



- START
 - to turn on the unit.
 - to begin the game.
 - to start a new game.
- MODE/SOUND
 - to select level 1 or level 2 (before game starts).
 - to toggle sound on/off (after game starts).
- LEFT
 - to move left
- RIGHT
 - to move right
- LEFT+ RIGHT COMBINED
 - to attack
- RESET
 - press with a ballpoint pen to reset the game if your unit malfunctions.

4. HOW TO PLAY

Press the START button to turn on the unit. You will be in DEMO MODE. Welcome to the Stone Age!

Press the MODE/SOUND button to select a skill level. The game play is pretty much the same in both levels but level 2 is faster. Are you powerful enough to survive on level 2? Or will you quickly become extinct there?

Press the START button to begin the game!

As you play, you'll notice there are two stages of play -- CHASE and HUNTING!

You always begin with the CHASE. During CHASE play, the raptors won't attack you, which is a good thing!

In the CHASE mode, when you press the LEFT or RIGHT button, the T-Rex will not move left or right. Instead, you must press the LEFT and RIGHT button alternately to run and gain speed. If you press the LEFT and RIGHT buttons at the same time while gaining speed, your T-Rex won't gain speed. So remember -- press the two buttons ALTERNATELY.

When your T-Rex reaches "high speed", THEN press the LEFT and RIGHT buttons TOGETHER to attack!

1. TIME FOR DINNER

You are the mighty T-Rex and you're ready for some serious action.

There are two modes of play. Mode 1 is easier. Mode 2 is faster and requires you to perform at your peak. In each mode, you will experience the CHASE and HUNTING. You always begin with the CHASE where you can attack raptors without fear because they will not attack you back. But as you advance into HUNTING, raptors will attack you back!

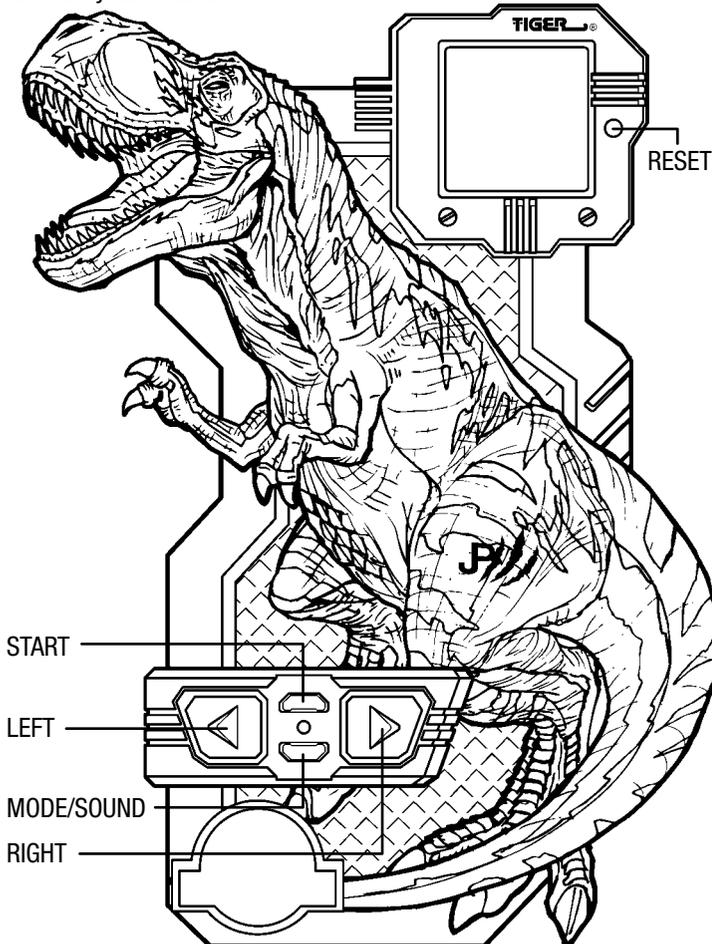
2. OBJECT OF THE GAME

In both game modes, you're hunting down raptors. Destroy them before they destroy you! Each time you destroy a raptor, you earn points. But each time a raptor successfully attacks you, you lose a life. You begin play with 5 lives. Lose all your lives and it's a game over. But be of good cheer. You gain a new life each time you score 500 points!

Score as many points as you can before losing all your lives!

3. CONTROL YOURSELF

Here are your controls:



If you can't run fast enough, the raptor will escape.

When you reach 5000 points, your challenge gets harder because a faster running speed is required to catch up to the raptors!

When you're in the HUNTING stage, be very careful because in this stage, the raptors can attack you! You lose a life each time they get you!



In the beginning of HUNTING, you will see two raptors against you. As you score more and more points, the number of raptors attacking increases, too. If you score enough points, up to four raptors can try to knock you right out of the ecosystem!

The game will automatically toggle back to the CHASE mode for every 500 points you score.



Whether you're in CHASE or HUNTING, you have to attack 2 times to kill a raptor. When you first attack a raptor, it will go back a step and then go forward again.

Then you have to attack one more time to kill it! This second attack will score you more points than your first attack -- because this time, it's deadly!

The more points you score, the faster the game speed!

If you lose all your lives, press the START button to begin a new game!

When you're done playing, don't bother looking for an OFF button. There isn't one. But don't worry -- the game shuts off in a couple million years. Just kidding -- the game shuts off after 3 minutes.

5. SCORING

To kill a Raptor, you have to attack 2 times.

10 POINTS First time you successfully attack a Raptor.
30 POINTS Second time you successfully attack(kill) a Raptor.
So you will score a total of 40 points (10 + 30) for knocking out each raptor with two attacks.

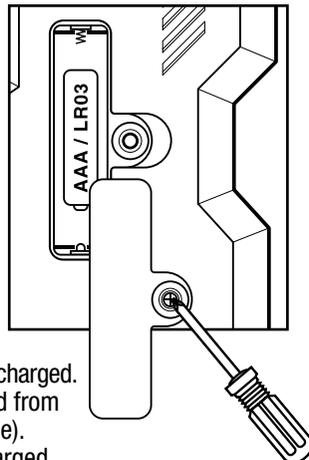
6. INSERTING THE BATTERY

To insert the battery, have an adult open the battery compartment cover at the back of the game. (Remove the screw holding the battery door onto the back of the game unit and remove the door.) Insert 1 "AAA"/LR03 battery or equivalent (not included) as shown.

DO NOT DISPOSE OF BATTERIES IN FIRE, BATTERIES MAY EXPLODE OR LEAK.

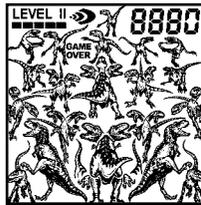
TO ENSURE PROPER FUNCTION:

- Battery installation should be done by an adult.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short circuited.



RESET BUTTON:

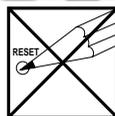
After battery insertion, the RESET switch may be pushed only if the game doesn't work properly. (Use a ball-point pen.) The display should appear as shown in the diagram at the right.



7. CAUTION



High temperature will destroy the unit. Do not leave unit in direct sunlight.



Do not use a pencil or pin to press the RESET switch. Use a ball-point pen.



Do not press the liquid crystal display and avoid heavy shock or the display may fail.



Clean only with a piece of soft dry cloth.

Replace batteries at the first sign of erratic operation.

8. DEFECT OR DAMAGE

If a part of your game is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. The store doesn't have replacement parts. Instead, write to us at:

TIGER REPAIR DEPARTMENT
1000 N. Butterfield Road, Unit 1023,
Vernon Hills, IL 60061, U.S.A.

In your note, mention the name of your game, the game's model number, and tell us briefly what the problem is. Also include sales slip, date, place of purchase and price paid. We will do our best to help.

9. 90-DAY LIMITED WARRANTY

Tiger Electronics. (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S.\$5.00. Payments must be by check or money order payable to Tiger Electronics.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

TIGER REPAIR DEPARTMENT
1000 N. Butterfield Road, Unit 1023,
Vernon Hills, IL 60061, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

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The Jurassic Park films are rated PG-13. Consult www.filmratings.com for further information. In Canada, please consult your local newspaper to find out the Jurassic Park III rating.

Avis aux parents: Consultez votre journal local pour connaître la cote du film

Jurassic Park III.

Nota para los padres: Consulte su periódico local para conocer la clasificación de la película Jurassic Park III.

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