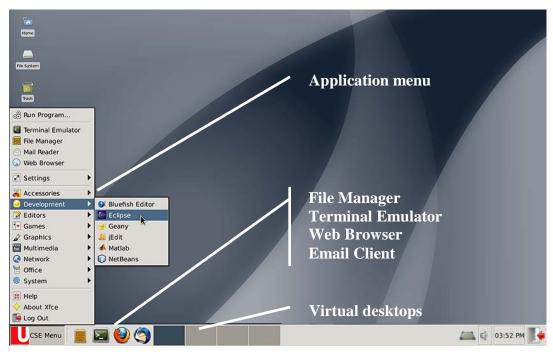
# **Guided Tour (Version 3.2)**

By Steven Castellucci

This document was inspired by the Guided Tour written by Professor H. Roumani. His version of the tour can be accessed at the following URL: <u>http://www.cse.yorku.ca/~roumani/jbaYork/GuidedTour.pdf</u>.

#### The Desktop



#### **Applications Menu**

For a list of available applications, click the "CSE Menu". An application can be started by selecting it from the menu or entering a command in the terminal emulator. You can also log-out by selecting Log Out at the bottom of the menu.

#### **Terminal Emulator**

The terminal emulator (also known simply as "the terminal", "the console" or "the command-line") allows you to enter commands. You can use the terminal to make directories, move and copy files, and run applications. It is the most versatile operating system component that you will use in computer science. Please refer to the section Simple Terminal Commands.

#### Virtual Desktops

You can arrange you windows across four virtual desktops. Although you can only work with one at a time, the applications on all desktops remain running. Scrolling the mouse wheel on the desktop will display the virtual desktops in sequence. (You can also click on the thumbnail images along the bottom of the screen.) Even if you do not use the virtual desktops, make sure that you do not accidentally switch to them as you work.

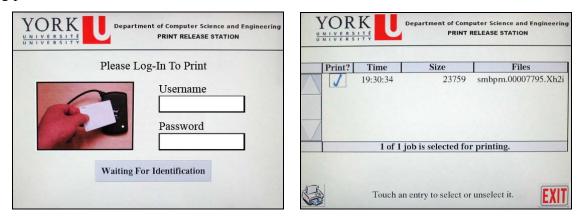
# **Mail Forwarding**

You can have your Department mail automatically forwarded to the email account of your choice (e.g., yorku.ca, gmail.com). To do so, open a web browser and go to mail.cse.yorku.ca. Log-in using your EECS username and password. From the left pane, select Options, then Mail. From the center pane, select Filters, Edit your filter rules, then Forward. Enter your other email address(es) and click Save. To test the forwarding, send an email to your CSE address (e.g., *username@cse.yorku.ca*) and check your other email address(es).

### **Printing Files**

You have a print quota of 500 pages. To display the number of pages remaining in your quota, enter the command pquota using the terminal.

Typically, you can print an open file by selecting Print from the File menu. After you send the file to be printed, go to any print station in room CSEB 1002, 1004, or 1006. Touch the screen to activate it. Enter your username and password using the attached keyboard. Ensure that the files you want printed are selected, and press the print icon in the bottom-left corner. To exit without printing, press the exit icon. If you experience any printing problems, contact the lab monitor.



# **Configuring eCheck**

Each chapter of the textbook contains programming exercises called "eChecks" (programs that are checked electronically). However, you must first configure the *eCheck* program that checks your code. Enter the command java Options at a terminal.

Uncheck "Work Offline". Enter your username, password, and the following URL:

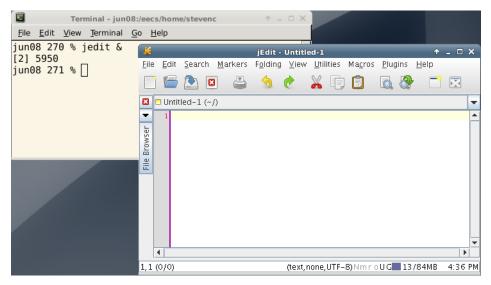
```
https://www.eecs.yorku.ca/~roumani/type/ec/ec.cgi
```

Double-check that you entered the URL correctly. When you are finished, click Apply.

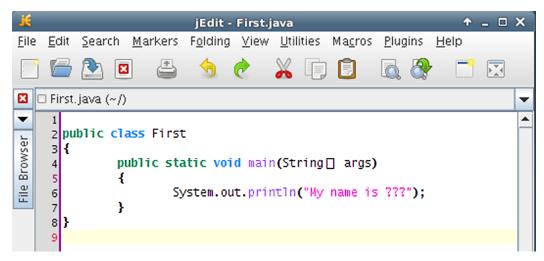
S Options /version 7A	۲X		
Work Offline (no marks will be recorded)			
Login ID			
stevenc			
Password			
••••••			
eCheck URL			
https://www.eecs.yorku.ca/~roumani/type/ec/ec.cgi			
Cancel Apply			

### **Creating a Java Program**

Open a terminal emulator by clicking on its icon at the bottom of the screen. Type jedit & and press Enter on the keyboard. Including the ampersand (&) will allow to you to use the terminal while jEdit is running.



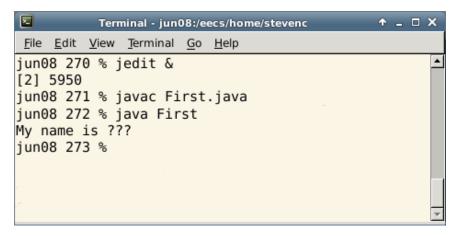
Type the following code in the jEdit window and save the file as First. java.



Back at the terminal, compile your program by entering the command javac First.java. If there are any errors outputted to the screen, return to jEdit and correct them. Make sure you save your changes and compile your code again.

Terminal - jun08:/eecs/home/stevenc	<u>+ -</u>	□ × □
<u>File Edit View Terminal Go H</u> elp		
jun08 270 % jedit & [2] 5950 jun08 271 % javac First.java jun08 272 %		•
		Ŧ

Once your code compiles, run your program by entering the command java First at the terminal. Note that the command is java, **not** javac. Furthermore, note that the .java **file extension is omitted**. The output should be "My name is ???".



Close the jEdit window. Before we change the program to output your username, let us create a directory in which to organize your work. Enter the command clear to clear the current contents of the terminal window.

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<u>F</u> ile <u>E</u> dit <u>V</u> iew <u>T</u> erminal <u>G</u> o <u>H</u> elp		
jun08 270 % jedit & [2] 5950 jun08 271 % javac First.java jun08 272 % java First My name is ??? jun08 273 % [1] Done jun08 273 % clear	jedit	*

Enter the command ls to list the contents of the current directory. Directories appear in purple, files typically appear in black. In this directory are (at least) two files: the source file and the compiled class file.

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<u>File E</u> dit <u>V</u> iew <u>T</u> e	erminal <u>G</u> o <u>H</u> elp	
jun08 274 % ls		<b>▲</b>
Desktop	Music Templates	
Documents	Pictures Videos	
Downloads	Public www	
First.class		
First.java		
jun08 275 %		

Make a directory called "1020". To do this, enter mkdir 1020 at the terminal.

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<u>File Edit View T</u> erminal <u>G</u> o <u>H</u>	lelp
jun08 274 % ls Desktop Music Documents Pictures Downloads Public First.class First.java jun08 275 % mkdir 1020 jun08 276 % ■	Templates Videos www

Enter the command ls again to see that the directory was created. Now, move both files to the 1020 directory. Because both files have similar names, we can use the asterisk wildcard (\*) to represent both file extensions. Enter the command mv First.\* 1020. The first argument represents the files to move, and the second argument represents the destination directory.

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jun08 275 % mkdir 1020 jun08 276 % ls		1
1020First.classDesktopFirst.javaDocumentsMusicDownloadsPicturesjun08277 % mv First.*	Public Templates Videos www	

Commands entered at the terminal typically affect the current directory, which appears in the title bar. Enter the command cd 1020 to change the current directory (your home directory) to the 1020 directory. Notice the change in the title bar. Enter 1s to see the contents of this directory. The two "First" files should be there.

Terminal - jun08:/eecs	/home/stevenc/1020 🕈 🗕 🗆 🗙
<u>F</u> ile <u>E</u> dit <u>V</u> iew <u>T</u> erminal <u>G</u> o	<u>H</u> elp
jun08 279 % cd 1020 jun08 280 % ls First.class First.java jun08 281 % ∎	<u>-</u>

Rename the First.java file to be CheckOlA.java. In Linux, the mv command is used to move files, as well as rename them. Enter the command mv First.java CheckOlA.java. In this case, the first argument represents the current filename, and the second argument represents the new filename.

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<u>File E</u> dit <u>V</u> iew <u>T</u> erminal <u>G</u> o <u>H</u> elp			
jun08 279 % cd 1020 jun08 280 % ls First.class First.java jun08 281 % mv First.java Check01A.java			•

Now that the file is renamed, the old class file is no longer needed. Delete it using the command rm First.class. Use the rm command with caution, as files are not moved to a Trash or Recycle Bin; they are deleted permanently.

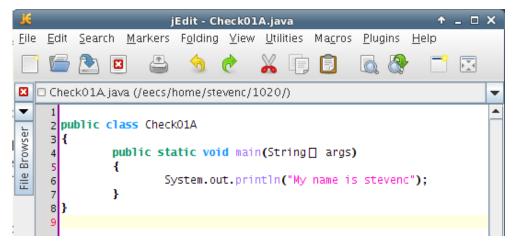
Terminal - jun08:/eecs/h	nome/stevenc/1020 🕈 🗕 🗆 🗙
<u>File Edit View T</u> erminal <u>Go</u>	<u>H</u> elp
jun08 279 % cd 1020 jun08 280 % ls First.class First.java jun08 281 % mv First.jav jun08 282 % rm First.cla rm: remove regular file	SS

Try compiling the CheckOlA class. You will receive a syntax error, stating that the filename should be changed to the class name.

Terminal - jun08:/eecs/home/stevenc/1020 🔶 🗖 🗖	×
<u>F</u> ile <u>E</u> dit <u>V</u> iew <u>T</u> erminal <u>G</u> o <u>H</u> elp	
jun08 279 % cd 1020	<b></b>
jun08 280 % ls	
First.class First.java	
jun08 281 % mv First.java Check01A.java	
jun08 282 % rm First.class	
rm: remove regular file `First.class'? y	
jun08 283 % ls	
Check01A.java	
jun08 284 % javac Check01A.java	
Check01A.java:2: error: class First is public, sh	0
uld be declared in a file named First.java	
public class First	
^	
1 error	
jun08 285 %	-

Open jEdit again to edit the source code. This time, use the command jedit CheckOlA.java & to start jEdit and automatically open the file CheckOlA.java. Again, the use of the ampersand (&) allows the terminal window to be used while jEdit is running.

Make two changes to the source code: (1) change the name of the class to Check01A; and (2) replace "???" with your EECS username.



Compile your code again. Correct any syntax error that exist, save your changes, and recompile. When there are no compilation errors, check your program using eCheck. The command to run eCheck is java eCheck ####, where "###" is replaced with the code for that eCheck exercise. For this exercise, the code is "01A".

	Termi	nal - jun08:,	/eecs/home/st	tevenc/1020	+ _ □ ×
<u>F</u> ile <u>E</u> di	it <u>V</u> iew	<u>T</u> erminal	<u>G</u> o <u>H</u> elp		
Check01	LA.jav decla	a:2: err red in a			public, sho ava
[1] 655 jun08 2	285 % 59 286 %	- javac Ch	neck01A.ja neck01A.ja neck 01A		

The eCheck output will indicate that there is a discrepancy in your program's output. In this case, "name" should be replaced with "Account Number".

Terminal - jun08:/eecs/home/stevenc/1020	↑ _ □ X
<u>File E</u> dit <u>V</u> iew <u>T</u> erminal <u>G</u> o <u>H</u> elp	
<pre>! Specifically, the following line caused (position 3 contains Unicode 110 instea Expected: My Account Number is: stevenc Your App: My name is stevenc ^ jun08 289 %</pre>	d_of 65):

Return to jEdit and make the required changes to your code. Save the changes, recompile your code, and run eCheck again.



The eCheck program will indicate when your program has passed all tests. If your program's output does not match the expected output, identify the discrepancy, change your code to correct the mismatch, and eCheck your program again.

Terminal - jun08:/eecs/home/stevenc/1020	÷	- (	×
<u>File E</u> dit <u>V</u> iew <u>T</u> erminal <u>G</u> o <u>H</u> elp			
<ul> <li>Compiling Check01A.java</li> <li>Locating test suite and oracle</li> <li>Obtaining go-ahead from server</li> <li>Creating a randomized vector</li> <li>Conducting tests please wait</li> <li>Your program passed all tests :-)</li> <li>Terminated statements = 1 (should be &lt;~ 6)</li> <li>jun08 290 %</li> </ul>			•

# **Auto-Completion and Command History**

You do not have to type entire filenames or directory paths. Type the first couple of characters, followed by the Tab key. The operating system will complete the rest of the name or path. If there are multiple matches, the operating system will complete only the common portion. You will have to type additional characters to identify the desired file or directory. To repeat a command at a terminal, you can use the up- and down-arrow keys to cycle through commands you previously entered.

# **Simple Terminal Commands**

#### Command: man *command* Example: man submit

**Description**: Displays the user manual for the passed command. The user manual details the type and number of arguments required by the command, and lists all the available command options. To scroll through the user manual, press the spacebar. To exit the user manual, simply press the Q-key.

#### Command: mkdir dirName Example: mkdir eChecks

**Description**: Creates a subdirectory with the passed name in the current directory. The example creates a subdirectory called "eChecks".

**Command:** cd *dirName* **Example 1**: cd **Example 2**: cd . . **Example 3**: cd mail **Description**: Without any argument (Example 1), this command changes the working directory to your home directory (equivalent to the "My Documents" folder in *Windows*). With the argument ". ." (Example 2), this command changes the working directory to the parent directory. If you provide the name of a subdirectory as an argument (Example 3), this command changes the working directory to be that subdirectory (e.g., the subdirectory called "mail").

**Command**: ls *dirName* **Example 1**: ls **Example 2**: ls mail **Example 3**: ls \*.txt **Description**: Lists the contents of the directory specified by the argument. Without any arguments (Example 1), this command lists the visible contents of the working directory. If the argument is a directory name (Example 2), this command lists the visible contents of that directory (e.g., the subdirectory called "mail"). Example 3 lists all files in the current directory that have a ".txt" extension. You can use the "\*" wildcard to search for files that match a pattern. There are many options for this command, such as "-a" to show hidden files and "-1" to show file and directory details. Enter the command man ls for further details.

**Command**: rm *fileOrDir* **Example 1**: rm First.java **Example 2**: rm -r eChecks **Description**: Removes the file or directory indicated by the argument. The first example deletes the file "First.java". The second example (note the "-r" option) removes directory called "eChecks" and all of its contents. **Use this command with caution!** 

**Command**: cp *orgnl cpy* **Example**: cp First.java First\_backup.java **Description**: Copies the file *orgnl* to the location *cpy*. The example creates a copy of "First.java", called "First\_backup.java".

**Command**: mv *old new* **Example**: mv First.java Second.java **Description**: Moves the file *old* to the location *new*. This command can also be used to rename files. The example renames "First.java" to "Second.java".