





SRC-32 Serial Remote Control

Firmware version: 1.21 or greater

Manual Revised: 07/31/07

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INTRODUCTION

Thank you for your purchase of a Broadcast Tools® SRC-32, Serial Remote Control (referred to as the SRC-32 throughout this manual). We're confident that this product will give you many years of dependable service. This manual is intended to give you all the information needed to install and operate the Broadcast Tools® SRC-32.

SAFETY INFORMATION

Only qualified personnel should install Broadcast Tools® products. Incorrect or inappropriate use and/or installation could result in a hazardous condition.

WHO TO CONTACT FOR HELP

If you have any questions regarding your product or you need assistance, please contact your distributor from whom you purchased this equipment.

If you would like more information about Broadcast Tools® products, you may reach us at:

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Broadcast Tools® Products, as with any electronic device, can fail without warning. Do not use this product in applications where a life threatening condition could result due to failure.



This manual should be read thoroughly before installation and operation.

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INTRODUCTION

PRODUCT DESCRIPTION

The Broadcast Tools® SRC-32 is a computer interface to the real world. Connected through an RS-232 or RS-422/485 serial port the SRC-32 can notify your PC software program that any of the 32 opto-isolated inputs has been opened or closed and allows your software to control 16 - SPDT, 1-amp relays and an additional 16 open collector outputs. Communication with the SRC-32 can be accomplished via short "burst" type ASCII or binary commands from your PC (computer mode). Also, two units can be operated in a standalone mode (master/slave mode) to form a "Relay extension cord," with 32-channels of control in each direction. The unit can communicate using RS422/485 or RS232, at data rates up to 38400. The SRC-32 may be expanded to 128 inputs x 128 outputs. Optional external Ethernet capabilities may be added by the purchase of the SP-1. The SRC-32 is supplied with a 16 x 2 LCD display to indicate the status of both the inputs and outputs. A push button switch allows LCD display selection of either inputs or outputs. Three front panel LED's display power, input or outputs along with the LCD contrast control. Removable (Euro) screw terminals are provided for ease of wire installation/removal.

Set-up:

Connect the supplied 12-vac power supply. When the SRC-32 is powered, the LCD will momentarily display the version of firmware programmed into the flash microprocessor and the current baud rate setting. The default baud rate setting is 9600, 8, N, 1. The baud rate can be set to 2400, 9600, 19200 or 38400 (other baud rates may be supplied). This can be done using either the ASCII or binary command formats listed below. Inputs can be simple contact closures or completely optically isolated with your external trigger sourcing current to the opto-isolators. See page 11 for details on jumper settings to configure the inputs and relays. The RS-232 serial connection is made either through the RJ-11 or male DB-9 connector. JP09 is used to reverse the RS-232 transmit and receive pins and is normally set in the "RR" position. The SRC-32 is supplied with a modular cord and DB-9 female to modular adapter (S9). The male DB-9 is used to connect to an external modem. RS422/485 connections are made on the terminal block.

FRONT PANEL DESCRIPTION

The front panel allows the user to select either inputs or outputs to be displayed on the LCD. The third front panel switch from the left is used to select inputs and outputs. The "input" LED will light when the LCD is displaying the status of the inputs and the "output" LED will light when displaying output status. When an output is off, a "0" will be shown and when it is on a "1" will display. The front panel LCD displays the first 16 I/O from left to right on the top row and 17 through 32 from left to right on the bottom. The user has the option of how an input is displayed. Inputs are normally "high" when in the off state and pulled down to "0" when a contact is closed. If you are monitoring TTL inputs, you may want to keep the display in this format to display the true sense of the input. If you are monitoring contact closures, you may want to have a "1" appear when the contact is closed and a "0" when it is open. If this is the case, turn on DIPswitch position 8.

The green "Power" LED will light when the SRC-32 has power connected.

DESCRIPTION

INSTALLATION GUIDELINES

DIP Switch Settings:

Multiple SRC-32's can be "daisy chained" together using a single serial port to a PC and the 10 pin IDC "EXT" headers marked "EXT-1" and "EXT-2". The EXT-2 from one SRC-32 can be connected to the EXT-1 of the next and so on. Each board should have a unique address set on its DIPswitch address setting. Up to three additional, SRC-32's may be connected together so that up to 128 inputs can be monitored and 128 outputs controlled from one PC's comport, other serial devices or the external Ethernet option. The SRC-32 connected to the PC is considered the "Master" unit and must have its address at zero and jumper JP13 set to RS-232 or RS-422/485 depending on the PC connection. Each external SRC-32 should have a non-zero address of 1,2 or 3. The external "Slave" SRC-32 needs to have JP13 set to "External". NOTE: After changing Dipswitches, be sure to press the reset switch or recycle the power.

DIP 1, 2

The board address is set using Dipswitch numbers 1 and 2 in normal hex format:

0.00 (master) No polling is required for status. 0.1 10

DIP 3, 4 = Set baud rate

2

3

3,4

1 1

0 09600 = 0.1 = 2400 10 19200 1 1 38400

Baud rate will be set by the DIPswitches on power up or reset. It can also be changed using the serial port commands at other times, but if the SRC-32 is reset, the baud rate will be set according to the DIP settings.

DIP 5 = (ON) Hex mode – When on, hex "Burst" mode is selected. Refer to the protocol below for hex commands. (Off) is ASCII mode. Refer to the ASCII protocol below for ASCII commands.

DIP 6 = (ON) Pair mode, inputs from one SRC-32 will map directly to outputs of another SRC-32 when connected together via RS-232 or RS422. (OFF) normal operation via RS-232/422. DIP 5 must also be ON, as pair mode only works in hex mode.

DIP 7 = (ON) Modem mode. (Not yet implemented) Set master to address 00 and slave to 01. Master will output an AT command to an external modem and call the slave. Also set DIP 5 and 6 ON for hex pair mode.



After changing a DIPswitch setting, the board must be reset by pressing the "RST" button or by cycling the power.

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DIP 8 = (ON) Invert sense of LCD display of inputs. A closed contact will display as a "1" and an open as a "0". (OFF) A closed contact will display as a "0" and an open as a "1".

NOTE: After changing DIP settings, be sure to press the reset button or recycle the power.

SRC-32 ASCII Serial Burst Mode Commands:

The burst mode allows a computer or ASCII terminal to control and interrogate the unit. This section defines all burst mode commands. Dipswitch 5 must be off for the ASCII commands to be received. Each burst mode command starts with an asterisk (*). Next is a single decimal digit that corresponds to the unit (ID) address 0-3. Following are one or more ASCII characters specifying the command. A carriage-return is required to terminate each command. If the command requested a response, the response will consist of an upper case S, followed by the unit address, and then the specific response. If acknowledgments are enabled, successful commands are responded to with RRR while errors get an EEE response. The syntax of each command is given below. The syntax shows the command exactly as it should be sent, except that lower case characters represent values that should be substituted:

Character String	Meaning	Allowable Values
u	Unit ID	0-3
ii	Input Number	01-32
rr	Output Number	01-32

SRC-32 ASCII Commands:

*uC4x-Set RS-232/RS-422/485 mode timings: x = 1, Turn ON

> RS-232/RS-422/485 mode NO delays on sending data. x = 0, Turn OFF RS-232/RS-422/485 mode (delay for the RS-232 charge pump startup before sending response).

*uCCx-Set Serial Speed. x = 0: 2400 1: 9600 2: 19200 3: 38400

*uCEx -Enable Error and Good Responses- Where x = Y to enable and x = N to

disable. In this mode, when a command is sent that is in error, the unit will reply (possibly before receiving the entire command) with "EEE." If

the command is sent correctly, the unit will reply with "RRR."

*uCAxxx...x - Load AT command string for modem init. (future feature)

*uCTxxx...x - Load Telephone number for modem to dial if set to master in modem

mode. (Future feature)

Output Control Commands:

*uORrrL- Latch Output rr, (output number 01-32). 01–08 are relays,

09–32 open collectors

*uORrrF- Unlatch Output rr, (output number 01-32). 01–08 are relays,

09–32 open collectors

*uORrrPtt- Pulse Output rr, (output number 01-32). Pulse Length tt: 00-

99 corresponds to 00 - 9.9 Seconds. 01–08 are relays, 09–32

open collectors

ASCII Information Retrieval Commands:

*POLL - Respond with unit (ID) address in appropriate time slot. If

there are multiple units on the line, each will respond with a

different delay after receipt of this command.

*uSPii - Send status of input ii. Response is SuP,ii,x where x is 1 if the

corresponding input is high, 0 otherwise.

*uSPA - Send status of all inputs. Response is

--> 31<CR><LF> where input 1 is first and input 32 is last.

x is 1 if the corresponding input is high, 0 otherwise.

*uSR - Send status of all OUTPUTS. Response is:

*uU - Send Unit Information :<name(SRC-32)><version><cr><lf>

*SA - Send current AT command string for modem.

*ST - Send current telephone number for modem to dial.

SRC-32 Binary Serial Burst Commands:

Dip switch 5 must be on for binary commands to be processed. All commands start with a 2Ah (ASCII *). The first byte contains the board ID and the byte count iiibbbbb Byte count is number of bytes after the byte containing the byte count including checksum. The second byte contains an 8-bit command. Some commands are followed by data bytes. Checksum is the LSByte of the sum of all bytes preceding checksum including start. Binary commands must be received as a packet. If 50 ms or more passes after a character is received with no new character following, the SRC-32 will begin looking for a new string if no valid data packet has been received.

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Pair Mode

The SRC-32 can be used to transmit the outputs from one unit to another over a serial connection. The logical sense of the inputs is inverted when written to the outputs of its corresponding unit. Normally inputs are high and when closed go to a logic 0 when in pair mode. When logic 0 is received, it will write logic 1 to the output. This allows the relays connected to outputs 1-8 to come on if its corresponding input is closed. Multiple units can also be set up to communicate with the same number of units on the other end of a data link. All units must have DIPswitches 5 and 6 turned on and the unit addresses must have a corresponding unit on the other end of the link set to the same address. For example, if you have two units on each side set to address 0 and 2, then the two units on the other side of the data link must also be set to 0 and 2. All units will automatically transmit the states of their inputs on power up, every ten seconds and when any input changes states. If a unit does not receive an update from its corresponding paired unit for a period of 20 seconds, its LCD display will begin to flash "COM - FAILURE". As soon as communications is restored, the "COM - FAILURE" message will clear.

Command Additional Data Bytes Function SRC-32 Binary Commands:

40h		RS-232 timer off
41h		RS-232 timer on
42h		Set serial speed to 2400
43h		Set serial speed to 9600
44h		Set serial speed to 19200
45h		Set serial speed to 38400
46h		Enable error & good responses
47h		Disable error & good responses
48h	N	Latch output n $(00 - 1F)$
49h	N	Unlatch output n (00 – 1F)
4Ah	Nt	Pulse output n $(00 - 1F)$,
		t = time (1-63h = .1 - 9.9sec)
4Bh	N	Poll output n $(00 - 1F)$ (see 55h)
4Ch	N	Poll input n $(00 - 1F)$ (see 55h)
4Dh		All Output status request (see 52h)
4Eh		All Input status request (see 53h)
4Fh		Unit version request (see 54h)

Special Binary Commands for Modem Operation:

I didic icaldic	Load AT command string for modeln mit.
Future feature	Load Telephone number for modem to dial if master
Future feature	Request for stored AT command (56h response)
Future feature	Request for stored telephone number (57h response)

I and AT command string for modern init

Future feature Request for stored telephone number (5/n response)

Binary Output Response from SRC-32:

Future feature

60h	nnnn	Load AT command string for modem init. (Future feature)
61h	nnnn	Load Telephone number for modem to dial if master
		(Future feature)
62h		Request for stored AT command (56h response) (Future feature)
63h		Request for stored telephone number (57h response) (Future
		feature)

Command Additional Data Bytes Function Binary Output Response from SRC-32:

50h		Error response if enabled by 46h
51h		Good response if enabled by 46h
52h	Nnnn	Response of 4Dh, outputs are sent as 4
		bytes, 8 outputs per byte with the order
		being MSByte sent first, LSByte sent last.
53h		Response of 4Eh, inputs are sent as 4
		bytes, 8 inputs per byte with the order
		being MSByte sent first, LSByte sent last.
54h	N	Response to 4Fh outputs version, (ie 13h
		= ver 1.3
55h	N	Response to 4Bh or 4Ch for polled out-
		put or input and used to notify when an
		input changes state, here the three high-
		est bits of n are used to identify if an
		input/output is low/high and the lowest 5
		bits identify the input or output. $n = 00h$
		-1Fh if input n is low, $n = 20h - 3$ Fh if
		input n is high, $n = 40h$ 5Fh if output n is
		low and $n = 60 - 7F$ if output n is high.
		n=cccnnnnn where $ccc = 000 = input$
		low, 001 = input hi, 010 = output lo, 011
		= output hi. nnnnn lowest 5 bits used to
		identify the input or output.
56h	nnnn	Response to 62h with stored AT com-
		mand (Future feature)
57h	nnnn	Response to 63h with store telephone
		number (Future feature)

Example of Binary Exchange:

To poll the output status of board 2 when outputs (0-31) 0, 6, 10 and 31 are high, all else low:

Binary Command String to SRC-32:

00101010b	2Ah	Start byte
01000010b	42h	Board ID 2 (010b), Byte count 2 (00010b)
01001101b	4Dh	All Output Status Request
10111001b	B9h	Check sum (2Ah+42h+4Dh=B9h)

Binary Response String from SRC-32:

00101010b	2Ah	Start byte
01000101b	45h	Board ID 2 (010b), Byte count 5 (00101b)
10000000b	80h	MSByte sent first
00000000b	00h	
00000100b	04h	
00000010b	02h	LSByte sent last
01000001b	F5h	Check sum (2Ah+45h+80h+00h+04h+02h=F5h)

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Input jumper configuration:

The SRC-32's inputs may be configured for one of three operations:

- 1 Optically isolated wet source (5 to 24 vdc)
- 2 Optically isolated dry (5-volt source)
- 3 CMOS/TTL 5-volt compatible input

Function	"A" Input	"B" Input	"A" jumper	"A" jumper	"B" Jumper
Optically Isolated dry contacts	Ground	Source side of Opto-Isolator (Cathode)	1 & 2	3 & 4	2 & 3
Optically Isolated wet source	Anode of the Opto-Isolator (2.2K)	Cathode of Opto-Isolator	2 & 3	N/C	2 & 3
TTL/CMOS compatible 5- volt logic	Ground	Logic input with pull-up	1 & 2	3 & 4	1 & 2

Relay jumper configuration:

The SRC-32's relays may be configured for normally open or normally closed contacts. The SRC-32 is shipped configured for normally open contacts. To configure for normally closed contacts, move the jumper from the NOx position to the NCx position. x refers to the relay number. There are sixteen relays installed in the SRC-32. These jumpers are located between the relays and front panel connectors.

It is recommended that all cables connected to the SRC-32 should be looped through ferrite cores to suppress RF. Surge protection with RF filtering such as the Tripp Lite "ISOBAR 4" is also suggested for the power transformer. The purchase of an inexpensive uninterruptible power supply (UPS) will provide back up in case of power outages. Check out our web site for lightning protection links.

CAUTION!

Installation of the SRC-32 in high RF environments should be performed with care. Shielded cable is suggested for all control, audio inputs and outputs. All shields should be tied to the "CHAS-SIS GROUND" terminals. The station ground should be connected to the chassis ground screw (CH1) located near J13 as viewed from the rear. For lightning protection devices, check out www.polyphaser.com and www.itwlinx.com.

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Removable (Euro) screw terminal connections.

Connector Position:

Top-1	In-1A	In-1B	In-2A	In-2B	In-3A	In-3B
Bottom-1	In-4A	In-4B	In-5A	In-5B	In-6A	In-6B
Dottom 1	111 471	ם דיווו	111 0/1	111 00	111 0/1	111 00
Top-2	In-7A	In-7B	In-8A	In-8B	In-9A	In-9B
Bottom-2	In-10A	In-10B	In-11A	In-11B	In-12A	In-12B
				<u> </u>		
Top-3	In-13A	In-13B	In-14A	In-14B	In-15A	In-15B
Bottom-3	In-16A	In-16B	In-17A	In-17B	In-18A	In-18B
		!		!		
Top-4	In-19A	In-19B	In-20A	In-20B	In-21A	In-21B
Bottom-4	In-22A	In-22B	In-23A	In-23B	In-24A	In-24B
			•	•	•	•
Top-5	In-25A	In-25B	In-26A	In-26B	In-27A	In-27B
Bottom-5	In-28A	In-28B	In-29A	In-29B	In-30A	In-30B
Top-6	In-31A	In-31B	In-32A	In-32B	OC-17	OC-18
Bottom-6	OC-19	OC-20	OC-21	OC-22	OC-23	OC-24
20110111 0		0020	0021	0022	00 20	0021
T 7	OND	00.05	00.00	00.07	00.00	00.00
Top-7	GND	OC-25	OC-26	OC-27	OC-28	OC-29
Bottom-7	OC-30	OC-31	OC-32	GND	K1-A	K1-B
Top-8	K2-A	K2-B	К3-А	К3-В	K4-A	K4-B
Bottom-8	K5-A	K5-B	K6-A	K6-B	K7-A	K7-B
Top-9	K8-A	K8-B	K9-A	K9-B	K10-A	K10-B
Bottom-9	K11-A	K11-B	K12-A	K12-B	K13-A	K13-B
Dottom 5	101170	1111111111111111111111111111111111111	101270	1112 0	KIOA	KIOD
Tow 40	1/4 4 ^		1/45 A	I IZAC D	I/40 A	
Top-10	K14-A	K14-B	K15-A	K15-B	K16-A	K16-B
Bottom-10	RX +	RX -	TX -	TX +	GND	GND
		-	,		 	

SPECIFICATIONS

Digital Inputs: 32 – Selectable 5 to 24 vdc optically Isolated or TTL/CMOS

5-volt logic compatible input 100 ms minimum duration.

Jumper selectable.

Relay Outputs: 16 – SPDT, 1 amp relays. Jumper selectable either N.O. or N.C.

Open Collectors: 16 – Open collector outputs. 12 vdc @ 100 ma each.

RS-232 Serial Port: 2400, 9600, 19200, 38400 baud, 8 data bits, no parity, 1 stop

bit. Other baud rates may be requested.

RS-232 Modem Port: 2400, 9600, 19200, 38400 baud, 8 data bits, no parity, 1 stop

bit. Other baud rates may be requested.

RS-422/485 Serial Port: 2400, 9600, 19200, 38400 baud, 8 data bits, no parity, 1 stop

bit. Other baud rates may be requested.

Ethernet Option: Optional External Ethernet Device Server such as the

Broadcast Tools® SP-1.

Operation Control: Front Panel - 16 x 2 LCD I/O Display

Interfacing: Inputs – Removable screw terminals (Euro).

Relays/Open collectors – Removable screw terminals (Euro). RS-232 Serial port - Modular w/cable and adapter (Supplied)

RS-232 Serial/ Modem Port - Male DB-9

RS-422 Serial port – Removable screw terminals (Euro). Expansion port - Two, 10 position (2x5) .1" headers

Logic: Flash microprocessor / Non-volatile memory

Power: 12 Vac @ 1 Amp / 120 Vac 50-60 Hz, "Wall Wart" Supplied.

(CE, 240 Vac 50-60 Hz optional)

Mechanical: 19" X 1.75" X 4.65"

Weight: 4 pounds

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SPECIFICATIONS

LIMITED WARRANTY

The term "Buyer" as used in this document refers to and includes both (but only) (a) any person or entity who acquires such an item for the purpose of resale to others (i.e., a dealer or distributor of an item), and (b) the first person or entity who acquires such an item for such person's or entity's own use.

Broadcast Tools warrants to each Buyer of any item manufactured by Broadcast Tools that the item will be free from defects in materials and workmanship at the time it is shipped by Broadcast Tools if the item is properly installed, used and maintained.

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