Weinheim Pipe Organ Samples

Personal Edition

for Hauptwerk™ 4.x

User's Manual

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1.   Welcome

Welcome to the Weinheim Pipe Organ Samples and congratulations for your purchase!

Weinheim Pipe Organ Samples is a symphonic virtual pipe organ chromatically sampled stop-by-stop from Saint Laurentius Church Weinheim, Germany.

The organ was built by Steinmeyer in 1950 and renovated in 1982. The instrument has 43 speaking stops on three manuals and a pedalboard.

Besides its photo-realistic modeled and full-featured console, the Weinheim Pipe Organ Samples contributes financially to the upkeep of the original instrument.

1.1.   Highlights

The organ has many special features, including:

- Fully functional Combination Action, independent of Hauptwerk™'s combination action, controllable directly from the screen or by means of MIDI.

- Virtual instrument extension for increased utility

- Multiple pages optimized for single, dual touch-screens and portrait view as well

- Freely configurable keyboards

- and more

1.2.   What is contained inside the package

1.2.1.   Contents of the box

If your version of Weinheim Pipe Organ Samples was delivered to you in a physical form rather than a download, please make sure you have the following contents in the box to ensure you have received a complete product:

- Delivery Medium - USB flash drive(s) containing the installation data.

- Your personal serial number on a printed registration card (in case of a retail box delivery)

- User's Manual (this document)

1.3.   Hardware and software requirements

Weinheim Pipe Organ Samples is hosted within Hauptwerk™ virtual pipe organ software, available for both PC and Mac computers from Milan Digital Audio, found at http://www.hauptwerk.com on the Internet. Hauptwerk™ functions with both currently available 32-bit and 64-bit operating systems. Hauptwerk™ Advanced Edition is recommended. A high-performance computer is required to experience full, flawless and convenient operation of this sample set.

1.3.1.   RAM and number of loadable stops

Since Hauptwerk™ loads the sample data into the computer's random access memory (RAM) – and does not stream data from the hard disk – the amount of RAM determines the number of stops you can load for playing at a given time. The theoretical RAM limitation, per program instance is 4 GB in 32-bit operating systems; loading all stops of the organ requires a 64-bit operating system, capable of handling more than 4 GB of RAM. Regardless of operating system, please make sure you are using more than 4 GB of RAM.

Hauptwerk™ allows you to load the sample set with independent options for each available stop, allowing you to trade off the number of loadable stops with varying degrees of realism (you can, for example, choose to load less than the full complement of release samples). Loading all of the stops in their most complete multi-looped versions and with full release samples will consume much more RAM than loading them with, say, single looped data and/or truncated release tails.

Please refer to the Hauptwerk™ User's Manual for a complete description of how to maximize performance with these features.

Please refer to the Inspired Acoustics website for detailed RAM footprint guidelines at http://www.inspiredacoustics.com.

1.3.2.   CPU and Polyphony

It is essential that your computer has a high-performance CPU in order to experience full polyphony without dropouts or audio distortion. A high polyphony capability is required when many stops are drawn and many notes played together.

> **Note:**   Polyphony is defined as the number of stops being selected, times the number of notes held per stop, including the duration release tails to sound, at any given time.

A series of fast staccato chords in Tutti will stress your computer the most, because the initial release tails will continue to sound as additional staccato chords are being played. For the most flawless operation, we recommend the use of a 4-core CPU or better, equipped with the most RAM that you can afford. As your CPU power increases, you can achieve more polyphony.

Please refer to the Hauptwerk™ User's Manual for a complete description of how to achieve maximum polyphony with your computer.

2.   Installation

2.1.   Installation of the main organ

Installing the Weinheim Pipe Organ Samples requires that you own a registered, installed copy of Hauptwerk™ virtual pipe organ software, together with a registered, working dongle.

This installation procedure is for Hauptwerk™ version 4.x. If using a different version of Hauptwerk™, the required steps may be slightly different in detail; please refer to your version's copy of the Hauptwerk™ User Guide.

If you received the Weinheim Pipe Organ Samples as a downloadable product, please make sure that you downloaded all the installation files prior you begin installing. It is required to have all the files in the same folder.

If you received a retail box product you will need to insert the installation medium first, which should be one or more USB flash drive. Please connect it to your computer and navigate to the device to see the folders and files.

Wait until the computer recognizes the new drive and, either a drive letter is assigned to it (PC - Windows), or it is mounted on the desktop (Mac - OS X). Once your computer has accessed the USB drive proceed to the next step.

1. Launch Hauptwerk™ virtual organ software.

2. From within Hauptwerk™, go to the file menu and select Install organ, sample set, temperament or impulse response.

3. The program will prompt you to select the program to install.

4. Navigate to the folder with the installation files and select the first file set to install.

5. Click Open and then click OK on the next screen.

6. Wait until Hauptwerk™ finishes installing the selected file then proceed with the installation of the next file.

Ensure that you have the latest version of the packages installed and apply any updates or upgrades that you have (see the next chapter to find out how).

We first recommend installing the Data and then the Organ component.

2.2.   Upgrading the Trial Edition

Any updates, upgrades require the main organ to be installed first. All upgrades, updates come as separate installer files. Once you have all the files downloaded or received otherwise on your computer, please install them. The procedure for installing upgrades and updates is the same as the normal installation process.

To obtain the latest updates you need to register your copy. To do this:

1. Go to http://www.inspiredacoustics.com

2. Create an account if you do not already have one by clicking on the Sign Up link.

3. In case you received a boxed product click the Register menu at the Inspired Acoustics website and enter you serial number that you received. If you do not have such a number, please contact us.

4. After you registered, go to the My products section and you will find your product and its Update files within a few minutes.

5. Download the package that has the name 'LATEST' written in it. Install this package, once downloaded, following the procedure above in chapter 2.1. If there is no such package, you already have the latest version on your computer.

For the smoothest operation, please ensure that you have the latest version of your product, so please download and install this file once a new version becomes available. This file is made so that it will update your organ to the latest version regardless of what version you have.

2.3.   USB license key authorization for Hauptwerk™

In order to use Weinheim Pipe Organ Samples, you must authorize the library through Milan Digital Audio, the company that makes Hauptwerk™. The authorization system they have developed for Hauptwerk™ protects Weinheim Pipe Organ Samples as well. In order to use Weinheim Pipe Organ Samples, a license update is necessary to your current USB dongle.

When you purchased the library, we have notified Milan Digital Audio to issue you a license update for your Hauptwerk™ USB dongle. To obtain this license update for the Weinheim Pipe Organ Samples, Milan Digital Audio will need a license update request from you. This can be created by clicking on the File \ Create license update in Hauptwerk™. Once the file is created and saved on your hard drive, attach it and send it by e-mail to **info@milandigitalaudio.com**. They will respond to you as soon as possible with the license update and the instructions on how to apply it to your own personal copy of Hauptwerk™. It is a very easy process that you can do with a few mouse-clicks and it is very likely that you have already performed these simple steps.

> **Note:** MILAN DIGITAL AUDIO IS ENTIRELY RESPONSIBLE AND LIABLE FOR THE LICENSE AUTHORIZATION PROCESS AND FOR ISSUING YOU THE LICENSE UPDATE.

We have no direct control over this process, but if you have any problems, please contact us through our Website at http://www.inspiredacoustics.com.

For more information on how to request and apply license updates in Hauptwerk™, please refer to the Hauptwerk™ User Guide.

3.   Controls of the virtual pipe organ

The console and the controls of the virtual organ are similar to the original instrument. The main console was modeled.

3.1.   Pages

The organ controls are organized into so-called "Pages" in the Hauptwerk™ program, to allow convenient operation. Each page of this virtual instrument plays a different role, and allows you to control and monitor the organ's numerous features in a convenient way. The following table summarizes the contents of each page.

Page name	Description	What is it for?
Console	Overview of the organ console.	Check, control, observe and demonstrate everything on one screen, including keyboard, pedal, swell box and crescendo wheel movements.
Center	Organ console: all control elements except keys on one single page, modified for convenient control.	For systems with a single touch display screen, this page allows you to control all stops, combination action and miscellaneous functions
Left	Organ console: stops of the left side, close-up, modified for convenient control.	For systems with two individual touch screens, you can place this screen to the left of the keyboard, to control the left bank of stops, just as on the real instrument.
Right	Organ console: stops of the right side, close-up, modified for convenient control.	For systems with two individual touch screens, you can place this second screen to the right of the keyboard, to control the right bank of stops, just as on the real instrument.
Crescendo (1-2)	Programmable crescendo	These pages allow you to program the pipe organ's crescendo wheel to any desired custom configuration.
Keyboards	Keyboard mass control	Virtual controls for the Keyboard Mass™ functionality allowing you to change the response and inertia of the keyboards. Keyboard and swell pedal to manual assignment, and set mode.

3.2.   Keys and keyboards

All keys and keyboards are shown in a photo-realistic perspective view, fully responsive to mouse control. The notes, pedal keyboard, swellbox pedal and crescendo wheel all faithfully mirror your performance intentions.

The intsument has 4 divisions: three 56-note manuals and a 30-note set of pedals.

The first division is called Rückpositiv, and on the control pages it is referred to as "Pos". By default the 1st manual is dedicated to sound this division.

The second division, called Hauptwerk belongs to the 2nd manual by default, and is referred to as "Hw" on control switches and tables.

The third organ division is the Schwellwerk, its short name is "Sw". By default it is sounded by the 3rd manual.

The pedal division is referred to as "Ped".

Although every division has its dedicated manual or pedalboard, all of them are floating divisions. This means that every division can be played using any keyboard, or even the pedalboard. Such operating modes can be set up on the Keyboards Page by assigning any division to any manual (see the figure below).

3.3.   Stops

The console of the organ features drawknob stopswitches: their drawn position indicates that the stop is engaged. There are various "Pages" in the Hauptwerk™ displays containing close-up images of the stops. If you manipulate the stops or controls in one page, their corresponding on/off status will be synchronized with the other pages as well. You can cancel the activated stops by pressing "Null" button on any pages containing Combination Action buttons.

3.4.   Displays

On the Console/Center/Right Pages, you can see displays on the virtual organ, showing the currently selected combination and the states of the swell pedal and the crescendo wheel (see chapter 3.7).

3.5.   Switches

The console has several button controls for use during live performance. Some of these buttons control additional sounds, the engine noise for example; other buttons control or trigger functions, such as the Combination Action.

3.5.1.   Console page switches

The following figure shows the switches of the Console Page highlighted.
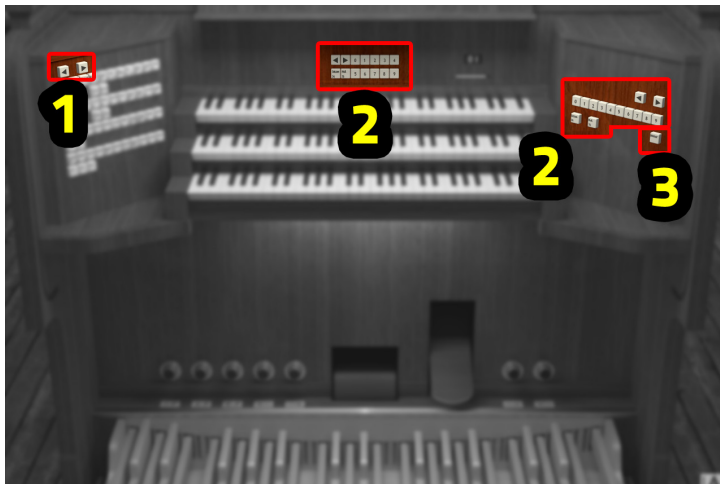
Switch	Effect
1	Activate the previous or the next combination
2	General combination action
3	Turns the organ engine noise on/off

3.5.2.   Center/Left/Right page switches

The following picture shows the switches and pistions of the Center Page highlighted. Equivalently labeled controls on the Left and Right Pages are also present.

Switch	Effect
1	Activate the previous or the next combination frame
2	General combination action and Cancel button
3	Turns the organ engine and the tracker action noises on/off
4	Navigate between combination banks

3.6.   Foot pistons

There are several foot pistons on the Weinheim organ that are available to wire to your organ console. The following figure shows them highlighted (from left to right).
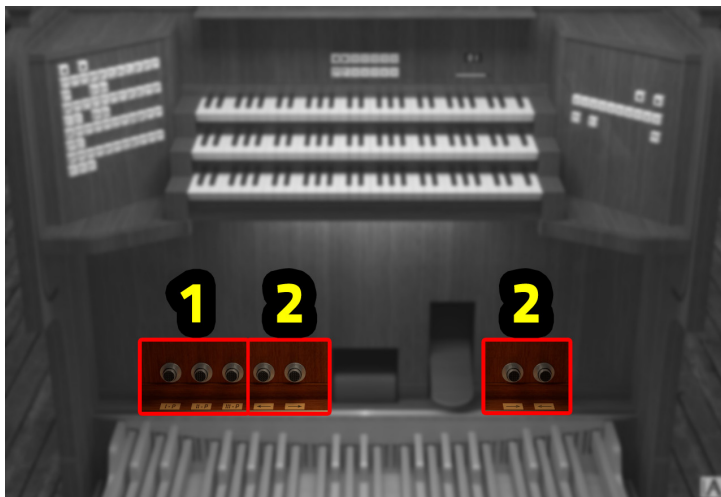
Button	Effect
1	Manual-to-pedal couplers
2	Activate the previous or the next combination frame

3.7.   Swellbox and crescendo wheel

Swellbox is an enclosure with vertical venetian blind-type shutters controlled by the swell pedal (or 'swell shoe'). As a given shutter closes, the pipes contained in that swellbox will sound quieter and darker (with lesser amounts of high overtones). The Weinheim Organ's swellbox characteristics are brought to life through modeling.

The Weinheim pipe organ contains a MIDI assignable swellbox pedal and all divisions are virtually enclosed. This means that once you assign the swellbox pedal to an enclosed

division you can control its state instantly. To assign the swell pedal to various enclosures, you can use the assignment buttons on the Keyboards Page.

For example, if you would like to control the Schwellwerk and the Rückpositiv together with the pedal, just assign both of them to swell pedal by pressing "Sw". The state of the swell pedal is set to default once you assign them to an other division.

The crescendo wheel is an axially rotating drum operated by foot control, and is used in place of a conventional crescendo pedal. The wheel is positioned to the left of the foot-operated swellbox pedal. Sliding (rolling) it forward from position 0 to a higher position triggers stops in a preset user-defined manner, according to the sequence contained in the respective Crescendo Program. There are 4 independent crescendo programs available, labeled 1, 2, 3 and 4. One of them is pre-loaded in the instrument, but you can freely modify it.

The figure below shows the Console Page, highlighting the crescendo pedal (left pedal), the swell pedal (right pedal), and the displays showing the state of the two pedals.
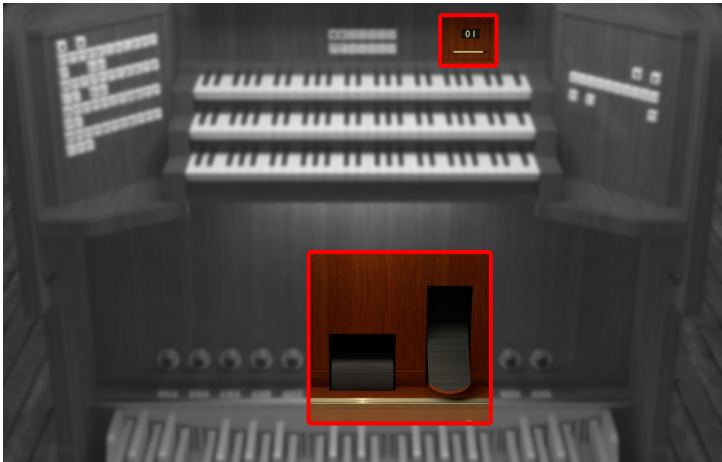
3.8.   The Dynamic KeyboardMass™

Keyboards and tracker actions of pipe organ have mass and hence inertia, which describe their response while you play. The Dynamic KeyboardMass™ is a special feature in the Weinheim Pipe Organ Samples that allows you simulate and control each of the organ's keyboards heaviness independently, even if your keyboard controller does not support any dynamics at all. This revolutionary feature adds a new layer of realism to play the virtual pipe organ.

The Dynamic KeyboardMass™ model sets the response of both the speaking and the release part of the pipe sound simultaneously and dynamically, adapting itself to your actual keypresses. Practically this makes the virtual organ a living instrument and ensures that the virtual instrument remains very responsive even if you set it to have very heavy keyboards.

On the Keyboards Page, 4 faders are displayed, each dedicated to a specific manual, and the pedalboard. The faders can be set from light to heavy keyboard mass, independently from each other.

3.9.   Independent Combination Action

The Weinheim organ's combination action is independent of the combination action built into Hauptwerk™ and it replicates the original organ's own combination action. This feature is completely independent of Hauptwerk's™ own combination action system, allowing more convenient use.

The instrument's general combination action has 10 banks with 10 frames in each.

3.9.1.   Programming and resetting from Graphical User Interface (GUI) or Musical Instrument Digital Interface (MIDI)

Once you define a stop configuration on the console that you wish to save as a general combination preset (also called a "frame"), press the "Setzen" button once, and then press a number or a navigation key to select which combination frame you want to program. If you select the same frame that was previously active, the previous combination will be overwritten with the new one.

> **Hint:**   The easiest way to program a particular stop combination into the next frame is to press the Setzen set button and then press the > increment button. This will program the currently set configuration to the next frame and increment the current frame by one to that frame – with a single click.

You can also assign MIDI messages to these buttons so that, if you have a MIDI-capable console, all these functionalities can be directly available to you in physical form as well.

3.9.2.   Navigation and use during organ play

Navigating between different combination frames is very easy. You can navigate to the desired bank number by the dedicated 'up' and 'down' switches, and then press a number.

3.9.3.   Loading and saving combinations to files

Saving entire banks of combinations is just as easy as saving Hauptwerk's™ own combi-

nations, and can be configured using the same commands.

> **Tip:**   Make sure you save your combination action frames when you un-
> load the organ. You can then restore this later by loading it from the
> Hauptwerk™ menu.

3.9.4.   Set mode

You can change the behaviour of the Setzen button by this feature. Choosing Multiple
mode on the Keyboards Page, the Setzen button is not disengaged when you activate
a combination frame. This is useful if you have a physical organ console. Changing to
Single mode, you can program only one combination frame after pressing the Setzen. If
you work on the GUI, choose this mode.

3.10.   On-screen help

The Keyboards Page has an on-screen help option which you can activate or deactivate
by pressing the "?" button in the top right corner of the page.

4.   The Saint Laurentius Church and its organ

4.1.   The Saint Laurentius Church

The St. Laurentius Church is in the center of the old town, on the marketplace of Weinheim. The roots of today's town church date back to the 8th century, when the chapel "Maria in the fields" was built in the same place. In 1293 Hedwig von Swende donated a new church, dedicated to the Mother of God. Evidence of this can be found on a grave stone and a memorial stone inside the present church. Around 1700 AD, the church was consecrated to St. Laurentius. Late 17th and early 18th century the church was rebuilt and a steeple was built in 1848.

The old church was always facing to east, so the choir was directed to the marketplace. Between 1911 and 1913 a new church was built with rotated orientation, according to the plans of Ludwig Maier. Only the tower was retained from the old building, now standing in the new choir edge. In 1964-65 the church was renovated in the style of that time. Until 1994, many changes have been undone and the church was restored.

The three-aisled basilica was the last executed construction of architect Ludwig Maier. The architecture follows its environtment. The terrain is heavily sloped from the direction of the choir in the west to the front facade at the market place in the east. Therefore, the choir is increased and the porch in the west has two large staircases. At the corners of the porch, statues of Apostles Peter and Paul are placed. The golden figure of Patron St. Laurentius stands in the center.

4.2.   The Organ

After the currency reform, the community of St. Laurentius Church decided to build a new organ. The main part of the old organ was built in 1870, so the wood had become worm-eaten and the air pressure was no longer sufficent for playing. In addition, the sound of the instrument was too weak for the large church.

A completely new organ was built by Steinmeyer, Oettingen. The company was known of their pipe organs designed with meticulous care and their masterful voicer Hans Roettger. The instrument was one of the first major new organs in the postwar West Germany, with a fine tonal adjustment to the acoustic properties of the church. The pipe organ was played the first time on Palm Sunday, 1950. In 1982, the organ was extended and renovated.

The pipe organ has 43 registers with nearly 3000 pipes, on three manuals and a pedalboard. Speaking lengths of the smallest pipes are only a few millimeters long, the largest one is almost five meters. The physical organ's tonal output is capable of challenging the limits of human hearing perception; likewise the virtual organ is capable of challenging the limits of almost any electronic sound system.

4.3.   Disposition

The disposition of the Weinheim organ is as follows:

Rückpositiv I			
	17	Lieblich Gedackt	8′
	18	Quintade	8′
	19	Praestant	4′
	20	Rohrflöte	4′
	21	Nachthorn	2′
	22	Larigot	1 1/3′
	23	Sifflöte	1′
	24	Sesquialter II	2 2/3′
	25	Cymbel IV	2/3′
	26	Dulcian	16′
	27	Cromorne	8′
	15	Tremulant	

Hauptwerk II			
	32	Gedecktpommer	16′
	33	Prinzipal	8′
	34	Gedeckt	8′
	35	Gemshorn	8′
	36	Oktave	4′
	37	Blockflöte	4′
	38	Octav	2′
	39	Cornett V	8′
	40	Mixtur IV	1 1/3′
	41	Trompete	8′
	42	Cymbelstern	

Schwellwerk III			
	46	Quintadena	16′
	47	Rohrflöte	8′
	48	Salicional	8′
	49	Principalflöte	4′
	50	Koppelflöte	4′
	51	Nasat	2 2/3′

52	Weitprinzipal	2'
53	Terz	1 3/5'
54	Scharf IV	1'
55	Trompette harm.	8'
56	Clarine	4'
43	Tremulant	

Pedal

4	Prinzipalbass	16'
5	Subbass	16'
6	Zartbass	16'
7	Oktavbass	8'
8	Gedecktbass	8'
9	Choralbass	4'
10	Quintbass	10 2/3'
11	Hintersatz IV	2 2/3'
12	Bombarde	16'
13	Trompete	8'
14	Trompete	4'

5.   Usage terms and conditions

5.1.   End–user license agreement (EULA)

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