

GE Energy Systems

68K System Monitor

User's Guide

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HE or HELP	- Help	
HT	- HDLC Test	
IMG	- Display Image Information	
JTF	- Jump To Flash	
JX	- Jam Exchange	
JA KIM	- Jam Exchange	
M	- Move Memory	
PB	- Print Breakpoint	
PR	- Profile	
PRG	- Program Flash	
QC	- Query Configuration Storage Parameters	
QP	- Query Process	
QR	- Query RAM	
QX	- Query Exchange	
RB	- Resume Breakpoint	
RP	- Resume Process	
RR	- Report RAM Partitions	
RT	- RAM Test	
RTB	- Return To BootROM	
RTC	- Test CCU RTC	
RX	- Request Exchange	
RZ	- ZMODEM Download	
SA	- Serial Analyzer	
SB	- Step Breakpoint	
SC	- Select Active Configuration	
SET	- Set System Parameters	
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ST	- Serial Test	
SX	- Send Exchange	
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UL	- Upload	
VER	- Version	
VP	- Signal Process	
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About This Document

Overview

Introduction	The 68K Monitor is a feature of all GE Energy Services products that use a variant of the Motorola 68000 series of microprocessor.		
	Since the introduction of the first D20 products, the commands that are available in the 68K Monitor have changed, been added to, and enhanced to address the requirements of the newer products and their software components.		
	This guide summarizes all of the commands that you will find in any of GE Energy Services' products to-date. You will see in the next chapters that not all commands are available in all products. Some commands exist only for product and software development, and are not found in end-user products.		
In This Section	This section of the document contains the following topics		
	Topic See Page		
	Purpose and Audience of this User's Guide viii		
	Support Services and Training ix		

Purpose and Audience of this User's Guide

Job Titles	While only experienced programmers should use many of the commands found in this guide, maintenance technicians and other support personnel will also find this guide useful.		
Experience & Abilities	GE Energy Services' customers and employees who wish to view detailed information about the software and hardware should use this guide.		
Prerequisites	This document assumes that you are familiar with software and programming terminology and practices, and have some knowledge of both the hardware and software.		
What This Document Provides	 This guide covers the commands found in the 68K Monitors that run on these platforms: CPM running CPM Base D20 running D20 Base software D20 with D20 ME running D20 Base software D20 and D200 using CCU Base software D20 and D200 with D20 ME processors running CCU Base D25 Notes will show where a command or feature is unique to a specific platform. This guide is a user reference for the 68K Monitor. It describes in detail the contents and usage for each available user command. These commands are useful for testing and debugging hardware and software as they provide a means for controlling the system environment at a very low level. 		
WARNING	The functions provided by 68K Monitors enable you to alter and manipulate the system at a very low level. At this low level, it is easy to seriously disrupt an operational system. You <i>must be aware</i> of this possibility at all times.		
What This Document Does <u>Not</u> Provide.	There are <i>no</i> procedures in this document as users should already be familiar with accessing and using GE Energy Services' WESMAINT and monitor maintenance facilities.		
Document Style and Convention Rules	This manual uses the <i>Systeme International</i> (SI) and the <i>Microsoft Manual of Style</i> as a basis for styles and conventions.		

Support Services and Training

General	GE Energy Services provides professional assistance in the use of all of its software and hardware products.		
Need Help?	If you feel that the information provided in this document is unclear or in error, please contact GE Energy Services for assistance.		
Website	http://www.gepower.com/geharrisenergy/		
	 Unlimited access is available to a wide variety of information and company services including: product information training and, technical services. 		
Technical Support	Representatives are available Monday through Friday, 8:00 a.m. to 5:00 p.m. Mountain Time.		
Contacting Us	GE Energy Services 2728 Hopewell Place NE Calgary, Alberta Canada T1Y 7J7	Toll-Free: + 1.800.518.2303 Phone: + 1.403.214.4600 Fax: + 1.403.243.1815 email: GEH_Calgary.Support@ps.ge.com	

Chapter 1: Connecting and Using the 68K Monitor

Overview

Connect Defined	An application interface provides an input to and output from the 68K Mo This allows the 68K Monitor to 'connect' to any application or subsyster any type of hardware (capable of stream or block transfers).			
	As examples:			
	• WESMAINT or the Login Process can connect the 68K Mon	nitor to a serial port.		
	• WESMAINT and the TELNET application can connect it to the TELNET session.			
	The 68K Monitor can also be 'connected' to a file system to receive (read) commands from a file and send (write) responses to another file.			
In This Chapter	apter This Chapter of the document contains the following topics			
	Topic			
	Connecting to the 68K Monitor	1-2		
	Command Input and Response	1-3		
	68K Monitor Display	1-6		
	Error Messages	1-7		

D20MEA>

D20M>

One 68K Monitor At-A- Time	While any application running in the system can activate the 68K Monitor, only one instance of the monitor can be active at any one time.If a second application attempts to start the 68K Monitor, it will refuse the second application's request.			
68K Monitor Prompts	The prompt produced by the 68K Monitor depends on the hardware platform and the mode the device is in. As examples:			
Examples	The table below shows examples of the prompts that you may see on various devic in different modes of operation.			
	When this device	is operating out of	you will see this prompt	
	D25	BootROM (this is known as the <i>System Monitor</i>)	D258>	
		FLASH (this is known as the <i>Application Monitor</i>)	D25A>	
	D20 ME	Service Mode	D20MES>	
	(CCU Base)	Active Mode	D20MEA>	

Active Mode

Any Mode

CPM or

D20M(++)

Connecting to the 68K Monitor

Terminating a 68K Monitor TELNET Session	The 68K Monitor will detect a loss of connection in a TELNET session and will end the monitor session, allowing a new connection to be established. The 68K Monitor itself <i>never</i> terminates or initiates a TELNET session. Whatever process starts the 68K Monitor handles this functionality.
Auto-Logout Timer	Since only one 68K Monitor session is allowed at a time, it automatically terminates a session if no input is received for 5 minutes (default) or after a user-programmed interval. <u>Refer to:</u> Page 3-4, <i>AL - Change Auto-logout Timer</i> for details about how this timer can be changed.

Command Input and Response

Input to the 68K Monitor	Input to the 68K Monitor is read from the 'connected' application / subsystem. The input takes the form of user-entered commands.			
Command Line Limitations	 The 68K Monitor accepts a command line: that is no longer than 80 characters, and consists of no more than 16 separate words or symbols. The definition of a word or string is one or more characters separated by one or more spaces. Input may be either upper or lower case, except where noted. 			
Command Format	Input may be either upper- or lower-case. The format of all commands is as follows: <command_name> < parameters arguments></command_name>			
	 Where: <i>command_name</i> is one of the recognized commands, and <i>parameter arguments</i> are an optional list of command parameters. 			
Common Command Syntax	You must format these commands in a definite way or syntax. You must understand command syntax to understand detailed command descriptions in the following chapters.			
List of Characters	This tables lists some of the characters used in command syntax:			
	Character	Name	Description	
	/	switch	identifies that the character following it affects the type of processing performed by the command	
	[]	square brackets	any arguments listed within them are optional parameters that the command may use but does not require	
		OR symbol	only <i>one</i> of several consecutive arguments listed within parenthesis "()" is to be used	
	()	multiple arguments	when not separated by the OR " " character means that if one of the arguments is used, they must all be used	

Continued on next page

Command Input and Response, Continued

Possible Responses By entering a command at the prompt and pressing ENTER, one of the following responses will happen.

If you enter	and	then
a recognized command	it does not require special parameters	the system will execute the command.
a recognized command	required parameters are provided	the system will execute the command.
a recognized command	parameters are missing or invalid	a reminder line showing the correct command syntax will appear, including required and optional parameters.
an unrecognizable command		a general error will be issued indicating that the command was not recognized.

An Example, the EDIT Command:

If you type:

```
e \left[ \frac{d}{b} | w | l | f | d \right] address
```

According to the syntax conventions:

- The first field, *e*, must be entered as is, because it has no special characters around it.
 - If you press ENTER after typing just the *e*, the line above appears to show you the command parameter syntax.
- The second field, [/(b | w | l | f | d)], because it is enclosed in [], is optional.
 - Select *one* of the valid switches within the parenthesis () or leave it blank.
- The last field, *address*, is required.

input as well as a few special key combinations.

Entering Commands

Regular

Keyboard Input fo

In addition to entering any printable ASCII character onto the command line, the following characters can be used:

The 68K Monitor allows editing of the command line by using regular keyboard

This key	performs this function
ESC	deletes all current data on the command line and returns to the first character position. (except D20 base and CPM)
ENTER	executes any command that has been entered on the command line.
BACKSPACE	removes the last character from the end of the current command line and moves the cursor one character position to the left.

Continued on next page

Command Input and Response, Continued

Regular Keyboard Input (continued)

Command	Characters	Description
Abort	CTRL-C	returns the Monitor to the command line promp and aborts most commands being processed.
		Note: a CTRL-C command does <i>not</i> work in a TELNET connection.
Delete	CTRL-D	deletes the current character of the previous command line.
Insert	CTRL-I or TAB	toggles the current mode to/from overwrite or insert. The monitor always starts in overwrite mode.
Advance	CTRL-A	causes the monitor to copy the character from the previous command buffer reference location to the current location in the input command buffer.
		This character also returns the monitor to overwrite mode.
Repeat	CTRL-R	allows editing and re-execution of the previous command by copying the previous command line from the character at the previous command reference location (up to the end of the previous command buffer) into the current input command buffer
		Note: D20ME and D25 have a 5-line command buffer.
Execute	CTRL-X	copies the most previously used command to the command line and executes it.
Xoff, Xon	CTRL-S and CTRL-Q	the combination of CTRL-S (Xoff) and CTRL-Q (Xon) stops and starts scrolling of the monitor's display.

Special Control Characters

You can use these special control characters to perform advanced editing and screen navigation functions.

68K Monitor Display

Output from the 68K Monitor	The 68K Monitor's output is a stream of ASCII characters written back to the 'connected' application / subsystem. The command executed determines the exact contents of the output.
	When encountering a system exception error, or a defined breakpoint, exception and breakpoint handling routines will generate additional output.
Display Output	While most output to the monitor port is a direct result of command input, some occurs asynchronously of the command input.
	This requires the use of two methods of output display.
	• The first method uses the monitor-input process , which formats the output into a common buffer and signals the output process that data is available.
	 All output that occurs synchronously with the input uses this method, including command data and input line display.
	• The second method uses exception-handling routines to display data that may or may not occur as the result of a monitor command, but cannot be expected to occur synchronously with the input.
	 A pSOS exchange sends this data (including unassigned exception and breakpoint data displays) to the output process.
An Example:	Once a breakpoint is set, the monitor cannot control when or if the system encounters the breakpoint.
	The exception and breakpoint display output may occur at any time, and this output has priority over monitor input process output. This may cause occasional interruption of a command or input in progress, or the lack of a prompt re-appearing after displaying the data, but does not affect these functions in any way

Error Messages

Introduction68K Monitor returns several general error messages resulting from input or syntax
errors in the command input, or system or test failures during execution.

These error messages are identified below:

MessageThe most general error is an incorrect number of arguments for the command
defined. This error causes a display of the correct use of the specified function.

Other possible error messages are listed below:

This Message	is displayed when
Application which activated the monitor has been deleted! (or suspended)	a process or user requests an exit command, but the process that called 68K Monitor is suspended or deleted.
Breakpoint defined!	the specified address is already defined as a breakpoint, the monitor will display this message when defining a new breakpoint (DB).
Breakpoint not suspended!	a breakpoint was not encountered when attempting a resume (RB) or step (SB) breakpoint command.
Cannot post to exchange!	a send (SX) or jam (JX) exchange command encounters an error in sending the message to the specified exchange.
Command aborted!	the user replied <i>NO</i> when asked to verify a Return to BootROM (RTB) command.
Command not found!	the specified command is not located within 68K Monitor's command list.
FLASH invalid!	a directory (DIR) command on a FLASH default database fails (i.e., no default database could be detected).
Invalid ID!	the monitor cannot find the specified identification, or it is incorrect. The ID can be a breakpoint number, communications port, table name, or process or exchange ID
Invalid switch!	the user does not specify the mode for the chosen function.
No free breakpoints!	the define breakpoint (DB) command is attempted when all available breakpoints are in use.
Numeric input error!	a numeric field contains non-numeric characters.

Continued on next page

Error Messages, Continued

Message Summary (continued)

This Message	is displayed when
NVRAM invalid!	the query RAM (QR) command specified NVRAM is but it is corrupt.
Protected process!	attempting to suspend (SP) a critical system process.
Record error!	an invalid record is detected during the download function (DL).
Suspend all processes first!	attempting a download without suspending all processes first.
Test failed!	a system error is detected.

If You Find Yourself in Serious Trouble...

Using the **68K Monitor** it is possible to modify or change something in a device's system that can seriously disrupt the operation of the device

Use this procedure to restore the RTU to its former state, before you used the **68K Monitor** facility to make changes.

Step	Action
1.	Suspend all processes in the RTU.
2.	Fill the NVRAM memory with zeros.
3.	Re-download your configurations and/or Flash code.
4.	Reboot the RTU.

Chapter 2: Command Grouping

Overview

Seven Groups	The 68K Monitor commands are grouped into seven groups. The following pages list the commands in each of the groups, a functional cross-reference to help you locate them in this guide	
In This Chapter	This Chapter of the document contains the following topics	
	Торіс	See Page
	General System Commands	2-2
	Diagnostic Commands	2-3
	Memory Commands	2-4
	Process Commands	2-5
	Exchange Commands	2-6
	Breakpoint Commands	2-7
	Configuration Maintenance Commands	2-8

General System Commands

Description This group of commands is essentially a list of unrelated commands that do not logically fit into the other command groups.

List of Commands This list shows the General System commands, in alphabetical order:

Command Description See Page AL 3-4 Change Auto-logout Timer BAUD Set Baud Rate 3-5 BOOT 3-7 Boot CF Copy File 3-15 CLS Clear Screen 3-16 DF Display File Data 3-23 DHW 3-24 Display Hardware Data DIR 3-25 Directory DL 3-27 Download ECHO 3-32 Echo Toggle EXIT Exit 3-36 FT Find Table 3-38 3-39 HE or HELP Help IMG **Display Image Information** 3-41 JTF 3-42 Jump to Flash RR **Report PAM Partitions** 3-58 RTB Return to BootROM 3-61 RZ ZModem Download 3-64 SI System Information 3-71 UL Upload 3-81 VER Version 3-82

Diagnostic Commands

Description

You can use these diagnostic commands for debugging, performance analysis and hardware system testing.

List of Commands This list shows the Diagnostic commands, in alphabetical order:

Command	Description	See Page
CACHE	Control Cache	3-8
CAL	Calibrate Kernel Interface	3-9
CS	Check Sum	3-18
DEBUG	Debug	3-22
DM	Debug Mode	3-28
EL	Error Log	3-33
ETH	Ethernet Address	3-35
HT	HDLC Test	3-40
KIM	Kernel Interface Metrics	3-44
PR	Profile	3-47
QR	Query RAM	3-53
RT	RAM Test	3-59
RTC	Test CCU Real Time Clock	3-62
SA	Serial Analyzer	3-66
ST	Serial Test	3-74
SYSC	System	3-77
TEST	Invoke Test Tool	3-78
TR	Trace	3-79
WINM	WIN Metrics	3-84

Memory Commands

Description Use these memory commands to identify or change the contents of memory in the system.

List of Commands This list shows the Memory commands, in alphabetical order:

Command Description See Page D 3-19 Dump Memory Edit Memory Е 3-28 ERASE Flash Erase 3-34 F Fill Memory 3-37 М Move Memory 3-44 PRG 3-49 Program Flash



Because executing these commands modifies the memory of your system, they can disrupt operation.

Use caution before proceeding.

Process Commands

Description	Note: Some of t	ds to examine and alter the state of pSOS pre- these functions must <i>only</i> used for testing and development.	
List of Commands	This list shows the	Process commands, in alphabetical order:	
	Command	Description	See Page
	СР	Change Priority	3-16
	QP	Query Process	3-51
	RP	Resume Process	3-57
	SP	Suspend Process	3-72
	VP	Signal Process	3-83

Exchange Commands

Description Use these commands to examine and alter pSOS exchange data in the system. Use these functions primarily for testing and debugging purposes during Note: software development. List of This list shows the Exchange commands, in alphabetical order: Commands Command Description See Page JX Jam Exchange 3-43 QX 3-54 Query Exchange RX Request Exchange 3-62 SX 3-76 Send Exchange

3-46

3-54

3-68

Breakpoint Commands

PB

RB

SB

Description	Use these command breakpoints in the s	ds with the 68K Monitor for control and d system.	isplay of process	
	The three restriction	ns with the definition of breakpoints are:		
	• You must defin	e breakpoints in code that is in RAM.		
	 The progra 	m instruction changes to a 68000 family T	RAP instruction.	
	• You must defin	• You must define all program breakpoints at the beginning of an instruction.		
	Only define bre	eakpoints in a process.		
	assumption	Tupt mask is non-zero when you enter the b is that the calling routine is an interrupt se oints are not valid.	-	
	<u>Note:</u> Diagnost	tic Commands are suspended in order to us	e breakpoints.	
List of Commands	This list shows the	Breakpoint commands, in alphabetical ord	er:	
	Command	Description	See Page	
	СВ	Clear Breakpoint	3-9	
	DB	Define Breakpoint	3-21	

Print Breakpoint

Step Breakpoint

Resume Breakpoint

Configuration Maintenance Commands

Description Use these commands to store and maintain configuration files.

List of Commands This list shows the Configuration Maintenance commands, in alphabetical order:

Command	Description	See Page
CCA	Change Configuration File Attributes	3-11
ССВ	Create Configuration Control Block	3-12
CCF	Clear Configuration File	3-14
QC	Query Configuration Storage Parameters	3-50
SC	Select Active Configuration	3-69

Chapter 3: 68K Monitor Commands

Overview

Introduction	This Chapter is divided into two sections, the first providing a cross-reference table where you can see which platform support what commands. The second section details each command, listed in alphabetical order. This Chapter of the document contains the following Sections and topics	
In This Chapter		
	Торіс	See Page
	Section 1: Command / Platform Cross-Reference	3-2
	Platform-Specific Commands	3-2
	Section 2: Monitor Commands	3-4

Section 1: Command / Platform Cross-Reference

Platform-Specific Commands

List of Commands

This table lists all of the possible **68K Monitor** commands in the left column, in alphabetical order. The columns to the right show the platforms where the commands will be available for you to use.

Command	CPM/D20	D20ME	CCU	CCUME	D25
AL			*	*	*
BAUD		*		*	*
BOOT	*	*	*	*	*
CACHE				*	
CAL					
СВ	*			*	*
CCA			*	*	*
ССВ			*	*	*
CCF			*	*	*
CF			*		*
CLS					*
СР				*	*
CS	*	*	*	*	*
D	*	*	*	*	*
DB	*			*	*
DEBUG					*
DF			*		*
DHW					*
DIR			*	*	*
DL	*	*	*	*	*
DM	*	*			
DSTAT			*		*
Е	*	*	*	*	*
ECHO				*	*
EL	*	*	*	*	*
ERASE		*		*	*
ETH					
EXIT	*	*	*	*	*
F	*	*	*	*	*
FT	*	*	*	*	*
HE or HELP	*	*	*	*	*
HT	*	*		*	
IMG		*		*	*

Continued on next page

Platform-Specific Commands, Continued

List of Commands (continued)

Command	CPM/D20	D20ME	CCU	CCUME	D25
JTF					*
JX	*	*	*	*	*
KIM					
М	*	*	*	*	*
PB	*			*	*
PR	*	*	*	*	*
PRG				*	
QC			*	*	*
QP	*	*	*	*	*
QR	*	*	*	*	*
QX	*	*	*	*	*
RB	*			*	*
RP	*	*	*	*	*
RR			*	*	*
RT	*	*	*	*	*
RTB					*
RTC					
RX	*	*	*	*	*
RZ					
SA	*	*		*	*
SB	*			*	*
SC			*	*	*
SET				*	*
SI			*	*	*
SP	*	*	*	*	*
ST	*	*	*	*	*
SX	*	*	*	*	*
SYSC					
TEST				*	*
TR					
UL	*	*		*	*
VER	*	*	*	*	*
VP	*	*	*	*	*
WINM					

Note

Some of the commands, such as *CAL* and *KIM*, are not checked-off for any platform. This indicates that these commands are only available when specially built engineering or debugging software is running in the device.

If a product delivered to an end-user displays these commands, a mistake may have occurred. Contact GE Energy Services if in doubt.

Section 2: Monitor Commands

Platform		$ \begin{array}{c} 0 \\ 0 \\ Base \end{array} \square \begin{array}{c} D20 \\ D20 \\ D20 \\ Base \end{array} \blacksquare \begin{array}{c} D20/200 \\ CCU \\ Base \end{array} \blacksquare \begin{array}{c} D20/200 \\ CCU \\ Base \end{array} \blacksquare \begin{array}{c} D20/200 \\ CCU \\ Base \end{array} \blacksquare \begin{array}{c} D25 \\ D25 \\ CCU \\ Base \end{array} \blacksquare \begin{array}{c} D25 \\ D25 \\ CCU \\ Base \end{array} \blacksquare \begin{array}{c} D25 \\ D25 $		
Description	Use this command to change the monitor's auto-logout timer duration from the default of 5 minutes.			
Syntax	Below is usage and syntax information for this command			
	Command Format al timout (minutes)			
	Variables	None		
	Parameters	minutes = 0 to 32767 minutes. '0' disables the timer.		
	Example	Type <i>al 15</i> and press ENTER.		
		<u>Results:</u> The monitor will log out after 15 minutes of inactivity.		
	Special Considerations	If the timer is disabled, (set to '0') the monitor can be locked- out for any other user.		

AL - Change Auto-logout Timer

BAUD - Set Baud Rate

Platform		$ \begin{array}{cccccc} D & & & & & & \\ D & & & & & \\ D & & & & & \\ D & & & & & \\ \end{array} \begin{array}{ccccccccccccccccccccccccccccccccccc$		
Description	Use this command to change the data rate of the WESMAINT port to a user- configured value.			
Syntax	Below is usage and syntax information for this command			
	Command Format	baud baud_rate		
	Variables	None		
	Parameters	baud_rate = the new data rate for the port, in bps.		
	Example	Type <i>baud 4800</i> and press ENTER. <u>Results:</u> The monitor switches to communicate at 4800 bps.		
	Special Considerations	See warning below.		
About Changing the Baud Rate	 The 68K Monitor has the ability to change the communication speed of the D25 and D20 ME WESMAINT ports. This is useful when downloading large files. Example: A 1 M code file may take upwards of 40 minutes to download at 9600 bps (the default). At 38400 bps, only 10 – 15 minutes. Note: Most PCs cannot exceed 115,200 bps, and some terminal programs (Windows Terminal for example) may have other restrictions. Check the respective program's User's Guide for help. 			
\triangle	The system will not save speed changes made using this command in NVRAM. The monitor will return to 9600 bps after a restart.			
WARNING 1	If you execute this command in a D25 monitor, it will modify the data rate of both the WESMAINT and the D25MAINT ports, since they run off the same data rate generator.			
	GE Energy Services recommends that you use this command <i>only</i> to speed up a serial download, and <i>not</i> to redefine the operational state.			
WARNING 2	Enter the baud rate correctly, as the function is capable of setting the data rate to <i>any</i> value. Example: Forgetting to enter the final zero when trying to change the data rate to 19200 bps would result in a rate of 1920 bps, preventing any further communication. A reboot will return the speed to the 9600 bps default.			

Continued on next page

BAUD - Set Baud Rate, Continued

Supported Speeds The supported data rates, in bps, are:

* D25 has a maximum speed of 38400 bps.

900	3600	28200
1050	4800	* 38400
1200	7200	57600
1800	9600	115200
2000	14400	230400
2400	19200	

D25

Platform	$\mathbf{\nabla}^{\text{CPM}} \mathbf{\nabla}^{\text{D2}}_{\text{D2}}$	20 20 Base	D20 ME D20 Base	\checkmark	D20/200 CCU Base	\checkmark	D20/200 ME CCU Base	D 2:
Description	Use this command system to go throug This ensures that th manipulating, or do	gh its lowes e system is	st level start-	up.				the
Syntax	Below is usage and syntax information for this command							
	Command Format	CPM / D	20 / D20ME	C / CC	CU/ CCUM	Е	boot	
		D25					boot [/i] [delay]
	Variables	delay	= number perform		nilliseconds	s to w	ait before the	boot is
	Parameters	/i	*		tional syste mmediately		ocessing and	reset
	Example	Type bod	ot and press I	ENTE	R.			
		Results:					rmal boot-up elating to har	

execution.

system to reboot.

Special Considerations

and software initialization.

This command will automatically clear all breakpoints before

This command causes all processors in a multi-processor

BOOT - Startup

CACHE - Control Cache

Platform	CPM D20	$D_{\text{D} \text{Base}} \square D_{\text{D} 20 \text{ Base}} \square D_{\text{CCU Base}} \square D_{\text$			
Description	Use this command t	o enable and disable the CPU's cache.			
Syntax	Below is usage and syntax information for this command				
	Command Format	cache /(d e)			
	Variables	/d = disable processor cache			
		/e = enable processor cache			
	Parameters	None			
	Example	Type <i>cache /d</i> and press ENTER.			
		The monitor disables the processor cache.			
	Special Considerations	None			

CAL - Calibrate KI

Platform		$\begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} $
Description	For D200s only. Use this command t	o calibrate the Kernel Interface inter-processor communications.
Syntax	Below is usage and	syntax information for this command
	Command Format	cal (<values> /h /?)</values>
	Variables	/h = displays help
		/? = displays help
	Parameters	Values = ?
	Example	Not required
	Special Considerations	For use by qualified programmer only.

CB - Clear Breakpoint

Platform	CPM D20	$D_{\text{D} \text{Base}} \square D_{\text{D} 20 \text{ ME}} \square D_{\text{D} 20 \text{ Base}} \square D_{\text{CCU Base}} \square D$		
Description	 Use this command to clear breakpoints that are currently set. By specifying a breakpoint number, this command clears that breakpoint. By not specifying a breakpoint, it clears all defined breakpoints. Breakpoints are cleared by: replacing the 68000 family TRAP instruction with the original instruction, and then clearing the entry in the breakpoint table 			
Syntax	Below is usage and syntax information for this command			
	Command Format	cb [break_pt#]		
	Variables	None		
	Parameters	break_pt# = breakpoint number; default is all breakpoints		
	Example	Type <i>cb</i> 3 and press ENTER.		
		This clears breakpoint number 3.		
		<u>Results:</u> The system displays the prompt.		
	Special Considerations	None		
CCA - Change Configuration File Attributes

Platform		$ \begin{array}{c} D \\ D $					
Description	Use this command to modify the configuration file attributes for a given configuration file.						
	Overwrites the old a	ttributes with the new attributes.					
Syntax	Below is usage and syntax information for this command						
	Command Format	cca file_num					
	Variables	None					
	Parameters	file_num = The query configuration storage parameters command displays all existing files, giving each a numerical index. Use this index with this command to specify the affected file.					
	Example	Type <i>cca 1</i> and press ENTER.					
		see below					
	Special Considerations	When this command is invoked, the user is provided with the current attributes of the file using the characters:					
		• 'c' (currently selected file)					
		• 'o' (opened), and					
		• 'r' (corrupt).					
		The user is expected to enter the attributes to change by typing the character representing the attribute ('c', 'o', or 'r') followed by '+' to add it or '-' to remove it.					
		The same command can change any of the attributes. You can enter the same attribute multiple times, but only the last entry will take effect. You can separate each attribute by a space, but do no separate the attribute and its add/subtract character, and any other characters on the command line will result in an error.					

WARNING

CCB - Create Configuration Storage Block

Platform	$\square \ \ \ \square \ \ D20 \ Base \ \ \square \ \ D20 \ ME \ \ D20 \ D20 \ ME \ \ \square \ \ D20 \ D20 \ ME \ \ \square \ \ D20 \ D20 \ ME \ \ \square \ \ D20 \ D20 \ ME \ \ \square \ \ D20 \ $					
Description	Use this command to create the configuration storage block at a specified location or allocate it out of RAM.					
	The amount of memory space allocated to configuration storage and other relevant parameters are also required.					
	• The Monitor invalidates any existing storage block before creating the new one.					
	 If requested to make the block in NVRAM, the command assumes it to be a part of a static configuration storage region and will simply use the memory as specified (base address and size). 					
	 By specifying RAM, the monitor expects the block to be temporary, and allocates memory out of normal pSOS RAM. 					
Syntax	Below is usage and syntax information for this command					
\triangle	Any existing stored configurations will be lost when this command is invoked!!!					

Command Format	ccb [/(n v r)] base_address total_ram response_file_size num_cfgs nvram_base				
Variables	/n =	Build configuration block in global NVRAM region using the base_address supplied.			
	/v =	Allocate the configuration block from normal RAM, ignoring the base address.			
	/r =	Reset CCB. Old CCB is cleared before new one created			
Parameters	base_address	= Address of start of configuration storage region, in hexadecimal (must be present, even if it's just zero for RAM configuration blocks).			
	total_ram	= Total amount of NVRAM allocated to the region, in bytes.			
	response_file_size				
		= Size of response file, in bytes.			
	num_cfgs	= Total number of configurations to store, maximum of 2.			
	nvram_base	= Address of start of NVRAM region.			

Continued on next page

CCB - Create Configuration Storage Block, Continued

Parameters (continued)

Example	Type <i>ccb</i> 600000 100000 400 2 and press ENTER.				
	Results: The monitor creates a configuration storage control block at address 0x600000, taking the next 0x100000 bytes as the space for the configuration storage system.				
	After allocating the size of the storage control structures and the 0x400 bytes for the response file, the command divides the remaining space into two equal slices to store configurations.				
Special Considerations	Use this command primarily when the system first initializes, in order to set up the configuration storage space. After that, expects to be only rarely invoked.				

CCF - Clear Configuration File

Platform	CPM D20	$ \begin{array}{c} D \\ D $					
Description		o erase the specified configuration file. s all contents of the file, and it clears all attribute flags as well.					
Syntax		syntax information for this command					
	Command Format	ccf file_num					
	Variables	None					
	Parameters	file_num = The query configuration storage parameters command displays all existing files, giving each a numerical index. This index specifies the file that you wish cleared.					
	Example Type <i>ccf l</i> and press ENTER.						
		The monitor erases the contents of stored configuration 1.					
	Special Considerations	Used only when multiple storage regions are defined					

CF - Copy File

Platform	CPM D2 D2	$ \begin{array}{c} 0 \\ 0 \text{ Base} \end{array} \begin{array}{c} D20 \text{ ME} \\ D20 \text{ Base} \end{array} \end{array} \begin{array}{c} D20/200 \\ CCU \text{ Base} \end{array} \begin{array}{c} D20/200 \text{ ME} \\ CCU \text{ Base} \end{array} \end{array} \begin{array}{c} D20/200 \text{ ME} \\ CCU \text{ Base} \end{array} \end{array} \begin{array}{c} D25 \\ \end{array} $						
Description	Use this command t	to copy file information from one file to another.						
	Primarily, use the command to transfer files containing configuration, application FLASH and DSP FLASH program data into their destination regions.							
		any one file to another, depending on the support for copying e System Driver that owns the files.						
Syntax	Below is usage and	syntax information for this command						
	Command Format	cf source_file [destination_file]						
	Variables	None						
	Parameters	source_file = The name of the file containing the source data. This is always required, and is the full path name of the file. If the operation is transferring configuration or FLASH program information (DSP or application), then only the source name is required.						
		destination_file = The name of the file into which the source file data is to be copied. If you intend to copy configuration or FLASH program information (DSP or application) into its destination region, this name is optional and unnecessary						
	Example	Type cf flash.zlb and press ENTER. <u>Results:</u> The monitor copies the file flash.zlb into Flash EPROM.						
	Special Considerations	Once invoking this function, it may take some time for the command to write the file into its destination; especially if it consists of compressed configuration or FLASH program information (DSP or application).						

CLS - Clear Screen

Platform	CPM D20	$\begin{array}{c} 0 \\ 0 \\ 0 \\ \text{Base} \end{array} \boxed{\begin{array}{c} \text{D20 ME} \\ \text{D20 Base} \end{array}} \boxed{\begin{array}{c} \text{D20/200} \\ \text{CCU Base} \end{array}} \boxed{\begin{array}{c} \text{D20/200 ME} \\ \text{CCU Base} \end{array}} \boxed{\begin{array}{c} \text{D25} \\ \text{CCU Base} \end{array}} \boxed{\begin{array}{c} \text{D25} \\ \text{D25} \end{array}}$					
Description	Use this command t	o clear the monitor's screen.					
Syntax	Below is usage and syntax information for this command						
	Command Format	cls					
	Variables	None					
	Parameters	None					
	Example	None Required.					
	Special Considerations	None					

CP - Change Priority

Platform		$^{0}_{\text{D Base}}$	$\begin{array}{c ccccc} D20 & ME \\ D20 & Base \end{array} \boxed{\begin{array}{c} D20/200 \\ CCU & Base \end{array}} \boxed{\begin{array}{c} D20/200 & ME \\ CCU & Base \end{array}} \boxed{\begin{array}{c} D20/200 & ME \\ CCU & Base \end{array}} \boxed{\begin{array}{c} D25 \\ D25 \end{array}$				
Description	Use this command to change the current priority of an existing process.						
Syntax	Below is usage and syntax information for this command						
	Command Format	cp (/h ((pid PName) (delta abs)))				
	Variables	/h	= display help				
	Parameters	pid	= PID number				
		PName	= name of the process				
		delta	 the priority change to be made. A negative value reduces priority. A positive value adds priority. 				
		abs	= the final priority of process after change in Hex				
	Example Type cp WES0 +20 and press ENTER.						
	The monitor increases the priority of process WES0 by (delta) 0x20.						
		Note:	Process/Task names, like WES0, are case-sensitive.				
	Special Considerations						

Platform	$\mathbf{\nabla}^{\text{CPM}} \mathbf{\nabla}^{\text{D2}}_{\text{D2}}$	$ \begin{array}{c} 0 \\ 0 \text{ Base} \end{array} \boxed{D20 \text{ ME}} \\ D20 \text{ Base} \end{array} \boxed{D20/200} \\ CCU \text{ Base} \end{array} \boxed{D20/200 \text{ ME}} \\ CCU \text{ Base} \end{array} \boxed{D20/200 \text{ ME}} \\ \boxed{D20} \\ CCU \text{ Base} \end{array} \boxed{D25} $						
Description		to perform a checksum or 32-bit CRC of either the boot code , or application code area.						
Syntax	Below is usage and	syntax information for this command						
	Command Format	CPM / D20 / D25: $cs / (b n p)$ $CCU / CCUME$: $cs / (b n p g)$						
	Variables	/b=boot code area/n=NVRAM area/p=application code area/g=global NVRAM area						
	Parameters	None						
	Example	Type <i>cs /g</i> and press ENTER; this performs a check sum of the global NVRAM area. <u>Results:</u> The system responds with the calculated and expected checksums of the specified area, and the message <i>Checksum is and should be</i> . A new prompt appears.						
	Special Considerations	Performing <i>cs</i> on flash memory will require 5 to 10 minutes.						

CS - Check Sum

D - Dump Memory

Platform		D20 D20 Base	\checkmark	D20 ME D20 Base	\checkmark	D20/200 CCU Base	\checkmark	D20/200 ME CCU Base	D ²⁵
Description		Use this command to display memory contents as bytes, words, long words, floating- point numbers, or double-precision numbers.					floating-		
	Each line of ou	tput is forn	natted	as:					
	at the left marg	gin:							
	– starting	g address of	f the n	nemory, l	nexade	cimal.			
	then:								
	– 16 byte	es (octets) o	of data	grouped	as:				
	• bytes			_	hexad	ecimal form	nat		
	• words					ecimal form			
	 long words 					ecimal form	nat		
	 floating-po double pro 					fic format			
	-	• double-precision numbers – scientific format							
	then: -16 AS	CII characte	ore ror	recentin	r tha s	ama mamo	rv vol	1160	
If an octet does not have a printable ASCII r dot instead.					CII repi	resentation	, the r	nonitor will J	orint a
Syntax	Antax Below is usage and syntax information for this command								
	Command For	mat d [/(t	• w	l f d)]	beg_ac	ldr [end_ad	ldr]		
	Variables	/b	=	bytes	(octets	s), the defa	ult mo	ode	
		$/\mathbf{w}$	=	words	5				
		/1	=	e long v	vords				
		/f	=	floati	ng-poi	nt numbers			
		/d	=	doubl	e-prec	ision numb	ers		
	Parameters	from in the	By not entering any parameters, the command requests a dump from the last user-entered memory dump location. The dump is in the previously specified format (if any) and dumps for 80 bytes.					dump is	
		beg_	addr =	first a	ddress	to display,	in he	exadecimal.	
		and	addr =			1 • 1 /		ay, in hexade	

Continued on next page

D - Dump Memory, Continued

Syntax (continued)

Example	Type $d / w f 024$ and press ENTER.						
	Results: The system displays the specified data (eight lines consisting of address, eight hexadecimal words, and 16 ASCII characters, starting at hexadecimal address F024), then displays the prompt.						
	D25A>d /w f024 0000F024 0000 0000 0026 FC36 0000 0000 0026 FC9C&.6.6&. 0000F034 0000 0000 0000 0000 0000 0000 0						
	Type <i>d</i> and press ENTER.						
	<u>Results:</u> The system displays the next eight lines starting at hexadecimal address F024+80=F0A4, then displays the prompt.						
Special Considerations	 An attempt to display non-existent memory results in a bus error. If this is the first dump, not specifying any parameters will 						
	return an error.						

DB - Define Breakpoint

Platform	CPM D2	0 D20 ME D20/200 Z D20/200 ME Z D25						
		$D_{\text{Base}} \square D_{\text{D20 Base}} \square D_{\text{CCU Base}$						
Description	Use this command t	o activate a breakpoint in a section of code located within RAM.						
	At the specified address, the command saves 68000 family instruction in the breakpoint table and replaces it with a TRAP instruction. When a process reaches the TRAP instruction, it traps into a breakpoint handling routine, which displays a message indicating that it encountered a breakpoint. The 68K Monitor allows up to ten active breakpoints.							
Syntax	Below is usage and	syntax information for this command						
	Command Format	db address [#loops]						
	Variables	None						
	Parameters	address = hexadecimal address for the breakpoint.						
		<pre>#loops = number of times to execute the specified address</pre>						
	Example	Type <i>db 103648</i> and press ENTER.						
		This defines a breakpoint at hexadecimal address 103648, which stops before the first execution of the instruction at that address.						
		Results:The system responds with the breakpoint number assigned to this breakpoint and the prompt. Each time it encounters the breakpoint, the system displays the breakpoint number, loop count, and register values. If 						
	Special Considerations	You may define only one breakpoint at a single address, to a maximum of ten breakpoints per system. An attempt to define a breakpoint in read only or non-existent memory results in a bus error.						

DEBUG - Debug Mode

Platform		$\begin{array}{c} 0 \\ 0 \\ 0 \\ Base \end{array} \boxed{\begin{array}{c} D20 \\ D20 \\ D20 \\ Base \end{array}} \boxed{\begin{array}{c} D20/200 \\ CCU \\ Base \end{array}} \boxed{\begin{array}{c} D20/200 \\ CCU \\ CCU \\ Base \end{array}} \boxed{\begin{array}{c} D20/200 \\ CCU \\ CCU \\ Base \end{array}} \boxed{\begin{array}{c} D20/200 \\ CCU \\ CCU \\ Base \end{array}} \boxed{\begin{array}{c} D20/200 \\ CCU \\ CCU \\ Base \end{array}} \boxed{\begin{array}{c} D20/200 \\ CCU \\ C$
Description	Use this command t	o put the D25 into Debug Mode.
		certain checks in the system so that it will ignore small system bugging sessions (such as allowing the writing of FLASH code ownload).
		an make making changes to the base address and size of the nd FLASH regions in the NVRAM configuration header.
Syntax	Below is usage and	syntax information for this command
	Command Format	DEBUG
	Variables	None
	Parameters	None
	Example	Type <i>DEBUG</i> and press ENTER.
		<u>Results:</u> The output displays the current debug state. The user receives the following prompt:
		Do you wish to update the NVRAM header? (y/n)
		Any reply other than 'y' aborts the rest of the command. Otherwise, the command prompts you to enter new values for the FLASH, SRAM, and NVRAM base address and size. Entering a zero indicates that the item is to remain unchanged.
		Once the new data has been entered, you are prompted:
		Is this data accurate? (Y/N)
		Any response other than 'y' will cause the monitor to re-issue the prompts for the FLASH, SRAM, and NVRAM base address and size.

	Pressing CNTRL-C will abort the command. If the user responds 'y', the command writes new data to the NVRAM header and a new NVRAM header CRC is calculated and stored.
Special Considerations	The debug command is a toggle, turning the debug mode ON if it is OFF, and OFF if it is ON.
	Enabling the Debug Mode degrades the performance of the system and may cause certain CPU intensive commands to activate the watchdog and reset the system.

DF - Display File Data

Platform	CPM D20	$ \begin{array}{c} 0 \\ 0 \\ 0 \\ \text{Base} \end{array} \boxed{\begin{array}{c} \text{D20 ME} \\ \text{D20 Base} \end{array}} \boxed{\begin{array}{c} \text{D20/200} \\ \text{CCU Base} \end{array}} \boxed{\begin{array}{c} \text{D20/200 ME} \\ \text{CCU Base} \end{array}} \boxed{\begin{array}{c} \text{D25} \\ \text{CCU Base} \end{array}} \boxed{\begin{array}{c} \text{D25} \\ \text{D25} \end{array} } $
Description	Use this command t format.	o display the contents of any file in memory in text or binary
	•	y format, which mimics the dump command by displaying the hen the printable ASCII values afterward.
	You may view any	file recognized by the Installable File System.
Syntax	Below is usage and	syntax information for this command
	Command Format	df [/(b t)] filename
	Variables	/b = Display contents in binary format (default).
		/t = Display contents as text.
	Parameters	filename = The full path name of the file to be displayed.
	Example	Type <i>df /b config.bin</i> and press ENTER.
		<u>Results:</u> The monitor displays the contents of the file <i>config.bin</i> in a manner similar to the dump command.
	Special Considerations	By not providing any other switch, the command selects the binary dump format, and is identical to the dump memory command format except that it lacks the address prefix.

DHW - Display Hardware Data

Platform	CPM D2 D2	$ \begin{array}{c cccc} 0 & & & & D20 \text{ ME} \\ 0 \text{ Base} & & D20 \text{ Base} \end{array} & \begin{array}{c} D20/200 & & & D20/200 \text{ ME} \\ CCU \text{ Base} \end{array} & \begin{array}{c} D20/200 \text{ ME} \\ CCU \text{ Base} \end{array} & \begin{array}{c} D25 \end{array} \end{array} $
Description	 The provided inform size and base ac DSP and XCOM state of the auxi EPLD and PCB 	dress of all memory regions <i>M</i> type iliary output and sysfail signal, and <i>b</i> revision numbers.
Syntax	-	syntax information for this command
	Command Format	dhw
	Variables	None
	Parameters	None
	Example	Type dhw and press ENTER D25A>dhw Physical RAM base address 0x0800000 Size: 6144K Bytes NWRAM region base address 0x0802000 Size: 1024K Bytes SRAM region base address 0x0200000 Size: 1024K Bytes FLASH base address 0x000000 Size: 2048 Bytes CPU base address 0x000000 Size: 1024K Bytes PLASH base address 0x000000 Size: 1024K Bytes CPU base address 0x000000 Size: 12 Bytes DSP Dual-ported memory base address 0x000000 Size: 12 Bytes DOTROM base address 0x000000 Size: 12 Bytes DOTROM base address 0x000000 Size: 1024K Bytes DOTROM base address 0x000000 Size: 1024K Bytes DSP Program memory base address 0x000000 Size: 1024K Bytes DSP Program memory base address 0x000000 Size: 1024K Bytes DSP Program memory base address 0x000000 Size: 512K Bytes DSP Fype 0x000000 Size: 1024K Bytes DSP Fype 0x000000 Size: 1024K Bytes DSP Fype 0x000000 Size: 512K Bytes DSP Fype 0x000000 Size: 1024K Bytes DSP Fype 0x000000 Size: 512K Bytes DSP Type 0x000000 Size: 00000 SSP Type
	Special Considerations	None

DIR - Directory

Platform		
		0 Base D20 Base CCU Base CCU Base
Description		to display a directory of the database tables residing in a specified base table information consists of:
	name - table i	name
	address - the ab	solute table memory address
	records - the nu	mber of valid records in the table
	record size - the size	ze, in bytes of each record
Syntax	Below is usage and	syntax information for this command
	Command Format	D25: $dir [/(n p)]$
		CCU / CCUME: dir [/(1 g e)]
	Variables	/l = local NVRAM database tables (default)
		/g = global NVRAM database tables
		/e = EPROM/Flash default configuration database tables
		/n = D25 NVRAM
		/p = D25 Flash
	Parameters	None
	Example	Type <i>dir /n</i> and press ENTER.
		$\frac{1}{1} \frac{1}{1} \frac{1}$
		At the end of every full screen, the monitor prompts "More", and will continue when any key is pressed.

Continued on next page

DIR - Directory, Continued

Syntax (continued)

Special Considerations	Global database tables only exist if a multi-node CCU is present.
	EPROM database tables form the default configuration for the CCU. They are optional and may not have been included in the CCU.
	If any type of database is unavailable, the DIR command will return an error message.

DL - Download

Platform	CPM D20 D20 H	$\begin{array}{c ccccc} Base \end{array} & \fbox{D20 ME} \\ \hline \ D20 Base \end{array} & \raise D20/200 ME \\ \hline \ CCU Base \end{array} & \raise \end{array} & \raise D20/200 ME \\ \hline \ CCU Base \end{array} & \raise D25 \\ \hline \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$
Description	D25 and CCUME app Note: When down when execu or the D20M respectively	download data (typically configuration files (all platforms) or blication (FLASH) code). loading application code files, this command must be used <i>only</i> ting from the BootROM. This will be indicated by the $D25A$ >, <i>IEA</i> > prompts for the D25 or D20ME-based systems, S1, S2 and S3 data records, and S7, S8 and S9 end records, and
	optional S0 comment types of records.	records in the downloaded file. The monitor rejects all other
	records (S1, S2 or S3)	erifies the checksum within the record, the contents of data are stored in memory. When it receives an S7, S8 or S9 end DAD command returns control to the Monitor's command line.
Syntax	Below is usage and sy	ntax information for this command
	Command Format	D25 / CCUME: dl [/o offset] CPM / D20 / CCU: dl
	Variables	offset = the offset at which to download
	Parameters	/o = specifies that an offset follows
	Example	Type dl and press ENTER. <u>Results:</u> This prepares the monitor to receive Motorola S- records over the serial port. The monitor does not echo any further until it encounters an end record (the prompt returns at this point) or a format or record checksum error (this returns an error message before returning the prompt).
	Special Considerations	Each S-record, terminated by a carriage return or line feed, cannot exceed 80 decimal bytes in length.
		Application code download works ONLY when:
		• The BootROM code is being executed AND
		• The FLASH region has been erased.



Executing this command modifies the memory of the system, and can cause operational disruption.

Use caution before proceeding.

DM - Debug Mode

Platform	$\mathbf{P}^{\text{CPM}} \mathbf{P}^{\text{D20}}_{\text{D20}}$	Base \square D20 ME D20/200 D20 Base \square D20/200 D20/200 ME D25 CCU Base \square D25
Description	 For the 68020, (I instruction cache For the 68332, (C 	enable or disable product-specific debugging modes. D20M) and 68EC030 (D20 ME) it disables the on-chip CPM) it enables show cycles. of these debug mode instructions allow external bus monitoring.
Syntax	Below is usage and s	yntax information for this command
	Command Format	dm /(d e)
	Variables	/d = disable debug mode (Enable cache or disable show cycles)
		/e = enable debug mode (disable cache or enable show cycles)
	Parameters	None.
	Example	Type dm /e and press enter.
		<u>Results:</u> This command disables the 68020 or 68EC030 on- chip instruction cache or, enables show cycles for the 68332.
		The system returns the prompt upon completion of this instruction.
	Special Considerations	Enabling the Debug Mode degrades the performance of the system and may cause certain CPU intensive commands to activate the watchdog and reset the system.

DSTAT - Decompression Status

Platform	CPM D20 D20 E	$B_{\text{ase}} \square D_{\text{D20 Base}}^{\text{D20 ME}} \square D_{\text{CCU Base}}^{\text{D20/200 ME}} \square D_{\text{CCU Base}}^{\text{D20/200 ME}} \square D_{\text{CCU Base}}^{\text{D25}}$
Description	Use this command to	view status of file copy command progress and success.
Syntax	Below is usage and sy	ntax information for this command
	Command Format	dstat [l m]
	Variables	1 = leave immediately (default)
		m = maintain connection until process complete, showing progress while connected.
	Parameters	None
	Example	Not required
	Special Considerations	None

E - Edit Memory

Platform	CPM D20 D20 ME D20/200 ME D20/200 ME D25
	D20 Base D20 Base CCU Base CCU Base
Description	Use this command to display and modify memory locations. The command does not verify memory contents after they are stored. After entering the command, it prompts you with the current contents of a memory location.
	The different display and edit formats supported are:
	• bytes – hexadecimal format
	• words – hexadecimal format
	• floating-point numbers – hexadecimal format
	• scientific format – scientific format
	• double-precision numbers – scientific format
	When the contents of the memory location appear, type:
	 a new value to store at the location
	 a hyphen (-) to back up one location
	 a plus sign (+) or the ENTER key to move forward one location (CCU / D25 only)
	 a period (.) to exit this function
	Scientific values must subscribe to the following format:
	[±] mantissa [e [±] exponent]
	The mantissa can contain a decimal point. This command differentiates between a
	negative number and a hyphen.
Syntax	Below is usage and syntax information for this command
v	
	Command FormatCPM / D20: $e [/(b w 1 f d)]$ address
	CCU / CCUME / D25: e [/(b w l f d)] [/x] address
	Variables /b = bytes (octets), the default mode
	/w = words
	$/1 = \log words$
	/f = floating-point numbers
	/d = double-precision numbers
	/x = do not display existing contents of memory location being edited

Continued on next page

E - Edit Memory, Continued

Syntax (continued)

Parameters	address = address to edit in hexadecimal notation
Example	Type <i>e</i> / <i>l</i> 200000 and press ENTER.
	This indicates that you are editing RAM memory, starting at address 200000 hexadecimal in long word format.
	Results: The system continues to display the current address location and data at that location in hexadecimal format, until you use a period (.) to return the monitor prompt.
Special Considerations	• An attempt to display non-existent memory or modify EPROM memory results in a bus error.
	• You may modify systems with FLASH EPROM such as the D25 and CCUME using this command.

ECHO - Echo Toggle

Description Use this command to turn command line echoing on and off. It only affects the 68K Monitor's echoing of user-entered keystrokes, and not the results of any commands. Syntax Below is usage and syntax information for this command Command Format echo [(on off)]
Command Format echo [(on off)]
Variables None
Parameters on = turns command line echoing on
off = turns command line echoing off.
Example Type <i>echo off</i> and press ENTER.
<u>Results:</u> The monitor no longer displays your keystrokes as you type.
Special ConsiderationsNone

EL - Error Log

Platform	CPM D2 D2	$ \begin{array}{c} 0 \\ 0 \\ Base \end{array} \textcircled{D20 ME} \\ D20 \\ Base \end{array} \textcircled{D20/200} \\ CCU \\ Base \end{array} \textcircled{D20/200 ME} \\ CCU \\ Base \end{array} \textcircled{D20/200 ME} \\ CCU \\ Base \end{array} \textcircled{D25} $	
Description	Use this command to display and delete system error log entries stored in NVRAM for a single or multi-processor system. The display command also presents the current system state, and any significant low-level system errors which occur.		
		deletes system error log entries from memory, and clears the system is in a disabled state.	
Syntax	Below is usage and	syntax information for this command	
	Command Format	CPM / D20 el / (p r)	
		D20ME / CCU / D25 el / (p r f)	
	Variables	/p = print the error log entries	
		/r = reset (delete) the error log entries	
		/f = fix an error log that contains an infinite loop	
	Parameters	None	
	Example	Type el /p and press ENTER. D25A>el /p D25 Notem Service NO D25 Application Service NO D25 Network Init NO D25 Network Init NO D25 Network Failed? NO D25A>_	
		The system returns the prompt when it completes this instruction	
	Special Considerations	None	

ERASE - Flash Erase

Platform	CPM D20	$ \begin{array}{c} D \\ D $		
Description	will be inc	and is available only when executing from the BootROM. This licated by the $D25A$, or the $D20MEA$ prompts for the D25 or ased systems, respectively.		
		o perform an erase of the Flash memory region, resetting all FF in preparation for application data download.		
Syntax	Below is usage and	syntax information for this command		
	Command Format	D25: erase [/d /y]		
		D20 ME / CCUME: erase [/y]		
	Variables	None		
	Parameters	/d = erase DSP Flash		
		/y = disable the verification prompts		
	Example	Type <i>erase</i> and press ENTER.		
		<u>Results:</u> If you confirm the erase prompt, the command erases the Flash EPROM.		
	Special Considerations	The command prompt will return if Flash is already clear when the erase command is invoked. Otherwise, the command prompts the user to confirm the Flash erase.		
		If you enter any response other than "y", the command aborts the erase.		



Executing this command modifies RTU memory and will cause operational disruption (specifically by destroying all Flash application code).

Do not use this command unless you are prepared to perform a code download procedure.

Use caution before proceeding.

ETH - Ethernet Address

CPM D20	$ \begin{array}{c} D \\ D $		
Use this command to change the Ethernet address of a D25's hardware interfaces.			
Below is usage and	syntax information for this command		
Command Format	eth /(d u) [b1 b2 b3 b4 b5 b6]		
Variables/d=display address			
	/u = update address		
Parameters	[b1 b2 b3 b4 b5 b6] = 6 byte Ethernet address		
Example Nor required			
Special	Do not use unless qualified.		
Considerations	Address change is permanent, and will stay in D25 XCOM hardware even if moved to another D25.		
	Use this command t Below is usage and Command Format Variables Parameters Example		

Platform	CPM D20	$ \begin{array}{ccccccc} 0 & & & & & & \\ 0 & & & & & \\ 0 & & & & \\ \end{array} \begin{array}{ccccccccccccccccccccccccccccccccccc$		
Description		o perform a limited clean up of the 68K Monitor , and return to such as WESMAINT) if it has not been suspended.		
Syntax	Below is usage and	syntax information for this command		
	Command Format	exit		
	Variables	None		
	Parameters	None		
	Example	Type <i>exit</i> and press ENTER.		
		<u>Results:</u> The monitor returns control to the calling routine.		
	Special Considerations	The task that started the <i>68K Monitor</i> must still exist and be running (i.e. not suspended).		
		This command automatically clears all active breakpoints but does not perform any other clean-up operations. This means that if you enable debug mode, if something has suspended processes, or any other system alterations made, they will remain in effect even after exiting the monitor.		

EXIT - Exit

F - Fill Memory

Platform	CPM D2 D2	$ \begin{array}{cccccc} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\$	
Description	 Use this command to repeatedly write a value to a specified region of memory. The command requires three numerical arguments in hexadecimal format: first is the starting address of the region to fill second is the ending address of the region third is the value to write to the memory region The fill value may be a byte (octet), a word, or a long word, depending on the mode selected by the switch. 		
Syntax	Below is usage and	syntax information for this command	
	Command Format	f [/(b w l)] beg_addr end_addr value	
	Variables	/b = bytes (octets), the default mode	
		/w = words	
		/l = long words	
	Parameters	beg_addr = start address of region in hexadecimal	
		end_addr = address to fill up to in hexadecimal	
		value = value to put in region in hexadecimal	
	Example	Type <i>f</i> /w 200000 200400 F034 and press ENTER.	
		Results:This fills the RAM memory from hexadecimal address 200000 to 200400 with words of F034 hexadecimal.The system displays the prompt when it completes this instruction.	
	Special	An attempt to fill EPROM memory results in a bus error.	
	Special Considerations	 You can modify systems with FLASH EPROM such as the D25 and CCUME using this command. 	

Platform D20 D20 ME D20/200 D20/200 ME D25 CPM \square \checkmark \checkmark \mathbf{N} \mathbf{N} \mathbf{N} D20 Base CCU Base D20 Base CCU Base Description Use this command to search available Database Manager resources to obtain the address and number of records in a database table within the database management system. **Syntax** Below is usage and syntax information for this command **Command Format** ft table name Variables None **Parameters** table name = name of the database table to locate (not case-sensitive). Type *ft p097cpro* and press ENTER. Example to locate the P097CPRO table in the database. D25A>ft p097cpro Table has 1 records starting at 82E928 D25A>_ Results: The monitor displays the hexadecimal format address and decimal format number of records in the specified table. It displays zeros for the address and number of records if it does not find the table. Special This command may not function if NVRAM is corrupted. This Considerations is because the NVRAM header inside the D25 contains the location of the root table of the Database Manager and all of the table identification blocks.

FT - Find Table

HE or HELP - Help

Platform	CPM D2 D2	$ \begin{array}{cccccc} 0 & & & & & \\ 0 & \text{Base} & & & \\ \end{array} \begin{array}{cccccccccccccccccccccccccccccccccccc$	
Description		o display a list of all available monitor commands on the screen, usage for a given specific command.	
Syntax	Below is usage and syntax information for this command		
	Command Format	CCU / CCUME / D25he or help [command]CPM / D20help [command]	
	Variables	None	
	Parameters	command = name of the specific command you wish to obtain information about.	
	Example	Type help and press ENTER. ^{D25S>help} To see an explanation of a command type: HELP command_name i.e. help help Available commands are: BOOT Warm Boot	
	Special Considerations	None	

HT - HDLC Test

Platform	CPM D2 D2	$ \frac{0}{0 \text{ Base}} $	D20 ME D20 Base	D20/200 CCU Base	D20/200 ME CCU Base	D25
Description	Use this command t communication link		specific app	blication messag	es over the HDLC	
		effectively		0 7	and, you can not u col used by the D.2	
Syntax	Below is usage and	syntax info	ormation for	this command		
	Command Format	$ht/(c \mid m$	r s w)			
	Variables	/c	= configu	ire the link parai	neters	
		/m	= define	the application r	nessage	
		/r	= read (m	nonitor) the link		

=

=

/s

/w

None

is active.

None required

Parameters

Considerations

Example Special display configuration status

send an application message

This command is not available if the D.20 (B003) application

This command is not available on the CPM.

IMG - Display Image Information

Platform	CPM D20 D20 I	$\square \square $	
Description	Use this command to display information on the BootROM, FLASH, and NVRAM configuration images.		
	The information cons	ists of:	
	For the BootROM and	d FLASH images, a description string and a part number;	
	For the NVRAM cont	figuration, the static CRC and configuration version.	
		s information is not available, the monitor will display a licating this in place of the expected information.	
	Because the IMG command only displays information entered into the MODULE.MAK file used in the SDS system, any omissions or mistakes i the MAK file will be reflected in the output of this command.		
Syntax	Below is usage and syntax information for this command		
	Command Format	img	
	Variables	None	
	Parameters	None	
	Example	Type <i>img</i> and press ENTER.	
		<u>Results:</u> The monitor displays information on the FLASH, BootROM, and configuration images currently active in the system.	
	Special Considerations	None	

JTF - Jump To Flash

Platform	CPM D2 D2	$\begin{array}{c} 0 \\ 0 \\ Base \end{array} \square \begin{array}{c} D20 \\ D20 \\ D20 \\ Base \end{array} \square \begin{array}{c} D20/200 \\ CCU \\ Base \end{array} \square \begin{array}{c} D20/200 \\ D20 \\ CCU \\ Base \end{array} \square \begin{array}{c} D20/200 \\ D20 \\ CCU \\ Base \end{array} \square \begin{array}{c} D20/200 \\ D20 \\ CCU \\ Base \end{array} \square \begin{array}{c} D20/200 \\ D20 \\ D$	
Description		o place the D25 in Active Mode. accution out of the BootROM region, and it activates the FLASH	
Syntax	Below is usage and syntax information for this command		
	Command Format	jtf	
	Variables	None	
	Parameters	None	
	Example	Type jtf and press ENTER. Type yes to confirm. D25S>jtf Jump to the FLASH Operating System? (yes/no): yes Jumping to FLASH Operating System? Activating FLASH Application code: Starting Application Reset Code: Initializing global variables Activating FLASH-based Operating System D25 FLASH ROOT Application: Spawning Watchdog - pass Spawning Diags - pass ACTIVE - Spawning Process(es): PID Name GP PR Stack Arg_List Proc_Add Sp_Err Ac_Err Spawned 925B26 B050 0 32 1000200 0 200974 0 0 YES 925B26 B050 0 32 1000200 0 200974 0 0 YES 925B26 B050 10 F7 300100 0 211EDE 0 0 YES 925D26 WIII 0 33 2000300 0 2212E0 0 0 YES 925D26 WIII 0 33 2000300 0 2312EA 0 0 YES 925D26 B051 0 F7 5000100 0 2372AA 0 0 YES 925D26 B050 0 D FA 1000400 0 2372AA 0 0 YES 925D26 B000 0 D FA 1000400 0 237626 0 0 YES 925D26 B000 0 D FA 1000400 0 237626 0 0 YES 925D26 B000 0 D FA 1000400 0 237626 0 0 YES 925D26 B000 0 D FA 1000400 0 237626 0 0 YES 925D25 D070 0 F0 1000200 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 D100 0 D FA 1000400 0 237626 0 0 YES 925D25 YES D100 0 D FA 1000400 0 237626 0 0 YES 925D25 YES D100 0 D FA 1000400 0 237626 0 0 YES 925D25 YES D100 0 D FA 1000400 0 237626 0 0 YES 925D25 YES D100 0 D FA 1000400 0 237626 0 0 YES 925D25 YES D100 0 D FA 1000400 0 237626 0 0 YES 925D25 YES D100 0 D FA 1000400 0 237626 0 0 YES 925D25 YES D100 0 D FA 1000400 0 YES 925D25 YES D100 0 D FA 1000400 0 YES 925D25 YES D100 0 D FA 1000400 0 YES 925D25 YES D100 0 D FA 1000500 0 YE	
	Special Considerations	The system must be operating out of BootROM to use this command. The system halts and deletes all applications currently executing on the RTU when activating the FLASH operating system.	



This command causes the D25 to shift into *active mode* immediately, without performing any checks on FLASH.

Be sure that your FLASH region contains valid application data before invoking this command.

D25

Platform D20 D20 ME D20/200 D20/200 ME CPM \checkmark $\mathbf{\nabla}$ \checkmark \mathbf{N} ∇ \mathbf{V} D20 Base D20 Base CCU Base CCU Base Description Use this command to force a message to the beginning of the message queue at one or more exchanges. Syntax Below is usage and syntax information for this command **Command Format** CPM / D20 / D25: jx (xid | name) m2 m3 m4 m5 CCU / CCUME: jx (xid | gxid | name) m2 m3 m4 m5 [/g] Variables /g = Allows the message to be jammed into a queue in a different node **Parameters** pSOS exchange ID (in hexadecimal); send xid = message to a specific exchange. gxid global exchange ID (in hexadecimal); send = message to a specific exchange. name = case-sensitive exchange name. The command supports the new exchange naming convention. If you enter an entire name, the monitor sends the message to that exchange. If you enter the first few characters, the command attempts pattern matching. It sends the message to one or more exchanges depending on the number of matches. m2 - m5 =first through fourth long words in the body of the message, in hexadecimal. Example Type jx 304540 1 2 3 4 and press ENTER. This sends a message to an exchange identified as 304540. The command sets the first two reserved messages to 0. Results: Unless it encounters an error, the system displays the prompt. In the case of an error, it displays an error message before the prompt. Special You must only use this command in a testing or debugging Considerations context. If you send an indiscriminate message to an exchange,

you cannot predict the results.

Platform		$\begin{array}{c} 0 \\ 0 \\ 0 \\ \text{Base} \end{array} \boxed{\begin{array}{c} \text{D20 ME} \\ \text{D20 Base} \end{array}} \boxed{\begin{array}{c} \text{D20/200} \\ \text{CCU Base} \end{array}} \boxed{\begin{array}{c} \text{D20/200 ME} \\ \text{CCU Base} \end{array}} \boxed{\begin{array}{c} \text{D25} \\ \text{D20 Base} \end{array}}$			
Description	D200 only. Use this command t	o view the Kernel Interface Metrics.			
Syntax	Below is usage and syntax information for this command				
	Command Format kim [/r] (node_number 0)				
	Variables $/r$ = reset				
	node_number = processor number of D200 0 = all processors				
	Example Type kim 3 and press ENTER				
		<u>Results:</u> Displays the metrics of node 3 (3^{rd} processor)			
	Special Considerations	Used during debug process only. Requires special code to use			

KIM - KI Metrics

M - Move Memory

Platform	CPM D2 D2	$ \begin{array}{cccccc} 0 & & & & & & & \\ 0 & Base & & & & & \\ \end{array} \begin{array}{cccccccccccccccccccccccccccccccccccc$			
Description	Use this command to copy memory from one memory region to a writeable memory region. It requires three hexadecimal quantities, which define the: • source address • destination address, and • number of bytes to transfer				
Syntax	Below is usage and	syntax information for this command			
	Command Format	m from_addr to_addr num_bytes			
	Variables	None			
	Parameters	from_addr = start address of the source region in hexadecimal			
		to_addr = start address of the destination in hexadecimal			
		num_bytes = size in bytes (octets), hexadecimal, of the region to move			
	Example	Type <i>m 200000 200400 200</i> and press ENTER.			
		Results:This copies the RAM memory region 200000 up to 200200 to the region 200400 up to 200600.The system displays the prompt when it completes this instruction.			
	Special Considerations	An attempt to move to EPROM or non-existent memory will result in a bus error.			
		You can modify systems with FLASH EPROM such as the D25 and CCUME using this command.			

PB - Print Breakpoint

Platform	CPM D2 D2	$\begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} $		
Description	Use this command t breakpoints in the s	o display breakpoint information about any or all-active ystem.		
	While the system suspends a process at a breakpoint, this instruction causes the display of the suspended process ID and the register values when it encounters the breakpoint. These values differ from those printed with the query process command, as the latter prints the values at the time of the last process swap.			
Syntax	Below is usage and	syntax information for this command		
	Command Format	pb [break_pt#]		
	Variables	None		
	Parametersbreak_pt#= breakpoint number as returned with the defined breakpoint command.			
	Example	Type <i>pb</i> and press ENTER.		
		<u>Results:</u> If the system encounters a breakpoint, it responds with a list of all active breakpoints in the system and, the process ID, loop count, and register values, in hexadecimal.		
		It then displays the prompt without affecting the state of any breakpoint.		
	Special Considerations	None		
PR - Profile

Platform	CPM CPM		0 0 Base	\checkmark	D20 ME D20 Base	V	D20/200 CCU Base	\checkmark	D20/200 ME CCU Base	D 25
Description	 Use this command to display run-time statistics of all processes in the system, including: the number of times the process was swapped in the number of system real-time clock ticks occurring during its run periods the average number of ticks (in tenths of a tick) per run (average) the CPU usage (in 10^{ths} of percent) of the process the maximum period between watchdog process operations. Note: Each clock tick is one millisecond.									
Syntax	Below is us	age and syntax information for this command								
	Command	Format	$\mathbf{pr} / (\mathbf{p} \mathbf{r})$							
			CCU /	CCU	JME / D2	25	pr / (p :	r t)		
	Variables		/p	=	print th	ne pro	cess profile	e		
			/r	=	reset p	rocess	s profile co	unts		
			/t	=	print th usage			e in th	e sequence c	of CPU
	Parameters	5	None							
	Example		Type <i>pr /r</i> and press ENTER.							
			Results:The command resets the counts associated with process profiling and watchdog run period.The system displays any specified data and the returns the prompt							

PR - Profile, Continued

Syntax (continued)

Special	Important points to note:
Considerations	• Data format of the output run count and run ticks are decimal integral values.
	 Ticks per run are tenths of milliseconds and CPU use are tenths of a percent decimal.
	 The system represents figures in decimal notation.
	• This profiler does not account for interrupt service CPU usage.
	• Roll-over of the profiler's counts occurs after some time more than 14 days.
	 The exact roll-over time depends on the running applications, and may vary greatly between sites and remotes.

PRG - Program Flash

$\square \ \ \ \square \$) Base			/200 ME J Base	D25	
Use this command to program a FLASH memory.						
Below is usage and syntax information for this command						
Command Format	prg [/(b v	w []	address data			
Variables	/b	=	ytes (octets), the default mode			
	/w	=	vords			
	/1	=	ong words			
Parameters	address	=	ddress at which to store the data	, in hexad	lecimal	
	data	=	he data to store			
Example Not Required						
Special Considerations		-	-	ntents of	Flash	
	Use this command to Below is usage and a Command Format Variables Parameters Example Special	Use this command to program Below is usage and syntax info Command Format prg [/(b * Variables /b /w /1 Parameters address data Example Not Requ Special Use with	Use this command to program a FLABelow is usage and syntax informationCommand Format $prg [/(b w 1)]$ Variables $/b = b$ $/w = w$ $/1 = 1c$ Parametersaddress = adata = thExampleNot RequiredSpecialUse with great	Use this command to program a FLASH memory.Below is usage and syntax information for this commandCommand Format $prg [/(b w 1)]$ address dataVariables $/b$ =bytes (octets), the default mode $/w$ =words $/1$ =long wordsParametersaddress=address at which to store the dataExampleNot RequiredSpecialUse with great care. Command will change compared	Use this command to program a FLASH memory.Below is usage and syntax information for this commandCommand Format $prg [/(b w 1)]$ address dataVariables $/b$ =bytes (octets), the default mode $/w$ =words $/1$ =long wordsParametersaddress=address at which to store the data, in hexaddata=the data to storeExampleNot RequiredSpecialUse with great care. Command will change contents of D	

QC - Query Configuration Storage Parameters

Platform		$ \begin{array}{cccccc} 0 & & & & & D20 \text{ ME} \\ 0 \text{ Base} & & & D20/200 \\ & & & D20 \text{ Base} \end{array} \xrightarrow[]{} D20/200 \text{ ME} \\ & & & CCU \text{ Base} \end{array} \xrightarrow[]{} D20/200 \text{ ME} \\ & & & CCU \text{ Base} \end{array} \xrightarrow[]{} D25 $					
Description	 Use this command to display the contents of the configuration storage block, providing information such as: how many configurations are stored in the system how much memory is allocated to configuration storage, and the creation time and date of the stored configurations. 						
Note 🌌	The number used to identify each file in this display is the file index. The system uses this number to identify the file affected by the clear configuration file, change configuration file attributes, and select active configuration commands.						
Syntax	Below is usage and syntax information for this command						
	Command Format qc						
	Variables None						
	Parameters	Parameters None					
	Example	Type qc and press ENTER. <u>Results:</u> The monitor displays the information about existing configuration storage.					
	Special Considerations	None					

QP - Query Process

Platform	CPM D20		D20 ME D20 Base	D20/200 CCU Base	D20/200 ME CCU Base	D 25			
Description	general status of general status of	is command to display the: neral status of all currently active processes neral status of specific processes, or tailed information about one currently active process.							
Syntax	Below is usage and	syntax inforn	nation for this	command					
	Command Format	CPM / D20 CCU / CCU		qp [(pid qp [(pid	name)] gpid name)]				
	Variables	None							
	Parameters	(none) =	display gene processes.	eral status ir	formation for all				
		pid =			xadecimal); displate a specific process				
		gpid =	global pSOS process ID (in hexadecimal); display detailed information for a specific process.						
		name = case-sensitive process name. Supports the new process naming convention. To display an entire name, enter detailed information for that process If you enter the first few characters, the command attempts pattern matching. The monitor displays general or detailed information depending on the number of matches.							
	Example	Type <i>qp</i> and press ENTER.							
		Name 0WAa 0015-R-00 0049-D-00 0049-D-00 0049-D-00 0049-E-00 0049-E-00 0049-P-00 0049-W-00 0049-W-00 0049-W-00 0049-W-00 0049-W-00 0049-W-00 0049-W-01 0054-R-01 0054-R-01 0054-R-01 0054-R-02							
			2 1	2 1	s information about eturns to the prom				

QP - Query Process, Continued

Syntax (continued)

process name process ID proof ID priority urrent run state response to QP ecceived signals ime slice un ticks un count pwned memory a	commands that specify processes will include:						
process ID proup ID priority urrent run state response to QP eccived signals ime slice un ticks un count owned memory a	commands that specify processes will include:						
proup ID priority urrent run state response to QP eceived signals ime slice un ticks un count owned memory a	commands that specify processes will include:						
priority urrent run state response to QP eceived signals ime slice un ticks un count would memory a	commands that specify processes will include:						
urrent run state response to QP eccived signals ime slice un ticks un count owned memory	commands that specify processes will include:						
response to QP eceived signals ime slice un ticks un count owned memory a	commands that specify processes will include:						
eceived signals ime slice un ticks un count owned memory	segments						
ime slice un ticks un count wned memory a	segments						
un ticks un count owned memory :	-						
un count	-						
wned memory	-						
Ţ	-						
egister values a	t the time of the last swap						
	• register values at the time of the last swap						
table lists the st	tates that the processes may be in at any time:						
In this state	the process						
Await	is spawned but not activated.						
Vwait	is waiting for a pSOS signal.						
Xwait	is waiting for a message from another process to arrive at an exchange.						
Paused	has sent a 'pause' request to processor.						
Suspended	has been spawned and activated, but is not running.						
	• This state may be a normal condition, or may indicate a fatal configuration or system error. Check the WESMAINT <i>Logger</i> to verify.						
	n this state Await Vwait Xwait Paused						

• the process summary of all local processes to the node, and all global processes in the system.

QR -	Query	RAM
------	-------	-----

Platform	CPM D2 D2	$ \begin{array}{c} 0 \\ 0 \\ Base \end{array} \textcircled{D20 ME} \\ D20 \\ Base \end{array} \textcircled{D20/200} \\ CCU \\ Base \end{array} \textcircled{D20/200 ME} \\ CCU \\ Base \end{array} \textcircled{D20/200 ME} \\ D20 \\ D20 \\ D20 \\ D25 \\$					
Description	NVRAM. The Command disp	-					
	 the memory block sizes whether they are used, and the total size of available free memory. The command also queries the global memory RAM if in a multi-processor sys 						
Syntax	Below is usage and syntax information for this command						
	Command Format	CPM / D20 / D25: $qr / (v n)$ CCU / CCUME: $qr / (v n gv gn)$					
	Variables	/v=volatile (static) RAM/n=non-volatile RAM (NVRAM)/gv=global volatile (static) RAM/gn=global non-volatile RAM (NVRAM)					
	Parameters	None					
	Example	Type qr /gn and press ENTER. <u>Results:</u> This displays the allocation and available free global NVRAM. The system displays the address and size of each block in hexadecimal, the total free memory, and number of free blocks in decimal notation before it returns to the prompt.					
	Special Considerations	Non-volatile memory cannot be queried if the NVRAM is corrupt					

QX - Query Exchange

Platform	CPM D20) Base		020 ME 020 Base	\checkmark	D20/200 CCU Base	V	D20/200 ME CCU Base	
Description	 Use this command to display information on system exchanges. If you request information on more than one exchange, then the output is in a list format. Each line contains an exchange name and ID, and the number of processes and messages queued. If you request information on all exchanges, the monitor derives and displays the number of free exchange control blocks. If you request information on a single exchange, then the monitor will display a more detailed description. The description includes the: exchange name queuing mechanism (FIFO or priority) access rights (group only or unlimited), and queue length (unlimited or decimal notation limit), followed by a list of: all queued messages. 								
Syntax	all queued messages. Below is usage and syntax information for this command								
	Command Format Variables	CPM / D CCU / C None				qx [(xid n qx [(xid g			
	Parameters	(none) xid gxid name	=	pSOS of detailed global display exchan	excha d info pSOS rs deta ge.	nge ID (in ormation fo S exchange ailed inform	hexac r a sp ID (in natior	for <i>all excha</i> lecimal); disp ecific exchar n hexadecima n for a specif e. It now sup	olays age. al); ic

If you enter an entire name, the monitor displays detailed information for that exchange.

the new exchange naming convention.

If you enter the first few characters, the command attempts pattern matching. The monitor displays general or detailed information, depending on the number of matches.

QX - Query Exchange, Continued

Syntax (continued)

Example	Type qx and press ENTER.
	<u>Results:</u> The system displays the name, exchange ID, and number of queued processes and messages for every exchange in the system.
Special Considerations	None

Platform Image: CPM Image: D20 D20 Base Image: D20
In the breakpoint.the breakpoint.It verifies the specified breakpoint, restarts the associated process, and then reinserts the breakpoint trap.SyntaxBelow is usage and syntax information for this command $\hline Command Format$ rb break_pt# [#reps]VariablesNoneParametersbreak_pt# = breakpoint number as returned with the define breakpoint command.#reps= number of times (in decimal) to repeat execution of the breakpoint address before stopping; default is zero.ExampleType <i>rb 1</i> and press ENTER. This resumes breakpoint number one (1) that stops again
the breakpoint trap. Syntax Below is usage and syntax information for this command Command Format rb break_pt# [#reps] Variables None Parameters break_pt# = breakpoint number as returned with the define breakpoint command. #reps = number of times (in decimal) to repeat execution of the breakpoint address before stopping; default is zero. Example Type rb 1 and press ENTER. This resumes breakpoint number one (1) that stops again
Command Formatrb break_pt# [#reps]VariablesNoneParametersbreak_pt# = breakpoint number as returned with the define breakpoint command.#reps= number of times (in decimal) to repeat execution of the breakpoint address before stopping; default is zero.ExampleType rb 1 and press ENTER. This resumes breakpoint number one (1) that stops again
Variables None Parameters break_pt# = breakpoint number as returned with the define breakpoint command. #reps = number of times (in decimal) to repeat execution of the breakpoint address before stopping; default is zero. Example Type rb 1 and press ENTER. This resumes breakpoint number one (1) that stops again
Parametersbreak_pt#= breakpoint number as returned with the define breakpoint command.#reps= number of times (in decimal) to repeat execution of the breakpoint address before stopping; default is zero.ExampleType rb 1 and press ENTER. This resumes breakpoint number one (1) that stops again
breakpoint command. #reps = number of times (in decimal) to repeat execution of the breakpoint address before stopping; default is zero. Example Type rb 1 and press ENTER. This resumes breakpoint number one (1) that stops again
execution of the breakpoint address before stopping; default is zero. Example Type <i>rb 1</i> and press ENTER. This resumes breakpoint number one (1) that stops again
This resumes breakpoint number one (1) that stops again
before the second execution of the instruction at the breakpoint address.
Results: The system responds with the prompt. Whenever it encounters a breakpoint, the system displays the breakpoint number, loop count, and register values.
If the loop count is greater than zero, it is decremented. Otherwise, the process is suspended.
Special ConsiderationsNone

RB - Resume Breakpoint

RP - Resume Process

Platform	CPM D2 D2	$ \begin{array}{c} 0 \\ 0 \\ Base \end{array} \boxed{D20 \text{ ME}} \\ D20 \\ D20 \\ Base \end{array} \boxed{D20/200} \\ CCU \\ Base \end{array} \boxed{D20/200 \text{ ME}} \\ CCU \\ Base \end{array} \boxed{D20/200 \text{ ME}} \\ \boxed{D20/200 \text{ ME}} \\ CCU \\ Base \end{array} \boxed{D20/200 \text{ ME}} \\ D20/$						
Description	Use this command t process.	to restart all processes, some processes, or a specific suspended						
	Use this command t process (SP) comma	nand to restart processes that have been suspended using the suspend command.						
Syntax	Below is usage and	syntax information for this command						
	Command Format	CPM / D20 / D25: rp [(pid name)]						
		CCU / CCUME: rp [(pid gpid name)]						
	Variables	None						
	Parameters	(none) = resume all processes.						
		pid = pSOS process ID (in hexadecimal); resume a specific process.						
		gpid = global pSOS process ID (in hexadecimal); resume a specific process						
		name = case-sensitive process name. The monitor supports the new process naming convention.						
		If you enter an entire name, the monitor resumes the specified process.						
		If you enter the first few characters, the command attempts pattern matching. The monitor will then resume all matching processes.						
	Example	Type <i>rp</i> and press ENTER.						
		This enables all suspended processes to resume execution.						
	<u>Results:</u> Unless it encounters an error, the system displays the prompt. If it encounters an error, the system displays an error message before it returns to the prompt.							
	Special Considerations	<i>Do not</i> use this command to start a D25 after an NVRAM download or after an error caused it to halt.						
		In these cases, you must reboot the D25 to ensure that all parameters and variables are re-initialized properly.						

RR - Report RAM Partitions

Platform		D = D = D = D = D = D = D = D = D = D =							
Description	Use this command t in the system.	o display information on the RAM divisions currently configured							
	• On a D25 platform, this command reports the base addresses of the RAM and NVRAM regions, and the size of the NVRAM region.								
		form, this command reports the base addresses of the global I NVRAM regions, and the size of the global NVRAM region.							
	In either case, the monitor reports total amount of free RAM.								
Syntax	Below is usage and syntax information for this command								
	Command Format rr								
	Variables	None							
	Parameters	None							
	Example	Type <i>rr</i> and press ENTER.							
		<u>Results:</u> The monitor displays the information about existing RAM configuration.							
	Special Considerations	None							

RT - RAM Test	RT	- RAI	ΜTe	est
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Platform	CPM D2	$\begin{array}{ccccccc} 20 & & \swarrow & D20 & \text{ME} \\ 20 & \text{Base} & & \swarrow & D20/200 \\ D20 & \text{Base} & & \swarrow & D20/200 & \text{ME} \\ CCU & \text{Base} & & \swarrow & D25 \\ CCU & \text{Base} & & \swarrow & D25 \end{array}$							
Description	Use this command memory.	o perform a non-destructive read-write test of specified RAM							
	 The test may be for the entire RAM or NVRAM regions, or for a specified range of values. You may also select to run the test for a set number of loops, or to loop infinitely. <u>Note:</u> If the input range is not on long word boundary, set the range ending address to the first lesser word boundary. 								
Syntax	Below is usage and	syntax information for this command							
	Command Format	CPM / D20: rt / (v n)							
		CCU / CCUME: rt / (v n gv gn) [beg_addr end_addr [(#loops i)]]							
		D25: rt / (v n s) [beg_addr end_addr [(#loops i)]]							
	Variables	/v = volatile (static) RAM							
		/n = non-volatile RAM (NVRAM)							
		/s = destructive sequential test							
		/gv = global volatile (static) RAM							
		/gn = global non-volatile RAM (NVRAM)							
	Parameters	beg_addr = first address of memory range (in hexadecimal)							
		end_addr = end address of memory range (in hexadecimal)							
		<pre>#loops = number of times to execute the finite loop for the specified memory (in decimal) before stopping</pre>							
		i = use infinite loop							
	Example	Type <i>rt /gn 510000 5100b0 25000</i> and press ENTER.							
		Results: This tests the integrity of the global non-volatile (static) RAM between the memory range of 510000 and 5100b0 repeatedly for 25,000 times.							
		The system simply returns the prompt when it successfully completes this instruction.							
		If the test fails, the system displays an error message before returning to the prompt.							

RT - RAM Test, Continued

Syntax (continued)

Special Considerations	If you enable the Debug Mode, the function can be CPU intensive, and could cause a system reset under these circumstances.
	You cannot use this function when the NVRAM is corrupt. Do not use the /s switch on a D25.
	Do not use the /s switch on a D25.

RTB - Return To BootROM

Platform		$ \begin{array}{c} D \\ D $						
Description		o place the device in System Service Mode. When you issue the m stops executing out of the FLASH region, and it activates the g system.						
	The primary use of to the RTU.	this mode is for the downloading of FLASH application software						
Syntax	Below is usage and syntax information for this command							
	Command Format	rtb						
	Variables	None						
	Parameters	None						
	ExampleAt the monitor prompt, type <i>rtb</i> and press ENTER.Results:The system returns to BootROM operation me							
	Special Considerations	The system halts and deletes all applications currently executing on the RTU when it activates the BootROM operating system.						

RTC - Test CCU RTC

Platform	CPM D20	$ \begin{array}{c} D \\ D $
Description	Use this command t	o test the RTC synchronization between nodes in a D200.
Syntax	Below is usage and	syntax information for this command
	Command Format	rtc [/r]
	Variables	/r = reset back to initial settings
	Parameters	None
	Example	At the monitor prompt, type <i>rtc</i> / <i>r</i> and press ENTER.
	Special Considerations	None

RX - Request Exchange

Platform	CPM D2 D2		$\square D20 \text{ ME} D20 \text{ Base} \square D20/200 \text{ CCU Base} \square D20/200 \text{ ME} D25 CCU Base} \square D25 CCU Base \square D25$							
Description	Use this command to retrieve a message from one or more exchanges. It returns the first message in each target message queue.									
Syntax	Below is usage and syntax information for this command									
	Command Format rx (xid name)									
	Variables	None								
	Parameters	xid	 pSOS exchange ID (in hexadecimal); make an attempt to retrieve a message from a single exchange. 							
		name	 case-sensitive exchange name. The monitor supports the new exchange naming convention. If you enter an entire name, the monitor retrieves the message from that exchange. 							
			If you enter the first few characters, the command attempts pattern matching. The monitor retrieves messages from one or more exchanges, depending on the number of matches.							
	Example	Type rx 3	304540 and press ENTER.							
		This requests a message from the exchange with an ID 304540.								
		<u>Results:</u>	The message is displayed as six long, hexadecimal words as:							
			A999 : 00000001 00000002 00000003 00000004							
			The system displays the specified message, then returns to the prompt unless it encounters an error. If this is the case, it displays an error message before it returns to the prompt.							
	Special Considerations	context.	st only use this command in a testing or debugging If you take a message from an exchange minately, you cannot predict the results.							

RZ - ZMODEM Download

Platform			D20 ME D20 Base		J/200 J Base		D20/200 ME CCU Base	D25		
Description	Use this command to download configuration and application data over the serial port into RAM or FLASH. The 68K Monitor accepts a transfer of ZMODEM binary data to the D25 initiated either by the D25 user or by the sending terminal.									
	When the transfer is complete, the DOWNLOAD command returns control to 68K Monitor's command line.									
	Application code download only works when:									
	• executing from									
	• the monitor has		•		4 5					
	While the command compressed data and			recognize	es the Z	LIB	format of the	,		
Syntax	Below is usage and	syntax inform	nation for	this com	mand					
	Command Format	rz [/(Vlevel	Mtimeou	ut Ctime	eout W	Wwind	dow)]			
	Variables	/Vlevel	verbose level, which determines the level of debug messages displayed (default is zero, any non-zero value will activate debug messages).					o, any		
		/Mtimeout		ive messa he defaul			to the user sp).	pecified		
		/Ctimeout		-characte is 500 m		out to	user specifie	ed value		
		/Wwindow		iver wind is 1400		to u	ser specified	value		
	Special Considerations	Before the st non-protecte				-	-	end all		
		assumes	that the I for the us	D25 initia	ated the	e dow	d line, the mended and a line, and a line that wi	llows 20		
		sending		initiated			assumes tha d and it will			
		The comman ZMODEM to using this co simply start input to the b	oinary pro ommand c sending Z	otocol to an conne	start a fact to the	file tra ne D2	ansfer. A ter 5 Monitor an	ıd		

RZ - ZMODEM Download, Continued

	Executing this command modifies the memory of the D25, and can cause operational disruption.
WARNING	Use caution before proceeding. Be sure that you really want to use this command and that you use it correctly.
Note 🕅	When using ZMODEM, all files sent to the 68K Monitor must have file names.
	The file name for a FLASH image must start with "PROM". The file name for a ZLIB compressed image must end with the extension ".ZLB".
	The name in these cases is case insensitive (i.e. "prom" and ".zlb" are acceptable as well). The monitor assumes that any other names are non-compressed NVRAM configuration data.
	Since there is no addressing inherent in ZMODEM data, you must change the location of NVRAM in any existing configuration before downloading if you want to change the NVRAM header address.

Platform D20 D20 ME D20/200 D20/200 ME D25 CPM $\mathbf{\nabla}$ \checkmark \checkmark \mathbf{N} \mathbf{N} D20 Base D20 Base CCU Base CCU Base Description Use this command to monitor communications on one of the defined serial ports (other than the assigned 68K Monitor port). It uses serial I/O system transmit and receive call-outs to intercept all communications on the channel. **Syntax** Below is usage and syntax information for this command **Command Format** sa port Variables None **Parameters** serial port to monitor (COM#) = port Example Type sa com7 and press ENTER. Results: This activates the serial analyzer monitor on communications port seven (SIO7). The monitor displays all communications on the specified channel until it receives CNTRL-C on the monitor channel. The display then returns to the prompt. Special This function cannot be used on the port assigned to 68K Considerations Monitor (COM0), the SPI port (SPI), or the SCC1 port (SCC1). This function is completely non-intrusive. It cannot affect the operation of the application that owns the monitored port. **Error Codes** If any of the following receiver errors are detected, these codes are displayed: OV over-run errors parity errors PA FR framing errors BR. detected breaks **Display Format** The monitor displays all data transmitted and received in hexadecimal format. Transmit data is displayed in inverse video; receive data is normal video mode. Continued on next page

SA - Serial Analyzer

SA - Serial Analyzer, Continued

Buffered Data The serial analyzer does not display data immediately. It buffers the data so that the serial analyzer remains non-intrusive. The buffer is large enough (1000 bytes) that overflow is unlikely. If the buffer does overflow, however, the indication provided is:

buffer overflow

The monitor discards incoming data as long as the buffer is in the overflow state. It does not destroy the current buffer contents.

SB - Step Breakpoint

Platform	CPM D20	$ \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} $							
Description	Use this command to single step a process that was suspended at a breakpoint. It also allows executing multiple program steps in a single command.								
Syntax	Below is usage and	syntax information for this command							
	Command Format	sb break_pt# [#instructions]							
	Variables	None							
	Parameters	break_pt# = breakpoint number as returned with the define breakpoint command.							
		<pre>#instructions = number of additional instructions to execute prior to stopping; default is zero.</pre>							
	Example	 Type <i>sb 2 1</i> and press ENTER. This allows the process defined by the breakpoint number of 2 to perform two program instructions. <u>Results:</u> The system responds with the prompt. Additionally, each time it completes a program step, the system displays the breakpoint number, instruction count, and register values. If the instruction count is greater than zero, it is decremented. Otherwise, the process is 							
	Special Considerations	suspended. None							

SC - Select Active Configuration

Platform			20 20 Base		D20 ME D20 Base	\checkmark	D20/200 CCU Base	\checkmark	D20/200 ME CCU Base		025
Description	Use this command to select one of the stored configurations as the active configuration.										
	The system is halted and the stored configuration is uncompressed (if necessary) written into NVRAM (local on the D25, global on a D200) as the new configurat									•	
	The selecte	d config	guration	file i	s marked	as the	active con	figura	ation.		
	<u>Note:</u> Upon completion, the Monitor leaves the system halted so that you can restart the system with the new configuration.										
Syntax	Below is us	age and	syntax	infor	mation fo	r this	command				
	Command	Format	sc (fil	e_nu	m file_n	ame)	BaseAddre	ess]			
	Variables		None	None							
	Parameter	s	file_n	um	com eacl inde	imand n a nui ex with it will	displays al merical ind h the comm	ll exis ex. T and t	torage param sting files, giv he monitor us o specify the ory and make	ving ses this file	
			file_n	ame	The	comm		elect	ation file to so the first mate		
			Base	Addre		e addı figura		h to v	write the new		
	Example		Туре	sc co	onfig.bin a	nd pre	ess ENTER.				
			<u>Resul</u>	''	config.bii	n" as t	he active co	onfigu	onfiguration uration and constitution visting config		
	Special Considerat	ions		gurati	ion to be c				some time fo ssary), and w		

SET - Set System Parameters

Platform		$D_{\text{D} \text{ Base}} \square D_{\text{D} 20 \text{ ME}} \square D_{\text{D} 20 \text{ Base}} \square D_{\text{CCU Base}} \square $						
Description	Note: This com	nand is for developers only.						
	Use this command to quickly modify options in code during run time.							
Syntax	Below is usage and syntax information for this command							
	Command Format	set [/h] <option> [(/d <parameters>)]</parameters></option>						
	Variables	/h = help						
		/d = ?						
	Parameters	option = depends on application						
		parameters = depends on application						
	ExampleNot requiredSpecial ConsiderationsVery dangerous to use, only for programmers.							
	<u>k</u>							

SI - Display System Information

Platform	CPM D2 D2	$ \begin{array}{c cccc} 0 & & & & & D20 \text{ ME} \\ 0 \text{ Base} & & D20 \text{ Base} \end{array} & & D20/200 & & & & D20/200 \text{ ME} \\ \hline & & & CCU \text{ Base} \end{array} & & & D25 \end{array} $	
Description	Use this command to display information on the hardware, software and current configuration of the device.		
Syntax	Below is usage and	syntax information for this command	
	Command Format	si	
	Variables	None	
	Parameters	None	
	Example	Type si and press ENTER. Physical RAM base address 0x0800000 Size: 6144K Bytes NVRAM region base address 0x0820000 Size: 1024K Bytes SRAM region base address 0x0800000 Size: 1024K Bytes FLASH base address 0x000000 Size: 1024K Bytes BYD bal-ported memory base address 0x000000 Size: 512K Bytes BOTROM base address 0x000000 Size: 512K Bytes BOTROM base address 0x000000 Size: 512K Bytes Dorted memory base address 0x1000000 Size: 512K Bytes DSP Program memory base address 0x2000000 Size: 512K Bytes DSP Program memory base address 0x2000000 Size: 512K Bytes DSP Type. 2 Current Bark:2 DSP OPLD Code Version 1.0 XCOM Type. 1 Ethernet Address (Secondary) 00:00:C3:FE:06:68 SYSFAIL signal state 0M Aux Output state 0F EVED Revision number: 1 More 1 More	
	Special Considerations	In earlier versions of the Monitor, this command was <i>dhw</i> .	

SP - Suspend Process

Platform	$\mathbf{P}^{\text{CPM}} \mathbf{P}^{\text{D20}}_{\text{D20 Base}} \mathbf{P}^{\text{D20 ME}}_{\text{D20 Base}} \mathbf{P}^{\text{D20/200}}_{\text{CCU Base}} \mathbf{P}^{\text{D20/200 ME}}_{\text{CCU Base}} \mathbf{P}^{\text$
Description	Use this command to stop all unprotected processes, some unprotected processes, or a specific unprotected process.
	Use this command to stop all processes before CPU-intensive operations, for example, an NVRAM download.
	Protected processes must remain running at all times. Protected processes include:
	MON monitor input process
	MOUT monitor output process
	WDOG watchdog process
	ROOT root process
	• IDLE pSOS idle process
	• LGIN boot login process (in some cases)
	 iSCS processes, including B100 and file managers.
	Below is usage and syntax information for this command Command Format CPM / D20 / D25: sp [(pid name)]
	CCU / CCUME: sp [(pid gpid name)]
	Variables None
	Parameters(none)=suspend all unprotected processes.
	pid = pSOS process ID (in hexadecimal); suspend a specific process.
	gpid = global pSOS process ID (in hexadecimal); suspend a specific process.
	name = case-sensitive process name. The monitor supports the new process naming convention.
	If you enter an entire name, a specific process is suspended. If you enter the first few characters, the command attempts pattern matching. All matching processes are suspended.

SP - Suspend Process, Continued

Syntax (continued)

Example	Type <i>sp</i> and press ENTER.	
	Results:This suspends all unprotected processes. Unless it encounters an error, the system displays the prompt. If it encounters an error, it displays an error message before it returns to the prompt.	
Special Considerations	This function stops the execution of tasks within the remote; you must not use it when the remote is active.	
	<u>Note:</u> The safe way to restore normal operation after using this command is to reboot.	

ST - Serial Test

Platform	CPM D20	$ \begin{array}{cccccc} D & & & & & & \\ \hline D & & & & & \\ \hline D & & \\ \hline D & &$	
Description Syntax	 Use this command to start one of these two serial port test procedures: an automatic loop-back test of the defined serial port transmits and receives a series of characters of different formats. manually forcing the mark or space line states from the RS-232 drivers allows you to monitor and adjust modem levels or frequencies. Below is usage and syntax information for this command 		
	Command Format	CPM / D20: st /(f l) port CCU / CCUME / D25: st /(f l) port [baud]	
	Variables	/f = force mark or space states /l = automatic loop-back test	
	Parameters	port = serial port to test (COM#) baud = data rate in bps (decimal)	
	Example	Type st /l com7 9600 and press ENTER.Results:This forces the RS-232 transmitter driver for communications port seven (7) to perform the loop- back test at 9600 bps.The system displays the current state of the test. Cancel the force test manually with CTRL-C.The loop-back test terminates either on an error or on completion of the test. The monitor displays the prompt after stopping either test.	
	Special Considerations	 These tests temporarily assume control of the specified communications port, and disrupt any current activity. They may also, depending on the application, affect subsequent operation. To ensure that you avoid this, you must reboot the system when you complete all testing. 	

ST - Serial Test, Continued

Loop Test Adapter	The automatic loop-back test requires this DB-9 pin loop-back connector:		
	DCD1RXD2TXD3RTS7CTS8		
Selectable Data Rates	The command used in CCU-based and D25 products allows you to select the data rate for the loopback test.		
	Supported data rates in bps are:		
	50	110	
	134	200	
	300	600	
	1050	1200	
	2400	4800	
	7200	9600	
	38400		



The command has failed when used for stress testing. *Do not* use the serial test for that purpose!

You must only use it to verify the device driver for the communication port.

SX - Send Exchange

Platform	CPM CPM D2		$\begin{array}{c} 20 \text{ ME} \\ 20 \text{ Base} \end{array} \boxed{D20/200} \\ \text{CCU Base} \end{array} \boxed{D20/200 \text{ ME}} \\ \text{CCU Base} \end{array} \boxed{D25}$
Description	Use this command t	o queue a mes	sage at one or more exchanges.
Syntax	Below is usage and syntax information for this command		
	Command Format	CPM / D20 / CCU / CCUI	
	Variables	/g =	Allows the message to be sent to a queue in a different node
	Parameters	xid =	pSOS exchange ID (in hexadecimal); send message to a specific exchange.
		gxid =	global pSOS exchange ID (in hexadecimal); send message to a specific exchange.
		name =	case-sensitive exchange name. The command supports the new exchange naming convention.
			If you enter an entire name, the system sends the message to that exchange.
			If you enter the first few characters, the command attempts pattern matching. The system sends the message to one or more exchanges, depending on the number of matches.
		m2 - m5 =	first through fourth long words in the body of the message, in hexadecimal.
	Example	Type <i>sx 304</i> .	540 1 2 3 4 and press ENTER.
			message identified as 304540. The command sets reserved messages to 0.
		an	e system displays the prompt unless it encounters error. In this case, it displays an error message fore displaying the prompt.
	Special Considerations	context. If y	ly use this command in a testing or debugging ou send a message to an exchange tely, you cannot predict the results.

SYSC - System

Platform	CPM D20	$ \begin{array}{c} D \\ D $	
Description	Use this command t	o reset the reboot counter to zero.	
Syntax	Below is usage and syntax information for this command		
	Command Format	sysc [(/?) command]	
	Variables	/? = help	
	Parameters	command = rcount	
	Example	Type <i>sysc rcount</i> and press ENTER.	
		<u>Results:</u> The reboot counter will be reset to 0.	
	Special Considerations	None.	

TEST - Invoke Test Tool

Platform		$ \begin{array}{cccccc} 0 & & & & D20 \text{ ME} \\ 0 \text{ Base} & & D20 \text{ Base} \end{array} & \square & D20/200 \\ \end{array} \boxed{D20 \text{ Base}} & \boxed{D20/200 \text{ ME}} \\ CCU \text{ Base} & \boxed{D20/200 \text{ ME}} \\ \end{array} \boxed{D20} \\ \end{array} $	
Description	Use this command t	o activate a test tool external to the monitor.	
	To use a test tool, th	e test tool application must:	
	• be included in the	he software for the system, and	
	• be created speci	fically to make use of this monitor function.	
		elinquishes communications control to the test tool and waits for its processing before continuing.	
Syntax	Below is usage and syntax information for this command		
	Command Format	test proc_name	
	Variables	None	
	Parameters	proc_name = The name of the test tool process, normally $Txxx$.	
	Example	None Required	
	Special Considerations	If the test tool application is suspended, the command will not function.	
		The monitor must detect that the test tool is waiting for a signal before it will proceed.	

TR - Trace

Platform		$\begin{array}{c} 0 \\ 0 \\ Base \end{array} \boxed{\begin{array}{c} D20 \\ D20 \\ D20 \\ B \end{array}}$	
Description	Use this command to track the execution sequence of the processes in the system.		
Syntax	Below is usage and	syntax information	n for this command
	Command Format	tr [/h /c /s]	
		tr /d [/c] [/e] [<st< th=""><th>art_time> [<end time="">]]</end></th></st<>	art_time> [<end time="">]]</end>
		tr /r [/g] [<sampl <value></value></sampl 	es>]/t0 <pre_trigger> <address> <condition></condition></address></pre_trigger>
		tr /r [/g] [<sampl< th=""><th>es>]/t1 <pre_trigger> <trigger time=""></trigger></pre_trigger></th></sampl<>	es>]/t1 <pre_trigger> <trigger time=""></trigger></pre_trigger>
		tr /r [/g] [<sampl< th=""><th>es>] /t2 <pre_trigger> <process name=""></process></pre_trigger></th></sampl<>	es>] /t2 <pre_trigger> <process name=""></process></pre_trigger>
	Variables	/h = dis	play help
		/c = cle	ar all
		/s = sto	p collection
		/c -	play gathered data - continuous display, - format for spread sheets
		/r = gat	her data
		/g = alle	ocate buffers from global memory
	Parameters	start_time =	start time for trace to display.
		end time =	end time for trace to display.
		pre_trigger =	number of samples to store before the trigger
		address =	the watch address to trigger on
		condition =	Condition to watch for = != < > <= >= change
		value =	value to watch for
		trigger time =	RTC time to trigger
		process name =	name of process to trigger on

TR - Trace, Continued

Syntax (continued)

Example 1	Type <i>tr</i> / <i>r</i> 20 / <i>t</i> 0 10 208000 = 12345678 and press ENTER.
	Results:This will allocate a buffer for 20 samples and triggers when the long memory location becomes 12345678. It saves 10 samples before the trigger, the trigger sample and 9 samples more to fill the buffer.
Example 2	Type <i>tr /r 20 /t0 10 208000 change</i> and press ENTER.
	<u>Results:</u> This triggers if the long memory location changes value.
Example 3	Type <i>tr</i> / <i>r</i> 20 / <i>t</i> 0 10 208000 $!= 12345678$ and press ENTER.
	<u>Results:</u> This triggers if long memory value changes from the value 12345678.
Example 4	Type <i>tr /r 20 /t1 10 00123456</i> and press ENTER.
	<u>Results:</u> This triggers when the RTC value if greater than or equal to 00123456.
Example 5	Type <i>tr /r 20 /t2 10 30123456</i> and press ENTER.
	<u>Results:</u> This triggers after the process with the ID of 30123456 runs.
Special Considerations	This function is only available as a special debug BootROM as there is not enough room for it to be permanently included.
	Currently, the BootROM code must have the TRACE command compiled into S043-0 before you can use this command. You will have to remove some other commands in order to make room for it.

UL - Upload

Platform	CPM D20	$ \begin{array}{cccccc} 0 & & & & & \\ 0 & \text{Base} & & & \\ \end{array} \begin{array}{cccccccccccccccccccccccccccccccccccc$	
Description	Use this command t	o retrieve an S-record from the device's memory.	
Syntax	Below is usage and syntax information for this command		
	Command Format	CPM / D20: ul	
		CCU / CCU ME / D25: ul beg_addr end_addr [width]	
	Variables	None	
	Parameters	beg_addr = start of address range	
		end_addr = end of address range	
	Example	Type <i>ul</i> and press ENTER.	
		<u>Results:</u> uploads the contents of NVRAM to the terminal, and returns to the prompt when completed.	
	Special Considerations	None	

VER - Version

Platform	$\begin{tabular}{ c c c c c } \hline \begin{tabular}{ c c c c } \hline \begin{tabular}{ c c c c c } \hline \begin{tabular}{ c c c c c } \hline \begin{tabular}{ c c c c c c c } \hline \begin{tabular}{ c c c c c c c c c c c c c c c c c c c$
Description	Use this command to display the Base System and pSOS versions, plus any application version and embedded image information. On the D25, the monitor will also display the BootROM version.
	The provided information consists of:
	name - application or embedded image name
	version - image version number
	level - image compilation level
	target - hardware target (i.e., D20M++, D25, D25_FF)
	date - image compilation date and time
Syntax	Below is usage and syntax information for this command

Below is usage and syntax information for this command

Command Format	D20 / CCU / CCU ME: ver	
	D25: ver [/d]	
Variables	/d Display DSP flash versions	
Parameters	None	
Example	Type ver and press ENTER.	
	D25A>ver P104-0 GE Harris D25 BOOTROM: V2.17 RELEASE: 04 August 2000 P114-0 GE Harris D25 Base System V2.27 17 December 1999 pSOS 68010 Version 4.1 NAME VERSION LEVEL TARGET DATE B049-0 211 000 D25 10/01/99 07:44 B050-0 201 000 D25 08/31/99 13:29 B061-0 200 000 D25 02/04/00 13:29 S067-0 100 000 D25 11/23/97 02:31 S062-0 227 000 D25 12/47/99 10:38 S067-0 100 000 D25 11/23/97 10:38 S067-0 113 000 D25 11/24/99 13:86 S067-0 113 000 D25 11/24/99 13:86 S061-0 114 000 D25 11/24/99 13:86 S061-0 114 000 D25 11/24/99 13:46 S067-0 113 000 D25 11/24/99 13:46 S061-0 114 000	
<u>Results:</u> The monitor displays at least the boot code and purcession information and returns to the prompt.)S
Special Considerations	None	

Platform	CPM D20	$\begin{array}{ccccccc} 20 & & \swarrow & D20 \text{ ME} \\ 20 \text{ Base} & & \swarrow & D20/200 \\ D20 \text{ Base} & & \swarrow & D20/200 \text{ ME} \\ CCU \text{ Base} & & \swarrow & D25 \end{array}$	
Description	Use this command t development of app	to send a pSOS signal to one or several processes. Use it during blication software.	
Syntax	Below is usage and	syntax information for this command	
	Command Format	CPM / D20 / D25:vp (pid name) eventCCU / CCUME:vp (pid gpid name) event	
	Variables	None	
	Parameters	pid = pSOS process ID (in hexadecimal); send the signal to a specific process.	
		gpid = global pSOS process ID (in hexadecimal); send the signal to a specific process.	
		name = case-sensitive process name. The command supports the new naming convention.	
		If you enter an entire name, the command sends the signal to a specific process.	
		If you enter the first few characters, the command attempts pattern matching. It then sends the signal to all matching processes.	
		event = hexadecimal format word of the bits with which to signal the process(es).	
	Example	Type <i>vp 308048 1000</i> and press ENTER.	
		This signals the process with pSOS ID 308048 with the 13th bit (i.e., bit 12) zero-based.	
		<u>Results:</u> Unless it encounters an error, the system displays the prompt. If it encounters an error, it displays an error message before it returns to the prompt.	
	Special Considerations	You must only use this command as a testing or debugging mechanism. If you send an indiscriminate signal to a process, you cannot predict the results.	
		Note: The safe way to restore a system to normal operation after using this command is to reboot.	

VP - Signal Process

WINM - WIN Metrics

CPM D20	$\begin{array}{c} 0 \\ 0 \\ Base \end{array} \Box \begin{array}{c} D20 \\ D20 \\ D20 \\ Base \end{array} \Box \begin{array}{c} D20/200 \\ CCU \\ Base \end{array} \Box \begin{array}{c} D20/200 \\ CCU \\ Base \end{array} \Box \begin{array}{c} D20/200 \\ CCU \\ Base \end{array} \Box \begin{array}{c} D25 \\ D25 \\ CCU \\ Base \end{array}$	
Use this command to report statistics on processing in the Base System software.		
Below is usage and syntax information for this command		
Command Format winm ((/r [data_type]) data_type)		
Variables	/r = reset	
Parameters	data_type = <refer code="" to=""></refer>	
Example	Not required.	
Special Considerations	Requires special code to use this command.	
	Use this command t Below is usage and Command Format Variables Parameters Example Special	

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