

Installing Red Hat* Enterprise Linux 4.4*

Intel® Server Board S5000PAL



Recipe ID: 15RHAT250000000013-04

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Pass-Through Certification

Pass-Through Certification refers to the ability for third-party systems to be granted the same certification status as models previously certified by Intel Corporation. Currently, Pass-Through Certification is only available to vendors who purchase Intel server boards and/or systems and Red Hat* Ready Business Partner, Advanced & Premier Program with Red Hat, Inc.

Red Hat Linux Pass-Through Hardware Requirements

Intel Corporation first performs an original model certification as described in the Red Hat Hardware Certification Policies. Subsequent pass-through system certifications of EPSD OEM must meet the following additional requirements:

- Pass-Through certifications must be performed on systems that are a subset of the components covered by testing completed in the original model certification.
- No features or hardware may be added or subtracted from a pass-through system that would impact the certification of the pass-through system.
- Each Pass-Through Certification must have a unique vendor, make, and model number that are not shared with any other hardware that would not be covered by the original certification.
- Each Pass-Through Certification must have a unique vendor specification URL or must utilize the equivalent OEM specification URL.

Reseller Steps to Receive Pass-Thru OS Certification

- Submit the vendor server model name/number that corresponds to the Intel server platform name listed in this recipe along with the specific URL for the vendor platform used in the recipe to: red.hat.linux@intel.com
- The vendor server model will be placed on the Red Hat certified hardware list

Hardware Components

(Configuration 1)

Quantity	Item	Version/Model	Notes
1	Intel Server Board S5000PAL	S5000PAL	
1	Intel® Server Chassis	SR1500 (1U)	
2	Intel® Xeon® processors		Please refer to the Qualified and Supported Processor List for Intel® Server Board S5000PAL at http://www.intel.com/support/m otherboards/server/sb/CS- 022346.htm
8	Memory	16GB (8x2GB)	Please refer to the Tested Memory List for Intel® Server Board S5000PAL at http://www.intel.com/support/m otherboards/server/s5000pal/s b/CS-022919.htm
	BIOS	66	S5000.86B.02.00.0066
	BMC	55	
	FRUSDR	38	
	HSC	2.01	
	EERROM	3.01	
	ESB2 Ctrl:		
	AHCI	Enabled	Embedde d
1	Midplane	Active w/ RAK	PBA: D28949-301
	SAS Mode	HW RAID	Embedded
1	Backplane	ESG-SHV BP	
1	NIC	PRO/1000 EB	Embedded 7.0.27
	I/OAT	Enabled	NO SUPPORT
	Video	ATI ES1000	Embedded/VESA
	RMM	None	
	Disk Drives		Please refer to the Tested Hardware and Operating System List for Intel® Server Board S5000PAL at http://support.intel.com/sup port/motherboards/server/s b/CS-025416.htm
2	SAS		2x73GB SAS
1	SAS 0	RAID 1	
1	SAS 1	RAID 1	

1	SAS 2	RAID 0	
1	SAS 3	RAID 0	
1	CD-ROM		Installed
	I/O Module	NIC I/O	Embedded 7.0.27

Table 1 – Intel® Server Board S5000PAL Configuration Hardware (Configuration 1)

(Configuration 2)

Overtity	Itam	Version/Model	Natas
Quantity	Item		Notes
1	Intel Server Board S5000PAL	S5000PAL	
1	Intel® Server Chassis	SR1500 (1U)	
2	Intel® Xeon® processors		Please refer to the Qualified and Supported Processor List for Intel® Server Board S5000PAL at http://www.intel.com/support/m otherboards/server/sb/CS- 022346.htm
	Memory	16GB (8x2GB)	Please refer to the Tested Memory List for Intel® Server Board S5000PAL at http://www.intel.com/support/m otherboards/server/s5000pal/s b/CS-022919.htm
	BIOS	66	S5000.86B.02.00.0066
	BMC	55	
	FRUSDR	38	
	HSC	2.01	
	EERROM	3.01	
	ESB2 Ctrl:		
	AHCI	Enabled	Embedded
	Midplane	Active w/ RAK	PBA: D28949-301
	SAS Mode	HW RAID	Embedded
	Backplane	ESG-SHV BP	
	NIC	PRO/1000 EB	Embedded 7.0.27
	I/OAT	Enabled	NO SUPPORT
	Video	ATI ES1000	Embedded/VESA
	RMM	None	
	Disk Drives		Please refer to the Tested Hardware and Operating System List for Intel® Server Board S5000PAL at

Quantity	Item	Version/Model	Notes
			http://support.intel.com/sup port/motherboards/server/s b/CS-025416.htm
	SAS		2x73GB SAS
	SAS 0	RAID 1	
	SAS 1	RAID 1	
	SAS 2	RAID 0	
	SAS 3	RAID 0	
	CD-ROM		Installed
	I/O Module	1064e SAS I/O	Embedded mptsas

Table 2 – Intel® Server Board S5000PAL Configuration Hardware (Configuration 2)

(Configuration 3)

Quantity	Item	Model/Version	Notes
1	Intel Server Board S5000PAL	S5000PAL	
1	Intel® Server Chassis	SR1500 (1U)	
2	Intel® Xeon® processors	Any Supported	Please refer to the Qualified and Supported Processor List for Intel® Server Board S5000PAL at http://www.intel.com/support/m otherboards/server/sb/CS- 022346.htm
	RAM	16GB (8x2GB)	Please refer to the Tested Memory List for Intel® Server Board S5000PAL at http://www.intel.com/support/m otherboards/server/s5000pal/s b/CS-022919.htm
	BIOS	66	S5000.86B.02.00.0066
	BMC	55	
	FRUSDR	38	
	HSC	2.01	
	EERROM	3.01	
	ESB2 Ctrl:		
	AHCI	Enabled	Embedded
	Midplane	Passive	PBA: D28949-301
	SAS Mode	None	
	Backplane	ESG-SHV BP	
	NIC	PRO/1000 EB	Embedded 7.0.27
	I/OAT	Enabled	NO SUPPORT
	Video	ATI ES1000	Embedded/VESA
	RMM	Installed	Embedded USB drivers
	Disk Drives		Please refer to the Tested Hardware and Operating System List for Intel® Server Board S5000PAL at http://support.intel.com/sup port/motherboards/server/s b/CS-025416.htm
	SAS		3x73GB 3.5" SAS
	CD-ROM		Installed
	I/O Module	None	

Table 3 – Intel® Server Board S5000PAL Configuration Hardware (Configuration 3)

Software Used in the Installation

Dist. By	Description	File Name
Red Hat	Red Hat* Enterprise Linux 4* Update 4	Red Hat Enterprise Linux (sku#-IPP)

Table 4 - Software Bill of Materials

Development Tools (Optional)

Product	Description	Where to Buy
Intel® C++ Compilers for LINUX	The compiler automatically optimizes and parallelizes software to deliver rapid development and winning performance taking best advantage of the latest multi-core Intel® processor-based platforms.	http://www3.intel.com/cd/software/products/asmo- na/eng/compilers/278609.htm
Intel® Fortran Compiler for LINUX	The compiler automatically optimizes and parallelizes software to deliver rapid development and winning performance taking best advantage of the latest multi-core Intel® processor-based platforms.	http://www3.intel.com/cd/software/products/asmo- na/eng/compilers/279636.htm
Intel® Math Kernel Library	Highly optimized, extensively threaded math routines for scientific, engineering, and financial applications that require maximum performance.	http://www3.intel.com/cd/software/products/asmo- na/eng/266860.htm
Intel® Integrated Performance Primitives	Extensive library of multi- core-ready, highly optimized software functions for multimedia and data processing	http://www3.intel.com/cd/software/products/asmo- na/eng/perflib/ipp/buy/238658.htm
Intel® Threading Building Blocks	Intel's new C++ template- based runtime library that simplifies writing multithreaded applications for performance and scalability	http://www3.intel.com/cd/software/products/asmo- na/eng/294795.htm

Table 5 - Development Tools

Red Hat* Enterprise Linux 4* Installation

This section explains how to perform a Red Hat Enterprise Linux installation from the CD-ROM, using the graphical, mouse-based installation program.

The Graphical Installation Program User Interface

If you have used a graphical user interface (GUI) before, you are already familiar with this process; use your mouse to navigate the screens, click buttons, or enter text fields.

You can also navigate through the installation using the keyboard. The [Tab] key allows you to move around the screen, the Up and Down arrow keys to scroll through lists, [+] and [-] keys expand and collapse lists, while [Space] and [Enter] selects or removes from selection a highlighted item. You can also use the [Alt]-[X] key command combination as a way of clicking on buttons or making other screen selections, where [X] is replaced with any underlined letter appearing within that screen.

Note: If you are using an x86 or Intel® 64 system, and you do not wish to use the GUI installation program, the text mode installation program is also available. To start the text mode installation program, use the following command at the boot: prompt:

linux text

Refer to "The Text Mode Installation Program User Interface" section for a brief overview of text mode installation instructions.

It is highly recommended that installs be performed using the GUI installation program. The GUI installation program offers the full functionality of the Red Hat Enterprise Linux installation program, including LVM configuration which is not available during a text mode installation.

Users who must use the text mode installation program can follow the GUI installation instructions and obtain all needed information.

A Note about Virtual Consoles

The Red Hat Enterprise Linux installation program offers more than the dialog boxes of the installation process. Several kinds of diagnostic messages are available to you, as well as a way to enter commands from a shell prompt. The installation program displays these messages on five virtual consoles, among which you can switch using a single keystroke combination.

A virtual console is a shell prompt in a non-graphical environment, accessed from the physical machine, not remotely. Multiple virtual consoles can be accessed simultaneously.

These virtual consoles can be helpful if you encounter a problem while installing Red Hat Enterprise Linux. Messages displayed on the installation or system consoles can help pinpoint a problem. Refer to Table 5-1 for a listing of the virtual consoles, keystrokes used to switch to them, and their contents. Generally, there is no reason to leave the default console (virtual console #7 for graphical installations) unless you are attempting to diagnose installation problems.

Console	Keystrokes	Contents
1	[Ctrl]-[Alt]-[F1]	installation dialog
2	[Ctrl]-[Alt]-[F2]	shell prompt
3	[Ctrl]-[Alt]-[F3]	install log (messages from installation program)
4	[Ctrl]-[Alt]-[F4]	system-related messages
5	[Ctrl]-[Alt]-[F5]	other messages
7	[Ctrl]-[Alt]-[F7]	X graphical display

Table 5-1 Console, Keystrokes, and Contents

The Text Mode Installation Program User Interface

The Red Hat Enterprise Linux text mode installation program uses a screen-based interface that includes most of the on-screen widgets commonly found on graphical user interfaces. Figures 4-1, and Figure 4-2, illustrate the screens that appear during the installation process.

Note:

While text mode installations are not explicitly documented, those using the text mode installation program can easily follow the GUI installation instructions.

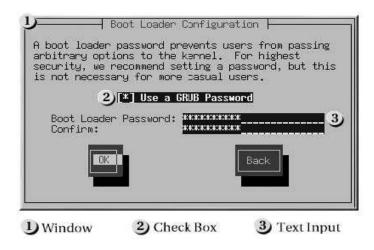


Figure 4-1. Installation Program Widgets as seen in Boot Loader Configuration

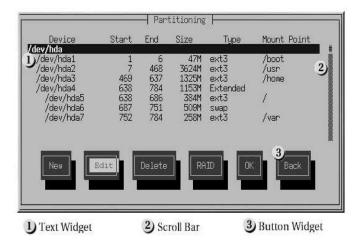


Figure 4-2. Installation Program Widgets as seen in Disk Druid

The list of the most important widgets shown in Figure 4-1 and Figure 4-2:

- Window Windows (usually referred to as dialogs in this manual) appear on your screen throughout
 the installation process. At times, one window may overlay another; in these cases, you can only
 interact with the window on top. When you are finished in that window, it disappears, allowing you
 to continue working in the window underneath.
- Checkbox Checkboxes allow you to select or deselect a feature. The box displays either an asterisk (selected) or a space (unselected). When the cursor is within a checkbox, press [Space] to select or deselect a feature.
- Text Input Text input lines are regions where you can enter information required by the
 installation program. When the cursor rests on a text input line, you may enter and/or edit
 information on that line.
- Text Widget Text widgets are regions of the screen for the display of text. At times, text widgets
 may also contain other widgets, such as checkboxes. If a text widget contains more information
 than can be displayed in the space reserved for it, a scroll bar appears; if you position the cursor
 within the text widget, you can then use the [Up] and [Down] arrow keys to scroll through all the
 information available. Your current position is shown on the scroll bar by a # character, which moves
 up and down the scroll bar as you scroll.
- Scroll Bar Scroll bars appear on the side or bottom of a window to control which part of a list or document is currently in the window's frame. The scroll bar makes it easy to move to any part of a file.
- Button Widget Button widgets are the primary method of interacting with the installation program. You progress through the windows of the installation program by navigating these buttons, using the [Tab] and [Enter] keys. Buttons can be selected when they are highlighted.
- Cursor Although not a widget, the cursor is used to select (and interact with) a particular widget.
 As the cursor is moved from widget to widget, it may cause the widget to change color, or the
 cursor itself may only appear positioned in or next to the widget. In Figure 4-1, the cursor is
 positioned on the OK button. Figure 4-2, shows the cursor on the Edit button.

Using the Keyboard to Navigate

Navigation through the installation dialogs is performed through a simple set of keystrokes. To move the cursor, use the [Left], [Right], [Up], and [Down] arrow keys. Use [Tab], and [Alt]-[Tab] to cycle forward or backward through each widget on the screen. Along the bottom, most screens display a summary of available cursor positioning keys.

To "press" a button, position the cursor over the button (using [Tab], for example) and press [Space] or [Enter]. To select an item from a list of items, move the cursor to the item you wish to select and press

[Enter]. To select an item with a checkbox, move the cursor to the checkbox and press [Space] to select an item. To deselect, press [Space] a second time.

Pressing [F12] accepts the current values and proceeds to the next dialog; it is equivalent to pressing the OK button.

Caution: Unless a dialog box is waiting for your input, do not press any keys during the installation process (doing so may result in unpredictable behavior).

Starting the Installation Program

To start, first make sure that you have all necessary resources for the installation. If you have already read through Chapter 2 Steps to Get You Started, and followed the instructions, you should be ready to start the installation process. When you have verified that you are ready to begin, boot the installation program using the Red Hat Enterprise Linux CD-ROM #1 or any boot media that you have created.

Note:

Occasionally, some hardware components require a driver diskette during the installation. A driver diskette adds support for hardware that is not otherwise supported by the installation program.

Booting the Installation Program on x86 and Intel® 64 Systems

You can boot the installation program using any one of the following media (depending upon what your system can support):

- Red Hat Enterprise Linux CD-ROM Your machine supports a bootable CD-ROM drive and you have the Red Hat Enterprise Linux CD-ROM set.
- Boot CD-ROM Your machine supports a bootable CD-ROM drive and you want to perform network or hard drive installation.
- USB pen drive Your machine supports booting from a USB device.
- 1) To create a boot CD-ROM or to prepare your USB pen drive for installation, refer to the "Making an Installation Boot CD-ROM" section.
- 2) Insert the boot media and reboot the system. Your BIOS settings may need to be changed to allow you to boot from the CD-ROM or USB device.

Tip: To change your BIOS settings on an x86 or Intel® 64 system, watch the instructions provided on your display when your computer first boots. A line of text appears, telling you which key to press to enter the BIOS settings.

- 3) Once you have entered your BIOS setup program, find the section where you can alter your boot sequence. The default is often C, A or A, C (depending on whether you boot from your hard drive [C] or a diskette drive [A]). Change this sequence so that the CD-ROM is first in your boot order and that C or A (whichever is your typical boot default) is second. This instructs the computer to first look at the CD-ROM drive for bootable media; if it does not find bootable media on the CD-ROM drive, it then checks your hard drive or diskette drive.
- **4)** Save your changes before exiting the BIOS. For more information, refer to the documentation that came with your system.
- 5) After a short delay, a screen containing the boot: prompt should appear. The screen contains information on a variety of boot options. Each boot option also has one or more help screens associated with it. To access a help screen, press the appropriate function key as listed in the line at the bottom of the screen.
- **6)** As you boot the installation program, be aware of two issues:
- 7) Once the boot: prompt appears, the installation program automatically begins if you take no action within the first minute. To disable this feature, press one of the help screen function keys.
- 8) If you press a help screen function key, there is a slight delay while the help screen is read from the boot media.

Normally, you only need to press [Enter] to boot. Be sure to watch the boot messages to review if the Linux kernel detects your hardware. If your hardware is properly detected, continue to the next section. If it does not properly detect your hardware, you may need to restart the installation and use one of the boot options provided in Appendix A "Additional Boot Options".

Additional Boot Options

While it is easiest to boot using a CD-ROM and perform a graphical installation, sometimes there are installation scenarios where booting in a different manner may be needed. This section discusses additional boot options available for Red Hat Enterprise Linux.

For x86 and Intel® 64 users:

To pass options to the boot loader on an x86 or Intel® 64 system, use the instructions as provided in the boot loader option samples below.

Note: Refer to Appendix A "Additional Boot Options" for additional boot options not covered in this section.

1) To perform a text mode installation, at the installation boot prompt, type:

linux text

2) ISO images have an md5sum embedded in them. To test the checksum integrity of an ISO image, at the installation boot prompt, type:

linux mediacheck

- 3) The installation program prompts you to insert a CD or select an ISO image to test, and select OK to perform the checksum operation. This checksum operation can be performed on any Red Hat Enterprise Linux CD and does not have to be performed in a specific order (for example, CD #1 does not have to be the first CD you verify). It is strongly recommended to perform this operation on any Red Hat Enterprise Linux CD that was created from downloaded ISO images. This command works with the CD, DVD, hard drive ISO, and NFS ISO installation methods.
- 4) Also in the images/ directory is the boot.iso file. This file is an ISO image than can be used to boot the installation program. To use the boot.iso, your computer must be able to boot from its CD-ROM drive, and its BIOS settings must be configured to do so. You must then burn the boot.iso file onto a recordable/rewriteable CD-ROM.
- 5) If you need to perform the installation in serial mode, type the following command:

linux console=<device>

6) For text mode installations, use:

linux text console=<device>

Note: In the above command, <device> should be the device you are using (such as ttyS0 or ttyS1). For example, linux text console=ttyS0.

7) Text mode installations using a serial terminal work best when the terminal supports UTF-8. Under UNIX and Linux, Kermit supports UTF-8. For Windows, Kermit '95 works well. Non-UTF-8 capable terminals works as long as only English is used during the installation process. An enhanced serial display can be used by passing the utf8 command as a boot-time option to the installation program. For example:

linux console=ttyS0 utf8

Kernel Options

1) Options can also be passed to the kernel. For example, to instruct the kernel to use all the RAM in a system with 128 MB of RAM, at the installation boot prompt, enter:

linux mem=128M

2) For text mode installations, use:

linux text mem=128M

With most computers, there is no need to pass this argument to the kernel. The kernel detects the amount of memory your system has in most cases. However, using this command is often helpful for testing purposes. For example, you can boot with less memory by passing a linux mem=64M or linux text mem=64M option to the kernel.

3) After entering any options, press [Enter] to boot using those options.

If you need to specify boot options to identify your hardware, please write them down. The boot options are needed during the boot loader configuration portion of the installation (refer the "x86 and Intel® 64 Boot Loader Configuration" section for more information).

Selecting an Installation Method

The following installation methods are available:

- CD-ROM If you have a CD-ROM drive and the Red Hat Enterprise Linux CD-ROMs, you can use this method. Refer to the section on "Installing from CD-ROM", for CD-ROM installation instructions.
- Hard Drive If you have copied the Red Hat Enterprise Linux ISO images to a local hard drive, you can use this method. You need a boot CD-ROM. Refer to "Installing from a Hard Drive", for hard drive installation instructions.
- NFS If you are installing from an NFS server using ISO images or a mirror image of Red Hat Enterprise Linux, you can use this method. You need a boot CD-ROM (use the linux askmethod boot option). Refer to "Installing via NFS" for network installation instructions. Note that NFS installations may also be performed in GUI mode.
- FTP If you are installing directly from an FTP server, use this method. You need a boot CD-ROM (use the linux askmethod boot option). Refer to "Installing via FTP", for FTP installation instructions.
- HTTP If you are installing directly from an HTTP (Web) server, use this method. You need a boot CDROM (use the linux askmethod boot option). Refer to Section 4.10 Installing via HTTP, for HTTP installation instructions.

Installing from CD-ROM

1) To install Red Hat Enterprise Linux from a CD-ROM, choose the CD-ROM option and select OK. When prompted, insert the Red Hat Enterprise Linux CD into your CD-ROM drive (if you did not boot from the CD). Once the CD is in the CD-ROM drive, select OK, and press [Enter].

Note: The first CD-ROM is required when booting the installation program, and again after subsequent CD-ROMs have been processed.

2) The installation program then probes your system and attempts to identify your CD-ROM drive. It starts by looking for an IDE (also known as an ATAPI) CD-ROM drive. If found, continue to the next stage of the installation process (refer to the Language Selection section).

Note: To abort the installation process at this time, reboot your machine and then eject the boot media. You can safely cancel the installation at any point before the "About to Install" screen. Refer to the "Preparing to Install" section for more information.

If your CD-ROM drive is not detected, and it is a SCSI CD-ROM, the installation program prompts you to choose a SCSI driver. Choose the driver that most closely resembles your adapter. You may specify options for the driver if necessary; however, most drivers detect your SCSI adapter automatically.

What If the IDE CD-ROM Was Not Found?

If you have an IDE (ATAPI) CD-ROM on an x86 or Intel® 64 system, but the installation program fails to find your IDE (ATAPI) CD-ROM and asks you what type of CD-ROM drive you have, try the following boot command. Restart the installation, and at the boot: prompt enter linux hdX=cdrom. Replace X with one of the following letters, depending on the interface the unit is connected to, and whether it is configured as master or slave (also known as primary and secondary):

- a first IDE controller, master
- b first IDE controller, slave
- c second IDE controller, master
- d second IDE controller, slave

If you have a third and/or fourth controller, continue assigning letters in alphabetical order, going from controller to controller, and master to slave.

Installing from a Hard Drive

1) The Select Partition screen applies only if you are installing from a disk partition (that is, if you selected Hard Drive in the Installation Method dialog). This dialog allows you to name the disk partition and directory from which you are installing Red Hat Enterprise Linux.



Figure 4-3 Selecting Partition Dialog for Hard Drive Installation

- 2) Enter the device name of the partition containing the Red Hat Enterprise Linux ISO images. There is also a field labeled Directory holding images.
- 3) If the ISO images are in the root (top-level) directory of a partition, enter a /. If the ISO images are located in a subdirectory of a mounted partition, enter the name of the directory holding the ISO images within that partition. For example, if the partition on which the ISO images is normally mounted as /home/, and the images are in /home/new/, you would enter /new/.
- **4)** After you have identified the disk partition, the Welcome dialog appears.

Performing a Network Installation

1) If you are performing a network installation, the Configure TCP/IP dialog appears. This dialog asks for your IP and other network addresses. You can choose to configure the IP address and Netmask of the device via DHCP or manually. If manually, enter the IP address you are using during installation and press [Enter]. The installation program attempts to guess your Netmask based on your IP address; you may change the netmask if it is incorrect. Press [Enter]. The installation program guesses the Default gateway and Primary nameserver addresses from your IP address and netmask; you may change them if they are incorrect.

Installing via NFS

1) The NFS dialog applies only if you are installing from an NFS server (if you selected NFS Image in the Installation Method dialog).

- 2) Enter the domain name or IP address of your NFS server. For example, if you are installing from a host named eastcoast in the domain example.com, enter eastcoast.example.com in the NFS Server field.
- **3)** Next, enter the name of the exported directory.

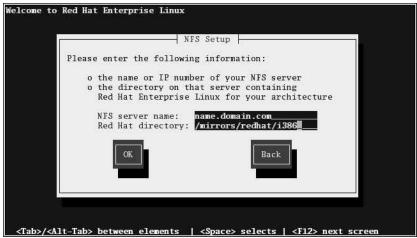


Figure 4-4 NFS Dialog Setup

- 4) If the NFS server is exporting a mirror of the Red Hat Enterprise Linux installation tree, enter the directory which contains the RedHat/ directory. (If you do not know this directory path, ask your system administrator.) For example, if the NFS site contains the directory /mirrors/redhat/arch/RedHat/, enter /mirrors/redhat/arch/ (where arch is replaced with the architecture type of your system, such as i386, ia64, ppc, or s390). If everything was specified properly, a message appears indicating that the installation program for Red Hat Enterprise Linux is running.
- **5)** If the NFS server is exporting the ISO images of the Red Hat Enterprise Linux CD-ROMs, enter the directory which contains the ISO images.
- 6) Next, the Welcome dialog appears.

Installing via FTP

The FTP dialog applies only if you are installing from an FTP server (if you selected FTP in the Installation Method dialog). This dialog allows you to identify the FTP server from which you are installing Red Hat Enterprise Linux.



Figure 4-5. FTP Setup Dialog

- 1) Enter the name or IP address of the FTP site you are installing from, and the name of the directory containing the RedHat/ installation files for your architecture. For example, if the FTP site contains the directory /mirrors/redhat/arch/RedHat/, enter /mirrors/redhat/arch/ (where arch is replaced with the architecture type of your system, such as i386, ia64, ppc, or s390). If everything was specified properly, a message box appears indicating that base/hdlist is being retrieved.
- **2)** Next, the Welcome dialog appears.

Tip: You can save disk space by using the ISO images you have already copied to the server. To accomplish this, install Red Hat Enterprise Linux using ISO images without copying them into a single tree by loopback mounting them. For each ISO image:

```
mkdir discX
mount -o loop example-1.iso discX
```

Installing via HTTP

The HTTP dialog applies only if you are installing from an HTTP server (if you selected HTTP in the Installation Method dialog). This dialog prompts you for information about the HTTP server from which you are installing Red Hat Enterprise Linux.

1) Enter the name or IP address of the HTTP site you are installing from, and the name of the directory containing the RedHat/ installation files for your architecture. For example, if the HTTP site contains the directory /mirrors/redhat/arch/RedHat/, enter /mirrors/redhat/arch/ (where arch is replaced with the architecture type of your system, such as i386, ia64, ppc, or s390). If everything was specified properly, a message box appears indicating that base/hdlist is being retrieved.

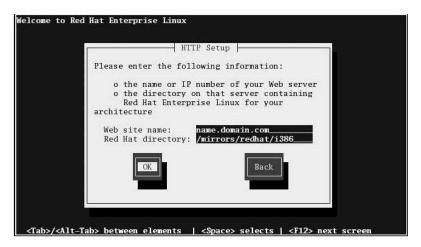


Figure 4-6. HTTP Setup Dialog

2) Next, the Welcome dialog appears.

Tip: You can save disk space by using the ISO images you have already copied to the server. To accomplish this, install Red Hat Enterprise Linux using ISO images without copying them into a single tree by loopback mounting them. For each ISO image:

```
mkdir discX
mount -o loop example-1.iso discX
```

Welcome to Red Hat Enterprise Linux

- 1) The Welcome screen does not prompt you for any input. Read over the help text in the left panel for additional instructions and information on where to register your Red Hat Enterprise Linux product.
- 2) Notice the Hide Help button at the bottom left corner of the screen. The help screen is open by default. To minimize the help text, click on Hide Help.
- **3)** Click on the Next button to continue.

Language Selection

- 1) Using your mouse, select a language to use for the installation (refer to Figure 4-7).
- 2) Selecting the appropriate language also helps target your time zone configuration later in the installation. The installation program tries to define the appropriate time zone based on what you specify on this screen.



Figure 4-7, Language Selection

3) Once you have made your selection, click Next to continue.

Keyboard Configuration

- 1) Using your mouse, select the correct layout type (for example, U.S. English) for the keyboard you would prefer to use for the installation and as the system default (refer to Figure 4-8).
- 2) Once you have made your selection, click Next to continue.



Figure 4-8. Keyboard Con?guration

Tip: To change your keyboard layout type after you have completed the installation, use the Keyboard Configuration Tool.

Type the system-config-keyboard command in a shell prompt to launch the Keyboard Configuration Tool. If you are not root, it prompts you for the root password to continue.

Disk Partitioning Setup

Partitioning allows you to divide your hard drive into isolated sections, where each section behaves as its own hard drive. Partitioning is particularly useful if you run multiple operating systems. On this screen, you can choose to perform automatic partitioning, or manual partitioning using Disk Druid.

- **3)** Automatic partitioning allows you to perform an installation without having to partition your drive(s) yourself. If you do not feel comfortable with partitioning your system, it is recommended that you do not choose to partition manually and instead let the installation program partition for you.
- **4)** To partition manually, choose the Disk Druid partitioning tool.

Warning: The Red Hat Update Agent downloads updated packages to /var/spool/up2date/ by default. If you partition the system manually, and create a separate /var/ partition, be sure to create the partition large enough (3.0 GB or more) to download package updates.

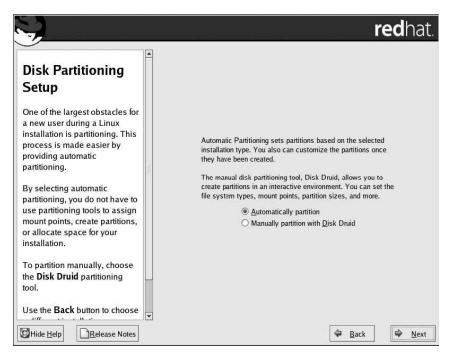


Figure 4-9. Disk Partitioning Setup

Warning: If you receive an error after the Disk Partitioning Setup phase of the installation saying something similar to "The partition table on device hda was unreadable. To create new partitions it must be initialized, causing the loss of ALL DATA on this drive." you may not have a partition table on that drive or the partition table on the drive may not be recognizable by the partitioning software used in the installation program. Users who have used programs such as EZ-BIOS have experienced similar problems, causing data to be lost (assuming the data was not backed up before the installation began). No matter what type of installation you are performing, backups of the existing data on your systems should always be made.

Automatic Partitioning

Automatic partitioning allows you to have some control concerning what data is removed (if any) from your system. Your options are:

- Remove all Linux partitions on this system select this option to remove only Linux partitions
 (partitions created from a previous Linux installation). This does not remove other partitions you
 may have on your hard drive(s) (such as VFAT or FAT32 partitions).
- Remove all partitions on this system select this option to remove all partitions on your hard drive(s) (this includes partitions created by other operating systems such as Windows VFAT or NTFS partitions).

Caution: If you select this option, all data on the selected hard drive(s) is removed by the installation program. Do not select this option if you have information that you want to keep on the hard drive(s) where you are installing Red Hat Enterprise Linux.

Keep all partitions and use existing free space — select this option to retain your current data and
partitions, assuming you have enough free space available on your hard drive(s).

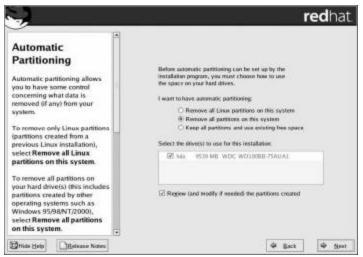


Figure 4-10. Automatic Partitioning

1) Using your mouse, choose the hard drive(s) on which you want Red Hat Enterprise Linux to be installed. If you have two or more hard drives, you can choose which hard drive(s) should contain this installation. Unselected hard drives, and any data on them, are not touched.

Caution: It is always a good idea to back up any data that you have on your systems. For example, if you are upgrading or creating a dual-boot system, you should back up any data you wish to keep on your hard drive(s). Mistakes do happen and can result in the loss of all your data.

Tip: If you have a RAID card, be aware that some BIOSes do not support booting from the RAID card. In cases such as these, the /boot/ partition must be created on a partition outside of the RAID array, such as on a separate hard drive. An internal hard drive is necessary to use for partition creation with problematic RAID cards.

A /boot/ partition is also necessary for software RAID setups.

- 2) If you have chosen to automatically partition your system, you should select Review and manually edit your /boot/ partition.
- 3) To review and make any necessary changes to the partitions created by automatic partitioning, select the Review option. After selecting Review and clicking Next to move forward, the partitions created for you in Disk Druid appear. You can make modifications to these partitions if they do not meet your needs.

4) Click Next once you have made your selections to proceed.

Partitioning Your System

- 1) If you chose automatic partitioning and did not select Review, skip ahead to the "Network Configuration" section.
- 2) If you chose automatic partitioning and selected Review, you can either accept the current partition settings (click Next), or modify the setup using Disk Druid, the manual partitioning tool.
- 3) If you chose to partition manually, you must tell the installation program where to install Red Hat Enterprise Linux. This is done by defining mount points for one or more disk partitions in which Red Hat Enterprise Linux is installed. You may also need to create and/or delete partitions at this time.

The partitioning tool used by the installation program is Disk Druid. With the exception of certain esoteric situations, Disk Druid can handle the partitioning requirements for a typical installation.

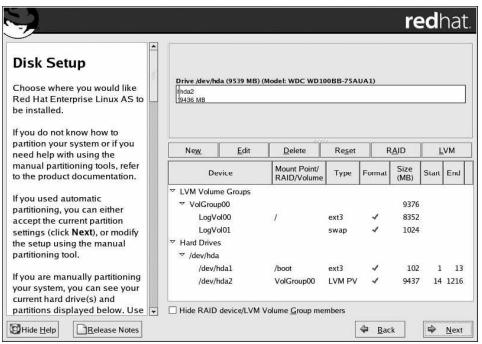


Figure 4-11. Partitioning with Disk Druid on x86 and Intel® 64 Systems

Graphical Display of Hard Drive(s)

Disk Druid offers a graphical representation of your hard drive(s).

1) Using your mouse, click once to highlight a particular field in the graphical display. Double-click to edit an existing partition or to create a partition out of existing free space.

2) Above the display, you can review the Drive name (such as /dev/hda), the Geom (which shows the hard disk's geometry and consists of three numbers representing the number of cylinders, heads, and sectors as reported by the hard disk), and the Model of the hard drive as detected by the installation program.

Disk Druid's Buttons

These buttons control Disk Druid's actions. They are used to change the attributes of a partition (for example the ?le system type and mount point) and also to create RAID devices. Buttons on this screen are also used to accept the changes you have made, or to exit Disk Druid. For further explanation, take a look at each button in order:

- New: Used to request a new partition. When selected, a dialog box appears containing fields (such as the mount point and size fields) that must be filled in.
- Edit: Used to modify attributes of the partition currently selected in the Partitions section. Selecting
 Edit opens a dialog box. Some or all of the fields can be edited, depending on whether the partition
 information has already been written to disk.
- You can also edit free space as represented in the graphical display to create a new partition within that space. Either highlight the free space and then select the Edit button, or double-click on the free space to edit it.
- To make a RAID device, you must first create (or reuse existing) software RAID partitions. Once you have created two or more software RAID partitions, select Make RAID to join the software RAID partitions into a RAID device.
- Delete: Used to remove the partition currently highlighted in the Current Disk Partitions section. You will be asked to confirm the deletion of any partition.
- Reset: Used to restore Disk Druid to its original state. All changes made will be lost if you Reset the partitions.
- RAID: Used to provide redundancy to any or all disk partitions. It should only be used if you have experience using RAID. To read more about RAID, refer to the Red Hat Enterprise Linux System Administration Guide.
- To make a RAID device, you must first create software RAID partitions. Once you have created two
 or more software RAID partitions, select RAID to join the software RAID partitions into a RAID
 device.
- LVM: Allows you to create an LVM logical volume. The role of LVM (Logical Volume Manager) is to
 present a simple logical view of underlying physical storage space, such as a hard drive(s). LVM
 manages individual physical disks or to be more precise, the individual partitions present on them.
 It should only be used if you have experience using LVM. To read more about LVM, refer to the Red
 Hat Enterprise Linux System Administration Guide. Note, LVM is only available in the graphical
 installation program.

To create an LVM logical volume, you must ?rst create partitions of type physical volume (LVM). Once you have created one or more physical volume (LVM) partitions, select LVM to create an LVM logical volume.

Partition Fields

Above the partition hierarchy are labels which present information about the partitions you are creating. The labels are defined as follows:

- Device: This field displays the partition's device name.
- Mount Point/RAID/Volume: A mount point is the location within the directory hierarchy at which a volume exists; the volume is "mounted" at this location. This field indicates where the partition is mounted. If a partition exists, but is not set, then you need to define its mount point. Double-click on the partition or click the Edit button.
- Type: This field shows the partition's file system type (for example, ext2, ext3, or vfat).
- Format: This veld shows if the partition being created will be formatted.
- Size (MB): This field shows the partition's size (in MB).
- Start: This field shows the cylinder on your hard drive where the partition begins.
- End: This field shows the cylinder on your hard drive where the partition ends.
- Hide RAID device/LVM Volume Group members: Select this option if you do not want to view any RAID device or LVM Volume Group members that have been created.

Recommended Partitioning Scheme

Unless you have a reason for doing otherwise, we recommend that you create the following partitions for Itanium systems:

- A /boot/efi/ partition (100 MB minimum) the partition mounted on /boot/efi/ contains all the installed kernels, the initrd images, and ELILO configuration files.
 - **Warning:** You must create a /boot/efi/ partition of type VFAT and at least 100 MB in size as the first primary partition.
- A swap partition (at least 256 MB) swap partitions are used to support virtual memory. In other
 words, data is written to a swap partition when there is not enough RAM to store the data your
 system is processing.
- If you are unsure about what size swap partition to create, make it twice the amount of RAM on your machine (but no larger than 2 GB). It must be of type swap.
- Creation of the proper amount of swap space varies depending on a number of factors including the following (in descending order of importance):
 - The applications running on the machine.

- The amount of physical RAM is installed on the machine.
- The version of the OS.
- Swap should equal 2x physical RAM for up to 2 GB of physical RAM, and then 1x physical RAM for any amount above 2 GB, but never less than 32 MB.
- Using this formula, a system with 2 GB of physical RAM would have 4 GB of swap, while one with 3 GB of physical RAM would have 5 GB of swap. Creating a large swap space partition can be especially helpful if you plan to upgrade your RAM at a later time.

Tip: If your partitioning scheme requires a swap partition that is larger than 2 GB, you should create an additional swap partition. For example, if you need 4 GB of swap, you should create two 2 GB swap partitions. If you have 4 GB of RAM, you should create three 2 GB swap partitions. Red Hat Enterprise Linux supports up to 32 swap files.

For systems with really large amounts of RAM (more than 32 GB) you can likely get away with a smaller swap partition (around 1x, or less, of physical RAM).

- A root partition (500 MB -5.0 GB) this is where "/" (the root directory) is located. In this setup, all files (except those stored in /boot/efi) are on the root partition. A 500 MB partition allows you to install a minimal installation, while a 5.0 GB root partition lets you perform a full installation, choosing all package groups.
- Unless you have a reason for doing otherwise, we recommend that you create the following partitions for x86 and Intel® 64 systems:
- A swap partition (at least 256 MB) swap partitions are used to support virtual memory. In other
 words, data is written to a swap partition when there is not enough RAM to store the data your
 system is processing.
- If you are unsure about what size swap partition to create, make it twice the amount of RAM on your machine (but no larger than 2 GB). It must be of type swap.
- Creation of the proper amount of swap space varies depending on a number of factors including the following (in descending order of importance):
 - The applications running on the machine.
 - The amount of physical RAM is installed on the machine.
 - The version of the OS.
- Swap should equal 2x physical RAM for up to 2 GB of physical RAM, and then 1x physical RAM for any amount above 2 GB, but never less than 32 MB.
- Using this formula, a system with 2 GB of physical RAM would have 4 GB of swap, while one with 3 GB of physical RAM would have 5 GB of swap. Creating a large swap space partition can be especially helpful if you plan to upgrade your RAM at a later time.

 A /boot/ partition (100 MB) — the partition mounted on /boot/ contains the operating system kernel (which allows your system to boot Red Hat Enterprise Linux), along with files used during the bootstrap process. Due to the limitations of most PC BIOSes, creating a small partition to hold these files is a good idea. For most users, a 100 MB boot partition is sufficient.

Tip: If your hard drive is more than 1024 cylinders (and your system was manufactured more than two years ago), you may need to create a /boot/ partition if you want the / (root) partition to use all of the remaining space on your hard drive.

Tip: If you have a RAID card, be aware that some BIOSes do not support booting from the RAID card. In cases such as these, the /boot/ partition must be created on a partition outside of the RAID array, such as on a separate hard drive.

Adding Partitions

1) To add a new partition, select the New button. A dialog box appears (refer to Figure 4-12). **Note:** You must dedicate at least one partition for this installation, and optionally more.

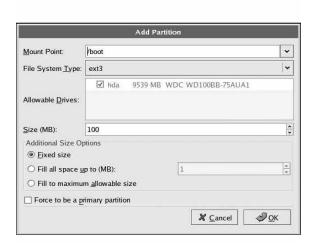


Figure 4-12. Partitioning with Disk Druid on x86 and Intel® 64 Systems

- Mount Point: Enter the partition's mount point. For example, if this partition should be the root partition, enter /; enter /boot for the /boot partition, and so on. You can also use the pull-down menu to choose the correct mount point for your partition.
- File System Type: Using the pull-down menu, select the appropriate file system type for this partition. For more information on file system types, refer to Section 4.16.5.1 File System Types.
- Allowable Drives: This field contains a list of the hard disks installed on your system. If a hard disk's
 box is highlighted, then a desired partition can be created on that hard disk. If the box is not checked,
 then the partition will never be created on that hard disk. By using different checkbox settings, you
 can have Disk Druid place partitions where you need them, or let Disk Druid decide where partitions
 should go.
- Size (MB): Enter the size (in megabytes) of the partition. Note, this field starts with 100 MB; unless changed, only a 100 MB partition will be created.
- Additional Size Options: Choose whether to keep this partition at a fixed size, to allow it to "grow"
 (fill up the available hard drive space) to a certain point, or to allow it to grow to fill any remaining
 hard drive space available.

If you choose Fill all space up to (MB), you must give size constraints in the field to the right of this option. This allows you to keep a certain amount of space free on your hard drive for future use.

- Force to be a primary partition: Select whether the partition you are creating should be one of the
 first four partitions on the hard drive. If unselected, the partition is created as a logical partition.
 Refer to Section D.1.3 Partitions within Partitions An Overview of Extended Partitions, for more
 information.
- OK: Select OK once you are satisfied with the settings and wish to create the partition.
- Cancel: Select Cancel if you do not want to create the partition.

File System Types

Red Hat Enterprise Linux allows you to create different partition types, based on the ?le system they will use. The following is a brief description of the different file systems available, and how they can be utilized.

- ext2 An ext2 file system supports standard Unix file types (regular files, directories, symbolic links, etc). It provides the ability to assign long file names, up to 255 characters.
- ext3 The ext3 file system is based on the ext2 file system and has one main advantage journaling. Using a journaling file system reduces time spent recovering a file system after a crash as there is no need to fsck1 the file system. The ext3 file system is selected by default and is highly recommended.
- physical volume (LVM) Creating one or more physical volume (LVM) partitions allows you to create
 an LVM logical volume. LVM can improve performance when using physical disks. For more
 information regarding LVM, refer to the Red Hat Enterprise Linux System Administration Guide.
- software RAID Creating two or more software RAID partitions allows you to create a RAID device. For more information regarding RAID, refer to the chapter RAID (Redundant Array of Independent Disks) in the Red Hat Enterprise Linux System Administration Guide.
- swap Swap partitions are used to support virtual memory. In other words, data is written to a swap partition when there is not enough RAM to store the data your system is processing. Refer to the Red Hat Enterprise Linux System Administration Guide for additional information.

The fsck application is used to check the file system for metadata consistency and optionally repair one or more Linux file systems.

 vfat — The VFAT file system is a Linux file system that is compatible with Microsoft Windows long filenames on the FAT file system. This file system must be used for the /boot/efi/ partition on Itanuim systems.

Editing Partitions

To edit a partition, select the Edit button or double-click on the existing partition.

Note: If the partition already exists on your hard disk, you can only change the partition's mount point. To make any other changes, you must delete the partition and recreate it.

Deleting a Partition

To delete a partition, highlight it in the Partitions section and click the Delete button. Confirm the deletion when prompted.

For further installation instructions for x86 and Intel® 64 systems, skip to the next section, x86 and Intel® 64 Boot Loader Configuration.

x86 and Intel® 64 Boot Loader Configuration

To boot the system without boot media, you usually need to install a boot loader. A boot loader is the first software program that runs when a computer starts. It is responsible for loading and transferring control to the operating system kernel software. The kernel, in turn, initializes the rest of the operating system.

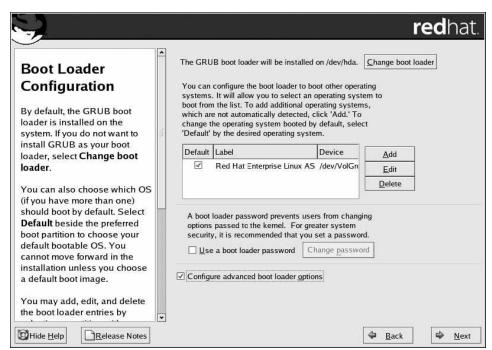


Figure 4-13. Boot Loader Configuration

GRUB (GRand Unified Bootloader), which is installed by default, is a very powerful boot loader. GRUB can load a variety of free operating systems, as well as proprietary operating systems with chain-loading

(the mechanism for loading unsupported operating systems, such as DOS or Windows, by loading another boot loader).

If you do not want to install GRUB as your boot loader, click Change boot loader, where you can choose not to install a boot loader at all.

- 1) If you already have a boot loader that can boot Red Hat Enterprise Linux and do not want to overwrite your current boot loader, choose Do not install a boot loader by clicking on the Change boot loader button.
 - **Caution:** If you choose not to install GRUB for any reason, you will not be able to boot the system directly, and you must use another boot method (such as a commercial boot loader application). Use this option only if you are sure you have another way of booting the system!
- 2) Every bootable partition is listed, including partitions used by other operating systems. The partition holding the system's root file system has a Label of Red Hat Enterprise Linux (for GRUB). Other partitions may also have boot labels. To add or change the boot label for other partitions that have been detected by the installation program, click once on the partition to select it. Once selected, you can change the boot label by clicking the Edit button.
- 3) Select Default beside the preferred boot partition to choose your default bootable OS. You cannot move forward in the installation unless you choose a default boot image.
 - **Note:** The Label column lists what you must enter at the boot prompt, in non-graphical boot loaders, in order to boot the desired operating system.
- 4) Once you have loaded the GRUB boot screen, use the arrow keys to choose a boot label or type [e] for edit. You are presented with a list of items in the configuration file for the boot label you have selected.
- **5)** Boot loader passwords provide a security mechanism in an environment where physical access to your server is available.
- 6) If you are installing a boot loader, you should create a password to protect your system. Without a boot loader password, users with access to your system can pass options to the kernel which can compromise your system security. With a boot loader password in place, the password must first be entered before selecting any non-standard boot options. However, it is still possible for someone with physical access to the machine to boot from a diskette, CD-ROM, or USB media if the BIOS supports it. Security plans which include boot loader passwords should also address alternate boot methods.
- **7)** If you choose to use a boot loader password to enhance your system security, be sure to select the checkbox labeled Use a boot loader password.
- 8) Once selected, enter a password and confirm it.
- **9)** To configure more advance boot loader options, such as changing the drive order or passing options to the kernel, be sure Configure advanced boot loader options is selected before clicking Next.

Advanced Boot Loader Configuration

Now that you have chosen which boot loader to install, you can also determine where you want the boot loader to be installed. You may install the boot loader in one of two places:

- The master boot record (MBR) This is the recommended place to install a boot loader, unless the MBR already starts another operating system loader, such as System Commander. The MBR is a special area on your hard drive that is automatically loaded by your computer's BIOS, and is the earliest point at which the boot loader can take control of the boot process. If you install it in the MBR, when your machine boots, GRUB presents a boot prompt. You can then boot Red Hat Enterprise Linux or any other operating system that you have configured the boot loader to boot.
- The first sector of your boot partition This is recommended if you are already using another boot loader on your system. In this case, your other boot loader takes control first. You can then configure that boot loader to start GRUB, which then boots Red Hat Enterprise Linux.

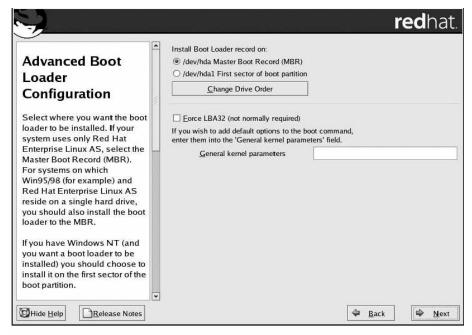


Figure 4-13. Boot Loader Installation

Tip: If you have a RAID card, be aware that some BIOSes do not support booting from the RAID card. In cases such as these, the boot loader should not be installed on the MBR of the RAID array. Rather, the boot loader should be installed on the MBR of the same drive as the /boot/ partition was created.

If your system only uses Red Hat Enterprise Linux, you should choose the MBR.

1) Click the Change Drive Order button if you would like to rearrange the drive order or if your BIOS does not return the correct drive order. Changing the drive order may be useful if you have multiple SCSI adapters, or both SCSI and IDE adapters, and you want to boot from the SCSI device.

2) The Force LBA32 (not normally required) option allows you to exceed the 1024 cylinder limit for the /boot/ partition. If you have a system which supports the LBA32 extension for booting operating systems above the 1024 cylinder limit, and you want to place your /boot/ partition above cylinder 1024, you should select this option.

Tip: While partitioning your hard drive, keep in mind that the BIOS in some older systems cannot access more than the first 1024 cylinders on a hard drive. If this is the case, leave enough room for the /boot Linux partition on the first 1024 cylinders of your hard drive to boot Linux. The other Linux partitions can be after cylinder 1024.

In parted, 1024 cylinders equals 528MB. For more information, refer to:

http://www.pcguide.com/ref/hdd/bios/sizeMB504-c.html

3) To add default options to the boot command, enter them into the Kernel parameters ?eld. Any options you enter are passed to the Linux kernel every time it boots.

Rescue Mode

Rescue mode provides the ability to boot a small Red Hat Enterprise Linux environment entirely from boot media or some other boot method instead of the system's hard drive. There may be times when you are unable to get Red Hat Enterprise Linux running completely enough to access files on your system's hard drive. Using rescue mode, you can access the files stored on your system's hard drive, even if you cannot actually run Red Hat Enterprise Linux from that hard drive. If you need to use rescue mode, try the following method:

- Using the CD-ROM to boot an x86, AMD64, or Intel® EM64T system, type linux rescue at the installation boot prompt. Itanium users should type elilo linux rescue to enter rescue mode.
- For additional information, refer to the Red Hat Enterprise Linux System Administration Guide.

Alternative Boot Loaders

If you do not wish to use a boot loader, you have several alternatives:

- LOADLIN You can load Linux from MS-DOS. Unfortunately, this requires a copy of the Linux kernel (and an initial RAM disk, if you have a SCSI adapter) to be available on an MS-DOS partition. The only way to accomplish this is to boot your Red Hat Enterprise Linux system using some other method (for example, from a boot CD-ROM) and then copy the kernel to an MS-DOS partition. LOADLIN is available from ftp://metalab.unc.edu/pub/Linux/system/boot/dualboot/ and associated mirror sites.
- SYSLINUX SYSLINUX is an MS-DOS program very similar to LOADLIN. It is also available from ftp://metalab.unc.edu/pub/Linux/system/boot/loaders/ and associated mirror sites.

• Commercial boot loaders - You can load Linux using commercial boot loaders. For example, System Commander and Partition Magic are able to boot Linux (but still require GRUB to be installed in your Linux root partition).

Note: Boot loaders such as LOADLIN and System Commander are considered to be third-party boot loaders and are not supported by Red Hat.

SMP Motherboards and GRUB

This section is specific to SMP motherboards only. SMP, short for Symmetric Multiprocessing, is a computer architecture providing fast performance by making multiple CPUs available to complete individual processes simultaneously (multiprocessing).

• If the installation program detects an SMP motherboard on your system, it automatically creates two boot loader entries.

Note: An SMP kernel is installed by default on Intel® Pentium® 4 systems with hyperthreading.

• The two GRUB entries are Red Hat Enterprise Linux (kernel version) and Red Hat Enterprise Linux (kernel version-smp). The Red Hat Enterprise Linux (kernel version-smp) boots by default. However, if you have trouble with the SMP kernel, you can elect to boot the Red Hat Enterprise Linux (kernel version) entry instead. You retain all the functionality as before, but only operate with a single processor.

Network Configuration

If you do not have a network device, this screen does not appear during your installation and you should advance to Firewall Configuration.

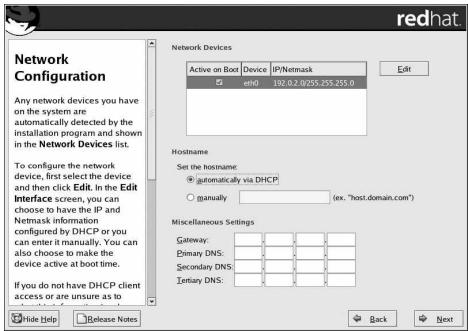


Figure 4-14. Network Configuration

1) The installation program automatically detects any network devices you have and display them in the Network Devices list.

2) Once you have selected a network device, click Edit. From the Edit Interface pop-up screen, you can choose to configure the IP address and Netmask of the device via DHCP (or manually if DHCP is not selected) and you can choose to activate the device at boot time. If you select Activate on boot, your network interface is started when you boot. If you do not have DHCP client access or you are unsure what to provide here, please contact your network administrator.

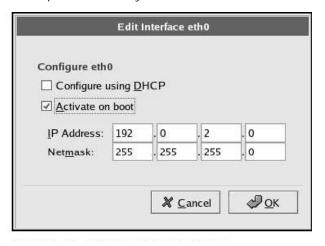


Figure 4-15. Editing a network Device

Note: Do not use the numbers as seen in this sample configuration. These values will not work for your own network configuration. If you are not sure what values to enter, contact your network administrator for assistance.

If you have a hostname (fully qualified domain name) for the network device, you can choose to have DHCP (Dynamic Host Configuration Protocol) automatically detect it or you can manually enter the hostname in the field provided.

Finally, if you entered the IP and Netmask information manually, you may also enter the Gateway address and the Primary, Secondary, and Tertiary DNS addresses.

Tip: Even if your computer is not part of a network, you can enter a hostname for your system. If you do not take this opportunity to enter a name, your system will be known as localhost.

Tip: To change your network configuration after you have completed the installation, use the Network Administration Tool. Type the system-config-network command in a shell prompt to launch the Network Administration Tool. If you are not root, it prompts you for the root password to continue.

Firewall Configuration

Red Hat Enterprise Linux offers firewall protection for enhanced system security. A firewall exists between your computer and the network, and determines which resources on your computer remote users on the network can access. A properly configured firewall can greatly increase the security of your system.

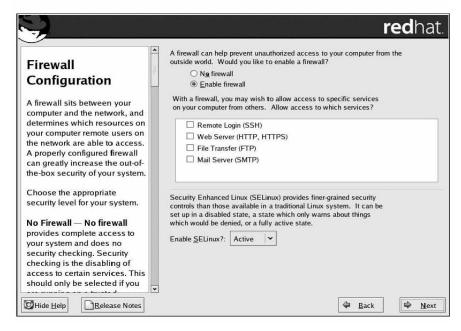


Figure 4-16. Firewall Configuration

- 1) Next, you can decide whether to enable a firewall for your Red Hat Enterprise Linux system.
- No firewall
- No firewall provides complete access to your system and does no security checking. Security
 checking is the disabling of access to certain services. This should only be selected if you are running
 on a trusted network (not the Internet) or plan to do more firewall configuration later.
- Enable firewall
- If you choose Enable firewall, connections are not accepted by your system (other than the default settings) that are not explicitly defined by you. By default, only connections in response to outbound requests, such as DNS replies or DHCP requests, are allowed. If access to services running on this machine is needed, you can choose to allow specific services through the firewall. If you are connecting your system to the Internet, this is the safest option to choose.
 - 2) Next, select which services, if any, should be allowed to pass through the firewall.

- **3)** Enabling these options allow the specified services to pass through the firewall. Note, these services may not be installed on the system by default. Make sure you choose to enable any options that you may need.
- Remote Login (SSH)
- Secure Shell (SSH) is a suite of tools for logging in to and executing commands on a remote
 machine. If you plan to use SSH tools to access your machine through a firewall, enable this option.
 You need to have the openssh-server package installed in order to access your machine remotely,
 using SSH tools.
- Web Server (HTTP, HTTPS)
- The HTTP and HTTPS protocols are used by Apache (and by other Web servers) to serve webpages. If you plan on making your Web server publicly available, enable this option. This option is not required for viewing pages locally or for developing webpages. You must install the httpd package if you want to serve webpages.
- File Transfer (FTP) The FTP protocol is used to transfer files between machines on a network. If you plan on making your FTP server publicly available, enable this option. You must install the vsftpd package in order to publicly serve files.
- Mail Server (SMTP) If you want to allow incoming mail delivery through your firewall, so that remote
 hosts can connect directly to your machine to deliver mail, enable this option. You do not need to
 enable this if you collect your mail from your Internet Service Provider's server using POP3 or IMAP,
 or if you use a tool such as fetchmail. Note that an improperly configured SMTP server can allow
 remote machines to use your server to send spam.

Note: By default, the Sendmail mail transport agent (MTA) does not accept network connections from any host other than the local computer. To configure Sendmail as a server for other clients, you must edit /etc/mail/sendmail.mc and change the DAEMON_OPTIONS line to also listen on network devices (or comment out this option entirely using the dnl comment delimiter). You must then regenerate /etc/mail/sendmail.cf by running the following command (as root):

make -C /etc/mail

You must have the sendmail-cf package installed for this to work.

Additionally, you can now setup SELinux (Security Enhanced Linux) during your installation of Red Hat Enterprise Linux.

SELinux allows you to provide granular permissions for all subjects (users, programs, and processes) and objects (files and devices). You can safely grant an application only the permissions it needs to do its function.

The SELinux implementation in Red Hat Enterprise Linux is designed to improve the security of various server daemons while minimizing the impact on the day-to-day operations of your system.

Three states are available for you to choose from during the installation process:

- Disable Select Disable if you do not want SELinux security controls enabled on this system. The
 Disabled setting turns enforcing off and does not set up the machine for the use of a security
 policy.
- Warn Select Warn to be notified of any denials. The Warn state assigns labels to data and
 programs, and logs them, but does not enforce any policies. The Warn state is a good starting place
 for users who eventually want a fully active SELinux policy, but who first want to see what effects
 the policy would have on their general system operation. Note that users selecting the Warn state
 may notice some false positive and negative notifications.
- Active Select Active if you want SELinux to act in a fully active state. The Active state enforces
 all policies, such as denying access to unauthorized users for certain files and programs, for
 additional system protection. Choose this state only if you are sure that your system can still
 properly function with SELinux fully enabled.
- For additional information about SELinux, refer to the following URLs:
 - http://www.redhat.com/docs/
 - http://www.nsa.gov/selinux/

Tip: To change your security configuration after you have completed the installation, use the Security Level Configuration Tool.

Type the system-config-securitylevel command in a shell prompt to launch the Security Level Configuration Tool. If you are not root, it prompts you for the root password to continue.

Language Support Selection

You can install and support multiple languages for use on your system.

You must select a language to use as the default language. The default language is the language used on the system once the installation is complete. Typically, the default language is the language you selected to use during the installation.

If you choose to install other languages during this installation, you can change your default language after the installation. If you are only going to use one language on your system, selecting only that language saves significant disk space.

Caution: If you select only one language, you can only use that specified language after the installation is complete.

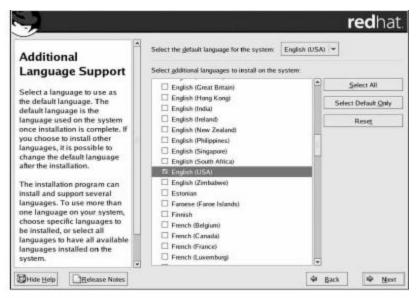


Figure 4-17. Language Support Selection

To use more than one language on your system, choose specific languages to be installed or select all languages to have all available languages installed on your Red Hat Enterprise Linux system.

Use the Reset button to cancel your selections. Resetting reverts to the default; only the language you selected for use during the installation is installed.

Tip: To change the language configuration after you have completed the installation, use the Language Configuration Tool.

Type the system-config-language command in a shell prompt to launch the Language Configuration Tool. If you are not root, it prompts you for the root password to continue.

Time Zone Configuration

Set your time zone by selecting the city closest to your computer's physical location.

There are two ways for you to select your time zone:

- 1) Using your mouse, click on the interactive map to select a specific city (represented by a yellow dot). A red X appears indicating your selection.
- 2) You can also scroll through the list at the bottom of the screen to select your time zone. Using your mouse, click on a location to highlight your selection.

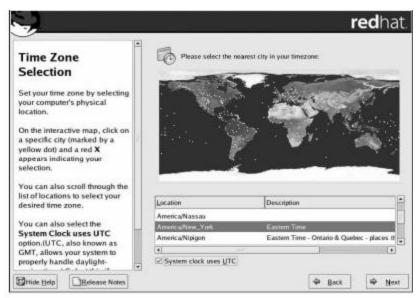


Figure 4-18. Configuring the Time Zone

3) Select System Clock uses UTC if you know that your system is set to UTC.

Tip:To change your time zone configuration after you have completed the installation, use the Time and Date Properties Tool.

Type the system-config-date command in a shell prompt to launch the Time and Date Properties Tool. If you are not root, it prompts you for the root password to continue.

To run the Time and Date Properties Tool as a text-based application, use the command timeconfig.

Set Root Password

Setting up a root account and password is one of the most important steps during your installation. Your root account is similar to the administrator account used on Windows NT machines. The root account is used to install packages, upgrade RPMs, and perform most system maintenance. Logging in as root gives you complete control over your system.

Note: The root user (also known as the superuser) has complete access to the entire system; for this reason, logging in as the root user is best done only to perform system maintenance or administration.



Figure 4-19. Root Password

Use the root account only for system administration. Create a non-root account for your general use and su-to root when you need to fix something quickly. These basic rules minimize the chances of a typo or an incorrect command doing damage to your system.

- 1) To become root, type su -at the shell prompt in a terminal window and then press [Enter]. Then, enter the root password and press [Enter].
- **2)** The installation program prompts you to set a root password2 for your system. You cannot proceed to the next stage of the installation process without entering a root password.
- 3) The root password must be at least six characters long; the password you type is not echoed to the screen. You must enter the password twice; if the two passwords do not match, the installation program asks you to enter them again.

- 4) You should make the root password something you can remember, but not something that is easy for someone else to guess. Your name, your phone number, qwerty, password, root, 123456, and anteater are all examples of bad passwords. Good passwords mix numerals with upper and lower case letters and do not contain dictionary words: Aard387vark or 420BMttNT, for example. Remember that the password is case-sensitive. If you write down your password, keep it in a secure place. However, it is recommended that you do not write down this or any password you create.
- 5) A root password is the administrative password for your Red Hat Enterprise Linux system. You should only log in as root when needed for system maintenance. The root account does not operate within the restrictions placed on normal user accounts, so changes made as root can have implications for your entire system.

Note: Do not use one of the example passwords offered in this manual. Using one of these passwords could be considered a security risk.

Tip: To change your root password after you have completed the installation, use the Root Password Tool.

6) Type the system-config-rootpassword command in a shell prompt to launch the Root Password Tool. If you are not root, it prompts you for the root password to continue.

Package Group Selection

Now that you have made most of the choices for your installation, you are ready to confirm the default package selection or customize packages for your system.

- 1) The Package Installation Defaults screen appears and details the default package set for your Red Hat Enterprise Linux installation. This screen varies depending on the version of Red Hat Enterprise Linux you are installing.
- 2) If you choose to accept the current package list, skip ahead to Section 4.24 Preparing to Install.
- **3)** To customize your package set further, select Customize the set of packages to be installed option on the screen. Clicking Next takes you to the Package Group Selection screen.

4) You can select package groups, which group components together according to function (for example, X Window System and Editors), individual packages, or a combination of the two.

Note: Users of Intel® 64, and Itanium systems who want support for developing or running 32-bit applications are encouraged to select the Compatibility Arch Support and Compatibility Arch Development Support packages to install architecture specific support for their systems.

To select a component, click on the checkbox beside it (refer to Figure 4-20).

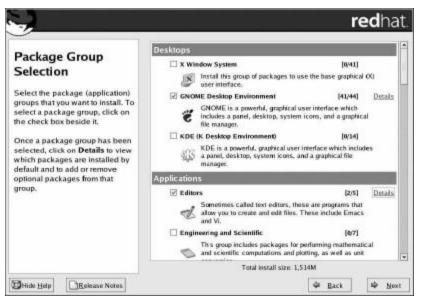


Figure 4-20. Package Group Selection

5) Select each component you wish to install. Selecting Everything (at the end of the component list) installs all packages included with Red Hat Enterprise Linux.

6) Once a package group has been selected, click on Details to view which packages are installed by default, and to add or remove optional packages from that group.

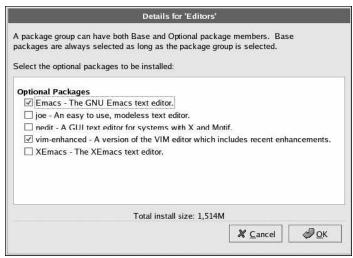


Figure 4-21. Package Group Details

Preparing to Install

- 1) A screen preparing you for the installation of Red Hat Enterprise Linux now appears.
- 2) For your reference, a complete log of your installation can be found in /root/install.log once you reboot your system.
 - **Warning:** If, for some reason, you would rather not continue with the installation process, this is your last opportunity to safely cancel the process and reboot your machine. Once you press the Next button, partitions are written and packages are installed. If you wish to abort the installation, you should reboot now before any existing information on any hard drive is rewritten.
- **3)** To cancel this installation process, press your computer's Reset button or use the [Control]-[Alt][Delete] key combination to restart your machine.

Installing Packages

At this point there is nothing left for you to do until all the packages have been installed. How quickly this happens depends on the number of packages you have selected and your computer's speed.

Installation Complete

- 1) Congratulations! Your Red Hat Enterprise Linux installation is now complete!
- 2) The installation program prompts you to prepare your system for reboot. Remember to remove any installation media if it is not ejected automatically upon reboot.

- **3)** After your computer's normal power-up sequence has completed, the graphical boot loader prompt appears at which you can do any of the following things:
 - a) Press [Enter] causes the default boot entry to be booted.
 - Select a boot label, followed by [Enter] causes the boot loader to boot the operating system corresponding to the boot label.
 - Do nothing after the boot loader's timeout period, (by default, five seconds) the boot loader automatically boots the default boot entry.
- **4)** Do whatever is appropriate to boot Red Hat Enterprise Linux. One or more screens of messages should scroll by. Eventually, a login: prompt or a GUI login screen (if you installed the X Window System and chose to start X automatically) appears.
- 5) The first time you start your Red Hat Enterprise Linux system in run level 5 (the graphical run level), the Setup Agent is presented, which guides you through the Red Hat Enterprise Linux configuration. Using this tool, you can set your system time and date, install software, register your machine with Red Hat Network, and more. The Setup Agent lets you configure your environment at the beginning, so that you can get started using your Red Hat Enterprise Linux system quickly.
- **6)** For more information on using the Setup Agent, refer to the chapter titled Getting Started in the Red Hat Enterprise Linux Step By Step Guide.

For information on registering your Red Hat Enterprise Linux subscription, refer to Section 4.27 Activate Your Subscription.

Appendix A: Additional Boot Options

This appendix discusses additional boot and kernel boot options available for the Red Hat Enterprise Linux installation program.

To use any of the boot options presented here, type the command you wish to invoke at the installation boot: prompt.

Boot Time Command Arguments

askmethod:

This command asks you to select the installation method you would like to use when booting from the Red Hat Enterprise Linux CD-ROM.

apic:

This x86 boot command works around a bug commonly encountered in the Intel 440GX chipset BIOS and should only be executed with the installation program kernel.

apm=allow_ints:

This x86 boot command changes how the suspend service is handled (and may be necessary for some laptops).

apm=off:

This x86 boot command disables APM (Advanced Power Management). It useful because some BIOSes have buggy power management (APM) and tend to crash.

apm=power off:

This x86 boot command makes Red Hat Enterprise Linux shutdown (power off) the system by default. It is useful for SMP systems that do not shutdown by default.

apm=realmode_power_off:

Some BIOSes crash on x86-based systems when trying to shutdown (power off) the machine. This command changes the method of how this is done from the Windows NT way to the Windows 95 way.

dd:

This argument causes the installation program to prompt you to use a driver diskette.

dd=url:

This argument causes the installation program to prompt you to use a driver image from a speci?ed HTTP, FTP, or NFS network address.

display=IP:0:

This command allows remote display forwarding. In this command, IP should be replaced with the IP address of the system on which you want the display to appear.

On the system you want the display to appear on, you must execute the command xhost +remotehostname, where remotehostname is the name of the host from which you are running the

original display. Using the command xhost +remotehostname limits access to the remote display terminal and does not allow access from anyone or any system not specifically authorized for remote access.

driverdisk:

This command performs the same function as the dd command and also prompts you to use a driver diskette during the installation of Red Hat Enterprise Linux.

ide=nodma:

This command disables DMA on all IDE devices and may be useful when having IDE-related problems. linux upgradeany:

This command relaxes some of the checks on your /etc/redhat-release file. If your /etc/redhat-release file has been changed from the default, your Red Hat Enterprise Linux installation may not be found when attempting an upgrade to Red Hat Enterprise Linux 4. Use this option only if your existing Red Hat Enterprise Linux installation was not detected.

mediacheck:

This command gives you the option of testing the integrity of the install source (if an ISO-based method). This command works with the CD, DVD, hard drive ISO, and NFS ISO installation methods. Verifying that the ISO images are intact before you attempt an installation helps to avoid problems that are often encountered during an installation.

mem=xxxM:

This command allows you to override the amount of memory the kernel detects for the machine. This may be needed for some older systems where only 16 MB is detected and for some new machines where the video card shares the video memory with the main memory. When executing this command, xxx should be replaced with the amount of memory in megabytes.

nmi watchdog=1:

This command enables the built-in kernel deadlock detector. This command can be used to debug hard kernel lockups. By executing periodic NMI (Non Maskable Interrupt) interrupts, the kernel can monitor whether any CPU has locked up and print out debugging messages as needed.

noapic:

This x86 boot command tells the kernel not to use the APIC chip. It may be helpful for some motherboards with a bad APIC (such as the Abit BP6) or with a buggy BIOS. Systems based on the NVIDIA nForce3 chipset (such as the ASUS SK8N) have been known to hang during IDE detection at boot time, or display other interrupt-delivery issues.

noht:

This x86 boot command disables hyperthreading.

nofb:

This command disables frame buffer support and allows the installation program to run in text mode. This command may be necessary for accessibility with some screen reading hardware.

nomce:

This x86 boot command disables self-diagnosis checks performed on the CPU. The kernel enables self-diagnosis on the CPU by default (called Machine Check Exception). Early Compaq Pentium systems may need this option as they do not support processor error checking correctly. A few other laptops, notably those using the Radeon IGP chipset, may also need this option.

nopass:

This command disables the passing of keyboard and mouse information to stage 2 of the installation program. It can be used to test keyboard and mouse configuration screens during stage 2 of the installation program when performing a network installation.

nopcmcia:

This command ignores any PCMCIA controllers in system.

noprobe:

This command disables hardware detection and instead prompts the user for hardware information.

noshell:

This command disables shell access on virtual console 2 during an installation.

nousb:

This command disables the loading of USB support during the installation. If the installation program tends to hang early in the process, this command may be helpful.

nousbstorage:

This command disables the loading of the usbstorage module in the installation program's loader. It may help with device ordering on SCSI systems.

numa=off:

Red Hat Enterprise Linux supports NUMA (Non-Uniform Memory Access) on the AMD64 architecture. While all CPUs can access all memory even without NUMA support, the NUMA support present in the updated kernel causes memory allocations to favor the CPU on which they originate as much as possible, thereby minimizing inter-CPU memory traffic. This can provide significant performance improvements in certain applications. To revert to the original non-NUMA behavior, specify this boot option.

reboot=b:

This x86, AMD64, and Intel® EM64T boot command changes the way the kernel tries to reboot the machine. If a kernel hang is experienced while the system is shutting down, this command may cause the system to reboot successfully.

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rescue:

This command runs rescue mode. Refer to the Red Hat Enterprise Linux System Administration Guide for more information about rescue mode.

resolution=:

Tells the installation program which video mode to run. It accepts any standard resolution, such as 640x480, 800x600, 1024x768, and so on.

serial:

This command turns on serial console support.

skipddc:

This x86 boot command skips the ddc monitor probe which causes problems on some systems.

text:

This command disables the graphical installation program and forces the installation program to run in text mode.

updates:

This command prompts you to insert a ?oppy diskette containing updates (bug fixes). It is not needed if you are performing a network installation and have already placed the updates image contents in RHupdates/ on the server.

vnc:

This command allows you to install from a VNC server.

vncpassword=:

This command sets the password used to connect to the VNC server



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