



GTX3500H Three-Channel Guitar Amplifier with Advanced Digital Signal Processing



User's Guide

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RATE TIDALWAVE 350

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S 350 WATT GUITAR AMPLIFIER



CRAIE TIDALWAVE GTX 350 WATT GUITAR AMPLIFIER

Congratulations!

You are now the proud owner of the Crate GTX3500H TidalWave three-channel guitar amplifier with Advanced Digital Signal Processing. This rugged amplifier combines outstanding features with serious clean and distorted sounds. Dual DSP controls provide 15 "Multi" effects and 15 Delay effects which can be combined for a wide variety of sounds. The Tap/Save button allows you to manually set the tempo of many of the effects and to save new DSP presets in the amplifier's non-volatile memory. A separate reverb control adds even more to the array of effects.

A highly visible electronic tuner (with a Mute switch for silent tuning) allows you to get tuned and stay in tune any time the amplifier is turned on. The rear panel Line In and Line Out jacks allow you to connect additional equipment for even greater flexibility.

Channel switching, Tap/Save, and a second bank of DSP effects may be controlled by means of the supplied four button footswitch.

Like all Crate products, your GTX3500H TidalWave amplifier is designed by musicians, and built using only the best components. Extensive testing confirms that this amplifier is the absolute best it can be.

In order to get the most out of your new amplifier, we strongly urge you to read the information contained in this manual before you begin playing.

And thank you for choosing Crate.

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The Front Panel:



1. POWER: Use this switch to turn the amplifier on (top of the switch depressed) and off (bottom of the switch depressed). The switch illuminates when the power is on.

2. REV: Use this control to adjust the amount of the digital reverb effect. In its fully counter clockwise position the signal is "dry" (without any reverb). As you rotate the control clockwise the amount of reverb increases. The Reverb setting may be saved as a channel preset - see page 8.

3. TAP/SAVE LED: This LED flashes in time with the tempo set by the Tap/Save button (#4) and serves as a status indicator for certain DSP activities (see page 8).

NOTE: For some of the DSP effects, the Tap/Save LED remains illuminated. The Tap/Save LED does not illuminate when the DSP knobs are set to the Bypass position.

4. TAP/SAVE: Use this pushbutton to set the tempo of many of the effects by tapping the button repeatedly in time with the desired tempo. The Tap/Save button is also used to save DSP presets and to restore the factory default DSP settings. Additional information about the Tap/Save button is on pages 7 and 8.

5. DSP DELAY: Use this control to select one of the fifteen digital Delay effects. Complete information about the DSP effects is on page 7.

6. DSP MULTI: Use this control to select one of the fifteen digital "Multi" effects. Complete information about the DSP effects is on page 7.

7. ELECTRONIC TUNER: The electronic tuner is active whenever the amplifier is turned on, providing constant, "real time" tuning. The bottom row of LEDs indicate which note (string) is being tuned. The top row of LEDs provides directional queues to facilitate quick and precise tuning of your instrument. The indicated note (string) is properly tuned when only the center LED is illuminated.

8. MUTE: This switch, when depressed, mutes the output signals at the Speaker jacks (#30) and the Line Out jack (#28), allowing you to silently tune or switch instruments. The switch illuminates when the Mute function is active.

9. CHANNEL 3 SELECT: This switch, when depressed, selects Channel 3 as the active channel. The switch illuminates when Channel 3 is active. Channel 3 features a high gain FlexWave circuit for extreme distortion and sustain.

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10. LEVEL: Use this control to adjust the output level of Channel 3.

11. GAIN: Use this control to adjust the amount of distortion produced by Channel 3.

12. HIGH: Use this control to adjust the high frequency level of Channel 3.

13. MID: Use this control to adjust the midrange frequency level of Channel 3.

14. LOW: Use this control to adjust the low frequency level of Channel 3.

15. CHANNEL 2 SELECT: This switch, when depressed, selects Channel 2 as the active channel. The switch illuminates when Channel 2 is active. Channel 2 features a medium gain FlexWave circuit for moderate distortion and "crunch."

16. LEVEL: Use this control to adjust the output level of Channel 2.

17. GAIN: Use this control to adjust the amount of distortion produced by Channel 2.

18. HIGH: Use this control to adjust the high frequency level of Channel 2.

19. MID: Use this control to adjust the midrange frequency level of Channel 2.

20. LOW: Use this control to adjust the low frequency level of Channel 2.

21. CHANNEL 1 SELECT: This switch, when depressed, selects Channel 1 as the active channel. The switch illuminates when Channel 1 is active. Channel 1 features a low gain FlexWave circuit for clean sounds or sounds with mild distortion.

22. LEVEL: Use this control to adjust the output level of Channel 1.

23. GAIN: Use this control to adjust the amount of distortion produced by Channel 1.

24. HIGH: Use this control to adjust the high frequency level of Channel 1.

25. MID: Use this control to adjust the midrange frequency level of Channel 1.

26. LOW: Use this control to adjust the low frequency level of Channel 1.

27. INPUT: Use this jack to connect your guitar to the amplifier by means of a shielded instrument cable.

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The Rear Panel:



28. LINE OUT: When using an external effects processor, connect this jack to the input of the effect by means of a shielded signal cable. This jack also doubles as a source for a post-EQ, preamp signal to send your signal to a mixing board, recorder, powered monitor or external amplifier.

29. LINE IN: When using an external effects processor, connect this jack to the output of the effect by means of a shielded signal cable. This jack also doubles as a direct connection to the power amp, bypassing the input and preamp stages. This is useful for "slaving" a pair of amplifiers together.

30. SPEAKERS: Use these jacks to connect the amplifier to your speaker cabinet(s) using speaker cables with mono 1/4" plugs. These jacks are wired in parallel. Make sure that the combined impedance of your speakers is equal to or greater than 2 ohms! Use the chart below to help determine parallel loads. If in doubt, ask your dealer.

CAB IMP	# CABS	TOTAL IMP	CAB IMP	# CABS	TOTAL IMP
4 ohms	2	2 ohms	16 ohms	2	8 ohms
8 ohms	2	4 ohms	16 ohms	4	4 ohms
8 ohms	4	2 ohms	16 ohms	8	2 ohms

31. FOOTSWITCH: Use this jack to connect the footswitch cable (5-conductor midi cable) to the four-button footswitch (supplied). This allows you to remotely switch between the channels, set tap tempos, save new presets, and access a second set of DSP presets. (See page 9 for additional information.)

32. FUSE: The fuse protects the amplifier from damages caused by a faulty AC power source and/or other problems. If the fuse fails, replace it ONLY with the same size and type. If fuses continue to fail, check the AC source – if the source is okay, contact your Crate dealer for service information.

33. AC LINE CORD (not shown): This grounded power cord is to be plugged into a grounded power outlet, wired to current electrical codes and compatible with the voltage, power, and frequency requirements stated on the rear panel. Do not attempt to defeat the safety ground connection.



The DSP Section:

The GTX3500H features DSP controls for Reverb, Delay and Multi. Complete information about the Delay and Multi effects is given below. The Delay control selects the delay or echo effects. All of

DELAY



these effects have their speed controlled by the Tap/Save button. The Multi control selects the "pitch modified" and wah effects. Many of these effects have their speed controlled by the Tap/Save button. Additional information is provided on pages 5 and 10.

SIGNAL PATH FOR ECHO LO, MID & HI EFFECTS:

MULTI

SIGNAL PATH FOR ALL OTHER EFFECTS:

DELAY

 \geq

MULTI

DELAY:		
NAME	DESCRIPTION	TAP/SAVE BUTTON CONTROLS:
Single LO	Single delay w/low level	time: .05–1 second
Single MID	Single delay w/medium level	time: .05–1 second
Single HI	Single delay w/high level	time: .05–1 second
Single MAX	Single delay w/maximum level	time: .05–1 second
Echo LO	Echo w/low level	time: .05–1 second
Echo MID	Echo w/medium level	time: .05–1 second
Echo HI	Echo w/high level	time: .05–1 second
Echo MAX	Echo w/maximum level	time: .05–1 second
Tape LO	Tape echo w/low level	time: .05–1 second
Tape MID	Tape echo w/medium level	time: .05–1 second
Tape HI	Tape echo w/high level	time: .05–1 second
Tape MAX	Tape echo w/maximum level	time: .05–1 second
Echo FX LO	Echo w/low level, before multi effe	ect time: .05–1 second
Echo FX MID	Echo w/medium level, before multi	i effect time: .05–1 second
Echo FX HI	Echo w/high level, before multi effo	ect time: .05–1 second
Bypass	dry signal - no effect	n/a
MULTI:		
MULTI: NAME	DESCRIPTION	TAP/SAVE BUTTON CONTROLS:
	DESCRIPTION Chorus w/low depth	TAP/SAVE BUTTON CONTROLS: speed: 1 cycle/tap - tap period: .05–1 second
NAME		
NAME Chorus LO	Chorus w/low depth	speed: 1 cycle/tap - tap period: .05-1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO	Chorus w/low depth Chorus w/medium depth	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI	Chorus w/low depth Chorus w/medium depth Chorus w/high depth	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/high depth	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI Phaser LO	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/high depth Phaser w/low feedback	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI Phaser LO Phaser MID	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/high depth Phaser w/low feedback Phaser w/medium feedback	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI Phaser LO Phaser MID Phaser HI	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/high depth Phaser w/low feedback Phaser w/medium feedback Phaser w/high feedback	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI Phaser LO Phaser MID Phaser HI Vibrato LO	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/high depth Phaser w/low feedback Phaser w/medium feedback Phaser w/high feedback Vibrato w/low depth	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI Phaser LO Phaser MID Phaser HI Vibrato LO Vibrato MID	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/high depth Phaser w/low feedback Phaser w/medium feedback Phaser w/high feedback Vibrato w/low depth Vibrato w/medium depth	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI Phaser LO Phaser MID Phaser HI Vibrato LO Vibrato MID Vibrato HI	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/high depth Phaser w/low feedback Phaser w/medium feedback Phaser w/high feedback Vibrato w/low depth Vibrato w/medium depth Vibrato w/high depth	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI Phaser LO Phaser MID Phaser HI Vibrato LO Vibrato MID Vibrato HI Octave Down	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/high depth Phaser w/low feedback Phaser w/medium feedback Phaser w/high feedback Vibrato w/low depth Vibrato w/medium depth Vibrato w/high depth Adds signal one octave lower	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second
NAME Chorus LO Chorus MID Chorus HI Flange LO Flange MID Flange HI Phaser LO Phaser MID Phaser HI Vibrato LO Vibrato MID Vibrato HI Octave Down Touch Wah	Chorus w/low depth Chorus w/medium depth Chorus w/high depth Flanger w/low depth Flanger w/medium depth Flanger w/medium depth Phaser w/low feedback Phaser w/medium feedback Phaser w/high feedback Vibrato w/low depth Vibrato w/medium depth Vibrato w/high depth Adds signal one octave lower Touch-sensitive wah-wah	speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 4 cycle/tap - tap period: .05–1 second speed: 2 cycle/tap - tap period: .05–1 second speed: 1 cycle/tap - tap period: .05–1 second



Storing Your Own Presets:

Each channel of the GTX3500H has two factory assigned Effects presets, as shown on pages 10 and 11. No matter what the settings of the Rev, Delay and Multi controls, the DSP and reverb presets are recalled when a channel is selected. You may change the DSP and reverb settings by rotating the Rev, Delay and Multi controls - these changes will remain active until a different channel is selected, but will not be there for later use unless they are saved. To save a new preset to a channel, first make the desired changes. Then press and hold the Tap/Save button for about three seconds. The Tap/Save LED will flash through three quick sequences, indicating the preset was saved. The new preset is stored for that channel and will remain in memory until a new preset is stored for that channel or the factory presets are restored.

We recommend making copies of page 14 of this manual for the purpose of writing down your own presets.



Restoring the Factory Presets:

The factory assigned presets may be restored, erasing any changes you have made. Turn the amplifier off. Press and hold the Tap/Save button as you turn the amplifier on. The Tap/Save LED will flash through two quick sequences, indicating the factory presets have been restored.

More About the Tap/Save Button:

The Tap/Save button is used to set the tempo of an effect simply by tapping on it in time to the desired tempo – the time between the taps sets the timing of the effect. (If the tempo entered is greater than one tap per second, the tempo will default to one second, which is the maximum tap-tempo time period.)

The Delay effects and the Multi effects may each have a different tap speed. The default "target" for the Tap/Save button is the Delay control. To select the Multi control as the tap button's target, rotate the Multi control. The Tap/Save tempo function will automatically revert back to the Delay control 16 seconds after the Multi control is rotated, or when the tap speed was last changed for the Multi effect. (If the Delay control is set to Bypass, the Tap/Save function will not revert to Delay.)

NOTE: In most cases, it is usually more pleasing to the ear to set a slower tap speed for the "HI" effects and a faster tap speed for the "LO" effects, as listed on page 7.



Using the Footswitch:

The special Crate four-button footswitch supplied with the GTX3500H performs a variety of functions. The footswitch allows remote channel selection, remote Tap/Save for each channel, and allows access to an additional DSP preset for each channel of the amplifier. Use only the supplied Crate four-button momentary footswitch with the GTX3500H. A standard 5-wire midi cable (supplied) may be used to connect the footswitch to the amplifier.

GTX3500H REAR PANEL

When the footswitch is connected to the amplifier, the first tap of buttons 1 - 3 select the corresponding channel. Once a channel is selected, consequent taps of the same button produce the same results as tapping the front panel Tap/Save button - you can use the footswitch to store presets and set the tempo of an effect. (See page 8.)

The "original" DSP presets are active for each channel when the #4 footswitch LED is illuminated. These are referred to as "DSP Bank 'A'." When the #4 button is switched and the LED is off, a second DSP preset may be stored and recalled for each channel - "DSP Bank 'B'."

NOTE: DSP Bank "B" pre-

sets are only accessible when the footswitch is connected to the amplifier. When the footswitch is not connected, only DSP Bank

"A" is accessible.

FOOTSWITCH

SWITCH #1:





DSP Factory Presets:

The GTX212 Factory Presets for the DSP section are as follows:



Factory Preset 1: Clean w/Chorus, Delay, Reverb

Factory Preset 2: Rhythm w/Slapback Delay



Factory Preset 3: Solo w/Flange, Delay, Reverb





DSP Factory Presets:

The GTX212 Factory Presets for the DSP section are as follows:

DELAY MULTI TAP/SAVE PHASER ECHO FLANGE TAPE VIBRATO 5 EFX n SINGLE CHORUS O'R RE' 0 CHANNEL: 1 BANK: []"A" □2 □3 "B" TAP Tempo N/A TAP Tempo N/A

Factory Preset 4: Clean w/Reverb

Factory Preset 5: Rhythm w/Reverb



Factory Preset 6: Solo w/Reverb



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Suggested Settings:





Suggested Settings:





DSP "Fill in the Blanks" (User Settings):

Copy this page to fill in your own DSP Presets!







CRATE TIDALWAVE GTX 350 WATT GUITAR AMPLIFIER

System Block Diagram:



CRATE TIDALWAVE GTX 350 WATT GUITAR AMPLIFIER

GTX3500H TECHNICAL SPECIFICATIONS:

Output Power Rating		350W RMS @5% THD, 2Ω, 120 VAC
Input Impedance		470kΩ
Total System Gain	Ch 1	74dB, all controls @10
	Ch 2	88dB, all controls @10
	Ch 3	103dB, all controls @10
Maximum Input Signal Accepted		5 volts peak-to-peak
Channel 1	Low Control	26dB range @ 70Hz
	Mid Control	10dB range @ 900Hz
	High Control	20dB range @ 10kHz
Channel 2	Low Control	26dB range @ 70Hz
	Mid Control	10dB range @ 900Hz
	High Control	20dB range @ 10kHz
Channel 3	Low Control	17dB range @ 100Hz
	Mid Control	16dB range @ 1kHz
	High Control	12dB range @ 7kHz
Power Requirements		120 VAC, 60Hz, 95VA
		100/115VAC, 50/60Hz, 95VA;
		230VAC, 50/60Hz, 95VA
Size and Weight		10" H x 30" W x 10-3/8" D, 41 lbs.

The GTX3500H is covered with a durable Tolex material: wipe it clean with a lint-free cloth. Never spray cleaning agents onto the cabinet. Avoid abrasive cleansers which would damage the finish.

Crate continually develops new products, as well as improves existing ones. For this reason, the specifications and information in this manual are subject to change without notice.

#30, Effective 01-01-2001

SLM Electronics

Manufacturer's Name: Production Facility: Production Facility: Shipping Facility: Office Facility:

Complies with Standards: LVD:

Safety:

EMC:

Product Type:

1400 Ferguson Ave., St. Louis, MO 63133, USA 1400 Ferguson Ave., St. Louis, MO 63133, USA

Audio Amplifier

92/31/EEC, 93/68/EEC, & 73/23/EWG EN60065 EN55013, EN55020, EN55022, EN61000-3-2, & EN61000-3-3

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