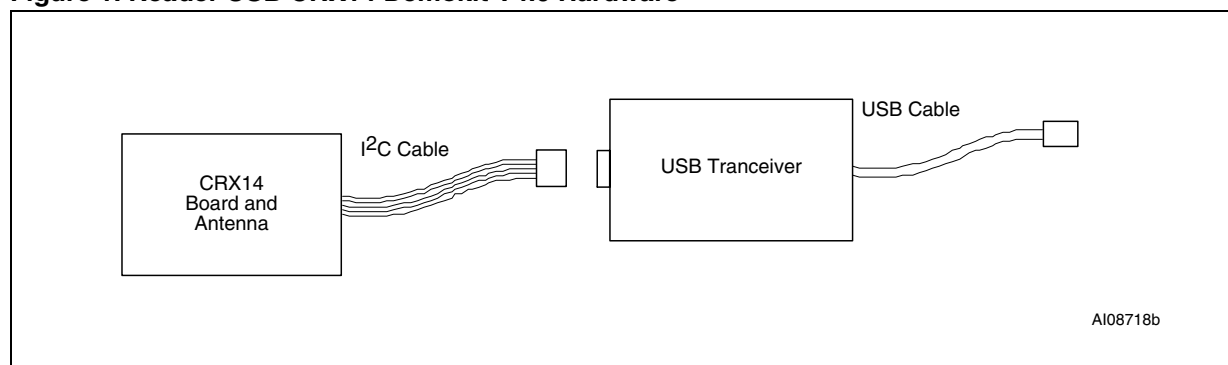




Reader USB CRX14 (V4.0) Demonstration Software

This document describes the hardware and software of the STMicroelectronics *Reader USB CRX14 Demokit V4.0* working under the Windows 98/2000/XP operating systems.

Figure 1. Reader USB CRX14 Demokit V4.0 Hardware



The *Reader USB CRX14 Demokit V4.0* tools are designed to demonstrate the STMicroelectronics short range product portfolio that includes the SR176/SRIX512/SRIX4K/CTS products.

Each SR176/SRIX512/SRIX4K/CTS device is a contactless memory, powered by a transmitted carrier radio wave at 13.56MHz. It contains a 176-bit (SR176), 512-bit (SRIX512), 4096-bit (SRIX4K) or 256-bit (CTS) EEPROM, with memory mapping organized as blocks of 16 or 32 bits. It conforms to the ISO 14443-B recommendation for the transfer of power and signals via radio transmission. The *Reader USB CRX14 Demokit V4.0* reader circuitry amplitude modulates (10% modulation) the data on the carrier using amplitude shift keying (ASK). The SR176/SRIX512/SRIX4K/CTS replies by load modulating the data on the carrier using the BPSK (Bit Phase Shift Keying) coding using the 847kHz sub-carrier. The data transfer rate in each direction is 106 Kbit/second.

The purpose of the *Reader USB CRX14 Demokit V4.0* program is to give an example of how the interfacing can be achieved. It does not allow the user to evaluate all of the different ISO14443 modes.

The *Reader USB CRX14 Demokit V4.0* gives access to the full memory mapping. It is possible to read and write into the selected SR176/SRIX512/SRIX4K/CTS device. This release of the demonstration software, differentiated for each SR176/SRIX512/SRIX4K/CTS, allows all of the product features to be exercised. The kit consists of:

- One CD-ROM
- One CRX14 board with I²C connector
- One USB Transceiver with USB cable
- Some SR176 and SRIX4K Samples
- Documentation.

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With *Reader USB CRX14 Demokit V4.0*, you can:

- Choose your images by selecting the appropriate folder (or keep the default folder)
- Change the background image of the main window
- Assign images to tags
- Perform an inventory of the tags, and see their image assignment
- Read and write in tags in ASCII
- Use the SuperUser mode to access all of the SR176/SRIX512/SRIX4K/CTS features

Application Features

- RAM: 16MByte
- Free space on the hard disk drive: 4MByte
- USB version 1.1
- Run on the Windows98 SE Platform, Windows2000, Windows XP

GETTING STARTED

Installing the Reader USB CRX14 Demokit V4.0 Software

- Browse around the CD, and find the Reader USB CRX14 Demokit V4.0 folder.
- After opening the folder, run the **setup.exe** program.
- Read the text of the Welcome Screen (see [Figure 2.](#)), and then click *Next*.
- Choose your destination location (see [Figure 3.](#)). The default folder is *C:\Program Files\ST\Reader USB CRX14 Demokit V4.0*

Figure 2. Welcome Screen

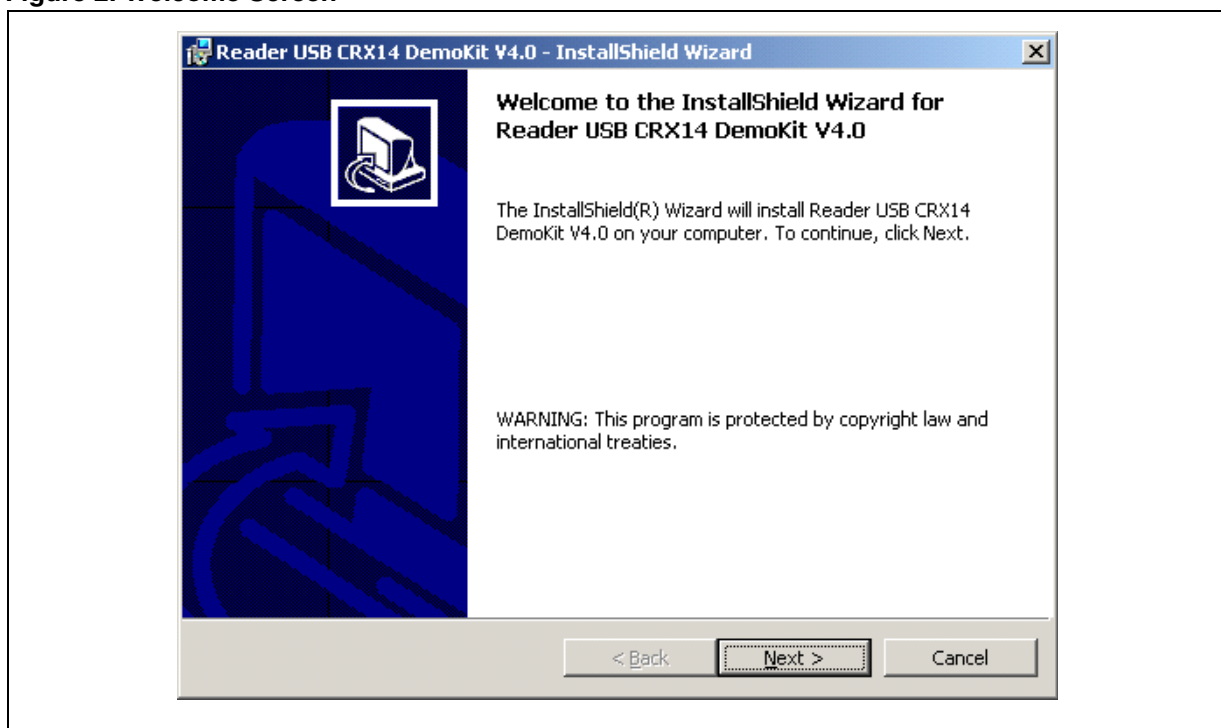
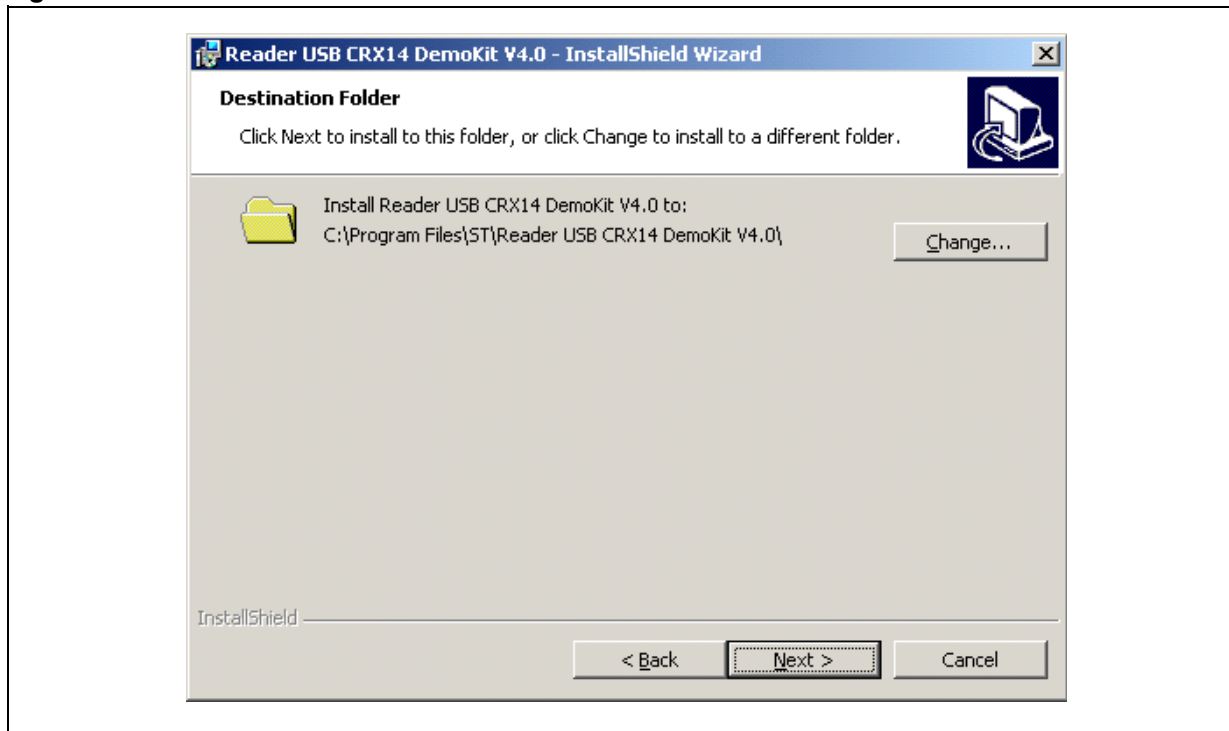


Figure 3. Choose Destination Location Screen



Launching the Reader USB CRX14 Demokit V4.0 DemoKit Software

Connect the reader(s) to your PC. Run the **Reader USB CRX14 Version4.0.exe** to launch the program. The program will detect all the readers automatically, and the main window appears at once (Figure 4.). The various areas of this screen are described in detail in the remaining sections of this document.

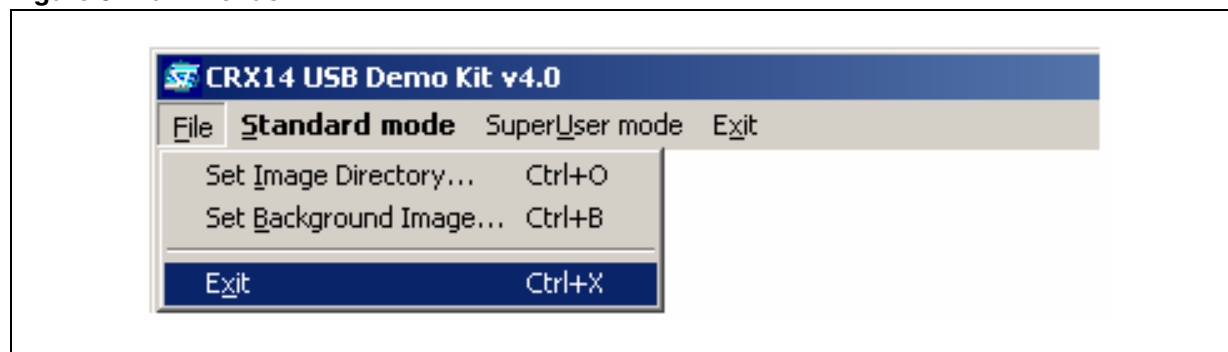
Figure 4. Standard Mode Main Screen



USER INTERFACE

The User Interface is based on the Main Menu (Figure 5.). For the user, the most important entries are *Standard Mode* and *SuperUser Mode*.

Figure 5. Main Menu



Exit Menu

The Exit menu is used for stopping the demonstration software, and returning to the operating system.

SuperUser Mode Menu

The SuperUser gives you access to all of the commands of the SR176/SRIX512/SRIX4K/CTS.

Standard Mode Menu

In the Standard Mode you can

- access all the SR176/SRIX512/SRIX4K/CTS tags, in the field of the connected readers, along with the memory content of each tag.
- assign an image to each SR176/SRIX512/SRIX4K/CTS tag.

File Menu

In the File menu (Figure 5.) you can change the tag image folder, or change the background of the main window. The background image should be a JPEG image file, and the recommended resolution for this is approximately 788 x 495 pixels.

For clarity, and convenience, it is recommended that the files in the image directory, or folder, should be named systematically, for example numbered continuously from *00.BMP* upwards. The content of each file must be in *.BMP* format, with a recommended resolution of about 120 x 120 pixels.

The tag assignments are written in the *TagData.ini* file, which is held in the *Tag* directory. Tags that are not listed in *TagData.ini* are considered as unassigned. Tags that have an image number assigned to them, but this number is greater than the number of files in the directory, are also treated as being unassigned. The tags with an image index equal to zero are also treated as unassigned.

If you wish to edit this file by hand, each line must contain the hexadecimal serial number of one tag, and the decimal number of the image that is assigned to it, separated by a equal sign “=”. For example:

```
[ImgIdx]
D0020CB3E3C74D04=4
D00208C5E804B690=2
D002102758774494=5
D0020CB3E3C755DE=4
D00208C5E8037F1F=1
D0020CB3E3C755DF=6
```

Erasing the contents of the *TagData.ini* file effectively removes all assignments.

ASSIGNING IMAGES TO TAGS

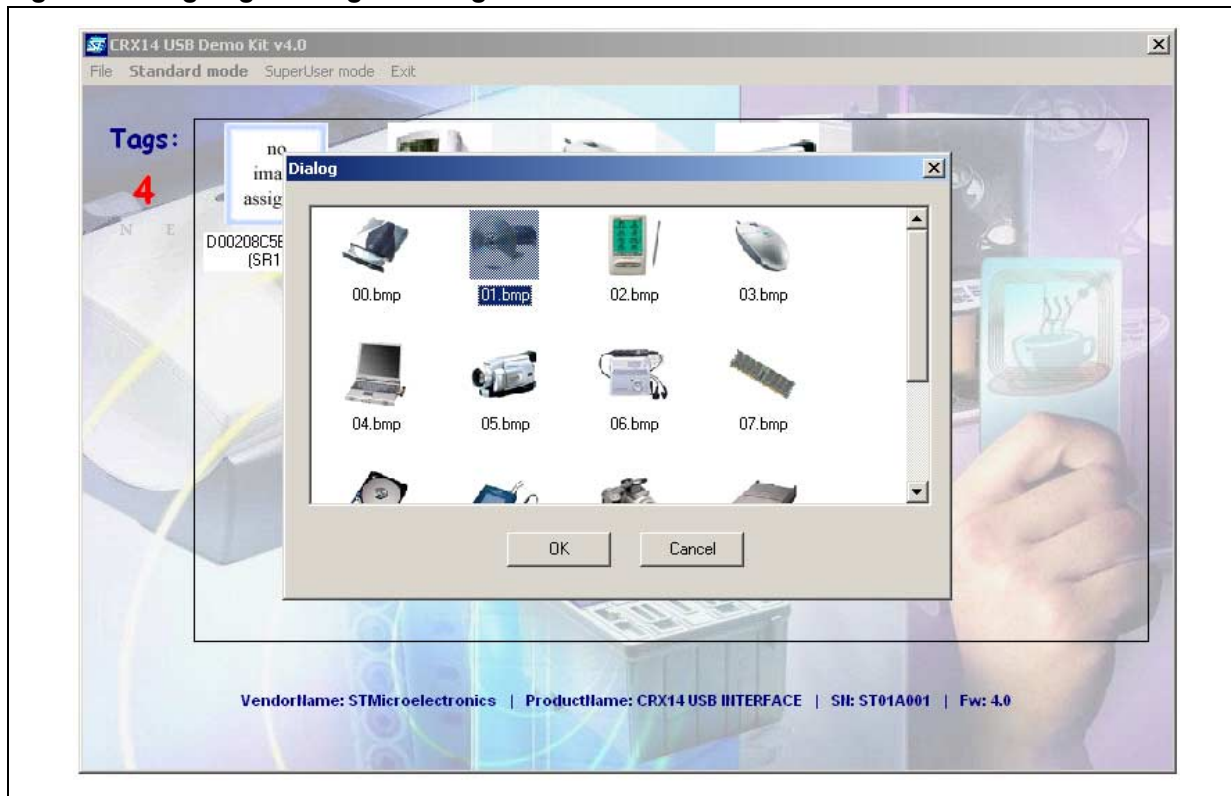
Place some SR176/SRIX512/SRIX4K/CTS memory tags in the field of the reader. The screen will appear as shown in [Figure 4.](#), showing the tags that have been inventoried. Click with the left mouse button on the tag to which you would like to assign a new image. A popup menu will appear, as shown in [Figure 6.](#)

Figure 6. Assigning an Image to a Tag – Popup Menu



Here you can select the *Assign Picture Index* entry, to allow you to enter the number that corresponds to the image file in the selected folder. Alternatively, you can select the *Assign Picture Visually* entry, to allow you to assign a new image to the tag from those that are displayed graphically, in a window like that in [Figure 7](#). As another alternative, you can select the *Clear* entry, to clear the assigned image.

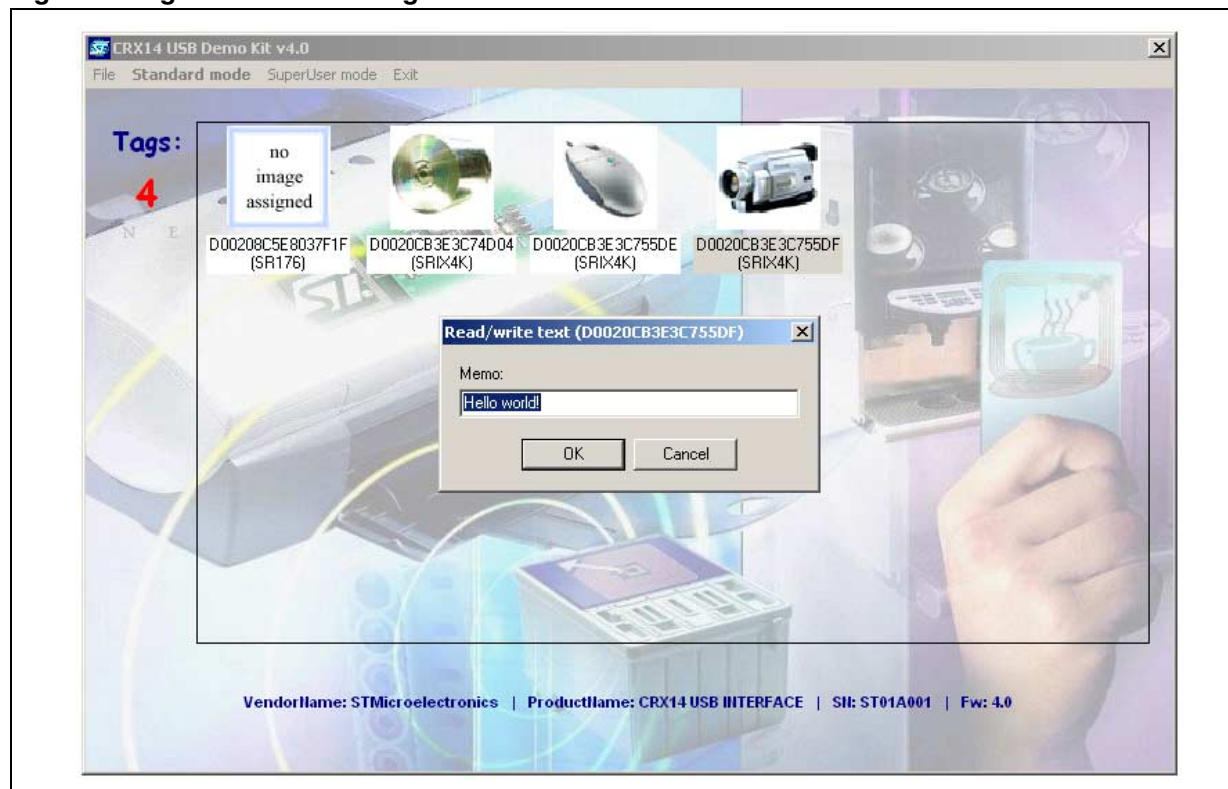
Figure 7. Assigning an Image to a Tag – Visual Selection



READING THE TAGS

Place some SR176/SRIX512/SRIX4K/CTS memory tags in the reader field. The screen will appear as shown in [Figure 4.](#), showing the tags that have been inventoried, along with their corresponding images. Double-click on a tag, to access its memory. A dialog box appears, as shown in [Figure 8.](#) In this dialog box, the serial number and any previously saved text are displayed.

Figure 8. Tag Information Dialog Box

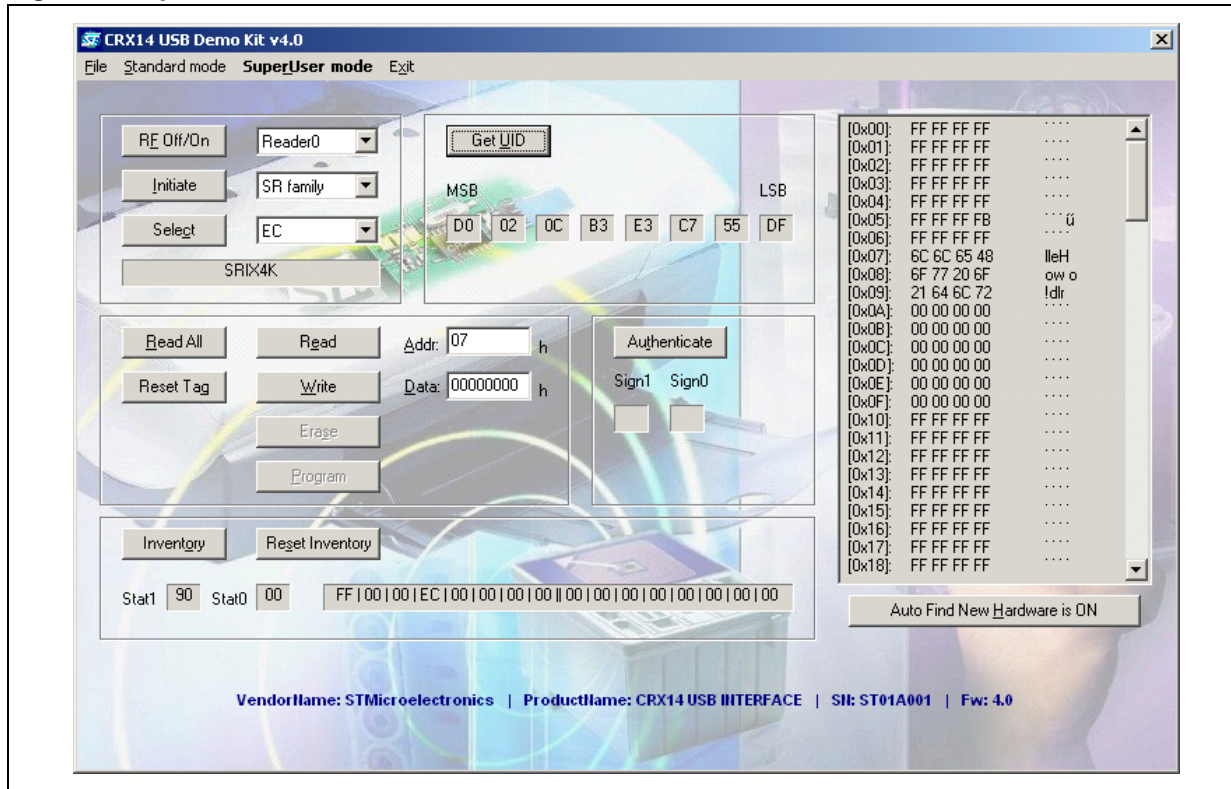


To modify the memory content, type your text in the text field, and click on the *OK* button. The tag's memory will be updated.

SUPERUSER MODE

Choosing the *SuperUser* mode, in Main Menu, the screen will appear as shown in Figure 9. This gives you access to all the commands that are available for the SR176/SRIX512/SRIX4K/CTS tags.

Figure 9. SuperUser Screen



First, you need to select, via the first combo-box, the physical CRX14 reader with which you want to work. After this, you can choose whether you want to work with tags from Short Range (SR) family or with CTS tags. Then, you can start using the particular CRX14 functions and features. Depending on the precise state of the reader at any particular moment, and the responses that it has received from the tags, the user interface interactively offers the user relevant commands from the following list:

RF Off/On. By writing appropriate values in the Parameter register, of the selected CRX14 reader, the transmitted carrier radio wave is switched momentarily off and back on again.

Initiate. This button launches the anti-collision sequence of the Short Range contactless memory. This command is useful for speeding up the search for the Chip_ID, when there is only one tag in the reader field range.

Inventory. By writing into the Slot Marker Register, an automated anti-collision sequence is triggered between the selected CRX14 reader and the Short Range contactless memory that is presently accessible in the electromagnetic field. All the valid Chip_IDs that are received, as a result, are listed in the combo-box, next to the *Select* button.

Reset Inventory. This command puts the Short Range contactless memory, that is presently in SELECTED state, back in to the INVENTORY state.

Select. The active reader sends a SELECT() command, with the chosen Chip_ID. The Short Range contactless memory with the corresponding Chip_ID enters the SELECTED state, and each of the tags that do not match the Chip_ID are automatically put in the DESELECTED state.

Get UID. When receiving the GET_UID() command, the Short Range contactless memory sends back its UID bytes in response.

Authenticate. By writing to the Authenticate Register, the complete authentication exchange is triggered between the active CRX14 reader and the STMicroelectronics secure Short Range contactless memory.

Read All. This command reads the whole memory content of the selected tag.

Reset Tag. This command brings the content of the user memory of the selected tag into the zero point state.

Read. This command reads the contents of one memory block of the selected tag. The memory block that is to be read is determined by the Address value.

Write. This command writes the new data, as supplied in the *Data Edit* box, into the selected tag's memory, at specified address.

Erase. When receiving the ERASE() command, the CTS device fully erases the 16 bits of the addressed block, if available and not write/erase-protected.

Program. This command programs the data, as supplied in the *Data Edit* box, into the specified memory block of the selected CTS contactless memory.

Auto Find New Hardware. This button enables, or disables, the background routine. This routine monitors the plugging in and unplugging of USB devices. You should turn this feature *OFF* if you do not want to be disturbed for a while by irrelevant reader resets.

REVISION HISTORY

Table 1. Document Revision History

Date	Version	Revision Details
16-Jul-2003	1.0	First Issue.
24-Nov-2003	1.1	Support of Windows XP added. Illustrations updated from screen captures of current software.
05-Nov-2004	2.0	Document revised to refer to v4.0 of the demonstration software

If you have any questions or suggestions concerning the matters raised in this document, please refer to the MPG request support web page:

<http://www.st.com/askmemory>

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