

# EEL 4914C Electrical Engineering Design (Senior Design)

## Final Report

Project Title: Beach Ball Sniper

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### Project Abstract

This project deals with tracking balloons in real time and shooting it with a projectile. This project will track the ball in a vertical and horizontal plane but will not consider the issue of depth; therefore, the firing mechanism will be able to rotate on two axes. It also recognizes multiple colors of balloons and shoots each color individually. This is accomplished using image processing and a pivoting device and the firing mechanism. This project could be extended in the future to track more complex objects and could have applications in the military contracts or various other fields.

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## TABLE OF CONTENTS

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Project Abstract .....	1
Table of Contents .....	2
Table of Figure .....	3
Introduction .....	4
Project Features & Objectives.....	4
Analysis of Competitive Products .....	5-6
Concept and Technology.....	7-9
Project Architecture.....	10
Software Flowchart .....	11-13
Bill of Materials .....	14
User Manual.....	15
Division of Labor/Gantt Chart .....	16
Appendices.....	17-21
Reference .....	22

## LIST OF TABLES OF FIGURES

Figure 1: NinJa Pan'n Tilt Surveillance Camera Mount.....	5
Figure 2 : SUPA-TRAK MULTI PURPOSE AUTO-TRACKING MOUNT.....	6
Figure 3: webcam from logitech .....	7
Figure 4: Dell XPS M140 laptop .....	8
Figure 5: Atmel Atmega32 DIP .....	8
Figure 6: OpenCV software logo .....	8
Figure 7: Servo from GWS .....	9
Figure 8: Block diagram of project.....	10
Figure 9 - Gantt chart.....	16
Figure 10 : Digital Board Schematic.....	17
Figure 11 : Digital Design PCB .....	18
Figure 12 : Analog Board Schematic .....	19
Figure 13 : Analog Board PCB .....	19
Figure 14 : Actual Target Photo .....	20
Figure 15: Whole Image Capture .....	20
Figure 16: Red Balloon Targets.....	20
Figure 17 : Blue Balloon Targets .....	20
Figure 18 : Green Balloon Targets.....	20
Figure 19 : Target Tracking 1(Down) .....	21
Figure 20 : Target Tracking 2 (Middle) .....	21
Figure 21 : Target Tacking 3 (Up).....	21

### Introduction:

This project is inspired by the need to unman the front lines in the armed forces of our country. Although this project doesn't deal with exact specifications that would be found in a defense contract, the core of this project can easily be abstracted to such applications. Our project has 3 options to choose from.

1. Tracking a solid color moving object and shooting.
2. Finding the different colored stationary balloons and shooting each target.
3. Remote control to move the location of target manually.

### Project Features & Objectives:

- We will use OpenCV to do image processing to track a solid colored balloon; this processing will take place on a laptop. The camera is fixed in place so the firing mechanism will have a

frame of reference.


- A fairly expensive high resolution camera was used because it provides faster frame rate and better quality data than the cheaper lower resolution camera.
- The laptop will send commands serially to micro processor (ATMEGA32) that will control the servo positions of the firing mechanism and whether or not to fire the airsoft gun. We used an FTDI chip to convert from USB to Serial (RS232).
- A current sensing resistor is used to monitor the current that flow through the motors, and the value will be compared with the absolute maximum value. If high current flows, MOSFET switch will turn off the power to the motors.
- A mechanical platform that can quickly rotate on two axes will consist of two servos and a system of ball casters.

## Analysis of Competitive Products

There are no competitors such application on the market. This sort of device does not exist commercially. However, This product could be extended for use by the military for such applications as shooting down incoming missiles or facial recognition software to identify persons of interests.


We can use a part of our system as the **Tracking Camera Mount**. If we put a surveillance camera with servo motors, the camera will track the people who come to the stores. It will be very effective since using multiple cameras might not cover the whole area.

- **NINJA Pan 'n Tilt surveillance camera mount (\$99.99)**

	<p>The robotic <b>NINJA Pan 'n Tilt</b> Camera Mount (<i>camera not included</i>) allows you to sweep your XCam2 video camera left, right, up and down – featuring 240° views and up to 4 preset positions! Remotely position camera to view whatever you want with included ScanPad Remote.</p>
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*Figure 1: NinJa Pan'n Tilt Surveillance Camera Mount*

• **SUPA-TRAK MULTI PURPOSE AUTO-TRACKING MOUNT (\$379.00)**

	<p>Latest mount with tripod from Sky-Watcher.          Suitable for cameras and small telescopes.          Battery powered.          Handbox controller included.          This is a versatile mount which is quite unique in that nothing like it has been offered before.</p> <ul style="list-style-type: none"> <li>* Single Arm Alt-Azimuth Mount</li> <li>* DC Servo Motor Assembly</li> <li>* IR Encoder with Optical Wheel</li> <li>* Astronomical Tracking</li> </ul>
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*Figure 2 : SUPA-TRAK MULTI PURPOSE AUTO-TRACKING MOUNT*

## **Concept and Technology**

Our project is made of two main boards, a digital board and an analog board. The digital board includes a FTDI chip, ATMEGA32, MOSFET Switch, isolator, and a fuse. First, a USB webcam will collect the image data. Then, openCV will analyze the data and send commands to the atmega32 via USB conversion to TTL serial by the FTDI chip. Once ATMEGA32 receives serial commends, the micro controller will control two servo motors, a firing MOSFET trigger, and MOSFET.

The analog board is made of mainly three opamps, a comparator, push switch, MOSFET switch, and a voltage regulator. It will keep monitoring the current going through the motors and compare the

value with the absolute maximum value. If the maximum current is exceeded, a MOSFEST switch will disconnect the ground of the motor to disable it. The peak current is usually caused by something against the servos. We implement this system to protect our servos and devices safely. In order to turn on the servos again a push switch has to be pressed manually because it prevents that the motors keep turning on and off as current changes irregularly.

## **Webcam**

A USB webcam will be used to do the image capturing ideally this webcam will have low resolution and high data transfer rate. Low resolution will insure shorter execution time for the image processing code, the higher data transfer rate having obvious improvement. This is being investigated.



*Figure 3: webcam from logitech*

## **Laptop**

Both of our laptops should be able to execute the code maybe even a third computer which had no development done on it to insure portability. Development of the OpenCV code will take place mostly on Jeff Johnson's lap top, this is an existing item.



Figure 4: Dell XPS M140 laptop

## Micro Processor

For ease of development we will use an Atmel atmega32 which has a free C/C++ compiler, AVR studio, which is a language we are familiar with. The atmega32 has more utility than we need and more than enough memory for data and programming space and costs only \$6.00.



Figure 5: Atmel Atmega32 DIP

## Image processing software



Figure 6: OpenCV software logo

We chose to use OpenCV due to its ease of use and again being a collection of C++ libraries which is a language we are familiar with. The libraries include many easy to use, well tested and efficient functions for typical image processing needs.



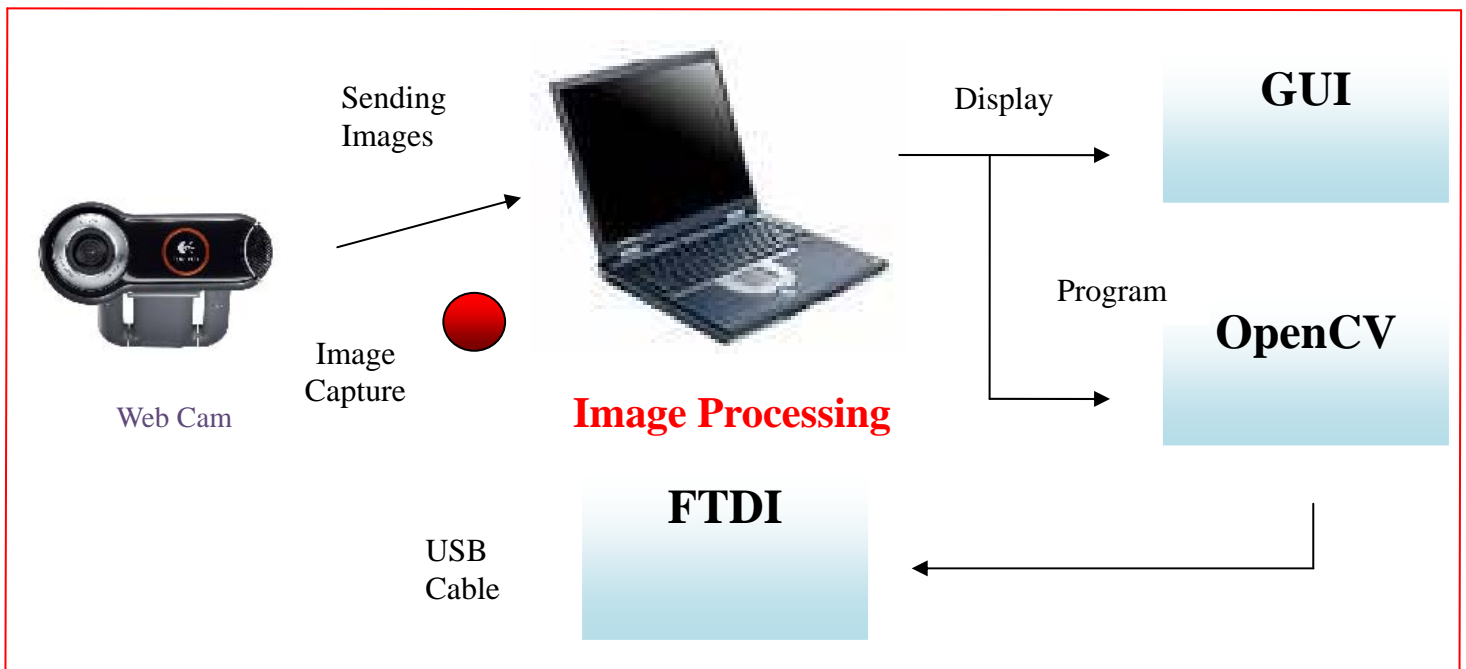
## Servos

Two 180 degree servos are used to actuate the two axis rotating device, we chose to use a GWServo S03N STD servos because it has enough torque for our application and I already had them. Servos are widely used in electronics projects because they are easy to interface to and only require one PWM signal, VCC and GND



*Figure 7: Servo from GWS*

## Project Architecture



Visual Studio

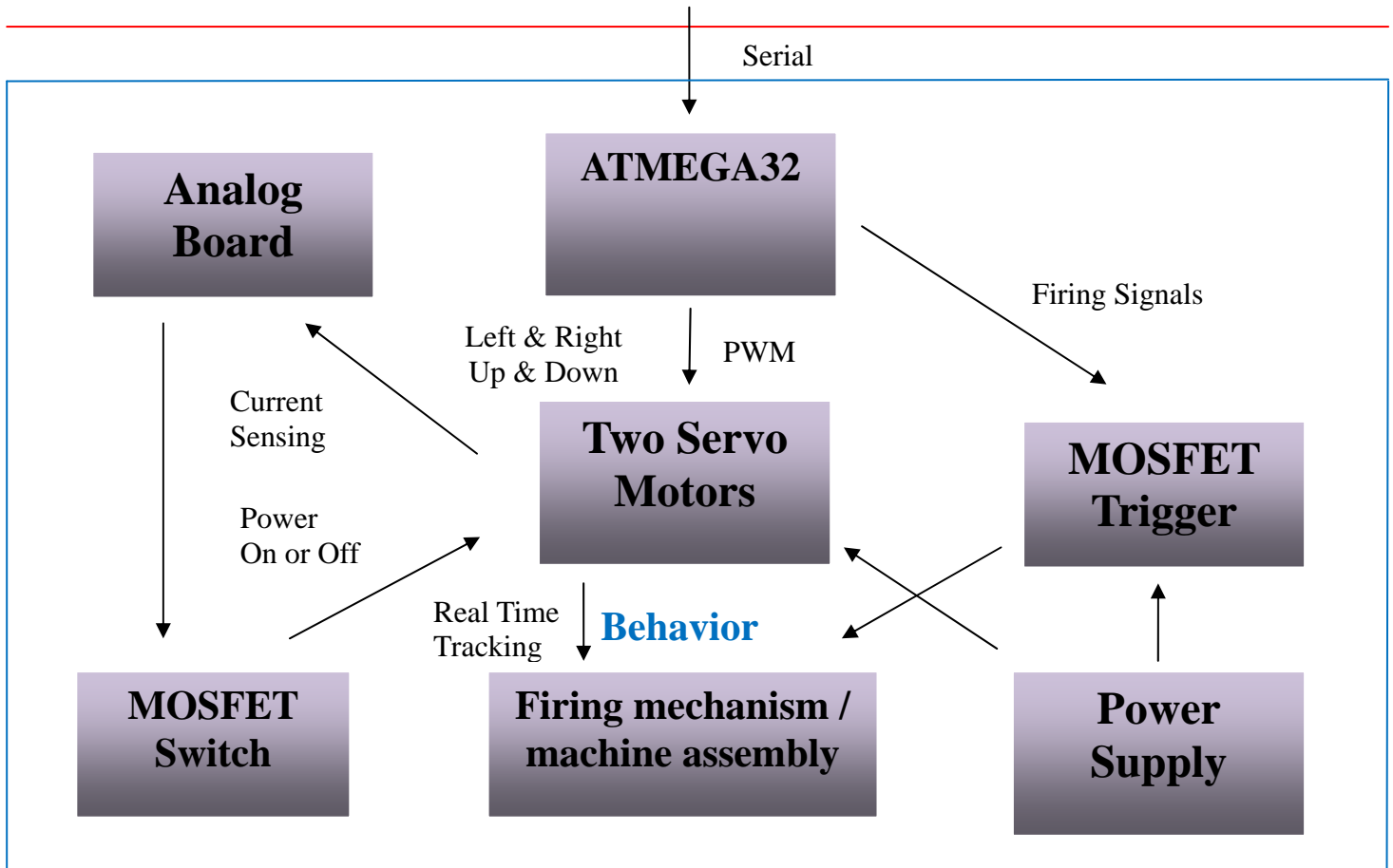
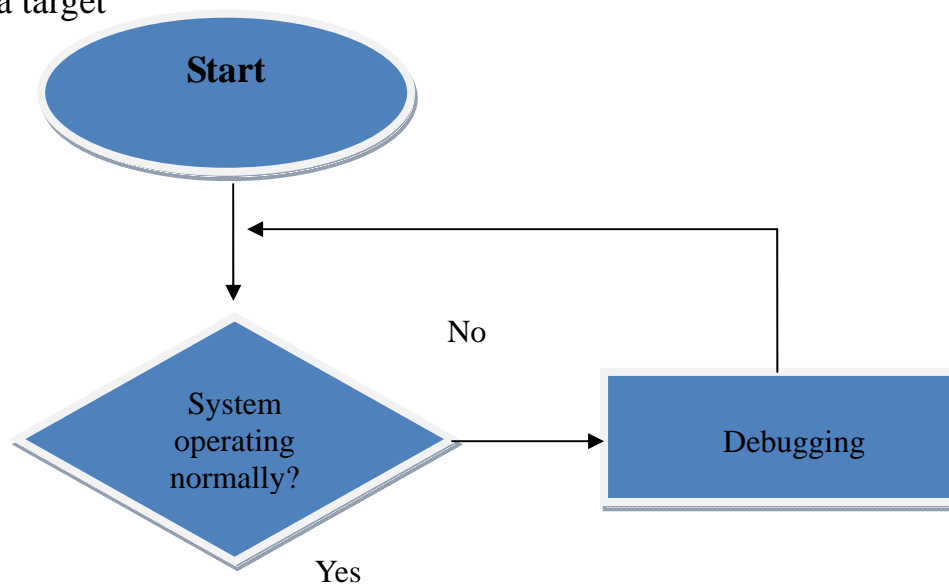
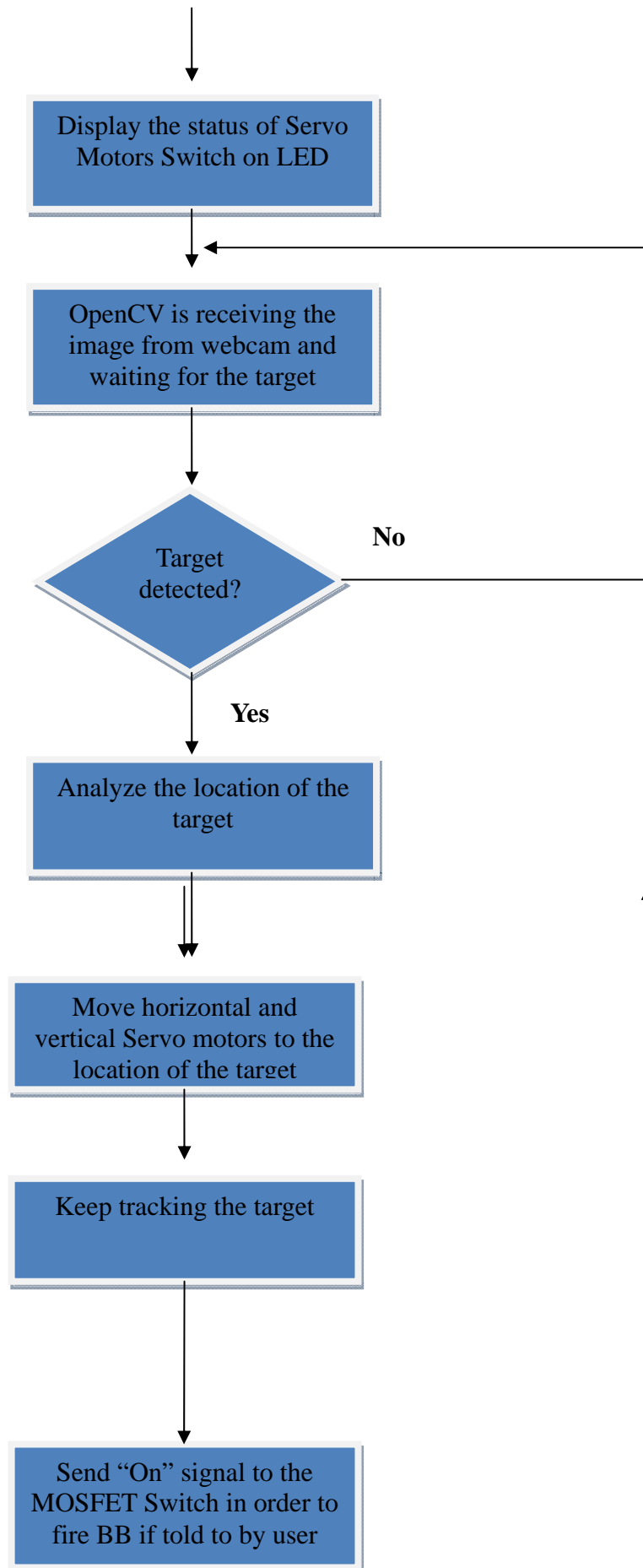


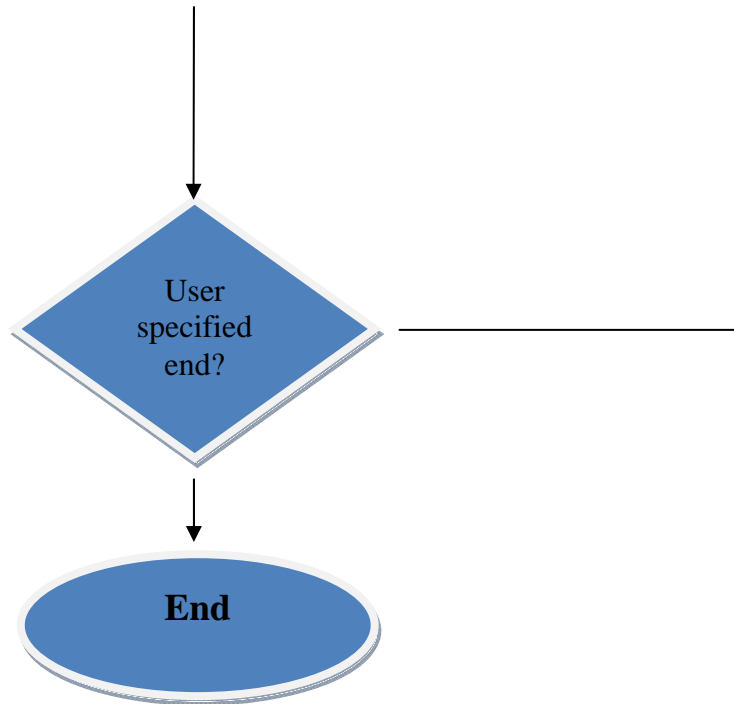
Figure 8: Block diagram of project

# Flow chart & Diagrams

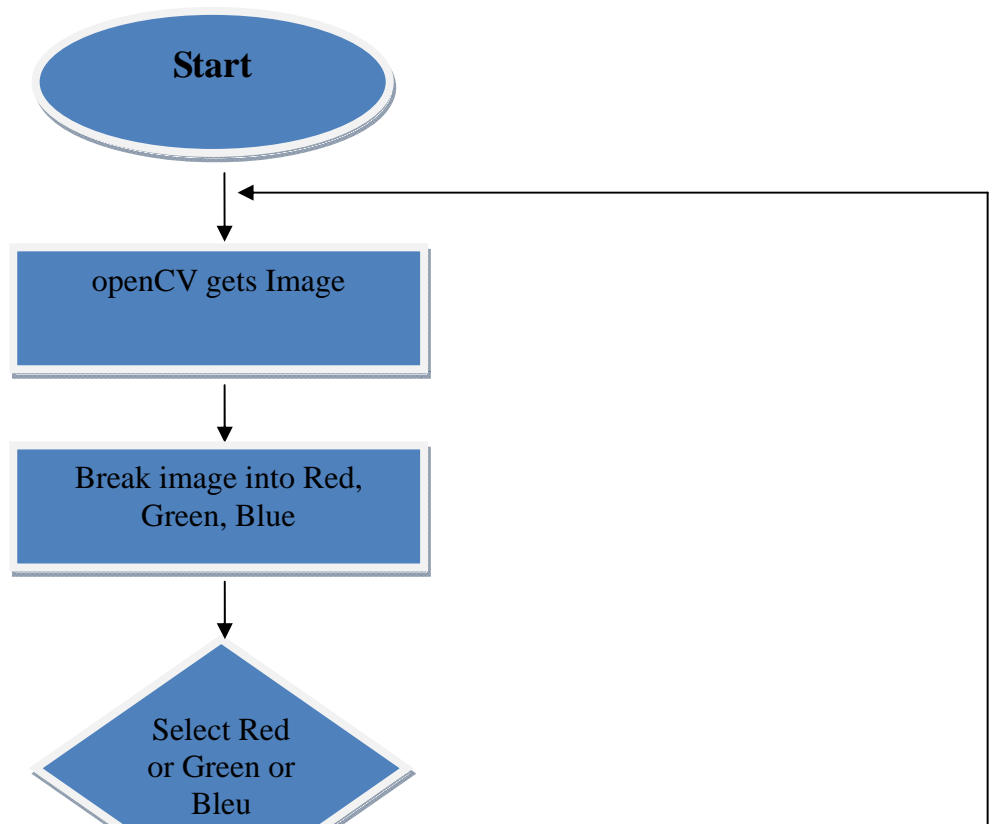
I) Tracking a target

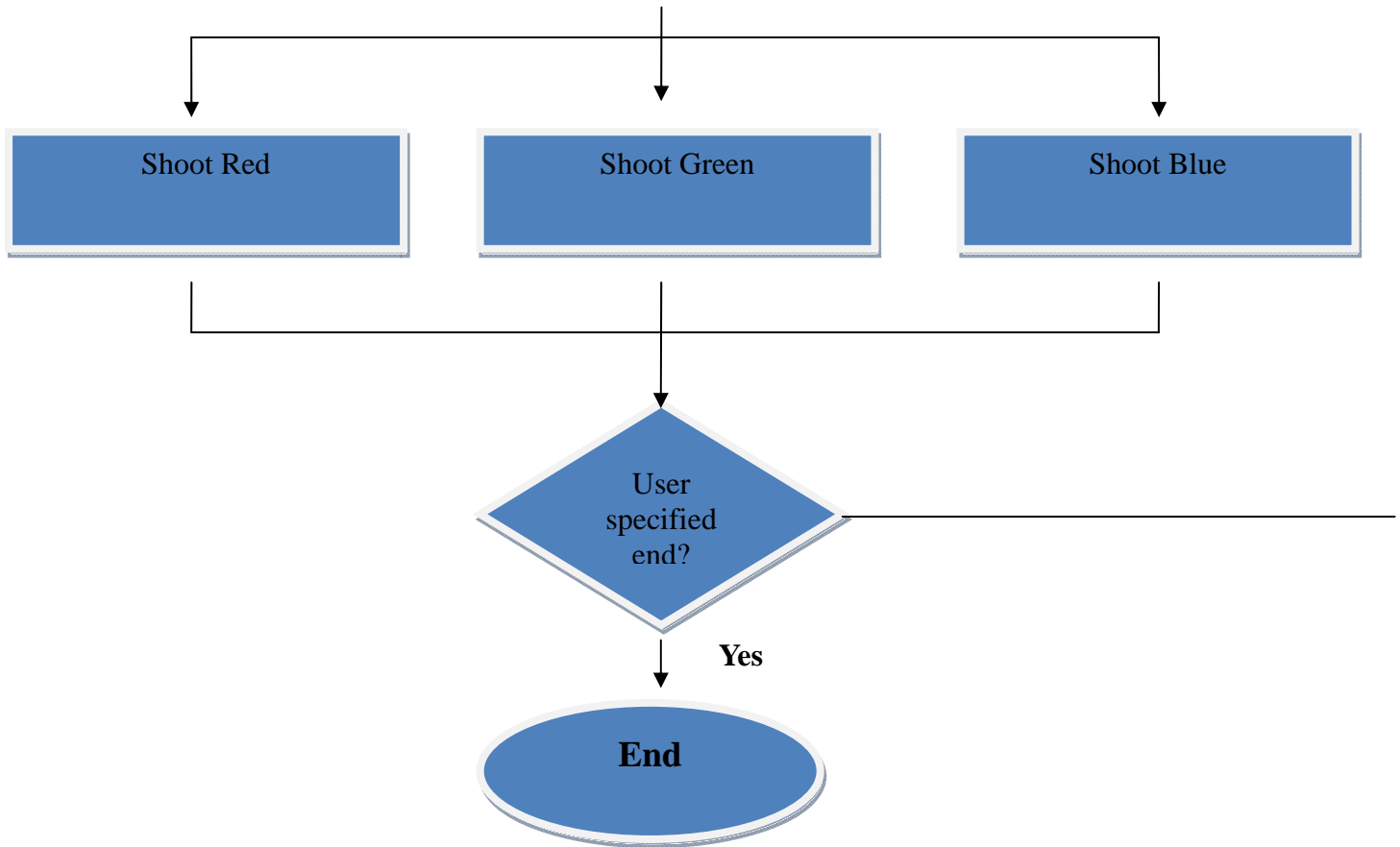






II) Multiple Targets





**Bill of Materials**

Items	Price	Quantity	Subtotal
Servo Motors	\$10	x 2	\$20
Web Cam	\$100	x 1	\$100
ATMEGA Chip	\$7	x 1	\$7
FTDI Chip	\$6	x 1	\$6
Balloons	\$1.25	x 4	\$5

Wood	\$5	x 1	\$5
Airsoft Gun	\$15	x 1	\$15
Misc & Electrical Components	\$15		\$15
Shipping	\$6		\$6
<b>Total</b>			<b>\$179</b>

*Table 1 - Cost and components for Beach Ball Sniper project*

## **User Manual**

1. Execute the program and turn on power.
2. Select one of three options:
  - i) Tracking a solid color moving object and shooting
  - ii) Finding the different color of multiple balloons and shoot each target
  - iii) Remote control to move the location of target manually.
3. If you selected the first option, our machine will track a solid color balloon. The balloon has to be at a stopped position by the time the airsoft gun shoots a BB. User fires the BB by pressing 'z.'
4. If you selected the second option, you also need to select the color of balloons (Red/Green/Blue)  
Then, it will find all selected colored balloons and shoot once at each without hitting other

colors.

5. If you selected the third option, you can set up the location of the airsoft gun. It will move to indicated position and shoot if so indicated.

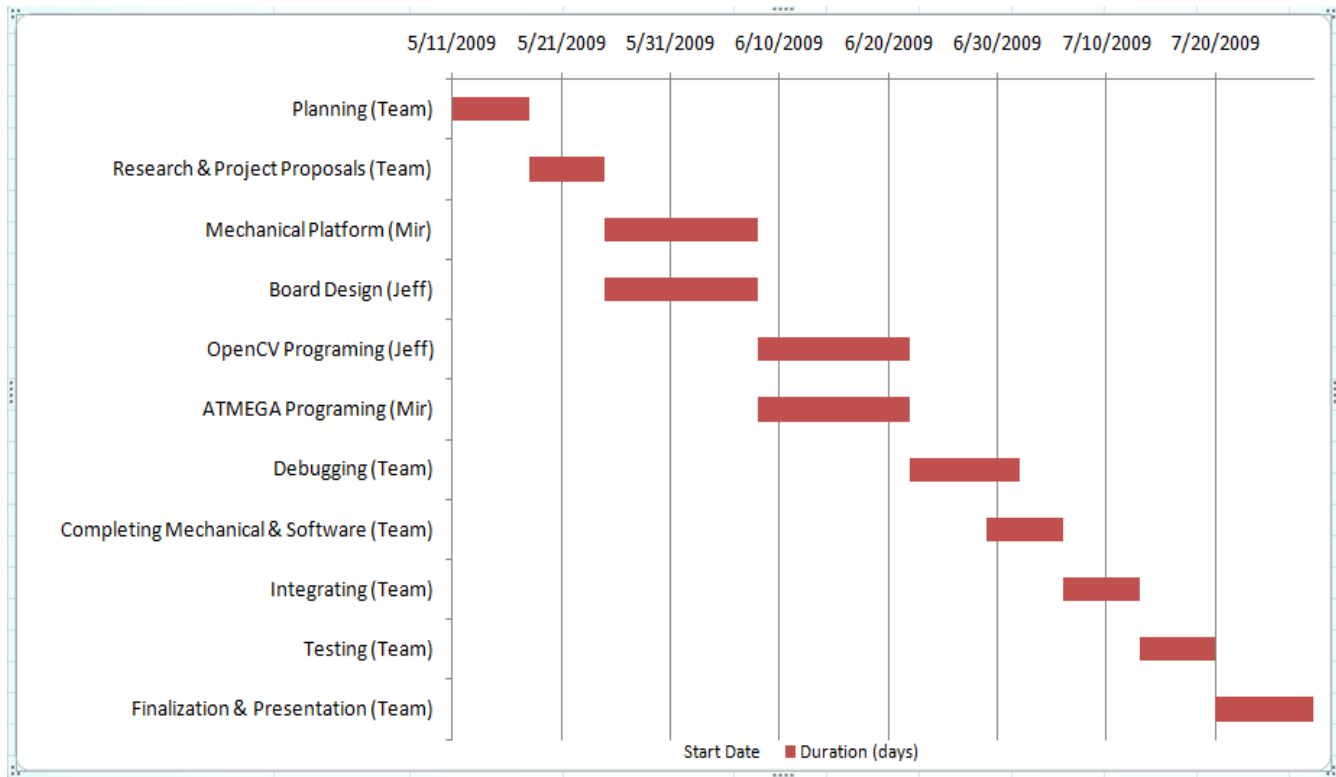
### *Division of labor/Gantt Chart*

#### Responsibility Table

<b>Team Responsibility Table</b>		
	<b>Jeff Johnson</b>	<b>JinWoo Roh</b>
<b>Research &amp; Presentation</b>	50%	50%
<b>CAD Design</b>	25%	75%
<b>Board Design</b>	75%	25%
<b>Analog Design</b>	25%	75%
<b>OpenCV Programming</b>	75%	25%
<b>ATMEGA Programming</b>	50%	50%

<b>Order Components</b>	50%	50%
<b>Integrating</b>	50%	50%
<b>Debugging / Testing</b>	50%	50%
<b>Mechanical Design</b>	50%	50%
<b>Overall</b>	50%	50%

*Table 2 – Responsibility Table*



*Figure 9 - Gantt chart*

**Appendices**



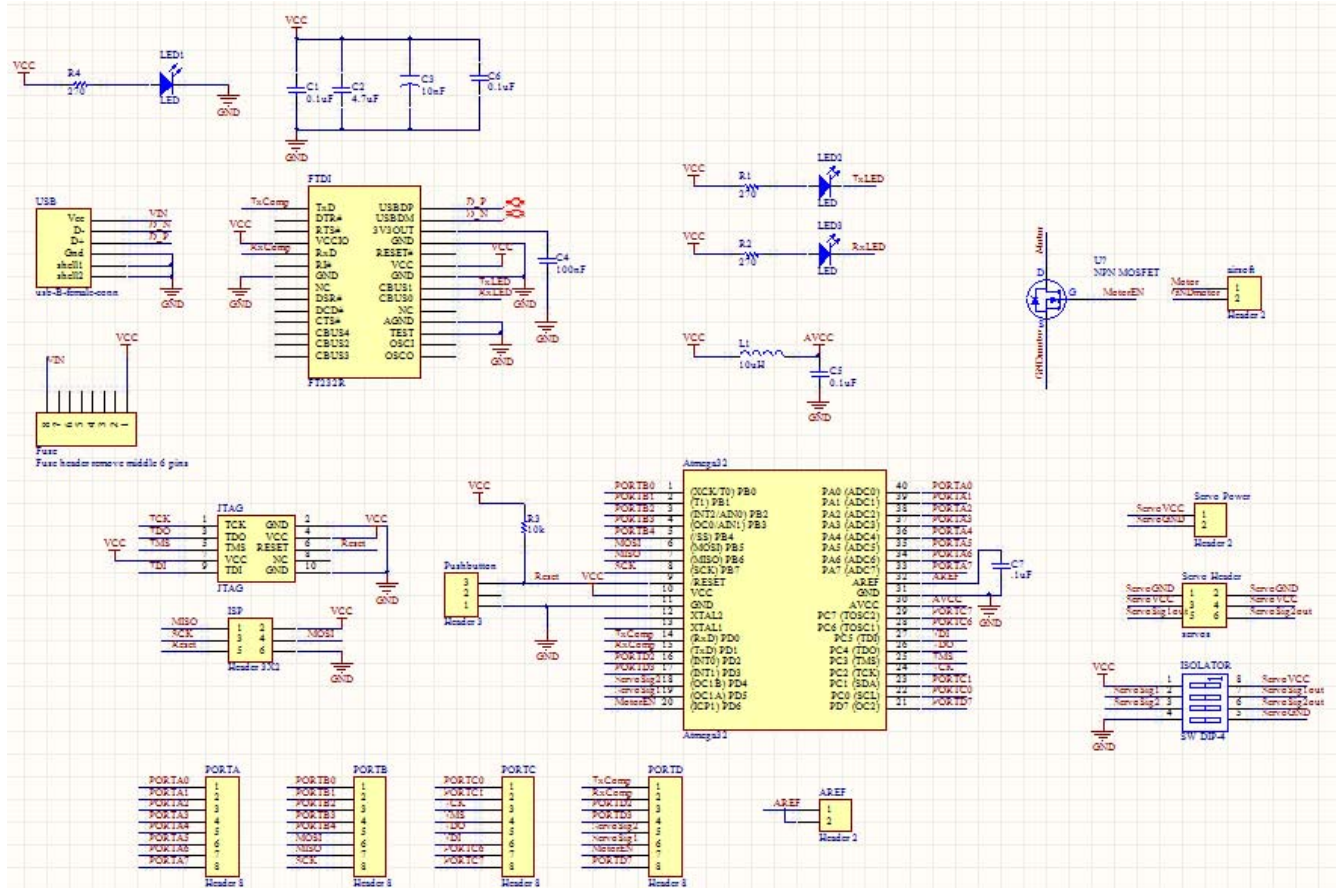
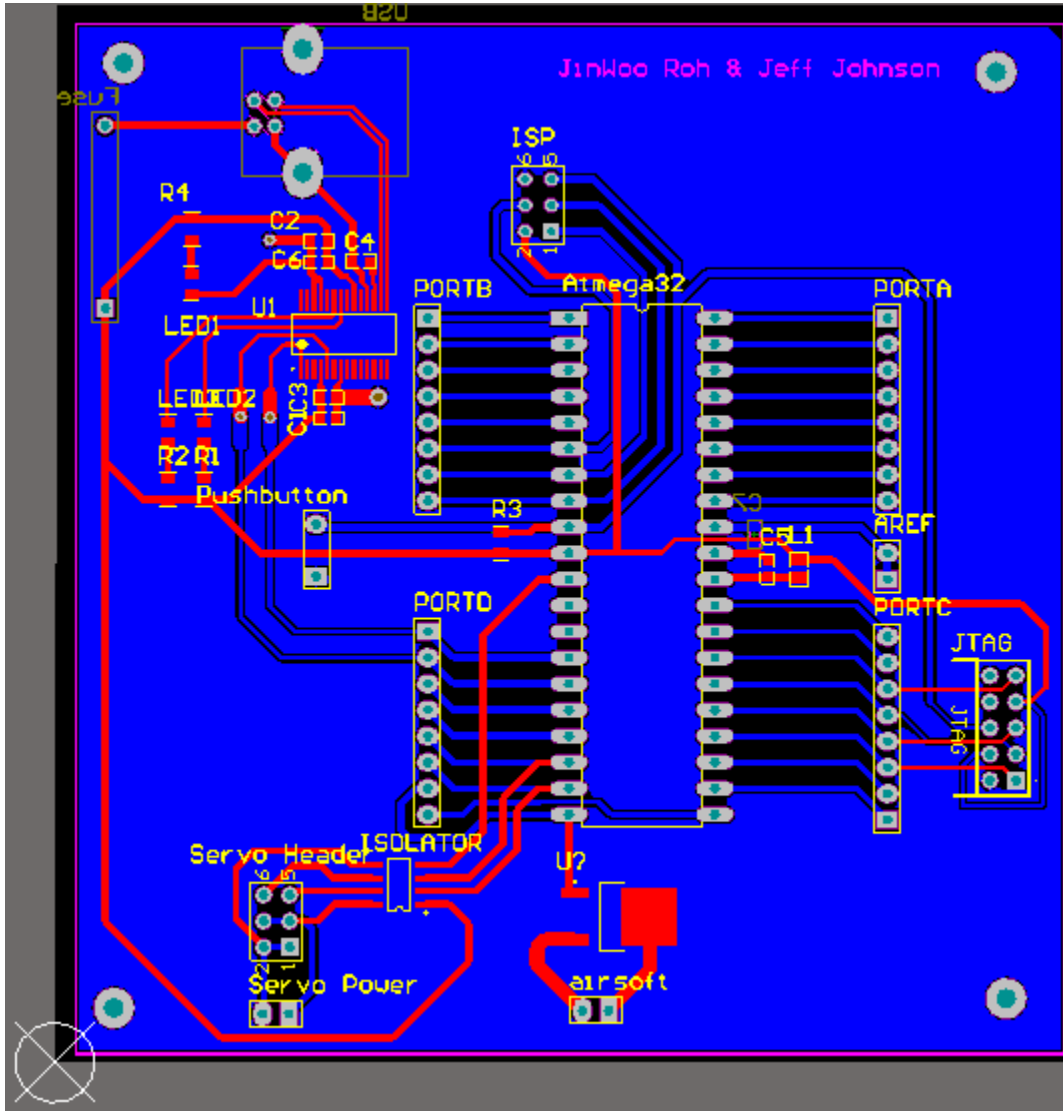


Figure 10 : Digital Board Schematic



*Figure 11 : Digital Design PCB*

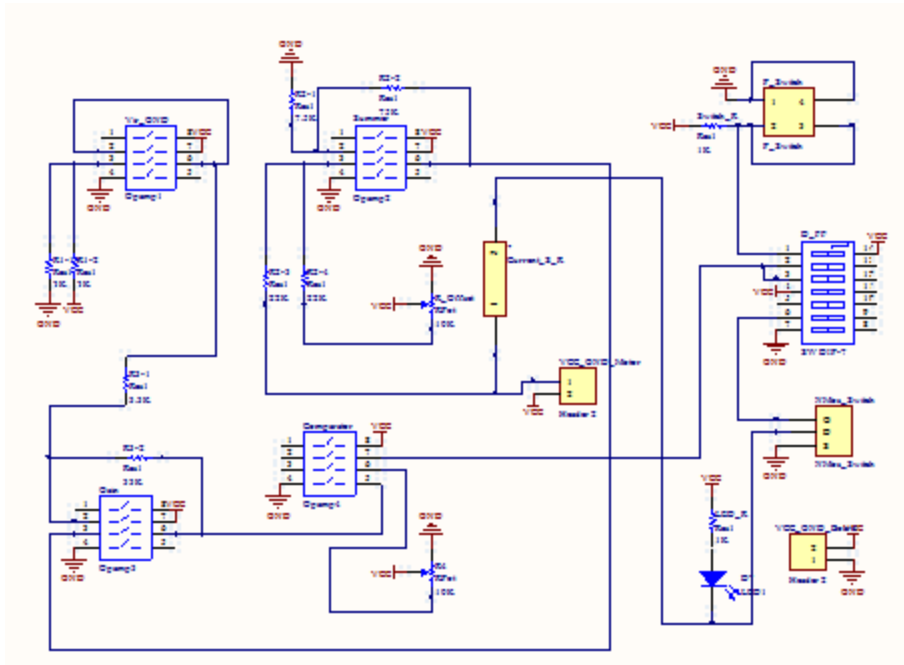


Figure 12 : Analog Board Schematic

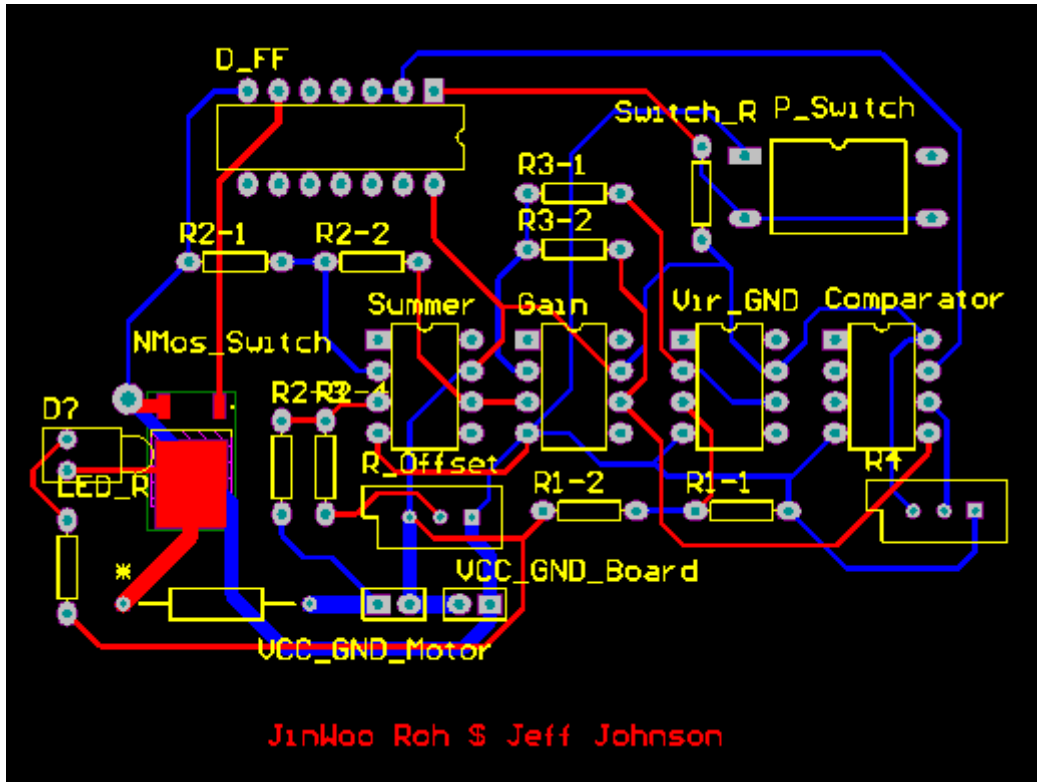
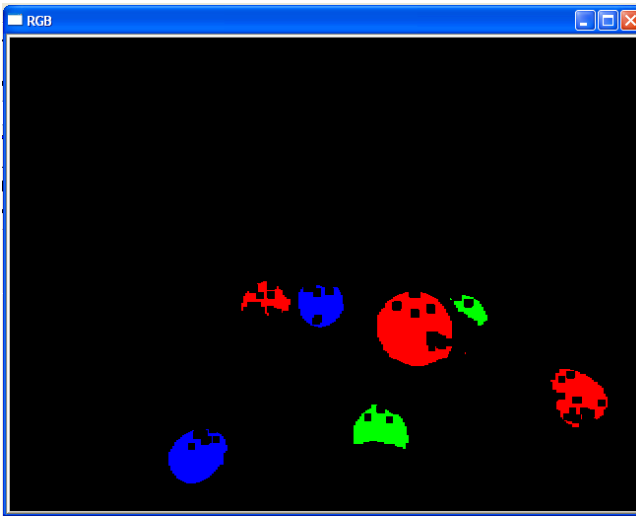


Figure 13 : Analog Board PCB



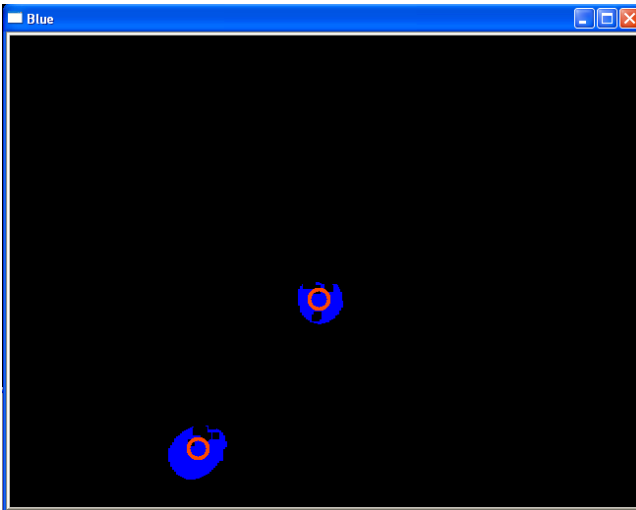
*Figure 14 : Actual Target Photo*



*Figure 15: Whole Image Capture*



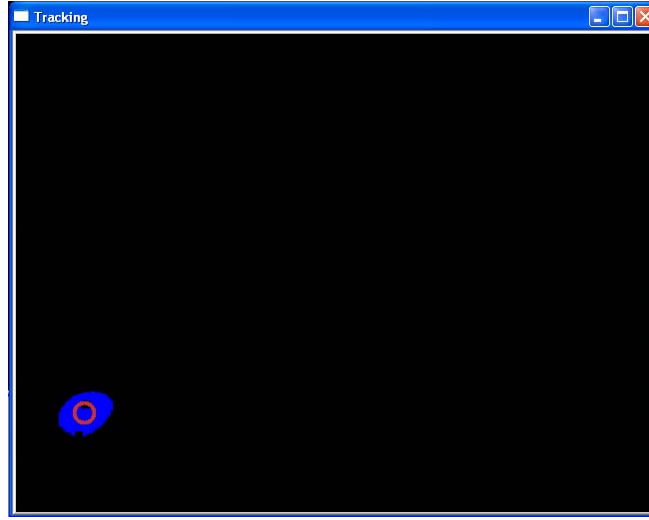
*Figure 16: Red Balloon Targets*



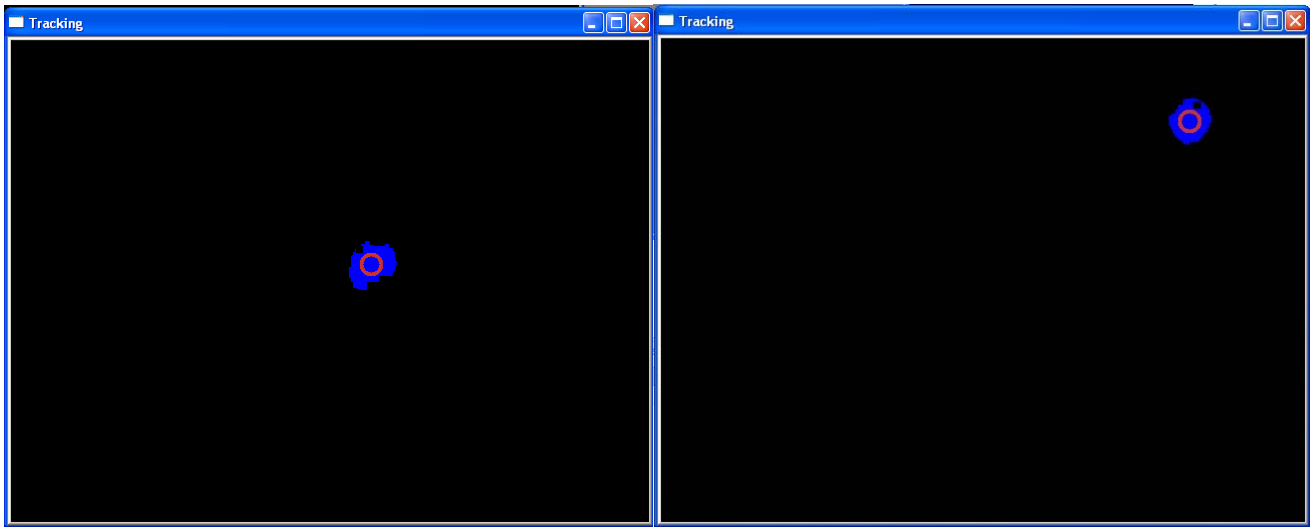
*Figure 17 : Blue Balloon Targets*



*Figure 18 : Green Balloon Targets*



*Figure 19 : Target Tracking 1(Down)*



*Figure 20 : Target Tracking 2 (Middle)*

*Figure 21 : Target Tacking 3 (Up)*

## References

Intelligent Machines Design Lab

<<http://mil.ufl.edu/5666/>>

NINJA Pan 'n Tilt surveillance camera mount :

<[http://www.x10.com/products/x10\\_vk74a.htm](http://www.x10.com/products/x10_vk74a.htm)>

SUPA-TRAK MULTI PURPOSE AUTO-TRACKING MOUNT (Figure ) :

<<http://www.trademe.co.nz/Electronics-photography/Binoculars-telescopes/Telescopes/auction-231490591.htm>>

Image figure 2 (page4) : "webcam". logitech. 05/27/2009

<[http://cache.gizmodo.com/assets/resources/2007/03/quickcam\\_2.jpg](http://cache.gizmodo.com/assets/resources/2007/03/quickcam_2.jpg)>.

Image figure 3 (page5) : "XPS M140". Dell. 05/27/2009

<[://absoluteraleigh.com/blog/uploaded\\_images/dell-xps-m140-775814.jpg](://absoluteraleigh.com/blog/uploaded_images/dell-xps-m140-775814.jpg)>.

Image figure 4 (page5) : "ATMEGA32 DIP". ATMEL. 05/27/2009

<<http://rocky.digikey.com/weblib/Atmel/Web%20Photos/313-40-DIP.jpg>>.

Image figure 5 (page6) : piponazo , " Opencv 1.1pre + ffmpeg en Linux ". 05/27/2009

<[plagatux.es/.../uploads/2009/04/opencv\\_logo.png](plagatux.es/.../uploads/2009/04/opencv_logo.png)>.

Image figure 6 (page6) : "GWServo S03N STD Motors". GWD. 05/27/2009

<<http://www.robotshop.ca/gws-standard-s03n-std-servo-motor-1.html>>.