

Players: 2

Object: Guess the word that your opponent has chosen before the skeleton on the gallows is complete and you are hung!

Set-up: Insert the gallows into the slot on the blue Monster Medic[™] game board. Lay out all the bones of the skeleton. Give each player a note pad, Hangman shield, and a pen or pencil. Decide the number of rounds to play in the game (it should be an even number).

Play: Determine which player chooses a word first. This player selects a secret word or phrase and writes it down on a piece of paper hidden by the Hangman shield, so the other player cannot see it. Then, on another piece of paper the player who chose the secret word writes down blank lines for each letter of the word or phase – this is shown to the player that is trying to guess the word or phrase.

The guessing player begins to guess letters that may fill in the blanks. If a guess is correct, the letter is written in the appropriate blank(s). Each time the player guesses a letter incorrectly, his opponent gets to hang a bone of the skeleton onto the gallows (start with the head, then the body, arms, and legs). If the player guesses the word before his skeleton is complete, he wins the round and gets a point. If the player is unable to guess the word before his skeleton is complete, his opponent wins the round and gets a point. In the next round the players switch roles.

Winner: When players have reached the determined number of rounds (chosen before the games starts) they add up their points. The player with the most points is the winner.

