Trouble Shooting Manual

Preh Keyboards MC25-35 Speciality Series[®] Classic Series[®] Advantage Series[®] Prestige Series[®]





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Warning: Preh Keyboards do not contain any electronic components that can be replaced, adjusted or serviced by the user. You should not therefore try to carry out repairs yourself.

1. The computer indicates "Keyboard error" during start-up or booting

Possible Causes and Solutions:

1.1 The keyboard is not plugged properly.

Check if the keyboard cable is securely plugged into the keyboard PS/2 port (USB or RS232 if applicable). If you have another device connected on the PS/2 port, shut down your computer, replace it for the preh keyboard and retest.

1.2 The Keyboard interface is incorrect.

The keyboard can have the wrong interface as a setting, please reset the keyboard by following the instructions at "How to reset preh keyboards" page 7.

1.3Timing problems between the computer and the keyboard.

When the computer boots up, it checks up the keyboard and tries to initialize it. If the keyboard is not detected, then an error is generated. There might be more than one solution for this problem.

Solution 1: Please see "How to turn off the unnecessary modules" on page 18 and follow the instructions. Restart the computer and test.

Solution 2: Please see "How to deactivate the Bios keyboard initialization" on page 17 and follow the instructions. Restart the computer and test.

Solution 3: There might be an incompatibility between your computer and the keyboard, or you might have an old firmware version that is not compatible with your computer. Please contact Preh technical support for information. If you have a scanner or any other device connected to the keyboard, please read point 3.

2. The keyboard beeps when any key is pressed and sends no data to the computer.

Possible Causes and Solutions:

2.1A fault has occurred during the transmission of the keyboard assignment table.

Please see "How to reset the preh keyboards" on page 7 and test.

2.2The contents of the EEPROM have been modified.

Please see "How to reset the preh keyboards" on page 7 and test.

2.3There was an error in the checksum.

Please see "How to reset the preh keyboards" on page 7 and test.

3. The keyboard is connected to a Scanner but it is not detected by the computer during start-up

Possible Causes and Solutions:

3.1 Data transmission conflict between keyboard and Scanner.

There might be more than one solution for this problem.

Solution1: The keyboard output speed and the scanner output speed is causing conflicts when transmitting the data. Please change the output speed of the keyboard by following "How to change the output speed of the keyboard" on page 9. After, please re-test.

Solution 2: The keyboard-scanner configuration might be causing a problem. There is no standard on the output speed for scanners, so if you connect the keyboard and the scanner through a "Y" cable to the computer, the keyboard output will appear to be slowed down or the computer might not detect it. Please connect the keyboard directly to the computer. Then connect the scanner through the daisy chain port of the keyboard. The daisy chain port might be located on the side or the back of the keyboard.



Figure 1

Solution 3: Please see "How to turn off the unnecessary modules" on page 18 and follow the instructions. Restart the computer and test.

4. The keyboard does not respond, and there is no output.

Possible Causes and Solutions:

4.1 Keyboard pad is not responding.

Let's make sure that the keyboard does not have an output. Open notepad or any other word processing program and verify that all the keys have an output into Notepad.

4.2 The Keyboard has an error on the checksum.

The keyboard needs to be reset. Please see "How to reset the preh keyboards" on page 7 and test.

4.3The keyboard is not plugged properly.

Check that the keyboard cable is securely plugged into the keyboard PS/2 port (USB or RS232 if applicable). If you have another PS/2 cable, shut down, replace the cable, restart and retest.

4.4The keyboard has not been programmed

You need to create a file on the Winprogrammer or the DOS programmer to assign values to each key of your keyboard. Please read "QuickStart Manual for the Winprogrammer" or the "Winprogrammer User's Guide" for information about how to program the keyboard

5. The keyboard output is very slow or some characters are lost when typing

Possible Causes and Solutions:

5.1 Wrong configuration.

If you have a scanner connected to the computer through the keyboard daisy chained, scanner daisy chained or a "Y" cable, then please read point 3. Following point 3 solutions can solve this problem.

5.2 Change the output speed of the keyboard.

Please change the speed output of the keyboard by following "How to change the output speed of the keyboard" on page 12. After following this procedure, please re-test.

6. The MSR cannot be read with my software

Possible causes and solutions:

6.1 MSR head is not working properly.

Open NotePad; Use a card with a magnetic stripe on the back such as credit card or debit card. Swipe the card and see on Notepad if there is an output. If no data is displayed, please contact Preh customer service to repair your keyboard.

6.2 The keyboard MSR does not have the correct settings that are required by your software.

Please contact your software provider to learn the requirements of your software to read the MSR. Ask them about headers, terminator, sentinels and checksum output requirements. After that please refer to "How to change the MSR settings" on page 12 to change the settings.

6.3Your software might require OPOS settings.

OPOS is a standard for Point of Sale systems and equipment. It is probable that your software will require these settings. Please follow the instruction on "How to change the MSR settings" on page 12 to change the settings

7. The keyboard does not respond and Scroll lock LED is flashing

Possible causes and solutions:

7.1 Online programming was activated.

Please see "How to remove Online programming" on page 15.

8. HOW TO RESET PREH KEYBOARDS

Simply resetting the keyboard may solve the majority of the most common problems that a user can have. If a fault has occurred during the transmission of the keyboard assignment table or the contents of the EEPROM has been modified, there will be an error in the checksum.

Please Follow the instructions:

1. Unplug your keyboard from the Computer



Figure 2. Unplugging the keyboard from the computer

Some preh keyboards have a detachable cable on the back. The keyboard can be unplugged by either from the back of the computer or from the back of the keyboard



Figure 3. Unplugging the keyboard from the computer

2. Hold down keys A01 and B01. The term A corresponds to the first row on the bottom and 01 is the column. Please see figure 4 to identify the keys on a row and column keyboard.



Figure 4. Row and Column keyboard

In an alphanumeric keyboard, A01 and B01 can be identified as SHIFT and CONTROL on the right side of the keyboard as shown in figure 5.



Figure 5. Alphanumeric keyboard layout

- 3. Plug the keyboard back into the computer while you keep holding down A01 and B01.
- 4. All the lights on the keyboard (if available) will turn on and the keyboard acknowledges you that a reset has been performed by producing a single bip sound. After that, Accept light will turn on and off.
- 5. Now, you can release keys A01 and B01 and start using the keyboard normally.

Important: If you have an RS232 interface keyboard, then you will need to press A01+D01 instead of A01+B01. D is the fourth row up from the bottom of the keyboard and 01 the first column

9. HOW TO CHANGE THE OUTPUT SPEED OF THE KEYBOARD

For changing the output speed of the keyboard it will be necessary to use one of our programming tools: The winprogrammer or the DOS programmer.

WINPROGRAMMER

- In order to change the output speed with the winprogrammer you need to have an MWF file or create a new file since the Winprogrammer cannot read the program from the keyboard. To create a new file, please refer to the Winprogrammer User's manual or the Quick reference for the winprogrammer. If you do not have any of these documents, please contact Preh Electronics Technical support.
- 2. Open your mwf file and click on Configuration>keyboard setup. Another window will pop up
- 3. Click on *Speed*. At the bottom of the window, you will see a select box named *"Slow output speed"*.

S Pre				Noname] wation <u>V</u> iew <u>W</u> indow <u>H</u> elp			_ 🗆 X
		8		×	1		
Norm	al-Laye	er		Country Interface Sound Speed Keysize			
Tab Capa Lock				Default gutorepeat parameters		• • •	
•	•	•	•		•	•	
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٠	٠	٠	٠	• • • • • • • • • • • •	•	٠	
Press F	1 tor hel	p.				-	NUM
				Figure 6.			

4. Select a different output speed.

5. Go to *File>UpdateKeyboard*, Select your interface (USB, AT for PS/2 or Serial RS232) and click ok to download the file into the keyboard. Wait until the process is completed.



Figure 7.

6. If the keyboard does not respond to your configuration correctly, change the speed output by following steps 1 through 5 and select a different speed on point 4.

DOS PROGRAMMER

- 1. Connect your keyboard and start DOS programmer
- 2. Go to the File menu and select "Read keytable". This command will read all data and settings that are inside the keyboard. Please, make sure that the keyboard is connected. A status bar will show you when the reading of the keyboard has been completed as shown in figure 8.

# File	Edit (Defaults	Configuration	List Uti	lities Hel	P
		readt	ngdone.			
			428 Byte	es read	1	
		<u> </u>				
			CIE			
Help					IT THE REAL	Free: 7880

Figure 8

3. Click on *Edit>SlowOutputSpeed*. A new window will pop up as the one in figure 9.

	File	Edit	Defaults	Configuration	List	Utilities	нејр	
				Slow Outpu	it Spee	d — b		
				speed	ery	slow		
					B 0	low dium		
				2-5	def	fast ault		
				[] Hake code	is only			
				[] NO EAT PI	inger A	1arm		
				Enter=OK	Esc=ca	ncel		
F1 H	ie î p			Figur		File:		Free: 5971

Figure 9

- 4. Select a different output speed.
- 5. Go to *File>WriteKeyboard*, then a status bar will indicate you the progress of the file downloaded into the keyboard as shown in figure 10. After download is completed, the keyboard is ready to be tested.

	File	Edit	Defaults	Configuration	List	Utilities	Help	
			and the second sec					
			writ	ing done.				
							1	
				429 bytes	writte	n		
				Ck	F			
	-							
F1	Help				10	File: ".mex		Free: 5971

Figure 10

6. If the keyboard does not respond to your configuration correctly, change the follow steps 1 through 5 but selecting a different speed on point 4.

10. HOW TO CHANGE THE SETTINGS OF THE MSR

For changing the MSR settings, it will be necessary to use one of our programming tools: The winprogrammer or the DOS programmer. OPOS is a standard in the point of sale industry. It is required that your MSR have these settings if you are using software that uses the OPOS standard. This section will show you how to program the MSR under this standard just as an example how to modify the MSR settings.

WINPROGRAMMER

1. Open your MWF file. Go to *Configuration>Module Setup* and a new window will pop up. Select MSR on this new window.

Preh Win Programmer - [N					
Ele Edit Krys Configu					_ _ / ×
Normal-Layer				×	
	Barcode Function card	i / pen Key lock KVK reade			
	P Autoinput	IF Sentinels			
	F Track 1	Header	Terminator		
••••	F Track 2	Header	Terminator	· ·	-
• • •	Track 3	Header	Terminator	• •	•
		use 3 track MSR			•
	0.10.10.	P output checksum			
•••	Bad Read String: En\#			••	•
			_		•
		OK.	Cancel		
Press F1 for help.					NUM /

Figure 11

- 2. Check the boxes that are needed according to figure 11. Click on Header button, and then a new window will pop up.
- 3. Select StdKey-Layer. Note: you can input any data into the Headers and terminators boxes, the values below are just an example. If you want to input an hex number just follow the format {\xXX}. Enter {POSMSR1} for Track 1 Enter {POSMSR2} for Track 2 Enter {POSMSR3} for Track 3

nal-Layer	NormakLayer ShithLayer Control-Layer ALT-Layer Shithay-Layer AdverseActive	l.
the column	Keys>>> Key assignment	
• • • • • •	(ALT) (ALT)Fx) (ALTGR+Fx) (ALTGR+Fa) (ALTGR+Fa) (APP) (BACKSPACE) (BRAK) P Protected key (BRAK) F Slow output	0 0 0 0 0 0
• • •	Key ginulaturi Figdd next key stroke to the assignment Only one single key stroke Select key containations FIAL Ficonsol Fisht	•••

Figure 12

- 4. Repeat the same process as in point 3 for "*Terminator*".
- 5. Click OK, and then go to *File>UpdateKeyboard*. Wait until programming is completed.

DOS PROGRAMMER

- 1. Connect your keyboard and start DOS programmer.
- 2. Go to the File menu and select "*Read keytable*". This command will read all data and settings that are inside the keyboard. Please, make sure that the keyboard is connected. A status bar will show you when the reading of the keyboard has been completed as shown in figure 13

reading	done.			1	
	428 Byte	s nead			
	1010		-		

Figure 13

- File Edit Defaults Configuration List Utilities Help 111 Bareode Edit Modules [X] Autoinput [Edit] #\$232 interface [Header] .. [Terminator] [X] Init and send LED data Ext. Keyboard Functioncard -lock Insert Renove [Header] [Terminator] [X] AutoInput Keylock [Header] .. [Terminator] [X] AutoInput () BAB/Fectformat (-) BA1/MSN.1 () 882 RUN Reader RSR AutoInput MSR3FIX Terminator Track mader) [X] Bentinels [X] Checksun [Terminator] [Header] [BadReadString] Enter-Store Esc=Cancel Fi=Help
- 3. Click on *Edit>Modules*, and then a new window will pop up.

Figure 14

4. Click on *Header* and then input at "Assignment" box.

Enter $\{x62\}$ for Track 1 Enter $\{x63\}$ for Track 2 Enter $\{x64\}$ for Track 3

issignment: {\x62}		
Reyposition M1H	Level 1 of	1
Key attributes: [] Keyclick [X] Autorepeat [X] Protected [] Slow output [X] MakeBreak [] Restore		nition: ignore > Shift ignore > Gtrl ignore > Alt ignore > Scroll ignore > NumLock ignore > CapeLock off > NeyLed ke/break> Ney
Ctrl+PgDn=Neu level	PgDn=Next level	PgUp=Previous level
Enter=Store	Esc=Cance 1	F1-Help

Figure 15

- 5. Repeat the same procedure for "*Terminator*" as in point 3.
- 6. Click OK, and then go to *File>WriteKeytable*. Wait until programming is completed.

11. HOW TO REMOVE ONLINE PROGRAMMING

Online programming is an alternative method to program a Preh Keyboard. It is recommended not to have access to online programming unless is necessary and intended to be.

WINPROGRAMMER

- 1. In order to deactivate the online programming option with the winprogrammer you need to have an MWF file or create a new one since the winprogrammer cannot read the program from the keyboard. To create a new one, please refer to the **Winprogrammer User's manual** or the **Quick reference for the winprogrammer**. If you do not have any of these documents, please contact Preh Electronics Technical support.
- 2. Open your MWF file, Go to Configuration>keyboard setup, then a new window will pop up.
- 3. On "Country", check out Hotkeys online programming as shown in figure 16.

alle.	Country Maintece Scond Bareed Nay size	-	_	_
	C SMLock			
• •	Capitlack	•	0	0
• •	Hatkeys Online Programming	•	•	•
• •	Hustianys Online Programming Alt-Privator string keys e.g. "Test" and Coll+Att-Privator sangle keys e.g. (Stat)	•	0	
• •	•	•	0	0
• •	•	•	•	•

Figure 16

- 4. Go to *file>update keyboard*. Wait until programming is completed.
- 5. Reset the keyboard.

DOS PROGRAMMER

1. Connect your keyboard and start DOS programmer.

2. Go to the File menu and select "*Read keytable*". This command will read all data and settings that are inside the keyboard. Please, make sure that the keyboard is connected. A status bar will show you when the reading of the keyboard has been completed as shown in figure 17.

	File	Edit	Defaults	Configuration	List	Utiliti	es Help	1	
			read	ingdone.					
				428 Byte	s read				
				2010					
1 1	ie] p					Fille:	THE	Fre	e: 7880

Figure 17

3. Go to *Edit>Hotkey 0*.

	[1]- Hotkey Key	for string	keys ——	
	Shift Ctrl Alt Scroll NumLock CapsLock KeyLed	<pre>< ignore <not <="" active="" ignore="" ignore<="" pre=""></not></pre>	> > > > > >	
	Enter=Store	Esc=Cance	l F1=Help	

Figure 18

4. Clear out all information data contained on the input box as shown in figure 18.

- 5. Click OK, and then go to *File>WriteKeytable*. Wait until programming is completed.
- 6. Reset the keyboard.

12. HOW TO DEACTIVATE THE BIOS KEYBOARD INITIALIZATION DURING POST

There are 2 options:

- 1. Using the BIOS deactivate the option for checking keyboard during initialization.
- 2. Another option is for users of Win2000 and WinXP. It is possible to deactivate this option by creating 2 registers. Open Notepad and input the following text, then save the file as Keyboard_chk_on.reg. The following text is needed to create a register update to activate the keyboard initialization.

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentContro lSet\Services\i8042prt\Parameters]

" H e a d l e s s " = d w o r d : 0 0 0 0 0 0 1

You will also need to create a register file to deactivate the registers. Open Notepad and input the following text, then save the file as Keyboard_chk_off.reg. The following text is needed to create a register update to deactivate the keyboard initialization.

[HKEY_LOCAL_MACHINE\SYSTEM\CurrentContro lSet\Services\i8042prt\Parameters]

" H e a d l e s s " = d w o r d : 0 0 0 0 0 0 0 0

Once you have created these files, double click on "Keyboard_chk_off.reg" to deactivate the keyboard initializations and double click on "Keyboard_chk_on.reg" to activate it.

If you have problems creating this file, please contact our technical support.

13. HOW TO TURN OFF THE UNNECESSARY MODULES

The keyboard has extra options that might not be used by the user, or initializations.

WINPROGRAMMER

- In order to deactivate or activate modules with the winprogrammer you need to have an MWF file or create a new file since the winprogrammer cannot read the program from the keyboard. To create a new file, please refer to the Winprogrammer User's manual or the Quick reference for the winprogrammer. If you do not have any of these documents, please contact Preh Electronics Technical support.
- 2. Open your MWF file. Go to *Configuration>Keyboard Setup*. A new window will pop up. Then click on Interface.

😴 Preh Win Programmer - [Noname] 🔝 Ele Edit Keys Configuration View Window He	da da			×
	×]		
Normal-Layer Country Interface Sound				
	Daisy Chain Keyboard	•	٠	
	Init and send LED Information to Daisy chained Kayboard	•	٠	
		•	٠	
			٠	
	<u>×</u> 8 <u>×</u>		٠	
			٠	
Swe Z X	OK. Cancel		٠	
		ב	٠	
Press F1 for help.			Γ	NUM //

Figure 19

- 3. Uncheck "Init and Send LED information to Daisy chained keyboard". Click OK
- 4. Go to *Configuration>Modules Setup*. A new window will pop up.

-9	s E1	n gan	- Sints	ananana) aratar Yee Yekatan yeka a m m p P 11 2			-
	al-Laye		-	x			
•	0	•	٠	Bercode Function card / pen Key lock KM: render MSR	•	•	
•	•	•	•	Hender Terrenetor	•	•	
9	0	•	٠		•	•	
	Ę.	8				•	
'sê						•	
Capita DER						•	
		T] ×	OK. Cencel	T	•	
31		P				•	
				Figure 20			

- 5. Uncheck all "*Autoinput*" from the modules that are not being used or are not available on your keyboard. Click *OK*
- 6. Go to File>Update Keyboard and click OK.

DOS PROGRAMMER

- 1. Connect your keyboard and start DOS programmer.
- 2. Go to the File menu and select *"Read keytable"*. This command will read all data and settings that are inside the keyboard. Please, make sure that the keyboard is connected. A status bar will show you when the reading of the keyboard has been completed as shown in figure 21.

readin	gdone.	
	428 Bytes read	
	1018	

Figure 21

3. Go to File>Edit>Modules. Uncheck *Init and send LED data*, and all the modules (*Autoinput*) that are not used, such as *MSR*, *Keylock* etc.

		dit Modules —	a isan kutu Nataas	
sarcode	[] AUTOINPUT [Edit] 85232		[Header]	[Terminator]
ENt. Keyboard	[] Init and s	end LED data		
Functioncard -lock	[] AutoInput	Insert Remove		[Terminator] [Terminator]
KeyTock	[] AutoInput		[Header]	[Terminator]
KVK Reader	<pre>{ BA0/Festfo BA1/ASN.1</pre>	rmat ()#	A.2	
MSR	[] AutoInput [] MSR3FIX [X] Sentinels [] Checksum	[X] Tracki [X] Track2 [X] Track3	[Header]	[Terminator] [Terminator] [Terminator] ng]
Enter+5t	coine	Esc+Cancel	1	1=Help

4. Click Enter and go to *File>Write Keyboard*.



TRM Ver 1.1 Nov 2003