

Digital Proprietary Telephone



Model No. KX-T7667



Please read this guide before using and save for future reference.

Document Version: 2006-02

Image: Construction in the construc				
Feature	Operation			
	Making Calls			
Calling	To an extension To an outside party \swarrow \blacktriangleright extension no. \blacktriangleright $f_{(t)} \stackrel{(t)}{\leftarrow}$ \clubsuit $\stackrel{(t)}{\leftarrow}$ \blacktriangleright $\stackrel{(t)}{\leftarrow}$ \flat $\stackrel{(t)}{\leftarrow}$ $\stackrel{(t)}{\leftarrow}$ \flat $\stackrel{(t)}{\leftarrow}$ $\stackrel{(t)}{\leftarrow}$ $\stackrel{(t)}{\leftarrow}$			
Redial				
Quick Dialing	$rac{1}{2}$ $ ightarrow$ quick dial no. $ ightarrow$ $ ightarrow$			
One-touch Dialing	To store PROGRAM O \blacktriangleright O \bullet			
	assigned as a One-touch ► □ Dialing button ► G(*)			
Operator Call				
Personal Speed Dialing	To store To store $\begin{array}{c} & & \\ & &$			
System Speed Dialing	To dial ANTO DAL \Rightarrow \downarrow \bigcirc			
Doorphone Call	★ ► ★ 3 1 ► doorphone no. (2 digits) $\int_{C. \text{ Tone}} \int_{C. $			
Automatic Callback Busy	To set While hearing a busy toneTo cancel			
During a Conversation				
Call Hold	To holdTo retrieve a call at the holding extension $\stackrel{HOLD}{\longrightarrow}$ $\stackrel{\circ}{\longleftarrow}$ $\stackrel{OLD}{\longrightarrow}$ $\stackrel{\circ}{\longleftarrow}$ $\stackrel{\circ}{\longrightarrow}$ $\stackrel{\circ}{\longleftarrow}$ $\stackrel{\circ}{\longrightarrow}$ $\stackrel{\circ}{\longleftarrow}$ $\stackrel{\circ}{\longrightarrow}$ $\stackrel{\circ}{\longleftarrow}$ $\stackrel{\circ}{\longrightarrow}$ <tr<< td=""></tr<<>			

Feature	Operation	
	During a Conversation	
Call Transfer	$ \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \begin{array}{c} \end{array}\\ \end{array}\\ \end{array}\\ \end{array}\\ \end{array} \\ \begin{array}{c} \end{array}\\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array}\\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array}\\ \end{array} \\ \begin{array}{c} \end{array}\\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\ \end{array} \\ \begin{array}{c} \end{array} \\ \end{array} \\$	
	Useful Features	
Off-hook Monitor	To set/cancel During a conversation using the handset	
Call Park	To setTRANSFER C. Tone \bigstar \bigstar \bigstar Specified \checkmark \bigstar \bigstar \bigstar \bigstar \checkmark \bigstar \bigstar \bigstar \bigstar	
	To retrieve ★ 5 2 ► stored parking zone no. (2 digits) C. Tone	
Multiple Party Conversation	To add other parties during a conversation COMF C. Tone C. Ton	
	To leave a conference	
Call Pickup	$ \begin{array}{c} & & & \\ & & \\ \hline \\ \\ \\ & & \\ \hline \\ \\ & & \\ \hline \\ \\ \hline \\ \\ & & \\ \hline \\ \\ \hline \\ \\ \\ \hline \\ \\ \\ \hline \\ \\ \\ \hline \\ \\ \hline \\ \\ \\ \\ \hline \\ \\ \\ \\ \hline \\ \\ \\ \hline \\ \\ \\ \\ \\ \hline \\ \\ \\ \\ \hline \\ \\ \\ \\ \\ \\ \hline \\$	
Sending a Call Waiting Tone	While hearing a busy tone 1 \blacktriangleright Wait for an answer. \blacktriangleright $\int_{\mathcal{U}}$	
Answering a Call Waiting	To hold the current call then talk to the new party $\stackrel{HOLD}{\longrightarrow} \models \bigoplus_{(CO)} / \bigoplus_{(CO)}^{INTERCOM} \models \bigcup_{(K)}^{*} \models \bigcup_{(K)}^{*}$	

* Disregard this step if both parties are extensions.

Feature	Operation		
	Useful Features		
Paging	To page ★ 3 3 ► paging group no. (2 digits) C. Tone Announce. Wait for an answer. C. Tone G((*)		
	To answer ★ ★ 4 3 L. Tone Gut		
	To allow/deny a paged announcement $ \begin{array}{c} & \\ & \\ & \\ & \\ & \\ & \\ & \\ & $		
Message Waiting	Caller To leave a message waiting indication When the called extension is busy or does not answer		
	Called extension → C call back		
Log-in/Log-out	Final Specified (CD Group) (CD		
	Before Leaving Your Desk		
Setting Absent Message	To set $ \begin{array}{c} & & \\ & & \\ & & \\ & & \\ \end{array} \end{array} \end{array} $		
	To cancel $()$ $()$ $()$ $()$ $()$ $()$ $()$ $()$		
Call Forwarding	 ★ 7 1 ★ Both Calls Outside Calls Intercom Calls All calls Intercom Calls Busy Ano answer Busy/ No answer Co line access no. ★ outside phone no. Co line access no. ★ outside phone no. Cancel 		

Feature	Operation			
	Before Leaving Your Desk			
Extension Dial Lock	To lock To unlock To unlock * $*$ 7 7 0 $*$ $(max. 10 digits)*$ $*$ 7 7 0 $*$ $(max. 10 digits)*$ $*$ $*$ 7 7 0 $*$ $(max. 10 digits)*$ $*$ $*$ $*$ $*$ 7 7 0 $*$ $(max. 10 digits)*$ $*$ $*$ $*$ $*$ $*$ $*$ $*$ $*$ $*$			
	Setting the Telephone According to Your Needs			
Do Not Disturb	 ★ 7 1 ► Both Calls Outside Calls Intercom Calls C. Tone 			
Extension Feature Clear				
Timed Reminder	To set $ \begin{array}{c} & & & \\ & & & \\ & & & \\ & & & \\ & & \\$			
	To cancel To stop or answer the ring back $\mathbb{A} \rightarrow \mathbb{A}$ $\mathbb{A} \rightarrow \mathbb{A}$ $\mathbb{A} \rightarrow \mathbb{A}$ $\mathbb{A} \rightarrow \mathbb{A}$ $\mathbb{A} \rightarrow \mathbb{A}$ $\mathbb{A} \rightarrow \mathbb{A}$ $\mathbb{A} \rightarrow \mathbb{A}$			
Receiving Call Waiting	To set/cancel for intercom calls			
	 ▶ ★ 7 3 1 ▶ No Call 1 Tone 3 Whisper OHCA 			
	To set/cancel for outside calls			
	★ 7 3 2 ►			

• For more details, refer to the Business Telephone System User Manual or consult your dealer.

- You can change the flexible CO buttons to the feature buttons.
- "Location of Controls" is shown on pages 6-7.

Location of Controls



LCD (Liquid Crystal Display) with Backlight

FLASH/RECALL: Used to disconnect 6 the current call and make another call without hanging up.

3

4

10 HOLD: Used to place a call on hold.

9 TRANSFER: Used to transfer a call

to another party.

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Location of Controls



SP-PHONE (Speakerphone): Used for the hands-free operation.

Navigator Key: Used to adjust the **1**2 volume and select desired items for each function.

Flexible Outside (CO) Line Button: Used to make or receive an outside call. Pressing this button seizes an idle outside line automatically. (Button assignment is required.) Also used as feature buttons. (Button assignment is required.)

PAUSE: Used to insert a pause during dialing.

- ß MESSAGE: Used to leave a message waiting indication or call back the party who left the message waiting indication.
- Message/Ringer Lamp: When you 16 receive a call, the lamp flashes red. When someone has left you a message, the lamp stays on red.



Speaker/Ringer/Handset/Headset Volume

Speaker Volume	While in hands-free conversation	
Ringer Volume	While on-hook or receiving a call	
Handset/Headset Volume	While using the handset or headset	Press UP or DOWN.

LCD Contrast/Headset Mode



Ring Tone



*1 The ring tone pattern of patterns 09 to 30 is the same as pattern 01.

LCD Backlight



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Settings on the Programming Mode



For your future reference				
SERIAL NO DATE OF PURCHASE (found on the bottom of the unit)				
NAME OF DEALER				
DEALER'S ADDRESS				
DEALER'S TEL. NO.				

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