

# **Motion Driver 6.1 – User Guide**



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# 1 Revision History

Revision Date	Revision	Description
06/27/2014	1.0	Initial Release
07/17/2014	1.1	Expanding information for the ARM MPL libaries



# 2 Purpose

Motion Driver is an embedded software stack of the sensor driver layer that easily configures and leverages many of the features of the InvenSense motion tracking solutions. The motion devices supported are MPU6050/MPU6500/MPU9150/MPU9250. Many of the features of the hardware and the on board Digital Motion Processor (DMP) are encapsulated into modular APIs which can be used and referenced.

Motion Driver is designed as a solution which can be easily ported to most MCUs. With the release of the Motion Driver 6.0 it includes a 9-axis solution for ARM MCUs and the TI-MSP430. 6-axis only solutions should continue to reference the Motion Driver 5.1.2 for easier understanding of the software.

This document highlights the fundamental procedure and choices you will encounter when starting to develop an embedded project using the Motion Driver 6.0 as reference. We will go into some of the more details topics like programming the DMP, calibration, and self test.

# 3 Before you start

Please read the Motion Driver 6.0 Getting Started Guide and the Motion Driver 6.0 Features Guide. It is recommended that customers bring up the Motion Driver 6.0 on one of the ported platforms (TI-MSP430 or IAR ARM) so they better can understand the code and features. After understanding the features it will make it much easier to port it to your ecosystem.

# 4 Motion Driver 6.0 Features

This is a quick overview on the MD6 features.

- DMP Features:
  - 3/6 Axis Low Power Quaternions
  - Tap, Orientation, and Pedometer Gesture Detections
- MPL Algorithms:
  - Run Time Gyro Calibration
  - Run Time Gyro Temperature Compensation
  - Run Time Compass Calibration
  - Run Time Magnetic Disturbance Rejection
  - 3/6/9 Axis Sensor Fusion
- Hardware Features:
  - Factory Calibration
  - Factory Self Test
  - Saving and Loading Sensor States
  - Low Power Accel Mode
  - Low Power Motion Interrupt Mode
  - Register Dump



# 5 Selecting the MCU

With every embedded system, the functionality and performance is dependent on the MCU selected. Cost, low power, speed, tool chains, and processing are all factors to consider. For the MPU device if you are planning to use the InvenSense Motion Driver 6.0 software here are some things to consider.

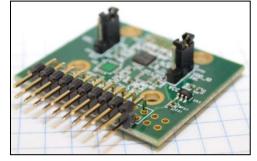
- Flash and RAM Size : Flash and RAM size is dependent on code optimization, compilers, what features you want to use, and what other components are in your system. In general though, MD6.0 requires you can need reserve the following amount of Flash and RAM. Keep in mind this will only be for the motion driver and not for other possible functionalities.
  - 8-bit MCU 256K and 64K
  - $\circ$  16-bit MCU 128K and 32K
  - o 32-bit MCU 68K and 16K (No Optimization, 64K and 10K with optimization)

Again since depending size is very dependent on compiler and compiler settings, customers should spend time to determine what size flash and RAM is needed for their applications.

- Long long math support : The MPL library requires support for long long (64-bit) math. You will need to make sure if you are using the MPL library your tool chains can support this. Usually 8051 MCUs cannot support such mathematical calculations. If the tool chain does not support long long math, you can still use the DMP to get 6-axis fusion.
- Interrupts : The MPU device can provide an interrupt for various functions from low power gesture recognition or data ready interrupts. While not required for the system to use the MPU interrupt, if you are planning to use it, then you must reserve a GPIO pin which has wakeup capabilities.
- Sampling Rate : Sensor fusion requires large computational power from the MCU. This plays into how much processing is possible per sample and limits your sampling rate. For example the TI 16-bit MSP430 with the Motion Driver should be limited to 100Hz sampling rate if the MCU is doing the full 9-axis fusion. Anything over 100Hz sampling rate the MSP430 start missing data. Higher end 32-bit MCUs can usually achieve 200Hz sensor fusion if there are no other large computational functionality required in the system. This sample rate can be increased if you offload the processing onto the DMP.

# 6 Connecting the Hardware

After selecting the MCU most likely you will have a MCU evaluation kit or your own PCB board. To connect the MPU device to the MCU board for evaluation, you can obtain an InvenSense MPU evaluation board through InvenSense.com. MPU6050, MPU6500, MPU9150, and MPU9250 are all available.



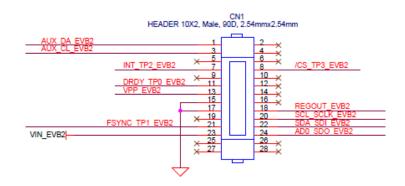
Eval Board



You will need to connect the following pins from the evaluation board to the MCU board

- VDD and VDD\_IO (pin 23): Depending on the MPU device this would be a 3V or a 1.8V (see device spec)
- SDA and SCL (pins 20, 22): I2C pins
- GND (pins 15 or 17): Connect to ground
- INT (pin 7): Connect to GPIO for interrupts (optional but needed if using Invensense software)

The pin outs of the InvenSense evaluations boards are the same.



To confirm your hardware setup and also the basic I2C functionality, start by reading the MPU device's whoami register and confirm you are getting the correct device ID. For the MPU series the I2C address is 0x68 while the device ID is all different for the different parts so please check the specs. After hardware confirmation, we can continue with the software integration.

# 7 Motion Driver 6.0 Firmware Package

The Motion Driver 6.0 release firmware contains the following folders:

- core\driver : This folder contains the InvenSense drivers layer for the MPU devices as well as the MCU specific drivers
- simple\_apps\msp430\mllite\_test.c or src\main.c : The main function and main loop for the project application. Customers can use this code as a reference to integrate the driver functions into their project.
- **core\mllite** : This folder contains the MPL data processing functions that store the received sensor data and processes the data.
- **core\mpl** : Contains the InvenSense Proprietary MPL library a library containing advanced algorithms for sensor fusion and run-time calibrations.
- **core\eMPL-hal** : This folder contains the files that provide same the sensor data conversion such as linear acceleration.

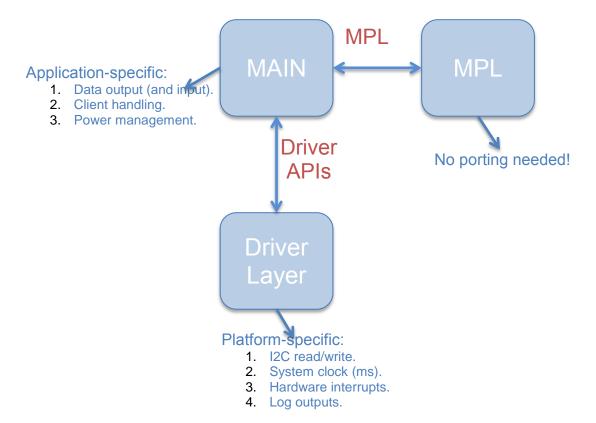
# 8 Integrating Motion Driver 6.0

Embedded MD6 consists of the following components that are required to be integrated on the target hardware platform:

- 1) Driver
- 2) Motion Processing Libraries
- 3) Sample HAL



The diagram below shows the architecture of Motion Driver 6.0 and the tasks to be performed to port the MD6 successfully to the target platform.



- 1. The Invensense MD6 Driver Layer (core\driver\eMPL) consists of these files
  - inv\_mpu.c the driver which can be easily ported to different embedded platforms.
  - inv\_mpu.h contains the structures and prototypes for the InvenSense driver.
  - inv\_mpu\_dmp\_motion\_driver.c the driver for containing the dmp image and the APIs to load and configure the DMP.
  - inv\_mpu\_dmp\_motion\_driver.h contains the prototypes and defines for the DMP features
  - dmpKey.h Contains the defines for DMP memory locations for DMP features
  - dmpmap.h Contains the defines for DMP memory locations

The user would need to provide the following APIs to support I2C read/write functionality, system clock access, hardware interrupts callbacks and logging corresponding to the platform on which the MD6 is to be ported.

These functions need to be defined in inv\_mpu.c and inv\_mpu\_dmp\_motion\_driver.c. Below is an example as shown for the MSP430 platform.

#define i2c_write	msp430_i2c_write
#define <b>i2c_read</b>	msp430_i2c_read
#define <b>delay_ms</b>	msp430_delay_ms
#define <b>get_ms</b>	msp430_get_clock_ms
#define <b>log_i</b>	MPL_LOGI
#define log_e	MPL_LOGE



i2c\_write and i2c\_read : this will need to be linked to the i2c drivers. This functions will take in 4 parameters then perform the i2c transactions

- unsigned char slave addr
- unsigned char reg addr
- unsigned char length
- unsigned char \*data
- **delay\_ms** : this function will take in one unsigned long parameter and it will act as a delay in milliseconds for the system
- **get\_ms** : get\_ms is mainly used to get the current timestamp. Timestamp are usually an unsigned long and in milliseconds. This function will mainly be used for the compass scheduler and also additional information for sensor fusion data.
- log\_i and log\_e : MPL messaging system in which it can log informational or error messages. Current implementation packets the message and sends it out through the USB or UART for the python client to receive. The logging code is located in the file log\_msp430.c or log\_stm32l.c. Customers can change the transport method and packets to their liking.
- 2. MPL Library is the core of the proprietary InvenSense Motion Apps algorithms and consists of Mllite and mpl directory. There is no porting required for MPL. You may need to include system specific header files to support the memcpy, memset, ... etc., function calls in the mllite package. The MD6 package will include pre-compiled MPL libraries, one for the TI MSP430 platform and the other for ARM core platforms. The ARM library has a generic library which can be linked to any ARM MCU. It also have some pre-compiled for M3 and M4 for better optimizations.
- 3. The eMPL-HAL directory contains the APIs to get various data from the MPL library. The data you can obtain are from the following APIs
  - int inv\_get\_sensor\_type\_accel(long \*data, int8\_t \*accuracy, inv\_time\_t \*timestamp);
  - int inv\_get\_sensor\_type\_gyro(long \*data, int8\_t \*accuracy, inv\_time\_t \*timestamp);
  - int inv\_get\_sensor\_type\_compass(long \*data, int8\_t \*accuracy, inv\_time\_t \*timestamp);
  - int inv\_get\_sensor\_type\_quat(long \*data, int8\_t \*accuracy, inv\_time\_t \*timestamp);
  - int inv\_get\_sensor\_type\_euler(long \*data, int8\_t \*accuracy, inv\_time\_t
     \*timestamp);
  - int inv\_get\_sensor\_type\_rot\_mat(long \*data, int8\_t \*accuracy, inv\_time\_t \*timestamp);
  - int inv\_get\_sensor\_type\_heading(long \*data, int8\_t \*accuracy, inv\_time\_t
     \*timestamp);
  - int inv\_get\_sensor\_type\_linear\_acceleration(float \*values, int8\_t \*accuracy, inv\_time\_t \* timestamp)
- 4. The main.c or mllite\_test.c contains a very specific application that
  - Handles of sensor data processing from the MPU device
  - Handling input requests from the client
  - Power management
  - Initializing the MPL library, DMP, and the hardware
  - Handle the interrupts



#### 9 Initialization APIs

At power on the MPU device will provide sensor data in it default state. The inv\_mpu.c provides a reference API on how to initialize the MPU device with some basic configurations such as powering on the sensors and setting the scale range and sampling rate

- int mpu\_init(struct int\_param\_s \*int\_param)
- int mpu\_set\_gyro\_fsr(unsigned short fsr)
- int mpu\_set\_accel\_fsr(unsigned char fsr)
- int mpu\_set\_lpf(unsigned short lpf)
- int mpu\_set\_sample\_rate(unsigned short rate)
- int mpu\_set\_compass\_sample\_rate(unsigned short rate)
- int mpu\_configure\_fifo(unsigned char sensors)
- int mpu\_set\_sensors(unsigned char sensors)

# **10** The Orientation Matrix

The application also needs to define the orientation matrix for the MPU device and the 3<sup>rd</sup> party compass if present on the platform. The orientation matrix will reconfigure the physical hardware sensor axis to the to the device coordinates. A wrong configuration will get you inaccurate results from the sensors data. For more information on how the matrix should be defined please reference the **Orientation Matrix Transformation chart.pdf**.

The matrixes will be pushed into both the MPL library and DMP for fusion calculations.

```
struct platform data s {
                      signed char orientation[9];
};
/* The sensors can be mounted onto the board in any orientation. The mounting
     * matrix seen below tells the MPL how to rotate the raw data from the
     * driver(s).
     */
 static struct platform data s gyro pdata = {
                         .orientation = \{-1, 0, 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..
                                                                                                                                                         0,-1, 0,
                                                                                                                                                         0, 0, 1
};
 static struct platform data s compass pdata = {
 #ifdef MPU9150 IS ACTUALLY AN MPU6050 WITH AK8975 ON SECONDARY
                         .orientation = \{-1, 0, 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..., 0, ..
                                                                                                                                                         0, 1, 0,
                                                                                                                                                         0, 0, -1
 #else
                         .orientation = \{0, 1, 0,
                                                                                                                                                         1, 0, 0,
                                                                                                                                                         0, 0, -1
 #endif
 }
```



# 11 Interrupts Handling

The MPU device has one interrupt output pin. The interrupt can be programmed to be generated either at

- FIFO output rate
- DMP generated

Usually we generate an interrupt when there is new sensor data ready available in the FIFO. The DMP can also be programmed to generate an interrupt either when a gesture is detected.

If you are using the MD6 reference example, when a sensor data ready interrupt is generated, the interrupt routine sets a global flag **new\_gyro** to 1. In the main loop it will know that there is a new set of sensor data to process.

Here is a list of APIs related to interrupts

- int dmp\_set\_interrupt\_mode(unsigned char mode)
- static int set\_int\_enable(unsigned char enable)

#### 12 DMP - Digital Motion Processor™

The MPU-9150, MPU-6050, MPU-9250, and MPU-6500 all features an embedded Digital Motion Processor™ (DMP) hardware accelerator engine. The DMP, together with an embedded FIFO, offloads highfrequency motion algorithm computation from the host application processor, reducing interrupts and host MIPS to improve overall system performance.

All related DMP APIs and firmware is found in inv\_mpu\_dmp\_motion\_driver, dmpKey.h, and dmpMap.h.

#### 12.1 DMP Intialization

The DMP firmware code is 3kB image found in the structure

static const unsigned char dmp\_memory[DMP\_CODE\_SIZE]

This image needs to be downloaded into the DMP memory banks. After downloading a starting address needs to be provided then the DMP state needs to be turned on. APIs related to DMP initialization are the following

- int dmp\_load\_motion\_driver\_firmware(void)
- int dmp\_load\_motion\_driver\_firmware(void)
- int dmp\_set\_fifo\_rate(unsigned short rate)
- int mpu\_set\_dmp\_state(unsigned char enable)

The MD6 example on DMP initialization can be found in the main function right before the main loop.

#### 12.2 DMP Features

The DMP features many functions as detailed in the Features Guide. These functions can be dynamically enabled and disabled. The main API is

#### • int dmp\_enable\_feature(unsigned char mask);

This function takes the mask and indexes into the correct memory address in the DMP firmware to enabled and disable the feature. Features are



- #define DMP FEATURE TAP (0x001)
- #define DMP FEATURE ANDROID ORIENT (0x002) (0x004)
- #define DMP\_FEATURE\_LP\_QUAT
- **#define** DMP FEATURE PEDOMETER (0x008)
- #define DMP FEATURE 6X LP QUAT (0x010)
- #define DMP FEATURE GYRO CAL (0x020)
- #define DMP FEATURE SEND RAW ACCEL (0x040)
- #define DMP FEATURE SEND RAW GYRO (0x080)
- #define DMP FEATURE SEND CAL GYRO (0x100)

For Tap and Orientation data parsing, the MD6 drivers define 2 call back functions which will handle the parsing and log it to the python client. The callbacks will need to be defined MD6 driver. The related APIs are

- int dmp register tap cb(void (\*func)(unsigned char, unsigned char))
- int dmp\_register\_android\_orient\_cb(void (\*func)(unsigned char)) ٠
- static int decode\_gesture(unsigned char \*gesture) •
- static void tap cb(unsigned char direction, unsigned char count) •
- static void android\_orient\_cb(unsigned char orientation)

There are also some configurable settings for Tap such as threshold. The APIs are available in the inv mpu dmp motion driver.

#### 12.3 DMP FIFO Output

DMP only writes to the FIFO when specific features are enabled such as tap or sensor data. The MD6 driver will wait for the DMP to generate an interrupt, and then read the contents of the FIFO.

FIFO format is dependent on which DMP features are enabled. The DMP FIFO output format can be seen in the API function.

int dmp\_read\_fifo(short \*gyro, short \*accel, long \*quat, • unsigned long \*timestamp, short \*sensors, unsigned char \*more);

# 13 InvenSense Hardware Self-test

The Hardware Self-Test is an optional factory line test customers can use as a go/no-go test on their production line. The HWST algorithm will test the MEMS sensor and confirm working functionality by internally moving and measuring the movement and comparing the output to the Invensense data saved in its registers. For more detailed information please look in the product spec.

The MD6 code provides a sample code on how the HWST can be ran and its output. The hardware self-test can be run without any interaction with the MPL since it's completely localized in the driver. The API which runs the complete self test is

static inline void run self test(void)

The MD6 bundles the self test and factory calibration together since the sensor offsets are calculated through the normal self test routine. However customers can separate calibration and self test if they wish.

The MPU6050/MPU9150 has a different self test algorithm compared to the MPU6500/MPU9250. The API returns the status of the each axis of the sensor and the accel and gyro bias for calibration



- int mpu\_run\_6500\_self\_test(long \*gyro, long \*accel, unsigned char debug)
- int mpu\_run\_self\_test(long \*gyro, long \*accel)

Parameters for the self-test function are shown below

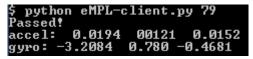
Parameter	Parameter Name		
type			
output	result	The function returns the result of the self-test as shown in the table below.	
I/O	accel	Returns the accel bias.	
I/O	gyro	Returns the gyro bias.	
Input	debug	Extra logs for the self test. Default is 0	

Return value of 'results' is defined as the following with a '1'

Value	Sensor Status
0x01	Gyro Sensor Status
0x02	Accel Sensor Status
0x04	Compass Sensor status

If the value returned is not a 0x07 this signifies that the particular sensor failed.

Here is an example of a passing output from the self-test initiated from the python script.



If the self-test fails, the sensor which failed shall be displayed on the python script window if the self-test command is initiated from the python script.

# 14 Calibration Data and Storage

Calibration data contains information describing the inherent biases and temperature dependent behavior of the MPU gyro, accelerometer, and compass. This data is used during MPL execution to improve the accuracy of the results returned by the MPL. Calibration data may change slowly over time, temperature, and environment so Invensense provides several in-use sensor calibration algorithms which will constantly calibrate the sensors throughout its lifetime. Details are described in the Features Guide. It is recommended that the MPU sensor accel and gyro be calibrated at the factory line and if using the MPL library to turn on the in-use algorithms.

#### 14.1 Factory Line calibration

The accel and gyro biases returned by the self-test function can be used for factory calibration and can be saved by the HAL and used to calibrate the performance of the sensors. The biases can either be pushed to the HW Offset registers or into the MPL library.

The MD6.0 by default pushed the biases into the MPL library and lets the fusion engine apply the bias data. However customers can use the Hardware Offset Register by defining

• USE\_CAL\_HW\_REGISTERS



in the main.c. The difference is that if using the HW offset registers the MEMS data will automatically be adjusted before it is pushed into the sensor data registers. To understand the HW Offset Registers better please see the app note 'MPU HW Offset Registers'.

It is important that when you are doing factory line calibration, the device needs to be in a stable and vibration free environment with the physical Accel Z+ facing up or down, this will be the face of the MPU IC needs to be pointing up or down.

#### 14.2 Saving and Loading Calibration Data

Calibration data is not generated, loaded, or stored automatically by the MPL. After biases are calculated and applied, it will be lost once the device is powered off. Therefore InvenSense provides API examples on how to save and load the calibration data from a memory location. Please look into functions

- inv\_error\_t inv\_save\_mpl\_states(unsigned char \*data, size\_t sz)
- inv\_error\_t inv\_load\_mpl\_states(const unsigned char \*data, size\_t length)

Customers can use these functions as an example of how to save into their devices memory. The calibration should be saved after factory calibration and before power off. On power on it will need to be loaded back in.

# **15** Integrating the MPL Library

The MPL library is a precompiled library containing the sensor fusion engine. When porting MD6.0 the library needs to be compatible with integrators system. The MD6.0 comes with 2 libraries.

- TI MSP430 compiled using Code Composer. Should be compatible with all MSP430 product line
- ARM compiled using the GNU non-eabi-arm 4.7.2 compiler. Generic library is compatible with all ARM Cortex M0, M3, and M4's. There is also a specific M3 and M4 compiled version for better optimizations.

After the library is linked the code will need to enabled the library and it's features. The library initialization can be found in the main function before the main loop. The features are described in the Feature Guide. Here are the associated APIs

- inv\_error\_t inv\_init\_mpl(void)
- inv\_error\_t inv\_enable\_quaternion(void) //enable 6-axis
- inv\_error\_t inv\_enable\_9x\_sensor\_fusion(void) //enable 9-axis fusion
- inv\_error\_t inv\_enable\_fast\_nomot(void) //gyro in-use calibration
- inv\_error\_t inv\_enable\_gyro\_tc(void) //gyro temperature compensation
- inv\_error\_t inv\_enable\_vector\_compass\_cal(void) //compass calibration
- inv\_error\_t inv\_enable\_magnetic\_disturbance(void) //magnetic disturbance
- inv\_error\_t inv\_enable\_eMPL\_outputs(void)
- inv\_error\_t inv\_start\_mpl(void)



# 16 Low Power Accel Mode and Motion Interrupt Mode for MPU6500/MPU9250

LPA mode and motion interrupt mode are similar and can be enabled with the device only needs accel data. This feature is not supported in the MPU6050/MPU9150.

This feature requires that the DMP, FIFO, and gyro be disabled. It will then sleep cycle the accel waking it up only at the specified rate the user requested. The different LPA rates are from 1.25Hz to 640hz. The lower the rate the lower power it will consume. With the lowest rate the total power will be around 10uA.

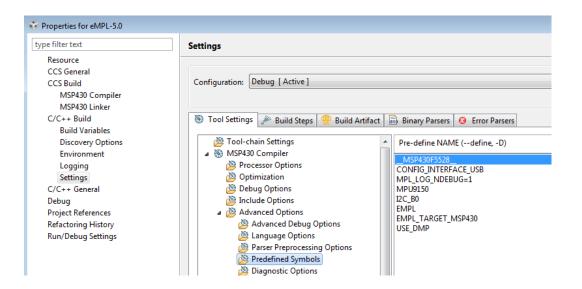
Customers can also put the device into Motion Interrupt Mode. In this mode the device will be in LPA mode and if the accel data exceeds a certain threshold it will generate an interrupt. This is particularly useful if there is no motion and customers want to sleep the device until a movement is detected.

The associated APIs are –

- int mpu\_lp\_accel\_mode(unsigned short rate)
- int mpu\_lp\_motion\_interrupt(unsigned short thresh, unsigned char time, unsigned short lpa\_freq)

# 17 Compiler Specific Setting

To compile for the different parts (MPU6050, MPU9150, MPU6500, and MPU9250), you will need to set the compiler flag



The default symbols needed are

- MPL\_LOG\_NDEBUG=1
- MPU9150 or MPU6050 or MPU6500 or MPU9250
- EMPL
- USE DMP
- EMPL\_TARGET\_MSP430 or its equivalent

Once the part is set the compiler will compile for that specific part and its features.