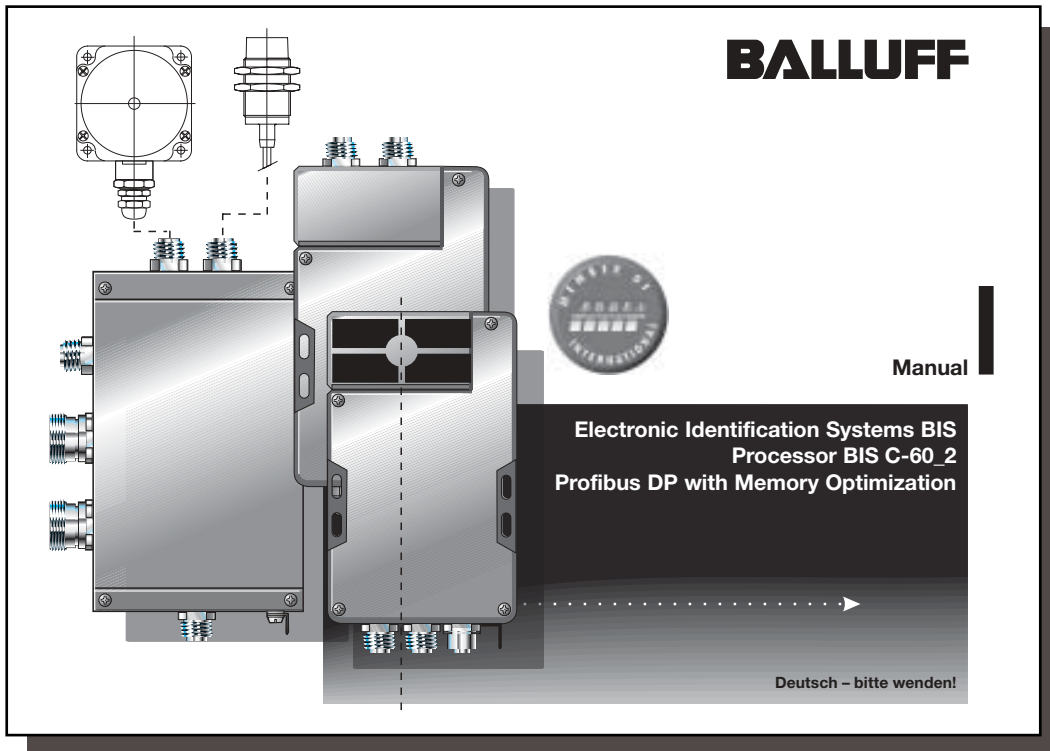


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No. 823 024 D/E • Edition 0401
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Replaces edition 0301.

<http://www.balluff.de>

Balluff GmbH
Schurwaldstrasse 9
73765 Neuhausen a.d.F.
Germany
Phone +49 (0) 71 58/1 73-0
Fax +49 (0) 71 58/50 10
E-Mail: balluff@balluff.de

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Safety Considerations

| | |
|-----------------------------------|---|
| Approved Operation | Series BIS C-60_2 processors along with the other BIS C system components comprise an identification system and may only be used for this purpose in an industrial environment in conformity with Class A of the EMC Law. |
| Installation and Operation | <p>Installation and operation should be carried out by trained personnel only. Unauthorized work and improper use will void the warranty and liability.</p> <p>When installing the processor, follow the chapters containing the wiring diagrams closely. Special care is required when connecting the processor to external controllers, in particular with respect to selection and polarity of the signals and power supply.</p> <p>Only approved power supplies may be used for powering the processor. See chapter 'Technical Data' for details.</p> |
| Use and Checking | <p>Prevailing safety regulations must be adhered to when using the identification system. In particular, steps must be taken to ensure that a failure of or defect in the identification system does not result in hazards to persons or equipment</p> <p>This includes maintaining the specified ambient conditions and regular testing for functionality of the identification system including all its associated components.</p> |
| Fault Conditions | Should there ever be indications that the identification system is not working properly, it should be taken out of commission and secured from unauthorized use |
| Scope | This manual applies to processors in the series BIS C-6002-028-...-03-__ and BIS C-6022-028-050-03-ST... |

Introduction BIS C Identification Systems

This manual is designed to assist the user in setting up the control program and installing and starting up the components of the BIS C Identification System, and to assure rapid, trouble-free operation.

Principles

The BIS C Identification Systems belongs in the category of **non-contact systems for reading and writing.**

This dual function permits applications for not only transporting information in fixed-programmed data carriers, but also for gathering and passing along up-to-date information as well.



If 2 read/write heads are connected to a BIS C-60_2 processor, both heads can be operated independently of each other. This means for example that you can read a data carrier from one head while writing to another data carrier at the other head.

Applications

Some of the notable areas of application include

- **for controlling material flow in production processes**
(e.g. in model-specific processes),
for workpiece conveying in transfer lines,
in data gathering for quality assurance ,
for gathering safety-related data,
- **in tool coding and monitoring;**
- **in equipment organization;**
- **in storage systems for monitoring inventory movement;**
- **in transporting and conveying systems;**
- **in waste management for quantity-based fee assessment.**

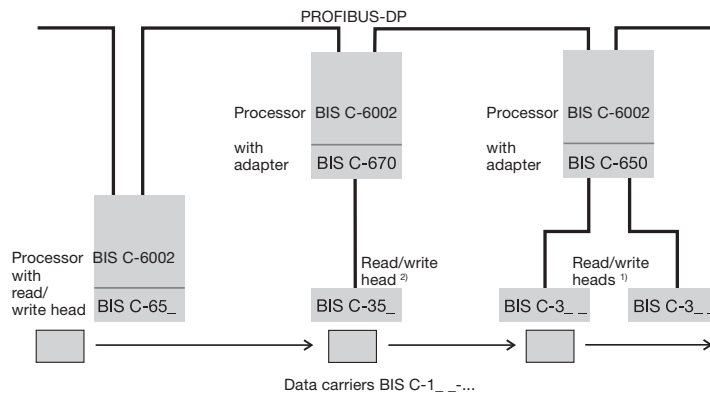
Introduction BIS C Identification Systems

System Components

The main components of the BIS C Identification Systems are:

- **Processor,**
- **Read/Write Heads and**
- **Data carriers**

Configuration with BIS C-6002 processor



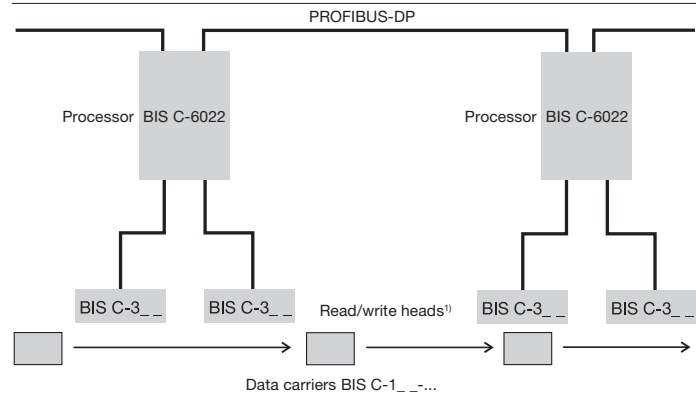
Schematic representation of an Identification System (example)

¹⁾ BIS C-3_ series, except BIS C-350 and -352

²⁾ only BIS C-350 or -352

Introduction BIS C Identification Systems

Configuration with
BIS C-6022
processor



Schematic
representation of an
identification system
(example)

¹) BIS C-3_ _ series, except BIS C-350 and -352

BIS C-60_2 Processor Basic knowledge for application

Selecting System Components

The **BIS C-6002** processor has a plastic housing. Depending on the version, connections are made either through a terminal strip, with the cable secured using a PG fitting, or via round connectors. A single read/write head from BIS C-65_ series can be directly mounted to the processor, which creates a compact unit. If the BIS C-650 adapter is attached instead of the BIS C-65_ read/write head, two read/write heads may be cable connected. If the BIS C-670 adapter is attached, one read/write head may be cable connected.

The **BIS C-6022** processor has a metal housing. Connection is made through round connectors. Two read/write heads can be cable connected to the BIS C-6022 processor.

Series BIS C-60_2 processors have in addition a digital input. The input has various functions depending on the configuration (see Parametering).

Whether the compact version of the processor with integrated read/write head makes sense or whether the external solution is preferred depends primarily on the spatial arrangement of the components. There are no functional limitations. All read/write heads are suitable for both static and dynamic reading. Distance and relative velocity are based on which data carrier is selected. Additional information on the read/write heads in series BIS C-65_ and series BIS C-3_ _ including all the possible data carrier/read-write head combinations can be found in the manuals for the respective read/write heads.

The system components are electrically supplied by the processor. The data carrier represents a free-standing unit and needs no line-carried power. It receives its energy from the read/write head. The latter constantly sends out a carrier signal which supplies the code head as soon as the required distance between the two is reached. The read/write operation takes place during this phase. Reading and writing may be dynamic or static.

BIS C-60_2 Processor Optimized data carrier memory management

Protocol

The BIS C-60_2-028 version works with a further developed Balluff protocol, which optimizes memory handling in the data carrier. This version would be required whenever the required number of write cycles exceeds the number permitted for the EEPROM in the data carrier. Depending on type, this will lie between 100,000 and 1,000,000 cycles and is indicated on the data sheet for each respective data carrier. You must select a data carrier whose memory size is a multiple of the number of bytes actually used for writing.

For any given data carrier the maximum number of write cycles permitted can be calculated as follows:

$$W = W_{CT} * \frac{K_{CT} - 5}{n + 4}$$

K_{CT} = Memory size of data carrier in bytes

W_{CT} = maximum number of write cycles for data carrier per data sheet

n = maximum number of bytes for read/write commands

Using this intelligent method of memory handling, the number of write cycles is stored in a counter. When the permitted number is reached, the previously used memory range is blocked and a new memory range is used. This process is continued until the last memory range is used up. During the last 1,000 write cycles the processor acknowledges all successful write operations with a 'pre-warning' (56Hex in subaddress 02Hex of the input buffer).

When the maximum number of write cycles for the last memory range is reached, writing to this memory range continues but an additional 'final warning' is indicated (45Hex in subaddress 02Hex of the input buffer).

BIS C-60_2 Processor Optimized data carrier memory management

Initializing the data carrier

In order to use a data carrier for memory optimization, the data carrier must first be initialized. This can be done either with the Handy Terminal BIS C-800, or from a PC station with a built-in BIS C-480-007-PC card, or using the initializing command of BIS C-60_2-028.

The first 5 bytes of the memory are used for the designator:

| Byte No. | Initialization (hexadecimal) | Meaning / Function |
|----------|------------------------------|---|
| 0 | 00H | Number of currently used memory range on data carrier |
| 1 | 01H | 128 Byte |
| | 02H | 256 Byte |
| | 03H | 512 Byte |
| | 04H | 1 024 Byte |
| | 05H | 2 048 Byte |
| | 06H | 4 096 Byte |
| | 07H | 8 192 Byte |
| | 08H | 16 384 Byte |
| | 09H | 127 Byte |
| | 0AH | 255 Byte |
| | 0BH | 511 Byte |
| 2 | 0CH | 1 023 Byte |
| | 0DH | 2 047 Byte |
| | 01H | 100,000 |
| | 02H | 200,000 |
| | 03H | 300,000 |
| | 04H | 400,000 |
| 3 and 4 | 05H | 500,000 |
| | 0AH | 1,000,000 |
| 3 and 4 | maximum | maximum number of bytes per read/write cycle |
| | 0400H | = 1 kByte (segment size) |

BIS C-60_2 Processor Optimized data carrier memory management

Initializing the data carrier (continued)

Example of an initialization:

On a data carrier with 128 byte memory size, 24 bytes shall be used for reading and writing. The maximum permissible number of write cycles according to the data carrier data sheet is 100,000. The result is the following initialization of the first 9 bytes of memory:

Number of the 1st memory range 00_H 01_H 01_H 00_H 18_H 00_H 00_H 00_H 00_H
 Memory size of data carrier 128 bytes
 Permissible no. of write cycles 100,000
 Maximum no. of bytes per read/write cycle set to 24 bytes
 Counter of 1st field set to 0

An address named in a telegram does not distinguish between data carriers with and without initialization.

The ratio of memory size to memory requirement thus permits 400,000 write cycles, since the available memory size can be divided into 4 memory ranges of 100,000 bytes each. The pre-warning is given after the 399,000th write cycle.

Control Function

The processor writes data from the host system to the data carrier or reads data from the tag through the read/write head and prepares it for the host system. Host systems may include:

- a host computer (e.g. industrial PC) or
- a programmable logic controller (PLC)

BUS interface PROFIBUS-DP

PROFIBUS-DP

Communication between the BIS C-60_2 processor and the host system is via PROFIBUS-DP.

The PROFIBUS-DP system consists of the components:

- the bus master and
- the bus modules/slaves (here the BIS C-60_2 processor).



Important hints for use with PLC:

In some control systems the PROFIBUS-DP data area is not synchronously transmitted with the updating of the input/output content. If more than 2 bytes of data are sent, a mechanism must be used which guarantees that the data in the PLC and the data in the BIS C are always identical!

1st alternative: Synchronous data transmission as a setting on the Master

In this method the bus Master ensures that all the data necessary for the respective Slave are always sent contiguously. There is usually a special software function in the PLC which likewise controls access between the PLC and bus Master so that data are always sent contiguously.

2nd alternative: Set 2nd bit header

Data exchange between PLC and BIS is controlled by the so-called bit header. This is always the first byte of the respective read/write head in the data buffer. This bit header exists both in the input range (data from BIS to the PLC) and in the output range (data from the PLC to the BIS). If this bit header is also sent as the last byte, a comparison of these two bytes can be used to guarantee the consistency of the transmitted data.

In this method the PLC cycle is unaffected nor is the bus access time changed. All that is required is that a byte in the data buffer be used for the 2nd bit header instead of for user data.


This 2nd alternative is the Balluff recommended setting (factory default).

BUS interface PROFIBUS-DP

Unit's Master Data For the correct parametering of the bus master as per type, a diskette, containing the unit's master data in the form of a GSD file is included with the BIS C-60_2 processor.

Station Address The Processor BIS C-60_2 is delivered with the station address 126. This has to be set individually before using in a bus system. See information on □ 14.

Input/Output Buffer An input buffer and an output buffer are used for the data exchange with the control system. The size of these buffers has to be configured via the master.

 The possible settings are entered in the GSD file (and Type file). A minimum of 4 and a maximum of 128 bytes can be accommodated. However, it must be an even number.

Parametering Bytes Besides, in the case of the BIS C-60_2 processor, there are 6 further bytes (User-Parameter Bytes) which have to be set while parametering. The significance of the 6 bytes for parametering is described starting from □ 28.

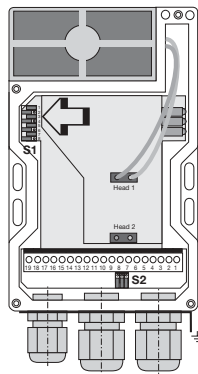
 The preset is stored in the GSD file.

BUS interface PROFIBUS-DP

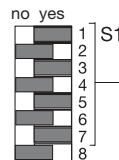
Station Address setting The station address under which the unit is accessed on the bus can be assigned through the slide switch S1. Each address shall be assigned only once.

The slide switch S1 is binary coded. The setting of the station address is carried out according to the scheme shown in the table. Switch position: no = left, yes = right.

The address 85 is set in the following figure.



Slide switch S1 (with cover removed)



| Station Address | Slide switch S1 | | | | | | |
|-----------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|---------------------|
| | 7 2 ⁶ | 6 2 ⁵ | 5 2 ⁴ | 4 2 ³ | 3 2 ² | 2 2 ¹ | 1 2 ⁰ |
| 0 | not allowed | | | | | | |
| 1 | no | no | no | no | no | no | yes |
| 2 | no | no | no | no | no | yes | no |
| 3 | no | no | no | no | no | yes | yes |
| 4 | no | no | no | no | yes | no | no |
| 5 | no | no | no | no | yes | no | yes |
| ... | | | | | | | |
| 85 | yes | no | yes | no | yes | no | yes |
| ... | | | | | | | |
| 123 | yes | yes | yes | yes | no | yes | yes |
| 124 | yes | yes | yes | yes | yes | no | no |
| 125 | yes | yes | yes | yes | yes | no | yes |
| 126 | yes | yes | yes | yes | yes | yes | no |
| 127 | not allowed | | | | | | |

To open the cover of the processor, see □ 50 for BIS C-6002 or □ 66 for BIS C-6022.

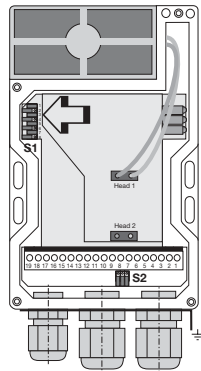
Compatibility with BIS C-6_2 processor

Setting compatibility

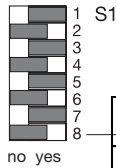
Slide switch S1 is used to set compatibility with the BIS C-602 and BIS C-622 processors.



If the BIS C-60_2 processor is set to be compatible with the BIS C-602 or BIS C-622, all settings for data exchange must be made as described in the sections on parametering, function description, protocol sequence and LED display in the user's manual for the BIS C-6_2 processor! This user's manual can be mailed on request, or you may download it from the Internet at www.balluff.de.



Slide switch S1 (with cover removed)



In "Compatible with BIS C-6_2" mode, the error code also has the error number 19_{Hex} added. This error number indicates that a command used in this mode does not work.

| Slide switch S1 | |
|-----------------|-----------------|
| 8 | compatible with |
| yes | BIS C-6_2 |
| no | BIS C-60_2 |

Key: no = switch left
yes = switch right

In the illustration compatibility with the BIS C-6_2 is not set.

To open the cover of the BIS C-6002 processor, see □ 50, and for BIS C-6022 see □ 66.

Function Description Communication with the processor

Basic Procedure

Communication between the host system and the processor takes place using a fixed protocol sequence. Data integrity from the control to the processor and vice-versa is indicated by a control bit. This bit is used to implement a handshake between the control and the processor.

Following is a simplified representation of the sequence of a job sent from the control to the processor:

1. The control sends a command designator to the processor together with the associated command parameters and sets a bit (AV bit). This bit indicates to the processor that the transmitted data are valid and that the job is now beginning.
2. The processor takes the job and sets a bit (AA bit), which indicates this to the control.
3. If an additional exchange of data between the control and the processor is required to carry out the job, each uses a bit (TI bit and TO bit) to indicate that the control / processor is now ready for additional data exchange or has accepted the received data.
4. Once the processor has carried out the job correctly, it sets a bit (AE bit).
5. Once the control has accepted all the important data, it indicates this to the processor by resetting the bit that was set at the beginning (AV bit).
6. The processor now in turn sets all the control bits that were set during the sequence (AA bit, AE bit) and is ready for the next job.

Please see also □ 30...34 and the examples on □ 35...45.

Function Description Input and Output Buffers

Input and Output Buffers

In order to transmit commands and data between the BIS C-60_2 and the host system, the latter must prepare two fields. These two fields are:

- **the output buffer**
for the control commands which are sent **to** the BIS Identification System and for the data to be written.
- **the input buffer**
for the data to be read and for the designators and error codes which come **from** the BIS Identification System.

The possible setting values are stored in the GSD file.

The buffer size can be selected between 4 and 128 bytes in steps of 2 bytes. This must be given by the master during parametering. The total buffer size is divided into 2 ranges:

Buffer range 1 for Read/Write Head 1; size is specified in parameter byte 6.
Buffer range 2 for Read/Write Head 2; size = total buffer size - buffer size of Read/Write Head 1. See 18 for example.



If a buffer size of less than 6 bytes (8 bytes with double bit header) is used for a read/write head, no read/write job can be carried out.

Buffer size - 1 = number of bytes read without double bit header;
Buffer size - 2 = number of bytes read with double bit header.

Please note the basic procedure on 16 and 30...34 and the examples on pages 35...45.

Function Description Input and Output Buffers

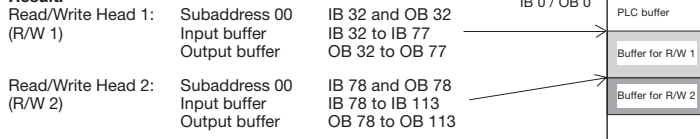
Input and Output Buffers (continued)

Example: The 82 bytes for the total buffer need to be distributed. An input/output buffer of 46 bytes is assigned to Read/Write Head 1. This results in an input/output buffer of 36 bytes for Read/Write Head 2.

Procedure: The buffer size for Read/Write Head 1 is set to 46 bytes. This means using the parameter byte 6 to enter Hex value 2E (corresponds to 46 decimal), which corresponds to binary 00101110.

PLC Organisation: The buffer range starts at input byte IB 32 and output byte OB 32.

Result:



Note that these buffers can be in two different sequences depending on the type of control.

The following description is based on sequence 1!

| | Sequence 1 | Sequence 2 |
|------------|------------|------------|
| Subaddress | 00 | 01 |
| | 01 | 00 |
| | 02 | 03 |
| | 03 | 02 |
| | 04 | 05 |
| | 05 | 04 |
| | 06 | 07 |
| | 07 | 06 |

Please note the basic procedure on 16 and 30...34 and the examples on pages 35...45.

Function Description
Output buffer, configuration and explanation

Configuration of the output buffer for one (1) read/write head

The last byte can be arranged as a 2nd bit header through parametering (default).

| Subaddress | Bit No. | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Bit Name |
|--------------------------------|---------|---|----|---|---|---|----|----|------|----------|
| 00 ^{Hex} = Bit Header | | CT | TI | | | | GR | | AV | |
| 01 ^{Hex} | | Command Designator | | | | | | or | Data | |
| 02 ^{Hex} | | Start Address (Low Byte) or Program No. | | | | | | or | Data | |
| 03 ^{Hex} | | Start Address (High Byte) | | | | | | or | Data | |
| 04 ^{Hex} | | No. of Bytes (Low Byte) | | | | | | or | Data | |
| 05 ^{Hex} | | No. of Bytes (High Byte) | | | | | | or | Data | |
| 06 ^{Hex} | | Data | | | | | | | | |
| ... | | Data | | | | | | | | |
| Last Byte | | 2nd Bit Header (as above) | | | | | | or | Data | |

Description of Output Buffer

| Sub-address | Bit Name | Meaning | Function Description |
|------------------------------|----------|-------------------|---|
| 00 ^{Hex} Bit Header | CT | Data carrier type | Select data carrier type: for data carrier type: 0 32 Byte block size BIS C-1_-02, -03, -04, -05 1 64 Byte block size BIS C-1_-10, -11, -30 |
| | TI | Toggle-Bit In | Shows during a read action that the controller is ready for additional data. |
| | GR | Ground state | Causes the BIS system to go to the ground state for the respective read/write head. Any pending command is cancelled. |
| | AV | Command | Signals the identification system that a command for the respective read/write head is present. |

Please note the basic procedure on [] 16 and 30...34 and the examples on pages [] 35...45.

(continued next [])

Function Description
Output buffer, configuration and explanation

Description of Output Buffer
 (continued)

| Sub-address | Meaning | Function Description |
|-------------------|--|---------------------------------|
| 01 ^{Hex} | Command designator | |
| 00 ^{Hex} | No command present | |
| 01 ^{Hex} | Read data carrier | |
| 02 ^{Hex} | Write to data carrier | |
| 06 ^{Hex} | Store program in the EEPROM for the Mixed Data Access function | |
| 08 ^{Hex} | Initialize data carrier | |
| 09 ^{Hex} | Save monitoring of data carrier initialization in EEPROM | |
| 0A ^{Hex} | Save split address for dividing the data carrier into an area having memory optimization in EEPROM | |
| 21 ^{Hex} | Read for Mixed Data Access function (corresponding to the program stored in the EEPROM) | |
| 22 ^{Hex} | Write for Mixed Data Access function (corresponding to the program stored in the EEPROM) | |
| or: | Initialization data | |
| or: | Data | for writing to the data carrier |
| or: | Program data | for writing to the EEPROM. |

(continued next [])

Please note the basic procedure on [] 16 and 30...34 and the examples on pages [] 35...45.

Function Description
Output buffer, configuration and explanation

Description of Output Buffer
 (continued)

| Sub-address | Meaning | Function Description |
|-------------------------|---------------------------|---|
| 02_{Hex} | Start address (Low Byte) | Address at which reading from or writing to the data carrier begins (the Low Byte includes the address range from 0 to 255). (Das Low Byte deckt den Adressbereich von 0 bis 255 ab). |
| | or: Program No. | Number of the program to be stored in the EEPROM in conjunction with command ID 06_{Hex} for Mixed Data Access function (values between 01_{Hex} and 0A_{Hex} are allowed!). |
| | or: Program No. | Number of the program stored in the EEPROM for read or write operations in conjunction with command ID 22_{Hex} or 22_{Hex} for the Mixed Data Access function. |
| | or: Initialization data | |
| | or: Data | for writing to the data carrier |
| | or: Program data | for writing to the EEPROM. |
| 03_{Hex} | Start address (High Byte) | Start address for reading from or writing to the data carrier (the High Byte is additionally used for the address range from 256 to 8,191) |
| | or: Initialization data | |
| | or: Data | for writing to the data carrier |
| | or: Program data | for writing to the EEPROM. |
| | or: Parametering data | for writing to the EEPROM. |

Please note the basic procedure on [] 16 and 30...34 and the examples on pages [] 35...45.

(continued next [])

Function Description
Output buffer, configuration and explanation

Description of Output Buffer
 (continued)

| Sub-address | Meaning | Function Description |
|-------------------------|--------------------------|---|
| 04_{Hex} | No. of bytes (Low Byte) | Number of bytes to read or write beginning with the start address (the Low Byte includes from 1 to 256 bytes). |
| | or: Initialization data | |
| | or: Data | for writing to the data carrier |
| | or: Program data | for writing to the EEPROM. |
| 05_{Hex} | No. of bytes (High Byte) | Number of bytes to read or write beginning with the start address (the High Byte is additionally used for the range between 257 and 8,192 bytes). |
| | or: Initialization data | |
| | or: Data | for writing to the data carrier |
| | or: Program data | for writing to the EEPROM. |
| 06_{Hex} | Data | for writing to the data carrier |
| | or: Program data | for writing to the EEPROM. |
| ... | Data | for writing to the data carrier |
| | or: Program data | for writing to the EEPROM. |
| Last byte | | |
| | 2nd Bit header | The data are valid if the 1st and 2nd bit header are identical. |
| | or: Data | for writing to the data carrier. |
| | or: Program data | for writing to the EEPROM. |

Please note the basic procedure on [] 16 and 30...34 and the examples on pages [] 35...45.

Function Description Input buffer, configuration and explanation

Configuration of the input buffer for one (1) Read/Write head

The last byte can be arranged as a 2nd bit header through parametering (default).

| Subaddress \ Bit No. | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Bit Name |
|--------------------------------|---------------------------|----|----|----|----|----|---------|----|----------|
| 00 _{Hex} = Bit Header | BB | HF | TO | IN | AF | AE | AA | CP | |
| 01 _{Hex} | Error Code | | | | | | or Data | | |
| 02 _{Hex} | Data | | | | | | | | |
| 03 _{Hex} | Data | | | | | | | | |
| 04 _{Hex} | Data | | | | | | | | |
| 05 _{Hex} | Data | | | | | | | | |
| 06 _{Hex} | Data | | | | | | | | |
| ... | Data | | | | | | | | |
| Last byte | 2nd Bit Header (as above) | | | | | | or Data | | |

Description of Input Buffer

| Sub-address | Bit Name | Meaning | Function Description |
|-------------------|----------|----------------|--|
| 00 _{Hex} | BB | Ready | The BIS Identification System is in the Ready state. |
| Bit Header | HF | Head Error | Cable break from read/write head or no read/write head connected. |
| | TO | Toggle-Bit Out | for read: BIS has new/additional data ready. for write: BIS is ready to accept new/additional data. |

Please note the basic procedure on [] 16 and 30...34 and the examples on pages [] 35...45.

(continued on next [])

Function Description Input buffer, configuration and explanation

Description of Input Buffer (continued)

| Sub-address | Bit Name | Meaning | Function Description |
|-------------------|-------------|-----------------|--|
| 00 _{Hex} | (continued) | | |
| Bit Header | IN | Input | If the parameter "Input IN" is 1, this bit indicates the state of the Input. |
| | AF | Command Error | The command was incorrectly processed or aborted. |
| | AE | Command end | The command was finished without error. |
| | AA | Command start | The command was recognized and started. |
| | CP | Codetag Present | Data carrier present within the active zone of the read/write head. |

In addition to the CP bit, the output signal **CT-Present** is available. This allows you to process the presence of a data carrier directly as a hardware signal.

| Sub-address | Meaning | Function Description |
|-------------------|------------|---|
| 01 _{Hex} | Error code | Error number is entered if command was incorrectly processed or aborted. Only valid with AF bit! |
| 00 _{Hex} | | No error. |
| 01 _{Hex} | | Reading or writing not possible because no data carrier is present in the active zone of a read/write head. |
| 02 _{Hex} | | Read error. |
| 03 _{Hex} | | Data carrier was removed from the active zone of the read/write head while it was being read. |
| 04 _{Hex} | | Write error. |

Please note the basic procedure on [] 16 and 30...34 and the examples on pages [] 35...45.

(continued on next [])

Function Description

Input buffer, configuration and explanation

Description of Input Buffer (continued)

| Sub-address | Meaning | Function Description |
|-------------------|------------------------|--|
| 01 _{Hex} | Error code (continued) | |
| 05 _{Hex} | | Data carrier was removed from the active zone of the read/write head while it was being written. |
| 07 _{Hex} | | AV bit is set but the command designator is missing or invalid. |
| | or: | Number of bytes is 00 _{Hex} . |
| 09 _{Hex} | | Cable break to select read/write head, or head not connected. |
| 0C _{Hex} | | The EEPROM cannot be read/programmed. |
| 0D _{Hex} | | Faulty communication with the data carrier. Note: Verify installation criteria or distance between data carrier and read/write head. |
| 0F _{Hex} | | Contents of the 1st and 2nd bit header (1st and last bytes) of the output buffers are not identical (2nd bit header must be served). |
| 13 _{Hex} | | Start address + number of bytes > memory range entered in the initialization. |
| 14 _{Hex} | | invalid max. number of write cycles entered in the initialization. |
| 15 _{Hex} | | invalid memory size of the data carrier entered in the initialization. |
| 16 _{Hex} | | Max. 1 kB segment size exceeded. |
| 17 _{Hex} | | Data carrier incorrectly initialized (comparison with nominal data with command identifier 09 _{Hex} does not bring agreement). |
| 18 _{Hex} | | Data carrier not initialized. All bytes are still 00 _{Hex} . |
| | or: | Data which was read from the data carrier. |

Please note the basic procedure on [16](#) and [30...34](#) and the examples on pages [35...45](#).

(continued on next [16](#))

Function Description

Input buffer, configuration and explanation

Description of Input Buffer (continued)

| Sub-address | Meaning | Function Description |
|-------------------|---------------------------|---|
| 02 _{Hex} | Data | Data which was read from the data carrier, |
| | or: | Warning |
| | | Memory management (details see 9) signals: |
| | | Pre-warning (1,000 write cycles left). |
| | | End warning. |
| ... | Data | Data which was read from the data carrier. |
| Last byte | | |
| | 2nd Bit header agreement. | The data are valid if the 1st and 2nd bit headers are in |
| | or: | Data |
| | | Data which was read from the data carrier. |

Please note the basic procedure on [16](#) and [30...34](#) and the examples on pages [35...45](#).

Function Description Parameterizing the BIS C-60_2 processor


Parameters, Overview

There are 6 user parameter bytes stored on the Profibus master that can be used to activate and deactivate various functions. Setting is done directly by linking a device to the Profibus master. The parameter default settings are stored in the GSD file.

- **Dynamic operation on Read/Write Head 1 or 2:**
If dynamic operation is parametered, a read/write job can be sent even though there is no data carrier in the active zone of the head. As soon as a data carrier passes by the head, the command is immediately carried out.
- **2nd bit header at end of in- and output buffer:**
The 2nd bit header (factory setting) prevents data from being accepted by the bus as long as it is not fully updated.
- **Display state of the digital input in the bit header of the input buffer:**
If this function is activated, the IN-bit displays the state of the digital input of the processor: IN = 0 → digital input low; IN = 1 → digital input high
- **Reset BIS C-60_2 processor through the digital input:**
If this function is activated, the processor is reset when the digital input is set to high.
- **Monitor data carrier initialization:**
If this function is activated, the initialization data on the data carrier are compared with the initialization data stored in the processor. If these do not agree, a read/write error is rejected with an error message.
- **Split data carrier memory:**
If this function is activated, data on the data carrier beyond a certain specified address are no longer optimized. The split address must have first been stored in the processor using command identifier 0A_{Hex}.

Function Description Parameterizing the BIS C-60_2 processor


Parameterizing Bytes
User-Parameter Bytes

 For parametering all 6 bytes must always be transferred in Hex. Only the bits mentioned may be changed. No guaranty will be given for the proper functioning of the BIS C-60_2 if any of the other bits are changed.

The default values (factory setting) for the 6 bytes are:

| | 1st byte | 2nd byte | 3rd byte | 4th byte | 5th byte | 6th byte |
|--------|----------|----------------|----------|----------------|----------------|-----------------------------|
| Hex | 00 | 80 | 00 | 82 | 00 | 02 |
| Binary | 00000000 | 10000000 | 00000000 | 10000010 | 00000000 | 00000010 |
| | | bit 1 bit 2 | | bit 7 bit 8 | bit 2 bit 5 | bit 4 bit 5 bit 1...8 |

The bits which serve for parametering have the following functions:

- 1st byte, bit 2,** Monitor data carrier initialization
- 1st byte, bit 1** Divide data carrier memory into one area with memory expansion and one area without memory expansion.
- 2nd byte, bit 5,** Dynamic mode on read/write head 1 (for effects on read/write times, see  46/47)

Bit state: 0 = no
1 = yes

(Continued on next )

Function Description

Parameterizing the BIS C-60_2 processor

Parameterizing Bytes (continued)



4th byte, bit 8. Arrange a 2nd bit header at the end of the input and output buffers.
If this function is selected, then the minimum size of both buffers is 4 words (8 bytes) each.

4th byte, bit 7,
0 = no
1 = yes
Display state of the digital input in the bit header of the input buffers:
Input is Low: "IN" in the bit header of the input buffers = 0.
Input is High: "IN" in the bit header of the input buffers = 1.

4th byte, bit 2,
0 = no
1 = yes
Reset the BIS C-60_2 processor through the digital input:
Input is Low: Do not reset.
Input is High: Reset.

Bit state: 0 = no
1 = yes

5th byte, bit 5 Dynamic mode on read/write head 2
(for effects on read/write times, see ¶ 46/47)

6th byte, bit 1...6 No. of bytes in input and output buffer which shall be used for
read/write head 1, see example on ¶ 18.

The specification for the input and output buffer on the Master applies to both read/write heads, i.e. this buffer must be divided for both heads. The specification is done in Hex format and must be in a range between 02_{Hex} and 80_{Hex} (128 dec.).



If only one read/write head (Head 1) will be used, you may enter the same value here as for the total buffer size. An entry of less than 2 bytes results in an undefined state.

Function Description

Processing data carriers

Reading and writing

To carry out a read or write job, the data carrier must be located in the active zone of the read/write head.

A read/write job has the following sequence (see examples on ¶ 37ff):

- The host sends to the output buffer:
 - the command designator to subaddress 01_{Hex},
 - the start address for reading or writing to subaddress 02_{Hex}/03_{Hex},
 - the number of bytes for reading or writing to subaddress 04_{Hex}/05_{Hex},
 - the CT bit according to the data carrier type (block size),
 - and sets the AV bit in the bit header to high.
- The processor:
 - takes the request (AA in the bit header of the input buffer to high),
 - begins to transport the data;
read = from data carrier to input buffer,
write = from output buffer to data carrier.
(Larger data quantities are sent in blocks
block size "with 2nd bit header" = buffer size - 2),
block size "without 2nd bit header" = buffer size - 1).
The toggle bits in the two bit headers are used as a kind of handshaking between the host and the BIS C-60_2 processor.
- The processor has processed the command correctly (AE bit in the bit header of the input buffer). If an error occurred during execution of the command, an error number will be written to subaddress 01_{Hex} of the input buffer and the AF bit in the bit header of the input buffer will be set.

Function Description

Processing data carriers

| | |
|---|--|
| Special characteristics | To adjust the read/write functions to the numerous possible applications, a few unique features have been implemented that the user can select and set when parametering or programming the processor. These are as follows: |
| Reading and writing in dynamic mode | In normal operation a read/write job is rejected by the BIS C-60_2 processor by setting the AF bit and an error number if there is no data carrier in the active zone of the read/write head. If dynamic mode is configured, the processor accepts the read/write job and stores it. When a data carrier is recognized, the stored job is carried out. |
| Read from data carrier, with program Mixed Data Access | The command identifier 21 _{Hex} can be used to read out the program records stored in the program from the data carrier. The user must document exactly which data are to be read from where and with what number of bytes for the respective program (see example 8 on □ 43). |
| Write to data carrier, with program Mixed Data Access | The command identifier 22 _{Hex} can be used to write the program records stored in the program to the data carrier. The user must document exactly which data are to be written from where and with what number of bytes for the respective program (see example 9 on □ 44). |

Function Description

Processing data carriers

| | |
|--------------------------|---|
| Mixed Data Access | <p>Small read/write programs can be stored in the BIS C-60_2 processor's EEPROM.</p> <p>The Mixed Data Access function is useful when the required information is stored on the data carrier at various addresses. This function makes it possible to read out this "mixed", i.e. non-contiguously stored data from the data carrier in a single procedure and using just one command.</p> <p>Up to 10 programs with up to 25 instructions can be stored. Each program instruction contains a "start address" and a "number of bytes" specification. The amount of data for reading may not exceed 2 kB.</p> <p>Storing a program: The command identifier 06_{Hex} is used to send the read/write program to the BIS C-60_2 processor. One program per command can be stored. All 25 program records plus an additional 2 bytes with FF_{Hex}FF_{Hex} as a terminator must always be sent. This means a total of 104 bytes of information per program must be sent (including the command identifier and program number).</p> |
|--------------------------|---|



The individual program records must all be contiguous. They must be sent one after the other and be terminated with FF_{Hex}FF_{Hex} as a terminator. It is recommended that the remaining, unused memory sector be filled with FF_{Hex}FF_{Hex}.

If an address range is selected twice, the data will also be output twice.

Function Description

Processing data carriers

Mixed Data Access (cont.)

The following shows the structure of a program:

| Program structure | Subaddress | Value | Range |
|---------------------------|-------------------------------------|-------------------|--|
| Command designator | 01 _{Hex} | 06 _{Hex} | |
| 1. Program record | | | |
| Program number | 02 _{Hex} | 01 _{Hex} | 01 _{Hex} to 0A _{Hex} |
| 1st data record: | | | |
| Start address Low Byte | 03 _{Hex} | | |
| Start address High Byte | 04 _{Hex} | | |
| Number of bytes Low Byte | 05 _{Hex} | | |
| Number of bytes High Byte | 06 _{Hex} | | |
| 2nd data record: | | | |
| ... | | | |
| 25th data record: | | | |
| Start address Low Byte | 03 _{Hex} | | |
| Start address High Byte | 04 _{Hex} | | |
| Number of bytes Low Byte | 05 _{Hex} | | |
| Number of bytes High Byte | 06 _{Hex} | | |
| Terminator | FF _{Hex} FF _{Hex} | | |

To store a second program, repeat this process.

The procedure for writing these settings to the EEPROM is described in the 7th example on □ 40...42.

Replacing the EEPROM is described on □ 59 for BIS C-6002 and on □ 71 for BIS C-6022.

Function Description

Monitoring initialization, splitting memory

Monitoring data carrier initialization (see 2nd example on □ 36)

Command identifier 09_{Hex} allows initialization data to be stored in the processor.

If the Monitor Data carrier Initialization function is activated, a read/write command results first in the initialization data on the data carrier being compared with the data in the processor. If these do not agree, error message 17_{Hex} is output. If the data carrier has not even been initialized yet, i.e. all initialization data are 0, error message 18_{Hex} is output.

Splitting data carrier memory (see 3rd example on □ 36)

Command identifier 0A_{Hex} allows an address to be stored in the processor starting at which the data carrier data are no longer memory-optimized.

When dividing the memory, make the sector with memory optimization large enough so that it is sufficient for the maximum intended number of write cycles (see □ 9 for calculation).

Division brings an advantage in processing small quantities of data that are frequently programmed (written) in the sector not having memory optimization.

If the split function is activated, this memory division applies to every data carrier entering the read/write zone of the processor.

Function Description
Examples for protocol sequence

Example No. 1

For configuring with double bit header and 8-byte buffer size!

Initializing the data carrier for memory optimization
 (data carrier type with 32 byte block size)

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|-------------|--|
| 01Hex | Command designator 08Hex |
| 00Hex/07Hex | CT-Bit to 0 (32 Byte block size), set AV-Bit |

3.) Process subaddresses of the output buffer:

| | |
|-------------|-----------------------------|
| 01...06Hex | Enter first 6 bytes of data |
| 00Hex/07Hex | Invert TI-Bit |

5.) Process subaddresses of the output buffer:

| | |
|-------------|--------------|
| 00Hex/07Hex | Reset AV-Bit |
|-------------|--------------|

BIS C-60_2 Identification System:

2.) Process subaddresses of the input buffer in the order shown:

| | |
|-------------|---------------------------|
| 00Hex/07Hex | Set AA-Bit, invert TO-Bit |
|-------------|---------------------------|

4.) Process subaddresses of the input buffer:

| | |
|-------------|---------------------------------|
| 01...05Hex | Copy the 5 initialization bytes |
| 00Hex/07Hex | Set AE-Bit |

6.) Process subaddresses of the input buffer:

| | |
|-------------|-------------------------|
| 00Hex/07Hex | Reset AA-Bit and AE-Bit |
|-------------|-------------------------|

Function Description
Examples for protocol sequence

Example No. 2

For configuring with double bit header and 8-byte buffer size!

Store data carrier initialization data for monitoring in the processor

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|-------------|--|
| 01Hex | Command identifier 09Hex |
| 02...05Hex | Enter 2nd through 5th initialization bytes |
| 00Hex/07Hex | Set AV-bit |

3.) Process subaddresses of the output buffer:

| | |
|-------------|--------------|
| 00Hex/07Hex | Reset AV-Bit |
|-------------|--------------|

BIS C-60_2 Identification System:

2.) Process subaddresses of the input buffer in the order shown:

| | |
|-------------|---|
| 00Hex/07Hex | Set AA-bit and TO-bit |
| 02...05Hex | Copy 2nd through 5th initialization bytes |
| 00Hex/07Hex | Set AE-bit |

4.) Process subaddresses of the input buffer:

| | |
|-------------|-------------------------|
| 00Hex/07Hex | Reset AA-Bit and AE-Bit |
|-------------|-------------------------|

Example No. 3

For configuring with double bit header and 8-byte buffer size!

Store split address in processor

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|-------------|-------------------------------------|
| 01Hex | Command identifier 0AHex |
| 02...03Hex | Enter split address (Low/High byte) |
| 00Hex/07Hex | Set AV-bit |

3.) Process subaddresses of the output buffer:

| | |
|-------------|--------------|
| 00Hex/07Hex | Reset AV-Bit |
|-------------|--------------|

BIS C-60_2 Identification System:

2.) Process subaddresses of the input buffer in the order shown:

| | |
|-------------|------------------------------------|
| 00Hex/07Hex | Set AA-bit and TO-bit |
| 02...03Hex | Copy split address (Low/High byte) |
| 00Hex/07Hex | Set AE-bit |

4.) Process subaddresses of the input buffer:

| | |
|-------------|-------------------------|
| 00Hex/07Hex | Reset AA-Bit and AE-Bit |
|-------------|-------------------------|

Function Description
Examples for protocol sequence

Example No. 4

For configuring with double bit header and 8-byte buffer size!

Read 17 bytes starting at data carrier address 10 (data carrier type with 32 byte block size):

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|--------------------------------------|--|
| 01 _{Hex} | Command designator 01 _{Hex} |
| 02 _{Hex} | Start address Low Byte 0A _{Hex} |
| 03 _{Hex} | Start address High Byte 00 _{Hex} |
| 04 _{Hex} | No. of bytes Low Byte 11 _{Hex} |
| 05 _{Hex} | No. of bytes High Byte 00 _{Hex} |
| 00 _{Hex} /07 _{Hex} | CT-Bit to 0 (32 Byte block size), set AV-Bit |

3.) Process subaddresses of the input buffer:

| | |
|------------------------|-------------------------|
| 01...06 _{Hex} | Copy first 6 data bytes |
|------------------------|-------------------------|

Process subaddress of the output buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit |
|--------------------------------------|---------------|

5.) Process subaddresses of the input buffer:

| | |
|------------------------|--------------------------|
| 01...06 _{Hex} | Copy second 6 data bytes |
|------------------------|--------------------------|

Process subaddress of the output buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit |
|--------------------------------------|---------------|

7.) Process subaddresses of the input buffer:

| | |
|------------------------|---------------------------------|
| 01...05 _{Hex} | Copy the remaining 5 data bytes |
|------------------------|---------------------------------|

Process subaddress of the output buffer:

| | |
|--------------------------------------|--------------|
| 00 _{Hex} /07 _{Hex} | Reset AV-Bit |
|--------------------------------------|--------------|

BIS C-60_2 Identification System:

2.) Process subaddresses of the input buffer in the order shown:

| | |
|--------------------------------------|-----------------------------|
| 00 _{Hex} /07 _{Hex} | Set AA-Bit |
| 01...06 _{Hex} | Enter first 6 bytes of data |
| 00 _{Hex} /07 _{Hex} | Set AE-Bit |

4.) Process subaddresses of the input buffer:

| | |
|------------------------|-------------------------------|
| 01...06 _{Hex} | Enter the second 6 data bytes |
|------------------------|-------------------------------|

Process subaddress of the output buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|

6.) Process subaddresses of the input buffer:

| | |
|------------------------|----------------------------------|
| 01...05 _{Hex} | Enter the remaining 5 data bytes |
|------------------------|----------------------------------|

Process subaddress of the output buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|

8.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|-------------------------|
| 00 _{Hex} /07 _{Hex} | Reset AA-Bit and AE-Bit |
|--------------------------------------|-------------------------|

Function Description
Examples for protocol sequence

Example No. 5

For configuring with double bit header and 8-byte buffer size!

Read 30 bytes starting at data carrier address 10 with read error (data carrier type with 64 byte block size):

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|--------------------------------------|--|
| 01 _{Hex} | Command designator 01 _{Hex} |
| 02 _{Hex} | Start address Low Byte 0A _{Hex} |
| 03 _{Hex} | Start address High Byte 00 _{Hex} |
| 04 _{Hex} | No. of bytes Low Byte 1E _{Hex} |
| 05 _{Hex} | No. of bytes High Byte 00 _{Hex} |
| 00 _{Hex} /07 _{Hex} | Set CT-Bit to 1 (64 Byte block size), set AV-Bit |

3.) Process subaddress of the input buffer:

| | |
|-------------------|-------------------|
| 01 _{Hex} | Copy error number |
|-------------------|-------------------|

Process subaddress of the output buffer:

| | |
|--------------------------------------|--------------|
| 00 _{Hex} /07 _{Hex} | Reset AV-Bit |
|--------------------------------------|--------------|

BIS C-60_2 Identification System:

2.) Process subaddresses of the input buffer in the order shown:

If an error occurs right away:

| | |
|--------------------------------------|--------------------|
| 00 _{Hex} /07 _{Hex} | Set AA-Bit |
| 01 _{Hex} | Enter error number |
| 00 _{Hex} /07 _{Hex} | Set AF-Bit |

4.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|-------------------------|
| 00 _{Hex} /07 _{Hex} | Reset AA-Bit and AF-Bit |
|--------------------------------------|-------------------------|

Function Description
Examples for protocol sequence

Example No. 6

For configuring with double bit header and 8-byte buffer size!

Write 16 bytes starting at data carrier address 20 (data carrier type with 32 byte block size):

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|--------------------------------------|---|
| 01 _{Hex} | Command designator 02 _{Hex} |
| 02 _{Hex} /03 _{Hex} | Start address 14 _{Hex} / 00 _{Hex} |
| 04 _{Hex} /05 _{Hex} | No. of bytes 10 _{Hex} / 00 _{Hex} |
| 00 _{Hex} /07 _{Hex} | CT-Bit to 0 (32 Byte block size), set AV-Bit |

3.) Process subaddresses of the output buffer:

| | |
|--------------------------------------|------------------------------|
| 01...06 _{Hex} | Enter the first 6 data bytes |
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit |

5.) Process subaddresses of the output buffer:

| | |
|--------------------------------------|-------------------------------|
| 01...06 _{Hex} | Enter the second 6 data bytes |
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit |

7.) Process subaddresses of the output buffer:

| | |
|--------------------------------------|----------------------------------|
| 01...04 _{Hex} | Enter the remaining 4 data bytes |
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit |

9.) Process subaddresses of the output buffer:

| | |
|--------------------------------------|--------------|
| 00 _{Hex} /07 _{Hex} | Reset AV-Bit |
|--------------------------------------|--------------|

BIS C-60_2 Identification System:

2.) Process subaddresses of the input buffer in the order shown:

| | |
|--------------------------------------|---------------------------|
| 00 _{Hex} /07 _{Hex} | Set AA-Bit, invert TO-Bit |
|--------------------------------------|---------------------------|

4.) Process subaddresses of the output buffer:

| | |
|------------------------|-----------------------------|
| 01...06 _{Hex} | Copy the first 6 data bytes |
|------------------------|-----------------------------|

Process subaddress of the input buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|

6.) Process subaddresses of the output buffer:

| | |
|------------------------|------------------------------|
| 01...06 _{Hex} | Copy the second 6 data bytes |
|------------------------|------------------------------|

Process subaddress of the input buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|

8.) Process subaddresses of the output buffer:

| | |
|------------------------|---------------------------------|
| 01...04 _{Hex} | Copy the remaining 4 data bytes |
|------------------------|---------------------------------|

Process subaddress of the input buffer:

| | |
|--------------------------------------|------------|
| 00 _{Hex} /07 _{Hex} | Set AE-Bit |
|--------------------------------------|------------|

10.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|-------------------------|
| 00 _{Hex} /07 _{Hex} | Reset AA-Bit and AE-Bit |
|--------------------------------------|-------------------------|

Function Description
Examples for protocol sequence

Example No. 7
Store Mixed Data
Access program

For configuring with double bit header and 8-byte buffer size!

Storing a program for reading out 3 data records:

| | | | | |
|-----------------|---------------|-----|-----------------|----|
| 1st data record | Start address | 5 | Number of bytes | 7 |
| 2nd data record | Start address | 75 | Number of bytes | 3 |
| 3rd data record | Start address | 312 | Number of bytes | 17 |

Total number of bytes exchanged in the operation: 27 bytes

All 104 bytes are written for the programming.

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|--------------------------------------|--|
| 01 _{Hex} | Command designator 06 _{Hex} |
| 02 _{Hex} | Program number 01 _{Hex} |
| 00 _{Hex} /07 _{Hex} | CT-Bit to 0 or 1 (depending on block size), set AV-Bit |

3.) Process subaddresses of the output buffer:

| | |
|--------------------------------------|--|
| 01 _{Hex} | 1st start address (Low Byte) 05 _{Hex} |
| 02 _{Hex} | (High Byte) 00 _{Hex} |
| 03 _{Hex} | 1st number of bytes (Low Byte) 07 _{Hex} |
| 04 _{Hex} | (High Byte) 00 _{Hex} |
| 05 _{Hex} | 2nd start address (Low Byte) 4B _{Hex} |
| 06 _{Hex} | (High Byte) 00 _{Hex} |
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit |

Host:

2.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|---------------------------|
| 00 _{Hex} /07 _{Hex} | Set AA-Bit, invert TO-Bit |
|--------------------------------------|---------------------------|

4.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|

Continued on next □

Function Description
Examples for protocol sequence

Example No. 7
Store Mixed Data
Access program
 (continued)

For configuring with
double bit header
and 8-byte buffer
size!

Host:

5.) Process subaddresses of the output buffer:

| | | |
|--|---------------------|---|
| 01 _{Hex} 02 _{Hex} | 2nd number of bytes | (Low Byte) 03 _{Hex} (High Byte) 00 _{Hex} |
| 03 _{Hex} 04 _{Hex} | 3rd start address | (Low Byte) 38 _{Hex} (High Byte) 01 _{Hex} |
| 05 _{Hex} 06 _{Hex} | 3rd number of bytes | (Low Byte) 11 _{Hex} (High Byte) 00 _{Hex} |
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit | |

7.) Process subaddresses of the output buffer:

| | | |
|--------------------------------------|---------------|--------------------------------------|
| 01 _{Hex} /02 _{Hex} | Terminator | FF _{Hex} /FF _{Hex} |
| 03 _{Hex} /04 _{Hex} | (not used) | FF _{Hex} /FF _{Hex} |
| 05 _{Hex} /06 _{Hex} | (not used) | FF _{Hex} /FF _{Hex} |
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit | |

Fill all unused start addresses and number of bytes with FF_{Hex}!


Host:

6.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|

8.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|

Continued on next 

Function Description
Examples for protocol sequence

Example No. 7
Store Mixed Data
Access program
 (continued)

For configuring with
double bit header
and 8-byte buffer
size!

Host:

35.) Process subaddresses of the output buffer:

| | | |
|--------------------------------------|---------------|--------------------------------------|
| 01 _{Hex} /02 _{Hex} | (not used) | FF _{Hex} /FF _{Hex} |
| 03 _{Hex} /04 _{Hex} | (not used) | FF _{Hex} /FF _{Hex} |
| 05 _{Hex} /06 _{Hex} | (not used) | FF _{Hex} /FF _{Hex} |
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit | |

37.) Process subaddresses of the output buffer:

| | |
|--------------------------------------|--------------|
| 00 _{Hex} /07 _{Hex} | Reset AV-Bit |
|--------------------------------------|--------------|

Host:

36.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|------------|
| 00 _{Hex} /07 _{Hex} | Set AE-Bit |
|--------------------------------------|------------|

38.) Process subaddresses of the input buffer:

| | |
|--------------------------------------|-------------------------|
| 00 _{Hex} /07 _{Hex} | Reset AA-Bit and AE-Bit |
|--------------------------------------|-------------------------|



We recommend that you carefully document which parameters are used for start addresses and number of bytes for writing/reading the desired data records.
 The data are sequenced in the exact order specified in the program.

Function Description
Examples for protocol sequence

Example No. 8
Use Mixed Data
Access program

For configuring with double bit header and 8-byte buffer size!

Read data carrier using Program No. 1 (data carrier type with 32 byte block size):

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|--------------------------------------|--|
| 01 _{Hex} | Command designator 21 _{Hex} |
| 02 _{Hex} | Program number 01 _{Hex} |
| 00 _{Hex} /07 _{Hex} | CT-Bit to 0 (32 byte block size), set AV-Bit |

3.) Process subaddresses of the input buffer:

| | |
|------------------------|-------------------------|
| 01...06 _{Hex} | Copy first 6 data bytes |
|------------------------|-------------------------|

Process subaddress of the output buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit |
|--------------------------------------|---------------|

... A total of 27 bytes of data are exchanged.

For the remainder of the procedure, see example 4 on p. 37.

BIS C-60_2 Identification System:

2.) Process subaddresses of the input buffer in the order shown:

| | |
|--------------------------------------|-----------------------------|
| 00 _{Hex} /07 _{Hex} | Set AA-Bit |
| 01...06 _{Hex} | Enter first 6 bytes of data |
| 00 _{Hex} /07 _{Hex} | Set AE-Bit |

4.) Process subaddresses of the output buffer:

| | |
|------------------------|-------------------------------|
| 01...06 _{Hex} | Enter the second 6 data bytes |
|------------------------|-------------------------------|

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|



Dynamic mode is turned off while the Mixed Data Access program is being run.

Function Description
Examples for protocol sequence

Example No. 9
Use Mixed Data
Access program

For configuring with double bit header and 8-byte buffer size!

Write data carrier using Program No. 1 (data carrier type with 32 byte block size):

Host:

1.) Process subaddresses of the output buffer in the order shown:

| | |
|--------------------------------------|--|
| 01 _{Hex} | Command designator 21 _{Hex} |
| 02 _{Hex} | Program number 01 _{Hex} |
| 00 _{Hex} /07 _{Hex} | CT-Bit to 0 (32 byte block size), set AV-Bit |

3.) Process subaddresses of the output buffer:

| | |
|------------------------|------------------------------|
| 01...06 _{Hex} | Enter the first 6 data bytes |
|------------------------|------------------------------|

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TI-Bit |
|--------------------------------------|---------------|

... A total of 27 bytes of data are exchanged.

For the remainder of the procedure, see example 6 on p. 39.

BIS C-60_2 Identification System:

2.) Process subaddresses of the input buffer in the order shown:

| | |
|--------------------------------------|---------------------------|
| 00 _{Hex} /07 _{Hex} | Set AA-Bit, invert TO-Bit |
|--------------------------------------|---------------------------|

4.) Process subaddresses of the output buffer:

| | |
|------------------------|-----------------------------|
| 01...06 _{Hex} | Copy the first 6 data bytes |
|------------------------|-----------------------------|

Process subaddress of the input buffer:

| | |
|--------------------------------------|---------------|
| 00 _{Hex} /07 _{Hex} | Invert TO-Bit |
|--------------------------------------|---------------|



Dynamic mode is turned off while the Mixed Data Access program is being run.

Function Description Examples for protocol sequence

Example No. 10

Put the relevant read/write head into ground state:

Both read/write heads can be independently set to the ground state.

Host:

1.) Process subaddresses of the output buffer:

00_{Hex}/07_{Hex} Set GR-Bit

3.) Process subaddresses of the output buffer:

00_{Hex}/07_{Hex} Reset GR-Bit

BIS C-60_2 Identification System:

2.) Go to ground state;
Process subaddresses of the input buffer:

00_{Hex}/07_{Hex} Reset BB-Bit

4.) Process subaddresses of the input buffer:

00_{Hex}/07_{Hex} Set BB-Bit

Read/Write Times

Read times from data carrier to processor in static mode
(parametering:
2nd byte, bit 5 = 0)

For double read and compare:

| Data carrier with 32 byte blocks | |
|----------------------------------|----------------|
| No. of bytes | Read time [ms] |
| from 0 to 31 | 110 |
| for each additional 32 bytes add | 120 |
| from 0 to 255 | = 950 |

| Data carrier with 64 byte blocks | |
|----------------------------------|----------------|
| No. of bytes | Read time [ms] |
| from 0 to 63 | 220 |
| for each additional 64 bytes add | 230 |
| from 0 to 2047 | = 7350 |

Write times from processor to data carrier in static mode
(parametering:
2nd byte, bit 5 = 0)

Including readback and compare:

| Data carrier with 32 byte blocks | |
|----------------------------------|------------------|
| No. of bytes | Write time [ms] |
| from 0 to 31 | 110 + n * 10 |
| for 32 bytes or more | y * 120 + n * 10 |

| Data carrier with 64 byte blocks | |
|----------------------------------|------------------|
| No. of bytes | Write time [ms] |
| from 0 to 63 | 220 + n * 10 |
| for 64 bytes or more | y * 230 + n * 10 |

n = number of contiguous bytes to write
y = number of blocks to be processed

Example: 17 bytes from address 187 have to be written. Data carrier with 32 bytes per block. The blocks 5 and 6 will be processed since the start address 187 is in block 5 and the end address 203 in block 6. $t = 2 * 120 + 17 * 10 = 410$ ms



The indicated times apply after the data carrier has been recognized. If the data carrier is not yet recognized, an additional 45 ms for building the required energy field until the data carrier is recognized must be added.

Read/Write Times

Read times from data carrier to processor in dynamic mode
(parametering: 2nd byte, bit 5 = 1)

Read times within the 1st block for dual read and compare:

The indicated times apply after the data carrier has been recognized. If the data carrier is not yet recognized, an additional 45 ms for building the required energy field until the data carrier is recognized must be added.

| Data carrier with 32 byte blocks | | Data carrier with 64 byte blocks | |
|----------------------------------|----------------|----------------------------------|----------------|
| No. of bytes | Read time [ms] | No. of bytes | Read time [ms] |
| from 0 to 3 | 14 | from 0 to 3 | 14 |
| for each additional byte add | 3.5 | for each additional byte add | 3.5 |
| from 0 to 31 | 112 | from 0 to 63 | 224 |

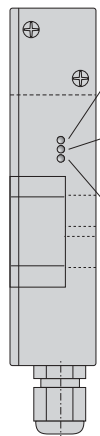
m = highest address to be read

Formula: $t = (m + 1) \cdot 3.5 \text{ ms}$

Example: Read 11 bytes starting at address 9, i.e. the highest address to be read is 19. This corresponds to 70 ms.

LED Display

Function displays on BIS C-60_2



The BIS C-60_2 uses the three side-mounted LED's to indicate important conditions of the identification system.

| Status | LED | Meaning |
|-------------------------|-----------------------|---|
| Ready / Bus active | red | Supply voltage OK; no hardware error, however, bus not active. |
| | green | Supply voltage / hardware OK, bus active. |
| CT1 Present / operating | green | Data carrier read/write-ready at read/write head 1. |
| | yellow | Read/write command at read/write head 1 in process. |
| | yellow flashes off | Cable break to read/write head or not connected. No data carrier in read/write range of read/write head 1. |
| CT2 Present / operating | green | Data carrier read/write-ready at read/write head 2. |
| | yellow | Read/write command at read/write head 2 in process. |
| | yellow flashes off | Cable break to read/write head or not connected. No data carrier in read/write range of read/write head 2. |

If all three LED's are synchronously flashing, it means a hardware error. Return the unit to the factory.

BIS C-6002 Mounting Head / Processor

Orientation of the read/write head or adapter

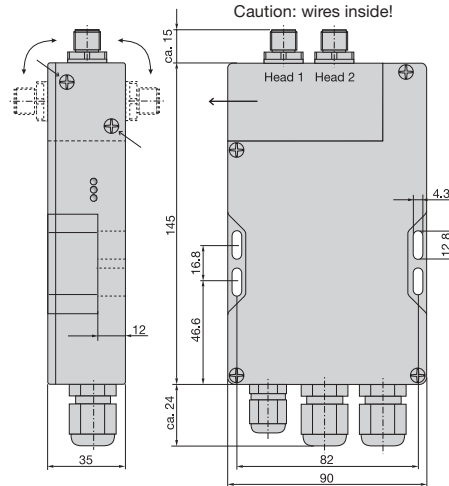
Depending on model, the processor is equipped with a read/write head or the adapter for offset read/write heads. Both the read/write head and the adapter can be rotated by the user by + or -90 deg. to the desired position (see drawing). Be sure that power is off first. Loosen both screws (indicated with arrows). Carefully pull the head or adapter out towards the side (direction of arrow, right drawing).

Caution: wires inside!

Reattach at the desired orientation and screw tight again.

Mounting the BIS C-6002 processor

The processor is attached using 4 M4 screws.



BIS C-6002 Opening the Processor

Opening the Processor BIS C-6002

The BIS C-6002 processor must be opened to perform the following steps:

- Set PROFIBUS-DP address
- Activate/deactivate termination resistor
- Set/change compatibility mode
- Replace EEPROM
- Make electrical connections (supply voltage, in-/output, PROFIBUS-DP connections).

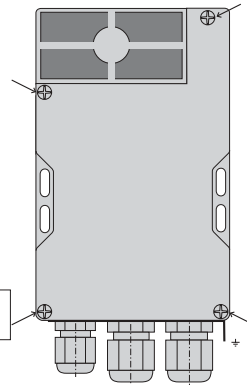


Be sure that the unit is disconnected from power before opening.

Remove the 4 screws on the BIS C-6002 and lift off the cover.

Perform the desired action. To make the electrical connections, push the cables through the fittings. For additional wiring details, see the following [1].

Mounting of the cover (4 screws), max. permissible tightening torque: 0.15 Nm



Opening the processor

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BIS C-6002-...-KL2 Installing the connection cables

Make connections on the BIS C-6002 processor

The BIS C-6002 processor must be opened in order to make the connections for the supply voltage, the digital input and the PROFIBUS connections (see □ 50).

First be sure that the unit is disconnected from power.

Remove the 4 screws on the BIS C-6002 and lift off the cover.

Guide the two PROFIBUS cables through the PG 11 fittings (see □ 52). For additional information on wiring, see the following □.

Push the cable for supply voltage and for the digital input through the PG 9 fitting.

Close up the processor.

If the processor is equipped with an adapter:

- BIS C-650: Connect the read/write heads to terminals Head 1 and Head 2.
- BIS C-670: Connect the read/write head to terminal Head 1.

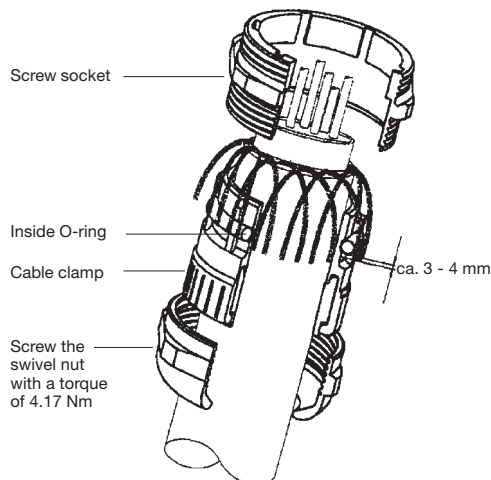
BALLUFF (E) 51

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BIS C-6002-...-KL2 Mounting the PG Connection for PROFIBUS-DP

Connecting the shield of the PROFIBUS-DP cable in the PG 11 housing on the processor BIS C-6002

After connecting the (field) bus leads to the terminal block, make sure that the shield has proper connection to the PG housing.

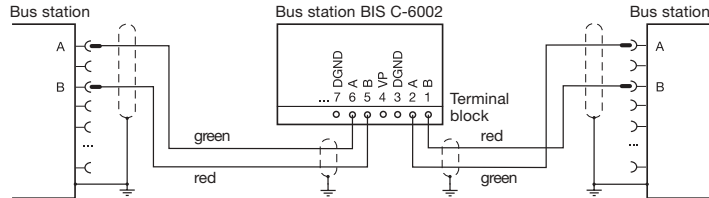


52 (E) **BALLUFF**

BIS C-6002-...-KL2 Interface Information / Wiring Diagrams

Remote bus cable and interfaces for PROFIBUS-DP

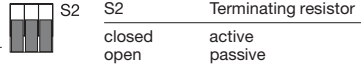
To insert BIS C-6002 processor into the serial PROFIBUS, terminals 1 and 2 and 5 and 6 for the PROFIBUS-DP interface are located on the terminal block ("incoming" and "outgoing").



In case the processor is the last bus module in the chain, then only the incoming cable is connected. You can either use the connections 1 and 2 or 5 and 6.

The last bus module must terminate the bus with a resistor. In the case of the BIS C-6002, this can be realized in two different ways:

- In the device**
by closing the switch S2 (factory standard is open)

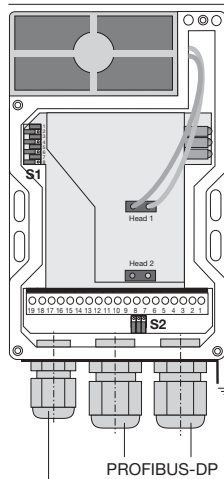


- Outside the device** in a plug. In this case the signals VP (terminal 4) and DGND (terminal 3) should be brought out in order to connect the external resistor to the potential.

Note: In this case S2 has to be open!

BIS C-6002-...-KL2 Interface Information / Wiring Diagrams

Wiring diagram for BIS C-6002 processor with integrated read/write head



Terminal location and designation

Supply voltage, input/output

Terminal block

Protection ground PE

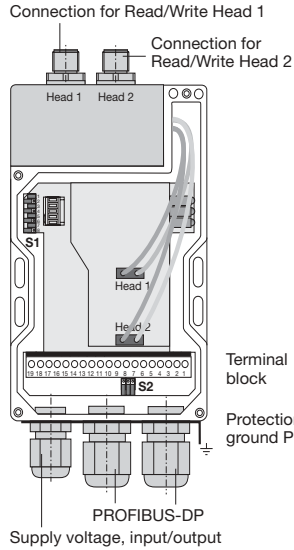
| | | | | | | |
|--|-----|------------------|------------------|------|-----|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 |
| DGND | A | B | VP | DGND | A | B |
| PROFIBUS-DP | | | | | | |
| 13 | 12 | 11 | 10 | 9 | 8 | |
| +IN | -IN | +V _{SO} | -V _{SO} | 01 | 02 | |
| INPUT | | | OUTPUT | | | |
| 01 = CT Present 1 02 = CT Present 2 | | | | | | |
| 19 | 18 | 17 | 16 | 15 | 14 | |
| +VS | -VS | ⊥ | TxD | RxD | GND | |
| POWER | | | RS 232 | | | |

Terminal block connections

The ground connector should be connected to earth directly or through a RC combination depending on the system (potential counterpoise).
When connecting the bus leads, make sure that the shield has proper connection to the PG housing. Please note the assembling instructions on □ 52.

BIS C-6002-...-KL2
Interface Information / Wiring Diagrams

Wiring diagram for BIS C-6002 processors with BIS C-650 adapter



Terminal location and designation

| | | | | | | |
|------|---|---|----|------|---|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 |
| DGND | A | B | VP | DGND | A | B |

PROFIBUS-DP

| | | | | | |
|-----|-----|------------------|------------------|----|----|
| 13 | 12 | 11 | 10 | 9 | 8 |
| +IN | -IN | +V _{SO} | -V _{SO} | 01 | 02 |

INPUT OUTPUT

01 = CT Present 1
02 = CT Present 2

| | | | | | |
|-----|-----|----|-----|-----|-----|
| 19 | 18 | 17 | 16 | 15 | 14 |
| +VS | -VS | ⊥ | TxD | RxD | GND |

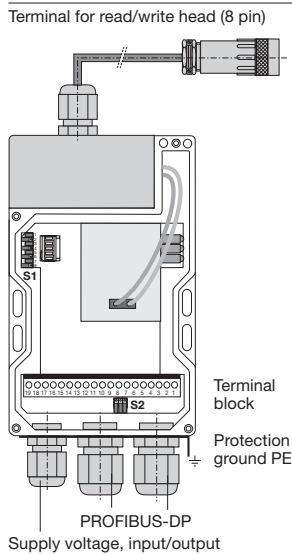
POWER RS 232

Terminal block connections

The ground connector should be connected to earth directly or through a RC combination depending on the system (potential counterpoise). When connecting the bus leads, make sure that the shield has proper connection to the PG housing. Please note the assembling instructions on □ 52.

BIS C-6002-...-KL2
Interface Information / Wiring Diagrams

Wiring diagram for BIS C-6002 processors with BIS C-670 adapter



Terminal location and designation

| | | | | | | |
|------|---|---|----|------|---|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 |
| DGND | A | B | VP | DGND | A | B |

PROFIBUS-DP

| | | | | | |
|-----|-----|------------------|------------------|----|----|
| 13 | 12 | 11 | 10 | 9 | 8 |
| +IN | -IN | +V _{SO} | -V _{SO} | 01 | 02 |

INPUT OUTPUT

01 = CT Present 1
02 = CT Present 2

| | | | | | |
|-----|-----|----|-----|-----|-----|
| 19 | 18 | 17 | 16 | 15 | 14 |
| +VS | -VS | ⊥ | TxD | RxD | GND |

POWER RS 232

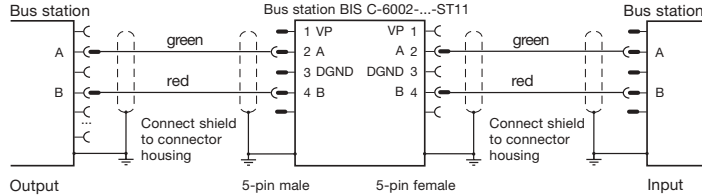
Terminal block connections

The ground connector should be connected to earth directly or through a RC combination depending on the system (potential counterpoise). When connecting the bus leads, make sure that the shield has proper connection to the PG housing. Please note the assembling instructions on □ 52.

BIS C-6002-...-ST11 Interface Information / Wiring Diagrams

Remote bus cable for PROFIBUS-DP

To insert BIS C-6002-...-ST11 processor into the serial PROFIBUS-DP, there are the terminal X2 for the PROFIBUS input and the terminal X3 for the PROFIBUS output.



In case the processor is the last bus module in the chain, then only the incoming cable is connected to X2.

The last bus module must terminate the bus with a resistor. In the case of the BIS C-602, this can be realized in two different ways:

1. **In the device** by closing the switch S2 (factory standard is open)

Note: Output terminal must be closed off with a screw cover in order to maintain the enclosure rating.



| S2 | Terminating resistor |
|--------|----------------------|
| closed | active |
| open | passive |

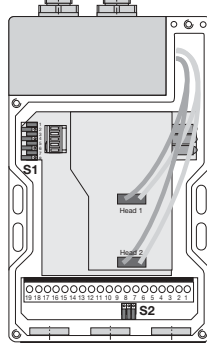
2. **Outside the device** in a connector to socket X3. In this case the signal VP (pin 1) and DGND (pin 3) should be brought out in order to connect the external resistor to the potential. **Note:** In this case S2 has to be open!

BIS C-6002-...-ST11 Interface Information / Wiring Diagrams

Wiring diagram for BIS C-6002-...-ST11 processor with adapter BIS C-650

Connection for Read/Write Head 1

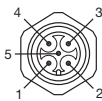
Connection for Read/Write Head 1



Terminal location and designation

Supply voltage, digital input X1
PROFIBUS-DP X2
Protection ground PE X3

X1, supply voltage, digital input



| Pin | Function |
|-----|----------|
| 1 | +Vs |
| 2 | -IN |
| 3 | -Vs |
| 4 | +IN |
| 5 | n.c. |

X2, PROFIBUS-input (male)



X3, PROFIBUS-output (female)



| Pin | Function |
|-----|----------|
| 1 | VP |
| 2 | A |
| 3 | DGND |
| 4 | B |
| 5 | n.c. |

n.c. = do not connect

The ground connector should be connected to earth directly or through a RC combination depending on the system (potential counterpoise).

When connecting the bus leads, make sure that the shield has proper connection to connector housing.

BIS C-6002 Changing the EEPROM

Changing the EEPROM in the BIS C-6002 processor

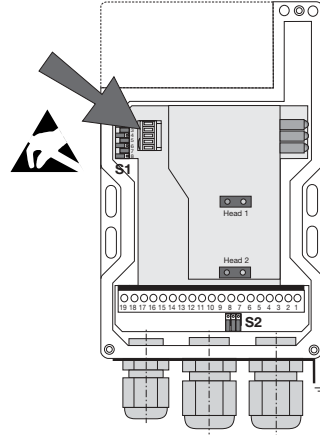
To replace the EEPROM, open up the processor as described on [p. 50](#).



Be sure before opening that the unit is disconnected from power..

To avoid damaging the EEPROM, please observe the requirements for handling electrostatically sensitive components.

The EEPROM is replaced by unplugging and plugging back into the socket.



Location of the EEPROM

BIS C-6002 Technical Data

| | | |
|--|--|---|
| Dimensions, Weight | Housing | Plastic ABS |
| | Dimensions with read/write head BIS C-65_ Dimensions with adapter BIS C-650 Weight | ca. 169 x 90 x 35 mm ca. 185 x 90 x 35 mm approx. 500 g |
| Operating Conditions | Ambient temperature | 0 °C to + 50 °C |
| Enclosure Rating | Enclosure rating | IP 65 (with read/write head) |
| Connections BIS C-6002-...-KL2 | Terminal block | 19-pin |
| | Cable entry | 2 x PG 11 fittings (metal) |
| | Cable diameter | 5 to 10 mm |
| | Cable entry | 1 x PG 9 fittings (metal) |
| | Cable diameter | 4 to 8 mm |
| | Conductor size with ferrules | 0.14 to 1 mm ² 0.25 to 0.34 mm ² |
| Connections BIS C-6002-...-ST11 | Integral connector X1 for V_S, IN | 5-pin (male) |
| | Integral connector X2 for PROFIBUS-DP Input | 5-pin (male) |
| | Integral connector X3 for PROFIBUS-DP Output | 5-pin (female) |
| Electrical Connections | Supply voltage V_S, input | DC 24 V ± 20 % |
| | Ripple | ≤ 10 % |
| | Current draw | ≤ 400 mA |
| | PROFIBUS-DP slave | Terminal block, electrically isolated |

**BIS C-6002
Technical Data**

Electrical Connections
(continued)

Digital Input (+IN, -IN)
Control voltage active
Control voltage inactive
Input current at 24 V
Delay time, typ.

Terminal block, Optocoupler isolated
4 V to 40 V
1.5 V to -40 V
11 mA
5 ms

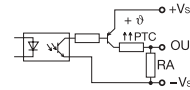


with KL2 only:

Control outputs CT Present 1 and 2
Output circuit PNP (current sourcing)
Operating voltage V_{SO} (external) for output
Ripple
Output current
Voltage drop at 20 mA
Output resistance R_A

Optocoupler isolated

DC 24 V \pm 20 %
 \leq 10 %
max. 20 mA
approx. 2.5 V
10 k Ω to $-V_{SO}$



Service interface

RS 232

Read/Write Head
option for mounted adapter BIS C-650 *)

integrated, BIS C-65_ and following *);
2 x connectors 4-pin (male)
for all read/write heads BIS C-3_ _
with 4-pin connector (female),
except BIS C-350 and BIS C-352
1 x connector 8-pin (male)
for one of the read/write heads
BIS C-350 or BIS C-352

option for mounted adapter BIS C-670 *)

*) rotatable by 90 degrees

Function Displays

BIS operating messages:
Ready / Bus active
CT1 Present / operating
CT2 Present / operating

LED red / green
LED green / yellow
LED green / yellow

**BIS C-6002
Technical Data**

CE The CE-Mark is your assurance that our products are in conformance with the EC-Guideline 89/336/EEC (EMC-Guideline) and the EMC Law. Testing in our EMC Laboratory, which is accredited by the DATech for Testing of Electromagnetic Compatibility, has confirmed that Balluff products meet the EMC requirements of the Generic Standard EN 61000-6-4 (Emission) and EN 61000-6-2 (Noise Immunity).

**BIS C-6002
Ordering Information**

Ordering Code

BIS C-6002-028- - - -03- - - -

Balluff Identification System _____
 Type C Read/Write System _____
 Hardware Type _____
 6002 = plastic housing, PROFIBUS-DP
 Software-Type _____
 028 = PROFIBUS-DP with memory optimization
 Read/Write Head _____
 000 = no read/write head
 651 = with read/write head Type 651 (with circular antenna on top)
 652 = with read/write head Type 652 (with circular antenna on front)
 653 = with read/write head Type 653 (with rod antenna)
 650 = adapter with two connections for external read/write heads BIS C-3_ _
 (except BIS C-350 and -352)
 670 = adapter with one cable connection for an external read/write head
 BIS C-350 or BIS C-352)
 Interface _____
 03 = bus versions
 User Connection _____
 KL2 = terminal block via 2 x PG 11 and 1 x PG 9 cable fittings
 ST11 = Connector version X1, X2, X3 (2x male 5-pin, 1x female 5-pin)

**BIS C-6002
Ordering Information**

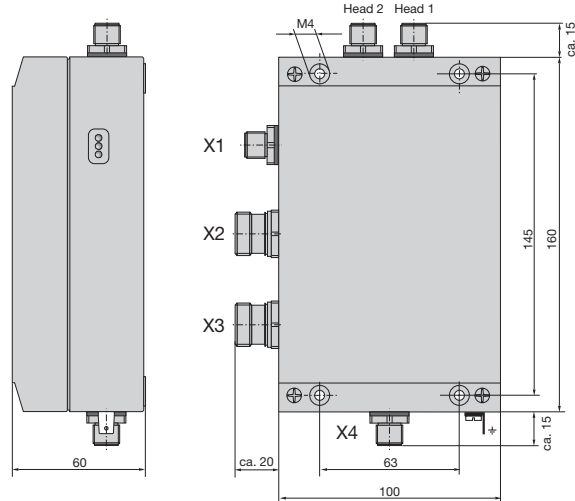
Accessory for ST11

| Type | | Ordering code |
|----------------|--------------------|---------------|
| Connector | for X1 | BKS-S 79-00 |
| | for X2 | BKS-S103-00 |
| | for X3 | BKS-S105-00 |
| Protective cap | for X3 | BKS 12-CS-00 |
| Termination | for X3 | BKS-S105-R01 |
| Protective cap | for Head 1, Head 2 | BES 12-SM-2 |

BIS C-6022 Mounting Processor

Mounting the BIS C-6022 processor

The processor is mounted using 4 M4 screws.



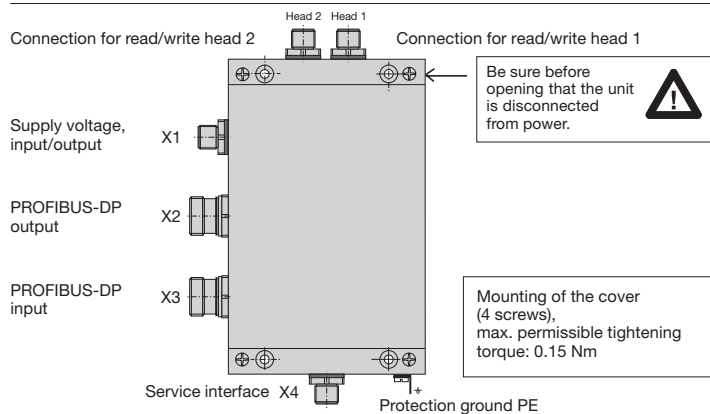
BIS C-6022 Opening the processor / Interface information

Opening the BIS C-6022 processor

To set the PROFIBUS-DP address, activate or deactivate the internal termination resistor, set the compatibility mode or to change the EEPROM, you must open up the BIS C-6022 processor.

Remove the 4 screws on the BIS C-6022 and lift off the cover. See the following [1] for additional information.

BIS C-6022 interfaces



Connection locations
and names

BIS C-6022 Interface Information / Wiring Diagrams

To insert BIS C-6022 processor into the serial PROFIBUS and to connect the supply voltage and the digital input, the cables have to be connected to the terminals of the processor. For more details regarding the wiring see the following . The read/write heads have to be connected to the terminals Head 1 and Head 2.

PROFIBUS-DP

Ensure that the device is turned off.

Connect the "incoming" PROFIBUS cable to the PROFIBUS-Input. Connect the "outgoing" PROFIBUS cable to the PROFIBUS-Output.

The last bus module must terminate the bus with a resistor. In the case of the BIS C-6022, this can be realized in two different ways:

- In the device**
by closing the switch S2 (factory standard is open) — S2 S2 Terminating resistor
closed active
open passive
The PROFIBUS-Output must be closed off with a screw cover in order to maintain the enclosure rating.

- Outside the device** in a connector. In this case the signal VP and DGND should be brought out in order to connect the external resistor to the potential.

Note: In this case the S2 switch has to be open!



No supply voltage is allowed on the PROFIBUS connections!

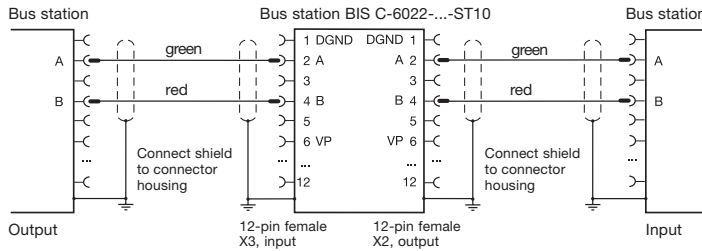
Connect cable for the supply voltage, the digital input, and the outputs to terminal X1.

BIS C-6022 Interface Information / Wiring Diagrams

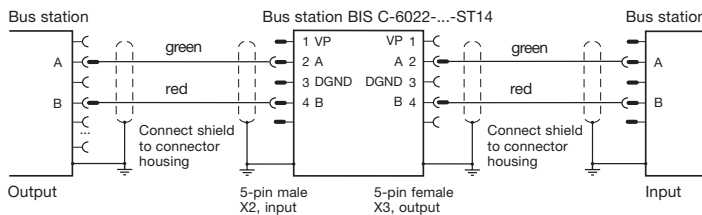
Remote bus cable for PROFIBUS-DP

To insert BIS C-6022 processor into the serial PROFIBUS-DP, there are the terminal X2 for the PROFIBUS output and the terminal X3 for the PROFIBUS input.

BIS C-6022-...-ST10

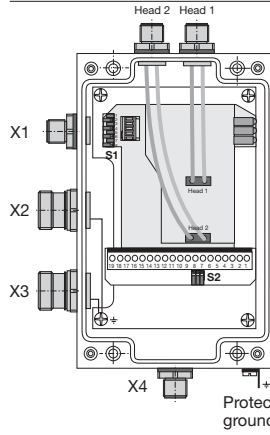


BIS C-6022-...-ST14

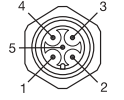


BIS C-6022-...-ST10 Interface Information / Wiring Diagrams

Wiring diagram for BIS C-6022-...-ST10 processor

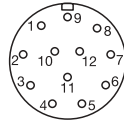


X1, supply voltage, digital input, and CT Present outputs



| Pin | Function |
|-----|--------------|
| 1 | +Vs |
| 2 | CT Present 2 |
| 3 | -Vs |
| 4 | +IN |
| 5 | CT Present 1 |

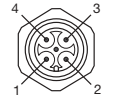
X2, PROFIBUS output
X3, PROFIBUS input



| Pin | Function |
|---------|----------|
| 1 | DGND |
| 2 | A |
| 3 | n.c. |
| 4 | B |
| 5 | n.c. |
| 6 | VP |
| 7 | +24 V |
| 8 | GND |
| 9 | ± |
| 10...12 | n.c. |

n.c. = do not connect!

X4, Service interface



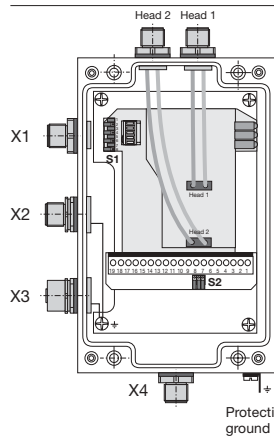
| Pin | Function |
|-----|----------|
| 1 | n.c. |
| 2 | TxD |
| 3 | GND |
| 4 | RxD |



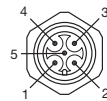
The ground connector should be connected to earth directly or through a RC combination depending on the system (potential counterpoise).
When connecting the bus leads, make sure that the shield has proper connection to connector housing.

BIS C-6022-...-ST14 Wiring Diagram

Wiring diagram for BIS C-6022-...-ST14 processor

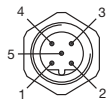


X1, supply voltage, digital input

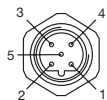


| Pin | Function |
|-----|----------|
| 1 | +Vs |
| 2 | +IN |
| 3 | -Vs |
| 4 | +IN |
| 5 | n.c. |

X2, PROFIBUS input (male)

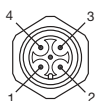


X3, PROFIBUS output (female)



| Pin | Function |
|-----|----------|
| 1 | VP |
| 2 | A |
| 3 | DGND |
| 4 | B |
| 5 | n.c. |

X4, Service interface



| Pin | Function |
|-----|----------|
| 1 | n.c. |
| 2 | TxD |
| 3 | GND |
| 4 | RxD |

n.c. = do not connect!



The ground connector should be connected to earth directly or through a RC combination depending on the system (potential counterpoise).
When connecting the bus leads, make sure that the shield has proper connection to connector housing.

BIS C-6022 Changing the EEPROM

Changing the EEPROM in the BIS C-6022 processor

To change the EEPROM, open the processor as described on 66.

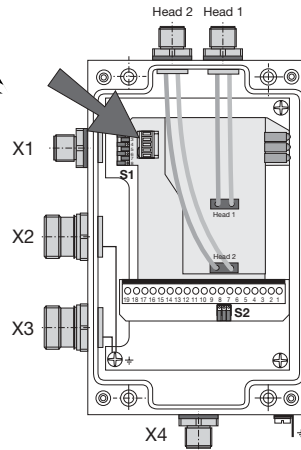


Be sure before opening that the unit is disconnected from power.

To avoid damaging the EEPROM, please observe the requirements for handling electrostatically sensitive components.



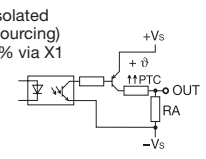
The EEPROM is replaced by unplugging and plugging back into the socket.



Location of the EEPROM

BIS C-6022 Technical Data

| | | |
|--|---|---|
| Dimensions, weight | Housing | Metal |
| | Dimensions Weight | 190 x 120 x 60 mm 820 g |
| Operating conditions | Ambient temperature | 0°C to +60 °C |
| Enclosure | Protection class | IP 65 (when connected) |
| Connections BIS C-6022-....-ST10 | Integral connector X1 for V_S , CT Present, +IN | 5-pin (male) |
| | Round connector X2 / X3 for PROFIBUS-DP | 12-pin (female) |
| | Integral connector X4 for Service interface | 4-pin (male) |
| Connections BIS C-6022-....-ST14 | Integral connector X1 for V_S , +IN | 5-pin (male) |
| | Integral connector X2 for PROFIBUS-DP input | 5-pin (male) |
| | Integral connector X3 for PROFIBUS-DP output | 5-pin (female) |
| | Integral connector X4 for Service interface | 4-pin (male) |
| Electrical connections | Supply voltage V_S | DC 24 V \pm 20 % |
| | Ripple Current draw | \leq 10 % \leq 400 mA |
| with ST10 only: | Control outputs CT Present 1 and 2 | Optocoupler isolated PNP (current sourcing) |
| | Output circuit | DC 24 V \pm 20 % via X1 |
| | Operating voltage V_S for output | \leq 10 % |
| | Ripple | max. 20 mA |
| | Output current | approx. 2.5 V |
| | Voltage drop at 20 mA | 10 k Ω to $-V_S$ |
| | Output resistance R_A | |

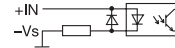


**BIS C-6022
Technical Data**

Electrical Connections
(continued)

Digital input +IN
Control voltage active
Control voltage inactive
Input current at 24 V
Delay time, typ.

Optocoupler isolated
4 V to 40 V
1.5 V to -40 V
11 mA
5 ms



**PROFIBUS-DP, Connector X2, X3
Head 1, Head 2, Read/Write Head**

serial interface for PROFIBUS stations
via 2 x connectors for all
read/write heads BIS C-3_ _
with 4-pin connector (female),
excluding BIS C-350 and BIS C-352
RS 232

Service interface X4

Function displays

BIS operating messages:
Ready / Bus active
CT1 Present / operating
CT2 Present / operating

LED red / green
LED green / yellow
LED green / yellow



The CE-Mark is your assurance that our products are in conformance with the EC-Guideline

89/336/EEC (EMC-Guideline)

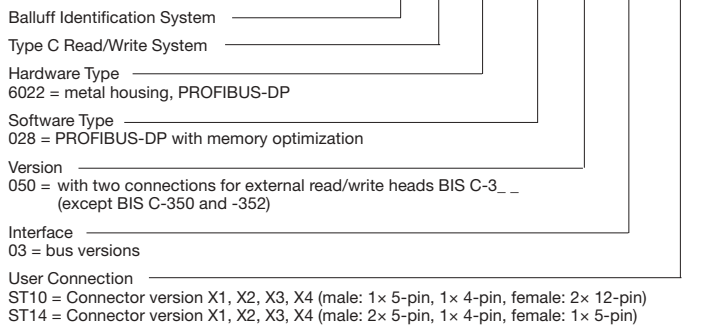
and the EMC Law. Testing in our EMC Laboratory, which is accredited by the DATech for Testing of Electromagnetic Compatibility, has confirmed that Balluff products meet the EMC requirements of the Generic Standard

EN 61000-6-4 (Emission) and EN 61000-6-2 (Noise Immunity).

**BIS C-6022
Ordering Information**

Ordering code

BIS C-6022-028-050-03-ST



Accessory
(optional,
not included)

| Type | | Ordering code for ST10 | Ordering code for ST14 |
|------------------|----------------|------------------------|------------------------|
| Mating connector | for X1 | BKS-S 79-00 | BKS-S 79-00 |
| | for X2 | BKS-S 86-00 | BKS-S103-00 |
| | for X3 | BKS-S 86-00 | BKS-S105-00 |
| | for X4 | BKS-S 10-3 | BKS-S 10-3 |
| Protective cap | for Head_1, X4 | BES 12-SM-2 | BES 12-SM-2 |
| Protective cap | | 115 475 for X2 | BKS 12-CS-01 for X3 |
| Termination | | | BKS-S105-R01 for X3 |

Appendix, ASCII Table

| Deci- mal | Hex | Control Code | ASCII | Deci- mal | Hex | Control Code | ASCII | Deci- mal | Hex | ASCII | Deci- mal | Hex | ASCII | Deci- mal | Hex | ASCII | Deci- mal | Hex | ASCII |
|--------------|-----|-----------------|-------|--------------|-----|-----------------|-------|--------------|-----|-------|--------------|-----|-------|--------------|-----|-------|--------------|-----|-------|
| 0 | 00 | Ctrl @ | NUL | 22 | 16 | Ctrl V | SYN | 44 | 2C | , | 65 | 41 | A | 86 | 56 | V | 107 | 6B | k |
| 1 | 01 | Ctrl A | SOH | 23 | 17 | Ctrl W | ETB | 45 | 2D | - | 66 | 42 | B | 87 | 57 | W | 108 | 6C | l |
| 2 | 02 | Ctrl B | STX | 24 | 18 | Ctrl X | CAN | 46 | 2E | . | 67 | 43 | C | 88 | 58 | X | 109 | 6D | m |
| 3 | 03 | Ctrl C | ETX | 25 | 19 | Ctrl Y | EM | 47 | 2F | / | 68 | 44 | D | 89 | 59 | Y | 110 | 6E | n |
| 4 | 04 | Ctrl D | EOT | 26 | 1A | Ctrl Z | SUB | 48 | 30 | 0 | 69 | 45 | E | 90 | 5A | Z | 111 | 6F | o |
| 5 | 05 | Ctrl E | ENQ | 27 | 1B | Ctrl [| ESC | 49 | 31 | 1 | 70 | 46 | F | 91 | 5B | [| 112 | 70 | p |
| 6 | 06 | Ctrl F | ACK | 28 | 1C | Ctrl \ | FS | 50 | 32 | 2 | 71 | 47 | G | 92 | 5C | \ | 113 | 71 | q |
| 7 | 07 | Ctrl G | BEL | 29 | 1D | Ctrl] | GS | 51 | 33 | 3 | 72 | 48 | H | 93 | 5D |] | 114 | 72 | r |
| 8 | 08 | Ctrl H | BS | 30 | 1E | Ctrl ^ | RS | 52 | 34 | 4 | 73 | 49 | I | 94 | 5E | ^ | 115 | 73 | s |
| 9 | 09 | Ctrl I | HT | 31 | 1F | Ctrl _ | US | 53 | 35 | 5 | 74 | 4A | J | 95 | 5F | _ | 116 | 74 | t |
| 10 | 0A | Ctrl J | LF | 32 | 20 | | SP | 54 | 36 | 6 | 75 | 4B | K | 96 | 60 | ` | 117 | 75 | u |
| 11 | 0B | Ctrl K | VT | 33 | 21 | | ! | 55 | 37 | 7 | 76 | 4C | L | 97 | 61 | a | 118 | 76 | v |
| 12 | 0C | Ctrl L | FF | 34 | 22 | | * | 56 | 38 | 8 | 77 | 4D | M | 98 | 62 | b | 119 | 77 | w |
| 13 | 0D | Ctrl M | CR | 35 | 23 | | # | 57 | 39 | 9 | 78 | 4E | N | 99 | 63 | c | 120 | 78 | x |
| 14 | 0E | Ctrl N | SO | 36 | 24 | | \$ | 58 | 3A | : | 79 | 4F | O | 100 | 64 | d | 121 | 79 | y |
| 15 | 0F | Ctrl O | SI | 37 | 25 | | % | 59 | 3B | ; | 80 | 50 | P | 101 | 65 | e | 122 | 7A | z |
| 16 | 10 | Ctrl P | DLE | 38 | 26 | | & | 60 | 3C | < | 81 | 51 | Q | 102 | 66 | f | 123 | 7B | { |
| 17 | 11 | Ctrl Q | DC1 | 39 | 27 | | ' | 61 | 3D | = | 82 | 52 | R | 103 | 67 | g | 124 | 7C | |
| 18 | 12 | Ctrl R | DC2 | 40 | 28 | | (| 62 | 3E | > | 83 | 53 | S | 104 | 68 | h | 125 | 7D | } |
| 19 | 13 | Ctrl S | DC3 | 41 | 29 | |) | 63 | 3F | ? | 84 | 54 | T | 105 | 69 | i | 126 | 7E | ~ |
| 20 | 14 | Ctrl T | DC4 | 42 | 2A | | * | 64 | 40 | @ | 85 | 55 | U | 106 | 6A | j | 127 | 7F | DEL |
| 21 | 15 | Ctrl U | NAK | 43 | 2B | | + | | | | | | | | | | | | |