

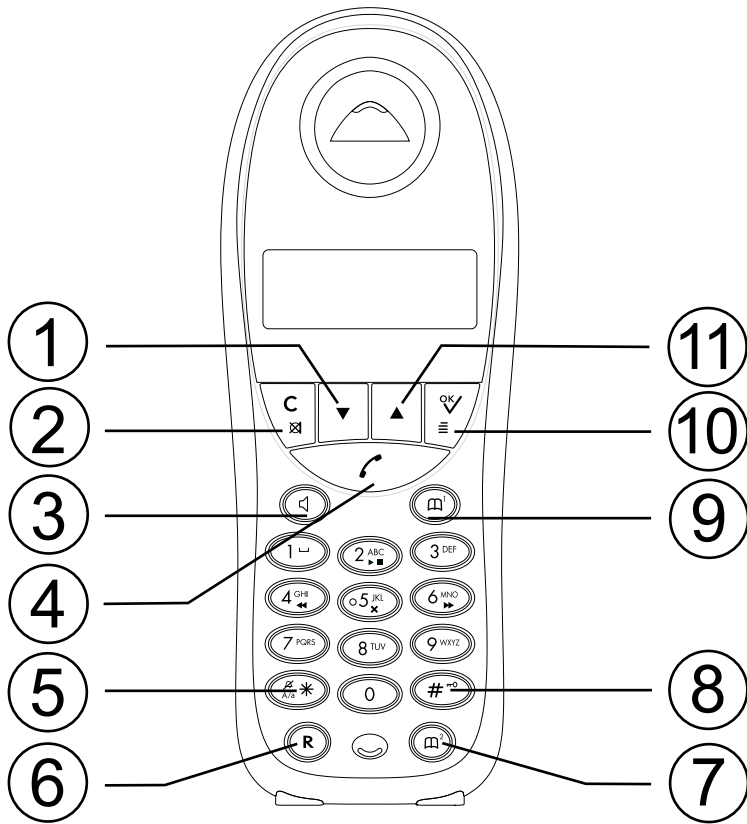
Manual

**DORO**





doro 132/133R



## English (see page 6-32)

- |                               |                               |
|-------------------------------|-------------------------------|
| 1 DOWN scroll/Redial function | 7 Shared Phone book           |
| 2 Erase/Back/Mute button      | 8  /Key lock button           |
| 3 Hands free button           | 9 Private Phone book          |
| 4 Talk button                 | 10 Menu/OK button             |
| 5  /Ringer on/off button      | 11 UP scroll/Caller ID button |
| 6 Recall button               |                               |

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# Installation

## Unpacking

The package contains:



- Handset
- Base unit
- 2 AAA batteries (Ni-MH 1.2V 600 mAh)
- Mains adapter (6VDC 300mA)
- Line cord
- Belt clip

Expanded versions (e.g. +1) also include an additional handset, batteries, chargers and adapters.


### *Important!*

*Only use original adapter (6VDC 300mA G060030D22)!*

## Connection

1. Connect the mains adapter to the  socket on the base unit and to an electrical wall socket.
2. Carefully remove the handset battery cover. Insert the batteries into the handset ensuring correct battery polarity is observed, and replace the battery cover.
3. Place the handset in the base unit, with the keypad facing outwards. Once the handset is correctly positioned in the base unit, a beep will be heard.
4. Leave the handset to charge for 24 hours before using it for the first time.
5. Connect the line cord to the telephone plug and the  socket on the base unit.
6. Plug into the telephone network wall socket.
7. To set the time/date please refer to page 23.

*Only for models with an extra handset (+1):*

8. Connect the charger's mains adapter to the  socket on the charger and to an electrical wall socket.
9. Place the extra handset in the charger, with the keypad facing outwards.
10. Leave the handset to charge for 24 hours before using it for the first time.

### *Important!*

*Only use original adapter (6VDC 300mA G060030D22)!*

*Under power failure conditions the telephone will not operate. Please ensure that a separate telephone not dependant on local power is available for emergency use. The earpiece of the handset may attract small ferromagnetic objects such as staples or pins, care should be taken when placing the handset near these items. Do not place the base unit close to other electrical equipment such as TV sets, computer screens, telecom equipment, fans, etc. This will minimise the risk of interference. Do not place the base unit in areas where it will be exposed to direct sunlight or other major heat sources!*

# Installation

## Belt clip

The belt clip enables the handset to be attached to a belt, waistband or similar.

## Battery

The telephone is supplied with environmentally-friendly nickel metal hydride (NiMH) batteries – 2 x AAA 1.2V. As with all batteries, performance may degrade over time; should you notice that talk and standby times have dropped considerably or there are signs of leakage, the batteries should be replaced. Fully-charged batteries will last for approx. 100 hours in standby or 10 hours call time. These operation times apply at normal room temperature. Full battery capacity will be achieved once the batteries have been charged 4-5 times, completely discharged batteries will take about 10 hours to fully recharge. Please note that the battery indicator in the handset display rotates while charging and will stop when the battery is fully charged. The base unit has an automatic charging mechanism that prevents the batteries from being overcharged or damaged by prolonged charging.



### *Please note!*


*To ensure and maintain good charging of the handset batteries we recommend that the base and handset charge contacts are cleaned regularly, ie monthly, with a pencil eraser and/or soft dry cloth. The recharging system used in this model may result in the handset and the batteries heating up. This is normal and will not harm the equipment.*

*When the telephone is installed for the first time, the batteries must be charged for 24 hours before using the telephone. Use original batteries only. The guarantee does not cover any damage caused by incorrect use of batteries. Please dispose of any batteries in a responsible and environmentally friendly manner.*

# Installation

## Battery indicator

The symbol  in the display indicates when it is time to recharge the batteries. The indicator has three segments, which disappear as the battery charge decreases. When the battery is running low  is displayed and a warning tone will be heard. If the handset is not recharged at this time, the phone will cease to function until it is recharged.

The symbol  will be displayed only when the battery is actually fully charged.

## Range

The range of the telephone varies depending on different factors in the surrounding environment. Radio waves transmitting the call may be hindered by obstructions or signal reflections that can reduce the range.

Specified ranges require unobstructed transmission between the handset and the base unit. In such ideal conditions the telephones range can be up to 300 metres.

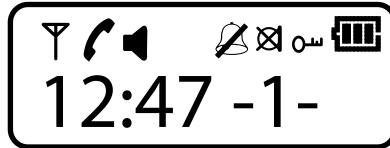
In densely populated areas, houses, apartments, etc. the range will be reduced.

Try to get the best range by relocating base unit, the ideal location is a high and unobstructed place.



# Installation

## The display



### Indicator



**12:47    -1-**

### Function

Shown within range of the base unit.

Indicates that a handset is in use.

Hands free Function

Ringer off.

Mute function.

Key Lock

Battery charge indicator

Current time and handset number (if >1 handset is used).

### Only 133R:





Symbol displayed when the answer machine is on. Flashes when a new incoming message has been recorded.



*Please note!*

*When programming all references to press = to press once and then immediately release the button.*

## Making a call

1. Enter the required telephone number. Mistakes can be erased by pressing **C**.
2. Press  the telephone number will now be dialled.
3. Press  again to terminate the call.


## Receiving a call

1. Wait for the handset to ring.
2. Press  to answer the call.
3. Press  to terminate the call.

*Please note!*

*If the telephone cannot connect to a line, a warning tone will be heard. The problem may be due to the batteries running low, the handset being too far from the base unit or all of the transmission channels being engaged.*

## Volume control

1. The speaker and earpiece volume may be adjusted during a call using ▼/▲.
2. Press  to save your settings.

## Timer

Within approximately 10 seconds of the connection of a call, a timer will be shown on the display. The timer is a simple way to help you keep track of how long the call lasts.

# Operation

## Redial function

The 10 most recently dialled numbers can easily be redialled using the redial function.

1. Press **▼**, scroll to the desired telephone number using **▼/▲**.
2. Press **☎**, the displayed telephone number will be dialled. Alternatively you can press:
  - OK** to delete or store the telephone number into the phonebook, or:
  - C** to return to standby.

## Mute button

The microphone can be muted during a call by pressing **C**. Press **C** again to re-activate the microphone.

The display will show **☒** as long as the function is active.

## Key lock





This function locks the buttons on the handset to prevent unintentional usage.

1. Press and hold **OK** until the display shows **OK**.
2. To deactivate the key lock press and hold **OK** once again.

Calls can still be received, even if the key lock is active. When the call is finished, the handset returns to locked mode.

# Operation




## Hands free function

1. Enter the required telephone number. Mistakes can be erased by pressing **C**.
2. Press . The hands free function will be activated and the conversation can be heard over the speaker.
3. Place the handset on a flat surface, e.g. a table.
4. Speak through the microphone on the lower front edge of the handset (max 1 metre away).
5. The volume may be adjusted during a call using **▼/▲**. Press  to save your settings.
6. To switch to normal handset conversation press .
7. Press  to terminate the call.

### *Please note!*

*In hands free speaker mode it is only possible for one person at a time to talk. The switchover between speaker and microphone is automatic and dependent on the sound level of the incoming call and the microphone respectively. It is therefore essential that there are no loud noises in the immediate vicinity of the telephone, as this will disrupt the speaker function.*

## Paging

Pressing  on the base unit will activate the paging signal on the handset. This function is used to help locate the handset or to page the person carrying the handset. The signal will stop automatically after a while or  on the handset is pressed. The page can also be cancelled by pressing  on the base unit again.

# Phonebook

## Using the Phone book

Use the Phone book to store names and telephone numbers. A stored phone number can be dialled using fewer keystrokes than if dialled manually. If you subscribe to a Caller ID service, the number and associated name of the caller will be displayed during ringing of an incoming call for those numbers stored in the phonebook. Entries in the phonebook are arranged alphabetically.

The phonebook in the handset will store 20 sets of names and phone numbers, the phone book in the base unit is shared between handsets (+1 systems) and will store 10 entries. Every name within the phone book can be up to 12 characters in length, and telephone numbers up to 20 digits in length. Some units may have pre-programmed practical phone numbers.







## Letters

Each number key has been allocated certain letters, unfortunately not all European symbols are included.










Button	Letters/symbols
1 .....	[Space character] 1 € £ \$ % & < > α
2 .....	A B C 2 Ä Ç
.....	a b c 2 ä ç
3 .....	D E F 3
.....	d e f 3
4 .....	G H I 4
.....	g h i 4 1
5 .....	J K L 5
.....	j k l 5
6 .....	M N O 6 Ö
.....	m n o 6 ö
7 .....	P Q R S 7
.....	p q r s 7 ß
8 .....	T U V 8 Ü
.....	t u v 8 ü
9 .....	W X Y Z 9
.....	w x y z 9
* .....	Change between upper/lower case
0 .....	. , ? ! 0 + - : ' "
# .....	# * @ \ / - ( ) = §

# Phonebook

## Storing names/numbers in the handset

1. Press <sup>1</sup>.
2. Press : **New** will be displayed.
3. Press .
4. Enter the telephone number, including the area code. Press .
5. Enter name. Press the corresponding number button one or more times for the first letter (refer to the table on the previous page). Use **C** to erase or change an entry.
6. Press .
7. If you want to store more numbers press , or press **C** to finish.

## Storing entries in the shared phone book




1. Press <sup>2</sup>.
2. Scroll to **Empty** or to the memory to be replaced using /. Press .
3. Scroll to **Change** using /. Press .
4. Enter the telephone number, including the area code. Press .
5. Enter name. Press the corresponding number button one or more times for the first letter (refer to the table on the previous page). Use **C** to erase or change an entry.
6. Press .

### *Please note!*







*If you need to insert a pause in the telephone number, press and hold # until the display shows P. If you need to change a number, store the new number in the same location as the old one.*

# Phonebook






## Dialling from the Phone book

1. Press either <sup>1</sup> or <sup>2</sup>.
2. Scroll through the entries in the phone book using ▼/▲. To perform a quick-search press the corresponding number button one or more times for the initial letter (refer to the table on the page 12).
3. Press  the displayed number will now be dialled.

## Changing phone numbers/names

1. Press either <sup>1</sup> or <sup>2</sup>.
2. Scroll to required entry. Press .
3. Scroll to **Change** using ▼/▲. Press .
4. Edit/delete the displayed telephone number using **C** and the handset keypad. Press .
5. Edit/delete the displayed name using **C** and the handset keypad (refer to the table on page 12.). Press .
6. Press **C** to return to standby mode.





## Deleting a phonebook entry

1. Press either <sup>1</sup> or <sup>2</sup>.
2. Scroll to required entry using ▼/▲. Press .
3. Scroll to **Delete** using ▼/▲. Press .
4. Press  again to confirm.
5. Press **C** to return to standby mode.

# Menu

## Description of the menu system

The telephone has a menu system controlled by buttons directly under the display.

-   Accesses the menu system, move one step forward and/or confirm your selection.
-   To scroll through the menu options.
- C** Used to delete, move back one step or hold down to exit the menu system.

The menu contains the following main headings:

**Redial** Displays the most recently dialled number. Please also refer to redial on page 10.

**Calls log** Displays the most recently missed calls (Caller ID).\*

**Call intern** Intercom calls between different handsets.

**Setup HS** Setting the ringer, language, button sound, etc.

**Setup BS** Setting the PBX function, PIN number, etc.

**Date/Time** Setting the time and date.

**Ans. machine (only 630R)** Setting and operating the answering machine.

\*Only functions in certain countries and also requires special subscription.



# Caller Identification

## Caller ID

Caller ID allows you to see who is calling before you answer a call or to see who has called in your absence. If the number calling is stored in the phone book, the associated name will be displayed. Answered calls are not stored.


New calls are indicated in standby mode by the text **New Calls**. The memory will store up to 10 telephone numbers/names, if there are several calls from the same number they will only be saved in one location.

When the log is full, the oldest number will be deleted automatically as the new call is logged.


### *Please note!*

*In order for numbers to be shown, you must subscribe to the Caller ID service provided by your network operator. Contact your operator for more information.*

## Retrieving and dialling incoming numbers

1. Press ▲.
2. Scroll to the required entry using ▼/▲.
3. Press  to dial the displayed number. If you do not wish to dial press and hold **C** to return to standby.

## Display time/date and other information

1. Press ▲.
2. Scroll to the required entry using ▼/▲.
3. Press .
4. The time and date will be displayed. Press  again to display the telephone number.

# Caller Identification

## Caller ID messages

In addition to showing telephone numbers, the display can also show:

**Unavailable** It is an International call or a call from a PBX (no information received).

**Withheld** A blocked or withheld number. The call could also be from a PBX.

-----End of list.

## Deleting numbers

1. Press ▲
2. Scroll to the required entry using ▼/▲.
3. Press <sup>OK</sup>▼, scroll using ▼/▲ to **Delete** or **Delete list**.
4. Press <sup>OK</sup>✓ to confirm.











## Storing numbers in the handset phonebook



1. Press ▲
2. Scroll to the required entry using ▼/▲.
3. Press <sup>OK</sup>✓, scroll using ▼/▲ to **Store No.**
4. Press <sup>OK</sup>✓. Name registration is completed as described in Phone book (refer to page 12).

# Settings

## Handset ringer

The handset has several different ringer volumes and melodies which can be selected.














1. Press .
2. Scroll to **Setup HS** using /. Press .
3. Scroll using / to **Ring volume** or **Ring melody**. Press .
4. Scroll to required setting using /. Press  to confirm.

To turn the ringer off, press and hold  in standby until  is displayed. Simply repeat this procedure to turn ringer back on.

## Warning tones

The unit incorporates various warning tones which can be switched on or off.











- |                    |   |
|--------------------|---|
| <b>Battery low</b> | Heard when the battery is running low.                        |
| <b>No coverage</b> | Heard if the handset is taken out of range.                   |
| <b>Key beeps</b>   | Heard when you press the buttons and when charging commences. |

1. Press .
2. Scroll to **Setup HS** using /. Press .
3. Scroll using / to **Tones**. Press .
4. Scroll to required signal using /. Press .
5. Scroll to required setting using /. Press  to confirm.

# Settings

## Language

Display texts can be shown in different languages.

1. Press .
2. Scroll to **Setup HS** using /. Press .
3. Scroll using / to **Language**. Press .
4. Scroll to required setting using /. Press  to confirm.

## Reset handset defaults











Resetting will return most functions to the original manufacturer default setting.

1. Press .
2. Scroll to **Setup HS** using /. Press .
3. Scroll using / to **Set back**. Press .
4. Press  to confirm.

# System Settings











## PIN number

The PIN code is a four-digit number that you can select and protects against unauthorised use of certain functions. The PIN code must be changed to allow remote activation/access.

1. Press .
2. Scroll to **Setup BS** using /. Press .
3. Scroll using / to **Change PIN**. Press .
4. Enter the current PIN number (0000 at default). Press .
5. Enter your new number. Press .
6. Enter your new number again. Press  to confirm.

## Dialling method (UK only)

The type of dialling method (tone or pulse) can be selected dependant on your network requirements, the unit should normally be left in tone mode.

1. Press .
2. Scroll to **Setup BS** using /. Press .
3. Scroll using / to **Dial mode**. Press .
4. Scroll to required setting using /. Press  to confirm.

## Recall time

In normal domestic use, this setting should not require changing. In some advanced PBX systems the recall timing may need adjustment. The standard setting is 100 ms for UK/AUS. For New Zealand set to 600ms.

1. Press .
2. Scroll to **Setup BS** using /. Press .
3. Scroll using / to **Flash time**. Press .
4. Scroll to required setting using /. Press  to confirm.

# System Settings

## PBX function

This telephone has a PBX function that will automatically insert a pause between the first and second digits of the telephone number before dialling. For Example:

When the function is activated dialling a phone number ie: 0123456, the telephone will dial 0 followed by a pause and then the remaining part of the number 123456.

1. Press **≡**.
2. Scroll to **Setup BS** using **▼/▲**. Press **↵**.
3. Scroll using **▼/▲** to **Access code**. Press **↵**.
4. Enter the required prefix number. Use **C** to erase/delete.
5. Press **↵** to confirm.

## Reset base unit defaults

Resetting will return most functions to the original factory default setting.

1. Press **≡**.
2. Scroll to **Setup BS** using **▼/▲**. Press **↵**.
3. Scroll using **▼/▲** to **Set back**. Press **↵**.
4. Enter the PIN number (0000 when supplied). Press **↵**.
5. Press **↵** to confirm.

## Date/time

In some countries CID subscribers have the time and date updated automatically when a call is received, in other countries the time and date must be set manually.

The time and date must be reset in the event of a power cut or if the base unit has been disconnected. However, the time/date is retained even if the batteries are discharged.

The time and date only requires setting on one of the handsets.

1. Press **≡**.
2. Scroll to **Date/time** using **▼/▲**. Press **↵**.
3. Enter the year using the handset keypad (20XX). Press **↵**.
4. Enter the date using the handset keypad (DD.MM). Press **↵**.
5. Enter the time using the handset keypad (HH:MM). Press **↵** to confirm.

# Expanded system (+1...)





## General information about Expanded system (+1...)



The following functions only apply to +1 systems. It is NOT possible to add additional handsets at a later time.

The base unit should be centrally positioned so that the area covered is roughly equal for both handsets.

## Intercom calls

Calls can be made internally between the handsets referred to as internal calls, or intercom.






1. Press .
2. Scroll to **Call intern** using /. Press .
3. Enter the allocated number of the handset that you wish to call, **1** - **4**

Should an external call come in while an intercom call is in progress, a tone will be heard. You can then terminate the intercom call by pressing , to receive the external call press .





# Expanded System (+1...)

## Transferring calls between handsets

An external call can be transferred from one handset to another.









1. With an external call connected and the timer displayed.
2. Press .
3. Scroll to **Call intern** using /. Press .
4. Enter the allocated number of the handset that you wish to call, **1** - **4**.
5. To transfer the external call, press  on the calling handset.


If you decide not to transfer the call or put the internal party on hold.

1. Press  on the calling handset.
2. Scroll to **Brokering** using /. Press .
3. You can then switch between the two calls using this procedure.

## Conference

It is possible to have two handsets and an external caller on line at the same time, this is known as a Conference call.

1. With an external call connected and the timer displayed.
2. Press .
3. Scroll to **Call intern** using /. Press .
4. Enter the allocated number of the handset that you wish to call, **1** - **4**.
5. Press  on the calling handset.
6. Scroll to **Conference** using /. Press .

Press  to disconnect one party, any one of the handsets can terminate the conference call allowing the other continue the conversation with the external caller.



# The Answering Machine (133R)

## Explanation of the answering machine (only 133R)

The answering machine has to be turned on in order to be able to receive messages. On incoming calls the answering machine will respond after the selected number of rings (refer to page 27).

When the answering machine answers the incoming call the caller will hear your outgoing message (OGM) followed by a tone, at this point they can leave an incoming message (ICM) up to 3 minutes in length. Should the caller exceed this limit the call will be terminated. The memory can store approximately 15 minutes of incoming messages.

## Recording an outgoing message (OGM)

The OGM is your announcement to the caller and may be up to 2 minutes in length. If you choose not to record your own OGM, the caller will hear a pre-recorded OGM in English.










If you do not wish incoming callers to leave an ICM message you can record an Answer only (ANN) message, this function is not used for normal answering operation.

An example OGM message:

“Hello, we are unable to take your call right now, please leave a message at the sound of the beep, and we’ll return your call as soon as possible. Thanks for calling.”

An example ANN message:

“Hello, we are unable to take your call right now, you will be unable to leave a message so please call later.”

1. Press .
2. Scroll to **Ans. machine** using /. Press .
3. Scroll using / to **Ans settings**. Press .
4. Press .
5. Record your OGM. Speak clearly towards the handset from a distance of approximately 30 cm with the keys upwards.
6. Press  to stop recording .
7. Your OGM will be repeated after a few seconds. Repeat this procedure if you want to change the message, any old OGM will automatically be erased when the new one is recorded.
8. Press and hold **C** to return to standby.

# The Answering Machine (133R)

## Using the Answering Machine

The symbol **OO** will flash in the display when new ICM messages are recorded. Playback will always begin with new messages.

1. Press **≡**.
2. Scroll to **Ans. machine** using **▼/▲**. Press **OK**.
3. Scroll using **▼/▲** to **Play message**. Press **OK**.
4. The number of new ICM messages will be announced. Before each message the day/time the message was received will be announced.
5. You can listen to ICM messages either on the handset or speaker by simply pressing **📞**.
6. The display will show the number, day and time of the ICM.
7. Listen to your ICM messages, or press **2** to stop playback.
8. Select a command (from below) by pressing the corresponding button.
9. Press and hold **C** to return to standby. All messages are saved (unless erased during playback), new ICM's will be recorded after any existing messages.

Command	Function
2.....	Playback/Stop
4.....	Repeat/Skip
5.....	Erase a message during playback
6.....	Skip

### Deleting all ICM messages

1. Press **≡**.
2. Scroll to **Ans. machine** using **▼/▲**. Press **OK**.
3. Scroll using **▼/▲** to **Del all old**. Press **OK**.
4. Press **OK** to confirm.

If the display shows **No old mess**, all messages have been deleted.

### Note:

*Remember to regularly delete ICM messages to avoid the memory getting full!*

# The Answering Machine (133R)

## Setting up the answering machine

1. Press **≡**.
2. Scroll to **Ans. machine** using **▼/▲**. Press **OK**.
3. Scroll using **▼/▲** to **Ans settings**. Press **OK**.
4. You can listen to any voice prompts either on the handset or speaker by simply pressing **🔊**
5. Select a command (from below) by pressing the corresponding button one or more times.
6. Press and hold **C** to return to standby.

Command	Function
1 .....	To hear the main menu, (press 2 to stop)
7 .....	Select normal answering mode/Answer only
8 .....	OGM playback
9 .....	Record new OGM, (press # to stop)
0 .....	Switch the answering machine on ( <b>OL</b> lit)/off
# .....	Select the number of rings

### *Please note!*

*The unit incorporates a remote activation facility, if the answering machine is switched off it will still answer after 10 rings. Please refer to the remote activation chapter on the next page.*

## Number of rings

The number of rings before the answering machine answers can be selected between 2, 4, 6, 8 or Toll Saver \* by pressing **☒** repeatedly.

*\*The Toll Saver function (TIME SAVER) will answer calls after six rings until the first new ICM message has been recorded. The answering machine will then answer after approximately two rings. This feature is useful when using the remote control; if you call home and after four rings the answering machine does not answer, then no messages have been recorded and you can terminate the call without incurring any charges. If on the other hand the machine answers after two rings new messages have been recorded.*

# The Answering Machine (133R)

## Voice control (VOX)

The answering machine will record a message as long as the caller keeps speaking (max. 3 minutes). When the caller stops speaking the answering machine will disconnect after a few seconds.

## Automatic disconnect

You can interrupt the recording of an ICM message by lifting the handset of any parallel-connected telephone.

## Out of memory

The answering machine can record up to 11 minutes in total (this includes the outgoing message). If the memory is full, no new messages will be accepted until the existing messages have been played and erased.

When the memory is full the answering machine will respond with the ANN message to allow remote playback and deletion of messages.

### *Note:*

*Remember to regularly delete ICM messages to avoid the memory getting full!*

## Remote activation of the answering machine

The unit incorporates a remote activation facility, if the answering machine is switched off it will still answer after 10 rings (Australia 16 rings) allowing remote access.

1. Dial the telephone number to which the answering machine is connected, the answering machine will answer after 10 rings (Australia 16 rings). If the PIN number is still 0000 the answering machine will not answer.
2. Enter your PIN number (see page 21).
3. The number of ICM messages will be announced and playback will begin. Press **2** to stop playback.
4. To switch the answering machine ON press **0**.
5. Replace the handset.

# The Answering Machine (133R)

## Remote control

This model can be remotely controlled using the keys of an ordinary tone dialling telephone.

For the remote function to work, the PIN number has to be changed from the preset 0000 code (see page 21).

The answering machine functions can be remotely accessed using the keys of an ordinary tone dialling telephone. Dial the telephone number to which the answering machine is connected, enter your remote code after the OGM message has played. Once the code is accepted, several remote options are available.

### NOTE!

*If the PIN number is still 0000 the answering machine will not answer (see page 21).*

## Remote control

1. Dial the telephone number to which the answering machine is connected.
2. While the OGM message is playing press ✖.
3. Enter your PIN number.
4. The number of ICM messages will be announced and playback will begin. To stop playback and hear the menu press 1.
5. Select the required remote command from below.
6. Replace the handset.

Command	Function
1.....	To hear the main menu
2.....	Play all messages
3.....	Play new messages
4.....	Repeat
5.....	Erase single message during playback
6.....	Skip
7.....	Select answer function(preset to Answer and record)
8.....	OGM playback
9.....	Record a new OGM, (press # to stop)
0.....	Switch the answering machine on/off

### *Please note!*

*If the machine doesn't respond correctly to the remote control commands, try pressing the telephone buttons for a longer or shorter time. In general, the answering machine should react to tones approximately 0.5 – 1 second in length, but longer tones may be necessary on certain telephone networks. If you do not enter any remote control command, the answering machine will disconnect after a few seconds.*

## Troubleshooting

Check that the telephone cord is undamaged and properly plugged in.

Disconnect any additional equipment that may be connected. If the problem is resolved, the fault is with the other equipment.

Test the equipment on a known working line. If the product works then the fault is with the line. Please inform your local telephone company. Check that charge contacts in handset and base unit are clean.

### No number shown in display when ringing

- In order for this feature to function, you must subscribe to the Caller Identification service provided by your network operator.
- If a text message is shown on the display, the call may be an international call (no data received), or from a private or withheld number.
- It may not be possible to receive Caller ID information if the phone is connected to a PBX system.

### Warning tone while talking/cannot connect

- The batteries may be running low (recharge the handset).

### Telephone does not work

- Check the adapter. Is it correctly connected to the base unit and to the mains power?
- Check that the telephone cord has been correctly connected to the base unit and to the line socket.
- Check the charge status of the handset batteries.
- Try connecting another telephone, known to be in working order, to the line socket. If that phone works, then it is likely that the equipment is faulty.

# Other

## The answering machine is not answering

- Memory may be full. Listen to your messages and erase them.
- Check that the unit is switched on.
- Check that the telephone cable and the mains adapter are correctly connected.

## The answering machine does not respond to remote control

- Check that the telephone you are using to remotely control the answering machine is a tone dialling telephone.
- Some telephones only emit a short tone beep when buttons are pressed, and this may not be enough to activate remote control. Use a separate tone transmitter in these cases.
- Also try holding the buttons down longer, approximately 1 second per digit.

If the telephone still does not work, contact the place of purchase. Don't forget the receipt or a copy of the invoice.

## Declaration of conformity

Doro declares that the apparatus 'Doro 132 & Doro 133R' complies with the essential requirements and other relevant positions of Directive 1999/5/EC. A copy of the Declaration of Conformity can be found at [www.doro.com/dofc](http://www.doro.com/dofc)

## Specific Absorption Rate (SAR)

This equipment meets current international safety requirements for exposure to radio waves.

This telephone measures 0.1 W/kg (measured over 10g tissue).

The limit value set by the WHO is 2W/kg (measured over 10g tissue).

## UK

If you cannot resolve the fault using the faultfinder section, technical support is available on the Premium Rate Number: 0906 302 0114. Calls cost 50 pence per minute (prices correct at the time of going to press), and is operational between 9AM - 5PM Monday-Friday excluding Bank Holidays. Alternatively, E-mail on: [tech@doro-uk.com](mailto:tech@doro-uk.com) You can contact us in writing: Consumer Support Group, Doro UK Ltd., 22 Walkers Road, North Moons Moat, Redditch, Worcestershire, B98 9HE, (regarding any Spares or Technical query), or Telephoning (Spares only): 01527 584377 Web site: [www.doro-uk.com](http://www.doro-uk.com)

## Guarantee

This product is guaranteed for a period of 12 months from the date of purchase. Proof of purchase is required for any service or support required during the guarantee period.



This guarantee shall not apply to a fault caused by an accident or a similar incident or damage, liquid ingress, negligence, abnormal usage, not reasonably maintained or any other circumstances on the purchaser's part. Furthermore, this guarantee shall not apply to a fault caused by a thunderstorm or any other voltage fluctuations.

This guarantee does not in any way affect your statutory rights. (As a matter of precaution, we recommend disconnecting the telephone during a thunderstorm.)



# Other

## Australia and New Zealand

Products permitted for connection to the telephone network are marked with  in Australia and  **TELEPERMIT** in New Zealand. These marks indicate the products comply with the regulations and can be used without concern in the country of purchase.

If you believe this product is malfunctioning, please refer to the relevant section and/or consult the troubleshooting guide in this manual to ensure that you have followed the instructions carefully. As an alternative you can visit our web site for FAQ's or send an e-mail for a prompt reply.

### Electro Magnetic Radiation (EMR)

This telephone complies with applicable safety requirements for exposure to radio waves.

The mean power of this telephone is not greater than 12 mW.

This is below the 20mW limit at which testing is required.

### Guarantee

This product is guaranteed for a period of 12 months from the date of purchase. Should you experience difficulties with the product, please contact us for assistance. If the product is then found to be faulty you will be asked to return it directly to us with a copy of the purchase receipt. This guarantee shall not apply to a fault caused by an accident or a similar incident or damage, liquid ingress negligence, abnormal usage, not reasonably maintained or any other circumstances on the purchaser's part. Furthermore, this guarantee shall not apply to a fault caused by a thunderstorm or lightning, excessive or any other voltage fluctuations or faults on the telephone line. (As a matter of precaution, we recommend disconnecting the telephone during a thunderstorm).

This guarantee does not affect your statutory rights.

#### AUSTRALIA

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