4	Choose an option or go to step 5: The state of the state
	1 to rerecord your comments. Go to step 2.
	to delete your comments.
5	to approve your comments.
	The Message Addressing Menu plays and prompts for an extension.
6	Receiving EXTENSION or
	receiving the forwarded message) followed by <a>[.
	NOTE: Repeat step 6 to forward the message to others.
7	to send the message.
	The green message waiting lamp goes on at the destination phone.
	USING THE DIRECTORY
1	Follow these instructions to send, forward, or transfer a message.
	to look up an extension in the directory.
	Dial the first four letters of the name.
	Example: To find the extension for ConlinJoe, you would dial 2665. NOTE: Use for the letter Q. Use for the letter Z.
1	One of the following actions occurs:
	A match is made.
	The Message Addressing Menu plays and prompts for next extension.
	The letters match more than one person.
	Voice Mail announces the names that match. After you select one, the Message Addressing Menu plays.
	■ No match is found.
	The Message Addressing Menu plays.
	RECORDING YOUR PERSONAL GREETING
l	Log in to Voice Mail.
	The Voice Mail Menu plays.
•	3 to record a greeting.
	The Greeting Change Menu plays.
	NOTE: to listen to the current greeting.

5 Choose an option or go to step 6: 2 3 to rewind and play back the greeting. 1 to rerecord the greeting. Go to step 4. to delete the greeting. 6 to approve the greeting. **RECORDING YOUR NAME** 1 Log in to Voice Mail. The Voice Mail Menu plays. 2 3 to record a greeting. The Name Change Menu plays. 3 1 to record your name (up to four seconds). The prompt says "Record your name at the tone." 4 1 after recording your name. 5 Choose an option or go to step 6: [2] [3] to rewind and play back the name. 1 to rerecord the name. Go to step 4. 1 3 to delete the name.

CHANGING YOUR PASSWORD

Log in to Voice Mail.
 The Voice Mail Menu plays.

 to change your password.
 The prompt says, "Enter new password."

6 To approve the name.

4 PASSWORD again followed by .

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MERLIN MAIL™

Voice Messaging System

Quick Reference Card

Voice Mail Service portion of the Voice Messaging System acts like a built-in answering machine. Callers from inside and outside your company can leave messages in your mailbox, which you can listen to, forward, save, or discard. A password you create keeps messages private. You can also send messages, respond to messages, or add your comments to a message and forward both to other people in your company.

HELPFUL HINTS

- Program a button on your phone for one-touch dialing into the MERMAIL system.
- You can dial the next sequence without waiting for a greeting or prompt to finish.
- If your phone has a display. "Call MERMAIL" appears and your green message lamp goes on when a message is sent to your Mailbox. Deleting your message removes the display message. (Even if multiple messages are left, only one "Call MERMAIL" appears.)
- If you have a phone without a display, press MESSAGE to turn off the message waiting lamp when messages remain in your Mailbox.
- To call for your messages from outside your company, call in on a line answered by the MERLIN MAIL system or ask your System Operator to transfer you to the Voice Mail extension.
- See "Using the Directory" to look up other users' extensions.
- When your Mailbox reaches its storage limit, the "Mailbox Nearly Full" warning plays.

3 1 to record your personal greeting (two minutes maximum).

Example: "This is Joe Conlin. I'm in the office today but away from my

The prompt says, "Record at the tone."

4 1 again after recording your greeting.

desk. Please leave a message at the sound of the tone."

LOGGING IN

	Logaina in
1	MERLIN MAIL (the extension for MERLIN MAIL). The greeting plays.
2	The Voice Mail greeting plays.
3	Your EXTENSION followed by .
4	Your PASSWORD followed by
	NOTE: Until you change it, the password is 1 2 3 4.
5	Select an option from the Voice Mail Menu:
	1 to record messages.
	2 to get messages.
	3 to program your name or greeting.
	s to change your password.
	to transfer to another extension.
	SENDING A MESSAGE TO A SUBSCRIBER
1	Log in to Voice Mail. The Voice Mail Menu plays.
2	1 to record a message. Prompt plays, "Record your message at the tone."
3	Record your message, then again. Example: "Joe, please attend an 11:00 meeting today."
4	Select an option or go to step 5:
	3 to rewind and play back the message.
	1 to rerecord the message
	3 to delete the message.
5	to approve the message.
6	The Message Addressing Menu plays and prompts for an extension. Enter one of the following:
	EXTENSION of individual receiver followed by
ı	■ ② to look up a name in the directory.

	■ 1 to discard the EXTENSION just entered.
	NOTE: Repeat step 6 to send the message to others.
7	to send the message. The green message waiting lamp goes on at the destination phone.
	SENDING A MESSAGE USING A GROUP LIST
1	Log in to Voice Mail. The Voice Mail Menu plays.
2	1 to record a message. Prompi plays, "Record your message at the tone."
3	Record your message, then again. Example: "There will be a Department meeting at 11:00 today."
4	Select an option or go to step 5:
	3 to rewind and play back the message.
	1 to rerecord the message.
	to delete the message.
	The Message Addressing Menu plays and prompts for an extension. Enter one of the following:
	s and a Group List number followed by
	NOTE: Get Group List number from System Administrator.
	■
	NOTE: Repeat step 6 to send the message to others.
7	to send the message. The green message waiting lamp goes on at the destination phone.
	LISTENING TO MESSAGES
l	Log in to Voice Mail. The Voice Mail Menu plays.
2	2 to get messages. The message header plays.
3	o to play the message. The message plays.
ļ	While the message plays, you can choose additional options:
	3 to pause; 3 again to resume.

5 to rewind four seconds.
to skip forward four seconds.
After the message plays, choose the appropriate option: To reply to sender, see "Replying to a Message."
To forward a message with comments, see "Forwarding a Message." 12 3 to rewind and play the current message header.
Go to step 3.
2 o to rewind and play the current message. Go to step 4.
to delete the message. The prompt says "Message deleted" and the next message header plays.
to save the message and skip to the next message header Go to step 3.
The next message header plays.
REPLYING TO A MESSAGE
After the message plays, to respond to the message. The Message Responding Menu plays.
1 to reply to the sender. The Message Recording Menu plays. The prompt says "Record at the tone."
Record your reply, then again. Example: "Sandy, I got your message about the meeting. I'll be there."
Choose an option or go to step 5:
2 sto rewind and play back your response.
to rerecord your response. Go to step 3.

FORWARDING A MESSAGE

1 After the message plays, 1 to respond to the message.

The Message Responding Menu plays.

The green message waiting lamp goes on at the destination phone.

5 to send your reply.

2 2 to forward your comments along with the original message The Message Recording Menu plays.

3 1 after recording your comments.

Example: "Laura, I'm forwarding this message to you from Joe"