GigaPACK Remote Display / Terminal Link





USER'S MANUAL

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Inova Computers GmbH Innovapark 20 D-87600 Kaufbeuren Germany

Tel.: +49 (0) 8341 62 65 Fax: +49 (0) 8341 62 69 email: info@inova-computers.de Inova Computers Inc, 270 Communication Way, Bldg. #6 Hyannis, MA 02601 USA

Tel.: +1-508-771-4415 Fax: +1-508-771-4346 email: info@inova-computers.com

Inova Computers AG (Schweiz) Industriestraße 8 CH-8618 Oetwil am See Switzerland

Tel.: +41 (0) 1/887 69 89 Fax: +41 (0) 1/887 69 39 email: info@inova-computers.ch Inova Computers SARL (France) Aéropolé Bâtiment Aéronef Rue de Copenhague BP 9001 95728 Roissy Ch. de Gaulle Cedex France

Tel.: +33 (0) 1 74 37 27 15 Fax: +33 (0) 1 74 37 27 16

http://www.inova-computers.com

Preface

GigaPACK Contents

Unpacking and Special Handling Instr	uC	-
tions		З
Revision History		4
Two Year Limited Warranty		5
1.0 Inova GigaPACK	1	-2
1.1 Getting Started		
1.10 Preparing Your Computer 1.11 Installing the GigaCHAMPION		1-2 1-3
1.2 Software Installation	1	-6
1.20 Microsoft Windows®XP or Windows®2000		
1.21 Windows®XP or Windows®2000 Driver		
2.0 GigaCHAMPION		
2.00 Features	• • • • • • • • •	2-2
2.1 Specifications	2	-3
2.2 Interfaces	2	-4
Figure 2.2 Key Interfaces		. 2-4
Table 2.2 Inova GigaCHAMPION Interfaces		. 2-4
2.3 Face-Plate		
Figure 2.3 Face-Plate Interface and Connector Pinout		
2.30 Connector Pinout		

3.0 PCI-MMEDIA - GigaHUB	3-2
3.00 Features	3-2
3.1 Specifications	3-3
3.2 Typical Configuration Overview	3-4
3.20 Professional OEM Integration	3-4
Figure 3.20 Professional GigaHUB Implementation	
3.21 Commercial Desktop Version	3-5
Figure 3.21 Commercial GigaHUB Implementation	
3.3 Interfaces	3-6
3.30 Professional GigaHUB	3-6
Figure 3.30 Key Interfaces	
Table 3.30 Inova GigaHUB - 'Professional' Interfaces	3-7
3.31 Commercial 'Desktop' GigaHUB	
Figure 3.31 Key Interfaces	3-8
Table 3.31 Inova GigaHUB - Commercial 'Desktop' Interfaces	
3.32 Physical Interfaces	
3.320 GigaSTAR and Combined USB	3-10
Figure 3.320 Integrated 9-pin D-Sub GigaSTAR & USB Interface	3-10
Table 3.320 Integrated 9-pin D-Sub GigaSTAR & USB Interface	
3.321 USB Interface	
Figure 3.321 USB-A Interface	
Table 3.321 USB-A Interface Description	
3.322 DVI-D Interface	
Figure 3.322 DVI-D Interface	
Table 3.322 DVI-D Interface Description	3-12

Unpacking and Special Handling Instructions

This product has been designed for a long and fault-free life; nonetheless, its life expectancy can be severely reduced by improper treatment during unpacking and installation.

Observe standard antistatic precautions when changing piggybacks, ROM devices, jumper settings etc. If the product contains batteries for RTC or memory backup, ensure that the board is not placed on conductive surfaces as these can cause short circuits, damage the batteries or disrupt the conductive tracks on the board.

Do not exceed the specified operational temperature ranges of the board version ordered. If batteries are present, their temperature restrictions must be taken into account.

Keep all the original packaging material for future storage or warranty shipments. If it is necessary to store or ship the board, repack it as it was originally packed.

Before returning this product for repair, please ask for an RMA (Returned Material Authorization) number and supply the following information:

- Company name, contact person, shipping address and invoice address
- Product name and serial number
- Failure or fault description
- Clearly write the RMA number on the outside of the transportation carton.

Revision History

Revision History				
Manual	MAN-GIGAPACK			
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PD008310103.001	Preliminary; First Release; A	All pages Revised	AB	23/10/02

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Inova Computers ('**Inova**') grant the original purchaser of Inova products the following hardware warranty. No other warranties that may be granted or implied by anyone on behalf of **Inova** are valid unless the consumer has the expressed written consent of **Inova**.

Inova warrants their own products (excluding software) to be free from defects in workmanship and materials for a period of 24 consecutive months from the date of purchase. This warranty is not transferable nor extendible to cover any other consumers or long term storage of the product.

This warranty does not cover products which have been modified, altered, or repaired by any other party than **Inova** or their authorized agents. Furthermore, any product which has been, or is suspected of being damaged as a result of negligence, misuse, incorrect handling, servicing or maintenance; or has been damaged as a result of excessive current/voltage or temperature; or has had its serial number(s), any other markings, or parts thereof altered, defaced, or removed will also be excluded from this warranty.

A customer who has not excluded his eligibility for this warranty may, in the event of any claim, return the product at the earliest possible convenience, together with a copy of the original proof of purchase, a full description of the application it is used on, and a description of the defect; to the original place of purchase.

Pack the product in such a way as to ensure safe transportation (we recommend the original packing materials), whereby **Inova** undertakes to repair or replace any part, assembly or subassembly at our discretion; or, to refund the original cost of purchase, if appropriate.

In the event of repair, refund, or replacement of any part, the ownership of the removed or replaced parts reverts to **Inova**, and the remaining part of the original guarantee, or any new guarantee to cover the repaired or replaced items, will be transferred to cover the new or repaired items. Any extensions to the original guarantee are considered gestures of goodwill, and will be defined in the "Repair Report" returned from **Inova** with the repaired or replaced item.

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GETTING STARTED

Overview Contents

1	I .O	Inova GigaPACK '	1	-2
1	1.1	Getting Started	1	-2
	1.10	Preparing Your Computer		1-2
	1.11	Installing the GigaCHAMPION	• • •	1-3
1	1.2	Software Installation	1	-6
	1.20) Microsoft Windows®XP or Windows®2000		1-6
	1.21	Windows®XP or Windows®2000 Driver	• • •	1-6

1.0 Inova GigaPACK

The Inova GigaPACK comprises two completely separate hardware components that are dealt with in this user's manual:-

1.) GigaCHAMPION[®] - the ATI Radeon[™] VE-based PCI graphic board with internal USB routing and GigaST★R transmission technology and

2.) GigaHUB[®] itself - a small desktop receiver unit with GigaST \star R receiver, built-in USB hub for up to 4 devices and one DVI-D interface for flat-panel monitor connection.

Note: A variation on the theme is with the professional solution comprising the GigaCHAMPION and an embedded version of the GigaHUB which is mounted behind an OEM TFT panel.

1.1 Getting Started

1.10 Preparing Your Computer

Turn off the power to your system and discharge your body's static electric charge by touching a grounded surface - for example, the metal surface of the power supply - before performing any hardware procedure.

The manufacturer assumes no liability for any damage, caused directly or indirectly, by improper installation of any components by unauthorized service personnel. If you do not feel comfortable performing the installation, consult a qualified computer technician.

Damage to system components, the accelerator card, and injury to yourself may result if power is applied during installation.

Note: Before installing your PCI GigaCHAMPION we recommend that you first de-install the driver for your current video card and reconfigure your operating system to use the standard display driver (VGA) supplied with your operating system. For more information about changing to the VGA driver, refer to your operating system documentation.

1.11 Installing the GigaCHAMPION

Now that the computer has ben prepared, you are ready to install the PCI GigaCHAMPION graphics accelerator board. Follow these hardware instructions carefully to ensure installation is correct.



Remove the power from your computer and ensure that the power cord is no longer connected. Disconnect the display connector for the existing graphics board (if installed)





Remove the cover - if necessary, consult your computer's manual for help. Remember to discharge your body's static electricity by touching, for example, the metal chassis of the computer.



Remove any existing graphics board from your computer (if the GigaCHAMPION is designed to replace it!) or disable the on-board graphics capability on the motherboard. You may have to refer the documentation that came with your computer to perform this step. If removing an existing PCI card remember to save the locking screw.



Locate the PCI graphics slot and if necessary, remove the metal dust cover. Grasp the GigaCHAMPION by the top edge and position it over the PCI slot ensuring that the contacts are aligned and then press it in until it is fully seated.





Use the included 1.5m length of USB A-B cable to connect the PCs external USB to the GigaCHAMPION face-plate. Ensure that the bank of switches on SW1 are correctly set - Switch 2 'ON' is the default setting and configures the remotely connected display as the boot monitor.



Now replace the PCI board fixing screw and the computer cover.

The Inova GigaCHAMPION has a local analog VGA connector and one high-speed serial GigaST \star R interface (9-pin D-Sub). Connect a local VGA monitor (if required) to the video output and the 20⁺m length of twisted-pair cable that links the GigaHUB to the GigaCHAMPION to the remaining D-Sub connector. Finally, you are ready to attach the power cord and proceed with the software installation of the supplied Inova driver.

1.2 Software Installation

1.20 Microsoft Windows®XP or Windows®2000

New hardware will be detected after you restart your computer. To complete the setup you must click '*Yes*' when prompted to restart the computer.

1.21 Windows[®]XP or Windows[®]2000 Driver

With Windows[®]XP or Windows[®]2000 running on your computer, you need to install the Inova driver to take advantage of the higher performance, resolutions and the special graphic features afforded by the GigaCHAMPION.

Windows will recognise that a new piece of hardware has been found and will automatically launch the New Hardware Wizard.

- 1.) Acknowledge this by clicking '*Next*' when prompted to do so.
- 2.) Choose 'Search for a suitable driver for my device (recommended)' and click 'Next'
- 3.) Under 'Optional Search Locations' make sure that only 'CD-ROM Drives' is checked
- 4.) Insert the Inova installation CD that shipped with the product and click 'Next'
- 5.) Windows will tell you that it found a driver for this device click 'Next' to install it
- 6.) A screen may appear that says '*Digital Signature Not Found*' and ask if you want to continue 7.) Click '*Yes*'
- 8.) The files will be copied
- 9.) Once prompted, click 'Finish'

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Product Overview

GigaCHAMPION

2.0 GigaCHAMPION	1	2-2
2.00 Features		2-2
2.1 Specifications	1	2-3
2.2 Interfaces	f	2.4
Figure 2.2 Key Interfaces		2-4
Table 2.2 Inova GigaCHAMPION Interfaces		
2.3 Face-Plate	i	2-5
Figure 2.3 Face-Plate Interface and Connector Pinout		2-5
2.30 Connector Pinout		2-6
Table 2.30 Connector Pinout and Pin Description		2-6

2.0 GigaCHAMPION

The Inova GigaCHAMPION is an advanced 32-bit PCI remote terminal controller based around the highly integrated ATI Radeon VE graphic engine. Addressing the needs of the next generation commercial or domestic applications, the GigaCHAMPION with its integrated MPEG-2 hardware decoder, USB hub, and a rich feature set is able to control remote (digital) terminals with resolutions up to 1024 x 768 pixels some 35m from the host CPU. The local analog VGA supports resolutions up to 2048 x 1536 pixels. Equipped with the GigaST R technology from Inova Semiconductors, the GigaCHAMPION is the only scalable single channel dedicated controller on the market able to address remote terminals without loss of signal over great distance.

2.00 Features

By utilising the ATI Radeon VE complete with its fast 32MByte, RAM clocked at 150MHz, the Inova GigaCHAMPION provides both commercial and consumer users with the most comprehensive PCI graphic controller ever produced. The GigaCHAMPION is one of the fastest PCI multimedia controllers available for today's 2D, 3D, and multimedia graphics applications in full 32-bit colour and its 3D architecture includes unprecedented innovations that enable advanced new features in upcoming applications without performance compromise.

The Radeon graphics engine integrates industry-leading video features including advanced deinterlacing algorithms for exceptional video quality and integrated MPEG-2 decoding capability. In addition, it features comprehensive support for all new Windows 2000 display-oriented features together with support for MS Direct Draw, Direct3D and OpenGL.

A unique feature of the GigaCHAMPION is its ability to drive a standard (local) VGA monitor and a GigaST \star R connected remote terminal up to 35m from the main CPU without picture quality compromise. Also, an innovative USB hub development allows up to four peripherals including loudspeakers, touch elements, and pointing devices to be connected directly to the remote flat panel and not the host controller. This development leaves the workplace uncluttered and sets the ambient noise level to almost zero.

2.1 Specifications

Interface	32-bit/33MHz universal PCI interface with full Plug&Play compatibility			
Video Contr.	ATI Radeon with 32MByte, 150MHz RAM			
Screen Options (analog VGA)	ResolutionColour DepthRefresh1920 x 120032-bit72Hz1920 x 120016-bit80Hz2048 x 153616-bit60Hz			
GigaST <mark>★</mark> R	INGT165 Transmitter for video signal transmission			
USB Hub	USB 1.1 used for up to 4 PC peripheral and pointing devices			
User Interfaces	15-pin D-Sub for VGA 9-pin D-Sub GigaST★R USB-B (input)			
Software Support	Windows [®] 2000, Windows [®] XP (USB) Windows [®] 98, Windows [®] ME			
Power Req. Mass Oper. Temp. Storage Temp. Humidity	+3.3V (2W), +5V (2W) (typically) 100g (typically) 0°C to +60°C -40°C to +85°C 5% to 95% (non-condensing) @ 40°C			
Warranty Conformance	Two-year limited warranty PCI 2.2, CE			
	For details on cabling requirements etc. please contact an Inova sales office directly. For other			

displays (e.g. digital) or VGA resolutions other than those shown, please contact Inova Sales.

2.2 Interfaces

Figure 2.3 shows the physical location of the key interfaces which are explained in Table 2.2.





Table 2.2 Inova GigaCHAMPION Interfaces

Interface		Description		
J3		ocal analog VGA video connector		
J33		ntegrated GigaST★R and USB interfaces		
J4		External USB-B connection (for USB routing)		
J5		USB-B for internal USB (Motherboard) connection		
SW1 1, 3 & 4	N/C	External USB-B connection (for USB routing)		
SW1.2 On		Boot display is the remotely connected digital device		
Off		Boot display is the analog VGA monitor		

2.3 Face-Plate

Figure 2.3 shows the interfaces appearing on the steel face-plate.

Figure 2.3 Face-Plate Interface and Connector Pinout



2.30 Connector Pinout

Figure 2.3 shows the physical face-plate connectors on the Inova GigaCHAMPION graphic accelerator. Table 2.30 gives the pinout and description of these connectors.

Table 2.30 Connector Pinout and Pin Description

Pin No.	Signal	
1	Analog RED	
2	Analog GREEN	ace
3	Analog BLUE	Iterf
4	N/C	og Ir
5, 6, 7, 8	CRT Ground	Analo
9	+5V (DDC Data)	GA /
10	CRT Ground	15-pin D-Sub VGA Analog Interface
11	N/C	S-C
12	DDC-SDA	pin [
13	HSYNC	15-
14	VSYNC	
15	DDC-SCL	

Pin No.	Signal	
1	GigaSTAR Tx+	face
2	Data 1+	Inter
3	GND	
4	Data 2+	ST
5	N/C	Gig
6	GigaSTAR Tx-	9-pin D-Sub GigaST★R Interface
7	Data 1-	
8	Data 2-	9-pir
9	GND	

Pin No.	Signal	
1	+5V	8-8
2	USB P0-	l US
3	USB P0+	4-pir
4	GND	

Product Overview

GigaHUB

3.0 PCI-MMEDIA - GigaHUB	3-2
3.00 Features	
3.1 Specifications	
3.2 Typical Configuration Overview	3.4
3.20 Professional OEM Integration	3-4
Figure 3.20 Professional GigaHUB Implementation	
3.21 Commercial Desktop Version	
Figure 3.21 Commercial GigaHUB Implementation	
3.3 Interfaces	3-6
3.30 Professional GigaHUB	
Figure 3.30 Key Interfaces	
Table 3.30 Inova GigaHUB - 'Professional' Interfaces	
3.31 Commercial 'Desktop' GigaHUB	
Figure 3.31 Key Interfaces	3-8
Table 3.31 Inova GigaHUB - Commercial 'Desktop' Interfaces	
3.32 Physical Interfaces	
3.320 GigaSTAR and Combined USB	
Figure 3.320 Integrated 9-pin D-Sub GigaSTAR & USB Interface	
Table 3.320 Integrated 9-pin D-Sub GigaSTAR & USB Interface	
3.321 USB Interface	
Figure 3.321 USB-A Interface	
Table 3.321 USB-A Interface Description 3.322 DVI-D Interface	
Figure 3.322 DVI-D Interface	
Table 3.322 DVI-D Interface Description	

3.0 PCI-MMEDIA - GigaHUB

This revolutionary product from Inova Computers enables a TFT flat panel display (either as an OEM display for professional applications or as a commercially available desktop unit) to be connected on a single, two-wire* serial and protocol-free GigaST \star R line up to 35m** from the host CPU.

Two versions of the GigaHUB currently exist - one equipped with a TFT header for integration in an OEM display for 'professional' applications and the other fitted with the standard DVI-D connector for commercial or desktop applications. Both have one GigaST \star R receiver and logic to administer the embedded USB.

* Although GigaST \star R is a true serial transmission device requiring just a pair of wires, the GigaHUB however has a further 2 pairs of cabling reserved for the remote USB and one line for the ground.

** If the USB feature inherent within the GigaHUB is not required, then the transmission and subsequent repetition of video signals can be achieved by replacing the receiver element of the GigaHUB (professional OEM units only!) with a receiver / repeater unit - not discussed in this manual.

3.00 Features

One of the key features of the GigaHUB is the use of GigaST \star R - an enabling technology developed by Inova Semiconductors allowing serial data to be transmitted long distances without distortion. In this capacity, the complete CPU performance (in terms of graphic / multimedia or I/O) is presented to a remotely connected display/terminal along a protocol-free "intelligent" piece of wire. Due to the stable nature of the transmission and its ease of connection, these devices are ideally suited to applications based in noisy or hostile environments.

The hub itself extracts the USB signals from the host CPU and presents them in the form of a hub for up to 4 devices. If one of those devices is a hub in its own right then yet more USB devices may be connected.

3.1 Specifications

Input Voltage	12V DC (regulated - external supply in stand alone device) or built-in (OEM)					
Input Current	350mA (excluding USB devices)					
Current Limit	3A	3A				
GigaST★R	Rx INGR165B (XC	GA), 9-pin D-9	Sub			
USB Hub	1.1 (4 devices)					
Display Interface	DVI-D (stand alone) / TFT (OEM display)					
Integration	Stand Alone or in	tegrated in O	EM display			
Monitor Compatibility	Resolution 24-bit VGA 24-bit SVGA 18-bit XGA	Depth 640x480 800x600 1024x768	≤60Hz	Transmission 1 pixel/clock 1 pixel/clock 1 pixel/clock		
Dimensions	100mm x 86mm	x 15mm (sta	nd-alone uni	t)		
Mass Oper. Temp. Storage Temp. Humidity	150g (approx.) 0°C to +60°C -40°C to +85°C 5% to 95% (non-condensing) @ 40°C					
Warranty Conformance	Two-year limited warranty For details on cabling requirements etc. please contact an Inova sales office directly. For other displays (e.g. digital) or VGA resolutions other than those shown, please contact Inova Sales.					

3.2 Typical Configuration Overview

3.20 Professional OEM Integration

The GigaHUB is typically mounted at the rear of an OEM TFT display unit it its own shielded chassis complete with power supply unit and backlight inverter. Figure 3.20 shows the typical professional GigaHUB schematic.

Figure 3.20 Professional GigaHUB Implementation



PROFESSIONAL - EMBEDDED OEM TFT DISPLAY

Note:

The enclosure for the Professional GigaHUB is mounted behind an OEM TFT display and comes complete with DC/DC converted and backlight inverter.

3.21 Commercial Desktop Version

Here the GigaHUB is finished as a desktop model requiring an externally-connected power supply unit (included in the Starter Kit) and a length of DVI-D to DVI-D cable to hook up to a standard, commercially available 15" or 17" display unit. Figure 3.21 illustrates a typical desktop commercial schematic.

Figure 3.21 Commercial GigaHUB Implementation



COMMERCIAL - DESKTOP DVI-D DISPLAY

Note: If a 17" monitor is used, the resolution will be that of a 15" unit.

3.3 Interfaces

3.30 Professional GigaHUB

Figure 3.30 shows the physical location of the key interfaces which are explained in Table 3.30.

Figure 3.30 Key Interfaces



Interface	Description	
J1	For service purposes	
J2	USB connector	
J3	TFT header (optional - requires interpreter board)	
J4	USB connector	
J5	Integrated GigaST★R and USB interface	
J6	Flex-cable TFT connector (optional)	
J7	USB connector	
J8	USB connector	
J9	Flex-cable TFT connector (optional)	
J11	Hirose cable for 12" monitors - direct connection	
J12	DC/DC PSU connector	
J13	Connector for backlight inverter	

Table 3.30 Inova GigaHUB - 'Professional' Interfaces

Notes:

1.) USB 1.1 devices can be connected to any or all of the USB ports (J2, J4, J7 and J8) Additional USB devices can be controlled if connected to a device that is a USB hub in its own right.

2.) If the J3 TFT header is present, then J6, J9 and J11 are omitted. Also, a transition module interprets the TTL signals of this header and adapts them to the pinning of the integrated 15" OEM display.

- 3.) Connectors J6 and J9 (if present) interface to an adapter board for 12" TFT displays only
- 4.) The Hirose J11 connector (if present) interfaces to an adapter board for 12" TFT displays only

Note: Contact Inova Computers for currently available TFT transition modules.

3.31 Commercial 'Desktop' GigaHUB

Figure 3.31 shows the physical location of the key interfaces which are explained in Table 3.31.

Figure 3.31 Key Interfaces



Table 3.31 Inova GigaHUB - Commercial 'Desktop' Interfaces

Interface	Description	
J1	For service purposes	
J2	USB connector	
J3	12V DC PSU connector (input)	
J4	USB connector	
J5	Integrated GigaST★R and USB interface	
J6	DVI-D connector	
J7	USB connector	
J8	USB connector	

З

Notes:

1.) USB 1.1 devices can be connected to any or all of the USB ports (J2, J4, J7 and J8) Additional USB devices can be controlled if connected to a device that is a USB hub in its own right.

Note: Only the recommended power supply should be plugged into J3.

3.32 Physical Interfaces

Since there are no user-serviceable parts on the professional GigaHUB, only the pinout of the user interfaces common to both versions have been given here.

3.320 GigaSTAR and Combined USB

Figure 3.320 Integrated 9-pin D-Sub GigaSTAR & USB Interface



Table 3.320 Integrated 9-pin D-Sub GigaSTAR & USB Interface

Pin No.	Signal	
1	GigaSTAR Tx+	face
2	Data 1+	nter
3	GND	4
4	Data 2+	ST
5	N/C	Gig
6	GigaSTAR Tx-	9-pin D-Sub GigaST★R Interface
7	Data 1-	
8	Data 2-	9-pir
9	GND	

3.321 USB Interface

Figure 3.321 USB-A Interface





Pin No.	Signal	
1	+5V	B-B
2	USB P0-	ר N
3	USB P0+	4-pin
4	GND	

3.322 DVI-D Interface

Figure 3.322 DVI-D Interface



Table 3.322 DVI-D Interface Description

Pin No.	Signal	Pin No.	Signal
1	T.M.D.S Data 2 -	2	T.M.D.S Data 2 +
3	T.M.D.S Data 2 Shield	4	N/C
5	N/C	6	N/C
7	N/C	8	N/C
9	T.M.D.S Data -	10	T.M.D.S Data 1 +
11	T.M.D.S Data 1 Shield	12	N/C
13	N/C	14	+5V Power
15	Ground	16	Hot Plug Detect
17	T.M.D.S Data 0 -	18	T.M.D.S Data 0 +
19	T.M.D.S Data 0 Shield	20	N/C
21	N/C	22	T.M.D.S Clock Shield
23	T.M.D.S Clock +	24	T.M.D.S Clock -

C1	N/C	C2	N/C
C3	N/C	C3	N/C
C5	N/C		