### 0.1 Overview

Please address any inquiries related to the photoplotter hard- or software to your local dealer first. The Photoplotter software is subject to copyright. All information enclosed here is subject to change. This manual was last updated on 07. Dec. 2004

FilmStar is a small, inexpensive raster photoplotter that exposes the film by a diode laser. The film is mounted to a rotating drum. The laser light moves step by step in parallel to the drum axis. The unit has an external power supply and is computer controlled.

FilmStar uses films sensitive to red light, as standard in photoplotting industry. These films come in sheets or on rolls and usually have 0.1 or 0.18 mm thickness. Suppliers are e. g. Agfa, Kodak, Fuji. We supply 0.1 mm thick sheets cut to size ready for use on FilmStar. As usual these films require a darkroom where they go through a standard development and fixation procedure. The darkroom needs a special green safe-light illumination.

The extent of delivery of FimStar comprises 3 software programmes. The first, Gerb2Bitmap, serves for data preparation. The second, Run\_Plotter\_USB, takes the so prepared data to control the plotter via the parallel port of your PC. The third application supplied is ViewMate, a Gerber viewer and aperture converter tool that is supplied for free.

The most common data format for use on FilmStar is Extended Gerber (RS-274X). If this is not available standard Gerber (RS-274D) may be used. In this case a built-in aperture converter helps transform the aperture tables of all common CAD and CAM software into a standard format suitable for use with Gerb2Bitmap. This software exports the bitmap data in a proprietary FPF format for use on the plotter driver software. For data inspection purposes it can as well export BMP in a 250 dpi resolution. We also include on the CD a program called FPF-Viewer that allows to inspect the contents of FPF files. Further use of the Gerb2Bitmap software is i. e. to mount several layouts on one sheet of film, or creation of step and repeat artwork. Optional software is required for conversion of Postscript data.

The Run\_Plotter\_USB software controls the photoplotter via USB port. It reads bitmap data in the above mentioned FPF format or, at user's choice, in Windows BMP format. In Run\_Plotter\_USB you may select the output resolution as well as positive or negative, direct or mirrored output.

### 0.2 Technical Data

Maximum film size:	400x320 mm (L x W)
Maximum plot area:	380 x 300 mm
Resolution X / Y:	select 508, 1016, 1355, 1625, 2032, 2710, 4064, 8192 / 8000 dpi
Speed:	13 mm of film width per minute at 1016 dpi
Light source:	Laser diode 670 nm (red)
Data format Import:	Gerber, Extended Gerber, Hi-Res. BMP, FPF
Aperture table input:	CAM350, GC-CAM, IsoCAM, Lavenir,
Aperture converter input:	PADS, EAGLE, OrCAD, Protel, PCAD and others
Plotter size:	700 x 350 x 200 mm (L x W x H)
Weight:	approx. 24 kg
Power supply:	External power supply 110V-240V / 24V-2A
System requirements software:	Pentium PC, Windows 98 or higher, 150 MB free Hard disk. Computer speed has influence on plotting speed.



### 1. FilmStar Set-Up and first test

#### 1.1 Dark room

All feeding or removing of film from the photoplotter, as well as the subsequent development and fixation, require dark room conditions and a special green safe light. Install the unit in an appropriate room together with trays or tanks one each for development, fixation and rinse. In this room you will further need a main supply for the plotter and the safe light. Further the USB cable coming with the plotter must be run out of this room to the place with the computer.

We recommend vertical mounted tanks with cover for the chemical processing. These need little installation footprint and the liquids have a small surface compared to their volume, which increases their life time. Further, vertical film handling has the big advantage that no air bubbles can stay underneath the film and spoil development.

#### 1.2 Set Up

The front panel of the unit has LEDs as well as a switch labelled Auto/Man. The power-on switch is on the left side of the unit. At its rear there is the input connector for the external power supply and the USB port.

Place the photoplotter in the dark room and connect the power supply to mains. Do not yet turn on the power supply and the plotter. Connect the USB cable and check if the Auto/Man. switch is in Auto position.

Connect the USB cable to the computer outside the dark room and start the computer. It will recognize a new device on the USB port. Do not allow Windows to search the drivers by itself, but specify the CD home directory as the place where to look for the installation files. You can ignore messages that say this driver was not certified. Next, install the software from the CD coming with the plotter. The Set-up programme can be found in the Install directory on the CD. The installation procedure will be explained later in more detail.

The first test of the unit will work with no special software configuration, but for later use under real conditions, individual configuration data need to be entered in the Setup / Setup table and the Light menu of the Run\_Plotter software. These information are supplied on a data sheet or floppy disk coming with the unit. Please refer to page 9 of this manual for details.

You may now turn on the plotter. You will hear a cooling fan and you will see the green LED blinking. The laser head will move to the home position with a little humming noise.

#### 1.3 Test run

You will need some adhesive tape to mount the film on the drum. We suggest you use white paper tape (painter's utilities), as this white tape can be best seen in the dark room light and it can easily be cut off the roll by hand.

Enter the dark room, turn the green safe light on and make sure there is no extra light from outside dropping in. Open FilmStar's lid. You will see the drum. Turn it by hand until the white arrow on the drum faces the white arrow on the left of the drum housing. Take a sheet of film from its box and tape the upper end to the drum in a way that the tape sits about 20 mm on top over the arrow.

The emulsion side of the film must be facing the drum. Films coming on rolls are already wound accordingly. Under the green light, the emulsion side of the film normally looks gray, the top side is darker.

There is another white arrow on the lower part of the drum housing that you should use for lateral positioning of the film. After you fixed the upper edge of the sheet, turn the drum by hand and sweep over the sheet so it goes tightly on the drum. It is important that the sheet edges are parallel to the drum axis and that the upper and the lower sheet corners are facing each other, i. e. the film is not twisted, else the image will be distorted or the line edges will not be sharp. (Mounting films correctly will need some practise.)



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In that state use adhesive tape to fix also the lower end of the film to the drum. Finally, it is very important that you turn the drum further to the starting position with the two white arrows in one line.

Close the lid, re-pack all film material into a safe box and leave the dark room. You may now start a first test plot of a test grid in a quick step-by-step procedure. (A more detailed explanation of the included software follows later in this manual.)

Start the Run\_Plotter\_USB software, go to the Setup / Generate Grid menu. For the Grid parameters enter 5 for the Drum axis, 36 for the drum circumference and 5 for the Line width. Press OK. A grid of 5 cm width and 30 cm height will be created ready to plot. Click the triangular start button from the menu symbols or press the F5 function key (see also tolls menu). In the next menu you can select the output resolution. The other entries will be explained later. Click the Plot button to start plotting.

		📲 Output settings 📃 🗖 🔀
d Ramphotophotervia USB	Jr Parameters of grid       Drum axis	Output resolution(dpi) C 508 x 8600 C 1016 x 8600 C 1355 x 8600
Test grid	Drum circum/erence 36 🜩 cm Line width 1 🜩 mils	C 1625 × 8600 C 2032 × 8600 C 2710 × 8600 C 4064 × 8600 C 8192 × 8600
50 x 360 mm	☐ Include Setup table S/N	└── Negative └── Mirror Liebel interactive 1786 🗲
Run photoplatter (photoplatter is not connected )	OK X Cancel	Ploting speed Lo

The drum rotation starts slowly and noisy (due to stepper motor

resonance). After reaching the nominal speed the computer initiates the plotting. The LED marked Laser lights/blinks according to the on/off condition of the laser head. The computer screen shows a progress indicator. You may stop the plotter immediately by pressing the square STOP button (or the F6 function key). After each stop of the plotting, either by program or user, the laser head will go to the home position. You should wait until this home run finished. If you try to start a new plot too early the machine will not be able to communicate with the computer.

After the test job was finished you may return into the dark room and develop the film as explained in the next chapter.

**Remark**: Films from different manufacturers show different light intensity. It is therefore possible and even necessary to adapt the light intensity. So if your first test plot shows poor line blackness this will be overcome after you processed the setup explained later in this manual. For that purpose the program's tool menu contains an item "plot lightbar (multi resolution)".

Keep the drum surface clean and dry. In order to remove possible residues of the adhesive tape please use a soft cloth with a liquid cleaner, like Isopropylic alcohol. Please do not use spray cleaners.

During the plotting process the film is exposed to laser light. This light can injure the human eye. Never look into the laser beam.



### 2. Film development and fixing

In this chapter we assume that you are using the film and chemicals that we supplied and that you are treating the film in the dark room also made by us. If you are using other consumables or equipment you will have to adapt to your working conditions the instructions given here below.

The setup concentration of the developer and fixer concentrate are given on the jerrycans: Dilute one part of concentrate in 2 parts of water. As a precaution, if your tap water is very hard please use deionized water. The three vertical tanks in our dark room take 9 litres each, so you will need each 3 litres of concentrate and 6 litres of water at room temperature.

The fixer goes in the first tank from the front, the middle tank takes the rinse water and the last tank is to be filled with developer. Be careful when filling in the liquids. The developer will be destroyed if fixer drops in. Please keep all tanks closed by the lids. The water in the middle tank will need to be replaced frequently. Components of the film emulsion will leave pasty residues in this tank. To empty the tanks, take the flexible hose from the holder, close the opening by your thumb, put the end over the container where you want to drain the liquid in and release the thumb. Wash all tanks with water and make sure there are no residues sitting on the walls.

The procedure to develop a film exposed on FilmStar takes not more than a minute. If you do not like to touch the liquid by hand (wear thin Latex gloves) you should use a film clamp. Especially big sheets of film tend to stick to the tank wall. To avoid this, try to handle the sheet so that it goes in the tank in an S shape. This little disadvantage in handling is minor compared to the advantage that there will be no air bubbles at all under the film surface, as known from horizontal development trays. Moreover, the tank offers only a small liquid surface to the air, so that the destructive oxidization of the developer will be delayed..

After exposure a short rinse is sufficient. In the fixer the film will mostly be clear after 30 seconds. It is good practise and gives better long term stability, though, to keep it in the fixer for double the time. Rinsing after fixing is highly important. Finally, to dry the film, put it to the dark room wall and wipe the first side with a smooth fuzzle-free paper tissue. Remove the film, dry the wall, reverse the film and wipe the second side. Repeat the procedure with a fresh tissue. You may also profit from a hot air dryer. A well dried film looks fully transparent. Rests of opaque, bluish colour indicate insufficient drying. The ambient humidity and the drying grade of the film will highly affect the film precision!

As mentioned, the developer will oxidize when in contact with air. It will take a brown colour and cannot blacken the film sufficiently any more. Test: Expose a piece of film for 2 seconds to normal daylight. After max. 1 minute of development at ambient temperature the film must be entirely black opaque. If this is not the case the developer must be exchanged. If you use the tank lid and take care not to pollute the developer it will have a life time of more than 6 months. For frequent use the developer may be replenished with concentrate that you add in portions. The life time of the fixer mostly depends on the throughput. The time needed to clear the film will be longer with increasing use. **Attention**: The fixer contains silver and must be recycled! Safety data sheets for the developer and fixer concentrates are available. These are actually no dangerous goods for road transportation.

### 3. Software

### 3.1 Overview

The software comes on a CD that contains the folders Install, Manual, Util and Viewmate. The Manual folder contains this instruction as a PDF file.



ViewMate\Setup is a separate application to install Pentalogix' (former Lavenir) Gerber Viewer software "Viewmate". We add it to the FilmStar package free of charge for the case you need a tool to inspect Gerber data and convert aperture tables.

The \Install folder contains the installation programme Setup.exe that will install the Gerb2Bitmap.exe, Run\_Plotter\_USB.exe, View\_FPF and associate files. Run\_Plotter will control the photoplotter. Two more folders, Mark and Sample, will contain sample data after the software was installed.

### 3.2 Gerb2Bitmap

Gerb2Bitmap handles Gerber data. You may load files, place the artwork image on the plot area, and view them. You may also convert the aperture tables of non-extended Gerber data. Further, this software can panellize boards and generate drill data from the panels. Finally, Gerb2Bitmap creates raster data that are ready for use with the following programme that drives the photoplotter. These raster data are actually a bitmap that comes in a special FPF format. There is an additional output possibility for 250 dpi Windows BMP files, so that you can inspect the conversion results by double clicking the BMP file in Windows Explorer.



The programme screen is divided in the menu bar, the icon bar, the (dark gray) plot area and, at the right of the screen, a vertical list of layers and aperture files. The icons have bubble help coming up if you place the mouse cursor over them.

The plotting area shows the maximum film size that the plotter can handle. Please set the value to what applies to your unit. This is done in the Preference / Plotting area menu. In Preference / Units you may set your preferred measuring unit (metric, inch). A last, but important setting that must be done only once, is under Preference / memory size. Set this value to about the amount of RAM that is available on your PC, less 20 MB. This will speed up program



execution during calculation of the raster image.

A typical sequence of using the Gerb2Bitmap software is as follows:



1. Job / Import Master Gerber opens a file selector that allows to import Gerber files, either standard or extended. In a first approach we assume you have selected a file in Extended Gerber format. A rectangle comes up in the upper right corner that corresponds to the artwork in size and orientation. You drag this rectangle versus the plot origin in the upper left corner.

Repeating this step you may arrange several layouts on the plot surface. Try to right click the red rectangle with the mouse: This will give a pop up menu that allows to position, lock, unlock and delete the particular image. If you have several images on the screen the one in red colour is the active one.

Some programming reasons require that the assignment of the X and Y axes on the screen look different than on the photoplotter: The plot image is both mirrored and twisted by 90 degrees. That causes that the direction of the drum circumference shows from the left to the right, and the laser head movement is on an axis showing vertically on the screen. For maximum execution speed you should try to arrange all artwork so that most data is in the direction of drum rotation, say horizontally on the screen.

2. Job / Preview opens a preview window to show you the total of all layouts that you loaded.

3. Job / Export Fotoplotter File (FPF) creates the raster data in an internal format called FPF. These data are written to a file of your choice and that can later be used by the Run\_Plotter software. In this menu you select also the resolution (dpi) in which data will be converted. Please note that high dpi settings give huge files. Also there is a limitation in Windows 98 (GDI memory) that could spoil the FPF file contents at a too high dpi setting. Windows XP should not have that limitation.



If you have no Extended Gerber files you need to specify the measuring unit and the zero suppression for each Gerber file. This is done in Preference / Data Format. Second, and again for all Gerber files, you need to load an appropriate aperture file. This is done from the Job / Import Apertures menu. A dialogue window will show up that allows to select the type of aperture file to load, and allows to select to use an aperture converter. The aperture files from CAM350, GC-CAM or IsoCAM are supported directly. (You may also use the external ViewMate software to convert aperture files to the Lavenir format .ENV.)

The aperture converter built into Gerb2Bitmap will take all necessary information automatically. You just press "Guess format" and "Start". To quit the converter, press ESC.

)-code	Shape	x	Y	Rotation/Int.Dia.	Custom Name	
0		± 0,00	0,00	0,00	C,0.0000	
1	Square	50,00	50,00	0,00	R.0.0500×0.0500	
2	Round	8,00	0,00	0,00	C,0.0080	
3	Round	16,00	0,00	0,00	C,0.0160	
4	Round	40,00	0,00	0,00	C,0.0400	
5	Round	100,00	0,00	0,00	C,0.1000	
6	None	0,00	0,00	0,00		
7	None	0,00	0,00	0,00		
8	None	0,00	0,00	0,00		
9	None	0,00	0,00	0,00		
:0	None	0,00	0,00	0,00		
1	None	0,00	0,00	0,00		
2	None	0,00	0,00	0,00	1	
3	None	0,00	0,00	0,00		

The name of the aperture file will show in the column right to the one with the name of the Gerber file. Each Gerber file needs its own aperture table. If a Gerber image was removed from the plot area, the associate aperture table will be removed as well. Using standard Gerber files with no or wrong aperture tables gives faulty results.

You may view and edit the aperture file assigned to the actual layer: Select Preference / Aperture table. This menu also allows to create a new table. Anyhow, each entry needs to have the right shape and size information typed in. After you clicked on Save and named the file this will be written to disk as a Lavenir aperture file with the ENV extension.



By the way, the above mentioned column of several layers will only be necessary if you have one Gerber master file and want to create a set of films in the same spacing and arrangement, like a four colour film set for publishing / printing. The Tool/Panelize function will then handle all associated Gerber files according to the Master file on layer 1 and the Tools / Panelize drill function will further allow to duplicate the drill data accordingly.

### 3.3 Run\_Plotter\_USB



There will be an indication on the estimate plotting time. If your computer is very slow, the displayed time will be different from the time actually needed. Click on Plot to start the plot. It may take several seconds until the drum has reached nominal speed. There will be a progress indication on the screen.

Run\_Plotter\_USB.exe reads the FPF file generated in Gerb2Bitmap and controls the plotter. Except from FPF, Run\_Plotter can also read highresolution BMP files.

Controlling the plotter includes also the individual configuration of each unit, i. e. in terms of the laser head's light intensity. Additionally, you may choose to mirror the output and / or to create negative artwork.

A sequence of operation in this software starts by loading a file via the File / Open menu. The file selection allows to select from the different data format. A file in the special FPF format will additionally show a preview image and will contain information on the input resolution. After clicking OK you will be returned to the main menu. The picture of the loaded image will appear (only if the file size is below approx. 14 MB). As the raster image might be quite big please allow for a little time to load data. To continue, press the triangular Start button. In the following menu you may set the output resolution, the light intensity and the positive / negative or mirrored output. The light setting will be pre-set according to the output resolution. The entry

Plotting speed Lo / Hi controls the drum rotation speed. Putting this on Hi reduces plotting time, but may cause vibrations.





The Run\_Plotter software needs one initial set-up in order to prepare it for use with the individual machine. This set-up covers the light intensity in relation to the output resolution as well as certain correction values. The configuration data come with the plotter on a sheet of paper and/or on a floppy disk.



The light intensity settings are coarse proposal values only. They will vary with the type of film and developer that you use, so you have to adapt them to your specific using conditions by test. The Auto / Manual switch that was mentioned in the beginning helps to do this light test. If you put this switch to Manual the laser head will not return to the home position but will stay where it was after the last plot. In this way you may create several test images with different light settings on one piece of

film. Too poor light intensity will create gray instead of black areas. Too strong exposure will expand the size of fine lines and may create gray shades at the edges of black areas. To assist in finding the right light intensity

for several resolutions by one test, choose the menu from tool / plot light bar (multi resolution). You may enter 4 different resolutions with different initial settings. Step is the value to increase the settings from one step to the next. A sample of a film that was made with this function should be included with the plotter and is an indica-

1625 doi		
1025 upi	2032 dpi 💌	4064 dpi 💌
Initial light 2	Initial light 3	Initial light 4
170	160	150
Step		
	1	
Plotti	ng speed	
10		
	Initial light 2 170 Step	Initial light 2 Initial light 3 T70 Step 1 Plotting speed

tion for the settings that you should use together with the films and chemistry that we offer.

Dru	m linearity			Screw linearity						
	Distance [mm]	Delta [mm]	^	Г	Distance [mm]	Delta (mm)	^	Drum diameter		124,8200 [mm]
	10	0,000			10	0,000		Angle error	0,0900	for 300 mm in mm
	20	0,000			20	0,000		Screw error	0,0200	for 300 mm in mm
	30	0,000			30	0,000				
	40	0,000			40	0,000				
	50	0,000	1		50	0,000				
	60	0,000	1		60	0,000			2 OK	
	70	0,000	1		70	0,000			V UK	
	80	0,000	1		80	0,000				
	90	0,000			90	0,000				
	100	0,000	1		100	0,000			X Cancel	
	110	0,000			110	0,000				I
	120	0,000	1		120	0,000				
	130	0,000			130	0,000				
	140	0,000	1		140	0,000				
	150	0,000	1		150	0,000				
	160	0,000			160	0,000				
	170	0,000			170	0,000				
	180	0,000			180	0,000				
	190	0.000			190	0.000	-			

The Setup / Table menu contains the main configuration settings. Important values are the "corrected drum diameter" and the "screw error on 300 mm". Both values are contained on the configuration sheet we supplied. If your individual unit needs other special settings you may find them on a floppy disk that we added. In this case, please import the file xxx-yy.phs via the Setup / Import table menu. Xxx Stands for the plotter serial no.

If there are very special requirements on the plotter precision - and suitable measuring devices assumed - the plotter can be calibrated both in the drum and spindle direction. For this purpose the Tool / Generate Test

Grid menu creates a grid with lines each 10 mm. You may measure the actual line spacing and enter the results into the columns "Drum linearity" and "Screw linearity". As you will rarely need these micrometer range corrections we are not going more into details at this point. If you need further assistance please call our support.

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