

# SQUEEZED OUT™

## INSTRUCTIONS

**PLAYERS:** 2 or more

**OBJECT:** Accumulate points by removing colored disks from the game surface without allowing the tension bar to move.

**SET-UP:** Slide the tensing bar back and randomly place all colored disks into the game base. Release tension bar so it pushes against disks.

**SCORING:**

Large Disk = Score three (3) points

Medium Disk = Score two (2) points

Small Disk = Score one (1) points

**PLAY:** Determine which player begins play. Suggestion: youngest starts and play continues clockwise. In turn, each player selects one disk they think they can remove without moving the tension bar. Players try to remove only ONE playing piece per turn.

Players may either remove one playing piece or pass on their turn. Players may pass as many times as they wish during a game; however, if all the players pass twice in succession, the first player on the third round **MUST** remove a playing piece.

If a player successfully removes a playing piece without moving the tension bar, the player keeps the playing piece and scores the appropriate number of points.

**NOTE:** There are marks along the top edge of the game surface. If a player removes a playing piece and the tension bar moves one full mark or more, that player must put the playing piece in a discard pile, off the game board, along with any other piece or pieces, that popped up and out of play on that turn. The player is also penalized three (3) points and must subtract three (3) points from his score. Play continues until the number of pieces on the game surface equals the number of players. (i.e., three players mean the game ends when only three pieces remain.)

**WINNER:** The player with the most points wins the game

