

Disney Stitch Jam
(Nintendo DS™)



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Introduction

Dr. Hamsterviel has kidnapped Experiment 624, Angel, and plans to use her special powers to take over the entire galaxy! It's up to you to help Stitch catch up with Dr. Hamsterviel and rescue Angel before it's too late!

Getting Started

1. Make sure the POWER switch is OFF.
2. Insert the *Disney Stitch Jam* Game Card in the Nintendo DS™ slot.
3. Turn the POWER switch ON. Note: The *Disney Stitch Jam* Game Card is designed for the Nintendo DS™ system.
4. Please read and accept the Health and Safety screen by touching the bottom screen.
5. If the game does not automatically launch, select the *Disney Stitch Jam* game icon from the DS launch screen.

New Game / Menu

When you start the game, the opening song plays and the title screen is shown. Press the **A Button** to move to the main menu. As you play, the number of game modes in the Main Menu will increase. Press up/down to scroll through the list and tap the mode icon or press the **A Button** to proceed.

How to Play - Learn and practice how to play.

Story Mode - Follow Stitch's adventure.

Free Mode - Unlockable mode. Play as 1 of 4 characters and change your outfit.

Challenge Mode - Unlockable mode. Replay missions and select from 3 challenge levels.

Bonus Story - Unlockable mode. Play as Angel in all-new bonus missions.

DS Download Play – Two can play with one Disney Stitch Jam DS card.

Options - Adjust the controls and difficulty level.

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How to Play

Hit the notes that scroll from right to left and Stitch will perform rhythmic actions! Do well to create the melody for the stage. You can play using either buttons or the **stylus**. Before you start playing, select “Options” to choose how you wish to play.

If Playing Using the **stylus**

- **Touch** - Hit notes in time to the music by tapping the **Touch Screen** when Stitch overlaps a note.
- **Slide** - For arrows and action notes, slide the tip of the **stylus** in the direction shown.

If Playing Using Buttons

- **+Control Pad** - Press up / down for arrow notes.
- **A or B Button** - Use for action notes, which will appear as either **A** or **B Button**.
- **A, B, X, or Y Button** - Press any button when Stitch overlaps a note or heart.

Notes

There are different kinds of notes. All notes create the melody for the stage.

Name	Description
Rhythm notes	Basic notes.
Heart notes	These notes restore your health.
Action notes	These notes trigger actions like attacking or dodging enemies.
A / B notes	(Playing using buttons) Rhythm notes that require you to press either the A or B Button .
Circle arrow notes	Rhythm notes that require you to press up / down or slide the stylus upward / downward.

Story Mode

Play as Stitch and go on an adventure to rescue Angel from the evil Dr. Hamsterviel! Clear each mission to proceed.

1. Enjoy the Story

Watch and enjoy a cut scene series before each mission.

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2. Clear the Stage

After the cut scene story, the mission begins! Tap the musical icons to the rhythm of the music in order to create the melody and overcome obstacles in your way!

After you clear a mission, you can proceed to the next.

Free Mode

Clear Story Mode to unlock Free Mode. You can select from 4 characters (Stitch, Angel, Reuben, and Felix) and can change your outfit. Replay missions from Story Mode and unlock new ones as well!

Enjoy playing your favorite missions!

You'll earn a number of stars depending on how well you do. Earn stars to unlock neat things like new outfits!

Challenge Mode

Unlockable mode (not available when you first start the game). Select from 4 characters and 3 challenge levels!

Select a mission and challenge level!

Challenge levels get progressively more difficult (notes change)!

Bonus Story

Unlockable mode (not available when you first start the game). Play as Angel in special bonus missions.

DS Download Play

Play a special co-op mission with a friend!

Send the game to a friend who is nearby. Once both players are ready, the mission starts! Player 1 is Stitch and Player 2 is Angel.

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Options

Select from three difficulty settings.

Easy - Press any button or tap the screen with your **stylus** when Stitch overlaps a note. For beginners!

Normal - Action notes have a specific button you must press. If using a **stylus**, slide the tip of the **stylus** in the direction shown.

Hard – Action notes will appear in different areas on the screen, so look out! For experienced players looking for a challenge!

Characters

Stitch (Experiment 626) - Created by Dr. Jumba Jukiba. He is cheerful, but destructive.

Angel (Experiment 624) - Stitch's favorite alien. Her song can turn fellow aliens evil.

Dr. Hamsterviel - A self-proclaimed evil genius scientist. His goal is to take over the galaxy with his henchman, Captain Gantu.

Reuben (Experiment 625) - All he can think about is making sandwiches.

Felix (Experiment 010) - He loves nothing more than to clean.

Dr. Jumba & Pleakley - The genius scientist that created Stitch and his sidekick.

Tips

Earn stars to get new stuff like outfits and ranks! Here are tips to earn a lot of stars!

Perfect Bonus

Receive a "great" rating when you tap the musical icon perfectly on cue. Earn a perfect score if you achieve a "great" rating for every musical icon in a mission. Get 50 stars the first time you earn a perfect score in a mission, and 10 stars each time thereafter!

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Difficulty Bonus

Go to “Options” and set the difficulty to “Hard” to earn double the number of stars!

Fever Bonus

During stage selection, if the swirly icon on the upper-left corner of the mission name is flashing, it’s your chance to earn double the number of stars!

DGamer

Choose DGamer™ to enter the online community exclusively for Disney gamers. Once inside, check out all of the cool achievements you’ve unlocked, send gifts and chat with friends, create a 3D avatar and more. (See the DGamer Quick Start Guide or visit www.DGamer.com for more details.) Plus, while in LCD Off Mode you can plug in your headphones, close your DS and listen to the music from DGamer.

Saving

The game auto-saves after you clear a mission, change your outfit, or return to the main menu from the “Options” menu. During this time, be sure to not remove the DS card or turn the power off.

Nintendo Wi-Fi Connection

To play Nintendo DS games over the internet, you must first set up the Nintendo Wi-Fi Connection on your Nintendo DS system. Please see the separate Nintendo WFC Instruction booklet included with this game for directions on setting up your Nintendo DS.

To complete the Nintendo Wi-Fi Connection setup, you will also need access to a wireless network device (such as a wireless router) and an active broadband or DSL account.

To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, e-mail or home address when communicating with others.

Nintendo Wi-Fi Connection game play uses more battery power than other game play. You may prefer to use the AC Adapter to prevent running out of power when using the Nintendo Wi-Fi Connection.

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You can also play Nintendo Wi-Fi Connection compatible games at selected internet hotspots without additional setup.

The Terms of Use Agreement which governs Nintendo Wi-Fi Connection game play is available in the Nintendo Wi-Fi Connection Instruction Booklet or online at www.nintendowifi.com/terms.

For additional information on the Nintendo Wi-Fi Connection, setting up your Nintendo DS or a list of available internet hotspots, visit www.nintendowifi.com (USA, Canada and Latin America) or call 1-800-895-1672 USA/Canada only).