



ZLM4 USER MANUAL



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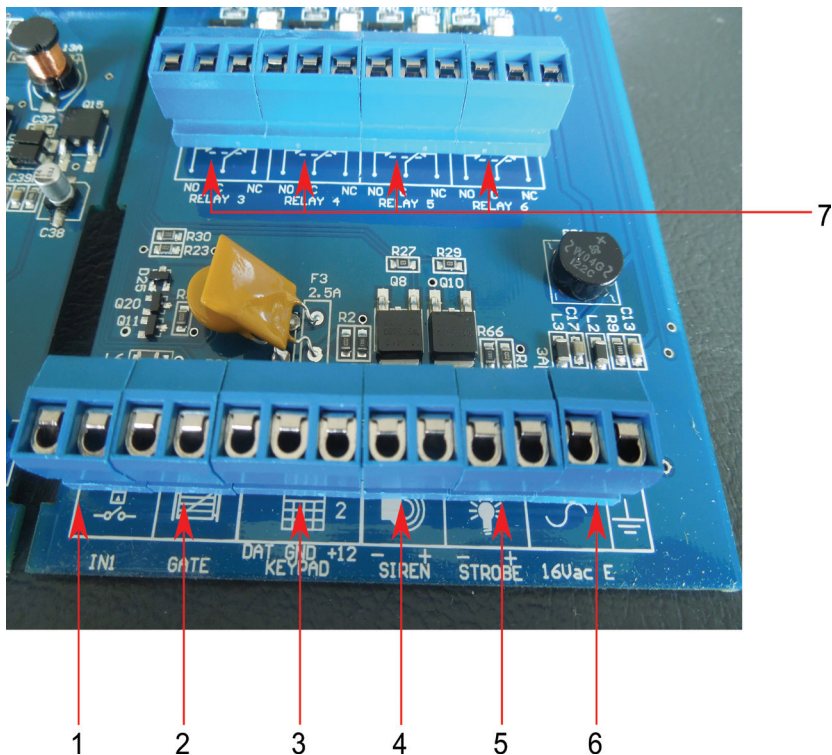
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1 QUICK START GUIDE

This quick start guide contains the bare minimum information to get your ZLM4 up and running with useful links to the more in depth information contained in this document.

1.1 DEFAULT INPUT OUTPUT CONFIGURATION

Figure 1 below shows the inputs and outputs for the ZLM4 low voltage monitor.



Default Input Output Configuration

1.2 DEFAULT CONFIGURATION

1. IN1 is configured to arm or disarm the energiser
2. This is configured as a gate input, used for raising an alarm if the gate is left open for a minute while armed.
3. This is where you attach the LCD keypad to program the energiser if the defaults are not the desired values, or, if you want to control the unit

from a different location.

4. This output is configured as a Siren, turning on for fence alarms for a pre configured length of time.
5. This output is configured as a Strobe. This will turn on for alarms and remain on even after the alarm has been resolved. This is to notify you that there has been an issue with the fence. This can be cleared by disarming and rearming the fence, or, if you have an LCD keypad, by typing in the clear alarm command.
6. This is the 16V AC input. Alternatively a 24Vdc 1.5A supply can be used instead. The correct connection is +24V to the right AC pin and GND to the left AC pin. Due to the stored energy in a 24Vdc plug-pack an AC Fail may take up to 5 minutes to be reported.
7. These are the relay outputs. By default, relay 3 is set to switch for a loop 1 fence alarm, relay 4 is set to switch for a loop 2 fence alarm, relay 5 is set to switch for a loop 3 fence alarm and finally relay 6 is set to switch for a loop 4 fence alarm.

1.3 WIRING UP YOUR ZLM4

This is covered under “10 Wiring Diagrams” on page 38. After the ZLM4 has been wired up you can begin to protect your perimeter.

1.4 JUMPERS

Jumpers quickly allow you to turn on and off different features, or reset the device to defaults. These are explained in the table below.

JUMPER	FUNCTION	PURPOSE
J3	DC Only	If you are not using 16Vac (12V battery power only) place a jumper over both pins.
J4	Factory default. Jumper Off to return programmable options to factory defaults on power up.	If the energiser needs to be defaulted to factory settings, remove all power (AC and battery) and remove the J4 jumper. Reapply the mains and the battery power. Reapply the J4 jumper after it has completed powering up and the Energiser will be reset to default settings.
J8	Inhibits the onboard beeper	If you want to disable the onboard beeper simply place the jumper over both pins. By default it is only placed over 1 pin.

1.5 FREQUENTLY USED LCD KEYPAD COMMANDS

For a full list of all keypad commands please see “8.6.10 ZLM4 Relevant Keypad Codes” on page 30.

NOTE: The default user PIN is 1234, and the default installer PIN is 012345.

Function	Key Sequence
Arm/Disarm	[User PIN][#]
Silence an alarm	[User PIN][#]
Start Programming the ZLM4	[Installer PIN][*] [0] [#]
Exit Programming	[*] [#]
Arm All Zones (Multi-zone groups)	[User PIN][*][1][0][#]
Arm Zone x, where x is any zone number up to 15	[User PIN][*][1][x][#]
Disarm all Zones	[User PIN][*][2][0][#]
Disarm Zone x, Where x is any zone number up to 15	[User PIN][*][2][x][#]
Clear Alarm memory	[*] [1] [#]

Thank you for purchasing a JVA security Low voltage monitor. The growing use of non-lethal electric security fences around the world is indicative of the confidence security professionals are placing in this form of perimeter security. The reason for this popularity is simple – monitored electric security fences are effective, economical, simple to install and they offer more D's of security than any other perimeter system:

DEMARCATIION - The JVA electric fence around your property shows you mean business.

DEFLECTION - Intruders are deflected to softer targets.

DETERRENCE - When used in conjunction with a Z-Series HV energiser, the safe, powerful JVA shock is a strong deterrent to intruders.

DELAY - The barrier will help delay an intruder, giving you more time to react.

DETECTION - The JVA's voltage monitor warns you of any tampering with the fence.

DEPENDABLE - 60 seconds a minute, 60 minutes an hour, 24 hours a day, 365 days a year, your JVA electric security fence is monitored by an alert, sober, electronic watchman.

The ZLM4 is a 4 zone low voltage electric fence monitor. The ZLM4 may be used by itself or in conjunction with a number of high voltage security electric fence energisers. The ZLM4 monitors up to 4 loops of fence wire, each up to several hundred meters long, to detect someone tampering with the fence by cutting or shorting the wires. When used in conjunction with a high voltage electric fence energiser the ZLM4 is wired to the non energised earth wires on the fence. In this way the ZML4 can be used to split one high voltage zone into up to 4 low voltage monitored zones for improved targeting of the response to potential security breaches. The ZLM4 is compatible with the JVA Z-Series energisers. It may be connected via a Keypad bus network with other Z-Series devices to enable the whole group to be controlled via one keypad, or linked to a PC running Perimeter Patrol.

The ZLM4 monitors a low voltage loop using intrinsically safe, isolated ELV DC. It employs a continuity check for detecting open circuits, DC voltage level sensing to detect a short to ground and pulse voltage sensing to detect a short to a line powered by a high voltage fence energiser. The ad-

vanced features of this device allow the performance to be tuned to the fence and to the particular requirements of the site. This is done by adjusting the devices programmable options. The ZLM4 will report an alarm on seeing a low voltage loop cut (open circuit), shorted to ground (short), when high voltage from an electric fence energiser wire is shorted to the monitored low voltage loop or when two low voltage loops short to one another (cross couple).

Designed and manufactured to meet the most stringent international safety standards , the JVA ZLM4 is in a class of its own when it comes to features and benefits at an affordable price.



Australian designed and manufactured	High reliability and great service
Programmable options	Customise the low voltage monitor to unique fence conditions
Wall-mountable, robust enclosure with easily detachable PCB chassis.	Ease of installation and repair
Inbuilt LCD voltage display and status lights	See fence conditions at a glance
Internal 7Ah 12V rechargeable battery	Ensure continued operation of you security fence in the event of a mains power failure
Optional LCD keypad	Ease of control and Display of fence voltages
Optional PC and internet connections	Integration with Security Information Management systems
Optional Touch keypad	Touch keypad with fluid, familiar user interface for even easier fence control, monitoring and programming of your security low voltage monitor.

Switched +12V outputs for Siren and Strobe	Local audible and visual indication alerting user to breach of security.
Four “Form C” Relays with dry contacts or switched voltage Output	Can be switched based on alarm triggers or input states.
Enclosed fence terminals	Tamper resistant and prevents accidental contact with the low voltage terminals

3.1 MORE FEATURES

- Monitors for continuity using safe 50V DC pulses.
- Can be used to split a single security electric fence zone into up-to 4 low voltage zones
- Built in charger and space for a 12V 7.2aH backup battery
- Alarms for fence short (Low Voltage wire connected to ground), Open circuit (if the low voltage wire has been cut), cross couple (if two low voltage sectors are touching) and High voltage short (if the low voltage wire is touching a High voltage wire).
- Internal Beeper
- AC fail, Low Battery and Bad Battery Detection
- Large number of keypad programmable options
- Two Control Inputs can be configurable as NO (Normally Open) or NC (Normally Closed) contacts
- Able to be integrated into third party access control and security information management systems at a variety of levels
- Enables the construction of systems from economical Key switch operation to complex PC controlled applications
- Runs from 16Vac or 12V DC external source
- Fence connections are fully isolated from power and IO as per relevant parts of ICE60335.2.76

4 CONSTRAINTS

- Any energiser used with the ZLM4 must comply with IEC60335.2.76 electrical safety standard
- Energisers with a negative voltage are not suitable
- The energiser output pulse energy must not exceed 18 Joules
- The maximum series resistance of the fence wire loop which can be accurately monitored is 5000 Ohms
- Not all versions of the PAE212, PAE224 or PAE218 GSM module recognise the ZLM4. For compatibility please check with your distributor or JVA
- The JVA LCD keypad (PTE0210) requires version 2.12 or later firmware to operate with a ZLM4, the keypad firmware can be viewed by at power up or by pressing *9# on the keypad.
- Perimeter Patrol version 5.2.2 or later is required to operate with a ZLM4

5 SPECIFICATIONS

The specifications table below outlines the power consumption of the ZLM4 and the acceptable voltage and current ranges for different inputs and outputs.

Internal battery charger float voltage	14.2Vdc
Internal battery charger charging current	1200mA
Power consumption of ZLM4 (Note 1)	130mA at 12.5 Vdc
Maximum AC input voltage when internal battery charger is supplying 580mA	19Vac
Battery backup time (without keypad)	24 Hours
Maximum voltage on “In1”, “SW2” and “Gate” inputs (Note 2)	5Vdc
Maximum power provided to “Siren” and “Strobe” outputs (Note 3)	35Watts (2.5A at 13.5V)
Maximum Energiser Joules (Note 4)	18J
Maximum loop impedance	5000 Ohm
Maximum loop capacitance to ground	1.0uF - Approximately 5km of wire.
Minimum loop resistance to ground	1000 Ohm

NOTE 1: This is the power consumption when none of the powered outputs

are active and the keypad is not connected. The rated power consumption may be lower depending on relay configuration and alarm states.

NOTE 2: The control inputs as supplied with 5V from a “weak pull up” circuit so that they can be controlled using dry contacts from a relay or switch. A device with “open collector” outputs may be used. They can also be driven from a 5V switched output, so long as the driving circuit actively pulls down to ground when off.

NOTE 3: This is the limit for the combination of the loads on both the “Siren” and “Strobe” outputs.

NOTE 4: This is the maximum rating of the energiser if the ZLM4 is used on the same fence as a high voltage electric fence energiser. Beyond this rating the ZLM4 loop circuit protection MOV's may fail if high voltage wires are shorted to the ZLM4 loop wires.

6 EQUIPMENT REQUIREMENTS/OPTIONS

6.1 REQUIREMENTS

- 12V rechargeable backup battery or external 12V source
- 16Vac or 24Vdc power adaptor if using internal rechargeable battery

6.2 OPTIONS

- 12V Siren and strobe light
- LCD Keypad (PTE0210). Note 1,2
- Windows PC
- Windows XP or later
- PAE223 or PAE100 serial adaptor AND USB to serial adaptor or PAE212 TCP/IP adaptor
- Perimeter Patrol PC application

Notes:

1. While the Keypad is not essential for normal operation, it is required to adjust the programmable options.
2. Up to 3 Keypads may be connected in parallel on a ZLM4, each Keypad must have a unique keypad address.

For more information please see www.jva-fence.com.au



7.1 FRONT PANEL STATUS LIGHTS

The status LED's on the front of the ZLM4 allow the user to quickly ascertain the current status of the unit and if any action needs to be taken. Below is a brief description of each LED (top to bottom) and the information it conveys.

Power	On whenever the unit has power
Armed	On when the unit is armed (pulsing)
Fence	Red when there is a fence alarm
Gate	On when there is a gate alarm
Status	Then number of times the status Light flashes indicates the status of the energiser. See the table under Status Light Codes below

7.2 STATUS LIGHT CODES

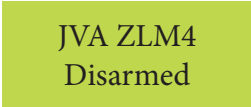
Status Light number of flashes	Interpretation	Corrective Action
1	Not Used	
2	Mains supply fail	Restore mains power
3	Low battery, bad battery	Charge or replace battery
4	PCB service fault	Return to repair service centre

7.3 FRONT PANEL LCD DISPLAY

The 16 character , two-line display of the ZLM4 clearly shows the status of the fence it is connected to at a glance. If you have an LCD keypad attached your can press the # to freeze the current displayed information. It will resume after 10 pulses have occurred. Alternatively you can continue to press the # key to iterate through the displays at your own pace.

7.3.1 Disarmed

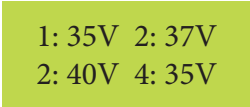
When the unit is disarmed you will see the following display. In a disarmed state it can also display any alarms it detected when it was last armed. This is explained in greater detail below.



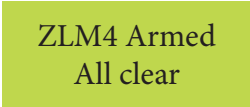
JVA ZLM4
Disarmed

7.3.2 Armed

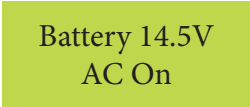
When armed, it cycles through a number of displays .



1: 35V 2: 37V
2: 40V 4: 35V



ZLM4 Armed
All clear



Battery 14.5V
AC On

7.3.3 Alarms

When a fence alarm occurs additional screens will be added to both the Armed and disarmed state screen rotations. Below Zone 1 has been shorted to ground, zone 2 has been cut and is now open circuit, zone 3 has been shorted to a HV wire (only occurs when paired with another Z-Series energiser) and zone 4 has been shorted to another low voltage zone. Additionally the gate has been left open and the battery is either not present or is no longer holding charge.

Alarm: Zone 1
Gnd Short

Alarm: Zone 2
Fence Cut

Alarm: Zone 3
HV Short

Alarm: Zone 4
X Couple

ALARM
Gate

ALARM
Bad/No Battery

7.4 KEYPAD (OPTIONAL)

A keypad (either Touch or LCD) can be used to remotely monitor and control the ZLM4. It is also used to set the programmable options. For more on programming the device see “11.2 Programming Options” on page 42.

7.5 INTERNAL BEEPER/KEYPAD BEEPER

Depending on the chime setting, the internal beeper and keypad beeper will sound when there is a fence alarm, a gate alarm, a door chime or a general alarm.

7.6 ARM INPUT AND MAGNETIC KEY FOB

The JVA Z-Series energiser can be armed (to energise the fence) by closing a contact wired into the arm input. Additionally you can arm and disarm the ZLM4 via a magnetic key fob by swiping it over the sensitive region.

7.7 GATE INPUT (CONTROL INPUT 2)

The gate input may be wired to a gate switch to trigger an alarm when a gate is opened for longer than the period set in the programmable options.

7.8 GROUP SIMULTANEOUS PULSE FEATURE

In some installations it may be preferable to provide the ability to link multiple units into a group. When linked, the individual Z-Series energisers become a Group. As many as fifteen energisers can be grouped. Individual units in a Group have simultaneous high voltage output pulses and act as if they are one energiser with multiple outputs. This is designed so that no possible combination of individual outputs can be dangerous.

7.9 STANDBY BATTERY

Should there be a loss of mains power, the Power Light on the keypad will go off and the status LED on the front panel will flash twice. If the loss of power is prolonged, the battery may discharge power and become ineffective. The Power Light will start to flash indicating a battery low power problem. If the battery is fully depleted, the unit will not pulse. If the standby battery requires replacement, the Power Light will flash and the Status Light will flash three times.

8 **CONTROLLING YOUR ZLM4**

- Your JVA ZLM4 security low voltage monitor has been designed for ease of operation. The ZLM4 may be armed and disarmed using any of the following:
- JVA permanent magnet key ring fob.
- Key switch or remote switch connected to the control input (IN1)
- Remote control radio receiver connected to IN1
- Z-Series Keypad (LCD or Touch)
- JVA Webserver *not all versions
- JVA GSM module *not all versions
- Windows PC running JVA Perimeter Patrol
- Low level interface (wired to control inputs and relay outputs) from a third part security alarm panel or Physical Security Information System (PSIM)

Note: More than 1 method may be used in the one installation.

8.1 **CONTROL ARBITRATION**

If an installation contains two ways to control the ZLM4, then the most recent control signal will determine the Armed/Disarmed state. For example if the ZLM4 is armed via the keypad and then disarmed at the control input (IN1) it will disarm.

The higher level control methods such as the Webserver, GSM and PC control software may override the Control input and Keypads methods, depending on the options used. If you need to make sure that fence is disarmed (for maintenance) then using the Key switch or keypad alone may not guarantee that the fence will remain disarmed.

8.2 **MAGNETIC PROXIMITY SWITCH**

The ZLM4 may be controlled using the JVA permanent magnet key ring fob. To operate, the fob must be held against the control zone marked on the front label. The energiser will beep and toggle from armed to disarmed or vice versa after the fob is swiped slowly over the sensitive area. The magnetic proximity receiver should be disabled in the programmable options if it is not being used.

8.3 PC CONTROL

A standard Windows PC may be used to control and monitor a group of Z-Series energisers. Ask your JVA installer for a demonstration of Perimeter Patrol™ software.

8.4 WEB SERVER

Another alternative to remotely controlling JVA Z-Series energisers is to use the PAE225 Webserver. When suitable configured this allows the energiser to be controlled and monitored via a web browser from any internet connected device anywhere in the world.

Note: The ZLM4 is not supported by older versions of the webserver.

8.5 KEYPAD

The ZLM4 and other devices connected on the same keypad bus can be controlled via a keypad. For more information see “8.6 Controlling the ZLM4 using the Keypad” on page 27.

8.6 CONTROLLING THE ZLM4 USING THE KEYPAD

The low voltage monitor can be installed in a convenient location close to the fence, while the keypad can be positioned in an easily accessible place. The systems status information, e.g. mains power, energiser on/off, fence voltages, fence alarm, auxiliary alarm, etc., are displayed on the keypad. If a keypad is connected, magnetic key fob and control input terminal may not be operational as they may have been disconnected by the installer.

8.6.1 Keypad Versions

The current version keypad is a PTE0210 with code version 2.00. Older versions have limitations. The keypad version can be seen by pressing *9#.

PTE0200 Shows “ALPHA KEYPAD Revision 7.0”

- Cannot show Zone (fence) voltages
- Shows only Zone alarms 1-8
- Does not show Gate alarms

PTE0210 Shows “PTE0210” and the code version.

- Can show fence voltages
- Will respond to *68# to analyse the “group”.

- Version 1.21 and below
- Older version, can be upgraded to V2.00 firmware.
- Cannot detect or operate with the ZLM4.
- Version 2.20 and higher
- ZLM4 is supported, zones are displayed.

PTE0230 Touch screen keypad

- Provides the most advanced monitoring and control of all Z-Series devices
- All functions are available
- Refer to the inbuilt help, the rest of this chapter refers to the simpler LCD keypads above.

8.6.2 Keypad Status Display

In normal operation the keypad shows a continuous summary of the system status. For example if the system is disarmed the keypad will display “Ready to Arm”. If the system is armed then the keypad will display the voltages for each zone in the system. Since there can be many things to display the keypad automatically “scrolls” through all relevant information. Each screen is show for about 2 seconds. If you wish to hold the display at a particular point simply press the [#] key. The auto scrolling will stop for about 20 seconds. Pressing the [#] key again will advance the display one step. If a new trouble (AC fail, low battery etc) or alarm occurs, the keypad screen will jump to the relevant zone, the keypad will beep (unless toggled off) and auto scrolling will cease for about 3 minutes.

8.6.3 Arming/Disarming Using the Keypad

- Enter your PIN number (four digits long) and push the # key. (Default is 1234).
- Make sure the red ARM light comes on.
- The keypad will beep twice to confirm that the system is armed.
- The fence will power up and if all is well (no faults) the system will be ready to deter and detect.
- If there is a fault on the fence and it cannot achieve full voltage, the LCD screen will indicate that there is a fault.

- To disarm the system, enter your PIN and press #.

8.6.4 When an Alarm Occurs

If the system is armed and the fence is tampered with, the Fence Light will flash and then remain on. A siren or strobe connected to the unit will turn on. If the energiser is connected to an alarm system for monitoring, an alarm signal will be sent to the alarm company monitoring the alarm system. An alarm will also sound if the gate input is opened and the entry/exit delay time has elapsed.

8.6.5 To Silence an Alarm

- Enter your PIN (default is 1234) and press #. This will silence the alarm but not disarm the system; the Armed Light will still be on. The system will be ready for the next alarm. (Note that the following functions have an effect on alarm timing: Siren On time, Siren Off time, Siren Cycles, Auto Re-arm time).
- The siren and strobe are ready to respond again if triggered.
- To disarm the system, enter your PIN and press # again. This will also clear the fence alarm light.
- Alternatively, disarming using the magnetic key fob or input switch will reset the alarm.
- If you silence an alarm and the problem is still present when the unit is rearmed, the siren will sound again after the programmed off time has elapsed.

8.6.6 To Clear Alarm Memory

After an alarm occurs, pressing *1#, will clear the alarm memory. If the problem still exists the unit will alarm again.

8.6.7 Changing the PIN Number

- Enter the old PIN (default is 1234) and press *0#. This enters User Programming mode.
- Enter your new PIN (must be 4 digits) and then #. (Repeat to confirm PIN.)
- Press *# to exit User Programming mode.
- Make sure your new PIN works by using it to arm the energiser.

8.6.8 Standby Battery

Should there be a loss of mains power, the Power light on the keypad will go off. The status LED on the ZLM4 front panel will flash twice and the Keypad will show Trouble – AC Fail.

If the loss of power is prolonged, the battery may become discharged and become ineffective. The Power light on the keypad will start to flash indicating that the battery charge is low. The status LED on the ZLM4 front panel will flash three times and the Keypad will show TROUBLE: LOW BAT

If the standby battery requires replacement, the Status LED on the Energiser will flash 3 times even after the mains power has been restored.

8.6.9 Internal Beeper/Keypad Beeper

Depending on the Chime Mode setting, the internal beeper and keypad beeper will sound when there is a fence alarm, a gate alarm, a general alarm or a door chime. On flat battery the keypad will always beep 4 times before the energiser automatically enters low power mode to preserve the battery. On AC Fail it will not beep.

Note: The Internal beeper also beeps at Power up.

8.6.10 ZLM4 Relevant Keypad Codes

The default user pin is 1234. The default installer pin is 012345.

Function	Key Sequence
Arm/Disarm	[User PIN][#]
Silence an alarm (Single zone system only)	[User PIN][#]
Start Programming the Z-Series energiser	[Installer PIN][*] [0] [#]
Start Programming the Keypad	[Installer PIN][*] [0] [1] [#]
Exit Programming (any mode)	[*] [#]
Change a User PIN	[User PIN][*][0][#][New PIN]#
Change the Installer PIN	[0] [0] [New Installer PIN][#]

Function	Key Sequence
Arm All Zones (Multi-zone groups)	[User PIN][*][1][0][#]
Arm Zone 1 (Master)	[User PIN][*][1][1][#]
Arm HV Zone x, where x is any zone number up to 15	[User PIN][*][1][x][#]
Disarm All Zones	[User PIN][*][2][0][#]
Disarm HV Zone 1 or Master	[User PIN][*][2][1][#]
Disarm HV Zone x, where x is any zone number up to 15 (Note 1)	[User PIN][*][2][x][#]
Arm Gate circuits only	[User PIN][*][4][#]
Keypad Audible Feedback Toggle	[*] [5] [1] [#]
Keypad Chimes Toggle On Off	[*] [5] [3] [#]
Keypad Error Tones Toggle On/Off	[*] [5] [4] [#]
Keypad Alarm Tones Toggle On/Off	[*] [5] [5] [#]
Backlight Toggle On/Off	[*] [8] [#]
Display Keypad Model	[*] [9] [#]
Analyse Group	[*][6][8][#]
Reset and Display firmware version number	[User PIN][*][6][8][#]
Reset and return to factory defaults	[Installer PIN][*] [6] [8] [#]
Siren test	[*] [6] [3] [#]
Battery test	[*] [6] [4] [#]
Clear Alarm memory	[*] [1] [#]

9 **INSTALLATION**

It is recommended that all installations are performed by qualified technicians.

9.1 **INSTALLATION STEPS**

1. Read the entire ZLM4 and Energiser manuals first! If an energiser is being used in conjunction with the ZLM4 read that entire manual as well.
2. Design and build the fence. (Beyond the scope of this manual.) Ask your distributor for help if required.
3. Decide where the energiser, ZLM4 and Keypad are to be mounted. If on an external wall it should be housed within a weatherproof equipment box, shaded from direct sun.
4. Remove the lid of the ZLM4 using a 5mm Hex key.
5. Remove the ZLM4 PCB chassis from the housing by removing the two screws at the top corners.
6. Mount the housing by using 4 screws through the rear of the box. The box must be mounted to a wall in such a way that all of the 4 holes in the rear of the case are against the mounting surface.
7. Replace the PCB chassis.
8. If using a keypad, remove the rear housing of the keypad and fix it to the wall.
9. Wire the low voltage cables to the PCB terminals.
10. Wire the fence zone cables to the PCB terminals.
11. Set the Jumpers as required
12. Fit the battery leads to the battery. The Error LED should be blinking twice to show mains fail.
13. Replace the front cover (lid).
14. Turn AC power on.
15. Arm the ZLM4 and Switch on the Energiser if used. The LCD display will now show the zone voltages.
16. Find and remove any faults on the fence
17. Test that a short in any zone puts the ZLM4 into alarm and shows the

9.2 Jumper Configuration

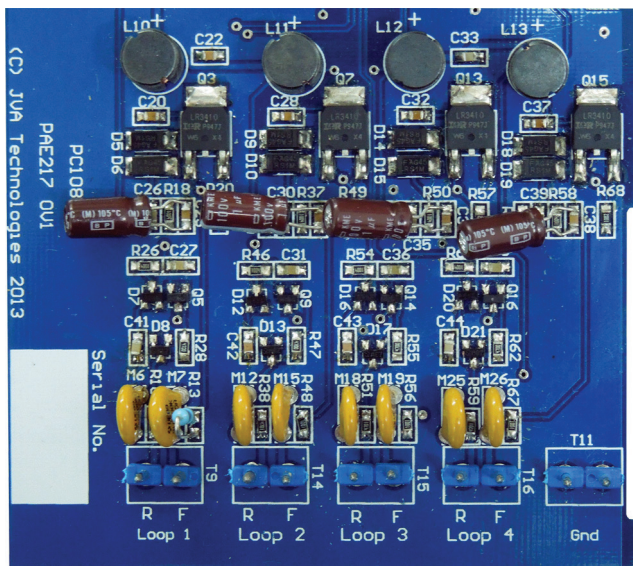
The ZLM4 is equipped with three jumpers, two of which (J3 and J4) operate in an identical fashion to those on the Z14. The third jumper, J8 will suppress the beeper on the ZLM4 when fitted.

These are located in the top left corner of the PCB.

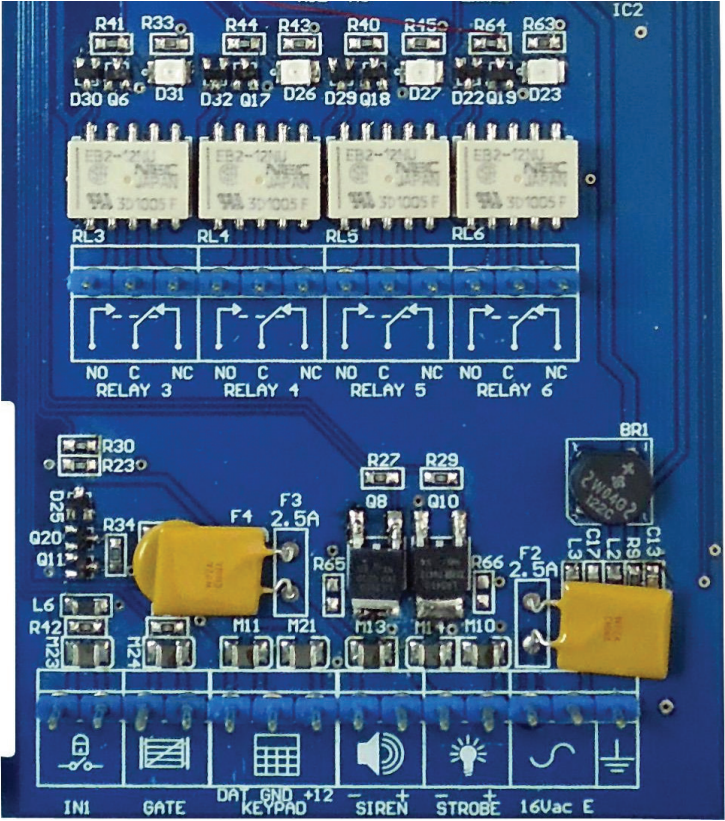
Jumper	Function	Purpose
J3	Inhibit Mains fail error.	J3 is fitted to inhibit Mains fail errors if the intention is to operate the energiser on DC only (as in solar power systems).
J4	Factory default jumper	If the energiser needs to be defaulted to factory settings, remove all power (AC and battery) and remove the J4 jumper Reapply the mains and the battery power. Reapply the J4 jumper and the Energiser will be reset to default settings.

Jumper	Function	Purpose
J8	Inhibit internal beeper	Fitted to inhibit the internal beeper, irrespective of any option setting.

9.3 FENCE TERMINALS



9.4 CONTROL, POWER AND IO TERMINALS



Installation

Label	Type	Description
IN1	2 Way	Energiser control input (dry contact). Defaults to normally open. Can be used for a remote switch or a radio receiver. The receiver may be powered from the keypad +12V terminal.
Gate	2 Way	Energiser control input, defaults to normally open low power but may also be assigned to gate input. When the unit is armed and the gate is opened, it will trigger the gate alarm.
Keypad	3 Way	Supplies power and data line for an external keypad. The +12V source on these terminals is protected with 1A self resetting fuse.
Siren	2 Way	Switched 12 volt output. Low side switched. 35W max (including strobe). A buffer relay should be used when connecting these outputs to an alarm panel.
Strobe	2 Way	Switched 12 volt output. Low side switched. 35W max (including siren). A buffer relay should be used when connecting these outputs to an alarm panel.
AC IN	3 Way	16Vac power input. Fused via F3 3A self resetting fuse. The Earth terminal may be required to be connected to mains earth in some countries, consult your local wiring guidelines.

Label	Type	Description
Relay 3	3 Way	May be set to any of 16 alarm conditions. Defaults to zone 1 alarm.
Relay 4	3 Way	May be set to any of 16 alarm conditions. Defaults to zone 2 alarm.
Relay 5	3 Way	May be set to any of 16 alarm conditions. Defaults to zone 3 alarm.
Relay 6	3 Way	May be set to any of 16 alarm conditions. Defaults to zone 4 alarm.

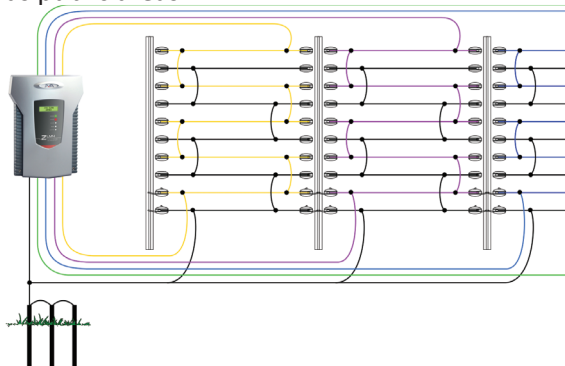
10

WIRING DIAGRAMS

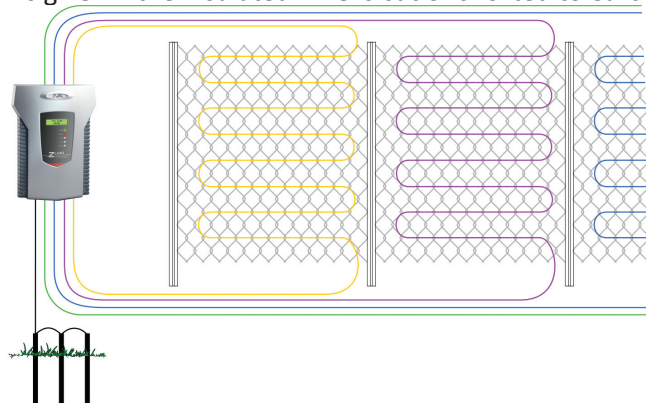
10.1 STANDALONE FENCE CONFIGURATIONS

The ZLM4 may be used to monitor a loop of wire on or under a perimeter fence.

- Bare conductors on insulators as per high voltage electric fence, but powered by the ZLM4 low voltage monitor for sensitive environments such as public areas.

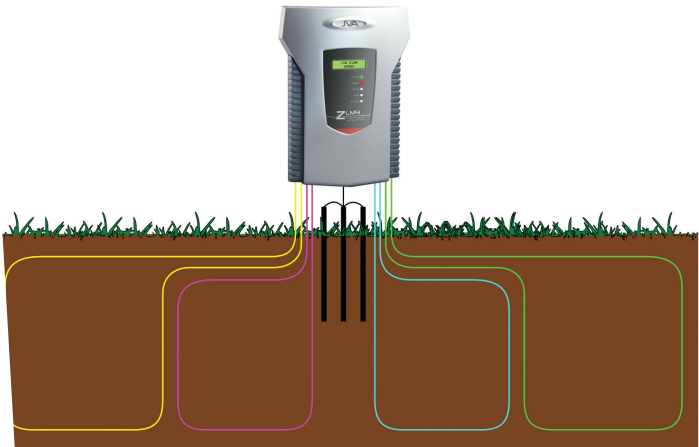


- Insulated wire woven through balustrade or chainmesh fencing. The alarm is given if the insulated wire is cut or shorted to earthed metal.



- Insulated wire buried underground. The alarm is given if the insulated wire is cut or shorted to earth.

NOTE: This is a suggested configuration only and has yet to be tested.



Wiring Diagrams

The diagram illustrates the wiring for a ZLM4 security energiser system. It shows a central energiser unit connected to a Security Energiser and a ZLM4 unit. The Security Energiser has terminals for Return, Earth, Feed, and Earth. The ZLM4 unit has terminals for R F Loop 1, R F Loop 2, R F Loop 3, R F Loop 4, and Gnd. The wiring connects the Security Energiser's Feed terminal to the ZLM4's R F Loop 1 terminal, and the Security Energiser's Return terminal to the ZLM4's Gnd terminal. The ZLM4's R F Loop 2, R F Loop 3, and R F Loop 4 terminals are connected to the other low voltage fence zones. The ZLM4's Gnd terminal is connected to the Earth Stakes.

10.3 KEYPAD BUS WIRING

See “13.1 Appendix A” on page 74 for the diagram

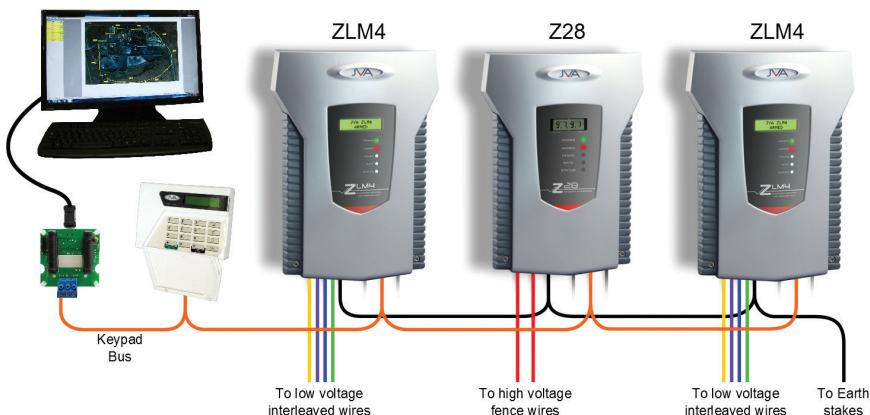
- Set the Group ID of the Z18 to Master (2601#)
- Set the Group ID of the ZLM4 to Slave 1 (2602#)

The Group ID of the ZLM4 must be 1 value higher than the Group ID of the Z-Series Energiser driving it.

A ZLM4 by itself does not require the Group ID to be configured as it is factory set to Stand-Alone mode.

10.4 EXAMPLE GROUP WIRING DIAGRAM

Z28 and two ZLM4 connected to Perimeter Patrol through a PAE223 (USB Interface)



- Set the Group ID of the Z28 to Master (2601#)
- Set the Group ID of the first ZLM4 to Slave 2 (2603#)
- Set the Group ID of the first ZLM4 to Slave 3 (2604#)

11 TECHNICAL INFORMATION

11.1 LCD ERROR MESSAGES

The ZLM4 has the ability to display error messages. At start up if any of the Power On Self Tests (POST) fail an error message will be displayed after the version number. If these are “non-fatal” the ZLM4 will continue through start-up and be ready to run.

After any “fatal” error the LCD will now show a number which will aid in fault finding.

LCD Error Message	Meaning
“Fatal” errors	These will stop the unit
Er-11	Memory CRC error
Er-16	Slave Energiser cannot see the Master Energiser via Keypad Bus
Er-17	Isolated processor not responding
Self test errors	Use keypad sequence 2# to show

11.2 PROGRAMMING OPTIONS

Like the Z-Series of security energisers, the ZLM4 has non-volatile memory in which programming options (or setup parameters) can be stored. These are factory pre-set (defaults), but can be field programmed using a keypad.

NOTE: The default installer PIN is 012345.

11.2.1 Enter Programming Mode

To enter programming mode, enter the 6 digit installer **PIN** followed by ***0#** keys. The keypad will beep twice to indicate that the command was accepted. If the **PIN** was incorrect the keypad will beep 3 times. The LCD on the ZLM4 will now show the first programming option and its current setting.

Pressing the **#** key will cycle through all the options on the LCD.

NOTE: Not all numbers are used.

11.2.2 To exit programming mode

To exit programming mode press ***#**. If left unattended the ZLM4 will time out and auto exit after approximately 5 minutes.

11.2.3 Changing the installer PIN

The installer PIN may only be changed while in programming mode.

To enter a new installer pin, press **00** followed by the new 6 digit **PIN**, then the **#** key. If you cannot remember your installer or user **PIN**, return the ZLM4 memory to default. To do this, remove power (AC off and disconnect the battery), open the ZLM4 enclosure, remove jumper J4 and reconnect the battery for about 10 seconds. Do not forget to re-fit J4.

This will return all options to the factory set defaults.

11.2.4 Changing an Option

The options have possible values in the range of 0 to 99, some are limited to lower maximum values.

To change an option value, first check the option number (see table below) and then the table of values for that option. On the Keypad, press the option number followed by the required value.

For example, to change option 1 to the maximum press 0140#, the keypad will beep twice to indicate that the command was successful. The Energiser LCD will immediately show the updated value.

As the keypad bus is common to a group of Z-Series Energisers and ZLM4s, one keypad could be used to program all connected units at the same time. A Group containing Z-Series Energisers and ZLM4's **MUST NOT** get programmed this way as the ZLM4 contains different Option values to the Z-Series Energisers. Each ZLM4/Energiser will need to be isolated from the Group Wiring and programmed individually.

11.2.5 Programmable Options Table

Option	Function	Default	Description
01	Voltage alarm level zone 1	20V	Sets the voltage below which the fence alarm will occur. If the return voltage falls below this level for more than the Missed pulse count a fence alarm (zone 1) will occur.
02	Voltage alarm level zone 2	20V	As above for zone 2
03	Voltage alarm level zone 3	20V	As above for zone 3
04	Voltage alarm level zone 4	20V	As above for zone 4
05	Not Used	0	
06	Missed Pulse Count	3	Sets the number of pulses which may be missed before the alarm is activated
07	Battery Alarm Voltage	2 (10V)	Sets the battery voltage threshold below which the general alarm will activate
08	Siren On Time	4 (3 Mins)	Sets the time that the siren (and keypad beeper) will stay on after an alarm
09	Siren Off Time	4 (10 Min)	The amount of time the siren will be off for after the on time has expired
10	Siren Cycles	3	The number of times the siren will sound for the time set in on time above After this many cycles the siren will automatically mute
11	Input type	0 (N/O)	Allows the control inputs to be changed from normally open to normally closed.

Option	Function	Default	Description
12	Input 2 Function	0	Gate switch
13	Gate Delay	2 (1 Min)	Gate switch open time till alarm
14	Chime Mode	2 (siren)	Allows the keypad and internal beeper function to be altered
15	Not Used	0	
16	Binary Options	0	Miscellaneous options
17	Not Used	0	
18	Not Used	0	
19	Not Used	0	
20	Auto Rearm Time	0	Sets the time which must elapse after an alarm has timed out (completed the siren cycles) before the unit will automatically re-arm ready for the next alarm event.
21	Relay 1	8	Used to assign an alarm function to relay 1 (Siren)
22	Relay 2	9	Used to assign an alarm function to relay 2 (Strobe)
23	Relay 3	0	Used to assign an alarm function to relay 3 (Zone 1 alarm)
24	Relay 4	1	Used to assign an alarm function to relay 4 (Zone 2 alarm)
25	Relay 5	2	Used to assign an alarm function to relay 5 (Zone 3 alarm)
26	Group ID	0	If used as part of a group, this sets the device ID
27	Relay 6	3	Used to assign an alarm function to relay 6 (Zone 4 alarm)

11.3 PROGRAMMING OPTIONS IN DETAIL

11.3.1 Zone 1 Fence Voltage Alarm Level (01xx#)

Sets the voltage below which the zone alarm will occur. If the fence voltage measured at the return “R” loop terminal falls below this level for more than the Missed pulse count a fence alarm (zone 1) will occur. The value is set directly, not via a table.

For example to set a threshold of 25V enter: 0 1 2 5 #

Setting this option to 0 effectively turns off fence voltage monitoring.

Warning: Setting this level to higher than the normal running voltage of the fence will result in continuous fence alarms.

Value (x)	Alarm Level
Minimum	
0	0.0 V
Default	
20	20 V
Maximum	
40	40 V

11.3.2 Zone 2 Fence Voltage Alarm Level (02xx#)

As above for zone 1.

11.3.3 Zone 3 Fence Voltage Alarm Level (03xx#)

As above for zone 1.

11.3.4 Zone 4 Fence Voltage Alarm Level (04xx#)

As above for zone 1.

11.3.5 Missed Pulse Count (06xx#)

This option enables the pulse count to be varied from the default (3). This is the number of bad or missing pulses that are counted before the alarm occurs.

NOTE: The lower this option is set the more likely you are to get false alarms.

The value is set directly. For example to set a threshold of 2 bad or missing pulses enter: 0 6 0 2 #.

11.3.6 Battery Alarm Voltage (07x#)

This option sets the battery voltage threshold below which the general alarm will activate. The default Battery Alarm Voltage is 10.0 Volts. This alarm can be set to activate one of the relays, and is part of the General alarm.

Value	Alarm
0	9.0 V
1	9.5 V
2	10.0 V
3	10.5 V
4	11.0 V
5	11.5 V
6	12.0 V
7	12.5 V
8	13.0 V
9	13.5 V

11.3.7 Siren On Time (08x#)

This option sets the duration of time that the siren will remain on after a fence alarm occurs. After this time the siren will turn off for the Siren Off Time indicated in the table. The siren will sound again if the alarm is still present after this off time has passed.

NOTE:

18. The default is 3 Minutes. This may be the subject of local regulations to stop an alarm causing undue disturbance to neighbours, etc.

19. The Siren On Time will be cut short if the battery falls below the low battery level

Value (x)	Time
0	10 Seconds
1	30 Seconds

2	1 Minute
3	2 Minutes
4	3 Minutes
5	4 Minutes
6	5 Minutes
7	6 Minutes
8	7 Minutes
9	8 Minutes

11.3.8 Siren Off Time (09x#)

This option sets the amount of time the siren will be off for after the Siren On Time has expired. If an alarm is still present after this off time the siren will sound again.

Value (x)	Time
0	10 Seconds
1	1 Minute
2	2 Minute
3	5 Minutes
4	10 Minutes
5	20 Minutes
6	30 Minutes
7	40 Minutes
8	50 Minutes
9	60 Minutes

11.3.9 Siren Cycles (10x#)

This option sets the maximum number of times the siren will sound for the “on time” if the alarm continues. This may be limited by local regulations to stop an alarm causing undue disturbance to neighbours etc.

Note: This is the maximum number of cycles for 1 continuous alarm, intermittent alarm events could cause more than this number of siren soundings.

The value is set directly. For example to 2 siren cycles enter: 1 0 2 #.

The default is 3, minimum is 1 and the maximum is 9.

11.3.10 Input Type (11x#)

The control inputs can be inverted.

Unless an input is used for a Gate switch, in which case it is always NC.

Value (x)	Input type
0	NO Normally open
1	NC Normally Closed

11.3.11 Input 2 Function (12x#)

This input cannot be configured to anything other than a 'Gate' input at this time.

11.3.12 Gate Delay (13x#)

The gate switch must remain open for longer than the Gate Entry/Exit Delay before the Gate Alarm is triggered. If the switch closes within this time, the Gate timer is reset to the Gate Entry/Exit Delay value.

Value (x)	Time
0	0 Seconds (immediate)
1	30 Seconds
2	1 Minute
3	2 Minutes
4	3 Minutes
5	4 Minutes
6	5 Minutes
7	6 Minutes
8	7 Minutes
9	8 Minutes

11.3.13 Chime mode (14x#)

This option allows the ZLM4 internal beeper and the keypad beeper to be

used as a door chime for the gate switch.

When set to None, the keypad beeper is used to indicate correct keypad operation only.

When set to Door Chime, the beepers will sound when the gate switch opens, even if the energiser is disarmed.

If set to Siren, the beepers mimic the siren function.

Gate Beeps plus Siren will give 2 beeps on Gate open and 4 on close, plus continuous for an alarm. Beeps are on Keypad only, not internal beeper.

Value	Function
0	None
1	Door Chime
2	Siren
3	Fence Alarm
4	Gate beeps plus Siren

11.3.14 Binary Options (16x#)

Each option in this table can be turned on by adding the value.

For option+ 1 set 16 to 01, for + 1 and +2 set 16 to 03.

+1: Disable Proximity switch. The magnetic reed switch on the display board will be disabled.

+2 Enable Siren Acknowledge. The siren will chirp once for armed and twice for disarmed.

+4 Enable to stop bad battery alarms if you are not using a battery (Added in version 1.2)

Value	Function
0	None
+1	Disable prox switch
+2	Siren codes
+4	No battery

11.3.15 Auto Re-Arm time (20x#)

This option sets the time which must elapse before another alarm will sound after the first alarm has timed out (gone completely through its cycles).

If an event occurs which triggers the siren, any other events which would otherwise trigger the siren (such as a gate alarm) will be ignored while the siren is sounding and until after the Auto re-arm time has passed.

A setting of 9 will disable auto re-arm.

The default is 0 Seconds (Immediate).

Value (x)	Function
0	0 Seconds (immediate)
1	30 Seconds
2	1 Minutes
3	2 Minutes
4	3 Minutes
5	4 Minutes
6	5 Minutes
7	6 Minutes
8	7 Minutes
9	Disabled – Do not auto rearm

11.3.16 Relay Functions

All relays can be set to any of the available functions (user assignable).

Relay 1 is (21x#)

Relay 2 is (22x#) etc

NOTE: Relay 6 is **(27x#)**

Defaults for the ZLM4

- Relay 1 – Siren (8)
- Relay 2 – Strobe (9)
- Relay 3 – Zone 1 Alarm (0)
- Relay 4 – Zone 2 (1)
- Relay 5 – Zone 3 (2)
- Relay 6 – Zone 4 (3)

Note: The siren and strobe switched 12V outputs can be used to drive external buffer relays.

Value (x)	Mode
0	Zone 1 alarm
1	Zone 2 alarm
2	Zone 3 alarm
3	Zone 4 alarm
4	Armed
5	Un-used
6	Any Zone alarm
7	General
8	Siren
9	Strobe
10	AC Fail
11	Low / Bad Battery
12	Un-used
13	Un-used
14	Gate Alarm
15	Siren caused by Gate Alarm

Function	Logic for alarm state (opposite of normal state)
Zone x Alarm	The ZLM4 is Armed AND Any zone alarm occurs, these include: 20. The loop return Voltage has fallen below the Fence Voltage Alarm Level (Low Voltage) 21. High voltage has been detected (shorted to high voltage wires) for more Energiser pulses than the Missed Pulse Count setting. Not latched.
Armed	The ZLM4 is Armed
General	AC Fail OR Tamper OR Low Battery OR Gate Alarm OR Internal Error. Latched for internal errors only.
Siren	Fence Alarm OR Gate Alarm OR Tamper. This will time out after the Siren Time Out time. This function is latched.
Strobe	As per Siren but does not time out, will remain on until both channels are switched off. This function is latched.
AC Fail	Alarm on AC Fail. Note Jumper J3 must be removed for this feature to be enabled.
Battery	Alarm on low or bad battery

11.3.17 Group Mode (26x#)

A group must have only 1 master. The other Energisers/Monitors in the group are slaves.

The correct procedure is:

Connect the keypad to each Energiser/ZLM4 in turn, programming each Option as required before linking the Keypad bus into a group.

The ZLM4 should only be a group master if there are no Z energisers in the group. I.e. the group is made up of one or more ZLM4's only.

If a PAE212 TCP/IP adaptor is used, it is the group master. All other devices should be set to slaves. All energisers must be synchronised, therefore non-synchronised agricultural energiser must never be used in a system with a ZLM4. This allows the ZLM4 pulses to be synchronised with other ZML4s or Z-Series Energiser.

Value (x)	Mode
0	No Group
1	Master
2	Slave 1
3	Slave 2
4	Slave 3
5	Slave 4
6	Slave 5
7	Slave 6
8	Slave 7
9	Slave 8
10	Slave 9
11	Slave 10
12	Slave 11
13	Slave 12
14	Slave 13
15	Slave 14

12 Z-SERIES KEYPADS

There are 2 different keypads that can connect to the keypad bus of a Z-Series device:

- PTE0210 LCD keypad
- PTE0230 Touch Keypad

Both devices can be used to control, program and monitor the devices on your fence.

12.1 PTE0210 LCD KEYPAD



The PTE0210 is an easy to use, durable and economical LCD keypad that can be used to control and program all Z-Series devices. It displays fence information such as fence voltages, battery voltages and any alarms if and when they occur. The onboard beeper alerts the user to any issues and instantly shows the relevant information that the user needs to see.

12.2 PTE0230 TOUCH KEYPAD



JVA's most advanced keypad features include:

- Touch screen with clean user interface designed for ease of use
- Quickly arm or disarm the entire site or granularly via the Zones screen
- Emails on alarm
- View all active and latched alarms in the alarms screen
- Program all Z-Series devices through an intuitive system, without having to remember or refer to a manual for key sequences. With the new MK2 protocol, these devices can be all programmed together without having to isolate each device individually
- Quiet mode: set a time where the Keypad won't brighten the screen or set off loud sirens unless it is critical such that you might enjoy a restful nights sleep.
- Optional Quick access panic button
- The ability to monitor and log all user actions
- Can be used to maintain a log on a Perimeter Patrol managed system

in case the PC goes down or the TCP/IP connection from the PAE212 to the PC is lost. Note for all information to be captured each sub group will require PTE0230 Touch Keypad

12.3 LCD KEYPAD OPERATION

12.3.1 Wiring up your Z-Series LCD Keypad

A diagram that shows how to wire up a Z-Series LCD keypad can be found in "13.2 Appendix B" on page 75

Remove the rear of the LCD keypad to expose the wiring terminals shown in the diagram above.

12.3.2 Keypad status LEDs

The LCD keypad has two LEDs, Power and Arm, which act as follows:

- Power: On with Mains power, flashes on low battery.
- Arm: On When the energiser is armed (pulsing), flashes when in Low Power Mode.

12.3.3 Arming/Disarming Using the Keypad

Function	Code	Default Code
Arm	[User PIN] #	1 2 3 4 #
Disarm	[User PIN] #	1 2 3 4 #

LCD Keypad arm/disarm codes. Default code uses the default User pin

Enter your [User PIN] and push the # key. Make sure the red ARM light comes on and the keypad beeps twice to confirm that the system is armed.

The fence will power up and if all is well (no faults) the system will be ready to deter and detect.

To disarm the system, enter your [User PIN] and press #.

Note: If there is an alarm sounding you will need to enter your [User PIN] twice, once to silence the alarm and once more to disarm.

12.3.4 Menus

The Z-Series keypad has an optional menu driven interface. The main menu is accessed by pressing the Menu key (bottom right). You will be asked to enter your PIN, and then press #.

Most functions are available via the menus. Use the 2 key to go up and the 8 to step down through a menu. The Enter (#) key is used to select the current line.

The menu will time out after a few minutes and return to the normal status display.

12.3.5 Keypad Status Display

In normal operation the keypad shows a continuous summary of the system status. For example if the system is disarmed the keypad will display "Ready to Arm".

If the system is armed then the keypad will display the voltages for each zone in the system.

Since there can be many things to display the keypad automatically "scrolls" through all relevant information. Each screen is shown for about 2 seconds. If you wish to hold the display at a particular point simply press the # key. The auto scrolling will stop for about 20 seconds.

Pressing the # key again will advance the display one step.

If a new trouble (AC fail, low battery etc) or alarm occurs, the keypad screen will jump to the relevant zone, the keypad will beep (unless toggled off) and auto scrolling will cease for about 3 minutes.

12.3.6 Configuring the Keypad

Function	Code	Default Code
Enter Keypad Programming mode	[Installer Pin] * 0 1 #	0 1 2 3 4 5 * 0 1 #
Exit Keypad Programming mode	* #	* #

LCD Keypad Programming mode commands. Default Code uses default Installer Pin

You can change the messages and each of the zone labels.

- The Dealer Message displays when the system is on standby.

- Zone Labels displays after the # key is pressed during alarm memory or faults.
- The programmable Service Message is displayed during AC failure, communication failure, or low battery.

[1]	[2] Character up	[3] not used	Emergency not used
[4] Cursor left	[5] Next Message	[6] Cursor right	Fire not used
[7]	[8] Character down	[9]	Panic not used
[*]	[0] Last Message	[#] Enter/Exit	Bypass not used

Keys used for changing messages

To activate the keypad programming mode, enter the [Installer PIN] *, 0, 1, #. Information may be entered into the keypad in the form of letters (upper and lower case), numbers (0 - 9), and 22 special symbols. All characters are displayed in the order: upper and lower case letters, numbers, and special symbols. The [Space] character precedes the letter A.

To enter a Label, use the [2] key to scroll through the characters until you reach the desired character. If you scroll past the desired character, the [8] key may be used to scroll backwards. Note: The space character is before the A character (When A is displayed, press [8] to get a space).

When the desired character is displayed, press the [6] key to move the cursor to the next character position. The [4] key moves the cursor to the left.

NOTE:

22. If you move to the next message using [5] instead of the [#] key you will lose any changes you made!
23. To change the keypad address, scroll through the messages until the keypad displays: "Keypad address __" then change the value by pressing [2] (up) or [8] (down). Submit the change by pressing [#].

The message order is:

- SERVICE MESSAGE (Displayed under "System Trouble")

- DEALER MESSAGE (Displayed under the standby message: “Ready to Arm”)
- ZONE NAMES
- BAUD RATE (should be left at 2400)
- KEYPAD ADDRESS (should be left at 1)

12.4 TO EXIT KEYPAD PROGRAMMING

When you have finished programming, press * #.

NOTE: The keypad will also exit the programming mode if you do not press any key within a five minute period.

To return the Keypad to default settings press the emergency button



during power up.

12.5 CONNECTING MULTIPLE KEYPADS

Function	Code	Default Code
Re-analyse the group	[User Pin] * 6 8 #	1 2 3 4 * 6 8 #

Up to three keypads may be used to remotely monitor and control Z-Series devices.

To operate correctly, each keypad must be configured to use a unique keypad address. This is best achieved by connecting one keypad (at a time) to the master Z-Series device and updating the keypad address. Once all keypads have a different address, all can be connected to the system. A recommendation is that one keypad is kept at address 1.

The Z-Series device now needs to be introduced to all of these keypads. This is achieved by resetting the Z-Series device using the keypad (configured to address 1), by pressing [User PIN] * 6 8 #. Alternately the power can also be removed to reset the Z-Series device. After a reset, the Z-Series device will determine what keypads are connected, and only these addresses will be used in the future. This prevents un-authorised keypads being added to the system once it is running.

NOTE: If the security system is to use Perimeter Patrol, keypad address 2 should not be used by a keypad because that is the default keypad address that Perimeter Patrol uses.

12.6 KEYPAD CONFIGURATION NOTES

Zone 1 (the master) must be connected to the group. If it is not connected to the other Z-Series devices in the group, it will not send its data to the keypad; Data such as voltages and alarm information which the keypad displays. If Zone 1 is not connected, the keypad will report a communications failure with all the zones.

A Slave Z-Series device that is disconnected from the group will only talk to a keypad if it has a keypad address of 1. When adding or removing a Z-Series device to or from the group, or if you have changed a device ID, be sure to re-analyse the group using the key sequence [User PIN] * 6 8 #. Zone 1 (the master) must be connected to the group for this operation to work.

NOTE:

1. When re-analysing a group ensure all Z-Series device are disarmed; if they are not this function will not work properly.
2. If the group ID has recently been changed you may need to reset, [User Pin] * 6 8 # before the new ID's will be properly reported to the keypad.

Z-Series Keypads

12.7 SUMMARY OF KEYPAD FUNCTIONS

Command	Key1	Key2	Key3	Key4	Key5	Key6	Key7	Key8	Key9	Key10
Arm/Disarm	1	2	3	4	#					
Silence Alarm	1	2	3	4	#					
Enter Programming Mode	0	1	2	3	4	5	*	0	#	
Exit Programming Mode	*	#								
Change a User PIN, 4 Digits	1	2	3	4	*	0	#	[New PIN]	#	
Arm All Zones	1	2	3	4	*	1	0	#		
Arm Zone 1 (Master)	1	2	3	4	*	1	1	#		
Arm Zone X Where X is Any Zone Number up to 15	1	2	3	4	*	1	X	#		
Disarm All Zones	1	2	3	4	*	2	0	#		
Disarm Zone 1 (Master)	1	2	3	4	*	2	1	#		
Disarm Zone X, Where X is Any Zone Number up to 15	1	2	3	4	*	2	X	#		
Switch to Low Power Mode (All Zones)	1	2	3	4	*	4	1	#		
Switch to High Power Mode (All Zones)	1	2	3	4	*	4	2	#		
Change Keypad Messages to English	*	3	1	#						
Change Keypad Messages to Spanish	*	3	2	#						
Keypad Audible feedback On/Off	*	5	1	#						

Command	Key1	Key2	Key3	Key4	Key5	Key6	Key7	Key8	Key9	Key10
keypad Alarm Beeper (Chime) On/Off	*	5	3	#						
Keypad Error Tones (On/Off)	*	5	4	#						
Backlight Mode On/Off	*	8	#							
Display Keypad Model	*	9	#							
Re-analyse the Group	*	6	8	#						
Reset and Display Firmware Version Number	1	2	3	4	*	6	8	#		
Reset and Return to Factory Defaults	0	1	2	3	4	5	*	6	8	#
Power Boost	*	9	9	#						
Siren Test	*	6	3	#						
Battery Test	*	6	4	#						
Clear alarm memory	*	1	#							

12.8 TOUCH KEYPAD OPERATION

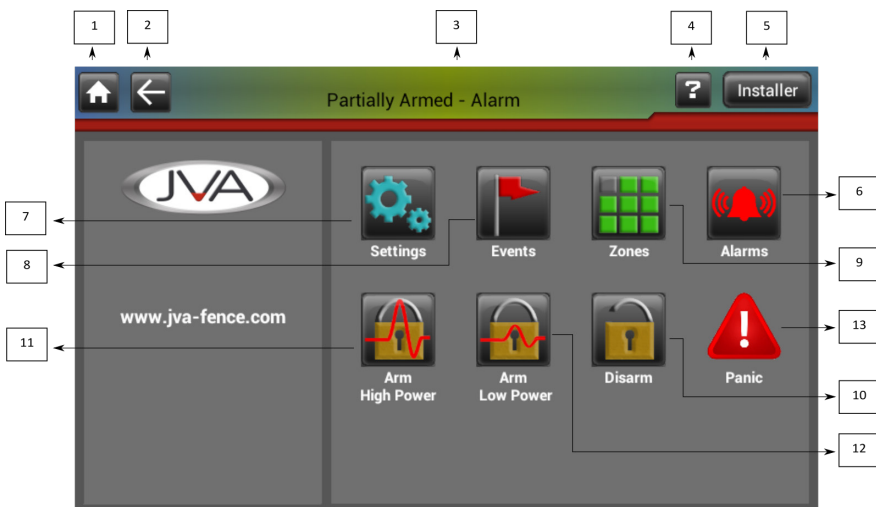
12.8.1 Screens

The PTE0230 Touch Keypad consists of the following screens:

- Home
- Alarms
- Settings
- Events
- Zones
- Zone Details
- Program Devices

12.8.2 Home Screen

This is the first screen you are presented with when the ZKeypad Application starts. This screen acts as a gateway to all the other screens in the Application.

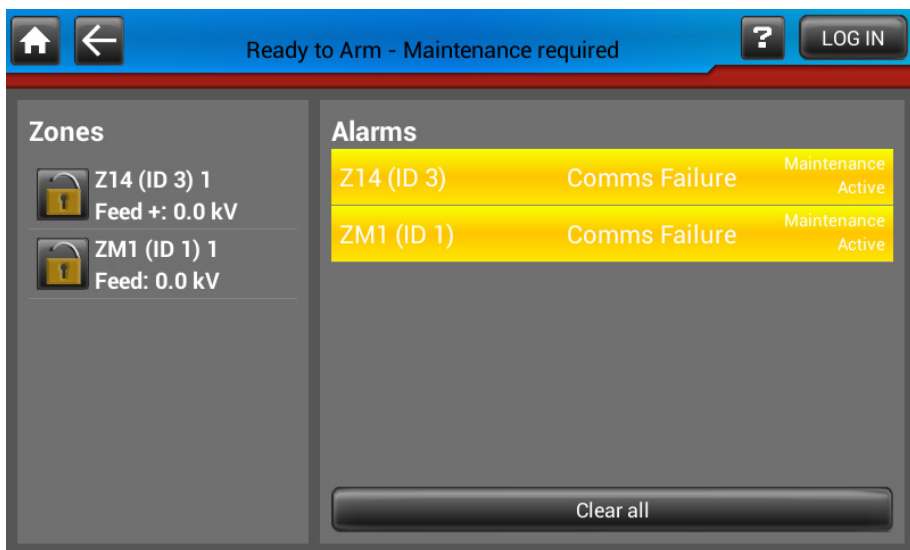


Key

1. Home button – pressing this at any time returns you to the home screen
2. Back button – Pressing this will show the previous screen
3. Site state/alarm screen button – if the keypad is in alarm, launches the Alarm screen, otherwise it shows site information
4. Help button – launches the keypad help documentation
5. Login/logout button – provides pin entry dialog if a user is not logged in. Or if a user is logged in allows them to logout. The above screenshot shows that the installer is logged in
6. Alarms Screen Button – Launches the Alarms Screen, this will only appear when there are active alarms
7. Settings screen button – launches the Settings screen
8. Events screen button – launches the Events screen
9. Zones screen button – launches the Zone Details screen
10. Site disarm button – disarms the site, privileges permitting
11. Site high power button – puts the site into high power mode, privileges permitting
12. Site low power button – puts the site into low power mode, privileges permitting
13. Panic Button - Pressing this will send the panic command out, activating the sirens.

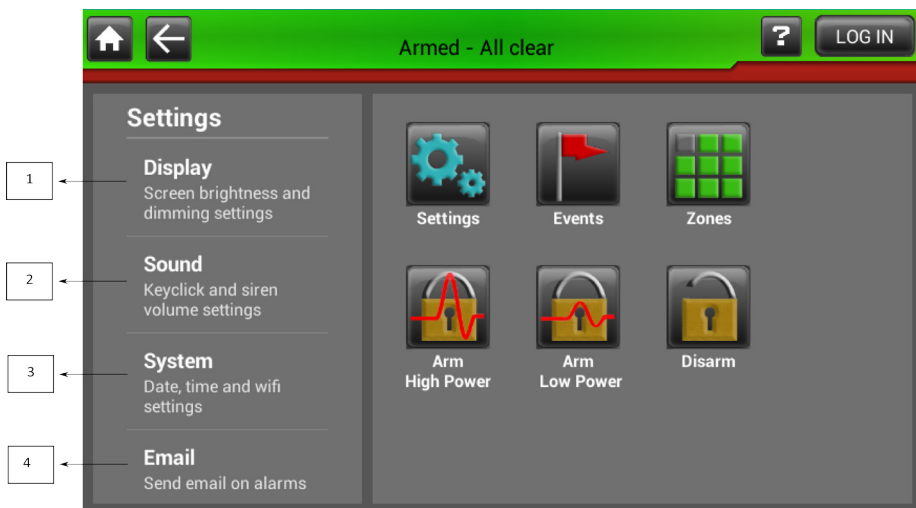
12.8.3 Alarm Screen

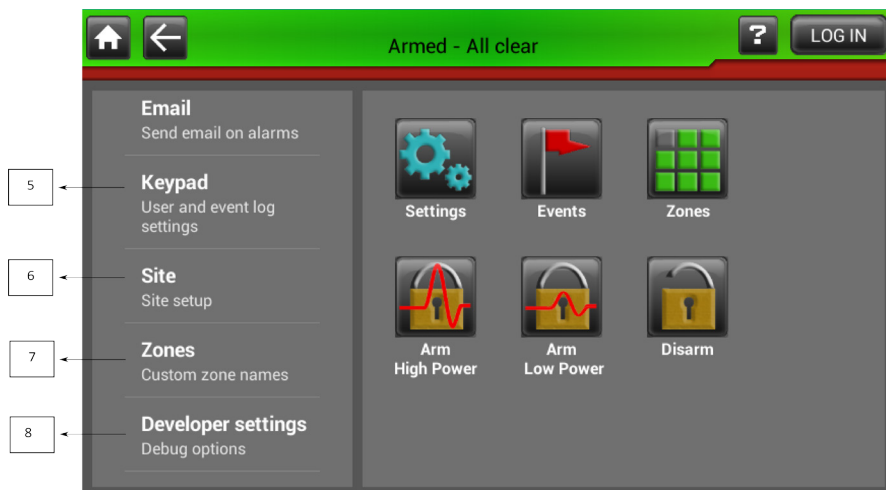
This screen can be accessed by clicking the header bar (where it currently states “Ready to Arm – Maintenance required” in the image below) when the keypad is in alarm or by clicking the dedicated alarms screen button. From within the screen the alarms can be dismissed by clicking the Clear all button. Note these will only clear latched alarms that have been resolved.



12.8.4 Settings Screen

This screen allows the user to adjust preferences such as the screen brightness, zone names and other application preferences.





Key

1. Display – Contains brightness settings
2. Sound – keyclick and alarm volume settings
3. System – date and time and Wi-Fi settings
4. Email – for configuring email notifications for alarms
5. Keypad – change user pin, automatic logout time, and event log settings
6. Site – home screen customisation and site configuration settings – installer only
7. Zones – allows zones to be renamed, to be more memorable – installer only
8. Developer settings – this contains diagnostic information – installer only

Display

- Manual Brightness - if checked will enable the Brightness slider allowing you to select the application brightness manually. If unchecked the brightness will be set automatically.
- Screen Dims – This option sets the idle time required before the screen dims.

Sound

- Keyclick volume – slider that adjusts the click volume that plays when a button is pressed.
- Siren volume – slider that adjusts the siren volume that plays when an alarm is detected.
- Siren mutes – option that allows you to adjust how long the siren will play for before being disabled.

System

- Set date and time – This option sets the systems date and time
- Wi-Fi settings – This option launches the Wi-Fi Settings such that the tablet can connect to a local Wi-Fi network.
- Email
- These settings allow the tablet to be configured to email up to two email addresses when a fence alarm occurs. This can be configured such that only certain alarms will cause an email to be sent.

Keypad

- Automatically logout – setting for the amount of time that needs to expire before automatic logout.
- User Pin – This setting allows you to change the pin required for logging on as a user.
- Delete events – this option adjusts how many days worth of events are stored and displayed in the events screen. If a Micro SD card has been inserted the device will backup all events to this but will only display the amount of days worth of events selected here.
- Show all events – This option toggles whether or not the event log shows all system events or just the important ones.

- Quiet Hours - This setting when enabled allows the user to specify a time frame where only the most critical of alarms sound the onboard speaker and brighten the screen. In this way the user can have a good nights sleep and deal with any maintenance issues the following morning.

Site - Installer Only

- Installer details - by editing this text field you can adjust what is displayed on the home screen under the JVA logo.
- Site Name – This setting allows the Site name to be set. This name is used when emails are sent and for the file name when the site is saved.
- Clear site - this clears all the devices that are currently in the site.
- Save Site – This allows the current sites configuration to be saved to the sd card.
- Load Site – This setting allows a site's settings to be loaded into the keypad without having to configure the site manually.
- Auto-build zones - by checking this any devices that are added to the site are automatically detected and displayed by the keypad.
- Program devices – This launches the program devices screen which is explained in further detail below.
- Keypad id - this is where the keypad id is set.
- Baud rate - this is where the baud rate is set.
- Installer pin - This setting allows you to change the pin required for logging on as an installer.

Zones

- This shows all the zones in the site that have been detected by the keypad. By clicking on each zone they can be renamed to something more intuitive to the user.

12.8.5 Events Screen

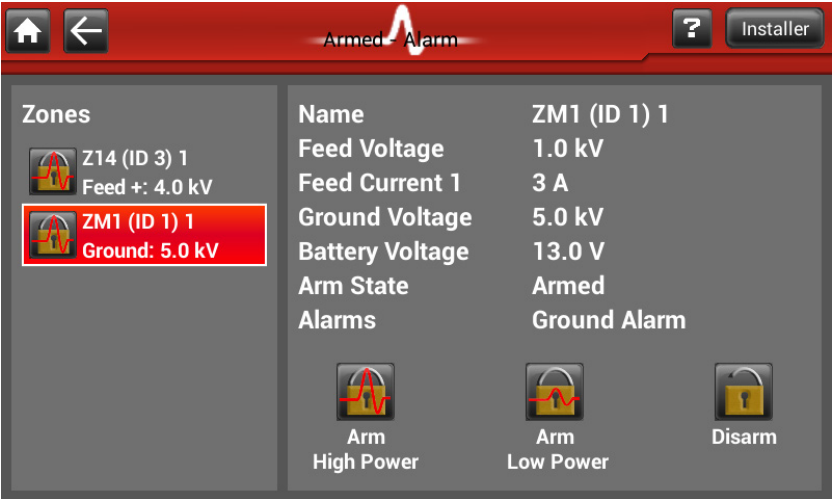
This screen allows you to view all the events that have been logged by the keypad over the set amount of days set in the keypad settings.



Date	Time	Source	Description
1981-03-19	19:25:11	Z14 (ID 3)	Comms Failure Cleared
1981-03-19	19:25:11	ZM1 (ID 1)	Comms Failure Cleared
1981-03-19	19:25:06	ZM1 (ID 1)	Comms Failure Active
1981-03-19	19:25:06	Z14 (ID 3)	Comms Failure Active
1981-03-19	19:24:18	Z14 (ID 3)	Comms Failure Cleared
1981-03-19	19:24:18	ZM1 (ID 1)	Comms Failure Cleared
1981-03-19	19:23:15	ZM1 (ID 1)	Comms Failure Active
1981-03-19	19:23:14	Z14 (ID 3)	Comms Failure Active
1981-03-17	03:18:24	Installer	Developer preferences
1981-03-17	03:17:57	Installer	Zone names
1981-03-17	03:15:38	Installer	Site preferences
1981-03-17	03:15:04	Installer	Keypad preferences

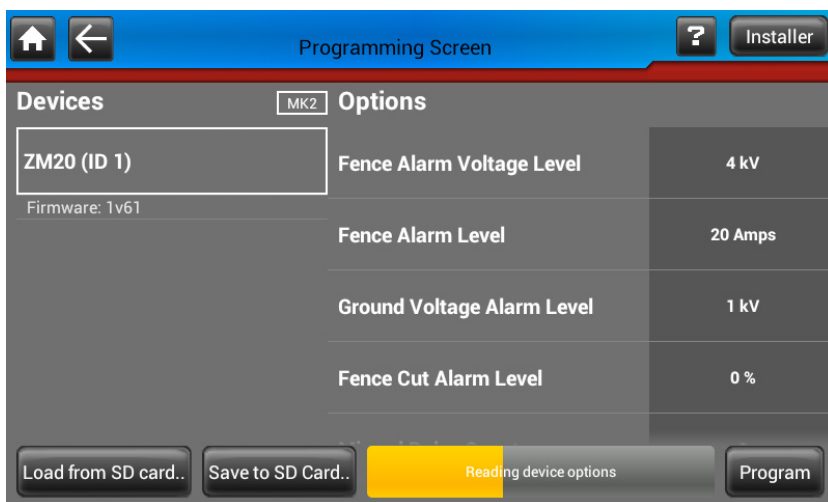
12.8.6 Zones and Zone Details Screen

The zones screen (left) displays the zones that are currently in the site and by selecting one you can find further information about the zone in the zone details screen (Right). In the zone details screen you can set the currently selected zone to high or low power as well as the ability to disarm it.

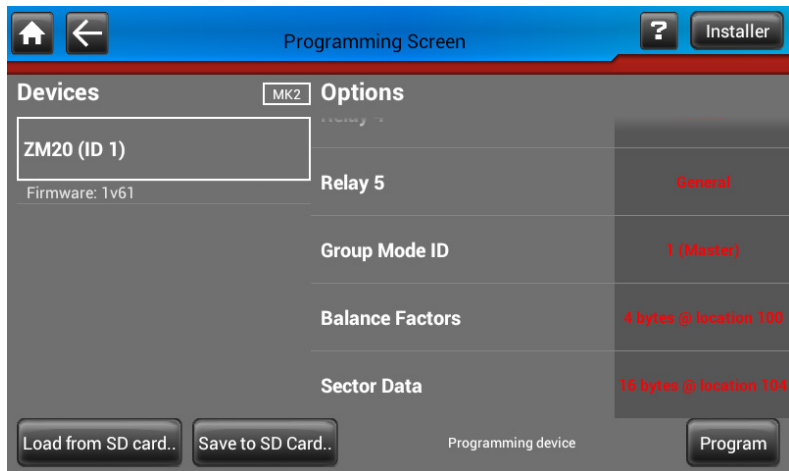


12.8.7 Program Devices Screen

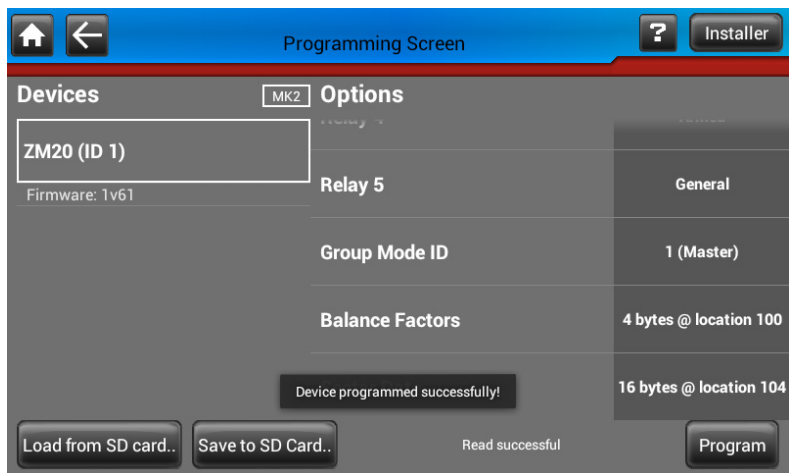
This screen is opened via the Program Devices button in the Site settings. This Screen allows an installer to configure each energiser quickly without having to slowly enter key combinations whilst referring to a manual. If the site energisers are all running the MK2 protocol, you can program each device without having to connect to them individually. To start Programming, choose a device from the list to the left. The Keypad will automatically enter programming mode for that device and read its current programmed settings. These settings will appear on the list to the right. At this point you can begin to edit the settings, upon changing them, their colour will change to red indicating that you have yet to program these to the Z-Series device. To do this, press the program button. After programming the device you may wish to save the currently set up programming options to save time next time. To save the configuration press 'Save to SD Card' give the file an appropriate name and press save. You can load this configuration back at any time by pressing the 'Load from SD Card button'.



Screenshot above showing when a device is first selected from the left list



Screenshot above showing changed values turning to red



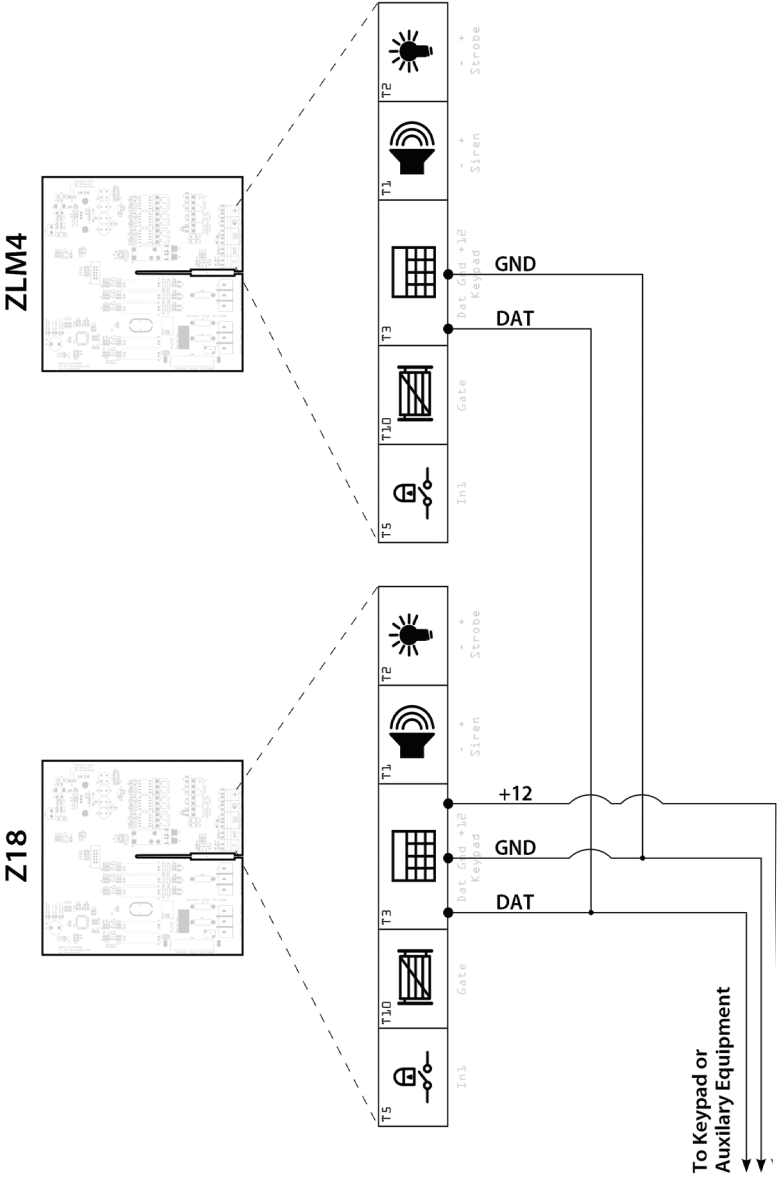
Screenshot above showing a device that has been successfully programmed

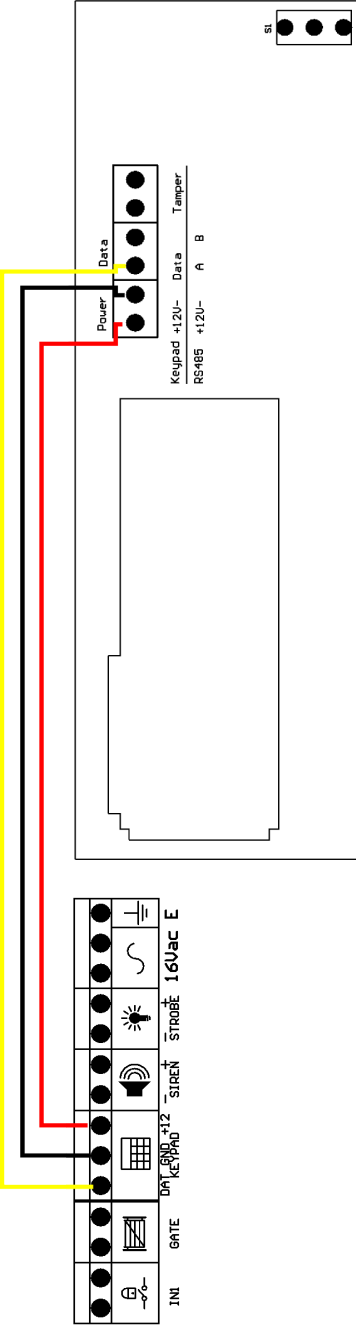
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APPENDICES

13.1

APPENDIX A





DEALER

Electric Fencing Products



WWW.JVA-FENCE.COM