



- <u>Chapter 9 Troubleshooting Converged</u> <u>Networks</u> <u>Objectives</u>
- Describe AAA operation & troubleshooting techniques.
- Describe the operation and configuration of classic and zone-based firewalls.
- Describe firewall troubleshooting techniques.
- Describe the operation and configuration of VPNs.
- Describe VPN troubleshooting techniques.





### Security Implementation

- The implementation of security features can affect router and switch operation on different planes:
- <u>Management Plane</u>: Securing this plane is vital to the overall security of the device, as it allows access to device configuration via console, HTTP and VTY.
- <u>Control Plane</u>: represents all the functions and protocols that are used between network devices to control the operation of the network - such as routing protocols & STP.
- <u>Data Plane</u>: Routers and switches can inspect and filter traffic as part of the implementation of a security policy.







- Telnet transmissions contain unencrypted data (including the password), while SSH uses encryption to secure its transmission.
- The CLI can always be accessed through the serial console of the device. Authentication can limit access, but anyone with the ability to power cycle the device can perform the password recovery procedure and gain control of the device.
- Cisco Configuration Professional (CCP) or the Security Device Manager (SDM) can use either HTTP or HTTPS.





- <u>Authentication</u> Provides the method of identifying users, including login and password dialog, challenge and response, messaging support, and, depending on the security protocol selected, encryption. RADIUS combines authentication and authorisation, whereas TACACS+ decouples them.
- <u>Authorisation</u> Provides the method for remote access control, including one-time authorisation or authorisation for each service. RADIUS does not allow specification (or enforcement) of which commands can be and which commands cannot be executed on a router, whereas TACAC+ does.
- <u>Accounting</u> Provides the method for collecting and sending security server information used for billing, auditing, and reporting. RADIUS has extensive accounting capabilities, while TACACS+ has limited accounting capabilities.



Configure TACAS+

R1(config)#aaa new-model R1(config)#tacacs-server host 192.168.229.76 single-connection R1(config)#tacacs-server key <u>ciscosecret</u>

Configure RADIUS

R1(config)#aaa new-model R1(config)#radius-server host 192.168.229.76 auth-port 1812 R1(config)#radius-server key <u>ciscosecret</u>

The authentication login command in global configuration mode enables the AAA authentication process: 1st 2nd 3rd

R1(config)#aaa authentication login default group radius local line R1(config)#aaa authentication login TELNET\_LINES group radius R1(config)#line console 0 R1(config-line)#login authentication default

R1(config-line)#line vty 0 4

R1(config-line)#login authentication TELNET\_LINES

R1#debug aaa authentication



R1(config)#aaa authorization exec default group radius local none

R1(config)#aaa authorization exec default group tacacs+ local none

R1#debug aaa authorization R1#debug radius R1#debug tacacs+



R1(config)#username <u>admin</u> privilege 15 secret <u>cisco</u> R1(config)#enable secret <u>class</u> R1(config)#aaa new-model R1(config)#aaa authentication login default local R1(config) #aaa authorization exec default local R1(config)#line console 0 R1(config-line)#login local

•Authenticated user will still need to enter the 'enable secret' password to access privileged exec mode



R1(config)#aaa accounting exec default start-stop group radius

R1(config)#aaa accounting exec default stop-only group tacacs+

Only logs when an operation is completed – generates less information than the start-stop command

R1#debug aaa accounting







- From a troubleshooting standpoint, it is very important to know the answer to the following questions:
- 1. What security *policies* have been implemented for management access to the devices?
- 2. From which <u>IP addresses</u> or <u>networks</u> can the network devices be accessed?
- 3. What type of authentication, authorization, and accounting is used on the network?
- 4. If centralized AAA services are deployed, what happens when these servers fail or become <u>unreachable</u>?
- 5. Are there any <u>backdoors</u> or <u>fallback</u> mechanisms to access the devices?







#### R1#debug aaa authentication

\*Mar 3 14:39:39.435: AAA/BIND(000000E): Bind i/f \*Mar 3 14:39:39.435: AAA/AUTHEN/LOGIN (0000000E): Pick method list 'ADMIN' \*Mar 3 14:39:59.211: AAA: parse name=tty66 idb type=-1 tty=-1 \*Mar 3 14:39:59.211: AAA: name=tty66 flags=0x11 type=5 shelf=0 slot=0 adapter=0 port=66 channel=0 \*Mar 3 14:39:59.211: AAA/MEMORY: create\_user (0x83C938B4) user='kevin' ruser='NULL' ds0=0 port='tty66' rem\_addr='192.168.1.50' authen\_type=ASCII service=ENABLE priv=15 initial task id='0', vrf= (id=0) \*Mar 3 14:39:59.211: AAA/AUTHEN/START (4286245615): port='tty66' list=" action=LOGIN service=ENABLE \*Mar 3 14:39:59.211: AAA/AUTHEN/START (4286245615): non-console enable - default to enable password \*Mar 3 14:39:59.215: AAA/AUTHEN/START (4286245615): Method=ENABLE \*Mar 3 14:39:59.215: AAA/AUTHEN(4286245615): Status=GETPASS \*Mar 3 14:40:00.710: AAA/AUTHEN/CONT (4286245615): continue\_login (user='(undef)') \*Mar 3 14:40:00.710: AAA/AUTHEN(4286245615): Status=GETPASS \*Mar 3 14:40:00.710: AAA/AUTHEN/CONT (4286245615): Method=ENABLE \*Mar 3 14:40:00.770: AAA/AUTHEN(4286245615): Status=PASS \*Mar 3 14:40:00.770: AAA/MEMORY: free user (0x83C938B4) user='NULL' ruser='NULL'

port='tty66' rem\_addr='192.168.1.50' authen\_type=ASCII service=ENABLE priv=15 vrf= (id=0)





- A check-list similar to the following could be used by support engineers to troubleshoot control plane security implementations:
- 1. Are routing protocols or first hop redundancy protocols setup for *authentication* properly?
- 2. Are Spanning Tree Protocol security features such as BPDU Guard, BDPU Filter, Loop Guard, or Root Guard enabled correctly?
- 3. Is DHCP snooping configured properly?
- 4. Is the configuration of Dynamic ARP Inspection correct?
- 5. Are the configurations for control plane policing or control plane protection done <u>appropriately</u>?







DLS1(config)# ip dhcp relay information trust-all

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ALS1(config)#ip arp inspection vlan 10
ALS1(config)#ip arp inspection validate src-mac
ALS1(config)#ip arp inspection validate dst-mac
ALS1(config)#ip arp inspection validate ip

ALS1(config)#interface Fa0/1
ALS1(config-if-range)#ip arp inspection trust









 Portfast - rapid transition to forwarding state for access ports.

• BPDU guard- protects portfast ports from creating loops.

•BPDU Filter - stops BPDUs being sent from an interface.

- Root Guard controls which ports are eligible to participate in root election.
- Unidirectional Link Detection (UDLD) prevents links transitioning to forwarding state under unidirectional fault conditions.

• Loopguard - prevents links transitioning to forwarding under unidirectional fault conditions if designated port still operational.



security functions for the data plane. Dynamically Added by Stateful IOS Firewall

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•There are two types of Cisco **IOS** Firewall:

- 1 Classic Cisco IOS Firewall (stateful packet inspection)
- 2. Zone-Based Policy Firewall



permit tcp host 10.0.0.10 eq 80 host 192.168.0.2 eq 12078

deny ip any any

Chapter 9





#### **Classic IOS Firewall Operation**

 Create Inspection rule and ACL: Firewall(config)#ip inspect name FW\_RULE tcp Firewall(config)#access-list 101 permit tcp any any eq 80





Firewall#show ip inspect session

Established Sessions

Session 84638E80 (10.0.0.3:2447)=>(172.30.1.50:80) http SIS\_OPEN

Firewall#**show ip inspect session detail** Established Sessions Session 84638E80 (192.168.1.50:2447)=>(172.30.1.50:80) http SIS\_OPEN Created 00:01:54, Last heard 00:01:32 Bytes sent (initiator:responder) [408:166394] In SID 172.30.1.50[80:80]=>10.0.0.3[2447:2447] on ACL 102 (116 matches)











•To see real-time updates about the sessions being monitored by a router, enter the *ip inspect audit-trail* global configuration mode command.

•This causes syslog messages to be created whenever a router creates a new stateful inspection session.

Firewall(config)#ip inspect audit-trail \*Mar 3 12:46:32.465: %SYS-5-CONFIG\_I: Configured from console by console \*Mar 3 12:47:10.115: %FW-6-SESS\_AUDIT\_TRAIL\_START: Start http session: initiator (10.0.0.3:2447) — responder (172.30.1.50:80)



Firewall(config-cmap)#match prot http

Firewall(config)#policy-map type inspect PRIV\_PUB\_POL Firewall(config-pmap)#class type inspect PRIV\_PUB\_CLASS Firewall(config-pmap-c)#inspect

Firewall(config)#zone security PRIVATE Firewall(config)#zone security PUBLIC

Firewall(config)#zone-pair security PRIV\_PUB source PRIVATE destination PUBLIC Firewall(config-sec-zone-pair)#service-policy type inspect PRIV\_PUB\_POL

Firewall(config)#int fa0/0 Firewall(config-if)#zone-member security PRIVATE Firewall(config-if)#int fa0/1 Firewall(config-if)#zone-member security PUBLIC







- There are several useful show commands for performing Zone Based Policy Firewall troubleshooting and verification:
- <u>show zone security</u>: displays information for all the zones configured on the router and the corresponding member interfaces – allows verification of zones configuration and their assignment.
- <u>show zone-pair security</u>: provides important information about how zones are paired, the zone-pair direction (with respect to the traffic flow), and the policy applied to the zone-pair traffic.
- show policy-map type inspect: shows the relevant information for the policy, what traffic is matched to which class, and what action is applied to each class of traffic.



Firewall(config)# ip access-list extended INBOUND Firewall(config-ext-nacl)#permit ahp host 172.30.1.50 host 10.0.0.3 Firewall(config-ext-nacl)#permit esp host 172.30.1.50 host 10.0.0.3 Firewall(config-ext-nacl)#permit gre host 172.30.1.50 host 10.0.0.3 Firewall(config-ext-nacl)#permit udp any any eq isakmp Firewall(config-ext-nacl)#permit udp any any eq non500 isakmp Firewall(config-ext-nacl)#permit icmp any any echo-reply Firewall(config-ext-nacl)#permit icmp any any unreachable Firewall(config-ext-nacl)#eigrp any any Firewall(config)#int fa0/1 Firewall(config-if)#ip access-group INBOUND in



![](_page_23_Picture_0.jpeg)

![](_page_23_Picture_1.jpeg)

#### Remote Office Issues

- VPN mis-configuration.
- Over-lapping IP address spaces.
- Dynamic routing protocols, sub-optimal routing.
- MTU Size.
- Router processor overhead.
- User authentication.
- User software.

![](_page_24_Picture_0.jpeg)

#### IPsec Tunnel CLI Configuration

![](_page_24_Picture_2.jpeg)

![](_page_24_Figure_3.jpeg)

R1(config)#crypto map VPN 10 ipsec-isakmp R1(config-crypto-map)#match address 101 R1(config-crypto-map)#set peer 192.168.23.3 R1(config-crypto-map)#set pfs group5 R1(config-crypto-map)#set transform-set 10

R1(config)#interface fa0/0 R1(config-if)#crypto-map <u>VPN</u>

R1(config)# crypto isakmp policy <u>10</u> R1(config-isakmp)#authentication pre-share R1(config-isakmp)#encryption aes 256 R1(config-isakmp)#hash sha R1(config-isakmp)#group 5 R1(config-isakmp)#lifetime 3600 R1(config)#crypto isakmp key <u>cisco</u> address 192.168.23.3

R1(config)# crypto ipsec transform-set <u>10</u> R1(cfg-crypto-trans)#esp-aes 256 esp-sha-hmac R1(config)#crypto ipsec security-association lifetime seconds 1800

R1(config)#access-list 101 permit ip 172.16.1.0 0.0.0.255 172.16.3.0 0.0.0.255

![](_page_25_Picture_0.jpeg)

![](_page_25_Picture_1.jpeg)

![](_page_25_Picture_2.jpeg)

Note - ISAKMP S0/0/1 policy, Fa0/0 DCE IPsec transform 192, 169, 130, 124 192.168.12.014 sets & crypto maps EIGRP **AS 1** must also be S0/0/1 Fa0/0 configured .1 172.16.13.0 /24 **GRE** Tunnel Loopback0: 172.16.1.1 /24 Loopback0: 172.16.3.1 /24 **EIGRP AS 2** 

R1(config)#interface tunnel 0 R1(config-if)#ip address 172.16.13.1 255.255.255.0 R1(config-if)#tunnel source fa0/0 R1(config-if)#tunnel destination 192.168.23.3

R1(config)#access-list 101 permit gre host 192.168.12.1 host 192.168.23.3

Note that this ACL must be 'mirrored' on R3 to reflect the difference in source and destination addresses.

![](_page_26_Picture_0.jpeg)

![](_page_26_Picture_1.jpeg)

![](_page_26_Picture_2.jpeg)

- R1#show crypto ipsec sa
- R1#show crypto isakmp sa
- R1#show crypto session
- R1#show crypto map
- R1#debug crypto ipsec
- R1#debug crypto isakmp

R1# show crypto map Crypto Map "VPN" 10 ipsec-isakmp Peer = 192.168.23.3 Extended IP access list 101 access-list 101 permit ip 172.16.1.0 0.0.0.255 172.16.3.0 0.0.0.255 Current peer: 192.168.23.3 Security association lifetime: 4608000 kilobytes/1800 seconds PFS (Y/N): N Transform sets={ 10, } Interfaces using crypto map map1: FastEthernet0/0

R1#sh crypto isakmp sa IPv4 Crypto ISAKMP SA dst src state conn-id slot status 192.168.23.3 192.168.12.1 QM\_IDLE 1002 0 ACTIVE

![](_page_27_Figure_0.jpeg)

•IPsec tunnel is established and tested, and it was carrying user traffic with no problem. Then tunnel interface went down and EIGRP was no longer able to advertise routes. Tunnels get established, only to go down after a few seconds every time.

BRANCH#show interface tunnel0 Tunnel0 is up, line protocol is down Hardware is Tunnel Internet address is 10.1.3.2 255.255.255.0 MTU 1514 bytes, BW 9 Kbit, DLY 500000 usec, Reliability 255/255, txload 1/255, rxload 1/255 Encapsulation TUNNEL, loopback not set Keepalive not set Tunnel source 10.100.100.1 (Loopback101), destination 10.200.200.2 Tunnel protocol/transport GRE/IP Key disabled, sequencing disabled Checksumming of packets disabled

![](_page_28_Figure_0.jpeg)

```
HQ(config)#int tunnel0
```

HQ(config-if)#shutdown

HQ(config-if)#no shutdown

HQ(config-if)#end

HQ#

%SYS-5-CONFIG\_I: Configured from console by console

HQ#

%DUAL-5-NBRCHANGE: IP-EIGRP(0) 1: Neighbor 10.1.3.2 (TunnelO) is up: new adjacency

HQ#

%TUN-5-RECURDOWN: TunnelO temporarily disabled due to recursive routing

%LINEPROTO-5-UPDOWN: Line protocol on Interface TunnelO, changed state to down %DUAL-5-NBRCHANGE: IP-EIGRP(0) 1: Neighbor 10.1.3.2 (TunnelO) is down: interface down

![](_page_29_Figure_0.jpeg)

HQ# show ip route

10.0.0.0 255.0.0.0 is variably subnetted, 8 subnets, 2 masks

C 10.1.3.0 255.255.255.0 is directly connected, Tunnel0 C 10.200.200.0 255.255.255.0 is directly connected, Loopback0 D 10.100.100.0 255.255.255.0 [90/297372416] via 10.1.3.2, 00:00:07, Tunnel0 C 10.2.2.0 255.255.255.0 is directly connected, FastEthernet0/0 D 10.1.1.0 255.255.255.0 [90/297372416] via 10.1.3.2, 00:00:07, Tunnel0 C 192.168.1.0 255.255.255.0 is directly connected, serial0/0/0 S\* 0.0.0.0 0.0.0.0 [1/0] via 192.168.1.1

•Mis-configuration of routing over GRE tunnels can lead to recursive routing. When the <u>best</u> path to the <u>tunnel destination</u> is through the <u>tunnel itself</u>, recursive routing causes the tunnel interface to flap.

![](_page_30_Figure_0.jpeg)

HQ (config)#ip route 10.100.100.1 255.255.255.0 s0/0/0 HQ# show ip route

10.0.0.0 255.0.0.0 is variably subnetted, 8 subnets, 2 masks C 10.1.3.0 255.255.255.0 is directly connected, Tunnel0 C 10.200.200.0 255.255.255.0 is directly connected, Loopback101 D 10.100.100.0 255.255.255.0 [90/297372416] via 10.1.3.2, 00:00:07, Tunnel0 C 10.2.2.0 255.255.255.0 is directly connected, FastEthernet0/0 D 10.1.1.0 255.255.255.0 [90/297372416] via 10.1.3.2, 00:00:07, Tunnel0 S 10.100.100.1 255.255.255.0 [90/297372416] via 10.1.3.2, 00:00:07, Tunnel0 S 10.100.100.1 255.255.255.255 [1/0] via 172.16.1.1 C 192.168.1.0 255.255.255.0 is directly connected, serial0/0/0 S\* 0.0.0.0 0.0.0 [1/0] via 192.168.1.1

•One way to fix this issue is to make sure that there is always a path to the tunnel destination, and that path is better than the one through the tunnel itself - use static routes.

![](_page_31_Picture_0.jpeg)

![](_page_31_Picture_1.jpeg)

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![](_page_32_Picture_0.jpeg)

![](_page_32_Picture_1.jpeg)

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## Any Questions?

Chapter 9