

Easy GPRS User Guide

80000ST10028 Rev. 3 - 07/12/07



This document is relating to the following products:

APPLICABILITY TABLE

PRODUCT	PART NUMBER	APPLICABILITY
GT864-QUAD	4990150069	√
GT864-PY	4990150070	√
GM862-GPS	3990250657	√
GM862-GPS	3990250689	√
GM862-QUAD-PY	3990250658	√
GM862-QUAD	3990250659	√
GC864-QUAD	3990250675	√
GC864-PY	3990250676	√
GC864-QUAD-C2	3990250681	√
GC864-PY-C2	3990250686	√
GE863-QUAD	3990250653	√
GE863-PY	3990250654	√
GE863-GPS	3990250660	√
GE863-GPS	3990250690	√
GE864-PY	3990250650	√
GE864-QUAD	3990250648	√

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1 GPRS Operations

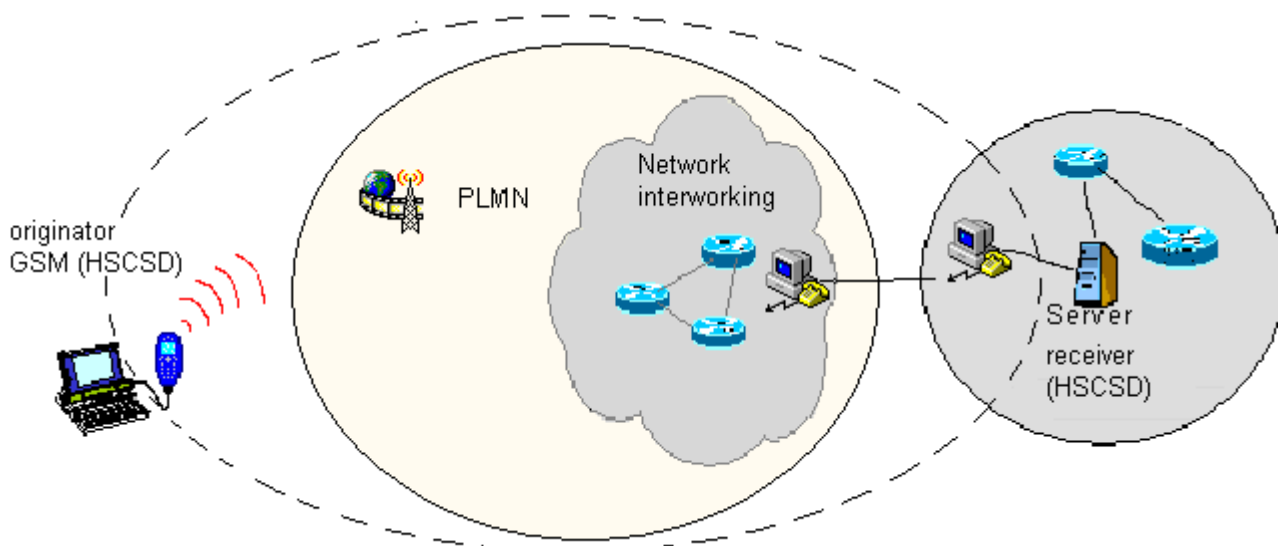
1.1 Introduction

The General Packet Radio Services (GPRS) standard permits DATA transfers in a completely different way with respect to previous point to point communications made with Circuit Switch Data (CSD) GSM modems.

In CSD operations the modem establishes a connection with the other party (another modem) in such a way that all the Network devices in between are transparent to the data exchanged, simulating a real point to point connection, just as if the other party is directly connected with the controlling application of the modem. The other party can be either an Internet Service Provider (ISP) or a private server, but in any case, the arrival point must have a modem to connect to (Landline, ISDN or GSM CSD). The connection establishment procedure defines a particular path where all the information exchanged between the two peers flows and this path is reserved for exclusive use of these 2 peers for all the time the connection is active.

This approach has the drawbacks of a long time to set-up the link between the two peers (up to a minute) and a time counting bill which proceeds even if no data is exchanged because the path resources are reserved anyway; furthermore the speed of the data transfer is limited to 14400 bps.

An example of this kind of operation is shown in the following picture, where the point to point connection is between the two peers as if all the devices inside the dashed line are not present:



CSD interconnectivity

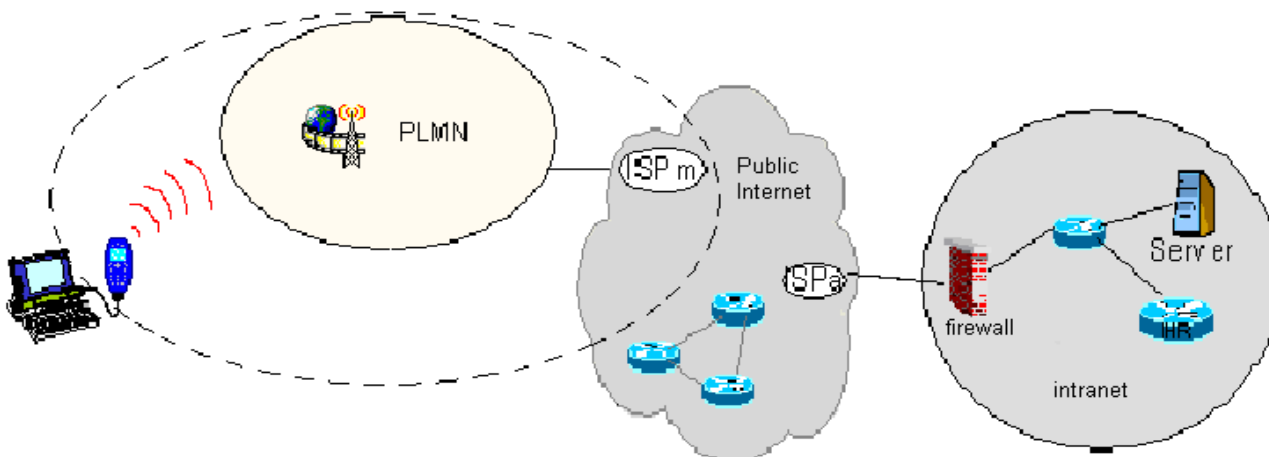


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In GPRS operations instead, the connection is made directly towards internet as if the GPRS modem was a network IP socket interface. There's no data path reserved for the data exchange between the two peers, instead the resources are allocated dynamically on demand and the data exchanged is organized into packets typically TCP/IP, furthermore the maximum transfer speed can be much faster than GSM CSD.

An example of GPRS connection is shown in the following picture, where the GPRS connection is between the GPRS modem and the internet as if all the devices inside the dashed line are not present:



GPRS interconnectivity

Due to this kind of connection, when activating the GPRS connection you must provide the network parameters to enter through the internet point of the GPRS network ISP (Internet Service Provider) and not the phone number to be dialed; therefore it is not possible to establish a direct point to point GPRS connection between two modems as in CSD case, instead an internet tunneling must be done to achieve a point to point connection between two peers.

This approach as the immediate advantage of projecting the controlling application of the GPRS modem directly on the internet, ready to be accessed virtually from anywhere in the world at the same cost on the GPRS; actually the billing of the GPRS connection is based on the amount of data exchanged (number of packets transferred) independently from the time the connection is active or where these packet must be delivered. Therefore, it is possible to leave the controlling application always connected and ready to receive/send data on demand, while paying only for the data really exchanged.

The drawback of the GPRS connection is that the controlling application must have its own TCP/IP protocol stack embedded to decode the packets that arrive from GPRS and encode the ones to be sent through the internet.

There are few considerations than must be done on the GPRS connections:

- the GPRS connection speed with a GPRS class 10 multislot device is asymmetrical, 3 time slots in reception (43200 bps max) and 2 time slot in sending (28800 bps max) or 4 time slots in reception (57600 bps max) and 1 time slot in sending (14400 bps max).



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- The controlling application of the module must have a TCP/IP - PPP software stack to interface with the GPRS modems.
- The controlling application must relay on some ISP that may be the Network Operator of the SIM to gain access to the internet through the GPRS connection.
- Because of the point before, the receiving application must have internet access either.
- Since the communication is based upon TCP/IP packets, then it is possible to talk contemporarily with more than one peer.
- When required, the data security in internet shall be guaranteed by security protocols over the TCP/IP that must be managed by the controlling application.

A modem can be in 4 different states:

- GPRS DETACHED, which corresponds to the "not reachable" condition for the GPRS service;
- GPRS ATTACHED, which corresponds roughly to the "registered" condition for the GPRS service;
- GPRS context activated, which corresponds to the "reachable on the network" condition with IP address assigned (this is possible with AT command: AT#GPRS=1 and also some other AT commands)
- CONNECTED, which roughly corresponds to the connected status;

A thing that must be noted on the GPRS connect, is the fact that, if the mobile IP address (the internet address) is assigned by the ISP dynamically, then when the GPRS context of the device is not activated it has no address and therefore it cannot be reached by internet requests. The same thing occurs in the case the GPRS device has a static IP address assigned to it by the ISP, but it is DETACHED.

In these cases there's no possibility for the internet peer to "call" the GPRS device through internet, the only way to alert it is to call it in GSM mode (either a Data or a Voice call are suited) and the GPRS module application must recognize the caller, eventually abort the GSM call and connect to the internet in GPRS to receive the packets from the internet peer.

NOTE: Mobile device can be reachable from internet network only if the IP assigned by the operator is public IP; not all operators offer this service.

To explain further the differences between CSD and GPRS an example application made in both ways will be shown.

1.1.1 CSD application example

Let's suppose you have several remote meteorological measurement units spread around the territory, and you want to access them wirelessly through a GSM module in CSD operation.

For each remote unit, there's a modem to connect with the server application, with its own SIM card and unique phone number.

Now there are two possibilities:

- the server application calls on demand the remote units, provided it has stored their phone numbers in a private database.



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- the remote units call the server application modem when needed and eventually retry in the case they found it busy; this time the phone number to be stored is only one, the server number which must be stored on the remote units.

In both cases, once connected, the remote unit sends the meteorological data to the server, which places it in a central database for further reading by anyone who accesses the meteorological internet site for example.

The drawback of this approach is that the CSD modem needs about 30s to establish the connection and, depending on the amount of data to be transferred (usually few hundred bytes), some seconds to transfer them. So let's say we pay a 40s call while we need only 10s to transfer data.

1.1.2 GPRS application example

The same application can be done by all the Telit modules using the GPRS feature.

The remote unit is always connected to the internet taking advantage of the features of the GPRS system, when it needs to send data to the server application it simply fills the TCP/IP packets for the server with the meteorological data and gives them to the Telit module to deliver. The central server has a single modem to connect to the internet, receives the TCP/IP packets from all the remote units and places the contained data in the central database.

The advantage of using GPRS is that the remote unit is always connected and reachable and it pays only for the amount of data (small) transferred and not for the connection time as in CSD operations; in addition the call billing is equal for devices placed anywhere in the Network Operator State and the server can be anywhere in the World.

Furthermore, in the CSD operation the server shall have a set of modems and multiple phone lines to ensure that the calling units will not find it busy, while a single modem is enough for GPRS operation. The speed at which the packets can be downloaded is up to 57600 bps (class 10 device working at 4+1), 4 times faster than CSD.

In the following paragraphs more detailed information will be given on how to establish GPRS connection.



1.2 Preliminary GPRS context parameters setting

1.2.1 Context parameter setting

The context parameters are all the set of information to identify the internet entry point interface provided by the ISP. With these parameters the GPRS network identifies the ISP to be used to gain access to the internet and defines the value of the IP address of the GPRS device once connected.

- send command

```
AT+CGDCONT[=[<cid>[,<PDP_type>[,<APN>[,<PDP_addr>[,<d_comp>[,<h_comp>[,<pd1>[,...[,pdN]]]]]]]]]]<cr>
```

where:

<cid> - (PDP Context Identifier) numeric parameter which specifies a particular PDP context definition.

1..*max* - where the value of *max* is returned by the Test command

<PDP_type> - (Packet Data Protocol type) a string parameter which specifies the type of packet data protocol

"IP" - Internet Protocol

"PPP" - Point to Point Protocol

<APN> - (Access Point Name) a string parameter that represents logical name used to select GGSN or external packet data network. If the value is null or omitted, then the subscription value will be requested.

<PDP_addr> - a string parameter that identifies the terminal in the address space applicable to the PDP. The allocated address may be read using the **+CGPADDR** command.

<d_comp> - numeric parameter that controls PDP data compression

0 - off (default if value is omitted)

1 - on

<h_comp> - numeric parameter that controls PDP header compression

0 - off (default if value is omitted)

1 - on

<pd1>, ..., **<pdN>** - zero to N string parameters whose meanings are specific to the **<PDP_type>**

NOTE: a special form of the Set command, **+CGDCONT=<cid>**, causes the values for context number **<cid>** to become undefined.

NOTE: issuing **AT+CGDCONT<CR>** is the same as issuing the Read command.

NOTE: issuing **AT+CGDCONT=<CR>** returns the **OK** result code.



- wait for response:

Response	Reason	Action
OK	context parameters have been successfully stored	proceed ahead
ERROR	some error occurred	check parameters and retry

For example:

1- Let's assume you want to set-up the GPRS context number 1(cid) with your GPRS connection parameters

APN: ibox.tim.it

IP address: dynamically assigned by the ISP

Packet Data Protocol type: Internet Protocol (IP)

Data compression: OFF

Header compression: OFF

command:

`AT+CGDCONT= 1,"IP","ibox.tim.it","0.0.0.0",0,0 <cr>`

response

OK

1.2.2 Minimum Quality of the Service Requested

The minimum quality of service requested parameters represent the boundary under which the connection quality is not anymore acceptable and will be terminated.

- send command

AT+CGQMIN=<cid>,<precedence>,<delay>,<reliability>,<peak>,<mean><cr>

where:

<cid> - is the index number of the desired context to be written (up to 5 different context).

<precedence> - is the precedence class. It is applied when the network has a heavy duty and user precedence must be followed to ensure operations, the higher the priority the better the service.

- 0 - subscribed (default)
- 1 - High priority
- 2 - Normal priority
- 3 - Low priority

<delay> - is the delay class. It represents the maximum allowable time delay class between the sending and the reception of a packet.



- 0 - subscribed (default)
- 1 - delay class 1
- 2 - delay class 2
- 3 - delay class 3
- 4 - delay class 4 (best effort)

<reliability> - is the connection reliability class. It represents the connection reliability requested, the higher is the number the less reliable is the data exchanged.

- 0 - subscribed (default)
- 1 - reliability class 1 (acknowledged GTP,LLC and RLC; protected data)
- 2 - reliability class 2 (unacknowledged GTP, acknowledged LLC and RLC; protected data)
- 3 - reliability class 3 (unacknowledged GTP and LLC, acknowledged RLC; protected data)
- 4 - reliability class 4 (unacknowledged GTP,LLC and RLC; protected data)
- 5 - reliability class 5 (unacknowledged GTP,LLC and RLC; unprotected data)

<peak> - is the peak data transfer throughput

- 0 - subscribed (default)
- 1 - up to 7,8 kbps
- 2 - up to 15,6 kbps
- 3 - up to 31,3 kbps
- 4 - up to 62,5 kbps
- 5 - up to 125 kbps
- 6 - up to 250 kbps
- 7 - up to 500 kbps
- 8 - up to 1000 kbps
- 9 - up to 2000 kbps

<mean> - is the mean data transfer throughput

- 0 - subscribed (default)
- 1 - up to 0,8 kbps
- 2 - up to 1,6 kbps
- 3 - up to 3,9 kbps
- 4 - up to 7,8 kbps
- 5 - up to 15,6 kbps
- 6 - up to 39 kbps
- 7 - up to 78 kbps
- 8 - up to 156 kbps
- 9 - up to 390 kbps
- 10 - up to 7,6 Mbps
- 11 - up to 15.2 Mbps
- 12 - up to 38.2 Mbps
- 13 - up to 76.3 Mbps
- 14 - up to 152 Mbps
- 15 - up to 381 Mbps
- 16 - up to 762 Mbps
- 17 - up to 1525 Mbps
- 18 - up to 3815 Mbps



31 - Best Effort

- wait for response:

Response	Reason	Action
OK	context parameters have been successfully stored	proceed ahead
ERROR	some error occurred	check parameters and retry.



NOTE: *If your minimum requirements are too high, then it can happen that it is impossible to establish a GPRS connection, because the network has not enough resources to guarantee that quality of service. If does this happen, then you shall try reducing your minimum quality requirements.*

For example:

1- Let's assume you want to set-up the GPRS context number 1(cid) written before with your GPRS min QoS parameters:
 Precedence class: Normal priority
 Delay class: subscribed
 Reliability class: subscribed
 Peak throughput: not less than 15,6 kbps
 Mean throughput: not less than 7,8 kbps

command:
 AT+CGQMIN= 1,2,0,0,5,4 <cr>
response
 OK

NOTE: Telit suggests to setup AT+CGQMIN=1,0,0,0,0,0

1.2.3 Requested Quality of the Service

The requested quality of service parameters represents the connection quality that is requested to the network on GPRS context activation.

- send command

AT+CGQREQ=<cid>,<precedence>,<delay>,<reliability>,<peak>,<mean><cr>

where:

<cid> - is the index number of the desired context to be written (up to 5 different context).



- <precedence> - is the precedence class
- <delay> - is the delay class
- <reliability> - is the connection reliability class
- <peak> - is the peak data transfer throughput
- <mean> - is the mean data transfer throughput

Parameters assume the same values as in the previous section.

- wait for response:

Response	Reason	Action
OK	context parameters have been successfully stored	proceed ahead
ERROR	some error occurred	check parameters and retry

For example:

1- Let's assume you want to set-up the GPRS context number 1(cid) written before with your GPRS requested QoS parameters:
 Precedence class: High priority
 Delay class: subscribed
 Reliability class: subscribed
 Peak throughput: subscribed
 Mean throughput: best effort

```
command:
AT+CGQREQ= 1,1,0,0,0,31 <cr>
response
OK
```

NOTE: Telit suggests to setup AT+CGQMIN=1,0,0,3,0,0



1.3 GPRS context activation and data state entering

This operation corresponds to dial and connect operations in case of a CSD GSM data call has been issued to an internet service provider.

- send command

ATD*99*<cid>#<cr>**

where:

<cid> - is the index number of the desired context to be used (up to 5 different context)

- wait for response:

Response	Reason	Action
CONNECT	GPRS connection is being processed	proceed ahead with the authentication & Packed data protocol
ERROR	some error occurred	check context parameters and retry. See par. 1.2.1, 1.2.2, 1.2.3 check also Network registration status.
+CME ERROR: <error code>	some error occurred	check context parameters and retry. See par. 1.2.1, 1.2.2, 1.2.3 check also Network registration status.

For example:

1- Let's assume you want to activate and enter the GPRS state with context number 1(cid) written before with your GPRS requested QoS parameters:

command:
ATD*99***1# <cr>
response
CONNECT

At this point, your application should start the PPP protocol with the LCP Exchange phase:

➔ LCP Configure Request



← LCP Configure Acknowledge

→ PAP Authentication

← PAP-Ack

→ NCP (IP) Configure Request

← NCP (IP) Configure Acknowledge

At this point the TCP/IP - PPP protocol stack is up and data packets can be exchanged.

NOTE: Explanation of TCP/IP and PPP protocol stack is beyond the scope of this document. Further information on the LCP protocol and PPP protocol definition can be found in the RFC1661. Further information on the PAP protocol definition can be found in the RFC1334. Further information on the IPCP protocol definition can be found in the RFC1332.



NOTE: The CONNECT result code is raised before complete GPRS connection establishment.



1.4 GPRS data state exit

- LCP Terminate Request
- ← LCP Terminate Acknowledge

- Wait for **NO CARRIER** response.

or in alternative:

- send escape sequence:

+++

- wait for 2s (default silence time)
- wait for response:

Response	Reason	Action
OK	Telit module is in command mode now	proceed ahead
ERROR	some error occurred	check command syntax and timing and retry
NO CARRIER	connection has been closed	proceed ahead

- send command

ATH<cr>

- wait for response:

Response	Reason	Action
OK	GPRS connection has been closed	
ERROR	some error occurred	check command syntax and retry



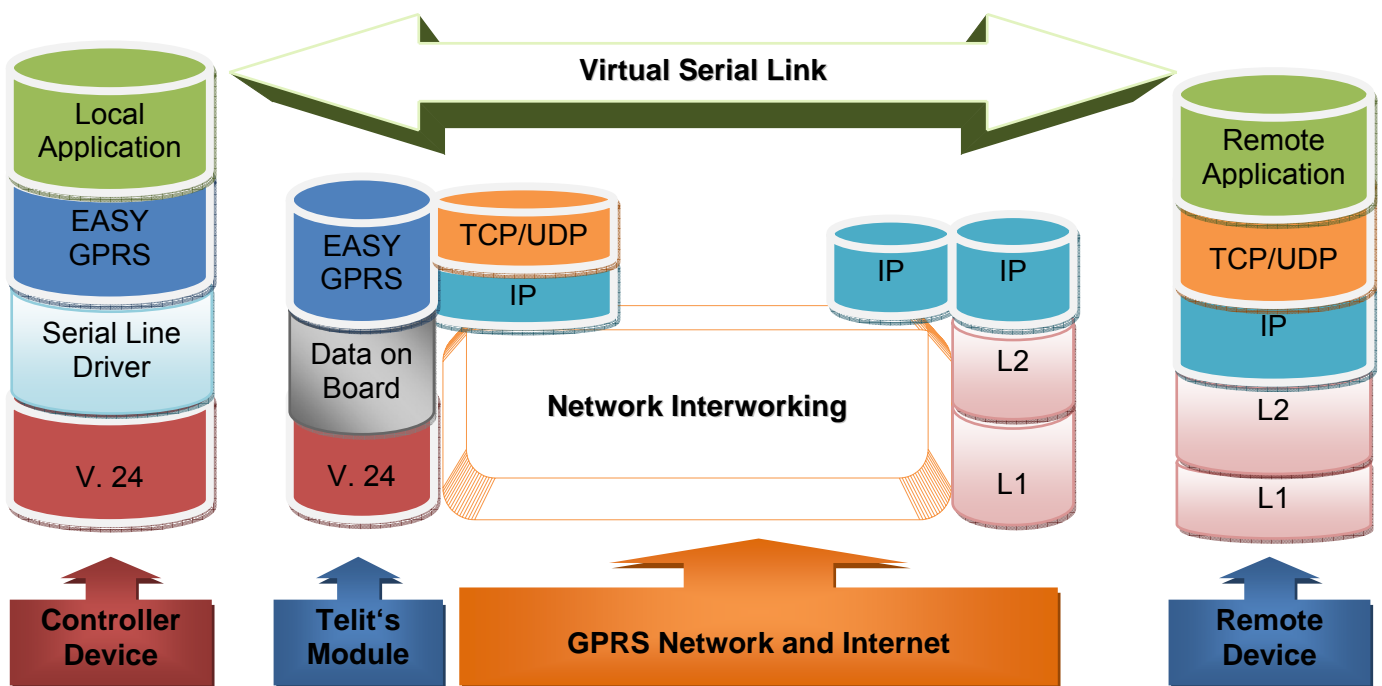
2 Enhanced Easy GPRS Extension

2.1 Overview

The Easy GPRS feature allows the **Telit module** users to contact a device in internet and establish with it a raw data flow over the GPRS and Internet networks.

This feature can be seen as a way to obtain a "virtual" serial connection between the Application Software on the Internet machine involved and the controller of the **Telit module**, regardless of all the software stacks underlying.

An example of the protocol stack involved in the devices is reported:



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This particular implementation allows to the devices interfacing to the [Telit module](#) the use of the GPRS and Internet packet service without the need to have an internal TCP/IP stack since this function is embedded inside the module.

New functionality of the Telit modules, multisocket is an extension of Telit Easy GPRS feature, which allows the user to have two contexts activated (that means two different IP address), more than one socket connection (with a maximum of 6) and simultaneous FTP client and EMAIL client service.

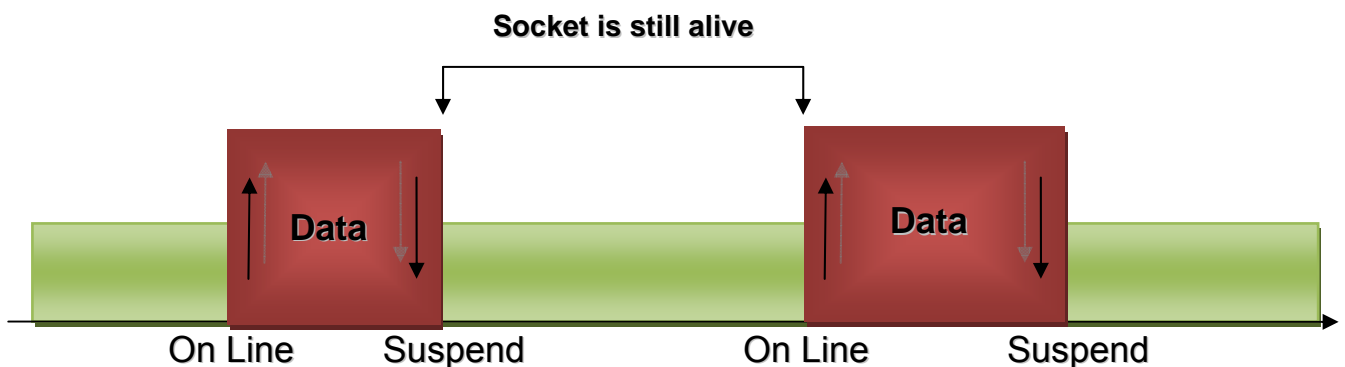
The basic idea of multisocket is the possibility of suspend a socket connection with the escape sequence +++.

With IP Easy we can use the command #SD to open a socket connection and go online. When the online activities are concluded we use +++ sequence to close the connection (see the figure below).



The green part represents the module command mode while the red part is the online mode.

Now, the online mode can be suspended with the escape sequence by using the multisocket feature. During suspend mode the data received by the socket will be buffered. These data will be displayed after socket resumption, as shown in the figure below:



This new feature allows users to switch between online mode and command mode without closing the connection and eventually opening another socket (or resuming the suspended one), FTP or EMAIL connection.



Another new feature is the possibility to associate any socket connection to a specific context, this means that we can use different IP addresses for the connections (max 2). Socket identifier is called Connection Id (selects which socket we want to use from 1 up to 6) and every Connection Id is associated to a context.

2.1 Commands Overview

In the following paragraphs you can find new AT commands sequence that activates GPRS context, sets and opens the socket connection. You can also find the explanation regarding new listen command and how to use FTP and IP Easy at the same time.

NOTE: For more detailed AT commands and parameters definitions remember to consult the AT Commands Reference Guide

2.1.1 Easy GPRS Outgoing Connection

The Easy GPRS feature provides a way to place outgoing TCP/UDP connections and keep the same IP address after a connection, leaving the GPRS context active.

The steps required to open a socket and close it without closing the GPRS context are:

- configuring the GPRS Access
- configuring the embedded TCP/IP stack behaviour
- defining the Internet Peer to be contacted
- request the GPRS context to be activated
- request the socket connection to be opened
- exchange data
- close the TCP connection while keeping the GPRS active

All these steps are achieved through AT commands. As for common modem interface, two logical statuses are involved: command mode and data traffic mode.

- In Command Mode (CM), some AT commands are provided to configure the Data Module Internet stack and to start up the data traffic.
- In data traffic mode (Socket Mode, SKTM), the client can send/receive a raw data stream which will be encapsulated in the previously configured TCP / IP packets which will be sent to the other side of the network and vice versa. Control plane of ongoing socket connection is deployed internally to the module.



2.1.1.1 Configuring the GPRS access

The GPRS access configuration is done by setting:

- the GPRS context number 1 parameters (see +CGDCONT command)
- the Authentication parameters: User Name and Password (see command #SGACT)

2.1.1.2 Configuring the embedded TCP/IP stack

The TCP/IP stack behaviour must be configured by setting:

- the packet default size
- the data sending timeout
- the socket inactivity timeout

Before opening a connection we have to set the socket parameters with the new #SCFG command. It is possible to set all the timeout values and packet size for each socket connection with a single AT command. The command syntax is:

AT#SCFG = <Conn Id>, <Cntx Id>, <Pkt sz>, <Global To>, <Conn To>, <Tx To>

Where:

- **Conn Id** -the connection identifier
- **Cntx Id** -the context identifier
- **Pkt sz** -the minimum data packet sent to the net (default 300 bytes)
- **Global To** -inactivity timeout (default 90 sec.)
- **Conn To** -connection timeout (default 60 sec, expressed in tenths of second)
- **Tx To** -data sending timeout (default 5 sec, expressed in tenths of second)

The first two parameters are new and they represent the association between the socket connection and the context set with +CGDCONT. It means that we can have socket connection working on different IP addresses.

The other parameters replace the old IP Easy commands #DSTO, #SKTTO, #SKTCT and #PKTSZ.

If we try to modify the socket configuration of an online connection an error will appear. So it's recommended to set the socket configuration at the beginning. It is strongly recommended to leave the first Connection Id associated to context one to allow simultaneous FTP, SMTP and IPEasy services.

The values set with this command are saved in NVM.



Example:

We want to associate the Connection Id number 2 to the context number 3 with a minimum packet size of 512 bytes, global timeout of 30 sec, connection timeout of 30 sec and transmission timeout of 10 sec.

Command:

AT#SCFG = 2, 3, 512, 30, 300,100

Answer:

OK if command execution is correct

ERROR if a parameter is wrong or the connection Id is working online

2.1.1.3 Request the GPRS context to be activated

This command allows activation of one of the contexts defined with AT command +CGDCONT. With multisoocket it is possible to activate simultaneously two context of the five that have been set. We can write username and password directly from command line (if required). At least one Connection Id must be associated to the context we want to activate otherwise an error will be appear.

The command syntax is:

#SGACT: <Cntx Id>,<Status>, [<Username>],[<Password>]

Where:

- **Cntx Id** is the context that we want to activate/deactivate.
- **Status** is the context status (0 means deactivation, 1 activation).

Example:

We want to activate context number two defined with +CGDCONT.

Command:

AT#SGACT = 2,1

Answer:

#SGACT: "212.195.45.65"

OK if activation success.

ERROR if activation fails.



The response code to the AT#SGACT=1 command reports the IP address obtained from the network, allowing the user to report it to his server or application.
Deactivating the context implies freeing the network resources previously allocated to the device.

2.1.1.4 Open the connection with the internet host

With the AT command #SD (socket Dial) the TCP/UDP request to connect with the internet host starts:

- DNS query is done to resolve the IP address of the host name internet peer if required
- Telit module establishes a TCP/UDP (depending on the parameter request) connection with the given internet host
- Once the connection is up the module reports the code: CONNECT

The command syntax is:

AT#SD = <Conn Id>,<Protocol>, <Remote Port>, <IP address> [, <Closure Type> [, <Local Port>]]

Where:

- **Conn Id** is the connection identifier.
- **Protocol** is 0 for TCP and 1 for UDP.
- **Remote Port** is the port of the remote machine.
- **IP address** is the remote address.

To open the remote connection the context to which the Connection Id is associated must be active, otherwise an error will appear.

For example if we want to connect to a web server with Connection Id number 3 the command is:

AT#SD = 3 , 0 , 80 , "www.telit.com"

If the command is successful we'll have a CONNECT message, and the socket number 3 will be connected to the Telit web server.

From this moment the data incoming in the serial port is packet and sent to the Internet host, while the data received from the host is serialised and flushed to the Terminal Equipment.

The +++ sequence does not close the socket, but only suspends it. We can suspend the connection and open another one with a different Connection Id.

A typical command sequence is:

```
AT#SD = 3 , 0 , 80 , "www.telit.com"
CONNECT
(send, receive data...)
```



(+++)
OK

OK is returned after the escape sequence, it means that the socket has been suspended correctly. Now the connection number 3 is suspended and the module is in command mode so we can give another #SD command.

AT#SD = 2 , 0 , 80 , "www.google.com"
CONNECT
(send, receive data....)

(+++)
OK

If we try to open a connection while the **ConnId** is in suspended state or online an error will be occur.

If a suspended connection receives some data the user will receive an unsolicited SRING indication from the module. In case we receive some data from the suspended connection with Telit server we'll receive this unsolicited message:

SRING: 3

where 3 is the number of the **ConnId** with data pending.

NOTE: The unsolicited SRING indication appears only in command mode.

2.1.1.5 Resuming a suspended connection with #SO

This is the new command to resume a suspended connection, the command syntax is:

AT#SO = <Conn Id>

Example:

AT#SD = 2 , 0 , 80 , "www.google.com"
CONNECT
data sending

(+++)

OK

SRING: 2

AT#SO = 2
CONNECT



data sending

(+++)

In case there is data pending on this socket (you can know this the unsolicited message SRING has appeared before), issuing command AT#SO these pending data will be displayed after the CONNECT string.

It is possible to resume a suspended socket without waiting for SRING message or data pending on that connection.

Using AT#SO on a Connection Id in idle state (no socket open or suspended) we obtain a NO CARRIER message.

2.1.1.6 Close the Socket without deactivating the context

The connection can be closed for the following reasons:

- remote host TCP connection close
- socket inactivity timeout
- Terminal Equipment by issuing the escape sequence "+++" and AT#SH that specifies the Connection Id
- Network deactivation

With the new management of the escape sequence we need a command to close the socket connection. The AT command syntax to use is:

AT#SH = <conn Id>

Example:

```
AT#SD = 2 , 0 , 80 , "www.google.com"  
CONNECT  
data sending
```

(+++)

OK

```
AT#SH = 2  
OK
```

Now the connection is closed. If we send this command with an idle Connection Id we obtain in any case an OK message.



NOTE: if there is an escape sequence in the raw data to be sent, then the TE must work it out and sent it in a different fashion to guarantee that the connection is not closed.
The pause time is defined in the parameter S12. To avoid sending of the escape sequence a command AT#SKIPESC should be set at the beginning.

2.1.2 Easy GPRS Incoming Connection

The Easy GPRS feature provides a way to accept incoming TCP/UDP connections and keep the same IP address after a connection, leaving the GPRS context active.

The steps that will be required to open a socket in listen, waiting for connection requests from remote hosts and accept these request connections only from a selected set of hosts, then close it without closing the GRPS context are:

- configuring the GPRS Access
- configuring the embedded TCP/IP stack behaviour (see par. 2.1.1.2)
- defining the Internet Peer that can contact this device (firewall settings) (see par. 2.1.2.1)
- request the GPRS context to be activated (see par. 2.1.1.3)
- request the socket connection to be opened in listen (see par. 2.1.2.2)
- receive connection requests (see par. **Error! Reference source not found.**)
- exchange data
- close the TCP connection while keeping the GPRS active (see par. 2.1.1.6)

All these steps are achieved through AT commands. As for common modem interface, two logical statuses are involved: command mode and data traffic mode.

- In Command Mode (CM), some AT commands are provided to configure the Data Module Internet stack and to start up the data traffic.
- In data traffic mode (Socket Mode, SKTM), the client can send/receive a raw data stream which will be encapsulated in the previously configured TCP / IP packets which will be sent to the other side of the network and vice versa. Control plane of ongoing socket connection is deployed internally to the module.

2.1.2.1 Defining the Internet Peer that can contact this device (firewall settings)

The Telit module has an internal Firewall that controls the behaviour of the incoming connections to the module.

The firewall applies for INCOMING (listening) connections; OUTGOING connections will be always done regardless of the firewall settings.

Firewall General policy is DROP, therefore all packets that are not included into an ACCEPT chain rule will be silently discarded.

When packet incomes from the IP address <incoming IP>, the firewall chain rules will be scanned for matching with the following criteria:



<incoming IP> & <net mask> = <ip_address> ?

if the result is yes, then the packet is accepted and the rule scan is finished, otherwise the next chain is taken into account until the end of the rules when the packet is silently dropped if no matching was found.

For example, let's assume we want to accept connections only from our devices which are on the IP addresses ranging from 197.158.1.1 to 197.158.255.255

We need to add the following chain to the firewall:

AT#FRWL=1,"197.158.1.1","255.255.0.0"

2.1.2.2 Request the socket connection to be opened in listen

The new listen command is now extended to 6 connections; it's possible to set from 1 to 6 socket listening on a specific port for the incoming connections. Another difference with the old IP Easy is that now we receive an unsolicited indication when someone tries to connect, so we can decide to accept (**AT#SA**) or refuse (**AT#SH**) the incoming connection.

NOTE: In case you decide to reject an incoming connection request the listening socket will be closed and if you want to re-open it the AT command AT#SL needs to be re-issued.

The command syntax is:

AT#SL = <Conn Id>, <Listen state>, <Listen port>[, <Closure Type>]

It's not possible to have two **ConnId** listening on the same port.

Example:

Suppose that we want to listen on port 6543 Connection Id number 2

AT#SL = 2, 1, 6543

OK

Now the module is listening for incoming connection on port 6543 with Connection Id number 2, if a remote host is trying to connect we'll receive a SRING unsolicited indication with the listening Connection Id:

SRING: 2



2.1.2.3 Accept an incoming connection with #SA

After receiving the SRING indication for an incoming connection we can decide to refuse the remote host connection with #SH command or accept the connection with #SA command.
The command syntax is:

AT#SA = <conn Id>

Example:

We are listening on Connection Id 3 and port 6543

```
AT#SL = 3, 1, 6543  
OK
```

A remote host is trying to connect, we receive the unsolicited indication.

```
SRING: 3
```

Now we accept the connection

```
AT#SA = 3  
CONNECT
```

We pass in online mode and the connection is established. With the escape sequence we suspend the socket and the module is back to command mode. To resume the suspended connection we can use the #SO command described above.

2.1.2.4 Checking the socket status with #SS

With the old IP Easy socket connection the possible states were: online state or closed, while with multisoocket suspension we have other socket states. With the new command AT#SS we can see the status of all the six sockets.

The command syntax is:

AT#SS

Suppose that we have suspended some sockets and we are in command mode, in order to verify which Connection Id has been opened, we can use AT#SS command to have a snapshot of sockets status.

The command result is:



#SS: <ConnId>,<Status>,<Local IP>,<Local Port>,<Remote IP>,<Remote Port>

For every Connection Id we have the information about our local IP address, local port, remote IP and port if we are connected.

The Status field represents the socket status:

- 0 – Socket Closed.
- 1 – Socket with an active data transfer connection.
- 2 – Socket suspended.
- 3 – Socket suspended with pending data.
- 4 – Socket listening.
- 5 – Socket with an incoming connection. Waiting for the user accept or shutdown command.

Example:

```
AT#SS
#SS: 1,4,217.201.131.110,21
#SS: 2,2,217.201.131.110,1033,194.185.15.73,10510
#SS: 3,3,217.201.131.110,1034,194.185.15.73,10510
#SS: 4,1,217.201.131.110,1035,194.185.15.73,10510
#SS: 5,0
#SS: 6,0
```

OK

In this case we can see Connection Id 1 in listen mode on port 21, number 2 suspended with no data pending, number 3 suspended with pending data and number 4 is online. The last two connections are closed

2.1.2.5 Using FTP and IP Easy together

Another new functionality of multisocket is the simultaneous FTP client service with socket connections. We can use socket suspension mode to give FTP commands as in the old IP Easy, keeping socket alive and eventually resuming socket connections when we need to.

Note: It is recommended to leave Connection Id 1 associated to context 1 for using this functionality. (for more explanation see also paragraph 2.1.1.2)

2.1.2.6 Using CMUX and Multisocket

Using CMUX we can have up to three virtual port to execute normal AT commands; if we join CMUX with multisocket we can share the six connections on the three ports (six is the total number in any case) and we can have up to three sockets active (online) at the same time.



FTP with CMUX is locked on the opening port. So if we try to open an FTP client connection on another virtual port the FTP commands will show an error message until the first connection with FTP server is not closed. When the connection is closed we can open another FTP session on another virtual port. In any case we can always have only one FTP session opened at the time.

2.1.2.7 4.1 Using old interface command on Multisocket

The old commands like #SKTD or #SKTL are available also on multisocket platform and they work like in the old IP Easy platform. If we open a connection with #SKTD we can't suspend the connection, and the +++ sequence will close definitively the connection.

In particular with #SKTD command we have the possibility to open three simultaneous connections using CMUX virtual ports. They are closed using the +++ sequence.

Note: #SKTOP has some limitations. It is available only on the first virtual port of CMUX and it is recommended not to use it with the new multisocket commands because #SKTOP deactivates the context when the connection is closed. This can generate the closure of suspended sockets. It's strongly recommended in any case to avoid using old IP Easy command with new multisocket commands.

2.1.2.8 5.1 Dial Up with Multisocket

With multisocket we recommend you to use the first context for a dialup connection and use the other available context for IP Easy socket connection.

The first context must be deactivated to make dialup connection work correctly, if we activate IP Easy and dialup at the same time the performance get worse. It is possible to make web browsing and IP Easy socket connection at the same time.

2.1.3 Known limitations

The implementation of the EASY GPRS feature has the following known limitations:

- #SKTOP is available only on the first virtual port of CMUX
- PPP and IPEasy functionalities not on the same IP Address (PPP uses always the first Cntx Id)
- Multi listen only on different IP ports



2.2 FTP OPERATIONS

A set of AT commands is available to support the FTP activities. The first command is called #FTPTO (FTP Time-Out) which defines the time-out for FTP operations. The module has already a factory default time defined that is 10 s.

If it is needed to be modified, the syntax is:

AT#FTPTO[=<tout>]

Parameter:

<tout> - time-out in 100 ms units

100..5000 - hundreds of ms (factory default is 100)

NOTE: The parameter is not saved in NVM.

NOTE: if parameter **<tout>** is omitted the behaviour of Set command is the same as Read command.

Example:

AT#FTPTO=1000<cr> (set the timeout to 100sec)

OK

2.2.1 Opening and Closing an FTP Connection

With the command **AT#FTPOPEN=<server:port>,<username>,<password>,<mode>** is possible to open the FTP connection.

The parameters are:

<server:port> - string type, address and port of FTP server (factory default port 21).

<username> - string type, authentication user identification string for FTP.

<password> - string type, authentication password for FTP.

<mode>

0 - active mode (default)

1 - passive mode

In order to close the FTP connection the AT command **AT#FTPCLOSE** should be used.



2.2.2 Setting the FTP Transfer Type

With the command **AT#FTPTYPE[=<type>]** is possible to configure the file transfer type. The command must be provided during an FTP connection.

Parameter:

<type> - file transfer type:

0 - binary

1 - ASCII

NOTE: The command causes an **ERROR** result code to be returned if no FTP connection has been opened yet.

NOTE: If the parameter is omitted then the behaviour of Set command is the same of Read command.

2.2.3 FTP File transfer to the server

With the command **AT#FTPPUT=<filename>** , to issued during an FTP connection, is possible to open a data connection and starts sending **<filename>** file to the FTP server.

If the data connection succeeds, a **CONNECT** indication is sent, otherwise a **NO CARRIER** indication is sent.

Parameter:

<filename> - string type, name under which you choose to save the file on the server (must have the right extension: es. if the file you're sending is .txt then the **<filename>** can be test.txt)

NOTE: use the escape sequence **+++** to close the data connection.

NOTE: The command causes an **ERROR** result code to be returned if no FTP connection has been opened yet.

Example of an FTP file transfer to the server:

Define PDP context:

```
AT+CGDCONT=1,"IP", "internet.wind.biz"<cr>
```

OK

GPRS Context Activation, as response gives IP of the module:

```
AT#SGACT=1,1 <cr>
```

```
#SGACT: 193.199.234.255
```

OK



Opening of FTP connection:

AT#FTPTO=1000<cr> (FTP settings of time-out)
OK

AT#FTPOPEN="199.188.25.77","user","pass",0<cr>
OK

In this case port of FTP server is not specified, which means that it has the default value: 21

AT#FTPType=0<cr> (FTP settings of file type)
OK

FTP file transfer to the server in the file named "file.txt":

AT#FTPPUT="file.txt"<cr>
CONNECT

(send the file)

+++ (escape sequence +++ to close the data connection)
NOCARRIER

AT#FTPCLOSE<cr> (closing FTP connection)
OK

Deactivation of GPRS context if required:

AT#SGACT=1,0<cr>
OK

2.2.4 FTP File download from the server

With the command **AT#FTPGET=<filename>**, to issued during an FTP connection, opens a data connection and starts getting a file **<filename>** from the FTP server.

If the data connection succeeds, a **CONNECT** indication is sent, otherwise a **NO CARRIER** indication is sent. The file is received on the serial port.

Parameter:

<filename> - file name, string type.

NOTE: The command causes an **ERROR** result code to be returned if no FTP connection has been opened yet.



Example of an FTP file download from the server:

Define PDP context:
AT+CGDCONT=1,"IP", "internet.wind.biz"<cr>
OK

GPRS Context Activation, as response gives IP of the module:
AT#SGACT=1,1 <cr>
#SGACT: 193.199.234.255
OK

Opening of FTP connection:
AT#FTPTO=1000<cr> (FTP settings of time-out)
OK

AT#FTPOPEN="199.188.25.77","user","pass",0<cr>
OK

In this case port of FTP server is not specified, which means that it has the default value: 21

AT#FTPTYPE=0<cr> (FTP settings of file type)
OK

AT#FTPCWD="incoming" (change working directory if required)
OK

In order to get the list of files on the working directory from the server AT command AT#FTPLIST should be used.

Downloading FTP file "file.txt" from the server:
AT#FTPGET="file.txt"<cr>
CONNECT

(receive the file)

Data connection will be closed automatically when the file sending is terminated:
NO CARRIER

AT#FTPCLOSE<cr> (closing FTP connection)
OK

Deactivation of GPRS context if required:
AT#SGACT=0<cr>
OK



TIP: The #SGACT command activates the context and it is necessary to start the FTP connection.



To get more information for other available commands on the FTP functionality please refer to the AT Commands Reference Guide.

NOTE: FTP works only on context one (AT#SGACT=1,1)

2.3 AT Commands Compatibility Table

Telit advises all clients that start a new application development with SW version 7.02.03 or higher to use these new IP easy AT commands. Below you can find compatibility table for old and new commands:

IPEasy old AT commands	IPEasy new AT commands	Operation description
AT#SKTOP	AT#SGACT; AT#SD	socket open
AT#SKTD	AT#SD	socket dial
AT#SKTL	AT#SL	socket listen
AT#SKTSET	not required	
AT#SKTSAV	not required	
AT#GPRS	AT#SGACT	activation of GPRS context
+++ after AT#SKTD	+++; AT#SH	socket close
+++ after AT#SKTOP	+++; AT#SH; AT#SGACT	
AT#USERID	AT#SGACT	authentication
AT#PASSWD	AT#SGACT	
AT#PKTSZ	AT#SCFG	socket configuration
AT#DSTO	AT#SCFG	
AT#SKTTO	AT#SCFG	
AT#SKTCT	AT#SCFG	



2.4 Examples¹

2.4.1 Easy GPRS - HTTP client application

Let's suppose we want to connect our embedded device to an HTTP server and retrieve an HTML page using the EASY GPRS feature.

Initial data:

Server to be contacted	www.telit.com
Application Layer Protocol	HTTP1.0 (RFC1945); HTTP1.1 (RFC2068)
Page to be retrieved	homepage of server
GPRS settings	
APN	internet.gprs
IP of GPRS device	dynamically assigned by the network
DNS	assigned by the network
USERID	EASY GPRS
PASSWORD	EASY GPRS
Socket parameters	
Connection Identifier	1
Packet size (used by TCP/UDP/IP stack for data sending)	300
Socket inactivity timeout	90
Connection timeout	600
Data sending time out	50

Checking on the RFC990 the HTTP service we can find that the port 80 is dedicated for HTTP service, therefore our HTTP server will be waiting for incoming connections on that port and we will fix the EASY GPRS port to be contacted on the remote server exactly to 80.

Second thing we have to discover is whether the transport protocol has to be TCP or UDP; on the RFC1945 we can read that the HTTP Application layer protocol is meant to be on top of TCP/IP protocol, therefore the transport protocol choice will fall on TCP.

Now we have all the information needed to configure our system.

With our microcontroller we issue to the Telit module the following AT commands:

`AT+CGDCONT = 1,"IP","internet.gprs","0.0.0.0",0,0<cr>` (GPRS context setting)

¹ **NOTE:** For the detailed information about AT commands reported in examples please consult AT Commands Reference Guide



For all the socket settings the following AT command will be used:

```
AT#SCFG=1,1,300,90,600,50  
OK
```

Next step is activation of the GPRS context:
`AT#SGACT=1,1,"EASY GPRS","EASY GPRS"`
`#SGACT: 193.199.234.255`
OK

This command replies with the IP address assigned by the network.

Now we can proceed with contacting the server with AT command for socket dial:
`AT#SD=1,0,80,"www.telit.com",0,0`

When we receive the CONNECT indication, then we are exchanging data with the HTTP server program on the remote host machine.

Now following the HTTP protocol we ask for the homepage by sending the following lines on the serial line:

```
GET / HTTP/1.1<cr><lf>  
Host: www.telit.com<cr><lf>  
Connection: keep-alive<cr><lf>  
<cr><lf>
```



TIP: Remember that the strings, which are sent to the HTTP server, have to be ended by line feed character. To see the issued commands enable the local echo.

As a response to our query the HTTP server will reply with the HTML code of the homepage and some debugging responses that we will see directly on the serial line:

```
HTTP/1.1 200 OK  
Date: Thu, 06 2003 10:21:58 GMT  
Server: Apache/1.3.27 (Unix)  
Last-Modified: Thu, 06 2003 10:21:58 GMT  
Content-Type: text/html  
Connection: close
```

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 3.2 FINAL//EN">  
<HTML>  
... here is all the HTML code of the page..  
</HTML>
```

```
<pause>+++<pause>  
OK  
AT#SH=1  
OK
```



The Telit module is now back to command mode and the socket is closed.

2.4.2 Easy GPRS - EMAIL sending application

Let's suppose we want to send with our embedded device an EMAIL by using a SMTP server.

Initial data:

Server to be contacted	smtp.domain.com
SMTP service	port #25
Application Layer Protocol	SMTP (RFC821)
Sender	"module"<module@domain.com>
Receiver	"Receiver"<receiver@server.net>
Subject	Email Test
Message body	This message is sent in order to test Easy GPRS feature. Hello World!
GPRS settings	
APN	internet.gprs
IP of GPRS device	dynamically assigned by the network
DNS	assigned by the network
USERID	EASY GPRS
PASSWORD	EASY GPRS
SMTP settings	
SMTP server address	smtp.domain.com
Email account	
USERID	module@domain.com
PASSWORD	telit
Socket parameters	
Connection Identifier	1
Packet size (used by TCP/UDP/IP stack for data sending)	300
Socket inactivity timeout	90
Connection timeout	600
Data sending time out	50



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Checking on the RFC990 the SMTP service we can find that the port 25 is dedicated for SMTP service, therefore our SMTP server will be waiting for incoming connections on that port and we will fix the EASY GPRS port to be contacted on the remote server exactly to 25.

Second thing we have to discover is whether the transport protocol has to be TCP or UDP; on the RFC821 we can read that the SMTP Application layer protocol is meant to be on top of TCP/IP protocol, therefore the transport protocol choice will fall on TCP.
Now we have all the information needed to configure our system.

The email can be sent following three different procedures:

- 1) Opening socket with SMTP server and then sending directly SMTP commands. The following AT commands should be issued to the Telit module:

`AT+CGDCONT = 1,"IP","internet.gprs","0.0.0.0",0,0<cr>` (GPRS context setting)

For all the socket settings the following AT command will be used:

`AT#SCFG=1,1,300,90,600,50`
OK

Next step is activation of the GPRS context:
`AT#SGACT=1,1,"EASY GPRS","EASY GPRS"`
`#SGACT: 193.199.234.255`
OK

The command gives as response the IP address assigned by the network.

Now we can proceed with contacting the server with AT command for socket dial:
`AT#SD=1, 0,25,"smtp.domain.com",0,0<cr>`

When we receive the CONNECT indication, then we are exchanging data with the SMTP server program on the remote host machine.

Following the SMTP protocol we proceed with the HELO presentation and mail delivery directly over the serial line (in blue you can find the data sent by us, in violet the one received from host):

220 smtp.domain.com ESMTP Service (7.0.027-DD01) ready

HELO pcprova<cr><lf>

250 smtp.domain.com

AUTH LOGIN<cr><lf>

(authentication method)



334 VXRIcm8gkXU6

Z204NjJAZG9tYWlulmNvbQ==<cr><lf>

(module@domain.com base64 encoding)

334 UHFzC6dcvmQ6

dGVsaXQ= <cr><lf>

(telit base64 encoding)

235 2.0.0 OK Authenticated

MAIL FROM: module@domain.com <cr><lf>

(Sender)

250 2.1.0 module@domain.com... Sender ok

RCPT TO: receiver@server.net <cr><lf>

(Receiver)

250 2.1.5 receiver@server.net... Recipient ok

DATA<cr><lf>

354 Enter mail, end with "." on a line by itself

Return-Receipt-To: <module@domain.com><cr><lf>

Reply-To: <module@domain.com><cr><lf>

From: <module@domain.com><cr><lf>

To: <receiver@server.net><cr><lf>

Subject: Email test<cr><lf>

Date: Fri, 19 Sep 2003 11:41:32 +0200<cr><lf>

MIME-Version: 1.0<cr><lf>

X-Priority: 3 (Normal) <cr><lf>

X-MSMail-Priority: Normal<cr><lf>

X-Mailer: GM862 TELIT SW, Build 1.0.1000 (1.0.1111.0) <cr><lf>

Importance: Normal<cr><lf>

X-MimeOLE: Produced By GM862 TEST SW<cr><lf>

<cr><lf>

Content-Type: text/plain; <cr><lf>

charset="iso-8859-1"<cr><lf>

Content-Transfer-Encoding: 7bit<cr><lf>

<cr><lf>

This message is sent in order to test Easy GPRS feature. Hello World!<cr><lf>

<cr><lf>

. <cr><lf>

250 2.0.0 h8J9QNH3008461 Message accepted for delivery

QUIT<cr><lf>



2.4.3 Easy GPRS -EMAIL receiving application

Let's suppose we want to receive with our embedded device an EMAIL by using a POP3 server.

Initial data:

Server to be contacted	POP.mail.server
POP service	port #110
Application Layer Protocol	POP3 (RFC1785)
Receiver	"module"<module@domain.com>
Email account username	module@domain.com
Email account password	telit
GPRS settings	
APN	internet.gprs
IP of GPRS device	dynamically assigned by the network
DNS	assigned by the network
USERID	EASY GPRS
PASSWORD	EASY GPRS
Socket parameters	
Connection Identifier	1
Packet size (used by TCP/UDP/IP stack for data sending)	300
Socket inactivity timeout	90
Connection timeout	600
Data sending time out	50

Checking on the RFC1785, we can find that the port 110 is dedicated for POP3 service, therefore our POP server will be waiting for incoming connections on that port and we will fix the EASY GPRS port to be contacted on the remote server exactly to 110.

Second thing we have to discover is whether the transport protocol has to be TCP or UDP; on the RFC1785 we can read that the POP3 Application layer protocol is meant to be on top of TCP/IP protocol, therefore the transport protocol choice will fall on TCP.

Now we have all the information needed to configure our system.

With our microcontroller we can now issue to the Telit module the following AT commands:

AT+CGDCONT = 1,"IP","internet.gprs","0.0.0.0",0,0<cr> (1-GPRS context setting)

For all the socket settings the following AT command will be used:

AT#SCFG=1,1,300,90,600,50
OK



Next step is activation of the GPRS context:
AT#SGACT=1,1,"EASY GPRS","EASY GPRS"
#SGACT: 193.199.234.255
OK

The commands gives as response the IP address assigned to the module by the network.

AT#SD=1,0,110,"POP.mail.server",0,0<cr>

When we receive the CONNECT indication, then we are exchanging data with the POP3 server program on the remote host machine.

Following the POP3 protocol we can proceed with the authentication directly over the serial line (in blue you can find the data sent by us, in violet the one received from host):

+OK POP3 PROXY server ready (7.0.027) <A6B4DDEA93433C73A01@pop4.libero.it>

USER module@domain.com<cr><lf>

+OK Password required

PASS telit<cr><lf>

+OK 1 messages

LIST\r\n

+OK
1 19550

RETR 1<cr><lf>

+OK 19550 bytes

Return-Path: <module@domain.com>

Received: from smtp5.libero.it (193.70.192.55) by ims2d.libero.it (7.0.028)

id 40DFC49A010E5708 for test@libero.it; Tue, 17 Aug 2004 12:24:02+0200

Received: from smtp.telital.com (194.185.15.65) by smtp5.libero.it (7.0.027-DD01)

QUIT<cr><lf>

+OK POP3 server closing connection

+++

OK

AT#SH=1

OK



2.4.4 Remote connection between two modules

Configuration for the module that receives data (server):

Define PDP Context	AT+CGDCONT=1,"IP","ibox.tim.it","0.0.0.0"
GPRS Context Activation	AT#SGACT=1,1
Firewall Setup	AT#FRWL=1,"198.158.1.1","0.0.0.0"
Socket Listen	AT#SL=1,1,0,1024

First you have to define PDP context filling in the information of APN in this example: ibox.tim.it. Next step is activation of GPRS context which gives as reply the IP of the module assigned by network:

```
AT#SGACT=1,1
#SGACT: 217.201.142.223
OK
```

Before opening socket in listen it is possible to define an accept firewall chain in order to filter IP of the senders.

At the end with AT command AT#SL=1,1,0,1024 the socket will be set in listen on the port #1024.

Configuration for the module that opens connection (client):

Define PDP Context	AT+CGDCONT=1,"IP","ibox.tim.it","0.0.0.0"
GPRS Context Activation	AT#SGACT=1,1
Socket Dial	AT#SD=2,0,1024,"217.201.142.223"

First you have to define PDP context filling in the information of APN in this example: ibox.tim.it. Next step is activation of GPRS context which gives as reply the IP of the module assigned by network. Now you can open the connection with the remote host with IP address 217.201.142.223 on the port 1024 (as in example).

NOTE: IP of the modules can be verified with the following AT command line: AT+CGPADDR=



3 List of acronyms

Abbreviation	Description
Ack	Acknowledge
APN	Access Point Name
AT	Attention commands
CM	Command mode
CR	Carriage Return
CSD	Circuit Switched Data
CTS	Clear To Send
DCD	Data Carrier Detected
FTP	File Transfer Protocol
GGSN	Gateway GPRS Serving/Support Node
GPRS	General Radio Packet Service
GSM	Global System for Mobile communication
GTP	GPRS Tunneling Protocol
HTML	Hyper Text Markup Language
HTTP	Hypertext Transfer Protocol
HSCSD	High-Speed Circuit-Switched Data
IP	Internet Protocol
ISDN	Integrated Services Digital Network
ISP	Internet Service Provider
LCP	Link Control Protocol
LLC	Logical Link Control
MS	Mobile Station
MT	Mobile Terminated
NCP	Network Control Protocol
OEM	Other Equipment Manufacturer
PAP	Password Authentication Protocol
PDP	Packet Data Protocol
PDU	Protocol Data Unit
PLMN	Public Land Mobile Network
PPP	Point to Point Protocol
QoS	Quality Of Service
RLC	Radio Link Control
RoHS	Reduction of Hazardous Substances
RTS	Ready To Send
SIM	Subscriber Identity Module
SKTM	Socket Mode
SMTP	Simple Mail Transfer Protocol
TCP	Transmission Control Protocol



4 Document Change Log

Revision	Date	Changes
ISSUE #0	02/01/2007	Initial release
ISSUE #1	14/03/2007	2.3.2 Easy GPRS – Email sending application: added new examples
ISSUE #2	03/09/2007	updated applicability table new disclaimer
ISSUE #3	07/12/2007	This document has been integrated with Multisocket User Guide and can be applied to the modules for the applicability table (see beginning of the document) with 7.02.03 or more recent SW release

