

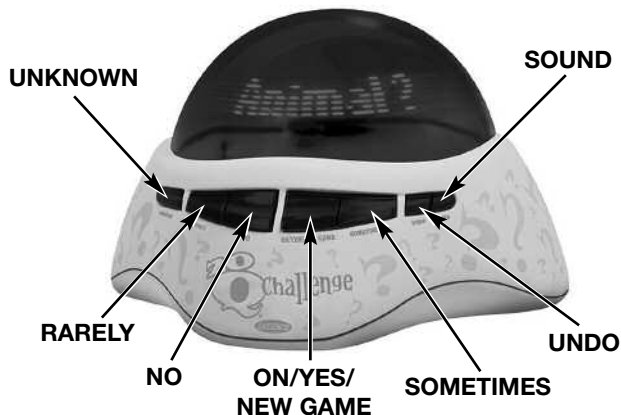


Model 75038
For 1 to multiple players / Ages 8 and up
INSTRUCTION MANUAL
P/N 82393200 Rev.A

I KNOW WHAT YOU'RE THINKING!

Well, I know what you're thinking! All you need to do is think of something, anything and answer my questions. You'll be amazed as I guess your thoughts and you're going to need all the help you can get. That's why this multi-player 360° dome was created. If I guess your thoughts within 20 questions or less I win. If not, you win! So, gather around if you dare to challenge the artificial intelligence of 20Q!

BUTTONS AND FEATURES



POWER ON/OFF – A slide switch is located at the bottom of the base for switching power ON and OFF.

ON/YES/NEW GAME – Press the ON button to turn the game on. Press the YES button to answer “yes” to a question or prompt. Press and hold the NEW GAME button to start a new game.

NO – Use this button to answer “no” to a question or prompt.

SOMETIMES – Press this button to answer “sometimes” or “maybe” to a question or prompt.

RARELY – Press this button to answer “rarely” or “hardly ever” to a question or prompt.

UNKNOWN – Press this button to answer “unknown” to a question or prompt.

UNDO – Pressing this button will allow you to go back to the last question and change your answer. You will not be able to UNDO any prior answers to previous questions.

SOUND – This button turns the sound ON and OFF.

RESET – This button is on the bottom of the unit. Insert a blunt point into this button to reset the game to its original settings.

SLEEP MODE – After 5 minutes of inactivity, the game will automatically shut down, going into “sleep mode”. To turn it on again and resume your game, simply press the ON/YES/NEW GAME button.

HOW TO PLAY

Although you'll never beat me, I'll tell you how to play anyway!

Make sure that the power ON/OFF switch is at the ON position. Press and hold the **NEW GAME** button to begin a new game. Once you have started the game, think of something, anything and answer my questions.

I'll begin by asking if you're thinking of an animal, vegetable, mineral, other, or unknown. Please press YES or NO to respond to my question. Once this question is answered, game play advances and I will display the next question.

I'll ask you a series of questions that should be answered honestly by pressing the YES, NO, SOMETIMES, RARELY, or UNKNOWN button. I may try and guess what you're thinking prior to 20 questions. However, once I've guessed, I'll ask you if I'm correct and you should respond by pressing the YES or NO button. If you tell me that I'm correct, I win and the game is over. However, if I'm not correct, I will continue to ask additional questions and then guess again.

When I guess what you're thinking, I win! If all my guesses are wrong, you win. But don't worry, that will never happen.

ALTERNATIVE WAYS TO PLAY:

Challenge 20Q

Choose teams and play against 20Q! The team that guesses the number of questions 20Q will answer in wins.

Try the Obscure

The first team to come up with the most obscure thing that stumps 20Q wins.

Try the Impossible

Group up in teams and play against 20Q! Choose one player to think of something, anything and write it down on a piece of paper. This player will answer 20Q's questions as honestly as possible. The first team to guess before 20Q wins!

Good Luck! You're going to need it!

BATTERY INSTALLATION

This game is powered by 3C batteries.

- Using a screwdriver, loosen the screw until the battery compartment door can be removed.
- Insert 3C batteries (we recommend alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.

ADULT SUPERVISION IS RECOMMENDED WHEN CHANGING BATTERIES.

CAUTION

- As with all small batteries, the batteries used with this device should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.
- Be sure you insert the battery correctly and always follow the device and battery manufacturer's instructions.
- Do not dispose of batteries in fire.

- Batteries might leak if improperly installed, or explode if recharged, disassembled or heated.
- Sometimes, a build-up of static electricity (from carpets, etc) may cause the game to stop working. Just reset the game, and it will work again.

MAINTENANCE

- Handle this device carefully.
- Store this device away from dusty or dirty areas.
- Keep this device away from moisture or extreme temperature.
- Do not disassemble this device. If a problem occurs, press the Power button off and on, or remove and replace the batteries to reset the device, or try new batteries. If problems persist, consult the warranty information located at the end of this instruction manual.
- Use only the recommended battery type.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not use rechargeable batteries.
- Do not attempt to recharge non-rechargeable batteries.
- Remove any exhausted batteries from the device.
- Do not short-circuit the supply terminals.
- Insert batteries with the correct polarity.

Please retain this for future reference.

This product complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

6-MONTH LIMITED WARRANTY FOR US

(This product warranty is valid in the United States and Canada only)

Radica Games Limited warrants this product for a period of 6 months from the original purchase date under normal use against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship. Radica Games Limited will not be liable for any costs incurred due to loss of use of this product or other incidental or consequential costs, expenses or damages incurred by the purchaser. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific legal rights and you may also have other legal rights, which vary from state to state.

During this 6-month warranty period, the game will either be repaired or replaced (at our option) without charge to the purchaser when returned prepaid with proof of date of purchase to: **Radica USA, Ltd., 13628-A Beta Road, Dallas, Texas 75244, USA.** Please remove the batteries and wrap the unit carefully before shipping. Please include a brief description of the problem along with your return address and mail it postage prepaid.

IMPORTANT: Before returning the unit for repair, test it with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

6-MONTH PRODUCT WARRANTY FOR UK

(This product warranty is valid in the United Kingdom only)

All products in the **RADICA®** range are fully guaranteed for a period of 6 months from the original purchase date under normal use, against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

In the unlikely event that you do experience a problem within the first 6 months, please telephone the Technical Support team: **Tel. 0871 222 8278. Calls are charged at 10p per minute and will show up on your standard telephone bill. Helpline hours are 2pm-11pm, Monday to Friday.**

IMPORTANT: Always test the product with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

YOUR STATUTORY RIGHTS ARE NOT EFFECTED.



Look out for other 20Q games!

How do you play 20Q Challenge?
Check out www.radicagames.com
and let us know on the 20Q message board.

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13628-A Beta Road
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The Old Stables, Munns Farm,
Cole Green, Hertfordshire,
SG14 2NL, England



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