



Contents

1. Important Safety Information 1 Traffic Safety. 1 Operating Environment 1 Emergency Calls 2 Using this Owner's Manual 3	1 1 2 3
2. The Display and Connectors	5
3. The Battery	7 7
4. Basics	1
Switching On or Off11	
Signal Strength	
5. Making and Receiving Calls 13 Answering a Call 13 Making a Call 13 Speed Dialing 13 Last Number Redial 14 1-Touch Dialing 14 Emergency Key 9 15 Voice Mail Key 1 15 Calling Line Identification 16 Distinct Ringing 16 Keyguard 16 Call Waiting 17	3334455555557
6. Voice and Text Messages18	
Voice Messages	
7. The Personal Directory21	
Alpha Mode21	1
Entering Names	
Storing Numbers and Names	
Recalling Stored Names	

i

8. Temporary Lists and Call Timers	25
To view Dialed Numbers	25
To view Last Received Calls	
To view Missed Calls	
Notepad Call Timers	
9. Touch Tones	
Sending Individual Touch Tones	
Sending Strings of Touch Tones	
Touch Tone Settings in the Phone	
10. The Menu	30
Summary Of Menu Functions	
Menu 01, Memory Functions	
Menu 2, Messages	
Menu 3, Call Settings	33
Menu 4, Phone Settings Menu 5, Security Options	35
Menu 6, Network Services	
Menu 7, System Select	13
Menu 8, NAM Selection	44
Menu 9, Number Editor	
Menu 10, Alert Options	
Menu 11, Activate Keyguard	46
11. Data and Fax Calls	
12. Accessories	49
Approximate battery operation times	50
Approximate charging times	50
Standard Travel Charger (ACH-3U)	
Rapid Travel Charger (ACH-4U)	51
Rapid Cigarette Lighter Charger (LCH-2)	51
Compact Desktop Charging Stand (CHH-2) Compact Desktop Charger Kit (CHH-2K)	52
Handsfree Desktop Charger (CHH-8)	53
Handsfree Desktop Charger Kit (CHH-8K)	53
Mobile Holder (MBH-6)	53
Compact Handsfree Car Kit (CARK-10)	54
Complete Car Installation Kit (CARK-11)	54
Booster Kit (BSHK-4)	55
External Audio Handset (HSU-1)	55
Belt Clip (BCH-2)	
13. Care and Maintenance	57
14. Technical Data	58

ii

1. Important Safety Information

Traffic Safety

Do not use a hand-held telephone while driving a vehicle. If using a hand-held telephone park the vehicle before conversing.

Always secure the phone in its holder; do not place the phone on the passenger seat or where it can break loose in a collision or sudden stop.

The use of an alert device to operate a vehicle's lights or horn on public roads is not permitted.

Remember road safety always comes first!

Operating Environment

Remember to follow any special regulations in force in any area and always switch off your phone whenever it is forbidden to use it, or when it may cause interference or danger.

Operation of any radio transmitting equipment, including cellular telephones, may interfere with the functionality of inadequately protected medical devices. Consult a physician or the manufacturer of the medical device if you have any questions. Other electronic equipment may also be subject to interference.

As with other mobile radio transmitting equipment, users are advised that for the satisfactory operation of the equipment and for the safety of personnel, it is recommended that the equipment should only be used in the normal operating position.

Users are advised to switch off the phone when at a refueling point (service station). Users are reminded of the need to observe restrictions on the use of radio equipment in fuel depots (fuel storage and distribution areas), chemical plants or where blasting operations are in progress.

Do not store or carry flammable liquids, gases or explosive materials in the same compartments as the phone, its parts or accessories.

Only qualified personnel should install or service the phone in a vehicle. Faulty installation or service may be dangerous and may invalidate the warranty.

Electronic fuel injection systems, electronic anti-skid braking systems, electronic cruise control systems and other electronic systems can malfunction due to the lack of protection from radio signals.

Check regularly that all cellular phone equipment in a vehicle is mounted and operating properly.

Switch off your cellular phone when in an aircraft. The use of cellular telephones in an aircraft may be dangerous to the operation of the aircraft, disrupt the cellular network, and is illegal.

Failure to observe these instructions may lead to suspension or denial of cellular telephone services to the offender, or legal action or both.

Emergency Calls IMPORTANT!

This phone, like any cellular telephone, operates using radio signals, cellular and landline networks, and user-programmed functions which cannot guarantee connection in all conditions. Therefore you should never rely solely upon any cellular phone for essential communications (e.g. medical emergencies).

Remember, to make or receive any calls this phone must be switched on and in a service area with adequate cellular signal strength. Emergency calls may not be possible on all cellular networks or when certain network services and/or phone features are in use. Check with local service providers.

When making an emergency call, remember to give all the necessary information as accurately as possible. Remember that your cellular phone may be the only means of communication at the scene of an accident do not cut off the call until given permission to do so.

If certain features are in use (Keyguard, Locking, Call Restricting, etc.), you may first need to turn those features off before you can make an emergency call. Consult this document and your local cellular service provider.

Emergency calling

→If the phone is not on, switch it on →press and hold (LF) to clear display →key in *emergency number* for your present location (e.g. *911* or other official emergency number) →press (SND)

Note: Emergency numbers vary by location.

Using this Owner's Manual

The cellular phone described in this manual is approved for use in AMPS/TDMA networks. A number of features included in this guide are called Network Services. They are special services provided by cellular service providers.

Before you can take advantage of any of these Network Services, you must subscribe to them through your home service provider. You can then activate these functions as described in this guide. The manual activation commands for various services are not presented in this guide (e.g. * and # characters for activating or deactivating services). The phone nevertheless is capable of handling commands given in that form. For these commands please consult with your service provider.

WARNING!

Use only batteries, antennas, chargers, and accessories approved by the phone manufacturer. The use of any other types will invalidate any approval or warranty applying to the telephone, and may be dangerous.

FCC/INDUSTRY CANADA NOTICE

Your phone may cause TV or radio interference (e.g. when using telephone in close proximity of receiving equipment). The FCC/Industry Canada can require you to stop using your telephone if such interference cannot be eliminated. If you need assistance, contact your local dealer.

This device complies with parts 15 and 68 of the FCC rules. Operation is subject to the condition that this device does not cause harmful interference.

2. The Display and Connectors

The Disp lay

- A or B: Network the phone uses A - A system only **B** - B system only
- ▶ AB - Both systems No indicator: Home area only



A call is in progress (In Use indicator).

D

The phone is using a digital channel.

 \triangle The phone is in a network other than your home network (roaming).

Shown continuously: roaming in a home-type system. Flashing: roaming in a non-home-type system.

ABC

The phone is in alpha mode.

00

A voice message is waiting.

\leq

Steady: You have received a text message. Flashing: Text message memory is full.

IBB Shows a memory location, menu, submenu or option number.

Y and bar

Indicates the current signal strength at your location. The higher the bar, the better the signal.

1 and bar

Indicates how much charge is left in the battery. The higher the bar, the more charge in the battery.

Þ

Indicates that there is a list of options to select from. Also indicates the currently selected option.



- For Fast Cigarette Lighter Charger, Fast Travel Charger, and Standard Travel Charger
- Power connector for Desktop Charger CHH-2/CHH-2L
- System and data connector for accessories, desktop chargers, and HF car kit
- For external antenna

3. The Battery

Your phone is powered by a rechargeable battery. Use only batteries approved by the phone manufacturer and recharge your battery only with the chargers approved by the manufacturer.



A new battery's full performance is achieved only after two or three complete charge and discharge cycles!

Note: This chapter gives only the basics for battery usage. See "Accessories" for more information on chargers and other accessories.



NICKEL CADMIUM AND NICKEL METAL HYDRIDE BATTERIES MUST BE RECYCLED OR DISPOSED OF PROPERLY. MUST NOT BE DISPOSED OF IN MUNICIPAL WASTE.

Installing a battery

- Insert the battery onto the back of the phone.
- Pasten it to the phone by sliding slightly upward until the locking catch clicks.

Removing a battery

Switch off the phone.

- Press and hold the locking catch.
- 2 Slide the battery down.
- 3 Lift the battery away from the phone.



Charging a battery with Fast Travel Charger (ACH-4U)

Connect the lead from the charger to the bottom of the phone.



 Connect the charger to a standard 120V AC outlet.

When the battery is charging, the battery indicator on the right side of the display scrolls. Allow the battery to completely charge. Charging is finished when the segments stop scrolling.



The charging times depend on the type of the battery and the charger used.

See the "Accessories" chapter for details.

When charging is finished, disconnect the charger from the AC outlet and from the phone. When you disconnect the power cord of any accessory, grasp and pull the plug, not the cord.

Discharging the battery

Either leave your phone switched on until it turns itself off or use the battery discharge facility of any approved accessory available for your phone. The battery can be charged and discharged hundreds of times but it will eventually wear out. When the operating time is noticeably shorter than normal, it is time to buy a new battery.

Battery Charge

The phone gives you a warning tone and the message *BATTERY LOW* when only a couple of minutes of talk time remain. When no more battery power remains, you get a Recharge Battery Tone and the message *RECHARGE BATTERY*. The phone switches itself off.

Connect your phone directly to a charger or place it on a charging stand with the power on or off to begin charging.



Note: In some vehicles, the ignition must be on in order to charge the phone with the cigarette lighter adapter.

If the message *NOT CHARGING* is displayed, charging is suspended. Check that the battery is not overheated (over 104°F/40°C), too cold, or connected to a non-approved charging device. Wait for a while, connect the charger to the phone again and retry. If charging still fails, contact qualified service personnel.

Important Battery Information

For good operation times, discharge the battery from time to time by leaving your phone switched on until it turns itself off or by using the battery discharge facility of any approved accessory available for your phone. Do not attempt to discharge the battery by any other means.

When a charger is not in use, disconnect it from the power source. Do not leave the battery connected to a charger for longer than a week; overcharging may shorten its life.

If left unused, a fully charged battery will discharge itself in about a week at room temperature.

When the battery is not in use, store it uncharged in a cool, dark and dry place.

Temperature extremes affect the ability of your battery to charge: it may require cooling or warming first.

Do not short circuit the battery. Accidental short circuiting can occur when a metallic object (e.g. coin, clip, or pen) causes direct connection of the + and terminals of the battery (metal strips on the back of the battery), for example when you carry a spare battery in your pocket or purse. Short circuiting the terminal may damage the battery or the connecting object.

Use the battery only for its intended purpose.

Never use any charger or battery that is damaged or worn out.

Leaving the battery in hot or cold places, such as in a closed car in summer or winter conditions, reduces the capacity and lifetime of the battery. Always try to keep the battery between 59°F and 77°F (15°C and 25°C). A phone with a hot or cold battery may temporarily not work, even if the battery is fully charged. NiMH battery performance is particularly limited in temperatures below 14°F (-10°C).

The battery is a sealed unit with no serviceable parts. Do not attempt to open the case.

Do not dispose of a battery in a fire! Dispose of used batteries in accordance with local regulations. Recycle!

4. Basics

Switching On or Off

Press and hold (R) for a second.

When switching on, if your phone has an extendible antenna, extend the antenna fully. As with any other radio transmitting device, avoid unnecessary contact with the antenna when the phone is switched on.

Push in the antenna when you are not using the phone.

The phone carries out a short self-test and briefly displays the phone number in use.

A Personal Reminder Note appears if you have programmed one with Menu 4 5. Press left (*Keep*) to save it or right (*Irase*) to delete it.

The phone can make and receive calls only when it is switched on and is located in the cellular network's service area.

The phone automatically switches itself off if the operating temperature exceeds 158°F (70°C).

Signal Strength

The stronger the radio signal, the better the call quality. The higher the column on the left side of the phone display, the better the signal at your location.



If the signal strength is not good, try moving the phone slightly. In a building, reception may be better near a window.

Access Codes

Your phone uses several access codes that can protect against unauthorized use of the phone.

When requested to do so, key in the code (appears as asterisks) and press left \bigcirc (0K). If you make a keying mistake, press B repeatedly to erase digits one at a time.



Note: Avoid using access codes similar to emergency numbers such as 911 to prevent accidental dialing of the emergency number.

Security Code (5 digits)

Enter the <u>5-</u> digit code
then left (—) (<i>OK</i>) at
Security Code: prompt.

The Security Code comes with your phone and is required with some phone features. Keep it secret and in a safe place, separate from the phone.

You cannot change the Security Code. If you need a new one, contact your dealer. The default is 12345.

If you enter an incorrect security code *(CODE ERROR)* five times in a row, the phone won't accept any entries for the next five minutes.

Lock Code

You need the 4-digit lock code to turn on the Automatic Phone Lock in Menu 5 1, or to change the Lock Code in Menu 5 2. The default Lock Code is 1234.

5. Making and Receiving Calls

Answering a Call



If Keyguard is on, only (SND) answers calls. Pressing END stops the ringing sound, but doesn't answer the call.

Making a Call

→Extend antenna fully
→Key in phone
number
\rightarrow (SND)

Your phone can make and receive calls only when it is switched on and in the cellular network's service area. NO SERVICE means that you are probably outside the cellular service area. No calls can be placed or received. If you try to make a call while NO SERVICE is displayed, the phone displays WAIT FOR SERVICE, and tries to make the call for the next 2 minutes.

Note: Check with your cellular system operator for information about when you need to dial a '1' and/or an area code in addition to the number.

If you make a mistake dialing	→Press () once to delete the last digit, or →Press and hold () to clear display
Hanging up	Press (END)
Speed Dialing	→Key in memory location number (2 to 99)

The phone recalls the phone number from the memory, displays it briefly, then dials it.

→ (SND)

Note: If you press 1 (SND), the phone dials the number stored with Menu 2 3, Set Voice Mailbox Number. If

you press 9 (SND), the phone initiates an emergency call only if Menu 3 4, Emergency Key 9, is set On!

Last Number Redial

→Clear display with (CLR) → (SND)
\rightarrow (SND) then \checkmark or \blacktriangle

Redialing any of the last 10 numbers

→SND then ▼ or ▲
within a second
\rightarrow Once you see the
number you want,
press (SND) to dial it.

Note: After (\mathfrak{MD}) , you must press \forall or \blacktriangle within a second to scroll through the last 10 dialed numbers. Otherwise, the phone automatically dials the most recently dialed number.

1-Touch Dialing

Press and hold the key (2 to 8) for a few seconds until the call is started.

The phone recalls the phone number from memory, displays it briefly, then dials it. To use this feature, Menu 3 3, *One Touch Dialing*, must be *On* and you must have stored numbers in the location corresponding to the number you pressed. See the "Personal Directory" chapter for details on storing numbers.

Note: If you press 1 (SND), the phone dials the number stored with Menu 2 3, Set Voice Mailbox Number. If you press 9 (SND), the phone initiates an emergency call only if Menu 3 4, Emergency Key 9, is set On!

Important!

Official emergency numbers vary by location (e.g. 911 or other official emergency number). Only one emergency number is programmed into your phone to be dialed automatically by one key emergency dialing, which may not be the proper number in all circumstances. One key emergency dialing does not operate when Keyguard is in use or when the phone is connected to a modem.

Emergency Key 9

→ Press 9 then (SND)OR: → Press and hold 9 for more than 3 seconds

The phone dials the preprogrammed emergency number (e.g. 911) with either of these dialing methods. You can also dial an emergency number as usual by keying in the whole emergency number then (SND).

Note: Pressing and holding Emergency Key 9 to dial an emergency call does not function when Keyguard is in use or when the phone is connected to a modem. (See "Keyguard" later in this chapter for more information on Keyguard.)

Note: Emergency Key 9 works only if it has been set On in Menu 3 4!

Voice Mail Key 1

a few seconds.

The phone dials the number stored with Menu 2 3, *Set Voice Mailbox Number*.

Earpiece Volume

Two volume buttons on the side of the phone adjust the earpiece volume. The upper volume button increases and the lower volume button decreases the volume.

If an accessory with its own loudspeaker is connected to the phone, the volume keys select the volume for that accessory.

Muting/Unmuting the phone's microphone



Press and hold (100) for

Muting and unmuting may be done only during an active call.

Calling Line Identification

If you have subscribed to and activated this network service, the phone displays the caller's phone number if the system is able to identify it. The phone displays the caller's name if you have stored that caller's name and number, and the person calls you from the number you have stored.

CALL or *NO ID CALL* displays when the number is not available. *PRIVATE ID CALL* displays when the caller has prevented the number from being shown.

Note: For information about availability of and subscription to Calling Line Identification Presentation, contact your system operator.

Distinct Ringing

You may set your phone to ring distinctly when particular people call. To do this, store the person's name and number in your phone and include the character "I" somewhere in the person's name. Your phone rings distinctly when there is an incoming call from that person's number. For details on storing names and numbers, see "The Personal Directory" chapter.

Note: Distinct Ringing works only when Calling Line Identification is active.

Keyguard

Press left \bigcirc (Menu) then *.

Keyguard prevents accidental key presses (e.g. when the phone is in your pocket). Press left \bigcirc (*Menu*) then * to activate or deactivate keyguard. You can also activate Keyguard by using left \bigcirc (*Menu*) 11.

Keyguard cannot be activated when the phone is connected to a car kit or in a handsfree desktop charger.

Note: When Keyguard is ON, calls may be possible to the emergency number 911 (911 (SND)). Pressing 9 (SND should also work, if Menu 3 4, Emergency Key 9, is set ON. However, pressing and holding Emergency Key 9 does not function.

When placing an emergency call, the emergency number will be displayed only after you have keyed in all its digits. After the emergency call, Keyguard becomes active again.

Answering a call with Keyguard active

During the call the keypad remains unlocked which lets you operate the phone as usual. After you end the call, Keyguard becomes active again.

Call Waiting

With Call Waiting, the active call is put on hold as you answer the waiting (incoming) call. This service is available only if you have subscribed to it through your network operator. For details on Call Waiting availability and operation, check with your network operator.

6. Voice and Text Messages

Please check with your operator for the availability of message features.

Voice Messages

When you receive a voice message, the phone beeps, lights the voice message indicator (**OO**), and displays *NEW VOICE MESSAGE*. The phone shows the number of messages if there are more than one.

To use the methods described below to call your voice mailbox, you must store your voice mailbox number in your phone, which is described in this section.

To call your voice mailbox after receiving a message



Note that your voice mailbox number must be stored in the phone to use this method (see below).

To call your voice mailbox any time

Press	and	hold	1

To store your voice mailbox number in the phone

→Left 🔵 (Menu) 2 3
→key in voice mailbox
number
\rightarrow left \bigcirc (OK)

Once you enter the number, it is used until you change it again.

Note: The voice mailbox may be provided by the network (and the network operator gives you the number to call) or you may make use of your own answering machine.

Text Messages

When the text message network service is available and you have subscribed to it, your phone can receive and store text messages. The text message function is a network service and may not be supported by your network.



Also, to use text messaging, you must have the phone number of your message service center available. The phone can store up to 30 text messages, with a maximum of about 1,900 characters for all messages combined. Contact your network operator for details about the text messaging service and the maximum number of characters allowed in a message.

The network may have its own default message that is displayed when the phone is in the network coverage area. This does not prevent the use of your phone in any way.

Reading Text Messages

When you receive a text message and there is enough space left in the message memory, *(nn) NEW TEXT MESSAGE(s)* (or *NEW URGENT* or *NEW EMERGENCY MESSAGE* if applicable) and the indicator () are displayed. See "The Display" for a description of the Text Message indicator.

To read messages immediately

With NEW TEXT MESSAGE(s) on display, press left (Read)

To read text messages any time

Press right 🔵 (<i>Quit</i>) ,
then later:
→left 🔵 (<i>Menu</i>) 2 2
\rightarrow press $\mathbf{\nabla}$ to view the
first message
\rightarrow scroll message(s)
with ▼ or ▲

The messages are shown in the order that they were received or stored. New messages are shown first, in their order of priority, then old messages, in their chronological order.

NEW indicates an unread message and is followed by the date and time of receipt.

OLD indicates that the message has already been read.

URGENT indicates that the message received was marked "urgent" by the sender.

EMERGENCY indicates that the message received was marked "emergency" by the sender.

LOCKED indicates that you have locked the message. It will not be overwritten even if there is no more space in memory and there is an attempt to deliver a new message to your phone.

The Option soft key



Read next shows the next message.

Erase deletes the current message from memory.

Lock/Unlock allows you to lock and unlock messages. When a new message arrives and the message memory is full, the new message automatically overrides old messages unless they are locked.

Call back displays the first number from the current message and calls that number. You can also just press (SND) while the message is displayed to call back a number in the message.

Setting your phone to "Pager Mode"



With "Pager Mode" set to *On*, you can receive Voice Mail Notification and Text Messages. You do not receive any incoming calls. When you set "Pager Mode" to *On*, the message *PAGER ONLY* is displayed. The default setting is Off. "Pager Mode" is a network service. Please check for the availability from your network operator.



7. The Personal Directory

You can store up to 100 numbers and associated names in your "Personal Directory".

Stored numbers may be up to 16 digits long. Stored names may be up to 16 characters long. The phone provides you with 8 extended number locations (any you choose) that allow the stored number to contain up to 30 digits in addition to the name.

The identical name may be used only once in memory. *REPLACE NAME*? appears when you try to store a name already in memory.

Alpha Mode

To enter names, retrieve numbers based on names, and view names, press (). The phone displays ABC to indicate that you can use keys to enter letters as well as numbers, and that you are viewing names rather than numbers.

When a number is displayed, press (1) to see the associated name (if there is one). When a name is displayed, press (1) to see the associated number.

When ABC is displayed, you can enter these characters:

Кеу	Characters	Кеу	Characters
1	1	7	PORS7
2	ABC2	8	TUV8
3	DEF3	9	WXYZ9
4	GHI4	0	-?!,.:"'&\$()0
5	JKL5	*	Enter letters from same key again
6	MNO6	#	Blank space

Note: If you include the character ! in the stored name, the phone rings distinctly when receiving calls from that number. See the "Making and Receiving Calls" chapter for more information.

When entering letters, press and hold the key to switch between upper case and lower case letters. Press (IP) to correct a mistake. When ABC is not displayed, you can use the \ast key to enter these special characters:

- ** +, links memory locations
- *** p, creates a pause
- **** w, causes the phone to wait for input

Entering Names

Γ	→(ABC)
	\rightarrow Press and release the
	key labeled with the
	letter you want until
	that letter appears
	\rightarrow for another letter on
	the same key, press *
	in between letters or
	wait a few seconds

Example Name: Lisa

Press this (BC) 5 5 5 press and hold 4, then 4 4 7 7 7 7 2

alpha mode L I (lower case) s

а

For this effect

Storing Numbers and Names

To fast save



You can also enter another location number or scroll through available location numbers with \checkmark or \blacktriangle after the *STORE IN LOCATION?* prompt. You may group stored numbers, such as storing your family's numbers in locations 20-29. At *STORE IN LOCATION?* you would key in 2* and the phone would store the number in the first available location beginning with a 2 (such as 21).

\rightarrow Key in phone
number
\rightarrow press and hold right
(Memory)

To add a name to a stored phone number	→Recall stored phone number → Tight → (Memory) then left → (Store) → At STORE IN LOCATION? enter recalled location number → left → (OK) then left → (OK) again at REPLACE?
To change the number stored with a name	→ Recall stored number → CLP repeatedly to erase number → key in new number → right \bigcirc (<i>Memory</i>) → left \bigcirc (<i>Store</i>) then left \bigcirc (<i>OK</i>) again at <i>REPLACE</i> ?
To erase stored names and numbers	With display empty, \rightarrow right \bigcirc (Memory) \rightarrow left \bigcirc (Store) then left \bigcirc (Store) again $\rightarrow \mathbf{V}$ to name you want to erase, or key in name, or press (\mathbf{W}) to see numbers, then \mathbf{V} \rightarrow left \bigcirc (Erase)
Drace right () (Quit instead of	

Press right \bigcirc (*Quit*) instead of left \bigcirc (*Erase*) if you change your mind. Press right \bigcirc (*Quit*) again to exit the erase function. You may also use Menu 01 5 to erase.

Note: You cannot undo Erase functions so be careful!

To erase all stored numbers	→Left (<i>Menu</i>) 01 5
	→ ▼ to <i>Erase All</i> then
	left (—) (<i>OK</i>)
	\rightarrow left \bigcirc (<i>OK</i>) at ARE
	YOU SURE?

Recalling Stored Numbers

With display empty,	
press ▼ or ▲.	

Press \triangledown or \blacktriangle repeatedly to scroll through stored numbers. Press (18) to see corresponding names.

Recalling Stored Names



Press ▼ or ▲ repeatedly to scroll through stored names. Press (SND) to dial the displayed name's number.

To recall numbers by memory location

→Key in location
number
→right 🔵 (<i>Memory</i>)
\rightarrow right \bigcirc (Find)

Press (SND) to dial the displayed number or displayed name's number.

To recall numbers by name

→Right (Memory)
→key in name or its
first few letters
\rightarrow right \bigcirc (Find)

If you enter only the first letters of the name and there is more than one name beginning with these letters, press ▼ or ▲ until you see the name you want.

To begin scrolling at a particular location

Key in first digit of the location then * then \checkmark .

This works for 2-digit locations. If you press 2* then $\mathbf{\nabla}$, the phone begins scrolling at location 20, if you have numbers stored in that location. This is handy if you have grouped together stored numbers. (See "Storing Numbers and Names" earlier in this section.)

Status of the Directory

\rightarrow	Left 🔵 (<i>Menu</i>) 01 6
\rightarrow	shows empty
\rightarrow	 again shows full
\rightarrow	▼ again shows
hi	dden

This lets you see how many empty, full, and hidden locations are in your directory.



8. Temporary Lists and Call Timers

The phone automatically stores the last 10 dialed numbers, numbers of the last 10 answered calls, and numbers of the last 10 missed calls. It also gives you 10 temporary storage spaces, in a "Notepad".

Note: The phone displays the phone numbers of received and missed calls only if the cellular system is able to identify the caller.

To view Dialed Numbers



The top right corner of the display shows the location number of the last dialed number (L0 - L9). Press (1) to view associated names, if available. You may also use Menu 01 1, *Dialed Calls*. Once you see the number you want, press (1) to dial.

To view Last Received Calls

With display empty,
press ∗ then ▼ to
scroll the numbers.

The top right corner of the display shows the location number of the 10 most recent calls you have answered (R0-R9). Press () to view associated names, if available. You may also use Menu 01 2, *Received Calls*.

To view Missed Calls



The top right corner of the display shows you the location number (U0-U9) of the calling phone numbers of the 10 most recent calls you have not answered. Press (10) to view associated names, if available. You may also use Menu 01 3, *Missed Calls*.



Notepad

The Notepad is "temporary storage" for up to 10 numbers.

To store numbers and names in Notepad



See "The Personal Directory" chapter for details on storing numbers.

To see numbers and names in Notepad

then ▼ or ▲

The top right corner of the display shows the location number of the Notepad (o0 - o9).

To clear temporary lists and Notepad

Left 🔵 (*Menu*) 01 4

This clears Dialed Numbers, Received Calls, Missed Calls, and the Notepad. *You cannot undo this operation so be careful!*

Call Timers



This shows call durations for the currently-selected NAM. The phone has separate timers for each NAM (phone number) your phone uses.

Note: The actual time invoiced for calls by your service provider may vary, depending upon items such as network features, rounding off for billing, and taxes.

To clear Call Timers



9. Touch Tones

Your phone is a "Touch Tone" phone, meaning that it creates certain sounds when you press the keys. These sounds can be used for many automated, overthe-phone services such as checking your bank balance, using your voice mailbox options, and even checking airplane arrival and departure times.

Touch Tones are called "DTMF" (Dual Tone Multifrequency) tones in the phone.

Sending Individual Touch Tones

Press keys during call.

Touch Tones can be used only when a call is active. You would use the Individual Touch Tone feature when, for example, you are prompted to "press 1 and then the star (*) button". You would simply press 1*.

Note: Individual Touch Tones can be sent only if Menu 4 3 is not set to Off. Menu 4 3 is described in this section.

Sending Strings of Touch Tones

During a call, with the
display empty:
→ Recall from memory
the string you want to
send
→left (<i>Menu</i>)
then (SND)

You can transmit Touch Tones one by one by pressing the keypad during a call. Additionally, you can store a whole digit sequence in a memory location and send it as Touch Tones. You could use this for frequently-used strings of numbers, such as your bank account number.

The phone sends (as Touch Tones) the digits that are currently on the display. You may also press and hold left \bigcirc (*Menu*) then press \checkmark to *Send DTMF* then left \bigcirc (*Ok*) then left \bigcirc (*Quil*) to send a string of Touch Tones.

To store a Touch Tone string

Store Touch Tone	
strings the same way as	
you store phone	
numbers.	

For example, you could store your bank account number in the personal directory.

To store Touch Tone strings with a phone number

→ Key in the phone number → press *** (p) or **** (w) → key in the Touch Tone string → store the number in the normal way

*** creates a "p" (pause) character. When you recall this number sequence from memory and press (SND), the phone dials the phone number, pauses 2.5 seconds, then sends the DTMF digits. You can add as many "p" characters as you need.

**** creates a "w" (wait) character. When you recall this number sequence from memory and press (SND), the phone dials the phone number, then waits for you to press the left \bigcirc (*DTMF*). This is handy if you are calling a number that then prompts you to enter information, such as your bank account number.

To link a stored phone number to DTMF digits in another memory location

Use this if the phone number and DTMF digits do not fit in one storage location; it links the phone number to the memory location storing the DTMF string.

** creates a "+" (link to another memory location). When you recall this number sequence from memory and press (SND), the phone dials the phone number, displays digits stored in the memory location you have entered, then sends them as Touch Tones.



Entering only a "+" at the end of a stored number causes the phone to prompt you for a memory location after the call is connected. The phone expects a memory location after the "+" character. Enter a location number and press left \bigcirc (*OK*) to send the contents of that memory location as Touch Tones.

Touch Tone Settings in the Phone

Your phone's Touch Tone settings are Menu 4 3, *Manual DTMF Tones*, and Menu 4 4, *Auto DTMF Length*.

Menu 4 3, Manual DTMF Tones



This determines the length of the Individual Touch Tones when you press keys during calls. Note that regardless of this setting, strings of Touch Tones can be sent.

Continuous means the tone sounds for as long as you hold the key. *Fixed* sets the tone length to 100 ms, regardless of how long you press the key. *Off* turns the tones off, meaning that no tones are sent when you press individual keys.

Menu 4 4, Auto DTMF Length



This determines the length of Touch Tones in strings. *Short* sets the DTMF tone length to 100 ms. *Long* sets the DTMF tone length to 500 ms.

10. The Menu

The phone's menus and submenus allow you to tailor the phone to suit your tastes.

Menu guidelines

→Left (→) (Menu) enters the menus
 → ▼ and ▲ step through menus, submenus, and options
 → (∞) gives help text on menus and submenus and goes to the next screen of help text if there are several
 → Right (→) (Quit) goes back one level
 → (∞) exits the menu facility without making changes

Scrolling through the menus



The current setting appears first in lists of setting options.

Entering menus by number



The menus, submenus and setting options are numbered. The number is shown in the display's top right corner. Once you reach the menu or submenu you want, you can also use \checkmark or \blacktriangle to see options.

Note: Press the menu, submenu, and setting numbers within a couple of seconds of each other when using this method.

Summary Of Me	nu Functions
MEMORY FUNCTIONS Menu 01	Dialed Calls 01 1 Received Calls 01 2 Missed Calls 01 3 Clear All Call Lists 01 4 Memory Erase Options 01 5 Memory Status 01 6 Call Timers 01 7
MESSAGES Menu 2	Listen to Voice Messages 2 1 Read Messages 2 2 Set Voice Mailbox Number 2 3
CALL SETTINGS Menu 3	Ringing Volume 3 1 Ringing Tone 3 2 One-Touch Dialing 3 3 Emergency Key 9 3 4 Automatic Redial 3 5 Automatic Answer 3 6 Calling Card 3 7 Pager Mode 3 8
PHONE SETTINGS Menu 4	Lights 4 1 Keypad Tones 4 2 Manual DTMF Tones 4 3 Auto DTMF Length 4 4 Personal Reminder Note 4 5 Countdown Timer 4 6 Restore Settings 4 7 Menu List 4 8 Language 4 9
SECURITY OPTIONS Menu 5	Automatic Phone Lock 5 1 Change Lock Code 5 2 Restrict Calls 5 3 Outgoing Calls 5 3 1 International Calls 5 3 2 Incoming Calls 5 3 3 Hide Memory 5 4

Summary Of Menu Functions

NETWORK SERVICES Menu 6 (see note below)	Dual Mode Selection 6 1 Voice Privacy 6 2 Call Forwarding 6 3 Forward All Calls 6 3 1 Forward If Busy 6 3 2 Forward If Not Answered 6 3 3 Forward If Out of Reach 6 3 4 Call Waiting 6 4 Selective Call Acceptance 6 5 Allowed Numbers List 6 5 1 Blocked Numbers List 6 5 2 Send Own Number 6 6 Network Feature Setting 6 7
SYSTEM SELECTION Menu 7	Selects which cellular system to use.
NAM SELECTION Menu 8	Selects the phone's system and current phone number.
NUMBER EDITOR Menu 9	Allows editing of the currently-displayed number.
ALERT OPTIONS Menu 10	Selects type of ringing or silent service.
ACTIVATE KEYGUARD Menu 11	Activates the keypad locking mechanism.

Menu 6 Note: The items in Menu 6 shown in italics are visible ONLY when activated with Menu 6 7!

Network Services

Some of the menu functions are network services. These functions can be utilized only if provided by your cellular network. To make use of a network service, you must first subscribe to it. For availability and subscription, contact your network operator.

Menu 01, Memory Functions

See "The Personal Directory" and "Temporary Lists and Call Timers" chapters for descriptions of the items in Menu 01.

Menu 2, Messages

See the "Voice and Text Messages" chapter for descriptions of these menu items.
Menu 3, Call Settings Menu 3 1, Ringing Volume

You hear each ringing level as you scroll through the volume levels. When the phone is connected to a handsfree desktop charger, handsfree car kit, or headset, the ringing volume can be set separately for those accessories with this menu.

Menu 3 2, Ringing Tone

The phone plays a sample of each pattern as you scroll.

Note: The ringing tone is the same for all accessories.

Menu 3 3, One-Touch Dialing

With this feature on, you can dial any of the phone numbers stored in personal directory locations 2-9 by pressing and holding the number of the personal directory location.

Note: Pressing 9 and (SND) initiates an emergency call if the Emergency Key 9 function is set 0n! Pressing and holding 1 always initiates a call to the number stored with Menu 2 3, Set Voice Mailbox Number.

Menu 3 4, Emergency Key 9

With this feature on, the phone makes an emergency call when you press 9 then (SND). The phone dials the preprogrammed emergency number 911.

You can also dial an emergency call by pressing and holding ${\bf 9}$ for about three seconds, after which the call is initiated. However, this method does not work when Keyguard is active or when the phone is connected to a modem.

Menu 3 5, Automatic Redial

When this is on, your phone redials the number you are trying to call (if the network is busy) up to 10 times. Press END to end the call attempts.

Menu 3 6, Automatic Answer

When the phone is connected to the headset or the handsfree facility of the car kit, you can set the phone to answer a call automatically after one ring. The car kit must be equipped with the ignition sense option.

Menu 3 7, Calling Card To store a calling card



To change stored calling card information (such as your card number), go through these steps, but use the (B) key to erase already stored information. Key in the new information then press left (OK).

Menu 3 8, Pager Mode

See the "Voice and Text Messages" chapter for a description of this function.

Making Calling Card Calls

→Key in phone
number
→press and hold SND
for a few seconds until
the phone displays
CARD CALL
→press left 🔵 (<i>OK</i>)
after Wait For Tone, Then
Press OK prompt
1 1

Depending on the type of calling card, there may be an additional prompt, *Wait For Tone, Press OK Again.* Press left (*OK*) again at this prompt.

Note: This dialing method works only with cards that require you to first dial the access number, then the phone number, then your card number, in that order.



Menu 4, Phone Settings Menu 4 1, Lights

With lights on, the keypad lights come on when you press a key or have an incoming call, and go off 15 seconds later.

When the phone is connected to a car kit, desktop charger, or cigarette lighter charger, the lights are on permanently when this setting is *ON*; when this setting is *OFF*, the lights come on when you press a key or have an incoming call, and go off 15 seconds later.

Note: You can turn on the lights for 15 seconds by pressing the power key quickly regardless of this setting.

Menu 4 2, Keypad Tones

You can select the volume level or turn off the sound the phone makes when you press a key.

Note: The keypad tone volume is set separately for each accessory you use.

Menu 4 3, Manual DTMF Tones Menu 4 4, Auto DTMF Length

See the "Touch Tones" chapter for descriptions of these items.

Menu 4 5, Personal Reminder Note

→Left \bigcirc (Menu) 4 5 →key in a new message or edit the existing one →left \bigcirc (Option) → \checkmark to Store or Erase →left \bigcirc (OK)

The Personal Reminder Note displays when the phone is switched on. The maximum length is 30 characters.

Characters you key in are added to the left of the cursor. Press $\textcircled{\text{CLB}}$ to delete characters to the left of the cursor.

Press \checkmark or \blacktriangle to move the cursor right or left. *Store* stores the new or edited note for later use. The note is displayed each time you switch the phone on. *Erase* removes the note from the display and from the memory.

Next time you switch the phone on, the stored note displays. Once you have read the note, press left (*Keep*) to save it or right (*Erase*) to delete it. It displays each time you turn the phone on until you erase it.

Menu 4 6, Countdown Timer

→Left (Menu) 4 6
\rightarrow key in time to count
down at Set timer:
(appea <u>rs i</u> n h and m)
\rightarrow left \bigcirc (OK)
→press right 🔵
(Quit) twice to exit

The phone sounds an alarm and displays *COUNTDOWN COMPLETED* when it finishes counting down the amount of time you enter. The timer stops if the battery runs out or if you turn the phone off.

An incoming call overrides the timer alarm. After you have completed the call, *COUNTDOWN COMPLETED* appears, but the phone does not sound an alarm.

To stop the timer before it alarms



To clear the alarm when it is sounding

Menu 47, Restore Settings

You can reset the settings of certain menu functions to factory defaults (as in a new telephone).

Note: The memory, timers, counters and the language selection are not reset.

The following settings are set to the values shown:

Ringing Volume Ringing Tone One-Touch Dialing Level 4 (3 in car mode) Type 1 Off



Emergency Key 9 Off Automatic Redial Off Automatic Answer Off Pager Mode Off Lights On Keypad Tones Level 2 Manual DTMF Tones Continuous Auto DTMF Length Long Complete Menu List Automatic Phone Lock Off Lock Code 1234 Dual Mode Selection Ana. & Dig. Voice Privacy Off **Ringing Options** Ring

Menu 4 8, Menu List

This function lets you choose either a shortened or complete menu. The complete menu contains all menu items, whereas the short menu shows only the most essential menu items, namely: *Messages (Listen to Voice Messages, Set Voice Mailbox Number), Phone Settings (Restore Settings, Menu List), Alert Options,* and *Activate Keyguard.*

Menu 4 9, Language

You can choose the language your phone uses for all of its displays.

Menu 5, Security Options

Most of the phones security features require a five-digit security code, which is normally supplied with the phone. If you forget the security code, contact your dealer. Since this code allows access to all the operations of the phone, store it in a safe place, separately from the phone.

Menu 5 1, Automatic Phone Lock

When you turn this on, the phone's lock becomes active after you switch the phone off and back on. With the lock on, you must enter the lock code each time you want to access memory and menu functions.

To enter the lockcode:

At Enter lock code: key
in the lockcode then
press left 🔵 (<i>OK</i>).

When the phone is locked, calls may be possible to the emergency number programmed into your phone (e.g. 911 or other official emergency number) including calls with the Emergency Key 9. Also, you may call the number stored in location 100.

To answer a call with Auto Lock on: To call the number in location 100 with Auto Lock on:



Note: To unlock the phone permanently after locking it, you need to enter this function and select the AUTO LOCK OFF option.

Menu 5 2, Change Lock code

In a lock code, only digits 0 to 9 are accepted. Lock codes are four digits long.

Menu 5 3, Restrict Calls

You can prevent the phone from dialing a number or receiving a call. Note that none of the restriction options prevents calls to the preprogrammed emergency number 911.

Menu 5 3 1, Outgoing Calls

Allowed means that all calls can be made as usual. Blocked means that no calls can be made. Limited means that calls can be made only to phone numbers stored in certain personal directory locations. You are prompted for a *FROM*: and *TO*: value. For example, enter *FROM*: 1 and *TO*: **15**, to allow only calls to the numbers stored in locations 1-15. Or, enter *FROM* : **3** and *TO*: **3**, to allow only calls to the number stored in location 3.

You can store an area code (for example, 214) in a memory location (e.g., 15). Then select *Limited*, and enter **15** in the *FROM*: and *TO:* values. You can then make calls to only numbers starting with 214.

When calls are restricted, calls may be possible to the emergency number programmed into your phone (e.g. 911 or other official emergency numbers).



Menu 5 3 2, International Calls

Allowed means you can make international calls (i.e., calls beginning with the international prefix preprogrammed in your phone). *Blocked* means you can't make international calls with the phone.

Menu 5 3 3, Incoming Calls

Allowed means you can receive all calls. Blocked means you can receive no calls.

Menu 5 4, Hide Memory

This function lets you hide phone numbers in your personal directory. The names stored in the hidden memory locations are shown on the display, but the numbers are shown as asterisks (*).

To hide only one location, enter the location number at both the *Hide From*: and *Hide To*: prompts (shown below). To hide a series of locations, such as locations 10-15, enter the first location, for example **10**, at *Hide From*: and the last location, for example **15**, at *Hide To*.

To hide numbers:

→ Left \bigcirc (Menu) 5 4 → key in security code at Security code: then left \bigcirc (OK) → \blacksquare to Yes then left \bigcirc (OK) → at Hide From: enter first location to be hidden then left \bigcirc (OK) → at Hide To: enter last location to be hidden then left \bigcirc (OK)

Menu 6, Network Services Menu 6 1, Dual mode Select

You can set the phone to work in AMPS (*Analog*) and/or TDMA (*Digital*) networks. The network can always override your setting, however. When the phone is in dual mode (*Ana.& Dig.*), the cellular network automatically selects the right mode. The phone automatically returns to dualmode (*Ana.& Dig.*) when you switch the phone off and back on.



Menu 6 2, Voice Privacy

You may set this to *On* or *Off.* Voice Privacy *On* encrypts the voice channel only in networks with digital service. If you have this feature on and voice privacy becomes inactive for any reason the phone displays *VOICE PRIVACY INACTIVE* and beeps. Check for availability of this function from your network operator.

Note: Menu items 63, 64, 65, and 66 appear on your phone's menu only if you are using the first telephone number of your phone (see Menu 8, NAM Selection), you have subscribed to the service from your network operator, and you have activated the menu items with Menu 67.

Menu 6 3, Call Forwarding

This appears on the menu only if activated with Menu 6 7



This forwards your calls to the number that is on display when you select *Activate. Forward All Calls* (Menu 6 3 1) forwards all incoming calls. *Forward If Busy* (Menu 6 3 2) forwards calls only when you are on the phone. *Forward If Not Answered* (Menu 6 3 3) forwards calls if you don't answer. *Forward If Out of Reach* (Menu 6 3 4) forwards calls if you are out of the serving cellular network. *Cancel All Forwarding* (Menu 6 3 5) cancels all currently-active forwarding options.

Menu 6 4, Call Waiting

This appears on the menu only if activated with Menu 6 7

→Left () (<i>Menu</i>) 6 4
→▼ to <i>Activate</i> or
Cancel
$\rightarrow \text{left} \bigcirc (OK)$

If you activate call waiting, you will receive a tone during a call to let you know you have an incoming call. The phone may also display the incoming caller's identification. To answer the incoming call, press (SND).



Menu 6 5, Selective Call Acceptance

→ Left \bigcirc (Menu) 6 5 → \forall to Allowed Numbers List or Blocked Numbers List → \forall to Activate, Deactivate, or Edit → left \bigcirc (OK)

This appears on the menu only if activated with Menu 6 7

With this, you can program the network to screen incoming calls. The caller's phone number is compared to the list you select and the call is then either rejected or allowed. *Allowed Numbers List* allows calls when the incoming caller's number matches one on the allowed numbers list. *Blocked Numbers List* rejects calls when the incoming caller's number matches one on the blocked numbers list.

Activate turns the restriction on. *Deactivate* turns the restriction off. *Edit* allows you to add numbers to or remove numbers from the list.

If you select *Edit*, you can then choose to *Add No.* to the list, *Remove No.* from the list, or *Remove All* (clear the list).

Confirm your selection or setting with left \bigcirc (*OK*).

Contact your network operator to have this feature activated.

Menu 6 6, Send Own Number

This appears on the menu only if activated with Menu 6 7



This specifies whether or not to display (i.e., Send) your phone number to the person you are calling. This feature functions only in systems equipped with Calling Number Identification. Contact your network operator to see if this is available.

If you do not make a selection, the phone uses the default network setting, which is always active when you switch on your phone. Check with your network operator to find out the network default.

Menu 67, Network Feature Setting

Call Forwarding, Call Waiting, Selective Call Acceptance, and Send Own Number are services available through your network operator or dealer. When you subscribe to any of these services, your operator or dealer gives you a separate code that you use to activate and deactivate each service.

Menu 6 7 lets you store all the codes you use in your phone. Once you store the code in your phone, the service appears as a menu item. You can then use the menu to activate and deactivate *CALL FORWARD, CALL WAITING, SELECTIVE CALL ACCEPTANCE,* and *SEND OWN NUMBER*.

To remove an item from the menu, go through the steps shown in "To Store Codes", but simply press left \bigcirc (*Ok*) after the *Feature code:* prompt (without entering a code).

To store codes:

→Left (*Menu*) **6 7** →at *Feature Code:* enter the code you want to store in your phone (e.g. *74) then left (*OK*) → ▼ to the service that the code applies to, then left (*OK*) → ▼ to suboption (as applicable) then left (*OK*) → ▼ to *Activate* or *Cancel* →left (*OK*)

Menu 7, System Select

In each cellular service area there are usually two cellular operators operating public systems of type "A" or "B". One of the public systems (A or B) is your home system (depending on your operator) but your phone can work with both types of systems. With Menu 7, you can select the type of system the phone should use.

If you have registered with several operators, use Menu 8, *NAM Select*, to select the current home system. The currently-selected NAM determines which system is currently your "home" system.

Both A&B means that when roaming, the phone first tries to use a home-type system (such as "B" if the home system is B). If this is not available, it then tries to use a non-home type system (such as "A" if the home system is B).

Hometype A or *Hometype B* means the phone tries to use only a home-type system.

Non-Home A or *Non-Home B* means the phone tries to use only a non-home-type system.

Home Area means the phone cannot roam at all.

Note: To use this option, your home system operator must have a roaming agreement with the host company whose system you try to use. Contact your home system operator for the roaming agreements they have with other operators.

Depending on the selection either the ${\bf A}$ or ${\bf B}$ indicator (or both) will appear. Neither indicator appears if Home Area is selected.

Roaming Indicators

When the phone begins roaming, it beeps, displays *ROAMING*, and lights the roaming indicator (\triangle). For a description of the two states of the roaming indicator, see "The Display and Connectors" chapter. Some cellular systems can recognize a roaming phone automatically. In other systems, you must contact the cellular operator before the system can recognize the phone. You will need to give your phone number, your phone's ESN (electronic serial number), and how you plan to pay for your calls. There is usually an additional charge for roaming calls.

Note: The ESN for your cellular phone is printed under the battery pack on the back of the phone.

Menu 8, NAM Selection



The cellular operator programs your phone with software called a Number Assignment Module (NAM) when you register for service. You can register your phone with up to 3 cellular systems, each giving your phone a different NAM, which contains unique data for you such as your phone number, home service area, and A-key.

Only one NAM is in effect at a time. When you select a phone number, you are also selecting which system you are using as your home system. The first phone number displayed with this menu is the phone number in use.

Note: You need at least one active number to make calls. You cannot change from one NAM to another during a call.

Menu 9, Number Editor

The number you want to edit must be on the display \rightarrow Left \bigcirc (Menu) 9 $\rightarrow^{\textcircled{u}}$ removes the digit left of cursor \rightarrow \checkmark or \blacktriangle moves the cursor right or left

This function lets you edit the existing digits of a phone number. You can press (SND) to dial the edited number.

Menu 10, Alert Options

With *Ring & Vibra* the phone rings and vibrates for incoming calls. With *Ring* the phone sounds a ringing tone. With *Beep Once* the phone sounds a short beep. With *Vibrate* the phone only vibrates. With *Silent*, the phone only flashes its lights and *CALL*.

The vibrator function can be activated, but it functions only if an optional vibrating battery is used (BBT-1XV). Contact your dealer for more information.

For different ringing volume levels and tone patterns, see Menu 3 1 and Menu 3 2.

When the phone starts to alert, you can press (END) to mute the ringing tone. The phone continues to alert silently by flashing the lights and the text *CALL* on the display.

When *Beep once, Vibrate* or *Silent* has been chosen, the phone displays *SILENT*. Call related tones like message received or voice mail indication beeps become shorter with one of the above options selected.

When *Silent* has been chosen, Automatic Answer (Menu 3 6) does not work.

If *Vibrate* is selected and no vibrating battery is attached, the phone automatically goes into *Silent* mode for incoming calls. If the phone is set to *Vibrate* and then placed in a Handsfree stand, the phone rings only.

When the phone is connected to a HF desktop charger, HF car kit, or headset, the indication mode can be set separately for each of these accessories.

Menu 11, Activate Keyguard



Keyguard remains on until you deactivate by pressing left (*Menu*) then *. When the function is activated and there is no call in progress, no key tones are heard and no key presses are be accepted, except for calls to 911 (or other official preprogrammed emergency number) and (SND) and (END).

When placing an emergency call, the emergency number is displayed only after you have keyed in all its digits. After the emergency call, Keyguard automatically becomes active again. Keyguard cannot be activated when the phone is connected to a car kit or in the handsfree desktop charger.

11. Data and Fax Calls

The phone can send or receive data when it is connected to a compatible data terminal (such as a fax machine or PC) through a data adapter. See the documentation for the data adapter and terminal.

Only analog data can be sent and received.

The phone recognizes the type of the connected terminal automatically. For instance, if a fax machine is connected to the phone, the phone makes a fax call.

Note: Pressing and holding 9 to initiate an emergency call does not work when the phone is connected to a modem.

To start an outgoing data or fax call

- Check that the data terminal is properly installed. A data or fax transmission is always started from the data terminal.
- Start the transmission from the data terminal in the normal way. For example, to send a telefax, start the transmission from the fax machines keypad. The phone calls the number you dialed from the terminal's keypad.
- After the transmission, end the call from the data terminal, or press ^{€ND}.

To receive a data call

- 1 Check that the data terminal is properly installed.
- Press (SND) to answer the call. *OR*, if you know that the incoming call is a data call, you can answer the call from the data terminal.
- S After the transmission, end the call from the data terminal. OR, press €ND.

To receive a fax call

- Check that the data terminal is properly installed.
- Press (SND) to answer the call. OR, if you know this is an incoming fax, you can answer the call from the fax machine's keypad.

12. Accessories

In addition to the battery and chargers described in this manual, an extensive accessory range is available. You can select the accessories that meet your specific communication needs. For availability, please check with your local dealer.



Use only batteries, antennas, chargers, and accessories approved by the phone manufacturer. The use of any other types will invalidate any approval or warranty applying to the telephone, and may be dangerous.

IMPORTANT! See "The Battery" chapter of this guide for important battery information.



A new battery's full performance is achieved only after two or three complete charge and discharge cycles!

Approximate battery operation times

Battery	Talk Time, Digital/Analog	Standby Time, Digital/Analog
Slim BBH-1S 550 mAh NiMH	70 min. / 45 min.	26-30 hours 14-19 hours
BBT-1XV Vibrating 550mAh NiMH	70 min. / 45 min.	26-30 hours 14-19 hours
Ultra Extended BBH-2H 1100 mAh NiCd	150 min. / 90 min.	52-60 hours 28-38 hours
Ultra Extended BBH-1H 1500 mAh NiMH	210 min./120 min.	71-83 hours 40-52 hours

Note: Battery operation times vary according to signal conditions, network parameters set by the operator, and how you use the batteries. Using the phone near the network's base station consumes less power. Keeping the antenna fully extended whenever possible maintains the connection to the network with less power.

Approximate charging times

Battery	ACH-3U	ACH-4U
Slim BBH-1S	4.5 hours	1 hour
BBT-1XV Vibrating	4.5 hours	1 hour
Ultra Extended BBH-2H	9 hours	2 hours
Ultra Extended BBH-1H	14 hours	2 hours, 30 min.

Note: It is recommended that you allow your battery to fully discharge before you recharge it. Batteries last longer and perform better if allowed to discharge fully at least once a week.

Standard Travel Charger (ACH-3U)

This charger can be used with all battery options. Note that you cannot make calls during charging when the battery is fully discharged.



Plug the charger into a wall outlet and connect the lead to the base of the phone or to a light desk stand.

Fast Travel Charger (ACH-4U)

This lightweight AC charger can be used with all battery options. Calls can be made during charging, even with a fully discharged battery.

To use the Fast Travel Charger (ACH-4U), plug it into a standard 120V AC wall outlet, and connect the lead from the charger to the base of the phone.



The charger can also be used together with the optional Compact Desktop Charging Stand (CHH-2) and Light Desk Stand (CHH-2L).

Fast Cigarette Lighter Charger (LCH-2)

You can charge the phone battery from your vehicle battery by using the Fast Cigarette Lighter Charger (LCH-2). You can also use the charger with stands CHH-2 and CHH-2L (described below). Calls are possible during charging.



A green light indicates the

charger is ready for charging (when not charging) or finished charging (if it has been charging). A red light indicates charging. The battery charging times are the same as those for the Fast Travel Charger (ACH-4U).

The input voltage range is from 10 to 30V DC, negative grounding. Avoid prolonged charging with the Fast Cigarette Lighter Charger (LCH-2) when the car engine is not running; this may cause the battery of your car to drain. Note also that in some cars the cigarette lighter plug is not provided with electricity if the ignition is not switched on.

Fuse Replacement

The Fast Cigarette Lighter Charger contains a protective fuse. The fuse is located in the charger tip. If the charger does not work, the fuse may be blown, in which case replace it with a 3 amp. 125 volt fuse. Never use a fuse with a higher rating.

Compact Desktop Charging Stand (CHH-2)

The Compact Desktop Charging Stand (CHH-2) allows you to place both the phone and a spare battery for charging at the same time in the stand. It is compatible with all battery options.



The charger starts to charge the spare battery as soon as it has finished charging the phone battery.

Connect either the Fast Travel Charger (ACH-4U) or the Fast Cigarette Lighter Charger (LCH-2) to the stand, and then plug the Fast Travel Charger or Fast Cigarette Lighter Charger into a wall outlet or vehicle respectively. Place the phone and/or the spare battery in the stand.

To discharge the spare battery, press the blue button on the stand. When the battery is totally discharged, recharging starts automatically. (If you wish to stop discharging, press the button again to start the charging right away.) Only the spare battery can be discharged.

The blinking red light indicates discharging, the continuous red light indicates recharging and the green light indicates trickle charging. The phone is ready for use when the green light appears (check the charge on the phone display).

Light Desk Stand (CHH-2L)

The Light Desk Stand (CHH-2L) offers support for the phone during charging. Used together with the Standard Travel Charger (ACH-3U), Fast Travel Charger (ACH-4U,) or the Fast Cigarette Lighter Charger (LCH-2), this drop-in stand is an economical choice when you need your



phone close at hand, always ready for calls. Charging is indicated by the scrolling battery bars on

the right side of the phone's display. Charging is finished when the scrolling stops.

13. Care and Maintenance

Your phone is a product of superior design and craftsmanship and should be treated with care. The suggestions below will help you to fulfill the warranty obligations and to enjoy this product for many years.

Keep the phone and all its parts and accessories out of small childrens' reach.

Keep the phone dry. Precipitation, humidity and liquids contain minerals that will corrode electronic circuits.

Do not use or store the phone in dusty, dirty areas. Its moving parts can be damaged.

Do not store the phone in hot areas. High temperatures can shorten the life of electronic devices, damage batteries, and warp or melt certain plastics.

Do not store the phone in cold areas. When the phone warms up (to its normal temperature), moisture can form inside the phone, which may damage electronic circuit boards.

Do not attempt to open the phone. Non-expert handling of the phone may damage it.

Do not drop, knock or shake the phone. Rough handling can break internal circuit boards.

Do not use harsh chemicals, cleaning solvents, or strong detergents to clean the phone. Wipe it with a soft cloth slightly dampened in a mild soap-and-water solution.

If the phone or any of its accessories are not working properly, take them to your nearest qualified service facility. The personnel there will assist you, and if necessary, arrange for service.

14. Technical Data

Cellular System	TDMA and AMPS
Weight	7.9 oz (224g) with 550mAh NiMH battery
Capacity	169 сс
Frequency Range	824.010 - 848.970 MHz (TX) 869.010 - 893.970 MHz (RX)
Transmitter Output Power	0.4mW to 600mW nominal
Battery Voltage	6 V nominal
Charging Current	800mA typical
Operating Temperature	-20° C to + 40° C (-4° F to + 104° F)
Number of Channels	832
Number of NAMs	3
Memory Locations	100
Memory Capacity	Alpha: 16 digits per location Numeric: 16 digits per location + 30 digits in 8 locations.

USA

NOKIA MOBILE PHONES – 6200 Courtney Campbell Causeway, Suite 900, P.O. Box 30730, Tampa, FL 33630. Tel: 1-800-666-5553 CANADA NOKIA PRODUCTS LTD. – 575 Westney Rd. South, Ajax, Ontario L1S 4N7. Tel: (905) 427-6654

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The information contained in this User Guide was written for dual-mode phone $\rm NHC\textsubscript{-}4NE/HE.$

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NOKIA One-Year Limited Warranty

Nokia Mobile Phones, Inc. ("NMPI") warrants that this cellular phone ("Product") is free from defects in material and workmanship, according to the following terms and conditions:

- 1. The limited warranty for the Product extends for ONE (1) year beginning on the date of purchase of the Product.
- The limited warranty extends only to the original consumer purchaser ("Consumer") of the Product and is not assignable or transferable to any subsequent purchaser/end user.
- 3. The limited warranty extends only to Consumers who purchase the Product in the United States.
- 4. During the limited warranty period, NMPI will repair, or replace, at NMPI's option, any defective parts, or any parts that will not properly operate for their intended use with new or factory rebuilt replacement items. No charge will be made to the Consumer for any such parts . NMPI will also pay for the labor charges incurred by NMPI in repairing or replacing the defective parts. The external housing and cosmetic parts shall be free of defects at the time of shipment and, therefore, shall not be covered under these limited warranty terms.
- 5. Upon request from NMPI, the Consumer must provide information to reasonably prove the date of purchase.
- The Consumer shall bear the cost of shipping the Product to the Customer Service Department of NMPI. NMPI shall bear the cost of shipping the Product back to the Consumer after the completion of service under this limited warranty.
- The Consumer shall have no coverage or benefits under this limited warranty if any of the following conditions are applicable:
- a) The Product has been subject to abnormal use, abnormal conditions, improper storage, exposure to moisture or dampness, unauthorized modifications, unauthorized connections, unauthorized repair, misuse, neglect, abuse, accident, alteration, improper installation, or other acts which are not the fault of NMPI, including damage caused by shipping and blown fuses.
- b) The Customer Service Department at NMPI was not notified by Consumer of the alleged defect or malfunction of the Product during the applicable limited warranty period.

- c) The Product serial number plate or the accessory date code has been removed, defaced, or altered.
- d) The defect or damage was caused by the defective function of the cellular system, or by inadequate signal reception by the external antenna.
- If a problem develops during the limited warranty period, the Consumer should take the following step-by-step procedure:
- a) The Consumer shall return the Product to the place of purchase for repair or replacement processing.
- b) If "a" is not convenient the Consumer may contact the Customer Service Department at NMPI, at the phone number listed on the bottom of this page for further instructions.
- c) The Consumer shall ship the Product prepaid and insured. Expenses related to removing the Product from an installation are not covered under this limited warranty.
- d) The Consumer will be billed for any parts or labor charges not covered by this limited warranty. The Consumer shall be responsible for expenses related to reinstallation of the Product.
- e) If the Product is returned to the Customer Service Department at NMPI during the limited warranty period, but the problem with the Product cannot be fixed under the terms and conditions of this limited warranty, the Consumer will be notified and given an estimate of the charges the Consumer must pay to have the Product repaired, with all shipping charges billed to the Consumer. If the estimate is refused, the Product will be returned freight collect. If the Product is returned to the Customer Service Department at NMPI after the expiration of the warranty period, NMPI's normal service policies shall apply and the Consumer will be invoiced for all shipping charges.
- The Product consists of newly assembled equipment that may contain used components which have been reprocessed to allow machine compliance with Product performance and reliability specifications.

- 10. ANY IMPLIED WARRANTY OF MERCHANTABILITY, OR FITNESS FOR A PARTICULAR PURPOSE OF USE, SHALL BE LIMITED TO THE DURATION OF THE FOREGOING WRITTEN WARRANTY, OTHERWISE, THE FOREGOING WARRANTY IS THE PURCHASER'S SOLE AND EXCLUSIVE REMEDY AND IN LIEU OF ALL OTHER WARRANTIES, EXPRESS OR IMPLIED. NMPI SHALL NOT BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES OR A LOSS OF ANTICIPATED BENEFITS OR PROFITS, RESULTING FROM THE PURCHASE OR USE OF THE PRODUCT OR ARISING FROM THE BREACH OF THE WARRANTY EVEN IF NMPI KNEW OF THE LIKELIHOOD OF SUCH DAMAGES.
- 11. Some states do not allow limitation of how long an implied warranty lasts, so the above limitation may not apply to you (the Consumer). Some states do not allow the exclusion of incidental or consequential damages, so the above limitation or exclusions may not apply to you (the Consumer). This limited warranty gives you specific legal rights and you may also have other rights which vary from state to state.
- NMPI neither assumes nor authorizes any authorized service center or any person or entity to assume for it any other obligation or liability beyond that which is expressly provided for in this limited warranty.
- Questions concerning this limited warranty may be directed to the Customer Service Department at Nokia, 6200 Courtney Campbell Causeway, Suite 900, Tampa, FL 33630. Telephone (813) 288-3800 or 1-800-666-5553, Facsimile: (813) 287-6612.
- The limited warranty period for Nokia Product Corp. supplied attachments and accessories are specifically defined within their own warranty cards and packaging.

14. Technical Data

Cellular System	TDMA and AMPS
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