

Red Hat Reference Architecture Series

Deploying a Highly Available Web Server on Red Hat Enterprise Linux 5

Volume 1: NFS Web Content

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Deploying a Highly Available Web Server on Red Hat® Enterprise Linux® 5 **Volume 1: NFS Web Content**

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1 Executive Summary

This paper details the deployment of a highly available web service on a Red Hat Enterprise Linux 5 cluster. This volume will focus on the configuration of a 2-node cluster and the management of a web server using the Red Hat Cluster Suite. Subsequent volumes will include shared storage, Global File System, gdisk heuristics, command line cluster creation and maintenance.

1.1 Introduction

A cluster is essentially a group of two or more computers working together which, from an end user's perspective, appear as one server. Clustering can be used to enable storage clustering, balance load among cluster members, parallel processing, and high availability. The high availability aspect of any cluster service indicates that it is configured in a manner such that the failure of any one cluster member, or even a subsystem failure within a member, will not prevent the continued availability of the service itself. We will illustrate the procedure for creating and maintaining an Apache-based HTTP server, with firewall and security enhanced OS, providing availability across clustered nodes.

1.2 Audience

Although this document does not require extensive Linux expertise, it is expected that the end user possess some knowledge and/or experience at networking and basic system administration skills.

1.3 Reference Documentation

This document does not intend to reproduce existing documentation to an extent where it would then be required that the documents be kept in synch should either change over time. To that end, the following Red Hat Enterprise Linux 5.2 documents were used explicitly for the operating system installation and cluster creation procedures.

- Red Hat Enterprise Linux Installation Guide http://www.redhat.com/docs/en-US/Red Hat Enterprise Linux/5.2/html/Installation Guide/index.html
- Red Hat Cluster Suite Overview http://www.redhat.com/docs/en-US/Red Hat Enterprise Linux/5.2/pdf/Cluster Suite Overview/Cluster Suite Over view.pdf
- Configuring and Managing a Red Hat Cluster http://www.redhat.com/docs/en-US/Red Hat Enterprise Linux/5.2/html/Cluster Administration/index.html
- Cluster Project Frequently Asked Questions (FAQ) http://sources.redhat.com/cluster/faq.html



Although they may be referenced where necessary for common Red Hat Enterprise Linux installation and Red Hat Cluster Suite configuration instructions, any procedures relevant to the configuration and management of a highly available web server will be included in this document with their specific details.

1.1 Document Conventions

As in most procedural reference documents, certain paragraphs in this manual are represented in different fonts, typefaces, sizes, and color. This highlighting is helpful in determining command line user input from text file content. Information represented in this manner include the following:

- command names Linux commands like iptables or yum will be differentiated by font.
- > user input All commands demonstrated in this document are assumed run as root. User entered commands and their respective output are displayed as seen below.

```
# echo "This is an example of command line input and output"
This is an example of command line input and output
```

> file content Listing the content or partial content of a text file will be displayed as seen below.

This is the appearance of commented text contained within a file

1.4 Acronyms

Common acronyms used within this document are listed below.

ACPI	Advanced Configuration and Power Interface
AVC	Access Vector Cache
CSSD	Cluster Services Synchronization Daemon
DLM	Distributed Lock Manager
DRAC	Dell Remote Access Controller
GNBD	Global Network Block Device
HA	High Availability
ILO	Integrated Lights Out
IPMI	Intelligent Platform Management: Interface
EULA	End User License Agreement
GFS	Global File System



HTTP Hypertext Transfer Protocol

Hypertext Transfer Protocol Daemon **HTTPD**

IΡ Internet Protocol

RHCS Red Hat Cluster Suite

RHEL Red Hat Enterprise Linux

RHN Red Hat Network OS **Operating System**

2 Hardware Configuration

Referencing the *Configuration Basics* section in Configuring and Managing a Red Hat Cluster provides the necessary information for physically connecting the hardware (servers, switches, interconnects, etc.) for cluster use prior to OS installation.

There should be at least two Network Interface Cards (NIC), whether embedded or added to each server. One NIC will be configured with an external IP address while the other will be configured as an interconnect between cluster members using a local switch. Clusters are very dependent on a constant heartbeat between nodes which are maintained across the local interconnect. It is highly recommended that a private network be used to avoid outside factors such as high network traffic or network hardware failures.

Please reference the Configuring and Managing a Red Hat Cluster guide as it illustrates the required cluster connectivity in detail.

Note: Refer to *Appendix E* in this document for a complete checklist of this procedure.

2.1 Environment

This section provides information about the specific hardware and software used to build a highly available web server.

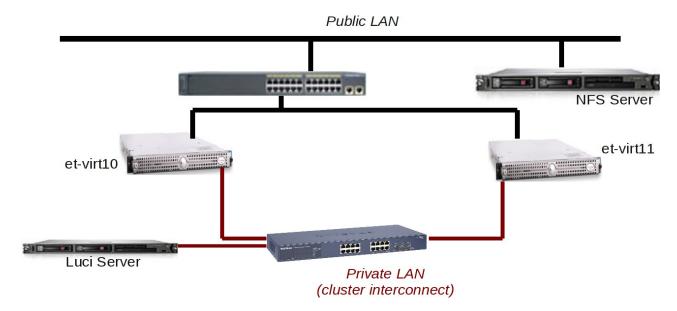
The following table describes the primary components of the test environment.

Contain (at vist 0)	Dell PowerEdge 1850 RHEL 5.2 (2.6.18-92.1.10.el5)
System (et-virt10)	(4) Intel _(R) Xeon _(TM) CPU 2.80GHz 4 GB RAM
	gigabit ethernet
	Dell PowerEdge 1850
	RHEL 5.2 (2.6.18-92.1.10.el5)
System (et-virt11)	(4) Intel(R) Xeon(TM) CPU 2.80GHz
	4 GB RAM
	gigabit ethernet



NFS Server	HP DL360 G3 RHEL 5.2 (2.6.18-92.el5) (2) Intel(R) Xeon(TM) CPU 3.20GHz 8 GB RAM gigabit ethernet 2G FC HBA
Network Switch	Catalyst 2960G Switch
Private Interconnect	NetGear ProSafe 16-port Gigabit Smart Switch

The diagram below illustrates the hardware component connectivity.



2.2 Multicast

By default, the newer cluster infrastructure with openais (Red Hat Enterprise Linux 5, etc.) uses multicast. This allows the configuration of a cluster with nodes running on different network subnets. There are some Cisco switches that do not support IP multicast in their default configuration. Since openais uses multicast for cluster communications, multicast should be enabled at the switch(es) to facilitate the use of cluster software. Before making any changes to Cisco switches, it is recommended to contact Cisco Support to ensure the changes will have no negative consequences on the network.

Reference the following URL for more information regarding Cisco switches and multicast: http://www.openais.org/doku.php?id=faq:cisco_switches

3 OS Installation

Reference the <u>Red Hat Enterprise Linux Installation Guide</u> for the specific details regarding the acquisition and installation of Red Hat Enterprise Linux. The guide will include information



specific to the platform on which the installation will take place (x86, AMD64, Intel® 64 and Itanium) so be sure to read the appropriate section for your platform.

Once the platform specific information has been understood and the hardware configuration has been performed to accommodate a cluster, install Red Hat Enterprise Linux 5.2 on the server(s) using the preferred method. The installation methods include:

- CD-ROM or DVD
- Network
- FTP or HTTP
- NFS
- Hard Drive

Regardless of the method chosen, the install process will guide the user through the procedures unique to each method and then begin the OS installation. The Red Hat Enterprise Linux Installation Guide will provide details regarding each of the screens that will be presented during the installation process.

3.1 Installation Numbers

After some language and keyboard prompts, the user will be presented with an option to use an installation number to select a predetermined group of packages assembled for specific purposes.





For this effort, an installation number associated with the Red Hat Enterprise Linux 5 Advanced Platform configuration was used, which includes:

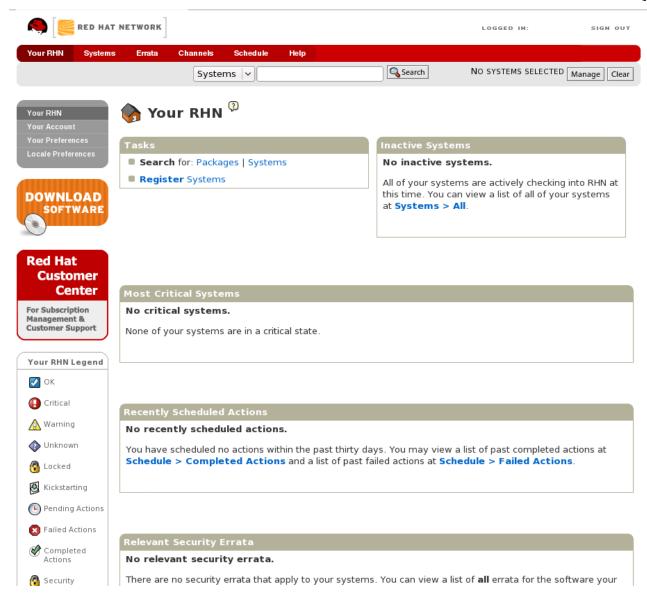
- Red Hat Cluster Suite
- Global File System
- Virtualization

The use of installation numbers has obvious advantages as it guarantees that all the required packages for each package group, as well as any resulting dependencies, are handled by the installer and ready for configuration after the OS installation. It also ensures that the resulting OS installation will be supported by Red Hat Network (RHN) for server registration, configures RHN entitlements and automatically subscribes the server to the appropriate channels for subsequent OS updates. Installation numbers can be obtained from Red Hat Customer Service, within a new subscription activation email or via Red Hat's Subscription Management web page.

Reference the Red Hat Enterprise Linux 5 Installation Number FAQ for answers to the common questions regarding the use of installation numbers.

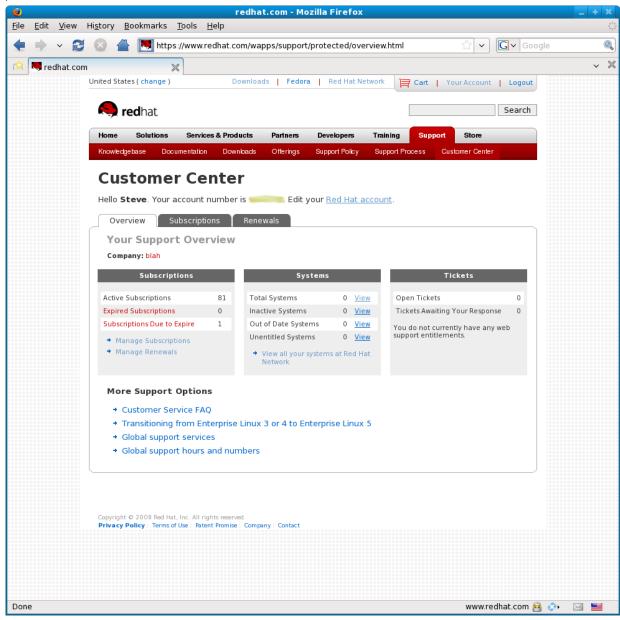
To view your installation numbers on the Subscription Management page for your RHN account, log into RHN where you will be placed in the page entitled Your RHN.





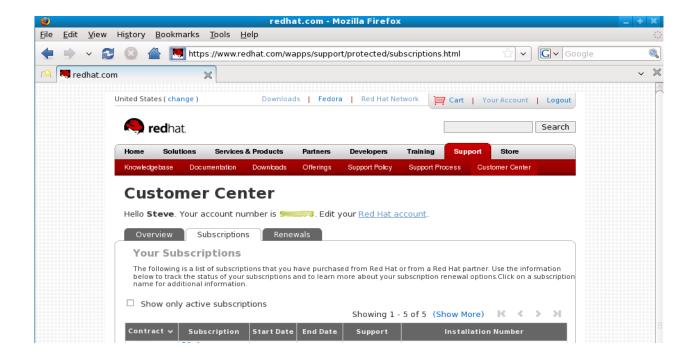
Select the Red Hat Customer Center box on the left side of the page to view the Customer Center page.





Select the gray Subscriptions tab. The page displayed will list the installation numbers available to you.



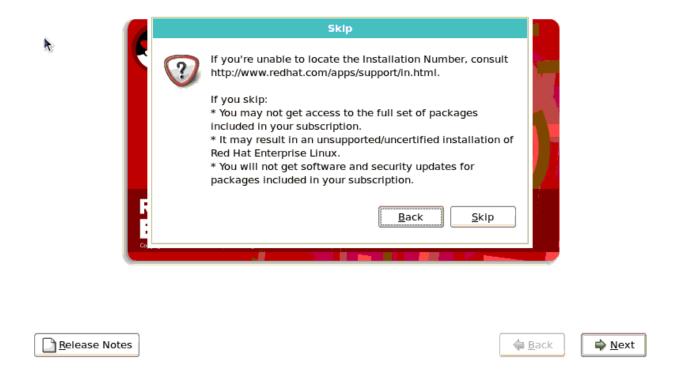


It is not necessary to use an installation number. The opportunity to select individual packages for installation will be provided at a later time. See the Configuring and Managing a Red Hat Cluster guide or the Red Hat Cluster Suite section of this document for instructions on manually installing and configuring the Red Hat Cluster software. The RHN server registrations, entitlements and subscriptions will need to be established before the clustering software can be installed from RHN.

If the user opts to choose packages manually, a pop-up message will inform them of the advantages of using an installation number and the caveats of not (seen below). If so desired, click 'Skip' to proceed.



ENTERPRISE LINUX 5

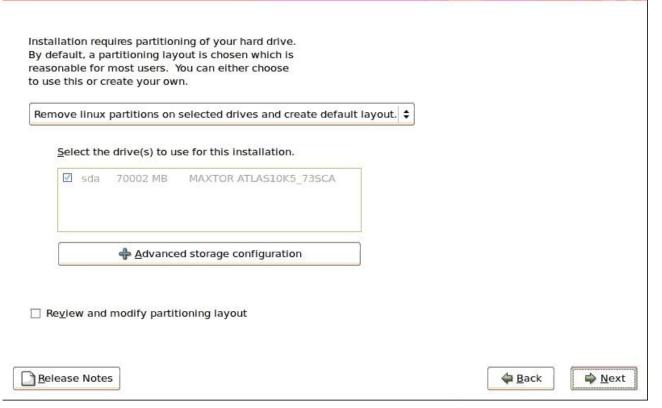


Note that while it is not required that users enter an installation number, using one that specifies more package groups than are required will do no harm. For instance, users requiring cluster functionality are in no manner inconvenienced by the inclusion of the Virtualization package group. The presence of the additional software would have no effect on the clustering functionality.

The Red Hat Enterprise Linux installer will continue with the procedure, offering hard drive selection and partitioning layout options.



ENTERPRISE LINUX 5



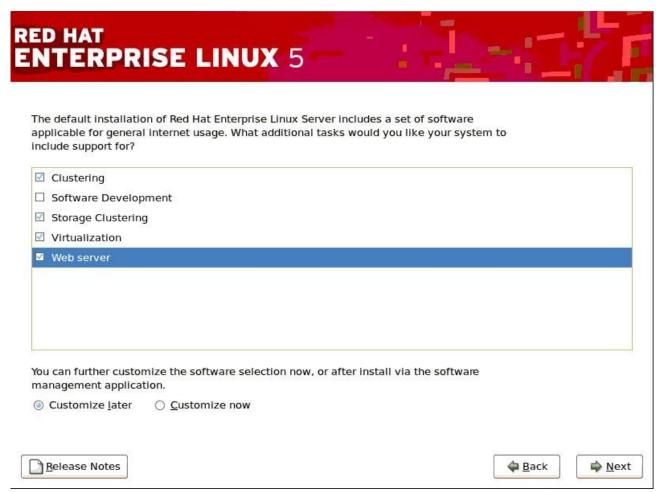
For this project, the internal hard drive was formatted for a fresh installation and the default layout (volumes, sizes, etc.) were used.

Once the hard drive and partitioning preferences have been identified, the user will be given configuration opportunities for the boot loader, network interface, timezone and root password. Refer to the Red Hat Enterprise Linux Installation Guide for specific instructions. Remember that one NIC must be configured with a public (external) IP address.



3.2 Additional Package Groups

Once the basic packages have been identified for installation, whether by installation number or manual selection, the option to further customize the package content is presented.



Note that in the above example, because an installation number was used, options for:

- Virtualization
- Clustering
- Storage Clustering

are included in this window and are automatically preselected for install, leaving the user the option to add Software Development and/or Web Server functionality to the OS.

As seen below, when the same installation procedure is executed without using the Advanced Platform installation number, the three package groups listed above are not present in package customization window.



RED HAT ENTERPRISE LINUX 5

The default installation of Red Hat Enterprise Linux Server includes a set of software applicable for general internet usage. What additional tasks would you like your system to include support for? ☐ Software Development ☐ Web server You can further customize the software selection now, or after install via the software management application. Customize <u>l</u>ater <u>C</u>ustomize now

Regardless of the installation method chosen, select the check box next to the Web Server option to provide the necessary software for the intended web service.

This window also provides the opportunity to manually select the packages for installation. If the user has opted not to use an installation number to specify component packages. selecting the Customize Now button will allow the user to hand select all the packages for install according to their preference. See the Package Group Selection section of the Configuring and Managing a Red Hat Cluster guide for details.

At this point, the installation will check and resolve all selected package dependencies and install the specified packages. When completed, the user is prompted to reboot to continue initial configurations.

4 First Boot

Release Notes

After the freshly installed OS reboots and the user has accepted the End User License Agreement (EULA), additional configuration windows are presented. These options are presented only once after a fresh OS installation but can be configured easily afterward if the user does not possess all the necessary information to configure them at this time. Among the

Back

Next



first time configurations are initial settings for security features such as Linux Firewall (aka: iptables) and Security Enhanced Linux (SELinux).

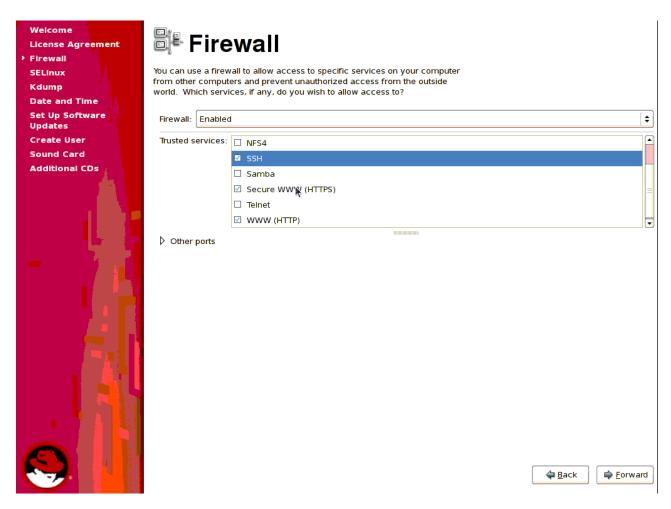
4.1 Initial Settings

4.1.1 Firewall

It is recommended that you configure a firewall for any Red Hat Enterprise Linux server with an Internet connection. The role of the firewall is to exist between the server and the network to:

- prevent viruses from entering the server
- prevent unauthorized user access
- specify which services are accessible by end users

The firewall configuration window allows the user to enable or disable iptables. It also provides a list of installed and available, trusted services. In the example below, note the SSH service is preselected. SSH is the preferred method of communication among members in a secure cluster.



Leave the firewall enabled.



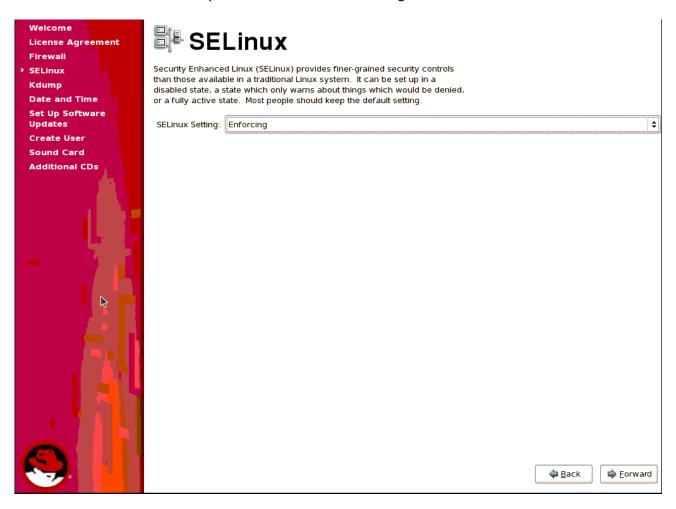
The HTTP protocol is used by Apache and by other web servers. Selecting **WWW (HTTP)** will include the httpd package automatically.

If the SSL version of HTTP (HTTPS) is required, select the Secure WWW (HTTPS) check box.

After having selected the trusted service(s) and clicking the Forward button, the user is prompted to confirm that they wish to alter the default security level of the server and override the existing firewall configuration. Click Yes and proceed.

4.1.2 SELinux

The user will now have the option to set the initial setting for SELinux.



SELinux is an implementation of *mandatory access control* in the Linux kernel. It can be set to any one of three modes with regard to the SELinux security policy:

- Enforcing (policy is enforced)
- Permissive (prints warnings instead of enforcing)
- Disabled (no policy)



By default, SELinux is enabled (aka: 'enforcing') at installation and should be left as is.

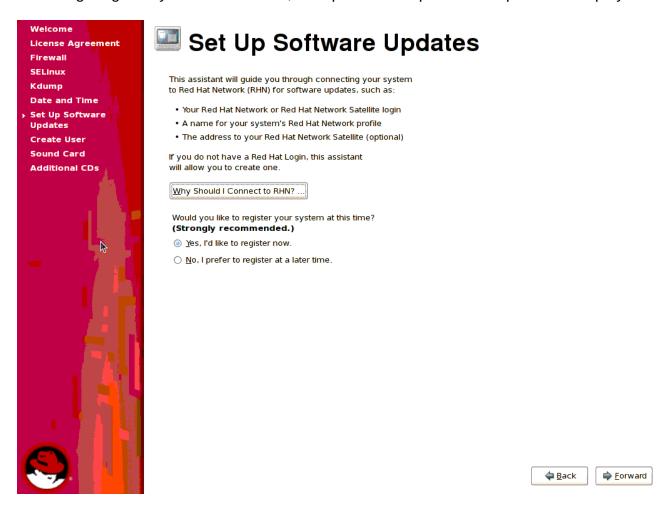
Continue with the initial server configurations including kdump (enable or disable) and setting system date & time.

4.2 Software Updates (RHN Configuration)

The next step in the initial setup procedures is configuring the host to receive software updates from RHN. If the user has already arranged an account on RHN, then associating the newly installed server with that account now is the simplest method, especially if an installation number was used during install.

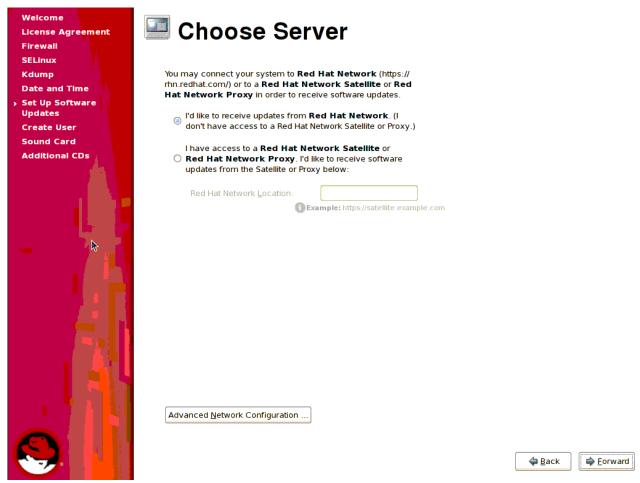
Note that it is not required that the newly installed system be registered with RHN at this time. It can be registered later using the procedures outlined in *Appendix C* of this document.

After configuring the system date & time, the option to setup software updates is displayed.



By selecting Yes, the option to choose whether to receive the updates from RHN or from a separately maintained satellite server.

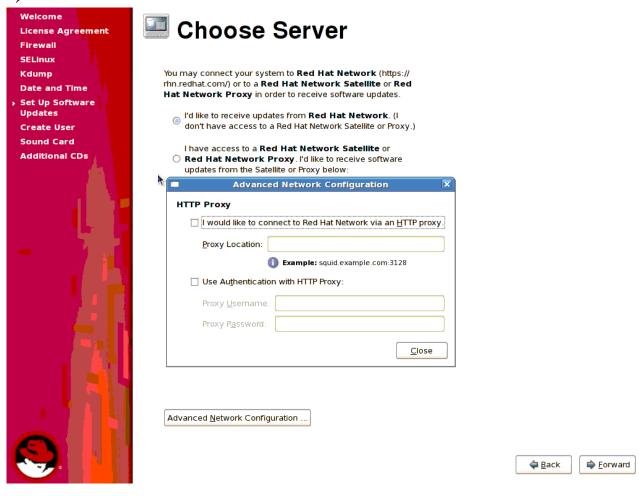




See the RHN Architectural Overview for details on how it is available in two different deployment models (hosted, satellite), based on your server management needs and size of deployment. A satellite server keeps all RHN functionality on your network, providing greater functionality and customization. The satellite server connects with Red Hat over the internet to acquire new content and updates.

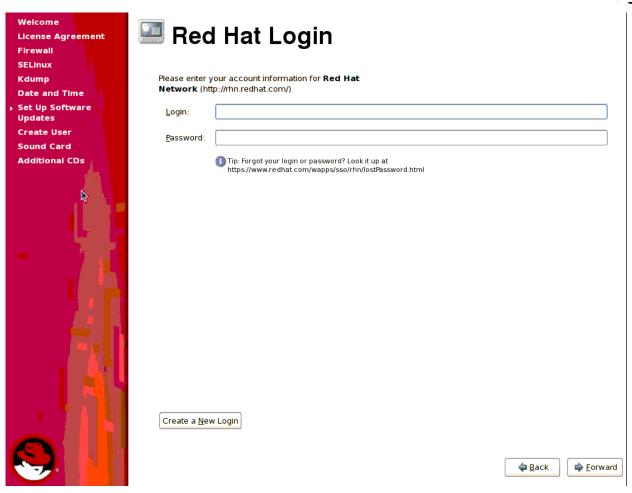
For this effort, the cluster members were configured to receive updates from RHN directly. By choosing so, the user is then given the option to enter any proxy information that may be necessary for internal server to access the external network.





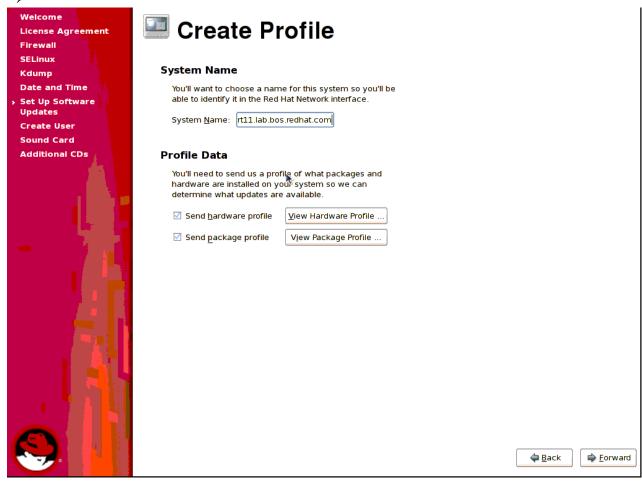
When prompted in the next screen, enter your RHN credentials.





This will direct the user to the Profile Creation window where the server name should already be present in the System Name field.

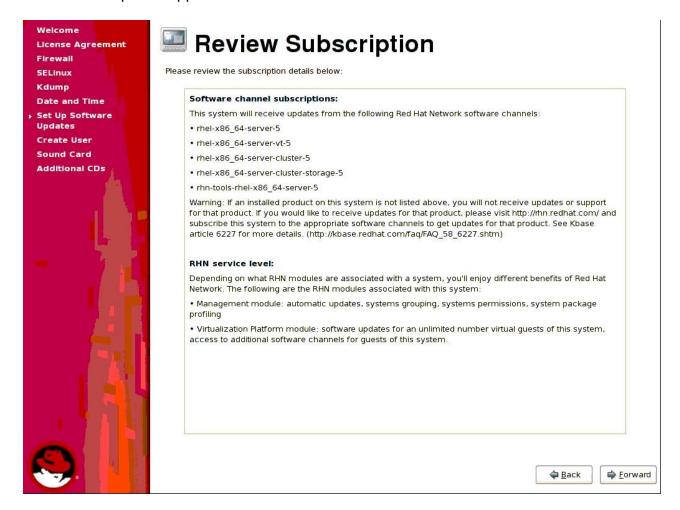




Choose whether or not to send a snapshot of the server hardware and/or package profiles.

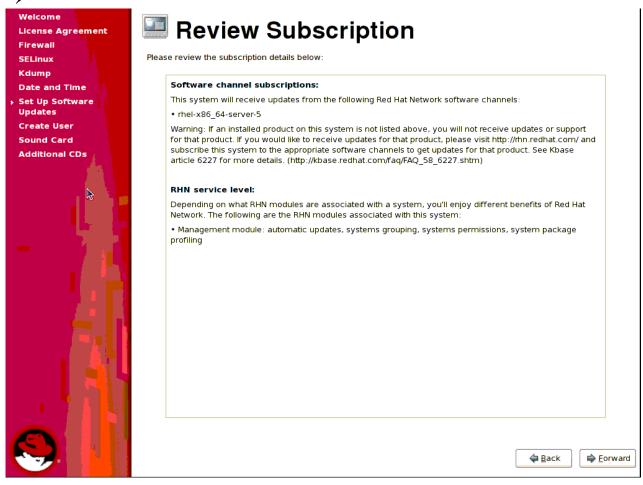


Once completed, the Subscription Review window will be displayed listing the software channel subscriptions applied to the server.



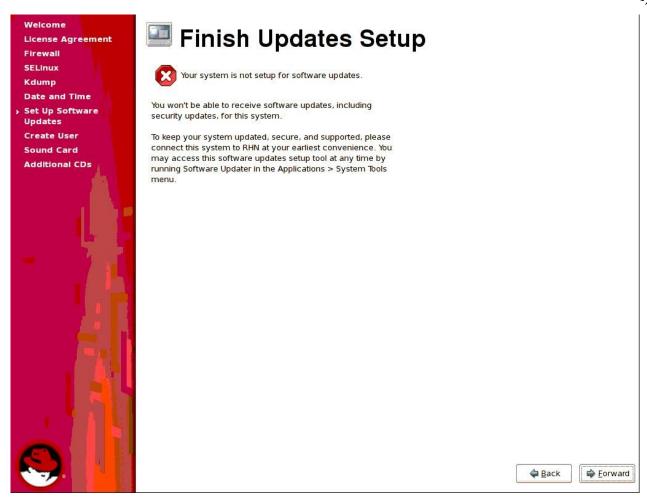
When the same procedure is executed without using an installation number, the Review Subscription window will not show the additional channels to support the package groups included by using an installation number.





If the users opts to not register the server with RHN for updates at this time, they will be informed that the Updates Setup procedure is complete and that the server is not setup for software updates.

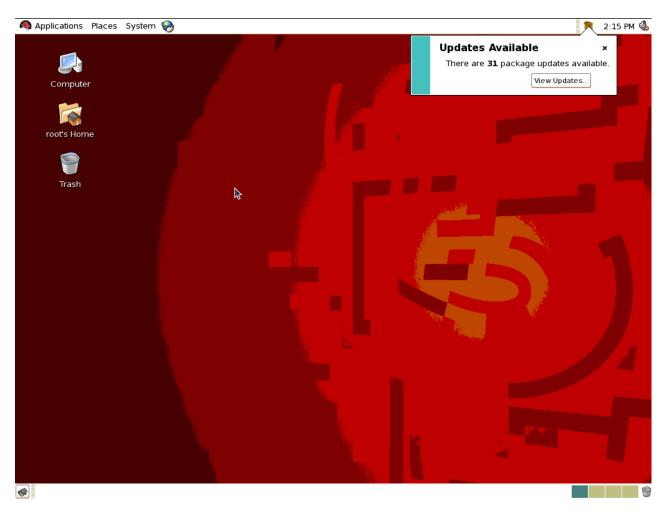




Once the RHN configuration procedure is either completed or skipped, the user will be provided configuration windows for Create User, Sound Card detection and configuration, and the option to install any additional CD content. The initial OS configuration procedures are now completed and the login screen is presented at console.



Upon first root login, provided the public network interface has been configured, the system will immediately check for system updates.





5 OS Customization

This section describes alterations to the default OS settings required to accommodate a Red Hat cluster.

5.1 Secure Shell

OpenSSH (ssh, scp, sftp, etc.) is a secure replacement for the unsecured binaries such as telnet, rsh, rcp, ftp, etc. The two primary security benefits provided by ssh are strong encryption, making communication difficult to intercept, and digital signature keys, hindering the ability to impersonate legitimate traffic from a trusted machine. Each host must create its own security key and share it amongst the other trusted cluster members in order to create an environment not requiring passwords or pass phrases.

The first step in configuring ssh is generating keys on the host and producing an authorized keys file that contains the public keys of trusted systems.

```
# ssh-keygen -t dsa
Generating public/private dsa key pair.
Enter file in which to save the key (/root/.ssh/id dsa):
/root/.ssh/id dsa already exists.
Overwrite (y/n)? y
Enter passphrase (empty for no passphrase): < Enter your passphrase>
Enter same passphrase again: < Enter your passphrase>
Your identification has been saved in /root/.ssh/id dsa.
Your public key has been saved in /root/.ssh/id dsa.pub.
The key fingerprint is:
19:84:51:11:0f:e1:e7:87:9a:44:40:9c:1b:d1:4c:e2 root@et-virt10
```

The newly generated public key is then appended to the authorized keys files on the other cluster member.

```
# ssh-copy-id -i ~/.ssh/id dsa.pub et-virt11
21
root@et-virt11's password: <Enter passwd>
Now try logging into the machine, with "ssh 'et-virt11'", and check in:
  .ssh/authorized keys
to make sure we haven't added extra keys that you weren't expecting.
# ssh et-virt11
Last login: Thu Sep 11 13:19:32 2008 from et-virt10.lab.bos.redhat
```

Under some conditions, such as when a new trusted system is configured and an existing system has collected keys from the other trusted systems, it may be quicker to copy the



collected keys to the new system. In such case, securely copy the authorized keys file to the new node.

```
# scp et-virt10:~/.ssh/authorized keys .
The authenticity of host 'et-virt10 (10.16.41.100)' can't be established.
RSA key fingerprint is 11:70:79:26:ee:81:25:17:1b:5f:27:c2:e2:42:ae:2b.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added 'et-virt10' (RSA) to the list of known hosts.
root@et-virt10's password: <Enter password>
authorized keys
100% 600 0.6KB/s 00:00
```

ssh-agent is a mechanism to remember authenticated identities throughout an entire session. Used in conjunction with ssh-add, identities can be authenticated and stored or the active identities can be listed. In the example below, the agent is started. Listing the remembered phrases initially shows none. One is added, shown, then used to log into another node without having to type a password or pass phrase.

```
# exec ssh-agent $SHELL
# ssh-add -L
The agent has no identities.
# ssh-add
Enter passphrase for /root/.ssh/id dsa: <Enter passphrase>
Identity added: /root/.ssh/id dsa (/root/.ssh/id dsa)
# ssh-add -L
ssh-dss
AAAAB3NzaC1kc3MAAACBAIuWk5ToS8eAjKOhGR847Km6yZRV21XbkAQL3r5ilVIjei83v7PteAgEm/2M
8XdHwI+nzzLansvnrk410VdL1t/177srzwJVxXX1ioybIvbzy+h/Id5A3JuQVzf+GBcw6AwwbH3t0ks3
cI+TC1eernK8SkSVNVWdnznCJUOoWOLHAAAAFQDag/pkOJUsA80zqtAnN7aGHt6q3QAAAIA0xmX0+rK2
lNvmXqaZJTaa0oKq1ifTKMN7b9CmAbv0+6SOmeODqvU35RcOAYDYd9kCX4OHqnMztTHOBKj6CICQQyby
YwFxRZ64YfZ+9RxhXuNGbTEdM4WE9V2YX68UqZ66S2YCfTyk8SwR7Rz5U12DQHhR5iM7E70DQTjEU0Bd
3AAAAIBbnuxpVFMb6HiZn9XDUH9mZGRN+SWqiXrYMVMnY5Xd9LFYhb5YPKtTsjm+07SSGHH37ZiVdcHH
4gXTWs619t9DSGWSJ5zNd0N5sP6Rh5iCuZRfapf6TCmpCyAV+fcvh+bFKBiwosyxE67SYZ+XpCs2j8Yz
q9PAaSVvCJld/8M5Yq== /root/.ssh/id dsa
# ssh -l root et-virt11.lab.bos.redhat.com
Last login: Tue Jul 22 15:14:21 2008 from et-virt10.lab.bos.redhat.com
# exit
logout
Connection to et0-virt11.lab.bos.redhat.com closed.
```

The user can now log into the other node without having to type a password or phrase



although the initial login will require accepting the key fingerprint for that host.

```
# ssh -l root et-virt11
The authenticity of host 'et-virt11 (10.16.41.77)' can't be established.
RSA key fingerprint is c9:5f:b5:4d:36:64:f8:60:88:5f:01:84:99:76:f4:c3.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added 'et-virt11,10.16.41.77' (RSA) to the list of known
hosts.
Last login: Tue Jul 22 15:14:21 2008 from et-virt10
# exit
logout
Connection to et-virt11 closed.
```

Each subsequent login will no longer require any user input. Repeat this procedure as needed on other cluster members and ensure that each node can log into and execute remote shell commands on any other node. e.g., from node et-virt10 ...

```
# ssh et-virt11 date
Wed Aug 27 09:45:45 EDT 2008
```

5.2 ACPI

Please reference the Configuring ACPI For Use with Integrated Fence Devices section in Configuring and Managing a Red Hat Cluster. As described there, disabling ACPI Soft-Off allows an integrated fence device to shut down a server immediately rather than attempting a clean shutdown. Soft-Off allows some components to remain powered so the system can "wake" from input from the keyboard, clock, modem, LAN, or USB device and subsequently takes longer to shutdown completely.

If a cluster member is configured to be fenced by an integrated fence device, disable ACPI Soft-Off for that node. Otherwise, if ACPI Soft-Off is enabled, an integrated fence device can take four or more seconds to turn off a node (refer to note that follows). In addition, if ACPI Soft-Off is enabled and a node panics or freezes during shutdown, an integrated fence device may not be able to turn off the node. Under those circumstances, fencing is delayed or unsuccessful. Consequently, when a node is fenced with an integrated fence device and ACPI Soft-Off is enabled, a cluster recovers slowly or requires administrative intervention to recover.

```
# chkconfig acpid off
```

5.3 Firewall (iptables) Rules

Specific IP ports will need to be identified to the firewall in order to enable the communication between clustered servers. The Enabling IP Ports on Cluster Nodes section of Configuring and Managing a Red Hat Cluster lists the IP port numbers, their respective protocols, the



components to which the port numbers are assigned, and references to the iptables syntax needed to define the specific firewall rules.

5.3.1 Modifying

To accommodate RHCS communication requirements, the IP ports for these services will be enabled.

- openais (Linux HA, application failover)
- rgmanager (cluster resources)
- ricci (remote configuration interface agent)
- gnbd
- dlm
- ccsd

Execute the following commands to instruct the firewall to accept traffic for these services on their corresponding port numbers. The examples below enable the IP ports for the processes listed above.

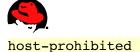
```
opeanais [5404,5405]:
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -m multiport -p udp
--dport 5404,5405 -j ACCEPT
 rgmanager [41966, 41967, 41968, 41969]:
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -m multiport -p tcp
--dports 41966,41967,41968,41969 -j ACCEPT
 ricci [11111]:
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -m multiport -p tcp
--dports 11111 -j ACCEPT
 gnbd [14567]:
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -m multiport -p tcp
--dports 14567 -j ACCEPT
 dlm [21064]:
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -m multiport -p tcp
--dports 21064 -j ACCEPT
 cssd [50006, 50007, 50008, 50009]:
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -m multiport -p tcp
--dports 50006,50008,50009 -j ACCEPT
```



```
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -m multiport -p udp
--dports 50007 -j ACCEPT
```

Verify the new rules have been added to the RH-Firewall-1-INPUT chain using iptables -L

# iptables -L	1.00777								
Chain INPUT (police	-	1							
target prot o		destination							
RH-Firewall-1-INP	UT all anywhere	anywhere							
Chain FORWARD (po	licv ACCEPT)								
target prot o		destination							
	UT all anywhere	anywhere							
		u,							
Chain OUTPUT (pol:	icv ACCEPT)								
target prot o		destination							
	-								
	-1-INPUT (2 references)								
target prot op		destination							
-	anywhere	anywhere	state NEW multiport						
dports 50007									
_	anywhere	anywhere	state NEW multiport						
dports 50006,5000									
_	anywhere	anywhere	state NEW multiport						
dports 21064	_	_							
_	anywhere	anywhere	state NEW multiport						
dports 14567		_							
ACCEPT tcp -	- anywhere	anywhere	state NEW multiport						
dports vce		,							
_	- anywhere	anywhere	state NEW multiport						
dports 41966,4196			-1-1- NEW						
_	- anywhere	anywhere	state NEW multiport						
dports hpoms-dps-									
	- anywhere	anywhere	: amm						
ACCEPT icmp ACCEPT esp	anywhereanywhere	anywhere anywhere	icmp any						
_	- anywhere - anywhere	anywhere							
ACCEPT udp	-	224.0.0.251	udp dpt:mdns						
	- anywhere - anywhere	anywhere	udp dpt:ipp						
_	- anywhere - anywhere	anywhere	tcp dpt:ipp						
-	-	anywhere	state						
RELATED, ESTABLISH	-								
ACCEPT tcp	_	anywhere	state NEW tcp						
dpt:ssh	any where	and where	Beace MIN cop						
ACCEPT tcp	- anywhere	anywhere	state NEW tcp						
dpt:https	any whore	an,	Z CC NIIII COP						
ACCEPT tcp	- anywhere	anywhere	state NEW tcp						
dpt:http			2 2 2 2 2 1 2 1 2 0 p						
REJECT all -	- anywhere	anywhere	reject-with icmp-						
		1	J						



Additional ports can be made accessible for other specific needs. For instance, to access the VNC desktop of a cluster member using vncviewer, execute the following on the target server to enabled the port used by VNC:

```
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -p tcp --destination-port
5900 -j ACCEPT
#
```

Likewise, to access a cluster member via VNC using a web browser:

```
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -p tcp --destination-port
5800 -j ACCEPT
#
```

If luci is running on a separate server (not a member of the cluster) that has firewall rules enforced, that specific IP port (8084) will require enabling on that server:

```
# iptables -I RH-Firewall-1-INPUT -m state --state NEW -m multiport -p tcp
--dports 8084 -j ACCEPT
#
```

5.3.2 Saving

The previous iptables commands alter the firewall rules dynamically in memory but they are not yet stored permanently and will be lost if the system is rebooted before doing so. Once the necessary firewall rules have been applied, the configuration can be made persistent across server reboots by instructing the iptables service to preserve the current rules in /etc/sysconfig/iptables.

```
# service iptables save
Saving firewall rules to /etc/sysconfig/iptables: [ OK ]
#
```

Now each time the system boots, the firewall init script will use the iptables - restore command to apply the saved rules.

To save the firewall rules to an external file that can be parsed, used as backup or used as distribution for other systems:

```
# iptables-save > <filename>
#
```

Stored rules can be applied to this or other systems using the iptables-restore command.

```
# iptables-restore <filename>
#
```



Note that if /etc/sysconfig/iptables is distributed to other systems, iptables will have to be restarted in order to read the new rules.

```
# service iptables restart
```

5.4 SELinux

SELinux provides a more secure environment by making it more difficult to tamper with the system in the manner an intruder might. Consequently, SELinux can sometimes hamper the legitimate use of an application and will log audit messages when the application is accessed. Each release of Red Hat Enterprise Linux introduces new policies for SELinux, which in turn simplify the administrator's role in protecting servers using the SELinux subsystem.

When SELinux prevents an activity that it deems a conflict with the established security policy, its behavior is dependent on the modes that are determined by its configuration file, /etc/selinux/config (or its symbolic link, /etc/selinux/config). The settings contained in this file are set at the time of OS installation or later using the GUI tools, system-configsecuritylevel or system-config-selinux.

The default content of the SELinux configuration file looks as follows:

```
# This file controls the state of SELinux on the system.
# SELINUX= can take one of these three values:
     enforcing - SELinux security policy is enforced.
#
     permissive - SELinux prints warnings instead of enforcing.
     disabled - SELinux is fully disabled.
SELINUX=enforcing
# SELINUXTYPE= type of policy in use. Possible values are:
     targeted - Only targeted network daemons are protected.
#
     strict - Full SELinux protection.
SELINUXTYPE=targeted
# SETLOCALDEFS= Check local definition changes
SETLOCALDEFS=0
```

The two controlling definitions are SELINUX and SELINUXTYPE. As described in the *Initial* SELinux Settings section above, the SELINUX variable can have one of three settings (enforcing, permissive, or disabled).

• Enforcing: This is the default mode and tells the system to run with SELinux watching all system access checks and to stop all "Denied" access. The kernel is blocking all access unless they are explicitly allowed. All denied accesses are reported in the logging system as Access Vector Cache (AVC) denials, unless policy has explicitly told the kernel to *dontaudit* the message.



- Permissive: The kernel will report access violations in the form of AVC denial messages but will allow the access. The kernel will continue to create properly labeled files. There are a couple of major differences in the way the kernel reports these denials.
 - 1. The kernel will only report the first access violation in permissive mode for a confined domain on a particular object, where as in enforcing mode, it will report each and every denied access.
 - 2. The user can get many additional AVC messages that would never have shown up in enforcing mode. An example being a confined domain that is not allowed to read a directory or any of the files in it. In Enforcing mode ,the directory access would be denied and one AVC message would be generated. In Permissive mode, the directory access would generate an AVC and each file read would generate another AVC.
- Disabled: This setting tells the init program to disable SELinux entirely and stops the creation of proper labels on the files. SELinux should only be disabled if the user do not intend to use it. Permissive mode should be used when diagnosing a problem.

The SELinux configuration file is read only at system boot so if the user desires to disable SELinux, they will have to either reboot after setting this desired mode or set the mode dynamically using setenforce 0 to turn on permissive mode or setenforce 1 to alter enforcing mode dynamically.

If the user needs to edit SELinux at boot, they can enter 'selinux=0' as a boot parameter on the kernel command line. This will cause init to avoid reading the SELInux configuration directory altogether. Alternatively, the system can boot in permissive mode by booting with the 'enforcing=0' parameter or in enforcing mode with the 'enforcing=1' parameter.

The SELINUXTYPE variable can be set to one of two modes (targeted, or strict).

- Targeted: This policy was introduced to provide additional security to some of the more commonly used daemons like httpd, dhcpd, mailman, named, portmap and many more. The purpose of the targeted policy is to increase security in the most important areas without reducing usability.
- Strict: This policy runs every program in a restrictive domain and is not as easy to use. By default, it denies all and permits only specified allowances.

For the purpose of configuring a web server, SELinux is intended to be run in a targeted enforcing mode. To debug initial SELinux violations, it will be set to permissive mode only during the configuration procedures in order to determine the exceptions to policy that the user will need to address before running in enforcing mode. Rather than authoring a new policy from scratch, this procedure will concentrate on the individual instances where SELinux prevents any activity required to host a web service and augment the current policy with exceptions for those specific actions.

Modifying the SELinux mode can be accomplished at the initial boot after an OS installation,



by running the GUI application from the Red Hat Enterprise Linux 5 desktop (System ⇒ Administration ⇒ Security Level and Firewall), or via the command line using setenforce and getenforce.

```
# setenforce 0
# getenforce
Permissive
```

5.4.1 Booleans

SELinux policy is customizable based on least access required. By default, SElinux prevents certain http scripts from functioning. httpd policy is flexible and has several booleans that allow a user to manipulate the policyand run httpd with the tightest access possible. Booleans are on/off toggle settings that provide a method of modifying the SELinux policy behavior without requiring the authoring of new policy. These booleans are queried and set using the getsebool and setsebool commands or via the GUI, system-config-selinux. The flexible HTTPD and NFS policies allow users to configure their web services as securely as possible.

The view the current selinux httpd settings on the command line (remember that the 'Web Server' package group was included at the time of installation and that the initial SELinux configuration included HTTP and HTTPS as trusted services):

```
# getsebool -a | grep httpd
allow httpd anon write --> off
allow httpd bugzilla script anon write --> off
allow httpd mod auth pam --> off
allow httpd nagios script anon write --> off
allow httpd squid script anon write --> off
allow httpd sys script anon write --> off
httpd builtin scripting --> on
httpd can network connect --> off
httpd can network connect db --> off
httpd can network relay --> off
httpd disable trans --> off
httpd enable cgi --> on
httpd enable ftp server --> off
httpd enable homedirs --> on
httpd rotatelogs disable trans --> off
httpd ssi exec --> off
httpd suexec disable trans --> off
httpd tty comm --> on
httpd unified --> on
```

To view the current selinux infs settings on the command line:



```
# getsebool -a | grep nfs
allow ftpd use nfs --> off
allow nfsd anon write --> off
nfs export all ro --> on
nfs export all rw --> on
nfsd disable trans --> off
samba share nfs --> off
use nfs home dirs --> off
```

To use a remote NFS server for the served web content, use setsebool to modify the use nfs home dirs boolean.

```
# setsebool -P use nfs home dirs 1
```

For more detailed information on these booleans, reference the manpage for nfs selinux and httpd selinux.

5.4.2 Labeling

SELinux requires files to have an extended attribute to define the file type and is very sensitive regarding file and directory labeling. Access to incorrectly labeled files can and will be prevented. If the labeling is correct, everything should work together smoothly.

SELinux policy governs the access various daemons have to these files. These context types are defined for httpd.

httpd_sys_content_t	Set files with <i>httpd_sys_content_t</i> for content available from all httpd sys scripts and the daemon
httpd_sys_script_exec_t	Set cgi scripts with httpd_sys_script_exec_t to allow access to all sys types
httpd_sys_content_rw_t	Set files with httpd_sys_content_rw_t if you want httpd_sys_script_exec_t scripts the ability to read/write the data while preventing other non sys scripts from accessing Set files with httpd_sys_content_ra_t if you want
httpd_sys_content_ra_t	httpd_sys_script_exec_t scripts to read/append to the file while preventing other non sys scripts from accessing
httpd_unconfined_script_exec_t	Set cgi scripts with httpd_unconfined_script_exec_t to allow them to run without any SELinux protection. This should only be used for a very complex httpd scripts, after exhausting all other options. Use of this script is preferred rather than turning off SELinux for httpd protection

The default location from which the web service serves its web content is /var/www/html/. This document demonstrates using a non default location from which to serve its web content (/www). In doing so, the user needs to inform SELinux that the files stored there need to be accessible to the web server process. This is accomplished by setting correct labeling. Apache already has permission to access files labeled httpd sys content t so to label the



/www directory accordingly, use the semanage utility.

```
# semanage fcontext -a -t httpd sys content t '/www(/.*)?'
```

This tells SELinux that the /www directory and all files under it should be labeled httpd_sys_content_t. Other Linux tools read this data when they are labeling or relabeling files.

semanage is the step to change the actual labels on files on your machine. The user will need to run restorecon to fix the actual labels. restorecon uses SELinux to determine how files under /www should be labeled and repairs the labeling as needed.

```
# restorecon -R /www
```

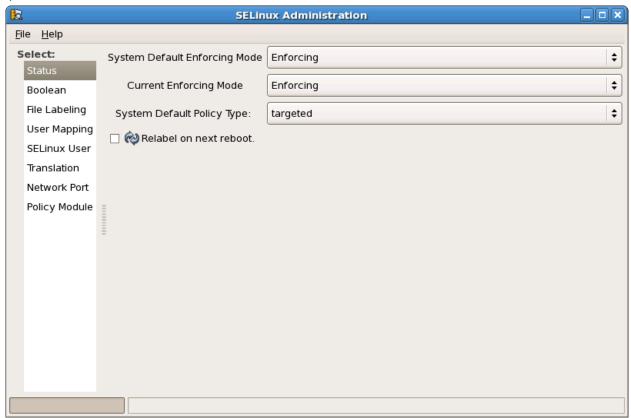
Use matchpathcon to view the default label for a specified path.

```
# matchpathcon /www
/www
       system u:object r:httpd sys content t
```

5.4.3 GUI

To view or set the boolean values or labels using the GUI interface, run system-configselinux to view the SELinux Administration window ...





... and select *Boolean* or *File Labeling* from the list at left to configure the specific boolean or label values.

5.5 Public and Private Networks

The primary reason for requiring at least two network interfaces for clustering is to separate cluster traffic from all other network traffic. Cluster traffic is comprised of heartbeats and internode communication and is normally confined to a private (local) network. Clusters are immensely dependent on their inter-node communication (aka: heartbeats) for their integrity.

The user will configure one network interface to connect to the public network. Another network interface on the system can be configured to communicate on a private LAN. The primary public interface was configured at OS installation by supplying a system name (if not named automatically via DHCP), the IP address, and subnet mask. This can also be accomplished afterward using ifconfig on the command line or via the network configuration GUI, system-config-network.

Below is a common network configuration for a system participating in a cluster.

```
# ifconfig -a
eth0    Link encap:Ethernet HWaddr 00:13:72:4C:A2:36
    inet addr:10.16.41.77    Bcast:10.16.47.255    Mask:255.255.248.0
    inet6 addr: fe80::213:72ff:fe4c:a236/64    Scope:Link
    UP BROADCAST RUNNING MULTICAST MTU:1500    Metric:1
```



```
RX packets:651474 errors:0 dropped:0 overruns:0 frame:0
         TX packets:80630 errors:0 dropped:0 overruns:0 carrier:0
         collisions:0 txqueuelen:1000
         RX bytes:78508453 (74.8 MiB) TX bytes:13453503 (12.8 MiB)
         Base address:0xbcc0 Memory:df6e0000-df700000
eth1
         Link encap: Ethernet HWaddr 00:04:23:D8:03:AC
         inet addr:10.10.1.4 Bcast:10.10.1.255 Mask:255.255.25.0
         inet6 addr: fe80::204:23ff:fed8:3ac/64 Scope:Link
         UP BROADCAST RUNNING SLAVE MULTICAST MTU:1500 Metric:1
         RX packets:28 errors:0 dropped:0 overruns:0 frame:0
         TX packets:28 errors:0 dropped:0 overruns:0 carrier:0
         collisions:0 txqueuelen:1000
         RX bytes:4994 (4.8 KiB) TX bytes:5126 (5.0 KiB)
         Base address:0xccc0 Memory:df8e0000-df900000
```

Note that in the above example, eth0 was configured for access to the public LAN while eth1 was assigned an address on a private LAN. This may vary depending on which connections are configured when the hardware is physically cabled.

5.6 Network Interface Bonding

Where multiple network interfaces are available, NIC bonding can be implemented for additional availability and is the only current method to provide NIC failover. This section describes how one public network interface was configured for public use while two other interfaces were bonded to function as one interface on the private LAN.

The network card defined as the public interface was chosen at OS installation. Display all of the ethernet interfaces available and their present configurations.

```
# ifconfig -a
         Link encap: Ethernet HWaddr 00:04:23:D8:03:AC
eth0
          inet6 addr: fe80::204:23ff:fed8:3ac/64 Scope:Link
          BROADCAST MULTICAST MTU:1500 Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:4556 (4.4 KiB) TX bytes:10442 (10.1 KiB)
          Base address:0xe8c0 Memory:dfdc0000-dfde0000
          Link encap: Ethernet HWaddr 00:04:23:D8:03:AC
eth1
          inet6 addr: fe80::204:23ff:fed8:3ac/64 Scope:Link
          BROADCAST MULTICAST MTU:1500 Metric:1
          RX packets:28 errors:0 dropped:0 overruns:0 frame:0
          TX packets:28 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:4994 (4.8 KiB) TX bytes:5126 (5.0 KiB)
          Base address:0xccc0 Memory:df8e0000-df900000
```



```
Link encap:Ethernet HWaddr 00:13:72:4C:A2:36
inet addr:10.16.41.77 Bcast:10.16.47.255 Mask:255.255.248.0
inet6 addr: fe80::213:72ff:fe4c:a236/64 Scope:Link
UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
RX packets:651474 errors:0 dropped:0 overruns:0 frame:0
TX packets:80630 errors:0 dropped:0 overruns:0 carrier:0
collisions:0 txqueuelen:1000
RX bytes:78508453 (74.8 MiB) TX bytes:13453503 (12.8 MiB)
Base address:0xbcc0 Memory:df6e0000-df700000
```

Since interface eth2 was configured for public LAN access, eth0 and eth1 will be used to configure a single bonded network interface providing a failover path for cluster communication.

To create a configuration file for the new interface, bond0, start with the config file for the first interface to be bonded. This can be used as a template for creating a configuration file for an interface file since the same hardware address that will be used for the bonded link

```
# cd /etc/sysconfig/network-scripts

# ls -l ifcfg-*
-rw-r--r- 3 root root 185 Aug 27 11:36 ifcfg-eth0
-rw-r--r- 3 root root 185 Aug 27 11:36 ifcfg-eth1
-rw-r--r- 3 root root 162 Aug 6 09:12 ifcfg-eth2
-rw-r--r- 1 root root 254 Mar 3 10:39 ifcfg-lo

# cat ifcfg-eth0
# Intel Corporation 82541GI Gigabit Ethernet Controller
DEVICE=eth0
BOOTPROTO=dhcp
HWADDR=00:04:23:D8:03:AC
ONBOOT=no

# cp ifcfg-eth0 ifcfg-bond0
#
```

Edit the *ifcfg-bond0* file and make the following modifications.

- Change the DEVICE setting to 'bond0'
- 2. Change any entries present in the file for IPADDR, NETMASK, NETWORK or BROADCAST to those chosen for this system's local interconnect
- 3. Ensure BOOTROTO setting to 'none'
- 4. Ensure that ONBOOT is set to 'yes'
- 5. Ensure USERCTL is present and set to 'no'
- 6. Add BONDING_OPTS with the desired options for when *ifcfg-bond0* is executed at network start

The *ifcfg-bond0* file used for this server resembled the following.



```
DEVICE=bond0
BOOTPROTO=none
ONBOOT=yes
NETMASK=255.255.255.0
IPADDR=10.10.1.4
USERCTL=no
TYPE=Ethernet
IPV6INIT=no
PEERDNS=ves
BONDING_OPTS="mode=1 miimon=100 primary=eth0"
```

In the example above, 10.10.1.4 was used for this system's local interconnect (10.10.1.3 was used for the other cluster member) and the bonding options include specifying eth0 as the primary interface.

Next, modify the configuration files for the interfaces chosen for bonding (ifcfq-eth0 and ifcfqeth1).

- 1. Ensure the ONBOOT entry in each file is set to 'yes'
- 2. Add the following lines:
 - o SLAVE=yes
 - MASTER=bond0

```
ONBOOT=yes
SLAVE=yes
MASTER=bond0
```

Edit /etc/modprobe.conf to load bonding with the desired options when ifcfg-bond0 is executed at network start. In this case the file is appended with the following line.

alias bond0 bonding mode=1 miimon=100 primary=eth0

Lastly, restart the network service to start the newly created configuration file for interface bond0.

```
# service network restart
Shutting down interface eth2:
                                                             OK ]
Shutting down loopback interface:
                                                             OK ]
Disabling IPv4 packet forwarding: net.ipv4.ip forward = 0
                                                             OK
Bringing up loopback interface:
                                                             OK ]
Bringing up interface bond0:
                                                             OK ]
Bringing up interface eth2:
                                                             OK
```

Once the networking subsystem has restarted, the bond link should be up and running.

```
# ifconfig -a
```



Link encap: Ethernet HWaddr 00:04:23:D8:03:AC inet addr:10.10.1.4 Bcast:10.10.1.255 Mask:255.255.255.0 inet6 addr: fe80::204:23ff:fed8:3ac/64 Scope:Link UP BROADCAST RUNNING MASTER MULTICAST MTU: 1500 Metric: 1 RX packets:49 errors:0 dropped:0 overruns:0 frame:0 TX packets:99 errors:0 dropped:0 overruns:0 carrier:0 collisions:0 txqueuelen:0 RX bytes:9550 (9.3 KiB) TX bytes:15568 (15.2 KiB) Link encap: Ethernet HWaddr 00:04:23:D8:03:AC eth0 inet6 addr: fe80::204:23ff:fed8:3ac/64 Scope:Link UP BROADCAST RUNNING SLAVE MULTICAST MTU: 1500 Metric: 1 RX packets:21 errors:0 dropped:0 overruns:0 frame:0 TX packets:71 errors:0 dropped:0 overruns:0 carrier:0 collisions:0 txqueuelen:1000 RX bytes:4556 (4.4 KiB) TX bytes:10442 (10.1 KiB) Base address:0xe8c0 Memory:dfdc0000-dfde0000 eth1 Link encap: Ethernet HWaddr 00:04:23:D8:03:AC inet6 addr: fe80::204:23ff:fed8:3ac/64 Scope:Link UP BROADCAST RUNNING SLAVE MULTICAST MTU: 1500 Metric: 1 RX packets:28 errors:0 dropped:0 overruns:0 frame:0 TX packets:28 errors:0 dropped:0 overruns:0 carrier:0 collisions:0 txqueuelen:1000 RX bytes:4994 (4.8 KiB) TX bytes:5126 (5.0 KiB) Base address:0xccc0 Memory:df8e0000-df900000 eth2 Link encap:Ethernet HWaddr 00:13:72:4C:A2:36 inet addr:10.16.41.77 Bcast:10.16.47.255 Mask:255.255.248.0 inet6 addr: fe80::213:72ff:fe4c:a236/64 Scope:Link UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1 RX packets:651474 errors:0 dropped:0 overruns:0 frame:0 TX packets:80630 errors:0 dropped:0 overruns:0 carrier:0 collisions:0 txqueuelen:1000 RX bytes:78508453 (74.8 MiB) TX bytes:13453503 (12.8 MiB) Base address:0xbcc0 Memory:df6e0000-df700000

5.7 /etc/hosts

The /etc/hosts file for each cluster member should contain an entry defining localhost. If the external hostname of the system is defined on the same line, the hostname reference should be removed.

For instance, upon examining the /etc/hosts file after installation, the localhost entry included the external hostname as well as the localhost definition.

127.0.0.1 et-virt10.lab.bos.redhat.com et-virt10 localhost.localdomain localhost

This will generate an error when attempting to start the cluster manager (cman) service on



this node. Change the localhost entry to resemble the example below.

localhost.localdomain localhost 127.0.0.1

Additionally, each /etc/hosts file should define the local interconnect of each cluster member. In the excerpt example below, local IP addresses are defined for the each system in the cluster.

```
10.10.1.3
            et-virt10-ic.lab.bos.redhat.com et-virt10-ic
10.10.1.4
            et-virt11-ic.lab.bos.redhat.com et-virt11-ic
```

Note that each local interconnect must have a unique name and for simplicity in this case, were named by appending '-ic' to the end of the hostname. The same definitions must exist on both nodes.

6 Conga

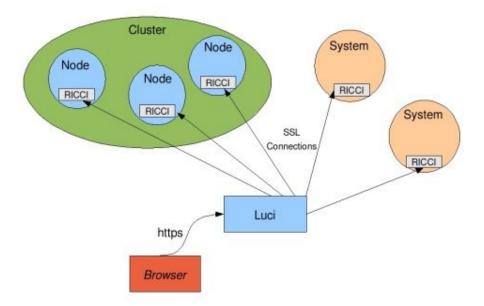
Conga was designed as an HTML graphical interface for creating and managing clusters built using Red Hat Cluster Suite software. It is built as an agent/server architecture for remote administration of systems as well as a method for managing sophisticated storage configurations.

Another cluster configuration tool (Cluster Admin GUI) can be started from the command line using the system-config-cluster command. While this GUI provides several convenient configuration/management tools, Conga is a more recent and comprehensive tool that provides added convenience and flexibility.

An instance of the agent component (ricci) resides on each cluster member while a single server running (luci) can communicate with multiple ricci agents installed on different systems to maintain a database of cluster specific node and user information. The luci server is accessed via a secure web page and will need to be on the same private network as the systems it will manage. One luci server can manage multiple clusters.

The diagram below illustrates Conga's architecture.





Although it is highly recommended that it reside on system external to those it manages, luci can run on a cluster member. There are obvious advantages to having a separate luci server, namely the ability to manipulate or fence cluster members without interrupting its own functionality.

6.1 Installing ricci

If the Clustering package group was included at the time of OS installation, then ricci is already present on the servers. If not, see the *Modifying RHN Subscriptions* section in this document for instructions on subscribing to the appropriate software update channels to support the installation of clustering software using yum. Once the user's RHN subscriptions have been established, the installation of ricci on each intended cluster member can proceed as follows.

```
# yum install ricci
Loading "rhnplugin" plugin
Loading "security" plugin
                                                                       00:00
rhel-x86 64-server-cluste 100% |=====
                                                             1.4 kB
rhel-x86 64-server-cluste 100%
                                                             1.4 kB
                                                                       00:00
rhn-tools-rhel-x86 64-ser 100%
                                                                       00:00
                                                            1.2 kB
rhel-x86 64-server-5
                          100%
                                                                       00:00
                                                            1.4 kB
```

Note in the above output that the installer is searching multiple channels for the package(s) requested for installation. If the only channel listed in the output is rhel-x86_64-server-5, then the required RHN subscriptions have not been setup.

As with all packages installed using yum, the installer will setup the installation process, parse the assorted installation arguments for each package, and resolve any and all dependencies. The complete list of requested packages ready for installation is then displayed along with the list of packages necessary to resolve dependencies.



	========			===		
Package	Arch	Version	Repository Siz	е		
Installing:				===		
ricci	x86 64	0.12.0-7.el5	rhel-x86 64-server-			
cluster-5 1.1 M	X00_04	0.12.0 7.015	THET NOO_04 BETVET			
Installing for dependencies:						
cman	x86 64	2.0.84-2.el5	rhel-x86 64-server-5	648 k		
modcluster	x86 64	0.12.0-7.el5	rhel-x86 64-server-			
cluster-5 331 k						
oddjob	x86_64	0.27-9.el5	rhel-x86_64-server-5	60 k		
oddjob-libs	x86_64	0.27-9.el5	rhel-x86_64-server-5	44 k		
openais	x86_64	0.80.3-15.el5	rhel-x86_64-server-5	375 k		
perl-Net-Telnet	noarch	3.03-5	rhel-x86_64-server-5	56 k		
perl-XML-LibXML	x86_64	1.58-5	rhel-x86_64-server-5	230 k		
perl-XML-LibXML-Common	x86_64	0.13-8.2.2	rhel-x86_64-server-5	16 k		
perl-XML-NamespaceSupport noarch 1.09-1.2.1 rhel-x86_64-server-5						
perl-XML-SAX	noarch	0.14-5	rhel-x86_64-server-5	75 k		
Transaction Summary						
Install 11 Package(s)						
Update 0 Package(s)						
Remove 0 Package(s	•					
,						

The total download size is provided and the user is prompted to continue. Enter 'y' and proceed.

```
Total download size: 2.9 M
Is this ok [y/N]: y
Downloading Packages:
(1/11): oddjob-libs-0.27- 100% |=============================
                                       44 kB
                                              00:00
00:01
                                       75 kB
                                              00:00
15 kB
                                              00:00
(4/11): perl-XML-Namespac 100% |====
(5/11): perl-XML-LibXML-C 100% =====
                                       16 kB
                                              00:00
00:00
56 kB
                                              00:00
(8/11): modcluster-0.12.0 100% |============ | 331 kB
                                              00:00
                              ======= | 648 kB
(9/11): cman-2.0.84-2.el5 100% ======
                                              00:00
(10/11): oddjob-0.27-9.el 100% |=============================
                                       60 kB
                                              00:00
00:00
warning: rpmts HdrFromFdno: Header V3 DSA signature: NOKEY, key ID 37017186
Importing GPG key 0x37017186 "Red Hat, Inc. (release key) <security@redhat.com>"
from /etc/pki/rpm-gpg/RPM-GPG-KEY-redhat-release
```

After downloading all the required packages, the user is again prompted to continue. Enter 'y' and proceed. Yum will list the installed packages as well as the additional dependencies.

```
Is this ok [y/N]: y
```



```
Running rpm check debug
Running Transaction Test
Finished Transaction Test
Transaction Test Succeeded
Running Transaction
 Installing: perl-XML-LibXML-Common
                                        ############## [ 1/11]
 Installing: openais
                                        ################## [ 2/11]
                                        ############# [ 3/11]
 Installing: perl-XML-NamespaceSupport
 Installing: perl-XML-SAX
                                        ################ [ 4/11]
 Installing: perl-XML-LibXML
                                        ############# [ 5/11]
could not find ParserDetails.ini in /usr/lib/perl5/vendor perl/5.8.8/XML/SAX
 Installing: perl-Net-Telnet
                                        ################## [ 6/11]
 Installing: cman
                                        ############### [ 7/11]
 Installing: oddjob
                                        ############## [ 8/11]
 Installing: modcluster
                                        ############# [ 9/11]
 Installing: ricci
                                        ############## [10/11]
 Installing: oddjob-libs
                                        ############## [11/11]
Installed: ricci.x86 64 0:0.12.0-7.el5
Dependency Installed: cman.x86 64 0:2.0.84-2.el5 modcluster.x86 64
0:0.12.0-7.el5 oddjob.x86 64 0:0.27-9.el5 oddjob-libs.x86 64 0:0.27-9.el5
openais.x86 64 0:0.80.3-15.el5 perl-Net-Telnet.noarch 0:3.03-5 perl-XML-
LibXML.x86 64 0:1.58-5 perl-XML-LibXML-Common.x86 64 0:0.13-8.2.2 perl-XML-
NamespaceSupport.noarch 0:1.09-1.2.1 perl-XML-SAX.noarch 0:0.14-5
Complete!
```

6.2 Installing luci

The server running luci needs to reside run on the same local network as the systems it will manage. For obvious reasons, although luci can be run on a cluster member it is highly recommended that it run on a non clustered server to avoid situations where the server running luci is rebooted or fenced.

If the Clustering package group was included at the time of OS installation to the server intended to run luci, then luci is already present on the server. If not, see the Modifying RHN Subscriptions section in this document for instructions on subscribing to the appropriate software update channel to support the installation of luci using yum.

Once the user's RHN subscriptions have been established, the installation of luci on the target https server can proceed.

```
# yum install luci
Loading "rhnplugin" plugin
Loading "security" plugin
rhel-x86 64-server-cluste 100% |=========== | 1.4 kB
                                                             00:00
rhel-x86 64-server-cluste 100% |======
                                                             00:00
                                                    1.4 kB
rhn-tools-rhel-x86 64-ser 100% |======
                                    ======= | 1.2 kB
                                                             00:00
rhel-x86 64-server-5
                                                             00:00
                      100% |======= | 1.4 kB
```



The installer will setup the installation process, parse the assorted installation arguments for each package, and resolve any and all dependencies. The complete list of requested packages ready for installation is then displayed along with the list of packages necessary to resolve dependencies.

```
Arch Version
Package
                                       Repository
_____
Installing:
                  x86 64
luci
                         0.12.0-7.el5
                                      rhel-x86 64-server-
cluster-5 27 M
Installing for dependencies:
python-imaging x86_64 1.1.5-5.el5 rhel-x86_64-server-5 408 k tix x86_64 1:8.4.0-11.fc6 rhel-x86_64-server-5 333 k
tkinter
                  x86 64
                         2.4.3-21.el5 rhel-x86 64-server-5 281 k
Transaction Summary
_____
Install 4 Package(s)
Update 0 Package(s)
Total download size: 28 M
```

The total download size is provided and the user is prompted to continue. Enter 'y' and proceed.

```
Is this ok [y/N]: y
Downloading Packages:
408 kB
                                                 00:00
00:00
27 MB
                                                 00:11
(4/4): tix-8.4.0-11.fc6.x 100% |======
                             ======= | 333 kB
                                                 00:00
Running rpm check debug
Running Transaction Test
Finished Transaction Test
Transaction Test Succeeded
Running Transaction
 Installing: tix
                              ############ [1/4]
 Installing: tkinter
                              ########## [2/4]
 Installing: python-imaging
                              ################# [3/4]
 Installing: luci
                              ################## [4/4]
Installed: luci.x86 64 0:0.12.0-7.el5
Dependency Installed: python-imaging.x86 64 0:1.1.5-5.el5 tix.x86 64
1:8.4.0-11.fc6 tkinter.x86 64 0:2.4.3-21.el5
Complete!
```

7 Clustering

Now that the clustering software is present on the targeted cluster nodes and the luci server,



the clustering agent and server modules can be engaged.

Start the ricci service on each server that will join the cluster.

```
# service ricci start
Starting oddjobd:
                                                             OK ]
generating SSL certificates... done
Starting ricci:
                                                            OK ]
```

At the remote server on which luci was installed, an administrative password must be set for luci using luci admin before the service can be started.

```
# luci admin init
Initializing the luci server
Creating the 'admin' user
Enter password: <enter password>
Confirm password: <re-enter password>
Please wait...
The admin password has been successfully set.
Generating SSL certificates...
The luci server has been successfully initialized
You must restart the luci server for changes to take effect.
Run "service luci restart" to do so
```

luci admin password can be run at any time to change the luci administrative password initially set above.

Start the luci service.

```
# service luci restart
Shutting down luci:
                                                             OK
Starting luci: Generating https SSL certificates... done
                                                             OK ]
Point your web browser to https://<luci servername>:8084 to access luci
```

The first time luci is accessed via a web browser at https://<luci servername>:8084, the user will need to accept two SSL certificates before being directed to the login page.







Please log in

To access this part of the site, you need to log in with your user name and password.



Enter the login name and chosen password to view the Luci Homebase page.

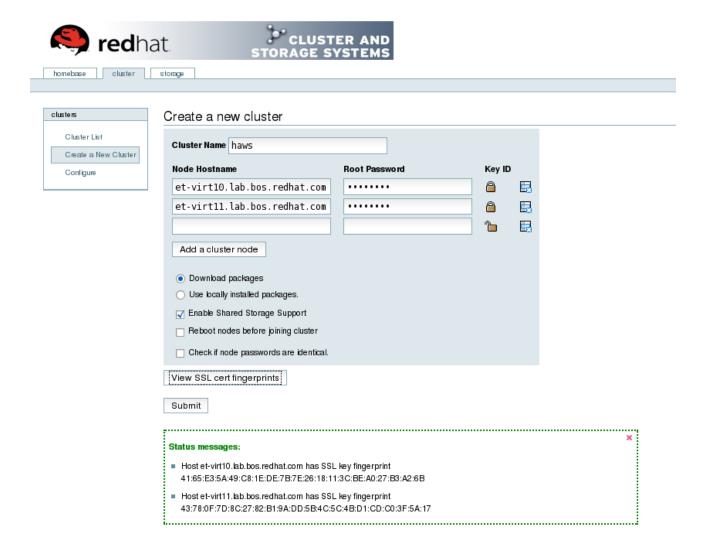


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7.1 Cluster Creation

In the Luci Homebase page, click on the *cluster* tab at the top of the page and then on *Create a New Cluster* from the menubar on left. In the cluster creation window, enter the preferred name for the cluster (15 char max), the host names assigned to the local interconnect of each server and their root passwords.



This window also provides options to:

- use the clustering software already present on the system or download the required packages
- enable shared storage support
- reboot the systems prior to joining the new cluster
- check to verify that system passwords are identical
- view the SSL certification fingerprints of each server

Note that it is possible to use the external hostnames of the servers to build a cluster (as seen above). This means that the cluster will be using the public LAN for its inter-node communications and heartbeats. It also means that the server running luci will need to be able to access the clustered systems on the same public LAN. A safer and more highly



recommended configuration is to use the interconnect names (or their IP addresses) when building the cluster. This will require that the luci server also have a connection to the private LAN and will remove any possibilities of public IO traffic interfering with the cluster activities.

Selecting the button to View SSL cert fingerprints is a convenient method of verifying that the secure shell configuration allows the server running luci to administer the servers to be clustered before attempting to create the cluster itself. If all is configured correctly, luci should successfully read the fingerprints of the target servers as seen in the above example. The default options will suffice for the purpose of this document.

Once the preferred options have been selected, click the Submit button to download (if selected) and install the cluster software packages onto each node, create the cluster configuration file, propagate the file to each cluster member, and start the cluster.

This will then display the main configuration window for the newly created cluster. The General tab (shown below) displays cluster name and provides a method for modifying the configuration version and advanced cluster properties. The Configuration Version is set to 1 by default and is automatically incremented each time the cluster configuration is altered. Click Show advanced cluster properties to view the list of advanced properties. Click any advanced property for online help about the property.



The *Fence* tab (shown below) will display the fence and XVM daemon properties window.

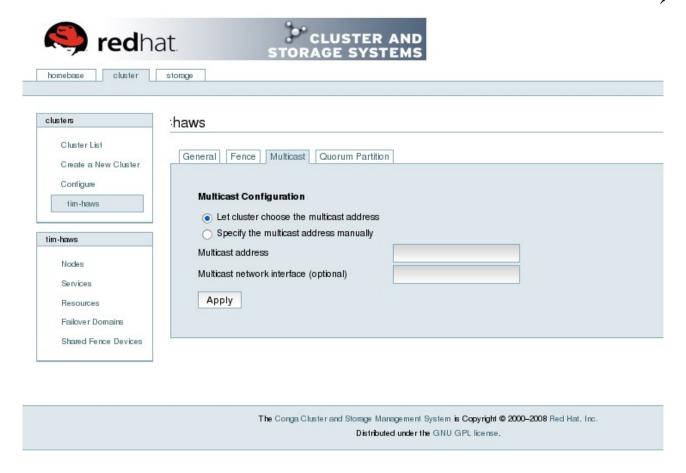




Post-Fail Delay refers to the time (in seconds) the fence daemon will wait before fencing a node after the node has been deemed unreachable. The default value is 0 but can vary to accommodate network or cluster performance. Post-Join Delay is the time (in seconds) the fence daemon will wait before fencing a node after the node joins the fence domain. While the default value is 3, a more practical setting is between 20 and 30 seconds, but can vary to user preference. For this effort, the default Post-Join Delay was set to 30 seconds while default values were used for the other parameters. Set the Post-Join Delay value as preferred and click Apply.

The *Multicast* tab displays the multicast configuration window.

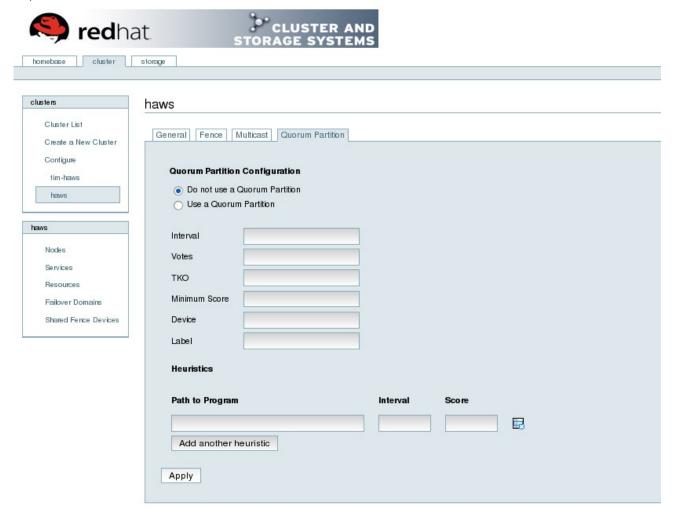




The default option to Let cluster choose the multicast address is selected because Red Hat Cluster software chooses the multicast address for management communication across clustered nodes. If the user must use a specific multicast address, click Specify the multicast address manually, enter the address and click Apply for changes to take effect. Otherwise, leave the default selections alone.

The Quorum Partition tab displays the quorum partition configuration window.





A quorum partition is not used in this two node example and thus, no information was entered or changed.

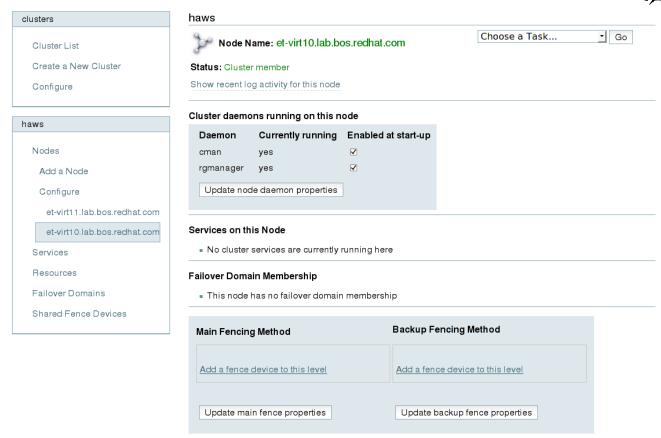
Reference the Global Cluster Properties section of Configuring and Managing a Red Hat Cluster for further quorum partition details if required.

7.2 Configuring Cluster Members

Once the initial cluster creation has completed, the user will need to configure each of the clustered nodes.

From the cluster details window, click Nodes from the menu at left. This will display a window displaying the current details of the created cluster including the system names of cluster members. Clicking on either of the system names on this page will display, and allow the modification of, the cluster configuration information page for that node.





7.3 Fencing

Remember that for the purposes of cluster and data integrity, cluster members need to be in constant communication to coordinate all shared resource activities. Should any member of a cluster deem another member unresponsive or otherwise unreachable, it has the authority to reboot (fence) it from the cluster to prevent potential data corruption. Fencing is the component of a cluster that severs access to a resource (hard disk, etc.) from a node in the cluster should it lose contact with the rest of the cluster members. The most effective way to do this is to force the system to power down or reboot.

A node can have multiple fence methods and each fence method can have multiple fence devices.

Multiple fence methods are set up for redundancy. For example, the user may have a baseboard management fencing method for a node in the cluster such network dependent connections like IPMI, ILO, RSA, or DRAC. If this connection should fail, fencing would not occur. As a backup fence method, one can declare a second method of fencing that used a power switch or something similar to fence the node. If the first method failed to fence the node, the second fence method would then be employed.

Multiple fence devices per method are used, for example, if a node has dual power supplies and power fencing is the fence method of choice. If only one power supply were fenced, the



node would not reboot given the redundant power supply. In this case, the user could configure two fence devices in one method: one for each power supply. All fence devices within a fence method must succeed in order for the method to succeed.

Click on the Add a fence device for this level link at the bottom of the system details page to reveal the *Use an existing Fence Device* pulldown menu.

Since the examples in this document use Dell systems, the Dell DRAC option was selected from the list of known devices. The DRAC information necessary to allow luci the remote access is configured in BIOS at system startup. The information configured there to allow remote console control will be needed by luci.

Once a fence device type is selected, the user is prompted for information specific to that fence type. In the example that follows, the system name, address and login information are entered for the Dell DRAC fence type.

Main Fencing Method		Backup Fencing Method
Fence Type	Dell Drac	
Name	et-virt10-drac.lab.b	Add a fence device to this level
IP Address	10.16.41.76	
Login	root	
Password	••••	
Password		
Script (optional)		
Remove this device		
Add a fence device to this level		
Update main fence properties		Update backup fence properties

Enter the information for the fence device being used. Click on *Update main fence properties* to proceed.

Be sure to configure the fence device for both nodes.

Reference the Configuring Fence Devices section in Configuring and Managing a Red Hat Cluster for more information regarding the various shared and non-shared fence devices available.

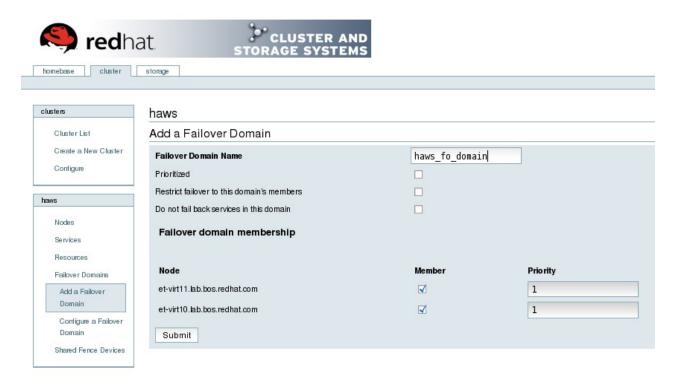
7.4 Failover Domains

A failover domain is a chosen subset of cluster members that are eligible to run a cluster service in the event of a node failure. The characteristics of a failover domain can be specified upon domain creation or later. They are:



- Unrestricted (although a subset of members are preferred, a cluster service assigned to this domain can run on any available member)
- Restricted (restricts the members that can run a specific cluster service. If none of the members in a restricted failover domain are available, the service will not be started)
- Unordered (the member on which the cluster service runs is chosen from the available failover domain members with no priority ordering)
- Ordered (specifies an ordered list of preferred members in a failover domain)

The user will need to create a failover domain and include the members of the newly created cluster. From the cluster details window, click Failover Domains and then Add a Failover Domain.



Specify a failover domain name. It is recommended to choose a name that adequately describes the domain's purpose. The remaining options are user preferences.

- The Prioritized check box enables setting a failover priority of the members in the failover domain
- The Restrict failover to this domain's members check box is for restricting failovers to members in this failover domain (e.g. services assigned to this domain fail over only to nodes in this failover domain)
- Leave the Do not fail back services in the domain option unchecked

By default, failover domains are unrestricted and unordered. Under Failover domain membership, select the Member check box for each node that is to be a member of the failover domain. If the *Prioritized* option was checked, set the preferred priority for each member of the failover domain.

Click the *Submit* button to process the option selected on the page. This will return the user to



the Failover Domain Form. Clicking on the Failover Domains link at left should display the newly created domain.

Reference the *Configuring a Failover Domain* section in <u>Configuring and Managing a Red Hat</u> Cluster for greater detail.

7.5 Cluster Resources

There are many types of cluster resources that can be configured. Reference the Adding a Cluster Service to the Cluster section of Configuring and Managing a Red Hat Cluster for more information. The following three resource types will be defined to provide the high availability functionality of the web service.

- Script
- IP Address
- NFS Mount

7.5.1 Script

A script resource basically references a script that will be executed. This script could be preexisting or authored for a specific purpose. The /etc/rc.d/init.d/httpd script (Apache's start/stop script) used in this document is pre-existing, provided by the additional package group (Web Server) that was selected during OS installation.

Starting from the cluster details page in luci, click on the Resources link in the menu at left and then on Add a Resource. From the Select a Resource Type pulldown menu, select Script. Enter a name and the location of the httpd script. Use a logical name for the script so it can easily be recognized when viewing all cluster resources.





Click *Submit* to create the script resource.

7.5.2 IP Address

This resource address can be used by any cluster service that requires one. Once associated with a cluster service, it can be relocated by a cluster member if it deems it necessary, or manually through the GUI interface (luci) or command line. If any cluster member providing the service becomes unable to do so (e.g. due to hardware or software failure, network/connectivity loss, etc.), the service IP address will automatically migrate to an eligible member. Typically, a block of addresses are reserved for various cluster services.

The user must define an address that the web service will use to serve the HTML content.

Starting from the cluster details page in luci, click on the Resources link in the menu at left and then on Add a Resource. From the Select a Resource Type pulldown menu, select IP address.







Enter the IP address reserved for the service and select the *Monitor Link* check box. Click *Submit* to create the IP address resource. The IP service resource should now be listed using the /sbinip addr list command. Note that interface eth3 (the public NIC) lists both the external system IP address as well as the IP resource address (10.16.40.165).

```
# /sbin/ip addr list
1: lo: <LOOPBACK, UP, LOWER UP> mtu 16436 qdisc noqueue
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
    inet6 ::1/128 scope host
       valid lft forever preferred lft forever
2: eth0: <BROADCAST, MULTICAST, SLAVE, UP, LOWER UP> mtu 1500 qdisc pfifo fast
master bond0 qlen 1000
    link/ether 00:12:79:9e:98:22 brd ff:ff:ff:ff:ff
    inet6 fe80::212:79ff:fe9e:9822/64 scope link
       valid lft forever preferred lft forever
3: eth1: <NO-CARRIER, BROADCAST, MULTICAST, SLAVE, UP> mtu 1500 qdisc pfifo fast
master bond0 glen 1000
    link/ether 00:12:79:9e:98:22 brd ff:ff:ff:ff:ff
4: eth2: <BROADCAST, MULTICAST> mtu 1500 qdisc noop qlen 1000
    link/ether 00:13:72:4c:a5:a3 brd ff:ff:ff:ff:ff
5: eth3: <BROADCAST, MULTICAST, UP, LOWER UP> mtu 1500 qdisc pfifo fast qlen 1000
    link/ether 00:13:72:4c:a5:a4 brd ff:ff:ff:ff:ff
    inet 10.16.41.75/21 brd 10.16.47.255 scope global eth3
    inet 10.16.40.165/21 scope global secondary eth3
    inet6 fe80::213:72ff:fe4c:a5a4/64 scope link
       valid lft forever preferred lft forever
```



```
6: sit0: <NOARP> mtu 1480 qdisc noop
   link/sit 0.0.0.0 brd 0.0.0.0
7: bond0: <BROADCAST, MULTICAST, MASTER, UP, LOWER UP> mtu 1500 qdisc noqueue
   link/ether 00:12:79:9e:98:22 brd ff:ff:ff:ff:ff
    inet 10.10.1.3/24 brd 10.10.1.255 scope global bond0
    inet6 fe80::212:79ff:fe9e:9822/64 scope link
      valid lft forever preferred lft forever
```

7.5.3 NFS Mount

Because the web content to be served will be made available to the service via an NFS mount, that mount will have to be defined as a cluster resource so that it will be made available to whichever node is providing the service.

Note: Appendix A in this document provides instructions for maintaining local web content synchronized between nodes if an NFS server were not available.

It is assumed that the NFS export to be served is already established and the user knows the information necessary with which to access (mount) it. To view the publicly exported mounts of a given server, use the showmount command.

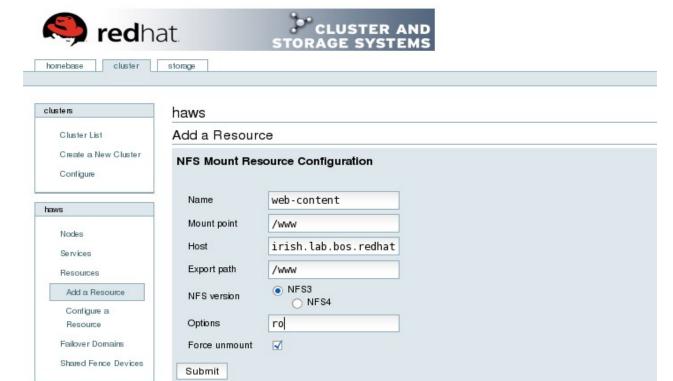
```
showmount -e irish.lab.bos.redhat.com
Export list for irish.lab.bos.redhat.com:
/pub *
/www *
```

Test the target NFS export by mounting it manually to verify there are no issues.

```
# mount irish.lab.bos.redhat.com:/www /www
# ls /www
  ... <verify output> ...
# umount /www
```

Starting from the cluster details page in luci, click on the Resources link in the menu at left and then on Add a Resource. From the Select a Resource Type pulldown menu, select NFS Mount to view the NFS Mount Resource Configuration window.

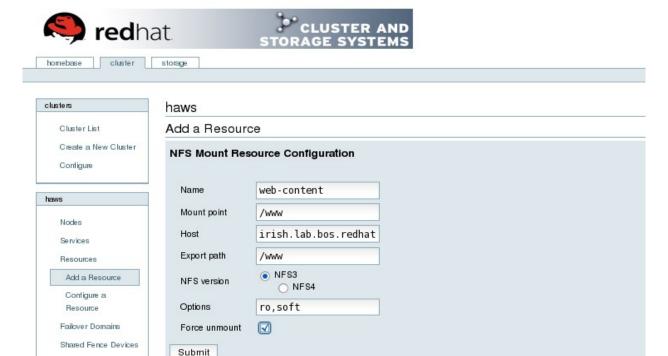




To define this resource, enter:

- a logical name for the resource
- the NFS server name and export path
- the local mount point
- the NFS version on the exporting host
- NFS mount options





In the above example, we are using /www as a local mount point, overriding the default Apache server location of /var/www/html. The read-only (ro) mount option was used since this service will not require write access to the web content. The soft mount option was used so no cluster member can hang if the NFS mount becomes unresponsive. These options are user chosen. Please reference the mount(8) manpage for details on NFS mount options.

Select the Force unmount check box and click Submit to create the NFS Mount resource.

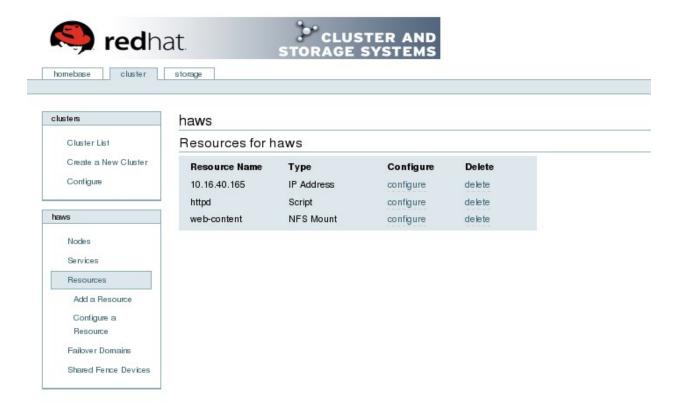
Since the httpd service will be controlled by cluster services, the cluster is responsible for the starting and stopping of the httpd service. Given that, the httpd start script should not be started at system boot. Use the command below to ensure the system does not start the service at boot.

```
# chkconfig --del httpd
```

By the same token, the cluster will also need to determine which cluster member will mount the NFS export containing the web content. Normally an NFS mount entry would be placed in the /etc/fstab file to automatically mount the NFS export at boot but this is not so regarding cluster services. Do **not** add an entry mount to the /etc/fstab file for this NFS mount.



Once the three resources have been defined, click on Resources in the blue menu at left to view the Resources page for the cluster.

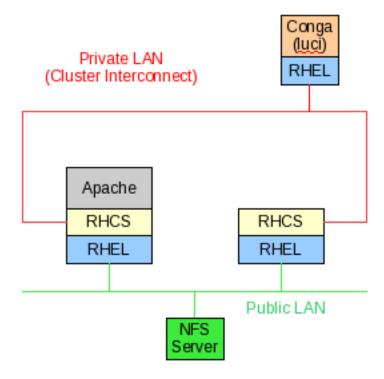


7.6 Web Service (httpd)

External web clients query a single IP address, in this case the IP Address resource previously created, which may be answered by any one of the cluster members at any given time.

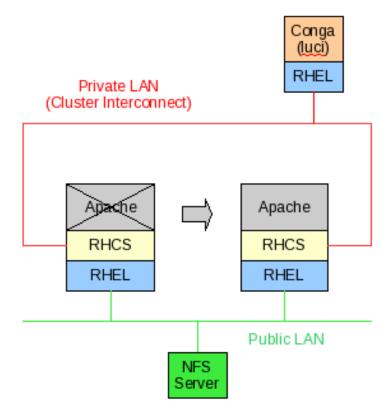


The diagrams below illustrate the cluster components and where they reside. In the first example, the web service (Apache) is up and running on only one clustered node at any given time.



If the web service were to fail over to the other node, or if the user chose to manually migrate the service (for load balancing purposes, system maintenance, etc.), the service would appear on the other node.





On both nodes, create the directory for the NFS mount of the web content to be served.

```
# mkdir /www
```

7.6.1 Service Creation

Starting from the cluster details page in luci, click on the Services link in the menu at left and then on Add a Service.





- 1. Enter a logical name for the service
- 2. Check the Automatically start this service box
- 3. Select the previously created failover domain from the pulldown menu
- 4. Select a *Recovery policy* from the pulldown menu.

Now the three previously created cluster resources can be assigned to this cluster service.

Click on the *Add a resource to this domain* button to display more fields for defining each resource.





From the Use an existing global resource pulldown menu, select the first of the three previously created cluster resources in the list.

Click on the Add a resource to this domain button again to add the next resource, and once again to add the third resource.

Now all three of the cluster resources should be listed under the newly defined service (httpd).



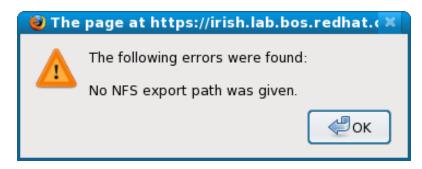








Click the *Submit* button to create the httpd service and associate the cluster resources with this service. If this action should produce the following error ...



... refer to Appendix D for the resolution and return to this point in the document when complete.

Click again on the Services link in the menubar at left to see the httpd service listed, green if the service is running, red if stopped. If green, stop the service using the *Choose a Task ...* pulldown menu and clicking the Go button. There are some changes to make before starting the service.

7.6.2 httpd Configuration Directives

This section describes two server configuration directives that must modified to configure the httpd service. The configuration directives for httpd are maintained in the /etc/httpd/conf/httpd.conf file.

Edit file on all nodes to bind Apache to the preferred IP address(es) and port(s). The Listen directive tells the httpd service on which IP address and port it should listen for HTML queries. It should be set to the shared resource IP address that was arranged for the cluster service to use and is specified to prevent Apache from using all bound IP addresses (0.0.0.0).

In the example below, IP address 10.16.40.165 was the cluster resource for this service and the default HTTP port (80) will be used. Modify the httpd.conf file and set the Listen directive accordingly.

Listen 10.16.40.165:80

The default location for the root directory for files served by httpd is /var/www/html. The user can override this default by modifying the *DocumentRoot* directive. It is not necessary to alter this default setting. In this document, the cluster will serve the HTML pages from the local /www directory. Set the DocumentRoot directive accordingly.

DocumentRoot "/www"

Save the changes, exit the file and ensure that the same changes are on all nodes.



Use luci to restart the httpd service.

7.6.3 Testing

In the cluster details window of luci, click on the Services link in the menubar at left to see the httpd service listed. Start the service on any node in the cluster using the Choose a Task ... pulldown menu and clicking the Go button. If the service has successfully started, its name will be displayed in green.

Remember that at this point SELinux is still in Permissive mode. Now any attempts to access the web service should generate some SELinux warnings in console (remember to search for 'avc'). Try accessing the web page by directing your browser to the IP address used in the httpd service resource.

The following page, ...

Red Hat Enterprise Linux **Test Page**

This page is used to test the proper operation of the Apache HTTP server after it has been installed. If you can read this page, it means that the Apache HTTP server installed at this site is working properly.

If you are a member of the general public:

The fact that you are seeing this page indicates that the website you just visited is either experiencing problems, or is undergoing routine maintenance.

If you would like to let the administrators of this website know that you've seen this page instead of the page you expected, you should send them e-mail. In general, mail sent to the name "webmaster" and directed to the website's domain should reach the appropriate person.

For example, if you experienced problems while visiting www.example.com, you should send e-mail to "webmaster@example.com".

For information on Red Hat Enterprise Linux, please visit the Red Hat, Inc. website. The documentation for Red Hat Enterprise Linux is available on the Red Hat, Inc. website.

If you are the website administrator:

You may now add content to the directory /var/www /html/. Note that until you do so, people visiting your website will see this page, and not your content. To prevent this page from ever being used, follow the instructions in the file /etc/httpd/conf.d/welcome.conf.

You are free to use the image below on web sites powered by the Apache HTTP Server:



... is the default Apache start page. To prevent this page from being displayed, follow the instructions in the /etc/httpd/conf.d/welcome.conf file. Commenting out the active lines of the file will prevent it from being seen.

Once the *welcome.conf* file has been disabled, try using luci to start/stop/relocate the service. See if the httpd service is accessible using the same IP address when the service is relocated to another node.

Try using luci to restart the cluster. Do the nodes rejoin the cluster? Does the httpd service automatically start on one node?



Not all of these activities are expected to succeed but the various actions will be generating violation entries in the SELinux log. These violations (reported as warnings because SELinux is in permissive mode) will be used to modify SELinux policy to allow just the activities desired to support the web service.

Now the user can adjust SELinux accordingly and test to see if SELinux can run in Enforcing mode and still permit the web service functionality.

8 SELinux Policy Adjustments

Constant observation of the system console and audit log entries is critical to SELinux administration. All troubleshooting of SELinux violations involves monitoring the logs for SELinux AVC denials.

8.1 AVC Denials

SELinux violations are reported in the system logs as AVC denials. AVC is a convenient acronym when searching for denials in the log files. Each AVC denial references some type of policy breech and possibly a potential resolution.

The easiest method to determine where SELinux policies inconvenience a web service is to run SELinux in permissive mode and monitor /var/log/messages and /var/log/audit/audit.log for entries where SELinux would have prevented the action had it been in Enforcing mode (hint: search for 'AVC').

An example of the specific information to monitor is:

type=AVC msg=audit(1117726540.077:9322426): avc: denied { read } for pid=10652 comm="tail" name=audit.log dev=dm-0 ino=328749 scontext=root:staff_r:staff_t tcontext=system_u:object_r:auditd_log_t tclass=file

The above example flagged a read attempt on the file *audit.log* using the *tail* command.

- The source process context was root:staff r:staff t
- The targeted file's context was system_u:object_r:auditd_log_t.

From this it is determined that the *staff_t* domain has no read access to the *auditd_log_t* file type. This is as it should be, if we had used a newrole command to transition to the sysadm_r role we would be running *tail* in the sysadm_t domain and access would have been granted.

Because the specific httpd_selinux and nfs_selinux booleans relevant to the https service were set earlier, let SELinux identify which policies will hamper the web service activities by monitoring /var/log/messages for entries such as:

host=et-virt10.lab.bos.redhat.com type=AVC msg=audit(1216394729.151:3582): avc: denied { read write } for pid=30459 comm="httpd" path="socket:[418230]" dev=sockfs ino=418230 scontext=system_u:system_r:httpd_t:s0 tcontext=system_u:system_r:initrc_t:s0 tclass=unix_stream_socket



setroubleshoot: SELinux is preventing httpd (httpd_t) "read write" to socket (initrc_t). For complete SELinux messages. run sealert -l bf7a9b2c-fc8f-49fa-a5f7-0f40b6b52c4a

Jul 18 10:07:08 et-virt10 setroubleshoot: SELinux prevented the http daemon from reading files stored on a NFS filesytem. For complete SELinux messages. run sealert -l 37e97a83-23d1-4d6e-9db5-74b0e481fb6e

For most entries observed, the warning includes a method for viewing the details behind the alert. In the last example above,

sealert -1 37e97a83-23d1-4d6e-9db5-74b0e481fb6e

Summary:

SELinux prevented the http daemon from reading files stored on a NFS filesytem.

Detailed Description:

[SELinux is in permissive mode, the operation would have been denied but was permitted due to permissive mode.]

SELinux prevented the http daemon from reading files stored on a NFS filesystem. NFS (Network Filesystem) is a network filesystem commonly used on Unix / Linux systems. The http daemon attempted to read one or more files or directories from a mounted filesystem of this type. As NFS filesystems do not support fine-grained SELinux labeling, all files and directories in the filesystem will have the same security context. If you have not configured the http daemon to read files from a NFS filesystem this access attempt could signal an intrusion attempt.

Allowing Access:

Changing the "httpd use nfs" boolean to true will allow this access: "setsebool -P httpd use nfs=1."

The following command will allow this access:

setsebool -P httpd use nfs=1

Additional Information:

Source Context system u:system r:httpd t Target Context system u:object r:nfs t Target Objects /www [dir] Source httpd

Source Path /usr/sbin/httpd

Port <Unknown>

et-virt11.lab.bos.redhat.com

Source RPM Packages httpd-2.2.3-11.el5 1.3

Target RPM Packages

selinux-policy-2.4.6-137.1.el5 2 Policy RPM

Selinux Enabled True



Policy Type targeted MLS Enabled True

Permissive Enforcing Mode Plugin Name httpd use nfs

Host Name et-virt10.lab.bos.redhat.com

Platform Linux et-virt10.lab.bos.redhat.com

2.6.18-92.1.6.el5 #1 SMP Fri Jun 20 02:36:06 EDT

2008 x86 64 x86 64

Alert Count

First Seen Fri Jul 18 09:55:59 2008 Fri Jul 18 10:16:58 2008 Last Seen

37e97a83-23d1-4d6e-9db5-74b0e481fb6e Local ID

Line Numbers

Raw Audit Messages

host=et-virt10.lab.bos.redhat.com type=AVC msg=audit(1216390618.128:6): avc: denied { getattr } for pid=7934 comm="httpd" path="/www" dev=0:12 ino=1856 scontext=system u:system r:httpd t:s0 tcontext=system u:object r:nfs t:s0 tclass=dir

host=et-virt10.lab.bos.redhat.com type=SYSCALL msg=audit(1216390618.128:6): arch=c000003e syscall=4 success=yes exit=0 a0=2ae18b4f0198 a1=7fff34ed04d0 a2=7fff34ed04d0 a3=0 items=0 ppid=7933 pid=7934 auid=4294967295 uid=0 gid=0 euid=0 suid=0 fsuid=0 egid=0 sgid=0 fsgid=0 tty=(none) ses=4294967295 comm="httpd" exe="/usr/sbin/httpd" subj=system u:system r:httpd t:s0 key=(null)

In the above example, "httpd" was the offending component.

During the course of testing for this effort (with SELinux in targeted permissive mode), various others were observed in /var/log/messages and /var/log/audit/audit.log including:

- ifconfig
- ping
- arping
- httpd
- initro
- netutils

8.2 audit2allow

Now the user should be able to use the audit2allow command to augment the SELinux policy to ignore the specific messages observed in /var/log/audit/audit.log. audit2allow is a perl script that reads logged denials and produces matching rules that can be added to SELinux policy to thereafter allow the operations that were denied. It is not intended as an automatic policy generator, but as an aid to developing policy. For obvious reasons, modifying the system security in this manner requires that the administrator be sure that the applications that are granted exception to policy, and specifically the actions they perform, are legitimate and authorized. The audit.log file can be used as input to audit2allow as demonstrated below.



```
# cat /var/log/audit/audit.log | audit2allow -M local
****************** IMPORTANT **************
To make this policy package active, execute:
semodule -i local.pp
```

This will generate two new files in the present working directory:

- local.te
- local.pp

While local.pp contains binary data, local.te can be examined to view the changes to policy that will be applied.

```
# cat local.te
module local 1.0;
require {
 type ifconfig t;
 type ping t;
 type httpd t;
 type rdisc t;
 type initrc t;
type netutils t;
class unix stream socket { read write };
class file { read getattr };
#======= httpd t ========
allow httpd t initrc t:unix stream socket { read write };
#====== ifconfig t ========
allow if config t initrc t:unix stream socket { read write };
#====== netutils t ========
allow netutils t initrc t:unix stream socket { read write };
#======= ping t ========
allow ping t initrc t:unix stream socket { read write };
#======= rdisc t ========
allow rdisc t initrc t:unix stream socket { read write };
```

The changes are applied using the Selinux policy management tool, semodule, with the -i switch specifying which module to install.

```
# semodule -i local.pp
```

The resulting SELinux policy should be the same on both nodes to ensure cluster integrity.



This can be accomplished by using semodule to load the same local.pp file onto each cluster node. If for any reason, the contents of the local te file differ across cluster members (some may have additional rules), it is best to load the file containing the additional policy rules on all members.

Save the *local.te* and *local.pp* files aside for later comparison if necessary.

Now that SELinux has been adjusted to ignore the specific component exceptions to policy, set SELinux to targeted enforcing mode on all cluster members ...

```
# setenforce 1
```

Verify that the served web pages are accessible once SELinux is enforced. Then the default settings can be set accordingly in /etc/selinux/config on all cluster members to make the changes persistent across reboots.

Verify that the httpd service can start and the NFS mount is successful on either node and by using luci to:

- restart the cluster
- relocate the service
- reboot the node running the service
- fence the node running the service

using the pulldown menu next to the cluster (haws) or service (httpd) links.

On the node providing the httpd service, the NFS mount should be present.

```
# df -h | grep www
irish.lab.bos.redhat.com:/www
                               64G 6.7G
                                          54G 11% /www
```

Once running, the httpd service can be started, stopped or relocated to another cluster member using luci or via the clusvcadm command.

```
# clusvcadm -r httpd -m et-virt11.lab.bos.redhat.com
Trying to relocate service: httpd to et-virt11.lab.bos.redhat.com...Success
service: httpd is now running on et-virt11.lab.bos.redhat.com
```

See the manpage for clusvcadm for details.

Try fencing the node running the httpd service to verify that the service stops on that node, relocates to a surviving node, and that the fenced node rejoins the cluster after rebooting.

If any of these activities does not function as expected, or if any SELinux



9 Diagnostics

9.1 clustat

At any given time, the clustat command can be used to view the overall status of the cluster.

```
Cluster Status for haws @ Tue Aug 26 15:20:53 2008
Member Status: Quorate
Member Name
                                     ID Status
 -----
                                     ----
et-virt10.lab.bos.redhat.com
                                       1 Online, Local, rgmanager
et-virt11.lab.bos.redhat.com
                                      2 Online, rgmanager
                                                        State
Service Name
                           Owner (Last)
----
                             et-virt10.lab.bos.redhat.com started
service: httpd
```

This output is very handy for a quick glance to see what nodes are up and where the cluster services are located. In the example above, the command was executed on node et-virt10 so the additional status of *Local* is included for that node in the output.

9.2 Logs

All system information regarding OS status and events are logged to the /var/log/messages file. The dmesg command is also helpful in listing the most recent system bootup messages.

SELinux and httpd specific information are also logged to /var/log/messages. Using 'tail f' on this file can be helpful to see more specific complaints if luci should report a node or service not behaving as expected. It is also guite useful when running with SELinux in permissive mode to see what access violations would have been prevented if SELinux had been in enforcing mode.

SELinux also logs security audit information in /var/log/audit/audit.log.

10 Conclusions & Next Steps

The goal of this volume was to demonstrate the creation of a highly available web server using RHCS services on a 2-node cluster. The examples provided demonstrate how to perform an OS installation, create the cluster, create the necessary resources and httpd service, adjust the firewall and SELinux to provide system security, and successfully serve NFS based web content.

Future versions of this document will include hosting web pages from shared storage within the cluster, using the global file system (GFS), gdisk heuristics for 2-node clusters, command



line cluster control, as well as cluster upgrade and maintenance procedures.

Appendices

Appendix A: Using Local Web Content

The web pages served by the httpd service can be kept locally on both cluster nodes rather than served from shared storage or NFS export. For instance, if there were no NFS server available, rather than acting as a mount point, the /www directory could contain the web content for serving. What becomes important is that both nodes have the same data since their respective /www directories are not shared. The locally stored content will have to be synced across both nodes. This way if the httpd service fails over to another node, the /www directory on that node will then serve the same web content.

Once the secure shell access between nodes has been configured, use rsync to keep the /www directories in sync on both nodes. For example, from node et-virt10 ...

```
# rsync -avz -e ssh root@et-virt11.lab.bos.redhat.com:/www//www/
```

... will synchronize the /www directory contents on et-virt10 with those on et-virt11. This can be configured as a cron job if preferred.

Appendix B: Configuration Files

cluster.conf

The Cluster Configuration System (CSS) attempts to manage the /etc/cluster/cluster.conf file and maintain all the nodes in sync. If you make changes to the *cluster.conf* file, CSS and CMAN must be made aware that changes have been made so other nodes are updated accordingly. Else, the changes are likely to be overwritten with an older version of the cluster.conf file from a different node. The cluster configuration GUIs propagate changes to cluster.conf to all cluster members. The system-config-cluster GUI provides a button labeled Send to Cluster.

If the cluster.conf file has been modified by hand, then the user will need to:

- ensure that the config version value in line 2 of the file has been incremented
- propagate the new version to the rest of the cluster

In the example below, the cluster conf file has been modified by hand and the config version value has been changed from 3 to 4. To propagate the new version to the rest of the cluster. run the following on the node where the edits were done.

```
# ccs tool update /etc/cluster/cluster.conf
Config file updated from version 3 to 4
```



```
Update complete.
# cman tool version -r 4
```

To verify the changes have been propagated, the version number update can be viewed on any node at any time using cman tool.

```
# cman tool status | grep -i "Config version"
Config Version: 4
```

Below is the cluster.conf file used in this document.

```
<?xml version="1.0"?>
<cluster alias="haws" config version="38" name="haws">
    <fence_daemon clean_start="0" post_fail_delay="0" post_join_delay="30"/>
    <clusternodes>
         <clusternode name="et-virt11.lab.bos.redhat.com" nodeid="1" votes="1">
              <fence>
                  <method name="1">
                       <device name="et-virt11-drac.lab.bos.redhat.com"/>
                  </method>
              </fence>
         </clusternode>
         <clusternode name="et-virt10.lab.bos.redhat.com" nodeid="2" votes="1">
              <fence>
                  <method name="1">
                       <device name="et-virt10-drac.lab.bos.redhat.com"/>
                  </method>
              </fence>
         </clusternode>
    </clusternodes>
    <cman expected_votes="1" two_node="1"/>
    <fencedevices>
         <fencedevice agent="fence_drac" ipaddr="10.16.41.72" login="root" name="et-virt10-</pre>
drac.lab.bos.redhat.com" passwd="calvin"/>
         <fencedevice agent="fence_drac" ipaddr="10.16.41.74" login="root" name="et-virt11-</pre>
drac.lab.bos.redhat.com" passwd="calvin"/>
    </fencedevices>
    <rm>
         <failoverdomains>
              <failoverdomain name="HAWS" nofailback="0" ordered="1" restricted="0">
                  <failoverdomainnode name="et-virt10.lab.bos.redhat.com" priority="1"/>
                  <failoverdomainnode name="et-virt11.lab.bos.redhat.com" priority="1"/>
              </failoverdomain>
         </failoverdomains>
         <resources>
```



```
<script file="/etc/rc.d/init.d/httpd" name="httpd"/>
              <ip address="10.16.40.164" monitor_link="1"/>
              <netfs export="/haws" force_unmount="1" host="irish.lab.bos.redhat.com"
mountpoint="/www" name="Web-Content" nfstype="nfs" options="hard,rw"/>
         </resources>
         <service autostart="1" domain="HAWS" exclusive="0" name="httpd" recovery="relocate">
              <ip ref="10.16.40.164"/>
              <script ref="httpd"/>
              <netfs ref="Web-Content"/>
         </service>
    </rm>
</cluster>
```

iptables

The /etc/sysconfig/iptables file used during the course of testing.

```
# Generated by iptables-save v1.3.5 on Tue Sep 2 19:30:20 2008
*filter
:INPUT ACCEPT [0:0]
:FORWARD ACCEPT [0:0]
:OUTPUT ACCEPT [685802:71309812]
:RH-Firewall-1-INPUT - [0:0]
-A INPUT -j RH-Firewall-1-INPUT
-A FORWARD -j RH-Firewall-1-INPUT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m multiport --dports 8084 -j ACCEPT
-A RH-Firewall-1-INPUT -p udp -m state --state NEW -m multiport --dports 50007 -j ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m multiport --dports 50006,50008,50009 -j
ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m multiport --dports 21064 -j ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m multiport --dports 14567 -j ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m multiport --dports 11111 -j ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m multiport --dports 41966,41967,41968,41969
-j ACCEPT
-A RH-Firewall-1-INPUT -p udp -m state --state NEW -m multiport --dports 5404,5405 -j ACCEPT
-A RH-Firewall-1-INPUT -i lo -j ACCEPT
-A RH-Firewall-1-INPUT -p icmp -m icmp --icmp-type any -j ACCEPT
-A RH-Firewall-1-INPUT -p esp -j ACCEPT
-A RH-Firewall-1-INPUT -p ah -j ACCEPT
-A RH-Firewall-1-INPUT -d 224.0.0.251 -p udp -m udp --dport 5353 -j ACCEPT
-A RH-Firewall-1-INPUT -p udp -m udp --dport 631 -j ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m tcp --dport 631 -j ACCEPT
-A RH-Firewall-1-INPUT -m state --state RELATED,ESTABLISHED -j ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m tcp --dport 22 -j ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m tcp --dport 443 -j ACCEPT
-A RH-Firewall-1-INPUT -p tcp -m state --state NEW -m tcp --dport 80 -j ACCEPT
-A RH-Firewall-1-INPUT -j REJECT --reject-with icmp-host-prohibited
COMMIT
```



Network Interfaces

Below find examples of the network interface configuration files used.

/etc/sysconfig/network-scripts/ifcfg-eth2 # Public NIC

Intel Corporation 82541GI Gigabit Ethernet Controller DEVICE=eth2 BOOTPROTO=dhcp HWADDR=00:13:72:4C:A2:36 ONBOOT=yes DHCP HOSTNAME=et-virt11.lab.bos.redhat.com

/etc/sysconfig/network-scripts/ifcfg-bond0 # Bonded cluster interconnect

DEVICE=bond0 BOOTPROTO=none ONBOOT=yes NETMASK=255.255.255.0 IPADDR=10.10.1.4 USERCTL=no TYPE=Ethernet IPV6INIT=no PEERDNS=yes BONDING_OPTS="mode=1 miimon=100 primary=eth0"

Appendix C: RHN

If the server was registered for RHN updates immediately after the OS installation, there is no need to perform the procedures in this section.

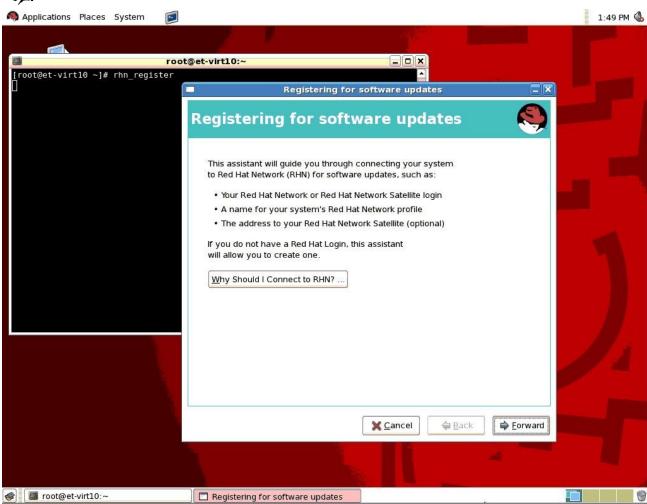
Manual Configuration

If the user opted to not register the server for software updates after the OS installation procedures, the same can still be accomplished. To do so, RHN must first know something about the server by executing the RHN registration utility found under the Applications Menu (System Tools ⇒ Software Updater) or start the application using the rhn register command.

rhn register

which will begin the same procedure as observed when registering after OS installation.

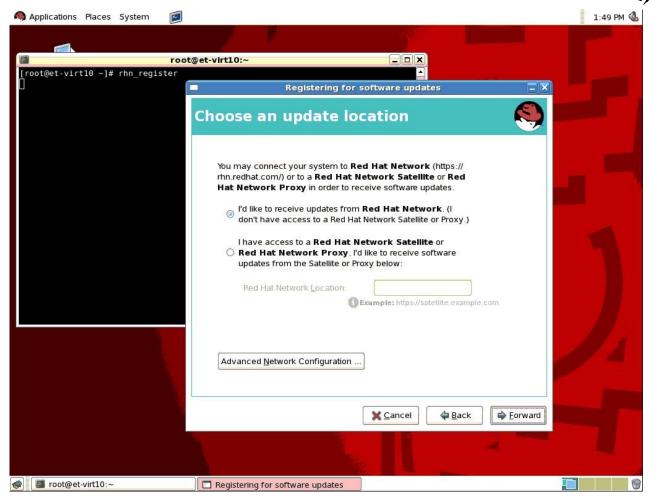




See the Software Updates (RHN Configuration) section in this document for information regarding satellite servers.

For this effort, the cluster members were configured to receive updates from RHN directly. By choosing so, the user is then given the option to enter any proxy information that may be necessary for internal server to access the external network.





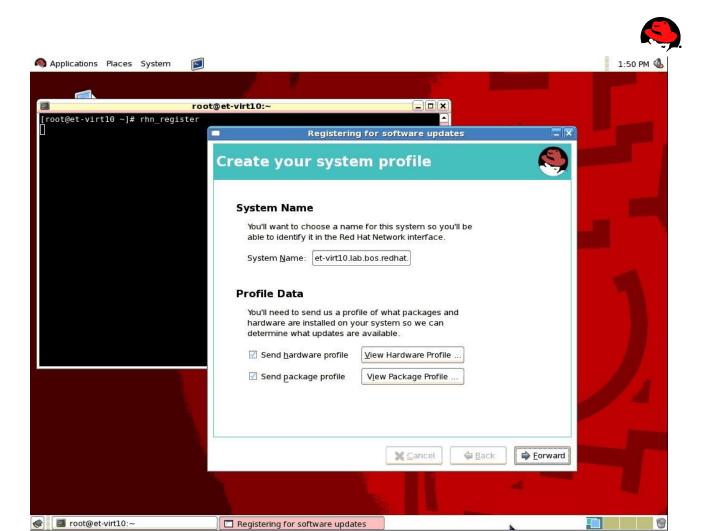
Enter any necessary proxy information if applicable.

When prompted in the next screen, enter your RHN credentials.





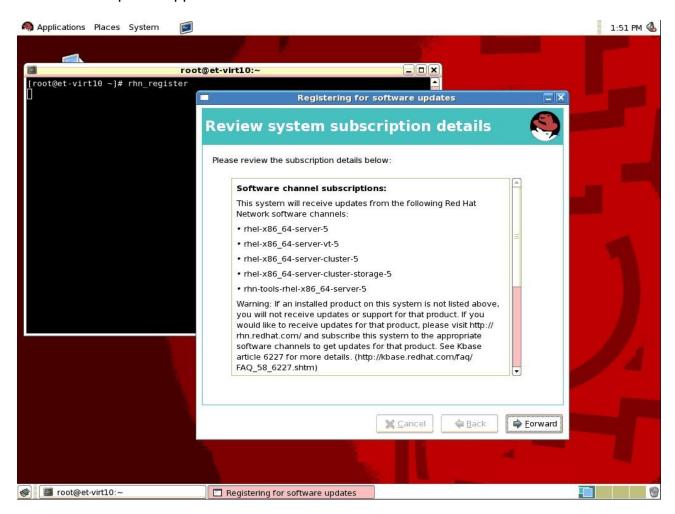
This will direct the user to the Profile Creation window where the server name should already be present in the System Name field.



Choose whether or not to send a snapshot of the server hardware and/or package profiles and proceed.



Once completed, the Subscription Detail Review window will be displayed listing the software channel subscriptions applied to the server.



Remember that in this example, an installation number was used during the OS installation. As a result, the example above lists the channel subscriptions that will provide the necessary updates for the OS as well as for the package groups associated with the Advanced Platform configuration (Clustering, Cluster Storage, Virtualization). Above please note that the subscription to rhel-x86_64-server-5 rhel should be present on the most basic of Red Hat Enterprise Linux installations. For the purpose of web serving from a Red Hat cluster, verify that that the following channels are subscribed:

- rhn-tools-rhel-x86 64-server-5
- rhel-x86 64-server-cluster-5
- rhel-x86 64-server-cluster-storage-5

Another method of checking server subscription channels and their contents is via the command line using yum. Below reference an example of this check on a server that has used the Advanced Platform installation number.



```
Loading "rhnplugin" plugin
Loading "security" plugin
Setting up Group Process
rhel-x86 64-server-5
                      100% |========= | 1.4 kB
                                                                    00:00
rhel-x86 64-server-cluste 100% |=========== | 1.4 kB
                                                                    00:00
rhel-x86 64-server-cluste 100% |===
                                                          1.4 kB
                                                                    00:00
rhel-x86 64-server-vt-5 100% |==
                                                         1.4 kB
                                                                    00:00
rhn-tools-rhel-x86 64-ser 100% =====
                                              ======= | 1.2 kB
                                                                    00:00
Installed Groups:
  Cluster Storage
  Office/Productivity
  Editors
  System Tools
  Text-based Internet
  Virtualization
  Legacy Network Server
  GNOME Desktop Environment
  Network Servers
  Games and Entertainment
  Legacy Software Development
  Clustering
  X Window System
  Graphics
  Web Server
  Printing Support
  Mail Server
  Server Configuration Tools
  Sound and Video
  Administration Tools
  Graphical Internet
Available Groups:
  Engineering and Scientific
  MySQL Database
  Development Libraries
  GNOME Software Development
  X Software Development
  DNS Name Server
  Authoring and Publishing
  FTP Server
  Java Development
  Windows File Server
  KDE Software Development
  KDE (K Desktop Environment)
  PostgreSQL Database
  News Server
  Development Tools
Done
```

Now compare this output to the same check on a server that has not used an installation number. Note that it checks only one channel as opposed to the above example that included update support for the additional package groups.

```
# yum grouplist
```



```
Loading "rhnplugin" plugin
Loading "security" plugin
Setting up Group Process
rhel-x86 64-server-5
                         100% |======= | 1.4 kB
                                                                     00:00
Installed Groups:
   Office/Productivity
  Editors
  System Tools
   Text-based Internet
   Legacy Network Server
   GNOME Desktop Environment
  Network Servers
   Games and Entertainment
  Legacy Software Development
   X Window System
   Graphics
  Printing Support
  Mail Server
   Server Configuration Tools
   Sound and Video
  Administration Tools
   Graphical Internet
Available Groups:
   Engineering and Scientific
   MySQL Database
  Development Libraries
   GNOME Software Development
  X Software Development
   DNS Name Server
  Authoring and Publishing
  FTP Server
   Java Development
  Windows File Server
  Web Server
   KDE Software Development
  KDE (K Desktop Environment)
  PostgreSQL Database
  News Server
   Development Tools
Done
```

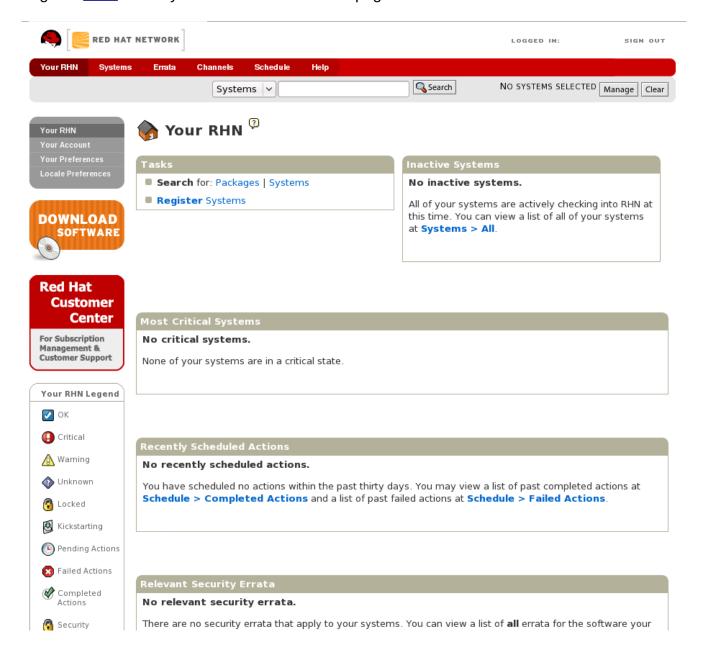
If the three channels listed above are not subscribed, then we will need to add them using the RHN Subscription Management page for your account in the next section, *Modifying RHN Subscriptions*. If the required channels are already subscribed, no further RHN related configurations are necessary.

Modifying Subscriptions

The appropriate installation number will include the Clustering and Cluster Storage package groups but the default OS installation does not. If they were not automatically included at the time of OS installation, the Red Hat Cluster software can be installed manually. This will require manual modification of the RHN subscriptions for each server in the cluster.



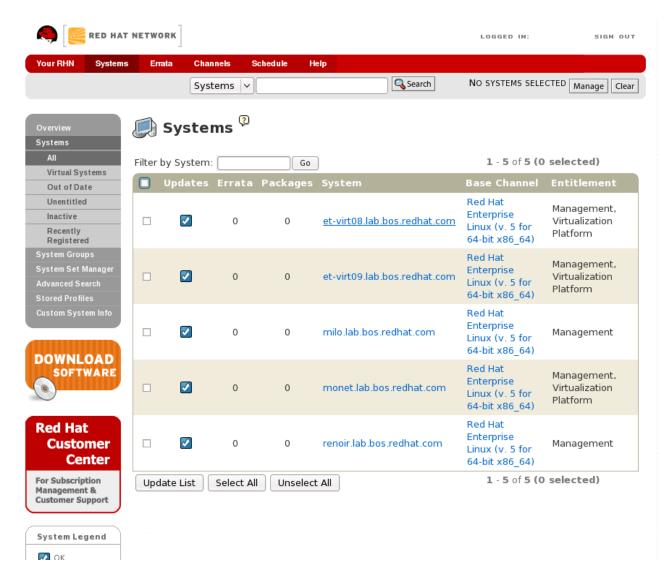
Log into RHN where you will be directed to the page entitled *Your* RHN as seen below.





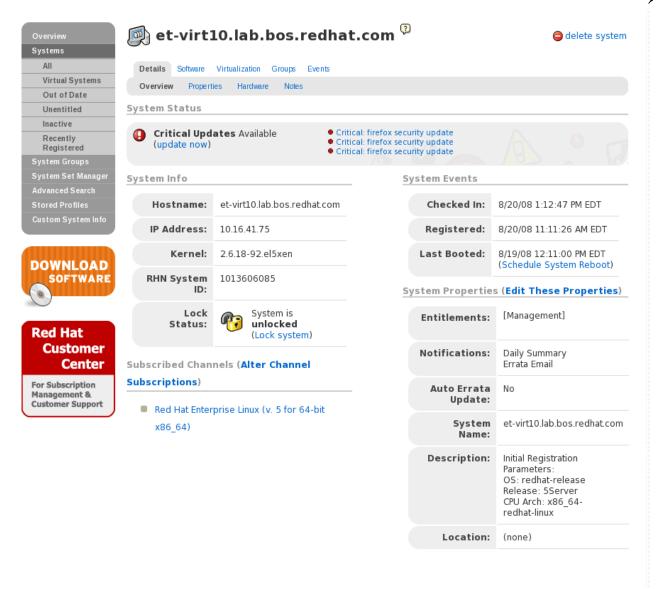
Select 'Systems' in the red toolbar at the top of the page.

Select 'Systems' in the gray menu bar on the left side of the page to view a list of the systems managed by the RHN account.



Select the system name to view the subscription and entitlement details for that server.





Note the Subscribed Channels and Entitlements sections. Note that a system not using any installation numbers during OS install has one entitlement entry (Management) and one associated channel (in this case, Red Hat Enterprise Linux 5 for x86 64) to facilitate the software updates.

Click the the 'Alter Channel Subscriptions' link to view all the available subscription channels.







This system is subscribed to the base channel, listed at top, and to the checked channels beneath, if any. Disabled checkboxes indicate channels that can't be manually subscribed or unsubscribed from

Red Hat Customer Center For Subscription

Management & Customer Support

RHEL FasTrack (v. 5 for 64-bit x86_64) Info	509 open entitlements
☐ RHEL Optional Productivity Apps (v. 5 for 64-bit x86_64) Info	508 open entitlements
☐ RHEL Supplementary (v. 5 for 64-bit x86_64) Info	502 open entitlements
☐ RHEL Virtualization (v. 5 for 64-bit x86_64) Info	484 open entitlements
Red Hat Network Tools for RHEL Server (v.5 64-bit x86 64) Info	1241 open entitlement

BETA Channels for Red Hat Enterprise Linux 5 for x86_64

Release Channels for Red Hat Enterprise Linux 5 for x86 64

☐ RHEL Optional Productivity Apps (v. 5 for 64-bit x86_64) Beta Info	510 open entitlements
☐ RHEL Supplementary (v. 5 for 64-bit x86_64) Beta Info	510 open entitlements
☐ RHEL Virtualization (v. 5 for 64-bit x86_64) Beta Info	510 open entitlements
Red Hat Enterprise Linux (v. 5 for 64-bit v86, 64) Reta Info	506 open entitlements

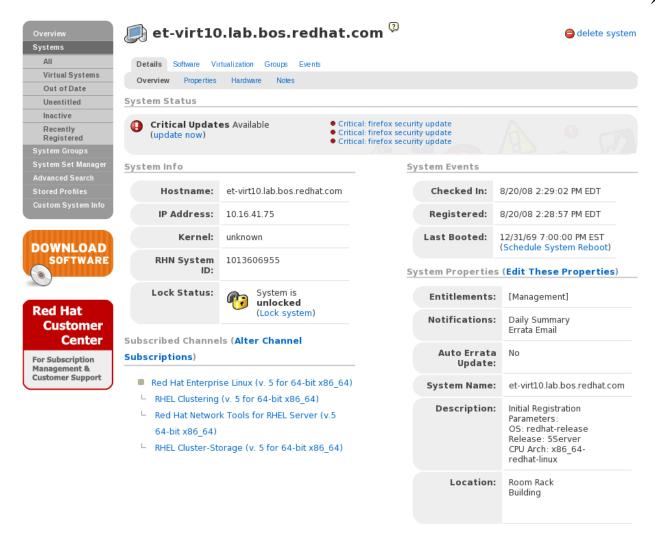
١d	dit	ional Services Channels for Red Hat Enterprise Linux 5	for	x86_(54	
		Alfresco Enterprise 2.0 (for RHEL Server v.5 x86_64) Info	249	open	entitlements	
		Amanda Enterprise Backup Server 2.6 (for RHEL Server v.5 x86_6	3 450	f open	entitlements	
		CentricCRM 4.1 (for RHEL Server v.5 x86_64) Info	250	open	entitlements	
		Compiere Enterprise 2.6 (for RHEL Server v.5 x86_64) Info	250	open	entitlements	
		EnterpriseDB Advanced Server 8.1 (for RHEL Server v.5 x86_64)	1250	open	entitlements	
		GroundWork Monitor for RHX (for RHEL Server v.5 x86_64) Info	250	open	entitlements	
		JBEAP (v 4.3.0) for 5Server x86_64 Info	208	open	entitlements	
		JBoss Enterprise Application Platform (v 4) for 5Server x86_64 Int	908	open	entitlements	
		JasperServer Pro RHX Ed. 1.2 (for RHEL Server v.5 x86_64) Info	250	open	entitlements	
		MRG Grid v. 1 (for RHEL 5 Server 64-bit x86_64) Info	248	open	entitlements	
		MRG Management v. 1 (for RHEL 5 Server 64-bit x86_64) Info	248	open	entitlements	
		MRG Messaging Base v. 1 (for RHEL 5 Server 64-bit x86_64) Info	248	open	entitlements	
		MRG Messaging v. 1 (for RHEL 5 Server 64-bit x86_64) Info	248	open	entitlements	
		MRG Realtime v. 1 (for RHEL 5 Server 64-bit x86_64) Info	248	open	entitlements	
		MySQL Enterprise 5 (for RHEL Server v.5 x86_64) Info	250	open	entitlements	
		OpenFire Enterprise 3.3 (for RHEL Server v.5 x86_64) Info	250	open	entitlements	
		Pentaho Reporting Pack for RHX 1.2 (for RHEL Server v.5 x86_64)	2 150	open	entitlements	
	\checkmark	RHEL Cluster-Storage (v. 5 for 64-bit x86_64) Info	491	open	entitlements	
	\checkmark	RHEL Clustering (v. 5 for 64-bit x86_64) Info	501	open	entitlements	
		RHEL Hardware Certification (v. 5 for 64-bit x86_64) Info	510	open	entitlements	
		Red Hat Application Stack v2 (for v. 5 AMD64/EM64T) Info	250	open	entitlements	
		Red Hat Certificate System 7.3 (for RHEL 5 for 64-bit x86_64) Info	249	96 op	en entitlement	3
		Red Hat Directory Server 8 (for RHEL 5 for 64-bit x86_64) Info	246	open	entitlements	
		Red Hat Directory Server 8 (for RHFL 5 for 64-hit x86-64) Reta In	f 249	open	entitlements	

Recall that for the purpose of web serving from a Red Hat cluster, the following channels are required:

- Red Hat Network Tools for Red Hat Enterprise Linux Server (rhn-tools-rhel-x86 64server-5)
- Red Hat Enterprise Linux Cluster-Storage (rhel-x86 64-server-cluster-5)
- Red Hat Enterprise Linux Clustering (rhel-x86 64-server-cluster-storage-5)

Select the check boxes next to each of the three package groups (as seen in the example above) and proceed by clicking the 'Change Subscriptions' button at the page bottom which will return the user to detail overview of the node. Note that the Subscribed Channels section now includes the desired subscriptions.





Ensure that the same procedure is performed for all servers intended to participate in the cluster.

Now the user will have the appropriate channel support for the cluster members when installing the Red Hat Cluster software.

Appendix D: Issue Tracking

The following issues, and any applicable workaround(s), observed during this testing are listed below.

"The ricci agent for this node is unresponsive. Node-specific information is not available at this time."

This error message is observed in luci when attempting to communicate with the ricci agent on cluster members. Upon closer examination, an underlying cman error was observed in the luci progress window during the cluster creation. That error is described below.



"cman not started: Local host name resolves to 127.0.0.1; fix /etc/hosts before starting cluster. /usr/sbin/cman_tool: aisexec daemon didn't start"

This error message was caused by a bad entry in the /etc/hosts file.

127.0.0.1 et-virt10.lab.bos.redhat.com et-virt10 localhost.localdomain localhost

Remove the hostname references from this line as described in the /etc/hosts section of this document.

- Luci reports incorrect service status with SELinux enforcing
- Red Hat Bugzilla #461769

This bug prevents luci from reading the accurate status (running or stopped) of a cluster service when SELinux is in Enforcing mode.

Use clustat to see the true status and location of cluster services. Fixed in selinuxpolicy-2.4.6-154 RPM

"No NFS export path was given"

Red Hat Bugzilla #444381

This is caused by a bug in luci's writing to the *cluster.conf* file. A specific attribute (for NFS Mount resources) named 'export' is incorrectly written to the resource definition as 'exportpath'. When the file contains this incorrect attribute name, luci can not locate the export path for the NFS resource.

To resolve this issue, remove the NFS Mount resource and create the httpd service using the Script and IP Address resources.

Now see the the *cluster.conf* file example below.

```
<?xml version="1.0"?>
<cluster alias="haws" config_version="10" name="haws">
  <fence daemon clean start="0" post fail delay="0" post join delay="30"/>
  <clusternodes>
     <clusternode name="et-virt11.lab.bos.redhat.com" nodeid="1" votes="1">
           <fence>
              <method name="1">
               <device name="et-virt11-drac.lab.bos.redhat.com"/>
             </method>
           </fence>
     </clusternode>
     <clusternode name="et-virt10.lab.bos.redhat.com" nodeid="2" votes="1">
           <fence>
```



```
<method name="1">
                 <device name="et-virt10-drac.lab.bos.redhat.com"/>
               </method>
            </fence>
    </clusternode>
   </clusternodes>
   <cman expected votes="1" two node="1"/>
   <fencedevices>
      <fencedevice agent="fence_drac" ipaddr="10.16.41.76" login="root" name="et-virt10-</pre>
drac.lab.bos.redhat.com" passwd="calvin"/>
      <fencedevice agent="fence_drac" ipaddr="10.16.41.78" login="root" name="et-virt11-</pre>
drac.lab.bos.redhat.com" passwd="calvin"/>
   </fencedevices>
    <rm>
    <failoverdomains>
        <failoverdomain name="haws_fo_domain" nofailback="0" ordered="0" restricted="0">
          <failoverdomainnode name="et-virt11.lab.bos.redhat.com" priority="1"/>
          <failoverdomainnode name="et-virt10.lab.bos.redhat.com" priority="1"/>
        </failoverdomain>
   </failoverdomains>
   <resources>
     <ip address="10.16.40.165" monitor_link="1"/>
     <script file="/etc/rc.d/init.d/httpd" name="httpd"/>
     <netfs exportpath="/www" force_unmount="1" host="irish.lab.bos.redhat.com"
mountpoint="/www" name="web-content" nfstype="nfs" options="ro,soft"/>
   </resources>
   <service autostart="1" domain="haws_fo_domain" exclusive="0" name="httpd"</pre>
recovery="relocate">
      <ip ref="10.16.40.165"/>
      <script ref="httpd"/>
   </service>
  </rm>
</cluster>
```

In the last sections of the file, note the section where the cluster resources are defined between the <resources> and </resources> tags.

Because the service was created using the Script and IP Address resources, the cluster service (and more importantly, the cluster resources that the service uses) was defined between the <service ...> and </service> tags. The three cluster resources are defined. ...

```
<ip address="10.16.40.165" monitor_link="1"/>
      <script file="/etc/rc.d/init.d/httpd" name="httpd"/>
     <netfs exportpath="/www" force_unmount="1"
host="irish.lab.bos.redhat.com" mountpoint="/www" name="web-content" nfstype="nfs"
options="ro,soft"/>
```



... two of which are already associated with the httpd service.

```
<service autostart="1" domain="haws_fo_domain" exclusive="0" name="httpd"</pre>
recovery="relocate">
        <ip ref="10.16.40.165"/>
        <script ref="httpd"/>
      </service>
```

There are three changes to make in this file.

1. The *exportpath* attribute in the NFS Mount definition (starting with <netfs ...) needs to be changed to *export*. It should look like below.

```
<netfs export="/www" force_unmount="1" host="irish.lab.bos.redhat.com"
mountpoint="/www" name="web-content" nfstype="nfs" options="ro,soft"/>
```

2. Manually insert one line into the /etc/cluster/cluster.conf file adding the missing cluster resource (NFS Mount) to the httpd service. The httpd service definition stanza above now looks like this.

```
<service autostart="1" domain="haws_fo_domain" exclusive="0" name="httpd"</pre>
recovery="relocate">
     <ip ref="10.16.40.165"/>
     <script ref="httpd"/>
     <netfs ref="web-content"/>
 </service>
```

3. Increment the *config_version* value in line 2. In the example above, the value would be changed from 10 to 11.

Save the changes and exit the editor. On the node where the file was modified, propagate the new cluster.conf file to the other node(s) using the css tool and cman tool commands.

```
# ccs tool update /etc/cluster/cluster.conf
Config file updated from version 10 to 11
Update complete.
# cman tool version -r 11
```

To verify the changes have been propagated, the version number update can be viewed on any node at any time using cman tool.

```
# cman tool status | grep -i "Config version"
Config Version: 11
```



Any changes to the cluster.conf file will require the restart of the cluster to implement the changes.

Return to luci and click on the blue *cluster* tab at the top. Restart the cluster using the pulldown menu to the right of the cluster name (haws). Once restarted

Click on the httpd service name to view the service details and verify that the NFS Mount Resource Configuration details are listed after the IP Address and Script resources. Due to the bug itself, the Export path field will be empty but the real contents of that field are in the cluster.conf file. As long as the bug exists, any use of luci to write the service data will overwrite the changes made manually.

Return to the Service Creation section in this document.

Appendix E: Procedure Checklist

The following checklist should be used to verify that each of the steps outlined in this document have occurred and in the correct sequence.

Hardware Configuration & Cabling
Ensure Multicast Enabled
Installation of OS (installation numbers)
Configure Public NIC (during OS install)
Include WEB Server Package (during OS install)
RHN Registration & Subscriptions
Reboot after OS Install
Enable Firewall
Enable SELinux
Configure Secure Shell
Disable ACPI
Define Firewall Rules
Configure SELinux Booleans & Labeling
SELinux in Permissive Mode
Configure Private Networks (NIC Bonding)
Configure /etc/hosts files (local LANs & luci server)
Install/Enable ricci
Install/Enable luci
Create Cluster



Configure Failover Domain
Configure Fence Devices
Configure httpd Script Resource
Configure IP Address Resource
Configure NFS Mount Resource
Create httpd Service
Edit Web Server Directives
Test HTTP Functionality to Generate SELinux Logging
Add SELinux Policy Rules (audit2allow)
SELinux In Enforcing Mode