



Viper

STARTER R/C ROBOT KIT



USER MANUAL

FingerTechRobotics.com

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KIT CONTENTS

- 1 2.4GHz Transmitter
- 1 2.4GHz Receiver and Bind Plug
- 1 Aluminum Chassis
- 2 FingerTech "Spark" Gearmotors
- 2 Motor Controllers (1 tinyESC, 1 tinyESC w/ BEC)
- 2 Foam Rubber Wheels
- 2 FingerTech "Lite Hubs"
- 1 Power Jack and Plug
- 1 Polycarbonate Lid
- 4 2-56x3/16" screws
- 8 4-40x1/4" screws
- 2 4-40 setscrews
- 1 0.050" hex wrench
- 1 1/16" hex wrench
- 3 Black heatshrink pieces

Tools Required

- ♦ Soldering iron & solder
- ♦ "Helping Hands" alligator clip soldering aid
- ♦ Heat gun
- ♦ CA glue (super glue)
- ♦ Electrical tape or adhesive-backed velcro
- ♦ One or two 9V batteries
- ♦ Pliers

Safety

The Viper kit itself does not pose much hazard beyond pinched fingers. As you surely will be adding new parts and upgrades in the future, it is important to know how to safely handle them. Batteries, motors and electronics each have their own dangers. If you are unsure how to safely handle them, ask someone who knows!



**Take every precaution
when building your robots**

- ◆ Have the robot's wheels off the ground before turning it on the first time. If settings are wrong the robot may drive right at you. Always make sure you have full control before doing a drive test.

Safety

For you combat enthusiasts:



**Building combat robots
can be dangerous!**

- ♦ Wear safety glasses, hearing protection, and a dust mask when necessary.
- ♦ Make sure a responsible adult is present when building and operating your robot.
- ♦ It is a fact that more builders get injured in the construction process than during the combat tournament.

Safety

- ◆ Never test a combat robot's weapon unless it is clamped tight and unable to move. When you do activate it, stand behind a protective shield. A large sheet of wood with a polycarbonate window is best.
- ◆ Events must be run with strict rules to keep competitors and spectators safe, but it is up to you to keep your work area safe.
- ◆ Keeping yourself in the game is rule #1!

Before You Begin

Make sure you have all of the kit contents plus one or two 9V batteries.



Your transmitter requires 8 AA batteries. If you plan to use it frequently but for short periods, you may want to purchase NiMH rechargeable AA batteries.



Before You Begin



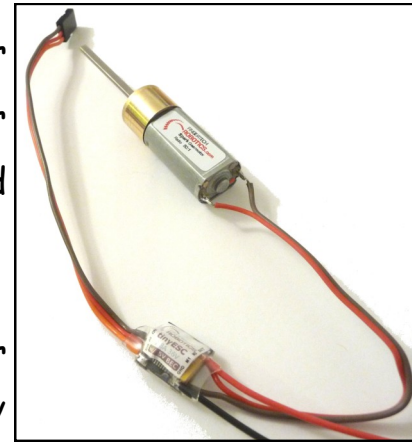
SUGGESTION

It is recommended to read through all of the instructions to familiarize yourself before starting.

Assembling Your Viper Kit

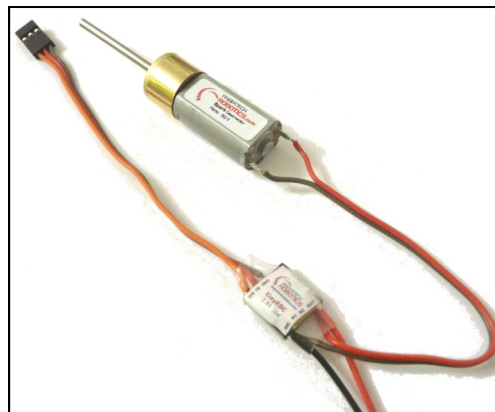
1. Melt a bit of solder onto each motor terminal. This is called "tinning".

2. Solder the red Motor wire of the "tinyESC w/ BEC" to one of the motor's terminals farthest from the red dot.



Solder the brown Motor wire to the motor's second terminal.

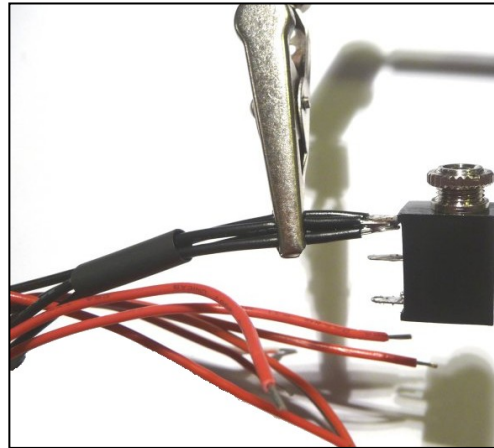
3. Solder the red Motor wire of the "tinyESC" to the other motor's red-dot terminal.



Solder the brown Motor wire of the "tinyESC" to the motor's other terminal.

Assembling Your Viper Kit

4. Pre-tin the three terminals of the power jack.
5. Slide a heatshrink piece over the four black wires (one from each Motor Controller and one from each 9V battery connector).



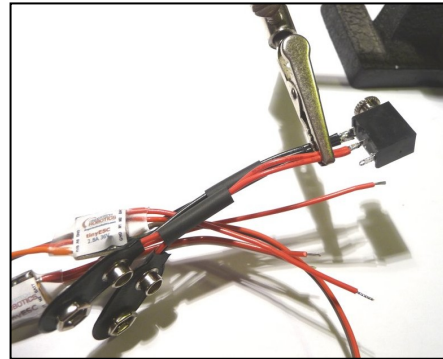
6. Clamp all four wires close beside each other in the "Helping Hands" alligator clip and solder them together. Now solder them to the bottom lead of the power jack.

Assembling Your Viper Kit

7. Slide a heatshrink over the two red wires of the 9V battery connectors.

Clamp them in the alligator clip and solder them together.

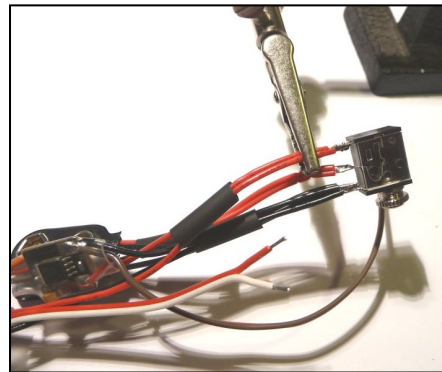
Now solder them to the middle lead of the power jack.



8. Slide a heatshrink over the two red wires of the Motor Controllers.

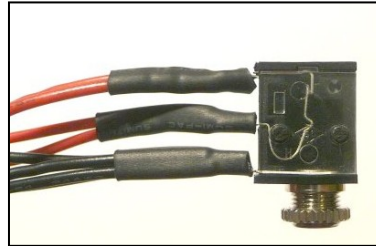
Clamp them in the alligator clip and solder them together.

Now solder them to the top lead of the power jack.

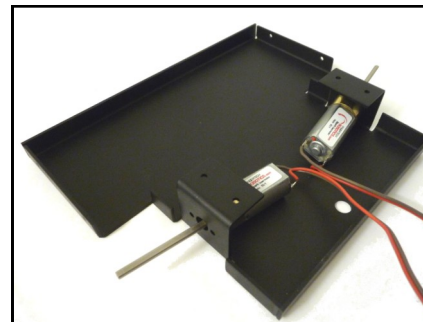
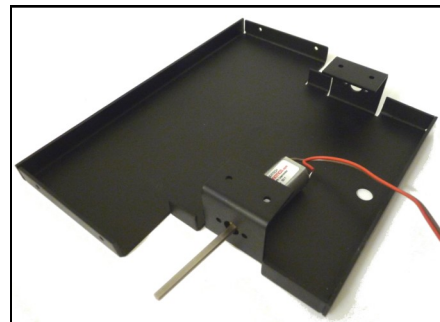


Assembling Your Viper Kit

9. Use a heat gun or soldering iron to shrink all three heatshrink pieces over the solder joints.

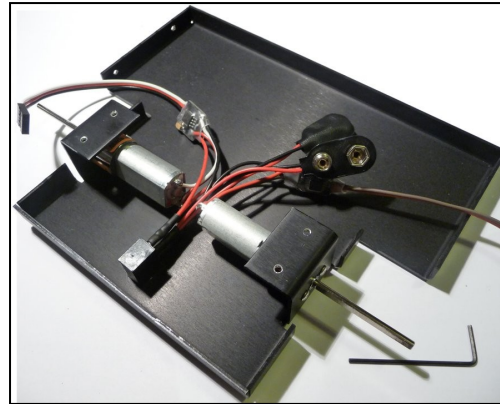


10. Slide the motor that is connected to the "tinyESC w/ BEC" into the left motor mount hole, and the motor connected to the "tinyESC" into the right motor mount hole.



Assembling Your Viper Kit

11. Tighten the motors into place with four 2-56x3/16" screws using the 0.050" (smaller) hex wrench.



Have the motor wires angle towards the front of the robot.

12. Tighten the power jack onto the baseplate using its finger-nut. Pliers can help get it really tight.



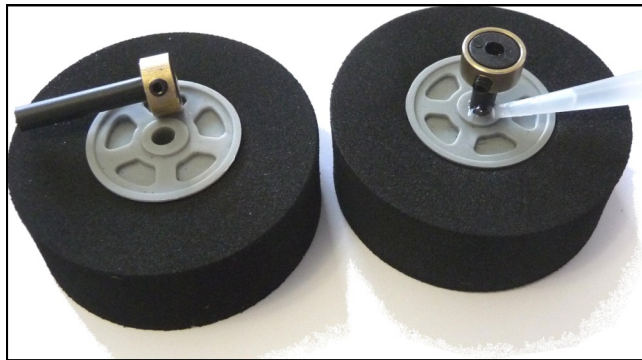
Assembling Your Viper Kit

13. Press the Lite Hubs partway into the wheels.

If they do not fit in at all, use a 5/32" drill bit to ream out the wheel's bore. Do not force the hubs. They have a thin wall and may snap.

Put a small dab of CA glue onto the shaft of one Lite Hub. Quickly turn the wheel over and press it down onto the hub.

Repeat for the other wheel and hub.

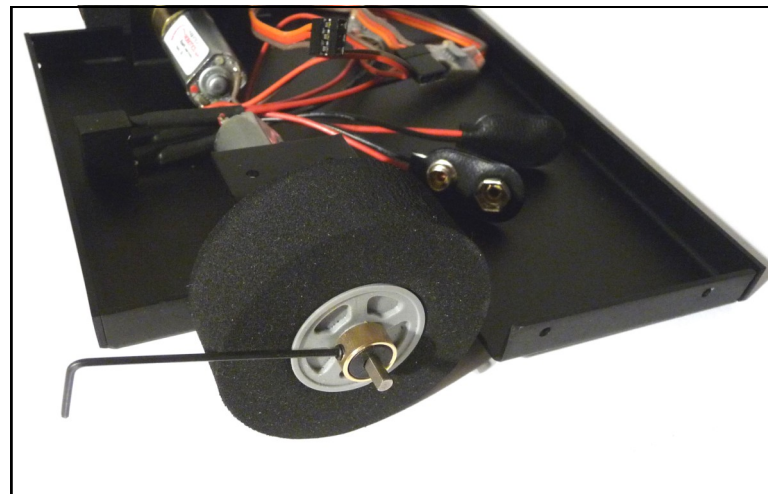


Assembling Your Viper Kit

14. Slide the wheels onto the motor shafts.

Use one 4-40 setscrew in each hub to lock the hubs in place on the shafts. Tighten with the 0.050" (smaller) hex wrench.

Be sure that the setscrew tightens onto the flat side of the motor shaft. This will make sure the wheel cannot spin on the shaft.



Assembling Your Viper Kit

15. Plug the "tinyESC w/ BEC" into Channel 1 of the 2.4GHz receiver.

*Make sure the ground wire (black or brown) is closest to the edge of the receiver or the receiver may be damaged when powered up!

16. Plug the "tinyESC" into Channel 2 of the receiver following the same precautions.



Assembling Your Viper Kit

17. Fix down your receiver. Electrical tape, double-sided foam tape, or adhesive-backed Velcro work well.



18. Time for a test! Make sure the power plug is inserted in the bottom of the robot (so the robot is off). Set the robot on something so that the wheels are off the ground.

Plug a 9V battery into one (or both) of the connectors. Remove the power plug to turn the robot on.

Assembling Your Viper Kit

19. When the robot is on, each motor controller LED blinks to say different things:

| | |
|--------------------|--|
| Slow blink | No data coming from the radio (see troubleshooting) |
| Rapid blink | Transmitter stick is in the forward half of its travel |
| Solid off | Transmitter stick is in the reverse half of its travel |
| Solid on | Transmitter stick is at full travel in either forward or reverse |

Assembling Your Viper Kit

20. With the robot facing away from you, move the right stick up. Both motors should turn forward.

Moving the stick to the right should reverse the right motor and vice versa for the left. If either motor turns the wrong way, see the troubleshooting section.

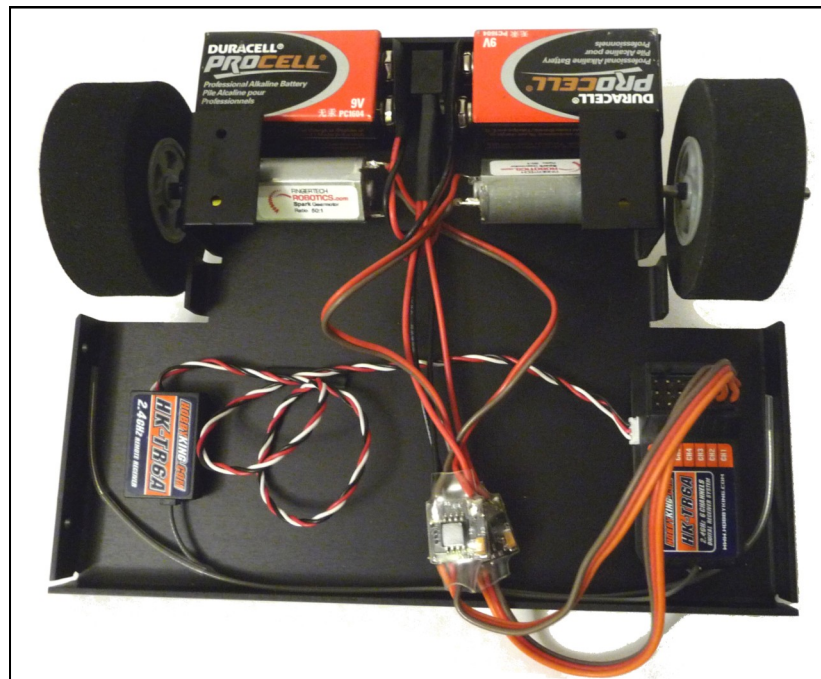
If the motors are spinning while not pressing the transmitter sticks, adjust the Trim levers on the transmitter (located just beside the stick) until the motor stops. Trims are for fine adjustments.

21. When everything is running correctly, turn the robot off by reinserting the power plug.

Don't forget to turn the transmitter off too.

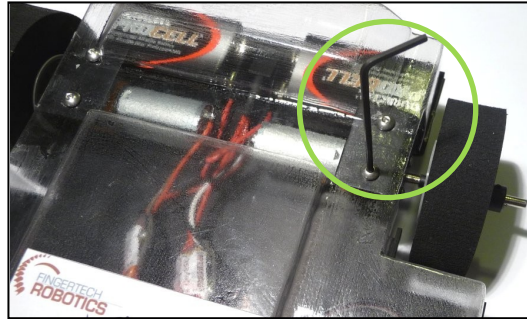
Assembling Your Viper Kit

22. Fix down your one or two 9V batteries on either side of the power jack.



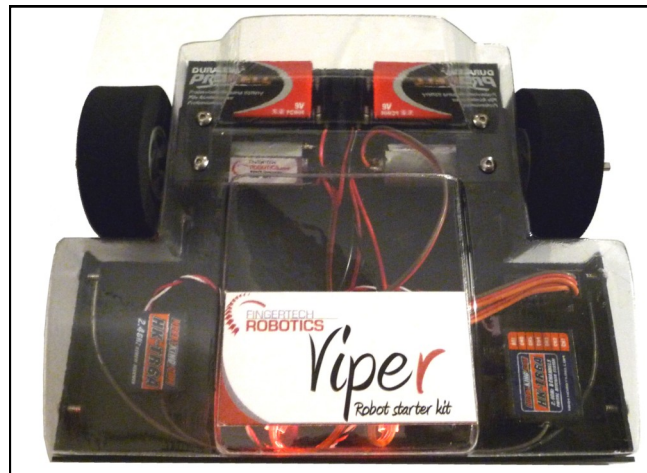
Assembling Your Viper Kit

23. Fasten the lid on using eight 4-40 x 1/4" screws and the 1/16" hex wrench (the larger wrench).



24. Your kit is complete!

Power it up and take it for a test drive!



Assembling Your Viper Kit



SAFETY NOTE

Remember to always turn the transmitter on **before** powering on the robot, and always turn the transmitter off **after** powering down the robot.

This way any spurious transmissions picked up by the receiver will not cause the robot to twitch.

Binding Your Radio

This process is already done for you, but for future robots it is good to know how to bind your transmitter to more receivers.

The 2.4GHz radio set included with your kit does not use crystals to pair the receiver to the transmitter like older radios. Instead they are "bound" together by programming. To bind, insert the included "bind plug" into the BATtery port of the receiver.

Power on the receiver by removing the robot's power plug. A dim red LED inside the receiver will start flashing.

Holding the BIND button on the transmitter, turn on the transmitter, and wait for the red LED inside the receiver to go from flashing to solid-on. Remove the bind plug and it's done!

Construction Tips

Adding Active Devices

Your radio transmitter has four channels besides the two for drive that you can use to control additional active devices.

Use your imagination! You can add servos, motors, or switches that activate lights, solenoids, water pumps, electromagnets, almost anything!

Some combat robot events have added "Sportsman" weight classes that require active weapons. This is defined as "a weapon or device intended for use in attacking the opponent, independent of the robot drive train." These include but are not limited to lifters, hammers, clamps, flame weapons and spinning weapons.

Construction Tips

Radio Signals

Be careful not to entirely enclose the robot in metal or carbon fibre or the radio waves will not be able to reach the receiver. Plastics and garolite are fine.

Combat Armor

If you are attending a combat event that features opponents with weapons (most do), you will want some extra protection against them. Aluminum makes good lightweight armor. Steel is better but heavy. Titanium is strong like steel but light like aluminum. Carbon fibre is an excellent material for its stiffness, as is garolite. Plastic such as lexan (polycarbonate) or UHMW (polyethylene) are easy to work with. Lexan and garolite are available at

www.FingerTechRobotics.com

Moving Forward

The ROBOT FIGHTING LEAGUE Delphi Forum



The Delphi forum is where builders from across the globe discuss robot designs, share progress reports, ask questions, and find out about combat robot events all over the world. Signing up for a free Delphi membership is not required, but highly recommended!

<http://forums.delphiforums.com/THERFL/>

Moving Forward

For More Information:

Here is a list of some other online forums and websites dedicated to hobby robotics.

Society of Robots

<http://www.societyofrobots.com>

Lets Make Robots!

<http://letsmakerobots.com>

Trossen Community

<http://forums.trossenrobotics.com>

Parallax Forums

<http://forums.parallax.com/forums>

Robots.net

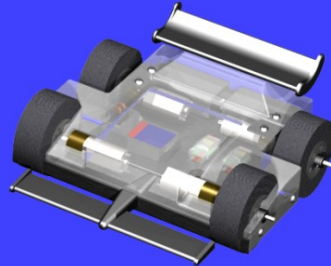
<http://robots.net>

Servo Magazine Forum

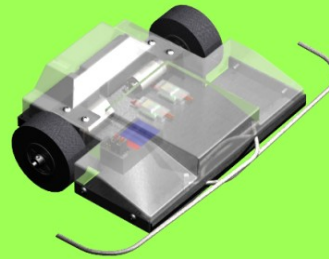
<http://forum.servomagazine.com>

More Ideas

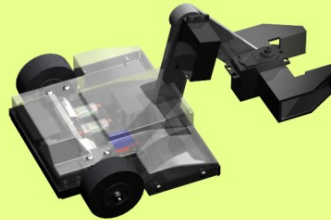
Race Car



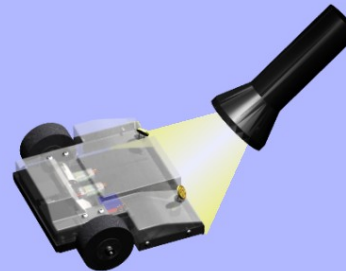
Wall Follower



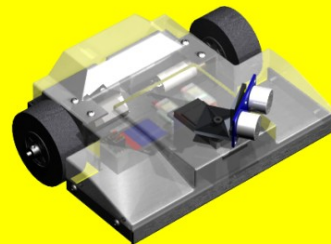
Gripper Arm



Photovore



Room Mapper

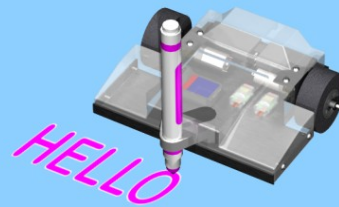


Omnidrive Bot

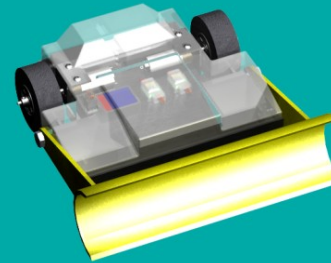


More Ideas

Art Bot



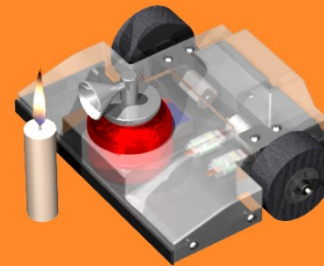
Bulldozer



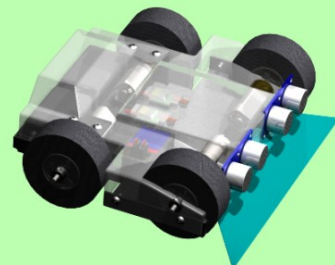
Soccer Bot



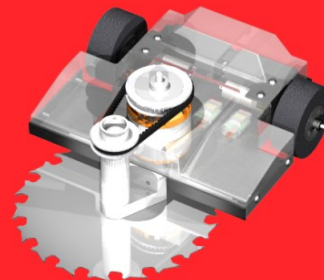
Fire Fighter



Sumo Robot

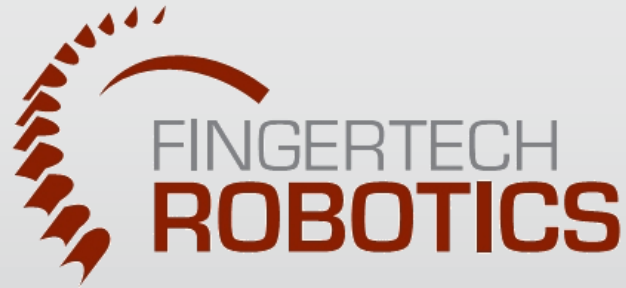


Battlebot



Troubleshooting

| Problem | Solution |
|--|--|
| Motor controller LED is blinking slowly. | Check that your transmitter is on. Try re-binding the receiver to the transmitter. |
| Motor turning the wrong direction. | Re-solder the motor wires to the opposite motor leads. |
| Motor spins slowly when not holding transmitter stick. | Adjust Trim lever of corresponding channel. |
| No Response | Make sure the bind plug is out of the receiver. Try re-binding the receiver to the transmitter. |
| Batteries heating when plugged in. | The battery leads may have been soldered red-to-black and vice versa. |
| Batteries heating when power plug removed. | Make sure the ground (black) wires are soldered to the bottom lead of the power connector. |



HANDS-ON INNOVATION

Motors and Servos ■ Motor Controllers

Connectors and Switches ■ Wheels

Radio Equipment ■ Hardware

Pulleys and Belts ■ Battery Chargers

Robot Kits

FingerTechRobotics.com

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products or your purchase can be
directed to sales@fingertechrobotics.com