# CONNECT SYSTEMS INCORPORATED

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# FLEX SERIES UNIVERSAL CONTROLLER

# **VOICE ALARM SYSTEM**

User's Instruction Manual

Made in U.S.A.

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# TABLE OF CONTENTS

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General Description	3
Connections	4
Adjustments	6
Jumper Straps	8
Programming Information	9
Different Programming Areas	11
Programming Fields	14
Global Parameters	20
Voice Alarm Operation	25
General Hardware Description	26
Warranty	29
FCC Notice to users	30
Parts Location	31
Schematic Diagrams	32
Part List	36

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#### GENERAL DESCRIPTION

The FLEX Series Universal Controller SIMPLEX VOICE ALARM SYSTEM by Connect Systems Inc. is an economical controller capable of repeating transmitting a voice message when an alarm is received. To accommodate the many programmable features, the system allows the user to program the system via a telephone plugged in the back of the unit, through the telephone line, over the air, or through a computer.

Powerful built in standard features make the FLEX Series Universal Controller VOICE ALARM SYSTEM the best deal going in VOICE ALARM SYSTEMS today.

#### THE CONNECTIONS

RX AUDIO For the products detecting CTCSS, DCS, or LTR, or products that use the internal squelch, the RX AUDIO must be connected to the discriminator of the radio. For all other products the RX AUDIO can be connected to the discriminator, high side of the volume control, or the speaker.

TX AUDIO For products that generate CTCSS, DCS, or LTR, the TX AUDIO must be connected directly to the modulator of the transmitter. For LTR and DCS, the modulator must be true FM. For CTCSS the modulator can be phase modulated or FM modulated. For all other applications, connections to the high side of the microphone is acceptable.

It should be noted that in most communication controllers there is a separate line for voice audio and a separate line for the CTCSS, DCS, or LTR signals. This is because to combine the two the controller has to have a limiter on the voice line to prevent over modulation and other undesirable side effects. The Flex Series Controllers has a built in limiter thereby not requiring separate lines.

PTT The PTT normally hooks to the PTT of the transmitter. If you are using a Hand Held with the PTT sharing a common connection with the transmit audio, then attach a resistor with a value between 2.4K and 4.7K from the PTT to the TX Audio and attach the TX audio line to the center conductor of the microphone cable. In most product that use the PTT, the AUX relay can also be used as a PTT connection. This has the advantage of allowing positive keying or other situations where the normal open collector PTT does not work.

Connect to a point that has a good voltage swing when the squelch is opened/closed. The best point to connect is to the collector of the transistor that controls the busy light (if the receiver has one). Otherwise you may connect to the squelch control voltage. The minimum voltage for the COS is about .4 volts and the Maximum voltage is the supply voltage.

Some radios have that point coming out the back of the radio. It sometimes goes under the name of squelch detect, sq det, or COR. In some case a pull up or pull down resistor is necessary.

The polarity and other parameters associated with the COS is contained within the programming parameters

described later. It should be noted that in most cases, the COS can be replaced with the internal squelch.

SENSE

This point is used as an auxiliary input for specialized purposes in certain products. As an example, this input may be used to detect the presence of a CTCSS/DCS signal in an LTR system. The minimum voltage for the sense input is about .4 volts and the Maximum voltage is the supply voltage.

The polarity and other parameters associated with the SENSE is contained within the programming parameters if used.

AUX RELAY These two points connects to the center contact and normally open contact of the relay. The use if any depends upon the product.

+12 VDC Connect to a source of 12 volts to 15 volts DC. The Flex Series Controllers are reverse polarity protected, so a polarity mistake will not damage the product. Connect the return lead to ground. The two grounds in the system are connected to each other.

#### **ADJUSTMENTS**

#### P1 HYB BAL

The Hybrid Balance control is used to null out the mobile return audio in full duplex mode. The alignment must take place on one of the phone lines the Flex Series controller will be serving. (This alignment can not be done at the shop prior to delivery to the site.)

Have a mobile place a call through the Flex Series Controller. The party answering the called phone should leave the phone off hook during the alignment procedure.

Monitor the transmitter output with a service monitor or connect an oscilloscope to the "TX OUTPUT" terminal on the rear of the Flex Series Controller. Place all four Dip switches in the off position.

Have the mobile simultaneously press digits 3 and 6 on his touch tone keypad. This will result in the transmission of a single 1477 Hz tone.

Adjust the "HYB BAL" Potentiometer to produce the least audio output. Try all possible dip position combinations and null each time. The combination which gives the minimum output is the correct position to use.

Changes made within the telephone company or rerouting of telephone lines could occasionally require re-adjustment of the hybrid.

# P2 Not Used

#### P3 Tel Vox

Used for detection of call progress tones and sensitivity to voice in Vox operated applications. Turning the pot clockwise increases its sensitivity.

#### P4 Preamp

The preamp control is used to match the audio level from your receiver to the Flex Series controller. To adjust, a signal containing 100 Hz CTCSS with about 600 Hz deviation should be applied to the receiver. Adjust the preamp control until a level of 3 volts peak to peak is observed at test point 6. If an oscilloscope is not available, read 1 volt RMS using a VOM.

#### P5 RX VOX

Used in VOX mode only. Sets RX audio triggering sensitivity. Should be fully clockwise in VOX

simplex applications. Reduce setting when used through repeaters if land line cannot respond to mobile during hang time due to noise or tone on the repeater carrier.

# P6 AUDIO OUT

Adjust the maximum level going to the transmitter. When turned fully clockwise, an output voltage of about five volts peak to peak is obtained. In most case the output level can also be set in the programming mode.

#### P7 CONTRAST

Sets the contrast of the LCD. Adjust to what is most pleasing to the individual.

#### P8 SQUELCH

Advance clockwise to a point just beyond where the front panel display "Rx" message disappears. Not all products will display the Rx message.

# JUMPER STRAP OPTIONS

JP1	Line In Use Detector. When inserted, enables line in use detection. That allows the system to detect if another phone in parallel with the controller is off hook. Will only work with a phone system where the nominal on hook voltage is about 48 volts.
JP2	Preamp Gain. With no jumper installed, gain is 100. With the jumper connected to the bottom two pins, the gain is about 10 with a .0047 uF capacitor giving 3 db cutoff of xxx Hz. With the jumper connect to the two pins, the gain is about 10 with a .047 uF capacitor giving a 3 db cutoff of xxx Hz.
JP3 JP4 JP5 JP6 JP7 JP8 JP9	TO BE DETERMINED
JP11 JP12 JP13 JP14	NOT USED NOT USED NOT USED NOT USED
JP15	The terminating resistor when used for RS485 communication. Only use once per system.
JP16	When inserted, allows the TX Audio output to be DC coupled.

#### PROGRAMMING INFORMATION

This section on programming shows the different programming fields that are available across the many different FLEX SERIES UNIVERSAL CONTROLLER product lines. Not all these fields will be used in a particular product.

This paging terminal can be programmed four different ways... Locally, remotely over the air, remotely from any touch tone phone, or through a computer.

**Local Programming:** Simply plug any DTMF telephone set into the rear panel RJ-11 jack labeled "PROG". This allows the telephone keypad to act as a programming keyboard. The front panel display will show either the keystrokes or the results of the keystrokes.

**DTMF Over the Air Programming:** The paging terminal can be programmed over the air from any DTMF equipped radio. A DTMF sequence is transponded in response to each command you enter and is used to display the results of your programming on our CD-2 or a special version of the Flex Series Controller.

Remote Dial Up Telephone Programming: Occasionally the paging terminal will be located out of radio range and over the air programming will not be possible. Simply dial up the paging terminal to do the programming. You can perform all the programming functions remotely that you can do locally. If the programming sequence is accepted, a DTMF sequence is transponded in response to each command you enter and is used to display the results on a special version of the Flex Series Controller. If the command entered is invalid, three beeps will be generated to tell the user a mistake has been made.

Computer Programming: This self contained program operating in the windows environment will allow the user to easily make changes to the characteristics of the paging terminal. This program is not expected to be released till something next year. This programming can be accomplished by using a laptop or other computer and plugging into the front panel plug or by attaching a modem into the back panel plug. If a modem is used, the unit can be programmed remotely.

To Enter and Exit Programming Mode: To enter the programming mode, you must enter the programming mode access code. The access code consist of six digits plus two leading pound "##" characters and a trailing pound character. The factory default programming access code is 123456. The programming access code is always six digits in length. Therefore the code to get into the programming mode is ##123456#. This code will be valid until you have changed the Programming Mode Access Code in the GLOBAL programming area.

When programming is completed, send ##### to exit the programming mode. If you forget, the Paging terminal is designed is designed to self exit a few minutes after the last DTMF command.

**Command Syntax:** When programming, you will enter a programming sequence such as \*0000#03#1#. All commands start with a "\*" and end with a "#". There may be one or more additional "#" to act as a delimiter between fields.

**Leading zeros:** Data fields require that you enter the precise number of digits specified. Numbers that have fewer digits than the field requires can use leading zeros.

Resetting your position: If you are distracted or have a lapse and forget where you are in the middle of a command sequence, simply send \* three times (\*\*\*) and start the sequence over again.

Displaying the field: All the fields can be displayed by the command \*nnnn#nn\*. The data followed by the # key is replaced by a single star. If system is being programmed by a telephone plugged into the back of the unit, the system will display the results on the internal LCD display. If the system is being programmed remotely by DTMF over the radio, then the DTMF string representing the field will be sent back over the radio. If the system is being programmed remotely by DTMF over the telephone, then the DTMF string representing the field will be sent back over the telephone. If the system is being programmed by a computer, then the results will be sent back over the RS232 connector located in the from and the back of the unit.

**Different Areas:** The programming of the system can be broken up into different areas. The first area which all products have is called the "Global Programming Area". Depending on the product, different areas may be used such as the "Speed Calling Area" or the "Speed Dialing Area." The details will be described below.

Gang Programming: Certain areas will allow gang programming. This is to allow an entire set of users to be programmed at once with the same value instead of having to set everybody individually. As an example, gang programming allows all CTCSS users to be turned on or be turned off. The details will be discussed in the various programming areas described below.

#### DIFFERENT PROGRAMMING AREAS

#### GLOBAL PROGRAMMING AREA

The global programming area is used to program parameters that is common to the entire product. All Global Programming commands start with \*0000#. An example is \*0000#01#J#

#### CTCSS PROGRAMMING AREA

The CTCSS programming area is used to program parameters where the CTCSS tone is of importance. As an example, the command \*1067#04#1# is used to turn on user with a tone of 67 hertz.

The general form of this area is \*1nnn#... where the 1 indicates the area is CTCSS and the nnn corresponds to a valid CTCSS number. If the nnn has a value of 999, then gang programming is used and the 51 different CTCSS users will have the same value programmed.

As an example, if you want to turn off all the CTCSS users, use the command \*1999#04#0#. The 1 indicates it's a CTCSS field, the 999 indicates it's a gang programming command, the 04 indicates its an enable/disable user field, and the 0 indicates the user should be disabled.

# DCS PROGRAMMING AREA

The DCS programming area is used to program parameters where the DCS code is of importance. As an example, the command \*2023#04#1# is used to turn on user with a code of 023.

The general form of this area is \*2nnn#... where the 2 indicates the area is DCS and the nnn corresponds to a valid DCS number. If the nnn has a value of 999, then gang programming is used and the 112 different DCS users will have the same value programmed.

As an example, if you want to turn off all the DCS users, use the command \*2999#04#0#. The 2 indicates it's a DCS field, the 999 indicates it's a gang programming command, the 04 indicates its an enable/disable user field, and the 0 indicates the user should be disabled.

#### LTR PROGRAMMING AREA

The LTR programming area is used to program parameters where the LTR ID number and repeater number is of importance. As an example, the command \*3015#246#04#1# is used to turn on user with a repeater number of 15 and a ID number of 246.

The general form of this area is \*30nn#iii#... where the 30 indicates the area is LTR and the nn corresponds to a valid repeater number and iii is the ID number.

A valid repeater number has to be between 01 and 20 and a valid ID number has to be between 001 and 250. Leading zeros must be used for the repeater number and optionally for the ID number.

If the iii has a value of 999, then gang programming is used and the 250 different ID numbers for the repeater selected will have the same value programmed.

#### SPEED DIAL NUMBER AREA

The speed dial number area is used to program parameters relating to speed dialing. As an example, the speed dial number. In a normal phone patch operation, only the speed dial number is used. However, if wide area networking is desirable, then other parameters may be necessary.

The general form of this area is \*40nn#... where the 40 indicates the area is speed dialing and the nn corresponds to the speed dial number position in memory. As an example, 4000 would indicate the first speed dial number position and 4010 would indicate the eleventh speed dial number position. If the 40nn is replaced by 4999, then gang programming is used and all 100 different speed dial number positions will have the same value programmed.

#### SPEED CALL NUMBER AREA

The speed call number area is used to program parameters relating to paging. Typically, the only parameter in the speed call number is the paging number. This allows a user to enter a number from 000 to 999 and the paging corresponding to that user will be generated. See pager number fields below for a more detailed description.

The general form of this area is \*50nn#... where the 50 indicates the area is speed call and the nn corresponds to the speed call number position. As an example, 5000 would indicate the first speed call number position and 5010 would indicate the eleventh speed call number position. If the 50nn is replaced by 5999, then gang programming is used and all 100 different speed call number positions will have the same value programmed.

#### PUSH TO CONNECT USERS AREA

The push to connect users area is used to automatically connect different sites in a wide area network. This will be able to be used in conventional as well as LTR controllers.

The general form of this area is \*60nn#... where the 60 indicate the area is for push to connect users and the nn corresponds to the push to connect users position. As an example, 6000 would

indicate the first push to connect users position and 6010 would indicate the eleventh push to connect users position. If the 60nn is replaced by 6999, then gang programming is used and all 100 different push to connect users positions will have the same value programmed.

# VOICE PROMPT AREA

The voice prompt area is used to enter a voice message. This area is active in all products but not all products use the voice prompt capability.

For recording, the format used is \*7000#n#0#. The value n corresponds to one of the eight voice memory locations whose maximum record time is as follows:

N	Maximum Record Time
0	9 seconds
1	9 seconds
2	9 seconds
3	9 seconds
4	9 seconds
5	25 seconds
6	25 seconds
7	25 seconds

The total record time for this product is two minutes.

To play back, use the command \*7000#n\*

When recording, the system will stop recording either when the maximum time has expired of the user enters any DTMF key.

#### PROGRAMMING FIELDS THAT HAVE TWO POSSIBILITIES

If the field is in the form of \*nnnn#nn#J# such as the TELCO PROGRAMMING field which is \*0000#01#J#, then the user must enter the value of 0 or 1 for the field. Any other number will be rejected. In most cases, J=0 means disable the function and J=1 means enable the function.

### PROGRAMMING FIELDS THAT REQUIRE A STRING OF NUMBERS

If the field is in the form of \*nnnn#nn#N..NN# sucb as the PROGRAMMING MODE ACCESS CODE field which is \*0000#05#NNNNNN#, then the user must enter in a number for each of the characters. Some fields require all the numbers to be entered and some fields may only require one or more characters to be entered.

#### PROGRAMMING FIELDS THAT REQUIRE A VALUE

If the field is in the form of \*nnnn#nn#MMM# such as the TURN ON DELAY field which is \*0000#08#MM# or the DTMF TELCO LEVEL field which is \*0000#11#MMM#, then the user must enter anywhere from one to three characters, depending on the field and the value must be in the range specified. Some fields allow a range of values and also the value of zero. There is no need for leading zeros.

#### PROGRAMMING FIELDS THAT EXPECT AN LTR USER

If the field is in the form of \*nnnn#nn#RRIII#, then the system is expecting a valid LTR number. The first two digits is the repeater number and must be between 01 and 20. The next three digits is the ID number and must be between 001 and 250. Leading zeros must be entered.

#### PROGRAMMING FIELDS THAT EXPECT A PAGER NUMBER

When applicable, this system supports two tone, five six tone, CTCSS, DCS, LTR, and DTMF paging. A paging field is a variable length numeric field where the first three characters is the user paging number, the next four characters are the CTCSS/DCS number if used, and the rest of the characters are the paging format as shown below:

UUU CCCC 0	R	CTCSS/DCS	Signaling	only		
UUU CCCC 5	R	CTCSS/DCS	Signaling	+ one	way	voice
UUU CCCC 1	GT GT	TWO TONE	Signaling	only		
UUU CCCC 6	GT GT	TWO TONE	Signaling	+ one	way	voice
UUU CCCC 2	TTT	FIVE/SIX TONE	Signaling	only		
UUU CCCC 7	TTT	FIVE/SIX TONE	Signaling	+ one	way	voice
UUU CCCC 3	DD	DTMF	Signaling	only		
UUU CCCC 8	DD	DTMF	Signaling	+ one	way	voice
UUU 0000 4	RR III	LTR	Signaling	only		
UUU 0000 9	RR III	LTR	Signaling	+ one	way	voice

UUU can be any three digit number between 000 and 999 and is the number the user will enter when they want to page someone.

CCCC is the CTCSS or DCS number. If the number is a CTCSS number, then the first digit is a 1 and the next three numbers are any valid CTCSS number shown in a table below. If the number is a DCS, then the first digit is a 2 and the next three numbers are any valid DCS number shown in a table below. If the value is 0000, then the CTCSS/DCS tone is not used.

The next digit is between 0 and 9 and represents the type of paging format to be used as shown in the table above.

#### PROGRAMMING FIELDS THAT EXPECT A TELEPHONE NUMBER

If the field is in the form of \*nnnn#nn#tt...t#, then the system is expecting a telephone number. Telephone numbers can have the following numbers and symbols:

```
0 5 * D
1 6 # W
2 7 A +
3 8 B (
4 9 C )
```

The "W" key is used for wait for dial tone. The "+" key is used for delay 3 seconds, and the "(" and ")" keys are used to delimit the telephone number to make it easier to read and has no effect on the dialing.

If you use a standard telephone keypad, the numbers and symbols are derived as follows:

```
0
          press the 0 key
1
          press the 1 key
2
          press the 2 key
3
          press the 3 key
4
          press the 4 key
5
          press the 5 key
6
         press the 6 key
7
          press the 7 key
8
         press the 8 key
9
          press the 9 key
          press the 1 key for at least 3 seconds
#
          press the 2 key for at least 3 seconds
Α
          press the 3 key for at least 3 seconds
          press the 4 key for at least 3 seconds
В
С
          press the 5 key for at least 3 seconds
D
          press the 6 key for at least 3 seconds
W
          press the 7 key for at least 3 seconds
+
          press the 8 key for at least 3 seconds
          press the 9 key for at least 3 seconds
(
          press the 0 key for at least 3 seconds
)
```

If you have a keypad with the letters A-D, then those keys will generate A-D no matter how long or how short you hold down the key. The keys "\*" and "#" will act for as control functions no matter how long or short you hold down the keys.

A- D will generate DTMF tones A - D.

#### PROGRAMMING FIELDS THAT REQUIRE AN ALPHNUMERIC STRING

Certain fields such as fields that require the user to enter in CWID characters or names require letters and numbers. Being that the telephone has only 10 numbers, a method has to be used to accommodate all the letters, special characters, and numbers with only ten numeric keys. This is accomplished by pressing two numeric keys for each letter. As the user enters the second key, the display will show the equivalent letter, special character, or number. The table to accomplish this is shown below.

СНА	R VALUE	СН	AR VALUE	C	HAR VAL	UE	СН	AR VALUE
	00	   Z	25	у	50			75
B	01	l a	26	l z	51	1	+	76
C	02	l b	27	0	52	1	=	77
l D	03	C	28	1	53	1	{	78
E	04	l d	29	2	54	1	}	79
F	05	l e	30	3	55	1	[	80
G	06	f	31	4	56	1	]	81
H	07	l g	32	5	57	1		82
I	08	l h	33	6	58	1	;	83
J	09	i	34	7	59	1	:	84
K	10	lј	35	8	60	1	<	85
L	11	l k	36	9	61		>	86
M	12	1	37	`	62	1	,	87
N	13	l m	38	~	63			88
1 0	14	l n	39	!	64		?	89
P	14	0	40	@	65		/	90
I Q	16	l p	41	#	66		sp	91
R	17	l q	42	\$	67		sp	92
S	18	l r	43	%	68		sp	93
T	19	s	44	^	69		sp	94
l U	20	l t	45	&	70		sp	95
V	21	l u	46	*	71	- 1	sp	96
W	22	l v	47	(	72	- 1	sp	97
X	23	l w	48	)	73	- 1	sp	98
Y	24	l x	49	_	74		sp	99

Certain field require the user to enter a CTCSS or DCS number. The allowable values for that type of field is shows below.

	 CT	CSS	ALLOWABLE	ENTRI	 ES	
1	630		114		179	
1	670		118		183	
1	694		123		186	
1	719		127		189	
1	744		131		192	
1	770		136		196	
1	797		141		199	
1	825		146		203	
1	854		151		206	
1	885		156		210	
1	915		159		218	
1	948		162		225	
1	974		165		229	
1	100		167	1	233	
1	103		171		241	
1	107		173	1	250	
1	110		177		254	-

 					DCS	 А:	LLOWA	 AB.	LE EN	 1ТІ	RIES					l
	006	 I	051	 I	132	·	214	 	266		365		464		627	 I
i	007	i	053	İ	134	i	223	İ	271	i	371	i	465	i	631	i
i	015	i	054	i	141	i	225	i	274	i	411	i	466	i	632	i
İ	017	İ	065	İ	143	İ	226	İ	306	i	412	i	503	i	654	İ
	021		071		145	-	243		311		413		506		662	
	023		072		152	-	244		315		423		516		664	
	025		073		155	-	245		325		431		523		703	
	026		074		156		246		331		432		526		712	
	031		114		162		251		332		445		532		723	
	032		115		165	-	252		343		446		546		731	
	036		116		172	-	255		346		452		565		732	
	043		122		174		261		351		454		606		734	
	047		125		205		263		356		455		612		743	
	050		131		212	$\perp$	265		364		462		624		754	

#### SETTING EVERTHING BACK TO FACTORY DEFAULT

If for some reason it is necessary to set the system back to factory default, plug a telephone into the programming jack in the back of the unit and enter the command "\*\*123456\*\*. If the system is enabled to accept programming command from other sources such as over the radio, this command is valid from those sources too. You cannot disable the factory reset from working over the local programming jack.

#### GLOBAL PARAMETERS

#### Programming Parameters

#### TELCO PROGRAMMING \*0000#01#J#

\*0000#01\*

 $J=0=Disabled \qquad J=1=Enabled \qquad Default=1$  When enabled, the controller will allow a person to call in via the telephone and program the various parameters. If disabled, the phone line will never answer.

#### RADIO PROGRAMMING

#### \*0000#02#J#

\*0000#02\*

J=0=Disabled J=1=Enabled Default = 1 When enabled, the controller will allow the parameters to be programmed by radio. If disabled, the controller will ignore any attempt to program the parameters via radio.

#### PHONE PROGRAMMING

#### \*0000#03#J#

\*0000#03\*

 $J=0=Disabled \qquad J=1=Enabled \qquad Default=1$  When enabled, the controller will allow the parameters to be programmed by a telephone plugged into the programming port in the back of the controller. If disabled, the controller will ignore any attempt to program the parameters via a telephone plugged into the back of the controller.

#### COMPUTER PROGRAMMING

# \*0000#04#J#

\*0000#04\*

J=0=Disabled J=1=Enabled Default = 1 When enabled, the controller will allow the parameters to be programmed by a telephone plugged into the programming port in the back of the controller. If disabled, the controller will ignore any attempt to program the parameters via a telephone plugged into the back of the controller.

#### PROGRAMMING MODE ACCESS CODE \*0000#05#NNNNNN#

\*0000#05\*

NNNNNN = 000000 - 999999

Default 123456

Code must be precisely six digits. This code is used to enter the programming mode from all sources.

#### Voice Alarm Parameters

#### NUMBER OF INPUTS

\*0000#06#M#

\*0000#06\*

M = 1 - 2

Default = 1

If set to a 1, only the SENSE input is used. If set for a two, both the SENSE input and the COS input is used.

VOICE MSG FOR SENSE ALARM

\*0000#07#M#

\*0000#07\*

M = 1 - 7Default = 1

This is the voice message number in case of an alarm on the sense

This is the voice message number in case of an alarm on the sense input.

VOICE MSG FOR COS ALARM \*0000#08#M# \*0000#08\*

M = 1 - 7 Default = 2

This is the voice message number in case of an alarm on the  ${\hbox{\scriptsize COS}}$  input.

VOICE MSG FOR SENSE RESTORE \*0000#09#M# \*0000#09\*

M = 1 - 7 Default = 3

This is the voice message number in case of a restore on the sense input.

VOICE MSG FOR COS RESTORE \*0000#10#M# \*0000#10\*

M = 1 - 7 Default = 4

This is the voice message number in case of a restore on the COS input.

REPEAT ON SENSE ALARM \*0000#11#M \*0000#11\*

M = 1 - 9DEFAULT = 1

This is the number of times the voice message will be sent in case there is no sense restore.

REPEAT ON COS ALARM \*0000#12#M \*0000#12\*

M = 1 - 9 DEFAULT = 1

This is the number of times the voice message will be sent in case there is no COS restore.

REPEAT ON SENSE RESTORE \*0000#13#M \*0000#13\*

M = 0.1 - 9 DEFAULT = 1

This is the number of times the voice message will be sent in case there is no additional sense alarm. If value of zero, restore function is disabled.

REPEAT ON COS RESTORE \*0000#14#M# \*0000#14\*

M = 0, 1 - 9 DEFAULT = 1

This is the number of times the voice message will be sent in case there is no additional COS alarm. If value of zero, restore function is disabled.

MESSAGE REPEAT INTERVAL \*0000#15#MM# \*0000#15\*

MM = 1 - 99 in minute intervals DEFAULT = 20 This is the interval between voice messages for each alarm.

INTERALARM INTERVAL \*0000#16#MM# \*0000#16\*

MM = 1 - 99 in second intervals DEFAULT = 5 This is the interval between types of messages. As an example, assume the sense and the COS alarm occurs about at the same time. The message repeat interval is set to 10 minutes and the interalarm interval is set to 5 seconds.

The first alarm will be sent immediately and the second alarm will be sent five seconds later. However the two alarms will not be repeated for 10 minutes.

### Transmitter parameters

TURN ON DELAY

\*0000#17#MM#

\*0000#17\*

MM = 0 - 99 IN 10 mS increments

Default = 10

This is the time the transmitter will be on before the message is retransmitted. This is to allow the transmitter to warm up so the first part of the message is not lost.

TURN OFF DELAY

\*0000#18#MM#

\*0000#18\*

MM = 0 - 99 in 10 mS increments

Default = 99

This is the time the transmitter will be left on after the message is sent. This is to prevent squelch tail noise to be injected immediately after the end of the message.

TURN AROUND DELAY

\*0000#19#MM#

\*0000#19\*

MM = 0 - 99 in 100 mS increments

Default = 20

This is the time from the end of a DTMF decode to the time the transmitter will be turned on. This is to allow the originating radio to stop transmitting before it receives either a message or a DTMF transmission.

#### Level Control

DTMF TELCO LEVEL

\*0000#20#MMM#

\*0000#20\*

MMM = 0 - 255

Default = 255

This is the level the DTMF will be transmitted over the telephone line. Used for remote programming.

DTMF RADIO LEVEL

\*0000#21#MMM#

\*0000#21\*

MMM = 0 - 255

Default = 50

This is the level the DTMF will be transmitted over the radio. Used for remote programming.

VOICE PREAMP GAIN

\*0000#22#**M**#

\*0000#22\*

M = 0 - 3

Default = 1

This is the preamp gain that will be used before the output from the voice chip is converted to a digital signal. The gain is per the chart below. If the gain on the receive had not been set properly, this can be used to adjust the level remotely.

N = 0: preamp gain = .5

N = 1: preamp gain = 1.0

N = 2: preamp gain = 2.0

N = 3: preamp gain = 4.0

RX PREAMP GAIN

\*0000#23#M#

\*0000#23\*

M=0-3 Default = 1 This is the preamp gain that will be used to read the data from the radio. This affects how loud the signal will be on the voice chip before its recorded. The gain is per the chart below. If the gain on the RX Preamp had not been set properly, this can be used to adjust the level remotely

VOICE TRANSMIT LEVEL

\*0000#24#MMM#

\*0000#24\*

MMM = 10 - 255

Default = 255

This is the level the voice will be transmitted over the radio. If the gain on the transmit audio had not been set properly, this can be used to adjust the level remotely.

BEEP RADIO LEVEL

\*0000#25#MMM#

\*0000#25\*

MMM = 0 - 255

Default = 50

This is the level annunciating beeps will be heard over the radio.

BEEP TELCO LEVEL

\*0000#26#**MM**M#

\*0000#26\*

MMM = 0 - 255

Default = 50

This is the level annunciating beeps will be heard over the telephone.

#### Sense Parameters

SENSE ACQUISTION TIME

\*0000#27#MM#

\*0000#27\*

 ${\rm MM}=1-99~{\rm in}~100~{\rm millisecond~increments}$  Default = 1 This parameter is the time sense must be valid before the system will consider the signal is valid. This is to prevent noise from trigger the system

SENSE RELEASE TIME

\*0000#28#MM#

\*0000#28\*

 ${\rm MM}=1-99~{\rm in}~100~{\rm millisecond~increments}$  Default = 1 This parameter is the time sense must be invalid before the system will consider the signal no longer valid. This is to prevent noise from triggering the system.

SENSE POLARITY SELECT

\*0000#29#J#

\*0000#29\*

J=1= positive, J=0= negative Default = 1 If set for a positive voltage, then any voltage above the sense Trigger Voltage will set sense true. If set for a negative voltage, then any voltage below the sense trigger voltage will set sense true. There is a one half volt hysterises built in.

SENSE TRIGGER VOLTAGE

\*0000#30#MMM#

\*0000#30\*

MMM = 0 - 255

Default = 128

This is the trigger point that will cause the sense to be active. The trigger voltage is given by the formula:

 $12 \times NNN/256$ 

Therefor a value of 128 will correspond to a trigger voltage of 12  $\times$  128/256 or a value of 6 volts.

#### COS PARAMETERS

#### COS ACQUISTION TIME

#### \*0000#31#MM#

\*0000#31\*

 ${
m MM}=1-99~{
m in}~100~{
m millisecond}~{
m increments}$  Default = 1 This parameter is the time COS must be valid before the system will consider the signal is valid. This is to prevent noise from trigger the system

#### COS RELEASE TIME

#### \*0000#32#MM#

\*0000#32\*

 ${\rm MM}=1-99~{
m in}~100~{
m millisecond}$  increments Default = 1 This parameter is the time COS must be invalid before the system will consider the signal no longer valid. This is to prevent noise from triggering the system.

#### COS POLARITY SELECT

#### \*0000#33#J#

\*0000#33\*

J=1= positive, J=0= negative Default = 1 If set for a positive voltage, then any voltage above the COS Trigger Voltage will set COS true. If set for a negative voltage, then any voltage below the COS trigger voltage will set COS true. There is a one half volt hysterises built in.

#### COS TRIGGER VOLTAGE

## \*0000#34#MMM#

\*0000#34\*

MMM = 0 - 255

Default = 128

This is the trigger point that will cause the COS to be active. The trigger voltage is given by the formula:

 $12 \times MMM/256$ 

Therefor a value of 128 will correspond to a trigger voltage of 12  $\times$  128/256 or a value of 6 volts.

#### BUSY CHANNEL INHIBIT

#### \*0000#35#J#

\*0000#35\*

J = 0 - 1

Default = 0

If the busy channel inhibit is set to a 1, then the system will not transmit the voice message until the channel has not been busy for at least five seconds. The system gets the status of the channel only from the internal squelch which means the system to use this feature must have the audio input connected directly to the discriminator of the radio.

#### VOICE ALARM OPERATION

The user prerecords the different messages in the system. When an alarm occurs as defined as an active sense or COS input, a voice alarm will be generated and transmitted over the radio. When the sense or COS input goes to the inactive state, another voice message will be generated and transmitted over the radio.

The message will be repeated over fixed intervals defined by the user and repeated the number of times as defined by the user. When the system goes from an alarm state to a restore state, the alarm voice message will stop from being repeated again. If the system is transmitting the restore message and the alarm occurs again, the system will stop sending additional restore messages. In either case the system will send at least one alarm message if there is an alarm and one restore message if there is a restore.

The system is defined so the minimum time between alarm or restore messages of the same type is at least one minute. There is no such restriction on the time between messages of different types.

#### GENERAL CIRCUIT DESCRIPTION

### Telephone Interface

Telephone call comes in Telco Jack J1. If the voltage exceeds about 250 volts, the two varistors, V1 and V2 will conduct and blow the two fuses F1 and F2. This protects against lightning and other high voltage transients on the telephone line.

If the systems gets a ringing voltage, the optoisolator Q1 will conduct and the output RD1 will present a square wave at the microprocessor whose frequency is the same as the incoming ringing frequency. The microprocessor will determine if it's a valid ringing signal. The optoisolator Q2 determines if the voltage on the telephone is about 48 volts. If it is the signal LB1 will be grounded. If the voltage goes below about 48 volts that point will be high.

When the telephone line is connected and the relay is pulled in, then the two optoisolaters Q3 and Q4 will indicate the presence of loop current and the direction of the current. This circuit allows the system to determine if the phone line has been hung up by a momentary loss of loop current of a reversal of the loop current.

The hybrid transformers T1 and T2 along with the balancing network allows the system to separate the receive and transmit audio. This is only necessary in a full duplex phone patch.

# Receive Telephone Audio

The output of T1 is presented to U1D where the Op-Amp provides an anti-aliasing filter to the Voice storage chip U17 and the DTMF decoder U3. The receive telephone audio passes to the Analog to Digital Converter on the microprocessor as the signal AD-TELCO and to the circuitry surrounding U1A where the function of Telephone Vox is implemented.

#### Transmit Telephone Audio

The output of the Digital to Analog Converter from the microprocessor (DA\_TELCO) is passed to U19 which forms a five pole low pass filter. This circuitry is needed properly reconstruct the data coming from the microprocessor. U1B provides gain before being outputed to the telephone line.

# Voice Storage Chip

The voice storage chip is used to store up to two minutes of voice from either the telephone, programming port, or the radio.

The connection from the radio to the voice storage chip is not direct. To acomplish this task, the unit digitizes the voice from the radio and then outputs it to the telephone. If the telephone line relay is not pulled in or the system is not connected to the telephone line, then the hybrid is not balanced and the audio to the telephone output will be reflected back to the telephone audio input where it then has a clear path to the voice storage chip.

### Telephone DTMF Decoder

The audio from the telephone is decoded by the DTMF decoder U3. When pin 15 on the DTMF decoder chip is high, it signals to the microprocessor pin that data is waiting where it is then read.

### Radio Receive Audio

U5A provides a low pass filter used to get rid of high frequency garbage from the radio. U5B provides the de-emphasis network. The audio from U5B goes to the RX-VOX, DTMF decoder, zero crossing detector, and the 6 pole high pass filter consisting of U10A, U10B, and U10D. The output of the filter is used to remove subaudible CTCSS,DCS, or LTR tones from the radio before being presented to the microprocessors A/D converter.

The receive audio also goes to U13A-U13D, U18A and U18B which is a squelch detector. The squelch detector is used to determine the presence of squelch noise from the radio receiver.

#### Radio Transmit Audio

The output of the microprocessors D/A converter is reconstructed by U20, a five pole low pass filter. U4C is used to get rid of any high frequency clock noise from the audio and U4D is used to amplify the results before being presented as transmit audio.

#### Squelch Detector

U13A and U13B act as a four pole high pass filter to remove any low frequency signals below about 11KHz. U13 act as a gain stage where it is then detected by U13D. R110 and C92 act as a smoothing filter where it is then presented to the microprocessor via U18B

# Zero Crossing Detector

U6D and U6C act as a four pole low pass filter designed to pass only the CTCSS, DCS or LTR subaudible signals. U6A and U6B along with the transistors act as a zero crossing detector where it is then presented as a digital signal to the microprocessor.

#### COS Detector

U4B acts as a buffer between the outside world and the A/D converter on the microprocessor. The logic within the microprocessor determines if the COS should be derived from the COS detector or the Squelch detector.

#### Push To Talk

Transistor Q9 acts as a buffer between the microprocessor and the outside world. D14 is used to protect the circuit against any transients.

#### Sense Detector

U4A acts as a buffer between the outside world and the A/D converter on the microprocessor. The logic within the microprocessor determines the function of that signal.

### **EEPROM**

The EEPROM is used for parameter storage and occasionally certain real time data. The part is read and written to by the IIC port on the microprocessor.

## Computer Interface

U12 converts the RS232 levels to levels compatible with the first UART internal to the microprocessor.

# External Network

U16 converts the levels from the second UART built into the microprocessor to the appropriate levels compatible with RS485 communications. This can be used to tie multiple flex series controller together.

# LCD Interface

The microprocessor talks to the LCD controller via a four bit interface.

# Aux Relay

The microprocessor can turn on and off the auxiliary relay by means of a control pin attached to R93.

#### JTAG Interface

The microprocessor can be reprogrammed via a JTAG interface. This allows the user to change the characteristic of the controller by means of software available on our web site.

#### Power Supply

The power supply generates 12 volts, 5 volts, and 3.3 volts from a 12 volt or greater power source.

# LIMITED WARRANTY

Connect Systems Inc. (CSI) hereby warrants our products to be free from defective workmanship for a period of one year and defective parts for a period of one year from date of sale to the initial end user. This warranty applies only to the original consumer/end user purchaser of each FLEX SERIES CONTROLLER. During the first year of warranty, CSI will repair any of its products at no charge providing the defective unit is shipped prepaid and service is performed by CSI. Conventional prevailing labor and shipping charges will apply following the end of the first year. CSI, at its sole discretion, will replace defective parts on an exchange basis for the first year of ownership by the original purchaser. All shipping cost are the responsibility of the customer.

#### What is not covered by this limited warranty:

This warranty shall not apply, if, in our judgment the defects are caused by misuse, lightning strikes, customer modification, water damage, negligent use, improper installation, overloads caused by external voltage fluctuations, use of unregulated power supply, damage caused by transit or handling or an abusive treatment not in accordance with ordinary product use or the product serial number has bee removed, altered, or defaced. **Specific Exclusion:** This warranty specifically excludes lightning protection devices (MOVs and phone line fuses) and transistors in the PTT (Push to Talk) circuitry. These components can only fail from external abuse.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES, STATEMENTS OR REPRESENTATIONS, AND UNLESS STATED HEREIN, ALL SUCH WARRANTIES, STATEMENTS OR REPRESENTATIONS MADE BY ANY OTHER PERSON OR FIRM ARE VOID. ALL IMPLIED WARRATIES IN CONNECTION WITH THE SALE OF THIS EQUIPMENT, INCLUDING THE WARRANTY OF MERCHANTABILITY, SHALL BE OF THE SAME DURATION WARRANTY PERIOD STATED ABOVE. SOME STATES DO LIMITATIONS OF HOW LONG AN IMPLIED WARRANTY LAST, SO THE ABOVE LIMITATION MAY NOT APPLY TO YOU. IN THE EVENT OF PRODUCT FAILURE WHICH PROVES TO BE CAUSED BY A DEFECT IN WORKMANSHIP OF MATERIALS, YOUR SOLE REMEDY SHALL BE THE REPAIR OF THE DEFECT BY CSI OR ITS APPOINTED REPAIR THIS WARRANTY, STATION AS STATION AS STATED IN AND UNDER CIRCUMSTANCES SHALL CSI BE LIABLE FOR ANY LOSS OR DAMAGE, DIRECT, INCIDENTAL, OR CONSEQUENTIAL, ARISING OUT OF THE USE, OR INABILTY TO USE, THIS PRODUCT. SOME STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APLLY TO YOU.

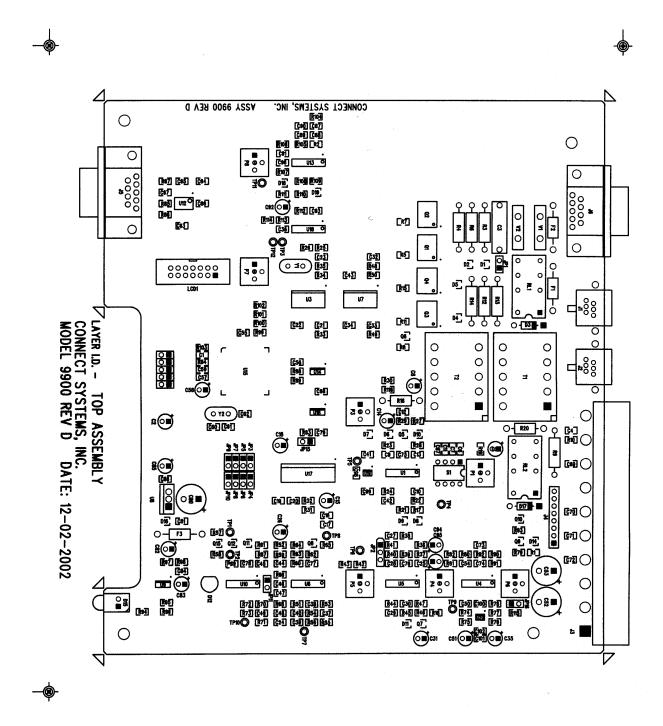
If your new CSI product shall ever fail, contact Connect Systems Inc. Customer Service Dept. for repair and warranty information at (805) 642-7184

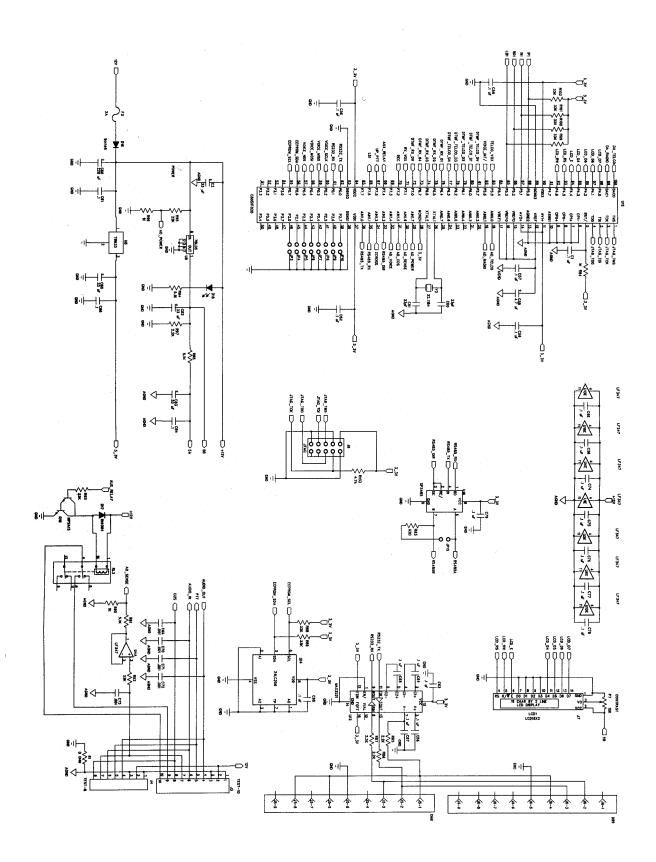
Note: Connect Systems Inc. reserves the right to render a modest service charge when returned units are found to be free of parts or workmanship defect(s) (i.e. operating to factory specification) within the first year of warranty. Such units will be returned freight collect to the sender, including the appropriate service charge.

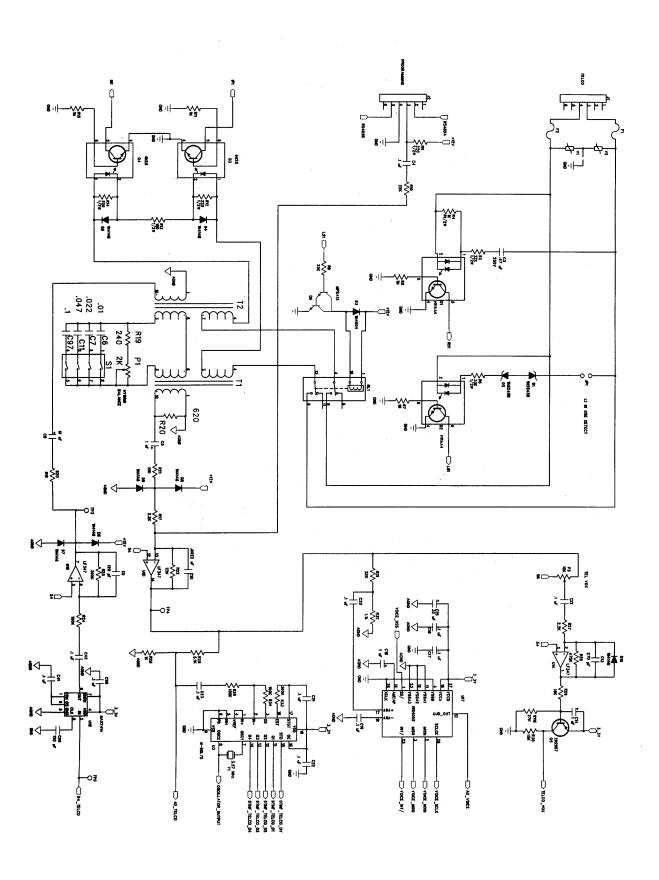
#### APPENDIX A

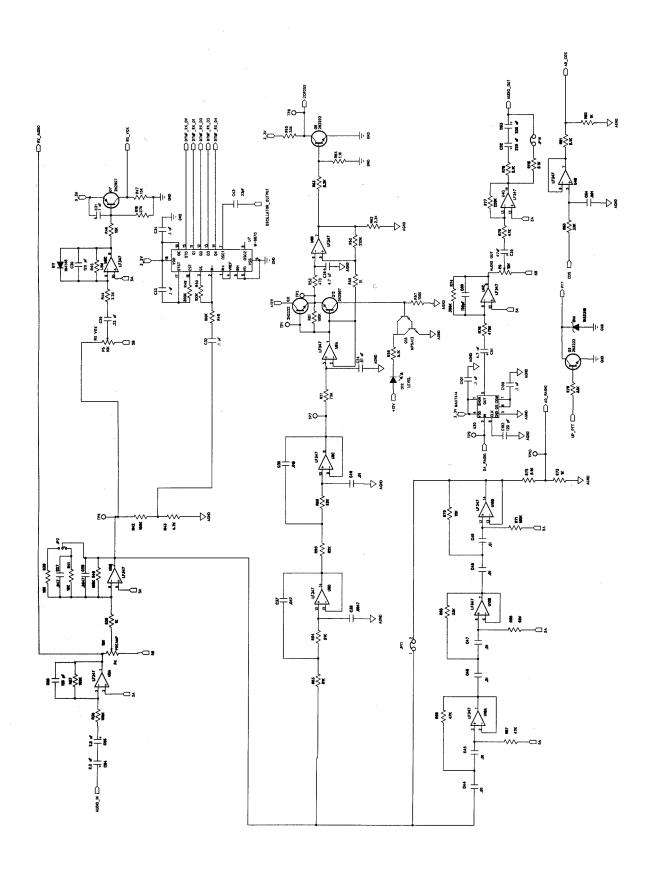
# FCC NOTICE TO USERS

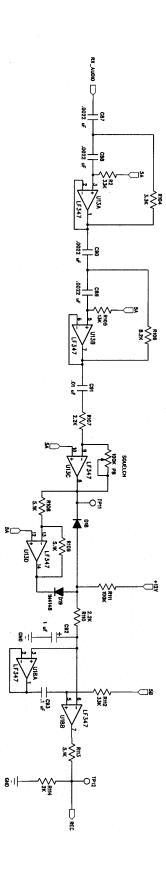
- 1. This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference which may cause undesirable operation.
- 2. This equipment generates and uses radio frequency energy and if not installed and used properly, i.e. in strict accordance with the service manual, may cause interference to radio or television reception. It has been tested and found to comply with the limits for a Class B computing device pursuant to Subpart J of Part 15 of FCC rules, which are designed to provide reasonable protection against such interference when operated in a residential installation.
- 3 If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
  - a. Reorient the receiving antenna.
  - b. Relocate the equipment with respect to the receiver.
  - c. Move the equipment away from the receiver.
  - d. Plug the equipment into a different outlet so that equipment and receiver are on different branch circuits.
  - e. Ensure that card mounting screws, attachment connector screws, and ground wires are tightly secured.
  - f. If cables not offered by this company are used with this equipment, it is suggested that you use shielded, grounded cables with in line filters, if necessary.
  - g. If necessary consult your dealer service representative for additional suggestions.
- 4 The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. It is the responsibility of the user to correct such interference.











CONNECT SYSTEMS INC. 1802 EASTMAN AVE #116 VENTURA, CA. 93003			PARTS LIST PCBA, MODEL 9900 SHEET 1 OF 7	REV C     	
	QTY	ISSUED	  DESCRIPTION		  REF DESIGNATION
1	1		   P.C.B., MODEL 9900		MODEL 9900
2					
3	3		CAP, SMD 0805, 33 pF 08055A33		C60,C61,C43
4	6		CAP, SMD 0805, 120 pF 08055A1	21JAT2A	  C9,C25,C30,C50,
5					  C99,C102
6			CAP, SMD 0805, 270 pF 08055A2		C13
7					
8	   6		CAP, SMD 0805, .001 uF 008055		
9			İ		  C72,C73
10	5		CAP, SMD 0805, .0022 uF 08055		C10,C87,C88,C89,
11			 		  C90
12   			CAP, SMD 0805, .0047 uF 08055	C472JAT2A	C28, C38
13	10		CAP, SMD 0805, .01 uF 08055C1	03JAT2A	C6,C24,C40,C44,
14					  C45,C46,C47,C48,
15	i i				  C49,C91
16					
17	1 1		CAP, SMD 0805, .015 uF 08055C	 153JAT2A	C39
18	1 1		CAP, SMD 0805, .022 uF 08055C	 223JAT2A	  C7
19	3		CAP, SMD 0805, .047 uF 08055C	 473JAT2A	C11,C27,C37
20	i i				
21					
22	 				
23					
 24	 				

1802 E		MS INC. AVE #116 93003	PARTS LIST   PCBA, MODEL 9900   SHEET 2 OF 7	REV C       
ITEM		ISSUED	DESCRIPTION	  REF DESIGNATION
25	42		CAP, SMD 0805, .1 uF 08055C104K	AT2A  C1,C4,C12,C16,
26				  C17,C19,C20,C21,
27	 			  C22,C23,C32,C33,
28	 			C34, C36, C41, C42,
29				  C55,C56,C57,C59,
30	 			C62,C63,C64,C65,
31	i i			  C66,C67,C68,C74,
32				C75,C76,C77,C78,
33				C79,C81,C84,C86,
34				  C93,C96,C97,C98,  
35 	 			C100,C101
36	 			
37			CAP, SMD 0805, .22 uF 08053C224F	1
38	1 1		CAP, .47 uF, 250V, EF2474-NO	C3
39	   5		CAP, 1 uF, 50V, ELECT, 50TWSS1	!
40	 			C92
41				     
42	2		CAP, 2.2 uF, 50V, ELECT, 50TWSS2	
43	3		CAP, 4.7 uF, 50V, ELECT, 50TWSS	
44	1 1		CAP, 10 uF, 50V, ELECT, 50TWSS10	)   C8
45	5 i		CAP, 33 uF, 25V, ELECT, 25TWSS33	3   C2,C15,C82,C83,
46				C85
47				i i
48			CAP, 47 uF, 35V, ELECT, 35TWSS4	7   C35

1802 E		EMS INC. AVE #116 93003	PARTS LIST   PCBA, MODEL 9900	REV C	
		ISSUED	  DESCRIPTION		  REF DESIGNATION
49	3	İ	=====================================	S220	C52,C53,C80
50			   		
51	2		  CONNECTOR, RJ11, 6 POS, 66011-	002	  J1-J2
52	1		CONNECTOR, 10 POS BARR BLK 708	10C	  J3 
53	1		  CONNECTOR, 8P HDR, LONG PIN, 2	2-03-2082	  J4
54	1		CONNECTOR, DB9P, RT ANG, DE9P3	18,104942	,  J6
55	1		  CONNECTOR, DP9S, RT ANG, DE9S3		
56					 
	1		CONNECTOR, 2 x 5,FAN-10SGS		  JTAG 
58	2		  HEADER, 2 x 4 PIN TDB-08SGS		  JP3-JP10 
59	1		  HEADER, 14 PIN, 2X7, 10-88-114 	1	LCD
60	   4 		  CONNECTOR, 2 PIN HEADER, TD-2S	lG	JP1,JP11,JP15,
61					  JP16 
62	   1 		CONNECTOR, 3 PIN HEADER, TD-3S		  JP2 
63	3		CONNECTOR, SHORTING BLOCK, DM-		  JP1,JP15,JP16
64	2		  DIODE, 1N5245B,ZENER, 15V, CMB 	Z5245B	D1-D2
65	2		  DIODE, 1N4004 		D3,D17
	11		DIODE, 1N4148, MMBD4148		D4,D5,D6,D7,D8,
67				   	  D9,D10,D11,D16,
68			   		  D18 <b>,</b> D19
69	1		DIODE, 1N5231B,ZENER, 5.1V, CM	IBZ5231B	D14
70	1		  LED ASSY, RED, LL64233R, LTL-5	23-11	  D15
71	1		  LED, RED, SMALL, 35BL504		D12
72					 

1802 I		EMS INC. AVE #116 93003		REV C
		ISSUED	  DESCRIPTION	  REF DESIGNATION
73	2		=====================================	F1, F2
74	' 1		  FUSE, 2 AMP, 473.002	  F3
75	2		I.C. H11AA4.S, OPTOISOLATOR	Q1,Q2
76	2		I.C. 4N25.S-M, OPTOISOLATOR	  Q3,Q4
77	7		  I.C. LF347M, QUAD OP AMP	U1,U4,U5,U6,U10,
78	 			u13,u18
79				 
80	2 1		I.C. M-88L70-01s, DTMF DECODER	  U3,U7
	1 1		I.C. uA78M33CKC, 3.3 V REGULATOR	
82	1 1		I.C. LM78L05ACM, 5.0 V REGULATOR	U9
83			 	 
84	 			
			I.C. MAX3221CAE, RS232 INTERFACE	,  U12
86	   1		I.C. 24LC256I/SN, 256K IIC EEPRO	M   U14
87	1		I.C. C8051F124, MICROPROCESSOR	  U15
88			I.C. SP3485CN, RS485 TRANCEIVER	  U16
89	 			 !
90			I.C. ISD4002-120S, VOICE RECORDE	
91			I.C. MAX7413CUA, 5th ORDER BESSE	L FLTR  U19,U20
92	 		İ	 
93	   1		POT, 2K, 3386P-1-202	P1
94	5		POT, 10K, 3386P-1-103	P3, P4, P5, P6, P7
95	   1		POT, 100K, 3386P-1-104	P8
96	 			 

1802 E		EMS INC. AVE #116 93003	•	
ITEM		ISSUED	  DESCRIPTION	  REF DESIGNATION
97 i	2		=====================================	RLY1,RLY2
98			 	i
99	1		  RESISTOR, 1/2 W, 100, CARBON FILM	R13
100	3		  RESISTOR, 1/2 W, 220, CARBON FILM	R9,R12,R14
101	1		RESISTOR, 1/2 W, 1K, CARBON FILM	R4
102	1		  RESISTOR, 1/2 W, 22K, CARBON FILM	R3
103	1		RESISTOR, 1/2 W, 33K, CARBON FILM	R6
104	2		  RESISTOR, 1/4 W, 620, CARBON FILM	R16,R20
105	1		RESISTOR, SMD 0805, 0	R1
106	1		  RESISTOR, SMD 0805, 100	R21
107 i	1		  RESISTOR, SMD 0805, 240	R19
108	1		RESISTOR, SMD 0805, 470	R52
109 j	1		  RESISTOR, SMD 0805, 620	  R83
110	i		   !	i
111	8		  RESISTOR, SMD 0805, 1K	R26,R39,R59,R73,
112	i		 	R82,R84,R90,R96,
113	2		  RESISTOR, SMD 0805, 1.1K	R32,R64
114	1		  RESISTOR, SMD 0805, 2K	R114
115	10 i		RESISTOR, SMD 0805, 2.2K	  R17,R27,R44,R62
116	i			-    R85,R86,R87,R97,
117	i		   	R107,R110
118	1		  RESISTOR, SMD 0805, 3.3K	R104
119 i	2		RESISTOR, SMD 0805, 4.7K	R43,R103
120	i		   	' 

CONNECT SYSTEMS INC. 1802 EASTMAN AVE #116 VENTURA, CA. 93003				ARTS LIST , MODEL 9 SHEET		REV A   	
		ISSUED	  DESCRIPTI				  REF DESIGNATION
121	12		RESISTOR,	SMD 0805	, 5.1K		=====================================
122			İ				  R81,R91,R94,R98,
123			İ				  R108,R109,R113,
124		 	İ				  R115
125	2		RESISTOR,	SMD 0805	, 8.2K		  R63,R106
126	2	<u>'</u>	RESISTOR,	SMD 0805	, 10K		  R38,R41
127	1		RESISTOR,	SMD 0805	, 12K		  R70
128		<u>'</u>	RESISTOR,	SMD 0805	, 13K		  R105
 129			RESISTOR,	SMD 0805	, 15K		  R30,R47
130	2		RESISTOR,	SMD 0805	, 18K		  R29,R46
131	4		  RESISTOR,	SMD 0805	, 22K		  R10,R22,R31,R95
132	2	I	RESISTOR,	SMD 0805	, 27K		  R18,R116
133	15	I	RESISTOR,	SMD 0805	, 33K		  R2,R8,R65,R68,
134			İ				  R79,R80,R88,R89,
135			i				  R92,R93,R99,
136							  R100,R101,R102,
137		 	İ				  R112
138	3		  RESISTOR,	SMD 0805	, 47K		  R66,R67,R76
139	2		  RESISTOR,	SMD 0805	, 51K		R53,R54
140	3		RESISTOR,	SMD 0805	, 62K		  R55,R56,R69
141	1		RESISTOR,	SMD 0805	, 75K		  R51
142	11		  RESISTOR,	SMD 0805	, 100K		  R24,R34,R35,R37,
143							  R40,R42,R48,R50,
144		l	İ				  R57,R61,R111

CONNECT SYSTEMS INC. 1802 EASTMAN AVE #116 VENTURA, CA. 93003			•		       
ITEM		ISSUED	  DESCRIPTION		  REF DESIGNATION
145	1		=====================================		R36
146	1		  RESISTOR, SMD 0805, 180K 		R71
147	2		  RESISTOR, SMD 0805, 220K		R60,R77
148	4		RESISTOR, SMD 0805, 300K		R23,R33,R49,R74
149 I	2		  RESISTOR, SMD 0805, 470K		R28,R75
150 j	4		  RESISTOR, SMD 0805, 1M 		R5,R7,R11,R15
151	1		  RESISTOR, SMD 0805, 1.5M		R45
152	i i		   		İ
153	1		  SWITCH, 4 POSITION DIP, CTS-2	06-4	S1
154	2		TRANSFORMER, 671-1898		T1,T2
155 j	i		   		i i
156			  TRANSISTOR, MMBT2907A/MMBT290	7A-LT1	Q5,Q7,Q12
157			_		Q6,Q10,Q15
158	3		TRANSISTOR, MMBT2222A/PMBT2222A		Q8,Q9,Q11
159	i				i i
160	2		VARISTOR, V250LA20, MOV, 250V		V1,V2
161	i				
162	1		XTAL, 3.58 MHz, KD0048FCB		Y1 I
163	1		XTAL, 22.1184 MHz, FOX 221	  Y2	
164	i		   		
165	1		  LABOR, ASSEMBLY, 9900 PCB 		
166	i		i İ		
167	i		   		
168	i				

# Version 1.00

Original Manual

# Version 1.01 of Manual and 1.3 of Software

Added feature where the restore function for both the sense and the COS can be disabled. Changes affect Parameter 13 and Parameter 14.