
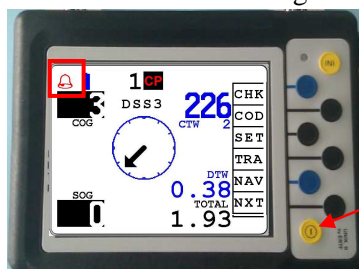


GPS activation

The bell : satellites non-reception indicator. 
 Appears during a few minutes at the power on.
 If it still appears, check if the antenna and its cable are connected and not damaged.



On/Off

Put on the light by SET then LIGHT

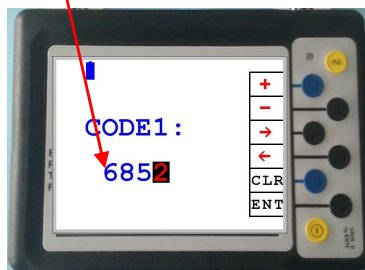
Day code

4 digit code given during the briefing and displayed every evening at the bivouac.

Load the wpt for the next leg.

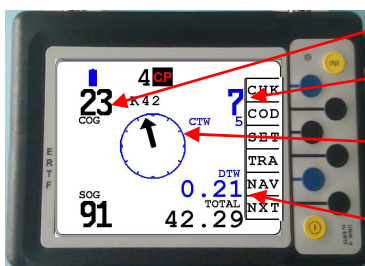
To enter the code :

- push on the COD key from INI (NAV for bikes)
- press CD 1
- enter the code with +, -, ← or → keys
- validate by ENT



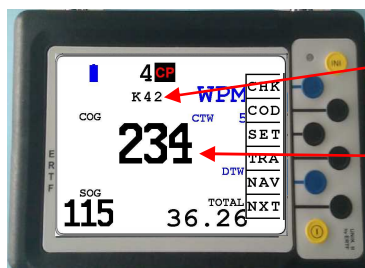
Navigation : Press the INI key

Screen when inside the unmasked radius or visible waypoint (WPV) :



- COG : Course followed by vehicle
- CTW : Direct course to the Wpt
- The arrow : indicates the direction to the target waypoint.
- Direct distance to waypoint in km

Information concerning WPM (masked waypoints) when outside unmasked radius :

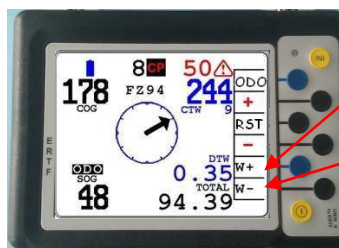


- Name of the next waypoint
- COG : Course followed

A waypoint is reached when the vehicle is in the radius defined for the wpt (200m or 90m). The GPS switches automatically to the next waypoint.

Change of a waypoint

If a Wpt can't be reached or if you don't want to reach it, press NXT on the INI screen (NAV for bikes).

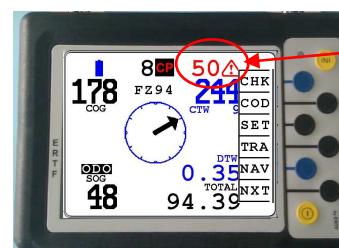



- W+ : to go to the next waypoint
- W- : to come back to the previous waypoint
- Give more importance the waypoint's name than to its number.

Speed limit

Symbol  :

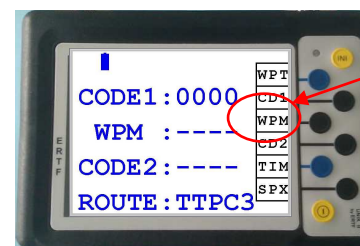
- GPS checks the max speed
- blinks and rings, and records if overspeed



- Symbol  (DZ):
- GPS checks the speed in the village (30,50 or 90 km/h)
- blinks and rings if overspeed.
- It stops when the wpt FZ is passed.

Releasing code WPM

Given by Iritrack calling. Using it is penalized.



To turn masked wpts into visible wpts and give access to all navigation information concerning these wpts

Odometer function ODO and OD+

Reset PARTIAL to 0 with RST.
 Adjust TOTAL by + and -.

To reset PARTIAL to 0



Direct adjust of hundreds meters of TOTAL

Automatic adjust at each Wpt, message « Adjust OK ».

Overtaking

You want to overtake : press for a long time (**more than 2s**) on the push-button to send a signal to the vehicle ahead (less than 200m).



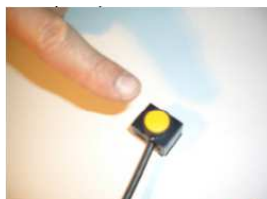
Somebody wants to overtake you : **you hear Beep beep beep – Beep beep beep**
Get ready to let the vehicle pass a.s.a.p.



To inform the vehicle which wants to overtake that you **have heard is signal** and that you are going to let him pass a.s.a.p.

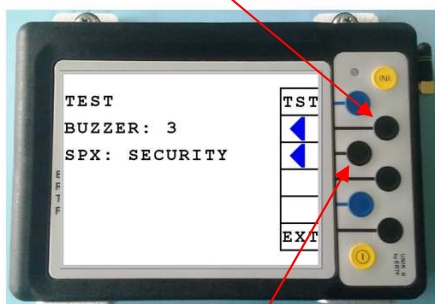
Press briefly the push-button (less than 2s - which cuts the sound in the cockpit)

If you don't acknowledge receipt of the signal, an acknowledgement of receipt is automatically sent at the end of 6s.



Buzzer volume

From main navigation screen, press SET key and then SENTINEL key
3 positions : 1 / 2 / 3



« Speedox » function : sound indication in speed control area

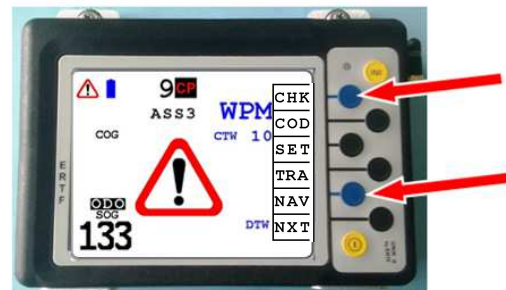
From main navigation screen, press SET key and then SENTINEL key
3 positions : SECURITY / PERFORMANCE / OFF

SECURITY Mode		PERFORMANCE Mode		OFF Mode
2 beeps per second from the speed limit – 5 km/h	Continuous sound from the speed limit – 3 km/h	1 beep by minut from the speed limit – 4 km/h	Continuous sound from the speed limit – 2 km/h	No sound signal

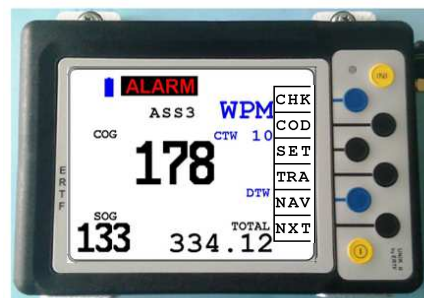
Accident

If you breakdown or if you have a crash **in a dangerous place (after a turn or a dune)**: press **both blue keys simultaneously or red Alarm button**, you will send a signal to the competitors maximum 500m around regarding the ground.

To stop it, press again **both blue keys simultaneously or red Alarm button**



There is an accident near by : you hear **Beeeep – beeeep – beeeep**
flash blinks and GPS shows :



Flash Optional

To stop the sound during (1 minute) in the cockpit
Press briefly the push-button (less than 2s)

