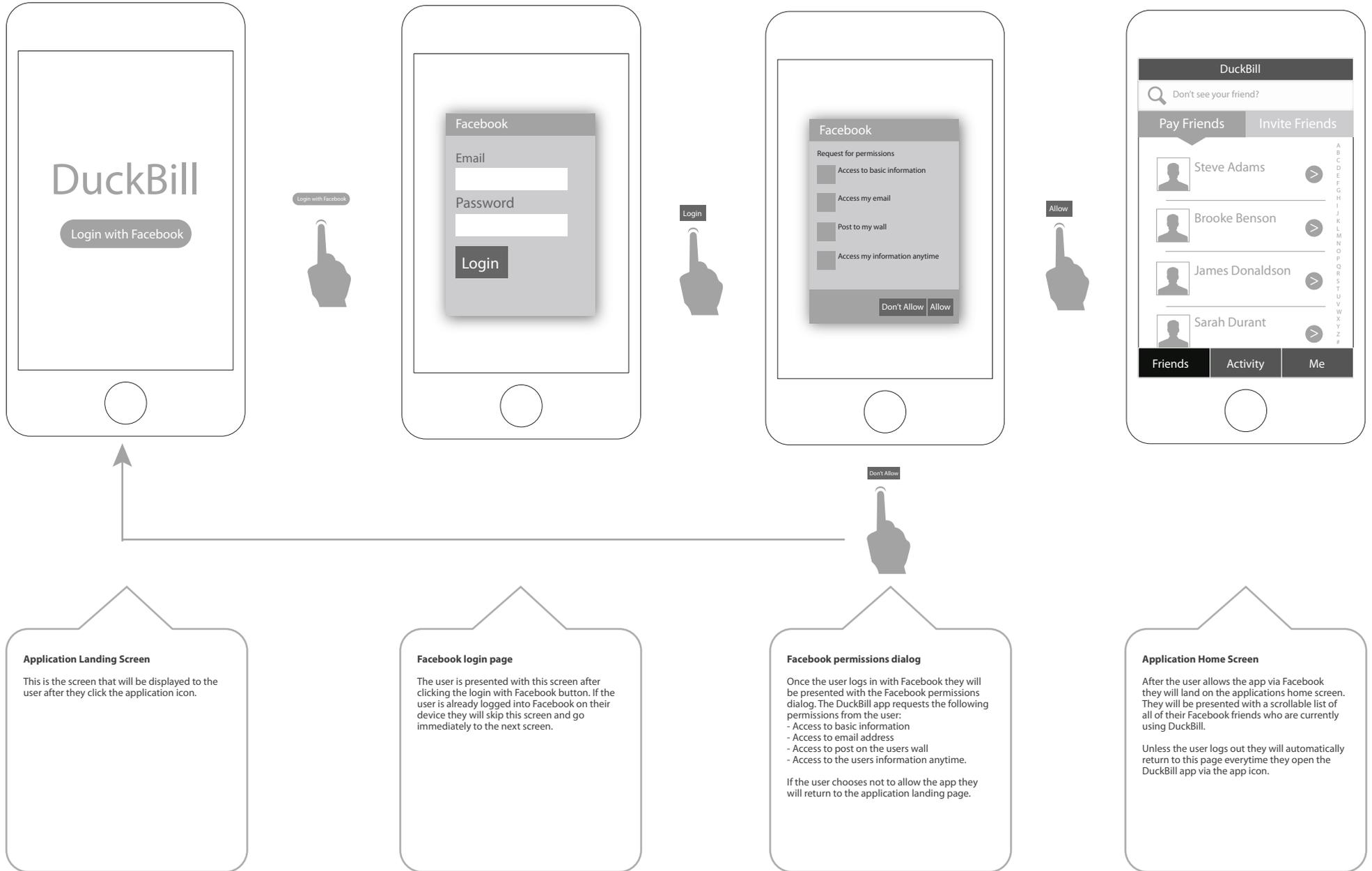


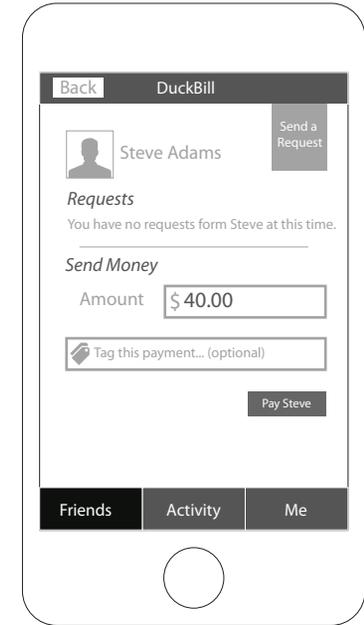
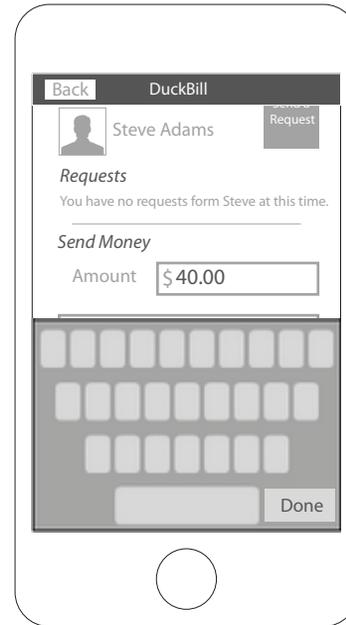
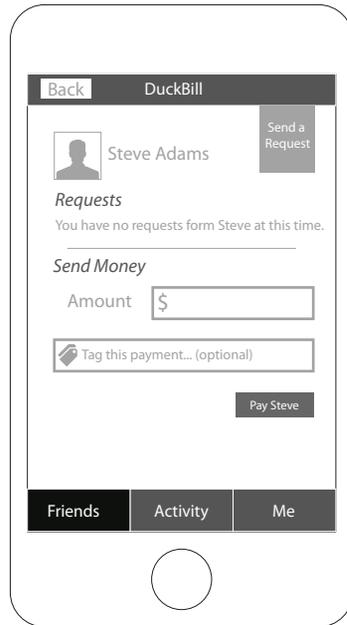
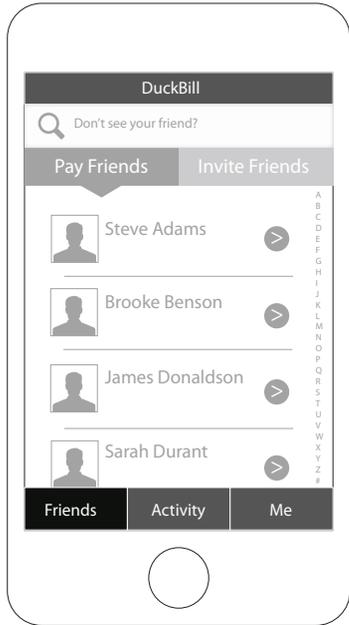
DuckBill 2.0 Userflow

Initial Sign up



DuckBill 2.0 Userflow

Pay a friend



Application Home Screen

From the application home screen the user can select a friend to pay from a scrollable list of friends.

Friend Payment Screen

Upon selecting a friend to pay the user will be taken to the payment screen for that friend via a slide in transition.

Entering an amount

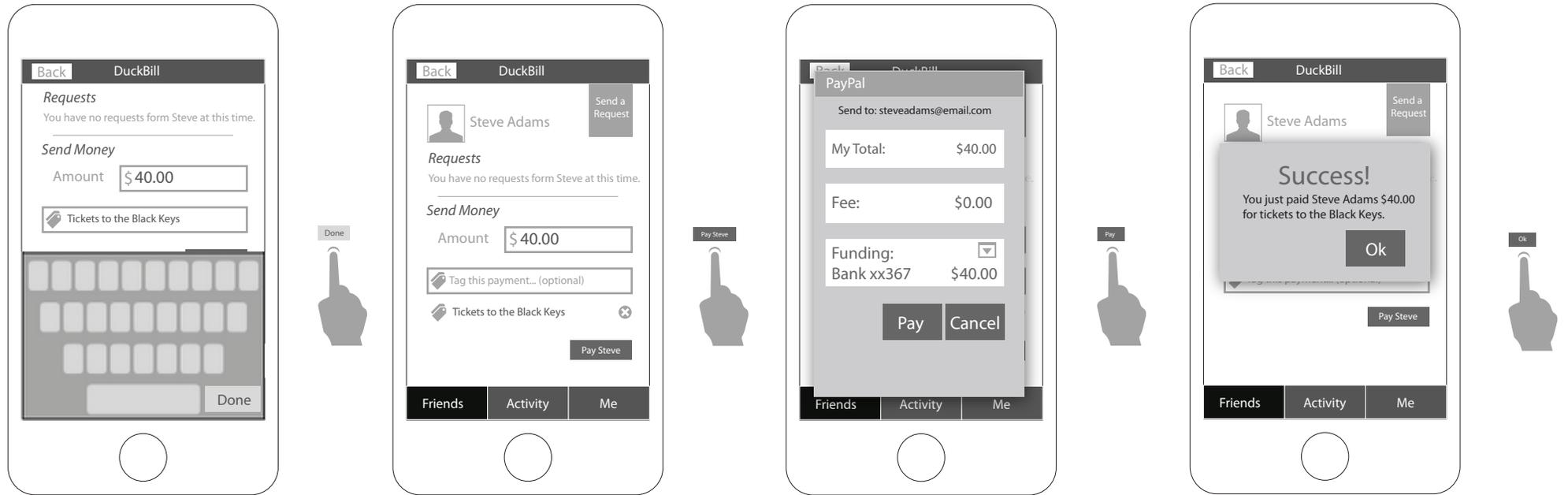
The user can enter an amount to pay their friend by tapping the amount form field.

Entering an amount

The keyboard "done" button will remove the keyboard once an amount has been entered. This can also be accomplished by tapping any area outside of the form field.

DuckBill 2.0 Userflow

Pay a friend



Tagging the payment

Tapping the tag this payment form field will bring up the keyboard and allow the user to enter a tag for the payment. A tag can be used to remind the friend of the purpose of the payment as well as allow for categorization of payments for tracking (i.e. concert tickets).

Tagging the payment

The keyboard "done" button will remove the keyboard once the tag has been entered. This can also be accomplished by tapping any area outside of the form field.

Once a tag has been entered it will show up below the tag form field. Tapping the "x" button beside the tag will remove the tag from this payment.

Multiple tags can be entered for any payment. Once entered they will be displayed as a list with the oldest on the bottom below the form field.

PayPal payment review screen

Tapping the "Pay" button will bring up the PayPal payment review screen. If the user is not logged in to PayPal this screen will prompt them to log in as well as present the details of their payment for review.

Tapping the "Cancel" button will remove the review screen and return the user to the friend payment screen with their payment details intact.

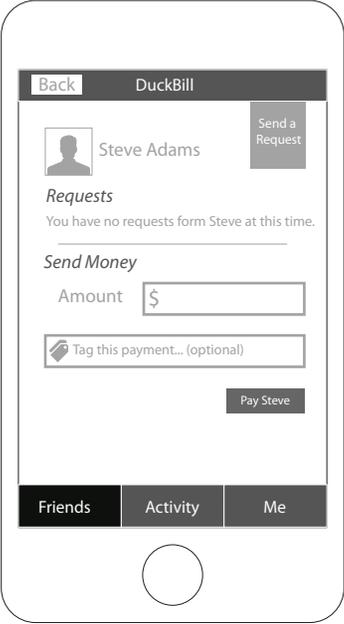
Success message screen

If a successful transaction is completed after the user presses the "Pay" button they will be presented with a success message screen restating the details of their transaction.

If the transaction fails to complete the user will be shown a PayPal error message on the payment review screen and prompted to try again.

DuckBill 2.0 Userflow

Pay a friend

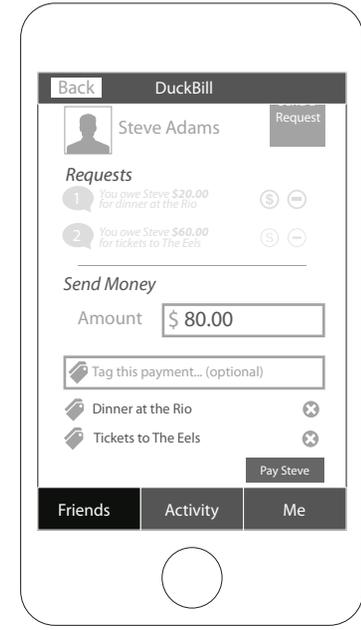
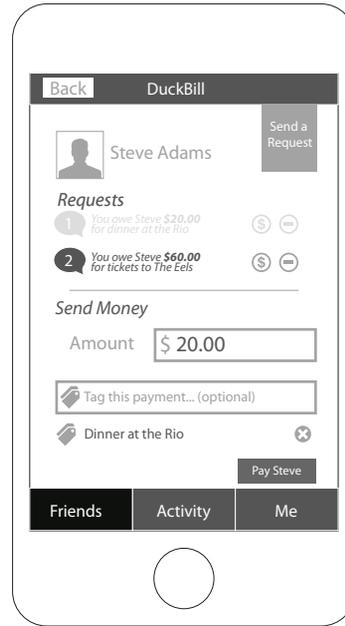
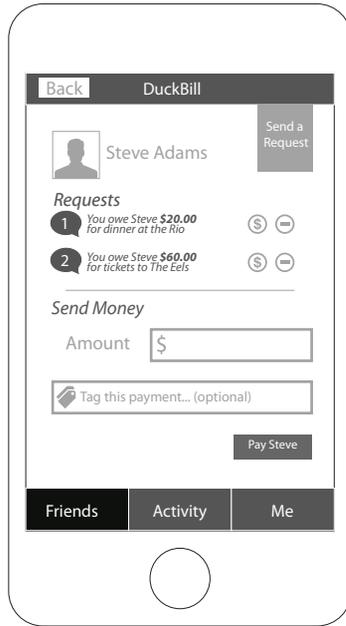
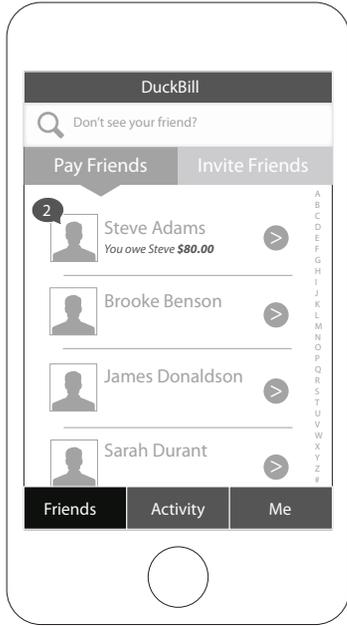


Friend Payment Screen

Tapping "Ok" on the success message screen will return the user to the friend payment screen with the previous transaction details removed.

DuckBill 2.0 Userflow

Pay a friend from a request



Application Home Screen Request Notifications

If a friend has sent a user a request for payment this will show up as a speech bubble, containing the number of outstanding requests from that friend, in the top left corner the friends profile picture.

A message will also be displayed below the friends name contain the total amount requested. This number will be an aggregate of all outstanding requests from that friend.

Friend Payment Screen Request Notifications

Request notifications from a friend will be displayed in a mubered list, with the oldest at the bottom, below the friends profile picture.

Paying off a request

Tapping the "\$" button will indicate that you intend to pay this request. The amount will be automatically added to the amount form field, and the tag, associated by the friend when the request was originally sent, will automatically be added below the tag form field. The request message will be greyed back to indicate that it is in process of being paid and it's associated buttons will no longer be active.

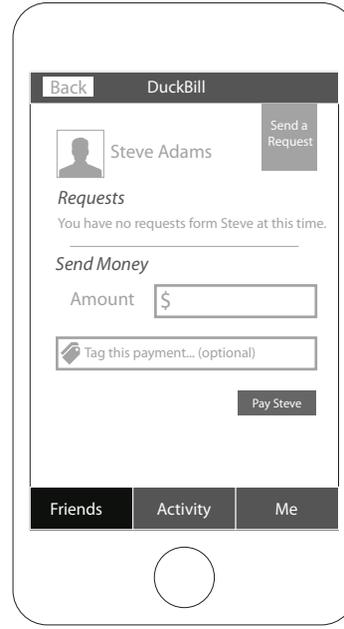
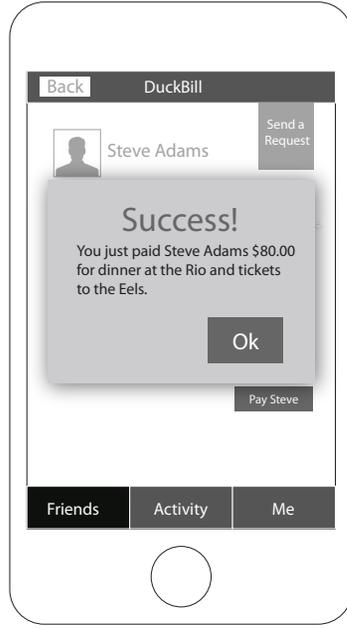
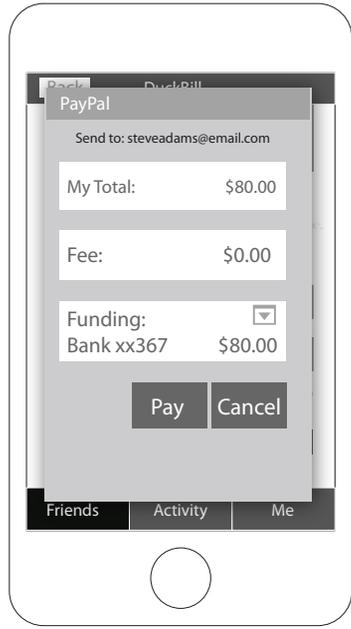
Tapping the pay button would process the payment for this one request.

Paying off multiple requests

If more then one request is outstanding a user can pay any number of them by tapping the "\$" button for each. As each request is tapped the request message is greyed back and the total is add to the grand total in the amount form field. Each requests tag is also add to the list of tags associated with this transaction.

DuckBill 2.0 Userflow

Pay a friend from a request



PayPal payment review screen

Tapping the "Pay" button will bring up the PayPal payment review screen. If the user is not logged in to PayPal this screen will prompt them to log in as well as present the details of their payment for review.

Tapping the "Cancel" button will remove the review screen and return the user to the friend payment screen with their payment details intact.

Success message screen

If a successful transaction is completed after the user presses the "Pay" button they will be presented with a success message screen restating the details of their transaction.

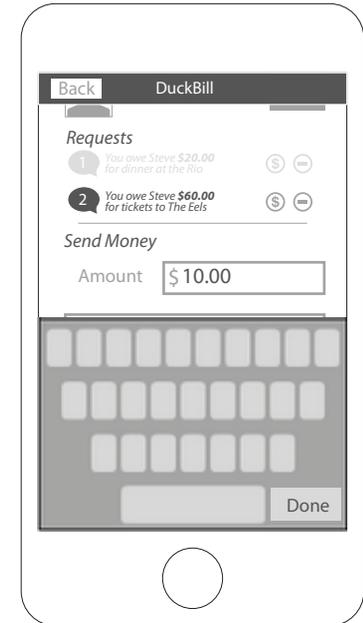
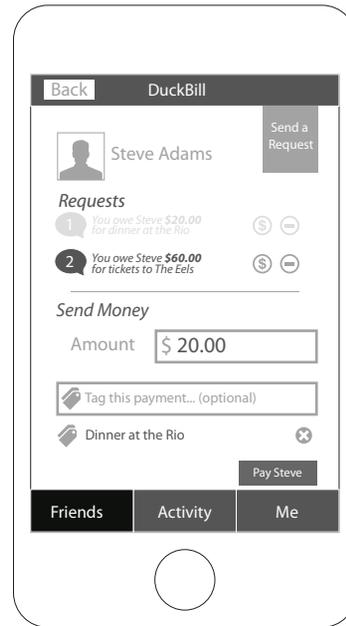
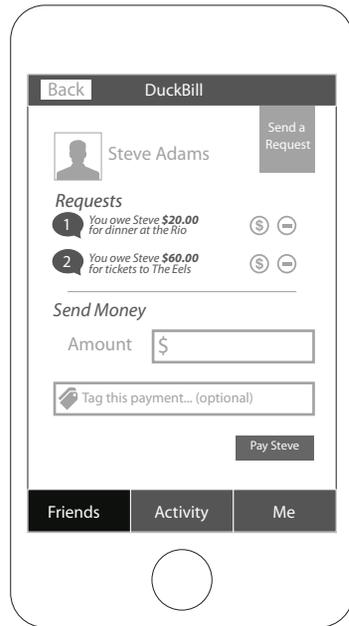
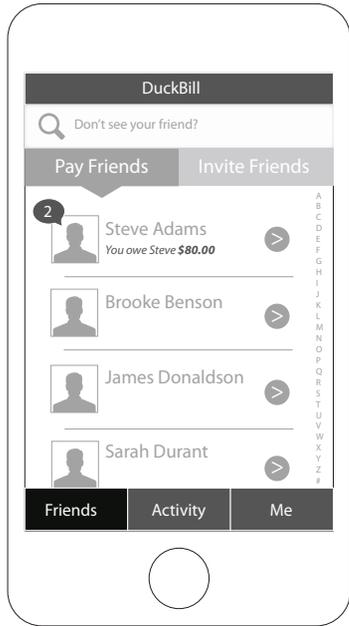
If the transaction fails to complete the user will be shown a PayPal error message on the payment review screen and prompted to try again.

Friend Payment Screen

Tapping "Ok" on the success message screen will return the user to the friend payment screen with the previous transaction details removed and the outstanding request removed as well.

DuckBill 2.0 Userflow

Making a partial payment from a request



Application Home Screen Request Notifications

If a friend has sent a user a request for payment this will show up as a speech bubble, containing the number of outstanding requests from that friend, in the top left corner the friends profile picture.

A message will also be displayed below the friends name contain the total amount requested. This number will be an aggregate of all outstanding requests from that friend.

Friend Payment Screen Request Notifications

Request notifications from a friend will be displayed in a mubered list, with the oldest at the bottom, below the friends profile picture.

Paying off part of a request

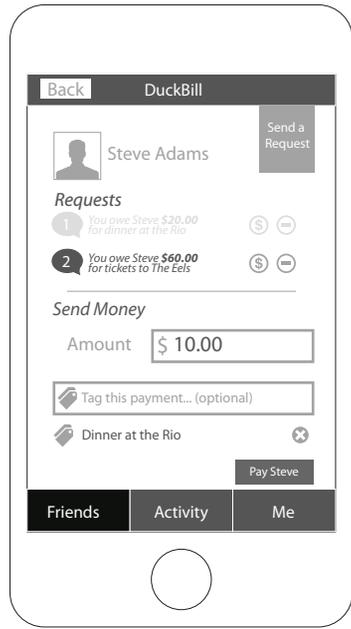
Tapping the "\$" button will indicate that you intend to pay this request. The amount will be automatically added to the amount form field, and the tag, associated by the friend when the request was originally sent, will automatically be added below the tag form field. The request message will be greyed back to indicate that it is in process of being paid and it's associated buttons will no longer be active.

Paying off part of a request

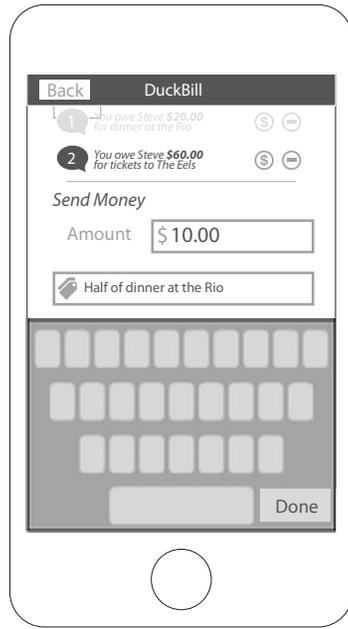
Tapping the amount form field will bring up the keyboard and allow you modify the amount to be paid.

DuckBill 2.0 Userflow

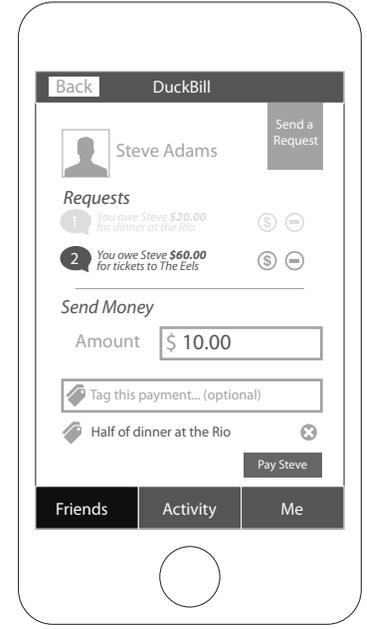
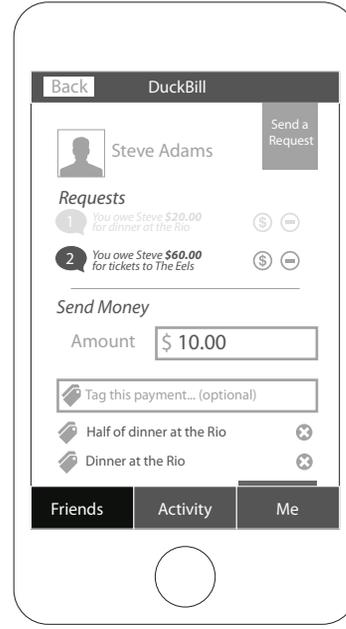
Making a partial payment from a request



Tag this payment... (optional)



Done



Pay Steve



Paying off part of a request

Tapping the "Done" button on the keyboard will remove the keyboard. This can also be accomplished by tap any area outside of the amount form field.

Modifying the tags

The user has a choice. They can leave the tags for the transaction as they are, or they can change them.

Tapping the tag form field will bring up the keyboard and allow the user to add another tag.

Adding a new tag

Tapping the "Done" button on the keyboard will remove the keyboard. This can also be accomplished by tapping any area outside of the tag form field.

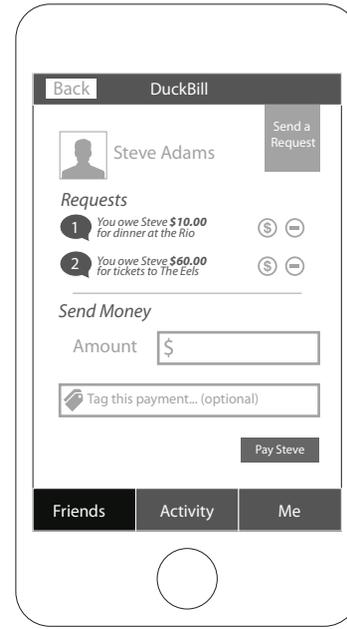
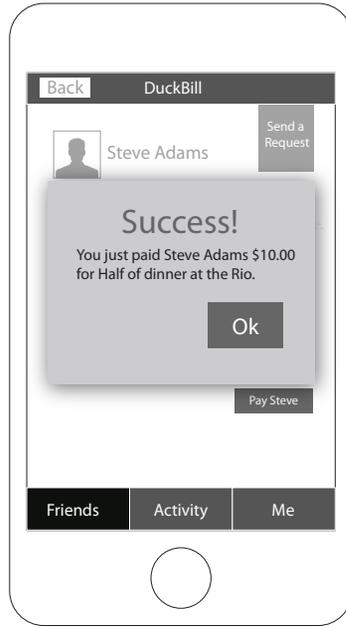
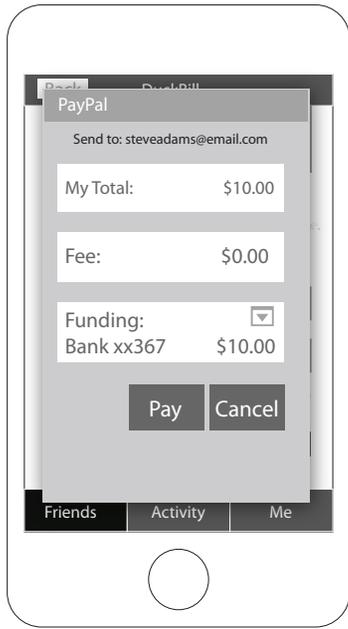
The new tag will be added above the old tag.

Removing the old tag

Tapping the "X" button beside the old tag will remove it from the transaction.

DuckBill 2.0 Userflow

Making a partial payment from a request



PayPal payment review screen

Tapping the "Pay" button will bring up the PayPal payment review screen. If the user is not logged in to PayPal this screen will prompt them to log in as well as present the details of their payment for review.

Tapping the "Cancel" button will remove the review screen and return the user to the friend payment screen with their payment details intact.

Success message screen

If a successful transaction is completed after the user presses the "Pay" button they will be presented with a success message screen restating the details of their transaction.

If the transaction fails to complete the user will be shown a PayPal error message on the payment review screen and prompted to try again.

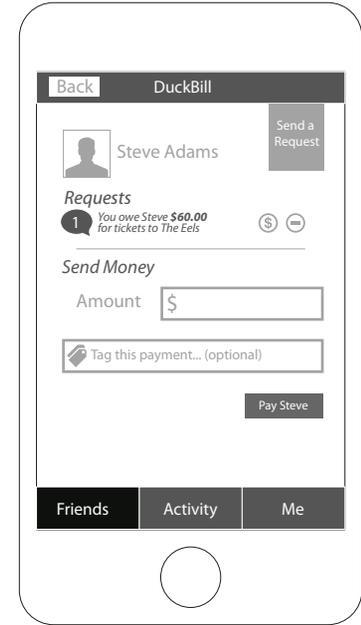
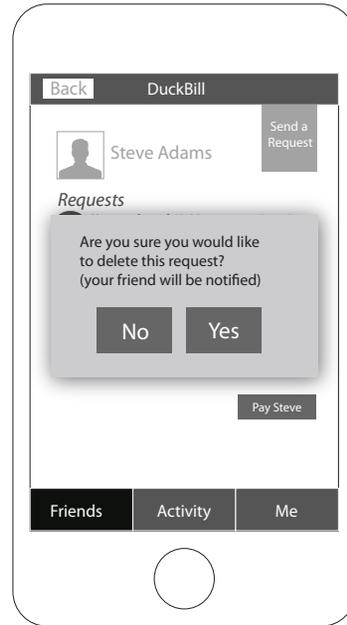
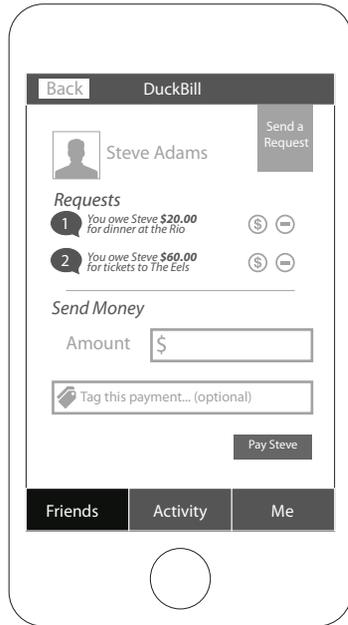
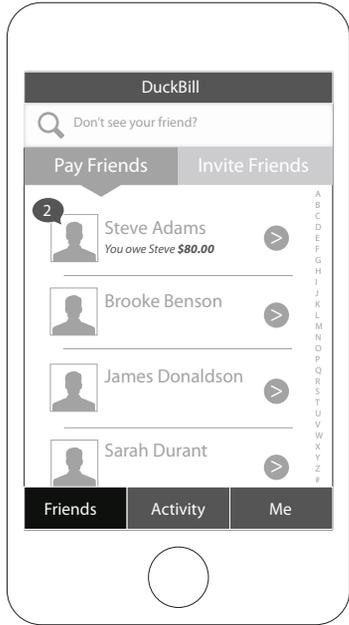
Friend Payment Screen

Tapping "Ok" on the success message screen will return the user to the friend payment screen with the previous transaction details removed.

The outstanding requests will remain, including the request that was just partially paid. However now the total of the request will reflect the original total minus the amount just paid.

DuckBill 2.0 Userflow

Removing a request



Application Home Screen Request Notifications

If a friend has sent a user a request for payment this will show up as a speech bubble, containing the number of outstanding requests from that friend, in the top left corner the friends profile picture.

A message will also be displayed below the friends name contain the total amount requested. This number will be an aggregate of all outstanding requests from that friend.

Friend Payment Screen Request Notifications

Request notifications from a friend will be displayed in a mubered list, with the oldest at the bottom, below the friends profile picture.

Removing a request

Tapping the "-" button will trigger a confirmation screen prompting the user to confirm that they would like to delete the request.

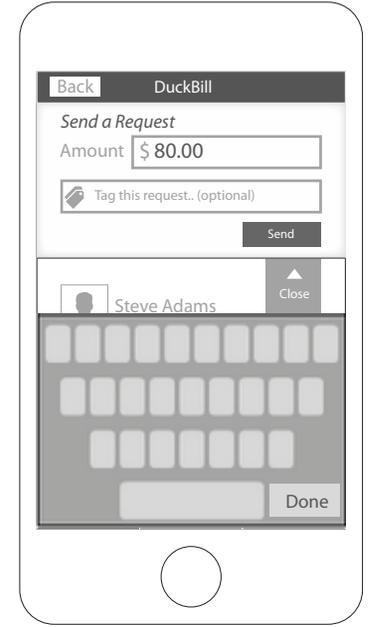
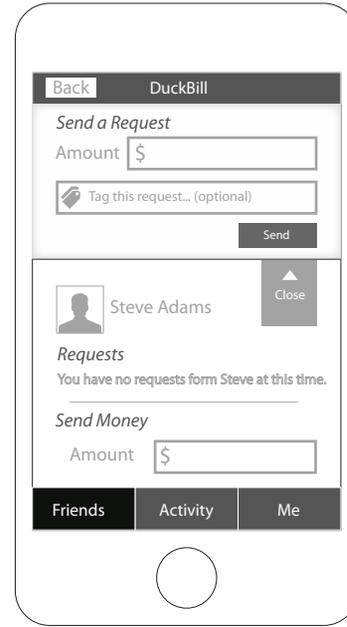
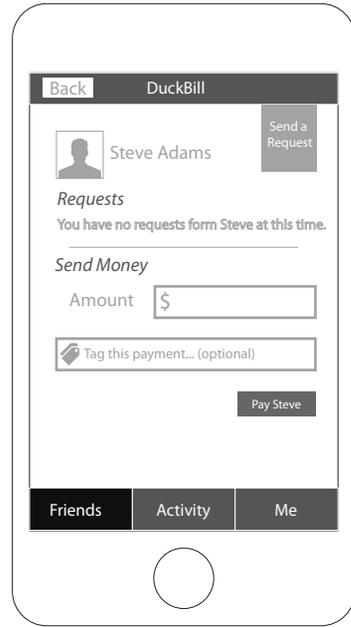
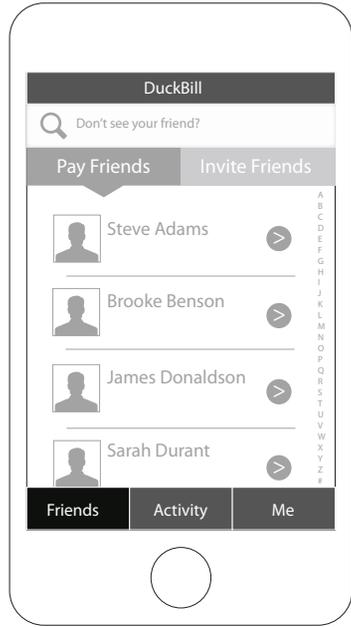
Tapping no will return the user to the friend payment screen.

Removing a request

Tapping yes will permanently delete the request. A notification of the action will be sent to the user who originated the request. This notification will show up in their activity feed as well as their account area "Who owes you" notifications.

DuckBill 2.0 Userflow

Send a payment request



Application Home Screen

From the application home screen the user can select a friend to pay from a scrollable list of friends.

Friend Payment Screen

Upon selecting a friend to pay the user will be taken to the payment screen for that friend via a slide in transition.

Sending a request

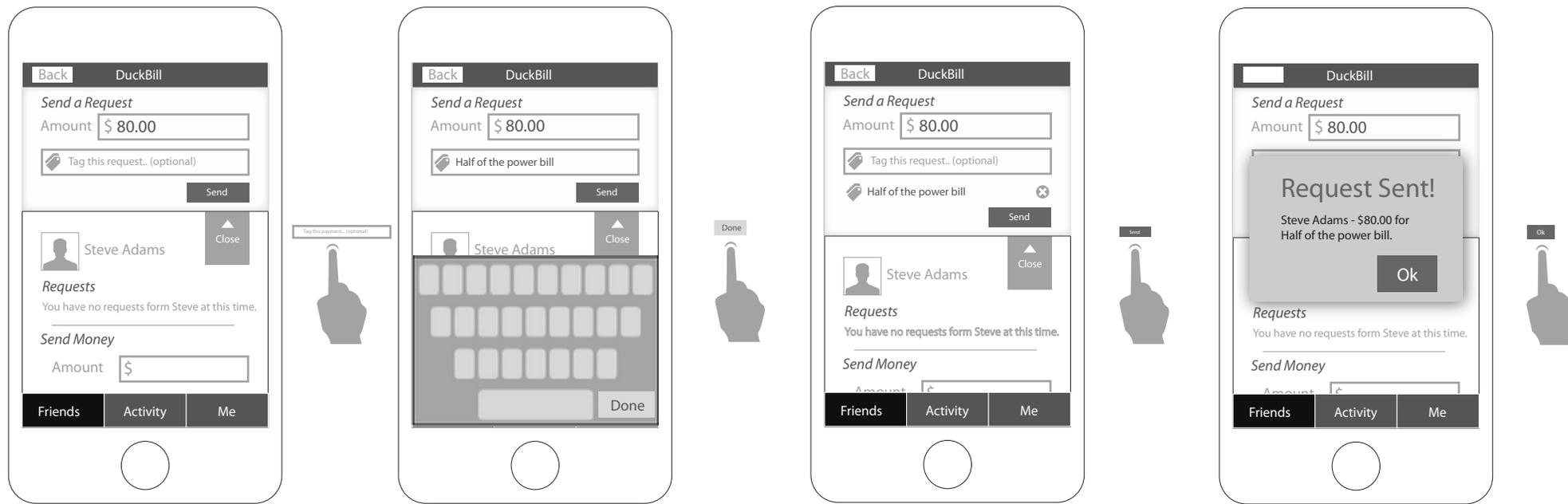
Tapping the "Send a Request" button will trigger the request form to drop down above the friends profile picture, pushing the friend payment screen down. The screen should still be scrollable while this form is showing.

Entering an amount

The user can enter an amount to request by tapping the amount form field.

DuckBill 2.0 Userflow

Send a payment request



Entering an amount

The keyboard "done" button will remove the keyboard once an amount has been entered. This can also be accomplished by tapping any area outside of the form field.

Tagging the request

Tapping the tag this request form field will bring up the keyboard and allow the user to enter a tag for the request.

Tagging the request

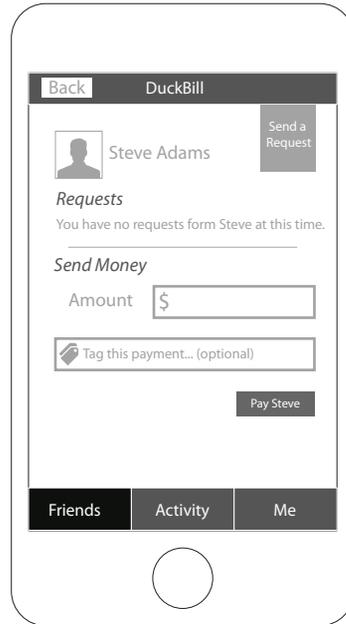
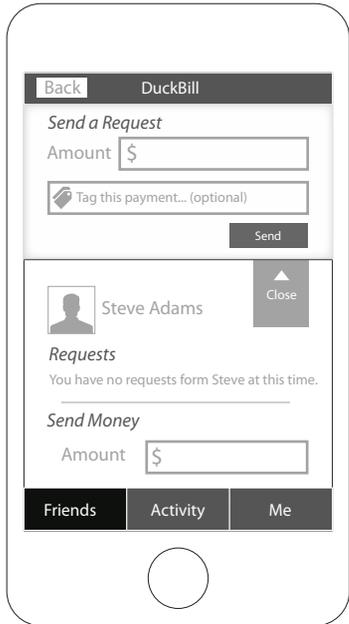
The keyboard "done" button will remove the keyboard once an tag has been entered. This can also be accomplished by tapping any area outside of the form field.

Sending the request

Tapping the "Send" button will send the request and trigger a success screen. A failed send will trigger an error message at the top of the send request section and prompt the user to try again.

DuckBill 2.0 Userflow

Send a payment request



Sending the request

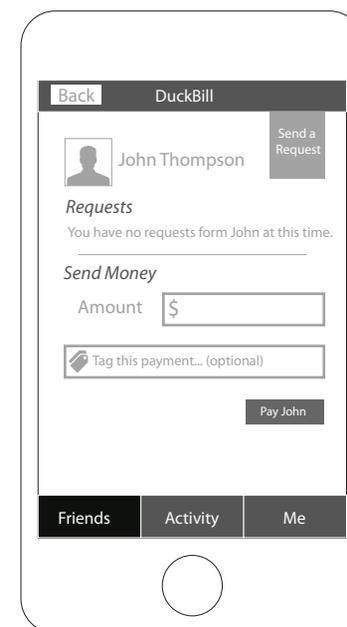
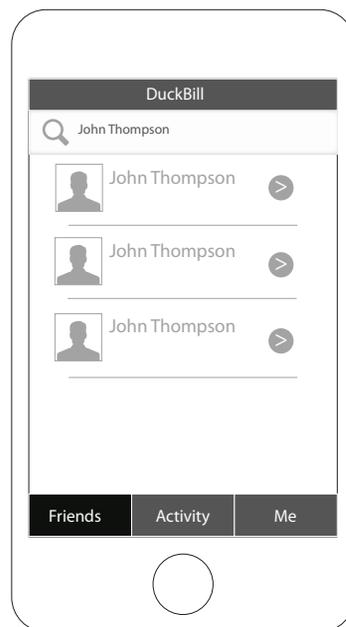
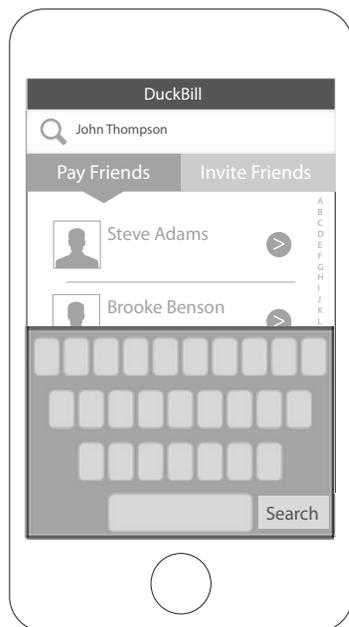
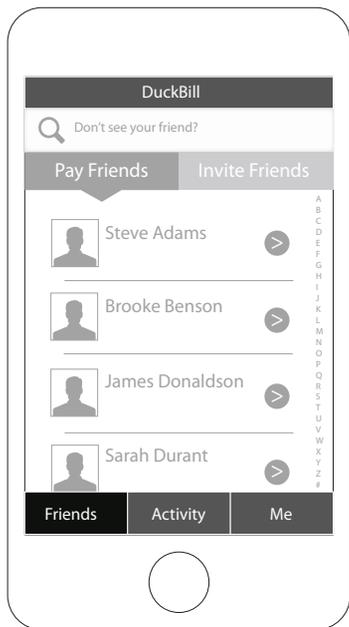
Tapping the "Ok" button will return the user to the friend payment screen. The send a request section will remain open until the user closes it. The user can now send additional requests.

Close the request section

Tapping the "Close" button will cause the request section to close by sliding up returning the user to the default friend payment screen.

DuckBill 2.0 Userflow

Search



Application Home Screen

From the application home screen the user can select a friend to pay from a scrollable list of friends.

Search

Tapping the search form field will bring up the search keyboard.

Search Results Screen

Tapping the search button will execute the search based on user name, first, last or full.

The search results page will return users matching your query and will order them based on geolocation (if a location was provided to Facebook), with those in your home town or state listed first. Geolocation ordering only occurs if the user has a home town listed in their Facebook basic information.

Paying a person from search

Tapping the ">" button beside a search result will take you to that persons friend payment screen and allow you to complete a transaction with them.

As of this verions, the person will not be added to the users friend list unless the user friends them on Facebook separately.

DuckBill 2.0 Userflow

Invite a friend

