Fieldbus Interface WSG

Software manual



Imprint

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1 Introduction

The following manual contains the description of the fieldbus interfaces PROFIBUS and PROFINET.

This manual assumes that you are familiar with the PROFIBUS and/or PROFINET technology and the Siemens SIMATIC software.

The WSG family of grippers provides interfaces to CAN-bus, PROFIBUS DP VO and/or PROFINET, dependent on the gripper type.

All grippers contain an Ethernet TCP/IP as parametrisation and communication interface.

The description of the parametrisation and communication interfaces CAN-bus and Ethernet TCP/IP are contained in the software manual *Command Set Reference*.

Further information is contained in the assembly and operating manual of the gripper.



2 Interface

Each gripper is displayed via an I/O register space which is periodically synchronized with the PROFIBUS master or the PROFINET controler (e.g. PLC).

Interfaces are selected and configured via the web interface of the gripper. To enable this function, the gripper must be connected with a local company network or directly connected with a network interface of a computer or laptop.

Further information can be found in the assembly and operating manual of the gripper and in the software manual *Command Set Reference*.

2.1 PROFIBUS

PROFIBUS and PROFINET use the same I/O register. Each PROFIBUS slave has an I/O register space that is periodically updated and read by the PROFIBUS Master. The I/O-Space of the gripper is preconfigured at master-side by using the device profile. Further information on the particular I/O register, (3, Page 8).

2.1.1 Installing the GSD file

NOTE

The GSD file can installed in Siemens STEP7 v11.0 (TIA) and newer The GSD file is provided as a ZIP-compressed package that contains the following files:

- WEIS5555.gsd (device description file)
- WSG D.bmp (visualization file)
- WSG_R.bmp (visualization file)
- WSG S.bmp (visualization file)
- install.txt (installation notes)

Follow these steps to install the GSD file in Siemens STEP7 11.0:

- 1 Unzip the package and store the files above to your disk
- 2 In the Siemens TIA, open the project view.
- 3 Select "Options -> Install general station description file (GSD)"
- 4 Point to the location where you stored the unzipped package on your disk.
- 5 You will now find the WSG in the Device Catalog under "Other field devices -> PROFIBUS-DP -> Drives -> Weiss Robotics GmbH & Co. KG"



2.1.2 Configuration

To be able to use the interface PROFIBUS, it first has to be selected via the web interface. The station address of the PROFIBUS is preset to 7 but may be changed via the web interface.

Further information is contained in the assemply and operating manual of the gripper.

2.2 PROFINET

PROFINET and PROFIBUS use the same I/O register space layout. The I/O space is periodically updated and uses a pre-defined profile which is installed at the PROFINET-controller (e.g. PLC). The profile can be found on the Product CD or downloaded from the web interface. The I/O register space is described in detail in (** 3, Page 8).

2.2.1 Installing the GSDML file

NOTE

The GSDML- file can be installed in Siemens STEP7 v11.0 (TIA) and newer.

The GSDML file is provided as a ZIP-compressed package that contains the following files:

- GSDML-VX.XX-Weiss Robotics-WSG-XXXXXXXX.gsdml (device description file)
- GSDML-02A2-0001-WSG.bmp (visualization file)

Follow these steps to install the GSD file in Siemens STEP7 11.0:

- 1 Unzip the package and store the files above to your disk
- 2 In the Siemens TIA, open the project view.
- 3 Select "Options -> Install general station description file (GSD)"
- 4 Point to the location where you stored the unzipped package on your disk.
- 5 You will now find the WSG in the Device Catalog under "Other field devices -> PROFINET IO -> I/O -> Weiss Robotics GmbH & Co. KG"



2.2.2 Configuration

To use the WSG's PROFINET interface, it must first be enabled via the device's web interface. Further configuration options can be set either directly on the WSG using its web interface to change IP address or PROFINET device name. However, PROFINET also allows various configuration options to be set remotely using an engineering tool like e.g. Siemens STEP7. Please refer to the documentation of your engineering tool.

NOTE

Changing the WSG's IP address settings remotely using an engineering tool. The device's web interface might become inaccessible if the PROFINET connection gets lost.

It is strongly recommended to change these settings only via the WSG's web interface.

Further information is contained in the assembly and operating manual of the gripper.



3 Description

The Fieldbus interface of the gripper is implemented as 8-Byte output and 12-Byte input register files.

3.1 Output Registers (PLC to WSG)

The output registers are transferred from the Profibus Master or Profinet Controller (e.g. PLC) to the WSG. They consist of command flags, user flags and three parameters and are used to control the gripper. Due to the register-space-oriented nature of Profibus and Profinet, only a subset of the WSG's command set is available via this interface.

Grouping of Output Registers

Grouping of Output Re				
Byte Number	Register Name	-		
0	CMDFLAGS	Command	l Flags	
				when changing the corresponding g edge), (** 4, Page 14).
		Bit Index:	Name	Description
		Bit 0:	MOVE	Move the gripper fingers
		Bit 1:	GRASP	Grasp a part
		Bit 2:	RELEASE	Release a part
		Bit 3:	HOMING	Home the gripper
		Bit 4:	STOP/ACK	Stop, but do not turn off the motor / Acknowledge a FAST STOP
		Bit 5:	FASTSTOP	Stop and turn off the motor. must be acknowledged
		Bit 6:	JOG+	Jog-Mode in positive direction
		Bit 7:	JOG-	Jog-Mode in negative direction
				TOP or STOP/ACK bit is set to '1', ds are disabled.
1	IF	User Flags	(input)	
			rammable f cript Interp	flags that can be used in conjunction preter.
		Bit Index:	Name	Description
		0	IF1	Input User Flag 1
		1	IF2	Input User Flag 2
		2	IF3	Input User Flag 3
		3	IF4	Input User Flag 4

Byte Number	Register Name	Descriptio	n	
		4	IF5	Input User Flag 5
		5	IF6	Input User Flag 6
		6	IF7	Input User Flag 7
		7	IF8	Input User Flag 8
23	WIDTH	Command	paramete	r "Width"
		_	r opening v) means 12	width in 1/100 millimeters (i.e. a val- .20 mm).
		Encoded a	s INT (sign	ed).
45	SPEED	Command	paramete	r "Speed"
		(i.e. a valu		peed in 1/100 millimeters per second neans 30.05 mm/s), given as finger h other.
		Encoded a	is WORD (u	ınsigned).
		system lin	_	parameter to a value beyond the ggering a motion-related function STOP.
67	FORCELIMIT	Command	paramete	r "Force Limit"
		1050 mea	ns 10.50 N	mit in 1/100 Newton (i.e. a value of). The grasping force is twice the noplied to the part to be grasped.
		Encoded a	s INT (sign	ed), only positive values are allowed.
		system lin	•	parameter to a value beyond the ggering a motion-related function STOP.

To initiate a command, the command parameters have to be set up and the respective command flag has to be changed from 0 to 1 (i.e. a raising transition). Jog Mode flags are level-sensitive. A detailed description of the specific commands can be found in <u>(** 3.2, Page 10)</u>.

NOTE

If more than one command flag was changed simultaneously, only the command with the lowest bit number is executed (i.e. setting both MOVE and GRASP flags from 0 to 1 will result in a MOVE command).



NOTICE

Changing parameters while fingers are moving (i.e. MOVING in the system flags is 1) will result in a FAST STOP.

3.2 Input Registers (WSG to PLC)

The input register space is transferred from the WSG to the Profibus Master or Profinet Controller each cycle. It contains the current gripper parameters, its operating and grasping state, user defined flags as well as a status code representing the result of the last command.

grouping Input Register

Byte Number	Register Name	Description		
0	GSTATE	Grasping State		
		_	ode the current grasp ed to control and mon	•
		Bite Index:	Name	Description
		Bit 0:	IDLE	Waiting for new command
		Bit 1:	GRASPING	Fingers moving to- wards the part
		Bit 2:	NO_PART	No part found
		Bit 3:	PART_LOST	Part was grasped but then lost
		Bit 4:	HOLDING	Holding a part
		Bit 5:	RELEASING	Fingers moving away from the part
		Bit 6:	POSITIONING	Fingers moving due to a pre-position command (MOVE)
		Bit 7:	ERROR	An error occured
1	OF	User Flags (out	out)	
		, , ,	mable flags that can b .C code and a running	
		Bit Index:	Name	Description
		Bit 0:	OF1	Output User Flag 1
		Bit 1:	OF2	Output User Flag 2
		Bit 2:	OF3	Output User Flag 3
		Bit 3:	OF4	Output User Flag 4
		Bit 4:	OF5	Output User Flag 5

Byte Number	Register Name	Description		
		Bit 5:	OF6	Output User Flag 6
		Bit 6:	OF7	Output User Flag 7
		Bit 7:	OF8	Output User Flag 8
25	SYSSTATE	System State		
		Current system	state of the gripper e	ncoded as a bit vec-
			<u>e 24)</u> . This register is u	· ·
		-	ystem state flags rega	
			d command. Please n Ild not be used to con	
		_	e grasping state instea	
		Bit Index:	Name	
		Bit 0	REFERENCED	
		Bit 1	MOVING	
		Bit 2	BLOCKED_MINUS	
		Bit 3	BLOCKED_PLUS	
		Bit 4	SOFT_LIMIT_MINUS	
		Bit 5	SOFT_LIMIT_PLUS	
		Bit 6	AXIS_STOPPED	
		Bit 7	TARGET_POS_REACH	lED .
		Bit 8	OVERDRIVE_MODE ²	
		Bit 9	FORCECNTL_MODE	
		Bit 10	reserved	
		Bit 11	reserved	
		Bit 12	FAST_STOP	
		Bit 13	TEMP_WARNING	
		Bit 14	TEMP_FAULT	
		Bit 15	POWER_FAULT	
		Bit 16	CURR_FAULT	
		Bit 17	FINGER_FAULT	
		Bit 18	CMD_FAILURE	
		Bit 19	SCRIPT_RUNNING	
		Bit 20	SCRIPT_FAILURE	
		Bit 21	reserved	
		Bit 22	reserved	
		Bit 23	reserved	
		Bit 24	reserved	



Byte Number	Register Name	Description	
		Bit 25	reserved
		Bit 26	reserved
		Bit 27	reserved
		Bit 28	reserved
		Bit 29	reserved
		Bit 30	reserved
		Bit 31	reserved
67	WIDTH	Current Openin	g Width
		(i.e. a value of 1 This register is u	g width of the fingers in 1/100 millimeters 1220 means 12.2 mm). Encoded as INT. updated every bus cycle with the current regardless of the currently processed
89	Grasping Force	Current Graspir	ng Force
		Current grasping force in 1/100 Newton (i.e. a value of 405 means a grasping force of 40.5 N). This is twice the nominal force that is currently applied to a part. Encoded as INT. This register is updated every bus cycle with the current grasping force regardless of the currently processed command.NOTICE! If no Force Measurement Finger is installed on the WSG, this value is approximated using the motor current.	
1011	Status Code	Result of the las	st Command
		This field holds (5.1, Page 23	its state, until a new command is issued 8).

²Overdrive mode is not supported by all WSG grippers. Please refer to the User's Manual for further information.



3.3 Diagnosis Messages PROFIBUS

If at least one of the following error-related flags of its system state was raised (i.e. changes from 0 to 1), the gripper will send diagnosis messages as the first double word to the PROFIBUS-Master. The diagnosis messages containing the current system state flags.

- SF_SOFT_LIMIT_MINUS
- SF_SOFT_LIMIT_PLUS
- SF_FAST_STOP
- SF_TEMP_FAULT
- SF_POWER_FAULT
- SF_CURR_FAULT
- SF_FINGER_FAULT
- SF_CMD_FAILURE
- SF_SCRIPT_FAILURE

More detailed description of these flags, (5.2, Page 24).

The format of the diagnosis message

Byte Number	Description
03	Standard Diagnostic Data
	Diagnostic Data as defined by the PROFIBUS Specification
45	Slave Ident-No.
	Slave Identification Number. This is 0x5555 for the WSG.
6	Length of Diagnostic Message
	Diagnosis messages of the WSG are always 10 Bytes = 0x0A.
710	System State
	Current system state of the gripper encoded as a bit vector. Same coding as SYSSTATE register.
1015	reserved
	This area is reserved for future use.



4 Commands

4.1 MOVE - Move the gripper fingers

This command can be used to position the gripper fingers.

To move the gripper fingers to a defined width before issuing a grasp command, a prepositioning may be initiated via this command. The command is intended to speed up grasping of sensitive parts when the gripper fingers have to travel a larger distance due to process constraints.

MOVE can only be issued if the gripper is idle, i.e. grasping state is IDLE.

Command Flag Position:

Bit 0

Parameters used:

WIDTH, SPEED

Status Code

The STATUS CODE register is set to E_CMD_PENDING upon start of the movement and set to the command's result when it has finished.

Grasping State (GSTATE)

The grasping state changes to POSITIONING when starting to move and back to IDLE when finished. In case of an error, the grasping state is set to ERROR.

System State (SYSSTATE)

Various transitions will occur. You should use the GSTATE register to evaluate the current state of the grasping process, unless you have very special requirements.



4.2 GRASP - Grasp a part

Grasp a part using its nominal width, the speed and the force limit at which the part should be grasped.

When the command is issued, the gripper moves its fingers to the nominal part width and tries to clamp the expected part with the previously set grasping force. If the gripper can establish the desired grasping force within the defined clamping travel, a part is grasped. If the fingers fall through the clamping travel without establishing the grasping force, no part was found and the grasping state is updated accordingly. The clamping travel can be set using the WSG's web interface. The grasping state is updated with the result of this operation (either PART_HOLDING or NO_PART) as well as the grasping statistics. If no part was found, the command's result is set to E_CMD_FAILED.

After successfully grasping a part, the integrated part monitoring is enabled which supervises the grasping force. If a part is removed from the gripper before issuing the RELEASE command, the gripper detects it and changes the grasping state to PART LOST.

NOTE

You may reduce the grasping speed with sensitive parts to limit the impact due to the mass of the gripper fingers and the internal mechanics.

Command Flag Position:

Bit 1

Parameters used:

WIDTH, SPEED, FORCELIMIT

Status Code:

The STATUS CODE register is set to E_CMD_PENDING upon start of the movement and set to the command's result when it has finished.

Grasping State (GSTATE):

During finger movement, the grasping state is set to GRASPING. If a part was found, it changes to HOLDING. If no part was found, the Grasping State is set to NO_PART. If a part was removed after it was clamped, the grasping state is set to PART_LOST. In case of an error, the grasping state is set to ERROR.

System State (SYSSTATE):

Various transitions will occur. You should use the GSTATE register to evaluate the current state of the grasping process, unless you have very special requirements.



4.3 RELEASE - Release a part

This command is used to release a part by opening the fingers with a given speed and width.

The part will not be pinched. This is ensured by successively increasing the internal force limit only when moving away from it.

The part monitoring is disabled before releasing it. The gripper's nominal force is used for release.

Command Flag Position:

Bit 3

Parameters used:

WIDTH, SPEED

Status Code:

The STATUS CODE register is set to E_CMD_PENDING upon start of the movement and set to the command's result when it has finished.

Grasping State (GSTATE):

During finger movement, the grasping state is set to RELEASING. When the end position is reached, the grasping state is set to IDLE. In case of an error, the GSTATE is set to ERROR.

System State (SYSSTATE):

Various transitions will occur. You should use the GSTATE register to evaluate the current state of the grasping process, unless you have very special requirements.



4.4 HOMING - Referencing the gripper fingers

This command provokes a homing to reference the position of the gripper fingers.

A homing is necessary before executing any movement commands. If homing is carried out in the direction in which a better positioning accuracy is required, the best positioning result is achieved.

During homing, the fingers will move to the mechanical end stop. The homing sequence has to be configured on the *Settings -> Motion Configuration* page of the web interface. You can set the direction of homing (inbound or outbound) as well as enable automatic homing on startup.

NOTE

During homing, soft limits are disabled. Obstacles in the movement range of the fingers and collisions with these during homing may result in a wrong reference point for the finger position!

Command Flag Position:

Bit 3

Parameters used:

none

Status Code:

The STATUS CODE register is immediately set to E_CMD_PENDING and to the command's result when it has finished.

Grasping State (GSTATE):

During homing, the grasping state is IDLE.

System State (SYSSTATE):

During movement, the MOVING flag is set to 1. If the gripper is referenced, the REFERENCED flag is set to 1.



4.5 STOP/ACK - Stop movement or acknowledge a FAST STOP

With this command any pending movement stops immediately without disabling the drive.

When stopping during holding a workpiece (i.e. the grasping state is HOLDING), the part monitor will be disabled and the grasping force will not be applied anymore.

If the WSG is in FAST STOP mode, a transition from 0 to 1 is required on this flag to acknowledge and to return in normal operating mode. You have to reset the FASTSTOP flag before acknowledging it!

Command Flag Position:

Bit 4

Parameters used:

none

Status Code:

The STATUS CODE register is set to E SUCCESS.

Grasping State (GSTATE):

The grasping state is set to IDLE.

System State (SYSSTATE):

The AXIS_STOPPED flag is set to 1. If acknowledging a FAST STOP, the FASTSTOP flag is cleared.



4.6 FAST STOP - Raise a Fast Stop with turning off the motor

This function is similar to an "Emergency Stop".

It immediately stops any movement the fastest way, disables the drive and prevents further motion-related commands from being executed. The FAST STOP state can only be left by issuing a FAST STOP Acknowledge (# 4.5, Page 18).

All motion-related commands are prohibited during FAST STOP and will produce an E_ACCESS_DENIED error. The FAST STOP state is indicated in the system flags and logged in the system's log file.

The FAST STOP command should in general be used to react on certain error conditions. To simply stop the current movement, you may want to use the STOP command instead.

NOTE

The drive can be enabled again using the web interface. However, it is required to reset the FAST STOP flag on the PROFIBUS interface to enable motion-related commands again.

Command Flag Position:

Bit 5

Parameters used:

none

Status Code:

The STATUR CODE register is set to E SUCCESS.

Grasping State (GSTATE):

The grasping state is set to IDLE.

System State (SYSSTATE):

The FASTSTOP flag is set to 1.



4.7 JOG+ and JOG- - Jog Mode in positive and negative direction

This command is used to move the gripper fingers manually to set up a process.

The Jog Flags are evaluated level-sensitive and allow a constant speed drive of the fingers using two switches on the PLC.

Interpretation of the Flags

drive is stopped.

JOG+	JOG-	Movement direction	
0	0	Jog Mode is disabled*	
1	0	positive with SPEED	
0	1	negative with SPEED	
1 1 Stop		Stop	
*If the Jo	*If the Jog flags change to both 0, the Jog mode is left and the		

The force limit (current controlled only) as well as the speed can be passed as parameters.

You may consider using a hand wheel to control them. Be aware that high movement speed may interfere with a low force limit setting.

NOTE

In contrast to other motion-related commands, the SPEED Parameter can be set to 0 resulting in an internal clamping of the value to the minimum gripper speed.

NOTE

The Jog Mode is intended only to set up a process. Do not use the Jog Mode in normal operation of the gripper!

Command Flag Position:

Bit 6 and 7

Parameters used:

SPEED, FORCELIMIT

Status Code

The status code register is set to E_CMD_PENDING upon start of the movement and set to the command's result when it has finished.



Grasping State

During finger movement, the grasping state is set to RELEASING. When the end position is reached (or in case of an error), the grasping state is set to IDLE.

System State

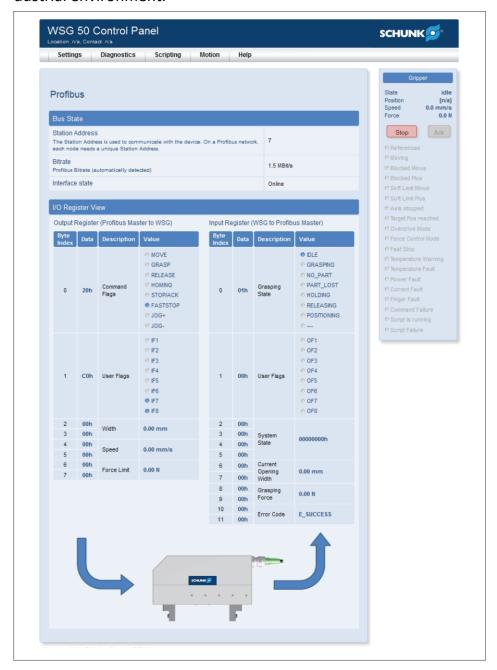
Various transitions will occur. You should use the grasping state to evaluate the current state of the grasping process, unless you have very special requirements.



5 Fieldbus Monitor

The gripper has a built-in Fieldbus Monitor that can be accessed via the web interface (select "Diagnosis -> Fieldbus Monitor" from the menu).

The monitor displays the current content of the input and output registers and gives some basic information about the bus state, thus making it easy to embed it in a Profibus or Profinet based industrial environment.



5.1 Appendix A: Status Codes

Status Code	Symbol name	Description
0	E_SUCCESS	No error occurred, operation was successful
1	E_NOT_AVAILABLE	Function or data is not available
2	E_NO_SENSOR	No measurement converter is connected
3	E_NOT_INITIALIZED	Device was not initialized
4	E_ALREADY_RUNNING	The data acquisition is already running
5	E_FEATURE_NOT_SUPPORTED	The requested feature is currently not available
6	E_INCONSISTENT_DATA	One or more parameters are inconsistent
7	E_TIMEOUT	Timeout error
8	E_READ_ERROR	Error while reading data
9	E_WRITE_ERROR	Error while writing data
10	E_INSUFFICIENT_RESOURCES	No more memory available
11	E_CHECKSUM_ERROR	Checksum error
12	E_NO_PARAM_EXPECTED	A Parameter was given, but none expected
13	E_NOT_ENOUGH_PARAMS	Not enough parameters for executing the command
14	E_CMD_UNKNOWN	Unknown command
15	E_CMD_FORMAT_ERROR	Command format error
16	E_ACCESS_DENIED	Access denied
17	E_ALREADY_OPEN	Interface is already open
18	E_CMD_FAILED	Error while executing a command
19	E_CMD_ABORTED	Command execution was aborted by the user
20	E_INVALID_HANDLE	Invalid handle
21	E_NOT_FOUND	Device or file not found
22	E_NOT_OPEN	Device or file not open
23	E_IO_ERROR	Input/Output Error
24	E_INVALID_PARAMETER	Wrong parameter
25	E_INDEX_OUT_OF_BOUNDS	Index out of bounds
26	E_CMD_PENDING	No error, but the command was not completed, yet. Another return message will follow including a status code, if the function has completed.
27	E_OVERRUN	Data overrun
28	E_RANGE_ERROR	Range error
29	E_AXIS_BLOCKED	Axis blocked
30	E_FILE_EXISTS	File already exists



5.2 Appendix B: System State Flags

The system state flags are arranged as a 32-bit wide integer value that is provided via the Profibus Input Registers.

Each bit has a special meaning listed below.

Bit No.	Flag Name	Description
D312	reserved	These bits are currently unused.
D20	SF_SCRIPT_FAILURE	Script Error.
		The flag is set if an error occurred while executing a script and the script has been aborted.
		The flag is reset whenever a script is started.
D19	SF_SCRIPT_RUNNING	A script is currently running
		The flag is set if a script is executed.
		The flag is reset if the script either terminated normally, a script error occurred or the script has been terminated manually by the user.
D18	SF_CMD_FAILURE	Command Error
		The flag is set if the last command returned an error.
D17	SF_FINGER_FAULT	Finger Fault
		The flag is set if the status of at least one finger is set from OPERATING to NOT CONNECTED.
		Please check the finger flags for a more detailed error description.
D16	SF_CURR_FAULT	Engine Current Error
		The flag is set if the engine has reached its maximum thermal power consumption. At the same time a FAST STOP is set.
		The flag will be reset automatically as soon as the engine has recovered. The FAST STOP has to be acknowledged.
D15	SF_POWER_FAULT	Power Error
		The flag is set if the power supply is outside the valid range.
		The power supply has to be checked and adapted if necessary.
D14	SF_TEMP_FAULT	Temperature Error
		The gripper hardware has reached a critical temperature level. All motion-related commands are disabled until the temperature falls below the critical level.



Bit No.	Flag Name	Description
D13	SF_TEMP_WARNING	Temperature Warning
		The flag is set if the gripper hardware will soon reach a critical temperature level.
D12	SF_FAST_STOP	Fast Stop
		The flag is set if the gripper has been stopped due to an error condition. The drive is switched off and the execution of all motion commands is disabled.
		You have to acknowledge the error in order to reset this flag and to re-enable motion-related commands.
D1110	reserved	These bits are currently unused.
D9	SF_FORCECNTL_MODE	Force Control Mode
		The flag is set if the true force control is currently enabled by using the installed force measurement finger.
		If this flag is not set, the grasping force is controlled by approximation based on the motor current.
D8	SF_OVERDRIVE_MODE	Overdrive Mode ¹ .
		The flag is set if the gripper is in overdrive mode. The grasping force can be set to a value up to the overdrive force limit.
		If this bit is not set, the grasping force cannot be higher than the gripper's nominal grasping force value.
D7	SF_TARGET_POS_REAC	Target position reached
	HED	The flag is set if the target position was reached.
		This flag is not synchronized with SF_MOVING, so it is possible that there is a delay between SF_MOVING being reset and SF_TARGET_POS becoming active.
D6	SF_AXIS_STOPPED	Axis stopped
		The flag is set if a previous motion command has been aborted using the STOP/ACK command.
		This flag is reset on the next motion command.
D5	SF_SOFT_LIMIT_PLUS	Positive direction soft limit reached
		The flag is set if the fingers have reached the defined soft limit in positive moving direction. A further movement into this direction is not allowed any more.
		This flag is cleared if the fingers are moved away from the soft limit position.



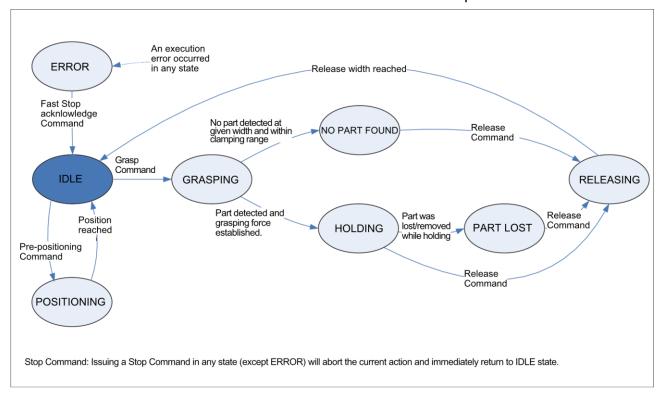
Bit No.	Flag Name	Description
D4	SF_SOFT_LIMIT_MINUS	Negative direction soft limit reached
		The flag is set if the fingers have reached the defined soft limit in negative moving direction. A further movement into this direction is not allowed any more.
		This flag is cleared if the fingers are moved away from the soft limit position.
D3	SF_BLOCKED_PLUS	Axis is blocked in positive moving direction
		The flag is set if the axis is blocked in positive moving direction.
		The flag is reset if either the blocking condition is resolved or a stop command is issued.
D2	SF_BLOCKED_MINUS	Axis is blocked in negative moving direction
		The flag is set if the axis is blocked in negative moving direction.
		The flag will be reset if either the blocking condition is resolved or a stop command is issued.
D1	SF_MOVING	The Fingers are currently moving
		This flag is set whenever a movement is started, e.g. MOVE command.
		The flag will reset automatically as soon as the movement stops.
D0	SF_REFERENCED	Fingers Referenced
		The flag is set when the gripper was referenced by a HOMING command.
		Only after homing motion commands can be executed.

³ Overdrive mode is not supported by all grippers. Please refer to the assembly and operating manual of the gripper for further information.



5.3 Appendix C: Grasping States

The following diagram illustrates the grasping states and transitions as intended to be used in normal operation.





5.4 Appendix D: Demo Program

NOTE

The demo project is intended for testing purposes only. Do not use it in any production environment.

The gripper is provided with a simple demo project for Siemens SIMATIC S7-1200 controls. The program can be downloaded from the CD.

The program has been implemented and tested on a CPU of type 1212C with the Profibus module CM1243- 5 using the Siemens STEP7 Basic v11.0 SP2 (TIA Portal) project environment. It will execute an endless loop of a simple gripping cycle, consisting of prepositioning the gripper jaws, grasping a part, releasing and returning to the start position.

If a part is detected, the gripper will hold it for a short moment. In case of an error, the gripper will execute a homing sequence and restart from the beginning. Please note that the gripper must be referenced before running the program.

The PLC is configured in the project to use IP address 192.168.1.250 and Profibus address 2. The gripper is expected to use Profibus address 7 (default). These settings may be changed according to your requirements.

NOTE

It might be useful to open the Fieldbus Monitor on the gripper's web interface when running the program to get more information on possible problems.

