

ᄊ MOTOROLA

Motorola D1110 Series For D1111, D1112, D1113 and D1114

Digital Cordless Phone with Answer Machine

Warning

Use only rechargeable batteries. Charge the handset for 24 hours before use.

Welcome...

to your new Motorola D1110 Digital Cordless Phone!

- · Wall mountable freedom base all handsets fully cordless for locating anywhere within range.
- 1.6" colour display.
- 100 Name and number phonebook.
- Copy phonebook entries between other handsets.
- · Screensaver clock display.
- Answer machine with 30 minutes digital recording time.
- Send and receive text messages.¹
- · Caller Display shows you who's calling and see details of the last 30 callers in a Calls list.²
- Register up to 5 handsets to a single base and register each handset with up to 4 different bases.

This User Guide provides you with all the information you need to get the most from your phone.

Before you make your first call you will need to set up your phone. Follow the simple instructions in 'Getting Started', on the next few pages.

IMPORTANT

Only use the telephone line cord supplied.

This equipment is not designed for making emergency telephone calls when the power fails. Alternative arrangements should be made for access to emergency services.

Got everything?

- D1110 handset
- D1110 base
- User guide

- · Make internal calls, transfer external calls, hold 3-way conversation between two internal callers and an external caller.
- 1 You must subscribe to your network provider's Caller Display Service for text messaging to work and you must not withhold your telephone number. A guarterly fee may be payable. Some other network provider lines may not be compatible with this text messaging service.
- 2 You must subscribe to your network provider's Caller Display or Call Waiting service for these features to work. A guarterly fee may be payable.

Please note that this equipment is not designed for making emergency telephone calls when the power fails. Alternative arrangements should be made for access to emergency.

- 2 x AAA NiMH rechargeable batteries
- · Mains power adaptor for the base
- Telephone line cord
- Wall mounting screws and wall plugs

If you have purchased a D1110 multiple pack you will also have the following additional items:

- D1110 handset & charger
- 2 x AAA NiMH rechargeable batteries
- Mains power adaptor for the charger

Need help?

If you have any problems setting up or using your D1110, please contact Customer Services on 0800 0820750. Alternatively, you may find the answer in the 'Help' section at the back of this guide.

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1. Getting started

WARNING

Do not place your D1110 in the bathroom or other humid areas.

Location

You need to place your D1110 base within 2 metres of the mains power socket and telephone socket so that the cables will reach.

Make sure it is at least 1 metre away from other electrical appliances to avoid interference. Your D1110 works by sending radio signals between the handset and base. The strength of the signal depends on where you place the base. Putting it as high as possible ensures the best signal.

To wall mount your D1110 base, see "Wall mounting" on page 27.

HANDSET RANGE

The D1110 has a range of up to 300 metres outdoors when there is a clear line of sight between the base and handset. Any obstruction between the base and handset will reduce the range significantly. With the base indoors and handset either indoors or outdoors, the range will normally be up to 50 metres. Thick stone walls can severely affect the range.

SIGNAL STRENGTH

The \P icon on your handset indicates when you are in range. When out of range of the base, the screen shows Searching... and the \P flashes. During call, if the handset goes out of range the handset will emit out out of range warning tone.

If you are on a call, the line will hang up if the handset moves out of range of the base. Move back within in range. The handset will automatically re-connect to the base.

Setting up

The base station must be plugged into the mains power at all times. Do not connect the telephone line cord into the wall socket until the handset is fully charged. Only use the power and telephone cables supplied with the product.

WHICH POWER ADAPTOR?

The power adaptor with a clear connector is for the base unit and the power adaptor with a red colour connector is for the charger unit.

Connecting up the large base



Connecting the handset and charger (Multi-pack only)

If you have purchased a multiple pack, this process will need to be carried out for all handsets and chargers:

 Plug the power adapter with red connector into the socket marked — on the underside of the charger.



- Insert the 2 x AAA NiMH batteries supplied into the handset. Then slide the compartment cover into place.
- Place the handset on the charger to charge for at least 24 hours. When the handset is fully charged the indicate that it is fully charged.
- When the handset is fully charged after 24 hours, plug the telephone line cord from the large base into the telephone wall socket.

IMPORTANT

Warning! Use only rechargeable batteries. If nonrechargeable batteries are used WRONG BATTERY will be displayed and charging will be stopped. Please replace with rechargable batteries.

BATTERY LOW WARNING

If the **i** icon shows a red segment in the display, you will need to recharge the handset before you can use it again.

During charging, the **IIII** icon will scroll in the display.

BATTERY PERFORMANCE

In ideal conditions, fully charged batteries should give up to 10 hours talk time or up to 100 hours standby time on a single charge.

Note that new batteries do not reach full capacity until they have been in normal use for several days.

To keep your batteries in the best condition, leave the handset off the base for a few hours at a time.

Running the batteries right down at least once a week will help them last as long as possible.

The charge capacity of rechargeable batteries will reduce with time as they wear out, giving the handset less talk/standby time. Eventually they will need to be replaced.

After charging your handset for the first time, subsequent charging time is about 6–8 hours a day. Batteries and handset may become warm during charging. This is normal.



Setting up your D1110

Date and time

Providing you have subscribed to your network's Caller Display service, the date and time is set automatically for all handsets when you receive your first call.

The date and time is recorded with each answer machine message you receive.

If you do not have a Caller Display service you can set the date and time manually.

Set date and time manually 1. Press Menu and scroll S or to Clock & Alarm then press

- Press Menu and scroll ♣ or ♥ to Clock & Alarm then press Select.
- 2. Date & Time is highlighted. Press Select.
- Enter the date using the format DD/MM/YY e.g. 01 09 08 for 1st September 2008. Enter the time in 12 or 24 hour time format. Press Save. To change the Time Format see page 14____
- 4. Press and or Back until you return to standby.

Your D1110 is now ready for use.

2. Getting to know your phone

Overview of your handset



D Option button (right)

In standby, press to open the phonebook menu, page 9. Press to select options displayed on screen.

E Redial/ Up

In standby, press to open and scroll through the Redial list, page 9.

In talk mode, press to adjust volume.

In menu mode, press to scroll through the options. When storing an entry in the phonebook, press and hold to enter a Pause, page 26.

F Talk/ Handsfree

In standby mode, press to make and receive calls, page 8. In talk mode, press to switch handsfree on and off, page 9.

G End call/ Power on/off

Press to end a call, page 8.

In menu mode, press to return to standby. In standby, press and hold to switch the handset off. When off, press to switch the handset back on.

H Phonebook/ Down

In standby, press to open and scroll through the Names list, page 10.

In talk mode, press to adjust volume.

In menu mode, press to scroll through the options.

Navigator glow ring

Illuminates when the phone is in use. Flashes to indicate new event, eg. missed call.

J *

н

Press and hold to switch between Tone and Pulse dialling, page 12

K #/ Lock

Press and hold to lock the keypad, page 9. To unlock, select Unlock and follow the on screen instructions.

L Int (Intercom)

Used for internal calls, page 23.

M R (Recall)

For use with switchboard/PABX.

- A Earpiece
- B Display

See page 6 for an overview of the display icons.

C Option button (left)

Press to open the Menu.

Press to select options displayed on screen.

Handset Display



Display icons

Displayed in standby mode to indicate handset is in range of the base. Flashes if you move out of range.



- Displayed if ECO Mode is switched on
- Handset ringer volume is Off.
- Displayed in handsfree talk mode.
- Answer machine is On.
- 🦉 An alarm is set.
- The keypad is locked.
 - You have answer machine messages.
- \succ
 - You have text messages.*
 You have voicemail messages.*
 - You have missed calls.*

The approximate power levels of your battery are indicated as below:



Battery is partially charged.



Battery is almost fully discharged (Red).

* For this feature to work you must subscribe to your network provider's Voicemail service or Caller Display service. A quarterly fee may be payable.

NOTE

When the memory for TAM, text or voicemail messages is full, a white line will appear below their corresponding reminder icon.

Overview of the base



A Paging Key

In standby, press to ring the handset(s), page 9. Press and hold to enter registration mode when registering handsets, page 23.

- B Volume Up
- C Volume Down
- D LED Indicator

Indicates when the answer machine is on or off, and how many messages you have.

when answer machine is ON	messages
When memory is full and answer machine is ON	Alternates between "F" and message number
During Remote Access of the answer machine	Displays "A"
When recording incoming/ outgoing messages and memo	Displays "r"
During volume adjustment	Displays "0" - "9" or "H" for highest volume
When answer machine is OFF with no activity	Displays "-"

.

D' I

Flash between "C" and message number if the time has not been set

- E Skip Backwards/Replay
- F Answer machine On/Off
- G Skip Forward
- H Stop

On startup

....

- Play/Pause
- J Delete

For more information on these control keys, see page 17

Navigating the menus

Your D1110 has an easy to use menu system.

Each menu has a list of options, which you can see on the menu map on the following page.

When the handset is switched on and in standby:

- 1. Press Menu to open the main menu.
- Then ▲ use ♥ or buttons to scroll through the available options.
- 3. Press the Select option button to select a menu option or the Back option button to go back to the previous screen. To return to the previous menu level, press Back. To exit the menu and return to standby, press

If no buttons are pressed for 30 seconds, the handset returns to standby automatically.

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Menu map

Text Messaging	Answer Machine	Calls Lists	Reminder	Clock & Alarm	Settings	Registration	Extra	Names	Press Names during a call:
Write Message	Play	Missed Calls	If there is an	Date & Time	Set Handset	Register Handset	Room Monitor	From menu in standby:	Phonebook list
Inbox	Play All	Received Calls	following options will be displayed.	Alarm	Ringtone	Select Base		Search	Select OPTIONS:
Outbox	Record Memo	Delete Calls	Add Event*	nine Format	Receiver Volume	De-register		Add Entry	Add Entry
Templates	Outgoing Message		Show Details Edit Event		Handset Name			Copy Phonebook Memory Status	Show Details Edit Entry
Delete Messages Text Settings	Delete Messages		Send as a Text		Language Wallpaper			Delete Phonebook	Delete Entry
Service Centres	Answer Settings Language		Delete Event Delete All Events		Menu Colour			Press ⁹ in standby:	
Mailbox Number	Answer Mode				Screensaver Light Timeout			Phonebook list	
Message Size	Answer Delay Message Alert				Display Contrast			Select OPTIONS:	
Message Alert	Remote Access				Auto Talk Key Beep			Show Details	
00010					PABX Access			Edit Entry	
					obac			Copy Entry	
					Set Base			Ringtone	
					Ringtone			Delete Entry	
*If there is already a	an event on the list,	"Event" is displayed			Ringer Volume			Fast Call	
	ioni lo diopidyed.				Dialling Mode				
					Ring Priority				
					Recall Mode				

First Ring System PIN Master Reset ECO Mode

Character map

Key	Case	As	sig	ne	d d	cha	ara	cte	rs	an	ds	syı	nb	ols	5
1	L/U*			,	-	?	!	i	Ś	1	@	:	;	/	1
2 .8K	L		а	b	с	2	ä	æ	å	à	ç				
	U		А	В	С	2	Ä	Æ	Å	Ç					
3	L		d	е	f	3	è	é							
	U		D	Е	F	3	É								
4 01	L		g	h	i	4	ì								
	U		G	Н	T	4									
5 	L		j	k	Ι	5									
	U		J	Κ	L	5									
6 MHD	L		m	n	0	6	ö	ø	ò	ñ					
	U		М	Ν	0	6	Ö	Ø	Ñ						
7	L		р	q	r	s	7	ş							
	U		Ρ	Q	R	S	7	Ş							
8 100	L		t	u	٧	8	ü	û							
	U		Т	U	۷	8	Ü	Û							
9 wm2	L		w	х	у	z	9								
	U		W	Х	Y	Ζ	9								
0	L/U		L	1	0										
*	L/U		br	ing	up	syr	nbo	ol ta	ble	•					
#	L/U		sh AB	ort 3C	pre anc	ss I 12	to s !3 n	wite	ch b e	oetv	vee	n A	bc	, ab	c,

*L = Lower

U = Upper

When display language is $\ensuremath{\mathsf{Türk}}\xspace{\mathsf{c}}\xspace{\mathsf{c}}$ - the character mapping is as follow:

Key	Case	Assigned ch	aracters and symbols
1	L/U*	. , - ?	! ' @ : ; / 1
2 .sk	L	abc 2	âç
	U	ABC2	ÂÇ
3	L	def 3	
	U	DEF3	
4 0H	L	ghi4	ğι
	U	GHI4	Ğİ
5	L	j k I 5	
	U	JKL5	
6 M0	L	mno 6	ö
	U	M N O 6	Ö
7	L	pqrs	7 ş
	U	PQRS	7 Ş
8 114	L	tuv 8	üû
	U	T U V 8	ÜÛ
9 wm2	L	wxyz	9
	U	WXYZ	9
0	L/U	L 0	
*	L/U	bring up sy	mbol table
#	L/U	short press lower case	to switch between upper and letters

*L = Lower

U = Upper

3. Using the phone

CALL TIMER

Your handset will automatically time the duration of all external calls. The handset display shows the duration the phone is off-hock both during and for a few seconds after your call.

Switch the handset on / off

Make a call

1. Press 🖳

2. When you hear the dial tone, dial the number.

Preparatory dialling

 Dial the number first. If you make a mistake press Clear to delete the last digit.

2. Press 🖳 to dial.

If the number dialled matches an entry in the phonebook, the name is displayed.

End a call

1. Press 🛵.

Receive a call

When you receive an external call, the phone rings. The display shows External Call and the caller's number or, if the number matches an entry stored in the phonebook, the name is displayed.

1. Press 🖳 to answer the call.

Adjust the earpiece/receiver volume

1. During a call, press ♠ or ♥ to increase or decrease the volume. The display shows the level.

Secrecy

During a call, you can talk to someone nearby without your caller hearing.

- 1. During a call, press Secrecy. The display shows Secrecy On and your caller cannot hear you.
- 2. Press Off to return to your caller.



Internal calls

Call another handset

If you have more than one handset registered to the base, you can make internal calls between two handsets.

- 1. Press met then the number (1-5) of the handset you want to call.
- 2. Press OK to dial.

When an internal call is received, the display shows Internal Call Handset X (where X is the calling handset) and the handset number.

Transfer a call

You can transfer an external call to another handset registered to the base.

During your call:

- 1. Press Then the handset number (1-5) you want.
- Press 0K to dial or press End to cancel the calls request and return to the caller.
- 3. When the other handset answers you can announce the caller.
- 4. Press → to complete the transfer or r to switch back and forth between both callers.

If the other handset does not answer, press End to return to your original caller.

3-way conference call

You can hold a 3-way conference call between 2 internal callers and 1 external caller.

During a call to an external caller:

- 1. Press then the handset number (1-5) you want.
- 2. Press OK to dial.
- 3. When the other handset answers you can announce the caller.
- 4. Press Join to begin the conference call. Display shows Conference Call.
- 5. Press I to hang up.

Handsfree

Handsfree lets you talk to your caller without holding the handset. It also enables other people in the room to listen to your conversation over the loudspeaker.

Make a handsfree call

- 1. Dial the number then press
- Press again. The icon is displayed and you hear your call over the handset loudspeaker.
- Press L to switch the call between the earpiece and the loudspeaker.

4. Press ∠ to end the call. During a handsfree call, press ♣ or ♥ to change the volume.

Answer a call in handsfree

When the phone rings, press twice to answer in handsfree talk mode.

Redial

The last 20 telephone numbers called are saved to a redial list. You can then select any of the numbers to redial, delete or copy to the phonebook.

Redial numbers can be up to 32 digits long.

Redial a number from the redial lists

- 1. Press 🌢 the last number you called is displayed.
- 2. Press 🛓 or 🞙 to scroll to the number you want.

3. Press 🖳 to dial.

Save a number from the redial list to the phonebook

Please see "Copy a Calls list number to the phonebook" on page 15 for instructions and select the Dialled Calls option.

Delete a redial number/delete all redial

Please see "Delete a redial number/delete all redial" on page 9 for instructions and select the Dialled Calls option.

To lock the keypad

You can lock the keypad so that it cannot be used accidentally while carrying it around.

IMPORTANT

When the keypad is locked you can still answer incoming calls and operate the handset as normal. When the call is ended, the keypad lock comes on again.

- 1. Press and hold . 🔂 is displayed. To unlock the keypad:
- 2. Press Unlock. Display shows Press # to Unlock Keys.
- 3. Press 🚛

Paging/Find handset

You can alert a handset user that they are wanted or locate a missing handset.

Paging calls cannot be answered by a handset.

- 1. Press ③ on the base. All handsets registered to the base will ring and display Paging Call.
- Press (*) on the base again to stop the ringing or, on any handset, press \$top or any button on the handset to stop all handsets ringing.

Phonebook

You can store up to 100 names and numbers in the phonebook. Names can be up to 12 characters long and numbers up to 24 digits. You can also select different ring tones for phonebook entries.

SEARCH ALPHABETICALLY

Press 🖗 Or

Press Names.

Search is highlighted. Press Select.

The list of entries is displayed.

Enter the first letter of the name you want. The first name beginning with that letter is displayed.

Scroll ? to view any other entries beginning with that letter.

Store a name and number

If you subscribe to a Caller Display Service and want the name of your caller displayed instead of the number, save the full telephone number including the dialling code to your phonebook.

You can store multiple entries with the same name but, to prevent unnecessary duplicates, you can only store one number once.

- 1. From standby, press Names. The phonebook menu is displayed.
- 2. Search is highlighted. Scroll ♥ to Add Entry and press Select.
- 3. Enter the name and press OK.



When storing a name the first character is upper case and the rest lower case.

To change the case manually, Press .

To store a Pause in the number field, press and hold 💩.

To store a Recall in the number field, press 💌.

- 4. Enter the number and press Save.
- Scroll ♣ or ♥ to the ringtone you want and press Select. The display shows <NAME> Saved and returns to the phonebook menu.
- 6. Press Back to return to the previous menu level or 🔄 to return to standby.

ENTERING NAMES

Use the keypad letters to enter names, e.g. to store TOM: Press 🚊 once to enter T.

Press 🔝 three times to enter O.

Press 6 once to enter M.

WRITING TIPS

Press Clear to delete the last character or digit.

Press 🌢 or 🖣 to move backwards or forwards through

character/digits.

Press . to switch between upper and lower case. Press (2) to insert a space.

Use 1 for other punctuation characters.

You must enter a name to go with a number.

Open the phonebook during a call.

- 1. During your conversation, press Names.
- Press Options to select Add Entry, Show Details, Edit Entry or Delete Entry.

View an entry

- 1. Press . The first entry is displayed.
- 2. Scroll ♣ or ♥ to the entry you want or search alphabetically.
- 3. Press Options. The display highlights Show Details.
- 4. Press Select to display the name, number and ringtone.
- 5. Press Dial to call the number or Back to return to the previous level.

Dial an entry

- 1. In standby, press . The first entry is displayed.
- 2. Scroll 💩 or 🖣 to the entry you want or search alphabetically.
- 3. Press 🖾 to dial the displayed number.

Edit a name and number

- 1. Press 9.
- 2. Scroll 🌢 or 🎙 to the entry you want.
- Press Options and scroll ^e to Edit Entry and press Select.
 Press Clear to delete characters, use the keypad to enter
- Press clear to delete characters, use the keypad to ente new ones then press 0K.
- Press Clear to delete digits, use the keypad to enter new ones then press Save.
- Scroll ♣ or ♥ to the ringtone you want and press \$elect to save the entry.
- 7. Press Back to return to the previous menu level.

Edit ringtone

- 1. Press 9.
- 2. Scroll a or to the entry you want.
- 3. Press Options and scroll ? to Ringtone and press Select.
- Scroll ♣ or ♥ to the ringtone you want or select Default Melody and select Select.
- 5. Press Back to return to the previous menu level.

Delete an entry

- 1. Press 9.
- 2. Scroll 🌢 or 🖣 to the entry you want.
- 3. Press Options and scroll ? to Delete Entry and press Select.
- 4. Press Yes to confirm or No to cancel.
- 5. Press Back to return to standby.

Delete entire phonebook

- 1. Press Names.
- 2. Scroll ♣ or ♥ to Delete Phonebook and press Select.
- 3. Press Yes to confirm or No to cancel.
- 4. Press Back to return to standby.

Copy an entry to another handset

When you have more than one handset registered to your D1110 base, you can copy entries between handsets.

- 1. Press 9.
- 2. Scroll 🌢 or 🖣 to the entry you want.
- 3. Press Options and scroll 9 to Copy Entry and press Select.
- 4. To Handset is displayed. Press Select.
- Available handsets are displayed. Scroll ♣ or ♥ to the handset you want and press \$elect. Copy Phonebook? is prompted on the receiving handset. Press Yes to accept or No to cancel. When completed the sending handset displays <NAME> Copied.
- 6. Press Back to return to the previous menu level.

Copy the entire phonebook to another handset

In just a few minutes, you can copy all your phonebook contacts to another handset.

At the handset you are copying from:

- 1. Press Names.
- Scroll V to Copy Phonebook and press Select.
- 3. To Handset is displayed. Press Select.
- Available handsets are displayed. Scroll ♣ or ♥ to the handset you want and press Select. When completed the display shows the number of entries copied.
- 5. Press Back to return to the previous menu level.

At the receiving handset:

1. The display shows Copy Phonebook? Press Yes to begin copying or No to cancel.

Fast call

Fast Call allows you to store phonebook and calls list entries under keys 1, 2 and 3. You can then dial these numbers by pressing and holding the appropriate key.

- Press Names or two key. The names list will be displayed. Select the entry you want to save as a Fast Call number and press Options.
- 2. Scroll & or to Fast Call and press Select.
- 3. Scroll ♣ or ♥ to KEY 1, KEY 2 or KEY 3 and press Select.
- 4. Press Assign to save the number.
- If you want to clear the entry, press Clear Entry to delete the number. The display will show Entry Cleared.

Memory status

You can check how much of the phonebook memory is available.

- 1. Press Names.
- 2. Scroll 9 to Memory Status and press Select.
- Display shows the number of Memory Used and Memory Free entries.
- 4. Press Back to return to the previous menu level.



4. Handset settings

Handset ringtone

You can set different ringtones for external calls and internal calls.

Select from 10 handset ringtones.

You will hear a sample ring for each one you highlight.

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Ringtone is highlighted. Press Select.
- Press ♣ or ♥ to highlight External Call or Internal Call. Press Select to confirm.
- 5. Scroll ♣ or ♥ to highlight the ringtone you want.
- 6. Press Select to confirm.
- Press Back to return to the previous menu level or to return to standby.

Handset ringer volume

The handset has 5 ringer volume settings plus Off.

If the volume is set to 0ff the 👗 icon is displayed.

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll V to Ringer Volume and press Select.
- Press ♣ or ♥ to display the volume level you want. Press Save to confirm.

Receiver volume

This sets the standard volume level for the handset earpiece. There are 8 levels to choose from.

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll 9 to Receiver Volume and press Select.
- 4. Press ♠ or ♥ to display the volume level you want. Press Save to confirm.
- Press Back to return to the previous menu level or to return to standby.

Handset name

If you are using more than one handset with your D1110 base, you can give each handset a personalised name to easily distinguish between the handsets.

A name can be up to 10 characters long.

- 1. Press Menu, scroll ? to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll V to Handset Name and press Select.
- 4. Use the keypad to enter the name and press Save.
- Press Back to return to the previous menu level or to return to standby.

Display language

The available languages include:

English, Français, Deutsch, Italiano, Español, Nederlands, Ελληνικα, Português and Türkçe.

- 1. Press Menu, scroll ? to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll 🌢 to 🖣 Language and press Select.
- 4. Scroll ♥ or to the language you want and press Select.
- 5. Press Back to return to the previous menu level or 🔄 to return to standby.

Wallpaper

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll 9 to Wallpaper and press Select.
- Scroll ♣ or ♥ to the wallpaper you want and press View.
- On the preview screen, scroll or to see available wallpapers.
- 6. Press Use to confirm the wallpaper.
- Press Back to return to the previous menu level or to return to standby.

Menu colour

- 1. Press Menu, scroll V to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll V to Menu Colour and press Select.
- Scroll ♣ or ♥ to select the colour you want: blue, orange or pink and press Select.
- Press Back to return to the previous menu level or to return to standby.

Screensaver

When the screensaver is set to Clock an analogue clock is displayed.

The screensaver comes on when the screen backlight switches off in standby mode. To change the backlight timeout setting, see Light timeout.

- 1. Press Menu, scroll ? to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll V to Screensaver and press Select.
- 4. Scroll ♣ or ♥ to set the Screensaver to Clock or Off.
- 5. Press Select to select Clock.
- Press Back to return to the previous menu level or to return to standby.

Light timeout

Set how long the backlight stays on after the handset has returned to standby screen.

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll ♥ to Light Timeout and press Select.
- 4. Scroll ♣ or ♥ to set the timeout period you want then press Select.
- Press Back to return to the previous menu level or to return to standby.

Display contrast

- 1. Press Menu, scroll ? to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll 🖣 to Display Contrast and press Select.
- 4. Scroll ♣ or ♥ to Low, Medium or High then press Select.

Auto talk

If you set Auto Talk to ON, when you receive an incoming call you can answer it just by lifting your handset from the charger. You do not need to press \boxed{k} .

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll V to Auto Talk and press Select.
- 4. Scroll ♣ or ♥ to 0n or Off then press Select.
- Press Back to return to the previous menu level or to return to standby.



Key beep

When you press a button on the D1110 handset you hear a beep. You can switch this on or off.

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll 9 to Key Beep and press Select.
- Scroll ♣ or ♥ to Off or On then press Select.
- 5. Press Back to return to the previous menu level or 🖉 to return to standby.

PABX access code

If your D1110 is connected to a switchboard, you may need to enter a one-digit access code in the dialling sequence to be able to connect to the outside line.

The access code will be displayed at the beginning of a number on the screen.

The access code will not be used when you dial the number yourself (rather than for example from the phonebook). This allows you to make calls to other switchboard extensions.

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Set Handset is highlighted. Press Select.
- 3. Scroll 9 to PABX Access Code and press Select.
- Scroll ♣ or ♥ to 0n, Off or Set Code then press Select. If you select Set Code, enter the switchboard access code e.g. 9 then press Save.
- 5. Press Back to return to the previous menu level or 🖉 to return to standby.

5. Base settings

Base ringtone

Select from 5 base ringtones.

You will hear a sample ring for each one you highlight.

- 1. Press Menu, scroll 9 to Settings and press Select.
- Scroll V to Set Base and press Select.
- 3. Ringtone is highlighted. Press Select.
- Scroll [♣] or [♥] highlight the ringtone you want.
- 5. Press Select to confirm.
- Press Back to return to the previous menu level or to return to standby.

Base ringer volume

The base has 5 ringer volume settings plus Off.

- 1. Press Menu, scroll ? to Settings and press Select.
- 2. Scroll V to Set Base and press Select.
- 3. Scroll 9 to Ringer Volume and press Select.
- Press ♣ or ♥ to display the volume level you want. Press Select to confirm.

Dialling mode

Your D1110 is pre-set to Tone dialling. You should not normally need to change this setting. The dial mode options are Tone or Pulse.

- 1. Press Menu, scroll ? to Settings and press Select.
- 2. Scroll 9 to Set Base and press Select.
- 3. Scroll 9 to Dialling Mode and press Select.
- Press ♣ or ♥ to highlight Pulse or Tone then press Select to confirm.

Ring priority

When you have more than one handset registered to your base, you can set one handset to ring before the other handsets. This allows one handset user to answer all incoming first, like a receptionist.

Choose All Handsets if you want all handsets to ring at the same time or Select Handset to nominate a handset to ring two times before the others.

- 1. Press Menu, scroll ? to Settings and press Select.
- 2. Scroll ? to Set Base and press Select.
- 3. Scroll ♥ to Ring Priority and press Select.
- Press ♣ or ♥ to highlight All Handsets or Select Handset then press Select.

If you choose \$elect Handset all available handsets are displayed. Scroll 🌢 or 🎙 to highlight the handset you want then press \$elect.

Scroll & or to the number of rings you want to set 2, 4 or 6 and press Select.

 Press Back to return to the previous menu level or to return to standby.

Recall mode

- 1. Press Menu, scroll ? to Settings and press Select.
- 2. Scroll 9 to Set Base and press Select.
- 3. Scroll 9 to Recall Mode and press Select.
- 4. Press ♣ or ♥ to highlight Recall 1 or Recall 2 then press Select to confirm.

First ring

If you have subscribed to your network's Caller Display service, your D1110 does not ring until the caller information has been received and displayed.

However, if you want your handset to ring without waiting for the caller information to be displayed, set First Ring to On. Please note that this will mean the first ring you hear will be the default ringtone. This will change to any ringtone you have set once the caller information is displayed.

- 1. Press Menu, scroll ? to Settings and press Select.
- Scroll V to Set Base and press Select.
- 3. Scroll 9 to First Ring and press Select.
- 4. Press ♣ or ♥ to 0n or Off then press Select to confirm.



System PIN

The System PIN is used when changing certain settings and registration / de-registration. The default setting is 0000. You can change this to your own preferred number up to 8 digits.

When you enter a PIN the digits are shown as ****.

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Scroll 9 to Set Base and press Select.
- 3. Scroll 9 to System PIN and press Select.
- 4. Enter the old PIN (original setting 0000) and press 0K.
- 5. Enter the new PIN and press 0K.
- 6. Re-enter the new PIN and press 0K.
- 7. Press Back to return to the previous menu level or 🛵 to return to standby.

Restore default settings

You can restore your D1110 to its default (original) settings. It will not affect the phonebook, calls list or user's data. including personal/recorded outgoing messages and answer machine messages.

All handsets registered to the base will be retained. All text, answer machine, handset and base settings will be reset.

- 1. Press Menu, scroll 9 to Settings and press Select.
- 2. Scroll ♥ to Set Base and press Select.
- Scroll V to Master Reset and press Select.
- 4. Select Yes to confirm or No to cancel.
- 5. Enter the system PIN (original setting 0000) then press 0K. The display will show Reset Compete and the unit will restart.

Default settings

Handset Name	Handset
Handset External Ringtone	Melody 3
Handset Internal Ringtone	Melody 1
Handset Ring Volume	3
Receiver Volume	4
Кеу Веер	On
Auto Talk	On
Screensaver	Clock
Base Ringtone	Melody 1
Base Ring Volume	3
Dialling Mode	Tone
First Ring	Off
System PIN	0000
ECO Mode	Off
Room Monitor	Off
Answer Machine	On
Outgoing Message	Answer & Record
Ring Delay	5 rings

ECO mode

To reduce the level of power emissions, you can select low power or ECO mode. When the ECO mode is set to 01, the base transmission power will be reduced.

To turn ECO Mode to 0n or 0ff:

- 1. Press Menu, scroll ⁹ to Settings and press Select.
- 2. Scroll 9 to Set Base and press Select.
- 3. Scroll 9 to ECO Mode and press Select.
- 4. Press ♣ or ♥ to highlight 0n or Off then press Select to confirm

The display will show Set to ON or Set to OFF depending on the selection together with a confirmation tone.

Signal icon in FČO mode



signal icon.

When set to 0N, 😱 icon is displayed in place of the standard

NOTE

When ECO mode is set to 0N, the handset range will be reduced.



6. Clock & alarm

Date & time

If you subscribe to your network's caller display service, the base sets the date and time for all handsets whenever a call is received. You can manually set the time on an individual handset.

- 1. Press Menu, scroll 9 to Clock & Alarm and press Select.
- 2. Date & Time is highlighted, press Select.
- 3. Enter the date using the format DD/MM/YY.
- 4. Enter the time and press Save.
- 5. Press Back to return to the previous menu level or 🔎 to return to standby.

Set alarm

When the alarm is set, the display shows the 过 icon.

Each handset can have a different alarm setting.

- 1. Press Menu, scroll 9 to Clock & Alarm and press Select.
- 2. Scroll v to Alarm and press Select.
- 3. Press a or to select 0n and press Select.
- 4. Press ♠ or ♥ to select Once, Monday-Friday or On Daily and press Select.
- 5. Enter the time you want the alarm and press \$ave.
- 6. Press Back to return to the previous menu level or 🖉 to return to standby.

If the alarm was set to Once, the 💓 will disappear from the screen.

If set to On Daily or Monday-Friday, the 😰 will remain on the screen.

Alarm on /off

Once an alarm has been set, you can switch the setting On or Off.

- 1. Press Menu, scroll ? to Clock & Alarm and press Select.
- 2. Scroll ? to Alarm and press Select.
- 3. Press ♠ or ♥ to select 0n or 0ff and press Select.
- 4. Press Back to return to the previous menu level.

Switch off alarm ring

When the alarm goes off, press Stop

If you are using the handset to make a call when the alarm ring

is due, the 过 flashes and you hear a beep in the earpiece.

Time format

Set the time format to 12 or 24 hour setting.

- 1. Press Menu, scroll 9 to Clock & Alarm and press Select.
- 2. Scroll 🖣 to Time Format and press Select.
- 3. Press ♣ or ♥ to select 12 Hour or 24 Hour and press Select.
- 4. Press Back to return to the previous menu level.

7. Event Reminder

Add a new event

Use your D1110 to remind you of details of up to five events such as birthdays, anniversaries or appointments. The entry can be up to 24 characters long.

Up to 24 characters can be entered as the subject.

- 1. Press Menu, scroll ? to Reminder and press Select.
- 2. If no previous event is stored, Add Event is highlighted. Press Select.
 - Or

If events are already stored, they are listed. Press Options. Add Event is highlighted. Press Select.

- 3. Enter the subject and press Save.
- 4. Enter the date (DD/MM).
- Enter the time (HH:MM) and press Save. If the current time format setting is 12 hour, select am or pm.
- 6. Press ♠ or ♥ to select \$ilent or Alarm and press \$elect. If you press Alarm:

Scroll a or to select Once or Annually and press Select. If Once is selected, scroll a or to select when you want to receive the reminder At event time or 30 min before. Press Select. Display shows Saved.

If Annually is selected, then the alarm will sound at the event's time.

7. Press Back to return to the previous menu level or 🖉 to return to standby.

If you select a silent reminder, the event subject is displayed on screen but no alarm will sound.

When the event memory is full, the display shows Memory Full. You must delete an event before you can add a new one.

Switch off reminder ring

 The event is displayed. Press View to stop the alarm and see the details of the event. Or press Back to stop the alarm and return to the standby screen. If no button is pressed, the alarm stops after one minute.

Show reminder details

- 1. Press Menu, scroll 9 to Reminder and press Select.
- Stored events are displayed. If required, scroll to the event you want and press Options.
- 3. Scroll 🖲 to Show Details and press Select. The description, date and time of the reminder are displayed.
- 4. Press Back to return to the previous menu level or 🗁 to return to standby.



Edit reminder

- 1. Press Menu, scroll 9 to Reminder and press Select.
- Stored events are displayed. If required, scroll to the event you want and press Options.
- 3. Scroll V to Edit Event and press Select.
- 4. Edit the subject and press Save.
- 5. Edit the date and time then press Save.
- Press ♠ or ♥ to select Silent or Alarm and press Select. If you press Alarm:

Scroll 🌢 or 🖣 to select Once or Annually and press Select. If Once is selected, scroll 🛦 or 🖣 to select when you want to receive the reminder At event time or 30 min before. Press Select. Display shows Saved.

If Annually is selected, then the alarm will sound at the event's time.

7. Press Back to return to the previous menu level or $2 h \over 2 h$ to return to standby.

Send reminder as a text message

- 1. Press Menu, scroll ? to Reminder and press Select.
- Stored events are displayed. Scroll ^b to the event you want and press Options.
- 3. Scroll 9 to Send as a Text and press Select.
- 4. The event is displayed. Press Options to select Send option and enter a destination key.

Delete reminder

- 1. Press Menu, scroll 9 to Reminder and press Select.
- Stored events are displayed. Scroll to the event you want and press Options.
- 3. Scroll 🖣 to Delete Event and press Select.
- 4. Press Yes to confirm or No to cancel.
- 5. Press Back to return to the previous menu level or 🖉 to return to standby.

Delete all reminders

- 1. Press Menu, scroll 9 to Reminder and press Select.
- 2. Stored events are displayed. Press Options.
- 3. Scroll ♥ to Delete All Events and press Select.
- 4. Press Yes to confirm or No to cancel.

8. Calls lists

IMPORTANT

To use Caller Display you must first subscribe to the service from your network provider. A quarterly fee may be payable.

To ensure the caller's name is displayed, make sure you have stored the full telephone number, including the dialling code in the phonebook.

If the caller's number is stored in the phonebook, the name assigned to it is displayed.

If the number is unavailable, Unavailable will be displayed.

If the call is from an international number, International will be displayed.

If the call is from the operator, Operator will be displayed.

If the call is from a payphone, Payphone will be displayed.

If the call is from a ringback request, Ringback will be displayed.

Caller Display

If you have subscribed to a Caller Display Service, you will be able to see your caller's number on your handset display (provided it is not withheld) prior to answering the call.

If your caller's name and number are stored in the phonebook and a name/number match is found, you will see the caller's name on the display instead.

Calls lists

Each handset can hold details of up to 30 answered or unanswered calls and 20 dialled calls.

The caller's details are stored in a Calls list whether you answered the call or not. When the list is full, and a new call is received, the oldest entry will be deleted automatically.

New calls alert

When you have missed calls, the display shows You have X new missed calls. If you press Back, the screen returns to standby and the **V** icon is displayed.

View new missed calls

- 2. Press Options. Show Details is highlighted. Press Select to see the number, date and time of the call.
- 3. Press Back to return to the previous menu level or 2π to return to standby.

View and dial from a Calls list

- Press Menu, scroll [€] to Calls Lists and press Select. Missed Calls is highlighted. Scroll [▲] or [●] to choose Missed Calls, Received Calls or Dialled Calls.
- 2. Press Select. You can now scroll ♣ or ♥ through the list.
- 3. Press Options. Show Details is highlighted.
- Press Select to see the caller's number, date and time of call.
- 5. Press Dial to call the number.
- 6. Press Back to return to the previous menu level or \bigtriangleup to return to standby.

Copy a Calls list number to the phonebook

1. Press Menu, scroll 🕈 to Calls Lists then press Select. Missed Calls is highlighted.

If required, scroll & or ^e to Received or Dialled Calls then press Select.

- 2. Scroll ▲ or ♥ to the entry you want and press Options.
- 3. Scroll V to Save Number. Press Select.
- 4. Enter a name then press 0K. The number is displayed, press Save.

If you need to edit the number, use Clear to delete any unwanted digits, then enter new ones using the keypad.

- 5. Scroll ♣ or ♥ to the ringtone you want and press Select.
- 6. Press Back to return to the previous menu level or 🖉 to return to standby.

See "Entering names" and "Writing tips" on page 10.

Send a text message to a Calls list number

1. Press Menu, scroll 🖲 to Calls Lists then press Select. Missed Calls is highlighted.

If required, scroll low or to Received or Dialled Calls then press Select.

- 2. Scroll 🌢 or 🖣 to the entry you want and press Options.
- 3. Scroll V to Send Message. Press Select.
- 4. Write the message then press Options.
- Send is highlighted. Then press Select. (You can save, insert a symbol, emoticon or template).
- 6. The number is pre-entered on the Send to screen, press Send to send the message.
- Press Back to return to the previous menu level or return to standby.

See page 20 for more information on text messaging.



Delete an entry

- Press Menu, scroll to Calls Lists then press Select. Missed Calls is highlighted.
- If required, scroll 🌢 or 🖣 to Received or Dialled Calls then press Select.
- 2. Scroll of v to the entry you want and press Options.
- 3. Scroll 9 to Delete Call. Press Select.
- 4. Press Back to return to the previous menu level or 🖉 to return to standby.

Delete all entries

You can delete all entries in an individual Calls list or all entries from all Calls lists.

1. Press Menu, scroll 🖲 to Calls List then press Select. Missed Calls is highlighted.

If required, scroll & or ? to Delete Calls press Select.

- 2. Scroll & or ? to highlight Missed Calls, Received Calls, Dialled Calls or All Calls. Press Select.
- 3. Press Yes to confirm or No to cancel.
- 4. Press Back to return to the previous menu level or 2π to return to standby.

9. Call Waiting

You must subscribe to your network's Caller Display service for Call Waiting to work. A quarterly fee may be payable.

- During a call, you hear a soft beep in the earpiece and the display shows the number of the caller or the name if it matches an entry in your phonebook. If these are not available, the display shows Call Walting.
- 2. Press v to put your current caller on hold and speak to the new caller.
- 3. Press again to switch between both callers (In some countries, it is required to dial R + 2).
- 4. Press arrow to finish the current call or <math>arrow to end both calls.

10. Voicemail

If you have subscribed to your network operator's voicemail messaging service, your handset can inform you when you receive new voicemail.

If you have new voicemail, You have new voicemail is displayed.

- Press Listen to dial the voicemail number preset on the handset. If your voicemail number is different to the number stored in the handset, you can manually dial your preferred voicemail number.
- Or press Back to listen to your voicemail at a later time. A reminder icon is will be displayed.

11. Room Monitor

You can use your D1110 handset to monitor the sounds in another room. If the sounds reach a certain level the handset will automatically dial out to a preset external number or to another handset. When the Room Monitor is set to 0n, the handset will display Room Monitor 0n and only the microphone will be active to monitor the sound levels in the room. Both the speaker and receiver will be set to 0ff and the handset will not ring if there's any incoming call.

To switch Room Monitor On

- Press Menu, scroll ^e to Extra then press Select. Room Monitor is highlighted. Press Select. Mode will be highlighted.
- Press Select, scroll to 0n then press Select. Set to 0N is displayed for 2 seconds. The handset returns to idle screen and disply as Room Monitor On. To switch off Room Monitor press Off.

To change the monitor level

The monitor level can be set to High or Low, the default setting is "Low".

To increase the sensitivity of the Room Monitor:

To set the dial out number

- 1. Press Menu, scroll ? to Call to and press Select.
- Use the a or key to select External or Internal.

External

- 1. Press Select and Enter Number: prompt will be displayed.
- Enter the number and press Save. Saved will be displayed. When Room Monitor is switched on and the sound level reaches a certain level the number will be automatically dialled.

Internal

- Press Select and the registered handset will be listed, for example "Handset 2".
- 3. Press Select and Set to handset 2 is displayed.



NOTE

If only one handset is registered the display prompts "Not available" and returns to the previous screen. You must register additional handsets before the handsets will be displayed and make Internal calls.

NOTE

If the Room Monitor is triggered to call a handset or number and the called handset is on a call, an alert tone of 3 beeps will be heard. If the Room Monitor is triggered continuously the alert beap will be emilited every 5 seconds.

WARNING

This product is not intended for use as a baby safety device and is not a substitute for adult supervision.

12. Answer machine

Your D1110 can digitally record up to 30 minutes of messages or up to 59 messages. Each message can last up to a maximum of 3 minutes. As well as recording incoming messages, you can record memos for other users.

You can operate your answer machine from:

- the base.
- the handset.
- remotely, from any other DTMF telephone, see page 19.

You will need to set the date and time (if you have not already done so) so that you will know when each message was received, see page 14.

Base control keys



►

×

VOL

Press to turn the answer machine on/off

Press and hold to enter the outgoing message (OGM) selection mode

Press to play all stored messages Press to pause or resume playback

Press to stop message playback

Skip to the next message during message playback Select Answer Only OGM during OGM selection mode.

Replay current message

Press twice to skip back to previous message Select Answer & Record OGM during OGM selection mode.

Delete current message during message playback Press to delete personal OGM during OGM playback. The pre-recorded OGM is selected and played.

Increase speaker volume during message playback

Decrease speaker volume

For more information on outgoing messages (OGM), see

page 18.

Switch the answer machine on / off

- 1. Press Menu, scroll 9 to Answer Machine and press Select.
- 2. Scroll 9 to Answer On/Off and press Select.
- Scroll
 ¹
 or
 ¹
 to highlight 0n or 0ff and press Select. When
 switched on, the handset display shows
 in idle.

 This can also be done via the base by pressing
 in on the base.

Answer delay

Answer delay sets the number of times your D1110 will ring before the answer machine picks up your call and starts playing the outgoing message.

You can change this setting to between 2–9 rings or Time Saver. The default setting is 5 rings.

- 1. Press Menu, scroll 9 to Answer Machine and press Select.
- 2. Scroll ? to Answer Settings and press Select.
- 3. Scroll ♣ or ♥ to Answer Delay and press Select.
- 4. Scroll ♣ or ♥ to the setting you want and press Select.
- 5. Press Back to return to the previous menu level.

For more information on Time Saver, see "Switch your answer machine on remotely" on page 19.

Switch message alert tone on / off

When you have new messages, with the audible message alert switched on, you will hear an audible alert once at the handset and the TAM base will beep every 10 seconds. The default setting is Off.

- 1. Press Menu, scroll 🖣 to Answer Machine and press Select.
- 2. Scroll V to Answer Settings and press Select.
- 3. Scroll ♣ or ♥ to Message Alert and press Select.
- 4. Scroll ♣ or ♥ to highlight 0n or 0ff and press Select.

On-screen alert

When you have new messages, the display shows You have X new messages. If you press Back, the screen returns to standby and the icon is displayed.

Outgoing messages

The outgoing message is the message a caller first hears when the answer machine picks up their call. There are 2 prerecorded outgoing messages to choose from or you can record your own.

Record your own outgoing message

Your D1110 comes with two prerecorded outgoing messages, Answer and Record or Answer Only, but if you wish you can record your own.

ANSWER AND RECORD

The pre-set Answer and Record outgoing message, that allows your caller to leave a message, is "Hello, your call cannot be taken at the moment, so please leave your message after the tone".

Your Answer and Record outgoing message can be up to 3 minutes long and will replace the prerecorded message.

ANSWER ONLY

The pre-set Answer Only outgoing message, where callers hear an announcement but cannot leave a message, is "Hello, your call cannot be taken at the moment and you cannot leave a message, so please call later".

When recording your Answer Only message, remember to advise your caller that they will not be able to leave a message.

Your Answer Only message can be up to 3 minutes long (maximum recording length) and will replace the pre-recorded message.

However, you should try to keep your message short to allow time for recording memos, or incoming messages when using Answer and Record mode.

To record your outgoing message:

- 1. Press Menu, scroll ? to Answer Machine and press Select.
- 2. Scroll ♥ to Outgoing Message and press Select.
- 3. Record is highlighted, press Select.
- 5. The display shows Please speak after the tone.
- After the tone, speak your message clearly into the handset then press Save or subject to end recording.
- Your outgoing message is played back. If you want to delete it, press Delete during playback. If you press Save or wait for the message to play back, it will be saved.

Voice prompts or outgoing message language

Only outgoing messages will be available if the following languages are selected: Nederlands, Ελληνικα, Português and Türkçe. In other words, no voice prompts instructions will be available if Nederlands, Ελληνικα, Português or Türkçe is selected.

- 1. Press Menu, display shows Answer Machine and press Select.
- 2. Scroll ♥ to Answer Settings and press Select.
- 3. Language is displayed, press Select.
- Scroll ♣ or ♥ to the language you want and press Select to confirm.

Check or delete your outgoing message

Deleting a personal outgoing message automatically reinstates the prerecorded outgoing message.

You cannot delete a pre-recorded message.

- 1. Press Menu, scroll 9 to Answer Machine and press Select.
- 2. Scroll V to Outgoing Message and press Select.
- 3. Scroll 9 to Play and press Select.
- Scroll & or ^a to Answer & Record or Answer Only and press Select.
- 5. Press ? to Personal OGM and press Select.
- 6. The message is played. Press 0K to stop playback or press Delete to delete a personal OGM.
- 7. Press Back to return to the previous menu level.

Select outgoing message mode

Choose which outgoing message you want to be played to callers.

- 1. Press Menu, scroll 9 to Answer Machine and press Select.
- 2. Scroll 9 to Answer Settings and press Select.
- 3. Answer Mode is highlighted, press Select.
- Scroll & or ^a to Answer & Record or Answer Only and press Select.
- 6. Press Back to return to the previous menu level.

Record a memo

Memos can only be recorded via the handset.

- 1. Press Menu, scroll ? to Answer Machine and press Select.
- 2. Scroll V to Record Memo and press Select.
- 3. The display shows Please speak after the tone.
- After your hear the tone, speak your memo then press Save or subject or subject of the subject of the speak your memo then press Save
- Your memo is played back. If you want to delete it, press Delete during playback. If you press Save or wait for the message to play back, it will be saved.
- 6. Press Back to return to the previous menu level.

Call screening

When the answer machine is on and takes a call, you can use the loudspeaker to listen to the caller leaving a message. You can then identify the caller and decide whether to take the call in person.

- When your D1110 rings, wait for the answer machine to take the call. When the caller begins leaving a message, the display shows Recording. Press Screen to hear the caller.
- To interrupt and speak to the caller directly, press . Or, after the caller has hung up, and the display shows You have a new message, press Play to play new messages.
- 3. Press Back to return to the previous menu level.
- While screening, you can adjust the volume by pressing a or 9.

Message playback

Each message is played back with day and time of the call announced. The caller's number is displayed (if stored in the phonebook).

When a memo is played back, ${\tt Memo}$ is displayed on the handset.

- Press Menu and scroll ⁹ to Answer Machine. Press Select.
- Play is highlighted. Press Select to choose which messaes you want to play or scroll to Play All and press Select to play all messages.
- 3. Press to switch between the earpiece and handset loudspeaker.
 - During playback press Options then scroll I or I to: Pause, Repeat Message, Skip Forward, Skip Backward, Delete
- Press Select to choose the highlighted option. At the end of playback, press Back to return to the previous menu level.



KEYBOARD SHORTCUTS

During playback:

- To pause
- To resume
- To repeat message
- To play previous message
- **5** To delete current message
- 5 To play next message

Delete all old messages

Answer Machine messages that are not deleted are automatically saved.

New / unplayed messages cannot be deleted.

- 1. Press Menu, scroll 9 to Answer Machine and press Select.
- Scroll V to Delete Messages and press Select.
- Display shows Delete all old messages? Press Yes to confirm or No to cancel.
- 4. Press Back to return to the previous menu level.

MEMORY FULL

If the memory is within 10 seconds of becoming full while a caller is leaving a message, they will hear, "Please complete your message within 10 seconds". If they are still talking when the memory becomes full the caller hears, "Thank you for calling", and the machine will hang up.

The OGM will set to Answer Only. You must delete messages before your D1110 can record new messages.

Remote access

You can operate your answer machine from any Touchtone ™ phone by calling your D1110 and entering a 4 digit security code. Depending on the language you have selected for your answer machine, for example, Türkçe - voice prompt instructions will not be available.

Switch remote access On or Off.

- 1. Press Menu, scroll ? to Answer Machine and press Select.
- 2. Scroll 9 to Answer Settings and press Select.
- 3. Scroll 🕏 or 🖣 to Remote Access and press Select.
- 4. Scroll ♣ or ♥ to highlight 0n or 0ff and press Select.
- Press Back to return to previous menu or standby.

Change the remote access PIN

- 1. Press Menu, scroll ? to Answer Machine and press Select.
- Scroll V to Answer Settings and press Select.
- Scroll ♣ or ♥ to Remote Access and press Select.
- Scroll Scr
- Enter the Old 4-digit PIN and press \$ave. (Default setting = 0000)
- Enter the new 4-digit Pin and press Save.
- 7. Enter the new PIN again and press Save.
- Press Back to return to previous menu or to standby.

It is advisable to make a note of your new PIN code and keep it somewhere safe.

This PIN is different from the System PIN used when resetting the unit or when registering/de-registering handset.

Switch your answer machine on remotely

If you forget to switch your answer machine on, you can do it remotely from another phone.

- 1. Dial your telephone number and let it ring. After 20 rings you will hear your outgoing message.
- Press *, then enter your security code. (Default setting = 0000)
- 3. Press and your answer machine will switch on ready to answer incoming calls.

Time saver

When you ring in to access your messages remotely, if your answer machine is set to time saver and you have new messages it will answer after 2 rings, if you do not have any new messages, it will answer after 5 rings. This means you can hang up after 3 rings knowing you have no new messages, saving you time and the cost of the call.

You cannot use this feature if you have certain network features active as the call will be intercepted before the 20 rings.

Operating your answer machine from another phone

- Dial your phone number. When you hear your outgoing message, press *.
- 2. Enter your 4 digit PIN. (Default setting = 0000)

3. Use the keypad to operate your answer machine:

DTMF	Opera	tions
code	with Voice Prompts	with Outgoing Messages
*	To enter remote access mode	To enter remote access mode
1	To hear main menu	No action
2	To play all messages	To play all messages
3	To play new messages	To play new messages
4	To skip back during messages	To skip back during messages
5	To delete during messages	To delete during messages
6	To skip forward during messages	To skip forward during messages
7	To set answer mode	No action
8	To record a new OGM	No action
9	To switch answer machine off	To switch answer machine off
0	To switch answer machine on	To switch answer machine on

If you have any new messages they will be played after you have entered your security PIN code.

If you enter an incorrect PIN code you will hear 'Incorrect security code or two beeps (error beeps). Please enter your security code'. You can try entering the code again. If it is still incorrect you will hear the voice prompt or two beeps (error beeps) and your D1110 will hang up.



13. Text messaging

Welcome to the text messaging Service on your D1110. Your D1110 can send and receive text messages from participating mobile networks and compatible landline telephones in the UK.

IMPORTANT

You must subscribe to your Network Provider's Caller Display service so that you can use text messaging and you must not withhold your telephone number.

A quarterly fee may be payable, please contact your network provider for more details.

Subscribe to the text messaging service

In some country when you send your first text message from your D1110 you will automatically be registered for the service.

If you have Set-Up problems, please check with your Network provider.

Send a text message

If you are writing a text and you receive a call, the text will be displayed again when Write Message is selected.

- 1. Press Menu, Text Messaging is displayed, press Select.
- 2. Write Message is highlighted. Press Select.
- 3. Use the keypad to enter your message.
- 4. Press Options.

Send is highlighted Press Select to send the message. Enter the phone number or press Search to open the phonebook then scroll to the number you want and press Select. Now press Send.

Or scroll 🌢 or 🎙 to:

- Save Press Select to save the message in the Drafts folder.
- Insert Symbol Press Select. The symbol table is displayed. Press ♣ or ♥ to highlight the symbol you want then press Insert.

Insert Emoticon

Press Select. The Emoticon table is displayed. Press & or ⁹ to highlight the Emoticon you want then press Insert.

Ins	ert Em	ioticon
:-) 📢	2	:-(🙁
:-D 🤤		8-) 🙂
:-0 🐧	2	;-(😩
:-s 🧯	2	;-) 🙂
:-P 😽	2	:-@ 🔁
Inser	t 🔶	Bac

Insert Template

ate Press \$elect. The list of templates is displayed. Press ♣ or ♥ to highlight the Template you want then press Insert.

5. When sending a message, the display shows Sending Message then Message Sent.

WRITING TIPS

Press Clear to delete incorrect characters.

Use ▲ or ♥ to move the cursor through the text, if you want to insert/delete text.

UPPER & LOWER CASE

Press to switch between upper case and lower case letters.

Maximum number of characters in a text message is 160. The display shows a character countdown from 160 down to 0 (Unless message size is set to 612 characters).

If the text is unsuccessful, the message ${\tt Message Sending Failed!}$ will be displayed.

In order to send and receive text messages you must not withhold your number.

Standard text entry

With standard text entry you can enter a word by pressing each letter button a number of times to display the character you want on the screen. For example, to write the word "Hello", press (a) twice, (a) twice, (b) three times, (c) three times, (c) three times.

Receiving and reading text messages

Your D1110 can store up to a total of 50 short messages across all handset Outboxes, Drafts boxes and Inboxes.

When you receive a new text message, the 🎽 icon is displayed along with You have X new messages.

DO YOU HAVE TWO TEXT PHONE BASES CONNECTED TO THE SAME PHONE LINE?

If you have two text phone base stations plugged into one line, you are likely to experience problems receiving text messages. Normally, only one SMS enabled base unit (DECT or cordless) can be plugged into any line.

If you do want to use two base units and still receive written text you must delete receive service centre number from one of the base stations. To do this on your D1110, see page 21.

This will allow you to send text via either base station but texts will only be received on the product with the active receive centre number.

If the base unit with the active receive centre number is a DECT product then all handsets registered to will be able to receive text messages.

MEMORY FULL ALERT

If the text mailboxes are full when you attempt to write a new message the display shows Memory Full Delete Messages. You must delete messages before you can write and send a new one.

Read a new message

Received messages are stored in the Inbox.

- The Inbox is opened and the list of messages displayed. If you press Back the message is stored in the Inbox for reading later.
- Highlight the message you want to read and press Read or press Back to return to Text messaging menu.
- 4. Press 2 to return to standby.

Read, forward, delete, view and save numbers of texts in the Inbox

When you see the new message alert, if you press Back the message is stored in your Inbox so you can read it later.

- 1. To open the Inbox, press Menu, Text Messaging is displayed. Press Select.
- 2. Scroll 9 to Inbox and press Select.

If you have new messages (indicated by a green dot), you will go straight to the Inbox, if not scroll to Inbox and press Select.

- Scroll ▲ or ♥ to the message you want and press Read. Scroll ▲ or ♥ through the message.
- Press Options and scroll ♣ or ♥ to:



Reply	Press Select. Write your reply then press Options and select Send.	Forward
Forward	Press Select. The message is displayed. Press Options. Display highlights Send. Press Select and enter a number or search for the number then press Send.	Delete
Message Details	You can see who sent the message and then call them. Press Select the sender's number is displayed. Press Dial if you want to call the number.	4. Pre Edit
Use Number	To call the sender, press Select. The display shows Call. Press Select to call the sender OR to save the number, scroll \P to Save and press Select. Enter a name and press OK, edit the number if required then press Save. Scroll \clubsuit or \P to the ringtone and press Select. The number is saved in the phonebook.	You ca maxim 1. Pre to T 2. Scru Edit
Delete	Press Select. Press Yes to confirm or No to cancel.	Delete

Edit or send texts in the Drafts box

If you save a message to complete or send later it will be stored in the Drafts box. Only one message can be saved in each user's Drafts box.

- To open the Drafts box, press Menu, Text Messaging is displayed. Press Select.
- 2. Scroll ♥ to Drafts and press Select.
- 3. Press Edit to edit your message content.
- When sending a message, the display shows Sending Message then Message Sent.

Forward or delete texts in the Outbox

Your D1110's outbox is like a redial list. It holds a copies of up to 5 sent messages. When the Outbox is full, a new message replaces the oldest.

- 2. Scroll ♠ or ♥ to the message you want and press Read. Scroll ♣ or ♥ through the message.
- 3. Press Options and scroll [♠] or [♥] to:

- Press Select. The message is displayed. Press Options. Display highlights Send. Press Select and enter the number or press Search to search the phonebook. When the number is entered, press Send.
- Press Select then press Yes to confirm or No to cancel.
- 4. Press 🛵 to return to standby.

Edit templates

You can set the templates to your preferred message, up to a maximum of 32 characters. You can store up to 3 templates

- Press Menu, Text Messaging is displayed. Press Select scroll
 to Templates and press Select.
- 2. Scroll 🌢 or 🖣 to the template you want and press Options.

Edit	Press Select. Press Clear to delete characters. Enter your template text and press Save.
Delete	D Oslash D Vasu C Nau

Press Select. Press Yes to confirm or No to cancel.

If you delete a template without replacing the text it is marked as Empty.

Deleting texts

- Press Menu, Text Messaging is displayed. Press Select scroll
 to Delete Messages and press Select.
- 3. Press Yes to confirm or No to cancel.
- 4. Press Back to return to standby.

Selecting All messages will delete all messages stored in your Inbox, Outbox and Drafts box.

Service Centre numbers

To send and receive text messages you need the telephone number of your Network's text Centre. If you accidentally delete the Outgoing or Incoming Service Centre numbers you will need to re-enter them in order for your text Service to work. You can enter up to 4 Service Centre numbers – two incoming and two outgoing.

If you have more than one 'Server Centre' stored on your D1110 you will need to select which one you want to use for sending (see next section).

Add or change Service Centre numbers

- 1. Press Menu, Text Messaging is displayed. Press Select, scroll ♣ or ♥ to Text Settings and press Select.
- 2. Service Centres is highlighted press Select.
- 3. Scroll ♠ or ♥ to Receive Centres or Send Centre and press Select.
- 4. Scroll ♠ or ♥ to Receive Centre 1 or Receive Centre 2, or Send Centre 1 or Send Centre 2 and press Select.
- 5. Enter the number for the centre and press Save.
- 6. Press Back to return to the previous menu level. To return to standby, close the cover or press .

Set send centre

- 2. Service Centres is highlighted press Select.
- 3. Press Select again to choose Set Send Centre.
- Scroll ♣ or ♥ to Receive Centre 1 or Receive Centre 2 or Send Centre 1 or Send Centre 2 and press Select.
- 5. Press Back to return to the previous menu level.

Message alert tone

When you receive a text message, the message alert tone will sound. These beeps can be switched on or off.

- Press Menu, Text Messaging is displayed. Press Select. Scroll to Text Settings and press Select.
- 2. Scroll 9 to Message Alert and press Select.
- Scroll ♣ or ♥ to Ŏn or Off and press Select.
- 4. Press Back to return to the previous menu level.

Set message size

A standard text message is 160 characters long. You can set a message to be up to 612 characters and the message will be sent as up to 4 linked messages each up to 160 characters long.

- Press Menu, Text Messaging is displayed. Press Select. Scroll to Text Settings and press Select.
- 2. Scroll ♥ to Message Size and press Select.
- Scroll ▲ or ♥ to highlight 160 or 612 characters, then press Select.
- 4. Press Back to return to the previous menu level.



User areas

Your D1110 is pre-set to make all text messages available to every user, with all messages sent from and received at a 'Common Box'.

To keep your messages private, you can set up to 4 PIN protected personal user areas (sub-addresses). Each personal user area has its own Inbox and Outbox which are only accessible when the correct PIN is entered.

You can also keep a common box sub address for incoming messages that do not need to be kept private.

Add a user mailbox

If you set-up personal user boxes you must tell people your user area number. They must put the relevant user area number at the end of your telephone number when they send you a text message. If they do not include the user area number, the messages will be stored in the common box and will be accessible to all users of your D1110.

The mailbox number can only be any number from 0-9 but must not be the same as another user's mailbox number or the common or public box number.

- Press Menu, Text Messaging is displayed. Press Select. Scroll to Text Settings and press Select.
- 2. Scroll ? to Users and press Select.
- 3. User 1 is highlighted. Scroll ♣ or ♥ to select another User.
- 4. Press Options. Edit is highlighted. Press Select.
- 5. Enter the user name (up to 8 characters) and press \$ave.
- 6. Use the single digit mailbox number displayed or enter your own single digit mailbox number then press Save.
- 7. Enter a 4-digit mailbox PIN and press Save.
- 8. Enter the password again and press Save.
- 9. Press Back to return to the previous menu level.

Open and read a mailbox text

Once mailboxes have been set, when you open the Text Messaging menu, the mailboxes in use will be displayed. You can open the General User Mailbox without any password but each user area requires you to enter the 4-digit password PIN.

- 1. The display shows You have X new messages.
- 2. Press Read. The mailboxes are displayed. Mailboxes with new messages are marked with green dots.
- 3. Scroll ? to the mailbox you want and press Select.
- 4. Enter the mailbox 4-digit PIN and press 0K.
- 5. Scroll & or 9 to the message you want and press Read.

Or

- If you have previously pressed Back, the display shows
- Press Menu, the text icon is displayed. Press Select. Mailboxes with new messages are marked with green dots.
- 3. Scroll [₽] to the mailbox you want and press Select.
- 4. Enter the mailbox 4-digit PIN and press 0K.
- 5. Scroll 9 to Inbox and press Select.
- 6. Scroll ♣ or ♥ to the message you want and press Read.

Edit a user mailbox

- Press Menu, Text Messaging is displayed. Press Select. Scroll to the mailbox you want to edit and press Select.
- 2. Enter the 4 digit mailbox password PIN and press 0K.
- 3. Scroll ♣ or ♥ to Text Settings and press Select.
- 4. Scroll ♣ or ♥ to Users and press Select.
- 6. Edit is highlighted, press Select.
- 7. Enter the current mailbox PIN and press 0K.
- 8. Enter the new name and press Save.
- 9. Enter the new one-digit mailbox number and press Save.
- 10. Enter the new 4-digit mailbox password and press Save.
- 11. Re-enter new 4-digit the password and press Save.
- 12. Press Back to return to the previous menu level or 🖉 to return to standby.

Delete a user mailbox

- Press Menu, Text Messaging is displayed. Press Select. Scroll to the mailbox you want to edit and press Select.
- 2. Enter the 4 digit mailbox password PIN and press 0K.
- 3. Scroll ♣ or ♥ to Text Settings and press Select.
- 4. Scroll ♣ or ♥ to Users and press Select.
- Scroll ♣ or ♥ to the user mailbox you want to delete and press Options.
- 6. Scroll ? to Delete and press Select.
- 7. Press Yes to confirm or No to cancel.
- 8. Enter the current mailbox PIN and press 0K.
- 9. Press Back to return to the previous menu level or 🖉 to return to standby.

Set common mailbox sub address

- 1. Press Menu, Text Messaging is displayed. Press Select.
- 2. Scroll ♣ or ♥ to Text Settings and press Select.
- 3. Scroll ? to Mailbox Number and press Select.

- 4. Enter the single digit mailbox number you want and press \$ave. If you enter a number already in use, you hear an error beep. Enter a different number.
- 5. Press Back to return to the previous menu level or $2 \pm$ to return to standby.



14. Using additional handsets

You can use up to five D1110 additional handsets with your D1110 base to extend your phone system without needing to install extension sockets for each new phone.

Your D1110 handset can also be registered to up to 3 other bases. You can then select the base you would prefer to use.

If you have purchased a D1110 multiple pack any additional handsets come pre-registered to the base.

If you have purchased an additional handset separately you must register it to your D1110 base before it can be used.

Registering an additional handset

At the base:

 Press and hold (1) for 2 seconds until the base Power starts flashing. The base will remain in registration mode for 90 seconds.

At the handset:

If the handset has already been registered to another base the standby display is shown. Press Menu, scroll 🌢 or 🖁 to Registration and press Select.

- 2. Register Handset is highlighted. Press Select.
- Enter the system PIN and press 0K. (Default setting = 0000)
- The display shows Searching Base X (where X is the chosen base number) then Handset Registered. The handset is automatically assigned the next available handset number.

If registration is not successful first time, please repeat the process again in case the base registration period ran out of time.

If there are already 5 handsets registered to the base, the registration will fail. You must de-register another handset before you can register the new one.

Select a base

If your D1110 handset is registered to more than one base, you can select which base to use.

- 2. Scroll V to Select Base and press Select.
- Display shows Searching Base.... then the standby display for that base.

De-register a handset

Use one handset to de-register another. You cannot de-register the handset you are using.

- 2. Scroll 9 to De-register and press Select.
- Enter the system PIN and press 0K. (Default setting = 0000)
- Scroll ♣ or ♥ to the handset you want to de-register and press Select.
- Press Yes to confirm or No to cancel.
- Press Back to return to the previous menu level or return to standby.

15. Help

Phone does not work

- · Have you installed the batteries correctly?
- · Check that the mains power is correctly connected.

No dial tone

- Is the telephone cord of the base plugged into the phone socket?
- Check that the mains power is correctly connected to the base and to the handset charger(s).
- · Only use the telephone cord supplied with the phone.

Cannot dial out or receive calls

- · Check that the mains power is correctly connected.
- · The batteries may need recharging.
- Has there been a power cut? If so, place the handset back on the base for 10 seconds and try again. If it still does not work disconnect the batteries and mains power for 10 minutes, then reconnect and try again.

You have a dial tone, but the phone will not dial out

- You may need to change the dial mode from tone to pulse, see page 12.
- If you are connected to a switchboard, check whether you need to dial an access code.

Handset does not ring

- The ringer volume may be switched off, see page 11.
- · Check that the mains power is correctly connected.
- · Check that the line cord is connected.
- Make sure the handset is registered to the base, see page 23.

No display

 The batteries may be flat, dead or incorrectly inserted. Recharge or replace the batteries.

🝸 icon flashes

- · is the handset registered correctly to the base, see page 23.
- · Check that the mains power is correctly connected.
- · Check that the handset is within range of the base.
- The batteries are low, place the handset on the base/ charger to recharge.
- Switch OFF the Eco mode.

icon not scrolling

- Try cleaning the charging contacts.
- · Check that the mains power is correctly connected.



You hear the busy tone when you press \mathbb{R}_{-} .

- Make sure the handset is in range of the base.
- Another handset registered to your D1110 base may be on the line.

Answer machine does not record any messages

 The memory may be full. Play and delete old messages, see page 18.

Answer machine messages have the wrong date and time

· Have you set the date and time? See page 14.

No Caller Display number/name displayed

- Have you subscribed to a Caller Display service from your network provider? See page 15.
- The caller may have withheld their number.
- An exact name/number match was not found in your directory. Check that you have stored the full STD dialling code.

Cannot register a handset to a base

- You can register a total of 5 handsets to your D1110 base and you can register your D1110 handset to up to 4 bases. Check that you have not exceeded the limits.
- Check that you have entered the correct PIN number (default PIN 0000).
- Check that you are at least one metre away from other electrical equipment to avoid interference when registering.

Handset display shows NOT REG

 Please refer to page 23 of the user guide to re-register your handset to the base.

Base unit does not ring

- · Have you connected the telephone line correctly?
- · Is the base ringer set to off?
- You may have a faulty line or socket. Try using another socket or line.

Buzzing noise on my phone or on other electrical equipment nearby

 Sometimes your D1110 can interfere with other electrical equipment if it is placed too close. It is recommended that you place your D1110 at least one metre away from electrical appliances or metal obstructions to avoid any risk of interference.

Possible problems with text messaging

Text messages cannot be sent and screen displays Message Sending Failed

- The base station power supply or telephone line cord might not be properly connected. Check that the base station power supply is plugged into the mains socket and switched on and that the telephone is plugged into the telephone wall socket.
- There might be a fault on the line. Check your telephone line is working properly.
- You might have deleted the server number in error. See page 21 for instructions on how to enter the number.

Cannot send text

 The send and receive service center numbers are preprogrammed. If you need to change them, please refer to "Add or change Service Centre numbers" on page 21 or contact your service provider.

Cannot receive text

- For some network operator, you will not be able to receive text messages until you have first sent a message. The first message sent registers you with the text service.
- More than one text messaging product is plugged into the line. Remove other products.
- · Check service centre number is correct.
- Ensure you have subscribed to a Caller Display service and that it is active. You can check this by noting if your phone displays your caller's number when you receive an incoming call.
- If you are using personal user areas please ensure you have given people your user area number and that they are entering it to the end of your telephone number when sending you a text message.

You keep hearing an error beep

 You have pressed the wrong button in a sequence. Check the prompts in the display or refer to instructions in this user guide.

16. General information

IMPORTANT

This equipment is not designed for making emergency telephone calls when the power fails. Alternative arrangements should be made for access to emergency services.

This product is intended for connection to analogue public switched telephone networks and private switchboards in the United Kingdom.

Important safety instructions

Follow these safety precautions when using your phone to reduce the risk of fire, electric shock, and injury to persons or property:

- Keep all slits and openings of the phone unblocked. Do not set the phone on a heating register or over a radiator. Ensure that proper ventilation is provided at the installation site.
- 2. Do not use while wet or while standing in water.
- **3.** Do not use this product near water (for example, near a bath tub, kitchen sink, or swimming pool).
- Do not allow anything to rest on the power cord. Place the power cord so that it will not be walked on.
- Never insert objects of any kind into the product vents as that may result in fire or electric shock.
- Unplug this product from the wall outlet before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.
- Do not disassemble this product. If service or repair work is required, contact the customer service helpline found in this user's Guide.
- 8. Do not overload wall outlets and extension cords.
- 9. Avoid using during an electrical storm. Use a surge protector to protect the equipment.
- **10.** Do not use this phone to report a gas leak, especially if you are in the vicinity of the gas line.

CAUTION

To reduce the risk of fire, use only the supplied power adaptor.

Unplug this cordless phone immediately from an outlet if:

- The power cord or plug is damaged or frayed.
- · Liquid has been spilled on the product.
- The product has been exposed to rain or water. Do not retrieve the handset or base until after you have unplugged



the power and phone from the wall. Then retrieve the unit by the unplugged cords.

- The product has been dropped or the cabinet has been damaged.
- · The product exhibits a distinct change in performance.

Installation Guidelines

- 1. Read and understand all instructions and save them for future reference.
- 2. Follow all warnings and instructions marked on the product.
- 3. Do not install this product near a bath tub, sink, or shower.
- Operate this phone using only the power source that is indicated on the marking label. If you are unsure of the power supply to your home, consult with your dealer or local power company.
- Do not place this product on an unstable cart, stand, or table. This product may fall, causing serious damage to the product.
- Adjust only those controls that are covered by the operating instructions. Improper adjustment of other controls may result in damage and will often require extensive work to restore the product to normal operation.
- 7. Clean this product with a soft, damp cloth. Do not use chemicals or cleaning agents to clean this phone.
- Use only the power supply that came with this unit. Using other power supplies may damage the unit.
- Because this phone operates on electricity, you should have at least one phone in your home that could operate without electricity in the case the power in your home goes out.
- 10. To avoid interference to nearby appliances, do not place the base of the phone on or near a TV, microwave oven, or VCR.

Battery Safety Instructions

 Do not burn, disassemble, mutilate, or puncture the battery. The battery contains toxic materials that could be released, resulting in injury.

CAUTION

- There is a risk of explosion if you replace the battery with an incorrect battery type. Use only the battery pack that came with your phone or an authorized replacement recommended by the manufacturer.
- · Keep battery packs out of the reach of children.
- Remove battery packs if storing over 30 days.
- Do not dispose of battery packs in fire, which could result in explosion.
- The rechargeable battery packs that power this product must be disposed of properly and may need to be recycled.

Refer to your battery's label for battery type. Contact your local recycling center for proper disposal methods.

SAVE THESE INSTRUCTIONS

Cleaning

- Clean the handset and base (or charger) with a damp (not wet) cloth, or an anti-static wipe.
- Never use household polish as this will damage the product. Never use a dry cloth as this may cause a static shock.

Environmental

- · Do not expose to direct sunlight.
- The handset may become warm when the batteries are being charged or during prolonged periods of use. This is normal. However, we recommend that to avoid damage you do not place the product on antique/veneered wood.
- Do not stand your product on carpets or other surfaces which generate fibres, or place it in locations preventing the free flow of air over its surfaces.
- Do not submerge any part of your product in water and do not use it in damp or humid conditions, such as bathrooms.
- Do not expose your product to fire, explosive or other hazardous conditions.
- There is a slight chance your phone could be damaged by an electrical storm. We recommend that you unplug the power and telephone line cord during an electrical storm.

Product disposal instructions

 European Union (EU) Waste of Electrical and Electronic Equipment (WEEE) directive

The European Union's WEEE directive requires that products sold into EU countries must have the crossed out trashbin label on the product (or the package in some cases). As defined by the WEEE directive, this crossed-out trashbin label means that customers and end-users in EU countries should not dispose of electronic and electrical equipment or accessories in household waste. Customers or end-users in EU countries should contact their local equipment supplier representative or service centre for information about the waste collection system in their country.

 The Waste of Electrical and Electronic Equipment (WEEE) Directive (2002/96/EC) has been put in place to recycle products using best available recovery and recycling techniques to minimize the impact on the environment, treat any hazardous substances and avoid the increasing landfill.

Product disposal instructions for residential users

When you have no further use for it, please remove any batteries and dispose of them and the product per your local authority's recycling processes. For more information please contact your local authority or the retailer where the product was purchased.

Product disposal instructions for business users

Business users should contact their suppliers and check the terms and conditions of the purchase contract and ensure that this product is not mixed with other commercial waste for disposal.

Consumer Products and Accessories Warranty

Thank you for purchasing this Motorola branded product manufactured under license by Suncorp Technologies Limited, 3001-3005 China Resources Building, 26 Harbour Road, Wan Chai, Hong Kong. ("Suncorp")

What Does this Warranty Cover?

Subject to the exclusions contained below, SUNCORP TECHNOLOGIES LTD. warrants that this Motorola branded product ("Product") or certified accessory ("Accessory") sold for use with this product that it manufactured to be free from defects in materials and workmanship under normal consumer usage for the period outlined below. This Limited Warranty is your exclusive warranty and is not transferable.

Who is covered?

This warranty extends only to the first consumer purchaser, and is not transferable.

What will SUNCORP TECHNOLOGIES LTD do?

SUNCORP TECHNOLOGIES LTD or its authorized distributor at its option and within a commercially reasonable time, will at no charge repair or replace any Products or Accessories that does not conform to this limited warranty. We may use functionally equivalent reconditioned/ refurbished/ pre-owned or new Products, Accessories or parts.

What Other Limitations Are There?

ANY IMPLIED WARRANTIES, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, SHALL BE LIMITED TO THE DURATION OF THIS



LIMITED WARRANTY, OTHERWISE THE REPAIR OR REPLACEMENT PROVIDED UNDER THIS EXPRESS LIMITED WARRANTY IS THE EXCLUSIVE REMEDY OF THE CONSUMER, AND IS PROVIDED IN LIEU OF ALL OTHER WARRANTIES, EXPRESS OF IMPLIED. IN NO EVENT SHALL MOTOROLA OR SUNCORP TECHNOLOGIES LTD BE LIABLE. WHETHER IN CONTRACT OR TORT (INCLUDING NEGLIGENCE) FOR DAMAGES IN EXCESS OF THE PURCHASE PRICE OF THE PRODUCT OR ACCESSORY, OR FOR ANY INDIRECT, INCIDENTAL. SPECIAL OR CONSEQUENTIAL DAMAGES OF ANY KIND. OR LOSS OF REVENUE OR PROFITS, LOSS OF BUSINESS. LOSS OF INFORMATION OR OTHER FINANCIAL LOSS ARISING OUT OF OR IN CONNECTION WITH THE ABILITY OR INABILITY TO USE THE PRODUCTS OR ACCESSORIES TO THE FULL EXTENT THESE DAMAGES MAY BE DISCLAIMED BY LAW.

Some jurisdictions do not allow the limitation or exclusion of incidental or consequential damages, or limitation on the length of an implied warranty, so the above limitations or exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights that vary from one jurisdiction to another.

Products Covered	Length of Coverage
Consumer Products	One (1) year from the date of the products original purchase by the first consumer purchaser of the product.
Consumer Accessories (battery, power supply(s) and line cords)	Ninety (90) days from the date of the accessories original purchase by the first consumer purchaser of the product.
Consumer Products and Accessories that are Repaired or Replaced	The balance of the original warranty or for ninety (90) days from the date returned to the consumer, whichever is longer.

Exclusions

Normal Wear and Tear. Periodic maintenance, repair and replacement of parts due to normal wear and tear are excluded from coverage.

Batteries. Only batteries whose fully charged capacity falls below 80% of their rated capacity and batteries that leak are covered by this limited warranty.

Abuse & Misuse. Defects or damage that result from: (a) improper operation, storage, misuse or abuse, accident or

neglect, such as physical damage (cracks, scratches, etc.) to the surface of the product resulting from misuse; (b) contact with liquid, water, rain, extreme humidity or heavy perspiration, sand, dirt or the like, extreme heat, or food; (c) use of the Products or Accessories for commercial purposes or subjecting the Product or Accessory to abnormal usage or conditions; or (d) other acts which are not the fault of Motorola or SUNCORP TECHNOLOGIES LTD., are excluded from coverage.

Use of Non-Motorola branded Products and Accessories. Defects or damage that result from the use of Non-Motorola branded or certified Products or Accessories or other peripheral equipment are excluded from coverage.

Unauthorized Service or Modification. Defects or damages resulting from service, testing, adjustment, installation, maintenance, alteration, or modification in any way by someone other than Motorola, SUNCORP TECHNOLOGIES LTD. or its authorized service centers, are excluded from coverage.

Altered Products. Products or Accessories with (a) serial numbers or date tags that have been removed, altered or obliterated; (b) broken seals or that show evidence of tampering; (c) mismatched board serial numbers; or (d) nonconforming or non-Motorola branded housings, or parts, are excluded from coverage.

Communication Services. Defects, damages, or the failure of Products or Accessories due to any communication service or signal you may subscribe to or use with the Products or Accessories is excluded from coverage.

How to Obtain Warranty Service or Other Information?

To obtain service or information, please call: 0800 0820750

You will receive instructions on how to ship the Products or Accessories at your expense, to SUNCORP TECHNOLOGIES LTD. It is the responsibility of the purchaser to contact the nearest authorised service center/distributor and bring the product at the purchaser's risk to that authorised service center.

Authorized Repair Center

To obtain service, you must include: (a) the Product or Accessory; (b) the original proof of purchase (receipt) which includes the date, place and seller of the Product; (c) if a warranty card was included in your box, a completed warranty card showing the serial number of the Product; (d) a written description of the problem; and, most importantly; (e) your address and telephone number.

Technical Information

How many telephones can I have?

All items of telephone equipment have a Ringer Equivalence Number (REN), which is used to calculate the number of items which may be connected to any one telephone line. Your D1110 has a REN of 1. A total REN of 4 is allowed. If the total REN of 4 is exceeded, the telephones may not ring. With different telephone types there is no guarantee of ringing, even when the REN is less than 4.

Any additional handsets and chargers that you register have a REN of 0.

R&TTE

This product is intended for use within the United Kingdom for connection to the public telephone network and compatible switchboards.

This equipment complies with the essential requirements for the Radio Equipment and Telecommunications Terminal Equipment Directive 1999/5/EC. including compliance with ICNIRP standard for electromagnetic energy exposure.

Connecting to a switchboard

This product is intended for use within the United Kingdom for connection to the public telephone network.

Inserting a pause

With some switchboards, after dialling the access code you may have to wait for a moment while the switchboard picks up an outside line so you will need to enter a pause in the dialing sequence.

Press and hold **•** to insert a pause (P) before entering the telephone number.

You may also need to enter a pause when storing international numbers or charge card numbers.

Recall

You may need to use the recall function if you are connected to a switchboard/PABX (Private Automatic Branch Exchange), contact your PABX supplier for further information.



17. Wall mounting

IMPORTANT

Before you wall-mount your D1110, check that you are not drilling into any hidden wiring or pipes.

Before you drill, make sure the power and telephone line cables will reach the sockets.

- 1. Use the following templates to mark the drilling locations.
- To wall-mount the base, drill two holes in the wall 4.5cm apart horizontally using an 8mm drill bit.



- To wall-mount the charger, drill two holes in the wall 3.2cm apart horizontally using an 8mm drill bit.
 - 3.2cm
- Insert the wall plugs if necessary, then insert the screws leaving about 5mm protruding from the wall on which to hang the phone.



 Pull the base/charger out of the stand and slot the holes on the back of the base over the screw heads and gently pull the base/charger down to make sure it is securely in place.

Care & Maintenance	For use when attaching light loads on to plasterboard partitions.	Generally aerated blocks should not be used to support heavy loads, use a specialist fitting in this case. For light loads, general purpose wall plugs can be used. No.2 "Plasterboard" wall plug	No.1 "General Purpose" wall plug	Types of walls	Important note: If plastic wall plugs are supplied with your product: - these are only suitable for use in masonry walls. If you are in any doubt about the correct wall plugs for your wall, seek professional advice. Failure of the product due to using incorrect fixings is the responsibility of the installer.	A Guide to -
Safety: Always check the fitting and location to ensure your safety in and around the home.	For use when fitting or supporting heavy loads such as shelving, wall cabinets and coat racks.	For use with plasterboard partitions or hollow wooden doors. No.4 "Cavity Fixing-Heavy Duty" wall plug	No.3 "Cavity Fixing" wall plug	You can use one of the following types of brick, breeze block, concrete, stone	 Important: When drilling the check that there are no have sure that the screws and are suitable for supporting your tradesperson if you are unsure. Hints: General rule: Always use if you are not sure. Ensure you use the recommenplug and hole size. Ensure you drill the hole horizo enlarge the hole. 4: Take extra care when drilling hitles. Ensure wall plugs are inset the ceramic tiles to avoid the tiles. Ensure wall plugs are well fitted drilled hole. 	Wall Mountir
Fitting: From time to time check the fitting to ensure the wall plugs or screws do not become loose.	For use with heavier loads such as TV & HiFi speakers and satelite dishes etc.	For use with walls stuck with plasterboard. The hammer fixing allows it to be fixed to the wall rather than the plasterboard. Always check the fixing is secure to the retaining wall. No.6 "Shield Anchor" wall plug Heavy loads	No.5 "Hammer Fixing" wall plug	of wall plug if your walls are made or wood.	ng into walls always nidden wires or pipes etc. wall plugs being used 'unit. Consult a qualified ded drill bit to match the wall ded drill bit to match the wall ntally, do not force the drill or rted beyond the thickness of les splitting or cracking. J and are a tight fit in the	ng & Fixings

Wan Chai, Hong Kong	
Printed name & Position: CW Cheung - Chief Technical Officer Date: 3 rd May 2010 Place: 3001-3005 China Resources Building, 26 Harbour Road,	
2010.05.03 19:47:57 +08'00' Signature:	
and on behalf of Suncorp Global Limited,	Fo
Safety: EN60950-1:2006 EMC: EN301489-1 v1.6.1 and EN301489-6 v1.2.1 RF Spectrum: EN301406 v1.5.1 Ecodesign: EC No 278/2009, 6 April 2009	
products are compliant with the following standards:	Ţ
 R&TTE Directive (1999/5/EC) Ecodesign Directive (2005/32/EC) 	
vhich this declaration related is in conformity with the essential requirements of the following actives of the Council of the European Communities:	to√ dire
Brandname:MotorolaType:D1101, D1102, D1103, D1104, D1111, D1112, D1113 and D1114Descriptions:DECT phone with telephone answering machine (D110x) and without telephone answering machine (D111x), and their multi-handset versions.	
ncorp declares that the following products:	လူ
Declaration of Conformity (DoC)	
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Version 3 (UK)

