

NINTENDO DS™

POWER RANGERS SUPER LEGENDS

15th ANNIVERSARY



INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

Important Legal Information

REV-E

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.



THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.



Wireless DS
Multi-Card
Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.

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LICENSED BY





POWER RANGERS: SUPER LEGENDS

In the year 3000, a fugitive named Gluto has evaded capture by the Time Force Rangers and is assembling a group of the galaxy's most sinister villains to defeat the forces of good across time itself. Only you can defeat them.

Fight your enemies in a flurry of fists and kung fu action. Shoot down the dark forces from your one-man Flyers in a hail of lasers. Break the will of your enemies by destroying them with your Megazords. Only you and your team of Power Rangers have the strength and courage to save the galaxy.

GETTING STARTED

To save the galaxy from evil, follow these instructions:

1. Make sure the POWER switch is OFF.
2. Insert *Power Rangers: Super Legends* Game Card in the Nintendo DS™ slot.
3. Turn the POWER switch ON.
NOTE: Power Rangers Super: Legends Game Card is designed for the Nintendo DS™ system.
4. Please read and accept the Health and Safety screen by touching the bottom screen.
5. If the game does not automatically launch, select the *Power Rangers: Super Legends* game icon from the DS launch screen.

METHODS OF GAME PLAY

Battle the forces of evil in four action-packed methods of game play:

Street Brawler – Fight your way through 25 super-charged missions with 16 playable Rangers.

Flyer Combat – Pilot your very own Flyer and take out your enemies.

Megazord Battle – Fire super lasers at an enemy robot as you control a powerful Megazord.

Multiplayer – Take on hordes of henchmen while you collect Chrono Crystals or team up with a friend in Flyer combat to clear the skies of enemy vehicles.

BASIC CONTROLS



Control

Description

+Control Pad

Moves your Power Ranger up, down, right and left.

A Button

Selects a menu option and advances forward.

B Button

Backs up a level in the menu.

Touch Screen

Selects a menu option and advances forward.

MULTIPLAYER ACTION

The Cooperative Mode option on the main menu allows two players to fight cooperatively while collecting Chrono Crystals competitively. When you select the **Co-op Mode**, you'll be asked if you want to **HOST** a Game or **JOIN** a Game. Next, you will be taken to the Character Select menu to select a character you want to play. If you choose to **HOST** a Game, the system will begin hosting a game and take you to a screen that tells you you're waiting for a second player. You can cancel out of this wait period at any time you like. If you choose to **JOIN** a Game, you'll be taken to a screen that tells you the system is looking for an available game. You can then select from any available DS the name of the opponent you wish to face and once both you and your opponent have found one another, three games will be available to play in the right window.

MISSIONS

Take on the role of your favorite Power Ranger while battling hordes of henchmen, monsters, and bosses across multiple action-packed missions.

Time Force – Capture the fugitive Gluto before he does more damage to time itself.

Operation Overdrive – Defend the “Crown of the Gods” from the dark forces of the past.

Wild Force – Save the earth from the monstrous Master Org and his mutant pollutants.

Lost Galaxy - Defend the fledgling space colony Terra Venture as it discovers new planets.

Ninja Storm - The evil Shogun Lothor has attacked the Wind Ninja Academy. The Wind and Thunder Ninja Rangers are all that stand in his way.

Mighty Morphin – Fight Rita Repulsa and Lord Zedd as they attack the earth from their hidden base on the moon.

S.P.D. – Keep the peace in the face of Emperor Grumm and his deadly henchmen.

Hall of Legends – Defend the Ranger power from enemy hands or the foundations of the universe will come undone.

STREET BRAWLER AND MULTIPLAYER CONTROLS

Fight against the armies of evil using an array of moves.

| Control | Description |
|---------------------|---|
| +Control Pad | Moves your Power Ranger in any direction. |
| Y Button | Execute hand-to-hand attacks versus unarmored opponents. |
| X Button | Sword attack for armored enemies. |
| B Button | Basic jump and wall jump. Hold down to jump higher. Press again in mid-air for double jump (once unlocked). |

STREET BRAWLER AND MULTIPLAYER CONTROLS

| Control | Description |
|---------------------|---|
| A Button | Opens fire with your side arm. |
| L Button | Used with A , B , X and/or Y Button to strike poses that power up the Ranger attacks. |
| R Button | Activates the Super Attack along with the X Button . |
| Touch Screen | Target enemies in Group Shot Super Attack. Guide Megazord beam in Call Megazord Super Attack. Defeats Z Putties. |
| Microphone | Used with the Voice Print Doors. |

FLYER COMBAT AND CONTROLS

Pilot your very own Flyer and use these controls to take out enemies as they pass.

| Control | Description |
|--|---|
| +Control Pad | Moves your Flyer in any direction. |
| A, B and L Buttons | Fires the main weapon. |
| X, Y and R Buttons and Touch Screen | Drops a Power Bomb in the middle of the screen and defeats all enemies. |

MEGAZORD CONTROLS

Use the +Control Pad in one hand and the Stylus in the other to control your Megazord in battle.

| Control | Description |
|---|---|
| +Control Pad Left | Slides your view left as your view stays locked on the enemy. |
| +Control Pad Right | Slides your view right as your view stays locked on the enemy. |
| Y Button | Moves your Megazord to the left. |
| A Button | Moves your Megazord to the right. |
| Touch Screen Direct Interaction | Fires your dual laser beams at the location touched by your Stylus. Used to lash at an opponent when they come in close for the attack. |
| L Button | Targeting reticule Right-handed players. |
| R Button | Targeting reticule Left-handed players. |

L or R Buttons Display Target Reticules

Brings up targeting reticules that lock onto all the various spots located on the enemy Megazord that still need to be taken out. Targeting reticules display in the top screen enemy HUD image and on the bottom screen enemy.