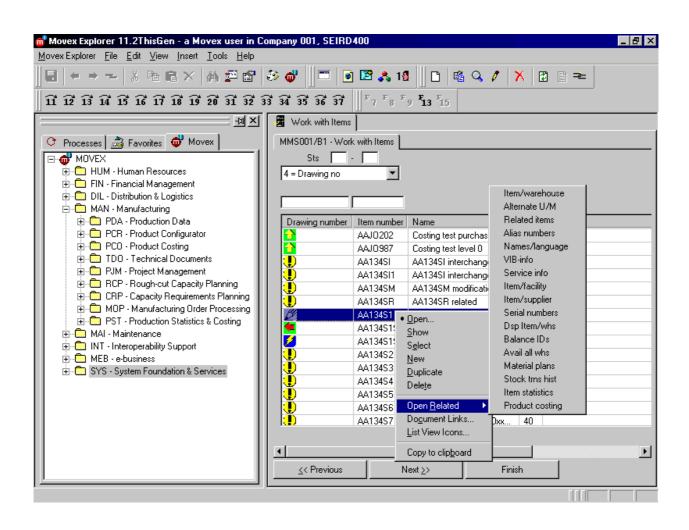
Movex Explorer 10.B and Movex Explorer 11.2ThisGen User Manual



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Chapter 1. Before you Begin

In this chapter:

- $\sqrt{}$ What is Movex Explorer
- $\sqrt{}$ Target group and prerequisites
- √ Related documents
- $\sqrt{}$ How this manual is organized
- $\sqrt{}$ Conventions used in this manual

1.1 What is Movex Explorer

Movex Explorer is the new user interface for Movex. Historically, Movex has had a character based AS/400 user interface (also known as 5250). This user interface is based on a command-driven user interaction.

Movex Explorer brings together the benefits of the well-proven 5250 interface with the commonly used MS Windows standards. As a result, the use of widely accepted features such as drop-down menus, toolbars, shortcut menus, command buttons, check boxes and Gantt charts, provide the user interface with better overview, consistency and customization capabilities.

Movex Explorer is developed using MS Developer Studio, MS Visual C++ and MS Foundation Classes (MFC) in accordance to MS Design Guidelines. The visual structure is based on the same principles as Windows Explorer, that is, the application is divided into a navigation (Navigator) and workspace (Workspace) area. The Navigator contains Movex programs, processes and links to third party products. The Workspace hosts Movex panels and launched third party products. It can also be used as an ordinary Internet browser.

Besides running Movex programs, Movex Explorer supports integration with third party products through OLE/ActiveX support and a COM interface.

1.2 Target Group

This manual is intended for end users and consultants working with Movex.

1.3 Prerequisites

This manual is a complete guide to how Movex Explorer is structured and is designed to help you gain full control of the user interface.

To get the most out of this manual you need:

- basic Movex knowledge
- basic knowledge of Windows 95, Windows 98 or Windows NT. For common Windows commands, see the appropriate documentation.

1.4 How This Manual is Organized

The charts below show in which chapter or appendix you find a specific topic:

Chapter	Topic
Chapter 1. Before you Begin	Introduction to Movex Explorer. It is essential that you read this chapter before going any further. It contains typographical conventions and some tips on how to do certain things in a quicker way.
Chapter 2. Getting Acquainted with Movex Explorer	Contains the basics of Movex Explorer.
Chapter 3. The Navigator	Description of how to use the Navigator.
Chapter 4. The Workspace	Description of how to use the Workspace.
Chapter 5. Menus in the Menu Bar	Describes the menus in the menu bar. This chapter should be used as a reference book.
Chapter 6. Shortcut Keys	Contains all the shortcut keys in Movex Explorer.
Chapter 7. Running Movex Programs	Provides information about the different ways of handling information in the Workspace once you have started a program.

Appendix	Topic
Appendix A – Document Links	Provides information about document links in Movex Explorer.
Appendix B – List View Icons	Provides information about list view icons in Movex Explorer.
Appendix C – Troubleshooting	Provides information about how to solve potential problems.
Appendix D – Toolbar Buttons in Movex Explorer	Describes the buttons available on the five standard toolbars in Movex Explorer.
Appendix E – Menu Command Shortcuts	Lists the available menu command shortcuts.
Appendix F – Glossary	Explains certain words used in this manual.

1.5 Related Documents

For information about installation and setup of Movex Explorer, see *Movex Version 10 & 11 Reference Manual - Movex Explorer Installation and Environment Setup* (rmbexie1.doc). This manual is included in the Movex Explorer CD delivered from Intentia R&D.

1.6 Conventions Used in This Manual

In this manual we have made use of the guidelines in *Microsoft Manual of Style for Technical Publications (Second Edition)*. The commands, menu names, references etc, are presented in the following way in this manual:

- References to chapters and other manuals are written in *Italics*. Example: See *Chapter 2.1 Start and Exit Movex Explorer*.
- Titles of windows, dialog boxes, tabs, menus, commands, folders, buttons, toolbars and fields are printed in bold type. The first letter is capitalized to distinguish the names from regular text.
 Example: The Movex Explorer Properties dialog box appears.
- Shortcut keys are printed in bold type. If joined with a plus sign (+), for example **Ctrl+X**, press and hold the first key while pressing the remaining key(s).
- Commas separate a series of menu selections.
 Example: Select Edit, Copy indicates that you first open the Edit menu and then choose the command Copy.

- Text to be entered is written in another font. Example: Type lng<xx> where xx stands for the language code, for example, se for Swedish.
- Each button (except for **OK**) is described with a picture, for example, Click Show. The buttons in the table below have no visible names.

	Browse
*	New (Insert)
×	Delete (Delete)
†	Move Up (Alt+Up Arrow)
↓	Move Down (Alt+Down Arrow)

• The secondary mouse button is in this manual referred to as the right mouse button.

Example: Right-click and select ...

• The following headings are used to draw your attention to different types of additional information:

Note	Points out an interesting or helpful fact, or some other comment that deserves emphasis.	
5250 Note	Points out the similarities or differences between Movex Explorer and Movex 5250.	
Tip A little piece of friendly advice, or a shortcut.		
Important	Points out information that is critical or essential to the function of Movex Explorer.	

1.7 Tips to make it easier for you

This manual is described from a menu point of view, but you can carry out most commands in ways that are quicker and easier than by using the menus in the menu bar.

To make your work as easy as possible we recommend that you get familiar with the different ways of executing commands, using function keys, options, open related options, check boxes, editable lists etc. You will notice that each of these operations can be performed in many different ways. Knowledge of these will make it possible for you as a user to optimize the way you work.

For example, when running a Movex program you will be instructed to open a record in a list by highlighting the record and selecting **File**, **Open**. You can also:

- right-click the record and select **Open** in the shortcut menu that appears, see *Chapter 3.5 Shortcut Menus in the Navigator* and *Chapter 4.2 Shortcut Menus in the Workspace*.
- use the shortcut key **Shift+F10** to reach the shortcut menu and there select **Open**, see *Chapter 6 Shortcut Keys*.
- highlight the record and click the **Open** toolbar button see *Appendix D Toolbar Buttons in Movex Explorer*.

In most cases the **Run** command is used to start Movex programs but it can also be used for other purposes. You can change company in the **Run** dialog box by typing, for example, CMP002 (company 002, division blank) or CMP002AAA (company 002, division AAA). The same method applies to language (LNGGB) and planning version (VERA).

Chapter 2. Getting Acquainted with Movex Explorer

In this chapter:

- $\sqrt{}$ How to start and exit Movex Explorer.
- $\sqrt{}$ Information about different features in the user interface.
- √ Information about shortcut keys, function keys, dialog boxes and their elements, commands, tools, and functions available in Movex Explorer.

2.1 Start and Exit Movex Explorer

When Movex Explorer is properly installed on your workstation, you can start it in the manner described below.

TO START MOVEX EXPLORER:

 Double-click the Movex Explorer icon on your desktop or select Start, Programs, Movex Explorer, Movex Explorer 10.B/11.2ThisGen. The Movex Logon dialog box is displayed.



- 2. Type your user name the very first time you log on (after that, the system will use it by default).
- 3. Type your password.
- **4.** Select the appropriate application server the first time you log on (after that, the system will use it by default).
- 5. Click **OK**. Movex Explorer connects to the server. (To run Movex Explorer offline, click of instead.)

TO EXIT MOVEX EXPLORER:

Select Movex Explorer, Exit.

Note

Before exiting Movex Explorer we recommend that you close all open tabs. If there are tabs open when you exit, Movex Explorer will close them for you. However, if you are in a Movex program that has to be closed with something other than **F3**, Movex Explorer will ask you to close the program manually.

2.2 Available Help

Reference information for certain tools and commands is available as Help (**Help Topics** on the **Help** menu). For Movex-specific help, press **F1**.

2.3 Structure and Components

Movex Explorer consists of essentially four main parts; the menu bar, toolbars, the Navigator and the Workspace. The menu bar and toolbars are all dynamically changed to reflect the program that has focus.

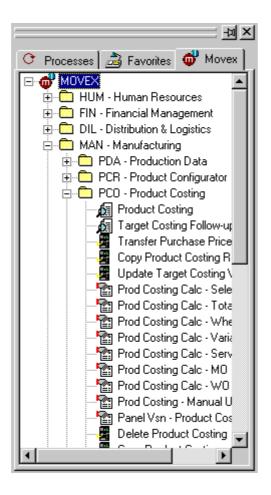
Movex Explorer contains two panes, separated by a movable split bar. The left pane is called the Navigator; the right pane is the Workspace. The appearance is similar to that of Windows Explorer.

Throughout Movex Explorer and all Movex programs, the use of function keys, shortcut keys, the right mouse button, scroll bars etc have been made available.

2.3.1 The Navigator

The Navigator is where you select the program to be run. You can customize it to provide you with the functions that you need to access. The Navigator can be sized using the movable split bar that separates the Navigator from the Workspace. It contains three default tabs:

- Processes where you find your own processes (defined in the Enterprise Process Manager tool, EPM).
- Favorites where you define your own menu.
- Movex where you find the Movex programs that you are authorized to use.



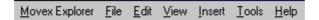
2.3.2 The Workspace

The Workspace is the area where you display and process information. It is where you run a Movex program or third party product – MS Word, for example.



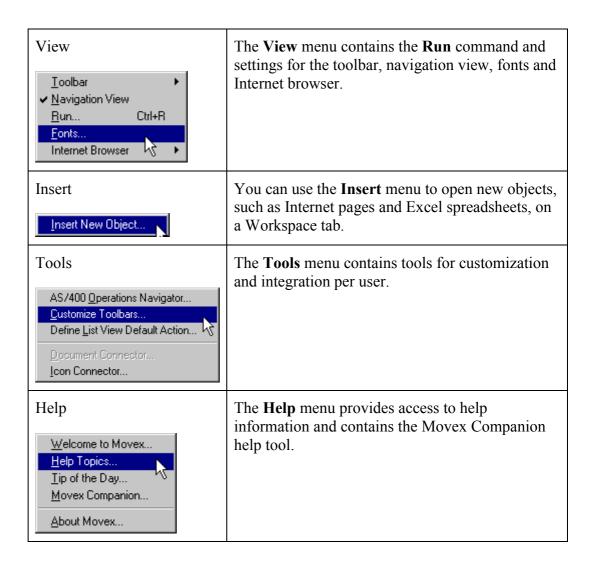
2.3.3 The Menu Bar

The menu bar appears at the top of the Movex Explorer window and has the following appearance:



The menus are described briefly in the table below:

Menu	Description
Movex Explorer Connect to Movex Ctrl+M Close Active Tab Close All Tabs New Save Current Tree Print Setup Properties Exit	The Movex Explorer menu contains settings and actions for Movex Explorer in general.
Pile Open Show Open Related ▶ Function ▶ Doguments List View Icons Select New Duplicate Delete Refresh F5 Free text F6	The File menu reflects the actions and settings available for a Movex object.
Cut Ctrl+X Copy Ctrl+C Paste Ctrl+V Delete Find Ctrl+F Links Object	The Edit menu contains general-purpose commands.



2.3.4 The Toolbars

Below the menu bar, you will find toolbars with buttons that provide quick access to the most commonly used commands. *Appendix D Toolbar Buttons in Movex Explorer* lists the toolbars and buttons.

The buttons are explained with ToolTips if you place the pointer on them, see the picture below. This is a commonly used Windows feature.



The toolbars are context-sensitive, meaning that they will reflect the program currently in focus, for example, if you start a web page, the **Internet Explorer** toolbar will appear.

There are five standard toolbars available in Movex Explorer:

Toolbar	Description
Movex Explorer See See See See See See See See See Se	This toolbar contains buttons such as Cut, Copy, Paste, Find, Run and Properties.
User-defined	This toolbar contains buttons that you can define according to your preferences.
Function C C X D ==	This toolbar contains buttons such as Show and Open . It is made available when a Movex program is active in the Workspace.
Function Key	This toolbar contains the function keys that are available for the Movex program you are running.
Open Related 11 12 13 14 15 16 17 18 19 21 23 24 25	This toolbar contains buttons to call programs that are related to the Movex program that you are working in.

2.3.5 Shortcut Keys

When pressed, shortcut keys provide quick access to frequently performed operations, see *Chapter 6 Shortcut Keys*.

2.3.6 Function Keys

Throughout Movex Explorer and all Movex programs, the use of function keys have been made available, see *Chapter 7.7 Function Keys*.

5250 Note

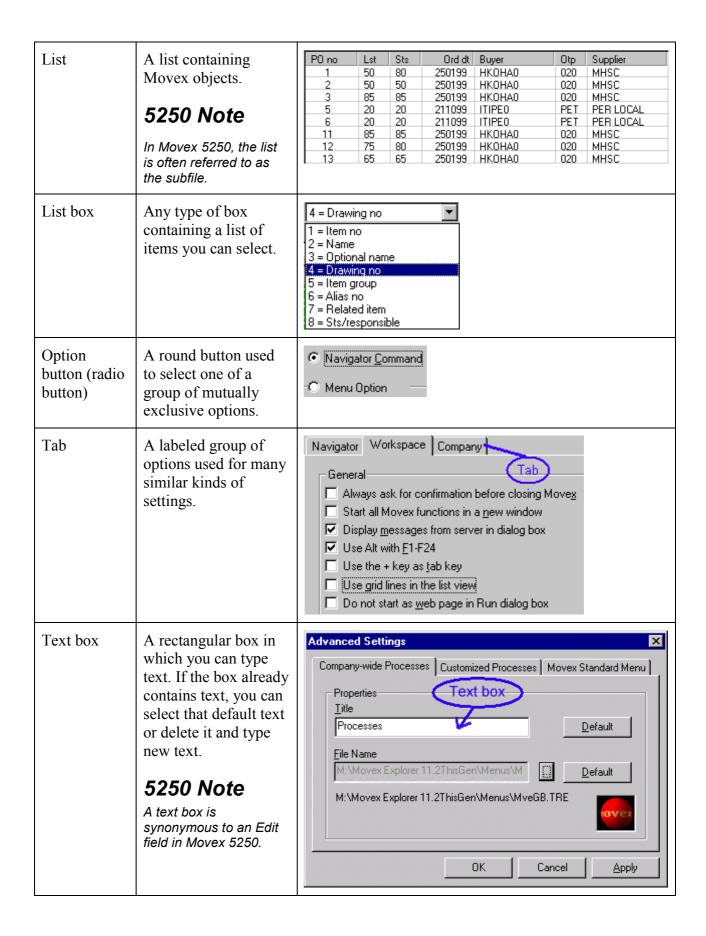
The function keys in Movex Explorer correspond to those in Movex 5250. But, since the function key standard differs between the Windows and AS/400 environment, it is sometimes necessary to let the AS/400 override Windows when it comes to interpreting function keys. This is achieved by using the Alt key together with the function keys. For example: F6 in Windows changes focus between the left and right pane. F6 in Movex 5250 means free text. For F6 to have the same function in Movex Explorer as in 5250, you have to use Alt+F6.

2.3.7 Controls

In Movex Explorer you use different controls such as command buttons and check boxes to display information in the most appropriate way and to help you carry out a particular command or task.

The following controls appear in Movex Explorer:

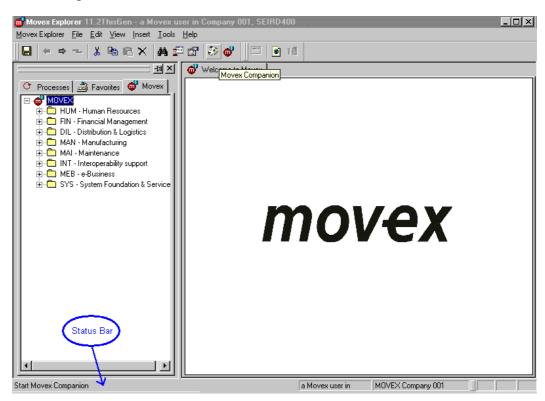
Control name	Definition	Example
Check box	A square box that you select or clear to turn on or off an option. You can select more than one check box. 5250 Note In Movex 5250, 1 (yes) and 0 (no) correspond to the check box in Movex Explorer.	General ✓ Always ask for confirmation before closing Movex Start all Movex functions in a new window Show messages from server in dialog box ✓ Use Alt with F1-F24 ✓ Use the + key as tab key Use grid lines in the list view ✓ Do not start as web page in Run dialog box Place the cursor at the end of entry fields
Combo box	A text box with a list box attached. You can either type or select your choice.	Crs610 ▲ Cps130 mns145 Cps120 ▼
Command button	A rectangular button used to initiate an action. A command button label ending with an ellipsis indicates that another dialog box will appear; more information is needed before the action can be completed.	New Delete Advanced
Label	A text attached to any option, box, command, and so on.	Title Label Processes



2.3.8 The Status Bar

The status bar, which is a horizontal area at the bottom of the Movex Explorer window, provides information such as:

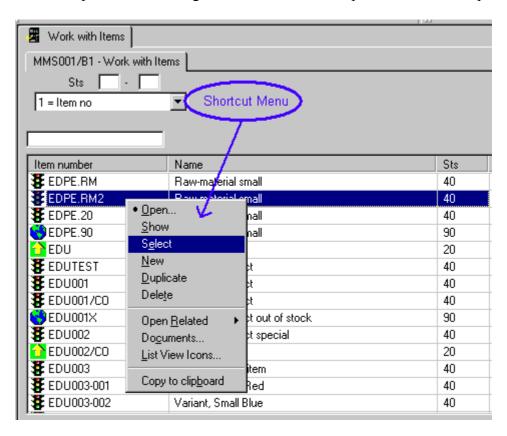
- a description of menu alternatives in the Navigator
- hint lines when you point to a toolbar button
- a description of the function currently in focus in the menu tree
- messages from Movex



2.3.9 Shortcut Menus

When you right-click a given object, a shortcut menu appears. This menu is context-sensitive, that is, you can perform a number of operations related to the object you are clicking on.

In the Navigator it is used to customize your menu tree and to start programs. In the Workspace it is used to gain access to standard options and related options.



Chapter 3. The Navigator

In this chapter:

- $\sqrt{}$ The behavior of the Navigator.
- $\sqrt{}$ How to navigate in menu trees.
- $\sqrt{}$ Navigator tabs.
- $\sqrt{}$ Menu trees in the Navigator.
- $\sqrt{}$ Shortcut menus in the Navigator.

3.1 Navigator Behavior

The Navigator can be set to behave in different ways depending on your preferences as a user. The different alternatives are described in the following table.

Navigator Behavior	Action
To hide the Navigator at all times.	Select View, Navigation View to remove the check mark.
times.	Note
	This alternative overrides the options described below.
To hide the Navigator when starting a Movex program or launching a third party product.	Click the thumbtack in the Navigator to look like this When you start a Movex program or launch a third party product the Workspace expands across the screen and hides the Navigator. To show the Navigator again, drag the pointer to the left-hand side of the screen.
To keep the Navigator visible when starting a Movex program or launching a third party product.	Click the thumbtack in the Navigator to look like this When you start a Movex program or third party product it appears on a Workspace tab and the Navigator is still visible.

3.2 Navigate in Menu Trees

A menu tree displays its contents as a hierarchical structure. You can navigate in this structure by using:

- the mouse
- the arrow keys
- PageUp and PageDown
- "+" or "-" on a folder
- Step Back and Forward toolbar buttons.

3.3 Navigator Tabs

The Navigator can consist of several tabs (there are 3 default tabs; **Processes**, **Favorites** and **Movex**) that you can switch between to show alternative menu trees.

TO SWITCH TABS:

Click the desired tab or use the shortcut keys **Ctrl+Tab** or **Ctrl+Shift+Tab** to move forward or backward between the tabs.

TO CREATE NEW TABS:

See Chapter 5.1.8 Properties, Navigator Tab.

TO HIDE TABS:

See Chapter 3.5.1 General Shortcut Menu.

3.3.1 The Processes Tab

The contents of the **Processes** tab can be automatically generated with the Enterprise Process Manager (EPM) tool, where it is possible to define business processes and sub processes. The corresponding Movex programs and other third party products would then have been organized into a number of folders and functions that correspond to the defined business processes and sub processes.

Note

The **Processes** tab will contain the current user's processes.

3.3.2 The Favorites Tab

The **Favorites** tab is one that you can define freely. It would typically contain those routines and programs that you need to gain access to that are outside of Movex, for example, web pages and Office products. It can also be used as a method to provide you with fast track execution of particular Movex functions if you have the authority to maintain Movex menus. This means that when you start Movex Explorer, you can gain access to everything you need, without executing programs from the task bar or desktop of Windows-95 or Windows NT.

3.3.3 The Movex Tab

The **Movex** tab contains all the Movex programs.

5250 Note

The structure of the Movex tree corresponds to the traditional functionally oriented menu of Movex 5250.

3.4 Menu Trees in the Navigator

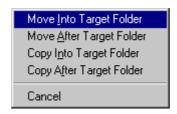
The menu trees in the Navigator consist of folders and functions. A folder can contain sub folders and functions. A function is a Movex object, a program, a web page or an OLE linked or embedded object.

Note

You can customize your menu tree(s) depending on security and user privileges (in MNS150 Work with Users).

TO DRAG FOLDERS AND FUNCTIONS:

Select a folder or function on the desktop and drag it to a tab. You can also drag a folder or function within a tab. In this case, the following shortcut menu is shown.



TO COPY AND PASTE FOLDERS AND FUNCTIONS:

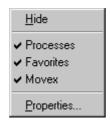
- 1. Select a folder or function.
- 2. Select Copy or Cut.
- 3. Paste the folder or function within the same tab or on another tab.

3.5 Shortcut Menus in the Navigator

This chapter describes the shortcut menus in the Navigator. They are used to customize your menu tree and to start third party products.

3.5.1 General Shortcut Menu

The general shortcut menu for the Navigator is shown when you right-click a Navigator tab:



The commands are described in the following table:

Command	Description
Hide	Hides the Navigator in the same way as the Close button does.
	Processes Favorites Movex Close button HUM - Human Resources
Processes	These tabs can be selected to show them or
Favorites	deselected to hide them.
Movex	
Properties	Shows the Movex Explorer Properties dialog box where you can customize the Navigator, see <i>Chapter 5.1.8 Properties, Navigator Tab</i> .

3.5.2 Shortcut Menu for Navigator Objects

The shortcut menu for Navigator objects can only be reached by right-clicking a folder or function.

TO OPEN A FUNCTION:

- 1. Right-click the desired function.
- 2. Select Open.



TO OPEN A FUNCTION IN A NEW WINDOW:

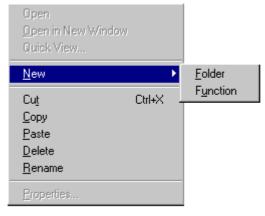
- 1. Right-click the desired function.
- 2. Select Open in New Window.

QUICK VIEW

See Appendix A.7 MS Quick View.

TO CREATE A FOLDER OR FUNCTION IN A MENU TREE:

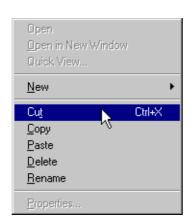
- Right-click a folder or the top level of the tree to indicate that it will host the new folder or function.
- 2. Select New, Folder or New, Function.



- 3. Name the folder or function. A new folder or function appears in the menu tree.
- 4. Set the properties according to your preferences.

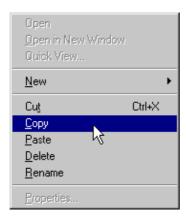
TO CUT A FOLDER OR FUNCTION FROM A MENU TREE:

- 1. Right-click the folder or function that you want to cut.
- 2. Select Cut.



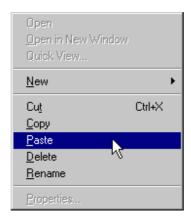
TO COPY A FOLDER OR FUNCTION FROM A MENU TREE:

- **1.** Right-click the folder or function that you want to copy (you can only copy one folder or function at the same time).
- **2.** Select **Copy**. (When you copy a folder or function, its contents will be copied along with it.)



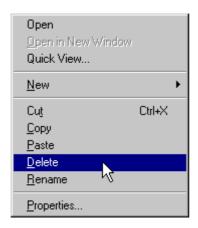
TO PASTE A FOLDER OR FUNCTION IN A MENU TREE:

- 1. Right-click the folder where you want to paste the cut or copied folder or function.
- 2. Select Paste.



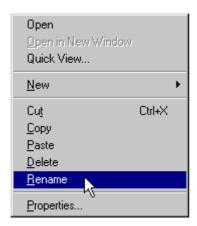
TO DELETE A FOLDER OR FUNCTION FROM A MENU TREE:

- 1. Right-click the folder or function that you want to delete.
- 2. Select Delete.



TO RENAME A FOLDER OR FUNCTION IN A MENU TREE:

- **1.** Right-click the folder or function that you want to rename.
- 2. Select Rename.

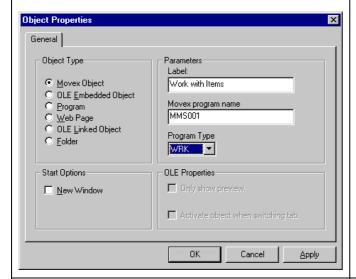


TO CHANGE THE PROPERTIES OF A SELECTED OBJECT:

- **1.** Right-click the folder or function for which you want to see the properties.
- 2. Select **Properties**. The **Object Properties** dialog box is shown.
- 3. Select one of the object types available. These are explained in the table below.

Object Type

Movex Object

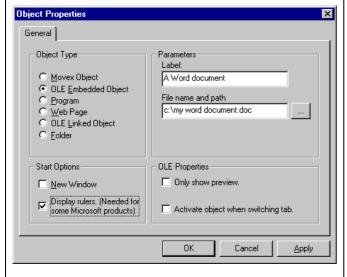


Description

TO CREATE A MOVEX OBJECT IN YOUR MENU TREE:

- 1. Select the Movex Object option.
- 2. Name the new function in the Label box.
- 3. Type the Movex program name.
- 4. Select the program type.
- **5.** Select the start option **New Window** to start the Movex program in a new window instead of in the Workspace.
- 6. Click OK.

OLE Embedded Object



An embedded object will incorporate the program in the Workspace.

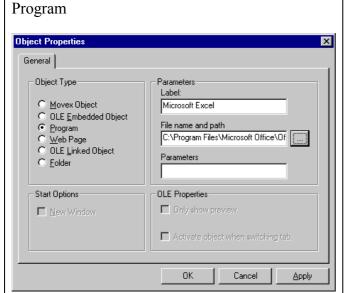
TO CREATE AN OLE EMBEDDED OBJECT:

- Select the OLE Embedded Object option.
- 2. Name the new function in the Label box.
- 3. Click to locate the file of your choice or type the entire search path to the file.

Note

The start options and OLE properties depend on which type of object is to be embedded.

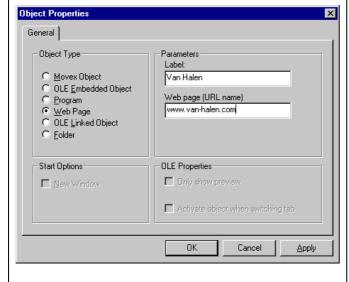
- Select **Display rulers** if you are using a Microsoft product that requires this option. We recommend it for MS Word and MS Excel.
- 5. To only show a preview select Only show preview.
- **6.** To activate the object when switching tab, select **Activate object...** .
- 7. Click OK.



TO CREATE A PROGRAM IN YOUR MENU TREE:

- 1. Select the Program option.
- 2. Name the new function in the Label box.
- 3. Click to locate the program file of your choice or type the entire search path to the file.
- **4.** Type parameters according to your preferences (optional).
- 5. Click OK.

Web Page



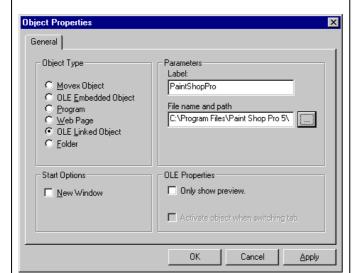
TO CREATE A WEB PAGE IN YOUR MENU TREE:

Note

The following instruction assumes that you have an Internet connection and that your Internet browser is connected and works.

- 1. Select the Web Page option.
- 2. Name the new function in the Label box.
- **3.** Type the address of your choice in the **Web page** box.
- 4. Click OK.

OLE Linked Object

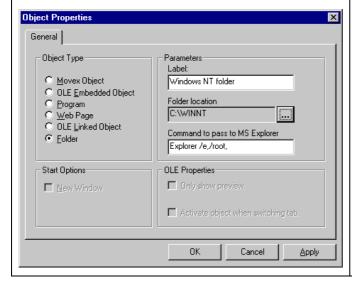


An OLE linked object will start the program in which the object was created.

TO CREATE AN OLE LINKED OBJECT:

- 1. Select the OLE Linked Object option.
- 2. Name the new function in the Label box.
- 3. Click to locate the document of your choice. The document can be placed anywhere, for instance on a server or on your local hard drive.

Folder



TO CHANGE THE PROPERTIES OF A FOLDER:

- 1. Select Folder.
- 2. Enter a label.
- 3. Click to locate the folder on your computer or in the network.

Note

The command to pass to MS Explorer is set by default. It should not be changed.

Chapter 4. The Workspace

In this chapter:

- √ Wallpaper.
- $\sqrt{}$ Shortcut menus in the Workspace.
- $\sqrt{}$ Programs open simultaneously.

4.1 Wallpaper

Besides the Movex picture (default), you can use any other bitmap picture, AVI file or web page as wallpaper on the Workspace, see *Chapter 5.1.9 Properties*, *Workspace Tab*.

4.2 Shortcut Menus in the Workspace

When you right-click a given object, a shortcut menu appears. This menu is context-sensitive, that is, you can perform a number of operations related to the object you are clicking on.

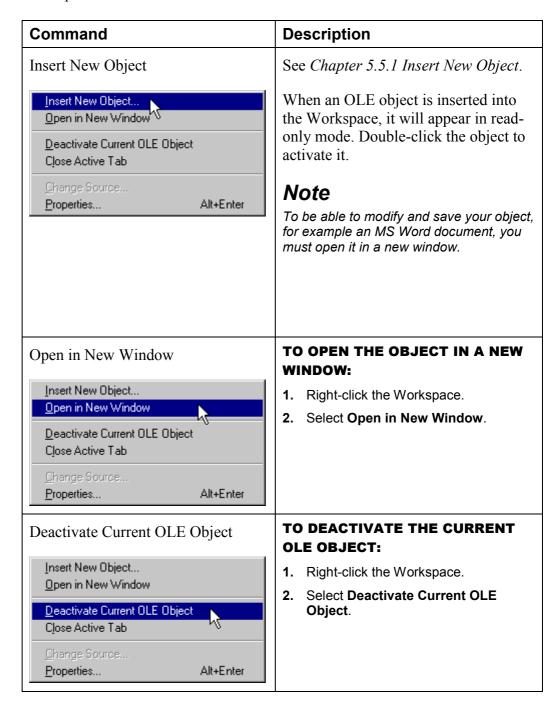
When you are running Movex in the Workspace, the shortcut menu is used to gain access to standard options and related options. But, in other programs such as MS Internet Explorer and MS Word, the shortcut menu will reflect the program in focus.

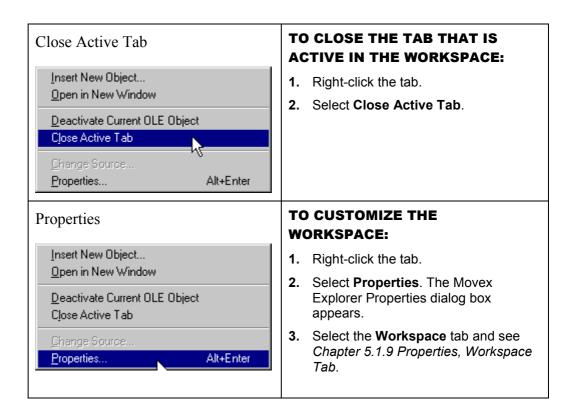
4.2.1 Wallpaper Shortcut Menus

Depending on which wallpaper you choose, you get different shortcut menus when you right-click the Workspace. If the wallpaper is a web page, the shortcut menu is the same as in your Internet browser. If the wallpaper is the Movex picture, the general shortcut menu is shown.

4.2.2 General Shortcut Menu

The general shortcut menu for the Workspace is shown when you right-click a Workspace tab.





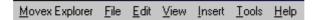
4.3 Several Tabs Open

You can have several tabs open and switch between them by clicking a tab. If you have more tabs than will fit in the Workspace, use the arrows next to the tabs to shift the tabs to the right and to the left.

Chapter 5. Menus in the Menu Bar

In this chapter:

 $\sqrt{}$ The menus in the menu bar.



5.1 Movex Explorer Menu

The **Movex Explorer** menu contains settings for Movex Explorer in general. The following commands are available in this menu and are described in the sections below.

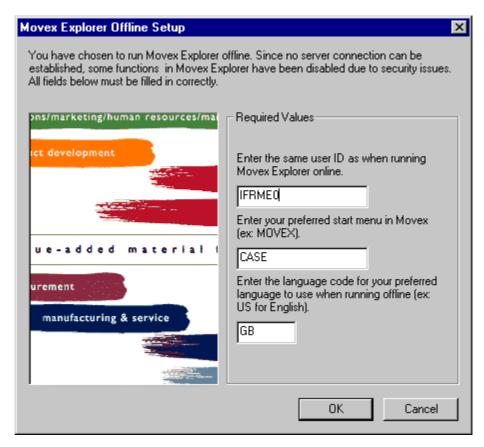


5.1.1 Sign off from Movex

If you are running Movex Explorer online you can disconnect from the application server and run offline.

TO SIGN OFF FROM MOVEX:

 Select Movex Explorer, Sign off from Movex. The Movex Explorer Offline Setup is displayed.



- 2. Verify your user ID, start menu and language code.
- 3. Click **OK**. Movex Explorer disconnects from the server.

5.1.2 Connect to Movex

If you are running Movex Explorer offline and would like to run online you can connect to Movex in the manner described below.

TO CONNECT TO MOVEX:

1. Select Movex Explorer, Connect to Movex. The Movex Logon dialog box is displayed.



- **2.** Type your user name the very first time you log on (after that, the system will use it by default).
- **3.** Type your password.
- **4.** Select an application server the first time you log on (after that, the system will use it by default).
- **5.** Click **OK**. Movex Explorer connects to the server.

5.1.3 Close Active Tab

TO CLOSE THE ACTIVE TAB:

Select Movex Explorer, Close Active Tab.

5.1.4 Close All Tabs

TO CLOSE ALL OPEN TABS:

Select Movex Explorer, Close All Tabs.

Note

If you are in a Movex program that has to be closed with something other than **F3**, Movex Explorer will ask you to close the program manually.

5.1.5 New

You can create folders and functions in menu trees with Movex Explorer, New.

Note

The parameter Menu Maintenance in MNS150/F affects your rights as a user to modify your menu trees.

TO CREATE A FOLDER:

- 1. Highlight the top-level or folder to which you want to add a new folder.
- 2. Select Movex Explorer, New, Folder.
- 3. Name the folder.

TO CREATE A FUNCTION:

- 1. Highlight the top-level or folder to which you want to add a new function.
- 2. Select Movex Explorer, New, Function.
- 3. Name the function.

5.1.6 Save Current Tree

TO SAVE THE CURRENT TREE:

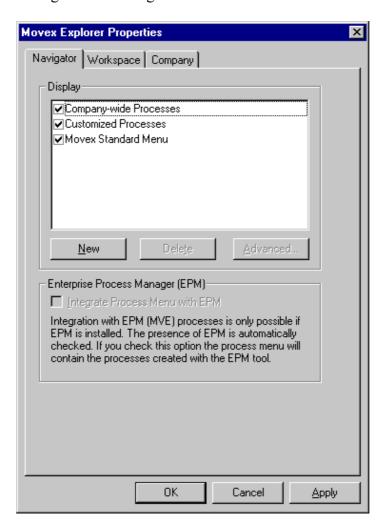
- 1. Select Movex Explorer, Save Current Tree.
- 2. Name your menu tree in the Save As dialog box.
- 3. Click Save.

5.1.7 Print Setup

Use **Movex Explorer**, **Print Setup** to choose, for example, which printer to send printouts to and how many copies to print.

5.1.8 Properties, Navigator Tab

The **Navigator** tab in the **Movex Explorer Properties** dialog box contains settings for the Navigator.



There are three tabs defined in the standard setup of Movex Explorer: Companywide Processes, Customized Processes and Movex Standard Menu. You can create new Navigator tabs and delete existing ones (except for the three standard tabs that you can only hide). By using the check boxes, you can select (show) or clear (hide) the tabs.

TO CREATE A NAVIGATOR TAB:

- 1. Select Movex Explorer, Properties and the Navigator tab.
- 2. Click New
- 3. In the **Display** box, type a describing name for the tab.
- **4.** In the **Title** box, type the title to be displayed on the tab.
- 5. To select a file name, click and locate the menu file of your choice.
- 6. In the Movex Explorer Properties dialog box, click OK.

TO DELETE A NAVIGATOR TAB:

- 1. Select Movex Explorer, Properties and the Navigator tab.
- 2. Highlight the tab to be deleted and click Delete
- 3. To delete, confirm with Yes
- 4. In the Movex Explorer Properties dialog box, click OK.

TO CHANGE A TAB HEADING:

- 1. Select Movex Explorer, Properties and the Navigator tab.
- 2. Click Advanced...
- 3. Select the tab for which you want to change the heading.
- 4. Change the heading.
- 5. Click OK.
- 6. In the Movex Explorer Properties dialog box, click OK.

TO RESET THE ORIGINAL HEADING FOR THE TAB:

- 1. Select Movex Explorer, Properties and the Navigator tab.
- 2. Click Advanced...
- 3. Select the tab for which you want to reset the heading.
- 4. Click Default
- 5. Click OK.
- 6. In the Movex Explorer Properties dialog box, click OK.

TO INTEGRATE THE PROCESSES MENU TREE WITH EPM:

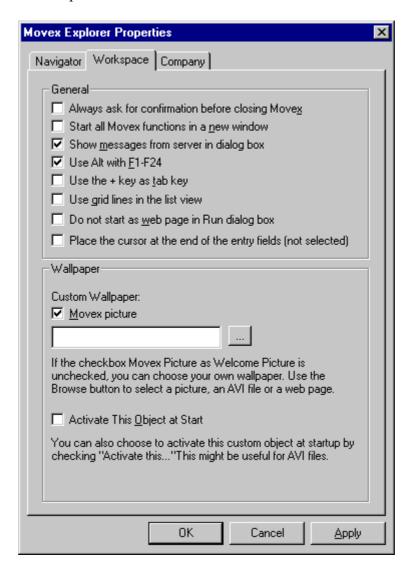
Note

This integration will only be possible if the EPM is installed and configured properly.

- 1. Select Movex Explorer, Properties and the Navigator tab.
- 2. Select the Integrate Process Menu with EPM check box. The Processes menu tree will then contain the processes created with the EPM tool.

5.1.9 Properties, Workspace Tab

The **Workspace** tab in the **Movex Explorer Properties** dialog box contains general settings, wallpaper settings and the possibility to activate custom objects at startup.



TO CHANGE THE GENERAL SETTINGS FOR THE WORKSPACE:

- 1. Select Movex Explorer, Properties and the Workspace tab.
- Select the alternatives that you want. The general settings are explained in the table below.

General Settings	Description
Always ask for confirmation before closing Movex.	A dialog box is displayed where you click you want to exit Movex Explorer and if you want to return to Movex Explorer.
Start all Movex programs in a new window.	All functions will start in a new window. This option overrides all settings for Movex functions in all menu trees.
Show messages from server in dialog box.	Messages from the server will be displayed in a dialog box instead of in the Status Bar.
	Clicking Close or pressing Enter only closes the dialog box displaying the message. If you are confirming a message you must click Next >> or press Enter again.
Use Alt with F1-F24.	To ensure access to all Movex function keys, this option should always be selected. 5250 Note Because the function key standard differs between the Windows and AS/400 environment, it is sometimes necessary to let the AS/400 override Windows when it comes to interpreting function keys. This is achieved by using the Alt key together with the function keys. For example: F6 in Windows changes focus between the left and right pane. F6 in Movex 5250 means free text. For F6 to have the same function in Movex Explorer as in 5250, you have to use Alt+F6.
Use the + key as tab key.	The "+" key on the numeric keypad will have the same functionality as the Tab key. This feature is useful, for example, when making fast order entry (full screen) in OIS101.
Use grid lines in the list view.	Each column and row in the list view will have a borderline.
Do not start as web page in Run dialog box.	If a command can not be started as a Movex function, it will not be started as a web page.
Place the cursor at the end of the entry fields	The cursor will be positioned at the end of the entry fields instead of the contents of the entry fields being selected.

TO SELECT YOUR OWN WALLPAPER:

- 1. Select Movex Explorer, Properties and the Workspace tab.
- 2. Clear the Movex picture check box.
- 3. Click and select a picture, an AVI file (video sequence) or a web page.
- **4.** If your wallpaper is an object that needs to be activated, for example an AVI file, select the **Activate This Object at Start** check box.
- 5. Click OK.

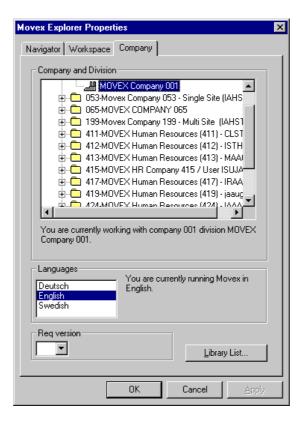
TO SELECT THE MOVEX PICTURE AS WALLPAPER:

- 1. Select Movex Explorer, Properties and the Workspace tab.
- 2. Select the Movex picture check box.
- 3. Click OK.

5.1.10 Properties, Company Tab

The Company tab in the Movex Explorer Properties dialog box:

- lists the available companies in your environment and shows in which company and division you are currently working.
- lists the available languages in your system and shows in which language you are running Movex.
- shows the current requirement version and library list information



TO CHANGE COMPANY:

Note

To change company you must be authorized to work in several companies.

- 1. Select Movex Explorer, Properties and the Company tab.
- Click the "+" next to the company you want to change to (to expand it) and select the required
- 3. division within the company.
- 4. Click OK.
- 5. Click Yes to confirm your selection.

Tip

You can change company in the **Run** dialog box by typing, for example, CMP002 (company 002, division blank) or CMP002AAA (company 002, division AAA).

5.1.10.1 Languages

It is possible to run Movex Explorer in more than 30 different languages including Arabic and Japanese. The language in the system is handled through a language library. The more language libraries you install, the more languages you will be able to use.

Running a system in a certain language means that all the lead texts, headings and information messages are displayed in the language of your choice. The default language is defined in your user profile.

Note

This setting is personal and does not affect any other user in the system.

TO CHANGE THE LANGUAGE:

- 1. Select Movex Explorer, Properties and the Company tab.
- 2. Select the language you want to change to and click **OK**.
- 3. Confirm with

Tip

You can change the language in the **Run** dialog box by typing, for example, LNGDE (German).

5.1.10.2 Requirement Version

TO CHANGE REQUIREMENT VERSION:

- 1. Select Movex Explorer, Properties and the Company tab.
- 2. Select the requirement version that you want in the Req version list.
- 3. Click OK.

Tip

You can change the requirement version in the **Run** dialog box by typing, for example, VERA (version A).

5.1.10.3 Library List

Important

We do not recommend that you change these settings.

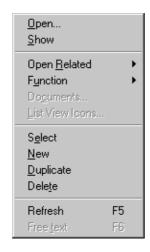
5.1.11 Exit

TO EXIT MOVEX EXPLORER:

Select Movex Explorer, Exit.

5.2 File Menu

The **File** menu reflects the actions and settings available for a Movex object. The following commands are available in this menu and are described in the sections below.



5.2.1 Open

Open is used to change a selected object.

5250 Note

File, Open corresponds to option 2=Change in Movex 5250.

TO OPEN A RECORD IN A LIST:

- 1. Highlight the record you want to modify, for example, an item in MMS001.
- Select File, Open.

Note

If in an A-panel, type 2 (Open) in the **Option** field, a key value and press **Enter**.

5.2.2 Show

Show is used to display information about a selected object.

5250 Note

File, Show corresponds to option 5=Display in Movex 5250.

TO SHOW A RECORD IN A LIST:

- 1. Highlight the record you want to view.
- 2. Select File, Show.

Note

If in an A-panel, type 5 (Show) in the **Option** field, a key value and press **Enter**.

5.2.3 Open Related

5250 Note

The Open Related options correspond to the program unique options in Movex 5250.

TO OPEN A RELATED PROGRAM:

- 1. Highlight the record for which you want to open a related program.
- 2. Select File, Open Related and the program of your choice.

5.2.4 Function

File, Function contains the function keys that can be used in the current view. Apart from the standard function keys, see *Chapter 7.7 Function Keys*, a Movex program can contain a unique set of functions.

5.2.5 Documents

See Appendix A Document Links.

5.2.6 List View Icons

See Appendix B.5 Connect Icons to List View Records.

5.2.7 Select

Select is used to select an object.

5250 Note

File, Select corresponds to option 1=Crt/Select in Movex 5250.

TO SELECT A RECORD IN A LIST:

- 1. Highlight the record you want to select a journal voucher in GLS100, for example.
- 2. Select File, Select.

5.2.8 New

New is used to create an object.

5250 Note

File, New corresponds to option 1=Crt/Select in Movex 5250.

TO CREATE A RECORD:

- **1.** Type the key value(s) needed in the positioning (key) field(s).
- 2. Select File, New.

5.2.9 Duplicate

Duplicate is used to copy a selected object.

5250 Note

File, Duplicate corresponds to option 3=Copy in Movex 5250.

TO COPY A RECORD IN A LIST:

- 1. Select the record you want to copy.
- 2. Select File, Duplicate.

Note

If in the A-panel, type 3 (Copy) in the **Option** field, a key value and press **Enter**.

5.2.10 Delete

Delete is used to delete a selected object.

5250 Note

File, Delete corresponds to option 4=Delete in Movex 5250.

TO DELETE A RECORD FROM A LIST:

- 1. Select the record you want to delete.
- 2. Select File, Delete.

Note

If in the A-panel, type 4 (Delete) in the **Option** field, a key value and press **Enter**.

5.2.11 Refresh

Refresh updates the information on the screen with up-to-date information from the database.

5.2.12 Free Text

Free Text is used to create or display text connected to an object. When free text is available, the **Free Text** icon can have the following appearances:

No text written.

Text written.

5.3 Edit Menu

The **Edit** menu contains general-purpose commands such as **Cut**, **Copy** and **Paste**. The **Find** command contains a basic search function.

The following commands are available in the **Edit** menu and they are described in the sections below.



5.3.1 Cut

TO CUT A FOLDER OR FUNCTION IN THE NAVIGATOR TO THE CLIPBOARD:

- **1.** Highlight the folder or function to be cut.
- 2. Select **Edit**, **Cut**. The folder or function is moved to the clipboard.

5.3.2 Copy

TO COPY A FOLDER OR FUNCTION IN THE NAVIGATOR TO THE CLIPBOARD:

- 1. Highlight the folder or function to be copied.
- 2. Select **Edit**, **Copy**. The copy of the folder or function is moved to the clipboard.

5.3.3 Paste

TO PASTE A FOLDER OR FUNCTION FROM THE CLIPBOARD INTO THE NAVIGATOR:

- 1. Highlight the folder in which you want to paste the contents of the clipboard.
- 2. Select Edit, Paste. The folder or function is placed in the selected folder.

5.3.4 Delete

TO DELETE A FOLDER OR FUNCTION IN THE NAVIGATOR:

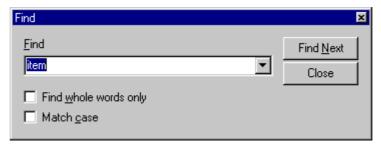
- **1.** Highlight the folder or function that you want to delete.
- 2. Select Edit, Delete. The folder or function is deleted.

5.3.5 Find

With this command you can search through the current **Navigator** menu. The search is carried out from the current selection in the Navigator and downwards. The **Find** box contains all the search strings for the current session.

TO SEARCH THROUGH THE CURRENT NAVIGATOR MENU:

- 1. Highlight the spot from which you want to start searching.
- 2. Select Edit, Find. The Find dialog box appears.



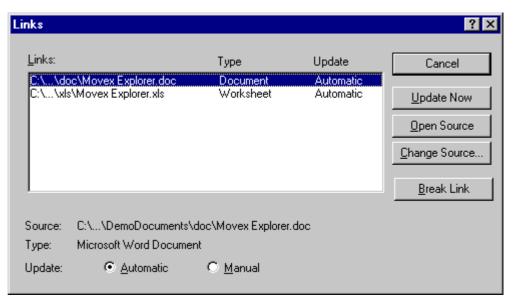
- 3. Type the information you want to find, paste it from the Clipboard, or click a recent entry from the list in the **Find** box. The search criteria can either be the description shown in the Navigator or the actual object name (Movex program name, document name and so on).
- **4.** Select **Match Whole Word Only** if you want to find occurrences that are whole words and not part of a larger word.
- Select Match Case if you want to find only those instances in which the capitalization matches the text you typed in the Find box.
- 6. Click Find Next to find and select the next occurrence of the text specified in the **Find** box.
- 7. Click Close when you have finished searching.

5.3.6 Links

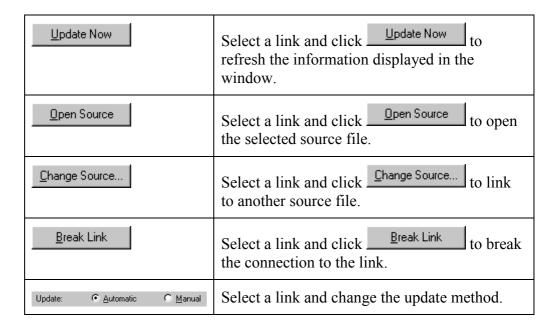
This command contains information about all open OLE linked objects.

TO VIEW ALL OPEN LINKS:

1. Select Edit Links. The Links window is shown.

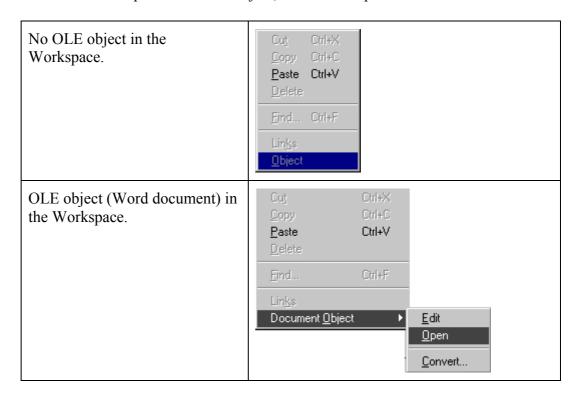


2. The table below shows different ways in which to use this function.



5.3.7 Object

The **Object** command is reserved for OLE applications. When there is an OLE object in the Workspace, the **Object** command will change to display the options available for that particular OLE object, see the examples in the table below.



5.4 View Menu

The **View** menu contains the **Run** command and settings for the toolbar, Navigation view, fonts and Internet browser.

The following commands are available in the **View** menu and are described in the sections below.



5.4.1 Toolbar

TO SHOW OR HIDE A TOOLBAR:

- 1. Select View, Toolbar.
- **2.** Click the toolbar you want to show or hide.



In this example the **User-defined** toolbar is deactivated and will not be shown.

5.4.2 Navigation View

TO HIDE THE NAVIGATOR ALL THE TIME:

Select View, Navigation View (deletes the check mark).

5.4.3 Run

With the **Run** command you can:

- start Movex programs (by program name)
- launch web pages (by internet address)
- change language
- change company and division
- change MRP version
- explore your computer/network.

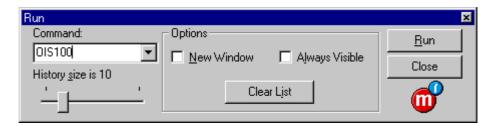
If the command can not be started as a Movex function, it will be started as a web page (depending on your settings in the **Movex Explorer Properties** dialog box).

The **Run** dialog box keeps track of the commands carried out depending on the size of your command history, even in between sessions or until you clear the history list. The latest run command is always displayed first in the stack.

To keep the **Run** dialog box on top and visible, select **Always visible** in the **Run** dialog box.

TO START A MOVEX PROGRAM:

- 1. Select View, Run (or press Ctrl+R).
- **2.** Type the Movex program name or select one from the list in the **Command** box.
- 3. Select **New Window** if you want the program to start in a separate window.
- 4. Click Run to execute the command (or press **Enter**).



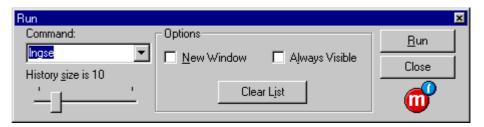
TO LAUNCH A WEB PAGE:

- 1. Select View, Run (or press Ctrl+R).
- 2. Type the Internet address or select one from the list in the Command box.
- 3. Select **New Window** if you want the function to start in a separate window.
- 4. Click to execute the command (or press **Enter**).



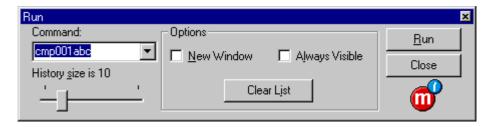
TO CHANGE LANGUAGE:

- 1. Select View, Run (or press Ctrl+R).
- 2. Type lng<xx> where xx stands for the language code, for example, se for Swedish.
- 3. Click Bun to execute the command (or press **Enter**).



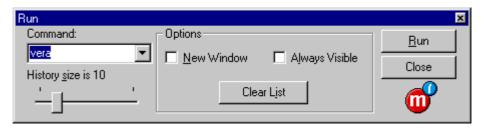
TO CHANGE COMPANY AND DIVISION:

- 1. Select View, Run (or press Ctrl+R).
- 2. Type cmp><div> where cmp stands for company and div for division, for example, cmp001abc.
- 3. Click Run to execute the command (or press **Enter**).



TO CHANGE MRP VERSION:

- 1. Select View, Run (or press Ctrl+R).
- 2. Type the MRP version, for example, vera.
- 3. Click Run to execute the command (or press **Enter**).



TO EXPLORE YOUR COMPUTER/NETWORK:

- Select View, Run (or press Ctrl+R).
- **2.** Type a path, for example, c:\temp.
- 3. Click Fun to execute the command (or press **Enter**).



5.4.4 Fonts

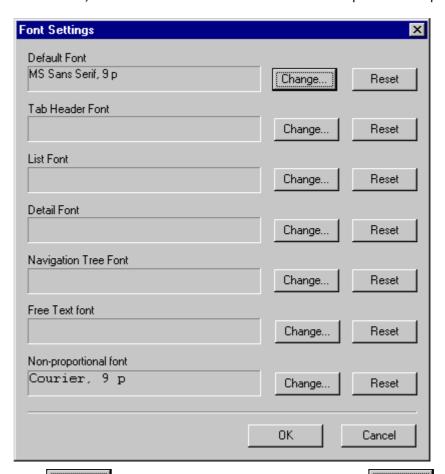
You can change the font and font size for different parts of Movex Explorer.

Note

The font size will affect how the window is displayed. If you use a large font, for example, for the Navigator tabs, they will require much more space on the screen and you will have to increase the Navigator to avoid scrolling.

TO CHANGE OR RESET A FONT:

1. Select View, Fonts. The different fonts used in Movex Explorer are displayed.



2. Click Change... and select the font you wish to use or click Reset to reset the default font (which for Movex Explorer is MS Sans Serif, 9 p).

5.4.5 Internet Browser

You can change the font size on the current web page from Largest through to Smallest.

Note

Movex Explorer will not save your setting. Medium will be used by default when you start a web page and you will have to size them each time separately.

TO CHANGE FONT SIZE IN THE CURRENT WEB PAGE:

- 1. Open a web page.
- 2. Select View, Internet Browser.
- 3. Choose size.

5.5 Insert Menu

You can use the **Insert** menu to open new objects, such as Internet pages and Excel spreadsheets, on a Workspace tab. The following command is available in this menu and is described in the section below.



5.5.1 Insert New Object

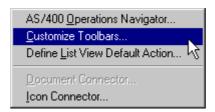
You can run OLE documents in the Workspace without having to add them to the Navigator.

TO INSERT A NEW OBJECT:

- 1. Select Insert, Insert New Object.
- 2. Select **Create New** (inserts a new object) or **Create from File** (inserts the contents of the file as an object so that you can activate it using the program which created it).
- 3. If you select **Create New**, you must select which object type to insert.
- 4. If you select Create from File, you must select the file, for example, using
- Select Link to set the current object to be a linked object; if this is not set it will be an embedded object.
- 6. Select **Display as Icon** if you want to display an icon in the Workspace.

5.6 Tools Menu

The **Tools** menu contains tools for customization and integration per user. The following commands are available in this menu and are described in the sections below.

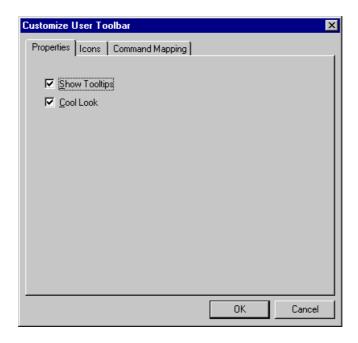


5.6.1 AS/400 Operations Navigator

This command starts the AS/400 Operations Navigator (IBM). The Movex Explorer installation program does not install the AS/400 Operations Navigator.

5.6.2 Customize Toolbars, Properties Tab

The settings on the **Properties** tab are general and concern all the toolbars.



TO SHOW TOOLTIPS:

- 1. Select Tools, Customize Toolbars and the Properties tab.
- 2. Select the **Show tooltips** check box.



TO CHANGE THE APPEARANCE OF THE TOOLBARS:

- 1. Select Tools, Customize Toolbars and the Properties tab.
- 2. Select the **Cool look** check box to give the toolbars the following appearance.



3. Clear the **Cool look** check box to give the toolbars the following appearance.



5.6.3 Customize Toolbars, Icons Tab

You can customize the **User-defined** toolbar to access frequently used functions with buttons in the toolbar.

TO ADD A BUTTON TO THE USER-DEFINED TOOLBAR:

1. Select Tools, Customize Toolbars and the Icons tab.



- 2. Select one of the categories.
- 3. Drag a button to the **User-defined** toolbar. (Three buttons are default in the toolbar.)
- 4. Click OK.

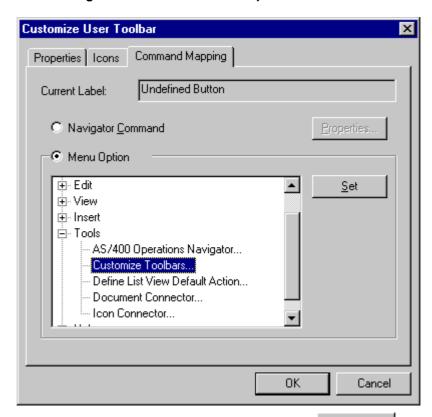
TO DELETE A BUTTON FROM THE USER-DEFINED TOOLBAR:

- 1. Select Tools, Customize Toolbars and the Icons tab.
- 2. Drag a button from the **User-defined** toolbar.
- 3. Click OK.

5.6.4 Customize Toolbars, Command Mapping Tab

TO MAP A BUTTON ON THE USER-DEFINED TOOLBAR:

- 1. Select Tools, Customize Toolbars and the Command Mapping tab.
- **2.** Select the button on the toolbar.
- 3. Select Navigator Command or Menu Option.



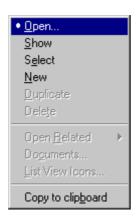
4. If you select Navigator Command, you must click Properties... and set the properties in the Object Properties dialog box, see Chapter 3.5.2 Shortcut Menu for Navigator Objects.

If you select **Menu Option**, you select which command you want the button to represent and then click <u>Set</u>.

5. Click OK.

5.6.5 Define List View Default Action

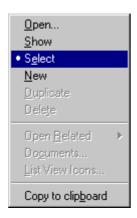
When you double-click or press **Enter** in a list, the default action is **Open**. The default action is marked with a dot. For example:



Note

If the program is active while you change the default action, the change will take effect the next time you start the program.

If you want another action to be performed, you can define this per program. In this example, the deafult action has been changed to **Select**.



Note

These settings are unique for each user and are stored in ...\...\Users\<user name> in your Movex Explorer installation. Each user folder contains a file called CustDefAct.dat. If several users are to share the same settings, you can copy this file.

TO DEFINE THE LIST VIEW DEFAULT ACTION:

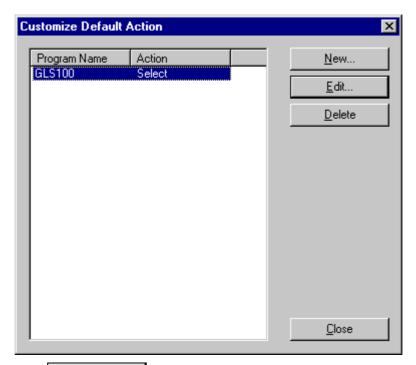
- 1. Select Tools, Define List View Default Action.
- 2. Select New.
- **3.** Enter the program name and select the action to be performed.



- 4. Click OK
- 5. Click Close

TO CHANGE A LIST VIEW DEFAULT ACTION:

- 1. Select Tools, Define List View Default Action.
- 2. Select a default action.



- 3. Click <u>E</u>dit...
- **4.** Select the action to be performed.
- 5. Click OK.
- 6. Click Close

TO DELETE A LIST VIEW DEFAULT ACTION:

- 1. Select Tools, Define List View Default Action.
- 2. Select a default action.
- 3. Click Delete
- 4. Click Yes
- 5 Click Close

5.6.6 Document Connector

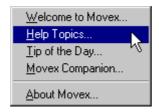
See Appendix A.3 Create Document Links.

5.6.7 Icon Connector

See Appendix B 4 Connect Icons to a Category.

5.7 Help Menu

The **Help** menu provides access to help information and contains a link to the Movex Companion help tool. The following commands are available in this menu and are described in the sections below.



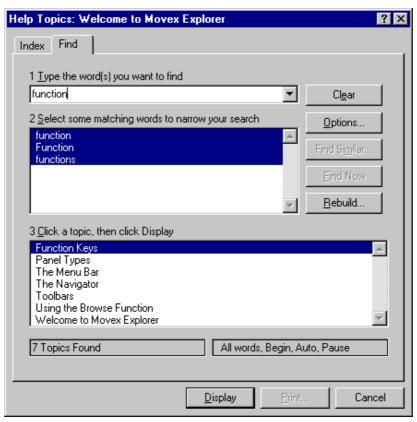
5.7.1 Welcome to Movex Explorer

Welcome to Movex Explorer offers an introduction to the new interface and an overview of how Movex Explorer is structured. It also guides you through the basic steps of how to use Movex Explorer.

5.7.2 Help Topics

The **Help Topics** window contains an **Index** tab and a **Find** tab where you can search for the topics you are interested in.





5.7.3 Tip of the Day

TO SHOW TIPS:

- 1. Select Help, Tip of the Day.
- 2. Read the tips one by one by clicking **Next Tip**.
- 3. Click Close

Note

You can choose whether to show the tips at startup or not by selecting or clearing the **Show Tips at Startup** check box.

5.7.4 Movex Companion

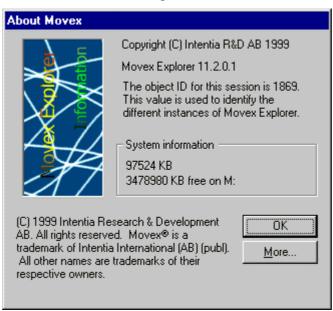
Note

Movex Companion must be installed and properly configured on your computer.

TO START MOVEX COMPANION:

Select Help, Movex Companion.

5.7.5 About Movex Explorer

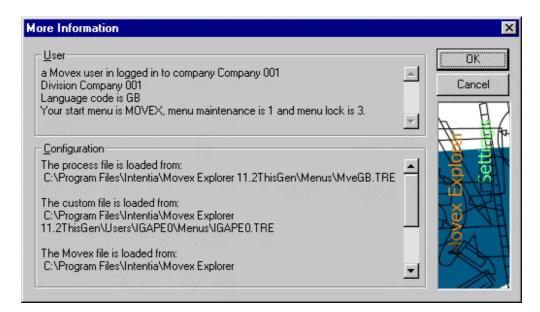


The **About Movex** window contains the following information:

- Movex Explorer binary version (this information is useful for system administrators)
- System information
- Copyright information

Press More... to view the following information:

- User information such as Name, Company and Division, Language and menu authorities.
- User configuration such as where the process tree, custom tree, Movex tree, and view definitions are loaded from.



Chapter 6. Shortcut Keys

In this chapter:

- √ General Movex Explorer shortcut keys
- √ General Navigator shortcut keys
- √ Shortcut keys when a Navigator tab has focus
- $\sqrt{}$ General Workspace shortcut keys
- $\sqrt{}$ Workspace list shortcut keys.

When pressed, shortcut keys provide quick access to frequently performed operations. With the following shortcut keys, you can navigate in Movex Explorer by only using the keyboard:

Note

Some of these shortcut keys only work if you are running Movex Explorer in English.

6.1 Movex Explorer

Action	Shortcut Key
Change focus between the Navigator and the Workspace	F6
Display System menu	Alt Space
Edit menu	Alt E
Exit Movex Explorer	Alt M E Alt Space C
	Alt+F4
File menu	Alt F
Help menu	Alt H
Insert menu	Alt I
Maximize window	Alt Space X

Minimize window	Alt Space N
Move window	Alt Space M
Movex Explorer menu	Alt M
Movex Explorer Properties	Alt M P
Restore window	Alt Space R
Run	Ctrl+R
Select and clear check box	Space
Size window	Alt Space S
Tools menu	Alt T
View menu	Alt V

6.2 Navigator General

Action	Shortcut Key
Carry out current function	Enter
Change focus between the tab and the tab window	Tab
Сору	Ctrl+C
Create a new Folder	Alt M N F
Create a new Function	Alt M N U
Cut	Ctrl+X
Delete current function	Delete
Display Object Properties dialog box for current function	Alt+Enter
Find	Ctrl+F
Next Navigator tab	Ctrl+Tab
Paste	Ctrl+V
Previous Navigator tab	Ctrl+Shift+Tab

6.3 Navigator Tabs (focus on the tab)

Action	Shortcut Key
Hide Navigator	Shift+F10 H
Hide Processes/Favorites/Movex tab	Shift+F10 DownArrow Space
Movex Explorer Properties	Shift+F10 P
Next Navigator tab	RightArrow
Previous Navigator tab	LeftArrow

6.4 Workspace General

Action	Shortcut Key
Browse (if Use Alt with F1-F24 is set in the Movex Explorer Properties dialog box, Workspace tab)	Alt+F4
Default action	Enter (in List)
Display menu containing available function keys	Alt+F U
Finish	F3
Help	F1
Next	Enter / Alt+RightArrow
Next Workspace tab	Ctrl+Tab
Previous	F12 / Alt+LeftArrow
Previous Workspace tab	Ctrl+Shift+Tab
Refresh	F5
Shortcut menu for current	Shift+F10
Show the Navigator when hidden	F6
Text function (if Use Alt with F1-F24 is set in the Movex Explorer Properties dialog box, Workspace tab)	Alt+F6

6.5 Workspace List

Action	Shortcut Key
Copy to clipboard	Shift+F10 B
Default action	Enter
Delete	Delete Backspace Alt F T Shift+F10 T
Display Open Related	Alt+F R Shift+F10 R
Document Connections	Alt+F C Shift+F10 C
Duplicate	Alt F D Shift+F10 D
Go to first record in list	Home
Go to last record in list and read another set from the database.	End
Include next row in selection	Shift+DownArrow
Include previous row in selection	Shift+UpArrow
Include row in focus in selection (to get a split selection)	Ctrl+DownArrow followed by Space Ctrl+UpArrow followed by Space
Keep selection and move focus one row down	Ctrl+DownArrow
Keep selection and move focus one row up	Ctrl+UpArrow
List view icons	Alt+F L Shift+F10 L
New	Alt F N Shift+F10 N
Open	Alt F O Shift+F10 O

Open cell in editable list	F2
Scroll one page down	PageDown
Scroll one page up	PageUp
Select	Alt F E Shift+F10 E
Show	Alt F S Shift+F10 S

Chapter 7. Running Movex Programs

In this chapter:

- √ Introduction
- $\sqrt{}$ Basic operations in Movex
- $\sqrt{}$ Panel types
- $\sqrt{}$ Working with list views and detail views
- $\sqrt{}$ Password protected fields
- √ Editable lists
- $\sqrt{}$ Function keys and user-defined function keys

7.1 Introduction

This chapter provides you with different ways of handling information in the Workspace once you have started a Movex program. You will, for example, learn about list views, detail views and how to use options and function keys.

A typical workflow is described below:

Start a Movex program from the Navigator or use the **Run** command. The program is opened in a Workspace tab or in a separate window. In most of the entry programs, a list view is displayed. From the list view, you can go to the detail view or jump to a related program.

7.2 Basic Operations in Movex Programs

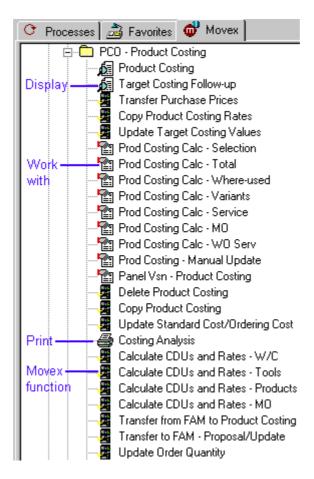
This section describes the operations that apply to Movex programs in general.

7.2.1 Start a Program

You can start a Movex program from the Navigator or use the **Run** command.

TO START A MOVEX PROGRAM FROM THE NAVIGATOR:

Double-click a program in a menu tree.



TO START A MOVEX PROGRAM USING THE RUN COMMAND:

- 1. Select View, Run (or press Ctrl+R).
- 2. Type the program name of the Movex function or select one from the list in the **Command** box.
- 3. Select **New Window** if you want the function to start in a separate window.
- 4. Click Bun to execute the command (or press Enter).



7.2.2 Finish a Program

TO FINISH A PROGRAM:

Click Finish Finishing a program also closes the tab.

Note

Some programs must be ended using other function keys, for example, **F12** (Cancel).

7.2.3 Switch Between Programs

When several programs are open, you can switch between the tabs by clicking the desired tab or use the shortcut keys **Ctrl+Tab** or **Ctrl+Shift+Tab** to move forward or backward between the tabs.

7.2.4 Navigate Between Panels

To navigate between Movex panels a few general-purpose commands are available. You can either click the command buttons in a Movex panel or press the buttons on your keyboard. The following command buttons are available:

- <u><< Previous</u> is used to return to the previous panel without updating the Movex database.
- Next >> is used to continue to the next panel in the panel sequence, updating the Movex database in the process.
- Finish is used to finish a program and return to the previous program.

5250 Note

Previous corresponds to **F12=Cancel** in Movex 5250.

Next corresponds to Enter in Movex 5250.

Finish corresponds to F3=End in Movex 5250.

7.2.5 Move Between Controls

When in a Movex panel, you can move between controls (entry fields, combo boxes, check boxes and lists) with the **Tab** key or the mouse (position and click). When you press **Tab** you move forward and when you press **Shift+Tab** you move back.

Tip

If you regularly use the numeric keypad to, for example, enter invoices, we recommend the **Use the + key as tab key** feature to minimize movements over the keyboard. This setting is available in the **Movex Explorer Properties** dialog box, **Workspace** Tab.

7.2.6 Combo Boxes

TO CHANGE THE VALUE IN A COMBO BOX:

- Set focus on the combo box.
- 2. Press **DownArrow** to select the next value or **UpArrow** to select the previous value.

Note

The **Inquiry Type** box has a special feature, see Chapter 7.4.2 Information Views.

7.2.7 Check Boxes

TO SELECT OR CLEAR A CHECK BOX

- 1. Set focus on the check box.
- 2. Press **Space** to select or clear the check box.

7.2.8 Display and Confirm Messages

You can choose to display messages from the server in a dialog box or in the status bar, see *Chapter 5.1.9 Properties, Workspace Tab*.

When displaying messages in the status bar, you confirm a message by pressing **Enter**.

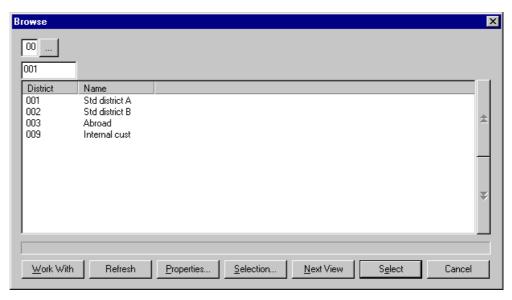
When displaying messages in a dialog box, clicking or pressing **Enter** only closes the dialog box displaying the message. If you want to confirm a message you must click Next >> or press **Enter** again.

7.2.9 The Browse Function

You can retrieve information from the Movex database using the Browse function. When entering a value in a field, you can also check which values are available.

TO USE THE BROWSE FUNCTION:

1. Press **F4** in a browse field. The **Browse** window is shown.



- 2. You can use the Browse function in the following different ways:
- Select a value and click Select
 Select a value and click
 Select a value is brought back to the browse field.
- Click Work With (or press **F4**) to display the program where the values are maintained. You can then choose to create or fetch a record. Right-click the record and choose **Select** to bring it back to the browse field.
- Click Refresh to update the information in the Browse window from the Movex database.
- Click Properties... to set the following parameters:

Maximum number of records is used to check the number of selected records. The limit is used to avoid claiming too much machine capacity, as the range is extensive and includes a great number of records.

Date Format is used to set the date format. You can select one of the following formats:

YMD = YYMMDD (year, month, day)
DMY = DDMMYY (day, month, year)
MDY = MMDDYY (month, day, year)
YWD = YYWWD (year, week, day of week).

- Click <u>Selection...</u> to define a record interval.
- Click Next View to display the next available browse view.

7.3 Panel Types

The term **panel** is an alternate description for different kinds of views, for example, list and detail views. Standard panel types in Movex are listed below.

Panel	Description	
A	Start panel intended for entering information.	
В	Browse panel that lists the records currently available (list view).	
С	Panel displayed when you duplicate a record.	
D	Panel displayed when you confirm deletion of a record.	
E-N	Panels where you enter and show detailed information (detail view).	
О	Panel used for printouts.	
P	Panel where you enter parameter values. These values are saved for each user and program so that the same program can be used in different ways.	
Т	A text window where you can type user defined text.	
U-Z	Panels reserved for Intentia Partners and customer-specific modifications.	

7.4 Work with List Views

A list view contains a list of records that you can work with within a particular program. For example, Work with Customers (CRS610) lists all the customers that you are allowed to work with.

5250 Note

A list view corresponds to a B-panel in Movex 5250.

Once you have selected a record in the list, you can either begin working with the record in the detail view(s) or jump to related Movex programs for that particular record, see *Chapter 5.2 File Menu*. For example, when working with customers in CRS610, you can jump to Work with Charges – Customer (OIS003) to view information about a specific customer's charges.

7.4.1 Select Records in Lists

When in a Movex list panel you can select several records by using only the keyboard or by using the keyboard and mouse.

TO SELECT ADJACENT RECORDS USING THE KEYBOARD:

Press and hold **Shift** while selecting the records with **UpArrow** or **DownArrow**.

TO SELECT ADJACENT RECORDS USING THE KEYBOARD+MOUSE:

Press and hold **Shift** while selecting the first and last record in the range.

TO SELECT NON-ADJACENT RECORDS USING THE KEYBOARD:

- 1. Press and hold Ctrl.
- 2. Use **UpArrow** or **DownArrow** to move to the desired records.
- 3. Press **Space** to include the records in the selection.

Note

Space also deselects a selected record.

TO SELECT NON-ADJACENT RECORDS USING THE KEYBOARD+MOUSE:

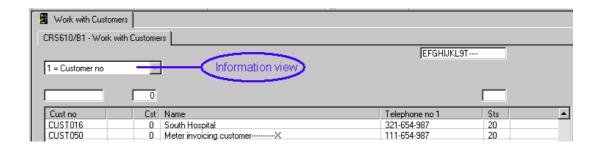
Press and hold Ctrl while selecting the desired records with the mouse.

7.4.2 Information Views

You can specify which information to display in a list view by selecting an information view, see the picture below.

5250 Note

The information view corresponds to **Inquiry Type** in Movex 5250.



TO CHANGE TO THE NEXT OR PREVIOUS INFORMATION VIEW:

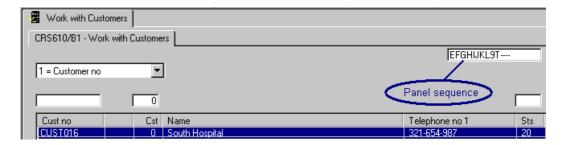
- 1. Set focus on the combo box.
- 2. Press **DownArrow** to select the next view or **UpArrow** to select the previous view.

TO CHANGE TO OPTIONAL INFORMATION VIEW:

- 1. Set focus on the combo box.
- 2. Press Alt+DownArrow to show all the available information views.
- 3. Select information view and press Enter.

7.4.3 Panel Sequence

You can set a panel sequence to display specific panels (detail views) in a certain order. The panel sequence is displayed in the right-hand corner of the list view.



A panel represented by a letter is part of the current program. A panel represented by a number is a panel in another program, and a call is therefore made to that program.

The panel sequence may be overridden if certain information must be entered in a specific order.

TO DEFINE A PANEL SEQUENCE:

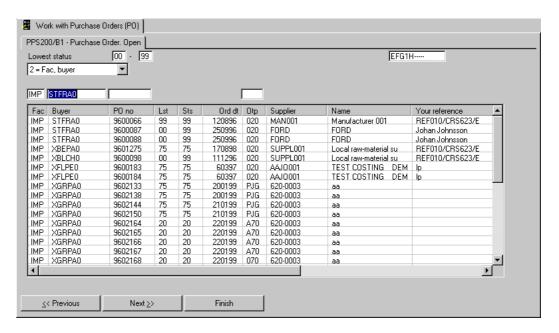
- 1. Select File, Function, Parameters F13 in a list view.
- 2. Specify the panel sequence.

Note

The panel sequence is defined for each user and program.

7.4.4 Positioning Fields

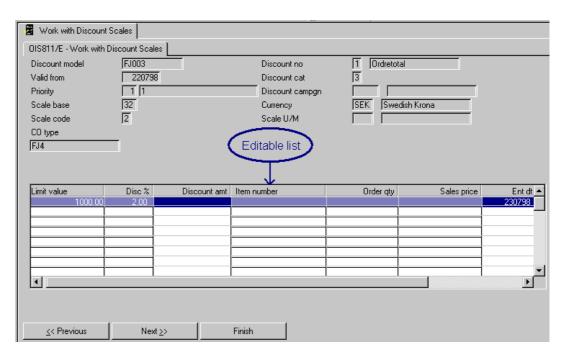
Positioning fields are used to search for certain records in a list. In the example below the contents of the first two positioning fields determine which records are displayed in the list.



7.4.5 Editable Lists

Some lists in Movex are editable which means that you can enter information into them. In Movex, editable lists are sometimes referred to as matrixes.

To open a cell (one field in a record) for editing, simply click on it or press **F2**. To move to the next cell, press the **Tab** key. To move to the previous cell, press **Shift+Tab**.



7.5 Work with Detail Views

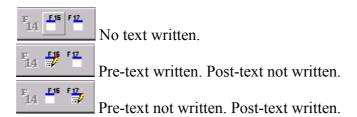
A detail view contains detailed information about a certain list view record.

5250 Note

A detail view corresponds to an E-type panel in Movex 5250.

7.5.1 Pre- and Post-text

The pre- and post-text icons can have the following appearances:



7.5.2 Use Free Text

The Free Text function is used to create or display text connected to an object.

The toolbar button indicates that there is text connected to the current object.

Note

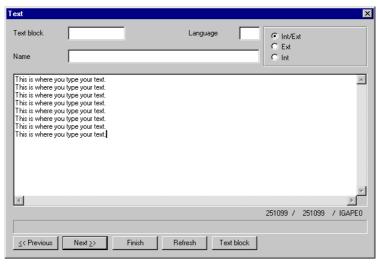
In Windows NT and Windows 98 you can use both Alt+F6 and Ctrl+F6 to access the Free Text function. In Windows 95 you have to use Ctrl+F6.

Tip

If your text is structured in any way we recommend you to choose a non-proportional free text font, for example, Courier, in the **Font Settings** window, see 5.4.4 Fonts.

TO USE THE FREE TEXT FUNCTION:

1. Press Ctrl+F6. The Text window is shown.

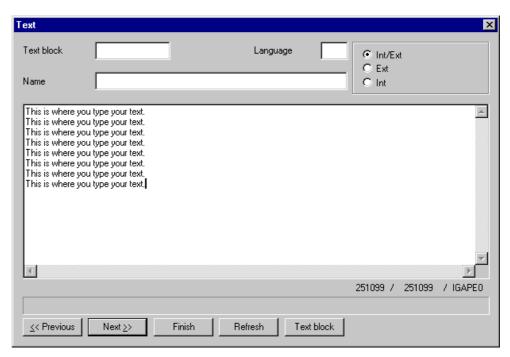


2. Type your text in the text block (up to 500 lines) and press

Next≥>

TO USE THE TEXT BLOCK FUNCTION:

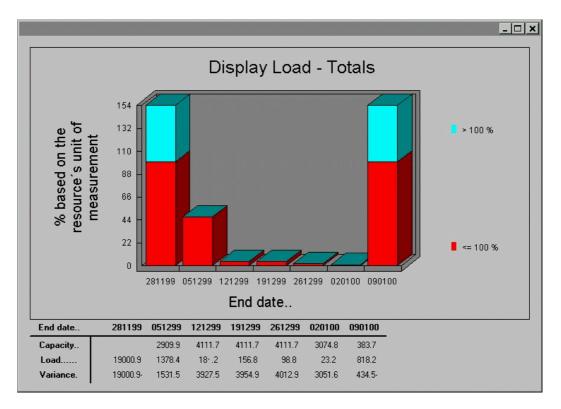
1. Press Ctrl+F6. The Text window is shown.



- 2. Type an identity in the **Text block** field.
- Type a language code in the Language field. It specifies in which language external documents are printed.
- **4.** Select whether the text should be internal, external or both.
- **5.** Type a description in the **Name** field.
- **6.** Type your text in the text block (up to 500 lines).
- 7. Press Next ≥>

7.5.3 Bar Charts

Bar charts are used in certain Movex programs, for example in CPS100 (Display Load - Totals). They can be configured in many different ways, see the examples below.



TO CONFIGURE A BAR CHART:

- 1. Right-click a chart. A shortcut menu is shown.
- 2. Select **Properties** to change the appearance of the Bar chart.

TO PRINT A BAR CHART:

- 1. Right-click a chart. A shortcut menu is shown.
- 2. Select **Print** to print the Bar chart according to your printer settings.

TO SCROLL A BAR CHART:

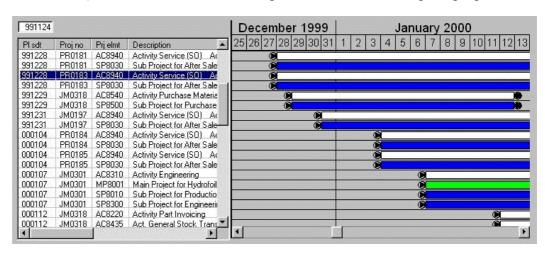
Press PageUp to scroll to the left and PageDown to scroll to the right.

Note

We recommend you to use the default Bar charts to view the information available in Movex Explorer. You can change the appearance of a Bar chart by using the Bar chart properties. Any changes made to the properties will be restored the next time you start the program. The **Use default** property is therefore always set when you start the program.

7.5.4 Gantt Charts

Gantt charts are used in certain Movex programs, for example in CPS130 (Display Gantt Chart). You can zoom in and out, print the charts and set print properties.



TO ZOOM IN:

- 1. Right-click the Gantt chart. A shortcut menu is shown.
- Select Zoom In to view the Gantt chart on a higher detail level.

TO ZOOM OUT:

- **1.** Right-click the Gantt chart. A shortcut menu is shown.
- 2. Select Zoom Out to view the Gantt chart on a lower detail level.

TO PRINT THE GANTT CHART:

- **1.** Right-click the Gantt chart. A shortcut menu is shown.
- 2. Select Print.

TO SET THE PRINT PROPERTIES:

- **1.** Right-click the Gantt chart. A shortcut menu is shown.
- 2. Select **Print Properties** and set the desired properties.

7.5.5 Field Control

To simplify maintenance of basic data you can specify how to display fields in a detail view. You can create panels that only contain information of particular interest to you and also limit access rights to read-only or edit access. These settings are saved for each user and panel.

Field control is available for use mainly in programs for item, customer, and supplier entry.

TO ACCESS FIELD CONTROL:

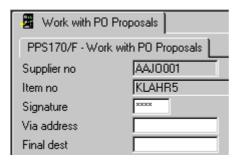
- 1. Select File, Function, Field Select F13 in a detail view.
- 2. Specify how you want to display the fields in the detail view.
 - 0 = The field is not displayed.
 - 1 = The field is displayed but cannot be modified.
 - 2 = The field is displayed and can be modified.

Note

To change all the settings to default ("2"), press F13.

7.6 Password Protected Fields

Some fields in Movex are password protected, meaning that when you type characters in such a field, they are displayed as asterisks (*).



7.7 Function Keys

Movex contains a number of standard function keys with the same function regardless of where they are used.

When you have focus on the Workspace, you will find most of the function keys in the **File** menu, under the command **Function**. **F5** and **F6** are found at the bottom of the **File** menu.

Since the function key standard differs between the Windows and AS/400 environment, it is sometimes necessary to let the AS/400 override Windows when it comes to interpreting function keys. This is achieved by using the **Alt** key together with the function keys.

Function Key	Description	
F1	Displays help text for the current field. F1 is always available in the Workspace.	
F3	Ends a function.	
F4	Displays available values for the current field.	
F5	Displays refreshed information from the Movex database.	
Alt+F6 (F6)	Displays a text window where you can type user defined text.	
	Note Applies to Windows 98 and Windows NT.	
Ctrl+F6 (F6)	Displays a text window where you can type user defined text.	
	Note Applies to Windows 95, Windows 98 and Windows NT.	
F6	Changes focus between the Navigator and the Workspace.	
	Shows the Navigator when hidden.	
F7	Displays the previous record.	
F8	Displays the next record.	
F9	Displays any changes made in a field.	
F12	Returns to the previous panel without saving the changes.	
Alt+Shift+F1 (F13)	In a list view: Displays panel P where you enter parameter values.	
	In a detail view: Displays Field Control where you can specify how to display fields in a detail view.	
F17	Displays a panel where you can select the information that you want to view.	

7.8 User-defined Function Keys

5250 Note

In Movex 5250 you can use Work with Function Keys (MNS145) to add function keys to certain Movex functions. In Movex Explorer this functionality has been incorporated in the User-defined toolbar. This means that you can use the User-defined toolbar to access anything that can be hosted in the menu trees of the Navigator, for example:

- commonly used Movex programs
- menu commands within Movex Explorer
- Web addresses
- MS Office products and documents
- Lotus Notes

For more information, see Chapter 5.6.3 Customize Toolbars, Icons Tab.

Appendix A: Document Links

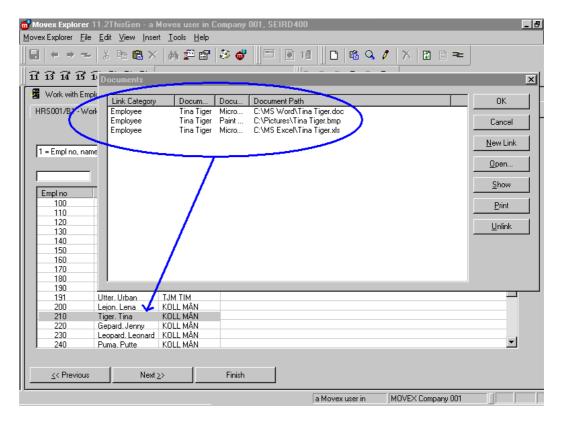
This appendix provides information about document links in Movex Explorer.

A.1 What is a Document Link

Document links allow you to gather different kinds of information related to a Movex program record or field. This is achieved by linking so called documents to a particular record or field in Movex Explorer. A document can be basically any file existing on a Windows client, for example, a bitmap, an MS Word document, an MS Excel spreadsheet or a video clip.

In the example below several documents are linked to the employee record Tina Tiger in Work with Employees (HRS001):

- an MS Word document containing information about Tina Tiger
- a bitmap picture showing what Tina Tiger looks like
- an MS Excel spreadsheet containing Tina Tiger's work schedule.



A.2 How Document Links Work

To be able to use document links you first have to create a **link category** that is connected to one or several fields in a Movex panel. You can then link documents using this link category.

A link category is uniquely identified by the key field(s) connected to it. See the examples below.

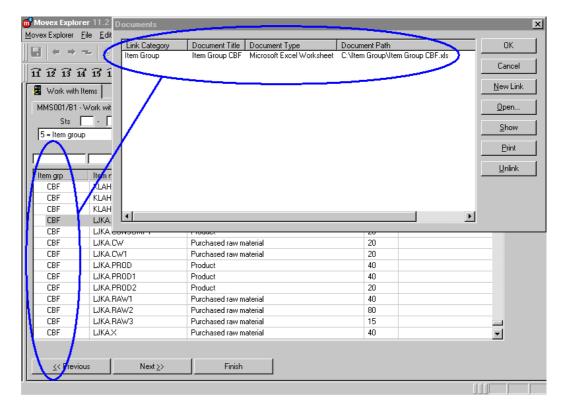
Example 1:

The link category **Employee** is connected to the **Employee no** field (in HRS001/B1). Since each employee has a unique employee number, the documents linked to Tina Tiger will only be available when the link category finds **210** in the **Employee no** field.



Example 2:

The link category **Item Group** is connected to the **Item Group** field (in MMS001/B5). Since several items can belong to the same item group, the documents linked to items in item group **CBF** will be available when the link category finds **CBF** in the **Item Group** field.



A.3 Create Document Links

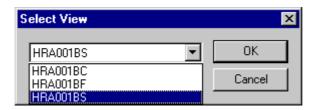
This section describes how you create link categories in Movex programs, that is, provide the possibility to link documents to a specific field or combination of fields. It also describes how you link documents using this category.

Note

Movex Explorer stores information, such as link categories, about the latest run program to optimize the startup time. When you have created a link category you must therefore refresh this information by finishing the program, running any other program and restarting the program.

TO CREATE A LINK CATEGORY IN A LIST VIEW:

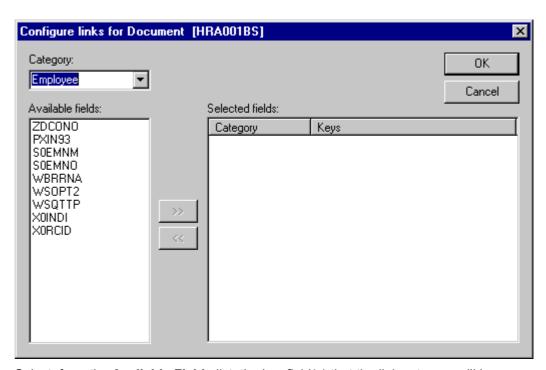
- 1. Start the Movex program in which you want to create a link category.
- 2. Select Tools, Document Connector.
- 3. Select **View** in the list of available views and click **OK**. The fields in a list view are usually grouped in three different formats: BC contains the control fields above the list, BS contains the list and BF contains "footer" fields below the list.



Note

The S in the program name is changed to A in the **Window** menu. This is due to the format-naming standard in Movex Explorer.

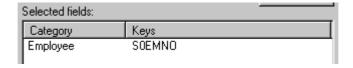
4. In the **Configure Links for Document** dialog box, select a link category from the **Category** box or specify a new one.



5. Select, from the **Available Fields** list, the key field(s) that the link category will be connected to. To select more than one field, press and hold **Ctrl** while selecting.



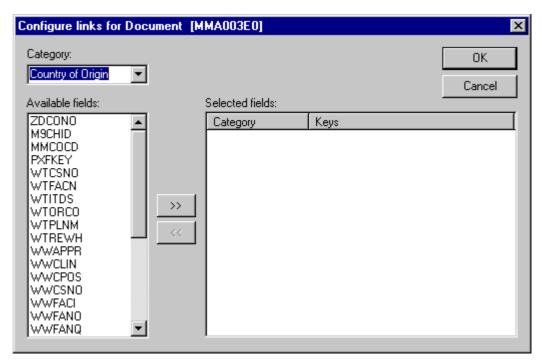
6. Click to connect the key field(s) to the link category.



- 7. Go to step 4 to create another link category.
- 8. Click **OK** to finish.

TO CREATE A LINK CATEGORY IN A DETAIL VIEW:

- 1. Start the Movex program and go to the detail view in which you want to create a link category
- 2. Select Tools, Document Connector.
- 3. In the **Configure Links for Document** dialog box, select a link category from the **Category** box or specify a new one.



4. Select, from the **Available Fields** list, the key field(s) that the link category will be connected to. To select more than one field, press and hold **Ctrl** while selecting.



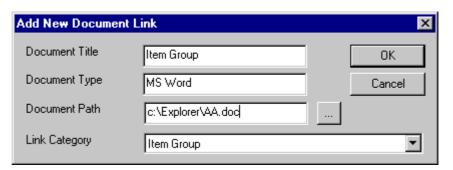
5. Click to connect the key field(s) to the link category.



- **6.** Go to step 3 to create another link category.
- 7. Click OK to finish.

TO LINK A DOCUMENT TO A FIELD IN MOVEX:

- Start the Movex program in which you want to link a document to a field or combination of fields.
- 2. Select File, Document Links.
- 3. In the **Documents** window, click New Link
- 4. In the Add New Document Link window, specify the title, type and path for the document or click _____ to locate the document.



Note

Make sure that all users who need the linked document can access it. Do not link a document located on your disk if the users who need the document can not access your disk.

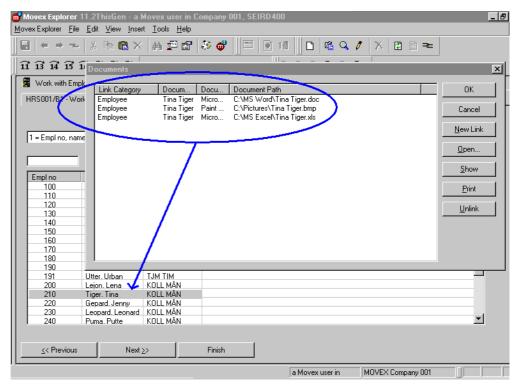
- **5.** Select a link category, that is, the field(s) to which the document will be linked.
- **6.** Click **OK**. The document is now linked to the selected field(s) (link category).
- 7. Repeat step 3-6 if you want to link another document to the current field.
- 8. Click OK.

A.4 Work With Document Links

This section describes how you open, show, print and unlink linked documents in Movex Explorer.

TO OPEN A LINKED DOCUMENT:

- 1. Start the Movex program.
- 2. Select a record or field to which the document is linked. (In the example below, the documents are linked to the employee number 210)



- 3. Select File, Documents.
- **4.** Select the document link and click _______. The program associated with the file extension is started, see *Appendix A.6 Document Association*.

TO SHOW A LINKED DOCUMENT:

- **1.** Start the Movex program.
- 2. Select a record or field to which the document is linked.
- 3. Select File, Documents.
- 4. Select the document link and click Show MS Quick View is started (if available for the current document), see *Appendix A.7 MS Quick View*.

TO PRINT A LINKED DOCUMENT:

- 1. Start the Movex program.
- 2. Select a record or field to which the document is linked.
- 3. Select File, Documents.
- 4. Select the document link and click Print The printer settings in the associated program are used.

TO UNLINK A LINKED DOCUMENT:

- 1. Start the Movex program.
- 2. Select the record or field to which the document is linked.
- 3. Select File, Documents.
- 4. Select the document link and click ____Unlink
- 5. Press OK to confirm.

A.5 Disable a Link Category

This section describes how you disable link categories.

TO DISABLE A LINK CATEGORY:

- 1. Start the Movex program in which you want to disable a link category.
- 2. Select Tools, Document Connector.
- 3. Select View in the list of available views and click OK.
- **4.** In the **Selected Fields** list, select the category to be disabled.
- 5. Click <<
- 6. Click OK.

A.6 Document Association

When opening a document from Movex Explorer, the program associated with the document is automatically started. The association is between the file extension and the program. For example, when opening a document with the extension **bmp**, the program MS Paint is automatically started and the document is opened.

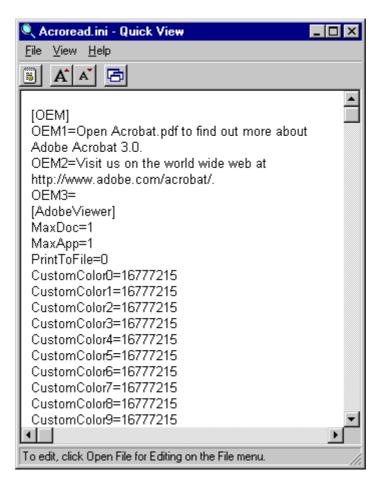
For further information regarding Document Association, we refer to the appropriate Windows documentation.

A.7 MS Quick View

If a linked document is not associated with a program, Movex Explorer provides the possibility to view the document in a program called MS Quick View.

MS Quick View is a set of file viewers supplied with MS Windows 95, MS Windows 98 and MS Windows NT 4.0. Using MS Quick View you can view documents that were created with Windows-based programs without starting those programs. If Quick View is not available, either the document does not support it or Quick View is not installed on your computer.

The example below shows a .ini file displayed using MS Quick View.



Note

Not all items are displayed in the way you expect them to be when using Quick View. For example, when you view a binary file such as an animated pointer file (*.ani) using Quick View, you see the binary contents and not a picture of the pointer.

A.8 Demonstration Kit

The folder DemoDocuments (installed together with Movex Explorer) contains a number of example documents.

The table below shows which programs we recommend you to use to open the example documents in the folder DemoDocuments.

Туре	Extension	Program
Video clips	AVI	MS Media Player, Netscape Navigator, MS Internet Explorer.
MS Word documents	DOC	MS Word.
Pictures in JPEG format	JPG	Wang Imaging for Windows NT, Micrografx PhotoMagic, Netscape Navigator, MS Internet Explorer.
AutoCad drawings	SLD	Movex AutoCad viewer (MvxAcadViewer.exe) that can be found among the files installed together with Movex Explorer.
Pictures in TIFF format	TIF	Wang Imaging for Windows NT, MS Paint, (Micrografx PhotoMagic).
Text documents	TXT	MS Notepad, Netscape Navigator.
MS Excel spreadsheets	XLS	MS Excel.

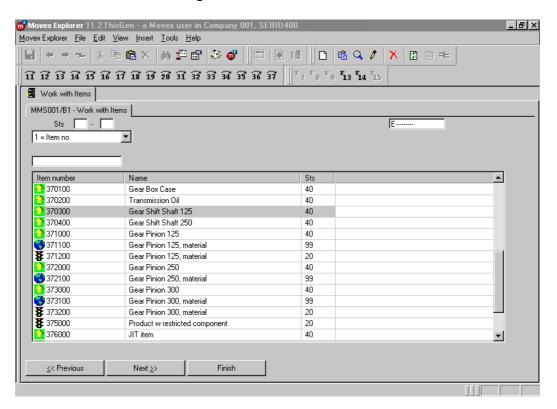
Appendix B: List View Icons

This appendix provides information about list view icons in Movex Explorer.

B.1 What is an Icon Connection

The general idea with icon connections is to give you a better overview of the information displayed in list views. You can visually emphasize list view records with certain attributes by connecting icons to the records.

The example below is a list view in Work with Items (MMS001), where records with the same status are assigned the same icon.



Note

To be able to work with list view icons the icon database must be installed. In a standard installation, this database is installed automatically. In a custom installation, this database must be manually selected for installation. Further information about installation procedures is provided in the manual Movex Explorer Installation and Environment Setup.

B.2 How Icon Connections Work

To be able to connect icons to list view records, you must first specify an **icon category** to identify each list view record. This is done using the development tool Movex Visual Builder, see the manual Movex Explorer Installation and Environment Setup. You can then, in Movex Explorer, connect icons to list view records in all Movex programs.

An icon category is uniquely identified by the key field(s) connected to it. Icon categories can be used in several list views. A specific icon can be used in several icon categories.

For example:

All records with the same entry in the **Status** field have the same icon in the list view in Work with Items (MMS001).

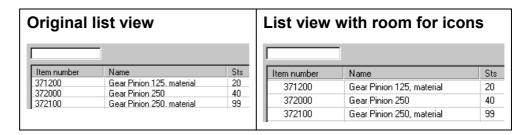
Item number	Name	Sts
370100	Gear Box Case	40
370200	Transmission Oil	40
370300	Gear Shift Shaft 125	40
370400	Gear Shift Shaft 250	40
371000	Gear Pinion 125	40
371100	Gear Pinion 125, material	99
37 1200	Gear Pinion 125, material	20
372000	Gear Pinion 250	40
372100	Gear Pinion 250, material	99
373000	Gear Pinion 300	40
373100	Gear Pinion 300, material	99
37 373200	Gear Pinion 300, material	20

Note

If Movex Explorer is installed on a Movex Explorer file server, the icon connections made by one user are displayed for all users, because the files used for icon connection are common.

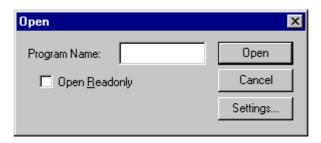
B.3 Prepare a List View for Icons

This section describes how you, in Movex Visual Builder, specify an icon category to identify each list view record. As a result of this procedure, the list part of the list view is moved slightly to the right to make room for the icons, see the example below.

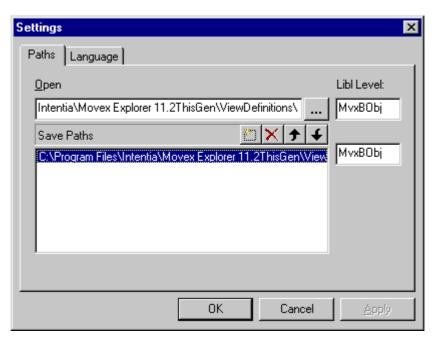


TO START MOVEX VISUAL BUILDER:

 Select Start, Programs, Movex Explorer, Tools 10.B/11.2ThisGen, Visual Builder. The Open dialog box is displayed.



2. Click Settings to check or change the basic settings for Movex Visual Builder. The **Settings** dialog box is displayed.



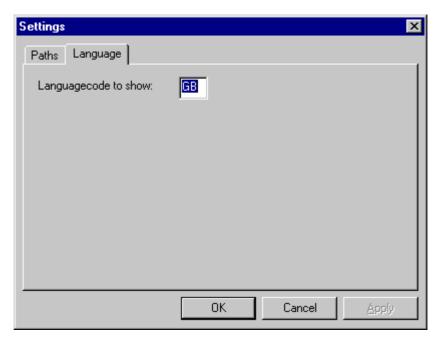
Note

The first time the program is started you must specify a **Save** path. This path is normally the same as the **Open** path.

- 3. To change the path in the **Open** box, click and select another directory.
- **4.** If you are going to work with modifications, change the subdirectory in the upper **Libl Level** box to one that is valid for that modification, for example, MSEAObj for the Swedish market modifications.

Note The default subdirectory is MvxAObj or MvxBObj.

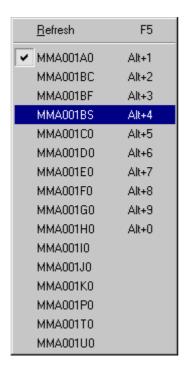
- 5. Click to insert a new path where the modified view definitions should be saved.
- **6.** Enter the path in the new row, or click ____ to set the path.
- **7.** Repeat step 5 if you want to save the modified view definitions in more than one location.
- **8.** Specify the subdirectory, where the view definitions should be saved, in the lower **Libl Level** box.
- Select the Language tab and if necessary change the language in which the view definition text is displayed.



- 10. Click OK to return to the Open dialog box.
- **11.** Enter the program name.

TO PREPARE A LIST VIEW FOR ICONS:

1. Select the window containing the list part of the list view (B-panel) from the Window menu. The ID of this window usually, but not always, ends with BS.

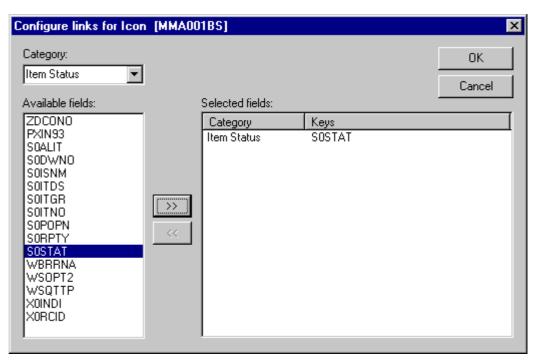


Note

The S in the program name is changed to A in the **Window** menu. This is due to the format-naming standard in Movex Explorer.

- 2. Select Tools, IconLinks.
- 3. In the **Configure Links for Icon** dialog box, select an icon category from the **Category** box or specify a new one.
- **4.** Select, from the **Available fields** list, the key field(s) that the icon category will be connected to. To select more than one field, press and hold **Ctrl** while selecting.

5. Click to connect the field(s) to the icon category.



6. Click **OK** to save the icon link.

Note

If you are running the current program in Movex Explorer while modifying the program's view definition (or if the current program was the last used program), the views in Movex Explorer are not automatically changed according to the modifications. You must first run another program in Movex Explorer, then run the current program again. This is necessary because the last used view definition is stored in the cache memory to reduce the loading time.

B.4 Connect Icons to a Category

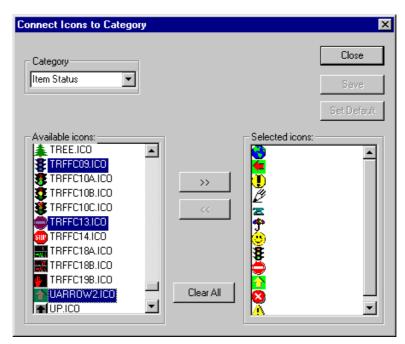
The category selected or created in Movex Visual Builder is initially empty. You have to fill it with icons that can be connected to list view records. When delivered from Intentia R&D, the directory \Movex Explorer <version>\IconLinks\ListIcons contains a large number of icons. If these icons are not suitable for the current list view, you can add new icons, see *Appendix B.6 Add New Icons*.

Note

A specific icon category can be used in several list views.

TO CONNECT ICONS TO A CATEGORY:

- 1. Select **Tools**, **Icon Connector** to display the **Connect Icons to Category** dialog box. (Depending on the number of icons in the icon database, this can take a while.)
- 2. Select an icon category from the Category box.
- 3. Select, from the Available icons list, the icons that the category will be connected to. To select several adjacent icons, press and hold Shift while selecting the first and last icon in the range. To select several icons that are not adjacent, press and hold Ctrl while selecting.
- 4. Click to connect the icon(s) to the category.



5. To assign a default icon to all list view records that are not connected to a specific icon, select an icon from the **Selected icons** list and click Set Default be used in all the list views that are using the current icon category.

To assign a default icon to a specific list view record, see *Appendix B.5 Connect Icons to List View Records*.



TO DELETE A SELECTED ICON FROM THE LIST

- Select Tools, Icon Connector to display the Connect Icons to Category dialog box.
- 2. Select the icon in the **Selected Icons** list and click

TO DELETE ALL SELECTED ICONS FROM THE LIST

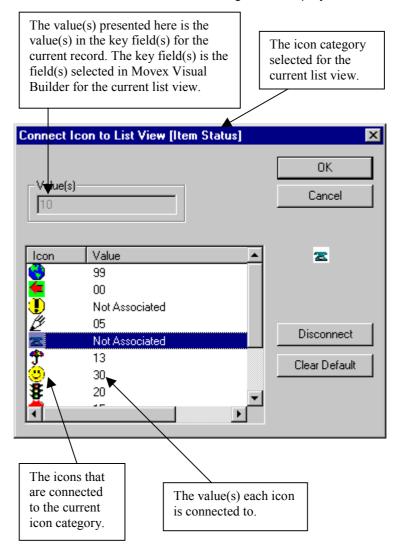
- Select Tools, Icon Connector to display the Connect Icons to Category dialog box.
- 2. Select the icons in the **Selected Icons** list and click Clear All

B.5 Connect Icons to List View Records

You can assign equal icons to records with equal values in the specified key field(s).

TO CONNECT ICONS TO RECORDS IN A LIST VIEW:

- 1. Select a list view record that has the value(s) you want to assign a specific icon to.
- 2. Select File, List View Icons.
- 3. The Connect Icon to List View dialog box is displayed.



- **4.** Select the icon you want to assign to the record, and to all other records with the same key field value(s). Click **OK**.
- 5. Repeat step 1 to 4 for all records that have key field value(s) that should be assigned an icon.
- 6. To assign a default icon to all list view records that are not connected to a specific icon, select an icon and click Set Default. To delete a default icon from the list view, select the icon and click Clear Default.
- 7. Click OK.

TO DISCONNECT AN ICON ASSIGNED TO CERTAIN RECORDS

- Select the list view record with the value(s) from which you want to disconnect an
 icon.
- 2. Select File, List View Icons. The Connect Icon to List View dialog box is displayed.
- 3. Select the icon to be disconnected and click Disconnect
- 4. Click OK.

B.6 Add New Icons

A set of icons are installed together with Movex Explorer. If you prefer other icons, you can add any number of new icons to the icon collection located in <Movex Explorer directory>\IconLinks\ListIcons.

The list view icons can vary between 16x16 and 64x64 pixels. Icons in size 32x32 are recommended.

A large number of tools are available for icon creation, see a few of them in *Appendix B.7 Icon Creation Tools*.

B.7 Icon Creation Tools

A large number of tools can be used to create icons. The list below contains some of them. Some tools you have to buy, while others are shareware that you can try for free a limited period before you have to pay for them.

Tool	Description	
MS Developer Studio 97 (or later version)	The graphics editor in MS Developer Studio 97 can be used to modify graphical images, including bitmaps, icons (16x16, 32x32, 48 x 48-pixel), and pointers. (Used with good results at Intentia R&D.)	
Axialis AX-Icons 4.0 and later versions	Icon library management tool for Windows 95 and Windows NT 4.0. Its editor allows creation of icons in 16x16, 32x32, 48x48, 64x64, 72x72 format and custom sizes, using different color palettes. Shareware, downloadable from www.axialis.com. (Tested with good results at Intentia R&D.)	
Impact Software Microangelo 2.1 and later versions	An integrated suite of utilities designed specifically for icons, pointers and animated pointers. Contains tools designed to master all aspects of these program and desktop elements for Windows 95 and Windows NT 4.0. Shareware, downloadable from www.impactsoft.com.	
CursorArts Company IconForge	IconForge is used to create and modify icons or pointers. The utility can extract icons from EXE, DLL, ICO, ANI or CUR format files, as well as from most common image files. Shareware, downloadable from www.cursorarts.com	

Appendix C: Troubleshooting

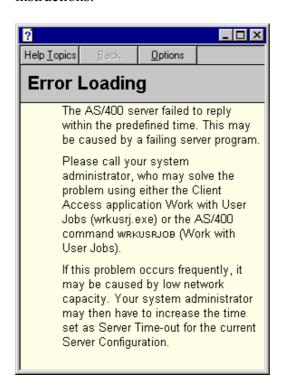
This Appendix provides information about troubleshooting.

C.1 Fix Packs

As a service to our customers, Intentia R&D provide fix packs with corrections, updates and enhanced functionality. Make sure that all available fix packs for Movex Explorer are installed. The file FixPack.ini, located in the installation directory, shows the fix packs currently installed.

C.2 Error Loading

If you start a Movex program and the following window appears, follow the given instructions.



C.2 Message Monitor

The Message Monitor handles "message wait" (MSGW) from RPG programs. It starts automatically when Movex Explorer is started. The Message Monitor is shown as an hourglass in the taskbar and changes appearance when a "message wait" occurs.



C.2.1 Information Message

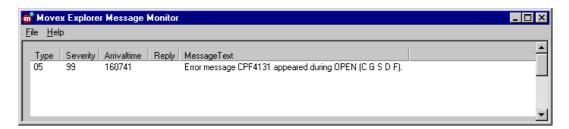
When appears in the taskbar, an information message exists in the Message Monitor.

TO VIEW THE INFORMATION MESSAGE:

- 2. Double-click in the Type column to view message details.

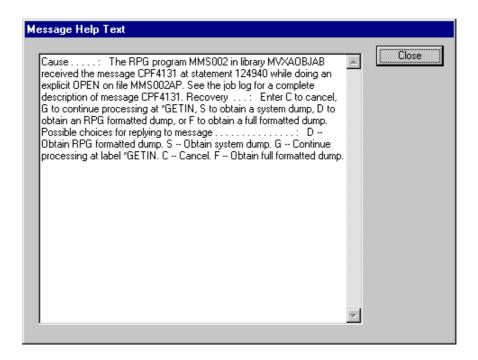
C.2.2 Message Wait

When appears in the taskbar, a "message wait" exists in the Message Monitor. The Movex Explorer Message Monitor window is shown and you can answer the message(s).



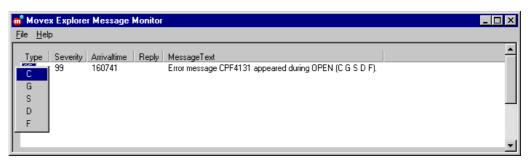
TO DISPLAY MESSAGE HELP:

Double-click in the **Type** column to display detailed message help. The **Message Help Text** window is shown.



TO ANSWER A MESSAGE:

1. Right-click in the **Type** column to show the shortcut menu containing all valid answers (message responses).



- **2.** Select the appropriate answer:
 - C = Cancel
 - G = Continue processing at *GETIN
 - S = Obtain system dump
 - D = Obtain RPG formatted dump
 - F = Obtain full formatted dump

Appendix D: Toolbar Buttons in Movex Explorer

The buttons available on the five standard toolbars in Movex Explorer are described below. Each button has a tool tip displaying a textual description.

MOVEX EXPLORER TOOLBAR



Toolbar button	Description
	Save Menu Tree
₽	Forward
4	Step Back
-2	Connect to Movex
*	Cut
P	Сору
	Paste
×	Delete
<i>8</i> 44	Find
<u> </u>	Run Command
	Properties
35	Movex Companion
o	About Movex

USER-DEFINED



The **User-defined** toolbar contains buttons that you can define according to your preferences.

FUNCTION



The **Function** toolbar contains functions available when a Movex program is active in the Workspace. It contains standard Movex options, Refresh, Free Text and Documents.

5250 Note

The options New, Open, Duplicate, Delete, Show, Refresh and Free Text correspond to the options 1, 2, 3, 4, 5 and the function keys F5 and F6 in Movex 5250.

Toolbar Button	Description
	New
鼈	Duplicate
Q	Show
0	Open
×	Delete
2	Refresh
	Free text
2	Documents

FUNCTION KEY



The **Function Key** toolbar contains the function keys that are available for the Movex program you are running.

OPEN RELATED



The **Open Related** toolbar contains buttons to call programs that are related to the Movex program that you are working in.

Appendix E: Menu Command Shortcuts

5250 Note

Most menu command shortcuts are language dependent. This means that the shortcuts differ depending on which language you are running Movex Explorer in.

The menu command shortcuts that apply to the standard English version are described below. If you are running Movex Explorer in another language, you can fill in your own shortcuts in the template provided in *E.2 Language Unique Version* in *Appendix E Menu Command Shortcuts*.

E.1 Standard English Version

Command	Shortcut Keys	Toolbar Button	Right-click	Double-click
Movex Explorer, Connect to Movex	Alt M C	-2		
Movex Explorer, Close Active Tab	Alt M L		a Workspace tab and select Close Active Tab.	
Movex Explorer, Close All Tabs	Alt M T			
Movex Explorer, New, Folder	Alt M N F			
Movex Explorer, New, Function	Alt M N U			
Movex Explorer, Save Current Tree	Alt M S			
Movex Explorer, Print Setup	Alt M R			

Movex Explorer, Properties	Alt M P		a Navigator tab and select Properties a Workspace tab and select Properties .	
Movex Explorer, Exit	Alt M E			
	Alt Space C			
File, Open	Alt F O	0	a list view record and select Open .	
File, Show	Alt F S	Q	a list view record and select Show .	
File, Open Related	Alt F R		a list view record and select Open Related .	
File, Function	Alt F U		the panel background in a Workspace tab and select Function.	
File, Documents	Alt F C	₹:	the panel background in a Workspace tab and select Documents a list view record and select Documents .	
File, List View Icons	Alt F L		a list view record and select List View Icons.	
File, Select	Alt F E		a list view record and select Select.	

File, New	Alt F N		a list view record and select New.	
File, Duplicate	Alt F D	鼈	a list view record and select Duplicate .	
File, Delete	Alt F T	X	a list view record and select Delete .	
File, Refresh		2	the panel background in a Workspace tab and select Refresh .	
File, Free text	Alt F T		the panel background in a Workspace tab and select Free text .	
Edit, Cut	Alt E T	X		in a text box, right-click and select Cut .
Edit, Copy	Alt E C			in a text box, right-click and select Copy.
Edit, Paste	Alt E P		in a text box and select Paste .	
Edit, Delete	Alt E D	×		in a text box and press Delete .
Edit, Find	Alt E F	<i>8</i> 46		
Edit, Links	Alt E K			
Edit, Object	Alt E O			
View, Toolbar, Movex Explorer	Alt E T M			
View, Toolbar, Function	Alt E T F			

View, Toolbar, User- defined	Alt E T U			
View, Toolbar, Function Key	Alt E T K			
View, Toolbar, Open Related	Alt E T O			
View, Navigation View	Alt E N			
View, Run	Alt E R	<u> </u>		
View, Fonts	Alt E F			
View, Internet Browser				
Insert, Insert New Object	Alt I I		a Workspace tab head and select Insert New Object.	
Tools, AS/400 Operations Navigator	Alt T O			
Tools, Customize Toolbars	Alt T C			
Tools, Define List View Default Action	Alt T L			
Tools, Document Connector	Alt T D			
Tools, Icon Connector	Alt T I			
Help, Welcome to Movex	Alt H W			
Help, Help Topics	Alt H H			
Help, Tip of the Day	Alt H T			
Help, Movex Companion	Alt H M	35		
Help, About Movex	Alt H A	₩		

E.2 Language Unique Version

If you are running Movex Explorer in another language, you can fill in your own shortcuts in the following template.

Command	Shortcut Keys	Toolbar Button	Right-click	Double-click
Movex Explorer, Connect to Movex		-2		
Movex Explorer, Close Active Tab				
Movex Explorer, Close All Tabs				
Movex Explorer, New, Folder				
Movex Explorer, New, Function				
Movex Explorer, Save Current Tree				
Movex Explorer, Print Setup				
Movex Explorer, Properties				
Movex Explorer, Exit				
File, Open		0		
File, Show		Q		
File, Open Related				
File, Function				
File, Documents		=		
File, List View Icons				
File, Select				

File, New File, Duplicate File, Delete File, Refresh File, Free text Edit, Cut Edit, Copy Edit, Paste Edit, Delete Edit, Find Edit, Links Edit, Object
File, Delete File, Refresh File, Free text Edit, Cut Edit, Copy Edit, Paste Edit, Delete Edit, Find Edit, Links
File, Refresh File, Free text Edit, Cut Edit, Copy Edit, Paste Edit, Delete Edit, Find Edit, Links
File, Free text Edit, Cut Edit, Copy Edit, Paste Edit, Delete Edit, Find Edit, Links
Edit, Cut Edit, Copy Edit, Paste Edit, Delete Edit, Find Edit, Links
Edit, Copy Edit, Paste Edit, Delete Edit, Find Edit, Links
Edit, Paste Edit, Delete Edit, Find Edit, Links
Edit, Delete Edit, Find Edit, Links
Edit, Find Edit, Links
Edit, Links
Edit, Object
View, Toolbar, Movex Explorer
View, Toolbar, Function
View, Toolbar, User- defined
View, Toolbar, Function Key
View, Toolbar, Open Related
View, Navigation View
View, Run
View, Fonts
View, Internet Browser

Insert, Insert New Object		
misert, misert ivew Object		
Tools, AS/400 Operations Navigator		
Tools, Customize Toolbars		
Tools, Define List View Default Action		
Tools, Document Connector		
Tools, Icon Connector		
Help, Welcome to Movex		
Help, Help Topics		
Help, Tip of the Day		
Help, Movex Companion	5%	
Help, About Movex	•	

Appendix F: Glossary

Arrow keys

Collective name for LEFT ARROW, RIGHT ARROW, UP ARROW and DOWN ARROW keys on the keyboard.

Bar chart

Graph on which values are represented as vertical or horizontal bars.

Bitmap

A specific file format for online art.

Browse

To search through and access database material.

Browse field

Field where you can check which values are available.

Cache memory

Section of high-speed memory, which stores data that the computer can access quickly.

Check box

Square box that you select or clear to turn on or off an option.

Command

Word or phrase that initiates an action.

Command button

Rectangular button that initiates an action.

Control

Graphical component such as a command button or check box.

Detail view

Movex panel containing detailed information about a certain list view record.

Dialog box

Window containing command buttons and various kinds of options through which you can carry out a particular command or task.

Document link

Link that allows you to gather different kinds of information related to a Movex program record or field.

Editable list

List that you can enter information into.

EPM

Enterprise Process Manager tool. It is a product that manages process design and application configuration.

Fix pack

Fix packs contain corrections, updates and enhanced functionality.

Free text

Text connected to an object.

Function key

Key that has been assigned a particular task or sequence of instructions.

Gantt chart

Control chart especially designed to show graphically the relationship between planned performance and actual performance.

Icon category

A key value used to uniquely identify a list view record to enable the icon connection functionality.

Icon connection

A logical relationship between the state of any list view record and an icon symbolizing the current state of that record.

Information view

Specifies which information to display in a list view.

Inquiry type

See Information view.

Key field

Field which identifies entries in a record.

Label

Text attached to any option, box, command, and so on.

Library list

A user unique set of search paths that defines where to retrieve the source code to Movex functions, Movex data, constants, etc.

Link category

A key value used to uniquely identify a list view record to enable the document link functionality. A link category is uniquely identified by the key field(s) connected to it.

List view

Movex panel containing a list of records that you can work with within a particular program.

List view icon

An icon displayed in the list view to symbolize the state of the current record.

Loading time

The time it takes to transfer a file or program from disk to memory.

Menu tree

Displays its contents as a hierarchical structure.

Movex 5250

Character based AS/400 user interface for Movex.

Navigator

Where you select the program to be run. It contains Movex programs, processes and links to third party products.

Offline

Movex Explorer launched without a connection to any application server.

Online

Movex Explorer launched with a connection to an application server.

Option

Choice in a dialog box.

Option button

Round button that indicates choices in a dialog box.

Pane

Refers to the two parts of a split window. The parts are called the right and left panes, respectively.

Panel sequence

A panel sequence is set to display specific panels (detail views) in a certain order.

Positioning field

Positioning fields are used to search for certain records in a list.

Radio button

See Option button.

Record

Set of items of related data.

Shareware

Software that is available free to try, but if kept the user is expected to pay a fee to the writer.

Shortcut key

Keyboard key or key combination such as CTRL+N that invokes a particular command.

Shortcut menu

A shortcut menu appears when you right-click a selection, a toolbar or a taskbar button. It lists commands pertaining only to that screen region or selection.

Source file

Program written in source language which is then converted to machine code by a compiler.

Split bar

Vertical line that separates the Movex Explorer window into two panes.

Status bar

The area at the bottom of the Movex Explorer window that displays information about a command or toolbar button, an operation in progress or the location of the insertion point.

Taskbar

The bar that appears by default at the bottom of the Windows 95 and later desktop.

Text box

Box where you can type in a value.

Third party product

Software product that is not manufactured by Intentia R&D.

Toolbar

Standard term for various rows below the menu bar that contains buttons and commands for commonly used tasks.

Toolbar button

A command button in the tool bar or status field.

Tooltip

A small pop-up window with a short descriptive text for a control or graphical element, for example an icon or button.

Troubleshooting

Debugging computer software.

User interface

Hardware or software designed to make it easier for a user to communicate with the machine.

Wallpaper

Workspace background.

View definition

A Movex program unique file that contains information about the panels displayed.

Workspace

The Workspace is the area where you display and process information. It is the right pane of Movex Explorer.

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