**User Guide** 





Farm Management Made Easier

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### 1. GENERAL

### 1.1 Keyboard

Numeric- To enter values, quantities. Act as shortcuts to selections.

+/- Key- Toggles between positive and negative values and marks check boxes option selection. In a History screen, use to toggle between quantities and time format.

Arrows- Scroll up, down, left, and right to select menus.

MENU- To main menu, also acts as "ESC" and "Back" keys.

ENTER- Enter menu, submenu, value, open window, confirm a value or change.

HELP- Access help screens and graphs.

DELETE- Erases typing mistake.



#### 1.2 Hot Screens

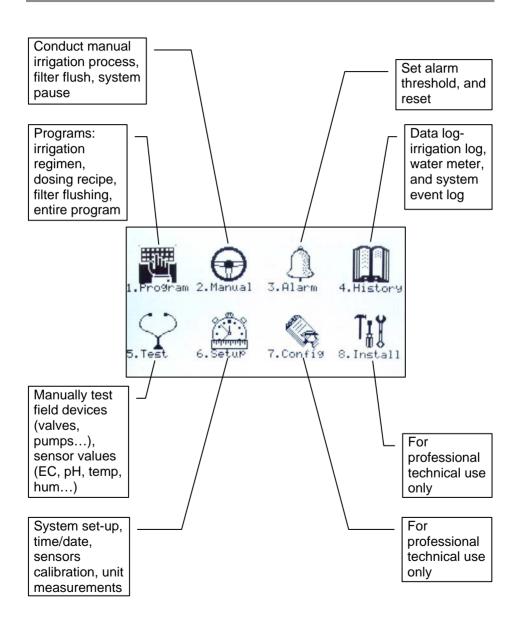
Press MENU from Main Menu to see Read-Only overview running processes. Press MENU again to return to Main Menu.

7 Hot Screens/Keys:

- 0- Hot Key- Icon of active actions/processes
- 1- Main Screen/System Status
- 2- Irrigation Process
- 3- Irrigation Program Status
- 4- Water, EC/pH, Dosing
- 5- Filter Flushing Status
- 6- Temperature & Humidity measurement

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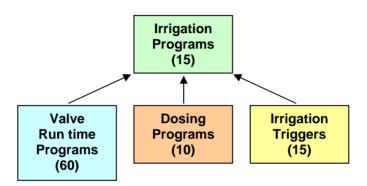
### 1.3 Main Menu Icons



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#### Introduction

To set an irrigation program-regiment/strategy- the grower must select necessary valves and set Run Time and Dosing program. May define 1 or more programs for 1 or more valves.



### Run Time Programs-

- Based on Time or Quantity
- Set water before and after dosing process (fertilizer injection)

### Dosing Programs (fertilization)

- Up to 8 dosing channels per program
- Dosing method per channel (Time, Quantity, EC/pH)

#### Irrigation Timing based on External Conditions

- Start/ Stop up to 2 Dry Contacts
- Start/End time for irrigation period
- Trigger Type

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#### 2. PROGRAM

#### 2.1 Run Time Program

For every irrigation program, define a Run Time recipe









#### **Based on Time/Qty:**





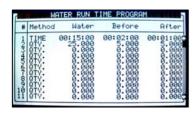






Define value for "before" and "after" time program

#### **Water Before and After Dosing process:**





**NOTE:** Define total Time/Qty. Before and after deducted from total Time/Qty.

Time

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### 2.2 Dosing Program

For every irrigation program, define a Dosing recipe







3. Dosing



<u>Dosing Channel Definition (Channel mode pre-configured by technician):</u>



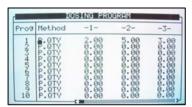
Channel

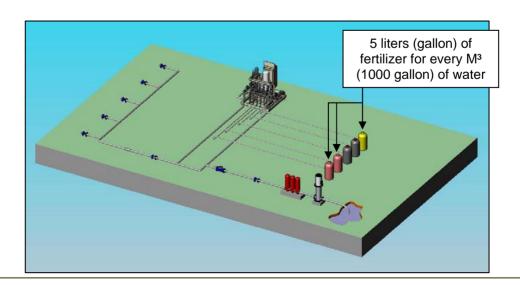


Define dosing method per program (USA: Qty.=gallon)

### Proportional Qty. (1/1000, Litre/m³, gallon/1000gallons):







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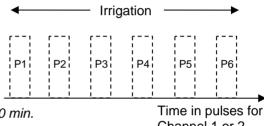
#### **Proportional Time:**





Define minimum dose for each channel





Ex: Ch 1 = P1 + P2 + P3 ... + Pn = 10 min.

Channel 1 or 2

NOTE: Proportional Time= Take desired dosing time and spread out dose over irrigation program in open/close pulses per channel.

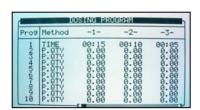
#### Time:



Time



Define in 1 bulk: Open for a set time straight through, i.e. not spread out over a defined program.



Irrigation 5 min

Ex: Ch 3 = P1 = 5 min. (1 pulse)

Time in bulk Channel 3

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**Quantity:** (Example shows liters, in USA use gallons.)

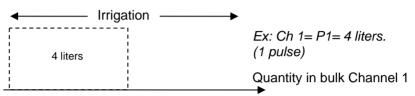


Qty.

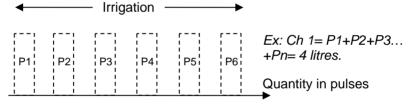


Pros Method -1- -2- -3
1 0TV, 4.00 5.00 2.00
2 0.01V 0.00 0.00 0.00
3 0.01V 0.00 0.00 0.00
4 0.01V 0.00 0.00 0.00
5 0.01V 0.00 0.00 0.00
6 0.01V 0.00 0.00 0.00
6 0.01V 0.00 0.00 0.00
7 0.01V 0.00 0.00 0.00
7 0.01V 0.00 0.00 0.00
8 0.01V 0.00 0.00 0.00
9 0.01V 0.00 0.00 0.00

• Option A- In Bulk (Similar to Time above).



 Option B- Spread Out (According to dosing configuration done by technician).





Main Menu







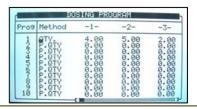
7. Dosing Configuration





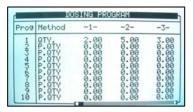
Define according to Bulk or Spread

Back in Dosing Program menu, define Injection per Dosing Channel.



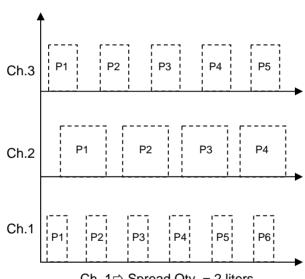
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#### **Common Dosing Program for Open Fields (example):**



Fertilization (EC) amounts are fixed, no matter how much water goes through (channels 1, 2 & 3- Passive)





Ch. 1⇒ Spread Qty. = 2 liters

Ch. 2⇒ Spread Qty. = 5 liters

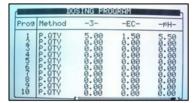
Ch. 3⇒ Spread Qty. = 3 liters

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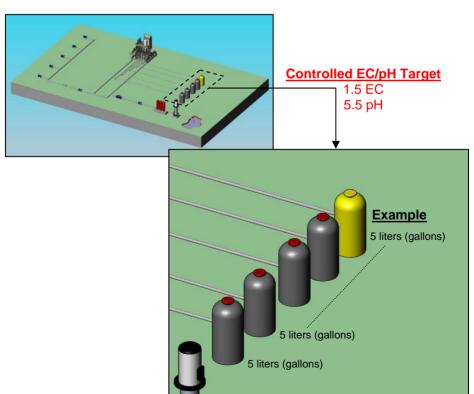
### Controlled EC/pH based on P.Qty. (example):

#### Example -





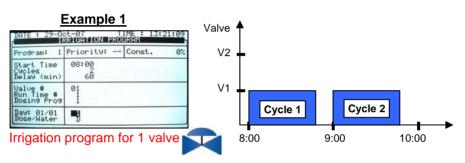
Define dosing program:
Nutrient amount and
desired EC/pH levels



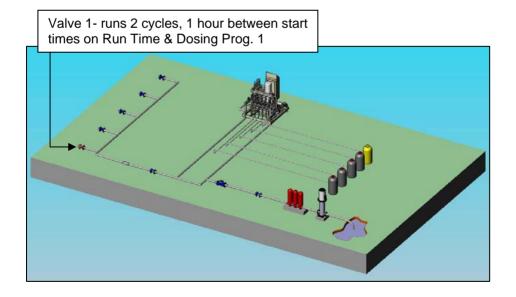
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### 2.3 Irrigation Based on Time





<u>NOTE:</u> Delay = Delay between cycles from start time to start time Cycles = Number of cycles

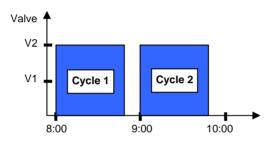


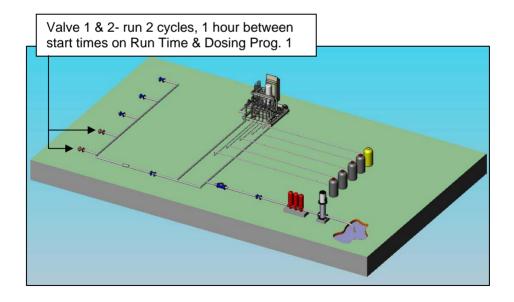
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#### Example 2



Irrigation program for a group of 2 valves





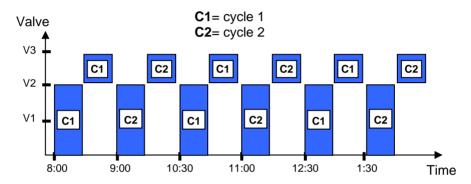
<u>NOTE:</u> Delay = Delay between cycles from start to start Cycles = Number of cycles

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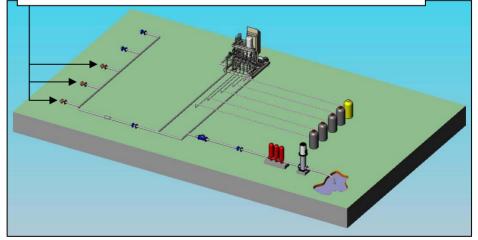
#### Example 3



Irrigation program for a group and individual valve



Valve 1 & 2- runs 6 cycles simultaneously on Run Time & Dosing Program 1, valve 3 runs after valves 1& 2 on Run time & Dosing Program 2, different/interchangeable start times.



NOTE: Different/interchangeable delays (multiple start time) dividing the day into periods

<u>NOTE:</u> Delay= Delay between cycles from start to start Cycles= Number of cycles in every period (start time)

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Depending on weather conditions, increase/decrease amount of water emitted from valves without changing the program.

**Example 4** 



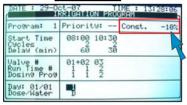
If a lot of radiation, want to irrigate more, +20% (Regular 10min. runtime⇒ 12 min.)





**NOTE:** Daily = Current day only. Regular program will resume the following day.

#### Example 5



If there is bad weather, want to irrigate less, -10% (Regular 10min. runtime⇔ 9 min.)





<u>NOTE:</u> Const.= Constant running of program on daily basis. May increase/decrease amount of water in this mode according to weather conditions.

#### Select water/dosing program by days of week Example 6

y: ·					
		Dai	19		20%
10:	30 30 30				
03 2 2					
3	4 D	ď	6 D	7 D	
	Ď	Ď Ď	ď ď ď	ď ď ď ď	ď ď ď ď d

Select program by days of week

S	М	Т	W	TH	F	ST
Х		X		X		Х
					M	
						abla
					$\sim$	

#### OR

#### Choose cycle of days

100TE + 29-0	ot-07 T	IME : 13	30:15
Program: 1	Priority:	Daily	20%
Start Time Cycles Delay (min)	08:00 10:30 2 60 30		
Valve # Run Time # Dosin9 Pro9	Dose Water		
Day: 01/03 Dose/Water	None D W -		



DATE : 29-0	ot-07 RR GE OON 1280	IME: 13	:31:04
Program: 🛔	Priority:	Daily	20%
Start Time Cycles Delay (min)	08:00 10:30 2 60 30		
Valve # Run Time # Dosin9 Pro9	01+02 03 1 1 2 1 1 2		
Day: 01/03 Dose/Water	D W -		



D = Dosing + Water W = Just Water	
<ul><li>- = Nothing</li></ul>	

S	М	Т	W	TH	F	ST
D	W	•	۵	W	-	D
					M	
					<u>.</u>	
					$\sim$	

Input

Stop Condition

Input Irrigation Program Off On

Off

Off

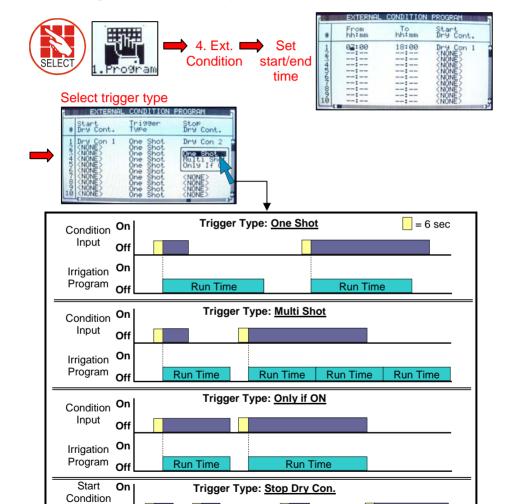
## **NMC-Junior Irrigation**

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Run Time

### 2.4 Irrigation Based on External Condition (Field)

To operate irrigation by peripheral equipment (i.e., filling a water tank according to level float switch)



Run Time

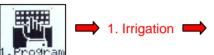
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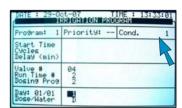
Select dry contact (pre-defined by technician) to start/stop condition and set limit

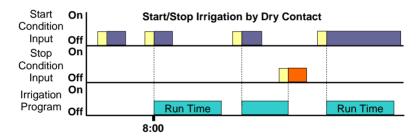


<u>NOTE:</u> When using a conditioned program as an irrigation trigger, there is no start time. Program works according to the conditioned program above.

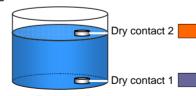




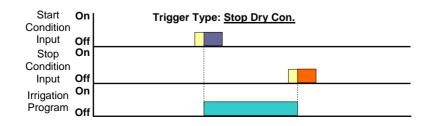




### Example of tank filling:



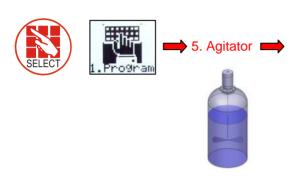
Water Tank with Floats



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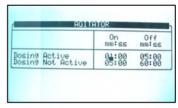
### 2.5 Agitator

#### To operate fertilizer tanks with mixing devices





⇒ Define On/Off time during dosing and when system is idle



**NOTE:** When using more than 1 agitator, system operates automatically in parallel mode.

### 2.6 Selector

## +1 fertilizer tank (with different fertilizers) attached to a single dosing channel











Dos. Chan. 1 / Dos. Chan. 2

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### 2.7 Filter Flushing

#### Program filter flushing during irrigation process



<u>NOTE:</u> Filter flush process can start only after main water line is full. Default set at 1 min., see menu 3.3.

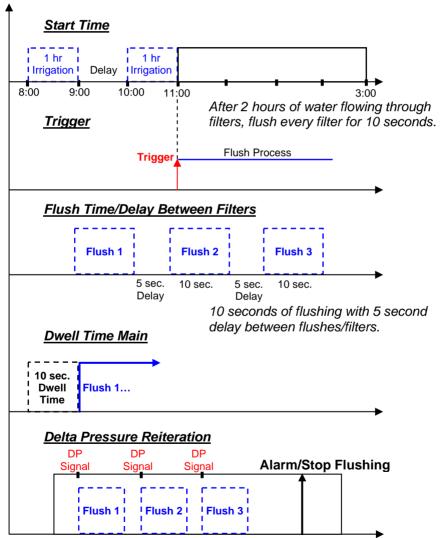


**NOTE:** See graph on next page for further information.

<u>ltem</u>	<u>Description</u>
Time Between	Time between flushes accumulated during set
Flushing	irrigation time (one filter flush a time).
Flush Time	Flush time per filter.
Delay Between Filters	Set delay between flushes to build up pressure.
Delta Pressure	Set flush by pressure sensor. Pressure at filter inlet/outlet, if there is a significant difference, a filter may be blocked.
Delta Pressure Delay	Set delay to verify if there is a definite blockage.
Delta Pressure	Set to give signal after XX flushes. If Delta Pressure
Reiteration	still indicates a blockage, an alarm will be raised.
Dwell Time Main	Open main filter valve before flush to balance
Dwell Time Main	pressure for a reliable flushing process.

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After 3 flushes, if Delta Pressure shows a blockage, system will raise an alarm.

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### 2.8 Cooling

Set cooling program for cooling/humidification process in greenhouses. This program will operate according to temperature, humidity or time (to reduce temp, increase hum.)







Set On/Off time and select sensors

Temp. Sens. 1 Hum. Sens. 1

Program	: 1	Status: Cooling			
	Below	RH	0n	Off	
1 2	_80		00:00:10	00:00:10	
Cool#	1				
Temp. S	ens.: 1		Hum. Sens	.: 1	

+1 of each sensor: uses average of both

Program: 1		Status: Cooling				
	Below	RH	0n	Off		
1 2	80		00:00:10	00:00:10		
Cool#	1					
Temp.	Sens.: 1	2	Hum. Sens	.: 4		

Dynamic cooling: 2 temp. threshold, same Hum.

Program: 1		Status: Cooling			
	From	То	Above to		
1 2	08:00 08:00	16:00 16:00	25.0 35.0		
Cool#	1 2				
Temp. S	Bens.: 1	Hum. Ser	ns.: 1		



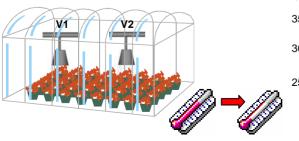
OR

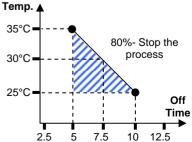
Progra	m: 1	Status: Cooling			
	Below	RH	0n	Off	
1 2	80 80		00:00:10 00:00:10	00:00:10 00:00:05	
Cool#	1 2				
Temp.	Sens.: 1		Hum. Sens	.: 1	

On time is set.

Off time can be controlled according to temp.

High temp.= less off time Low temp.= more off time





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### 2.9 Misting

#### General program using a timer













- ⇒ Define Start/End time
- ⇒ Define misting On/Off time





### 2.10 Water Heating

#### Heat water in cold areas/seasons

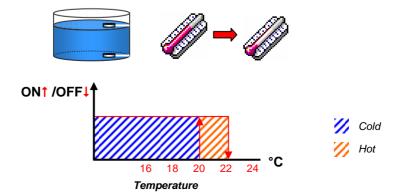








- ⇒ Define Start/End time
- ⇒ Define Water Temp. ± Difference (dead band) to stop
  - ⇒ Define sensors

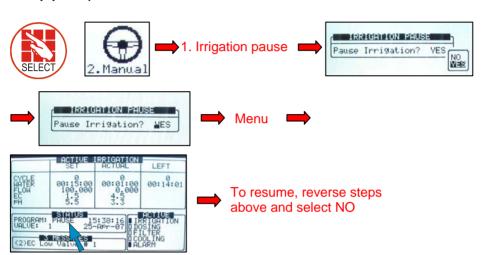


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### 3. MANUAL

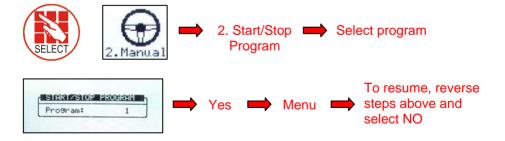
#### 3.1 System Pause

Manually pause system during an irrigation program (EC/pH calibration, fix pipes...)



#### 3.2 Start/Stop program

#### Manually start/stop a program



**NOTE:** Start 1 cycle only from program 1.

Program: 1	Priority:	Const.	9%
Start Time	08:00		
Delay (min)	60		
Valve # "	01		
Dosing Prog	2		
Day: 01/01 Dose/Water			

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### 3.3 Start/Stop Valve

#### Manually start/stop a valve

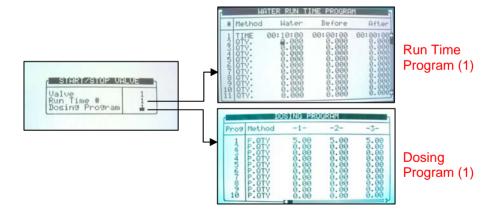




Valve







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#### 3.4 Manual Filter Flush

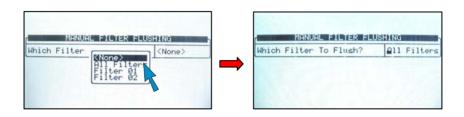
#### Manual filter flush only when system is irrigating













Item	
Flush Status Time To Next Flush Delta Pressure Flushima Filter No. Remaining Filters Oty. Flush Time Main Filter Delay	0N 0Fi 

NOTE: "All Filters" means all filter's but 1 at a time. No more than 1 filter may be flushed at a time.

**NOTE:** Filter flush process can start only after main water line is full. Default is 1min. as shown in picture below (See menu 3.3).



Yes

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#### 4. ALARM

#### 4.1 Reset

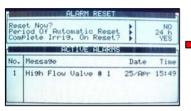
Reset alarm (in case of high flow, low flow, water leak, fertilizer leak...)













Option B: Automatic reset to check itself every so often as desired: ⇒ Select how often system should reset itself



Period Of Automatic Reset Complete Irrig. On Reset?

No. Message

ACTIVE ALARMS



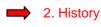


### **Alarm History**

View alarm history (Read-Only)







NOTE: Logs up to 250 alarms



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### 4.3 Alarm Definition

#### Define system threshold







3. Alarm Definition

Define trigger: deviation from target pressure, flow...



<u>Item</u>	<u>Description</u>
Water Fill Up (min)	Time of filling the main irrigation line. In that time, the system will ignore high flow alarm and won't implement a filter flushing process.
Water Leak (m3 or Gal)	Quantity of water leaking while the system is in idle.
Water Leak Period (hh:mm)	Time frame to measure the water leak quantity Example; 1m <sup>3</sup> was leaking in less than 30min.
Dosing Channel Leak Delay (s)	Delay between switching off a dosing channel and generating dosing leak alarm.
Dosing Channel Leak (Pulse)	Number of pulses (by dosing meter) during the delay above to generate an alarm. Example; 10 pulses in 3 seconds will generate alarm.

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Table continued...

<u>Item</u>	<u>Description</u>	
Delta EC low	Maximum differences bellow EC targets.	
Delta EC high	Maximum differences above EC targets.	
Delta pH low	Maximum differences bellow pH targets.	
Delta pH high	Maximum differences above pH targets.	
Missing Pulses For No Flow	Number of missing pulses before the system will generate a No Flow alarm. The system calculates the expected time between pulses of water meter and if a certain time elapsed without receiving the desired number of pulses, then generate an alarm.	
Stop System Consecutive Flow Alarms	Number of consecutive flow alarms of the same type (high flow, low flow etc') but different valves before the system is stopped. Example; High flow at valve 1 - >High flow at valve 2->High flow at valve 3 = 3 consecutive High flow, then system stops.	

#### 4.4 Alarm Setting

#### Set alarms and define action in event of an alarm







4. Alarm Setting

	ALARM S	ETTING		
Description	Irri.	Dose	Delay mm:ss	Alarm Active
High Flow Low Flow No Flow D. Ch. Leak D. Ch. Fault Ext. Pause EC High/Fail EC Low PH High PH Low/Fail	STOP STOP STOP STOP STOP PAUSE STOP STOP STOP STOP	STOP STOP STOP STOP STOP IRRIG. STOP STOP STOP STOP	01:00 01:00 01:00 30:00 01:00 01:00 01:00 01:00	YESSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSSS

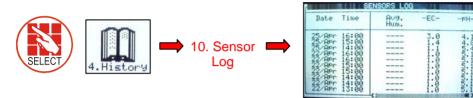
- ⇒ Define alarm action: automatically stop or continue.
- ⇒ Delay before generating alarm.
  - ⇒ Alarm output activation: YES/NO (siren, light).

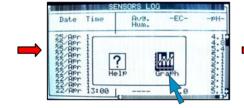
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#### 5. HISTORY

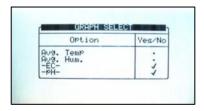
### **System History**

Read-Only screens of system's history (measurements, settings, processes, events, graphs...)

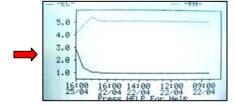




Select sensors using +/- key (no more than 3 per graph)







**NOTE:** Use û 

arrow keys to zoom in/out. Use ⟨= ⇒ arrow keys to scroll.

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The history menu provides extensive information regarding measurements and processes performed by the NMC-Pro.









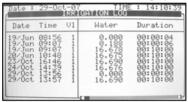
#### **IRRIGATION LOG**

The Irrigation Log table includes up to 200 rows of the last irrigations' data.

Each row includes information regarding a specific irrigation.

To view additional information, use the left/right arrow keys.

To switch between dosing quantities or time simply press the '+/-' key.







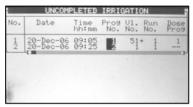
**NOTE:** Water quantity is measured in m<sup>3</sup> or gallons; duration is measured by time; flow is measured in m3/h or gallon/m; dosing quantity is measured in liters or gallons.

<u>ltem</u>	<u>Description</u>
Date	Date in which the irrigation started.
Time	Time in which the irrigation started.
Valve	Leading valve; the first valve set for the group of valves
Water	Irrigation quantity (m³ or gallon) or irrigation time.
Duration	Irrigation duration (hh:mm:ss).
Flow	Average flow throughout the irrigation cycle.
Chan. #	Dosing quantities per channel (liter or gallon) or dosing time.
EC Low	Lowest EC value recorded during irrigation.
EC Avg.	Average EC value recorded during irrigation.
EC High	Highest EC value recorded during irrigation.
pH Low	Lowest pH value recorded during irrigation.
pH Avg.	Average pH value recorded during irrigation.
pH High	Highest pH value recorded during irrigation.

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#### UNCOMPLETED IRRIGATION

The Uncompleted Irrigation table provides information of irrigations that were started but could not be completed due to a failure. To understand why irrigation was not completed, it is advisable to cross-reference between this table and the Alarm HISTORY in section 4.2. The Uncompleted Irrigation table consists of up to 200 lines. Note that if the letter 'C' appears, it refers to a program that was triggered by condition program.



Each line includes information regarding when the irrigation was stopped and added to the uncompleted irrigations table.

<u>Item</u>	<u>Description</u>
Date	Date in which the current line was added to the
Date	uncompleted irrigation table.
Time	Time in which the current line was added to the
Time	uncompleted irrigation table
	92- The program that was added to the table was started
	manually.
Prog. No.	93- The relevant irrigation was added to the uncompleted
	irrigations table for the second time (or more)
	consecutively.
	Indicates the associated valve. If a group of valves that is
VI. No.	configured to irrigate together is stopped, only the first
VI. INO.	valve is written but a '+' sign is added next to it to indicate
	that more valves are associated.

The NMC-Pro will attempt to complete the irrigations from the current day (until end day time) upon manual or automatic alarm reset.

The valve column of irrigations that are to be completed will be highlighted. The valve column of irrigations that are currently being completed will blink.

Run No	Indicates the associated run time program.
Dose Prog.	Indicates the associated dosing program.
Prog. Qty.	Planned quantity according to the run time program.
Left Qty.	Uncompleted quantity.

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In order to manually stop an uncompleted irrigation you must go to the START/STOP VALVE in section 3.3 because the activation is according to single valves.

#### **UNCOMPLETED PROGRAMS**

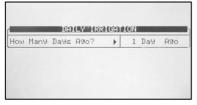
The Uncompleted Programs table provides information on programs that could not be completed. It is important to understand the difference between this table and the Uncompleted Irrigations table; this table consists only of irrigation cycles that haven't been started and could not be completed during the current day. This can happen due to wrong system setup (more tasks than could be completed), or because the system was not active for a long period of time, for example due to a power failure, and could not complete its tasks.



The uncompleted program table consists of 200 lines.

#### DAILY IRRIGATION

This table allows you to view history of irrigation quantities or time per valve.



Example: 1 day ago means you would like to view yesterday's history, and Today means you would like to view the accumulated history since the last End Day.



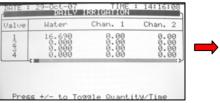








Current date viewed at top of screen.

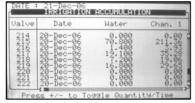


Daily Irrigation table contains all water (m3 or gallon) and dosing (liter or gallon). To toggle the view between quantities and time, press the '+/-' key.

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#### IRRIGATION ACCUMULATION

The Irrigation Accumulation table allows you to accumulate water and dosing quantities for the required periods. The accumulation of each valve can be reset separately in the ACCUMULATION RESET table.



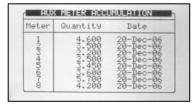
To toggle the view between quantities and time, press the '+/-' key



Water quantity is measured in cubic meter or gallons; dosing quantity is measured in liters or gallons.

#### AUX METER ACCUMULATION

The Auxiliary Meter Accumulation table allows you to accumulate quantities from meters that do not have designated software, for example, in order to measure the drain water quantity or to measure the cooling system's consumption.



The quantities displayed are in liters (gallons) up to 9999.999.

**<u>NOTE:</u>** Water meters are accumulators only and are not a part of the irrigation control.

To reset an auxiliary meter refer to the ACCUMULATION {XE "Reset Total Quantity" } table below.

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#### ACCUMULATION RESET



NOTE: When resetting a valve (or all valves), its history will be erased from the following tables:

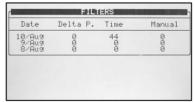
- -Daily Irrigation
- -Irrigation Accumulation



<u>NOTE:</u> When resetting an Aux meter (or all Aux meters), its history will be erased from the Aux Meter Accumulation table.

#### **FILTERS**

The filters history table provides daily information of the number and cause of flushing.



#### COOLING

Viewing the history of cooling activities or time per valve is allowed.



Prog.	From hh:mm	To hh:mm	Cycles
120450	13:10	18:14 18:14	69
4	:	:	
5	:	:	
6	!	:	
7	:	:	
8	:	:	

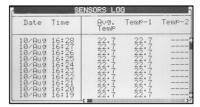
For example, 1 day ago means you would like to view yesterday's history, and Today means you would like to view the accumulated history since the last End Day.

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#### **SENSOR LOG**

The sensors Log table includes history of average measurements of logged sensors. In order to define which sensor to log, the user should access menu 6.8 – Sensor Logging, and mark by +/- button the required sensor.

In order to define the measurement interval, the user should go to menu 6.2 and choose the required History resolution.



The sensors Log table contains up to 10,000 data fields. Date and time are 2 fields per line and every sensor is an additional field.

For example: logging of 2 sensors uses 4 data fields; 2 for time and date and 1 for each sensor. In this case, the table will consist of a maximum of 2,500 lines.

#### **EVENT LOG**

The table provides information of all the processes performed by the NMC-Pro including their time and date.



The table consists of the last 999 events.

#### SYSTEM LOG

This table provides information of all the system changes.



The table consists of the last 999 events

Examples of system changes are changes of triggered by the controller, the PC communication, a power off, etc.