VORTEX 16

USER MANUAL

V1.2
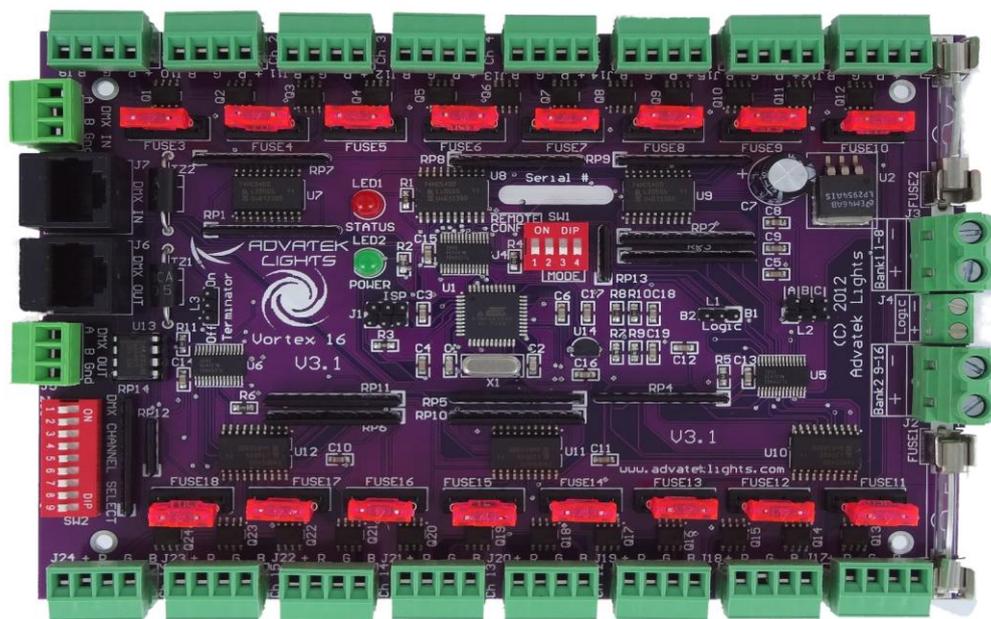
Contents

1. - Safety Notes

1.1 - Plug and Play Version

1.1.1 - AC Power

Inside the fully assembled enclosure there are high voltage hazards. Extreme care must be taken when opening the enclosure as there are exposed high voltage terminals inside. Crimp terminals are used to connect the AC power input directly to the power supply. The US configuration uses a 110v/60Hz AC mains supply while the European/Australian configuration uses a 240V/50Hz AC mains supply.

1.1.2 - Opening Enclosure

The enclosure can easily be opened by removing the 6 stainless steel long-thread screws located around the edge of the enclosure lid. The lid may be completely removed allowing full access to the circuit board, wiring and power supply inside.

1.1.3 - Air Vents

The enclosure has two small air vents located at the top end of the lid. These are vital in facilitating the flow of hot air out of the enclosure. It is critical that these vents are kept unblocked and unobstructed at all times, and that if mounted vertically on a pole they are facing downwards and not upwards towards the sky where water could possibly leak in. The enclosure should always be placed in a well ventilated area where possible to avoid overheating.

1.2 - Bare Board Version

The board comes shipped in an anti-static bag and has several static-sensitive components on it. Appropriate anti-static measures should be observed when handling the board.

1.2.1 - Providing Power

Power to the strings is applied via the two power bank screw terminal connectors J1 and J2, located on the left-hand edge of the board. They are both clearly marked on the PCB with the polarity and the power bank number. Logic power for the onboard circuitry may also be supplied to the board separately via the connector J3. Do not apply any power without first referring to section 2.2.1 for details on how to correctly configure the boards various power options. Strings on channels 1-8 are powered via power bank 1 and strings on channels 9-16 are powered via power bank 2. The voltage on each bank can be anywhere between 5V and 30V DC and it is the user's responsibility to ensure that the power supply used matches the voltage of the LED strings or strips they are using. The total maximum current per power bank is 30 Amps, giving the board a total maximum current capacity of 60 Amps.

2. - Installation

2.1 – Plug and Play Version

2.1.1 – Power

The plug and play version will already be setup to run off mains power using either a US or Australian style AC power plug attached to the enclosure.

2.1.2 - Control Data

DMX data is connected via a straight through cat5e cable to the internal Vortex controller via the two external female RJ45 sockets protruding out through the centre cable gland. One is for DMX data in and the other is for DMX data out. The last unit in the network is recommended to have a 120 ohm termination plug installed on the DMX output in order to prevent any unwanted signal reflections.

2.1.3 – Lights

Lights are connected to the internal Vortex controller via the 16 waterproof female pigtail sockets. There are eight protruding through each of the side cable glands and each individual pigtail is labelled with a channel number between 1 and 16. Simply plug your Advatek RGB light strings into the mating sockets, screw up the shroud covers and you are done. If using any cable extensions, simply plug these in line with the enclosure socket and the RGB string. If using other lights then an appropriate 4 pin male plug will need to be attached to mate with the enclosure sockets. The pin out of the female sockets on the enclosure is shown below.
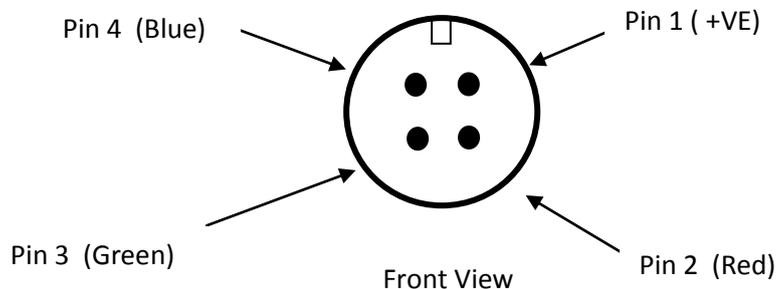
Pin 4 (Blue)   Pin 1 (+VE)

Pin 3 (Green)   Pin 2 (Red)

Front View

Figure1

2.2 - Bare Board Version

2.2.1 - Power and Links

The Vortex has two split power banks with separate fuses. The board comes shipped from the factory with 3AG 35A fast blow fuses for fuse 1 and fuse 2. The split banks allow two different voltages to be used simultaneously. The voltage on each bank can be anywhere between 5V and 30V DC. The total maximum current per power bank is **30A**, while the total maximum current for any of the 48 individual channels is **2A**, and the total maximum current per each RGB output is **4A** with each of the 16 RGB outputs protected by a 4A mini-blade fuse.

Power is connected to the Vortex board power banks via pluggable screw terminal connectors J2 and J3, located on the right-hand edge of the board. They are both clearly marked on the PCB with the polarity and the power bank number.

Before connecting any power to the Vortex board, the power link options must be setup correctly to ensure safe and proper power operation. There are two main power configuration links L1 and L2 on the board, as shown below. L2 selects where the 5V VCC logic power for all the on board logic ICs is derived from. There are three main jumper configurations and these are marked on the PCB as 'A', 'B' and 'C'. The three configurations are as follows:

Configuration A:

Logic power is derived directly from either the bank 1 or bank 2 power input. In order to use this configuration, the voltage being supplied to the corresponding power bank must be 5V DC +-10%. Exceeding 5V or reversing polarity for the VCC logic will destroy the on-board logic ICs as there is no protection. The L2 jumper should be in the 'A' or 1-2 position for this configuration as shown below:
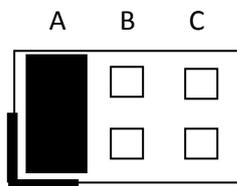
Figure1

Configuration B:

Logic power is derived from the on board 5V regulator via one of the two main power banks. The regulator can accept any input voltage between 6V and 30V DC. This option is best used when powering either of the main power banks with a voltage greater than 5V DC. The L2 jumper should be in the 'B' or 3-4 position for this configuration as shown below:
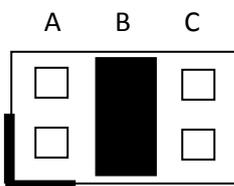
Figure 2

Configuration C:

Logic power is derived from the on board regulator by a separate power source altogether via connector J4. The L2 jumper should be in the 'C' or 5-6 position for this configuration as shown below:
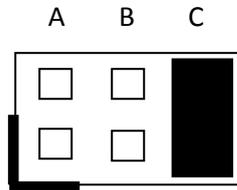

Figure 3

L1 is simply used to select which of the two power banks (B1 or B2) will be used to supply either the 5V VCC logic or on board regulator input when either configuration A or B (above) is used for L2. The board will come with the jumper selecting bank 1 by default.

2.2.2 - Control Data

Control data to the Vortex is achieved via the on board DMX input and output connectors. There are two vertical RJ45 sockets J6 and J7 as well as two horizontal screw terminals J5 and J8 for the DMX data interface, located at the top left corner of the board. The location of these connectors is shown on the following page in figure 4.
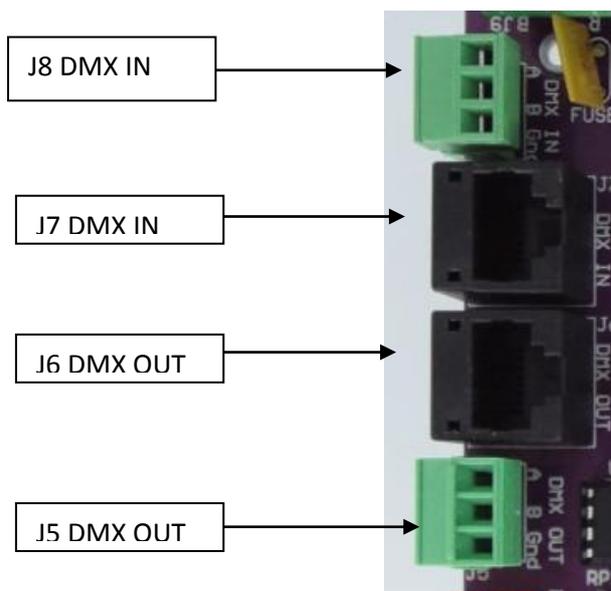

Figure 4

The hardware layer on which the DMX protocol operates is the RS485 electrical communications standard. This is a differential transmission system consisting of a two wire differential twisted pair and single wire ground connection. The +ve signal is commonly referred to as 'A' while the –ve signal is referred to as 'B'. The A, B and ground connections are clearly labelled on the PCB for the input and output screw terminals J5 and J8. The data pin out for the two RJ45 sockets J6 and J7 is shown in figure 5.
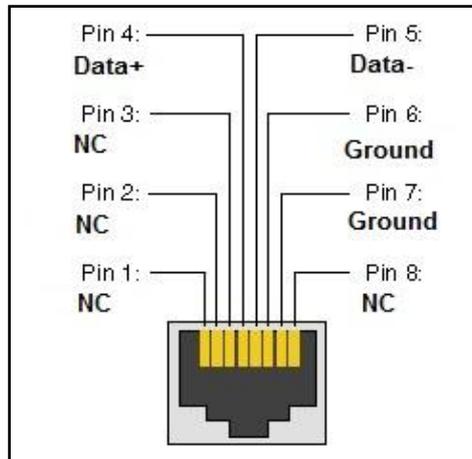
Figure 5

2.2.3 – Outputs

The bare board version uses pluggable 4-way screw terminal connectors on all outputs. These allow easy access to the channel outputs, with each connector RGB output clearly labelled on the PCB silkscreen along with its common positive. Each RGB channel output is also protected by a 4A mini-blade fuse to ensure the output driver FETs are protected.

3. - Configuration

There are only two settings that are required for the Vortex to operate. This is the DMX address to start listening on and the mode of operation.

On the controller is a switch that selects between on- board configuration (via DIP switches) or remote configuration using the PC utility.

This setting is the left most switch (1) on the "Mode" DIP switch as shown below:

Figure 6

Pushing this switch up to the ON position will set the board to remote configuration mode and will remember and use settings given by the PC utility regardless of the other settings on the board. Pushing the switch downwards activates the remainder of the mode switches as well as the DMX start address DIP switch.

3.1 - On-board Configuration

3.1.1 - DMX Address

The DMX address can be set to anything between 1 and 494 out of a possible 512 DMX addresses. This is because the board requires 19 DMX channels to operate in the smallest profile mode (mode 1). Other modes require more channels and hence a lower starting address.

To set the start address you need to work out the 9 bit binary representation of the address you are setting and set this on the DMX address DIP switch (least significant bit (1) is on the **right hand side** of the switch as shown below in figure 7 (this conforms to the IT industry standard of representing binary addresses.)
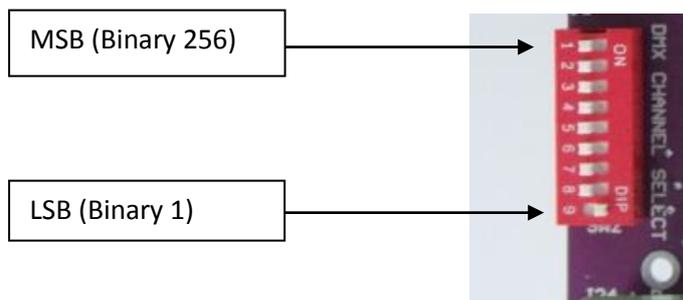

MSB (Binary 256)

LSB (Binary 1)

Figure 7

If you set an address that is too high for the mode you are in, the status LED will change to a slow flash to indicate that either the mode or address is invalid.

3.1.2 - Mode Settings

There are 3 modes that the Vortex can operate in. They are:

Mode 1: 3 color channels (Red, Green and Blue) that control the color of all of the strings, followed by 16 intensity channels to control the individual channel intensity of the set color. (Total of 19 DMX channels).

Mode 2: Split bank 3 color channels (R,G,B for bank 1, followed by another R,G,B for bank 2), which is then followed by the 16 intensity channels. (Total of 22 DMX channels).

Mode 3: 16 x R,G,B (or 48 individual channels). If using this for RGB control, consider it individual colour control for each of the 16 channels; if using it for standard DC dimming, consider it 48 individual dimmer channels.

To set the mode manually on SW1, the far right switch (marked '4' in figure 6 above) represents the least significant bit. Switches 2, 3 and 4 are all used to select the modes in binary. For example, turning on switch 4 will select mode 1, turning on switch 3 will select mode 2 and turning on both switches 3 and 4 will select mode 3. (Same binary methodology described above for the DMX address DIP switch).

3.2 - Remote Configuration

3.2.1 - Remote Utility Requirements

For remote configuration the remote switch on the board must be set as described above in section 3. The board must then be connected to the PC via a DMX connection, which is achieved via an RDM enabled USB->DMX adaptor.

Once the utility has been installed and the board is connected and powered on, click on the "Settings" button to select the correct COM port (the COM port used by your adapter can be found under Device Manager->Hardware Devices in Windows.)

Next click on the "USB Devices" tab to bring up the page for DMX based devices. Clicking on "Search" will discover any Vortex controllers currently on the DMX network. It does this using the RDM (remote device management) standard protocol. Figure 8 on the following page shows the main screen after a search has been performed and two Vortex 16 controllers discovered. The table provides useful information about the controller(s) including the model, nickname, firmware, serial number and even current temperature.

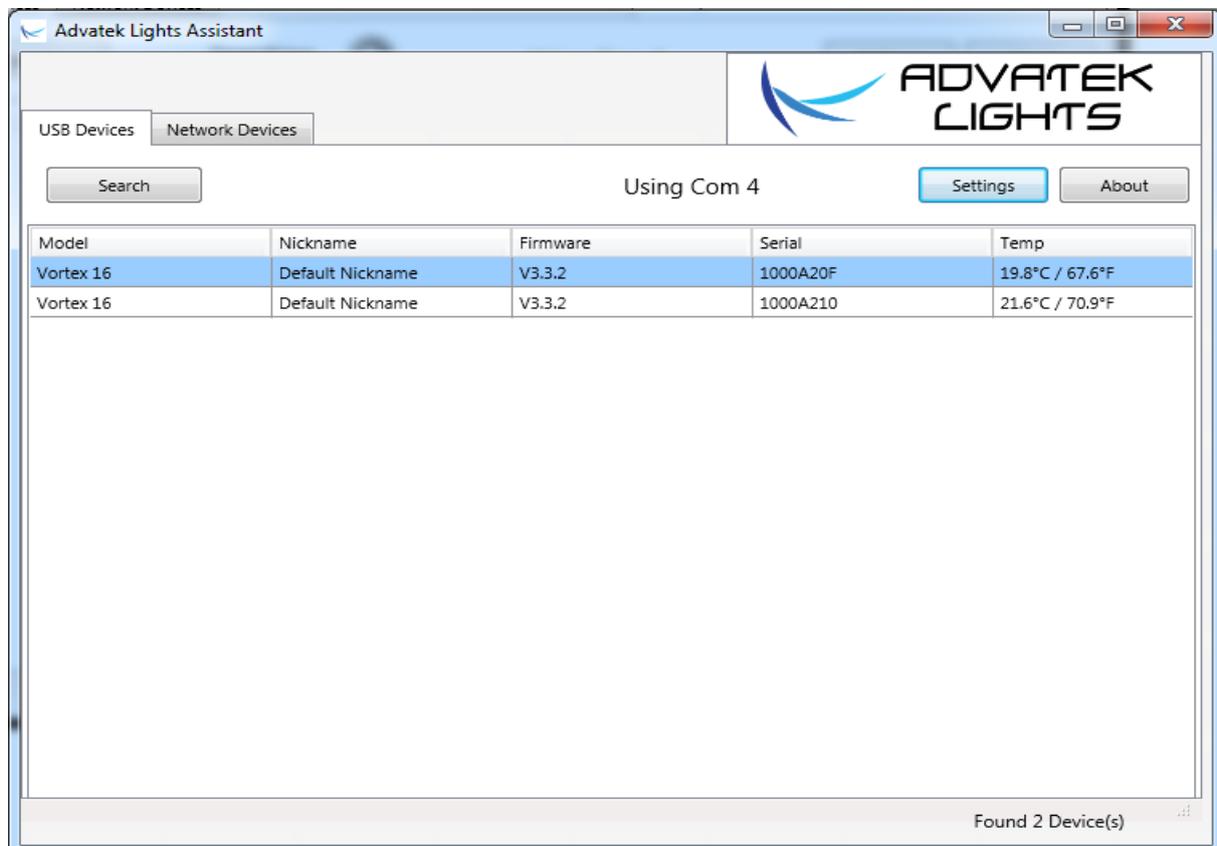| Model	Nickname	Firmware	Serial	Temp
Vortex 16	Default Nickname	V3.3.2	1000A20F	19.8°C / 67.6°F
Vortex 16	Default Nickname	V3.3.2	1000A210	21.6°C / 70.9°F

Figure 8

3.2.2 - Remote Configuration

To configure the board remotely, select the controller from the list. Controllers can be identified by a user settable nickname. It is advised that initially you only attach one controller to the DMX network at a time and assign appropriate nicknames to each one for future simple reference.

To configure the nickname, DMX start address or mode settings, simply double click on any controller in the list to bring up its configuration box as shown in figure 9 below. This dialog box allows you to easily set the start address, nickname and mode of the controller. It also allows you to perform a firmware upgrade.
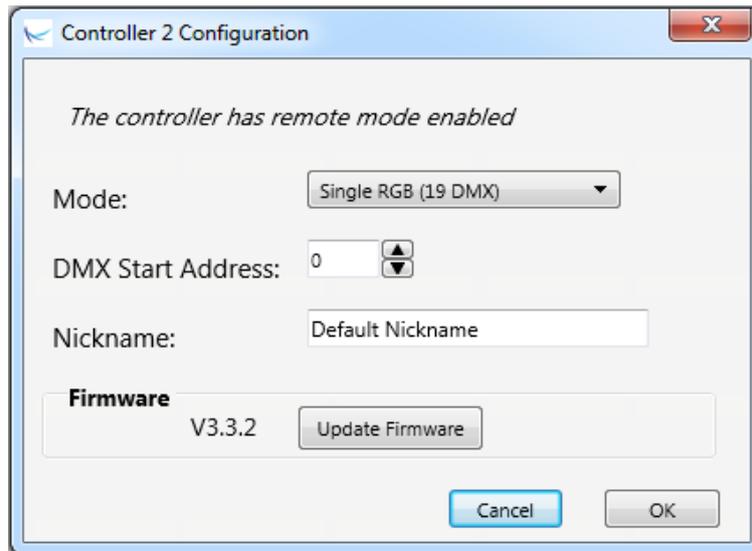

Figure 9

4. - Operation

4.1 - Sending Data

Data must be sent on a DMX512 network. This can be set-up with a PC using a USB to DMX512 (RS485) adaptor or using any other standalone type of DMX512 controller. If using a USB to DMX adapter, please ensure it has RDM support. (We recommend using something like the Ultra DMX RDM Pro from DMXking or the DMX USB Pro from Enttec.)

Ensure you send the control data valid for the configured start address and mode. Any data sent outside the address range relevant to the controller's settings will be ignored.

Multiple Vortex controllers can operate off the same address range if you want them to perform exactly the same operation.

Note that the red status LED will flash very fast when the board is receiving a valid DMX signal.

4.1.1 - Termination

It is recommended that the last controller in the DMX network chain be terminated by a 120 ohm resistor across the A and B data lines to avoid any unwanted signal reflections. The Vortex 16 circuit

board has a built in termination link L3 (see figure 10) which should be moved to the "On" position to enable the termination resistor across the data lines.
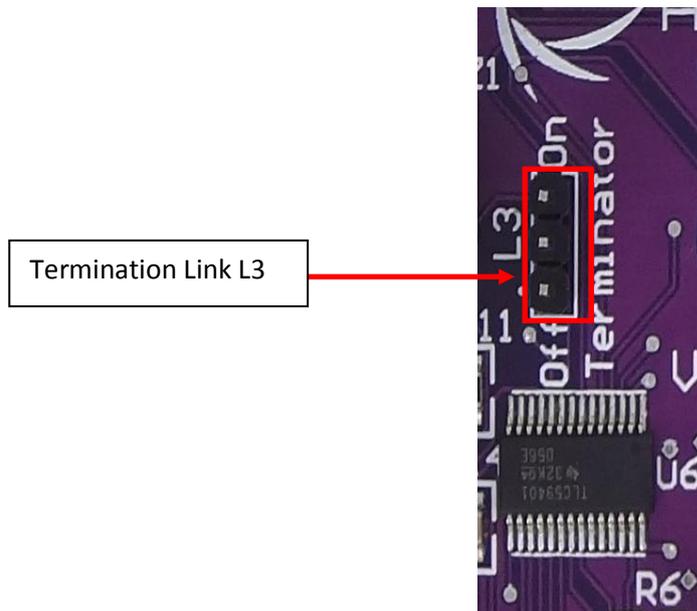
Termination Link L3

Figure 10

5. - Firmware Upgrades

The controller is capable of having its firmware upgraded (new software). An upgrade is typically used to fix any bugs that may have been overlooked in previous revisions or to add new features.

5.1 - Physical Setup

One of the advantages of using the RDM protocol is that each controller is individually addressable. This allows us to perform an upgrade to any controller on the DMX network without it needing to be isolated from other devices on the network. The upgrade will take place on a PC so a USB to DMX adaptor is required.

5.2 - Obtaining New Firmware

All firmware files can be downloaded from the Advatek Lights website, the latest version is available at www.advateklights.com/resources

5.3 - Performing the Update

Ensure that the physical requirements described above are adhered to.

1. To perform an upgrade, simply find the controller on the DMX network using the utility and double click on it to bring up the controller's configuration box (as per section 3.2.1 and 3.2.2 above.) Click the "Update Firmware" button.

2. Locate the encrypted firmware hex file you downloaded on your local machine via the browse button.

3. Click "Upgrade" to commence the upgrade

4. Observe the progress bar which indicates the data transfer progress (as shown in figure 11). When finished, a dialog box will appear to confirm the download was completed successfully.
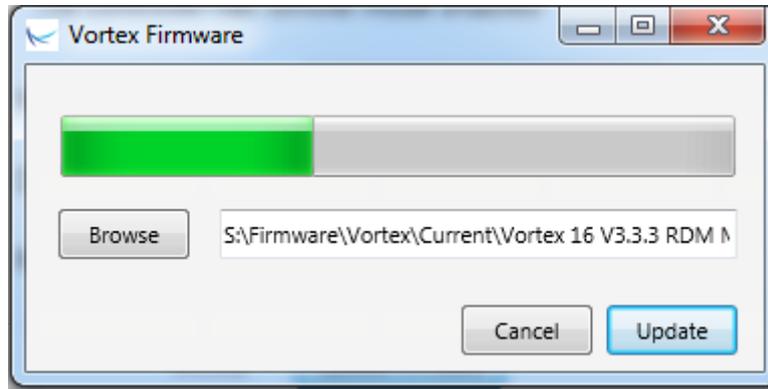

Figure 11

If there is something wrong with the upgraded firmware, repeat steps 1-4 again if it is still visible in the configuration utility. Otherwise, refer to the troubleshooting section for further information.

6. - Troubleshooting

Generally, troubleshooting requires looking at the LEDs on the controller. In the plug and play version there is a high voltage power supply inside so extreme caution must be taken. In this case, follow this procedure:

- Unplug the power from the controller before removing the case
- Apply power once the lid is removed and the controller is in a safe position
- DO NOT TOUCH the inside components of the controller while power is applied, only look at the LEDs. If you want to change a jumper/switch setting, power should be removed first.
- Power down and reattach the lid as soon as you have finished troubleshooting.

6.1 - LED Error Codes

Please refer to the table below for specific error codes.

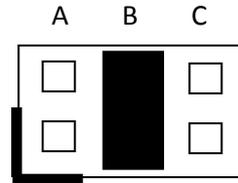| POWER LED (GREEN)	STATUS LED (RED)	ERROR CONDITION
SOLID	SLOW FLASHING	INVALID DMX START ADDRESS OR MODE SETTING
SOLID	OFF	NO DMX DATA
OFF	OFF	NO POWER

Table 2

6.2 - Other Issues

6.2.1 - No Status/Power LEDs On

If you have a plug and play controller, ensure that the outlet you are plugged into is active. If so, ensure that the jumper settings are configured for setting 'A' if the lights are of the 5v type or setting 'B' of the lights are between 6v-30v.
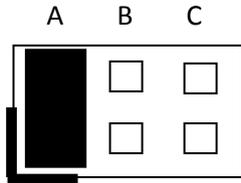
Board running at 5v (setting 'A')   Board running at greater than 5v (setting 'B')

If the jumpers are correct still, check that the main power banks fuses haven't blown.

If you have a bare board version and you have setup your own power supply, ensure that it is supplying voltage correctly. If it is, ensure that the jumpers are set to the correct settings as described in the "Installation" section. If they are still correct, ensure that the main power bank fuses have not blown.

6.2.2 - Light Outputs Not As Expected

If the lights are not turning on at all or are displaying colors you are not expecting, firstly check that the DMX address and mode of the controller are both correctly set. Then check that the device/software you are using to send the DMX is correctly configured and all wiring is plugged in. Finally, ensure that none of the individual RGB channel output fuses are blown.

Failing that, check the status LEDs for more information and refer to section 6.1 "LED Error Codes".

If there is no error indicated by the LEDs, check that your wiring of the lights is in accordance with section 2.2.3 "Installing the Lights".

6.3 - Warranty and Service

If the device fails to perform as expected, please read the troubleshooting area of this manual. If you cannot solve the problem using that information, you can send an e-mail to support@advateklights.com for more assistance.

If we cannot solve your problem remotely, you may either return the device to a local distributor or return it to us for warranty services.

The Vortex 16 bare board and "plug and play" controllers come with a 12 month warranty.