THANK YOU for purchasing our NVIDIA[®] GeForceTM 6 series VGA card, which supports DirectX 9.0 and ushers in a new era of graphics and gaming. With a GeForce 6 series graphics card, you can get better performance and higher speed in graphics that you have ever experienced.

A.1 Item Checklist

- ✓ One NVIDIA[®] GeForceTM 6 series VGA card
- ✓ One driver CD
- ✓ One video cable
- ✓ One user's manual

A. 2 System Requirements

- Intel PIII / Celeron, AMD Duron or Athlon CPU or higher
- 64 MB system memory at least
- Hard disk with 50 MB free space at least
- At least 300W system power supply. To better overclock, 480W or higher is recommended for 6800Ultra card, 500W or higher for 6800GT PCI-E card
- Windows 98 / 98 SE / ME / 2000 / NT4.0 / XP
- One free AGP 8X/4X slot (for AGP cards), or one free PCI-Express 16x slot (for PCI-E cards)
- At least one available hard disk drive power dongle.
- CD-ROM or DVD-ROM drive

A. PRODUCT INFORMATION

A. 3 Key Features for 6800 Series

- First superscalar architecture supercharges gaming performance
 - Up to 8x floating-point shader power (over previous generation)
 - Up to 4x shadow processing power with NVIDIA® UltraShadowTM II technology (over previous generation)
 - Up to 2x vertex processing power (over previous generation)
 - First chip designed for the world's fastest GDDR3 memory
 - Full support for Microsoft® DirectX® 9.0 Shader Model 3.0 for ultra-realistic games
 - Built for today's hottest games
 - Unlimited programmability for advanced visual effects
 - Displacement mapping enables the creation of unique 3D characters and objects Infinite program length allows for a new class of special effects
- Complete support for NVIDIA High-Precision Dynamic-Range (HPDR) technology makes graphics more vibrant and lifelike
 - Full floating point support throughout entire pipeline
 - Floating point filtering vastly improves the quality of images in motion
 - Floating point texturing drives new levels of clarity and image detail
 - Floating point blending gives detail to special effects like motion blur and explosions
- World's first on-chip video processor for unmatched video functionality
 - MPEG video encode and decode delivers a stunning video experience
 - WMV9 decode acceleration provides unmatched performance for Microsoft® Windows® Media Center Edition
 - Advanced adaptive de-interlacing smoothes playback on progressive displays
 - High-quality video scaling and filtering improves playback quality at any window size
 - High-definition video support delivers crystal-clear imagery
 - Integrated TV-encoder for direct-to-TV playback
 - PCI Express support speeds up data transfers to accelerate video editing
- Renowned NVIDIA compatibility and reliability ensure a no-compromise experience
 - NVIDIA® ForceWareTM software delivers unmatched features and rock-solid stability
 - > NVIDIA Unified Driver Architecture (UDA)
 - ➢ Game profiles
 - Auto-overclocking tool delivers stability as it safely pushes the GPU's performance limits

A. PRODUCT INFORMATION

A. 4 Key Features for 6600 Series

- Supercharged gaming performance: Only Microsoft® DirectX® 9.0 Shader Model
 3.0 and PCI Express GPU in its class
 - Built for screaming frame rates on next-generation Shader Model 3.0 games like Far Cry and S.T.A.L.K.E.R: Shadow of Chernobyl
 - PCI ExpressTM support delivers BGB/sec of raw graphics bandwidth
 - NVIDIA® SLITM multi-GPU ready-with the power of two GPUs, gaming will never be the same (GeForce 6600 GT only)
 - Designed for high-speed GDDR3 memory (GeForce 6600 GT only)
- Best-in-class visual effects for ultra-realistic gaming
 - 64-bit texture filtering support delivers full-speed, high dynamic-range (HDR) lighting effects
 - Unmatched image quality delivered through new 16x anisotropic filtering and rotated grid antialiasing
 - 4x shadow processing power with NVIDIA® UltraShadowTM II for next generation games like Doom III
 - Infinite program length allows for a new class special effects
- On-chip video processor delivers an unmatched multimedia experience
 - Hardware-accelerated MPEG and WMV9 decode delivers smooth, artifact-free video
 - Dedicated video hardware reduces CPU utilization and improves overall system performance
 - On-chip video encoder and motion estimation engine provides fast, high-quality encoding from TV tuner
 - Programmable video engine ensures compatibility with future video codecs
 - High-quality video scaling and filtering improves playback quality at any window size
 - PCI Express support accelerates video editing by speeding up data transfer rates
 - Integrated HDTV-output brings content from your desktop to your high-definition TV
- Renowned NVIDIA compatibility and reliability ensure a no-compromise gaming and multimedia experience
 - NVIDIA® ForceWareTM software delivers unmatched features and rock-solid stability
 - NVIDIA Unified Driver Architecture (UDA)
 - ➢ Game profiles
 - NVIDIA®: the way it's meant to be playedTM
 - > Ensures hardware compatibility with the games you want to play
 - > Hundreds of game titles in the program and growing

A. 5 Key Features for 6200 Series

- World-class performance you expect from NVIDIA
 - Revolutionary design delvers best-in-class performance on today's hottest games and applications
 - Support for the latest bus architecture—PCI ExpressTM—increases graphics and overall system performance
- Ultra-realistic characters, environments, and special effects
 - Only GPU in its class to support Microsoft[®] DirectX[®] 9.0 Shader Model 3.0—get the latest effects without compromising performance
 - NVIDIA[®] UltraShadowTM II technology delivers blazing speeds on next-generation, shadow-intensive games
- Stunning, high-definition video playback with NVIDIA[®] PureVideo[™] technology
 - Astonishing, lifelike HD DVD playback on the PC
 - Fluid HD video playback without stutter or skips
 - Superb picture clarity—eliminates double images, blurring, and distortions
 - Precise, vivid colors on any display
 - Dedicated video processor offloads the CPU and speeds up overall system performance
- Industry-leading compatibility and reliability for a worry-free experience
 - Get unmatched features and rock-solid stability with the renowned NVIDIA[®] ForceWare[™] Unified Driver Architecture (UDA)
 - Worry-free compatibility for an easy "install-and-play" experience

A. PRODUCT INFORMATION

A. 6 Key Features for 6200 Turbo cache

- Turbocharged system performance to play all the hottest games and applications
 - Dedicated grapihcs processing unit (GPU) offloads the GPU and increases overall system performance
 - Patented NVIDIA[®] TurboCache[™] technology dynamically allocates memory for maximum system performance
 - Support for the latest bus standard—PCI Express[®]—speeds up date transfer for improved system performance
- Advanced 3D graphics and video features of the latest generation GPUs
 - Experience stunning, high-quality video playback and superb picture clari your PC with NVIDIA[®] PureVideoTM technology
 - Experience the latest gaming effects without compromising performance with Microsoft[®] DirectXTM 9.0 Shader Model 3.0 support
- The compatibility, stability and reliability you expect from NVIDIA, the worldwide Leader in graphics and media processors
 - Worry-free compatibility for an easy "install-and-play" experience
 - Rock-solid stability and reliability with the renowned NVIDIA[®] ForceWare[™] Unified Driver Architecture (UDA)

B. HARDWARE INSTALLATION

B.1 Board Layout

Note: The pictures are for reference only and might be different from the appearance of your purchased product.



GeForce 6 Series AGP card



GeForce 6 Series PCI-E card

Note: The card and other components are subjected to damage by static electricity. Users should take necessary precautions when handling these static sensitive devices, such as taking on anti-static wrist strap, or keep the motherboard touching the metal chassis of PC to eliminate static electricity.

B. 2 Uninstall the Existing Display Driver

- Skip this step if you are installing a new computer.
- Click Start | Setting | Control Panel | System | Device Manager. Select the existing driver name in Display Adapter column and delete it (please refer to your old VGA card's manual).

B. 3 Install New VGA Card

- Shut down the computer and unplug electrical cords on your computer;
- Open up the case cover and remove the existing card;
- Insert the new card. Earth yourself then take the card out of the anti-static bag. Insert the card into proper slot (PCI-E card to PCI-E slot, AGP card to AGP slot). Pay attention to the slot direction and avoid the damage to motherboard and VGA card;
- Put the cover back and plug in the electrical cords;
- Restart the computer, and Windows will auto-detect the new card.

C. 1 Display Driver Installation

- 1. Put the driver CD into the CD-ROM drive of your PC. The window will be loaded automatically. Click *Video Drivers* to continue;
- 2. Click *Next* in this welcome window;
- 3. Click Yes to continue;
- 4. Click *Finish* to complete the display driver installation and restart the computer.

C. 2 TV Capture Driver Installation

- 1. Put the driver CD into CD-ROM drive of your PC. The window will be loaded automatically. Click *Video Drivers* to continue;
- 2. Click TV Capture to continue;
- 3. Click *Next* to continue;
- 4. Click *Finish* to complete the installation and restart the computer.

C. 3 DirectX 9.0 Installation

- 1. Put the driver CD into CD-ROM drive of your PC. The window will be loaded automatically. Click *Video Drivers* to continue;
- 2. Click *Install DirectX 9.0* to continue;
- 3. Check "I accept the agreement" and then click *Next* to continue;
- 4. Click *Next* to continue;
- 5. Click *Finish* to complete the installation and restart the computer.

D.1 Display Properties

After the driver installation, you may click *Display* icon in Control Panel to view display properties. Or, you may right-click the Windows desktop to pop up the shortcut menu, and then click *Properties*. In Settings tab, you may change the display settings.

– Screen area

Change the resolution of your monitor.

- Colors

Change the color depth of your monitor.

D. 2 Advanced Settings

Click Advanced button in the Settings tab to change various property settings.

D.2.1 General



– Display

Set system font size.

- Compatibility

Set the operating mode of system after changing color settings.

D.2.2 Adapter

This tab shows you some basic information of the adapter.

Color Manag	ement	🙆 GeFo	ice 6800 Ultra
General	Adapter	Monitor	Troubleshook
Adapter Type			
NVIDIA	SeForce 6800 U	litan	
		_	
			Properties
Adapter Informati	on		
Chip Type:	GeForce 6800	Ultra	
DWC Type:	Integrated RAM	MDAC	
Memory Size:	256 MB		
Adapter String:	GeForce 6000	Ultra	
Bios Information:	Version 5.40.0	2.02.00	
List All Modes.			
	_		

D.2.3 Monitor

In this tab, you may adjust refresh frequency of your monitor.

Color Management	😒 Gefo	rce 6900 Ultra
General Adapter	Monitor	Troubleshoo
Monitor Type Plug and Play Monitor		Poperties
Monitor Settings Beltech Frequency. 60 Hertz		×
60 Hertz 70 Hertz 12 Hertz 15 Hertz 15 Hertz		
A Stop Harts		

D.2.4 Troubleshooting

If you have problems with your graphics hardware, you can adjust the slider to troubleshoot display-related problems.

General Adapter Monitor Toubleshoot Are you having problems with your graphics hardware? These settings control how Windows uses your graphics hardware. The control you to troubleshoot display-related problems. The settings control how Windows uses your graphics hardware. The control how Windows display-related problems. Hardware acceleration Manually control the level of acceleration and performance supplied by your graphics hardware. Use the Display Troubleshooter to assist you making the change. Bardware acceleration: None Full All accelerations are enabled. Use this setting if your computer has no problems. (Recommended) Full All accelerations are enabled. Full wour computer has no problems.	General Adapter Monitor Toubleshoot Are you having problems with your graphics hardware? These settings control how Windows uses your graphics hardware. The control you to trubuleshoot display-related problems. Hardware acceleration Hardware acceleration Manually control the level of acceleration and performance suppled to your graphics hardware. Use the Display Toubleshooter to acsist your making the change. Earthware acceleration: None Full All accelerations are enabled. Use this setting if your computer has no problems. [Recommended] Full All accelerations are enabled. Use this setting if your computer has no problems.	LOOK Mark	agement		Geforce	6800 Ulha
Are you having problems with your graphics hardware? These entings control how Windows uses your graphics hardware. The con help you to troubleshoot display-related problems. Hardware acceleration Manually control the level of acceleration and performance supplied b your graphics hardware. Use the Display Troubleshooter to assist you making the change. Hardware acceleration: None Full All accelerations are enabled. Use this setting if your computer has no problems. [Recommended]	Are you having problems with your graphics hardware? These entings control how Windows uses your graphics hardware. The can help you to troubleshoot display-related problems. Hardware acceleration Manually control the level of acceleration and performance supplied b your graphics hardware. Use the Display Toubleshooter to assist you making the change. Hardware acceleration: None Full All accelerations are enabled. Use this setting if your computer has no problems. (Recommended)	General	Adapter	Moni	kor 🛛	Troubleshool
Hardware acceleration: None Full All acceleration: None Full All accelerations are enabled. Use this setting if your computer has no problems. [Recommended]	Hardware acceleration: None Full All acceleration: None Full All accelerations are enabled. Use this setting if your computer has no problems. [Flecommended]	Are you settings can help Hardware acce Manually con	a having problem control how Win p you to troublest feration frol the level of a hardware. Line t	s with your g dows uses y hoot displayer	aphics hard our graphics elated proble and performs	ware? These hardware. The ems.
All accelerations are enabled. Use this setting if your computer has no problems. [Recommended]	All accelerations are enabled. Use this setting if your computer has no problems. [Recommended]	making the ch Hardware acc	nange.	None -		— [] Ful
		All an advection	ins are enabled.	Use this sett	ng il your co	mputer has no
		problems. (Re	commended)			
		problems. (Re	commended)			
		Al acceleratio	commended)			

D.2.5 Color Management

In this tab, you may manage and select monitor color profiles.

ug and Play Mon	itor and NVID	IA GeForce (1800 Ultr 🥐 🚺
General	Adapter	Monitor	Troubleshoot
Color Manage	ement	💁 GeF	orce 6800 Ultra
Current monitor	ngs let you select is allects the colo Plug and Pla	t the default colo ors that you see (y Monitor	r profile for your on your monitor.
Color Profiles currer	ile: <none></none>	th this device:	
			×
			-
Add	Be	move	<u>₩</u> Set As Default

You may click Add to select and append appropriate color profile.

D.2.6 GeForce 6800 Ultra

This tab shows relevant information about the card, and it has links to the NVIDIA website for updated information about the graphics card, latest drivers and other information.



In the above window, you may select any scheme in the extended menu.

D.2.6.1 nView Display Mode



- Standard (nView disabled): disable the nView function, allowing viewing on one display.
 The default setting.
- *Clone:* allow two output devices to display the same image.
- *Horizontal Span:* the desktop area is spread horizontally across both displays.
- *Vertical Span:* the desktop area is spread vertically across both displays.
- Display: you may select the output device on which to display windows.

You may click on Device Settings to adjust screen position, correct color or select output device.

D.2.6.1.1 Color Correction

a. In Device Selection tab you may select the output device on which to display Windows. If you check "TV", then you may select TV format by clicking *Change Format*.



b. Color Correction tab



– Active Color Channel

- Select one color channel as active color channel and parameter adjust object. The options are: red, green, blue, or all channels.
- You may adjust brightness, contrast and gamma of the active color channel.
- Custom Color Settings

More colors are available, and you may change or keep the settings.

D.2.6.1.2 Screen Adjustment

a. In Screen Adjustment tab, you may adjust the screen position.

Screen Adjustments	2)2
Centering Click the icons on the desktop image to desired position.	a adjust the screen to the
	Note: On certain monitors, the screen may go blank momentarily during adjustment.
	Detect

b. In Display Timing tab, you may set display timing.



- Auto-Detect (let Windows determine the proper mode)

This option allows Windows to receive the proper timing information directly from the monitor itself. This is the default setting.

Note: Some old monitors may not support this feature.

- General Timing Formula (GTF)

GTF is the standard used by many new monitors.

– Discrete Monitor Timings (DMT)

DMT is an old standard still in use by some monitors. Select this option if your monitor complies with it.

- Fixed Aspect Ratio Timing

D.2.6.2 Performance & Quality Settings



– Intellisample TM Settings

Intellisample Engine: The industry's fastest and highest quality antialiasing delivers ultra-realistic visuals, with no jagged edges, at lightning-fast speeds.

- Antialiasing-Off (no antialiasing)

- *Off (no antialiasing):* Disable antialiasing in 3D applications. Pitch on it when you require maximum performance in your applications.
- 2x: Enable antialiasing using the 2x mode. Pitch on it for improved image quality and high performance in 3D applications.
- *Quincunx Antialiasing (tm):* Enable a patented antialiasing technique available. It offers the quality of the slower 4x AA mode at very near the performance of the faster 2x AA mode.
- 4x: Enable the antialiasing using the 4x mode. Pitch on it for the highest possible image quality at eh expense of some performance drain in 3D applications.
- Anisotropic Filtering-Off
- Texture Sharpening

D.2.6.3 Color Correction



D.2.6.4 Overlay Controls



– Brightness / Contrast / Hue / Saturation

These sliders let you control the brightness, contrast, hue, and saturation output of your display card. Use them to adjust the quality of video or DVD playback on your monitor.

– Zoom Control

This option: Video Overlay, Video Mirror, Both.

Select screen region to zoom

This option lets you select the region on the video playback to zoom in or out.

D.2.6.5 Fullscreen Video



D.2.6.6 Troubleshooting



D.2.6.7 NVRotate



NVIDIA's NVRotate technology allows users to pivot any display connected to an NVIDIA GPU from landscape to portrait mode, for easier information and application viewing.

- Landscape (0 degree rotation)
- Portrait (90 degree rotation)
- Inverted Landscape (180 degree rotation)
- Inverted Portrait (270 degree rotation)

D.2.6.8 Refresh Rate Override



E. TROUBLESHOOTING

TROUBLE	RECOMMENDED ACTIONS
After installation and restarting, Windows 95/98 reports that the display settings are still incorrect.	 Make sure the "Assign IRQ to VGA" option is enabled in the BIOS. Check if there is enough IRQ for VGA. Uninstall the driver, restart, and reinstall the driver.
The above problem or other troubles appear when using non-Intel main board.	- Install display pack program corresponding to main board (chipset) such as VIA-AGP4X, etc.
Unable to set high resolution (over 640 x 480) or color depth over 256-bit.	 Make sure the driver installation is correct, or please reinstall the driver in Control Panel/Monitor/Setup. Install compatible driver for monitor.
Fail to set high refresh rate.	- It depends on the features of monitor. Consult your monitor documentation for the proper configuration.
DirectX or other applications report no video memory available.	OS is not OSR 2.1 or later.DirectX version is not 9.0 or later.
Games or applications report "No 3D acceleration hardware found."	 3D works only in 16-bit or 32-bit color depth. Switch your color depth display mode to the corresponding color depth. Check necessary libraries such as DirectX or OpenGL. Try to switch to a lower resolution.
The PC will freeze when operating some 3D games.	- Due to the update of driver, it might not be compatible with some games, please download the right driver.
My MPEG player displays bad quality video clips.	 You must install DirectX 9 or later so that you can take advantage of the hardware acceleration mode (DirectDraw). Try to switch to a lower resolution, color depth, or refresh rate. And ensure hardware acceleration support.

Addendum 1

Connecting Our VIVO Cable

Besides VGA-out and DVI-out ports, VIVO port (Video-in/Video-out) provides video capture and recording feature. It will be found on our VIVO ready models.

XFX VIVO VGA Card (Example)



This package provides a two-end cable which allows you to output / input the image to / from a TV or video device. First, plug one end of the cable into the VIVO connector on the VGA card. Then, simply plug the black S-video cable at the other end into the TV device for TV out. And, plug the red one to your video device for video in, such as DV, VCD decoder, DVD decoder, VCR, etc.



Addendum 2

Connecting GeForce 6800Ultra Card to a Power Supply

The GeForce 6800 Ultra requires a stable, 12-volt power source for best performance, reliability, and enjoyment. For GeForce 6800-based graphics cards, NVIDIA recommends a power supply with a rating of 350W or higher. To over clock your GeForce 6800 Ultra for maximum performance, NVIDIA recommends a higher rated power supply.

GeForce 6800 Ultra boards will have two standard disk drive power plugs on the back end of the card. Both power connectors must be connected for normal use. You may use a Y-cable or connect two dongles off of the same power cable if plugs are short for normal use. To overclock, you should attach two independent (not shared or split with a y-cable) hard disk drive power dongles from the system's power supply to these plugs.



Figure 1: power configurations for normal use of the GeForce 6800 Ultra (Using Y Cable).



Figure 2: power configurations for normal use of the GeForce 6800 Ultra (Using 2 dongles off of same power cable).



Figure 3: Recommended power configurations for Overclocking the GeForce 6800 Ultra (Using two separate power cables).