## **E-Series Display Operating Guide**

What can I see? Understanding the chart

Displaying additional information

Understanding the 3D chart

**Basic Navigation** 

Working with waypoints

How do I get to a point?

Understanding the radar

Where am I going?

What's under the boat?

Understanding the fishfinder

Monitoring data and engines

Navtex and Sirius Weather Data

Sirius Weather Data (continued)

Understanding tha digital radar

Monitoring a course

Using the fishfinder

Other functions

Viewing video images

**Autopilot Control** 

Avoiding a collision

Using MARPA

AIS

What is around me?

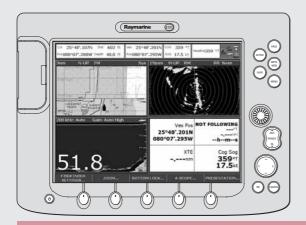
Displaying additional information (continued)

Using the chart

Using the 3D chart

## **Raymarine**®

www.raymarine.com



## **General Operation** The control panel Card 1 Using the controls Card 2 Setting up the display Card 3 Using CompactFlash cards Card 4 Card 5 Card 6 Card 7 Card 8 Card 9 Card 10 Card 11 Card 12 Card 13 Card 14 Card 15 Card 16 Card 17 Card 18 Card 19

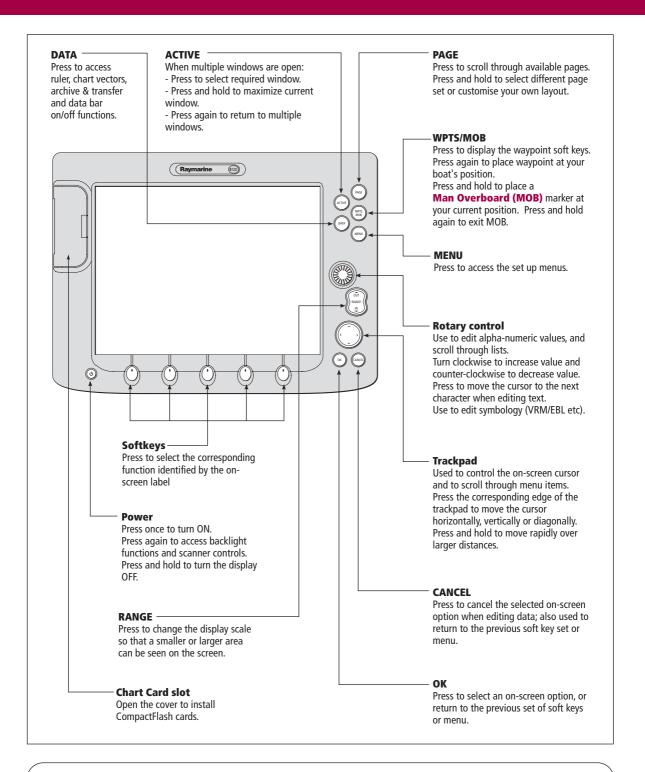
#### Card 21 Card 22 Card 23 Card 24 Operating a networked E-Series Display Card 25

Card 20

Card 20

## **General Operation The control panel**

Card 1





#### **WARNING: NAVIGATION AID**

This unit is only an aid to navigation. Its accuracy can be affected by many factors, including equipment failure or defects, environmental conditions, and improper handling or use. It is the User's responsibility to exercise common prudence and navigational judgements. This unit should not be relied upon as a substitute for such prudence and judgement.

Always keep a proper look-out.

#### How do the controls work?

#### **Buttons**

- Access system functions or change what you see on-screen.
   Within the text of this document they are written in bold capitals e.g. WPTS/MOB.
- Press and hold to access short cuts see individual buttons on facing page.



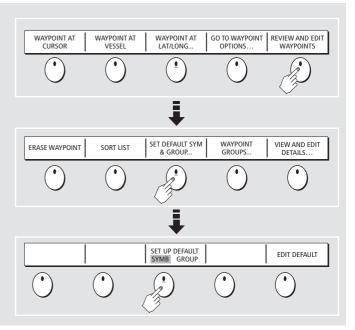
#### **Example:**

This example shows the series of button and soft key presses required to change the waypoint default symbol or group.



## Soft keys

- They change depending on application or function being performed.
- Press and hold **MENU** to display help information for the currently displayed soft keys.
- Press the corresponding key (below the screen) to select.
- Further soft keys may be displayed.
   If a key has several options, each press will highlight the next option.
- If a key displays a single value or a slider above, use the rotary control to adjust.
- Within the text of this document they are written in capitals e.g. SORT LIST.



This process of pressing buttons and soft keys to navigate to the required function, is simplified within this guide and represented by a strip e.g.



#### **The Cursor**



The Cursor appears on the screen as a white cross.



To make it easier to locate on screen, the cursor changes to a circle with a cross in it, when it is moved after a 10 second period of inactivity.



The cursor is context-sensitive. When it is placed over an object e.g. a waypoint or chart feature, it changes color and a label or information associated with the object is displayed. When you place the cursor over certain items, the soft keys change to enable you to access related operations.

#### **Simulator:**

To practice using your Display without data from a GPS, scanner or fishfinder, switch on the simulator via the System Setup menu.

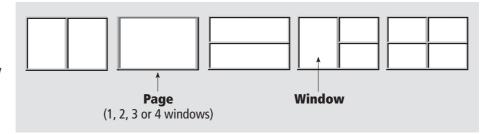
## General Operation Setting up the display

Card 3

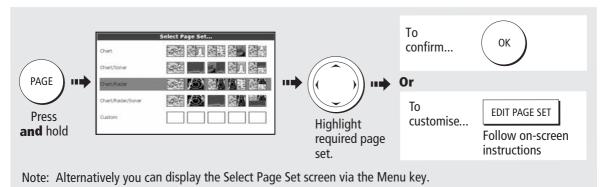
## How do I select how the applications are displayed?

The applications are shown using a combination of page sets, pages and windows. There are five page sets each containing five pages with a combination of windows and applications in each. These sets can be edited to define the combination that suits your particular needs.

Any changes you make will be saved to the system. You can change these preferences as many times as you wish.



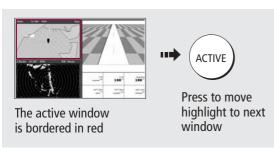
## **How do I select the Page Set?**



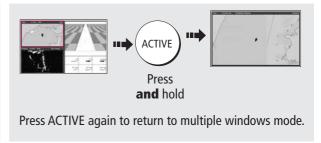
## How do I select a Page?



## **How do I select a Window?**



## To temporarily maximise active window:



## **General Operation Using CompactFlash cards**

Card 4



#### **CAUTION**

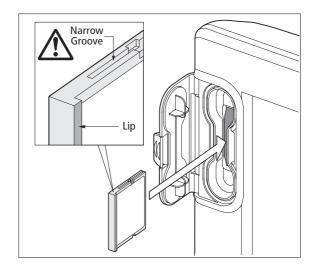
#### **CompactFlash Card**

In order to protect your E-Series Display and CompactFlash cards from irreparable damage, please adhere to the following:

- Fit the card the correct way around. DO NOT force.
- Ensure card door is firmly closed at all times.
- DO NOT use a metallic instrument (e.g. screwdriver or pliers) to aid card removal.
- Follow the correct procedure for removing a card (see below).
- DO NOT remove card during either a read or write operation.

## **How do I insert a CompactFlash card?**

- 1. Check that you are using the correct type of card. Raymarine recommend Navionics Chart cards or SANDISK CompactFlash cards.
- 2. Open the chart card door, located on the front left of the display.
- 3. Insert the card as shown, with the lip of the card facing inwards. It should position easily. If it does not, DO NOT force it, check the direction in which the lip is facing.
- 4. Gently press the card home and then firmly click the chart card door shut.



## **How do I remove a CompactFlash card?**

#### ... with the unit powered

- 1. Press **MENU**. The Setup menu is displayed.
- 2. Use trackpad (up/down) to highlight and then (right) to select CF CARD REMOVAL. The system will now complete its checks.
- 3. When instructed to do so, open the chart card door and remove the card.
- 4. Firmly click the chart door shut and press **OK** twice.

#### ... with the unit powered down

- 1. Open the chart card door.
- 2. Grip the card and pull to remove it from its slot.
- 3. Firmly click the chart card door shut.

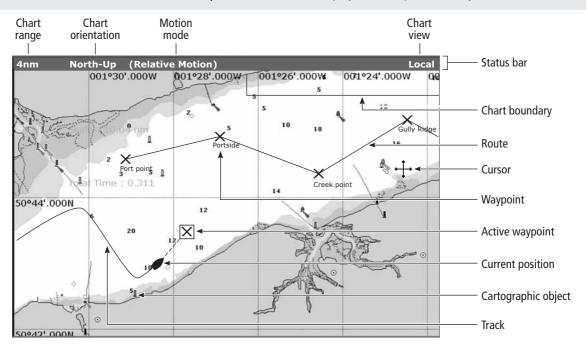
# What can I see? Understanding the chart Card 5



#### What can I use the chart for?

- Find where you are.
- Interpret your surroundings.
- Place waypoints at specific locations.
- Navigate to a specific point.
- Monitor where you are going.
- Record where you have been.
- Measure the distance between two points.

- Build and follow routes.
- Manage and edit routes and tracks.
- Distinguish between fixed & moving objects
- (radar overlay).
- View photographs of ports and marinas.
- View information normally contained in an almanac.
- Display an aerial photo overlay.



#### How do I move around the chart?

#### To change the scale:



- Press RANGE (OUT) to see a larger area of the chart.
- Press RANGE (IN) to see a smaller area in more detail.

#### To pan the chart:



- Moves cursor. When cursor reaches window edge, chart pans to a different area.
- Press and hold to pan larger areas.

#### How do I find where I am on the chart?



The boat symbol indicates your position.

## If you cannot find your boat symbol :



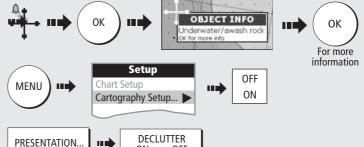
The screen automatically pans to your boat's position and re-activiates the motion mode (see below - 'How do I change how my boat moves on the chart').

Card 6



## Viewing detail on the chart

 Display additional information on a cartographic feature:



"41"

To show/hide individual cartographic features:

To show/hide pre-set cartographic features:

## How do I change the chart orientation?

The **orientation** of the chart refers to the relationship between the chart and the direction you are travelling in. It is used in conjunction with motion mode (see below) to control how your boat and chart relate to one another and how they are displayed on screen. The default mode is **North Up** (N-UP). This displays your chart with true north upwards. As your heading changes the boat symbol moves accordingly.

If desired, you can change the orientation mode to:

- **Head Up** (H-Up) displays chart with boat's current heading upwards. As heading changes, boat symbol remains fixed
- Course Up (C-Up) chart picture stabilized, current course upwards. Boat symbol moves as heading changes.

#### MIAMI 16 To change the orientation mode: ORIENTATION **CHART MODE AND** BISCAYNE S PRESENTATION... SPOIL AREA H-UP N-UP C-UP ORIENTATION.. Toggle as required

## How do I change how my boat moves on the chart?

How your boat moves on the screen is referred to as the **motion mode**. The default setting for the chart is **Relative Motion**. This means that your boat is fixed on the screen and the chart moves relative to your boat i.e.



If desired, you can change the motion mode to:

- **True** (TM) the chart is fixed and the boat moves in true perspective to fixed landmasses on the screen.
- Autorange (AR) selects and maintains the largest possible scale of chart that will display both the boat and the target waypoint This option is not available when radar/chart synchronization is ON.



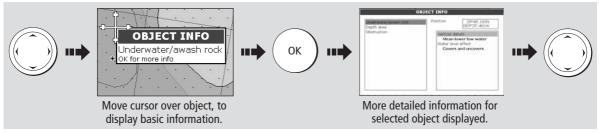
NOTE: When you pan the chart or toggle FIND SHIP/CURSOR to CURSOR, the motion mode is suspended.

680°460°06′.000W

## What can I see? Displaying additional information

Card 7

## **Viewing object information**

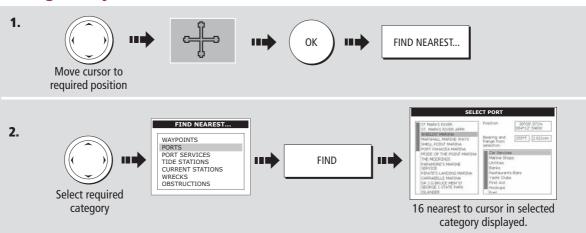


#### You can now:

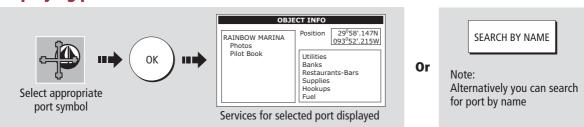
- Locate the nearest waypoint, port, port service, tidal and current stations, wreck or obstruction, to the selected position.
- Search for a named port.

- View detailed data for the selected port, tidal or current station.
- View panoramic photographs (dependent on the type of chart card in use)

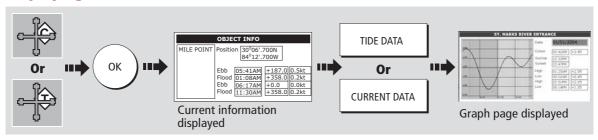
## Finding nearby features and services:



## **Displaying port services:**



## **Displaying tidal and current details:**



**More information...** See the 'Using the Chart' chapter of the Reference Manual.

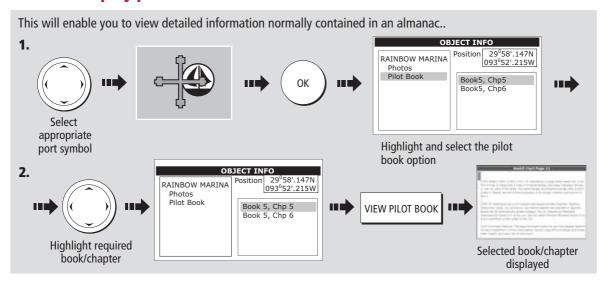
## How do I display a panoramic photo?



If you are using a suitable chart card, you can display a panoramic photo(s) of many ports and marinas. The availability of photos is indicated by the camera symbol on the chart. This symbol is placed where the photo was taken and the angle of the shot is indicated by the camera symbol.



#### How do I display pilot book information?



## How do I display aerial photo overlay?



**3D** - Aerial photo overlay can be switched off via the 3D Chart Setup Menu.

The aerial photo overlay feature will help you to interpret your environment and its features. If you are using a suitable chart card, this overlay will appear by default on 3D chart windows and can be applied to individual 2D chart windows when required.

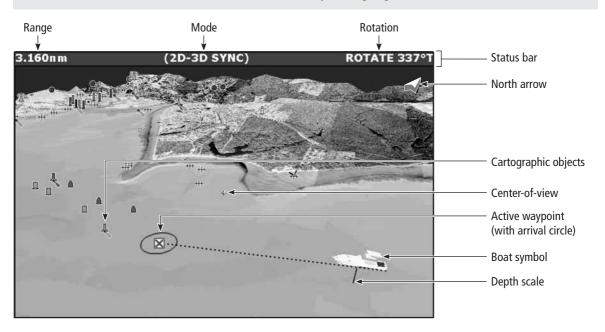


**2D** - Adjust the opaqueness level using the rotary control. Specify land only or land/sea overlay via the cartographic menu.

#### What can I use the 3D chart for?

If you are using a suitable chart card you will be able to:

- Display a 3D view of land, sea & features.
- Interpret your surroundings.
- Synchronize the 2D and 3D chart.
- Locate where you are.
- Monitor where you are going.
- Go to an existing waypoint.
- Navigate a route.



#### How do I move around the 3D chart?

#### To change the scale:

- Press RANGE (OUT) to see a larger area of the chart.
- Press RANGE (IN) to see a smaller area in more detail.



#### To pan the 3d chart:

To pan a 3D chart to a different area



#### To adjust rotation/pitch

1. Select rotate or pitch:



ADJUST ROTATE PITCH

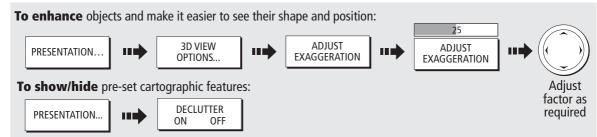
Toggle control to required function

2. Adjust the rotation/pitch:



Rotates the view or changes the vertical angle of view.

## Changing the view on the 3D chart



GOTO

Card 10









#### How do I find where I am on the 3D chart?

#### Your position:





#### If you cannot see your boat symbol:



The 3D chart automatically redraws with the boat in forward looking view at your current position.

## How do I change the motion mode?

#### **Active motion mode**

Default mode when 3D chart opened and there is a valid fix. Shows aerial view from above your boat.

#### **Planning mode:**

To view an area of the chart you are not currently in. The boat may not remain on the screen.

To change to planning mode and pan to the area of the 3D chart you want to view:



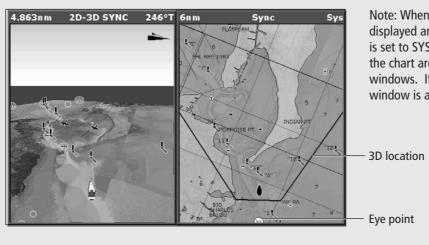


## **Using aerial photographs**



The aerial photograph overlay helps you to interpret features in your environment. This option is accessed via the 3D Chart Setup menu.

## Synchronize 3D chart with 2D chart



Note: When multiple windows are displayed and the current window is set to SYSTEM, changes made to the chart are reflected in all windows. If set to LOCAL no other window is affected.

With a 2D chart window active, synchronise 3D to 2D chart:

PRESENTATION.

CHART MODE AND ORIENTATION...

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**CHART SYNC** RDR 3D OFF **Card 11** 





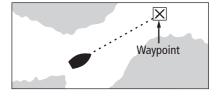






## What is a waypoint?

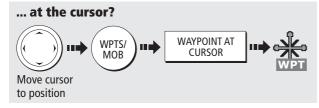
A waypoint is a position marked on a chart, radar or fishfinder screen to indicate a site (for fishing, diving etc), or as a position to go to. You can place a waypoint at the cursor or your boat's position or at a specified position. Waypoints are represented in chart or radar applications as an 'X' (default) and by a vertical line labeled WPT in Fishfinder. Active waypoints are displayed on 3D Chart and CDI windows. The details of each waypoint are stored in a waypoint list. Waypoints can be renamed, edited, grouped, or erased, as necessary. To make full use of waypoint features, ensure your display is receiving heading and position data. We recommend that you regularly back-up your waypoints by archiving them to a CompactFlash card. Waypoints can also be transferred to another NMEA compatible instrument.

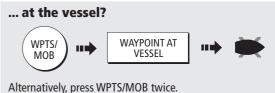


## **Networked systems**

If you have networked two or more E-Series Displays, the waypoints are stored on the master display and transferred to other displays via the SeaTalk High Speed network.

## How do I place a waypoint?





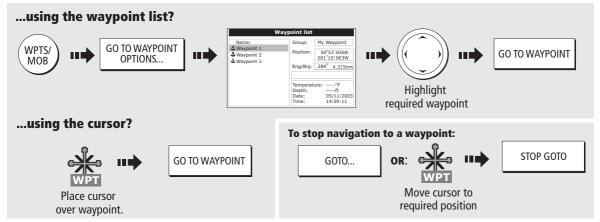
## How do I navigate to a point?





Always check that your route to a waypoint is safe before travelling towards it.

## How do I navigate to a waypoint?



## **Can I edit a waypoint?**

Once a waypoint has been placed it can be edited in as variety of ways. You can:

◆ Change the waypoint details
 ◆ Move a waypoint
 ◆ Change the default group or symbol
 ◆ Erase a waypoint

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More information... See the 'Working with Waypoints' chapter of the Reference Manual

## **Basic Navigation** How do I get to a point?

**FOLLOW ROUTE** OPTIONS

**BUILD NEW** ROUTE

REVIEW AND EDIT **ROUTES** 

**Card 12** 

SHOW/HIDE

ROUTES

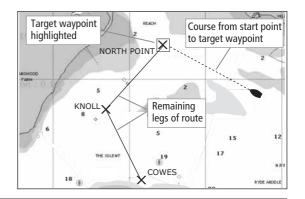




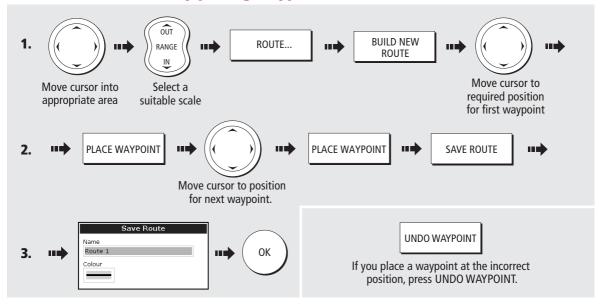
#### What is a route?

A route is made up of a series of waypoints. These waypoints can either be placed specifically for that route and/or you can use existing waypoints. You can save a route for future use or follow it immediately (Quick Route). Routes are stored in a route list. If you have networked two or more E-Series displays, the routes are stored in the master display and are transferred to the other displays via the SeaTalk High Speed network.

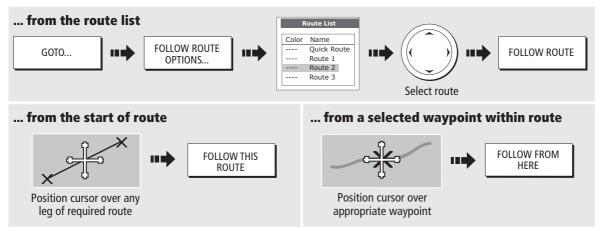
Routes can be named, edited, erased and archived. After routes have been created you can choose which ones are displayed on your chart.



## How do I build a route by placing waypoints on screen?



#### How do I follow a route?





See the 'Using the Chart' chapter in the Reference Manual, for more information on routes.

VRM/EBL

TARGET TRACKING GAIN

ENHANCE FCHOES

PRESENTATION

**Card 13** 



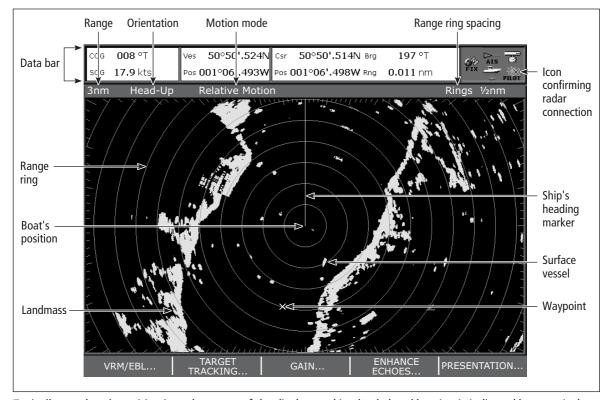








#### What does the radar show me?....



Typically your boat's position is at the centre of the display, and its dead ahead bearing is indicated by a vertical heading line, known as the Ship's Heading Marker (SHM).

Remember that the radar picture may vary from visual observations that you make; a nearby small object may appear the same size on the screen as a distant large object. However, with experience the approximate size of different objects can be determined by the relative size and brightness of the echoes.

## How do I measure distances, ranges and bearings with the radar?



#### VRM:

Align a VRM on a target to display its range from your boat:

e.g.

ADJUST VRM 1.800nm



#### FRT2

Align an EBL on a target to display its bearing relative to your boat's heading:

e.g.

ADJUST EBL 30.0°S



#### **Combined VRM/EBL**

Combine a VRM and EBL to measure range and bearing of specified target. e.g.

ADJUST VRM ADJUS 1.800nm 30.0

ADJUST EBL 30.0°S



#### **Range rings**

Use the range rings to gauge the approximate distances between two points or from your boat.

Note: Range/bearing also displayed when VRM/EBL selected with the cursor.

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**More information...** See the 'Using the Radar' chapter of the Reference Manual

## What is around me? Avoiding a collision

Card 14



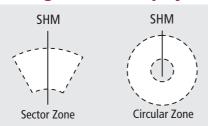
## How can the radar help me avoid a collision?

You can set up your E-Series Display to sound an alarm when anything comes within a pre-set range of the boat. These guard zones allow you to take any necessary action to avoid a collision.

#### **Guard zones**

A sector or circular zone fixed with respect to the Ships Heading Marker (SHM). If the SHM moves, or the centre is offset, or the range scale changes, the zone moves accordingly.

## What does a guard zone display?

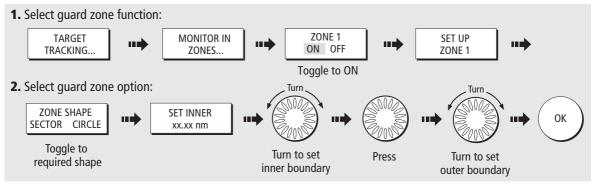


#### **IMPORTANT**

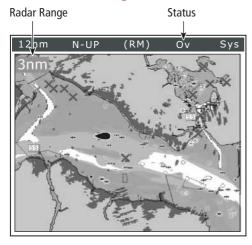
A quard zone:

- Will only operate when a whole zone is displayed on screen, or displayed by offsetting the centre.
- Is inactive for 10 seconds after it is placed or re-sized, to avoid inappropriate alarms.

## How do I set up a circular guard zone?



## How do I distinguish between fixed and moving objects?



#### To switch radar overlay on/off:

You can overlay radar image data on your chart allowing better distinction between fixed objects and other marine traffic.

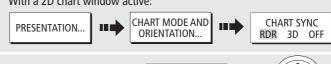
With a 2D chart window active:



#### To switch chart/radar synchronization on/off

For best results, also switch on chart/radar sychronization.

With a 2D chart window active:



To change scanner range in this mode:



## What is around me? **Using MARPA....**

MONITOR IN 70NFS

ACQUIRE TARGET

MARPA & AIS OPTIONS

MARPA LIST

AIS LIST

Card 15











#### What is MARPA?

Mini Automatic Radar Plotting Aid (MARPA) functions are used for target tracking and risk analysis. MARPA improves your standards of collision avoidance by obtaining detailed information for up to 10 targets, and provides continuous and rapid situation evaluation.

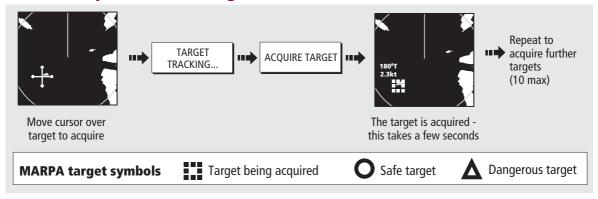
MARPA tracks the selected targets and calculates target bearing, range, true speed, course, Closest Point of Approach (CPA), and Time to Closest Point of Approach (TCPA). Each tracked target can be displayed with a CPA graphic depicting the approximate target speed (vector length) and course (vector direction). Alternatively, move the cursor over the target to display the range and CPA. You can now access bearing and speed. Each target is continually assessed. An alarm sounds if a target becomes dangerous or lost.

NOTE: For MARPA to operate, fast heading data is required.

## How do I set up the MARPA functions?



## **How do I acquire a MARPA target?**



## **How do I view details of MARPA targets?**



## **How do I cancel MARPA target(s)?**



**More information...** See the 'Using the radar' chapter of the Reference Manual.

## What is around me? Using AIS

Card 16



AIS DATA AUTO ON OFF VIEW FULL





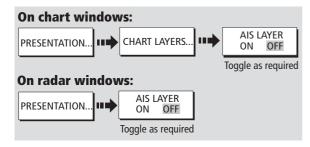


## What is AIS?

AIS uses digital radio signals to broadcast 'realtime' information between vessels and shore based stations via dedicated VHF frequencies. This information is used to identify and track vessels in the surrounding area and to provide collision avoidance data. AIS will augment your radar application, as it can operate in radar blind spots.

In order to use the AIS feature, you will need a GPS and compass for timing and position information together with data from a suitable AIS receiver.

## **How do I display AIS?**



## How is AIS data displayed?

The AIS system displays other AIS equipped vessels in the surrounding area as targets overlaid on a chart or radar window. Up to 100 targets are displayed and are scaled according to the size of the vessel. A vector indicates the direction of travel of the vessel. As the vessel's status changes, the symbol for the target will change accordingly.

You can view detailed AIS data, safety critical target information, Alarm message (ALR) and Safety Related Message (SRM) messages. You can also set up a safe zone.

## **How do I view target information?**



#### How do I view detailed AIS data?



## AIS target symbols

#### **Sleeping target**

 Target not activated, dangerous or lost.



#### **Activated target**

- Target activated i.e. AIS vector displayed.
- Vector line (optional) shows predicted distance travelled within given time.



#### Selected target

- Target selected with cursor.
- Can activate the target and view detailed data.



#### **Dangerous target**

- Targets within specified distance (CPA) or time (TCPA).
- Dangerous target alarm sounds and target flashes.



#### **Uncertain target**

• Calculated CPA/TCPA value uncertain.



#### **Lost target**

- When signal of a dangerous AIS target not received for 10 seconds.
- Target orientated in COG or CSE direction as appropriate.
- Alarm sounds and target flashes



#### **WARNING:**

Smaller vessels do not have to be fitted with AIS and whilst it is mandatory for larger commercial vessels to carry AIS, its use is not. You should not assume that your AIS will display ALL vessels in your area.

## Where am I? Monitoring a course....

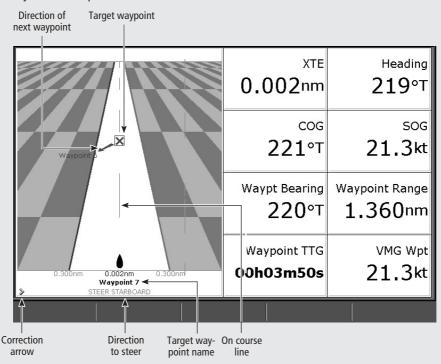
Card 17

#### How do I monitor my course?....

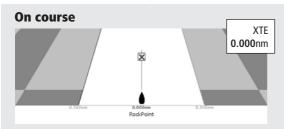
- Your course is shown on the chart application whilst motion mode is active.
- Using COG and heading vectors (Press DATA CHART VECTORS COG/HDG VECTORS).
- Use the Course Deviation Indicator (CDI). With your display receiving accurate heading and position information, you can monitor your course and accurately steer to a target waypoint.

#### What does the CDI show me?....

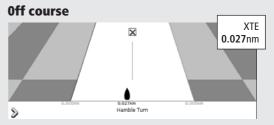
The CDI gives a graphical representation of your boat's course. This 'rolling road' format represents a width of sea equal to the Cross Track Error (XTE) limits that you have specified in the Setup menu. As you travel towards the target waypoint, the checkered pattern moves down the screen to simulate movement at a rate proportional to your boat's speed.



## What do the steering instructions tell me?



- Boat on center line.
- Zero XTE



- Boat off center line.
- Correction arrow(s) indicate direction to steer to maintain course to target waypoint.
- The greater the XTE, the more arrows.

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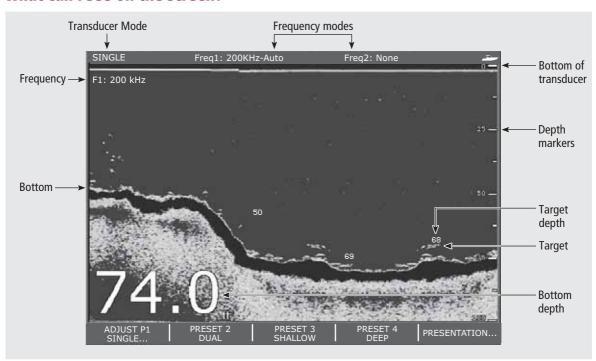




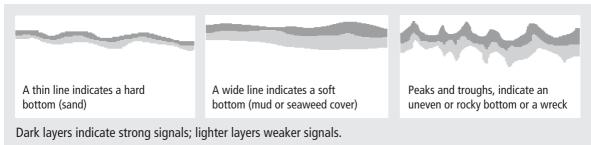
#### What's under the boat?

The fishfinder application, when connected to a suitable Digital Sounder Module (DSM) and transducer, will help you to see fish, bottom structure and underwater obstructions. The image scrolls from right to left at an automatically selected range and frequency to provide a record of the echoes seen. You can mark with a waypoint any positions of interest that you may wish to return to. These waypoints are added to the waypoint list and can be used by other applications.

#### What can I see on the screen?



## How do I interpret the bottom?



## What influences target display?

The shape and size of echoes indicating targets, is influenced by a combination of:

- Boat speed flatter at slower speeds
- Transducer frequency broader at lower frequencies
- Target depth larger near the surface
- Target size larger targets return larger echoes

**?** N

**More information...** See the 'Using the Fishfinder' chapter of the Reference Manual.

Adjust P1 SINGLE PRESET 2

PRESET 3 SHALLOW PRESET 4

PRESENTATION

Card 19











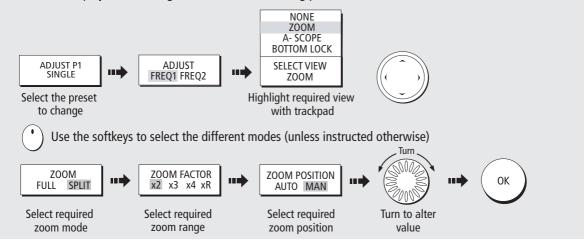
## How do I change the range or shift the image?

Your system automatically adjusts the display depth range, selecting the shallowest depth that keeps the bottom on the lower half of the window. You can however, set this manually if required and move the image within the selected page up or down. Using the range controls will affect all fishfinder windows.



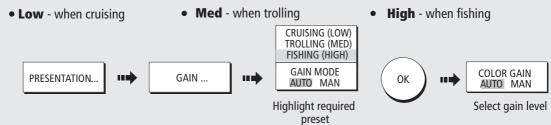
## **How do I change Presets?**

The Fishfinder application window allows you to have up to 4 user configurable preset modes, this allows you to select and configure the transducer frequency and screen view's (see E-Series reference manual section 6.6 Display mode settings, and section 6.10 Editing presets).



## How do I change the gain mode?

The system automatically adjusts the gain control to display the sharpest image. If required, you can select the gain level to suit your fishing mode:



To define the gain mode still further, and to define other settings available on this page, select manual gain mode and then adjust the level using the rotary control.

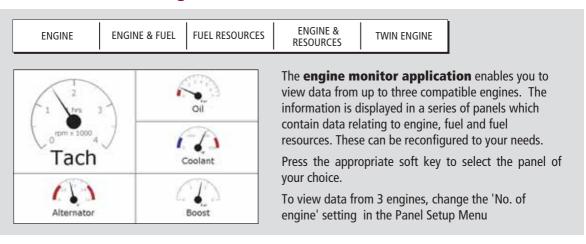
- Monitoring data and engines
- Viewing video images

Card 20

#### How do I monitor data?....

NAVIGATIO	N WAY	POINT	ROUTE	FISHING	SAILING		
Ves Pos 25°45',940N 080°09',718W	дото сиязоя 220°Т 1.28nm	тта hms	VMG Wpt	The <b>data application</b> enables you to view numeric data generated by the system or by instruments available on NMEA 0183, SeaTalk, SeaTalk <sup>2</sup> , NMEA			
78.8ft	Cog Sog 286°T 0.0kt	Heading 293°T	Speed O.Okt	2000 and SeaTalk <sup>hs</sup> . This information is displayed in a series of panels which contain data relating to a particular function or activity. These can be reconfigured			
Set Drift 355°T 0.0kt	0.00nm Steer >	0.00nm	Local Time 01:42:12	to your needs.  Press the appro	priate soft key to	select the panel of your	

## How do I monitor the engine(s)?....



## How do I view video images?....

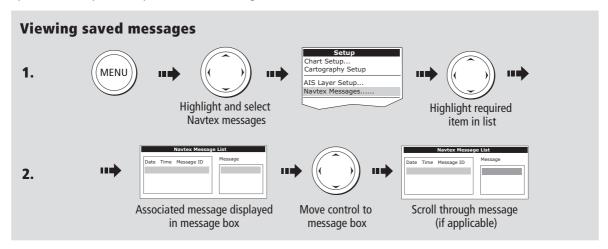
VIDEO 1	VIDEO 2	VIDEO 3	VIDEO 4	PRESENTATION
7			from a satellite camera.  Press the approof your choice of PRESENTATION  Note: Video im	plication enables you to view images TV, video or DVD player or on-board priate soft key, to select the video input or set CYCLE VIDEO to ON (via the I key), to cycle through the video inputs. Inages can only be viewed on the display deo source is connected. They cannot be ther Displays.

## **Navtex and Sirius Weather Data**

#### Card 21

#### **Navtex**

If connected to a Navtex receiver, you can use your display to view navigation, meteorological and search and rescue alerts. You can choose which category of alerts will automatically be displayed when one is received by your display. After you have read the message you can either erase it or save it to the database (100 maximum). You can view the list of saved messages at any time. Messages are viewed and alerts setup via the Setup Menu option Navtex Messages.



## The Sirius Weather application (USA only)

To run the Sirius Weather application you will need to purchase an SR100 weather receiver and a subscription to Sirius weather.

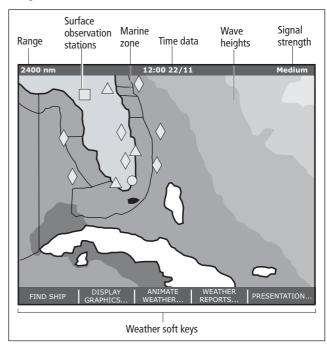
Once connected, the weather application superimposes historical, current and forecasted weather graphics and environmental conditions on the world map and provides textual forecasts and warnings. These help you to determine the actual conditions in your vicinity or at a particular location.

As in the chart application, use the cursor to move around the map and view different locations, and the range button to zoom in and out.

To re-center the map on your boat use the FIND SHIP soft key.

**Note:** As with all weather services, the information presented is advisory only and you should be aware that errors may occur.

**Note:** If you have an SR100 connected, you can also control your Sirius satellite audio via your E-Series display.



## **Sirius Weather Data** (continued)

Card 22



DISPLAY

ANIMATE WEATHER WEATHER

PRESENTATION











By default, all weather graphics are set to OFF.

To display the required weather graphic:



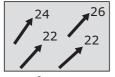


Weather Grap	hics	
NOWRad	OFF	OFF
Storm Cast	OFF	ON
Sea Surface Temp	OFF	-
Canadian Radar	OFF	
		_

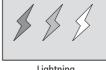


Highlight, select and switch graphic on/off as required

## **Weather symbols (USA only)**









Waves (blues-green-red)

Canadian radar (light green- dark red)

Lightning (light-med-dark yellow)

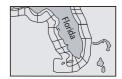
Wind (see below for details)











(blue-green-yellow -orange-red)

Sea surface temperature Surface observation station (pink)

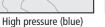
Cities (grey)

Rain (green-yellow-red) Snow (blues) Mixture (pinks)

Marine zones

#### Surface pressure







High pressure (red)



Warm front (red)



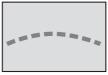
Cold front (blue)



Occluded front (purple)



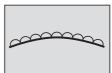
Stationary front (red-blue)



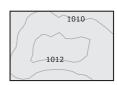
Trough (brown)



Squall line (red)



Dry line (brown)



Isobars (grey)

## **Storm Tracks symbols**

Shown in three different colours:

Grey - historical
 Red - current
 Orange - forecast

Note: Highlight the symbol for additional information

Hurricane (Category 1-5)



**Tropical** storm



Tropical disturbance or tropical depression

#### Wind speed symbols (knots) 28-32 33-37 38-43 44-47 48-52 53-57 58-62 68-72 73-77 78-82 83-87 3-7 8-12 13-17 18-22 23-27 63-67 88-93 94-97

## **Autopilot Operation Using the Autopilot controls**

Card 23

## **How do I access Auto and Standby from my E-Series?**

## **Enabling the Autopilot from set up:**

 Enabling and engaging the autopilot To allow the E-Series to control autopilot functions, you need to enable autopilot control on the display unit. With autopilot control enabled, the unit lets you engage the autopilot whenever it has a target waypoint. You can see information for the target waypoint on the Pilot Control pop-up. The default autopilot setting is disabled.

To enable autopilot control on the E-Series display:

- Press the MENU button to open the Setup Menu.
- Select System Setup > System Integration > Autopilot Control > Enabled.
- Press the OK button.

## What are the Autopilot symbols?





NAVIGATION

PRESENTATION

## How do I engage and disengage the Autopilot in normal operation?

FINID

SHIP

CURSOR

GOTO

- When the autopilot is enabled, the E-Series prompts you to engage the autopilot whenever you initiate a GOTO or FOLLOW ROUTE.
- Select GOTO or FOLLOW ROUTE to display the Engage Pilot screen.
- FOLLOW ROUTE GOTO WAYPOINT GOTO CURSOR OPTIONS

ENGAGE PILOT

AIS OPTIONS

 Select ENGAGE PILOT to display the Pilot Control screen.

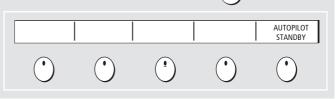
If you press OK, CANCEL or the page times out without engaging the autopilot, you go back to the navigation screen with the autopilot disengaged.



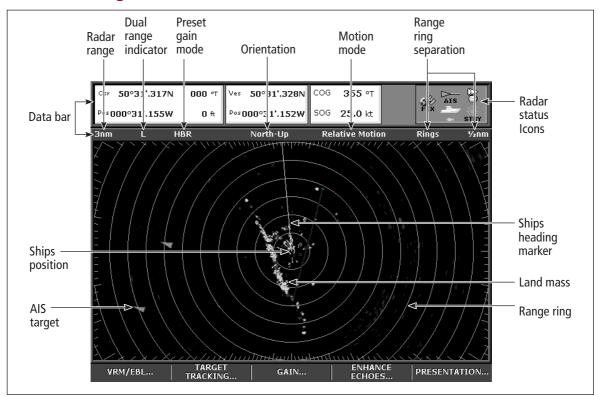
## How do I disengage the Autopilot in an emergency?

You can choose to disengage the pilot quickly if required by pressing the Power key (ტ)

Select 'AUTOPILOT STANDBY' to put the pilot in the autopilot into standby mode and take control of the helm manually



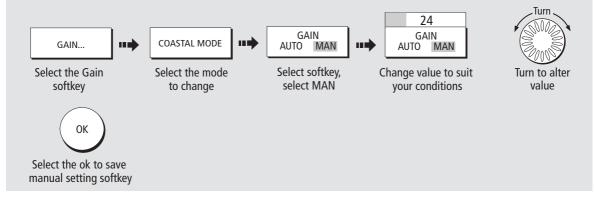
## What do the digital radar colors show me?....



The colors displayed represent the strength of the echoes received from targets. For most targets the echo strength is closely related to their size. Colors also help to distinguish targets within Clutter. Normally, targets will be displayed as a stronger color than the surrounding clutter. For example, a Buoy with a radar reflector will show clearly in sea clutter.

## How do I change the radar gain settings?....

The Radar application window allows you to select 4 user configurable preset modes, Buoy, Harbour, Coastal & Offshore. They allow you to configure the Gain, Color Gain, Rain & Sea Clutter settings to aid you in customising the display to suit the conditions (see E-Series Reference manual, 'Tuning the radar display'). For each gain preset, Auto mode is recommended, but you can change settings manually for each preset to suit individual situations.



## **Operating a networked E-Series Display**

#### Card 25

## What does a networked system do?

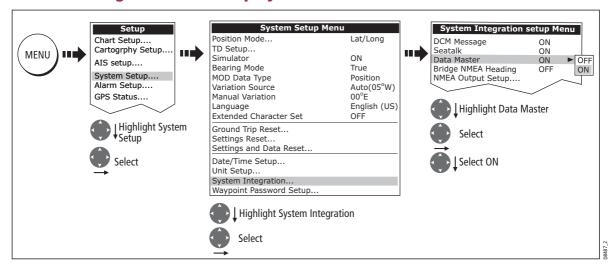
If you have connected two or more E-Series Displays (via either a crossover coupler or SeaTalk High Speed Switch), all system data (from NMEA 0183, SeaTalk, SeaTalk<sup>2</sup>, NMEA 2000, SeaTalk<sup>hs</sup> waypoints, routes etc) can be transferred across the network enabling you to input, view and maintain data across all your displays irrespective of the Display from which the data originated (excepting Video Input).

#### How is the network controlled?

The display that has been installed and nominated as the master, should always be switched on (preferably first). The master display maintains the waypoint, route and track lists as well as data from NMEA and SeaTalk. Each time the master display detects a change on any display e.g. waypoint, route or track added or edited, the data is copied to the database which in turn is copied to all other Displays that are switched on.

If the system does not detect a master, either because it is not switched on or because a master has not been selected, an alarm will sound and you will be prompted to set a master display.

## How do I change the master display?



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