



# SYNTHOX

VERSION 1.5

## Software User Manual

Version 1.5  
R02 EN150424



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# Table of Contents

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|   |    |
|---|----|
| Introduction.....                         | 4  |
| System Requirements.....                  | 5  |
| Installation                              |    |
| Step 1: Register Your Serial Number ..... | 6  |
| Step 2: Activate Your License .....       | 7  |
| Step 3: Install Your Instrument.....      | 8  |
| Step 4: Load Your Instrument.....         | 9  |
| User Interface                            |    |
| Edit Page .....                           | 10 |
| Mod Page .....                            | 12 |
| Arp Page.....                             | 13 |
| Presets.....                              | 14 |
| UVI Workstation: Tips and Tricks.....     | 15 |
| Links .....                               | 16 |
| Credits and Thanks.....                   | 17 |

## Introduction

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### Synthox 1.5

New in version 1.5! Now includes a deep sampling of the rare Elka EK-44 FM synthesizer, an expanded patch library, and dramatically faster load-times.

The raw analog power of the Elka Synthex returns in Synthox 1.5, this time as a versatile hybrid Analog/FM workstation! Synthox features a dual-layer architecture which lets you freely mix raw waves from the Synthex and EK-44 for a wild new range of sonic possibilities. Both synths were fully serviced then deeply multi-sampled to give you a complete range of raw waveforms, noise oscillators and custom patches with the authentic hardware character.

A widely regarded and increasingly rare analog synthesizer, the Synthex [1981-1985], comes from Italian manufacturer Elka and was made famous in part by Jean Michel Jarre. The unique

oscillator design and lush filters in this synth pack a distinctly thick and raw sound. As these machines become older finding working units has become increasingly difficult. Now, Synthox 1.5 brings you the very best of this instrument in a convenient and extraordinary sounding soft-synth.

Also included in Synthox 1.5 is a deep sampling of the Elka EK-44 [1986]. A rare 4-operator FM synth based around Yamaha's YM2203 chips, the EK-44's raw digital sound palette makes a brilliant counterpoint to the Synthex and can lead to some truly unique sounds. From thick and sizzling textures to funky analog tones, digital bells and everywhere in-between, Synthox 1.5 is a fantastic instrument for those looking to draw on the classic 80's sound of Elka.

# System Requirements



## Compatibility

Audio Units, VST, MAS, AAX, RTAS or standalone  
UVI Workstation 2.5.11 or higher

## Minimum System Requirements

- ▶ Intel CPU
- ▶ 4 GB of RAM (8 GB+ recommended)
- ▶ 2 GB of disk space
- ▶ Mac OS X 10.7 or higher
- ▶ iLok account (free, dongle not required)



## Compatibility

VST, AAX, RTAS or standalone  
UVI Workstation 2.5.11 or higher

## Minimum System Requirements

- ▶ Core Duo or faster
- ▶ 4 GB of RAM (8 GB+ recommended)
- ▶ 2 GB of disk space
- ▶ Windows 7 or higher
- ▶ iLok account (free, dongle not required)



## Authorize the Way You Want

Your license allows 3 concurrent authorizations on any combination of computers and iLok dongles.

License management is a simple drag-and-drop process done through iLok License Manager.

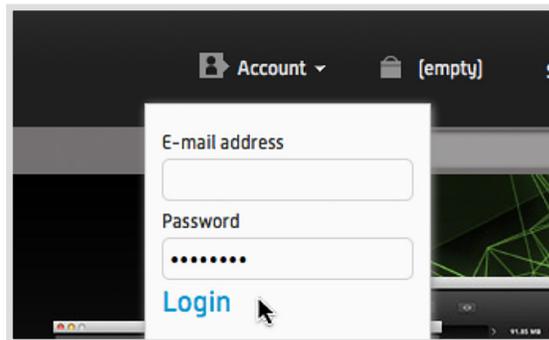
Visit [ilok.com](http://ilok.com) to download iLok License Manager and create your free account.

# Step 1 Register Your Serial Number

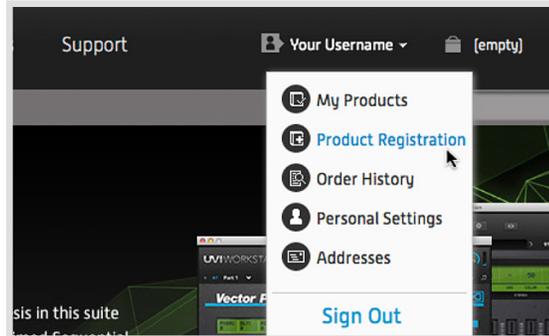


- ▶ You must have an account on [uvi.net](http://uvi.net) and [ilok.com](http://ilok.com) prior to registration
- ▶ If you purchased a **physical version** of this product, your serial number is located on the inside of the box
- ▶ If you purchased an **electronic version** of this product, your serial number will be included in a confirmation email
- ▶ You can see a list of the products you've registered and their serial numbers anytime at [uvi.net/my-products](http://uvi.net/my-products)

1. Login to your account on [uvi.net](http://uvi.net)

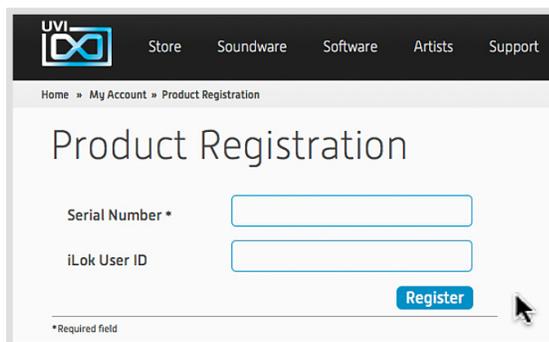


2. Navigate to the 'Product Registration' page



3. Enter your details and click 'Register'

Upon completion a new license will be deposited in your iLok account



# Step 2 Activate Your License



- ▶ iLok License Manager is required for activation, download the newest version at [ilok.com/ilm.html](http://ilok.com/ilm.html)
- ▶ Your license allows up to 3 concurrent activations on any combination of iLok dongles and computers
- ▶ Activations can be moved between devices at anytime

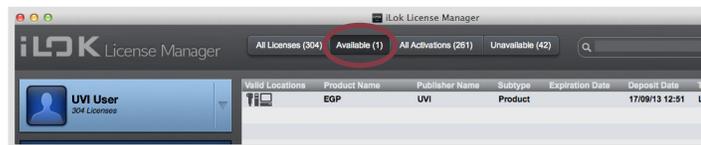
1. Launch iLok License Manager



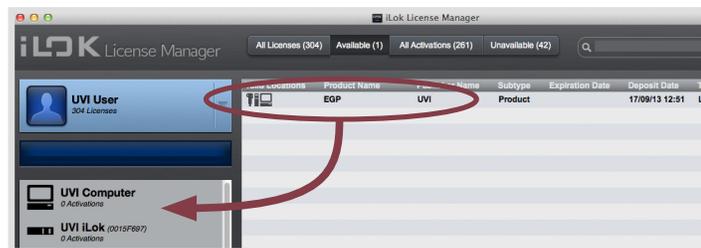
2. Login to your account



3. Click the 'Available' tab

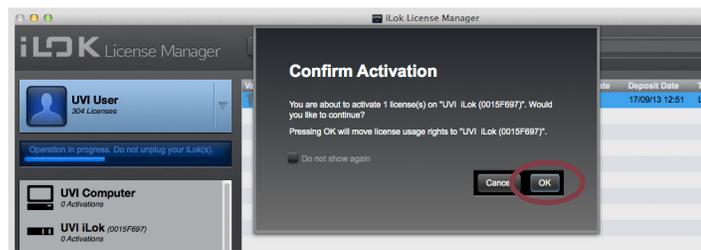


4. Drag the license to your computer or an iLok dongle



5. Click 'Ok' to confirm the activation

The process is complete, your device is now authorized



- » To see how many authorizations you have left simply select the license and click 'Show Details'
- » To deactivate your license, right-click it and select 'Deactivate' — doing so will return your license to the 'Available' tab

# Step 3 Install Your Instrument



- ▶ UVI Instruments can be stored anywhere on your system
- ▶ Storing your instruments on a fast drive will improve performance
- ▶ Your instruments can be downloaded at any time from [uvi.net/my-products](http://uvi.net/my-products)

1. Create a folder on your computer and place your UVI Instruments in it  
 Once this is done we need to tell UVI Workstation where to find your instruments.  
 We do this by creating a watch folder, follow the steps below to create your own:

2. Open UVI Workstation



3. Click the Settings page



4. Click the 'Sound Banks' tab

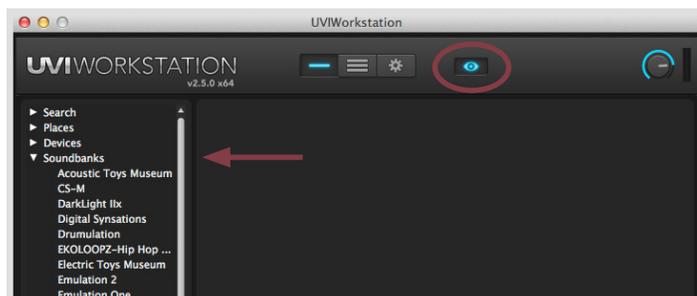


5. Click the '...' button and select the folder where you've placed your instruments



6. Restart UVI Workstation and open the Browser

Your instruments will be available under the 'Soundbanks' tab



## Step 4 Load Your Instrument

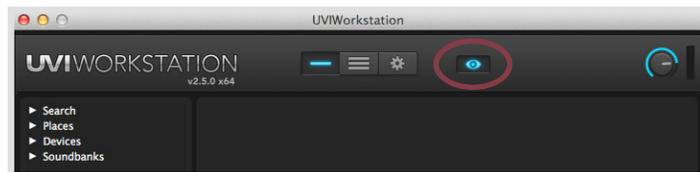


- ▶ UVI Workstation is required to run UVI Instruments
- ▶ The newest version of UVI Workstation can be downloaded free at [uvi.net/downloads](http://uvi.net/downloads)
- ▶ UVI Workstation can be run as a standalone program or as a virtual instrument from within your DAW of choice

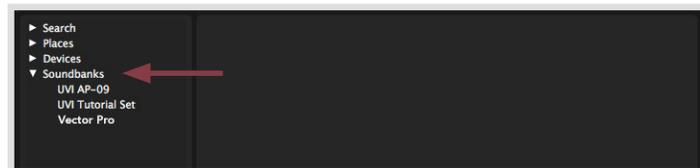
1. Open UVI Workstation



2. Click the Browser icon



3. Open the Sound Banks tab



4. Select a product, in this example we'll choose Vector Pro, then select an instrument and patch

Double-click the patch to load it



5. The UI appears and you're ready to jam!



## Edit Page



The UI is divided into three pages; [Edit], [Mod] and [Arp]. Primary controls such as amp, filter, stereo, pitch and effects are available on the [Edit] page. Clicking the [Mod] button at the top of the interface reveals the second page of controls containing the LFO and Step Modulator. The final [Arp] page presents an independent arpeggiator for each layer.

### Main

- 1 ► Presets**  
Select a global preset from the pull-down menu or browse them with the Prev/Next arrows
- 2 ► Pages**  
Change the current page by selecting one of the 3 options; Edit, Mod or Arp
- 3 ► Layer Globals**
  - » On/Off Toggle
  - » Volume
  - » Pan
  - » Octave [+1, 0, -1]
- 4 ► Master Gain**  
Set the Output Gain for the instrument

### Basic Controls

- 5 ► Layer Edit**
  - » **Edit 1 | Edit 2 | Edit All**  
Choose to edit layers 1 or 2 separately or simultaneously
  - » **Wave Menu**  
Choose the wave category in the first row and the wave in the second
- 6 ► Pitch**
  - » **Mono**  
Toggle between Mono and Poly voicing
  - » **Tune**  
Adjust the pitch in Semitones/Cents
  - » **Depth**  
Adjust the Portamento depth
  - » **Time**  
Set the Glide time

### 7 ► Amplitude

- » **ADSR**  
Attack / Decay / Sustain / Release envelope for the Amplitude section
- » **No Velocity**  
Sets all incoming notes to max velocity
- » **Velocity > Attack**  
Modulates attack amount based on incoming note velocity. Low velocities result in long attacks; high velocities result in short attacks.

### 8 ► Drive

- » **Amount**  
Sets the amount of drive

## Edit Page [continued]



### Basic Controls (continued)

#### 9 ► Stereo

- » **Mode**  
Off / Alternate Pan / Unison
- » **Color**  
Shifts color based on adjacent samples
- » **Spread**  
Change the stereo width
- » **Detune**  
UNI Mode Only: setunes layers

#### 10 ► Filter

- » **ADSR**  
Attack / Decay / Sustain / Release envelope for the Filter section
- » **Frequency**  
Filter cutoff frequency
- » **Envelope**  
Modifies the amount of ADSR envelope to be applied to the Filter
- » **Resonance**  
Adjust the resonance (Q) of the Filter
- » **Vel > Filter**  
Adjust the Velocity > Filter sensistivity
- » **Filter Modes**  
Choose Filter mode; High Pass, Band Pass, Low Pass or OFF

#### 11 ► Effects

- » **Power/Amount**  
Choose from Phaser, Delay, and Reverb [additional controls available in the Effects page of UVIWS and MF]

#### 12 ► Modwheel

- » **Power/Amount**  
Easily route your controllers Modwheel to control common parameters such as Vibrato, Tremolo and Filter Depth

## Mod Page



### LFO

#### 1 ► Sync

Enable/Disable LFO sync to Host Tempo

#### 2 ► Waveforms

Choose LFO waveform; Sine, Triangle, Square or Sample & Hold

#### 3 ► LFO Controls

##### » Speed

Change the LFO Speed

##### » EG Depth

Adjusts the amount of Attack and Decay to be applied to the LFO

##### » Attack

Attack time for the Speed envelope

##### » Decay

Decay time for the Speed envelope

#### 4 ► Mod Routing

Control the amounts of LFO modulation to be applied to various parameters including; Pitch, Drive, Volume and Filter

### Step Modulator

#### 5 ► Step Sequencer

Interactive editor for programming sequenced modulations; bar height equals mod amount

#### 6 ► Seq Params

##### » Delay

Delay time to activate first step

##### » Rise

Time to activate step with a smooth transition

#### » Smooth

Interpolates values between adjacent steps to smooth parameter modulation for a custom LFO effect

#### » Res

Change the sequencer step length

#### » Steps

Change the amount of steps for the sequencer to play

#### 7 ► Mod Routing

Control the amounts of modulation to be applied to various parameters including; Volume and Filter

# Synthox - Arp Page



## 1 ▶ Step Indicator

LED lights up when step is triggered

## 2 ▶ Step Editor

16-step sequencer; affects Velocity

## 3 ▶ Tie

When active, step inherits Velocity from the previous step

## 4 ▶ Layer 1 > Layer 2

When active, Arpeggiator 1 affects both layer 1 and layer 2 (whereas when disabled each Arp modifies its corresponding layer only)

## 5 ▶ Arp On/Off

Toggle the Arpeggiator On/Off

## 6 ▶ Grid

Change the step length

## 7 ▶ Arp Mode

Select Up, Down, or Up and Down

## 8 ▶ Gate

Change the step length (knob value ranges from zero to the tracks Resolution setting)

## 9 ▶ Steps

Sets the Arpeggiators step length

## 10 ▶ Octave

Set the pitch range of the Arpeggiator in Octaves

# Presets

## 00-Init

### Arpeggios

AR-Analog Heart  
 AR-Back in Time  
 AR-FM A Sonic  
 AR-FM Busy Pad  
 AR-FM G Stars  
 AR-FM Jarre  
 AR-FM Minimal Beat  
 AR-FM Mix Down  
 AR-FM Multi Arp  
 AR-FM Paradise  
 AR-Hybrid Cinematic  
 AR-JMJ Double Arp  
 AR-Pop Cornox  
 AR-Rythm and Arp  
 AR-Space Carrousel  
 AR-Synthoxerone  
 AR-Universe Sound  
 AR-Wonderland  
 AR-Z Plane Airlines  
 AR-Zamundsens Axel

### Bells

BL-BellKa  
 BL-Brush Bells  
 BL-FM Bell Template  
 BL-FM Mixed Bells  
 BL-FM Tremobe  
 BL-FM Tubular  
 BL-Happy New Year  
 BL-Hybrid Bells 1  
 BL-Hybrid Bells 2  
 BL-Hybrid Exil  
 BL-Hybrid Express  
 BL-Hybrid Polybells  
 BL-Little Porta  
 BL-Paper Bell

### Brass

BR-B11 Wah brass  
 BR-B17 Brass I  
 BR-B18 Brass II  
 BR-B19 Brass III  
 BR-Brasspeggios  
 BR-FM Brass Template  
 BR-FM Duosonix  
 BR-FM Kingdom  
 BR-FM Soft Large  
 BR-FM Transonic  
 BR-Grace Brass  
 BR-Hybrid Brass  
 BR-Velvet Aurora

## wBass

BS-Bottom B  
 BS-FM Bass Template  
 BS-FM Basstress  
 BS-FM Creative Wheel  
 BS-Funky Sub  
 BS-Kev Basic  
 BS-One Finger Analog  
 BS-Ring Modus  
 BS-Skream Lexx  
 BS-Synthoxico  
 BS-TB Inspiration  
 BS-Ultra Funk  
 BS-Weird One  
 BS-Wheel Control  
 BS-Whealex  
 BS-Whistle Sub  
 BS-ZanziBass

## Chords

CH-Chain Lightning  
 CH-Circuit Jumper  
 CH-Determination  
 CH-FM Cap Andy  
 CH-FM Invaders  
 CH-FM Polysone  
 CH-FM Puck Monster  
 CH-FM Rose Valey  
 CH-FM Silex  
 CH-FM Step Pad  
 CH-FM Stepvolution  
 CH-FM The Palace  
 CH-FM Triade  
 CH-FM Wheel Me  
 CH-Hybrid Moving  
 CH-Jack Sail Air  
 CH-Lunar Scarab  
 CH-Omni Step  
 CH-Union Jacking  
 CH-Use your Wheel  
 CH-Variator  
 CH-Vulcan Trampoline

## FX

FX-FM Coach O New  
 FX-Framheim Wind  
 FX-Park Six More  
 FX-Terra Novox  
 FX-The Bomb

## Keyboards

KB-B15 Tremolo piano  
 KB-B23 Church organ  
 KB-B24 Reed organ  
 KB-B25 Electric organ  
 KB-B30 Metallic piano  
 KB-B31 Pianet

KB-B32 Funky Clav  
 KB-B33 Clavichord I  
 KB-B34 Clavichord II  
 KB-B35 Clavinet  
 KB-B36 Electric Piano I  
 KB-B37 Electric Piano 2  
 KB-B38 Chimes  
 KB-B39 Vibes  
 KB-Dream Hes Beck  
 KB-Dulce Organ  
 KB-FM Cosmopolis  
 KB-FM Orphing Wheel  
 KB-FM Piano Template  
 KB-FM Power Keys  
 KB-FM Pure Clav  
 KB-FM Ultra Soft  
 KB-Hybrid Dirty  
 KB-Hybrid Keythox  
 KB-Hybrid Carrousel  
 KB-Keys and Sweep  
 KB-Organisation  
 KB-PhonKB  
 KB-PianoOsc  
 KB-Road Cruiser

## Lead

LD-B12 Fat Sound  
 LD-B13 Metallic  
 LD-B14 Pan flutes  
 LD-B41 Sweep 2  
 LD-B43 Landing  
 LD-B46 Ring mod  
 LD-B49 Whistle  
 LD-Chorusolo  
 LD-Dstep Polead  
 LD-FM Cop Torn  
 LD-FM Funkytar  
 LD-FM Fusion  
 LD-FM Lead Template  
 LD-FM Little Tromb  
 LD-Hybrid Clinton  
 LD-Hybrid Subtle Sine  
 LD-Pure Sawtooth  
 LD-The Court Jet  
 LD-Therem Whistle  
 LD-Ultra Solo  
 LD-Water Drop Lead

## Pads

PD-Air Dream Keys  
 PD-AL Jarre High  
 PD-B16 Chorale  
 PD-B26 High pass sweep  
 PD-BarbapaPad  
 PD-Deep Orbit  
 PD-Evolugate Wonder  
 PD-FM Editation

PD-FM Ethereal  
 PD-FM Ominous  
 PD-FM Pad Template  
 PD-FM Spectralis  
 PD-Glacier Veins  
 PD-Glycosidic Bond  
 PD-Hybrid Oxygene  
 PD-Lost Music Box  
 PD-Porta Sweep on Wheel  
 PD-Robotic Love  
 PD-Smooth One  
 PD-StePad Plaza  
 PD-Sweet Place  
 PD-Teal Voices  
 PD-Tender Threads  
 PD-Zen and Beauty

## Polysynth

PL-B10 Chunky synth  
 PL-B40 Sweep 1  
 PL-B44 Wash of sound  
 PL-B45 Fast decay  
 PL-B46 Ring mod Harp  
 PL-B47 Phased sweep  
 PL-B48 Bass pluck  
 PL-Complextro Figures  
 PL-FM Poly Cruise  
 PL-FM Polysynth Template  
 PL-Grain Poly  
 PL-Hybrid Stack  
 PL-Onyx Wheel Me  
 PL-Synthoxic  
 PL-Trance Evolwheel  
 PL-Tri Repeater

## Strings

ST-B20 Double basses  
 ST-B21 Cellos  
 ST-B22 Violins  
 ST-B28 Filtered chorus  
 ST-B29 Filtered strings  
 ST-Dual Layer Strings  
 ST-FM Harpsichestra  
 ST-FM Hypnotic  
 ST-FM String Machine  
 ST-FM Strings Template  
 ST-Hybrid Big Sol  
 ST-Space O Tron

## Sweeps

SW-B42 Take-off  
 SW-FM Sweep Template  
 SW-Hybrid Gold Wheel  
 SW-Moelleux  
 SW-Quality Sweep  
 SW-Sun Glasses  
 SW-Ultra Sweep

# UVI Workstation: Tips + Tricks

## MIDI Learn



Most UVI Workstation parameters can be automated via a convenient MIDI Learn. MIDI Learn allows you to bind a physical MIDI controller to specific parameters within UVI Workstation.

- ▶ Any FX tab parameter, Macro Knob or Slider in UVI instruments can use the MIDI Learn feature
- ▶ The MIDI controller type and the MIDI Channel assignment will be saved with the multi or with your song in the host sequencer
- ▶ Automation is assigned per-part

To use MIDI Learn:

1. Right-click the parameter in UVI Workstation that you want to automate
2. After the MIDI Learn dialog appears, Trigger the desired MIDI input controller (knob, fader etc.)

To remove a MIDI controller assignment:

Right-click the desired parameter and press "Delete"

## Unlimited FX



UVI Workstation offers a wide variety of FX, or effect processors, to cover all your audio processing needs. The FX implementation is robust and includes the ability to insert unlimited FX slots in several stages of the signal flow.

- ▶ Click the "FX" tab to open the FX page on the Single view
- ▶ In Multi view the FX section is always displayed

## Arpeggiator



UVI Workstation comes equipped with a robust arpeggiator. To insert an arpeggiator in a part, you need to display the Single view in the UVI Workstation, then click on the note icon. The arpeggiator can be employed as a pattern gate, arpeggiator, or even an advanced rhythmic processor for your live MIDI performance or sequenced MIDI tracks. Arpeggiators can be inserted in an unlimited number of parts.

## Preset Stacking

Thanks to the simplicity of the UVI Workstation you can stack as many presets as you want by simply assigning multiple parts on the same MIDI channel.

## Split, Velocity & Key Switch

|                                  | LOKEY                               | HIKEY                    | LOVEL | HVEL | KEYSWITCH                           | STREAMING | OUTPUT        |
|----------------------------------|-------------------------------------|--------------------------|-------|------|-------------------------------------|-----------|---------------|
| A1 <> 089-HB-Sticks 01a.aif      | <input type="checkbox"/>            | <input type="checkbox"/> | C-2   | GB   | <input type="checkbox"/>            | 1 127     | C3 Main Out   |
| A2 <> Analog Strings             | <input type="checkbox"/>            | <input type="checkbox"/> | C-2   | GB   | <input type="checkbox"/>            | 1 127     | None Main Out |
| A3 <> WerMa-Phillia.aif          | <input type="checkbox"/>            | <input type="checkbox"/> | C-2   | GB   | <input type="checkbox"/>            | 1 127     | None Main Out |
| A4 <> Synth Bass & Synth         | <input checked="" type="checkbox"/> | <input type="checkbox"/> | C-2   | GB   | <input checked="" type="checkbox"/> | 1 127     | C3 Main Out   |
| A5 <> Jazzistic Guitar 4         | <input type="checkbox"/>            | <input type="checkbox"/> | C-2   | GB   | <input type="checkbox"/>            | 1 127     | None Main Out |
| A6 <> Lord Full-light            | <input type="checkbox"/>            | <input type="checkbox"/> | C-2   | GB   | <input type="checkbox"/>            | 1 127     | C3 Main Out   |
| A7 <> Inter Keyboard - Disco.aif | <input type="checkbox"/>            | <input type="checkbox"/> | C-2   | GB   | <input type="checkbox"/>            | 1 127     | None Main Out |
| A8 <> Acoustic Toy Medley        | <input type="checkbox"/>            | <input type="checkbox"/> | C-2   | GB   | <input type="checkbox"/>            | 1 127     | None Main Out |

The Keyswitch settings allow you to load multiple presets into two or more parts and dynamically play and mute them from your MIDI controller using key switching, note range, velocity range or any combination of the three parameters. This powerful feature gives you a great deal of real-time control.

## Scroll Wheel

All knobs can be adjusted with the scroll wheel on your mouse. When you double-click on any knob or slider, you can manually enter or type in the desired value.



## Links

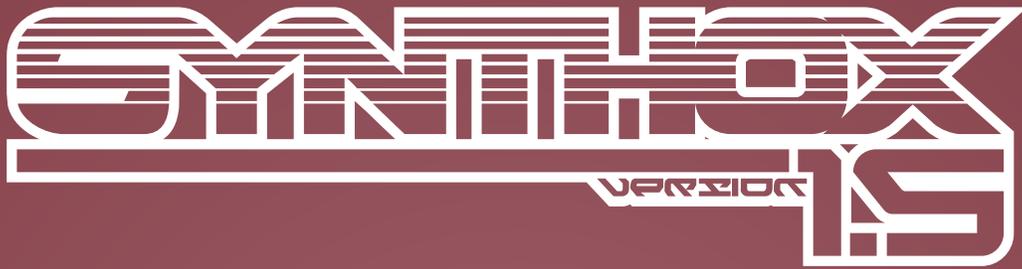
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## Credits and Thanks

### **Produced by UVI**

### **Recording / Editing / Sound Design**

Damien Vallet  
Emmanuel Usai  
Kevin Guilhaumou  
Alain J Etchart  
Nathaniel Reeves

### **Software + Scripting**

Olivier Tristan  
Remy Muller

### **GUI + Design**

Nathaniel Reeves

### **Special Thanks**

Manu @ Masterwave  
Christophe Martin



UVI.NET