



ditto[™] lite User Manual English

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Model:	Kit DTT-100-101	
Comprising	ditto [™] lite Portable Console	DTT-100
	ditto [™] lite Charging Cradle	DTT-101

Contents

Introduction		4
ditto [™] lite System	6	
ditto [™] lite Components		7
Intended Purpose of the ditto [™] lite system		11
Warning		11
Health and Safety		13
Instructions for Use		14
Preparing ditto [™] lite for Use		14
Turning Off the ditto [™] lite Portable Console	23	
Charging		24
Wi-Fi Updating		27
File Updating		32
Cleaning and Maintenance		41
On Screen warnings		42
TroubleShooting		42
Techical		44
Appendices		50

Introduction

Thank you for choosing the ditto[™] lite diversionary therapy device. ditto[™] lite is a custom, battery powered hand held device designed to relax and reduce anxiety and stress perception in children that are undergoing medical procedures.

This user manual contains the information required to correctly operate and maintain the ditto[™] lite system. It contains an explanation of all symbols used and highlights potential warnings which should be considered before using this product. **Please read this user manual in its entirety before use**.

This manual includes special terms and icons to alert you to specific and important information:



Warnings - alert you to possible injury



Notes - is an informative piece of information

As the owner of this device you have the sole responsibility and liability for any injury to persons or damage to property resulting from:

- Any operation or use of ditto[™] lite which does not accord with the instructions supplied; and
- Any unauthorised maintenance performed

The ditto[™] lite device and its accessories come with guarantees that cannot be excluded under the Australian Consumers Law. You are entitled to a replacement or refund for a major failure and for compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and a failure does not amount to a major failure.

Goods will not be of acceptable quality if such goods:

- a) are not fit for all the purposes for which goods of that kind are commonly supplied;
- b) are not acceptable in appearance and finish;
- c) have defects;
- d) are unsafe; or
- e) are not durable.

If you consider that the goods are not of an acceptable quality you should contact your supplier as soon as possible.

The manufacturer of the device does not give any warranty nor accept any liability in relation to performance or non-performance of the dittoTM lite device and its accessories except to the extent, if any, required by law and as set out above.

Without limitation to your rights under the Australian Consumer Law, you acknowledge that:

- a) The manufacturer has not made any representations or warranties in relation to the ditto[™] lite device and its accessories.
- b) It is your responsibility to satisfy yourself in relation to the price, quality or otherwise of the ditto[™] lite device and its accessories prior to delivery by the distributor; and
- c) The manufacturer shall not be liable for an loss or damage to the products or any loss or damages caused, directly or indirectly, in relation to the ditto[™] lite device and its accessories.

All limitations of liability stated in this document shall apply for the benefit of the employees and agents of the manufacturer to the same extent as they apply for the benefit of the manufacturer against you or anyone claiming through or under you.



The ditto lite is not a waterproof device and should not be used in and round wet area.

ditto[™] lite System

	Part #
The ditto [™] lite system	DIT-100 -101
Is comprised of;	
STANDARD COMPONENTS	
ditto [™] lite Portable Console	DTT-100
ditto [™] lite Headphones	DTT-A002-005
ditto [™] lite Charging Cradle (including power supply)	DTT-101



Note: Use only DTT supplied accessories to prevent injury or damage.

These components are illustrated next in this user manual with a general description of each item.

ditto[™] lite Components



Figure 1 : ditto[™] lite Portable Console

The dittoTM lite Portable Console (Figure 1) is the core of the dittoTM lite system. This component is provided to the child during a medical procedure to allow them to explore 3D virtual content which is stored on the device, by physically rotating and manipulating the device.

As illustrated in Figure 1 the ditto[™] lite Portable Console has the following features:

- Power Button to turn the device on or off
- Touch Screen for content selection, navigation and interaction
- *Headphone Interface Cable* to allow for connection of ditto[™] lite headphones.
- *Kensington Security Slot* to securely connect the unit using a Kensington lock and cable (not supplied)
- Proprietary charging and data transfer connection

Figure 2 – Headphones & Headphone Connection



Note: Use only DTT supplied accessories to prevent injury or damage.



Ear Bud Style Earphones

The dittoTM lite system comes with one set of dittoTM lite Headphones, which connect directly to the dittoTM lite.

Figure 3 – ditto[™] lite Charging and Data Upload Cradle



Note: Use only DTT supplied accessories to prevent injury or damage.



The ditto[™] lite charging Cradle has the following features;

- Recharging and Data Connector
- USB Connector
- Power cord
- Kensington Lock for secure locking

Figure 4 – ditto[™] lite Custom Programs and Content

Note: Use only DTT supplied accessories to prevent injury or damage.

The ditto[™] lite

The ditto[™] lite Portable Console comes with custom programs, content and licence for use pre-loaded on the device or supplied by a ditto[™] lite representative or added through WiFi updating. Content on your ditto[™] lite cannot be changed, added, copied or deleted without custom software supplied by DTT.

Intended Purpose of the ditto[™] lite system

The ditto[™] lite system has been designed to relax and reduce anxiety and stress in relation to medical procedures, including procedures which are performed in a bath or tub. It has been designed specifically for children aged between 3 -10 years of age.

Ditto[™] lite should not be considered a replacement for any other stress relief therapy. Further, it has been designed to be used within a clinical environment under the direction of medical, hospital or clinical staff.

Warnings



Warning - Electrical Equipment used in Medical evnironments requires special precautions regarding EMC.

Only use the ditto[™] lite System in accordance with information provided ir this instruction manual.

Only use original accessories supplied or genuine replacement parts from the manufacturer. Failure to do so may result in increase emissions or decreased immunity of the system.

Do not use adjacent to or stacked with other equipment.



Warning- Do not Immerse any part of the ditto[™] lite Portable Console when connected to Charging Cradle

Never immerse any part of the ditto[™] lite whilst connected to the charging cradle. Never immerse any part of the charging cradle.



WARNING - Charge only with supplied Charging Cradle

The ditto[™] lite Portable Console must only be recharged using the supplied Charging Cradle (Figure 3). Connecting any other power supply to the ditto[™] lite Portable Console may cause serious harm or injury and damage the unit.



WARNING - Ensure the ditto[™] lite Portable Console is Dry before Charging

Before charging the ditto[™] lite Portable Console with the supplied Power Supply and Connector or Charging Cradle, ensure all components (Figure 1) are completely dry and not in close proximity to a wet environment or water. Failure to do so may result in electric shock.



WARNING – Internal Servicing

There are no user serviceable parts in the ditto[™] lite device. Do not attempt to access the internal components of the ditto[™] lite system. Repairs and internal servicing must only be performed by an authorised repairer or the manufacturer.



WARNING – Materials Irritation

The ditto[™] lite device exterior is made of plastic and silicon. Persons with allergies to these materials should avoid use. If irritation occurs, discontinue use of ditto[™] lite and consult your doctor or clinician.



WARNING – Throwing or Dropping Device

The ditto[™] lite must not be thrown or dropped. Throwing or dropping the

device is a hazard to others and may damage the sealing of the unit. If thrown or dropped the device must be returned to the manufacturer or authorized distributor for inspection.



WARNING – Choking Hazard

The ditto[™] lite system has been designed for children older than 3 years of age. Some of the accessories contain small parts and may be considered a choking hazard for children less than 3 years of age.



Note: The above are general warnings about the correct use of the dittoTM lite system. Specific warnings are contained throughout the user manual.

Health and Safety

PLEASE READ THE HEALTH AND SAFETY INSTRUCTIONS BEFORE USE.

AS THE PRODUCT IS INTENDED FOR USE BY YOUNG CHILDREN, THESE INSTRUCTIONS NEED TO BE EXPLAINED BY AN ADULT AND SUPERVISION IS REQUIRED TO ENSURE THE CORRECT USE OF THE ditto[™] lite, AS EXPLAINED IN THIS BOOKLET. FAILING TO DO SO MAY CAUSE HARM OR INJURY.

ADULT SUPERVISION

It is recommended ditto[™] lite be used under the direction of medical / clinical staff and with competent adult supervision to prevent misuse. Users must remain in a stable position and not be allowed to stand when using ditto[™] lite.

HEADPHONES

An adult should check to ensure that the headphone volume is within a safe range before providing the child with the headphones. Loud volume may damage the child's hearing.

MOTION SICKNESS

Those who suffer from motion sickness may feel nauseous or dizzy while using ditto[™] lite. If these symptoms are felt, the user should cease playing with ditto[™] lite and rest. Do not drive or engage in activity that requires similar demands until recovered from these symptoms.

INJURIES FROM EXCESSIVE USE

Repetitive stress or motion injuries such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain may occur from excessive use of ditto[™] lite. It is recommended that patients' use of ditto[™] lite be monitored closely. If any discomfort is experienced in hands, arms, wrists or eyes as a result of using ditto[™] lite discontinue use and consult a doctor.

Instructions for Use

The following section outlines the instructions for safe operation of the dittoTM lite system. Please read and understand all instructions before operating or allowing use of dittoTM lite.

Preparing ditto[™] lite for Use

Remove all the ditto[™] lite components from their packaging and storage container and ensure they are in good condition and not damaged. Ensure the components are placed where they cannot be bumped or dropped.

If the components require cleaning, please follow the cleaning instructions provided in this instruction manual.



Note: If this is the first use of the dittoTM lite system, the components will require cleaning. Please refer to the Cleaning section in this instruction manual for directions on how to clean the components.

Ensure that the ditto[™] lite Charging Cradle is NOT connected to the ditto[™] lite Portable Console.



Note: If this is the first use of dittoTM lite, it will be required to be fully charged before it can be used. Please refer to the Charging section in this instruction manual on how to charge the system.



Note: Only adults should prepare the ditto[™] lite system for Use. Children should only be given the device once it has entered Play Mode.

Turn on the ditto[™] lite Portable Console by pressing the power button for one second.





On Screen Display – Initial Load Screen

Once the dittoTM lite has loaded there will be an icon in the top right hand corner that indicates the battery charge,

With the dittoTM lite in the cradle on charge the icon will change as shown here.

Charging

When the dittoTM lite is in use and the battery isn't being charge the icon will appear as so.



When the ditto lite is low on battery the icon will change to red as shown. Please refer to the Charging section in this instruction manual for instructions on how to correctly charge the unit.





Note: The dittoTM lite system is a diversionary therapy tool. If the dittoTM lite battery runs out during a session, the user will lose the support of the distraction device which may cause an increase in anxiety. To ensure this does not occur, the dittoTM lite Portable Console should be fully charged. Do not supply it to a child for a procedure which will last longer than the remaining battery capacity of the unit.

If additional charging is required, please consult the Charging Section in the manual on how to correctly charge the unit.



WARNING – Do Not attempt to Use ditto[™] lite while Charging

The dittoTM lite Portable Console cannot be used when connected to the Charge Cradle.

In Use

When the ditto[™] lite has been turned on, the first thing that you will see will be the *Boot Screen*. This screen will be an indicator that you have successfully turned the device on. Following this screen there will be a short animation that will lead into the main menu screen as shown below.



The menu will open on the Home tab first. From here you have access to five tabs running along the top of the screen.

- Home
- Hospital
- Stories
- Games
- Settings

From each of these five tabs, each page will be laid out in the same fashion, with a list of sub categories listed down the left side of the screen. The arrow buttons cycle through the available categories. In the main part of the page will be the content that relates to the sub categories selected. The ditto[™] lite uses touch screen technology to make it easy to select the desired bit of information.

Hospital tab is the first tab that will be active, giving the user access to all hospital content. There are a total of six sub categories to choose from General, Burns, Casting, Operating Room/Theatre, Radiology and Wound Closure. Pressing the arrows above and below allow for navigation to the categories that aren't on screen.



The Stories tab contains fictional stories that the child can view and interact with while waiting for or during procedures.



The Games tab contains short fun games that the child can play while waiting for or during procedures.



The last tab on the right is Settings. This tab contains control for the volume, system and content updates and language settings. As shown below.



The update page will show the version number of the current firmware running on the device, the serial Number and the update button that will be shown in the update section of this document.



The Language button shows the selection of language content that is installed on the dittoTM lite. Press on the available language for it to become active.



The Help button shows information and training videos for the use of the ditto[™] lite





Note: Children should be discouraged from entering the Settings menu during use.

Once a piece of content is selected from either of the Hospital, Stories or Games sections of the menu the user will be shown the Pre Play Screen.

The Pre play screen is used to allow the child to adjust the volume of the headphones before beginning the story.





WARNING – User Supplied Headphones

DTT will not accept any responsibility relating to the use of user supplied headphones. Users use their own headphones at their own risk.



WARNING – Headphones

Due to the importance of setting correct volume and ensuring only headphones, it is recommended that headphones are inserted and volume adjusted by a competent adult before use by a child.



Warning – Ensure that the child is aware that using the headphones at high volumes may cause hearing damage. Prevent the use of headphones with loud volumes for extended periods. If the child experiences discomfort from using the headphones discontinue their use.

Activity Selection Screen - Selecting Content

Content on the device can be selected by pressing on the screen of the ditto[™] lite Portable Console. By pressing on the desired button the content will become active.



The headphones then need to be connected to the ditto $^{\rm TM}$ lite Portable Console as shown.



ditto[™] Headphone Connection



Note: Adults should ensure that a safe and comfortable volume has been selected before presenting the dittoTM lite Portable Console to the child. The volume can be adjusted before each piece of content begins by using the Pre Play Screen.

Turning Off the ditto[™] lite Portable Console

At the completion of a session or when the system will not be used for extended periods, the dittoTM lite Portable Console should be stored in its cradle, charging ready for next use.

To turn off the dittoTM lite Portable Console press the on/off power button on the side of the dittoTM lite. There will then be an on screen prompt that would ask if you want to continue with turning off the dittoTM lite.



Before the components are stored, ensure that all components are cleaned according to the Cleaning Schedule contained with this instruction manual and allowed to fully dry if wet.

The components should be returned to their original packaging and stored in an appropriate and secure location.

Charging

The ditto[™] lite Portable Console contains a lithium ion battery to allow it to be operated without the need for an AC power supply. To charge the ditto[™] lite Portable Console correctly, ensure the following instructions are understood and followed.



Warning- Do not Immerse the ditto[™] lite Charge Cradle. DO NOT attempt to immerse the ditto[™] lite Portable Console at all. The ditto[™] lite Charge Cradle contains a 100/240V power supply and is NOT waterproof

Never immerse any part of the ditto[™] lite Charging Cradle.



WARNING - Charge only with supplied Charging Cradle

The ditto[™] lite Portable Console must only be recharged using the supplied Charging Cradle (Figure 4). Connecting any other power supply to the ditto[™] lite Portable Console may cause serious harm or injury and damage the unit.



WARNING - Ensure the ditto[™] lite Portable Console is Dry before Charging

Before charging the ditto[™] lite Portable Console with the Charging Cradle, ensure all components (Figure 1) are completely dry and not in close proximity to a wet environment. Failure to do so may result in electric shock.



WARNING - Do not dispose of the ditto[™] lite Portable Console

Do not throw away or dispose of your ditto[™] lite Portable Console or any of its component accessories. Return to the manufacturer or authorized distributor for correct disposal.



WARNING - Battery Leakage

If battery leakage occurs due to damage, misuse or other reasons, do not touch or come into contact with the leak. Battery leakage can cause damage to skin, eyes and mouth. If hands or skin have come into contact with the leakage, wash immediately with running water and seek immediate medical attention.

If your device is leaking, immediately return it to the manufacturer or authorized distributor for repair.

The ditto[™] lite Portable Console should be charged before initial use and at regular intervals.

Plug the Power Cord of the Charging Cradle into a readily accessible approved AC outlet and switch ON.

Place the ditto[™] lite Portable Console into the Cradle. The charge connector on the Cradle will engage with the connection on the bottom edge of the ditto[™] lite. The light at the bottom of the cradle indicates that the device is on the cradle and charging has begun.





Note: Ensure a readily available socket outlet is used. **Note**: Be careful not to place the dittoTM lite Portable Console where it can be bumped or where someone is likely to trip over the power cord. The light on the ditto[™] lite cradle will flash yellow to indicate that the device is charging. Leave the ditto[™] lite Portable Console charging until the power indicator light turns solid green. This indicates that the unit has been fully charged.

Remove the ditto[™] lite Portable Console from the Charging Cradle by sliding it upwards to free it from the cradle.

The cradle can now be disconnected from power by switching off the socket outlet and removing the plug from the socket.



WIFI Update

The following process goes over the steps needed to update ditto[™] lite with system updates and adding new content via WIFI. Wi-Fi updating ditto[™] lite is the recommended method updating, but if Wi-Fi is not available then ditto[™] lite can be updated by a file update.

Step 01

Make sure that dittoTM lite is placed correctly into is charging cradle. It is recommended that dittoTM lite is charging the whole time that an update is performed.



On the dittoTM lite go to the "Settings", "update" page. This page shows what version of the system the dittoTM lite is running, the serial number for the dittoTM lite and the update button itself.



Step 03

Press the "Update" icon to go to the update page. This page will display all the options for updating the Ditto. If you haven't setup the Wi-Fi Connection for the device then the Wi-Fi Update button will be grayed out.



Press "Wi-Fi Setup" to connect the ditto[™] lite to Wi-Fi Hotspot. From this page you can select a hotpot to connect to by pressing on the desired hotspot.

1		ditto				
		Connect to a W	ifi Net	work		
संसद्यम्	H.V.Universit	y's Research Team Wireless		•	RHHHH	-
	Happy Valley	Hospital Public Hotspot	ılli			
	Hospital - Wif	101	ullô		-	
	Tech Departn	nent's Wifi Hotspot	ullô			
(C						

Note: if you don't see the Wi-Fi hotspot that you want to connect to you can use the arrows to look through the list of available hotspots or press the bottom right hand side button to manually setup a Wi-Fi connection

1	ditto
	Connect to a Wifi Network Hidden WiFi Network Network SSID
	Type of Security Open WEP WPA/WPAZ PSK
G	Y O

Once you have selected your Hotspot you will be asked for a password. The password will be provided by the owner of the Wi-Fi hotspot.

10	ditto
C.Alt	Connect to a Wifi Network
	Connect to WiFi Network
	Happy Valley Hospital Public Hotspot

Step 06

With the password correctly entered you will return the "Connect to a Wifi Network" screen where you will see your successful connection to a Wi-Fi hotspot highlighted in green

		Connect to a W	ifi Net	work	
eases	H.V.Universit	y's Research Team Wireless	1116		मंतन्त्र
	Happy Valley	Hospital Public Hotspot	util C		
	Hospital - Wi	n 01	util		
_	Tech Departr	nent's Wifi Hotspot	ullO		

With a Wi-Fi signal connected press the back button located at the bottom left of the screen to return to the main update page and the "Wifi Update" button will now be active.



Step 08

Press the "WiFi Update" and the update process will begin. This may take a will based on the size of the update, once finished you will be prompted to return to the main menu.



File Updating ditto lite

The following process goes over the steps needed to update dittoTM lite with system updates and adding new content. When adding new content to the dittoTM lite a DTT representative will provide an update file with the new content. This file will be received from either a USB stick or an internet link for download.

Step 01

Connect dittoTM lite to a PC or MAC, using the provided USB cable. Place the dittoTM lite into the cradle and make sure that the dittoTM lite is charging in the cradle.



On the dittoTM lite go to the "Settings", "update" page. This page shows what version of the system the dittoTM lite is running, the serial number for the dittoTM lite and the update button itself.



Step 03

Press the "Update" icon to go to the update page. This page will display all the options for updating the Ditto.



On the PC or Mac you will now see the ditto as a drive called "Ditto". Once connected the "Ditto" drive will have nothing on it. Copy the file you have received from DTT and paste it onto the "Ditto" drive. Once done the drive will look like the image below.

State - computer - auto est -	-	- 14 Server the mo		-
anize = Share with * New folder			用:***	-6
Initia = Share with = New folder Fruenties Desktop Decurseds Recent Places Librains Documents Music Pictures Videor Computer Local Disk (C) Ditto (E) Network	Dyte coodfied Type 100/200311177.464 File	Sor 4.421 H3		4

What the ditto drive looks like on a PC (Windows)

Copy update file from your computer (CTRL + C) and paste the update file to the ditto drive (CTRL + V). Making sure only one ditto update file is on the drive at a time.

What the ditto drive looks like on a MAC

00		Ditto	
		*) Q)
FAVORITES	Name	Date Modified	Size Kind
All My Files	DIT-0000012_update	Today 11:17 AM	4.5 MB Unix Ele File
AirDrop			
Applications			
Desktop			
Documents			
Downloads			
Movies			
Music			
Pictures			
ion rictures			
SHARED			
DEVICES			
Remote Disc			
🔄 Ditto 😂			

Copy the update file from your computer (Command + C) and paste the update file to the ditto drive (Command + V). Making sure only one ditto update file is on the drive at a time.

Now that the new update file is on the dittoTM lite, the dittoTM lite needs to be disconnected from the PC or MAC safely.

For PC (Windows): Right click, on the ditto drive and click the eject option.



- 1. The location of the drive and where you right click to bring up the menu
- 2. Where you will find the eject button

MAC: Click on the eject button next to the ditto drive.

000		Ditto	
		٩.)
FAVORITES	Name	Date Modified	Size Kind
All My Files	DIT-0000012_update	Today 11:17 AM	4.5 MB Unix E…le File
AirDrop			
Applications			
Desktop			
Documents			
O Downloads			
Movies			
J Music			
Pictures			
SHARED			
PERIOD			
Pamoto Dicc			

Now that you have the new update file on the ditto[™] lite and its disconnected from the PC/MAC. Press the "File Update" button on the ditto[™] lite as shown in step 3. The update will install to the device. You will see a load bar appear and all available content cards being displayed as they are installed. Once this Process is completed you can return to the main menu.



Step 7

If you have been given several update files, repeat these steps for each of these update files. Previous update files will automatically be deleted by ditto from its drive upon successful installation. If you want to retry installation by trying to copy an update file again; you can safely delete any files (including previous update file) from the ditto drive.

Note: If you are only doing a system update and not a content update installation when you return to the main menu you will see a pop up message that will read

"This program will now close for a base system update. Please restart after installation is finished and then run the update program again."

Restart the ditto and the system update will be complete, any further file updates can now be applied.

Cleaning and Maintenance



Warning Do Not Sterilise – Do not put the dittoTM lite Portable Console or any of its accessories in a sterilizing machine, autoclave or ultrasonic machine.



Warning Do Not Clean while Power is ON – Do not initiate any cleaning steps while the dittoTM lite Personal Console is ON or charging. Cleaning should only be done while the device is turned OFF, and removed from the Charging Cradle



Warning Do Not Submerge ditto[™] lite Charging Cradle– Do not submerge the ditto[™] lite Charge Cradle. Wipe clean as necessary with a cloth dampened with soapy water or alcohol wipe

Cleaning

Cleaning of the dittoTM lite must be performed before its first use and AFTER EVERY PATIENT.

A routine clean must be performed AFTER EVERY PATIENT of the ditto[™] lite Portable Console. Please follow the steps outlined below:

- 1. Wash the ditto[™] lite Portable Console with liquid detergent mixed with water. Make sure all surfaces are clean, and then dry thoroughly.
- 2. Wipe down all external surfaces of the ditto[™] lite Portable Console with an alcohol wipe. Allow all components to dry thoroughly.

When the dittoTM lite Portable Console has been fully charged and clean, it is ready for use or storage.

Servicing

Routine Inspection Before Each Use

Inspect the device and accessories for damage before each use. Any damage may have affected the sealing of the device resulting in failure of the dittoTM lite. Damaged devices should be returned to the manufacturer or authorized distributor.

Periodic Servicing

It is recommended your ditto[™] lite Portable Console and associated components are serviced annually to check the condition of the screen, internal components and battery. Return to the manufacturer or authorised distributor annually for service, in its original packaging.

If Dropped

If the dittoTM lite Portable Console is dropped, it should be returned to the manufacturer or authorised repairer to check the integrity of the sealing.



Note: Your dittoTM lite Portable Console contains no user serviceable parts.

On Screen Warnings

The dittoTM lite system has been designed with particular attention to the needs of the children and medical staff for which the device is intended. To minimise the potential for accidental misuse of the product, the following on screen warnings have been included as part of the software.



Note: These on screen warnings do not supersede any other warning contained within this manual.

Charge Warning

At any stage of operation, if the ditto[™] lite Portable Console battery has a low charge, the following on screen warning appears.



When this warning screen appears the dittoTM lite Portable Console should be either turned OFF or placed back onto the cradle to be charged. If no action is taken by the user this warning screen will remain until the battery is completely discharged and the unit automatically powers down. If this occurs the unit cannot be turned back on until it is sufficiently charged.

Troubleshooting

Condition	Possible Problem	Action
On screen warning		Refer to manual for
		explanation and action
Nothing appears on screen	-Battery completely	-Recharge battery
of ditto [™] lite Portable	discharged	
Console	-Device not turned on	-Turn on by pressing Power
		Button
	-Screen or software	-Return to manufacturer or
	malfunction	authorized distributor for
Device does not respond to	-Software malfunction	Restart ditto ^{***} lite Portable
inputs (Touch and/or tilt)		Console by nolding Power
		Button for 4 seconds to turn
		Button for 1 second to
		reboot
		If problem persists return to
		manufacturer or authorized
		distributor for repair
Other problem or		Return to manufacturer or
malfunction		authorised distributor.
No volume on headphones	Headphones not inserted	Remove and re-insert
	properly	Headphone Connection
		Lead and Headphones.
		If problem persists return to
		manufacturer or authorized
		distributor for repair.
Recharging not started	Charge Cradle not	Ensure main power is
when ditto [™] lite is placed	connected to active power	turned on & power cable is
on Charging Cradle	socket.	securely connected.
	ditto ¹ lite not engaged on	Check that the ditto ^{***} life
	Charging Cradie correctly	has engaged fully on the
		connector on the charging
	Internal problem with ditte TM	Poturn to manufacturor or
	lite or Charging Cradle	authorized distributor for
		repair.

Technical Description

WEIGHTS & DIMENSIONS

Packaged Dimensions Packaged Weight Dimensions (dittoTM lite Portable Console): $298 \times 212 \times 25 \text{ mm}$ (approx)Dimensions (dittoTM lite Charging Cradle): $333 \times 75 \times 70 \text{ mm}$ (approx)Weight (dittoTM lite Portable Console):1.2kg (approx) Weight (ditto[™] lite Charging Cradle):

300 x 270 x 90mm (approx) 3 kg (approx) 3605g (approx)

OPERATING CONDITIONS

Power (Recharging): Temperature: Max. Allowable operating temperature: Humidity:

100/240V AC 50-60Hz mains supply $0 \sim 40 \ ^{\circ}C \ (32 \sim 100 \ ^{\circ}F)$ 40 °C ditto[™] lite cradle 10-90% non-condensing

Operating time (Full Charge) Operating time (Red, recharge)

STORAGE & TRANSPORT

Allow ditto[™] lite device to cool before storage. Store in original packaging Avoid impacts. Storage temperature: Storage Humidity: Transport:

0 ~ 40 °C (32 ~ 100 °F) 10-90% non-condensing. $0-40^{\circ}C(32-100^{\circ}F)$

3 hours (approx)

15 minutes (approx)

SYMBOLS USED ON THE ditto[™] lite PORTABLE CONSOLE



'Warning' symbol- this product can prove dangerous. Only operate the device as described in the Instruction Manual.



'Not for Children under 3 years of Age' symbol. The dittoTM lite Portable Console has small parts and these may present a choking hazard for children between the ages of 0 and 3.



'Do Not Submerse' symbol- never put the ditto[™] lite Portable Console near liquids or a wet environments.

'Note' symbol- this symbol signifies important user information which should be read and understood before operating the dittoTM lite Portable Console.



'Battery Indication' symbol- this symbol indicates that the light below relates to battery power, charge and capacity.



'Kensington Lock' symbol- this icon indicates that this device is compatible with Kensington products. Items so marked can be secured by inserting and locking Kensington security products into the Kensington Security Slot, which will be near this symbol.



'Power On/Off' symbol- this icon relates to the button on which it is printed. Pressing this button will turn the dittoTM lite Portable Console on and off.

'USB Connection' symbol- this indicates that the port below can accommodate flash drives for the purpose of data download to the dittoTM lite.



'Li-ion Battery'- a Lithium ion battery is used in this device. It should be disposed of accordingly.



Appendix I: Content Instructions

This appendix contains information relating to the use of the different program titles available on your ditto[™] lite Portable Console. Each page relates to Procedural Preparation, Stories or Games. It lists the available

Each page relates to Procedural Preparation, Stories or Games. It lists the available programs, describes the objective, how to complete the game and gives general instructions on use.

Procedural Preparation

Procedural Preparation: Red Hospital Tab with a white cross icon.



Procedural Preparation ditto[™] lite programs are designed for use by children aged between 3 and 8 years, in the waiting room of a hospital ward, operating room or clinic. They are educational, interactive, 3D animations and require the child to find specific items in order for the story to continue.

When first commencing, a character speaks to the child and tells him/her why he/she is at the hospital today. They then ask the child to find a selection of items in order for their hospital visit to progress; the items are shown in colored circles at the bottom of the screen. This is an interactive scene and has no white border around the screen.

The child can tip and turn the ditto[™] lite Portable Console using one or both hands, to view the entire 360 degrees of the scene, and explore the surroundings. Once an item is located, the child needs to touch it on the screen, and a tick will appear in its corresponding picture at the bottom of the screen. When all of the items have been found, a reward animation will play. Animations are always shown with a white border around the screen and at this stage during the program; there is no interaction or touch screen feedback required.

If a hint is needed to find an item, the child can touch the circle with the question mark on the lower right hand side of the screen, and red arrows will appear above the hidden interactive items within the scene. Each interactive scene is followed by an animation, and this process continues for the entirety of the story until Bobby leaves the hospital in the final animation.

The program can be paused at any time by pressing the pause button, located in the bottom left hand corner of the screen. Pressing the play button, located in the same spot in the pause menu, will continue the story playing from where it was paused.

Please refer to the Diversionary Therapy Technologies website for the full list of Procedural Preparation content.

www.dtt.net.au

Stories

Stories: Yellow Stories Tab with story book icon



Story ditto[™] lite programs are designed to use by children aged between 3 and 8 years, in the waiting room of a hospital ward, operating room or clinic. They are fun, interactive, 3D stories that require the child to top and turn the ditto[™] lite Portable Console in order to navigate throughout the content. Stories may last up to 30 minutes, depending on how quickly each individual child takes to navigate through the scenes.

Each story revolves around a central character, which has a mission to complete. The first animation sets the scene so the child knows what he/she is trying to achieve throughout the course of the story. Animations are always shown with a white border and at this stage during the program; there is no interaction or touch screen feedback required.

Once the animation is complete, the program progresses to an interactive scene, where the child is asked to find a selection of items (prompted in the audible dialogue and visible at the bottom of the screen in colored circles) within the scene to help the story continue. Interactive scenes do not have a white border and the child can tip and turn the console to view the entire 360 degrees of the scene, and explore the surroundings. Once the child has found the items, they are able to select the items in whatever sequence they choose, until all items are found (confirmed by a tick appearing in the white circle of the corresponding item at the bottom of the screen). If a hint is needed to find an item, the child can touch the circle with the question mark on the lower right hand side of the screen, and red arrows will appear above the hidden interactive items within the scene.

A fun animation follows each interactive scene, allowing the child to progress through the program at their own pace. The story can be paused at any time by pressing the pause button, located in the bottom left hand corner of the screen. Pressing the play button, located in the same spot in the pause menu, will continue the story playing from where it was paused.

Please refer to the Diversionary Therapy Technologies website for the full list of look and find Stories for dittoTM lite.

www.dtt.net.au

Games

Games: Green Games Tab with a white puzzle piece icon



Game ditto[™] lite programs are designed for use by children aged between 3 and 8 years, in the waiting room of a hospital ward, operating room or clinic. They are fun, interactive, 3D games and require the child to tip and turn the ditto[™] lite Portable Console in order to progress through the game. Games are suitable for short procedures 5-15 minutes in duration.

Games involve a moveable object on the screen: a ball, sled or Dipzee, being controlled around a track, maze or course by the child. The child must tip and turn the dittoTM lite to guide the moving object where he/she wants it to go.

There are various obstacles to avoid and coins or treats to collect along the way.

The game can be paused at any time by pressing the pause button, located in the bottom left hand corner of the screen. Pressing the play button, located in the same spot in the pause menu, will continue the story playing from where it was paused.

Please refer to the Diversionary Therapy Technologies website for the full list of games for ditto[™] lite.

www.dtt.net.au