

# Drunken Walk

User Manual



# NybbleX2

## Shays World Controls

Key	Description
'↑'	Move forward
'→'	Rotate the camera to the right
'←'	Rotate the camera to the left
'↓'	Move backwards
'Q'	Rotate camera up
'A'	Rotate the camera down
'Z'	Strife to the left
'X'	Strife to the right
'ESC'	Brings up the creators faces (if you left click on them, the program terminates)

## Game Controls

Key	Description
'Space Bar'	Begin The Game
'Esc'	Go Back to the menu

### ***Mouse***

The mouse is used to control the characters balance and direction. Move the mouse to the right and left to attempt to navigate the character in the direction that you wish to go. If the character leans to the right, he goes to the right; if he leans to the left he goes to the left. If he's centered to goes straight.

## **WARNING**

Drink Responsibly, Street drinking in Australia is **ILLEGAL** and is punishable by law.

## **System Requirements**

### ***Recommended***

i7 2600k @ 3.40GHz, 16.0GB ram, GTX 570, SSD....

### ***Minimum Requirements***

An intel dual core CPU or equivalent, 512MB ram, a dedicated 3D graphics card, sound card, mouse and keyboard and at least 2GBs free hard drive space.  
Internet Connection is required to submit and/or retrieve high scores.



## Game Play

## Score

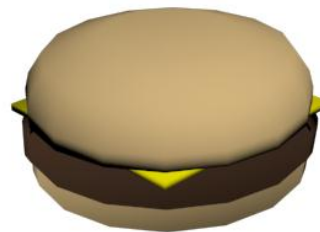
Drunk/Sober Bar  
Keep this bar above the 50% mark, going under will result in significant loss of points



Balance Bar  
Controlled using the mouse



Whiskey Increases the drunk/sober level



Burgers Decrease the drunk/sober level

- Try keeping the drunk/ sober bar above 50%, this will ensure that your score doesn't go into the negatives.
- Avoid the burgers!!! Well only if the drunk/sober bar is close to the 50% mark.
- Drink, Drink, Drink.. But not too much (you don't want to puke).
- When the "puke time" is up avoid the alcohol, and try getting the burgers. However one may try get more alcohol (dramatically increases points), to go out with a bang or eat lots of burgers before the timer runs out.

## Menu



### **START GAME**

Starts a game of drunken walk.

### **HIGHSCORES**

Displays the high scores (Requires an Internet connection).

### **SHAYS WORLD**

Loads shays world, as well as out addition to the world.

### **EXIT GAME**

Display the exit screen, right clicking on this exits the game.

## **Pick Ups**

### **Whiskey**

Increases the drunk level, too much and the character pukes; too little and the player gets no points.

### **Burgers**

Decrease the drunk level, too little and the player becomes sober and the game ends.