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⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement or convulsion.
- altered vision
- loss of awareness
- seizures

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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WELCOME TO F1 2013

F1 2013 features all the stars and cars from the 2013 FIA FORMULA ONE WORLD CHAMPIONSHIP™. Compete for motorsport's ultimate prize over five seasons in Career mode, join up with a friend in Co-Op Championship mode and prove yourself online as you become immersed in the world of FORMULA ONE™.

F1 2013 includes a host of new improvements and enhancements, including new handling to reflect the 2013 season cars and tyres plus all of the 2013 season rule changes. Additional new features include F1 Classics – a brand new game mode which features classic FORMULA ONE cars and the drivers who made history in them – and Scenario Mode where you'll complete challenges that reflect the on-track progress of a FORMULA ONE driver from rookie to retirement.

NOTICES:

Video output in HD requires cables and an HD-compatible display, both sold separately.

Voice chat requires a headset, sold separately. Compatible with most Bluetooth and USB wired headsets. Some limitations apply.

GETTING STARTED

PLAYSTATION®3 SYSTEM

STARTING A GAME: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the F1 2013 disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the X button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

Hint To remove a disc, touch the eject button after quitting the game.

Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

SAVED DATA FOR PS3® FORMAT SOFTWARE

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

AUTOSAVE

NOTE: F1 2013 uses an autoloading/autosave feature and will automatically save your game at specific points. Do not turn off the PlayStation®3 system when the HDD access indicator is flashing. This title autoloads data on boot-up. This title supports English, French and Spanish. It is advised that you select your preferred language from the system settings before commencing play.

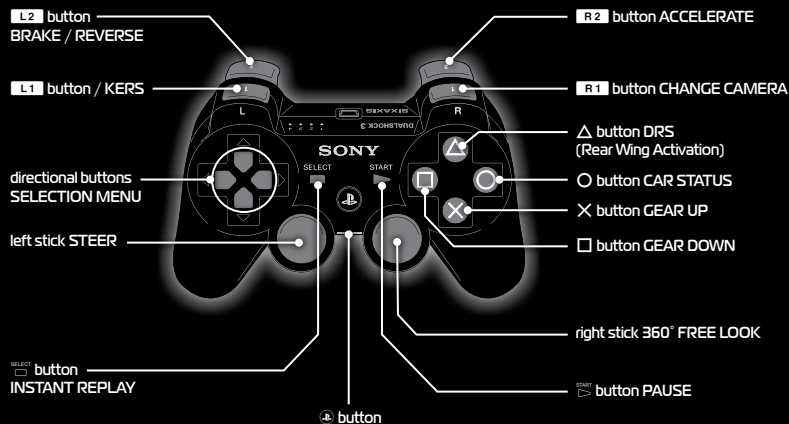
MENU NAVIGATION

Use the left stick to navigate through menus. Press the X button to confirm a selection or the O button to cancel/back up. Tool tips are also provided to help you navigate through each screen.

CONTROLS

DUALSHOCK®3 WIRELESS CONTROLLER

The default controller configurations for F1 2013 are detailed below; these can be changed from within the My F1 menu or the on-track Pause menu.



GOLDEN QUESTIONS

Upon pressing the START button for the very first time you will be asked a series of questions. These allow the creation of your Profile and set up an initial difficulty level for you.

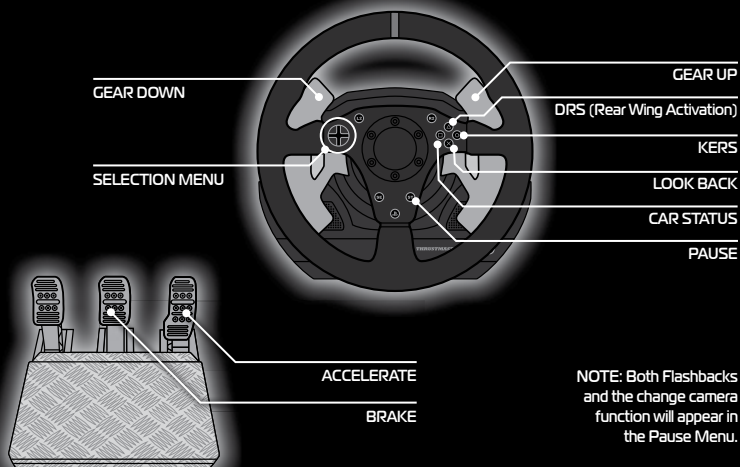
You can edit your Profile at any time by accessing the My F1 menu.

DRIVING ASSISTS

You can change your Driving Assists by selecting Difficulty Level from the Race Settings screen prior to entering a session. Alternatively, Driving Assists can be modified from the in-race Pause menu.

RACING WHEEL

F1 2013 also supports the use of steering wheels including the Thrustmaster T500RS Racing Wheel.



REPLAYS & FLASHBACKS

REPLAYS

You can view a Replay at any time by selecting the option from the in-game Pause menu. You can also view a Replay of your race once it has ended.

FLASHBACKS

Recover from mistakes seamlessly by using F1 2013's Flashback system. Press the button to enter an Instant Replay and rewind your race to a point before the incident, then press the button to Flashback to that point and resume racing.

Remember that you have a limited number of Flashbacks per session, so use them wisely!

NEW MID-SESSION SAVE

Mid-Session Save allows you to save your game at any point during a session and then return to it at a later time. With Mid-Session Save, you now have the opportunity to complete a full race weekend at your own convenience.

To access Mid-Session Save, simply pause the game during a race weekend and select Mid-Session Save. From here you can Save, Load or Save and Exit to Main Menu. If you enter a game mode with an existing Mid-Session Save, you will be asked if you would like to resume from your save or create a new session.

THE ON-TRACK GAME SCREEN

The game screen provides a wealth of useful information about your car and the current race. Please note that some screen elements require a player input or event to occur before they will be displayed.



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RaceNet™, the free online extension for Codemasters Racing games which tracks your races, rivals and rewards, extends your F1 2013 experience. Track your progress online, earn RaceNet achievements, enter community events and more.

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GAME MODES

CAREER MODES

Live the dream of becoming a FORMULA ONE driver in career mode.

YOUNG DRIVER TEST Learn the basics of driving a FORMULA ONE car and prove your worth in a series of tests which will secure you a drive with a FORMULA ONE team.

SEASON CHALLENGE

Win the FIA FORMULA ONE DRIVERS' WORLD CHAMPIONSHIP in just ten, five lap races in pre-set weather conditions. Choose your team, pick a Rival and beat them for the chance to switch teams and take their seat as you hunt down the title.

CAREER Career mode is F1 2013's ultimate challenge. Compete in the full 19 race FIA FORMULA ONE WORLD CHAMPIONSHIP across five seasons to win personal glory in the FIA FORMULA ONE DRIVERS' WORLD CHAMPIONSHIP and bring home the FIA FORMULA ONE CONSTRUCTORS' WORLD CHAMPIONSHIP for your team. Beat your team-mate and exceed your objectives to impress your boss and help the team develop new parts for your car. Your performances can also earn contract offers from rival teams so you can progress up the grid. Customize the length of your experience with full Practice & Qualifying sessions, or simply opt for One Shot Qualifying and focus on the race.

GRAND PRIX™

GRAND PRIX allows you to create your own custom FORMULA ONE calendar, with access to all the tracks and teams from the 2013 FORMULA ONE season. Create your very own series of races or simply take to the track as your favorite driver.

PROVING GROUNDS

Proving Grounds allows you to compare your driving skills and lap times with other F1 2013 players from around the world.

NEW

SCENARIO MODE

Master a set of unique challenges that mimic the requirements of real life FORMULA ONE drivers. Make your mark in your rookie year and outperform your teammate. Progress to seizing podium finishes and become a Championship contender, before ending a glittering career at the top in your retirement season. Scores are awarded for passing each Scenario according to skill - see how you rank against your friends and the F1 2013 community.

TIME TRIAL

Race against your friends' ghost cars or select ones created by the best players in the world. Use Time Trial as a baseline to beat your own personal lap times and help you build consistency on each and every track.

TIME ATTACK

Test your racing skills in a variety of events under different conditions. Each event will provide you with a particular track and car where you will be asked to beat three different ghost cars to earn a medal. Every event also features its own set of challenges, including weather and tire type.

NEW

F1 CLASSICS

F1 Classics is a modern day event which gives you the chance to relive the history of the sport by driving classic FORMULA ONE cars and racing FORMULA ONE legends. The series features three FORMULA ONE constructors - Ferrari, Williams and Team Lotus - who are competing against each other with their best cars from each represented decade. Each team has the option of rehiring the drivers who drove their original cars, or hiring supporting legendary drivers who have driven and won races for them previously.

Included in your copy of F1 2013 is the 1980's era, which features five iconic cars, ten legendary drivers and two tracks which starred in this exciting period of the sport. Complete single race events or custom championships in GRAND PRIX, set the fastest lap in Time Trial, test your skills in Time Attack and challenge yourself in a Classics specific Scenario Mode.

ADDITIONAL CONTENT FOR F1 CLASSICS CAN BE PURCHASED AS DOWNLOADABLE CONTENT FROM PlayStation®Network.*

*If you own F1 2013 CLASSIC EDITION you will already have access to the additional F1 Classics content.

MULTIPLAYER

Play with your friends and other FORMULA ONE fans locally or online.

ONLINE Access to all online gaming modes.

SPLIT SCREEN Split Screen allows you to play locally with a friend on a single system.

LAN Race multiple players over a local area network connection.

QUICK MATCH

Quick Match allows you to enter a game without having to configure any settings beforehand. Whilst in Quick Match, all cars are of equal performance and team allocation is random.

SPRINT A single race of three laps duration, running in dry weather and utilizing a randomized starting grid.

ENDURANCE A single race of 25% distance with dynamic weather and a randomized starting grid; this race will include at least one pit stop.

ONLINE GRAND PRIX

A single race of seven laps utilizing dynamic weather. The starting grid is determined by a 15 minute qualification session. The player must pit at least once during the race.

CUSTOM RACE

Custom Race allows you to create your own online game with its own settings, such as race location and length. You can also search for different options online to find a game already in progress.

CO-OP CHAMPIONSHIP

Co-Op Championship allows you and a friend to compete in a season-long Championship as team-mates. Performances count in Co-Op Championship. If you can beat your team-mate, not only will you gain more Championship points, but you could also become the team's number one driver and gain first access to R&D components.

CREDITS

With Special Thanks to :
Jonatas Joba, Race Engineer
(Brazilian Portuguese version)

To view the full licensing credits for F1 2013 please visit:

www.codemasters.com/f12013credits

CUSTOMER SUPPORT

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