

User's Manual
Fox Sports
Sports Master

EXCALIBUR

ELECTRONICS, INC.



www.ExcaliburElectronics.com

Model No.: FX200

Congratulations on your purchase of the Fox Sports' and Excalibur Electronics' Fox Sports Sports Master! Whether you want to know which tennis pro won the 1972 French Open or who is the all-time NFL leader in punt returns, your Fox Sports Sports Master will help you settle almost any debate.

The Fox Sports Sports Master is easy to use, but be sure to use it safely. Before starting, please read this manual thoroughly, especially noting safety, care and battery information. Keep this manual for reference.



The legendary King Arthur brandished a magic sword, Excalibur, from which we take our company name. With this unique weapon in his hands, he could not be vanquished.

Although Excalibur Electronics, Inc. can't claim the magical secrets of Merlin, King Arthur's court wizard, sometimes our patented technology may make it seem as if we could. The Fox Sports Sports Master is another unmatched innovation of Excalibur Electronics.

We make you think.



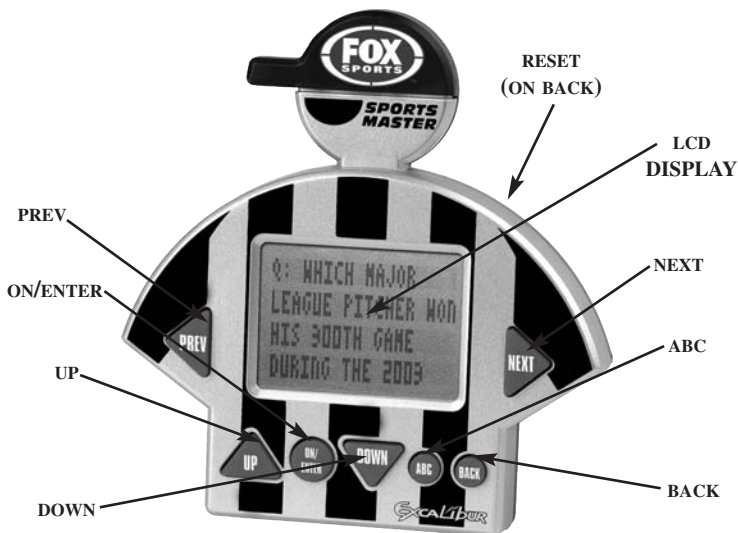
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Fox Sports

Sports Master Table of Contents

Layout of Fox Sports Sports Master	page 4
Functions of Buttons	page 4
Installing Batteries	page 5
Getting Started with Fox Sports Sports Master.	page 6
Set Up.	page 12
Auto Power Off	page 13
Special Care & Handling	page 14
Battery Information.	page 14
90-Day Limited Warranty.	page 15

Layout of Sports Master



Functions of Buttons

PREV: Press this key to return to the previous item or the previous listing. Also press to jump to the first item on a menu.

ON/ENTER: Press this key to turn on Sports Master or to confirm a selection after you have scrolled to it. Press and hold for two seconds to set speed for auto-page down

DOWN: Press this key to scroll down. Press and hold this key to scroll down quickly.

NEXT: Press this key to display the next listing. Press this key also

to jump to the last menu item. When viewing detailed information, press this key to go to the next item on the previous menu. For Trivia Game, press this key to display the "PASS," "HINT," and "SCORE" menu.

ABC: Press this key when in an alphabetical index to allow you to scroll directly to Z from A. ("ABC MODE ON" will display on the screen for one second.) Continue pressing **UP** to scroll backwards through the alphabet from Z to A. Press **DOWN** to

scroll quickly through an alphabetical list, jumping from one alphabetical first letter to the next. Press **ABC** a second time to turn this feature off. (“**ABC MODE OFF**” will display on the screen for one second.)

BACK: Press **BACK** to return to the former level. Also press to go back to a question and its answers in **TRIVIA** when the “*PASS*,” “*HINT*,” “*SCORE*” menu is on.

(Press **BACK** a second time to be asked if you’d like to quit the game you’re playing.) At any time, press and hold this key for two seconds to return to the main menu.

UP: Press this key to scroll up.

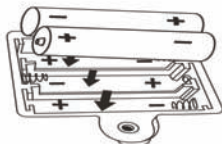
RESET: If Sports Master locks up or malfunctions, use a ball-point pen to press **RESET**. Also press **RESET**, on the back of the unit, after inserting new batteries.

Installing Batteries

Your Sports Master requires two AAA batteries, not included. To install the batteries, carefully turn Sports Master over so that the unit is face-down on a soft surface. Find the battery compartment on the back of the unit.

Use a small Phillips screwdriver to remove the screw. Lift off the battery compartment lid. Install the batteries, making sure to

match polarity (+ and -) with the diagram inside the battery compartment (see diagram below.) Place the tab of the battery compartment lid in its slot and close the compartment door. Replace the screw and tighten it carefully.



Sports Master may lock up due to static discharge or other electrical disturbances.

If this should happen, use a slim, pointed object to press the button marked “RESET” on the back of the unit.

Getting Started with Sports Master

Your Fox Sports Sports Master can settle your sports arguments and answer your sports questions. It contains thousands of files of information, but it's easy to navigate. After inserting new batteries, press **RESET** to turn the unit on. Your **LCD** will display the following message in three successive screens:

WELCOME TO
EXCALIBUR
ELECTRONICS'
FOX SPORTS

SPORTS
MASTER

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GROUP, INC. ALL
RIGHTS RESERVED

Then your screen will automatically display the main menu of Sports Master:

BIOS
FACTS & STATS
HIGHLIGHTS
RULES
STADIUM FINDER
TRIVIA
SET UP

Note: If the characters on the screen seem uncomfortably small, skip to "**SETUP**" to change the display to expanded text.

Your Fox Sports Sports Master holds thousands of sports facts! The headings on the main menu are your keys to finding what you want fast. Press the **UP** or **DOWN** key to scroll through your choices. As you scroll, an arrow on the left marks your position in the list. After scrolling to the desired item, simply press **ON/ENTER** to confirm your choice.

To give you an overview of the possibilities, let's take a quick

Quick Tip:

Holding down the UP or DOWN key will advance you quickly through a data file.

Quick Tip:

Pressing the **BACK** button at any time takes you to the former level. Holding down the **BACK** button will take you back to the main menu.

look at each of the categories on the main (or home) menu.

Bios

BIOS are a source of brief biographical sketches on famous sports personalities. All of the best and brightest from the wide world of sports are brought together here, in one easy-to-use index, organized alphabetically.

From the Main Menu, select **BIOS** by pressing **ON/ENTER**. The files will be arranged by first letter of the athlete's last name. Scroll down through the list until you find the letter for the athlete that interests you. Press **ON/ENTER**, and the greatest sports figures of all time will be at your fingertips. To find your athlete, press **DOWN** to scroll through the alphabetical listing of athletes.

Pressing the **ABC** key will

allow you to scroll up through the last letters of the alphabet. For example, if you're looking for information on Honus Wagner, just press the **ABC** key to enable the **ABC** function, then just press **UP** two times to access the 'W's' file. Press the **ABC** key a second time to turn this function off.

To return to the alphabetical index, simply press the **BACK** button. If you want to return to the main menu, press the **BACK** button a second time, or just press and hold **BACK** for two seconds.

Facts and Stats

This category on the main or home menu will resolve many a sports debate!

Selecting "**FACTS AND STATS**" gives you the following sports categories. (You can see four on the screen at any one time,

but can scroll up or down to read them all.)

AUTO RACING
BASEBALL
BASKETBALL
BOXING
FOOTBALL
GOLF
HOCKEY
TENNIS

To select a sport, use the **UP** and **DOWN** buttons to move the cursor to the left of the sport and press **ON/ENTER**. You'll then see more (sub)categories.

Want to find who won the French Open men's singles championship in 1972 and who his opponent in the final was? Select and press **FACTS AND STATS**. Then select and press **TENNIS**. Select and press "*FRENCH OPEN CHAMPS*." Then press "*MEN*" and scroll to 1972. The winner is listed first, and his opponent in the finals is listed second.

Spend a few minutes exploring—you'll find that Sports Master's

arrangement of categories is intuitive and logical. You'll quickly get used to following the clear trail to the information you want!

Don't forget, you can use the **ABC** key to scroll quickly through an alphabetical list, such as the College Bowl Listing under **FACTS AND STATS**.

Sometimes the information at the top of a screen will explain how the information is organized.

Highlights

This category on the main or home menu contains sports highlights for each year since 1998. It also contains a list of the most dramatic sports events of the 20th century!

Each menu (list of categories) appears alphabetically on the screen.

Rules

This category on the main or home menu lets you find the rules for the “big four” of major league sports! Rules for baseball, basketball, football and ice hockey are from *The Sports Rules Book*, 2nd Ed, 2004, by Human Kinetics and Thomas Hanlon. (Champaign, IL: Human Kinetics), pages 23-30, 33-40, 103-108, 137-143.

Stadium Finder

This is another great category on the home menu. Selecting this category gives you the “big four” sports to choose from, plus another category called “*OTHER SPORTS DIRECTORY*.” Selecting this last choice gives you contact information on many lesser known sports, like the U.S. Trotting Organization and the International Game Fish Organization.

Select one of the big four sports, and you will see two more choices:

If no button is pushed for five minutes, your Sports Master will switch off to save its batteries. Just push **ON/ENTER** to continue where you left off.

FACTS FINDER

Selecting “*FACTS*” will give you information on that sport's stadiums by team—for example, whether it uses artificial turf, its proper name, the year built, and seating capacity. Selecting “*FINDER*” gives you all the contact info for that sport and its stadiums by team—where to call or go online to buy tickets, for example, and the street address.

Trivia

Selecting *TRIVIA*, the next-to-last item on the home menu, gives you access to a sports trivia game with more than 400 questions that you can play by yourself or with friends!

TRIVIA GAME SET UP

To play Sport Master's Trivia Game, begin by pressing the **UP** and **DOWN** keys to step through the main menu until the arrow points to **TRIVIA**. Then press

ON/ENTER. The screen will then display “*PLAYERS 1*.” Use the **UP** and **DOWN** keys to change the number of players if there are additional players. Then press **ON/ENTER** to confirm the number of players.

Now the screen will display “*NUMBER OF QUESTIONS: 10*.” Press the **UP** and **DOWN** keys to change the number of questions you’d like Sports Master to ask during the game. You can choose either 10 or 20. Press **ON/ENTER** to confirm the number of questions you’ve selected.

Next you’ll see that the screen displays “*PLAYER 1 HINT 10*” or “*PLAYER 1 HINT 20*.” Press the **UP** and **DOWN** keys to change the number of hints you’d like Sports Master to give. (This is the total number of hints for the entire set of questions. Up to two hints can be displayed for each question until all of the hints have been used.) Using a hint eliminates one of the incorrect choices.

Press **ON/ENTER** to confirm the number of hints you’ve decided on. (Continue setting the number of hints for other players in the

same way. You may want to allow certain players fewer or more hints to make the game more competitive. Younger players and players less knowledgeable about sports may need to be given more hints, whereas a sports expert might not be allowed any hints at all.)

PLAYING THE TRIVIA GAME

After you’ve entered the number of hints to be allowed for the last player and pressed **ON/ENTER** to confirm that number, your screen will display “*QUESTION 1 PLAYER 1*.” Now hand your Sports Master to Player 1. Player 1 presses the **ON/ENTER** key to display his first question.

To answer a question

After the first question is displayed, the player then presses the **DOWN** key to view the entire question and its choice of answers. (The **UP** key can be used to scroll up to review the question if necessary.) If the player thinks he knows the answer, he then presses **ON/ENTER**. The options **A**, **B**, **C**

and **D** will next be displayed. The **UP** and **DOWN** keys are used to step through these options until the desired letter-answer is reached. Pressing **ON/ENTER** confirms the choice of answer.

If the answer is correct, the screen first displays “*COR-RECT!*” and then shows the player number and his score. If the answer is incorrect, the screen first displays “*WRONG!*” and then the remaining options. In that case, the player can press the **BACK** key to display the question and answers again, and then press **ON/ENTER** again to display the remaining options. The player uses the **UP** and **DOWN** keys to step through the options, stopping at the answer he thinks is correct and pressing **ON/ENTER** to confirm.

If the second attempt to answer a question is also incorrect, the screen will first display “*WRONG!*” followed by the remaining options. Press the **BACK** key to display the question again if you need to see it, and then press **ON/ENTER** to display the remaining options. Use the **UP** and **DOWN** keys to step through

these answer choices. Then press **ON/ENTER** to confirm your answer.

If the third attempt to answer a question is still incorrect, Sports Master’s screen displays “*WRONG!*” followed by the correct answer.

To pass, get a hint or check your score

When a player doesn’t know the answer to a question or is unsure, he can press the **NEXT** key and use the **UP** and **DOWN** keys to step through the menu items “*PASS,*” “*HINT*” and “*SCORE.*”

If the player selects “*PASS*” and then presses **ON/ENTER**, the question will be skipped. The player may pass on one question if there are 10 total questions, or pass on two questions if there are 20 total questions.

If the player selects “*HINT*” and presses **ON/ENTER**, one of the incorrect answers is removed. (The **HINT** function can be used twice on each question to eliminate two of the four answer options.)

If the player selects “*SCORE,*” his current score will be displayed.

End of Trivia Game

After the first player has completed his turn, the screen will display “*QUESTION 1, PLAYER 2.*” (If there is only one player, the screen will display “*QUESTION 2, PLAYER 1.*”) Players continue answering questions or passing until all players have completed their questions. After all players have completed their questions, the screen will display the score, and the number of correct answers for each player. This information will be displayed a second time so that all players may review their performance.

The screen will then display “*PLAYER: 3 WINS*” (if player 3 won, for example) to designate the winner. In case of a tie, the screen displays “*PLAYER: 2, 3 WIN!*” if, for instance, players 2 and 3 tied.

Calculating the Score

Sports Master automatically calculates all the scores, using the following rules;

Right answer on first try with no hints – 10 points.

Right answer on second try with no hints – 5 points.

Right answer on third try with no hints – 2 points.

Right answer on first try with one hint – 5 points.

Right answer on first try with two hints – 2 points.

Right answer on second try with one hint – 2 points.

Right answer on second try with two hints – 0 points.

Three wrong answers – 0 points.

Setup

Select **SETUP** from the home screen to make choices about how your Sports Master displays information. You can turn *COMPRESSED TEXT* off so that your unit will display expanded, larger text, which may be easier for you to read. You can turn the **SOUND** on or off. You can even select **AUTO SCROLL DOWN** to select the time (in seconds) that your unit will display a screen of information before automatically moving to the next screen. (You can always override this function by using your **UP** and **DOWN** keys.) **SCROLL SPEED** allows you to adjust the speed of the right-to-left scrolling that takes place with long items on a menu. **CONTRAST** allows you to select the right contrast for reading in any light levels.

Auto Power Off

If no key is pressed for five minutes, the unit will automatically turn off to conserve battery life. Press **ON/ENTER** and Sports Master will return to where it was before it shut off.

Special Care & Handling

- Avoid rough handling such as bumping or dropping.
- Avoid moisture and extreme temperatures. For best results, use between the temperatures of 39°F and 100°F (4° C and 38° C).
- Clean using only a slightly damp cloth. Do not use cleaners with chemical agents.

Battery Information

- Batteries should be installed and replaced only by an adult.
- Your Fox Sports Sports Master uses 2 AAA batteries, not included.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Do not use rechargeable batteries.
- Remove exhausted batteries from the unit.
- Do not short circuit battery terminals.
- Remove batteries and store them in a cool, dry place when not in use.
- To avoid explosion or leakage, do not dispose of batteries in a fire or attempt to recharge alkaline or other non-rechargeable batteries.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- *Reorient or relocate the receiving antenna.*
- *Increase the separation between the equipment and receiver.*
- *Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.*
- *Consult the dealer or an experienced radio/TV technician for help.*

Due to continuing improvements, actual product may differ slightly from the product described herein.

90-Day Limited Warranty

EXCALIBUR ELECTRONICS, INC., warrants to the original consumer that its products are free from any electrical or mechanical defects for a period of 90 DAYS from the date of purchase. If any such defect is discovered within the warranty period, EXCALIBUR ELECTRONICS, INC., will repair or replace the unit free of charge upon receipt of the unit, shipped postage prepaid and insured to the factory address shown at right.

The warranty covers normal consumer use and does not cover damage that occurs in shipment or failure that results from alterations, accident, misuse, abuse, neglect, wear and tear, inadequate maintenance, commercial use, or unreasonable use of the unit. Removal of the top panel voids all warranties. This warranty does not cover cost of repairs made or attempted outside of the factory.

Any applicable implied warranties, including warranties of merchantability and fitness, are hereby limited to 90 DAYS from the date of purchase. Consequential or incidental damages resulting from a breach of any applicable express or implied warranties are hereby excluded. Some states do not allow limitations on the duration of implied warranties and do not allow exclusion of incidental or con-

sequential damages, so the above limitations and exclusions in these instances may not apply.

The only authorized service center in the United States is:

Excalibur Electronics, Inc.
13755 SW 119th Ave
Miami, Florida 33186 U.S.A.
Phone: 305.477.8080
Fax: 305.477.9516
www.ExcaliburElectronics.com

Ship the unit carefully packed, preferably in the original carton, and send it prepaid, and adequately insured. Include a letter, detailing the complaint and including your daytime telephone number, inside the shipping carton.

If your warranty has expired and you want an estimated fee for service, write to the above address, specifying the model and the problem.

**PLEASE DO NOT SEND
YOUR UNIT WITHOUT
RECEIVING AN ESTIMATE FOR
SERVICING. WE CANNOT
STORE YOUR UNIT!**

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