

# EMOTIONAL PIANO

version  
2.1  
PLAYER EDITION

SOUNDIRON EMOTIONAL PIANO



## INSTRUMENT SERIES

Welcome to Soundiron Emotional Piano. There are certain sounds that when humans hear them there arises deep within a cascade of emotions – a baby's cry, a friendly laugh, a lover's moan. Similarly, there are certain musical instruments that we have been trained to hear in a certain way. Be it from thousands of years of human evolution or a media-induced Pavlovian response, certain instruments evoke certain emotions. Enter our Emotional Piano, our own little psychoacoustic experiment, our attempt to manipulate your feelings.

For this library, we took a beautiful, 88-key grand piano and deep recorded every note. Just us, the piano and microphones. We recorded up to 15 velocity layers on some notes, making certain we captured the true nuances of a soft piano sound. The result is not as bright as some pianos out there, but this library is arguably more emotive. Our Emotional Piano can produce sounds similar to that of a jazz piano, or a heartrending melody fit for the most melancholic of songs.

This is the second iteration of this library. The one major change in this version of the library is much improved voice capping. We use a proprietary capping script in conjunction with Kontakt's built-in capping to really control the noise buildup on a velocity and octave basis. In addition to this, we went in and fine-tuned the release volume, dynamics and pedal volume functionality. We also added a full set of brand new performance and effect controls to make the whole experience that much better.

In version 2.1, we've fixed a troublesome impulse loading bug and added the ability for users to use our UI to control their own impulses loaded through Kontakt. We also fixed a pedal volume bug and added some extra patches as a thank you to our customers. Please see Page 14 for the complete changelog.

Special note to Kontakt Player users: After installing and registering Emotional Piano, if you'd like to explore the entire world of Soundiron, you can take advantage of great cross-grade deals from Native Instruments and get the full version of Kontakt 5 at a deep discount, which will allow you to load, play and customize any one of our 40+ unlocked open-format instrument libraries. Click here for full details: <http://www.native-instruments.com/products/producer/kontakt-5/?page=1140>

If you don't have the full version of Kontakt 4 or 5 or the free Kontakt Player 4 or 5 already installed, you can download the latest Kontakt Player from Native Instruments and install it for free. Click here to download (PC or Mac): <http://www.native-instruments.com/products/producer/kontakt-5-player/?page=2483>



# SOUNDIRON

## EMOTIONAL PIANO version 2.1

### OVERVIEW

42 Kontakt patches

1800 Samples

2.75 GB Installed

24bit / 44.1kHz stereo lossless ncw samples

Powerful custom performance and FX control interface

Note: The latest version of the free Kontakt Player or the full version of Kontakt 4.2.3 or later is required.

### CREDITS

Produced, Recorded, Edited, Programmed, Photographed by Mike Peaslee

Scripting & Additional Programming by Chris Marshall

Documentation by Chris Marshall & Mike Peaslee

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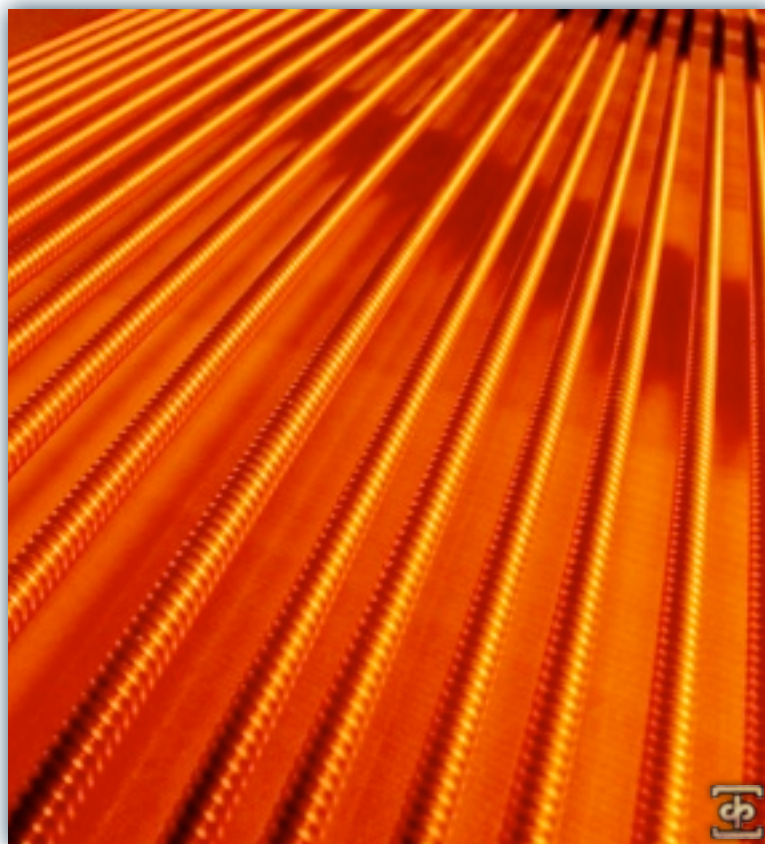
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# ABOUT THIS LIBRARY

## Fidelity

This library was recorded in wide stereo at 44.1kHz / 24bit., in a dry and neutral studio environment. However, we also don't use low pass filtering in our recordings, because we believe in capturing the full depth and power of a sound source. It's much easier and more preferable to remove unwanted bass after the fact than it is to try to recreate and restore those lost elements after the fact. Also be aware that some sound sources are very quiet and to capture their full clarity and detail, it is necessary to allow low levels of preamp and mic hiss to exist in the recordings. We carefully choose our equipment and methods to prevent this wherever possible, but some sounds are just very small. Therefore, please do keep in mind that we don't claim or aim to provide perfectly quiet or perfectly sterile sounds or musical instrument samples.

## Accessibility

All of the sample content and impulse files are locked into encrypted nkx monolith files which can only be read by Kontakt and Kontakt Player. This is a standard limitation of "Powered-By-Kontakt" Player formatted libraries like this one. If you wish to freely access this library's samples or impulses, you'll need the standard [open-format](#) version of this library and the full version of Kontakt 4 or later.

Also keep in mind that to use and/or edit the Kontakt presets, you'll need the full version of 4.2.4 or later. The free Kontakt "Player" and any other version or form of Kontakt that came bundled with any other library or software product (other than NI's "Komplete" package) will not support instrument editing. Also be aware that the free Kontakt Player is NOT a full version of Kontakt and cannot load or play standard open-format Kontakt instruments or libraries.

While you can reprogram the samples or presets to other formats, we always recommend using Kontakt for best results, since it is widely considered the industry standard and easily the most powerful sample programming and playback platform on the market. However, if you wish to convert or reprogram the wav files and instrument presets into any other sampler or softsynth format, including free and open-source standards like SFZ, then there are a variety of great tools that you can use to customize this library, such as Extreme Sample Converter and Chickensys Translator. Just be aware that not all settings and properties will translate accurately, reliably or even at all from one instrument or audio format to the next, due to vast differences in standards, behaviors, structures and capabilities that each platform relies on.

## Custom Convolution Impulses

We enjoy capturing the unique acoustic characteristics of spaces and locations that we come across from time to time. Sampling environments is similar to sampling instruments in many ways. It's done with portable loudspeakers to produce a special sine wave sweep that covers a wide spectrum, from 22 Hz to 22 kHz. We then use dedicated deconvolution software to decode the resulting audio into an impulse response file, which is a wav file with special phase, frequency and timing information embedded in the audio.

Most impulses sound like an odd sort of sharp, reverberant snap, like a balloon pop or starting pistol fired in the environment that was captured – which is in fact how impulses used to be made. When loaded into a compatible convolution reverb effect plugin (such as the one built into Kontakt), these impulses can impart their sonic properties fairly well into most sounds. Of course, it's an imperfect science and much is lost in the translation, especially if the sound being played through it also has its own strong tonal, phase or reflective properties. Sometimes the results are incredibly lifelike. Sometimes they're awful. It all depends on the sound, the impulse, the plugin and the settings used. Sometimes these variables don't play nice. Then again, you may find some unexpectedly useful and interesting results through a little experimentation.

We've included a hand-selected collection of impulse files that we think compliment this library's sound. You can load them into most instrument presets by using the "Tone / FX" control panel tab and selecting an impulse from the Impulse drop-down menu. Just please just make sure to keep your speakers or headphones turned down while you experiment. Convolution processing can often create powerful and piercing resonances when applied to many audio sources – especially loud sounds that contain strong mid to low frequency harmonic components.

## System Requirements

The latest free Kontakt Player or the full retail version of Native Instruments Kontakt 4.2.3 or later is required to use this library. Please be aware that many instrument and multi-instrument programs in this library are extremely ram/cpu and hard disk-streaming resource intensive. We recommend that you have *at least* 2GB of system ram, a dual core cpu and at least a 7200 rpm SATA hard disk before purchasing this or any other Soundiron library. Large sample sets like those found in this library may load slowly and may cause system instability on older machines.

## Download & Installation

Please read all instrument specs and software requirements before purchasing this or any other Soundiron products to see the full list of software requirements, features and format compatibility for each library.

We use the Continuata Download Manager to provide high-speed, reliable and fully automated library downloading and installation. Download and run the latest version for your OS (PC or Mac) before proceeding. You'll also need Java v1.6 or later. You may also need to add permissions to your security settings for the downloader, if they block applications from accessing the web.

Next, copy-paste your download code from your download email into the Code box in the downloader window. Make sure to leave out any spaces before or after the code. Press the download button and select the location you'd like to download and install the library. It will automatically start downloading the file(s) and then error-check, extract and install the finished library. Once installation is **fully** complete, you can remove the .rar download files and store them in a safe place as a back-up copy. We always recommend downloading the latest version of our downloader before you begin. The link in your email will always take you to the latest version.

Don't move, rename, delete or modify any of the files or folders created during the download until after you see the status message for all files in your download queue display the word "**INSTALLED**". Please don't close the downloader while it's actively downloading, unless you press the pause button first. To resume downloading, press the Resume button. If you need to resume downloading after closing the downloader, run it again and enter your code and press Download again. Select the same download/installation location on your computer that you chose originally. If the downloader reports a DL Error or Install error, it will usually try to download the file again until it successfully downloads and verifies all the data it needs. Please see your download email for more detailed instructions.

## Manual Download

If you have any trouble with our Downloader utility or prefer to use your browser or another download manager, log into your personal manual download page on our website [Here](#). Log in using your download code and the email address you used to order. If you used the downloader originally, but you need to re-install the library manually for any reason, you can re-extract the original rar files. To do that, use Winrar or UnrarX to extract and install the rar files. Please note that Stuffit Expander and Winzip **do not** support these types of rar files.

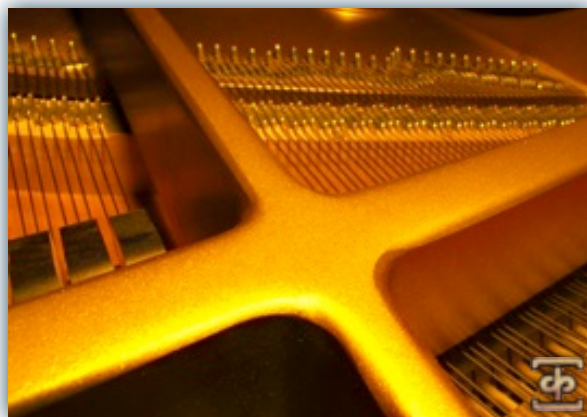
## Library Activation

1. If you don't already have Kontakt 4 or the Kontakt 4 Player installed, download the Free Kontakt Player (WIN / OSX) by [Clicking Here](#).
2. Please download and install the Emotional Piano library archive using our SInstaller automatic download & installation manager or by logging into the manual download area on our site with your web browser and using the direct link. You can find full instructions in your download code email and on the manual download page.

3. Once installed, the finished library should now be about 2.7 GB, containing 155 files and 10 folders. The individual samples are encoded into nkx monolith files and are not accessible outside of Kontakt.
4. Now open Kontakt in stand-alone mode. Make sure that you're logged into your computer as full system administrator with full permissions allowed and all OS and Security restrictions turned off. This is necessary to allow Kontakt and the NI Service Center to activate the product. You usually only need to do this when you first add and activate this product.
5. Go to the "Libraries" tab in the Kontakt browser window (found in the upper left area of Kontakt window, just to the right of the "files" tab).
6. Next, click the "add library" button at the top.
7. Point the window to your installed "Soundiron\_Emotional\_Piano" folder.
8. Once the Emotional Piano library module loads into the Libraries viewer, look for the "Activate" button on the right side of the new Emotional Piano library module. Press the button to launch the Service Center in order to register and activate the library.
9. Find the Emotional Piano listing under the "Activation" tab in the Service Center and enter the serial number you received in your download email. For Emotional Piano, your download code is the same as your NI serial number. Then press the green "Activate" button at the bottom. Once that's complete, close the Service Center and close and restart Kontakt. The library should now be installed and ready to use.

**Activation issues:** If you have trouble activating and registering the library, make sure that you have full unrestricted Administrator account permissions to change your system registry. Also check to make sure that your security software is not preventing Kontakt from freely accessing the internet and your registry. You may also need to manually set a full exception and/or special access permissions in your security suite or operating system for Kontakt and the NI Service Center.

**Existing users of previous versions:** If you have an older Player version of Tonehammer Emotional Piano installed, you *may* need to remove it from the Service Center prior to installing this version in order to properly add and activate this new version with your original Emotional Piano Serial number. If you have the unlocked standard open-format Emotional Piano library already installed, you do not need to remove it. It will not interfere with this version.

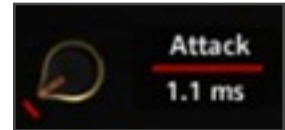


## Front Panel Controls

This instrument has a variety of special front panel performance controls that allow deep real-time performance customization. Not all instrument presets include all controls listed below. Included controls depend on the specific features suitable for each preset. Some may also use alternate CC mappings. You can see each control's assignment by clicking on each UI control to display the "hint" text in the Info bar at the bottom of Kontakt.

### Attack - (CC 74)

This knob controls the sharpness of attack. Increasing the value causes the sound to attack more softly.



### Release - (CC93)

This controls the release time of the main note samples. Lower settings cause the sound to be damped and cut off, while higher settings allow notes to blend together.



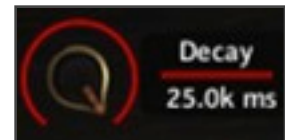
### Pedal Volume -

This controls the volume of the foot pedal samples that are triggered when a midi sustain pedal (CC64) is pressed and released.



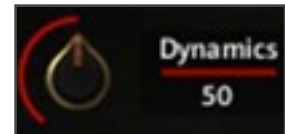
### Decay -

This knob controls the decay of the release samples. At low settings, releases are abrupt, while high settings allow them to ring out, playing the natural resonance of the room.



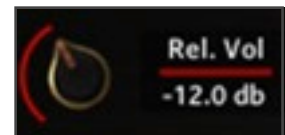
### Dynamics -

This knob controls how sensitive the instrument is to velocity changes. At low settings, velocity has little effect on note volume and gain, while higher settings allow velocities to greatly change volume and gain.



### Release Volume -

This knob controls the volume of the release samples that are played when a note is released only. This allows users to emphasize or reduce the effect of letting go of a key.



### High Damping On/Off Button

Normally, the higher range of notes on pianos ring out naturally and are not damped when released. This button overrides the piano's natural behavior and allows these high notes to be cut off should the user wish.



## Tone / FX Controls

The Tone / FX Tab of the main instrument user interface panel contains a full chain of special DSP effects that you can choose from. Each effect can be enable/disable and have a complete set of parameters that can be adjusted and CC or host automated independently. This special panel can be found in most of the instrument presets.

### Equalizer (EQ3)



#### EQ3 On/Off

This button enables/disables the 3 Band EQ.

#### Low Gain

This knob sets the amount of gain for the low band.

#### Mid Gain

This sets the amount of gain for the fully sweepable mid band.

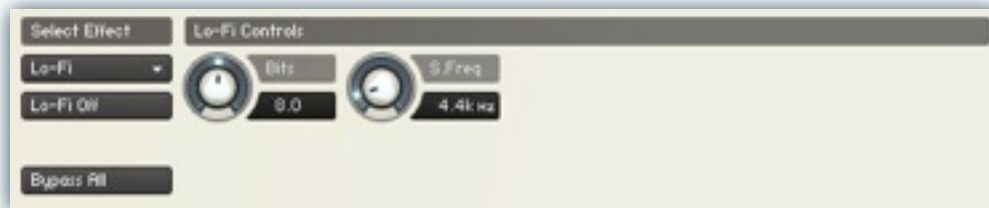
#### Mid Frequency

This sets the center frequency for the fully sweepable mid band.

#### High Gain

This sets the amount of gain for the high band.

### Lo-Fi



#### Lo-Fi On/Off

This button enables/disables the "Lo-Fi" bit/sampler rate reduction effect.

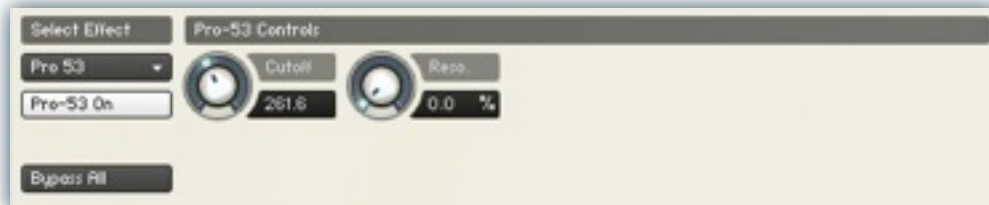
#### Bits

This knob sets the simulated bit rate of the signal.

#### Sample Frequency

The S.Freq knob sets the simulated bit rate of the signal.

### Pro 53 Filter



#### Pro53 On/Off

This button enables/disables the resonant filter effect.

#### Cutoff

Sets the filter's cut-off frequency.

#### Resonance

Sets the amount of resonance on the filter.

## Flanger



### Flanger On/Off

This button enables/disables the Flanger effect.

### Dry

Sets the amount of dry gain (+/-) that is passed through the effect.

### Wet

Sets the amount of wet gain (+/-) that is passed through the effect.

### Depth

Sets the sweep depth of the flange.

### Speed

Sets the sweep rate.

### Phase

Sets the phase.

### Color

Sets the brightness/tone color of the flanger effect.

### Feedback

Sets the amount of signal feedback introduced into the signal path.

## Rotator



### Rotator On/Off

This button enables/disables the spinning speaker Rotator effect.

### Speed

The rotation speed (slow/fast)

### Treble

The amount of high end clarity.

### Bass

The overall bass response.

### Balance

Balance between low/high response.

### Distance

The simulated distance between the microphone and the rotating speaker.

### Wet

Sets the amount of wet gain (+/-) that is passed through the effect.

## Delay



### Delay On/Off

This button enables/disables the classic Delay effect.

### Delay Rate

This menu allows you to set the timing division for tempo syncing.

### Pan

This knob sets the left-right ping pong panning amount for each alternating echo.

### Damping

Sets the amount of high frequency roll-off applied to each echo.

### Feedback

Sets the amount of delay feedback introduced into the signal path.

### Dry

Sets the amount of dry gain (+/-) that is passed through the effect.

### Wet

Sets the amount of wet gain (+/-) that is passed through the effect.

## Cabinet Simulator



### Cabinet On/Off

Enables/disables the cabinet.

### Output

Sets the total output gain (+/-).

### Size

Sets the simulated cab size.

### Cab Select menu

Use this drop-down to choose the cabinet style that you'd like to simulate.

### Cabinet display

This screen shows info about the cabinet you've selected.

### Treble

Sets the amount of high end clarity.

### Bass

Sets the overall bass response.

### Air

Sets the amount of room air.

## Skreamer



### Skreamer On/Off

Enables/disables distortion.

### Output

Sets the total output gain (+/-).

### Clean

Sets the amount of clean signal.

### Tone

Sets the tone warmth.

### Drive

Sets the level of distortion.

### Bass

Sets the overall bass response.

### Bright

Sets the amount of high end clarity.

## Phaser



### Phaser On/Off

Enables/disables the Phaser effect.

### Dry

Sets the amount of dry gain (+/-).

### Wet

Sets the amount of wet gain (+/-).

### Depth

Sets the sweep depth of the phaser.

### Speed

Sets the sweep rate.

### Phase

Sets the phase.

### Feedback

Sets the amount of signal feedback introduced into the signal path.



## Reverb



### Reverb On/Off

This button enables/disables the convolution reverb effect.

### Custom On/Off

Turning this button “On” allows for custom impulse loading. It bypasses the ability to load any of our provided impulses so users can save custom presets with custom impulses.

### Dry

Sets the amount of dry gain (+/-) that is passed through the effect.

### Wet

Sets the amount of wet gain (+/-) that is passed through the effect.

### Size

Sets the simulated room size of the convolution.

### Low Pass

Sets the low frequency cut-off of the impulse response, allowing you to dull and darken the sound.

### High Pass

Sets the high frequency cut-off of the impulse response, allowing you to remove rumble and low end.

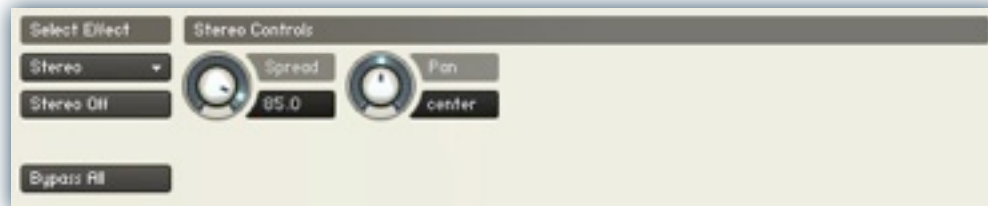
### Delay

Sets the amount of pre-delay time before the wet signal is returned

### Impulse drop-down menus

These menus allow you to select from a wide variety of custom convolution reverb impulses that we've personally captured or created for you, separated into experimental FX impulses and simulated real-world spaces.

## Stereo Imager



### Stereo On/Off

This button enables/disables the stereo imaging effect.

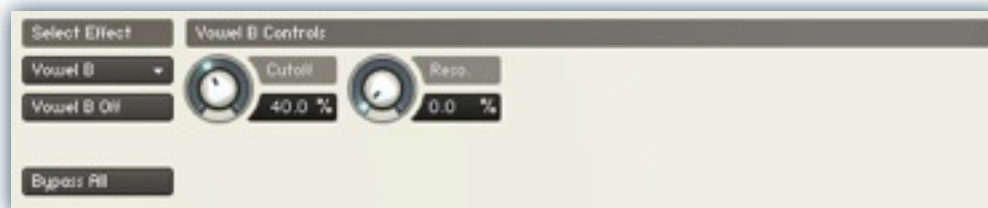
### Spread

This sets the width of the total stereo image, all the way from mono to ultra-wide.

### Pan

This sets the pan position of the stereo image's center.

## Vowel Filter



### Vowel Filter On/Off

This button enables/disables the resonant filter effect.

### Cutoff

Sets the filter's cut-off frequency.

### Resonance

Sets the amount of resonance on the filter.

## Uberpegiator Controls

We've designed a custom arpeggiator system to expand the instant creative potential of some of the presets. It includes automatable performance controls that shape all aspects of the arpeggiator. When used normally, pressing a key causes the note to self-repeat as long as a key is held down. If additional notes are played, it adds them to the sequence of repeats in various ways, depending on the settings you choose and can be used to produce complex melodic chains, plucking patterns and other effects.



### Mode

This knob controls the Arpeggiator mode. Choosing **Off** disables the Arp system entirely. **On** sets it to respond only while a note is pressed, cycling through all held notes as it arpeggiates. **Hold** sets it to automatically sustain one note at a time, (monophonic) so that changing keys changes the note that is repeating. **Hold +** sets it to allow new notes to be added to the automated chain of repeats.

### Hits and H. Scale Knobs

Sets the number of repeats of each note BEFORE moving on to the next note in the arp sequence, and H.Scale sets the intensity fall-off rate for each repeat, before resetting for the next note.

### Swing

This sets the amount of rhythmic offset (swing) between notes.

### Pitch

Sets the pitch up or down in quarter-tone intervals for each repeat AFTER the initial note is pressed and it remains in a pseudo legato state as long as any key is held down. Changing this setting in real-time allows extreme “glitch” stutter and stair-step effects and can self-generate strange grooves and beats, based on the combination of notes you hold.

### Rhythm

This sets the speed of arpeggiation, as measured in musical time, ranging from whole bars to 128th notes. Fast settings can yield interesting results, but keep in mind that the faster the speed, the more voices you use.

### Durations

This knob allows the user to fine-tune the length of each note. Using this, one can shorten the note to staccato-like pulses or extend them beyond the normal beat length to slur phrases.

### Arpeggio Direction Menu

This drop-down menu allows you to select any number of simple or complex cycle patterns that the arpeggiation will follow as it plays through the sequence of notes you have triggered. Choosing “**As Played**” will cause it to follow the original order you played the notes in, with the newest note always added to the end of the chain.

### Repeat Setting

This sets the direction of the up or down repeats.

### Velocity Graph Sequencer

This customizable graph allows you to draw the velocities that you want each step in your arpeggiation sequence to play at.

### Reset

Resets the Graph to blank

### Steps

This setting determines the number of steps that are used by the velocity graph step sequencer, starting from the left.

### Table Velocities

This activates the Graph. When it is active, the arpeggiation follows the note velocities that you've drawn on the graph. When it is bypassed, each note repeat is played at the velocity that it's original note was played at.

### Key Selector Knob

Binds the arpeggiation **scale** you've chosen to a specific key.

### Scale Selector

Control binds the arpeggiation sequence to a specific scale that you can choose by turning the knob.

### Key Root Note Button

This sets the root note of the **Key** you've chosen to the next higher or lower octave.

### Constrain Button

Limits and adjusts any new note to the currently selected scale and key.

# INSTRUMENT PROGRAMS

## Instrument Presets:

\* Note: IN the instrument descriptions below, we've listed two variations of each preset: normal and **lite**. Normal presets are as deep and nuanced as possible, while the **lite** presets use a lot less computer memory, but have the drawback of less velocity layers.

### **Soundiron Emotional Piano Master & lite.nki**

The main preset for Emotional Piano. A balance between soft and bright, suitable for a variety of styles. Range: A-1 – C7

### **Soundiron Emotional Piano Jazz & lite.nki**

The jazz preset for Emotional Piano. More pronounced highs make for a brighter, jazz-style piano. Range: A-1 – C7

### **Soundiron Emotional Piano Soft & lite.nki**

A soft preset for Emotional Piano. This preset leans toward the soft end of the spectrum with slightly reduced highs and more pronounced lows. Range: A-1 – C7

### **Soundiron Emotional Piano Gentle Blur & lite.nki**

A soft, slurred preset. Pronounced lows and longer releases make this preset soft and the note blur together. Range: A-1 – C7

### **Soundiron Emotional Piano Pseudo Granny & lite.nki**

The almost-granny preset. Strong highs and lows coupled with subtle random detuning make a preset that has aged well over the years. Range: A-1 – C7



**FX Presets:**

We decided to include a few FX presets to make Emotional Piano even more interesting and versatile. Don't forget to try them out with the wide array of classic and unique impulses we've provided in the reverb menu.

**Soundiron Emotional Piano downsampler mw.nki**  
Preset with lo-fi effect bound to the modwheel. Range: A-1 – C7

**Soundiron Emotional Piano blow-out mw.nki**  
Preset that sounds like its coming out of a blown-out speaker. Range: A-1 – C7

**Soundiron Emotional Piano default house music preset.nki**  
Preset that is perfect for house music. Just add thumping bass. Range: A-1 – C7

**Soundiron Emotional Piano downtuned.nki**  
Preset downtuned three octaves. Almost sounds bowed. Range: A-1 – C7

**Soundiron Emotional Piano electric fuzz mw.nki**  
Preset with a fuzzy, distortion effect bound to the modwheel. Range: A-1 – C7

**Soundiron Emotional Piano electric spin mw.nki**  
Preset with distortion and rotator effects bound to the modwheel. Range: A-1 – C7

**Soundiron Emotional Piano mighty wurlitzer mw.nki**  
Preset with a slight distortion and phaser effects bound to the modwheel. Range: A-1 – C7

**Soundiron Emotional Piano muddy 78 mw.nki**  
Preset straight off the vinyl, with record-style pops and hisses included. Range: A-1 – C7

**Soundiron Emotional Piano re-tuner mw.nki**  
Preset with a chorus effect bound to the modwheel. Range: A-1 – C7 \*Note - This preset lacks the phaser effect controls.

**Soundiron Emotional Piano reversed mw.nki**  
Preset with all samples reversed and sample offset controllable with the modwheel. Range: D#-2 – G8

**Soundiron Emotional Piano shimmerbells.nki**  
Preset with shimmering, bell-like sounds played behind. Range: A-1 – C7

**Soundiron Emotional Piano spectral gliss.nki**  
Preset with a spectral glissando. Range: A-1 – C7

**Soundiron Emotional Piano stereo control mw.nki**  
Preset with the stereo modeler effect bound to the modwheel. Range: A-1 – C7

**Soundiron Emotional Piano strange song.nki**  
People and pianos are strange. Range: A-1 – C7



**FX Presets (continued):**

**Soundiron Emotional Piano stranger song.nki**  
People and pianos are really strange. Range:A-I – C7

**Soundiron Emotional Piano sympathetic cry.nki**  
A preset so empathic it cries with us. Range:A-I – C7

**Soundiron Emotional Piano sympathetic swell.nki**  
A crying, ambeint-style preset that swells in volume. Range:A-I – C7

**Soundiron Emotional Piano synesthetic drone.nki**  
Ambient-style synthesized drone with the piano. Range:A-I – C7

**Soundiron Emotional Piano wet bright room.nki**  
Preset with wet, bright room reverb. Range:A-I – C7

**Soundiron Emotional Piano wet bunker.nki**  
Preset with wet, bunker reverb. Range:A-I – C7

**Soundiron Emotional Piano wet cathedral.nki**  
Preset with wet, grand cathedral reverb. Range:A-I – C7

**Soundiron Emotional Piano wet church.nki**  
Preset with wet, church-style reverb. Range:A-I – C7

**Soundiron Emotional Piano wet garage.nki**  
Preset with reverb from a parking garage. Range:A-I – C7

**Soundiron Emotional Piano wet hall.nki**  
Preset with reverb from our epic hall. Range:A-I – C7

**Soundiron Emotional Piano wet washout.nki**  
Preset with reverb that makes the piano sound washed out. Range:A-I – C7

**New in v2.1:**

**Soundiron Emotional Piano disorganized.nki**  
A deep, stylized organ sound. Range:A-I – C7

**Soundiron Emotional Piano eastern bells.nki**  
Bell-like preset at home in the Orient. Range:A-I – C7

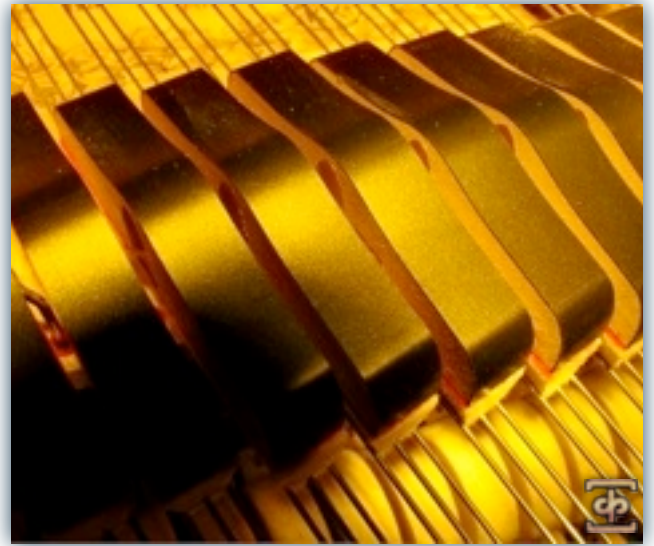
**Soundiron Emotional Piano fakesichord.nki**  
Its a fake harpsichord! Range:A-I – C7

**Soundiron Emotional Piano meridia.nki**  
In this zone you fight the hardest boss in the game. Range:A-I – C7

**Soundiron Emotional Piano orangesynth.nki**  
Gather your droogies for a bit of the old in-out. Range:A-I – C7

**Soundiron Emotional Piano master uberpeggiator.nki**  
Master preset with our uberpeggiator added. Range:A-I – C7

**Soundiron Emotional Piano master lite uberpeggiator.nki**  
Lite master with uberpeggiator. Range:A-I – C7



# Changelog

## Version 2.1:

- Fixed impulse loading issue when a patch is first loaded into Kontakt.
- Changed the convolution script to allow for control and saving of user's custom impulses.
- Fixed pedal volume bug causing high volume at certain knob values.
- Added versions of the master preset with Soundiron's uberpeggiator.
- Added 5 extra custom FX patches.

## Version v2.0:

- Greatly improved voice capping across all patches.
- Fixed a number of zone volume/velocity irregularities.
- Added a new custom UI with FX and performance controls.

## Version v1.0:

- Initial release\*

\* Version 1 of this library was originally published as "EMOTIONAL PIANO" by Tonehammer, Inc.

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**[info@soundiron.com](mailto:info@soundiron.com)**

much obliged,  
Mike, Gregg and Chris



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