



**EXCALIBUR
ELECTRONICS**

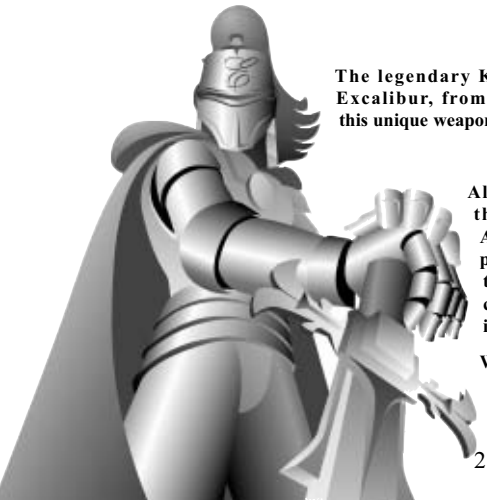
SOLITAIRE GLOW



OPERATING MANUAL

Congratulations on your purchase of Excalibur Electronics' Solitaire Glow! You will have hours of fun playing against the computer. Solitaire Glow is easy to use, but be sure to use it safely. Before starting, please read this manual thoroughly, especially noting safety, care and battery information. Keep this manual for reference.

Play the world's most popular onscreen card game even in the dark! Same exciting and easy-to-use program as our Solitaire Platinum, but also features selectable backlighting. Whether you're traveling or at home, you can now play without disturbing others



The legendary King Arthur brandished a magic sword, Excalibur, from which we take our company name. With this unique weapon in his hands, he could not be vanquished.

Although Excalibur Electronics can't claim the magical secrets of Merlin, King Arthur's court wizard, sometimes our patented technology may make it seem as if we could. Solitaire Glow is another unmatched innovation of Excalibur Electronics.

We make you think.

Installing Batteries

Your new Free Cell requires three AA batteries, not included. To install the batteries, carefully turn Solitaire Glow over so that the unit is face-down on a soft surface. Locate the battery compartment on the back of the unit. Then use a small Phillips

screwdriver to remove the screw. Lift off the battery compartment lid and install the batteries, making sure to match polarity (+ and -). Place the tab of the battery compartment lid in its slot and close the compartment door. Replace the screw and tighten.

Layout of Your Solitaire Glow



Playing Solitaire Glow

- A) To move the card(s) from one card stack to another card stack press the CARD STACKS button corresponding to the cards you want to move and the button corresponding to the location to which you want to move.
- B) To move an ace from the card stack to the suite stack, press the CARD STACKS button corresponding to the card you want to move and the SUIT button.
- C) To turn the sound on & off. To begin a new game. To select the games. Standard Deal 1, Standard Deal 3, Vegas Deal 1 or Vegas Deal 3.
- D) To move an ace from the suit stack to the card stack, press the SUIT STACKS button and the CARD STACKS button corresponding to the location to which you want to move.
- E) To move an ace from the deck to the suit stack, Press the DECK button and the SUIT button.
- F) To uncover the face down cards. To accumulate the scores in consecutive games of Vegas Deal 1 and 3.
- G) To activate the timer after you select a new game. To cancel your last move.
- H) To display the 1st, 2nd and 3rd card in Standard Deal 3 and Vegas Deal 3 game.
- I) To turn off the unit. To resume the game in the last game mode.
- J) The unit will turn off automatically if no button is pushed for approximately 2 minutes.

Scoring System

STANDARD STYLE (DEAL 1 AND DEAL 3):

Each game starts with 0 points.

10 points move each card from deck or card stack to suite stack

5 points move each card from deck to card stack

0 points move each card from card stack to card stack

15 points move each card from suite stack to a card stack

20 points Each pass through the deck
(for Standard Deal 3 and Vegas Deal 3 game only).

100 points After 3 passes through the deck
(for Standard Deal 1 and Vegas Deal 1 game only).

VEGAS STYLE DEAL (DEAL 1 AND DEAL 3):

Each game starts at 500 points. If you decide to accumulate your scores in consecutive games, press REVIEW button before game starts, and the work “KEEP will appear on the screen.

52 points Cost per game

5 points Move each card to suit stack

STANDARD STYLE WITH TIMER OPTION:

If you select the timer option, a special bonus will be awarded if you win the game within a specific time of about 4.5 minutes.

2 points - 2 points will be deducted automatically if you exceed

8 seconds after each move.

Special Care & Handling

- Avoid rough handling such as bumping or dropping.
- Avoid moisture and extreme temperatures. For best results, use between the temperatures of 39°F and 100°F (4° C and 38° C).
- Clean using only a slightly damp cloth. Do not use cleaners with chemical agents.

Battery Information

- Batteries should be installed or replaced only by an adult.
- Your Space Invaders Galaxy Class uses 3 AA batteries, not included.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Do not use rechargeable batteries.
- Remove exhausted batteries from the unit.
- Do not short circuit battery terminals.
- Remove batteries and store them in a cool, dry place when not in use.
- To avoid explosion or leakage, do not dispose of batteries in a fire or attempt to recharge alkaline or other non-rechargeable batteries.
- Batteries are to be inserted with correct polarity.
- Only batteries of the same or equivalent type as recommended are to be used, different types or new and used batteries are not to be mixed.

Limited 90-Day Warranty

EXCALIBUR ELECTRONICS, INC., warrants to the original consumer that its products are free from any electrical or mechanical defects for a period of 90 DAYS from the date of purchase. If any such defect is discovered within the warranty period, EXCALIBUR ELECTRONICS, INC., will repair or replace the unit free of charge upon receipt of the unit, shipped postage prepaid and insured to the factory address shown at right.

The warranty covers normal consumer use and does not cover damage that occurs in shipment or failure that results from alterations, accident, misuse, abuse, neglect, wear and tear, inadequate maintenance, commercial use, or unreasonable use of the unit. Removal of the top panel voids all warranties. This warranty does not cover cost of repairs made or attempted outside of the factory.

Any applicable implied warranties, including warranties of merchantability and fitness, are hereby limited to 90 DAYS from the date of purchase. Consequential or incidental damages resulting from a breach of any applicable express or implied warranties are hereby excluded. Some states do not allow limitations on the duration of implied war-

ranties and do not allow exclusion of incidental or consequential damages, so the above limitations and exclusions in these instances may not apply.

The only authorized service center in the United States is:

Excalibur Electronics, Inc.
13755 SW 119th Ave
Miami, Florida 33186 U.S.A.
Phone: 305.477.8080
Fax: 305.477.9516

Play games live at:
www.ExcaliburElectronics.com

Ship the unit carefully packed, preferably in the original carton, and send it prepaid, and adequately insured. Include a letter, detailing the complaint and including your daytime telephone number, inside the shipping carton.

If your warranty has expired and you want an estimated fee for service, write to the above address, specifying the model and the problem.

**PLEASE DO NOT SEND
YOUR UNIT WITHOUT
RECEIVING AN ESTIMATE FOR
SERVICING. WE CANNOT
STORE YOUR UNIT!**



WE MAKE YOU THINK.

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