

***i885* Boost Mobile[®] Phone User's Guide**

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DECLARATION OF CONFORMITY

Per FCC CFR 47 Part 2 Section 2.1077(a)



Responsible Party Name: Motorola, Inc.

Address: 8000 West Sunrise Boulevard
Plantation, FL 33322 USA

Phone Number: 1 (800) 453-0920

Hereby declares that the product:

Product Name: i885

Model Number: H94XAH6RR4AN

Conforms to the following regulations:

FCC Part 15, subpart B, section 15.107(a),
15.107(d) and section 15.109(a)

Class B Digital Device

As a personal computer peripheral, this device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

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1-800-331-6456 (United States)
1-888-390-6456 (TTY/TDD US for hearing impaired)
1-800-461-4575 (Canada)

Certain mobile phone features are dependent on the capabilities and settings of your service provider's network. Additionally, certain features may not be activated by your service provider, and/or the provider's network settings may limit the feature's functionality. Always contact your service provider about feature availability and functionality. All features, functionality, and other product specifications, as well as the information contained in this user's guide are based upon the latest available information and are believed to be accurate at the time of printing. Motorola reserves the right to change or modify any information or specifications without notice or obligation.

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Manual number: NNTN6774B

Introduction

Welcome to Boost Mobile®

So what's really good? You know the answer. It's life with no hassles and no limits. It's the freedom to make your own choices at your own pace. It's having all the options you need to stay ahead of the game.

And that's what makes Boost Mobile®

Pay-As-You-Go such a tight fit for how you roll. With Boost Mobile® you pay up front, stay in control of your monthly costs and get all the mobile freedom you demand. Boost Mobile® has the latest Motorola handsets with the coolest features, like Boost™ Walkie-Talkie, Boost™ Wireless Web, and Text Messaging. Plus, you get instant access to Nextel's world-class digital iDEN network.

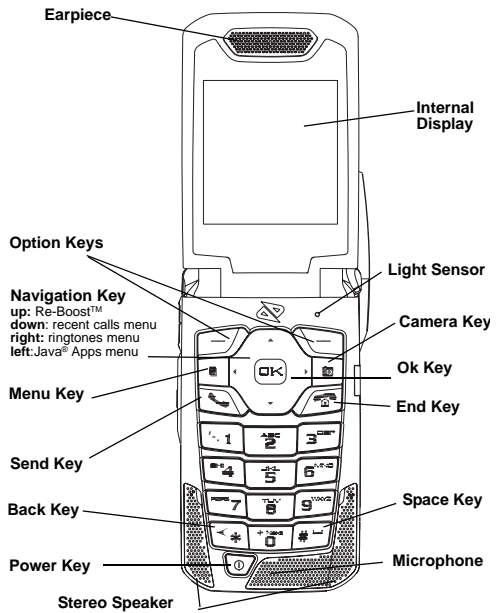
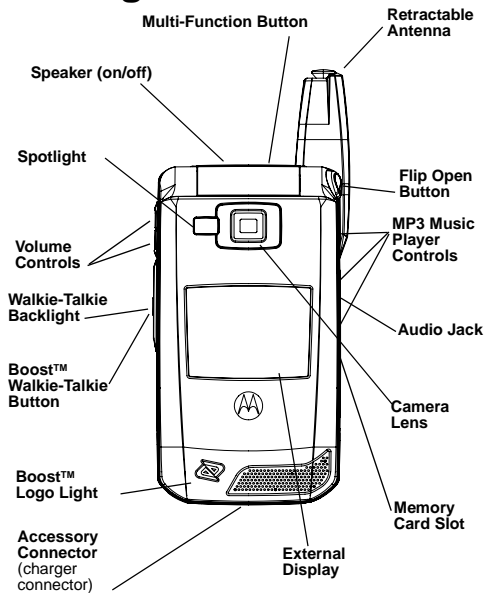
Boost™ Your Way

Trick out your Phone

Got some down time? Then get down with the coolest music, games, entertainment, ringtones, music tones, celebrity voice mails, and wallpapers available for purchase right from your phone. No credit card needed - get it deducted from your current stash of minutes.

Games and applications require a Java® enabled handset. Visit boostLIVE (www.boostmobile.com/boostlive) for the latest list of entertainment applications currently available and purchase these options online.

Getting Started



Getting Started

What's Included

Boost i885 handset



BT60 Lithium Ion Battery



Travel charger



Micro SD memory card



Micro SD to SD adaptor



USB memory card reader



Stereo headset with
Boost™ Walkie-Talkie button

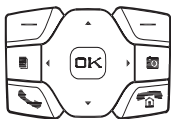


Starter Kit (Contains Activation
Guide, 64K SIM card, Accessory
Brochure, Welcome to Boost
Guide, Wireless Entertainment
Brochure)



Getting Started Guide





Power button.



Navigation key — press the arrows to scroll through menus and lists.



OK key — selects highlighted item; answers calls.




Menu key — accesses context-sensitive menus.



Camera key — Accesses camera and takes pictures or records video.



Option key — selects the option appearing above it on the display.

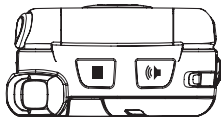
Note: Throughout this User's Guide, the option keys will be represented by .




Send key — places phone calls.




End key — ends phone calls; returns to idle screen; using Wireless Data Services, returns to home page.



Acts like  when the flip is closed; turns Boost™ Walkie-Talkie speaker on and off; used with voice names and voice records.



Acts like  when the flip is closed; accesses Recent Calls; sends incoming calls to voice mail.

Getting Started



Accesses the MP3 Music Player when the flip is closed; plays audio files; pauses audio files.



When an audio file is playing, fast-forwards and skips to the next audio file.



When an audio file is playing, rewinds and skips to the previous audio file.

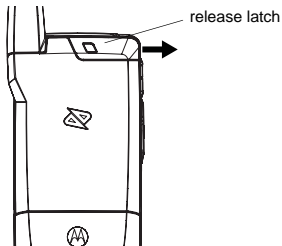
To start using your #885 phone:

- Make sure your SIM chip is in place.
- Charge the battery.
- Activate your service.
- Enable security.

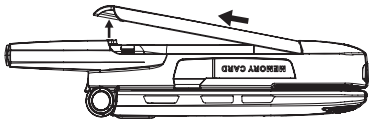
Battery

Removing the Battery Door

- 1 Make sure the phone is powered off. See “Powering On and Off” on page 7.
- 2 Slide the latch to the side until it releases the battery door.



- 3 Allow the battery door to pop up, slide it forward, and remove it from the back of your phone.

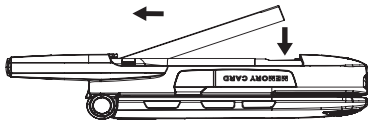


Removing the Battery Door

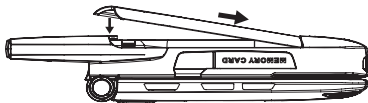
Inserting the Battery

Your phone comes with a BT60 Lithium Ion Battery.

- 1 Remove the battery door.
- 2 Insert the battery into the battery area. Press the battery down to secure it.



- 3 Replace the battery door and press it gently until you hear a click.

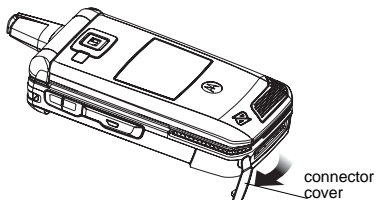


Charging the Battery

Your phone comes with a travel charger.

- 1 Plug the charger into an electrical outlet.

- 2 Open the connector cover.



- 3 Plug the other end of the charger into the accessory connector.



Charger Attached appears on the internal display.

Getting Started

Tip: To remove the charger from the accessory connector: Press the buttons on the sides of the plug. Pull the plug straight out.

Charging Times

Check your battery and charger type against the grid below to determine appropriate charging times.

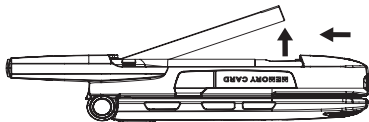
Battery	Charger	
	Rapid	Standard
BT60 Lithium Ion	2.5 hours	5 hours

For best results, charge the batteries within the temperature range of 50°F to 104°F (10°C to 40°C).

Prolonged charging is not recommended.

Removing the Battery

- 1 With the phone powered off, remove the battery door.
- 2 Remove the battery by pushing it toward the antenna and lifting it out.



Battery Use and Maintenance

- The Motorola iDEN Approved Lithium Ion chargers provide optimum performance. Other chargers may not fully charge the iDEN Lithium Ion battery or may yield a reduced number of lifetime charge cycles.
- Extreme temperatures degrade battery performance. Do not store the battery where temperatures exceed 140°F (60°C) or fall below -4°F (-20°C).
- Lithium Ion batteries have a self discharge rate and without use, lose about 1% of their charge per day.


- The battery capacity is degraded if the battery is stored for long periods while fully charged. If long term storage is required, store at half capacity.


Powering On and Off

To power your phone on:

- 1 Open the flip.


Tip: Press the flip open button to open the flip easily.

- 2 Press and hold  for 4 seconds.

Note: To avoid powering on with transmitters off, (ability to make and receive calls and other transmissions), do not press  for more than 7 seconds. See “Temporarily Turning Off Transmissions” on page 185.

As your phone connects to the network, you will see a connecting message. When the idle screen appears, the phone is ready to use.

To power your phone off:

- 1 Open the flip.
- 2 Press and hold .

Activating Your Phone

The first time you power your phone on, you have to activate your phone before using your service.

- 1 **Install your SIM.**

Pop out the SIM chip from the SIM card attached to the Starter Kit included. Insert the SIM chip into the SIM card holder inside the back of your phone.

Important: Do not touch the gold-colored areas of your SIM chip.

- 2 **Charge your battery.**

Use the included wall charger.

- 3 **Get your numbers.**

You will need these numbers to activate your Boost™ account.

- SIM ID: found in the Starter Kit, this is a 15-digit number printed on the SIM chip.
- Activation Number: 14-digit number printed on the SIM card in the Starter Kit.

Getting Started

- IMEI: 15-digit number printed on the phone in the battery compartment.
- Model Number: Check the packaging or inside the phone (example: i885).

4 Get Connected.




Online activation: The quickest way to activate your service and set up your account is online at www.boostmobile.com/activate.

Phone activation: If you do not have web access, contact Boost™ Customer Care at 1-888-BOOST-4U (1-888-266-7848).

You will receive your new 10-digit personal telephone number (PTN) and Walkie-Talkie number from either an electronic message via the website or from Boost™ Customer Care.



Enabling Security

You must enable security the first time you power on your phone or within 10 days of first activation of your phone.

- 1 Press  under **Ok**.
- 2 You are prompted to enable security. Press  under **Yes**. A series of screens followed by the default homepage displays.
- 3 Press  to return to the idle screen.

Finding Your Phone Number and Boost™ Walkie-Talkie Number

My Info lets you view your phone number, Boost™ Walkie-Talkie number, and other phone information.

- 1 Press  to access the main menu.
- 2 Scroll to **My Info**.
- 3 Press .
- 4 Scroll to see your information:

Line 1 is your phone number. **Walkie-Talkie #** is your Boost™ Walkie-Talkie number, the number that others use to contact you using Boost™ Walkie-Talkie service. These numbers appear when you receive your first phone call. The last seven digits of your Personal Telephone Number (PTN) is your initial password.

See “My Info” on page 144 for more information about this feature.

Boost™ Voice Mail

You must set up your voice mail box before you can retrieve messages. See “Setting Up Your Voice Mail Box” on page 118.

Customizing Features

You can control many features of your phone, including the size of the text on the display, the way you access main menu items, and the volume of incoming sound, rings, and other tones. See “Customizing Your Phone” on page 181.

Phone Basics

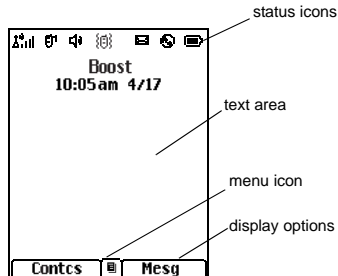
Flip Open Button

The flip open button located on the upper right corner of your phone enables you to quickly open the flip by pushing the button.

Display

Any time your phone is powered on, the display provides you with information and options.

The external display shows a shortened version of the internal display. To see more information, open the flip.



The screen shown above is the idle screen. The idle screen appears when your phone is on, but not engaged in any activity.

Getting Started

Text Area

This area displays menus, messages, names, phone numbers, and other information.

Display Options



Two display options appear at the bottom of most screens. You select a display option by pressing the option key below it.

Menus and Lists

Your phone's features are arranged in menus, submenus, and lists.


To access the items in a menu or list, scroll using the navigation key at the top of your keypad. This key lets you scroll up, down, left, or right. Holding down the appropriate part of the navigation key speeds up scrolling.

In this guide, this symbol > tells you to select a menu or list item. For example, **Settings > Security** means:



- 1 Scroll to **Settings** on the main menu.
- 2 Press  to see the **Settings** screen.
- 3 Scroll to **Security**.
- 4 Press  to see the **Security** screen.

OK Key

Pressing :

- Selects the highlighted menu item or list item
- Sets options
- Confirms actions
- Places and answer calls
- From the idle screen, accesses the MP3 Music Player. This is the default setting. You can assign a different main menu item to .

Menu Key

Many features provide context-sensitive menus that let you access related features and actions. This icon  appears any time a context-sensitive menu is available. Press  to access the menu.

Main Menu

All your phone's features can be accessed through the main menu. You can set the main menu to appear as a list or as large icons (see "Setting the Menu View" on page 183).


Re-Boost	Recharge your account from your phone. See page 19.
boostLIVE	Access to boostLIVE for the latest list of wireless entertainment applications.
Games & Apps	Java® applications on your phone. See page 156.
Ringtones	Assign ringtones and turn ringer off. See page 90.
Music Player	Access the MP3 Music Player. See page 35.
Camera	Access camera and take pictures and video. See page 126.
Media Center	Access stored pictures, videos, and voice recordings. See page 134.
Wireless Web	Access to Boost™ Wireless Web Services. See page 124.

Bluetooth®	Connect to a device with Bluetooth®. See page 145.
Recent Calls	Lists Recent Calls. See page 56.
Settings	Customize your phone. See page 181.
My Info	View personal phone information, including phone number and Walkie-Talkie number. See page 8.
Contacts	Create, view, store, edit Contacts, and set voice activated dialing. See page 64.
Messages	Access messages center.
Datebook	Schedule appointments and use as an alarm clock.
Profiles	Groups of settings you apply together. See page 191.
Voice Notes	Record and play audio messages. See page 153.
Call Forward	Set call forwarding options. See page 74.

Getting Started

Memo	Store a number to access later. For information on Memo, see “Memo” on page 73.
Shortcuts	Create shortcuts to screens. See page 195.
Call Timers	Phone usage information. See page 81.
GPS	Find your approximate geographical location. See page 166.
Call Alert	Lists call alerts. See page 53.

Quick Access to Main Menu Items

Each arrow in the navigation key and  can be used to access a main menu item from the idle screen. Each of these keys is assigned to a main menu item when you receive your phone. To assign different main menu items, see “Personalize Features” on page 187.

Status Icons

Status icons appear at the top of the display. Some appear at all times. Others appear only when your phone is engaged in certain activities or when you have activated certain features.



Battery Strength — A fuller battery indicates a greater charge.



Signal Strength — More bars next to the antenna indicate a stronger signal.



No Service — Your phone is without service. You cannot make or receive any type of call.



Phone In Use — Your phone is active on a phone call.



Boost™ Walkie-Talkie In Use — Your phone is active on a Boost™ Walkie-Talkie call.



Bluetooth® In Use — Your phone is using Bluetooth®. If this icon is blinking, then your phone is in discoverable mode. If this icon is static, your phone is active in a Bluetooth® connection.

Active Phone Line — 1 indicates phone line 1 is ready to make calls.

Call Forward — Your phone is set to forward calls. See “Call Forwarding” on page 74.

Ringer Off — Your phone is set to not ring. See “Setting Your Phone to Vibrate” on page 90.

Speaker Off — Sets Boost™ Walkie-Talkie sound to come through the earpiece rather than through the speaker. Your phone does not ring for Boost™ Walkie-Talkie calls if **Alert Type** is set to **Silent** or **Vibrate**.

Messages — You have one or more messages. See page 86.

T9® Text Input — You are using T9 Text Input to enter text. See “Entering Text” on page 61.

Internet — You are ready to browse the internet or are browsing the internet using a secure connection.

Transmitters — Your phone is set not to receive calls and other transmissions. See “Temporarily Turning Off Transmissions” on page 185.

Packet Data — You are ready to transfer packet data or are transferring packet data. See “Using Your Phone as a Modem” on page 81.

TTY — You are ready to use your phone to make calls using a teletypewriter device. See “Features for the Hearing Impaired” on page 83.

Hearing Aid — Your phone is set for use with a hearing aid and is active on a phone call.

MP3 Music Player — The MP3 Music Player is active.

Voice Record — You have one or more voice records stored. See page 153.

USB Mass Storage — You are using the USB mass storage feature. See page 33.

Getting Started

Using the Memory Card

Your i885 phone comes with a 64 MB Micro SD memory card, memory card reader, and memory card adaptor.

A memory card is a removable flash memory card that you can use to store pictures, videos, and audio files. The memory card can be inserted in your phone or connected to your computer using the memory card reader and memory card adaptor.

When the memory card is in your phone, many types of pictures, videos, and audio files stored on the memory card can be viewed or played using your phone's Media Center. Music files stored on the memory card can be played using your phone's MP3 Music Player.

For complete instructions on using the memory card with your phone and with your computer, see "Memory Card" on page 26.

SIM Chip Security

Your SIM chip stores all your Contacts and protects your personal information. Since this information is stored on your SIM chip, not in your phone, you can remove the information by removing your SIM chip.

Note: Except for making emergency calls, your phone will not function without the SIM chip.

To prevent unauthorized use of your phone, your SIM chip is protected by a PIN that you enter each time the phone is powered on. You can change the PIN or turn off the requirement that it be entered.

Turning the PIN Requirement On and Off

When the SIM PIN requirement is off, your phone can be used without entering a PIN.

Important: When the SIM PIN requirement is off, the personal data on your SIM chip is not protected. Anyone can use your phone and access your personal data.

When the SIM PIN requirement is on, you are prompted to enter your PIN each time you power on your phone.

Note: If a SIM PIN is required, your phone will not function until the SIM PIN is entered, except for making emergency calls.

- 1 From the main menu, select **Settings > Security > SIM PIN**.
- 2 Select **On** or **Off**.
- 3 Enter the current SIM PIN.

Note: The default SIM PIN is 0000. Change your PIN to prevent fraudulent use of the SIM chip (see “Changing the PIN” on page 15).

- 4 Press  under **Ok**.

Entering the PIN


- 1 When the **Enter SIM PIN Code** screen appears after you power on your phone, enter your SIM PIN.
- 2 Press  under **Ok**.

The message **SIM Unlocked** displays.

Important: If you enter your PIN incorrectly 3 times, your SIM chip is blocked. To unblock your SIM chip, you must contact Boost™ Customer Care. See “Unlocking the PIN”.

Changing the PIN

Note: The SIM PIN requirement must be turned on in order to access this feature.

- 1 From the main menu, select **Settings > Security > Change Passwords > SIM PIN**.
- 2 At the **Enter Old SIM PIN** screen, enter the current SIM PIN.
- 3 Press  under **Ok**.

- 4 At the **Enter New SIM PIN** screen, enter the new 4- to 8-digit SIM PIN.
- 5 Press  under **Ok**.
- 6 At the **Re-enter New SIM PIN** screen, re-enter the new SIM PIN to confirm.
- 7 Press  under **Ok**.






Changed: SIM PIN displays.

Unlocking the PIN

If you enter your PIN incorrectly 3 times, your SIM chip is blocked. To unblock your SIM chip, you must contact Boost™ Customer Care to get a PIN Unblock Code (PUK).

Important: If you unsuccessfully enter the PUK code 10 times, your SIM chip is permanently blocked and must be replaced. If this happens, all data is lost. You will get a message to contact Boost™ Customer Care. Except for making emergency calls, your phone will not function with a blocked SIM chip.

To unblock the PIN:

- 1 Press     .
- 2 At your Boost™ Customer Care representative's request, provide the information needed to give you a PUK code.

Getting Started

- 3 Select **Unlock PIN**.
- 4 Enter the PUK code.
- 5 Enter a new 4- to 8-digit SIM PIN.
- 6 Re-enter your SIM PIN.

Note: These steps must be performed in quick succession.

If you entered the codes properly, **SIM Unlocked** appears on the display.

Inserting and Removing Your SIM Chip

Important: Do not touch the gold-colored areas of your SIM chip.

The SIM chip is designed for optimal Contacts storage and feature use.

Note: In some cases, Contacts may not be accessible if you move your SIM chip to another phone. Contacts created with your i885 phone are not readable by an older iDEN SIM-based phone.

If you remove your SIM chip and use it with another phone, or use another SIM chip with your phone, the following information is erased:

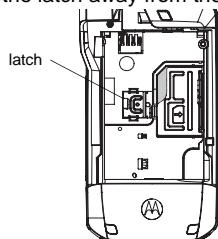
- The Recent Calls list
- Call forwarding settings

- Net alerts
- MMS messages
- Options set using the MMS Setup menu
- Information stored in Memo
- Pictures, video, and voice recordings accessible through the Media Center that are saved in your phone's memory, except those that are forward locked. (No items saved to the memory card are erased.)
- 3 most recent GPS Enabled locations
- Voice records
- Voice names
- Datebook events
- Options set using the Personalize menu

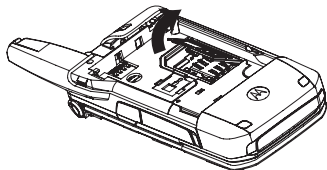
Inserting Your SIM Chip

- 1 With your phone powered off, remove the battery door and battery.

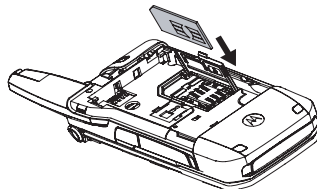
- 2** Slide the latch away from the SIM chip holder



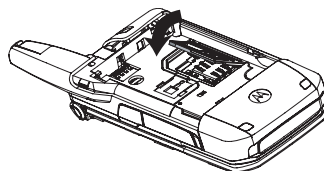
- 3** Open the SIM chip holder.



- 4** Carefully slide your SIM chip into the SIM chip holder.



- 5** Close the SIM chip holder.



- 6** Slide the latch toward the SIM chip holder.

Getting Started

Removing Your SIM Chip

Important: To avoid loss or damage, do not remove your SIM chip from your phone unless absolutely necessary.

- 1 With your phone powered off, remove the battery door and battery.
- 2 Slide the latch away from the SIM chip holder.
- 3 Open the SIM chip holder.
- 4 Carefully slide your SIM chip out of the SIM chip holder.
- 5 Close the SIM chip holder.
- 6 Slide the latch toward the SIM chip holder.

Note: Protect your SIM chip as you would any delicate object. Store it carefully.



Locking the Keypad

Locking the phone's keypad prevents its buttons from being pressed. When the keypad is locked, you can only:

- Power the phone on and off
- Unlock the keypad
- Respond to incoming calls, messages, and alerts



Important: Emergency calls cannot be placed while the keypad is locked.

To lock the keypad:



- 1 From the idle screen, press .
- 2 Press .

If you press a key while the keypad is locked, instructions for unlocking the keypad display briefly.

To unlock the keypad:

- 1 From the idle screen, press .
- 2 Press .

You also have the option of setting your phone to automatically lock the keypad if there has been no activity for a specified time.

- 1 From the main menu, select **Settings > Security > Keypad Lock**.
- 2 To lock the keypad immediately, select **Lock Now**. You will be given the option to press  and  to lock and unlock the keypad.
- 3 To set a specific time for the keypad to lock if there has been no activity, select **Auto Lock** and then select a time.

The keypad can be set to lock in 5, 10, 15, or 20 minutes if the keypad is not touched during the specified time. To turn the auto lock off, repeat step 3 and select **Off**.

Antenna

The retractable antenna on your i885 phone is designed to be extended during calls and is essential to attain the hearing aid compatibility rating on applicable models.

To extend the antenna, pull gently on the tip until the antenna is fully extended and clicks into position.

When finished with a call, retract the antenna by pushing gently on the rounded tip until the antenna clicks into place.

To optimize your phone's performance, extend the antenna when you make or receive a call, and avoid touching the antenna with any body part.

Important: Failure to fully extend or retract the antenna until the antenna clicks into place causes severely degraded performance, which may result in missed calls, dropped calls, or garbled audio.

Accessories

Your phone comes with a BT60 Lithium Ion Battery and travel charger.

Various accessories are available for use with your i885 phone, cases, vehicle power charger, data cables, Hands-Free accessories and more.

To order additional accessories, go to www.boostmobile.com or call 1-888-BOOST4U (1-888-266-7848). You can also contact your Boost™ Authorized Dealership. For information on Boost™ retail store locations, go to www.boostmobile.com.

Wireless Local Number Portability: Bringing Your Phone Number From Another Carrier

Please contact Boost™ Customer Care for information about this service.

Re-Boost™

You can recharge your account directly from your handset using the Re-Boost™ menu option. On your phone, launch the service from the main menu. You will then be able to log on and recharge your account using your credit card or Re-Boost®

Getting Started

Card. You can also view your account balance and call credit expiration date. The account pass code is the same one that you use to access your account.

Instant Re-Boost™

You can Re-Boost™ instantly by dialing the letters ADD from your mobile phone and press Send. You are not required to enter your PTN or pass code.

If you select Prepaid Card, you will be asked to enter the 14-digit card number printed on the Re-Boost® Card. If you've selected credit card, you will be asked simply to confirm your purchase. You will need to have a credit card already on file to use it for purchasing airtime. Call 1-888-BOOST-4U to have your credit card added to your account.

Boost™ Customer Care

Boost™ Customer Care: 1-888-BOOST-4U (1-888-266-7848) or dial 611 from your i885 phone.

Making Calls

Your i885 phone makes two types of calls: digital cellular phone calls and Boost™ Walkie-Talkie calls. With Boost™ Walkie-Talkie calls, you use your phone as a long-range, digital walkie-talkie.

Phone Calls

With the Flip Open

1 Enter the number you want to call.

2 To place the call:

Press . **-or-**

If you entered the number from the idle screen, press .

3 To end the call:

Press . **-or-**

Close the flip.

To end a call by closing the flip, you must have the Flip to End feature turned on. See “Setting Flip Actions” on page 79.

With the Flip Closed

You can make phone calls with the flip closed using a voice name or the Recent Calls list to select the number you want to call. See “Using a Voice Name” on page 23 and “Making Calls From the Recent Calls List” on page 60.

To end the call, press .

Receiving Calls

Phone Calls

When you receive a phone call, your phone rings, vibrates, or lights up its backlight.

Answering

If the flip is closed, press . **-or-**

Open the flip. **-or-**

Press . **-or-**

Press . **-or-**


Press under **Yes**. **-or-**

Press any number key.


Making Calls

To answer a call by opening the flip, you must have the **Flip to Ans** feature turned on (see “Setting Flip Actions” on page 79). To answer a call by pressing any number key, you must have the Any Key Ans feature turned on (see “Phone Calls Features” on page 186).


Sending to Voice Mail

If the flip is closed, press . **-or-**

Press . **-or-**

Press  under **No**.

Ending

If the flip is closed, press . **-or-**

Press . **-or-**

Close the flip.

Boost™ Walkie-Talkie Calls

When you receive a Boost™ Walkie-Talkie call and the Walkie-Talkie backlight flashes rapidly, or your phone emits a chirping sound or vibrates.

Answering

- 1 Wait for the caller to finish speaking.
- 2 Press and hold the Boost™ Walkie-Talkie button on the side of your phone. Begin talking after your phone emits a chirping sound.

- 3 Release the Boost™ Walkie-Talkie button to listen.

Ending

If the flip is closed, press . **-or-**

Press . **-or-**

Press  under **Exit**. **-or-**

Close the flip.

A Boost™ Walkie-Talkie call ends automatically if there is no activity on the call for a few seconds.

Choosing a Number to Call

You can choose the number you want to call in many ways:


- Enter the number on the keypad.
- Say a voice name into your phone. See “Using a Voice Name” on page 23.
- Use Speed Dial or Turbo Dial® to make a phone call. See “Using Speed Dial and Turbo Dial®” on page 23.
- Redial the last phone number called. See “Redialing the Last Number” on page 23.
- Select the number from the Recent Calls list. See “Making Calls From the Recent Calls List” on page 60.

- Select the number from Contacts. See “Making Calls From Contacts” on page 71.
- Select a number stored in Datebook. See “Making Calls From Datebook and Datebook Reminders” on page 179.
- Use One Touch Boost™ Walkie-Talkie to make a Boost™ Walkie-Talkie call. See “Setting One Touch Boost™ Walkie-Talkie” on page 78.
- Use the number in Memo. See “Memo” on page 73.
- Select the number in a text message you have received.

Using a Voice Name



If you have created a voice name in Contacts for the number you want to call, say the voice name into your phone to enter the number. See page 66 for information on voice names.

You can use a voice name to enter a number with the flip open or closed.

- 1 Press and hold  until a prompt appears telling you to say the voice name.
- 2 Speaking into the microphone, say the voice name assigned to the number you want to call.


Your phone plays the name back to you.

- 3 If you are making a phone call, the call is placed automatically.

Tip: To stop a phone call from being completed, press  if the flip is closed or press .

If you are making a Boost™ Walkie-Talkie call, press and hold the Boost™ Walkie-Talkie button to place the call.



Redialing the Last Number

Press and hold  to place a call to the last phone number you called.

Using Speed Dial and Turbo Dial®

Each phone number stored in Contacts is assigned a Speed Dial number, which you can use to call that number.

Speed Dial

- 1 From the idle screen, use the keypad to enter the Speed Dial number assigned to the phone number you want to call.
- 2 Press .
- 3 Press .

Turbo Dial


From the idle screen, press and hold the Speed Dial number (1 through 9) assigned to the phone number you want to call.

Making Calls


Using One Touch Boost™ Walkie-Talkie


One Touch Boost™ Walkie-Talkie sets your phone to call the most recent Boost™ Walkie-Talkie number on the Recent Calls list, or a Boost™ Walkie-Talkie number you choose, every time you press the Boost™ Walkie-Talkie button. See “Setting One Touch Boost™ Walkie-Talkie” on page 56.

Missed Phone Calls


When you miss a call, this icon  and the number of phone calls you have missed appear briefly.


With the Flip Open

If you want to dismiss the missed call message, press  under **Back. -or-**

If you want to view the missed call on the Recent Calls list, press  under **View.**

With the Flip Closed

If you want to dismiss the missed call message, press .

If you want to view the missed call on the Recent Calls list, press  twice.

Using Speakerphone

Turning on speakerphone makes incoming sound come out of the phone's speaker instead of the earpiece. Speakerphone is available whenever you are on an active phone call.

With the Flip Open

To turn speakerphone on or off:

Press  under **Spkr. -or-**

Press .

With the Flip Closed


When you make a call with the flip closed, speakerphone is always on.

Opening the flip turns speakerphone off.

Using Mute

Muting calls lets you listen to incoming sound without transmitting sound. Mute is available whenever you are on an active call.

To turn mute on:

Press  under **Mute.**

While mute is on, **Unmute** appears as a display option.

To turn mute off:

Press  under **Unmute**.

Making Emergency Phone Calls

Your phone supports emergency calling. Emergency phone calls can be made even when your SIM chip is blocked or not in your phone.

Dial 911 to be connected to an emergency response center. If you are on an active call, you must end it before calling 911.

When you make an emergency call, your phone's GPS Enabled feature can help emergency service personnel find you, if you are in a location where your phone's GPS antenna has established a clear view of the open sky and your local emergency response center has the equipment to process location information. See "GPS (Global Positioning System) Enabled" on page 166, and particularly "IMPORTANT: Things to Keep in Mind" on page 166 and "Making an Emergency Call" on page 168, for more information on the limitations of this feature. Because of the limitations of this feature, always provide your best knowledge of your location to the emergency response center when you make an emergency call.

Important: Emergency calls cannot be placed while the keypad is locked.

Important: If you have not registered on the network, emergency calls cannot be placed while your SIM chip is in your phone.

Important: If you are bringing your phone number to Boost Mobile® from your previous carrier, the 911 emergency response center will not be able to make a callback to your temporary Boost Mobile® phone number after the phone number you requested has been activated on your Boost Mobile® phone.

Memory Card

Your iPhone comes with a 64 MB memory card, memory card adaptor, and memory card reader.

A memory card is a removable flash memory card that you can use to store pictures, videos, and audio files. The memory card can be inserted in your phone or connected to your computer using the memory card adaptor and the memory card reader.

When the memory card is in your phone, many types of pictures, videos, and audio files stored on the memory card can be viewed or played using your phone's Media Center. Music files stored on the memory card can be played using your phone's MP3 Music Player.

You can use a memory card reader and adaptor or a USB data cable to connect to your computer's USB port and access the memory card from your computer. This lets you save files from your computer to your memory card or save files from your memory card to your computer.

Ensuring Files on the Memory Card Are Compatible With Your Phone

When your memory card is connected to your computer, your computer lets you save files to your memory card in ways that may not allow you to access these files when the memory card is in your iPhone.

To ensure the files on your memory card are compatible with your iPhone, use the folder structure, filename rules, and formats described in the following sections.

Folder Structure

The first time you insert the memory card into your phone, your phone creates folders on the memory card. When you save files from your computer to the memory card, save each file to the appropriate folder:

- The Music folder is for music files you will play using the audio player. Files in this folder cannot be accessed from the Media Center.
- The Podcast folder is for podcasts you will play using the audio player. Files in this folder cannot be accessed from the Media Center.

Ensuring Files on the Memory Card Are Compatible With Your Phone

- The Audio folder is for audio files you will play using the Media Center. Files in this folder cannot be accessed from the audio player.
- The Image folder is for pictures you will view using the Media Center.
- The Video folder is for videos you will play using the Media Center.

Because your phone creates these folders the first time the memory card is inserted, you should insert the memory card into your phone at least once before using it with your computer.

Filename Rules

When naming files stored on the memory card, the following rules apply:

- The file name can contain both ASCII and Unicode characters.
- File names up to 32 characters long, including the file extension and folder name, can be displayed by your phone. File names up to 255 characters long, including the file extension and folder name, can be read by your phone. If a file name is more than 32 characters long, but no more than 255 characters long, your phone displays an abbreviated name for the file, but does not change the name of the file on the memory card.

Note: Only files with names no longer than 32 characters can be stored in your phone's memory. When you copy or move a file with a longer name to your phone's memory, you are prompted to rename the file.

- The file name must be in a language your phone can display. To see which languages your phone can display, select **Settings > Display/Info > Language**. Your phone can display the languages listed and other languages that use the same alphabets.

File Formats

MP3 Music Player

These file formats are compatible with your phone's MP3 Music Player:

MP3 version MPEG-1, MPEG-2, MPEG-2.5.

Bit Rates (kbits/sec)

32, 40, 48, 56, 64, 80, 96, 112, 128, 160, 192, 224, 256, 320.

Sampling Rates (kHz)

8, 11.025, 12, 16, 22.05, 24, 32, 44.1, 48.

Memory Card

AAC LC

Bit Rates (kbits/sec)

32, 40, 48, 56, 64, 80, 96, 112, 128, 160, 192, 224, 256, 320.

Sampling Rates (kHz)

8, 11.025, 12,16, 22.05, 24, 32, 44.1, 48.

AAC+ v1, AAC+ v2

Bit Rates (kbits/sec)

32, 40, 48, 56, 80,96, 112, 128.

Sampling Rates (kHz)

8, 11.025, 12,16, 22.05, 24, 32, 44.1, 48.

Media Center

These types of video files are compatible with the video playback capabilities of your phone's Media Center:

Video Formats M-JPEG, MPEG-4, H.263.

Audio Formats AMR-NB.

Bit Rates (kbits/sec) Up to 128.

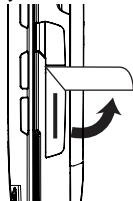
These types of audio files and picture files are compatible with the Media Center:

File Type	Task	Formats
Audio	Playback	MIDI (FM-Midi, Type-0, 16 Polyphony, SP-Midi compliant), WAV (8 kHz, 8-bit Mono PCM Canonical Format), AMR, AU, MP3, AAC, AAC+.
Picture	View	GIF (GIF89A and GIF87A), JPEG, WBMP, PNG
	Capture	JPEG

Using the Memory Card With Your Phone

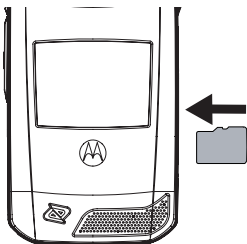
Inserting the Memory Card

- 1 Open the memory card slot cover.



Using the Memory Card With Your Phone

- Slide in the memory card. Push the memory card into the slot until it clicks into place.



- Close the memory card slot cover.
- Your phone may prompt you to use the memory card to store new media items, go to the MP3 Music Player, go to the camera, go to the Media Center, or do nothing. If you select **Do Nothing**, you will return to the idle screen.

Formatting a New Card

The memory card that came with your i885 phone has the format required for use with your phone. However, if you use another memory card with your phone, you may be prompted to format the card the first time you insert it in your phone.

Important: The Format Card option erases any data saved to the memory card. It should only be used if your phone prompts you to format the memory card.

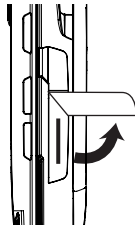
To format a memory card:

From the main menu, select **Settings > Memory Card > Format Card**.

Removing the Memory Card

Important: Do not remove the memory card before selecting the Remove Card option. Removing the memory card before selecting the Remove option could result in loss of data.

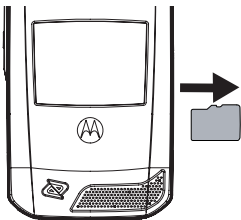
- From the main menu, select **Settings > Memory Card > Remove Card**.
- Open the memory card slot cover.



Memory Card

3 Push the memory card to release it from the slot.

4 Pull out the memory card.



5 Close the memory card slot cover.

Note: If you select the **Memory Card > Remove Card** option but do not remove the memory card, you cannot use the memory card until you remove it and insert it again.

Accessing Files on the Memory Card

Pictures, videos, and audio files stored on the memory card are accessed using your phone's Media Center.

Audio files stored on the memory card can be played using your phone's MP3 Music Player.

Saving Files to the Memory Card

When the memory card is in your phone, you can save these media items to it:

- Pictures received in Boost™ Walkie-Talkie calls
- Pictures and videos taken with your phone's camera
- Pictures, videos, and voice recordings received via Bluetooth®
- Pictures, videos, and voice recordings received in MMS messages

Setting Your Storage Preference

You can choose whether media items are saved to your phone's memory or to the memory card.

To set the media storage option in Settings:

- 1 From the main menu, select **Settings > Memory Card > Store Media**.
- 2 Select **On Phone** to set your phone to save media items to the phone's memory. -or-

Select **Prefer On Card** to set your phone to save media items to the memory card if it is in the phone. If the memory card is not in the phone, even if you choose **Prefer On Card**, the media items are saved to your phone's memory.

Using the Memory Card With Your Computer

If you set the media storage option to set to save to your phone's memory, when you insert the memory card your phone prompts you to switch to storing to the memory card.

Using the Memory Card With Your Computer

You can access the memory card with your computer in two ways:

- Using the memory card reader.
- Using your phone's USB mass storage feature with a USB cable.

In either case, the memory card is treated as a removable storage drive by your computer. You can navigate to this drive as you would any other drive on your computer.

Using the Memory Card Reader

These instructions refer to the memory card reader that came with your *i885* phone. If you are using a different memory card reader, following the instructions provided with that memory card reader.

What Is Your Computer's Operating System?

If you have any of these operating systems running on your computer, you do not need any additional software to install the memory card reader:

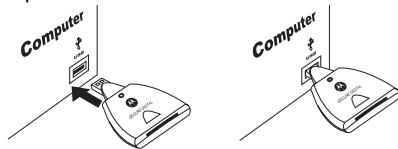
- Microsoft® Windows 2000, Windows XP, or Windows ME
- MAC OS 8.6 or later

If you have Microsoft Windows 98SE, download and install the Windows 98SE driver from this Web site before setting up the memory card reader:

<http://www.motorola.com/mdirect/drivers/USB-SDrivers.html>

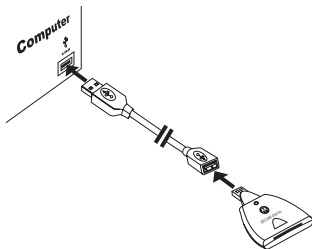
Setting Up the Memory Card Reader

- 1 To connect the memory card reader, insert its USB connector into the USB port on your computer.



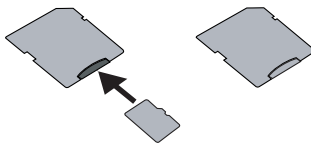
Memory Card

You can also use the USB cable provided with the memory card reader to connect the memory card reader to the USB port on your computer. Connect one end of the USB cable to the USB connector on the memory card reader and connect the other end to the USB port on your computer.

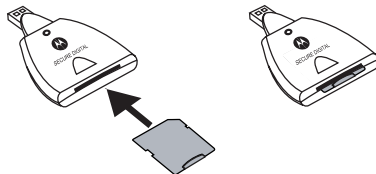


The green light on the memory card reader turns on when the memory card reader is connected.

- 2 Insert the memory card into the memory card adaptor until it does not go in any further.



- 3 Insert the memory card adaptor into the memory card reader.



Your memory card can now be accessed by your computer.

Removing the Memory Card From the Memory Card Reader

When you are ready to use the memory card with your phone again, pull the memory card from the memory card adaptor and insert it into your phone.

Using the Memory Card With Your Computer

Note: When you read or write files to your memory card using the memory card reader, the green light on the memory card reader flashes rapidly to show that it is in use. Do not remove the card while the green light is flashing.

More information, Hints, and Tips

For more information on the memory card reader, go to www.motorola.com/iden/support to find the USB 2.0 SD Card Reader manual in Product Manuals.

Using the USB Mass Storage Feature

You can access the memory card with your computer while the memory card is inserted in your phone using your phone's USB mass storage feature.

To use this feature, you need a USB cable with a connector compatible with your phone's accessory connector. You cannot use the USB cable provided with the memory card reader that came with your i885 phone.

When you are using your phone's USB mass storage feature, the memory card cannot be accessed by your phone. Otherwise, your phone's functionality is not affected.

Setting Your Phone to Use the Feature

To turn on your phone's ability to use the USB mass storage feature:

- 1 From the main menu, select **Settings > Memory Card > USB Connection**.

- 2 Select **Reader Enabled**.

To turn off your phone's ability to use the USB mass storage feature:

Set **USB Connection** to **Reader Disabled** in step 2.

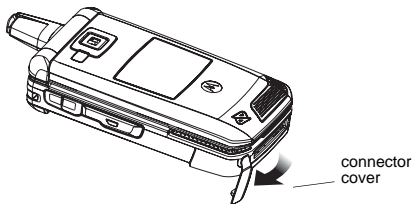
Using the Feature

To use your phone's USB mass storage feature:

- 1 Ensure that your phone is powered ON, the memory card is inserted in your phone, and **USB Connection** is set to **Reader Enabled**.

Memory Card

- 2 Open the connector cover.



- 3 Connect the USB cable to the USB port of your computer.
- 4 With the phone's display facing up, insert the USB cable's connector into the accessory connector, until you hear a click.



Your memory card can now be accessed by your computer.

Memory Cards Compatible With Your Phone

If you want to purchase and use additional memory cards, TransFlash and MicroSD memory cards are compatible with your i885 phone.

MP3 Music Player


Your i885 phone includes an MP3 Music Player that you can use to play music files stored on the memory card inserted in your phone.

The MP3 Music Player groups the music files on the memory card into folders and lists. When you select a music file to play, the MP3 Music Player plays this music file and then plays the other music files grouped with it.

In addition to music, the MP3 Music Player plays podcasts that you have downloaded to your computer and then saved on the memory card inserted in your phone. You can mark highlights within a podcast file to help you find the parts of the podcast you most want to listen to. You can send details of the podcast to a friend and send feedback to the podcast creator using MMS messages.









If you receive a phone call, Walkie-Talkie call, call alert, message notification, a Datebook reminder, or a GPS notification while playing a music file with the MP3 Music Player, the music file pauses and a prompt appears asking you if you want to accept the incoming call or alert or ignore it.

The MP3 Music Player begins playing at the currently selected volume, even when Vibe All is set to On.

To remove the memory card while using the audio player, press  and select **Remove Card**.

Playing Music Files with the Flip Closed

The controls on the side of your phone enable you to use the MP3 Music Player with your phone's flip closed:

- To access the MP3 Music Player, press and hold  any time your phone is not in a call or transferring data.
- To play a music file once you have accessed the MP3 Music Player, press .
- To pause a music file or resume playing it again, press .
- To skip to the next music file, press .
- To skip to the previous music file, press .
- To fast-forward, press and hold .
- To rewind, press and hold .
- To adjust the volume, use the volume keys.
- To exit the MP3 Music Player, press .

Playing Music Files with the Flip Open


When your phone's flip is open, you have more ways to access the MP3 Music Player and play the music files on the memory card.


Accessing the MP3 Music Player

From the Main Menu

From the main menu, select **Music Player**.

From the Media Center


- 1 Access the Media Center.
- 2 To view the audio recordings on your memory card, press . Select **Filter > Card: Audio**.
- 3 Select **[Music Player] Play Music. -or-**

Press  under **Player**.




Playing Music Files



- 1 Access the MP3 Music Player.
- 2 Scroll to a folder.


Tip: The **Songs folder** contains all the music files on the memory card in a single list.


- 3 To play the first music file in the folder, press  under **Play**. (If the folder you scrolled to contains

subfolders, this plays the first music file in the first of these subfolders.) **-or-**

Press  to view the contents of the folder. Then scroll to a music file and press  under **Play** to play it, or scroll to a folder and press  under **Play** to play the first music file in it.



Any time you are viewing a list of folders with the MP3 Music Player, you can scroll to a folder and press  under **Play** to start playing the contents of that folder or press  to view the contents of the folder.

Any time you are viewing a list of music files, you can scroll to an music file and press  under **Play** to play it.

To stop viewing a folder and return to the folder or list that contains it, press  under **Back**.

Other Basic Functions

Pausing and Resume

To pause a playing music file, press  under **Pause** or press .

To resume playing a paused music file, press  under **Play** or press .

Skip to Next and Skip to Previous

To skip to the next music file, press and release the right side of the navigation key, as if scrolling right. Do not hold the right side of the navigation key.

To skip to the previous music file, press and release the left side of the navigation key, as if scrolling left. Do not hold the left side of the navigation key.

Fast-Forward and Rewind

To fast-forward a playing music file, press and hold the right side of the navigation key, as if scrolling right.


To rewind a playing music file, press and hold the left side of the navigation key, as if scrolling left.

Adjust the Volume

To adjust the volume, use the volume keys.

Exit

To exit the MP3 Music Player, press  under **Exit**.

If **Exit** is not one of your options, press  under **Back** or **Cancel** until it is.

How Your Music Files Are Organized

The MP3 Music Player groups the music files on the memory card into folders and lists.

Since you will probably want to use the MP3 Music Player primarily to play songs, the MP3 Music Player treats the music files on the memory card as songs when grouping and organizing them.

The MP3 Music Player uses metadata found in most music files to group the files on the memory card by album, artist, and genre. You can also create your own groupings of music files, called playlists.

When you access the MP3 Music Player, you see that the music files are grouped into these folders:

- **Songs** — All music files on the memory card inserted in your phone, listed alphabetically by title.
- **Playlists** — Folders and lists you have created. If you have not created any playlists, this folder contains only the Favorite playlist, which is empty.
- **Albums** — Songs grouped by album. The albums are listed alphabetically by title. The songs on the albums are listed in the order that they normally appear on the album.

MP3 Music Player


- **Artists** — Songs grouped by artist. The artists are listed alphabetically by name. Within each artist's folder, the songs are listed alphabetically by title.
- **Genres** — Songs grouped by genre. The genre are listed alphabetically by name. Within each genre's folder, the songs are listed alphabetically by title.
- **Podcasts** — Podcast episodes grouped by program. The programs are listed alphabetically by name. Within each program folder, the episodes are listed by date with the newest first.


In the Albums, Artists, and Genres folders, any music files that do not contain enough metadata to be grouped by album, artist, or genre are placed in a folder labelled "Unknown".

Playing Music While Files Are Loading

The first time the audio player encounters music files on your memory card, it must load and organize these files. If a large number of files must be loaded, this may take a long time.

To play music while files are loading:

- 1 Access the audio player.
- 2 From the loading screen, press  under **View**.

3 In the folder view screen, scroll to a music file and press  under **Play**. -or-

4 Press 

While music is playing, file loading is suspended.

Searching By First Letter

Any time you are viewing an alphabetical list of music files or folders, you can go directly to the items starting with any letter by using your phone's keypad to enter that letter.

Playing a List, Repeat, and Shuffle


When you select an music file to play, the MP3 Music Player plays this music file and then plays the other music files grouped with it. The repeat and shuffle features help determine which of these songs are played.

If you are not using the repeat or shuffle features, the MP3 Music Player plays the music file you select and then plays the rest of the files in the list or folder, in the order they appear, until it gets to the end of the list or folder. The MP3 Music Player then goes to the beginning of the list and pauses until you resume playing.

The repeat feature lets you set the MP3 Music Player to play all the music files in a list or folder, in order, starting again at the beginning of the list when it gets to the end, without pausing or stopping. It also lets you set the MP3 Music Player to play one music file repeatedly, starting over as soon as it ends.

The shuffle feature lets you set the MP3 Music Player to play the music files in a list or folder in random order, until you stop it.


Setting Repeat

- 1 While viewing a list, viewing the details of the music file currently playing, or viewing visuals, press .
- 2 Select **Setup**.
- 3 Scroll to **Repeat**.
- 4 To set the MP3 Music Player to repeatedly play the contents of a list or folder, in order, select **All**.
-or-

To set the MP3 Music Player to play one song repeatedly, select **One**. **-or-**

To turn off the repeat feature, select **Off**.

Setting Shuffle

- 1 While viewing a list, viewing the details of the music file currently playing, or viewing visuals, press .
- 2 Select **Setup**.
- 3 Scroll to **Shuffle**.
- 4 To set the MP3 Music Player to play the music files in a list or folder in random order, select **On**.
-or-

To turn off the shuffle feature, select **Off**.

Working with Playlists


Playlists are lists of music files you create from the files already available through the MP3 Music Player.

Playlists enable you to group music files as you like them, but they do not change anything in the other folders or on the memory card. Adding a file to a playlist does not copy it or move it. Removing a file from a playlist, or deleting the playlist that a file is listed in, does not delete the file from any other location.

Creating a Playlist

- 1 Access the MP3 Music Player.
- 2 Select **Playlists**.


MP3 Music Player

- 3 Select **[Create New] > Name**.
- 4 If you want to give the playlist a name, enter the name. See “Entering Text” on page 61. When you are finished, press  under **OK**.


Note: If you do not assign a name, the playlist is named “playlist” followed by the number of unnamed playlists you have, including this one. For example, the first playlist you create without naming is automatically named “Playlist-1”.


- 5 Select **[Add Songs]**.

A list of all music files on the memory card appears.

Tip: For options to help you sort through this list, press .



- 6 Select each music file you want to put on the playlist. A checkmark appears next to each selected file.

Tip: To deselect a selected item: Scroll to a selected file and press .

- 7 When you are finished selecting files, press  under **Done**.
- 8 If you want to change the order of the music files on a playlist, see “Reordering a Playlist” on page 40.
- 9 Select **Save**.




Editing a Playlist



After you have created a playlist, you can change its name, add music files, remove music files, and change the order of the music files.

- 1 Access the MP3 Music Player.
- 2 Select **Playlists**.
- 3 Scroll to the playlist you want to edit.
- 4 Press .
- 5 Select **Edit Playlist**.
- 6 Press  to make the changes you want.
- 7 Select **Save**.

Reordering a Playlist

You can change the order of the music files on a playlist before you save a new playlist or later, while editing the playlist.




- 1 Before you have saved a new playlist or while editing a playlist, press .
- 2 Select **Reorder Songs**.
- 3 Scroll to the music file you want to move.
- 4 Press  under **Grab**.
- 5 Scroll to the place where you want the music file to appear.
- 6 Press  under **Insert**.

- 7 Repeat step 3 through step 6 for all the items you want to move.
- 8 Press  under **Done**.
- 9 Press  under **Save**.





Removing Music Files

You can remove some or all music files from a playlist before you save a new playlist or later, while editing the playlist.

Removing a Music File From a Playlist





- 1 Before you have saved a new playlist or while editing a playlist, press .
- 2 Scroll to the music file you want to remove.
- 3 Press .
- 4 Select **Remove Song**.
- 5 Press  under **Save**.

Removing All Music Files From a Playlist

- 1 Before you have saved a new playlist or while editing a playlist, press .
- 2 Select **Remove All Songs**.
- 3 Press  or  under **Yes** to confirm.
- 4 Press  under **Save**.




Reordering Playlists

To change the order of the playlists in the Playlists folder:

- 1 Access the MP3 Music Player.
- 2 Select **Playlists**.
- 3 Press .
- 4 Select **Reorder Playlists**.
- 5 Scroll to the playlist you want to move.
- 6 Press  under **Grab**.
- 7 Scroll to the place where you want the playlist to appear.
- 8 Press  under **Insert**.
- 9 Repeat step 4 through step 8 for all the items you want to move.
- 10 Press  under **Done**.

Deleting Playlist

Delete a Playlist

- 1 Access the MP3 Music Player.
- 2 Select **Playlists**.
- 3 Scroll to the playlist you want to delete.
- 4 Press .
- 5 Select **Delete Playlist**.
- 6 Press  or  under **Yes** to confirm.

MP3 Music Player

Deleting All Playlists

- 1 Access the MP3 Music Player.
- 2 Select **Playlists**.
- 3 Press **[E]**.
- 4 Select **Delete All Playlists**.
- 5 Press **[OK]** or **[↵]** under **Yes** to confirm.

This deletes all playlists except the Favorites playlist.

Using the Favorites Playlist

The Favorites playlist is a permanent playlist. You can add music files, remove music files, and change the order of the music files, but you cannot rename it or delete it.

You can add music files to the Favorites playlist as you would any other playlist.

You can also add music files to the Favorites playlist using the Add to Favorites shortcut.

Add the Music File Currently Playing

- 1 While viewing a list, viewing the details of the music file currently playing, or viewing visuals, press **[E]**.
- 2 Select **Add to Favorites**.

Add Any Music File

- 1 Access the MP3 Music Player.
- 2 Select **Songs**.
- 3 Scroll to the music file you want.
- 4 Press **[E]**.
- 5 Select **Add to Favorites**.

Working With Podcast

To access podcasts:

- 1 Access the audio player.
- 2 Select **Podcasts**.
Note: The **Podcasts** option does not appear if you have no podcasts.
- 3 Scroll to view individual podcast episodes or folders containing multiple episodes of the same program.
- 4 Press **[OK]** to view the podcast episodes within a folder or the details screen of an individual podcast episode.

Playing a podcast is similar to playing any other music file. You can pause, resume, fast-forward, and rewind just as with any other audio file.

Some functions differ when you are playing a podcast:

- Pressing **OK** when you have scrolled to a podcast displays a screen showing details of the podcast, but does not play the podcast. To play the podcast, press under **▶**. After you begin playing the podcast, pressing **OK** pauses and resumes the podcast.
- If the podcast you are playing contains highlights, pressing and releasing the right or left side of the navigation key skips to the next or previous highlight within the podcast, or to the beginning or the end of the podcast, rather than skipping to the next or previous audio file.

Highlights

Highlights are portions of a podcast that are marked to help you find them more easily.

Some podcasts you download may already have highlights marked. You can use the audio player to add and delete highlight markers.

Finding and Playing Highlights

To find and play highlights in the podcast you are playing, press and release the right or left side of the navigation key, as if scrolling right or left. Do not hold the right or left side of the navigation key.

To play all the highlights in a podcast, and skip everything that is not marked as a highlight:

- 1 While a podcast is playing or paused, press **■**.

- 2 Select **Highlights Only**. If the podcast has no highlights, this option is not displayed.

Adding Highlight Markers

To add a highlight to a podcast:



- 1 While playing or paused within a portion of the podcast that is not already marked as a highlight, press **■**.
- 2 Select **Add Highlights**.
- 3 To mark the beginning of the highlight, press **▶** under **On**.
- 4 Go to the point in the podcast that you want to mark as the end of the highlight. To do this, fast-forward or let the podcast play to that point. If you go too far, rewind.

If you reach the beginning of another highlight, the beginning of that highlight automatically becomes the end of the highlight you are creating.
- 5 To mark the end of the highlight, press **▶** under **Off**.
- 6 Press **▶** under **Back**.



MP3 Music Player

Deleting Highlight Markers

To delete the beginning and end markers from a highlight:

- 1 While playing or paused within the highlight you want to delete the markers from, press .
- 2 Press  under **Clear**.

To delete all highlight markers in a podcast:


- 1 While playing or paused within a podcast that contains highlights, press .
- 2 Select **Add Highlights** or **Edit Highlights**.
- 3 Press .
- 4 Select **Clear All Highlights**.

Sending Podcast Information

If you want another person to hear a podcast you have downloaded and saved to your memory card, you can send information in an MMS messages the person can save and use to download the podcast on his or her computer.

If the person then plays the podcast on a phone with an audio player like the one in your phone, he or she sees any highlight markers you created within the podcast on your phone.

To send podcast information:

- 1 When you have scrolled to, are playing, or have paused within the podcast, press .
- 2 Select **Forward Details**.
- 3 Create, send the message as you would any other MMS message. See “Multi-Media Messages” on page 94. The podcast information is automatically included in the message.

Sending Feedback

If the creator of a podcast has included an email address for feedback in the metadata of the podcast, you can send an MMS message to that email address.

To send feedback email to the creator of a podcast:

- 1 When you have scrolled to, are playing, or have paused within the podcast, press .
- 2 Select **Send Feedback**.
- 3 Create and send the message as you would any other MMS message. See “Multi-Media Messages” on page 94. The message is automatically addressed to email address included with the podcast.




Deleting Music Files

You can delete music files from the memory card one at a time, by album, by artist, or by genre.

You can also delete all music files from the memory card by deleting everything in the Songs, Albums, Artists, or Genres folder.




Deleting an music file removes it from all playlists it appears on.

Deleting a Music File

- 1 Access the MP3 Music Player.
- 2 Select the folder containing the music file you want to delete.
- 3 If the folder you selected contains more folders, within that folder, select the folder containing the music file you want to delete.
- 4 Scroll to the music file you want to delete.
- 5 Press .
- 6 Select **Delete Song**.
- 7 Press  or  under **Yes** to confirm.




Deleting an Album, Artist, or Genre

- 1 Access the MP3 Music Player.
- 2 Select the folder containing the music files you want to delete: **Albums**, **Artists**, or **Genres**.

- 3 Scroll to the album, artist, or genre you want to delete.
- 4 Press .
- 5 Select **Delete Album**, **Delete Artist**, or **Delete Genre**.
- 6 Press  or  under **Yes** to confirm.

Deleting All Music Files

Deleting everything in the Songs, Albums, Artists, or Genres folder deletes all music files from the memory card.

- 1 Access the MP3 Music Player.
- 2 Scroll to **Songs**, **Albums**, **Artists**, or **Genres**.
- 3 Press .
- 4 Select **Delete All Music**.
- 5 Press  or  under **Yes** to confirm.

DRM Items


Some of the audio files on the memory card may be DRM items. When a DRM items has expired, you can no longer play it.

If you scroll to an audio file that is expired and try to play it, a message saying you cannot play it appears. If you play a list containing an expired audio file, the audio player skips over the expired item and no message is displayed.

Setting Audio and Visual Options

You can customize the sound of the MP3 Music Player by setting the equalizer. You can customize the look of the MP3 Music Player screen by choosing a theme or by viewing visuals while listening to a music file.

Setting the Equalizer


- 1 From anywhere in the MP3 Music Player, press .
- 2 Select **Setup > Equalizer**.

A checkmark appears next to the equalizer mode that is in use.

- 3 Select the equalizer mode you want.

Choosing a Theme

The theme you choose controls the appearance of the MP3 Music Player screens.


- 1 Access the MP3 Music Player.
- 2 Press .
- 3 Select **Setup > Themes**.

A checkmark appears next to the theme that is in use.

- 4 Select the theme you want.

Viewing Visuals


To view visuals on the display instead of the details of the song currently playing:

- 1 While viewing the details of the music file currently playing, press .
- 2 Select **Setup**.
- 3 Scroll to **Visuals**.
- 4 To set the MP3 Music Player to turn on the visuals, select **On**.

-or-

To turn off the visuals select **Off**.

To view the details of the song currently playing instead of visuals:

- 1 While viewing visuals press .
- 2 Select **Setup > Visuals > Off**.

Using Walkie-Talkie Features

Your phone can send and receive the following items through Boost™ Walkie-Talkie calls with other phones that have this capability:

- Pictures*
- My Info
- Contact information

* Additional charges may apply.

You can choose to send My Info and contact information to any Boost™ Walkie-Talkie number.

You can choose to send pictures, to the Boost™ Walkie-Talkie number you are engaged in a Boost™ Walkie-Talkie with, Boost™ Walkie-Talkie numbers on the recent calls list, and Boost™ Walkie-Talkie numbers stored in Contacts.




When you make or receive a Boost™ Walkie-Talkie call, your phone automatically determines whether the phone you are using is able to receive each of these items. Your phone saves this information for as long as the Boost™ Walkie-Talkie number is on your recent calls list or is saved in your Contacts. Your phone updates the saved information each time you make or receive a call to or from that Boost™ Walkie-Talkie number.

You can turn your phone's ability to send and receive pictures on and off. See "Walkie-Talkie Options Features" on page 186.

Walkie-Talkie Features Icons

When you are in a Boost™ Walkie-Talkie call, icons appear on your phone's display indicating which types of Walkie-Talkie Features items you can send and receive. These icon also indicate when you have received a Walkie-Talkie Features item of each type.

If the icon appears dimly, you can send and receive the indicated type of Walkie-Talkie Features item in the current call. When the icon appears brightly, you have received indicated type of Walkie-Talkie Features item in the current call..

-  Contact information
-  My Info
-  Picture

Walkie-Talkie Send Picture

The WT feature lets you send pictures through Boost™ Walkie-Talkie calls.

Using Walkie-Talkie Features

When you send a picture, it appears on the display of the phone you are engaged in the Boost™ Walkie-Talkie call with.

You can send a picture stored in your phone's media center or use your phone's camera to take a new picture to send.

If the person you sent the picture to accepts the picture, the picture is saved by that phone. The picture then appears in the recent call list of that phone is accessible through that phone's media center.

Sending a Picture During a Call

Note: You cannot talk or listen on a Boost™ Walkie-Talkie call while a picture is being transmitted.

Taking a Picture to Send

Note: For more information on taking pictures, see "Taking Pictures" on page 126.

- 1 While in a Boost™ Walkie-Talkie call:
Press . **-or-**
Press . Select **Use WT Feature > Send Picture > Capture Picture.**
- 2 When the picture you want to capture is in view, press or press or press under **Capture.**

- 3 To save the picture so you can send it, press . **-or-**

To discard the picture without sending it, press under **Discard.** Repeat step 2 until you capture a picture you want to send.

- 4 Press the Boost™ Walkie-Talkie button to send the picture.
- 5 Wait while the picture is transmitted. The Boost™ Walkie-Talkie call is temporarily interrupted while a picture is transmitted.
- 6 When prompted, press the Boost™ Walkie-Talkie button to resume the Boost™ Walkie-Talkie call.



Sending a Stored Picture

- 1 While in a Boost™ Walkie-Talkie call:
Press under **Picture.** **-or-**
Press . Select **Use WT Feature > Send Picture.**

A list of pictures that can be included in a Boost™ Walkie-Talkie call appears.

- 2 Select the picture you want to send.
- 3 Press the Boost™ Walkie-Talkie button to send the picture.

- 4 Wait while the picture is transmitted. The Boost™ Walkie-Talkie call is temporarily interrupted while a picture is transmitted.
- 5 When prompted, press the Boost™ Walkie-Talkie button to resume the Boost™ Walkie-Talkie call.

Note: The first time you send a stored picture after turning the phone on, **Picture Fees May Apply. Continue?** appears and you are prompted to respond. Press  under **Yes** to send the picture. Press  under **No** to not send the picture.

Starting a Call by Sending a Picture

You can start a Boost™ Walkie-Talkie call after you capture a picture with the camera or by choosing a stored picture from the media center.

You can start from the camera or media center, or use the Walkie-Talkie Features.

From the Camera or Media Center

- 1 Capture a picture with the camera. See “Taking Pictures” on page 126. **-or-**

From the media center, scroll to or select the picture you want to send in a Boost™ Walkie-Talkie call.

- 2 Press .

- 3 Select **Send Via...> Send via WT > A Contact**.

A list of Contacts that have Boost™ Walkie-Talkie numbers and are able to receive pictures appears.

- 4 Select the name of the person you want to send the picture to.
- 5 Press the Boost™ Walkie-Talkie button to send the picture.
- 6 Wait while the picture is transmitted. The Boost™ Walkie-Talkie call is temporarily interrupted while a picture is transmitted.
- 7 When prompted, press the WT button to resume the Boost™ Walkie-Talkie call.

Receiving a Picture

When someone sends you a picture, your phone emits a tone or vibrates and a message appears on the display asking you if you want to accept the picture.

Pictures you receive are saved to your phone's memory or to a memory card inserted in your phone's memory card slot, depending on the storage preference you chose, and are then accessible through the media center.


Using Walkie-Talkie Features



The most recent picture sent to or received from a Boost™ Walkie-Talkie number are stored with the that Boost™ Walkie-Talkie number on the recent calls list.


For information on viewing pictures from the recent calls list, see “More Actions for Captured Pictures” on page 129.

When you receive a picture, it appears every time you are in a Boost™ Walkie-Talkie call with the person who sent it unless you clear the picture from the display or from the recent calls list, or delete it from the media center. This occurs for the last 20 people who sent you pictures.


Accepting a Picture

- 1 When you see the message asking you if you want to accept the picture, press  under **Yes**.
- 2 Wait while the picture is transmitted. The Boost™ Walkie-Talkie call is temporarily interrupted while a picture is transmitted.
- 3 When prompted, press the Boost™ Walkie-Talkie button to resume the Boost™ Walkie-Talkie call.

Note: The first time you accept a stored picture after turning the phone on, **Messaging Fees May Apply** appears and you are prompted to respond. Press  under **Yes** to accept the picture. Press  under or **No** to not accept the picture.

Tip: If you want to stop the transmission before it is finished, press  under **Cancel**.

Declining a Picture

When you see the message asking you if you want to accept the picture, press  under **No**.

The picture is not transmitted.

Clearing a Picture From The Display

If you want to remove a picture from your phone's display while still in the Boost™ Walkie-Talkie call in which you received it or while in a subsequent Boost™ Walkie-Talkie call with the person who sent it:

- 1 Press .
- 2 Select **Clear Screen**.

This does not delete the picture from your phone's media center, but the picture will not appear on the display again the next time you receive a Boost™ Walkie-Talkie call from person who sent it.



Walkie-Talkie Send My Info

When you send My Info, the information you sent appears on the display of the phone you are engaged in the Boost™ Walkie-Talkie call with. After the call, the information appears on the recent call list of that phone.




You can control what portion of the information in My Info is sent and whether it is sent automatically in every Boost™ Walkie-Talkie call or only when you choose to send it.

Tip: When you send My Info, certain information, such as your email address or fax number, cannot be included. To send complete contact information, create an entry for yourself in Contacts and send it.

Sending Information During a Call

- 1 While in a Boost™ Walkie-Talkie call, press .
- 2 With **WT Send My Info** highlighted, press .
-or-
Select **Use WT Feature > Send My Info**.
- 3 When **Ready to Send** appears on the display, press the WT button to send the information.

Starting a Call by Sending My Info

- 4 From the main menu, select **My Info**. Press .
With **WT Send My Info** highlighted, press .
- 5 Use the keypad to enter the Boost™ Walkie-Talkie number you want to send the information to. **-or-**
- 6 Press  under **Browse**. Select **Contacts**, **Recent Calls**, or **Memo**. Select the number you want to enter.
- 7 When **Ready to Send** appears on the display, press the WT button to send the information.

Receiving My Info Sent to You

To view the information while still in the Boost™ Walkie-Talkie call:

- 1 Press .
- 2 Select **View Contact**.

If you receive My Info from the same phone more than once, only the most recently sent version appears in the recent calls list.

For information on viewing My Info from the recent calls list, see “My Info From Other Phones” on page 58.

Walkie-Talkie Send Contacts

When you send contact information, the information you sent appears on the display of the phone you are engaged in the Boost™ Walkie-Talkie call with. After the call, the information appears on the recent call list of that phone.

You can send contact information by selecting a Contacts entry or an item from the recent calls list.

Contacts entries that contain only addresses cannot be sent. When Contacts entries are received, they do not include ring tones or pictures.

These items from the recent calls list can be sent:

- Contact information sent from other phones
- Calls to or from numbers stored in your Contacts list

Sending Information During a Call

- 1 While in a Boost™ Walkie-Talkie call, press **[E]**.
- 2 Select **Contacts** or **Recent Calls**.
- 3 Scroll to the Contacts entry or item in the recent calls list you want to send.
- 4 Press **[E]**.
- 5 Select **Send Via...> Send via WT**.

- 6 When **Ready to Send** appears on the display, press the WT button to send the information.

Starting a Call by Sending Information

- 1 From the main menu, select **Use WT Feature > Send Contact**. -or-

From Contacts or the recent calls list scroll to or select the entry you want to send. Press **[E]**. Select **WT Send Contact**.

- 2 Use the keypad to enter the Boost™ Walkie-Talkie number you want to send. -or-

Press **[E]** under **Browse**. Select **Contacts**, **Recent Calls**, or **Memo**. Select the number you want to enter.

- 3 When **Ready to Send** appears on the display, press the WT button to send the information.

Receiving Contact Information Sent to You

To view the contact information while still in the Boost™ Walkie-Talkie call:

- 1 Press **[E]**.
- 2 Select **View Contact**.

For information on viewing contact information from the recent calls list, see “Contact Information From Other Phones” on page 58.

Call Alerts


Sending a call alert lets the recipient know you want to talk to him or her on a Boost™ Walkie-Talkie call.

When you send a call alert, the recipient's phone your name or Boost™ Walkie-Talkie number. The recipient's phone emits a series of beeps and the Walkie-Talkie backlight flashes slowly, or the phone vibrates.

The recipient can:

- Answer — begin a Boost™ Walkie-Talkie call with the sender
- Queue — store the call alert to the call alert queue, which is a list of call alerts
- Clear — dismiss and delete the call alert

Sending Call Alerts

- 1 Enter the Boost™ Walkie-Talkie number you want to send to, as you would when making a Boost™ Walkie-Talkie call.
- 2 Press  under **Alert. Ready to Alert** appears on the display.
- 3 Press the Boost™ Walkie-Talkie button until **Alert Successful** appears on the display.

Note: If the alert is not successful, this may mean the person you are trying to reach is on a call or has the phone turned off.

Receiving Call Alerts

When you receive a call alert, you must answer, queue, or clear it. You cannot receive phone calls or Boost™ Walkie-Talkie calls until you do.


To answer a call alert:

Press the Boost™ Walkie-Talkie button to make a Boost™ Walkie-Talkie call to the sender.

To queue a call alert:

Press  under **Queue**.

To clear a call alert:

Press . **-or-**

Press  under **Clear**. **-or-**

If the flip is closed, press .

Note: The Recent Calls list also stores call alerts you have received. They appear as Boost™ Walkie-Talkie calls. Call alerts remain in your Recent Calls list until you delete them or until they reach the end of the list.

Using the Call Alert Queue

When you queue a call alert, it remains in the call alert queue until you make a Boost™ Walkie-Talkie call to the sender or delete it.

Viewing Call Alerts

- 1 From the main menu, select **Call Alert**.
- 2 Scroll through the list.

Viewing Date and Time

To view the date and time a call alert was received:

- 1 From the main menu, select **Call Alert**.
- 2 Select the call alert you want information on.

Responding to Call Alerts in the Queue


After you queue a call alert, you can respond to it by making a Boost™ Walkie-Talkie call to the sender or sending a call alert to the sender.

Making a Boost™ Walkie-Talkie Call to the Sender

- 1 From the main menu, select **Call Alert**.
- 2 Scroll to the call alert you want to respond to.
- 3 Press the Boost™ Walkie-Talkie button to begin the call.




This removes the call alert from the queue.

Sending a Call Alert to the Sender




- 1 From the main menu, select **Call Alert**.
- 2 Scroll to the call alert you want to respond to.
- 3 Press  under **Alert. Ready to Alert** appears on the display.
- 4 Press the Boost™ Walkie-Talkie button until **Alert Successful** appears on the display.

Deleting Call Alerts

To delete a call alert from the queue:

- 1 From the call alert queue, scroll to the call alert you want to delete.
- 2 Press .
- 3 Select **Delete**.
- 4 Press  or press  under **Yes** to confirm.


To delete all call alerts from the queue:

- 1 From the call alert queue, press .
- 2 From the call alert menu, select **Delete All**.
- 3 Press  or press  under **Yes** to confirm.

Sorting Call Alerts

Tip: You must have at least one call alert in the queue to access this feature.

To sort call alerts by the order they were received:

- 1 From the main menu, select **Call Alert**.
- 2 Press .
- 3 Select **Sort By**.
- 4 Select **First on Top** or **Last on Top**.

Recent Calls

The recent calls list contains information associated with calls you have made and received and call alerts you have received.

When you send or receive Boost™ Walkie-Talkie calls, the recent call list contains the following Walkie-Talkie Features items with those calls:

- contact information received
- My Info received
- short text messages received
- pictures sent or received
- Datebook events received

The recent calls list displays up to 20 of the most recent calls and call alerts.

Viewing the Recent Calls List

With the Flip Open



- 1 From the main menu, select **Recent Calls**.
- 2 Scroll through the list.

To view the details of an item on the list:

From the recent calls list, select the item you want information on.


Tip: To view the details of more items, scroll left or right.

With the Flip Closed

- 1 Press .
- 2 If you want to view the rest of the recent calls list, press the volume controls.
- 3 Press  to dismiss the recent calls list.

Choosing Picture View or List View

You can set your phone to show the picture associated with each item as you view the recent calls list or show the list without pictures.

- 1 From the recent calls list, press .
- 2 Select **Recent Calls View**.
- 3 Select **List View** to show the recent calls list without pictures. **-or-**


Select **Picture View** to show the picture associated with each entry.

Calls and Call Alerts

When you make or receive a call to or from a number not stored in Contacts, the number appears on the recent calls list.

If the number of a recent call is stored in Contacts, the following information appears:




Walkie-Talkie Features Items in Boost™ Walkie-Talkie Calls

- The name assigned to the number
- The picture assigned to the number, if your phone is set to show pictures on the recent calls list. See “Choosing Picture View or List View” on page 56. Pictures appear for phone calls only.
- The Contacts type icon associated with the number. If the Contacts entry containing the number has more than one number or address stored,  surrounds the Contacts type icon. For information on Contacts types, see page 64.

The Boost™ Walkie-Talkie number Contacts type icon appears when you receive a Boost™ Walkie-Talkie call or call alert, even if the number is not stored in Contacts.

Call alerts you have received appear as Boost™ Walkie-Talkie calls. Like all items in the recent calls list, they remain listed until you delete them or until they reach the end of the list.

For phone calls, an additional icon appears giving information about the call:





-  A call you made.
-  A call you received.
-  A missed call.

When you select a call to view its details, you see information such as the name associated with the call, the number, date, time, and duration of the call.

If you select a Boost™ Walkie-Talkie call, you see information on the call as well as any Walkie-Talkie Features items associated with the call. To see more information about the Boost™ Walkie-Talkie call itself from this view, select the call information displayed.

Walkie-Talkie Features Items in Boost™ Walkie-Talkie Calls


When you receive a Walkie-Talkie Features item in a Boost™ Walkie-Talkie call, an icon appears indicating the type of item:

-  Contact information
-  My Info
-  Picture
-  More than one type of Walkie-Talkie Features item from one Boost™ Walkie-Talkie number

Recent Calls

Contact Information From Other Phones

Contact information in the recent calls list displays:

- The name contained in the contact information
- The Contacts type icon associated with the number or address contained in the contact information. If the item contains more than one number or address stored,  surrounds the Contacts type icon.

The name or Boost™ Walkie-Talkie number of the person who sent the contact information appears as a separate item on the recent calls list, above the information sent. If one person sends you more than one item of contact information, all the items appear below the person's name or Boost™ Walkie-Talkie number.

When you select contact information to view its details, you see the name or Boost™ Walkie-Talkie number of the person who sent the information and all the information in the item.

If you receive contact information with the same name from the same phone more than once, only the most recently sent version appears in the recent calls list.


Pictures

The recent call list contains most recent picture sent to or received from a Boost™ Walkie-Talkie number.

To view the picture:

- 1 View the details of the call containing the picture.
- 2 Select **Picture**.

Clear the Picture

- 1 View the details of the call containing the picture.
- 2 Select **Picture**.
- 3 Press  under **Clear**.

This does not delete the picture from your phone's media center, but it removes it from the recent calls list, and the picture will not appear on the display again the next time you receive a Boost™ Walkie-Talkie call from the person who sent it.

My Info From Other Phones

My Info from other phones always includes the sender's Boost™ Walkie-Talkie number. Depending on how the sender has filled in My Info and set sending options, it may include the sender names, phone numbers for phone lines 1 and 2, carrier IP, and circuit data number.



To view My Info sent to you from other phones:

View the details of the call containing the messages.

If you receive My Info from the same phone more than once, only the most recently sent version appears in the recent calls list.

Storing Items to Contacts


Calls, My Info from other phones, and contact information from other phones can be stored to Contacts.

- 1 From the recent calls list, scroll to or select the item you want to store.
- 2 Press  under **Save**. -or-
If **Save** is not one of your options: Press .
Select **Save** or **Update Contacts**.

Tip: If the item you want to store is a call, **Save** does not appear if the number is already stored in Contacts.





- 3 To store the item as a new entry, select [**New Contact**]. -or-
To store the number to an existing entry, select the entry.

Note: Storing My Info or contact information from another phone to a Contacts entry that has a name assigned to it does not change the name of the Contacts entry.




- 4 If the item you want to store is a call, you must assign a Contacts type to the number:
With the Contacts type field highlighted, scroll left or right to display the Contacts type you want to assign the number.
- 5 If you want to add more information to the entry, follow the applicable instructions in “Creating Entries” on page 65.
- 6 Press  under **Save**.

Deleting Items

To delete an item from the recent calls list:


- 1 From the recent calls list, scroll to or select the item you want to delete.
- 2 Press  under **Delete**. -or-
If **Delete** is not one of your options: Press .
Select **Delete**.
- 3 Press  or press  under **Yes** to confirm.

To delete all items on the recent calls list:

- 1 From the recent calls list, press .
- 2 Select **Delete All**.
- 3 Press  or press  under **Yes** to confirm.

Making Calls From the Recent Calls List


With the Flip Open

- 1 From the main menu, select **Recent Calls**.
- 2 Scroll to the item containing the number you want to call.
 - If you scroll to a call, you can make a call to the number that made the call. If the number is stored in Contacts, you can make a call to any of the numbers stored with it.
 - If you scroll to contact information from another phone, you can make a call to any of the numbers in the contact information.
- 3 To place the call now, go to step 4. **-or-**
Scroll left or right to display the Contacts type for the number you want to call.
- 4 To make a phone call, press . **-or-**
To make a Boost™ Walkie-Talkie call, press the Walkie-Talkie button.

You can also make calls while viewing the details of an item on the recent calls list:



- 1 From the recent calls list, select the item containing the number you want to call.

- If you select a call or contact information from another phone, you can make a call to the number shown first on the details screen.
- If you scroll to My Info from another phone, you can make a call to the Boost™ Walkie-Talkie number of the phone that sent the information.

- 2 To make a phone call, press . **-or-**

To make a Boost™ Walkie-Talkie call, press the Walkie-Talkie button.





With the Flip Closed

- 1 Press  to display the most recent call.
- 2 Press the volume controls to scroll to the name or number you want to call.
 - If you scroll to a call, you can make a call to the number that made the call.
 - If you scroll to contact information from another phone, you can make a call to the number currently displayed.
- 3 To make a phone call, press  on the top of your phone. **-or-**

To make a Boost™ Walkie-Talkie call, press the Walkie-Talkie button.


Entering Text

You can enter text, numbers, and symbols into your phone using Alpha, Word, Numeric, or Symbol text input modes.

-  **Alpha** — Press a key several times for each character.
 -  **Word** — Press a key once for each letter while words likely to be the one you want are chosen from a database.
 -  **Symbols** — Enter punctuation and other symbols.
 -  **Numeric** — Enter numbers.
- Language** -- Enter characters of the language selected.

When you access a screen that requires you to enter text, you start in the mode last used.






To choose a text input mode:

- 1 At a screen that requires you to enter text, press .
- 2 Select the text input mode you want to use. A checkmark appears next to the current mode.

Using Word Mode

In Word mode, T9 Text Input analyzes the letters on the keypad button you press and arranges them to create words. As you type, T9 Text Input matches your keystrokes to words in its database and displays the most commonly used matching word. You can add your own words to this database.

Entering a Word


- 1 Select **Word** as your text input mode.
- 2 Type a word by pressing one key for each letter.
For example, to type “test” press    .
The displayed word may change as you type it. Do not try to correct the word as you go. Type to the end of the word before editing.
- 3 If the word that appears is not the desired word, press  to change the word on the display to the next most likely word in the database.

Repeat until the desired word appears.

If the desired word does not appear, you can add it to the database.

Entering Text

Adding Words to the Database


- 1 Select **Alpha** as your text input mode.
- 2 Type the word using Alpha mode.
- 3 Select **Word** as your text input mode.
- 4 Press .

The word you typed in Alpha text entry mode is now in the database.

Note: You cannot store alphanumeric combinations, such as Y2K.

Choosing a Language


To change the language of the database:

- 1 At a screen that requires you to enter text, press .
- 2 Select **Languages**.
- 3 Select the language you want for your database.



Special Function Keys

Some of the phone's keys assume different functions while in Alpha or Word mode.



Spaces

Press  for a space.

Capitalization

When you press and hold the  key, it acts as a 3-way toggle. Press and hold  to make the next letter typed uppercase (shift), to make all subsequent letters typed uppercase (caps lock), or to go back to lowercase letters.

These icons appear in the top row of your display:

 or  Shift is on.



 or  Caps lock is on.

When neither of these icons appear, letters typed are lowercase. Scrolling up after typing a letter makes that letter uppercase.

Note: When creating a text message, you cannot capitalize by scrolling up.

Your phone automatically makes the first letter of a sentence uppercase.

Punctuation

Press  or  to insert punctuation. Continue to press the key to view the list of symbols available through that key. Pause to select the symbol you want.

Note: Additional punctuation symbols are available in Symbols mode.

Contacts

Contacts stores up to 600 numbers or addresses. Each Contacts entry can store several numbers or addresses.

Information stored in Contacts is saved on your SIM chip.

A Contacts entry contains:

- A name — A name is required if you are storing more than one number or address to the entry; otherwise, it is optional. Typically, this is the name of the person whose contact information is stored in the entry.
- A ringtone — This is the sound your phone makes when you receive phone calls or call alerts from any of the numbers stored in the entry. You can assign the ringtone from your list of ringtones. If you do not assign a ringtone, the entry is created with a default ringtone assigned.
- A picture — This picture appears on the display when you receive phone calls from any of the phone numbers stored in the entry. You can assign the picture from the pictures stored in the media center. If you do not assign a picture, the entry is created with no picture assigned.

- A Contacts type — Each number or address stored must be assigned a Contacts type:



Mobile

phone number



Walkie-Talkie

Boost™ Walkie-Talkie number



Work1

phone number



Work2

phone number



Home

phone number



Email

email address



Fax

phone number



Pager

phone number



IP

IP address




Other


phone number

- A number or address — Each Contacts entry must contain a number or address. This may be any type of phone number, Boost™ Walkie-Talkie number, email address, or IP address.

Note: You can store numbers up to 64 digits long, but every 20 digits must be separated by a pause or wait. See “Creating Pauses and Waits” on page 70.


- A Speed Dial number — When you store a phone number, it is assigned a Speed Dial number. You can accept the default Speed Dial number or change it.
- A voice name — If you create a voice name for a number, you can then dial that number by saying the voice name into your phone. This icon  appears to the left of the Contacts type icon if a voice name is assigned.


Accessing Contacts

From the main menu, select **Contacts**. -or-
If you are on a call: Press . Select **Contacts**.




Creating Entries

A number or address and a Contacts type are required for all Contacts entries. Other information is optional. You may enter the information in any order by scrolling through the entry details.

After you have entered the number or address, Contacts type, and any other information you want, you can press  under **Save** to save the entry to Contacts.

To cancel a Contacts entry at any time, press  to return to the idle screen.

To create a Contacts entry:

- 1 To access the entry details screen:
Select **Contacts > [New Contact]**. -or-
From the Contacts list, press . Select **New**.
- 2 If you want to assign a name to the entry:
Select **Name**.
Enter the name. See “Entering Text” on page 61. When you are finished, press .
- Tip:** Press  under **Browse** to select a name already in Contacts.
- 3 If you want to assign a ringtone or picture to the entry, select **[Ringtone/Picture]**. See “Assigning a Ringtone or Picture” on page 66.
- 4 To assign a Contacts type to the number or address being stored:
Select the Contacts type field.
Select the Contacts type you want to assign.
- 5 To store a number or address:
Select the **#** field (or **ID** for an email address, or **IP** for an IP address).

Contacts

Enter the number or address. For phone numbers, use the 10-digit format. For email addresses, see “Entering Text” on page 61.

Tip: Press  under **Browse** to select a number or address from Contacts, the Recent Calls list, or Memo.

When you are finished, press .

6 If you want to change the default Speed Dial number or a create a voice name for the entry, select **[Options]**. See “Assigning a Speed Dial Number or Voice Name” on page 66.

7 If you want to add more numbers or addresses to the entry:

Scroll past the information you already entered.

Enter the additional information for the entry using step 3 through step 6. You must assign a name to the entry, if you have not already.

8 Press  under **Done**.

Assigning a Ringtone or Picture

Note: If you choose a picture or ringtone that is stored on the memory card, that picture or ringtone file is automatically moved to your phone’s memory.

1 If you have not already, select **[Ringtone/Picture]**.

2 If you want to assign a ringtone:


With **Ringer** highlighted, scroll left or right to choose a ringtone from the list of ringtones. **-or-**


Select **Ringer**. Select the ringtone you want to assign from the ringtones available in the Media Center. If you want to assign a ring tone from the memory card, that ringtone must be a DRM item.


3 If you want to assign a picture from the Media Center:

Select **Picture**. Select the picture you want to assign.

Some large pictures cannot be assigned.

Tip: If an entry has a picture assigned and you want the entry to have no picture, select **[No Picture]** or press  under **Unassign**.

4 When you are finished, press  under **Back**.


5 When you are finished, press  under **Back**.


Assigning a Speed Dial Number or Voice Name

1 If you have not already, select **[Options]**.


2 The default Speed Dial number assigned to a phone number is displayed in the **Speed #** field. This is always the next available Speed Dial location.

If you want to assign the phone number to a different Speed Dial location:

With the **Speed #** field highlighted, press .


Press  under **Delete** to delete the current Speed Dial number.

Enter the new Speed Dial number using the keypad.

When you are finished, press .


- 3 If you want to create a voice name for a phone number, select **Voice Name**.


As directed by the screen prompts, say and repeat the name you want to assign to the number. Speak clearly into the microphone.

- 4 When you are finished, press  under **Back**.

Editing Entries

- 1 From the Contacts list, scroll to or select the entry you want to edit.

- 2 Press  under **Edit**. -or-

If **Edit** is not one of your options: Press . Select **Edit**.

The entry details screen displays.

- 3 Follow the applicable instructions in “Creating Entries” on page 65 to edit the various fields.

Viewing Entries

When you view Contacts entries, you can choose how much detail you want to see.

Viewing the Contacts List


In this view, each entry shows:

- The name assigned to the entry
- A small version of the picture assigned to the entry, if you have set Contacts to show pictures in the Contacts list. See “Choosing Picture View or List View” on page 68.
- The types of numbers and addresses stored in the entry

To view entries from the Contacts list:

- 1 Access Contacts.
- 2 Scroll to view entries.

Tip: To find Contacts entries faster, use the keypad to enter the first letter of the name.

- 3 If an entry has more than one number or address stored,  surrounds the Contacts type icon. Scroll left or right to view the icon for each number stored in the entry.

Contacts

Selecting an Entry


In this view, each entry shows:

- The name assigned to the entry
- A small version of the picture assigned to the entry
- The name of the ringtone assigned to the entry
- The numbers and addresses stored in the entry

To select an entry:

- 1 From the Contacts list, select the entry you want to view.
- 2 Scroll to view the numbers and addresses stored in the entry.

Tip: To select other entries: Scroll left or right.
Or, press  or .

To return to the Contacts list, press  under **Back**.

Viewing More Details



When an entry is selected, you can view more details about the entry by selecting items within the entry.

Viewing Details of a Number or Address

- 1 Select the entry.

- 2 Select the number or address you want to view details of.

If the you select a phone number, you can view its Speed Dial number and see whether it has a voice name.



To return to the entry, press  under **Back** or press .

Viewing a Large Picture

To view a large version of the picture assigned to an entry:

- 1 Select the entry.
- 2 Select the first item shown on the entry screen. This item shows the name assigned to the entry or **No Name**.

Note: You cannot make calls from this view.

To return to the entry, press  under **Back** or press .

Choosing Picture View or List View

You can set Contacts to show the picture assigned to each entry as you view the Contacts list or show the Contacts list without pictures.


- 1 From the Contacts list, press .
- 2 Select **Contacts View**.


- 3 Select **List View** to show the Contacts list without pictures. **-or-**


Select **Picture View** to show the picture assigned to each entry.

Searching for a Name

To search for a name in Contacts:

- 1 From the Contacts list, press  under **Search**. **-or-**


If **Search** is not one of your options: Press . Select **Search**.

- 2 Enter the name you want to see. See “Entering Text” on page 61.
- 3 Press .


Your phone finds the name you entered or the nearest match.

Showing Only Boost™ Walkie-Talkie Numbers

To set Contacts to show only entries that contain Boost™ Walkie-Talkie numbers:




- 1 From the Contacts list, press .
- 2 Select **Filter**.
- 3 Set this option to **Show Walkie-Talkie**.

To set Contacts to show all entries:




- 1 From the Contacts list, press .
- 2 Select **Filter**.
- 3 Set this option to **Show All**.

Deleting Entries

Delete an Entry

- 1 From the Contacts list, scroll to the entry you want to delete.
- 2 Press .
- 3 To delete the entire entry, select **Delete Contact**.
- 4 Press  or press  under **Yes** to confirm.

Delete a Number or Address


- 1 From the Contacts list, scroll to the entry that contains the number or address you want to delete.
- 2 Scroll left or right to display the Contacts type for the number you want to delete. **-or-**
Select the entry. Scroll to or select the number you want to delete.
- 3 Press .
- 4 Select **Delete Number**.
- 5 Press  or press  under **Yes** to confirm.

Contacts

Note: If an entry contains only one number or address, deleting the number or address deletes the entry.

Checking Capacity

To see how many numbers are stored in Contacts:


- 1 From the Contacts list, press .
- 2 Select **Capacity**.

Creating Pauses and Waits


When storing a number, you can program your phone to pause or wait between digits while dialing. A pause makes your phone pause for 3 seconds before dialing further. A wait makes your phone wait for your response before dialing further.

This feature is useful when using voice mail or other automated phone systems that require you to dial a phone number and then enter an access number.


To program a pause:


Press and hold  until the letter P appears. The P represents a 3-second pause.

If you store 17035551235P1234, when you select this number and make a call, your phone dials the first 11 digits, pauses for 3 seconds, then dials the last 4 digits.

If you want a pause longer than 3 seconds, press and hold  more than once. Each P represents a 3-second pause.

To program a wait:

Press and hold  until the letter W appears. The W means your phone waits before dialing further.

If you store 17035551235W1234, when you select this number and make a call, your phone dials the first 11 digits and then waits. A message appears asking if you want to send the rest of the digits. Press  under **Yes** to dial the last 4 digits.

Tip: You can create pauses and waits while dialing a number from the keypad. See “Creating Pauses and Waits While Dialing” on page 77.

International Numbers

When storing a number that you plan to use for international calls, use Plus Dialing:

- 1 Press and hold  for two seconds. A “0” appears, then changes to a “+”.


Note: The network translates the “+” into the appropriate international access code needed to place the call.

- 2 Enter the country code, city code or area code, and phone number.

For information about making international calls, see “Making International Calls” on page 77.

Making Calls From Contacts

While Viewing the Contacts List

- 1 Access Contacts.
- 2 Scroll to the name or number you want to call.
Tip: To find Contacts entries faster, use the keypad to enter the first letter of the name.
- 3 To place the call now, go to step 4. **-or-**
Scroll left or right to display the Contacts type for the number you want to call.
- 4 To make a phone call, press . **-or-**
To make a Boost™ Walkie-Talkie call, press the Boost Walkie-Talkie button.

If you are making a Boost™ Walkie-Talkie call, your phone places the call to the Boost™ Walkie-Talkie number stored in the Contacts entry, even if the Boost™ Walkie-Talkie icon is not displayed.

If you are making a phone call:


- Your phone places the call to the phone number assigned to the Contacts type displayed.
- If the Contacts type displayed is not a phone number, your phone places the call to the phone number stored in the Contacts entry.
- If the Contacts type displayed is not a phone number and you have more than one phone number stored in the Contacts entry, your phone prompts you to select the phone number you want to place the call to.

If you are making a phone call:

- Your phone places the call to the phone number assigned to the Contacts type displayed.
- If the Contacts type displayed is not a phone number, your phone places the call to the phone number stored in the Contacts entry.
- If the Contacts type displayed is not a phone number and you have more than one phone number stored in the Contacts entry, your phone prompts you to select the phone number you want to place the call to.

Contacts

After Selecting an Entry


- 1 Access Contacts.
- 2 Select the Contacts entry that contains the number you want to call.
- 3 Scroll to or select number you want to call.
- 4 To make a phone call, press . **-or-**
To make a Boost™ Walkie-Talkie call, press the Boost™ Walkie-Talkie button.

If you try to make a type of call that does not match the Contacts type of the number you chose, no call is placed.

Memo

Memo lets you store a number, make a call to that number, and save it to Contacts.



To create a memo:

- 1 From the main menu, select **Memo**.
- 2 Enter the number using your keypad.
- 3 Press .


To view the memo later:

From the main menu, select **Memo**.


To delete the memo:

- 1 From the main menu, select **Memo**.
- 2 Press and hold  under **Delete**.
- 3 Press .

To edit the memo:


- 1 From the main menu, select **Memo**.
- 2 Enter the new number.
- 3 Press .

To make a call to the memo number:


- 1 From the main menu, select **Memo**.
- 2 To make a phone call, press . **-or-**

To make a Boost Walkie-Talkie call, press the Boost Walkie-Talkie button.

To store the memo number to Contacts:

- 1 From the main menu, select **Memo**.
- 2 Press .
- 3 Select **Store to Contacts**.
- 4 To store the number as a new entry, select **[New Contact]**. **-or-**

To store the number to an existing entry, select the entry.

- 5 With the Contacts type field highlighted, scroll left or right to display the Contacts type you want to assign the number.
- 6 If you want to add more information to the entry, follow the applicable instructions in “Creating Entries” on page 65.
- 7 Press  under **Save**.

Call Forwarding

Call forwarding sends calls to the phone numbers you specify. You can forward all calls to one number or forward missed calls to different numbers depending on the reason you missed the call.

Forwarding All Calls


When you set your phone to forward all calls, an icon appears in the top row of the display:



- ☎ Phone line 1 is active; calls to phone line 1 are being forwarded.

To forward all calls:

- 1 From the main menu, select **Call Forward > Forward > All Calls**.
- 2 Select **To**.


If you specified a forwarding number for all calls before, this number displays.

To forward calls to this number, press  under **Back**.

To delete this number, press , then press and hold  under **Delete**.

- 3 To enter the number you want to forward calls to:

Enter the number using your keypad. -or-

Press  under **Search**. Select **Contacts**, **Recent Calls**, or **Memo**. Select the number you want to enter.

- 4 Press .

All your calls are now forwarded to the number you specified.

Turning Off Call Forwarding

If you do not want all your calls forwarded, turn the feature off:

- 1 From the main menu, select **Call Forward > To**.
- 2 Set this option to **Off**.

All your calls are now sent to your phone.

Calls you miss are forwarded according to the options set for missed calls. By default, missed calls are forwarded to voice mail.

Forwarding Missed Calls


You can specify a forwarding number for each type of missed call:



- **If Busy** — Your phone is on a call or transferring data.




- **If No Answer** — You do not answer on the first 4 rings.
- **If Unreachable** — Your phone is out of coverage or powered off.

To forward missed calls:


- 1 From the main menu, select **Call Forward > Forward > Detailed**.
- 2 Select **If Busy** to specify a forwarding number for calls received when your phone is busy.
- 3 If you specified a forwarding number for this type of call before, this number displays.

To forward calls to this number, press  under **Back** and go to step 6. **-or-**

To delete this number, press , then press and hold  under **Delete**.

- 4 To enter the number you want to forward this type of call to:
Enter the number using your keypad. **-or-**
Press  under **Search**. Select **Contacts**, **Recent Calls**, or **Memo**. Select the number you want to enter.
- 5 Press .
- 6 Repeat step 2 through step 5 for **If No Answer** and **If Unreachable**.
- 7 When you are finished, press  under **Back**.

Viewing Call Forwarding Settings

- 1 From the main menu, select **Call Forward > Forward > All Calls**.
- 2 With **To** highlighted, press  under **Status**.


Advanced Calling Features

Call Waiting

Call Waiting lets you receive a second call while on an active call. Call Waiting is always available, unless you turn it off for a specific call.

If you are on a call and receive a second call, your phone emits a tone and displays a message saying you are receiving a second call.

To accept the second call and put the active call on hold:

Press  under **Yes**.


To accept the second call and end the active call:

1 Press .

Your phone rings with the second call.

2 Answer the second call.

To decline the second call:

Press  under **No**. If you subscribe to voice mail, the call is forwarded to your voice mail box, unless you set **Call Forward for If Busy** to a different number.

Turn Off Call Waiting

To turn off Call Waiting during a call:

- 1 Press .
- 2 Select **In Call Setup > Call Waiting**.
- 3 Set this option to **Off**.

Tip: To turn Call Waiting back on while still on the call, set this option to **On**.

To turn off Call Waiting for the next call you make or receive:


- 1 From the main menu, select **Settings > Phone Calls > Call Waiting**.
- 2 Set this option to **Off**.

Call Waiting is turned back on when you end the call.


Switching Between Calls


Any time you have one call active and one call on hold, to make the call on hold active and put the active call on hold:

Press  under **Switch**. -or-

If **Switch** is not one of your options: Press . Select **Switch**.

Putting a Call on Hold


- 1 While on an active call, press .
- 2 Select **Hold**.

If you want to make the call active again, press  under **Resume**.


Creating Pauses and Waits While Dialing

You can enter a pause or wait while dialing a number. For more information on pauses and waits, see “Creating Pauses and Waits” on page 70.

To create a pause while dialing a phone number:

- 1 From the keypad, enter the digits you want to occur before the pause.
- 2 Press .
- 3 Select **Insert Pause**.
- 4 Enter the digits you want to occur after the pause.

To create a wait while dialing a phone number:

- 1 From the keypad, enter the digits you want to occur before the wait.
- 2 Press .
- 3 Select **Insert Wait**.


- 4 Enter the digits you want to occur after the wait.

Making International Calls


Your service default is “International Calls Restricted.” Contact Boost™ Customer Care to obtain international dialing access.

Calls placed between the United States and Canada do not require an international access code.

Plus Dialing lets you place an international call to most countries without entering the local international access code.

- 1 Press and hold  for two seconds. A “0” appears, then changes to a “+”.

Note: The network translates the “+” into the appropriate international access code needed to place the call.

- 2 Enter the country code, city code or area code, and phone number.
- 3 Press .

Setting One Touch Boost™ Walkie-Talkie

One Touch Boost™ Walkie-Talkie sets your phone to do any of the following each time you press the Boost Walkie-Talkie™ button:

- Call the most recent Boost™ walkie-talkie number on the recent calls list
- Call a Boost™ walkie-talkie number you assign
- Go to the first screen for sending a picture, sending My Info, or send contact information in a Boost Walkie-Talkie™ call

Setting the Boost Walkie-Talkie™ Button to Call the Most Recent Private ID


- 1 From the main menu, select **Settings > Walkie-Talkie Options > One Touch WT.**
- 2 Select **Last Call.**

Setting the Boost Walkie-Talkie™ Button to Call an Assigned Private ID

- 1 From the main menu, select **Settings > Walkie-Talkie Options > One Touch WT > Assigned Number.**

- 2 To enter the Boost™ walkie-talkie number you want your phone to call every time you press the Boost Walkie-Talkie™ button:

Enter the number using your keypad. **-or-**

Press  under **Search**. Select **Contacts**, **Recent Calls**, or **Memo**. Select the number you want to enter.

- 3 Press .

Setting the One Touch Boost™ Walkie-Talkie to Any Other Option

- 1 From the main menu, select **Settings > Walkie-Talkie Options > One Touch WT.**
- 2 To set your phone to go to the first screen for sending a picture in a Boost walkie-talkie™ call each time you press the Boost Walkie-Talkie™ button, select **Send Picture.** **-or-**

To set your phone to go to the first screen for sending My Info in each time you press the Boost Walkie-Talkie™ button, select **Send My Info.** **-or-**

Turning Off One Touch Boost™ Walkie-Talkie

- 1 From the main menu, select **Settings > Walkie-Talkie Options > One Touch WT.**
- 2 Select **Off.**

Setting Flip Actions

For Answering Calls

To set your phone to answer calls when you open the flip:

- 1 From the main menu, select **Settings > Phone Calls > Flip Activation > Flip to Ans.**
- 2 Set this option to **On.**

To set your phone not to answer calls when you open the flip:

Set **Flip to Ans** to **Off** in step 2.

For Ending Calls

To set your phone to end calls when you close the flip:

- 1 From the main menu, select **Settings > Phone Calls > Flip Activation > Flip to End.**
- 2 Set this option to **On.**

To set your phone not to end calls when you close the flip:

Set **Flip to End** to **Off** in step 2.

Note: If you are using your phone with a headset, and you have the **Flip to End** option set to **On**, closing your flip sends incoming sound to the headset and does not end the call.

Group Walkie-Talkie Calls

A group Walkie-Talkie call is similar to a Boost walkie-talkie™ call, but is made to all members of a Talkgroup at once. A Talkgroup is a predetermined group of up to 25 Boost customers.

Before you can make or receive group Walkie-Talkie calls, a Talkgroup must be established. After the Talkgroup is established, you must join the Talkgroup.


Joining a Talkgroup

When you enable security, you receive a list of Talkgroups that have been set up for you if you subscribe to this service. The Talkgroup list is saved to Contacts.

Advanced Calling Features

To receive group Walkie-Talkie calls made to any of these Talkgroups, you must join the Talkgroup.

- 1 Press  under **Contcs.** -or-

From the main menu, scroll to **Contacts** and press .



- 2 Scroll to the Talkgroup you want to join.
- 3 Press  under **Join.**

Note: You will now be able to receive Group communications from this Talkgroup only. You can only monitor one Talkgroup at a time.


Setting Up More Talkgroups

You can set up a Talkgroups by contacting your Boost Sales Representative at the time of activation.

When you create your Talkgroups, you can select your own Talkgroup numbers.

You can join a new Talkgroup by pressing  and entering the number using the keypad. Then press  under **Join.**

Making group Walkie-Talkie calls

- 1 Press . Then enter the Talkgroup number using the keypad. -or-

Choose the Talkgroup name from Contacts or recent calls list.

- 2 Proceed as if making a Boost walkie-talkie™ call.

Receiving group Walkie-Talkie calls

To answer a group Walkie-Talkie call:

Proceed as if answering a Boost walkie-talkie™ call. Only one person at a time may speak on a group Walkie-Talkie call.

The Boost™ walkie-talkie number or name of the person who is speaking will appear on the display below the Talkgroup number.

Turning off group Walkie-Talkie calls

To set your phone to prevent you from hearing group Walkie-Talkie calls to your Talkgroup:

- 1 From the main menu, select **Settings > WT Options > Tkgrp Silent.**
- 2 Set this option **On.**

To set your phone to let you hear group Walkie-Talkie calls to your Talkgroup:

Set **Tkgrp Silent** to **Off** in step 2.

Call Timers

Call timers measure the duration of your phone calls, walkie-talkie calls, and circuit data use, as well as the number of Kilobytes sent and received by your phone:

- **Last Call** — displays the duration of your most recent phone call.
- **Phone Reset** — keeps a running total of your phone call minutes, until you reset it.
- **Phone Lifetime** — displays the total minutes of all your phone calls.
- **Walkie-Talkie Reset** — keeps a running total of all of your Boost™ walkie-talkie minutes, until you reset it.
- **Walkie-Talkie Lifetime** — displays the total minutes of all your Boost™ walkie-talkie calls.
- **Circuit Reset** — keeps a running total of all of your circuit data use, until you reset it.
- **Circuit Lifetime** — displays the total minutes of all of your circuit data use.
- **Kbytes Reset** — keeps a running total of the number of kilobytes sent and received by your phone, until you reset it.

To view or reset a timer:

- 1 From the main menu, select **Call Timers**.
- 2 Select the feature you want to view or reset.
- 3 To view a feature without resetting: Press **OK** when you are finished viewing. **-or-**

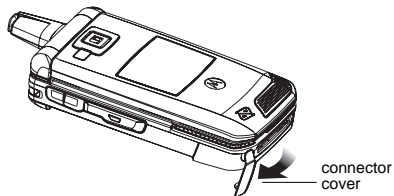
To reset a feature: Press **Reset**. Press **OK** or press **Yes** to confirm.

Note: The values displayed by Call Timers should not be used for billing. Call timers are estimates only.

Using Your Phone as a Modem

To use your phone as a modem with a laptop, handheld device, or desktop computer:

- 1 Open the connector cover.



Advanced Calling Features

- 2 With the phone's display facing up, insert the data cable's connector into the accessory connector, until you hear a click.



- 3 Insert the data plug into the data port of the other device.

When used as a modem, your phone has these data transfer modes:

- Circuit data — used for sending and receiving faxes and for transferring large files
- Packet data — used for small file transfers such as email

To use these services, you must install the iDEN Wireless Data Services software (available separately) and subscribe to a Boost™ Wireless Web access plan. For more information on setting up your computer and your i885 phone for packet and circuit data calls, go to www.boostmobile.com.

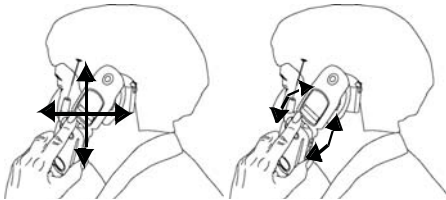
Features for the Hearing Impaired

Using Your Phone With a Hearing Aid

For best results use the following optimization procedures and handset setting. They generally apply as well for users with cochlear implants:

Optimize Your Handset Position and Orientation

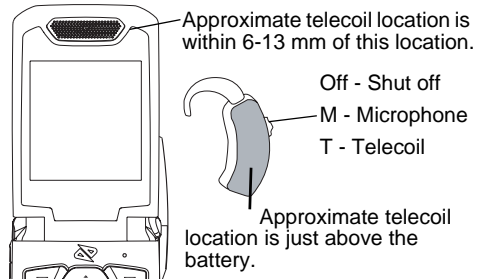
While in a phone call slide your phone up and down, then left and right until best microphone coupling is obtained. You also may need to adjust your hearing aid (HA) volume setting.



If your HA has a telecoil, activate its switch, then also rotate the handset as illustrated to align the telecoils.

Note: Some automatically switched hearing aids may need an auxiliary switching magnet.

If you are unsure whether your HA is telecoil equipped or needs an auxiliary magnet, please contact your HA user guide, professional or supplier.



Optimize Your Handset Antenna Position

Your phone's rating for HA compatibility is determined with the antenna extended if it has an extendable antenna. However acceptable use might occur with the antenna retracted. Test your handset in both antenna positions when the handset is in the optimum orientation.

Advanced Calling Features

Choose Your Hearing Aid Setting

From the main menu, select **Settings > Phone Calls > Hearing Aid**.

Set this option to **Microphone**. Microphone coupling is now optimized. **-or-**

Set this option to **Telecoil**. Handset meets US federal requirements for telecoil coupling sound. **-or-**



Set this option to **Off** (factory default). This is the setting for non HA users.

Using Your Phone With a Teletypewriter (TTY) Device:

Connect one end of a 2.5mm cable into the stereo headset jack on your phone. Connect the other end of the cable to your TTY device.

- 4 Make sure that your phone's TTY feature is on and select the TTY mode you want to use.
- 5 Use your phone to enter phone numbers and make calls.

When you make a TTY call, these icons appear on the phone's display:

-  Phone call is active.
-  Phone call is on hold.

TTY device features such as Turbo-Code, High-Speed, and Interruption are not supported by your phone. These features must be turned off or disabled to use your TTY device with your phone.

Turning On the TTY Feature

Your phone's TTY feature must be on if you want to make TTY calls, set the TTY mode, or change the TTY baud rate. To make sure the TTY feature is on:

From the main menu, select **Settings > Phone Calls > TTY > Use TTY**. This field must say **On**.

Choosing a TTY Mode

Your phone supports these TTY modes:

- **TTY** — You type and read text on your TTY device.
- **VCO** (Voice-Carry-Over) — You speak into your phone and read text replies on your TTY device.
- **HCO** (Hearing-Carry-Over) — You type text on your TTY device and listen to voice replies on your phone speaker.

To change mode while not in a call:

- 1 From the main menu, select **Settings > Phone Calls > TTY > Type**.
- 2 Select the TTY mode you want.

When you make a TTY call, the call begins in the TTY mode you last selected.

To change mode during a call using your phone:

- 1 Press **[E]**.
- 2 Select **In Call Setup > TTY > Type**.
- 3 Select the mode you want.

To change mode during a call using your TTY device, issue one of the following commands:

- “VCO please” — to select VCO mode
- “HCO please” — to select HCO mode
- “HCO off please” — to turn off HCO mode

Important: When you are using HCO, the sound coming from your phone speaker may be uncomfortably loud. Use caution when putting the phone to your ear.

Changing the TTY Baud Rate



By default, your phone’s TTY baud rate is set to 45.45, the baud rate required for TTY calls within the U.S. To make calls outside the U.S., set your TTY baud rate to 50.00.

To change the TTY baud rate:

- 1 From the main menu, select **Settings > Phone Calls > TTY > Baud**.
- 2 Select the baud rate for your location.

Messages

To access your voice mail messages, text and numeric messages, Web alerts, and any other types of messages you are able to receive, go to the message center:

- 1 Press  under **Mesg. -or-**
From the main menu, select **Messages**.
- 2 Scroll to the type of message you want to access.
- 3 Press  under the display option on the left.

The message center shows how many messages you have of each type. You can listen to, read, or delete these messages.

Note: In order for you to access voice mail through the message center, there must already be a message in your voice mail box. If there is no message, you must access voice mail by dialing into your voice mail box using your PTN.

Message Notifications

When you receive a message, your phone notifies you with text on the display, a notification tone or vibration, and by flashing the logo backlight slowly. You can access the message or dismiss the notification.

If you dismiss the notification, the message is not deleted. It can be accessed through the message center.

If you are not on a phone call when you receive a message, your phone sounds a notification tone every 30 seconds until you access the message or dismiss the alert.

If you are on a call when you receive a message, your phone may sound a notification tone during the call or after you end the call, depending on how you set your notification options.

Setting Notification Options


To control whether your phone sounds message notification tones while you are on phone calls:

- 1 From the main menu, select **Settings > Phone Calls > Notifications**.
- 2 Select the option you want:
 - **Receive All** — Tones sound during calls for all types of messages.

- **Message Mail Only** — Tones sound during calls for mail messages; tones for all other types of messages are held until you end calls.
- **Delay All** — Tones for all types of messages are held until you end calls.


Note: **Delay All** is the default setting.

3 Press  under **Select**.

Tip: To set notification options during a call: Press . Select **In Call Setup > Notifications**.



Voice Mail


When you receive a voice mail message, **New Voice Mail Message** appears on the display.

Press  under **Call**.

To dismiss the message notification:

If the flip is closed, press . **-or-**

If the flip is open, press  or press  under **Back**, or close the flip.

This icon  appears on the display, reminding you that you have a new message.


Sending Unanswered Calls to Voice Mail

To send a phone call to voice mail instead of answering it:

If the flip is closed, press . **-or-**

Press . **-or-**

Press  under **No**.

If the caller leaves a message, this icon  appears on the display, reminding you that you have a new message.

Boost™ Text and Numeric Messages

Your i885 refers to Text Messages as Web Alerts.

With Boost™ Text Messaging, you can:

- Send and receive messages (up to 500 characters in length) with preset replies and respond to them at the touch of a button.
- Send messages to one individual from your phone or contact several at once from any email system or boostmobile.com.
- Respond to messages when you're at a movie or in a noisy location.

Messages

For additional information on how to use this service, visit www.boostmobile.com.

Sending a Text Message

Boost™ Text Messaging provides 2 choices for sending messages: Web Messaging or Email Messaging.

Web Messaging on BoostMobile.com

Boost™ Web Messaging enables you to send a message to yourself, someone else, or a group of Boost Mobile customers.

For more information or to send a Web message, go to www.boostmobile.com and click on **Send a Message**.

Email Messaging

From any email account, type the 10-digit phone number of a Boost™ customer in the **To** field and add **@myboostmobile.com** (for example, 2135557777@myboostmobile.com). The entire message can be up to 500 characters.

Sending a Numeric Message

Boost™ Numeric messaging is available through Boost™ Voice Mail. These messages can be displayed directly on your *i*885. To leave a numeric message:


- The caller must press “1” during your Voice Mail greeting.
- Once the caller presses “1” only numeric messages can be sent.

The phone’s display refers to text and numeric messages as Text Messages.


These messages can be up to 140 letters or 20 digits long. You can store up to 16 of these messages. Each message is stamped with the date and time it was left.

If your phone is powered off when you receive a message, your phone notifies you the next time you power it on. If you are out of your coverage area, your phone alerts you when you return to your coverage area.

Your phone attempts to deliver these messages for up to 7 days.



Tip: While reading a text and numeric message that contains a phone number, you can press  to call that number.

Receiving a Message


When you receive a text and numeric message, this icon  appears on the display.

To view the message:


1 Press  under **Read**.

- 2 If the message fills more than one screen, scroll to read it.
- 3 To keep the message, press  under **Save**.
-or-
To delete the message, press  under **Delete**.




To dismiss the message notification:

If the flip is closed, press . -or-

If the flip is open, press  under **Back** or close the flip.

This icon  appears on the display, reminding you that you have a new message.

Reading from the Message Center

- 1 From the main menu, select **Messages > Text Msgs**.
- 2 Select the message you want to read.
- 3 Press  under **Read**.
- 4 If the message fills more than one screen, scroll to read it.
- 5 To keep the message, press . -or-
To delete the message, scroll to the end of the message, then press  under **Delete**.


Web Alerts

Web alerts are text and numeric messages sent from:




- Your /885 phone
- www.boostmobile.com
- Any email application

Note: Your phone's SMS address is your PTN@myboostmobile.com. Example: 2135557777@myboostmobile.com. Your phone's Text Messaging address is your PTN@messaging.boostmobile.com.

When you receive a Web alert, a notification appears on the display.

If you dismiss the notification, this icon  appears on the display, reminding you that you have a new message.

Deleting Web Alerts


- 1 From the message center, select **Web Alert**.
- 2 Press  under **Goto**.
- 3 Scroll to the message you want to delete.
- 4 Press .
- 5 Select **Delete**.
- 6 Press  under **Yes** to confirm.


Ringtones

To set the ringtone your phone makes when you receive phone calls, call alerts, message notifications, or Datebook reminders:

- 1 From the main menu, select **Ringtones**.
- 2 Make sure **VibeAll** is set to **Off**.
- 3 Scroll through the list of ringtones and select the one you want to assign. **Vibrate** sets your phone to vibrate instead of making a sound; **Silent** sets your phone to neither vibrate nor make a sound.

Tip: Highlight a ringtone to hear it.

- 4 Select the features you want to assigned the ringtone to.
Tip: A checkmark next to a feature means the current ringtone has been assign to it. To remove the assignment, select the feature.
- 5 When you are finished, press  under **Done**.

Note: This icon  appears on the display if you set your phone to neither vibrate nor make a sound for phone calls.


Setting Your Phone to Vibrate

You can set your phone to vibrate instead of making a sound when you receive all phone calls, Boost™ Walkie-Talkie calls, call alerts, message notifications, and Datebook reminders.

- 1 From the main menu, select **Ringtones > VibeAll**.
- 2 Set this option to **On**.




Tip: Pressing the volume controls to turn down the volume as far as possible sets **VibeAll** to **On**.

To set your phone to vibrate instead of making a sound for some features but not others:

- 1 From the main menu, select **Ringtones**.
- 2 Make sure **VibeAll** is set to **Off**.
- 3 Select **Vibrate** from the list of ringtones.
- 4 Select the features you want to set to make no sound.
- 5 When you are finished, press  under **Done**.

Note: To set ring options for Boost™ Walkie-Talkie calls, see “Setting Your Phone to Vibrate” on page 181.

These icons indicate how the ringer is set.

-  The phone always vibrates instead of making a sound.
-  The phone vibrates instead of making a sound for phone calls.
-  Boost™ Walkie-Talkie calls are heard through the earpiece, not the speaker.

These icons may appear at the same time.

Assigning Ringtones to Contacts

You can set the ringtone your phone makes when you receive phone calls or call alerts from someone you have stored in Contacts.



Note: If you choose a ringtone that is stored on the memory card, that ringtone file is automatically moved to your phone's memory. If you want to assign a ringtone from the memory card, that ringtone must be a DRM item.

- 1 From the main menu, select **Ringtones**.
- 2 Make sure **VibeAll** is set to **Off**.

- 3 Scroll through the list of ringtones and select the one you want to assign.
- 4 Select **A Contact**.
- 5 Select the Contacts entry you want to assign the ringtone to.


Ring and Vibrate

To set your phone to ring and vibrate when you receive phone calls or call alerts:

- 1 From the main menu, select **Ringtones**.
- 2 Make sure **VibeAll** is set to **Off**.
- 3 Scroll through the list of ringtones and highlight the one you want to assign.
- 4 Press .
- 5 Select **Assign w/Vibe**.
- 6 Select the features you want to set to ring and vibrate.
- 7 When you are finished, press  under **Done**.

This icon  appears on the display.

Viewing Ringtone Assignments

- 1 From the main menu, select **Ringtones**.
- 2 Make sure **VibeAll** is set to **Off**.
- 3 Highlight any ringtone.
- 4 Press .
- 5 Select **Overview**.
- 6 Scroll to view ringtones assigned to features and Contact entries.


Downloading More Ringtones

If you want to use other ringtones you can download them into your phone for a fee. Check the **Buy Tones** menu option on your phone for a catalog of additional items available for purchase and download directly from your phone. You can also go to www.boostmobile.com for a wide selection of available ringtones, including audio files, and downloading instructions.

Note: Ringtones purchased from this web site may be downloaded only once. If you delete a ringtone from your phone, you must purchase it again to download it again.

Managing Memory

To view the amount of memory available for custom ringtones:

- 1 From the main menu, select **Ringtones**.
- 2 Make sure **VibeAll** is set to **Off**.
- 3 Highlight any ringtone.
- 4 Press .
- 5 Select **Memory Usage**.

Deleting custom ringtones frees memory.



Note: Ringtones are stored in your phone using the same memory space used to store messages, voice records, Java applications data, pictures, and wallpaper images. Deleting some of these other items frees memory for ringtones.

Deleting Custom Ringtones

Deleting a ringtone from the list of ringtones deletes it from all parts of your phone, including the media center and Contacts.

Except for DRM ringtones, if you delete a ringtone that you purchased from your phone, you will have to purchase it again. Under certain conditions, some DRM vendors will not charge you if you download an item multiple times within a given time frame. Please contact the DRM vendor to learn more about their download regulations.

To delete a custom ringtone:

- 1 From the main menu, select **Ringtones**.
- 2 Make sure **VibeAll** is set to **Off**.
- 3 Scroll to the ringtone you want to delete.
- 4 Press .
- 5 Select **Delete**.
- 6 Press  under **Yes** to confirm.

Multi-Media Messages

Multimedia Messaging Service (MMS) lets you send and receive messages that may include text, pictures, videos, and voice recordings. You can send and receive these messages from your phone, through any email account, and from www.boostmobile.com.

Your phone's MMS address is your PTN@myboostmobile.com. Your PTN is your Boost Mobile 10-digit Personal Telephone Number.

Navigating the Inbox, Drafts, and Sent Items

You can access MMS messages through the following options in the message center:

- **Inbox** — MMS messages you have received
- **Drafts** — MMS messages you have created and saved but not sent
- **Sent Items** — MMS messages you have created and sent

The messages in the Inbox, Drafts, and Sent Items are grouped in pages of 9 messages. Scroll to view the messages on a page.

To go to the next page:

Scroll right. **-or-**

Press . **-or-**

Scroll to the end of the page and select **MORE**.

To go to the previous page:

Scroll left. **-or-**

Press .

To open a message on the current page:

Select the message you want to open. **-or-**

Press the number on the keypad corresponding to the number of the message.

Creating and Sending Messages

Each message you create may contain the following fields:

- **To** — the phone numbers or email addresses of one or more recipients
- **Message** — the body of the message. This may include text, pictures, videos, or voice recordings.
- **Subject** — the subject line

- **Attach** — one or more attachments. These may be pictures, videos, and voice recordings, including pictures, videos, and voice records you create while creating the message.
- **Cc** — the phone numbers or email addresses of more recipients
- **Priority** — sets the priority of the message to normal or high.
- **Report** — lets you receive a report confirming that your message was delivered.
- **Valid Until** — sets a date after which no more attempts are made to deliver the message.

To send a message, you must address it to at least one recipient. All other message fields are optional.

You can fill in the message fields in any order.

Entering Text

In message fields that require you to enter text, you can begin entering the text from the keypad when the field is highlighted.


While entering text, you can always choose a text input mode from the context-sensitive menu.

For information on ways to enter text from the keypad, see “Entering Text” on page 61.

Message Size

You can create and send messages of up to 100 KB, including attachments.


To see the size of a message you are creating:

- 1 Scroll to any field in the message.
- 2 Press .
- 3 Select **Message Size**.


Sending or Canceling


To send the message at any time after it has been addressed:

Press  under **Send**. -or-

If **Send** is not one of your options: Press .
Select **Send**.

To cancel the message at any time:

At the message screen, press  under **Cancel**.
-or-

Press  to cancel the message and save it in Drafts.

Multi-Media Messages

Creating a Message

- 1 To begin creating a message:

From the main menu, select **Messages > [Create Mesg]**. -or-

Select **[Create Mesg]** from **Inbox, Drafts, or Sent Items**. -or-

Begin creating a message from **Contacts, the Recent Calls list, or the idle screen**. See “More Ways to Begin a Message” on page 99. -or-

Reply to a received message. See “Replying to a Message” on page 98.

- 2 To address the message:

Select **To**.

Enter the phone number or email address from the keypad and press **[OK]**. Repeat this action to enter more phone numbers or email addresses. -or-

Select recipients from **Contacts or the Recent Calls list**. See “More Ways to Address a Message” on page 100.

Tip: To remove a phone number or email address from the list of message recipients, scroll to the phone number or email address and press **[OK]** under **Remove**.

When you are finished addressing the message, press **[OK]** under **Back**.

- 3 To enter or edit the body of the message:

Select **Message**.

Note: If you have created a signature, the signature automatically appears in this field. Text you enter appears before your signature. See “Customizing MMS” on page 112.

Enter text from the keypad. -or-

Use a Quick Note. See “Quick Notes” on page 101. -or-

Insert a picture, video, or voice recording. See “Attaching Pictures, Video, and Voice Recordings From the Media Center” on page 102.

When you are finished, press **[OK]**.


- 4 If you want to send the message now, press **[OK]** under **Send**. -or-

If **Send** is not one of your options: Press **[M]**. Select **Send**. -or-

To fill in more message fields, see “Adding More Message Options” on page 97.

Adding More Message Options

- 1 To view more message fields in a message you are creating, select **MORE**. -or-

Press  under **More**.

- 2 If you want to create or edit the subject line:

Select **Subject**.

Enter text from the keypad. -or-


Select a Quick Note. See “Quick Notes” on page 101.

When you are finished, press .

- 3 If you want to attach a picture, video, or voice recording from the Media Center, see “Attaching Pictures, Video, and Voice Recordings From the Media Center” on page 102. If you want to create a voice record and attach it, see “Attaching New Pictures, Videos, and Voice Records” on page 103.


- 4 If you want to add more recipients in addition to those in the **To** field:

Select **Cc**.

Enter the phone number or email address from the keypad and press . Repeat this action to enter more phone numbers or email addresses.

-or-

Select recipients from Contacts or the Recent Calls list. See “More Ways to Address a Message” on page 100.

When you are finished addressing the message, press  under **Back**.

- 5 If you want to set the priority of the message:

Select **Priority**.

Select the priority you want.


- 6 If you want to receive a report confirming that your message was delivered:


Select **Report > On Delivery**.

- 7 If you want to set a date after which attempts to deliver the message end:


Select **Valid Until**.


Select a date by scrolling or entering numbers.

Press . -or-

To set no date, press  under **No Date**.

Multi-Media Messages

8 To send the message, press  under **Send**.
-or-

If **Send** is not one of your options: Press .
Select **Send**.

Replying to a Message

You can reply to a received message while you are viewing it. If you have already viewed a message, you can also reply to it while it is highlighted in the message center. You cannot reply to unread messages.

For information on viewing received messages, see “Receiving a Message” on page 106 and “Viewing Received Messages From the Message Center” on page 108.

When you reply to a message you received, some of the fields in your reply message are filled in automatically:


- **To** — the phone number or email address of the sender of the message you are replying to. If you are sending a reply to all, some recipients may be in this field.
- **Message** — the first 40 characters of the message you are replying to. Text you add to the body of your message appears above this.
- **Subject** — “Re:” followed by the subject line of the message you are replying to, if any.


- **Cc** — If you are sending a reply to all, some recipients may be in this field.

To reply to a message:

1 View the message you want to reply to. -or-

If you have already viewed the message, scroll to it.

2 To reply to the sender only, press  under **Reply**. -or-

To reply to the sender and all recipients: Press . Select **Reply All**.

3 A list of short phrases is displayed. Select any of these phrases to add it to the body of your messages. -or-

Select [**Create Reply**] to begin the body of your message without using any of these phrases.

4 Edit any message fields you want to change.


5 Send the message.


Tip: To create new reply phrases to use in later reply message, see “Customizing MMS” on page 112.

More Ways to Begin a Message

In addition to beginning a message from the message center, you can begin a message from Contacts, the Recent Calls list, the idle screen, or the Media Center.

From Contacts

- 1 From the Contacts list, scroll to the entry containing the phone number or email address you want to send the message to.
- 2 Scroll left or right to view the Contacts types until you see the icon for the phone number or email address you want to send a message to.
- 3 Press  under **Create**. -or-


If **Create** is not one of your options: Press . Select **Create Message**.

- 4 Create and send the message. The message is automatically addressed to the phone number or email address you chose.

From the Recent Calls List


- 1 From the Recent Calls list, scroll to the entry you want to send a message to.
- 2 If the entry has more than one phone number stored, view the phone number you want to send the message to.

- 3 Press  under **Create**. -or-

If **Create** is not one of your options: Press . Select **Create**.


- 4 Create and send the message. The message is automatically addressed to the phone number you chose.

From the Idle Screen

- 1 Using the keypad, enter the number you want to send a message to.
- 2 Press .
- 3 Select **Create**. The message is automatically addressed to the phone number you chose.

From the Camera

You can send pictures you have taken or videos you have recorded with your handset's camera.


- 1 After you have captured a picture or recorded a video, press  under **Send**.
- 2 Create and send the message. The picture or video is automatically included as an attachment.

For information on taking pictures or recording videos, see "Camera" on page 126.

Multi-Media Messages

From the Media Center

You can send pictures and voice recordings in MMS messages.


- 1 From the media center, scroll to or select the item you want to include in a message.
- 2 Press  under **Send**. If you scroll to or select an item that cannot be sent in a MMS message, **Send** is not one of your options.
- 3 Create and send the message. The item you selected is automatically included as an attachment.

Note: Forward locked items cannot be sent in a message.

More Ways to Address a Message

When you are filling in the **To** and **Cc** message fields, you can select recipients from Contacts and the Recent Calls list.


You can select more than one recipient from Contacts and the Recent Calls list. A checkmark appears next to each selected item.


Tip: To deselect a selected item: Scroll to a selected item and press .

From Contacts


When you select recipients from Contacts, Contacts entries containing phone numbers or email addresses are displayed.


You can search for an entry name as you would otherwise when viewing Contacts. See “Searching for a Name” on page 69.

- 1 While you are creating a message, scroll to or select **To** or **Cc**.
- 2 Press  under **Contcs**. -or-

If **Contcs** is not one of your options: Press . Select **Contacts**.

- 3 Select the entry containing the phone number or email address you want to send the message to.
- 4 If the entry contains more than one phone number or email address, select the ones you want to send the message to.


When you are finished selecting items within the entry, press  under **Done**.



- 5 When you are finished selecting entries, press  under **Done**.

From the Recent Calls List

When you select recipients from the Recent Calls list, phone calls are displayed.

Boost™ Walkie-Talkie calls are displayed only if the Boost™ Walkie-Talkie number is stored in Contacts and its Contacts entry also contains a phone number or email address.

- 1 While you are creating a message, scroll to or select **To** or **Cc**.
- 2 Press .
- 3 Select **Recent Calls**.
- 4 Select the entry containing the phone number or email address you want to send the message to.
- 5 If the entry contains more than one phone number or email address, select the ones you want to send the message to.

When you are finished selecting items within the entry, press  under **Done**.
- 6 When you are finished selecting entries, press  under **Done**.

Quick Notes

When you are filling in the **Message** and **Subject** message fields, you can add ready-made words or short phrases called Quick Notes. After you add these words or phrases, you can edit them as you would any other text.

- 1 While you are creating a message, scroll to or select **Message** or **Subject**.

- 2 Press  under **QNotes**. -or-

If **QNotes** is not one of your options: Press .
Select **Insert Quick Notes**.

- 3 Select the Quick Note you want to insert into the message.

Tip: To create new Quick Notes to use in later messages, see “Customizing MMS” on page 112.


Inserting Pictures, Videos, and Voice Recordings From the Media Center

When you are filling in the **Message** field, you can insert pictures, videos, and voice recordings from the Media Center into the body of the message.

You can insert more than one of these items into a message. You can include text in the body of your message in addition to these items.

Note: For information on how items inserted into the body of a message appear when a message is received, see “Embedded Objects and Attachments” on page 107.


Inserting Items

- 1 While you are filling in the **Message** field, press .
- 2 Select **Insert Picture**, **Insert Video**, or **Insert Audio**.

Multi-Media Messages


A list of pictures, videos, and voice recordings that can be included in a message appears.

- 3 Select the picture, video, or voice recording you want to insert.

Tip: To view or listen to the item before inserting it, highlight it and press  under **Preview**.

Removing an Inserted Item

To remove an item inserted into the body of the message you are creating:

- 1 Highlight the item you want to remove.
- 2 Press  under **Delete**.

Attaching Pictures, Video, and Voice Recordings From the Media Center

You can attach one or more pictures, videos, and voice recordings from the Media Center.

Video attachments must be 90KB or less.


Note: For information on how attachments appear when a message is received, see “Embedded Objects and Attachments” on page 107.


Attaching Items

- 1 While you are creating a message, select **Attach > [New Attachment]**.
- 2 Select **Browse Pictures**, **Browse Video**, or **Browse Audio**.

A list of pictures, videos, and voice recordings that can be included in a message appears.

- 3 Select the picture, video, or voice recording you want to attach.

Tip: To view or listen to the item before attaching it, highlight it and press  under **Preview**.

- 4 If you want to attach more items, select **[New Attachment]**.
- 5 When you are finished, press  under **Done**.

Accessing the Camera

While you are creating a message, you can access the camera to take new pictures and videos and attach them to the message.

To access the camera:

Press .

For information about taking pictures, see “Taking Pictures” on page 126.

Attaching New Pictures, Videos, and Voice Records

While you are creating a message, you can take pictures, record videos, or create voice records and attach them to the message.

Taking a New Picture

- 1 While you are creating a message, scroll to any message field and press . **-or-**
Select **Attach > [New Attachment]**.
- 2 Select **Capture Picture**. This accesses the camera.
- 3 If you want to adjust the zoom, lighting, picture quality, picture size, or a timer, set these options. See “Setting Picture Options” on page 127.
- 4 Aim the camera lens on the flip. Use the internal display as the viewfinder.
- 5 When the image you want to capture is in view, press and release or press and release under **Capture**.
- 6 When the you have captured the picture you want to attach to your message, press and release or press and release under **Save**. **-or-**
To discard the picture, press under **Discard**. You can then take another picture.

- 7 When you are finished, press under **Done** if **Done** is one of your options.


The picture is attached to the message and saved to the default storage location.


Recording Video

- 1 While you are creating a message, scroll to any message field and press . **-or-**
Select **Attach > [New Attachment]**.
- 2 Select **Record Video**. This accesses the video recorder.
- 3 If you want to adjust lighting:
Press .
Select **Spotlighting**.
Select **On** or **Off**.
- 4 Aim the camera lens on the flip. Use the internal display as the viewfinder.
- 5 If you want to zoom in or out, scroll up or down. If you want to change the image size, scroll left or right.
- 6 When you are ready to record, press and release , press and release , or press and release under **Record**. Releasing the key starts the recording.
- 7 If you want to end the video, press or press under **Stop**.

Multi-Media Messages


8 To save the video, press  or press . **-or-**

To view the video without saving it, press  under **Review**. **-or-**

To discard the video without saving it, press  under **Discard**.

The picture is attached to the message and saved to the default storage location.



Creating a New Voice Record


1 While you are creating a message, scroll to any message field and press . **-or-**

Select **Attach > [New Attachment]**.

2 Select **Record Voice**.

3 Say the message you want to record into the microphone.


4 When you are finished recording, press  or press  under **Save**.

5 When you are finished, press  under **Done** if **Done** is one of your options.

The voice record is attached to the message and saved to the Media Center and the list of voice records.

Removing an Attachment

To remove an attachment in a message you are creating:


- 1 While you are creating a message, select **Attach**.
- 2 Scroll to the attachment you want to remove.
- 3 Press .
- 4 Select **Unattach**.

Drafts

While you are creating a message, you can save it in Drafts before you send it.


You can view, edit, send, or delete saved drafts.

Saving a Message in Drafts

- 1 While you are creating a message, press .
- 2 Select **Save In Drafts**.

You can continue to create the message. The version you saved in Drafts will not change.

Sending a Draft

- 1 From the main menu, select **Messages > Drafts**.
- 2 Scroll to the draft you want to send.
- 3 Press .

- 4 Select **Send**.




Editing a Draft

- 1 From the main menu, select **Messages > Drafts**.
- 2 Select the draft you want to edit.
- 3 Continue as you would when creating a message.





Deleting a Draft

When you send a draft, it is deleted from Drafts.

To delete a message in Drafts without sending it:

- 1 Scroll to the message you want to delete.
- 2 Press  under **Delete**.
- 3 Press  or press  under **Yes** to confirm.


Drafts Icons

-  Draft.
-  High priority.
-  Attachment.
-  High priority with an attachment.

Sent Items

Messages you have sent or tried to send are stored in Sent Items.


Forwarding Sent Items

- 1 From the main menu, select **Messages > Sent Items**.
- 2 Scroll to the message you want to forward.
- 3 Press .
- 4 Select **Forward**.
- 5 Edit and send your message.

You can add to and edit the message you are forwarding.

Resending Messages

If a message was not sent from your phone, you can resend it.


- 1 From the main menu, select **Messages > Sent Items**.
- 2 Scroll to the message you want to resend.
- 3 Press  under **Resend**.

Note: If your message was sent successfully, **Resend** will not appear as an option.




Multi-Media Messages

Checking Delivery Status







If a message was successfully sent and you set the message to give a report confirming delivery, you can check the delivery status:

- 1 From the main menu, select **Messages > Sent Items**.
- 2 Scroll to the message you want to view.
- 3 Press .
- 4 Select **Delivery Status**.

Deleting a Message

- 1 Scroll to the message you want to delete. **-or-**
View the message you want to delete.
- 2 Press  under **Delete**.
- 3 Press  or press  under **Yes** to confirm.



Sent Items Icons


-  Successfully sent.
-  Unsuccessfully sent.
-  High priority.
-  Attachment.
-  High priority and locked.
-  High priority with an attachment.


Receiving a Message

When you receive a MMS message, a message notification appears on the display.

To view the message:

- 1 Press  or press  under the display option on the left.
The message is downloaded from the message server.
- 2 If the message fills more than one screen, scroll to read it.

To dismiss the message notification, press  under the display option on the right.

This icon  appears on the display, reminding you that you have a new message.

Navigating a Message

As you scroll through a message, numbers, email addresses, and website URLs are highlighted.

Pictures and voice recordings are also highlighted.

Embedded Objects and Attachments

Messages may contain pictures, videos, or voice recordings as part of the body of the message or as attachments.

If a message contains pictures, videos or voice recordings in the body of the message, highlight each picture or voice recording to view or play it and select each video to view it.

If a message contains a picture, video, or voice recording as an attachment, open the attachment to view or play it.

Opening Attachments

To open an attachment.

- 1 View the message.

- 2 Highlight the attachment you want to open. Attachments appear at the end of a message.


- 3 Press .

Note: Attachments that are of an unknown type cannot be opened, but they can be deleted. See “Deleting Attachments” on page 111.


Viewing a Slide Show

Your phone can receive MMS messages containing slide shows.

A slide show may contain a series of pictures that display in sequence. It may also include one or more voice recordings.

When you view a message containing a slide show, this icon  appears.


To view a slide show in a message:

- 1 View the message.
- 2 Highlight the slide show.
- 3 Press .

To speed up the slide show, scroll right or scroll down.

To repeat the part of the slide show you have just viewed, scroll left or scroll up.

Multi-Media Messages

To view the slide show again, press  under **Restart**.








Viewing Received Messages From the Message Center





- 1 From the main menu, select **Messages > Inbox**.
- 2 Select the message you want to read.

If you have not viewed the message before, the message is downloaded from the message server.

- 3 If the message fills more than one screen, scroll to read it.

Inbox Icons




-  Unread message.
-  Read message.
-  Reply sent.
-  Forwarded.
-  Locked.
-  High priority.
-  Attachment.

-  Locked, with an attachment.
-  High priority and locked.
-  High priority with an attachment.
-  High priority and locked, with an attachment.




Actions for Received Messages

Deleting

Unread Messages

- 1 Scroll to the message you want to delete.
- 2 Press  under **Delete**.
- 3 Press  or press  under **Yes** to confirm.


Read Messages

- 1 Scroll to the message you want to delete. **-or-**
View the message you want to delete.
- 2 Press .
- 3 Select **Delete Message**.
- 4 Press  or press  under **Yes** to confirm.

Replying

See “Replying to a Message” on page 98.


Forwarding

- 1 View the message you want to forward. **-or-**
If you have already viewed the message, scroll to it.
- 2 Press .
- 3 Select **Forward**.
- 4 Create and send your message.

Embedded objects and attachments are included when you forward a message.

Locking and Unlocking

When you lock a message, it cannot be deleted until you unlock it.


- 1 View the message you want to lock or unlock. **-or-**
If you have already viewed the message, scroll to it.
- 2 Press .
- 3 Select **Lock Message** or **Unlock Message**.

Calling a Number in a Message

If a message you receive contains a phone number, or Boost™ Walkie-Talkie number, you can call or send a call alert to that number.

These numbers may appear in the **From** field, the **To** field, the **Cc** field, the subject line, or the body of the message.


Making a Phone Call

- 1 View the message.
- 2 Highlight the phone number you want to call.
- 3 Press .

Making a Boost™ Walkie-Talkie Call

- 1 View the message.
- 2 Highlight the Boost™ Walkie-Talkie number you want to call.
- 3 Press the Boost™ Walkie-Talkie button.

Sending a Call Alert



- 1 View the message.
- 2 Highlight the Boost™ Walkie-Talkie number.
- 3 Press .
- 4 Select **Alert**.
- 5 Press the Boost™ Walkie-Talkie button.
- 6 Press the Boost™ Walkie-Talkie button.

Multi-Media Messages

Storing Message Information to Contacts

If a message you receive contains a phone number, Boost™ Walkie-Talkie number, or an email address, you can store this information to Contacts.

These numbers may appear in the **From** field, the **To** field, the **Cc** field, the subject line, or the body of the message.

- 1 View the message.
- 2 Highlight the number or email address you want to save.
- 3 Press .
- 4 Select **Save Number** or **Save E-mail**.
- 5 To store the number or email address as a new entry, select **[New Contact]**. -or-
To store the number or email address to an existing entry, select the entry.
- 6 With the Contacts type field highlighted, scroll left or right to display the Contacts type you want to assign the number or email address.
- 7 If you want to add more information to the entry, follow the applicable instructions in “Creating Entries” on page 65.
- 8 Press  under **Done**.

Going to a Website


If a message contains one or more website URLs, you can go to the website.

- 1 View the message.
- 2 Highlight the website URL you want to go to.
- 3 Press .
- 4 Select **Go To Website**.

Note: The entire URL must appear in the message. Otherwise, you cannot go to the website.

Saving an Embedded Picture, Video or Voice Recording

To save a picture, video, or voice recording that is part of the body of a message you receive:


- 1 View the message.
- 2 Highlight the picture, video or voice recording you want to save.
- 3 Press .
- 4 Select **Save Picture**, **Save Video**, or **Save Audio**.

Pictures, videos and voice recordings are saved to the default storage location.


Note: Some types of pictures, videos, and voice recordings can be viewed or played, but not saved.

Deleting an Embedded Picture, Video or Voice Recording

To delete a picture, video, or voice recording that is part of the body of a message you receive:

- 1 View the message.
- 2 Highlight the picture, video, or voice recording you want to delete.
- 3 Press .
- 4 Select **Delete Picture**, **Delete Video**, or **Delete Audio**.




Saving Attachments

- 1 View the message.
- 2 Highlight the attachment you want to save.
- 3 Press .
- 4 Select **Save Attachment**.

Pictures, videos, and voice recordings are saved to the phone's memory or the memory card, depending on the storage preference you chose. You can access these saved items through the Media Center.

Note: Some types of pictures, videos, and voice recordings can be viewed or played, but not saved.

Deleting Attachments


- 1 View the message.
- 2 Highlight the attachment you want to delete.
- 3 Press .
- 4 Select **Delete Attachment**.
- 5 Press  or press  under **Yes** to confirm.

Saving Slide Shows

When viewing a slide show in a message you have received, you can save the parts of the slide show.


If the slide show contains pictures, you can save each picture as it appears. If the slide show contains voice recordings, you can save each voice recording at any time during the slide show.

Saving Pictures


- 1 View the slide show.
- 2 When the picture you want to save appears, press .
- 3 Select **Save Picture**.

Multi-Media Messages

Saving Audio

- 1 View the slide show.
- 2 Press .
- 3 Select **Save Audio**.
- 4 If the slide show contains more than one voice recording, a list of the voice recordings appears. Select the voice recording you want to save.

Deleting Slide Shows

- 1 Highlight the slide show or view the slide show.
- 2 Press .
- 3 Select **Delete Slideshow**.


Customizing MMS

The Setup menu lets you customize MMS for your phone:

- **Friendly Name** — Enter text here to create a friendly name. Your friendly name is the name displayed in the From field on other iDEN phones when they receive messages from you.
- **Signature** — Enter text here to create a signature. Your signature is text that is automatically inserted at the end of all messages you create. You can edit the text before sending the message.

- **Quick Notes** — lets you create new Quick Notes and edit or delete Quick Notes you have created.
- **Replies** — lets you create new reply phrases and edit or delete reply phrases you have created.
- **Cleanup** — controls how long messages remain in the Inbox and Sent Items before they are deleted. See “Setting the Clean-up Option” on page 113.


To access the Setup menu:


- 1 From the main menu, select **Messages**.
- 2 With **[Create Message]** highlighted, press .
- 3 Select **Setup**.

Tip: This option is available from many context-sensitive menus when you are using MMS.

New Quick Notes and Reply Phrases


Creating

- 1 From the Setup menu, select **Quick Notes** or **Replies**.
- 2 Select **[New Quicknote]** or **[New Reply]**. -or- Press  under **New**.
- 3 Enter text from the keypad.

- 4 When you are finished, press .

Editing




You can edit only Quick Notes and reply phrases you have created.

- 1 From the Setup menu, select **Quick Notes** or **Replies**.
- 2 Select the Quick Note or reply phrase you want to edit.
- 3 Edit the text.
- 4 When you are finished, press .


Deleting

You can delete only Quick Notes and reply phrases you have created.

To delete a Quick Note or reply phrase:

- 1 From the Setup menu, select **Quick Notes** or **Replies**.
- 2 Scroll to the Quick Note or reply phrase you want to delete.
- 3 Press  under **Delete**.
- 4 Press  or press  under **Yes** to confirm.

To delete all Quick Notes or all reply phrases:

- 1 From the Setup menu, select **Quick Notes** or **Replies**.
- 2 Press .

- 3 Select **Delete All**.

- 4 Press  or press  under **Yes** to confirm.

Setting the Clean-up Option

The clean-up option controls how long messages remain in the Inbox and Sent Items before they are deleted. You set the clean-up option for the Inbox and Sent Items separately.

The clean-up option deletes only read, unlocked messages.




Clean-up Options

- **Off** — Messages are never automatically deleted.
- **5 Messages** — If you have more than 5 messages, messages are deleted in the order they were received, starting with the oldest, until 5 are left.
- **10 Messages** — If you have more than 10 messages, messages are deleted in the order they were received, starting with the oldest, until 10 are left.
- **1 Day** — Messages are deleted if they are older than 1 day.
- **3 Days** — Messages are deleted if they are older than 3 days.




Multi-Media Messages

- **Custom** — Lets you create a clean-up option of up to 99 messages or 99 days.

For the Inbox

- 1 From the Setup menu, select **Cleanup > Inbox**.
- 2 Choose a clean-up option.
- 3 To automatically delete messages now, press  or press  under **Yes**. **-or-**
To delete messages later, press  under **No**.

For Sent Items

- 1 From the Setup menu, select **Cleanup > Sent Items**.
- 2 Choose a clean-up option.
- 3 To automatically delete messages now, press  or press  under **Yes**. **-or-**
To delete messages later, press  under **No**.

Choosing to Delete Messages Later

If you choose to delete messages later, rather than at the time you set the clean-up option, the type of clean-up option you set determines when messages are deleted.

If you set an option that cleans up messages according to how many you have, messages are deleted when you exit the message center after setting the option.


If you set an option that cleans up messages according to how old the messages are, messages are deleted when you power on your phone.

Managing Memory

All messages in the Inbox, Drafts, and Sent Items share the same memory space.

Note: The content of a message in the Inbox is not stored in your phone's memory until the message is read. Unread messages use very little memory.

To view your used memory, free memory, and memory capacity:

- 1 From the main menu, select **Messages**.
- 2 With **[Create Message]** highlighted, press .
- 3 Select **Setup > Memory Size**.

Tip: This option is available from many context-sensitive menus when you are using MMS.

To free memory, delete messages.




To delete many messages at once, see “Deleting All Messages” on page 115.

To set messages to be deleted automatically, see “Setting the Clean-up Option” on page 113.

Note: Messages are stored in your phone using the same memory space used to store Java application data, items accessible through the Media Center, and voice records created when your phone is in a call. Deleting some of these other items frees memory for messages.

Deleting All Messages

To delete all read, unlocked messages from the Inbox, all messages in Drafts, or all successfully sent messages in Sent Items:

- 1 Scroll to **Inbox**, **Draft**, or **Sent Items**.
- 2 Press .
- 3 Select **Delete All**.
- 4 Press  or press  under **Yes** to confirm.

SMS

SMS Messages

Short Message Service (SMS) messages are short text messages, also called text and numeric messages. You can send SMS messages through any email account or on www.boostmobile.com.

Your phone receives SMS messages sent to its SMS address, but does not send SMS messages.

Your phone's SMS address is your PTN@myboostmobile.com.

If your phone is powered off when you receive a message, your phone notifies you the next time you power it on. If you are out of your coverage area, your phone alerts you when you return to your coverage area.

Your phone attempts to deliver these messages for up to 7 days.

Receiving a Message


When you receive a text and numeric message, **New Text Message** appears on the display.

To view the message:


- 1 Press  under **Read**.

- 2 If the message fills more than one screen, scroll to read it.


- 3 To keep the message, press . **-or-**

To delete the message, scroll to the end of the message, then press  under **Delete**.


To dismiss the message notification:


If the flip is closed, press . **-or-**

If the flip is open, press  under **Back** or close the flip.


This icon  appears on the display, reminding you that you have a new message.


Reading from the Message Center

- 1 From the main menu, select **Messages > SMS**.
- 2 Select the message you want to read.
- 3 If the message fills more than one screen, scroll to read it.
- 4 To keep the message, press . **-or-**

To delete the message, scroll to the end of the message, then press  under **Delete**.

Calling and Storing Numbers

If an SMS message you receive contains a phone number, you can call that number by pressing  while viewing the message.

If an SMS message you receive contains a phone number or Boost™ Walkie-Talkie number, you can call or send a call alert to that number, or store that number to Contacts. Press  while viewing the message to access these options.

To call the number, select **Call Back**.



To send a call alert, select **Alert**, then press the Boost™ Walkie-Talkie button.

To store the number to Contacts, select **Store Number**.

Boost Mobile® Voice Mail

Setting Up Your Voice Mail Box






To receive voice mail messages, you must first set up your voice mail box.

- 1 Press  under **Mesg**, then select **Voice Mail** and press .
- 2 Follow the steps to make your Voice Mail more like you - record your name, greeting and password.



If you are calling from a phone other than your #885, dial your 10-digit Boost™ PTN. When you hear the greeting, press the star key to access your voice mail box. The system will prompt you to enter your password.

You are in the main voice mail menu when you hear the options listed below.










- To play your messages, press 1. (This option plays only if you have new or saved messages.)
- To record a message, press 2.
- To change your greeting, press 3.
- To access your personal options, press 4.

If you press  while you are in a sub-menu, you will go to the previous menu. If you press , you will go to the main voice mail menu. From the main voice mail menu, press  to exit voice mail. At any time, you may end the call by pressing .



Playing Messages

When you receive a new voice mail message, you can either listen to it immediately by pressing  under **Call**, or later by pressing  under **Exit**.

These are options available while you are listening to your messages:

- Backup — press .
- Rewind to beginning of message — press .
- Pause or continue the current message — press .
- Fast forward — press .
- Fast forward to end of message — press .
- Play the date and time stamp — press .

These options are available while a message is playing or after it has played:

- Forward the message to another subscriber — press .
- Delete the message — press .

- Reply to a message — press **8**.
- Save the message — press **9**.
- Skip to the next message — press *****.

Messages that are not saved or deleted remain in your mail box as new messages. All messages are automatically deleted after 21 days.

To retrieve deleted messages, press *** 3**. This option only applies to the current voice mail session. If you end the call, the messages will be permanently deleted.

Important: After exiting the voice mail session, you cannot recover deleted messages.

Changing Your Password

- 1 From the main voice mail menu, press **4** to access personal options.
- 2 Press **4** to access personal preferences.
- 3 Press **1** to modify password.
- 4 Enter your new password. It must be 4 to 7 digits long.

Note: It is important that you choose a number that is easy for you to remember, but hard for someone else to guess. Passwords using all the same digits, for example 4,4,4,4 or a sequential series of digits, 1,2,3,4, will not be accepted.

- 5 Press *** *** to return to the main menu.

Note: If you forget your password, contact Customer Care.

Recording Your Name

When you send, reply to, or copy a message, your name response precedes the message. To record or re-record your name at any time:

- 1 From the main voice mail menu, press **4** to access personal options.
- 2 Press **4** to access personal preferences.
- 3 Press **3** to access the record your name option.
- 4 Press **2** to record your name.
- 5 Press *** *** to return to the main menu.

Recording Your Active Greeting

You may want to include one or all of the following options in your greeting so that callers will know they are available.

- Press 1 to send a numeric message.
- Press # to skip the greeting and record a message immediately.

Boost Mobile® Voice Mail

To record or alter your greeting at any time:

- 1 From the main voice mail menu, press **[3=]** to change your greeting.
- 2 Press **[1]** to play, press **[2=]** to record or re-record, or press **[7]** to delete your active greeting.
- 3 Record your greeting and press **[*]** when you have finished.
- 4 Press **[*][*]** to return to the main menu.

Advanced Voice Mail Features

Multiple Greetings

You can create up to five different greetings and designate which greeting will be your active greeting at any given time. The greeting that was recorded during your initial voice mail box setup is greeting 1. This is your default active greeting.

To record additional greetings:

- 1 From the main voice mail menu, press **[3=]** to access the greetings menu.
- 2 Press **[4]** to modify greetings.
- 3 Enter the greeting number you wish to create or modify.
- 4 Press **[2=]** to record a greeting.

5 Record your greeting and press **[*]** when you have finished.

6 Press **[*][*]** to return to the main menu.

To select your active greeting:

- 1 From the main voice mail menu, press **[3=]** to access the greetings menu.
- 2 Press **[3=]** to select another greeting to be active.
- 3 Enter the number of the greeting that you would like to be active. The system will confirm your active greeting number.
- 4 Press **[1]** to play your active greeting.
- 5 Press **[*][*]** to return to the main menu.

Greetings Schedule

You can choose to have your greetings automatically activated based on a pre-determined time schedule. By activating the Greeting Schedule, Greetings 1, 2, and 3 will automatically play according to the time schedule listed below.

Greeting 1	Evenings and Weekends	5:00 pm – 7:59 am, Monday – Friday 24-hours, Saturday and Sunday
------------	-----------------------	---

Greeting 2	Weekday Mornings	8:00 am – 11:59 am Monday – Friday
Greeting 3	Weekday Afternoons	Noon – 4:59 pm Monday – Friday

To activate the greeting schedule:

- 1 From the main voice mail menu, press **[3=]** to access the greetings menu.
- 2 Press **[9=]** to activate your greeting schedule.
- 3 Press **[*][*]** to return to the main menu.

Note: The greeting schedule, when on, will override any other greeting that you may set as active. If a greeting is not recorded, a system standard greeting will be played.

Automatic Playback

By default, the playback mode of your voice mail service is set to normal. This feature automatically plays and saves new messages when you log in. To activate automatic playback:

- 1 From the main voice mail menu, press **[4=]** to access personal options.
- 2 Press **[4=]** to access personal preferences.
- 3 Press **[2=]** to access playback preferences.
- 4 Press **[2=]** to switch between automatic and normal playback.

- 5 Press **[*][*]** to return to the main menu.

Changing the Playback Order of Messages

You can select the order in which you want unheard messages to be played. You may listen to the last received message first, or you may listen to the first received message first. To select the order in which new messages should be played:

- 1 From the main voice mail menu, press **[4=]** to access personal options.
- 2 Press **[4=]** to access personal preferences.
- 3 Press **[2=]** to access playback preferences.
- 4 Press **[1=]** to switch between the playback orders.
- 5 Press **[*][*]** to return to the main menu.

Recording, Forwarding, and Replying to Messages

These functions allow you to record and send, reply to, or forward a message to an assigned destination address list number. If you record a complete or partial message, but do not send it, Boost Mobile® Voice Mail service will refer to this message as an “in preparation” message.

To record and send a message:

- 1 From the main voice mail menu, press **[2=]** to record a message.

Boost Mobile® Voice Mail

- Record your message and press **[*]** to end the message.
- Press **[9]** at the prompt to indicate that you want to send the message or press **[5]** for delivery options.
- Enter the mail box number list number(s). (A mail box number is the 10-digit Boost Mobile® PTN of a Boost Mobile customer. The Boost Mobile® customer must be in your local calling area. The name of the recipient plays if it is recorded.)
- Press **[*]** to send.
- Press **[*][*]** to return to the main menu.

Note: You can only send messages using this method to Boost Mobile® customers in your home market.

Delivery Options

After you have created a message, you can assign the message to a category before you send it. Below is a list of the options that can be applied to a message:

- **Urgent** — Recipient will hear this message before other messages.
- **Boost Walkie-Talkie** — Recipient cannot copy the message to another mail box or phone number.
- **Notification of Non-Delivery** — You will be notified if the recipient has not listened to your message by a certain date and time.
- **Future Delivery** — You can specify a time and date (up to three months in advance) for the message to be delivered.
Note: All dates must have digits in the MM/DD format (2 digits for the month and 2 digits for the date). For example, January 2nd would be 0102.
Important: Once a message has been sent for future delivery, it cannot be retrieved or deleted.

To set a special delivery option:

- After recording your message, but before sending it, press **[5]** for delivery options.
- Press the number that corresponds with the desired delivery option:
 - Press **[1]** for urgent.
 - Press **[2]** for private.
 - Press **[3]** for notification of non-delivery. At prompt, specify time and date.
 - Press **[4]** for future delivery of messages. At prompt, specify time and date.
 - Press **[9]** to send the message immediately.

- 3 The list of options will be presented again. Select an additional option or press **[9]** to send the message.
- 4 Enter the destination mail box list number of the recipient(s).
- 5 Press **[*]** to send.
- 6 Press **[<] [>]** to return to the main menu.

Message Forwarding

Note: You can only forward messages to Boost Mobile® customers in your home market.

This feature allows you to program your phone to automatically forward incoming messages to another mail box. There are two types of forwarding: notified and silent. Notified forwarding prompts the caller that the message will be forwarded. Silent forwarding does not prompt the caller that the message will be forwarded.

To modify forwarding options:

- 1 From the main voice mail menu, press **[4]** to access personal options.
- 2 Press **[5]** to modify forwarding options.
- 3 Select the applicable option below:
 - To create a forwarding number, press **[2]**.
 - If you have already created a forwarding number, press **[2]** to modify the number.

- To enable or disable message forwarding, press **[3]**.
 - To change the forwarding type, press **[2]**.
- 4 Press **[<] [>]** to return to the main menu.



Wireless Web Services

You can use your phone's Web feature to access a suite of wireless data products known as Boost™ Wireless Web. Services include Text Messaging, Web and Premium Web, Address Book, Mobile Email, and wireless access to AOL® Instant Messenger™.









With the exception of the Text Messaging Express service, Boost™ Wireless Web Services require the activation of a Boost™ Wireless Web service plan. To order, go to www.boostmobile.com or call 1-888-BOOST-4U (1-888-266-7848). You can also contact your Boost™ Authorized Dealership.

Starting the Microbrowser


Just as you use Netscape Navigator® or Microsoft® Internet Explorer to browse the Web from your desktop, the microbrowser allows you to explore and use a variety of Internet services. To begin using the Boost™ Wireless Web:


- 1 Press  to access the **Main Menu**.
- 2 Scroll to **Web**.
- 3 Press  under **SELECT**.
- 4 Your home page displays.


Note: The first time you access **Web**, you will be asked to enable security to ensure your information remains private and secure.

- Press  under **Yes**. The phone will display: Generating..., Computing..., Sending)))))))).
 - You may be asked to (re)enable security as Boost™ adds new services or upon your return to the U.S. after traveling.
 - When transmitting highly personal or sensitive data, such as a credit card number, you will see the Secure Data icon . This icon indicates that the data is encrypted during transmission.
- 5 Scroll to highlight the service you wish to access and press  under **Ok**. **-or-**
- Press the number shown to the left to automatically jump to that service.
- Press  to return to the previous screen.
- To return to the home page, press .
- 6 To exit the browser, press  until the idle screen displays. **-or-**
- Press and hold . The **Browser Menu** screen displays with **Exit Browser** highlighted.
- Press  under **OK**. When you re-enter **Web**, you will enter on the page from which you exited.

Boost™ Wireless Web Navigation Keys

- **Home** — Press  to return to your home page.

Tip: Press  twice to return to your phone's idle screen.

- **Back** — Press  to return to a previous screen.

- **Scroll** — A scroll bar on the left of the phone's display indicates that additional text can be viewed. Scroll using the navigation key.

Tip: While navigating through Boost™ Wireless screens, a number may appear to the left of the application or topic you want to access. Press the corresponding number on the keypad for quicker access to that application or topic.

Note: You may be asked to (re)enable security as Boost Mobile® adds new services or upon your return to the U.S. after traveling.

For more information and multimedia demos, go to www.boostmobile.com. You can also get one page service-specific guides called Frequently Asked Questions and other instruction for Boost™ Wireless Web Services at www.boostmobile.com.

Camera

The camera in your i885 phone takes pictures and records videos. You can save these pictures and videos in your phone's memory or the memory card, depending on the storage preference you chose. You can access these saved pictures and videos through the Media Center.

You can send the pictures you take in MMS messages, in Boost™ Walkie-Talkie calls, or with Bluetooth. You can assign them to Contacts entries or set them as your phone's wallpaper.


You can send the videos you record in MMS messages.

The pictures the camera takes are JPEG files.


The videos the camera records have the following files formats:

- H.263 video format
- 128 kbps bit rate for 176 x 144 resolution
- 64 kbps bit rate for 128 x 96 resolution
- AMR audio format with 4.75 kbps bit rate




Accessing the Camera (including Video)

From the main menu, select **Camera**. -or-
Press . -or-

Access the camera from the Media Center. See "Accessing the Camera" on page 142. -or-


If you set the camera as a power up application under Settings, then press  to power up your phone.

Taking Pictures

- 1 Access the camera.
- 2 If you want to adjust the zoom, spotlight, picture quality, picture size, or a timer, set these options. See "Setting Picture Options".
- 3 Aim the camera lens on the flip. Use the internal display as the viewfinder.
- 4 When the image you want to capture is in view, press  or press  or press  under **Capture**.

Note: If you insert the memory card into the phone now, you are prompted to save the picture you have just captured to the memory card. Choosing to save the picture to the memory card does not change your storage preferences after the picture is saved.

5 To save the picture, press  or press . **-or-**


To discard the picture without saving it, press  under **Discard**. **-or-**

To choose another action, see “More Actions for Captured Pictures” on page 129.


Setting Picture Options

When you take a picture, you can set the zoom, spotlight, picture quality, picture size, and set a timer to delay capturing the picture.

To set any of these options:

- 1 Press .
- 2 Select the option you want.
- 3 Select the value you want for that option.

Tip: You can also set zoom from the viewfinder by scrolling up and down and set picture size by scrolling left and right.

If you either discard the picture or save it by either pressing  or selecting **Save** from the context-sensitive menu, the only picture option that changes is the timer. The timer returns to its default: Off.

If you choose any other action, all picture options return to their defaults.

Zoom

The Zoom option lets you choose a closer view.

The values are:

- 1X no change
- 2X twice as large
- 3X 4 times as large

1X is the default.

Spotlight

The Spotlight option turns on or off the camera's spotlight to provide additional light for close-up pictures.

Off is the default.

Picture Quality

The Picture Quality option lets you choose the sharpness the picture will have after it is captured.

Camera

The values are:

Normal	no change
Fine	higher resolution

When you receive your phone, Normal is the default. You can choose a new default for this option. See “Customizing the Camera” on page 132.

Pictures taken with this option set to Fine use more memory space.

Picture Size

The Picture Size option lets you choose the size the picture will have after it is captured.

From largest to smallest, the values are:

Max	1600 x 1200
XLarge	1280 x 1024
Large	640 x 480
Medium	320 x 240
Small	160 x 120

Wallpaper1 176 x 220
(Optimal setting for internal display)


Wallpaper2 96 x 65
(Optimal setting for external display)

When you receive your phone, Medium is the default. You can choose a new default for this option. See “Customizing the Camera” on page 132.

Larger pictures use more memory space.

Self-Timer

The Self-Timer option lets you delay capturing the picture for the number of seconds you choose. The camera captures the picture after the amount of time you chose elapses.

To turn off the timer before the picture is captured, press  under **Cancel**.

The values are: Off, 10 seconds, 15 seconds, 20 seconds.

Off is the default.


More Actions for Captured Pictures

After you capture a picture as described in “Taking Pictures” on page 126, you can send it in a MMS message, in Boost™ Walkie-Talkie calls, or with Bluetooth. You can assign them to Contacts entries or set them as your phone’s wallpaper.


You can also access the Media Center to view and perform actions on the pictures there.

Choosing any of these options automatically saves the captured picture.

Sending a Picture in a MMS Message

- 1 After you have captured a picture, press  under **Send**.
- 2 Create and send the message. The picture is automatically included as an attachment.

Sending In Boost™ Walkie-Talkie Calls


- 1 After you have captured a picture, press .
- 2 Select **Send Picture**.

A list of names from Contacts appears. These names have Boost™ Walkie-Talkie numbers and IP addresses stored.

- 3 Select the name of the person you want to send the picture to.
- 4 Press the Boost™ Walkie-Talkie button to send the picture.
- 5 Wait while the picture is transmitted. The Boost™ Walkie-Talkie call is temporarily interrupted while a picture is transmitted.
- 6 When prompted, press the Boost™ Walkie-Talkie button to resume the Boost™ Walkie-Talkie call.


Send with Bluetooth

You must set up your phone to send items with Bluetooth before sending a picture. See “Bluetooth®” on page 145.


- 1 After you have captured a picture, press .
- 2 Select **Transfer**.
- 3 Select **Bluetooth**.
- 4 Select the device you want to transfer to. **-or-**
Search for the device you want to transfer to by selecting [**Find Devices**].
- 5 If prompted, bond with the device.
Your phone connects to the device and transfers the picture.




Camera

Assigning to Contacts


- 1 After you have captured a picture, press .
- 2 Select **Set As Caller ID**.
- 3 To store the picture to a new entry, select **[New Contact]**. **-or-**

To store the picture to an existing entry, select the entry.

Only entries that include phone numbers are displayed. This icon  appears next to entries that have pictures assigned.









- 4 If you selected an entry with a picture assigned, press  or press  under **Yes** to overwrite the assigned picture. **-or-**
Press  under **No** to return to the list of entries without overwriting the assigned picture.


Setting as Wallpaper


- 1 After you have captured a picture, press .
- 2 Select **Set As Wallpaper**.
- 3 To choose where you want the wallpaper to appear, select **Internal Display**, **External Display**, or **Both**.

Recording Videos

Recording a video is similar to taking a picture. If you store videos you record in phone memory, you can record videos up to 30 seconds long. If you record video onto the memory card, the video length is limited by how much memory is available on the card.

- 1 Access the camera.
- 2 Press .
- 3 Select **Record Video**.
- 4 If you want to adjust the zoom, spotlight, picture quality, picture size, or a timer, set these options. See “Setting Video Options”.
- 5 Aim the camera lens on the flip. Use the internal display as the viewfinder.
- 6 If you want to zoom in or out, scroll up or down. If you want to change the image size, scroll left or right.
- 7 When you are ready to record, press and release , press and release , or press and release  under **Record**. Releasing the key starts the recording.
- 8 If you want to end the video, press  or press  under **Stop**.
- 9 To save the video, press  or press . **-or-**


To view the video without saving it, press  and select **Review**. -or-

To discard the video without saving it, press  under **Discard**.

Setting Video Options

When you record a video, you can set the zoom, spotlight, video size, and video length, and set a timer to delay capturing the picture.

To set any of these options:

- 1 Press .
- 2 Select the option you want.
- 3 Select the value you want for that option.

Tip: You can also set zoom from the viewfinder by scrolling up and down and set picture size by scrolling left and right.

Zoom

The Zoom option lets you choose a closer view.

The values are:

1X	no change
2X	twice as large
3X	4 times as large

1X is the default.

Spotlight

The Spotlight option turns on or off the camera's spotlight to provide additional light for close-up videos.

Off is the default.

Video Size

The Video Size option lets you choose the size the picture will have after it is recorded.

The values are: Min (128 x 96) and Max (176 x 144).

Video Length


The Video Length options let you choose how long you can record video.

The values are:

- Short (for messages) — limits the video length to the size supported for MMS messages.
- Maximum — the maximum video length is determined by where you store videos you record. If you store videos you record in phone memory, you can record videos up to 30 seconds long. If you record video onto a memory card, the video length is limited by how much memory is available on the memory card.


Camera

Sending a Video in a MMS Message

- 1 After you have record a video, press  and select **Send Message**.
- 2 Create and send the message. The video is automatically included as an attachment.

Changing Storage Preference

While you are using the camera, you can choose whether media items are saved to your phone's memory or to the memory card.

- 1 Access the camera.
- 2 Press .
- 3 Select **Memory Card > Store Media**.
- 4 Select **On Phone** to set your phone to save media items to the phone's memory. **-or-**

Select **Prefer On Card** to set your phone to save media items to the memory card if it is in the phone. If the memory card is not in the phone, even if you choose **Prefer On Card**, the media items are saved to your phone's memory.

The location that you choose becomes the Store Media option in Settings.

Accessing the Media Center

You can access the Media Center from the camera at any time, except when you are using the Camera Setup menu or viewing the memory screen.

- 1 Press .
- 2 Select **Media Center**.

Customizing the Camera

The Camera Setup menu lets you customize the camera:

- **Ask for Name** — If you set this option to **On**, you are prompted to enter a name for each picture before you save it. Otherwise, pictures are automatically saved with the date and a number as their names.

If the camera is currently ready to take pictures, you can set these picture set-up options:


- **Default Size** — sets the default value for the Picture Size option.
- **Default Quality** — sets the default value for the Picture Quality option.

If the camera is currently ready to record video, you can set this video set-up options:

- **Default Video Size** — sets the default value for the Video Size option.

Note: The volume of the shutter sound is controlled by your phone's speaker volume. To set your phone's speaker volume, see "Setting the Volume" on page 181.

To access the Camera Setup menu:


- 1 Access the camera.
- 2 Press .
- 3 Select **Camera Setup**.

Tip: This option is available from many context-sensitive menus when you are using the camera.

Managing Memory

While you are taking pictures, the percentage of free memory in the default storage location appears on the screen. To view details about memory on either the memory card or your phone, access the Memory Usage screen.

To view your used memory, free memory, and memory capacity:

- 1 Access the camera.
- 2 Press .
- 3 Select **Memory Usage**.

Tip: This option is available from many context-sensitive menus when you are using the camera.

To free memory on your phone, delete items from the Media Center, messages in the message center, voice records, or Java applications. To free memory on the memory card, delete items from the card's folders.

Media Center

The Media Center lets you access pictures, videos, and voice recordings stored in your phone's memory or on the memory card inserted in your phone.

All pictures and videos stored in your phone's memory can be accessed through the Media Center.

The following audio recordings can be accessed through the Media Center:

- Voice records created when your phone was not in a call
- Musical ringtones in the list of ringtones
- Voice recordings saved from MMS messages you received
- Voice recordings you downloaded to your phone

Because the memory card inserted in your phone may contain files saved to it using a device other than your phone, not all types of pictures, videos, and voice recordings on the memory card may be accessed through your phone's Media Center.


For information on determining whether the files on the memory card can be access through the Media Center, see "Ensuring Files on the Memory Card Are Compatible With Your Phone" on page 26.

Pictures, videos, and voice recordings accessible through the Media Center can be sent in MMS messages. Multi-Media messages size limits apply when attaching items from the Media Center. See "Multi-Media Messages" on page 94.

Viewing the Media Center

To access the Media Center:

From the main menu, select **Media Center**. -or-


From the camera, press . Select **Media Center**.

Scroll to view the items in the Media Center.

Choosing Thumbnail View or List View

You can set the Media Center to show a thumbnail of each picture as you view the list of items or show the list of items without thumbnails.

To change views:

- 1 Access the Media Center.
- 2 Press .
- 3 Select **Set View**.
- 4 Select **Plain List View** or **Thumbnail List View**.

Filtering by Media Type

You can set the Media Center to show all types of media items, only pictures, only videos, or only voice recordings. If you have the memory card in your phone, the items stored in your phone's memory are listed separately from the items stored on the memory card.

If you do not have the memory card in your phone, you have these filtering options:


- **All** — all items accessible through the Media Center.
- **Pictures** — all pictures.
- **Audio** — all voice recordings accessible through the Media Center.
- **Video** — all videos.



If you have the memory card in your phone, you have these filtering options:

- **Phone: All** — all items in your phone's memory that are accessible through the Media Center.
- **Phone: Pictures** — all pictures in your phone's memory.
- **Phone: Audio** — all audio recordings in your phone's memory that are accessible through the Media Center.

- **Phone: Video** — all videos in your phone's memory.
- **Card: All** — all items on the memory card that are accessible through the Media Center.
- **Card: Pictures** — all pictures on the memory card that are accessible through the Media Center.
- **Card: Audio** — all audio recordings on the memory card that are accessible through the Media Center.
- **Card: Video** — all videos on the memory card that are accessible through the Media Center.

Setting Filtering


- 1 Access the Media Center.
- 2 Press .
- 3 Select **Filter**.
- 4 Select the filtering option you want.

Tip: You can also scroll through these options while viewing the list of items by either scrolling left or right or pressing  or .

Media Center

Keeping the Last Filter Setting

You can set the Media Center to show all items every time you access it or to keep the filtering setting you had when you last viewed it.

- 1 Access the Media Center.
- 2 Press .
- 3 Select **Setup**.
- 4 Select **Remember Filter**.
- 5 Select **On** to keep the filtering setting you had when you last viewed the Media Center.

When you receive your phone, the Media Center is set to show all items every time you access it.


Accessing Items Listed

To access a picture, video, or voice recording, select it from the list of items in the Media Center.

With an item selected, scroll right or left to access the items that appear before and after it in the list.

Sorting by Time or Name

You can set the Media Center to sort items by the time the item was created or by the name of the item.

- 1 Access the Media Center.
- 2 Press .

3 Select **Setup**.

4 Select **Sort**.

5 Select **By Time** or **By Name**.

When you receive your phone, the Media Center is set to sort items by time.

Forward Locked Items

Some items saved to the Media Center from MMS messages, Boost™ Walkie-Talkie calls, or by downloading may be forward locked. Forward locked items are usually copyright protected, and you cannot share them with anyone, such as in MMS messages or Boost™ Walkie-Talkie calls, or by uploading them from your phone.

You cannot remove forward locking from an item.

When you view items in the Media Center, one of these icons appears next to each forward locked item:

 Forward locked.



 Forward lock and locked.

When an item is locked, it cannot be deleted from the Media Center. See “Locking Items” on page 140. Locking an item has no effect on its forward locking.

DRM Items

Except for Java applications, which download to Java Apps, the default location for any DRM items that you download is the Media Center. Depending on the storage preference you have chosen, these items may be saved to your phone's memory or the memory card inserted in your phone.

Depending on how a given third-party vendor has set rights for an item, the item may include the following status icons.

-  The item is a DRM item.
-  The DRM item has expired.


All DRM items are forward locked. As with other items in the Media Center, you can lock DRM items. See "Locking Items" on page 140.

Pictures


The Media Center lets you view pictures, send them in MMS messages, in Boost™ Walkie-Talkie calls, with Bluetooth. You can assign them to Contacts entries or set them as your phone's wallpaper.

Viewing

To view a picture, select it from the list of items in the Media Center.


If your phone is set to show thumbnails, a thumbnail of each picture appears next to the picture in the list of items. If your phone is not set to show thumbnails, this icon  appears next to the picture.

To see a larger or smaller view of the picture you are viewing:


- 1 Press .
- 2 Select **Zoom**.
- 3 Select the zoom option you want.

If the picture does not fit in the display, scroll left and right and up and down to view different parts of the picture.

Sending in a Message

- 1 Scroll to or select the picture you want to include in a message.
- 2 Press  under **Send**.
- 3 Create and send the message. The picture you selected is automatically included as an attachment.


Sending In Boost™ Walkie-Talkie Calls

- 1 Scroll to or select the picture you want to send in a Boost™ Walkie-Talkie call.
- 2 Press .
- 3 Select **Send Picture**.
A list of names from Contacts appears. These names have Boost™ Walkie-Talkie numbers and IP addresses stored.
- 4 Select the name of the person you want to send the picture to.
- 5 Press the Boost™ Walkie-Talkie button to send the picture.
- 6 Wait while the picture is transmitted. The Boost™ Walkie-Talkie call is temporarily interrupted while a picture is transmitted.
- 7 When prompted, press the Boost™ Walkie-Talkie button to resume the Boost™ Walkie-Talkie call.





Send with Bluetooth


You must set up your phone to send items with Bluetooth before sending a picture. See “Bluetooth®” on page 145.

- 1 Scroll to or select the picture you want to send with Bluetooth.


- 2 Press .
- 3 Select **Transfer**.
- 4 Select **Bluetooth**.
- 5 Select the device you want to transfer to. **-or-**
Search for the device you want to transfer to by selecting [**Find Devices**].
- 6 If prompted, bond with the device.
Your phone connects to the device and transfers the picture.

Assigning to Contacts

- 1 Scroll to or select the picture you want to assign to a Contacts entry.
- 2 Press .
- 3 Select **Set As Caller ID**.
- 4 To store the picture to a new entry, select [**New Contact**]. **-or-**
To store the picture to an existing entry, select the entry.
Only entries that include phone numbers are displayed. This icon  appears next to entries that have pictures assigned.
- 5 If you selected an entry with a picture assigned, press  or press  under **Yes** to overwrite the assigned picture. **-or-**

Press  under **No** to return to the list of entries without overwriting the assigned picture.

Setting as Wallpaper


- 1 Scroll to or select the picture you want to set as wallpaper.
- 2 Press .
- 3 Select **Set As Wallpaper**.
- 4 To choose where you want the wallpaper to appear, select **Internal Display**, **External Display**, or **Both**.



Videos


The Media Center lets you play videos and send them in MMS messages.

Playing

To play a video, select it from the list of items in the Media Center.

This icon  appears next to each video in the list of items.


Tip: When viewing the list of items in the Media Center, you can scroll left or right, or press  or , to change the type of media that is displayed in the list.

To stop the video before it has finished playing, press  or scroll down.

To restart the video, press .

To fast forward, scroll right. To rewind, scroll left. The longer you hold the scroll key, the faster the video fast forwards or rewinds.

Sending in a Message


- 1 Scroll to or select the video you want to include in a message.
- 2 Press  under **Send**.
- 3 Create and send the message. The picture you selected is automatically included as an attachment.

Voice Recordings



The Media Center lets you play voice recordings, send them in MMS messages, and assign them to Contacts entries.

Playing


To play an voice recording, select it from the list of items in the Media Center.

This icon  appears next to each voice recording in the list of items.

Media Center

Tip: When viewing the list of items in the Media Center, you can scroll left or right, or press  or , to change the type of media that is displayed in the list.


To stop the voice recording before it has finished playing, press  or scroll down.

To restart the voice recording, press .

To fast forward, scroll right. To rewind, scroll left. The longer you hold the scroll key, the faster the voice recording fast forwards or rewinds.

When you play an voice recording, an animated image appears on the display.

Sending in a Message

- 1 Scroll to or select the voice recording you want to include in a message.
- 2 Press  under **Send**.
- 3 Create and send the message. The voice recording you selected is automatically included as an attachment.

Assigning to Contacts

To assign an voice recording in the Media Center as the ring tone for a Contacts entry:

- 1 Scroll to or select the voice recording you want to assign.



2 Press .

3 Select **Assign As Ringer**.

4 Select the Contacts entry you want to assign the ring tone to.


Note: You cannot assign a voice record as the ring tone for a Contacts entry.

Renaming Items



- 1 Access the Media Center.
- 2 Scroll to or select the item you want to rename.
- 3 Press .
- 4 Select **Rename**.
- 5 Delete the item's name and enter a new name.
- 6 Press .

Locking Items

When you lock an item in the Media Center, it cannot be deleted until you unlock it.

- 1 Access the Media Center.
- 2 Scroll to or select the item you want to lock or unlock.
- 3 Press .
- 4 Select **Lock** to lock the item. **-or-** Select **Unlock** to unlock the item.

When you view items in the Media Center, one of these icons appears next to each locked item:




-  Locked.
-  Forward lock and locked.

Deleting Items

Deleting items from the Media Center means they can no longer be accessed anywhere in your phone, including the list of ringtones, the list of voice records, and Contacts.




Under certain conditions, some DRM vendors will not charge you if you download an item multiple times within a given time frame. Please contact the DRM vendor to learn more about their download regulations.

Deleting an Item

- 1 Access the Media Center.
- 2 Scroll to or select the item you want to delete.
- 3 Press .
- 4 Select **Delete**.
- 5 Press  or  under **Yes** to confirm.


Deleting All Items

You can delete all unlocked items currently in view, depending on how Media Center filtering is set. See “Filtering by Media Type” on page 135. If filtering is set to show all types of Media Center items, all unlocked items are deleted.

- 1 Access the Media Center.
- 2 Press .
- 3 Select **Delete All**.
- 4 Press  or  under **Yes** to confirm.

Copying and Moving Items

If you have the memory card in your phone, you can copy and move items in the Media Center from your phone’s memory to the memory card or from the memory card to your phone’s memory.

- 1 Access the Media Center.
- 2 Scroll to or select the item you want to move.
- 3 Press .
- 4 To copy the item, select **Copy To Phone** or **Copy To Card**. -or-

To move the item, select **Move To Phone** or **Move To Card**.

Media Center


Some items cannot be copied or moved:

- DRM pictures and ring tones cannot be copied. Some DRM pictures and ring tones cannot be moved, depending on their rights settings.
- Forward locked pictures and ring tones cannot be copied or moved to the memory card.
- Videos over 30 seconds long cannot be copied or moved to your phone's memory.

If you try to copy or move an item that cannot be copied or moved, your phone displays a message telling you that this action cannot be performed.

Changing Storage Preference

While you are using the Media Center, you can choose whether media items are saved to your phone's memory or to the memory card.

- 1 Access the Media Center.
- 2 Press .
- 3 Select **Memory Card > Store Media**.
- 4 Select **On Phone** to set your phone to save media items to the phone's memory. **-or-**



Select **Prefer On Card** to set your phone to save media items to the memory card if it is in the phone. If the memory card is not in the phone, even if you choose **Prefer On Card**, the media items are saved to your phone's memory.

The location that you choose becomes the Store Media option in Settings.


Accessing the Audio Player


Your i885 phone includes an audio player that you can use to play non-music files stored on the memory card inserted in your phone.

To access the audio player from the Media Center:

- 1 Access the Media Center.
- 2 To view the voice recordings on your memory card, press . Select **Filter > Card: Audio**.
- 3 Press  under **Player**.

Accessing the Camera

To access the camera from the Media Center at any time, press .

You can also select **[Camera]** from the list of items or press  under **Camera** when these options appear.

Managing Memory

To view your used memory, free memory, and memory capacity of your phone and the memory card:

- 1 Access the Media Center. **-or-**

Scroll to or select any item in the Media Center.

2 Press .

3 Select **Memory Usage**.

To free memory, delete or move items.

Note: Items accessible through the Media Center that are stored in your phone's memory use the same memory space used to store messages, Java application data, and voice records created when your phone is in a call. Deleting some of these other items frees memory.

My Info


My Info lets you view information about your phone and send this information to other phones.

Viewing My Info

- 1 From the main menu, select **My Info**.
- 2 Scroll to see the entire screen.



The My Info screen contains:

- **My Name** — You can enter your name here.
- **Line 1** — your phone numbers for phone line 1. Each number appears when you receive your first call on that line.
- **Walkie-Talkie #** — Your Boost™ Walkie-Talkie number is the number that others use to contact you using Boost™ Walkie-Talkie calls. This number appears when you receive your first Boost™ Walkie-Talkie call.
- **Carrier IP** — the IP address assigned to Boost Mobile®. This number appears when you register for packet data services.
- **IP1 Address** and **IP2 Address** — the IP addresses you use to access the Internet with your phone.

Note: If you request equipment-related transactions on your account, Boost™ Customer Care may require you to provide specific information about your phone. By pressing  anytime while in My Info, a submenu will appear that includes your phone's service status, unit information, and phone identification numbers including IMEI, SIM ID, and Serial Number (SN). Please be prepared to supply the representative with this information when requesting these types of transactions.

Editing My Info

To edit My Info to enter or change the text that appears in **My Name**:

- 1 From the main menu, select **My Info**.
- 2 Press  under **Edit**.
- 3 Select **Name**.
- 4 Enter the name you want to appear. See “Entering Text” on page 61. When you are finished, press .

You can also edit the information in **Line 1**, but your changes are only temporary. The next time your phone registers on the network, your actual phone number will reappear in My Info.

Bluetooth®

Your i885 phone is a Bluetooth device. Bluetooth devices create seamless voice and data connections with other Bluetooth devices, such as another Bluetooth phone, a Bluetooth pen, headset, or desktop adaptor. These connections are made wirelessly.

You can use your i885 phone to send information such as Contacts entries, Datebook events, and pictures to another Bluetooth device.

Devices must be within 32 feet (10 meters) of your phone to be recognized.

Note: This measurement represents optimal conditions. Actual conditions may require you to position your phone closer.

You can only connect your phone to one device at a time.

Understanding Bluetooth® Access Settings

A Bluetooth device can have either automatic or ask security access. The first time a Bluetooth device connects to your i885 phone, you must grant the device permission to connect. You can then change the access setting of the device to either automatic or ask.

If you set a device to automatic, then that device can connect automatically to your phone when it is in range. If you set a device to ask, then that device must request permission before it can connect to your phone.

Devices are automatically granted permission during the 10 seconds after bonding. For more information about bonding, see “Bluetooth® Bonds” on page 148.

The default for hands free devices, such as Bluetooth headsets, is automatic.

Setting Your Phone for Bluetooth®

You can configure the following aspects of Bluetooth:

- Power
- Device name
- Voice recognition and dialing
- Find Me duration

Turning Bluetooth® On or Off

You can turn power to your phone's Bluetooth feature on or off. While Bluetooth power is on, your phone can communicate with other devices.

You can turn off Bluetooth if you want to prolong battery life or you enter an area where Bluetooth is prohibited.

The default setting is **Off**.

- 1 From the main menu, select **Bluetooth > Setup > Power**.
- 2 Select the setting you want.

Renaming Your Phone

Bluetooth devices are listed by their Bluetooth addresses unless you name them. Your i885 phone comes with a default device name of "Motorola Phone". Renaming your i885 phone with a unique device name makes it easier for you to distinguish your phone from other Bluetooth devices.

- 1 From the main menu, select **Bluetooth > Setup > Name**.
- 2 Enter the name you want for your phone.
- 3 Press **OK**.

Setting Voice Dialing

Some Bluetooth devices use voice dialing. When you receive your phone, Bluetooth voice dialing is turned off.

To activate voice dialing for Bluetooth:

- 1 From the main menu, select **Bluetooth > Setup > Voice Dial**.
- 2 Select the setting you want.


Setting a Find Me Duration

You can change how long your phone remains discoverable to other devices. The default duration is 1 minute. See “Sharing Your Phone’s Bluetooth® Address” on page 147.

To select a default duration for Find Me:

- 1 From the main menu, select **Bluetooth > Setup > Find Me Duration**.
- 2 Select the setting you want.

Accessing Bluetooth®

From the main menu, select **Bluetooth**. -or- While in a call, press . Select **Use Bluetooth**.

Note: If Bluetooth power is set to **Off** on your phone, you will be prompted to temporarily turn power on in order to use Bluetooth.

Making a Bluetooth® Connection

The following sections cover how to connect your phone to another Bluetooth device.

Note: Some Bluetooth devices only have full functionality when DTMF dialing is set to **On**. See “Phone Calls Features” on page 186.

Sharing Your Phone’s Bluetooth® Address

To bond with your phone, devices must have your phone’s Bluetooth address. To find devices that you want to bond with, you can make your phone discoverable, so that other devices learn your phone’s Bluetooth address. You can also have your phone search for Bluetooth devices to learn their addresses.

Allowing Bluetooth® Devices to Find Your Phone

To let devices find your phone and its Bluetooth address, place your phone in discoverable mode.

Bluetooth®

Discoverable mode lasts for the duration selected under **Find Me Duration** in the Bluetooth Setup menu. During this time, other devices that are within range can detect your phone. You can then choose to grant or deny each device's request to bond.

Note: You must grant the device's request in order to receive information from the device on your phone.


To start discoverable mode, from the main menu, select **Bluetooth > Find Me**.


Discovering Bluetooth® Devices

To have your phone search for Bluetooth devices:

From the main menu, select **Bluetooth > Hands Free > [Find Devices]**.

A list of hands free devices displays. Devices that do not have a name are listed by their Bluetooth address.

To stop the search and go to the list of found devices, press  under **Stop**.

To stop the search and return to the previous screen, press  under **Cancel**.

Bluetooth® Bonds

A bond is an encryption key that is generated when two Bluetooth devices exchange a common PIN. This key verifies the identity of each device, and encrypts any data transferred between the devices. Once the PIN is exchanged, the devices do not have to be in discoverable mode in order to exchange information. You only need to create a bond once between two devices.

If you search for devices and you select a device that you are currently bonded with from the list of found devices, then the current bond with that device will be voided. You will have to re-establish the bond.

Your i885 requires that you create a bond in order to connect with another device. However, you can choose to establish bonds with devices without connecting.

Note: Devices are automatically granted permission during the 10 seconds after bonding.



Bluetooth® PINs

Bluetooth devices exchange PINs in order to establish encrypted transfers between them. When prompted, enter the Bluetooth PINs.

Some Bluetooth devices ship with Bluetooth PINs. Please refer to your Bluetooth device's user guide to locate this information.


If a device ships without a Bluetooth PIN, then you can enter any PIN for that device. To establish a connection to that device, enter the same PIN for both your phone and the device. For example, if you enter 1234 as the device's PIN, then enter 1234 as your phone's PIN.

To create a bond between your phone and another device:

- 1 From the main menu, select **Bluetooth**.
- 2 If you want to create a bond and connect with the given device, select **Hands Free > [Find Devices]**. -or-
If you want to create a bond to have it available for future use, select **Link to Devices**.
- 3 Select the device you want.
- 4 Press  under **Yes** if you are prompted to do so.
- 5 Enter a PIN.
- 6 Press  under **OK**.
- 7 If necessary, enter the same PIN for the other device.
- 8 Select **Bond** if you are prompted to do so.

Connecting to a Stored Device


If you have previously connected to a device, the device will be stored on your phone so you can connect with it easily.

- 1 From the main menu, select **Bluetooth > Hands Free**.
- 2 Select the device you want to connect to.
- 3 If prompted whether you want to bond with the device, press  under **Yes**.
- 4 If prompted, enter the Bluetooth PIN.
Your phone will connect to the device.

Using Bluetooth® During a Call

During a call, you can connect with available Bluetooth devices.

Note: If the Hands Free menu contains only one device, then your phone will automatically try to connect to that device.


- 1 While in a call, press . Select **Use Bluetooth**.
- 2 Select the device you want to connect to.

Disconnecting from a Device

To disconnect from a device:

1 From the main menu, select **Bluetooth > Hands Free**.

2 Press  under **Drop**.

Note: Pressing  under **No** when prompted exits the menu without disconnecting the device.

3 Press  under **Yes**.

Setting Device Details

The device history stores a list of up to 20 devices that have connected with your phone.

To view the device history, from the main menu, select **Bluetooth > Device History**.

From the device history, you can:

- Edit device names
- Change device access settings
- Delete devices

Note: If you delete a device from device history, you will have to find the device to connect with it. See “Discovering Bluetooth® Devices” on page 148.

Viewing Device Details

To view the name and the access setting of a device:

1 From the main menu, select **Bluetooth > Device History**.

2 Select the device you want.

Editing Device Names

You can edit a device name so the device is easier to identify.

1 From the main menu, select **Bluetooth > Device History**.

2 Scroll to the device you want to rename.

3 Press  under **Edit** or press .

4 Select **Name**.

5 Enter the new name.

Note: A device name can have a maximum of 40 characters.

6 Press .

Editing Device Access Settings

1 From the main menu, select **Bluetooth > Device History**.

2 Scroll to the device you want to set access for.

3 Press  under **Edit** or press .

- 4 Select **Access**.
- 5 Select the setting you want.

Deleting Devices

- 1 From the main menu, select **Bluetooth > Device History**.
- 2 Scroll to the device you want to delete.
- 3 Press **[E]**.
- 4 Select **Delete**.
- 5 To delete the device, press **[OK]**.

Sending Contacts, Datebook Events and Pictures

Bluetooth lets you send Contact entries, Datebook events, or pictures you have stored in the Media Center to connected devices.

Sending Contacts

- 1 From the main menu, select **Contacts**.
- 2 Highlight the contact you want to send.
- 3 Press **[E]**.
- 4 Select **Transfer**.
- 5 Select **Bluetooth**.
- 6 Select the device you want to transfer to. **-or-**

Sending Contacts, Datebook Events and Pictures

Search for the device you want to transfer to by selecting **[Find Devices]**.

- 7 If prompted, bond with the device.

Your phone connects to the device and transfers the contact.

Sending Datebook Events

- 1 From the main menu, select **Datebook**.
- 2 Highlight the event you want to send.
- 3 Press **[E]**.
- 4 Select **Transfer**.
- 5 If the event you select repeats, then you will be prompted to choose whether to send the selected instance of the event or all instances of the event.

To send only the selected instance of the event, select **This Event Only**. **-or-**

To send all instances of the event, select **Repeat Events**.

- 6 Select **Bluetooth**.
- 7 Select the device you want to transfer to. **-or-**

Search for the device you want to transfer to by selecting **[Find Devices]**.


Bluetooth®

- 8 If prompted, bond with the device.

Your phone connects to the device and transfers the event.

Sending Pictures

Note: You can only send pictures if they are not forward locked.

- 1 From the main menu, select **Media Center**.
- 2 Highlight the picture you want to send.
- 3 Press .
- 4 Select **Transfer**.
- 5 Select **Bluetooth**.
- 6 Select the device you want to transfer to. **-or-**
Search for the device you want to transfer to by selecting [**Find Devices**].
- 7 If prompted, bond with the device.
Your phone connects to the device and transfers the picture.




Receiving Items

You receive a prompt when your phone has an incoming transfer. You must either accept or reject the transfer.

Canceling Transfers

You can cancel a transfer while the transfer is in progress.

Note: If a transfer is interrupted, the **Connection Failed** prompt displays.



- 1 Press  under **Cancel**.
- 2 Press  under **Yes** to cancel. **-or-**
Press  under **No** to continue with the transfer.


Tip: If you close the flip while transferring an item, you will end the transfer.

Viewing and Storing Received Items

After an incoming transfer is complete, your phone translates the item. The item appears on your phone's display. You can choose to either store or discard the item. Items are stored as follows:

- Contact entries to Contacts
- Pictures saved to the location selected for the Store Media setting
- Datebook events to Datebook

To store the item, press  under **Store** or press . **-or-**

To discard an item without saving it, press  under **Discard**.

Voice Notes

A voice record is a recording you make with your phone and can play back. You can record notes to yourself when your phone is not in a call or record phone calls when your phone is in a call.

Voice notes created when your phone is not in a call can be accessed through the Media Center and sent in MMS messages. See “Media Center” on page 134 and “Multi-Media Messages” on page 94.



Viewing Voice Notes

To view your list of voice records:

- 1 From the main menu, select **Voice Notes**.
- 2 Scroll to view more voice records.


Voice Notes Icons



One of these icons appears next to each voice record:

-  A voice note made while your phone was not in a call.
-  A voice note made while your phone was in a call.

Filtering by Voice Note Type

You can set your phone to show all voice notes, only voice notes created when your phone was in a call, or only voice notes created when your phone was not in a call.

- 1 From the main menu, select **Voice Notes**.
- 2 Press .
- 3 Select **Filter**.
- 4 Select the option you want:
 - **All** — show all voice records.
 - **In Call** — show only voice records created when your phone was in a call.
 - **Standard** — show only voice records created when your phone was not in a call.

Tip: You can also press  or  to scroll through these options while viewing the list of voice records.


Creating Voice Notes

Phone Not in a Call

To record a note to yourself:




- 1 From the main menu, select **Voice Notes > [New VoiceRec]**.

Voice Notes

- 2 Say the message you want to record into the microphone.
- 3 When you are finished recording, press .


Phone in a Call

To record a phone call:

- 1 While on an active call, press .
- 2 Select **Record**.
- 3 To stop recording and discard the voice note at any time, press  under **Cancel**.
- 4 When you are finished recording, press .

Note: Recording of phone calls is subject to applicable laws regarding privacy and recording of phone conversations.



Playing Voice Notes

- 1 From the main menu, select **Voice Notes**.
- 2 Select the voice note you want to play.
- 3 To stop the voice note while it is playing, press .

Tip: To pause or resume, press any number key.


Labeling Voice Notes


When you create a voice note, it is labeled with the date it was recorded. You can then rename it with a custom label.

- 1 From the main menu, select **Voice Notes**.
- 2 Scroll to the voice note you want to label.
- 3 Press  under **Label**.
- 4 Enter the label you want to assign. See “Entering Text” on page 61.
- 5 Press .

Locking Voice Notes

When you lock a voice note, it cannot be deleted until you unlock it.




- 1 From the main menu, select **Voice Notes**.
- 2 Scroll to the voice note you want to lock or unlock.
- 3 Press .
- 4 Select **Lock** to lock the message. **-or-** Select **Unlock** to unlock the message.

When a voice note is locked, this icon  appears next to it.




Deleting Voice Notes

Deleting a voice note from the voice note list deletes it from all parts of your phone, including the Media Center.

Deleting a Voice Note

- 1 From the main menu, select **Voice Note**.
- 2 Scroll to the unlocked voice note you want to delete.
- 3 Press .
- 4 Select **Delete**.
- 5 Press  or  under **Yes** to confirm.


Deleting All Voice Notes


- 1 From the main menu, select **Voice Notes**.
- 2 Scroll to any voice record.
- 3 Press .
- 4 Select **Delete All**.
- 5 Press  or  under **Yes** to confirm.

Managing Memory




To view the amount of memory available for voice records:

- 1 From the main menu, select **Voice Notes**.

- 2 With [**New VoiceRec**] highlighted, press  under **Memory**. -or-

With any voice note highlighted, press . Select **Memory**.

To free memory by deleting all unlocked voice notes:

- 1 From the voice notes memory screen, press  under **Delete**.
- 2 Press  or  under **Yes** to confirm.

Note: Voice notes are stored in your phone using the same memory space used to store messages, Java application data, and items accessible through the Media Center stored in your phone's memory. Deleting or moving some of these other items frees memory for voice notes.

Java® Applications

Your phone arrives with Java applications loaded and ready to install. You can download and install more Java applications.

To download and install more Java applications, go to the **BoostLIVE** menu option on your phone or visit www.boostmobile.com.

Note: Using Java applications may cause your phone to use up more battery power than other uses of your phone.

Running Applications

To run an application that has a shortcut on the main menu:

- 1 From the main menu, select the application or suite of applications you want to run.
- 2 If you have selected a suite of applications, select the application you want to run.

To run an application that does not have a shortcut on the main menu:

- 1 From the main menu, select **Java Apps**.
- 2 Select the application or suite of applications you want to run.
- 3 If you have selected a suite of applications, select the application you want to run.

Tip: If you do not hear the sounds associated with the Java application, select **Settings > Volume** and check the volumes of **Java Speaker** and **Java Earpiece**.

Suspending Applications

When you suspend an application, it does not stop running. It goes to the background so that you can run another application in the foreground.

To suspend an application:

Press  or close the flip.

To view your suspended applications:

From the Java menu, select **Suspended Apps**.

You can have up to 3 applications running at one time — 1 running in the foreground and 2 in the background.

Resuming Applications

You can resume a suspended application at any time. This brings it to the foreground.


- 1 From the Java menu, select **Suspended Apps**.
- 2 Select the application you want to resume.

Ending Applications

To end an application:

- 1 From the main menu, select **Java Apps**.
- 2 If the application you want to end is part of a suite of applications, select the suite.
- 3 Scroll to the application you want to end.





Press  under **End**. -or-

If **End** is not one of your options: Press .
Select **End**.

Tip: You can also end applications from the **Suspended Apps** screen.

- 4 Press  under **End**.

To end all applications:

- 1 From the main menu, select **Java Apps**.
- 2 Scroll to **Suspended Apps**.
- 3 Press .
- 4 Select **End All**.
- 5 Press  or press  under **Yes** to confirm.
- 6 If you want to end all applications without letting them exit, press  under **EndNow**.

Tip: You can also end applications from the **Suspended Apps** screen.

Downloading Applications

If you want to run more Java applications, you can download them into your phone.





Check the **BoostLIVE** menu option on your phone for a catalog of items available for purchase and download.

You can also go to www.boostmobile.com for a selection of Java applications and downloading instructions.

Deleting Applications

Note: Under certain conditions, some DRM vendors will not charge you if you download an item multiple times within a given time frame. Please contact the DRM vendor to learn more about their download regulations.

To delete an application:

- 1 From the main menu, select **Java Apps**.
- 2 Scroll to the application you want to delete.
- 3 Press .
- 4 Select **Deinstall**.
- 5 Press  or press  under **Yes** to confirm.
- 6 When your phone has finished deleting the application, press  under **Done**.

Java® Applications

To delete all Java applications:

- 1 From the main menu, select **Java Apps**.
- 2 Scroll to **Java System**.
- 3 Press **⏏**.
- 4 Select **Delete All**.
- 5 Press **OK** or press **⏏** under **Yes** to confirm.

Managing Memory

To view the amount of memory available for Java applications:

- 1 From the main menu, select **Java Apps > Java System**.
- 2 Press **⏏** under **Next**.
- 3 To see more memory information, press **⏏** under **Next** again.

Deleting Java applications frees memory.

Note: Java application data is stored in your phone using the same memory space used to store messages, voice records, pictures, ringtones, and wallpaper images. Deleting some of these other items frees memory for Java applications.

Shortcuts on the Main Menu

When you install an application, you can create a shortcut to the application on the main menu.

To create a shortcut to an application that is already installed:

- 1 From the main menu, select **Settings > Personalize > Menu Options > Add/Remove Apps**. -or-



From the main menu: Press **⏏**. Select **Main Menu Setup > Add/Remove Apps**.

- 2 Scroll to view the list of Java applications. Any application that has a shortcut on the main menu has a checkmark next to it.
- 3 Scroll to the application you want to create a shortcut for.
- 4 Press **OK**.
- 5 Press **⏏** under **Done**.

To remove a shortcut:

- 1 From the main menu, select **Settings > Personalize > Menu Options > Add/Remove Apps**. -or-

From the main menu: Press **⏏**. Select **Main Menu Setup > Add/Remove Apps**.

- 2 Scroll to view the list of Java applications. Any application that has a shortcut on the main menu has a checkmark next to it.
- 3 Scroll to the application you want to remove the shortcut for.
- 4 Press .
- 5 Press  under **Done**.

Java Applications and GPS Enabled

Some Java applications can make use of your phone's GPS feature to determine the approximate geographical location of your phone. (See "GPS (Global Positioning System) Enabled" on page 166 for more information on the GPS feature.)

However, for privacy reasons, you may not always want Java applications to access the location of your phone. Your phone protects your privacy by giving you the option to block all or some Java applications from accessing the location of your phone.

Setting Privacy for All Java Applications

These options control the privacy of all Java applications on your phone:

- **Restricted** — No Java or similar software applications may access the location of your phone. However, location information may still be available to the phone's owner, fleet manager, or account administrator.
- **Unrestricted** — All Java applications may access the location of your phone, without notifying you.
- **By Permission** — When a Java application attempts to access the location of your phone, you are prompted to give permission. However, location information may still be available to the phone's owner, fleet manager, or account administrator.

See "Setting Privacy Options" on page 172 for information on choosing these options.


Granting or Denying Permission

If you choose **By Permission**, you must grant or deny each Java application access to the location of your phone when the application requests access for the first time. You may be required to grant or deny subsequent requests from the same application, depending on the privacy setting you choose for the individual Java application (see "Setting Privacy for Each Java Application" on page 160).


Java® Applications

When a Java application requests access to the location of your phone, a screen appears informing you.

To deny this request:

- 1 Press  under **Deny**. The application does not access the location of your phone.
- 2 Select the denying option you want:
 - **Always** — If the application requests access to the location of your phone again, the request is denied without notifying you.
 - **For this session** — If the application requests access to the location of your phone again before you power off your phone, the request is denied without notifying you.
 - **Only Once** — If the application requests access to the location of your phone again, you are prompted to grant or deny permission.


To grant this request:

- 1 Press  under **Grant**. The application accesses your phone's location.
- 2 Select the granting option you want:
 - **Always** — If the application requests access to the location of your phone again, the request is granted without notifying you.

- **For this session** — If the application requests access to the location of your phone again before you power off your phone, the request is granted without notifying you.
- **Only Once** — If the application requests access to the location of your phone again, you are prompted to grant or deny permission.

Setting Privacy for Each Java Application

After a given Java application requests access to the location of your phone for the first time, you have the opportunity to set the GPS privacy options for that Java application.

- 1 From the main menu, select **Java Apps**.
- 2 Scroll to the application or suite of applications you want to set the privacy options for.
- 3 Press .
- 4 Select **Permissions**.
- 5 Select the privacy options you want for this application:
 - **Always** — The application always has permission to access the location of your phone, without notifying you.

- **Ask** — When the application requests access to the location of your phone, you are prompted to grant or deny permission (see “Granting or Denying Permission” on page 159).
- **Never** — When the application requests access to the location of your phone, the request is denied without notifying you.

Digital Rights Management

When you download multimedia content available online, such as audio, images, or Java applications, these items may be subject to DRM restrictions. DRM, or digital rights management, is a system that defines how copyrighted multimedia content can be distributed and used.





DRM sets items to time-based or count-based usage settings. Time-based settings let you use the given item for a specified interval. Examples of time-based settings include being able to use an item for a specified number of days from the date of purchase, a specified number of days from the date that the item is first used, or a specified number of minutes. Count-based settings let you use an item for a specified number of times after you download it or for unlimited use.


Installing Applications

Except for DRM Java applications, DRM items will automatically install once they have finished downloading.

To install DRM Java applications:



- 1 From the main menu, select **Java Apps**.

- 2 Select the application or suite of applications you want to install.
Installation messages appear as the application installs.
- 3 If you want to create a shortcut to the Java application on the main menu: Press  under **Next**. Press  under **Yes**. Press .
- 4 Press  under **Done**.

To send the DRM installation to the background, press .

Understanding DRM Status Icons

Depending on how a given third-party vendor has set rights for an item, the item may include the following status icons:

-  The item is a DRM item.
-  The DRM item has expired.

As with other items in Media Center, you can lock DRM items. See “Locking Items” on page 140.


Note: All DRM items are forward locked. See “Forward Locked Items” on page 136.

Sharing Items


You can gift a DRM item to a friend's phone. Gifting is when you purchase a copy of a DRM item and send it to someone. If you do not want to gift an item, you can send a message to a friend's phone that contains the link for purchasing the item. The friend can then purchase the item quickly and easily. Sending this type of message is called Tell-A-Friend.

Gifting


To check if a DRM item is giftable:

- 1 Go to the location on your phone that contains the item you want.
- 2 Highlight the DRM item you want to gift.
- 3 Press . If **Gift** is an option, the item is giftable.


To gift a DRM item:

- 1 Go to the location on your phone that contains the item you want.
 - 2 Highlight the DRM item you want to gift.
 - 3 Press .
 - 4 Select **Gift**.
 - 5 Select the contact you want to send the item to.
- or-**

If the person you want to send the item to is not in Contacts, select **[New Number]**. Enter the number.

- 6 Press .
- 7 Follow the vendor's instructions for purchasing an additional license.

Tell-A-Friend

- 1 Go to the location on your phone that contains the item you want.
- 2 Highlight the DRM item you want to tell your friend about.
- 3 Press .
- 4 Select **Tell-A-Friend**.
The Create Message screen opens.
- 5 Complete and send the message. See "Creating and Sending Messages" on page 94.

Managing DRM Items


Note: Depending on how the third-party vendor has set rights for the given DRM item, you may be unable to perform some of the following tasks.

Viewing License Information

You can check a DRM item's license to view the following information:

- For time-based items, either the date and time the item is scheduled to expire, or the number of days left
- For count-based items, the number of credits (uses) left or an unlimited use notice
- The name of the item's vendor



To view the license of a DRM item:

- 1 Go to the location on your phone that contains the item you want.
- 2 Highlight the DRM item you want to view license information for.
- 3 Press .
- 4 Select **License Info**.

Renewing DRM Licenses

Note: You can only renew DRM licenses if the license contains a link to the page where you purchased the item.

- 1 Go to the location on your phone that contains the item you want.
- 2 Highlight the DRM item you want to renew.



- 3 Press  under **Renew** or press . Select **Renew**.
- 4 Select the link to the page where you purchased the item.
- 5 Follow the vendor's instructions for purchasing an additional license.

Deleting Items

If you delete a DRM item that you purchased from Boost Mobile® from your phone, you will have to purchase it again to download it.

Under certain conditions, third-party vendors will let you download an item multiple times within a given time frame, even if you deleted the item. Please contact the third-party vendor of an item to learn more about the vendor's download regulations.

To delete an item:

- 1 Go to the location on your phone that contains the item you want.
- 2 Highlight the DRM item you want to delete.
- 3 Press .
- 4 Select **Delete**.
- 5 If prompted, press  under **Yes**.

About Expired Items

If you are using an item when it expires, once you finish your session with the item, you will be unable to use the item.

When ring tones and wallpapers expire, they are automatically removed from their respective lists. For expired items that continue to display in their respective lists, you can either choose to renew the license for the item or else manually delete the item.

Note: You cannot delete locked items.

GPS (Global Positioning System) Enabled

Your phone's GPS Enabled feature uses information from Global Positioning System (GPS) satellites orbiting the Earth to determine the approximate geographical location of your phone, expressed as latitude and longitude. The availability and accuracy of this location information (and the amount of time that it takes to calculate it) will vary depending on the environment in which you are using the GPS feature. For example, GPS location fixes are often difficult to obtain indoors, in covered locations, between high buildings, or in other situations where you have not established a clear broad view of the sky. Also, nearby radio and electronic equipment may block or interfere with reception from these distant satellites. **SEE: "IMPORTANT: Things to Keep in Mind"**.

When you make a 911 emergency call, the GPS feature of your phone can help emergency personnel locate you if your phone has adequate access to GPS satellite signals and your emergency response center is equipped to process such information.

You can also use the GPS feature to view your approximate location. Location information appears on the phone's display.

Java applications loaded on your phone can also request your location. If your phone is connected to a laptop computer or similar device, software running on that device can request your location. To protect your privacy, you can control whether these requests are granted.

IMPORTANT: Things to Keep in Mind

If you are using the GPS feature of your phone while driving, please give full attention to driving and to the road.

Where adequate signals from multiple satellites are not available (usually because your GPS antenna cannot establish a view of a wide area of open sky), **the GPS feature of your phone WILL NOT WORK. Such situations include but are not limited to:**

- **In underground locations**
- **Inside of buildings, trains, or other covered vehicles**
- **Under any other metal or concrete roof or structure**

IMPORTANT: Things to Keep in Mind

- Between tall buildings or under dense tree-cover
- Near a powerful radio or television tower
- Some radios, entertainment equipment and other electronic devices may generate signals that can block or interfere with the GPS receiver ability to receive the distant satellite signals, particularly when such devices are operating in close proximity to the GPS receiver. Therefore, in a 911 call, or when otherwise using the GPS location function, always move your phone away from any such devices.
- When your GPS antenna is covered (for example, by your hand or other object) or facing the ground
- In temperature extremes outside the operating limits of your phone

Walking or driving very slowly may also substantially reduce GPS performance.

Even where location information can be calculated in such situations, it may take much longer to do so, and your location estimate may not be as accurate. Therefore, in any 911 call, always report the location to the emergency response center if you can and if you cannot, remain on your phone for as long as the emergency response center instructs you.

Even where adequate signals from multiple satellites are available, your GPS feature will only provide an approximate location, often within 150 feet (45 meters) but sometimes much further from your actual location. Advice on how to improve GPS performance is provided in “Enhancing GPS Performance” on page 170.

While the GPS feature of your phone can be a valuable navigational aid, it does not replace the need for careful navigating and good judgment. **Never rely solely on one device for navigation.** Remember that the accuracy of the location information and the time needed to obtain it will vary depending on circumstances, particularly the ability to receive signals from adequate numbers of satellites.

On emergency calls, your phone uses assistance information from the phone network to improve the speed and accuracy of your phone’s location calculation: if such assistance information becomes unavailable, it may reduce the speed and accuracy of the location calculation.

GPS (Global Positioning System) Enabled

The satellites used by the GPS feature of your phone are controlled by the U.S. government and are subject to changes implemented in accordance with the Department of Defense GPS user policy and the Federal Radionavigation Plan. These changes may affect the performance of the GPS feature of your phone.

Making an Emergency Call

Dial 911 to be connected to an emergency response center. If you are on an active call, you must end it before calling 911.

When you make an emergency 911 call, the GPS feature of your phone begins to seek information to calculate your approximate location. **It will take the GPS feature of your phone some time to determine your approximate location.** Even where your phone has good access to sufficient GPS satellite signals and network assist data, it may take 30 seconds or more to determine the approximate location. This time will increase where there is reduced access to satellite signals. When your approximate location is determined, it is made available to the appropriate emergency response center.

In some cases, your local 911 emergency response center may not be equipped to receive GPS location information. For this reason, and because the GPS location information reported is only approximate or may not be available in your location (see “IMPORTANT: Things to Keep in Mind” on page 166), **always report your location to the 911 operator** you speak to when making an emergency call, if able, just as you would when using a phone without GPS capabilities.

Note: If you are concerned about whether your local 911 emergency response center is equipped to receive GPS location information, contact your local authorities.

In general, if your phone has access to signals from more GPS satellites, your location will be determined faster and more accurately than if your phone has access to signals from fewer GPS satellites.

If your phone does not have adequate access to GPS satellites signals, the location of the nearest cell tower in contact with your phone is automatically made available to the emergency response center, if the center has the capability to receive such information.

See “Enhancing GPS Performance” on page 170 for information on how to help your phone determine your location.

Viewing Your Approximate Location

- 1 From the main menu, select **GPS > Position**.
- 2 Scroll to view the entire screen.

This displays the following information about the last time your location was calculated:

- The time (as Greenwich Mean Time) and date that the location was last calculated
- The approximate location, expressed as latitude and longitude
- The estimated accuracy of the calculated location. This estimate of accuracy is only a very rough estimate and may vary substantially from the actual accuracy of the approximate location information reported.
- The number of satellites used to calculate the location. In general, more satellites make for better accuracy.


To calculate your location again:

Press  under **Refresh**.

It may take your phone several minutes to complete the process of determining your location. During this time, a message usually appears on your phone’s display saying your phone is scanning for satellites. For tips on getting the best location calculation, see “Enhancing GPS Performance” on page 170.

The **Position** screen displays the updated information.

To cancel a location calculation before it is completed:

Press  under **Cancel** to return to the **Position** screen. **-or-**

Press  to return to the idle screen.

Each time approximate location of your phone is calculated, the latest location information is stored in your phone and remains there even when your phone is powered off. You will see this information the next time you view the **Position** screen.

If you received a phone call or alert while attempting to determine your location, the **Position** screen will disappear, but your phone will continue attempting to determine its location. If it is successful, the new location information will be displayed the next time you view the **Position** screen.

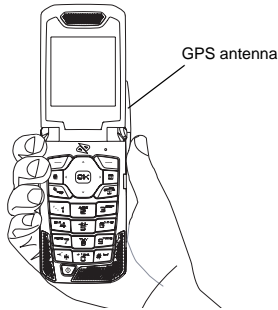
Enhancing GPS Performance

Sometimes the GPS feature of your phone may be unable to complete a location calculation successfully. If this happens when you are making an emergency call, the location of the nearest cell tower in contact with your phone is made available to the appropriate emergency response center if the center has the capability to receive such information. If this happens when you are trying to view your location on the phone's display, you will see a message indicating that your phone cannot access satellites.

To improve accuracy and increase your chances of a successful calculation, do the following while your phone is determining your approximate location:

- Stay in the open. The GPS feature works best where there is nothing between your phone and a large amount of open sky. If possible, go outside, away from tall buildings and foliage. While performance in a building is improved by moving closer to windows, glass with certain sun shielding films may block satellite signals.
- Extend your phone antenna.

- Hold your phone to enhance reception. Signals from GPS satellites are transmitted to your GPS antenna, which is in your phone antenna. Hold your phone away from your body, giving the antenna clear access to satellite signals. Do not cover the antenna area with your fingers or anything else.



- Move away from electronic devices. Radios, entertainment devices, and other electronic devices may generate interfering signals that may prevent GPS receiver operation if they are in close proximity to the phone. Move your phone away from such devices when using the GPS-Enabled feature.

- Stand still. If possible, stand still until your phone is finished determining your location. Moving your phone at a walking pace while your phone is calculating your approximate location may substantially decrease GPS performance.
- In a car. When using the GPS Enabled feature in a car, position your phone so that the GPS antenna has good access to GPS signals through the car's windows. Typically, the GPS antenna has best access to GPS signals in a car when placed near a window.

Note: Although moving your phone at a walking pace decreases GPS performance, moving it at the speed of a moving car does not.

- Stay in network coverage. Depending on your service provider, the network will provide your phone with information that helps determine your location more quickly and accurately.

Updating Satellite Almanac Data

Note: This feature may not be offered by Boost Mobile®.

Another way to keep the GPS feature of your phone working well is to keep your satellite almanac data up to date.

The United States government maintains an almanac of data about where GPS satellites are as they orbit the Earth. This information is available to your phone. Keeping your satellite almanac up to date helps your phone determine your location more quickly.

The almanac contains information about the location of satellites, their operational status, and other satellite information. Keeping this information updated enhances the performance of your GPS feature. In most cases, your phone will be able to get a fix in strong satellite signal conditions with outdated almanac data, but it may take longer.

Note: When you make an emergency call, your phone does not rely upon the almanac to determine your location.

GPS (Global Positioning System) Enabled

If your satellite almanac data is out of date, your phone may prompt you to update it. Follow the instructions that appear on the phone's display. You may be asked to go to a web site or call a customer care number.

Setting Privacy Options

Your phone's GPS privacy options control whether Java applications on your phone or other software applications may view the location of your phone. You may set your phone to one of these GPS privacy options.

Note: Privacy options do not apply to the transmission of location information during emergency 911 calls.

To set your GPS privacy options:

- 1 From the main menu, select **GPS > Privacy**.
- 2 If your GPS PIN security feature is enabled, enter your GPS PIN. (See "Setting the GPS PIN Security Feature" for more information.)
- 3 Select the privacy option you want:
 - **Restricted** — No Java or similar software applications may view the location of your phone. However, location information may still be available to the phone's owner, fleet manager, or account administrator.

- **Unrestricted** — All applications may view the location of your phone, without notifying you.
- **By Permission** — When an application attempts to view the location of your phone, you will be prompted to give permission. However, location information may still be available to the phone's owner, fleet manager, or account administrator.

Setting the GPS PIN Security Feature

To prevent your GPS privacy settings from being altered without your knowledge, your GPS privacy option can be protected by a PIN.

When you receive your phone, the GPS security feature is turned off, so you do not have to enter a GPS PIN to access your GPS privacy options. If you turn this feature on, you will be required to enter a GPS PIN to access your GPS privacy options.




To turn the GPS Enabled security feature on or off:

- 1 From the main menu, select **Settings > Security > GPS PIN**.
- 2 Select **On** or **Off**.
- 3 Enter the current GPS PIN.

Note: When you receive your phone, your GPS PIN is 0000.

- 4 Press  under **Ok**.

To change your GPS PIN:

- 1 From the main menu, select **Settings > Security > Change Passwords > GPS PIN**.
- 2 Enter the current GPS PIN.
Note: When you receive your phone, your GPS PIN is 0000.
- 3 Press  under **Ok**.
- 4 Enter the new 4- to 8-digit GPS PIN.
- 5 Press  under **Ok**.
- 6 Enter the new 4- to 8-digit GPS PIN to confirm.
- 7 Press  under **Ok**.

Using GPS with Map Software

You can use the GPS feature of your phone to provide approximate location data to a laptop computer or similar device that is running interactive map software such as that made by DeLorme or Microsoft. This way, if your phone has good access to GPS signals, your approximate position on a map can be made available as you travel in a vehicle.

To do this, connect your phone to your laptop (or other device) with a serial data cable, and set your phone to transmit data (see “Getting Started” on page 174). Your phone then provides your approximate location to the device running the map

software, which displays your location on a map. Your phone provides an updated location every second and the map software displays your changing location on its map.

See “Enhancing GPS Performance” on page 170 for more details on obtaining good location information.

Note: Because your phone is continuously determining your location, using the GPS feature of your phone with map software uses the phone’s battery power quickly.

Software Compatibility

Your phone sends location information to your laptop or other device using the standard National Marine Electronics Association (NMEA) format. Your phone supports output messages in NMEA-0183 format and supports the following NMEA-0183 sentences: GGA, GLL, GSA, GSV, RMC, and VTG.

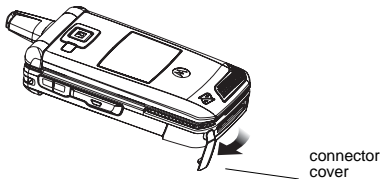
The map software running on your laptop or other device must support NMEA 3.0.

GPS (Global Positioning System) Enabled

Getting Started

To connect your phone to your laptop or other device:

- 1 Open the connector cover.



- 2 With the phone's display facing up, insert the data cable's connector into the accessory connector, until you hear a click.



- 3 Insert the data plug into the COM port of your laptop or other device.

Make sure no other application is using the COM port selected.

Make sure the COM port settings of your laptop or other device are set to the following:

- Bits per second: 4800
- Data bits: 8
- Parity: None
- Stop bits: 1
- Flow control: Hardware

To set your phone to send location information to your laptop or other device:

- 1 From the main menu, select **GPS > Interface**.
- 2 Set **NMEA OUT** to **On**.

Your phone is now sending location data to your laptop or other device.

To stop your phone from sending location data to your laptop or other device:

- Set **NMEA OUT** to **Off**.

Each time you power your phone on, **NMEA OUT** is automatically set to **Off**.

Datebook

Datebook stores up to 250 events. You can store events over a 13 month period — 12 months after and 1 month before the current date.

A Datebook event contains:

- A subject — A name you assign to the event. You can also enter a phone number or Boost™ Walkie-Talkie number here. After the event is stored, you can call this number from Datebook or when you get a reminder of this event.
- A location — The location of the event. You can also enter a phone number or Boost™ Walkie-Talkie number here. After the event is stored, you can call this number from Datebook or when you get a reminder of this event.
- A start time — The start time automatically assigned to an event is the beginning of the day. You can change the start time, or assign no start time, before storing the event.
- A duration — The length of time the event lasts.
- A date — The date automatically assigned to an event is the date that was highlighted or selected when you began creating the event. You can change this date before storing the event.

- A repeat — lets you store the event as a recurring event.
- A reminder — If an event has a start time, you can set Datebook to remind you that the event is going to start.
- a ring tone for the reminder
- a profile that your phone is switched to while the event is occurring
- a Java application that starts when the event starts

Only the subject and date are required.

Viewing Datebook

To access Datebook:

From the main menu, select **Datebook**.

You can view Datebook by the day, by the week, or by the month. You can also view the details of any event.

In day view, brief information about each event for that day appears.

In week view, events appear as markers corresponding to their times.


In month view, days with events appear with a marker in the corner.

Datebook

To view an event:

- 1 Select the day the event occurs.
- 2 Select the event.

To change the current view:

- 1 While viewing Datebook, press .
- 2 Select the view you want.

Note: Day view is the default setting.

Navigating Datebook

To scroll through Datebook:

Scroll left and right using the navigation key. **-or-**

In week view and month view, press  or .

To see more in day view:

Scroll up and down using the navigation key.


To highlight a day in month view:

Enter the date using the keypad.

To go to today's date:

- 1 While viewing Datebook, press .
- 2 Select **Go To Today**.

To go to any date in Datebook:


- 1 While viewing Datebook, press .
- 2 Select **Go To Date**.

- 3 Select the date you want.

Creating Events

Every Datebook event must have a subject and be stored to a date. Other information is optional.


You may enter the information in any order by scrolling through the event details.

After you have entered the information you want, you can press  under **Done** to store the event to Datebook.

If you decide you do not want to store the event:

Press  under **Cancel**.

To create a Datebook event:

- 1 While viewing datebook, press  under **New**.
-or-

In day view, select **[New Event]**.

- 2 To assign a subject to the event:

Select **Subject**.

Enter the name (see "Entering Text" on page 61). **-or-**

Press  under **Browse** to choose from common event names. **-or-**

Enter a phone number, Boost™ Walkie-Talkie number. After the event is stored, you can call this number.

When you are finished, press .

- 3** If you want to assign a location to the event:

Select **Location**.

Enter the location. **-or-**

Enter a phone number, Boost™ Walkie-Talkie number. After the event is stored, you can call this number.

When you are finished, press .

- 4** The start time automatically assigned to an event is the beginning of the day. If you want to change the start time or assign no start time:

Select **Start**.

Enter the start time you want. **-or-**

Press under **No Time** to assign no start time.

- 5** If you want to assign a duration to the event:

Select **Duration**.

Select the duration you want. **-or-**

Select **Custom** to enter a duration.

- 6** The date automatically assigned to an event is the date that was highlighted or selected when

you began creating the event. To change the date of the event:

Select **Date**.

Enter the date you want.

- 7** If you want to make the event a recurring event:

Select **Repeat**.

Select the repeat cycle you want.

If the event occurs more than once a week:

Select **Multiple Day**. Select the days you want.

Press under **Done**.

In the **End** field, select the date you want this event to stop recurring.

- 8** If you want to create a reminder for this event:

Select **Reminder**.

Select the reminder time you want. **-or-**

Select **Custom** to enter a reminder time.

Note: If an event has no start time, you cannot create a reminder for it.

- 9** If you have entered all the information you want for this event, press under **Done**. **-or-**

If you want to assign a ringtone, a profile, or a Java application to the event, see "Assigning More Options".

Assigning More Options

To assign more options before storing an event:

- 1 If you have created a reminder for the event and want to set the ring tone for that reminder:

Select **Ringtone**.

Select the ringtone you want from the ringtones stored in your phone.

- 2 If you want to assign a profile that your phone is switched to while the event is occurring:

Select **Profile**.

Select the profile you want from the profiles stored in your phone.

Your phone switches to this profile when the event starts and switches back to the previous profile when the event ends.

- 3 If you want to assign a Java application to start when the event starts:


Select **App**.

Select the application you want from the Java applications stored in your phone.





If you created a reminder for this event, your phone prompts you to start the Java application when you get the reminder.

Editing Events


To change the details of an event:

- 1 Select the day the event occurs.
- 2 Select the event.
- 3 Press  under **Edit**.
- 4 Follow the applicable instructions in “Creating Events” on page 176 to edit the various fields.



To copy an event to another date:

- 1 Select the day the event occurs.
- 2 Select the event.
- 3 Press .
- 4 Select **Copy**.
- 5 Press  under **Yes** to confirm.
- 6 Enter the date you want.
- 7 Press .
- 8 If you want to change more information, follow the applicable instructions in “Creating Events” on page 176 to edit the various fields.
- 9 Press  under **Done** to store the event.

Deleting Events

- 1 Select the day the event occurs.
- 2 Select the event.
- 3 Press .

4 Select **Delete**.

5 If the event is not a recurring event, press  or press  under **Yes** to confirm. **-or-**

If the event is a recurring event:


Select **This Event Only** to delete only the event selected in step 2.

Select **Repeat Event** to delete all occurrences of the event.

Receiving Reminders

If you created a reminder for a Datebook event, when the reminder time occurs, your phone notifies you with text on the display, a reminder tone, and slow flash of the logo backlight.

To view more details about the event:

Press  under **View**.

To dismiss the reminder:

Press , press  under **Dismiss**.

For Events with Java Applications

If you assigned a Java application to start when the event starts, you can start the application when you get the reminder.

1 Press .

2 Select **Launch**.

Making Calls From Datebook and Datebook Reminders

If you stored a phone number, a Boost™ Walkie-Talkie number in the **Subject** or **Location** field of a Datebook event, you can call or send a call alert to that number from Datebook or from the reminder of that event.

If you store numbers in both the **Subject** and **Location** fields, you can call or send a call alert to the number stored in **Subject** and the number stored in **Location** as long as the number stored in **Subject** is a Boost™ Walkie-Talkie number and the number stored in **Location** is a phone number.

If both are the same type of number, the number in **Subject** is called or sent a call alert. To call or send a call alert to the number stored in **Location**, you must delete the number stored in **Subject**.

Making Calls from Datebook


To make a call or send a call alert:

1 Highlight or select the event containing the number you want to call or send a call alert to.

2 To make a phone call:

Press . **-or-**


Datebook

Press . Select **Call # in Event**.

To make a Boost™ Walkie-Talkie call:

Press the Boost™ Walkie-Talkie button. **-or-**


To send a call alert:

Press . Select **Alert # in Event**. Press the Boost™ Walkie-Talkie button.

Making Calls from Datebook Reminders

To make a phone call:


Press . **-or-**

Press . Select **Call # in Event**.

To make a Boost™ Walkie-Talkie call:


Press the Boost™ Walkie-Talkie button. **-or-**

To send a call alert:

Press . Select **Alert # in Event**. Press the Boost™ Walkie-Talkie button.

Customizing Datebook Setup

To access Datebook set up options:

- 1 From the main menu, select **Datebook**.
- 2 Press .
- 3 Select **Setup**.

You can view or change these options:

- **Start View** — sets Datebook to start in day view, week view, or month view when you access Datebook.
- **Daily Begin** — sets the beginning of your day. This is the earliest time of day displayed in week view, if you have a 12-hour day view.
- **Delete After** — sets the amount of time Datebook waits to delete an event after it occurs.
- **Time Shift** — lets you shift the times of all Datebook events. This is useful if you are traveling to a different time zone.
- **Alert Timeout** — sets the amount of time a tone continues to sound when you receive a message notification, call alert, or Datebook reminder.
- **Clock** — controls whether the time and date appear on the idle screen; sets time and date format; sets year.

Customizing Your Phone

Setting the Volume

Of the Earpiece and Speaker

- 1 From the main menu, select **Settings > Volume**.
- 2 Scroll to **Earpiece** to set the earpiece volume.
-or-
Scroll to **Speaker** to set the speaker volume.
- 3 To set the volume:
Scroll left or right. **-or-**
Press the volume controls.

Of the Ringer

Press the volume controls.

Setting Your Phone to Vibrate

To set your phone to vibrate instead of making a sound when you receive phone calls, Boost™ Walkie-Talkie calls, call alerts, message notifications, and Datebook reminders, see “Setting Your Phone to Vibrate” on page 90.

To set your phone to vibrate instead of making a sound when you receive Boost™ Walkie-Talkie calls, even if you want your phone to ring for other features:

- 1 From the main menu, select **Settings > Walkie-Talkie Options > Alert Type**.
Tip: If **Alert Type** does not appear: From the main menu, select **Ringtones**. Make sure **VibeAll** is set to **Off**. Repeat step 1.
- 2 Select **Vibrate** to set your phone to vibrate.
Tip: Select **Silent** in step 2 to set your phone to neither vibrate nor make a sound.

Changing the Look of Your Phone


Wallpaper

A wallpaper is an image that appears as the background on your phone's display. You can set wallpaper to appear on the idle screen only or on screens throughout your phone. You can set wallpaper to appear on your phone's external display, internal display, or both.

Note: If you set an picture that is stored on the memory card as a wallpaper, that picture is automatically copied or moved to your phone's memory according to the rules described in "Copying and Moving Items" on page 141.

Choosing a Wallpaper

- 1 From the main menu, select **Settings > Display/Info > Wallpaper > Wallpaper**.
- 2 Select the wallpaper you want.

Tip: If you want to see what the wallpaper looks like, scroll to the wallpaper you want to view and press  under **View**.


Choosing a Wallpaper

- 1 From the main menu, select **Settings > Display/Info > Wallpaper**.

- 2 To choose a wallpaper for the internal display, select **Internal**. -or-

To choose a wallpaper for the external display, select **External**.

- 3 Select the wallpaper you want.

Tip: If you want to see what the wallpaper looks like, scroll to the wallpaper you want to view and press  under **View**.

Setting Wallpaper Placement

After you choose a wallpaper, you can set it to appear on the idle screen only or on screens throughout your phone:

- 1 From the main menu, select **Settings > Display/Info > Wallpaper**.
- 2 To set wallpaper placement for the internal display, select **Internal**. -or-

To set wallpaper placement for the external display, select **External**.


- 3 Select **Placement**.

Note: If you do not see the **Placement** option, make sure you have chosen a wallpaper and not a theme. Themes always appear throughout the phone.

- 4 To place wallpaper on the idle screen only, select **Idle Only**. -or-

- 5 To place wallpaper on screens throughout the phone, select **Throughout**.

Setting Wallpaper to Change Automatically

- 1 From the main menu, select **Settings > Display/Info > Wallpaper**.
- 2 For the internal display, select **Internal**. -or-
For the external display, select **External**.
- 3 Select how often you want the wallpaper to change.
- 4 Select **Select Pictures**.
- 5 Select the pictures you want to appear as wallpaper.
- 6 Press  under **Done**.

Setting Text Size

To set the size of the text on the internal display:


- 1 From the main menu, select **Settings > Display/Info > Text Size**.
- 2 Select the option you want:
 - **Zoom** — 11 characters per line
 - **Standard** — 14 characters per line
 - **Compressed** — 18 characters per line

To set your phone to briefly display very large digits when you enter numbers at the idle screen:

- 1 From the main menu, select **Settings > Display/Info > Large Dialing**.
- 2 Set this option to **Large Digits**.

Setting the Menu View

You can set the items on your main menu and Java applications menu to appear as large icons or a list:

- 1 From the main menu, select **Settings > Display/Info > Menu View**. -or-
From the main menu: Press . Select **Main Menu Setup > Menu View**.
- 2 To choose a list, select **List View**. -or-
To choose large icons, select **Icon View**.

Setting the Backlight

Your phone has backlights that light each of the following areas: the internal display, the external display, the keypad, the logo on the flip, the WT button, and audio player buttons.

These backlights can light up together or independently, depending on what your phone is doing and what settings you have chosen.

Customizing Your Phone

To save battery power, the internal display and external display backlights fade before going off and the external display shows only the time or phone status as the backlight fades.

Internal and External Display, Keypad, and Logo Backlight

A backlight lights the internal display, the external display, the keypad, and the logo when you make or receive a call, open or close the flip, or press keys or buttons.

To control how long the backlight stays on:

- 1 From the main menu, select **Settings > Display/Info > Backlight > Timer**.
- 2 Select the number of seconds you want the backlight to stay on.

To control how long the backlight stays on for Java applications:

- 1 From the main menu, select **Settings > Display/Info > Backlight > Java Timer**.
- 2 Select the number of seconds you want the backlight to stay on for Java applications.

Keypad Low Light Sensor

To set the keypad backlight to light up only in low light conditions:

- 1 From the main menu, select **Settings > Display/Info > Backlight > Sensor**.
- 2 Set this option to **On**.

Logo Flash

The logo backlight flashes rapidly when you receive a phone call. It flashes slowly when you receive messages and reminders, until the alert times out. If your phone is set to sound no alert tone when you receive messages and reminders, the logo does not flash.

To set the phone's logo to flash:

- 1 From the main menu, select **Settings > Display/Info > Backlight > Logo Flash**.
- 2 Set this option to **On**.

WT Button Backlight

The WT button backlight lights up when you are starting to send a WT item or call alert. It flashes rapidly when you receive a Private call, Talkgroup call, Group Walkie-Talkie call, or an item sent in a Private call. It flashes slowly when you receive a call alert.

Temporarily Turning Off Transmissions

To set the WT button backlight to light up and flash:

- 1 From the main menu, select **Settings > Display/Info > Backlight > WT Backlight**.
- 2 Set this option to **On**.

You can also set the WT button backlight to light up and flash using this option:

- 1 From the main menu, select **Settings > 2-Way Radio > WT Backlight**.
- 2 Set this option to **On**.


Temporarily Turning Off Transmissions

Sometimes you may want to have your phone on, but turn off its ability to make and receive calls and other transmissions.

To set your phone so that it cannot make or receive phone calls, Boost™ Walkie-Talkie calls, or transfer data:

- 1 From the main menu, select **Settings > Advanced > Transmitters**.
- 2 Set this option to **Off**.

This icon  appears.

Note: While powering on your phone, you can turn transmitters off by pressing  for more than 7 seconds.

To restore your phone's ability to do all these things:

Set this option to **On**.

Note: When Transmitters is set to **Off**, your phone's Bluetooth capability is disabled, and all active Bluetooth connections are dropped.

Using Settings

Settings contains many submenus that let you customize your phone.

For information on applying groups of settings to your phone together, see “Profiles” on page 191.

Note: Because your phone's music player is actually a Java application that you access from the main menu, the settings described here will not affect the music player unless they affect Java applications.

Display/Info Features

The Display/Info menu controls how the keypad and display appear:

- **Wallpaper** — changes the wallpaper that appears on the idle screen.
- **Text Size** — sets the size of text on the display.

Customizing Your Phone

- **Theme** — changes the look of the display.
- **Home Icons** — controls whether main menu icons appear on the idle screen.
- **Backlight** — controls backlight illumination.
- **Clock** — controls whether the time and date appear on the idle screen; sets time and date format; sets year.
- **Menu View** — controls whether the items on your main menu and Java applications menu appear as large icons or a list.
- **Large Dialing** — sets large digits to appear on the idle screen when you enter a number.
- **Language** — sets the language that your phone displays.

Phone Calls Features

The Phone Calls menu controls how your phone handles phone calls:

- **Any Key Ans** — If this feature is on, you can answer calls by pressing any key on the keypad.
- **Auto Redial** — sets your phone to automatically redial calls you make when the system is busy.
- **Call Waiting** -- See “Call Waiting” on page 76.

- **Auto Ans** — sets your phone to automatically answer an incoming call after a specified number of rings. When this feature is on, the phone answers by connecting you to the caller; it does not send the call to voice mail, unless you are out of coverage or on the line.
- **Flip Activation** — See “Setting Flip Actions” on page 79.
- **Minute Beep** — causes a beep to sound every minute of an active call.
- **Call Duration** — causes the duration of a call to appear on the display when the call ends.
- **TTY** — See “Features for the Hearing Impaired” on page 83.
- **Hearing Aid** — sets your phone for use with a hearing aid when you are in a phone call. Set to **Microphone** for most hearing aids; set to **Telecoil** for telecoil hearing aids. This setting affects only sounds from the phone's earpiece.
- **Notifications** — See “Message Notifications” on page 86.
- **DTMF Dialing** — sets whether you can hear keypad presses during a call.

Walkie-Talkie Options Features

The Walkie-Talkie Options menu controls how your phone handles Boost™ Walkie-Talkie calls:

- **Tkgrp Silent** — controls whether you hear group Walkie-Talkie calls to your Talkgroup. See “Group Walkie-Talkie Calls” on page 79.
- **Tkgrp Area** — lets you define your Talkgroup area.
- **One Touch WT** — See “Setting One Touch Boost™ Walkie-Talkie” on page 56.
- **Alert Type** — controls how your phone notifies you when you receive Boost™ Walkie-Talkie calls.
- **On/Off WT Features** — sets your phone’s ability to send and receive pictures in Private calls.
- **Store Received Info** — lets you specify a prefix, such as a country code for international calls, to be automatically added to phone numbers you receive in My Info from other phones, when you store the My Info to Contacts. Select **Prefix** to enter the prefix to be added. Set **Add Prefix to Ask Me** to set your phone to display a prompt asking you whether you want the prefix added as you save My Info from other phones to Contacts.
- **WT Backlight** — set the WT button backlight.

Personalize Features

The Personalize menu makes main menu items easier to access.

- **Menu Options — Reorder Menu** lets you change the order of the items on the main menu by grabbing and moving them; **Add/Remove Apps** lets you create a shortcut to a Java application on the main menu.
- **Up Key** — sets the main menu item you access when you scroll up from the idle screen.
- **Down Key** — sets the main menu item you access when you scroll down from the idle screen.
- **Left Key** — sets the main menu item you access when you scroll left from the idle screen.
- **Right Key** — sets the main menu item you access when you scroll right from the idle screen.
- **Center Key** — sets the main menu item you access when you press **(OK)** from the idle screen.
- **Left Softkey** — sets the main menu item you access when you press the left option key from the idle screen.
- **Right Softkey** — sets the main menu item you access when you press the right option key from the idle screen.

Customizing Your Phone

- **Power Up** — sets the main menu item you see when you power on your phone. To set the idle screen to be the first thing you see when you power on your phone, select **Default Ready**.

Volume Features

The Volume menu sets the volume of sounds your phone makes:

- **Line 1** — sets ringer volume for phone line 1.
- **Messages** — sets the volume of message notifications and Datebook reminders.
- **Earpiece** — sets the volume of sound coming out of the earpiece.
- **Speaker** — sets the volume of sound coming out of the speaker.
- **Keypad** — sets the volume of sound associated with pressing keys and buttons.
- **Java Earpiece** — sets the volume of sound associated with Java applications coming out of the earpiece.
- **Java Speaker** — sets the volume of sound associated with Java applications coming out of the speaker.
- **Data** — sets the volume of sounds that notify you that you are receiving a circuit data call.

Voice Playback

The Voice Playback menu controls features that use a simulated voice to guide you through phone menus and through placing and receiving calls.

- **Speak Text** — controls whether you hear a simulated voice as you navigate through phone menus and placing and receiving calls.
- **Speak Caller** — controls whether you hear the phone number or name that is assigned to the phone number in Contacts when you receive an incoming phone call.
- **Voice** — selects the voice that sounds for playback.
- **Spkr Volume** — sets the volume of sound coming out of the speaker for navigation playback.
- **Ear Volume** — sets the volume of sound associated with navigation playback coming out of the earpiece.

For more information on using this feature, go to www.motorola.com/iden/support.

Memory Card Features

The Memory Card menu controls how media items are stored and lets you remove and format the memory card:

- **Remove Card** — enables you to safely remove the memory card from the phone.
- **Store Media** — controls whether pictures, videos, and audio files are saved to the phone's memory or to a memory card inserted in your phone's memory card slot.
- **USB Connection** — sets your phone's ability to use the USB mass storage feature. **Enable Reader** turns on your phone's ability to use the USB mass storage feature. **Disable Reader** turns off your phone's ability to use the USB mass storage feature.
- **Format Card** — formats the memory card so that data can be saved to it.
- **Help** — Provides help on the Memory Card file naming and folder structure.

Important: The **Format Card** option erases any data saved to the memory card. It should only be used if your phone prompts you to format the memory card.

Security Features

The Security menu lets you turn security features on and off and change passwords:

- **Phone Lock** — turns on a feature that locks your phone: **Lock Now** takes effect immediately; **Auto Lock** takes effect when your phone is powered off and then on. An unlock code is required to enable this feature, to unlock the phone, and to set a new unlock code. Contact Boost™ Customer Care for your default unlock code.
- **Keypad Lock** — locks the phone's keypad, either immediately or automatically after a set period of inactivity.
- **SIM PIN** — enables and disables your phone's SIM PIN security feature. See "Turning the PIN Requirement On and Off" on page 14.
- **GPS PIN** — enables and disables your phone's GPS PIN security feature. See "Setting the GPS PIN Security Feature" on page 172.
- **Change Passwords** — changes your phone unlock code, security code, SIM PIN, and GPS PIN.

Advanced Features

The Advanced menu contains advanced Settings features.

- **Alert Timeout** — sets the amount of time a tone continues to sound when you receive a message notification, call alert, or Datebook reminder.
- **Headset/Spkr** — sets headset option. See “Using a Headset” on page 197.
- **Connectivity** — **Network ID** sets the phone's network IDs and their roaming options under the direction of Boost™ Customer Care; **Master Reset** lets Boost™ Customer Care reset your service in the event of a security or provisioning problem.
- **Reset Defaults** — **Reset Settings** returns all settings to their original defaults; **Reset All** returns all settings to their original defaults and erases all stored lists. Use only under the direction of Boost™ Customer Care.
- **Return to Home** — controls how long the Recent Calls list displays after calls.
- **Transmitters** — prevents your phone from making or receiving phone calls, Boost™ Walkie-Talkie calls or transferring data.

- **Baud Rate** — sets the baud rate at which your phone communicates with a laptop computer, PC, or similar device.

Profiles

A profile is a group of settings saved together so that you can apply them to your phone easily.

A profile contains these settings:

- **Ringtones** — sets all options described in “Ringtones” on page 90, except assigning ring tones to Contacts.
- **Display/Info** — sets **Wallpaper**, **Theme**, **Text Size**, and **Backlight** options. See “Display/Info Features” on page 185.
- **Phone Calls** — sets **Set Line** and **Auto Answer** options. See “Phone Calls Features” on page 186.
- **Volume** — sets all options described in “Volume Features” on page 188.
- **Call Filter** — controls which calls, call alerts, and message notifications your phone responds to. See “Setting Call Filtering” on page 194.
- **Advanced** — sets headset option. See “Using a Headset” on page 197.


Your phone arrives with pre-set profiles. You can also create your own profiles.

Viewing Profiles

To view the profiles stored in your phone:


- 1 From the main menu, select **Profiles**.
- 2 Scroll to the profile you want to view.

Tip: The profile that is currently in effect on your phone has a checkmark next to it.

- 3 Press  under **View**.
- 4 Scroll to view settings.

Switching Profiles

To apply a profile to your phone:

- 1 From the main menu, select **Profiles**.
- 2 Scroll to the profile you want to apply.
- 3 Press .

The profile you selected is now in effect.

How Changing Settings Affects Profiles


Many of the settings contained in profiles can be set without switching or editing profiles — for example, by selecting **Settings** or **Ringtones** to set options, or by setting the volume of the phone’s ring using the volume controls.

Profiles

When you do this, your phone either:

- Updates the profile in effect to reflect these changes, without notifying you **-or-**
- Creates a temporary profile that contains these changes

To set your phone to create a temporary profile that contains changes you make to settings:

- 1 From the main menu, select **Profiles**.
- 2 Press .
- 3 Select **Setup > Temp Profile**.
- 4 Set this option to **On**.

To set your phone to update the profile in effect to reflect any changes you make to settings:

Set **Temp Profile** to **Off** in step 4.

Temporary Profiles

If your phone is set to create temporary profiles, a temporary profile is created when you make changes to settings without switching or editing profiles.

A temporary profile is based on the profile in effect when you made the changes, but reflects the changed settings. Making more changes further updates the temporary profile, for as long as it is in effect.

A temporary profile stays in effect until you switch profiles, power off your phone, or delete it (or the profile it is based on) from the list of profiles.


If you do not store a temporary profile, it is deleted when you switch profiles or power off your phone.

A temporary profile is automatically given the same name as the profile it is based on, but with an asterisk (*) in front of it.

When you view a temporary profile's settings, the options that differ from the profile it is based on have an asterisk in front of them.


Storing a Temporary Profile

To store a temporary profile as a new profile:

- 1 From the main menu, select **Profiles**.
- 2 Scroll to the temporary profile.
- 3 Press .
- 4 Select **Store As New**.
- 5 Enter the name you want to give the profile.

When you are finished, press .

To overwrite the profile the temporary profile is based on:

- 1 From the main menu, select **Profiles**.
- 2 Scroll to the temporary profile.
- 3 Press .

4 Select **Store Changes**.

The temporary profile is stored with the name of the profile it is based on. The profile it is based on, as it existed before you made changes to settings, is gone.

Creating Profiles

1 From the main menu, select **Profiles**.


2 Select **[New Profile]**. -or-

Scroll to any profile. Press . Select **New**.

3 Enter the name you want to give the profile.

When you are finished, press .

4 If you want to base this profile on an existing profile: Select **Copy From**. Select the profile you want to base this profile on. If you do not choose a profile to copy from, the new profile is based on a default profile.

5 Press  under **Create**.

6 Scroll through the list of options and set their values.

7 Press  under **Done**.

Editing Profiles

1 From the main menu, select **Profiles**.

2 Scroll to the profile you want to edit.

3 Press .

4 Select **Edit**.

5 Scroll through the list of options and set their values.

Deleting Profiles

To delete a profile:

1 From the main menu, select **Profiles**.

2 Scroll to the profile you want to delete.

3 Press .

4 Select **Delete**.

5 Press  or press  under **Yes** to confirm.

To delete all profiles:

1 From the main menu, select **Profiles**.

2 Press .

3 Select **Delete All**.


4 Press  or press  under **Yes** to confirm.

Setting Call Filtering


The call filtering setting in each profile lets you control which calls, call alerts, and message notifications your phone notifies you of, and which it ignores.

To set call filtering:

- 1 While setting options for a profile, select **Call Filter**.
- 2 To set filtering options for phone calls, select **Phone**.
 - **Off** sets your phone to notify you of all phone calls.
 - **All** sets your phone to ignore all phone calls.
 - **All Contacts** sets your phone to notify you only of phone calls from numbers stored in Contacts.
 - **Some Contacts** sets your phone to notify you only of phone calls from numbers you select from Contacts.
- 3 If you set the **Phone** option to **Some Contacts**, select up to 5 Contacts entries that contain phone numbers you want to be notified of calls from.

When you are finished, press  under **Done**.

- 4 To set filtering options for Boost™ Walkie-Talkie calls, select **Prvt/Grp**.

- **Off** sets your phone to notify you of all Boost™ Walkie-Talkie calls.
 - **On** sets your phone to ignore all Boost™ Walkie-Talkie calls.
- 5 To set filtering options for call alerts, select **Alerts**.
 - **Off** sets your phone to notify you of all call alerts.
 - **On** sets your phone to ignore all call alerts.
 - 6 To set filtering options for message notifications, select **Notifications**.
 - **Off** sets your phone to notify you of all messages.
 - **Voice Messages** sets your phone not to sound a tone or vibrate when you receive voice messages.
 - **Text Messages** sets your phone not to sound a tone or vibrate when you receive text messages.
 - **All** sets your phone not to sound a tone or vibrate when you receive any message.
- Note:** When you receive a message you have set not to sound a tone or vibrate, the message notification screen still appears.
- 7 Press  under **Done**.

Shortcuts




Shortcuts lets you access most menu options by pressing a number on your keypad (1 through 9) or saying the voice name of the shortcut. You create the shortcut and then use it to take you to that screen any time.





Creating a Shortcut

Note: When you receive your phone, all number keys may already be assigned to shortcuts. If this is the case, you can create new shortcuts by deleting or replacing existing shortcuts.

- 1 Go to the menu item you want to create a shortcut for.


For example, if you want to create a shortcut to the screen for creating a new Contacts entry: From the main menu, select **Contacts**, then highlight **[New Contact]**.

- 2 Press and hold  until a confirmation screen appears.
- 3 Press  or press  under **Yes**.
- 4 Select **Key**.
- 5 Press the number key you want to assign to the shortcut.

- 6 Press .
- 7 If you want to record a voice name for the shortcut: Select **Voice**. As directed by the screen prompts, say and repeat the name you want to assign to the number. Speak clearly into the microphone.
- 8 Press  under **Done**.
- 9 If the number key you chose is already assigned to a shortcut, a prompt appears asking if you want to replace the existing shortcut.
Press  under **Yes** to replace the existing shortcut. **-or-**
Press  under **No** if you want to keep the existing shortcut and assign another number key to the shortcut.

Using a Shortcut


If you know the shortcut number:

- 1 From the idle screen, press .
- 2 On your keypad, press the number assigned to the shortcut.

If you do not know the shortcut number:

- 1 From the main menu, select **Shortcuts**.
- 2 Scroll to the shortcut you want to use. **-or-**





Shortcuts

If you assigned a voice name to the shortcut: Press and hold . Say the voice name into your phone. The shortcut with that voice name is then highlighted.


3 Press .


Editing a Shortcut

To change the number assigned to a shortcut:

- 1 From the main menu, select **Shortcuts**.
- 2 With any shortcut highlighted, press .
- 3 Select **Reorder**.
- 4 Scroll to the shortcut you want to move.
- 5 Press  under **Grab**.
- 6 Scroll to the place where you want the shortcut to appear.
- 7 Press  under **Insert**.
- 8 Repeat step 4 through step 7 for all the items you want to move.
- 9 Press  under **Done**.




To change the number or voice name assigned to a shortcut:

- 1 From the main menu, select **Shortcuts**.
- 2 Highlight any shortcut.
- 3 Press  under **Edit**.




4 With **Key** or **Voice** highlighted, press  to change assignments.

Deleting Shortcuts

To delete a shortcut:

- 1 From the main menu, select **Shortcuts**.
- 2 Scroll to the shortcut you want to delete.
- 3 Press .
- 4 Select **Delete**.
- 5 Press  or press  under **Yes** to confirm.

To delete all shortcuts:

- 1 From the main menu, select **Shortcuts**.
- 2 With any shortcut highlighted, press .
- 3 Select **Delete All**.
- 4 Press  or press  under **Yes** to confirm.

Using a Headset

If you use a headset or similar device with your phone, you can set your phone to send incoming sound to the headset only, or to the headset and the speaker at the same time:

Note: The preferred connection to your phone is a wired audio device. If you insert a wired headset into the stereo headset jack on your phone, audio will be routed to the wired headset and you will lose your Bluetooth headset connection.

- 1 From the main menu, select **Settings > Advanced > Headset/Spkr.**
- 2 Select **HdsetOnly** to send incoming sound to the headset only. **-or-**

Select **Hdset&Spkr** to send incoming sound to the headset and ring tones to the speaker.

Note: If you are using your phone with a headset, and you have the **Flip to End** option set to **On**, closing your flip sends incoming sound to the headset and does not end the call. See “Setting Flip Actions” on page 79.

Using a Bluetooth® Headset

You can use your i885 wirelessly with a Bluetooth headset. This type of wireless headset lets you connect quickly to devices that are within range.

For more information, refer to your Bluetooth headset’s user guide.

Tip: For optimum performance, the headset should be worn on the same side of your body as the phone.

Attaching a Headset

The i885 phone is compatible with stereo headsets, stereo Boost™ Walkie-Talkie Headsets, mono headsets, and mono Boost™ Walkie-Talkie Headsets.

- 1 Lift the stereo headset jack cover.
- 2 Insert the headset connector firmly into the stereo headset jack. You may have to rotate the headset connector until it fits securely into the stereo headset jack.

Using a Remote Boost™ Walkie-Talkie Button

If you are using a headset or other accessory with a remote Boost™ Walkie-Talkie button, you can use the remote Boost™ Walkie-Talkie button for phone calls and Boost™ Walkie-Talkie calls.

For phone calls, use the remote Boost™ Walkie-Talkie button to answer calls, switch between calls, and end calls. Hold the remote Boost™ Walkie-Talkie button for less than 2 seconds to answer calls and switch between calls. Hold the remote Boost™ Walkie-Talkie button for more than 2 seconds to end calls.

For Boost™ Walkie-Talkie calls, use the remote Boost™ Walkie-Talkie button as you would the Boost™ Walkie-Talkie button on your phone.

Note: When using a headset, the Boost™ Walkie-Talkie button on your phone works the same way as when you are not using a headset. Boost™ Walkie-Talkie sounds will be heard through the headset.

Boost™ Customer Care

You can contact Boost™ Customer Care 7 days a week simply by dialing 611 from your i885 phone, or by calling 1-888-BOOST-4U (1-888-266-7848). Our Boost™ Customer Care team will assist you in answering all your questions. Or, visit www.boostmobile.com for a variety of Boost™ Customer Care services online.

Before you contact Boost™ Customer Care for service or to resolve an issue, be sure to have your Boost™ Personal Telephone Number, your model number (located on your phone underneath the battery), and the ID number printed on your SIM card. You'll want to record these numbers, and keep them handy, so that you can replace the battery prior to contacting Boost™ Customer Care.

Please have the following information available to give to the representative who answers your inquiry.

- Your Personal Telephone Number (PTN).
- Your phone's model number (located underneath the battery).
- The ID numbers printed on your SIM.

You'll want to keep this information handy so that you can replace the battery and power up your phone should the representative need you to access other information on it during your call.

Understanding Status Messages

You may receive status messages under certain conditions. Before contacting Boost™ Customer Care Customer Care, note the message, numeric code, and the conditions under which it appeared. The following table lists and describes the status messages.

Status Messages (one-line display)	Status Messages (full-screen display)	Message Description
Number Not in Service	Number Not in Service	The number that you entered is not valid.
Failed	Please Try Later	This service is temporarily not available. Please try again later.
Not Avail.	User Not Authorized	The person that you called has not purchased this service.
Not Avail.	User Not Available	The phone that you called is either busy, out of coverage, or turned off. Please try again later.

Status Messages (one-line display)	Status Messages (full-screen display)	Message Description
Busy in Prvt.	User Busy in Boost Walkie-Talkie call	The phone that you called is busy in a Boost™ Walkie-Talkie call.
Busy in Data	User Busy in Data	The phone that you called is busy using Boost™ Wireless Web services.
Restricted	Service Restricted	This service was restricted by Boost™, or this service was not purchased.
Not Avail.	Service Not Available	You are either out of coverage or having problems with provisioning.
System Busy	System Busy	The system is experiencing heavy traffic. Please try again later.

Status Messages (one-line display)	Status Messages (full-screen display)	Message Description
Failed	No Dispatch Number Stored	You have attempted to reach a Boost™ customer using One Touch Boost™ walkie-talkie, but there is no Boost™ Walkie-Talkie number stored in your Recent Calls list.
	Service Conflict	This service cannot be enabled because an incompatible service has already been turned on.
Try Again	Please Try Again	An error occurred. Please try again.
No message.	SIM PIN incorrect. Try again.	You have entered an incorrect PIN number.
No message.	Please Enter Special Code	You have inserted a SIM that will not work with a Boost™ phone. Contact Boost™ Customer Care if you believe this is a valid SIM.

Status Messages (one-line display)	Status Messages (full-screen display)	Message Description
Self Check	Self Check Error + Number Code	A fault was detected with your phone. If this error recurs, note the error code and contact Boost™ Customer Care.
Self Check	Self Check Fail + Number Code	An operational fault was detected with your phone. Note the numeric code, turn your phone off, and contact Boost™ Customer Care.
PIN Blocked	PIN Blocked Call Your Provider	The incorrect PIN was entered three consecutive times. You will be unable to place or receive calls on your phone. Contact Boost™ Customer Care to have them obtain the PIN Unblocking Key (PUK) code.

Understanding Status Messages

Status Messages (one-line display)	Status Messages (full-screen display)	Message Description
Insert SIM	Insert SIM	Your SIM chip is not being detected. Please check to ensure that you have inserted the SIM correctly into your phone.
Check SIM	Check SIM chip	Please check your SIM to make sure it has been inserted properly.
Enter PIN	Enter SIM PIN	Please enter your 4- to 8- digit SIM PIN code.
Unit Lock	Enter Unlock Code	Auto Phone Lock is activated. Enter you unlock code.
	Hardware Failure	A problem occurred in your phone's camera. If this error occurs, contact your service provider.
	Resource Not Available	Your phone's camera is temporarily unavailable for user. Please try again later.

Status Messages (one-line display)	Status Messages (full-screen display)	Message Description
Low Memory	New Browser Message Memory Full!	Warns of low memory for Web Alerts.
	Scanning for Satellites	Searching for GPS satellites.
	Unable to Locate Sats	Could not find GPS satellites.
	For Update Visit:	Directs you to update GPS satellite almanac data.
	Technical Error	A problem occurred in your phone's GPS circuitry. If this error occurs, contact Boost™ Customer Care.
	No Devices Found	No devices were found during your Bluetooth search.
	Bluetooth Link Is Busy	A Bluetooth error occurred. Please try again.

Status Messages (one-line display)	Status Messages (full-screen display)	Message Description
	Invalid PIN	The incorrect PIN for the given Bluetooth device was entered. Please try again.
	Bluetooth Power Failed	An error occurred with Bluetooth power. Please try again.
	Unable to Connect	Your phone could not establish a Bluetooth connection. Please try again.
	Bluetooth Not Initialized	Bluetooth is not ready. Please try again.
	Unable to Bond	Bonding has timed out. Please try again.
	Bluetooth Bond Failed: List Full	A new device is trying to bond with your phone, but the device history is at its maximum of 20 devices.
	Bluetooth Device Database Error	An error with the Bluetooth device database has occurred. Please contact Boost™.

Status Messages (one-line display)	Status Messages (full-screen display)	Message Description
	Bluetooth Service Database Error	An error with the Bluetooth service database has occurred. Please contact Boost™.
	Connection Failed!	A Bluetooth error has occurred while trying to transfer an object.
	Object Too Large For Transfer!	The object you are trying to transfer is too large.
	Unsupported Object Type!	The object being transferred is of an unsupported type.
	Unable To Store: Space Exceeded	The object cannot be stored because you do not have enough space in Contacts/Datebook/Media Center.

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