P1



operating instructions



Pla Pavoni
Dal 1905 macchine per caffè

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TECHNICAL CHARACTERISTICS

Dimensions: Height 66.5 cm

Width 35 cm Depth 41 cm

Weight: 25 Kg

Voltage supply: 230 Vac. 50 Hz or 120 Vac. 60Hz on request

Absorbed power: 1,6 KW

Selections: 8 selections.

System of payment: predisposed for

■ 12V Parallel coin mechanism

TROUBLESHOOTING GUIDE

The machine is provided with a program of self-diagnosis, that allows to visualize on the display the messages of breakdown or machine stopped:

ERROR GROUP 1 the coffee-group has not reached the "supply position" given by its right

micro switch. Check Fuses, group right micro switch, group motor,

electronic board...

ERROR GROUP 0 the coffee-group has not reached the "normal position" given by its left

micro switch. Check Fuses, group left micro switch, group motor, elec-

tronic board.

ERR. COFFEE FLOW During espresso supplying, the board has not received signals from the

flowmeter. Check fuses, too fine coffee, coffee pump, coffee electro

valve, flowmeter, electronic board.

ERROR GRINDER During the coffee grinding, the board has not received the signal given

by the doser-switch in the maximum time of 25 seconds. Check too fine coffee, fuses, doser micro-switch, grinder motor, grinder blocked $\,$

by something hard, electronic board.

LACK OF WATER The board doesn't receive the signal from the float. Lack of water, float,

water container micro switch, electronic board.

ERROR BOILER The board has not received the programmed value temperature from the

boiler probe in the maximum time of 15 minutes. Check safety thermo-

stat, boiler heating element, electronic board.

EMPTY GROUNDS! The coffee grounds decounter has reached the programmed value.

Empty the grounds and execute the quick function nr.5.

ERROR EXECUTIVE The board does not receive signals by the payment system, Executive or

MDB, programmed. Check payment system, cables, electronic board...

All the alarms are deleted, once the trouble is solved, switching off the machine.

QUICK FUNCTIONS

To enter, keep pressed the button "espresso short" at the switching-on. On display you will see "QUICK MENU"

Pushing the relative button, you will execute these following functions:

Button	Function
1	boiler refilling : some water will be supplied to fill up the hydraulic system and the boiler.
2	boiler temperature : you can see the actual temperature of the boiler
3	total counter : the display will show the total counter of the machine for 3 seconds. It is not possible to reset this counter.
4	exit of "quick menu"
5	grounds counter & filter counter reset: the coffee grounds counter is reset to the value programmed on the "level 2 menu". The message "empty grounds!" will disappear and the machine will continue to work. the filter counter is reset to the value programmed in "level 2" menu. After that, the symbol "*" will disappear.
6	free mode working : set the machine in "free mode" working. After 1 minute of inactivity the machine comes back in regular working.
7	espresso group motor's test: you can test the espresso group movement. Pushing the button 7, you will supply the motor, while keeping pressed it, the motor will move to the next position, "supply position" or "normal position".
8	Decounter 1 & 2 preset : the decounters 1&2 are set to the value set in "level 2" menu.

GRINDER

The quantity of ground coffee is adjustable through a screw (2); screwing it the quantity decreases, while unscrewing it, the quantity increases.

To adjust the degree of grinding, after having pushed the lock (6), act on the grind-stone holder (1), clockwise to have a finer grinding, while in counterclockwise to obtain a bigger grinding.

Make sure that the lock comes back in the hole of block of the grind-stone holder, before starting the grinder.





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INSTALLATION

Before installing the machine, read carefully this manual. Install the machine in a dry and hygienic place.

ELECTRIC CONNECTION

Before connecting the machine to an electric plug, please follow these precautions:

- The main supply must correspond to the power requirements of the machine (1600W).
- Check that the power supply voltage correspond to the voltage shown in the rating label.
- Check that the main socket is correctly earthed.
- If the power supply cable is replaced, use only original type cables (request the special cable with M type connection to the manufacturer).

The manufacturer will not accept responsibility for any damage arising if these precautions are not complied with.

All the electric devices in the machine work with a 24 Vdc voltage, except the boiler heating element and the transformer that work with 230 or 115 Vac.

HYDRAULIC CONNECTION

Connect the black pipe to the mains.

<u>Check that the mains pressure is not over 4 bar, otherwise you must install</u> a pressure reducter.

Movements nr 14 and 15 (Decounter 1 and 2)

The movements #14 (decounter 1) and #15 (decounter 2), where inserted, decrease the relative decounter by a unit.

To set the value of the decounter, it is enough to change it in one selection which contains it, automatically it will be modified also in all the other selections.

If the parameter "type" is set=0, every time it is reset, see at page 22, the decounter restart to the set value, while if the parameter "type" is set=1, at every reset, the decounter value will be the sum of the set value plus the value before the reset.

Example with value= 100 and type=0

If the decounter is reset when its value was 20, the new decounter value is 100.

Example with value=100 and type=1

If the decounter is reset when its value was 20, the new decounter value is 120(100+20).

In both of cases, when the decounter reaches 0, the machine will disable the selections which contains the relative decounter (movements 14 and 15).

It is possible to eliminate, to modify or to insert movements or to change its regulations where possible, for example the dosing of the products.

- to move the selection cursor movement use "up" and "down"
- to insert a new movement in the selected position press" +"
- to eliminate the selected movement press "-"
- · to modify the selected movement press "back"
- · to modify the regulations (ex: dosing) press E

To modify the name of the drink use the keys:

"-" to withdraw with the cursor on the character to modify "+" to advance with the cursor on the character to modify "back" or "forward" to modify the character

The movements are:

01	GRINDER	the grinder produces a coffee dose by volumetric control.
02	GRINDER	the grinder produces a coffee dose by time control.
03	ESPRESSO	the coffee dose is released into the infusion chamber and the espresso supplying is executed.
04	SOLUBLE 1	The machine makes the soluble 1 (MILK) cycle with volumetric control (in cc).
05	TIME SOLUBLE 1	The machine makes the soluble 1 (MILK) cycle with time control (in secs).
06	SOLUBLE 2	The machine makes the soluble 2 (NOT PRESENT) cycle with volumetric control (in cc).
07	TIME SOLUBLE 2	The machine makes the soluble 2 (NOT PRESENT) cycle with time control (in cc).
08	HOT WATER	a hot water quantity is supplied with volumetric control.
09	HOT WATER	a hot water quantity is supplied with time control.
10	TIME PAUSE 1	a pause is executed
11	TIME PAUSE 2	a pause is executed
12	TIME PAUSE 3	a pause is executed
13	TIME PAUSE 4	a pause is executed
14	DECOUNTER 1	The decounter 1 is decreased by one unit (see also at page 21).
15	DECOUNTER 2	The decounter 2 is decreased by one unit (see also at page 21).
16	MILK MULTIPLA	this function is not available.
17	VAPOUR MULTIPLA	this function is not available.
18	GRINDER	this function is not available.

Important: some movements could not work, depending on the model of the machine. Consult the manufacturer in case you want to modify the sequence of movements.

HOW TO GET THE MACHINE READY

- Open the door, fill the coffee bowl with coffee beans and close the door
- Connect the plug
- Keep pressed the "short espresso" button and switch on the machine with the light switch located on the back side
- When the display will show "quick functions", release the "short espresso" button
- Press the "short espresso" button again to refill the water circuit and repeat this procedure until the water comes out from the spouts
- Press "esc" button to go out of "quick functions"
- Wait some minutes for the heating and when the display will show "INSERT THE CREDIT AND SELECT YOUR DRINK ..." the machine will be ready.

PAYMENT SYSTEM CONNECTION

VALIDATOR 12V

switch off the machine and connect the 10 pins connector to the coin mechanism. Then you can switch on the machine.

IMPORTANT: ANY OPERATION WITH THE COIN MECH (DISCONNECTION OR CONNECTION) MUST BE DONE WITH THE MACHINE OFF

BUTTONS FUNCTIONS

During the programming, the buttons have the following functions:



1 = previous menu 5 = next menu 2 = decreasing 6 = increasing 3 = back 7 = forward 4 = exit 8 = Enter

The image of the selections could be different from the one you have, anyway the function of the button does not change.

SET DRINKS

Premise: every selection or drink it is composed from a sequence of movements which correspond to a single operation of the machine.

The single movements are only performed after the correct event of the previous movement, in case of not-correct operation the machine will go to alarm.

THE CORRECT SEQUENCE OF COMPOSITION OF THE SELECTIONS IS ALREADY SET FROM THE MANUFACTURER, THEREFORE HE RECOMMENDS YOU TO NOT MODIFY THE CORRECT SEQUENCE WITHOUT CONSULTING THE MANUFACTURER.

Entering the program through Enter you will see the sequence of the existing drink codes.

01-02-03-04 Sel. 1

The flashing cursor points out the code drink, to move it use the keys "up" to advance or "down" to withdraw; contemporarily to the cursor movement, in the underlying line the name of the selection will be visualized related to the code drink.

To modify the parameters of the code drink, press Enter.

A sequence of numbers will be visualized each of which corresponds to a movement of the machine.

01-03-P1-MS GRINDER

As for the drinks, the cursor points out the code movement, therefore to move it use the keys "up" or "down"; on the underlying line the description of the movement will appear.

Every drink is composed therefore from a sequence of" movements", from a line price and from the menu of its name" MS."

Electrical OUTPUT

N°	description
0	Espresso electro-valve
1	Not used
2	Hot water electro-valve
3	Espresso unit motor
4	Coffee releaser electro-magnet
5	Grinder motor
6	Pump
7	Not used
8	Not used
9	Not used

To choose the output, push $\,+$ or -, to supply it, press Enter.

To exit from this menu, press "esc".

PROGRAMMING

There are 2 levels of program: a frequent menu and a main menu.

The frequent menu is useful to the operator to regulate the dosing of the drinks, to set the prices, to notice the counters and to visualize the events of the machine.

The main menu is useful to the technical sector of the management and it is for setting the various parameters of the machine.

FREQUENT MENU

To enter in this menu, switch off the machine, keep pressed the "espresso" button and switch on the machine.

When the display will show "SET DRINKS" release the "espresso" button.

To select the sub-menu, press "up" or "down", while to enter into the selected sub-menu press "enter".

To go out of the programming press "ESC".

This menu is composed by the following sub-menus:

- SET DRINKS
- SET PRICES
- COUNTERS & AMOUNTS
- EVENTS

SET DRINKS

Entering the program through Enter, you will see the sequence of the existing drink codes.

The flashing cursor points out the drink code selected, to move it use the keys + to advance or - to withdraw; contemporarily to the movement of the cursor, in the underlying line, the name of the selection will be visualized related to the drink code.

01-02-03-04 Sel.1

To modify the parameters of the drink code press Enter.

A sequence of numbers will be visualized that correspond to the doses of the selection, the line price (P) and the menu of the name of the drink (MS).

03-P1-MS ESPRESSO

As in precedence, the cursor points out the dosing code selected, therefore to move it use the keys "up" or "down"-; on the underlying line the description of the selected dosing will appear.

To modify its value, after having selected it, press E.

ESPRESSO WATER 45

Use "-" or "+" to insert the desired value and to confirm press E. To exit of the menu press "ESC".

SAVE CHANGES ? YES NO

Press" -" to confirm the changes or" +" to cancel it.

RESET COUNTERS&AMOUNTS: Reset of all the counters above. Press "6" to confirm or "5" to cancel.

ENABLE TEMPERAT.ON DISPLAY: Visualization on display of the boiler temperature.

SERIAL NUMBER: set the serial number of the machine.

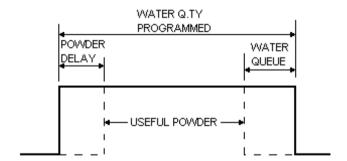
CAUTION! OUTPUT TEST!: test of all the electrical output of the electronic board (see the chart at page 18).

TYPE OF MACHINE: set-up of the model of the machine.

DISPLAY COUNTERS ENABLE: if enabled, at the power-on the display will show the total counter, which can't be reset.

BOILER 1 WORKING: enable of the boiler 1.

Note 1: to avoid the blocks in the mixing group, the software controls the powder and water values in the way explained in the diagram.



OPTIONS: LEVEL 2 (manager- technician)

After having inserted the correct password, that it initially is" ask 00070", you will enter in the following menu:

MODIFY PASSWORD LEVEL 1: Insert the new password and press Enter to confirm.

MODIFY PASSWORD LEVEL 2: Insert the new password and press Enter to confirm.

SET DRINKS: See "set drinks" chapter at page 19.

LOAD DEFAULT DATA: Original data loading. To confirm press "-" while to cancel press "+".

SET LANGUAGE: Language of all the message .

SET DELAY POWDER: Set the delay between the water and the powder, in tenth of seconds (see note 1).

SET WATER QUEUE: Reserve of water without powder at the end of the selection, in tenth of seconds (see note 1).

SET PAUSE ESPRESSO GROUP: Time for coffee puck drying, in tenth of seconds.

SET FILTER COUNTER: Counter for the limestone filter substitution. Once reached, the machine will show "*" on display but it will continue to work (see also at page 22).

SET NUMBER OF COFFEE GROUNDS: Counter for coffee pucks emptying. Once reached, the machine will show "EMPTY GROUNDS" and it will stop (see also at page 22).

REGULAR MODE COUNTERS&AMOUNTS: regular mode counter.

TEST MODE COUNTERS&AMOUNTS: test mode working counter.

FREE MODE COUNTERS&AMOUNTS: Free mode working counter.

To modify the name of the drink use the keys:

Example: change the water quantity of the coffee for the selection " Espresso" (selection #2)

switch off the machine, keep pressed the "espresso" button and switch on the machine.

when the display will show "SET DRINKS" release the "espresso" button.

Press enter

move the cursor on the code 02 with the key "up"

Press enter

move the cursor on the movement 03 with "up"

press Enter

Press "+" or "-" to set the desired value and then press Enter to confirm it

press "esc" to go out of the sub-menu

press"-" to confirm the changes

press "esc" to go out of the menu "set drinks"

Press "esc" to go out of the programming

SET PRICES

In this menu it is possible to set the value of 10 prices lines, to which the various selections are linked.

To select the price line to set, use the keys "up" or "down", press enter to change the value and set it pressing "+" or "-", after that press Enter to confirm.

To go out of the programming, press "esc".

Note: if all the price lines have the value 0, the machine will work in "test mode", showing it on the display.

[&]quot; -" to withdraw with the cursor on the character

[&]quot; +" to advance with the cursor on the character

[&]quot;back" or "forward" to modify the character

COUNTERS & AMOUNTS

In this menu it is possible to see the counters of the various selections and eventually to reset them.

Press Enter to enter the menu that is composed in the following parameters:

TOTAL COUNTERS&AMOUNTS

total in normal working of counters and amounts (Pcs.) from the last zero resetting.

TEST MODE: TOTAL COUNTERS&AMOUNTS

total in test working of counters and amounts (Pcs.).

FREE MODE: COUNTERS&AMOUNTS

total in "free test" working of the done tests and of theirs "loss" in relationship to the price of the effected selections.

RESET COUNTERS?

Zero resetting of all the counters. Press "-" to reset or "+" to cancel.

To enter this menu, press "enter", the display will show "PASSWORD LEVEL 1"

Now you can set 2 different password, one for the first level and one for the second level.

Use the "back" or "forward" buttons to move the cursor, while press "+" or "-" to set the right code. After all, press "enter".

OPTIONS: LEVEL 1 (operator)

After having inserted the correct password, which initially is "00050", the following menu will compare:

MODIFY PASSWORD LEVEL 1: Insert the new password and press Enter to confirm.

TEST MACHINE MODE: Set the machine in Test mode working.

FREE MODE: Set the machine in Free mode working.

SINGLE DRINK COUNTERS&AMOUNTS: Choose the id drink to analyze with + or - and Enter to confirm.

REGULAR COUNTERS: Regular working counter.
TEST MODE COUNTERS&AMOUNTS: Test mode working counter.
FREE MODE COUNTERS&AMOUNTS: Free mode working counter.

RESET COUNTERS&AMOUNTS: Resetting all the counters above. Press "-" to confirm or "+" to cancel.

SET TEMPERATURE

The followings programs compose this menu:

SET BOILER TEMPERATURE

Set-up of the boiler temperature.

TIME OVERHEATING BOILER

After this time of "machine stopped" the boiler is overheated.

SET OVERHEATING BOILER

Value of overheating of the boiler (max. 5°C).

TIME FILLING UP BOILER

Every "minute set" the pump refills the boiler to keep the maximum level.

SET FILLING UP BOILER

Duration of refilling for boiler.

OPTIONS

This menu is constituted by 2 different levels each of which is protected from a password:

1st level. Operator - devoted to the operator of the machine 2nd level. Manager - devoted to the technician / manager of the machine

The machine has 3 types of operation each of which it has a counter of selections and amounts:

normal: normal working with selection priced

test: working with selections priced but with the money does-

n't go into the coin box (example: the technician has to

test the machine and the payment system).

Free test: working with free selections.

The counters of each level are independent one with the other, therefore the zero resetting of the counters of a level doesn't influence the counters of the other level.

EVENTS

In this menu it is possible to notice the last 100 events of the machine. Entering the menu with ENTER the following data will be visualized:

Id: XX RESULT P:n

ID indicates the kind of event, that can be a code drink or an internal operation of the machine (see chart).

RESULT indicates if the event has been finished good (GOOD) or an error is occurred (Ennn) where nnn corresponds to a number that the type of error represents (see chart).

POS indicates the position of the event (from 1 to 100).

To scroll the various events use the keys "+" and "-".

Internal operation codes

94 espresso group positioning

96 filter counter reached

97 boiler refilling

99 washing

Errors codes

E103	espresso group positioning in "normal position"
E104	espresso group positioning in "supply position"
E105	espresso supplying
E106	soluble supplying
E107	coffee grinding
E112	lack of water
E113	boiler temperature
E115	coffee pucks counter
E118	initial heating

MAIN MENU

To enter this menu, keep pressed the button "long espresso" at the switching on. The display will show "payment system" which is the first of the following submenus:

PAYMENT SYSTEM

Setting of the system of payment and its options.

SET TEMPERATURE

Setting of temperatures and other functions on the boilers.

OPTIONS: INSERT PASSWORD

Entry to the options related to the levels of programming: operator and technician or manager.

To select the sub-menu press "up" or "down" and then "enter" to go into it.

PAYMENT SYSTEM

This sub-menu is composed by the following parameters:

SET COIN VALUE PARALLEL SYSTEM

Setting of the coin values (see note 1).

DECIMAL POINT

Setting of the decimal point to be applied to coin and prices values.

NAME OF CURRENCY

Setting of the currency.

SINGLE SALE NO CHANGE GIVEN

Setting of the sale without maintenance of the residual credit.

Note 1: this menu is only valid for parallel selectors.

To memorize the coin values proceed in the following way:

- 1. Set the value of the coin to accept with "+" or "-"
- 2. insert the coin of the set value in the coin mechanism
- 3. if accepted, on the display the channel will appear on which is programmed
- 4. press "enter" to confirm the memorization.

Repeat the procedure for the other coins.