

XL FRAMING 1200

PR-2970/PR-2970M

This product manual contains important information about the safe installation and use of this projector. Please read and follow these instructions carefully and keep this manual in a safe place for future reference.

PR LIGHTING LTD. http://www.pr-lighting.com

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Please note that as part of our ongoing commitment to continuous product development, specifications are subject to change without notice. Whilst every care is taken in the preparation of this manual we reserve the right to change specifications in the course of product improvement. The publishers cannot be held responsible for the accuracy of the information herein, or any consequence arising from them.

Every unit is tested completely and packed properly by the manufacturer. Please make sure the packing and / or the unit are in good condition before installation and use. Should there be any damage caused by transportation, consult your dealer and do not use the unit. Any damage caused by improper use will not be assumed by the manufacturer and / or dealer.

ACCESSORIES

These items are packed together with the projector:

| Name | Quantity | Unit | Remark |
|----------------|----------|------|---------------|
| G clamps | 2 | Pcs | |
| 3-pin connetor | 1 | Pc | Without cable |
| Safety cord | 2 | Pcs | |
| Spare gobos | 4 | Pcs | |
| This manual | 1 | Pc | |
| Ω clamps | 2 | Pcs | Options |

SAFE USAGE OF THE PROJECTOR

When unpacking and before disposing of the carton check there is no transportation damage before using the projector. Should there be any damage caused by transportation, consult your dealer and do not use the apparatus.

The projector is for indoor use only, IP20. Use only in dry locations. Keep this device away from rain and moisture, excessive heat, humidity and dust. Do not allow contact with water or any other liquids.

The projector is not designed or intended to be mounted directly on to inflammable surfaces.

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The projector is only intended for installation, operation and maintenance by qualified personnel.

The projector must be installed in a location with adequate ventilation, at least 50cm from adjacent wall surfaces. Be sure that no ventilation slots are blocked.

Do not project the beam onto inflammable surfaces, minimum distance is 5m. 9 5m 🗉

Avoid direct exposure to the light from the lamp. The light is harmful to the eye.

Do not attempt to dismantle and/or modify the projector in any way.

Electrical connection must only be carried out by qualified personnel.

Before installation, ensure that the voltage and frequency of power supply match the power requirements of the projector.

It is essential that each projector is correctly earthed and that electrical installation conforms to all relevant standards.

Do not connect this device to any other types of dimmer apparatus.

Make sure that the power-cord is never crimped or damaged by sharp edges. Never let the power-cord come into contact with other cables. Only handle the power-cord by the plug. Never pull out the plug by tugging the power-cord.

Keep the lamp clean. Do not touch the lamp glass with bare hand.

The projector should always be installed with a secondary safety fixing. A safety cord is supplied for this; it should be attached as shown in "installing the projector" section.

The lamp used in this projector is a discharge lamp. After switching off don't attempt to restart the projector until lamp has cooled, this will require approx 15 minutes. Switching the lamp on and off at short intervals will reduce the life of both the lamp and the projector. But occasional breaks will prolong the life of the lamp and projector.

Never run the projector without a lamp.

The lamp shall be changed if it has become damaged or thermally deformed.

Shields and lens shall be changed if they have become visibly damaged to such an extent than their effectiveness is impaired, for example by cracks or deep scratches.

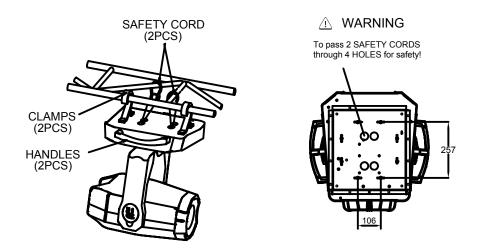
Exterior surface temperatures of the luminaire after 5 minutes operation is 80°C, when steady state is achieved 120°C,

There is no user serviceable parts inside the projector, do not open the housing and never operate the projector with the covers removed.

Always disconnect from the mains, when the device is not in use or before cleaning it or before attempting any maintenance work !

If you have any questions, don't hesitate to consult your dealer or manufacturer.

INSTALL THE PROJECTOR

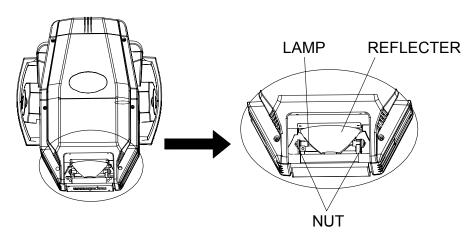


Take 2 clamps and 2 safety cords out from the package and mount 2 clamps on the underside of fixture with 2 retainers attached to each clamp. Hang the fixture on the structure and fasten the screws attached to each clamp. (See the **WARNING** on the underside of the base as shown above) To pass 2 SAFETY CORDS through 4 HOLES for safety! Always ensure that the projector is firmly anchored to avoid vibration and slipping whilst functioning. Always ensure that the structure that you are going to mount the projector is secure and is strong enough to support a weight of XL FRAMING 1200.

FITTING THE LAMP

WARNING:

- 1. Unlock the PAN and TILT before the 1st application of projector for safety.
- 2. The projector MUST be lifted or carried by the HANDLES instead of clamps.
- 3. For safety the safety cord should afford 10 times of the unit's weight.



Lock the yoke before fitting/replacing the lamp.

Loosen 4 screws and open the back covers, you can see the structure as shown in the figure above.

Loosen 2 nuts at the both ends of lamp and take out the worn-out lamp. Suggest to free one end after another.

Fit new lamp and fasten 2 screws at the both ends of lamp. **Note:** don't touch the bulb of the new lamp with bare hand so as not to influence the beam output; the PST (pumping stem tip off) on the bulb facing the rear cover with fans perpendicularly and being not in the beam's way is a must and aids cooling.

Close the rear cover and fasten 4 screws.

NOTE: The convex of the nuts should face to the side when fitting the lamp.

WARNING: The MSR series are high-pressure lamps with external igniters (&). Care should always be taken when handling these lamps. Always read the manufacturers "Instructions for use" enclosed with the lamp.

POWER SUPPLY-MAINS

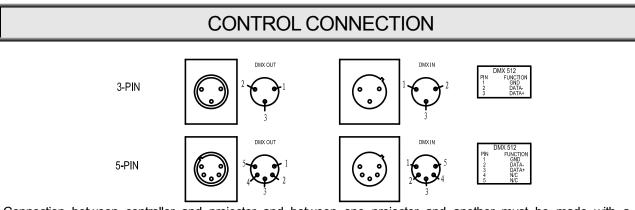
Connect the power cord as follows:

- L (live) =brown
- E (earth) =yellow/green
- N (neutral) =blue

Use the plug provided to connect the mains power to the projector paying attention to the voltage and frequency marked on the panel of the projector. It is recommended that each projector be supplied separately so that they may be individually switched on and off.

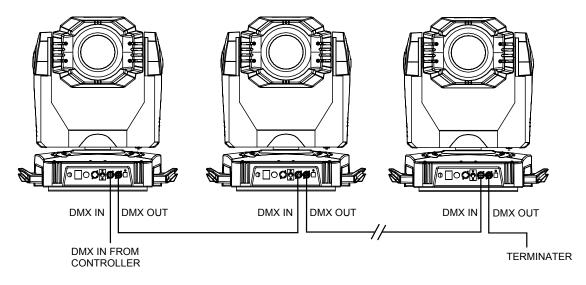
IMPORTANT

It is essential that each projector is correctly earthed and the electrical installation conforms to all relevant standards.



Connection between controller and projector and between one projector and another must be made with a 2 core-screened cable, with each core having at least a 0.5mm diameter. Connection to and from the projector is via cannon 3 pin (which are included with the projector) or 5 pin XLR plugs and sockets. The XLR's are connected as shown in the figure above.

Note: care should be taken to ensure that none of the pins touch the metallic body of the plug or each other. The body of the plug is not connected in any way. The XL FRAMING 1200 accepts digital control signals in protocol DMX512 (1990). Connect the controller's output to the first fixture's input, and connect the first fixture's output to the second fixture's input and connect the rest fixtures in the same way. Eventually connect the last fixture's output to a DMX terminator as shown in the figure below.

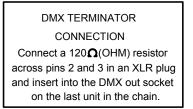


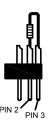
DMX TERMINATOR

In the Controller mode, at the last fixture in the chain, the DMX output has to be connected with a DMX terminator. This prevents electrical noise from disturbing and corrupting the DMX control signals.

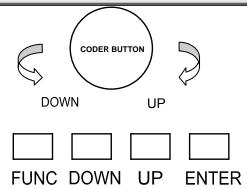
The DMX terminator is simply an XLR connector with a 120Ω (ohm) resistor connected across pins 2 and 3, which is then plugged into the output socket on the last projector in the chain. The connections are illustrated below.







SETUP OPTIONS-PROJECTOR CONFIGURATION



Projector configuration can be set conveniently via pressbutton switch and LCD display. Turn the projector on and the LCD display will show DMX address you set and save last time and it can be reset and saved again as you please.

Launch the projector. Press button ENTER more than 5 seconds to unlock panel.

Press button UP or DOWN if you want to browse through the various Setup Options. There are 8 option codes from DMX Address to Lamp Manual Control, and each code has a specific function. If you turn the coder knob clockwise, the function like as button UP. On the contrary, the function like as button DOWN.

Press button ENTER to save your settings or enter the next menu. There is same function if you push the coder knob. Press button UP or DOWN to shift.

Press button FUNC, it will return to the upper menu one by one. If you stay for minutes defaulted will show display status automatically.

TO SET THE DMX START ADDRESS

Each XL FRAMING 1200 must be given a DMX start address so that the correct projector responds to the correct control signals. This DMX start address is the channel number from which the projector starts to "listen" to the digital control information being sent out from the controller. The XL FRAMING 1200 has 3 DMX modes. There are standard mode, extended mode and short mode. For example standard mode has 32 channels, so set the No. 1 projector's address 001, No. 2 projector's address 033, No. 3 projector's address 065, No. 4 projector's address 097, and so on.

Launch the projector. Press button ENTER or coder knob more than 5 seconds to unlock panel.

Press button FUNC to display DMX address;

Press button UP and DOWN, you can set the address;

Press button ENTER to confirm; In the same time. The GREEN LED will flash one time. It means the setting has been enabled.

Press button FUNC, it will return to the upper menu one by one.

| OPERATION MENU | | | | | | |
|---|---|---|---|--|--|--|
| 1st LEVEL | 2nd LEVEL | 3rd LEVEL | 4th LEVEL | | | |
| PR LIGHTING XL SERIES KL FRAMING 1200 | DMX Address=001 | | | | | |
| DMX Address | DMX Address 001-485 in Short Mode 001-481 in Standard Mode 001-464 in Extended Mode | | | | | |
| Reset | Reset Are You Sure? | | | | | |
| | DMX Mode | DMX Mode Standard 16 DMX Mode Extended 16 DMX Mode Short 8 | | | | |
| | Lamp Control | Lamp Control By Control Channel Lamp Control By Power On Lamp Control By DMX Present | | | | |
| | Loss of DMX | When DMX is Lost Normal Time Out When DMX is Lost Hold Last Value | | | | |
| Config Settings | Factory Settings (Press button DOWN/UP/ENTER at the same time to enter the sub-menu) | Fixture type (WARNING: Never change the fixture type or the system will be damaged!) | Fixture type= XL 1200 Fixture type= XL 700 Fixture type= XL 575 Fixture type= XL 1200 Wash Fixture type= XL 1200 Wash Fixture type= XL 1800 Fixture type= XL 1500 Fixture type= XL 1500 Wash Fixture type= XL 1500 Wash Fixture type= XL 1500 FS Fixture type= XL 1500 FS Fixture type= XL 1500 FS Fixture type= XL 1200 S | | | |
| Option Settings | Colour Positions | STEPPED Colour Positions LINEAR | | | | |
| | F-Gobo Positions | F-Gobo Positions STEPPED F-Gobo Positions LINEAR | | | | |
| | Pan DMX Invert | Pan DMX Invert OFF Pan DMX Invert ON | | | | |
| | Tilt DMX Invert | Tilt DMX Invert OFF Tilt DMX Invert | | | | |
| | Pan Tilt Swap | ON Pan Tilt Swap | | | | |

OPERATION MENU

I

| | | Pan Tilt Swap | |
|-----------------|------------------|--|---|
| - | | ON Dimmer Invert | |
| | Dimmer Invert | OFF Dimmer Invert ON | |
| | Iris Invert | lris Invert OFF | |
| | ins invert | Iris Invert ON | |
| | Zoom Invert | Zoom Invert OFF Zoom Invert | |
| - | | ON CMY Invert | |
| | CMY Invert | OFF CMY Invert | |
| - | | ON CTO Invert OFF | |
| | CTO Invert | CTO Invert ON | |
| | Defaults | Defaults OFF Defaults | |
| | | Restore Defaults Display | |
| | Display Mode | On Always Display Off After Delay | |
| - | Display Invert | Display Invert OFF | |
| | | Display Invert ON | |
| | | Disp Dim Level Min Disp Dim Level 1 | |
| | | Disp Dim Level 2 | |
| | | Disp Dim Level 3 Disp Dim Level | |
| Display Options | Display Dimming | 4 Disp Dim Level | |
| | | 5 Disp Dim Level 6 | |
| | | Disp Dim Level 7 | |
| | | Disp Dim Level 8 Disp Dim Level | |
| | | 9 Disp Dim Level | |
| - | | Full Display Contrast | |
| | Display Contrast | XXX(1~36, Default is 16) Language = | |
| | Display Language | English Language = | |
| | Lamp Hours | Chinese Lamp Hours = XX | Reset Lamp Hours Are You Sure? |
| | Total Hours | Total Hours = XX | |
| Information | | Display Board | Display Board = XX°C |
| | Temperature | Driver Board 1 | Driver Board 1 = XX °C Driver Board 2 = |
| | | Driver Board 2 | Driver Board 2 = XX ℃ |

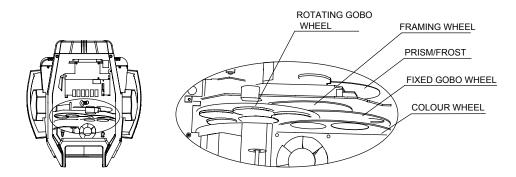
| | | Driver Board 3 | Driver Board 3 = XX °C |
|-------------|------------------|---|---------------------------|
| | | Driver Board 4 | Driver Board 4 = XX °C |
| | | Pan and Tilt | Pan and Tilt = XX ℃ |
| | | Head Sensor | Head Sensor= XX °C |
| | | Display Board | Display Board = X.X.X |
| | | Driver Board 1 | Driver Board 1 = X.X.X |
| | | Driver Board 2 | Driver Board 2 = X.X.X |
| | Software Version | Driver Board 3 | Driver Board 3 = X.X.X |
| | | Driver Board 4 | Driver Board 4 = X.X.X |
| | | Pan and Tilt | Pan and Tilt = X.X.X |
| | | Power Board | Power Board = X.X.X |
| | View DMX values | DMX Channel 1=0 | |
| | Electronic SN | Electronic SN= | |
| | RDM Device Label | RDM Device Label ANSI E1.20 RDM Version | |
| | Factory Setup | Factory Setup OFF Factory Setup | |
| Test Modes | Self Test | ON Self Test OFF self test ON | |
| Lamp Manual | Lamp Status | Status = XXX Control = X | |
| Control | Turn Lamp On | | |
| | Turn Lamp Off | | |

ERROR MESSAGES

In the course of launch, XL FRAMING 1200 examines automatically whether there are errors and if there are, it will display information as follows:

| Dis | play | Message |
|------------|-------|--|
| Sensor Err | S1-M1 | Colour wheel (1# drive board motor 1) error |
| Sensor Err | S1-M2 | CTO (1# drive board motor 2) error |
| Sensor Err | S1-M3 | CYM-cyan (1# drive board motor 3) error |
| Sensor Err | S1-M4 | CYM-yellow (1# drive board motor 4) error |
| Sensor Err | S1-M5 | CYM-magenta (1# drive board motor 5) error |
| Sensor Err | S2-M1 | Focus (2# drive board motor 1) error |
| Sensor Err | S2-M2 | Zoom (2# drive board motor 2) error |
| Sensor Err | S2-M3 | Rotating Gobo wheel (2# drive board motor 3) error |
| Sensor Err | S2-M4 | Gobo rotation (2# drive board motor 4) error |
| Sensor Err | S2-M5 | Fixed Gobo wheel(2# drive board motor 5) error |
| Sensor Err | S4-M3 | Framing wheel (4# drive board motor 3) error |
| Sensor Err | S4-M5 | Prism (4# drive board motor 5) error |
| Sensor Err | S4-M6 | Prism rotation (4# drive board motor 6) error |

REPLACING GOBOS



Disconnect the fixture from power. Lock Tilt. Carefully lift off the cover by undoing the 6 screws.

For gobos replacement on the fixed gobo: Remove the gobo and insert the new one into the position by hands.

For gobos replacement on the rotating gobo wheel: Remove the gobo holder with gobo from gobo wheel by hands.

Pull out the spring and drop the old gobo out of the holder.

Insert the new gobo into the holder, and then insert the spring with the narrow end against the gobo.

Push the end of the spring in under lip of the holder.

Pick the spring clip up and put the gobo holder back into the position, if necessary, a small screwdriver will be helped.

Note: If the gobo is a glass one, it should be touched with glabrous, clean and soft tissue or cloth matted between hand and glass instead of with bare hand.

Close the rear cover and fasten 6 screws.

DMX PROTOCOL

| 1 1 1 Strobe 000-010 011-025 Black Open 2 2 2 Dimmer 000-010 Black 3 3 Dimmer Fine 000-007 Black 000-010 Black 000-010 Black 3 3 Dimmer Fine 000-255 Dimmer in 16 Bit precision 000-010 White 000-010 White 000-016 017-035 Yellow+ Magenta=Red 036-054 Yellow+ Magenta=Blue 017-132 Yellow+ Cyan=Green 074-092 Cyan 036-054 Yellow+ Cyan=Green 074-092 Cyan in 16 Bit precision 111-128 Magenta 111-128 Magenta 111-128 129-255 CYM Cyan 000-255 Cyan in 16 Bit precision 111-128 5 5 7 CYM-Yellow 000-255 Yellow in 16 Bit precision 6 6 9 CYM-Yellow 000-255 Yellow in 16 Bit precision 7 7 11 CTO 000-255 | Short mode | Standard mode | Extended mode | FUNCTION | DMX | DESCRIPTION | |
|---|---------------|---------------|---------------|--------------|----------|-------------------------------------|-------------------|
| 1 1 1 Strobe O26-225 Strobe speed from slow to fast 2 2 2 Dimmer Output Output Black 3 3 Dimmer Fine 000-255 Dimmer in 16 Bit precision 000-007 Black 000-007 Black 3 3 A CYM Macro 000-255 Dimmer in 16 Bit precision 3 3 4 CYM Macro 000-077 Glow+ Magenta=Red 036-054 Yellow Output Output Glow+ Magenta=Red 3 3 4 CYM Macro 074-092 Cyan + Magenta=Blue 112 CYM-Cyan 000-255 Cyan + Magenta=Blue 112 129-255 CYM-Cyan 000-255 Cyan + Magenta 100 5 5 7 CYM-Yellow 000-255 Vallow (Linear 0-100%) 6 6 9 CYM-Magenta 000-255 Vallow in 16 Bit precision 7 7 11 CTO 000-255 Magenta in 16 | | | | | 000-010 | Black | |
| 2 2 2 2 2 2 Dimmer 226-225 Open 2 2 2 Dimmer 000-007 Black 3 1 Dimmer Fine 000-255 Dimmer in 16 Bit precision 3 3 Dimmer Fine 000-255 Dimmer in 16 Bit precision 3 3 A CYM Macro 055.073 Vellow+ Magenta=Red 3 3 4 CYM Macro 055.073 Vellow+ Cyan=Green 074.092 Cyan+ Magenta=Blue 111-128 Magenta 111-128 4 4 5 CYM-Cyan 000-255 Cyan (Linear 0-100%) 111 6 CYM-Cyan 000-255 Cyan in 16 Bit precision 5 5 7 CYM-Yellow 000-255 Vellow in 16 Bit precision 6 6 9 CYM-Yellow 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 12 | 4 | | | | 011-025 | Open | |
| 2 2 2 Dimmer 000-007 Black 3 Jimmer Fine 000-255 Dimmer in 16 Bt precision 3 3 4 CYM Macro 000-255 Dimmer in 16 Bt precision 3 3 4 CYM Macro 000-016 White 036-054 Yellow+ Vgan=Green 000-073 Yellow+ Vgan=Green 0374-092 Cyan Magenta=Blue 000-273 Yellow+ Vgan=Green 04 4 5 CYM-Cyan 000-255 Cyan (Linear 0-100%) 111-128 Magenta 111-128 Magenta 000-255 Cyan in 16 Bit precision 5 5 7 CYM-Yellow 000-255 Yellow (Linear 0-100%) 000-255 6 6 9 CYM-Magenta 000-255 Yellow in 16 Bit precision 6 6 9 CYM-Magenta 000-255 Yellow in 16 Bit precision 7 7 11 CTO 000-255 Kagenta in 16 Bit precision 7 7 12 <td< td=""><td>1</td><td>1</td><td>1</td><td>Strobe</td><td>026-225</td><td>Strobe speed from slow to fast</td></td<> | 1 | 1 | 1 | Strobe | 026-225 | Strobe speed from slow to fast | |
| 2 2 2 Dimmer 3 Dimmer Fine 008-255 Dimmer in 16 Bit precision 3 3 A Dimmer Fine 000-016 White 000-016 White 000-016 White 000-016 3 3 A CYM Macro 000-016 White 005-073 Yellow-Magenta=Red 000-016 White 000-016 005-073 Yellow-Magenta=Red 000-016 White 000-016 005-073 Yellow-Magenta=Blue 000-017 111-128 Magenta 129-255 CYM-Cyan 000-255 Cyan (Linear 0-100%) 111-128 5 5 7 CYM-Yellow 000-255 Yellow in 16 Bit precision 5 5 7 CYM-Yellow 000-255 Magenta in 16 Bit precision 6 6 9 CYM-Magenta 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 7 7 | | | | | 226-255 | Open | |
| 3 Dimmer Fine 008-255 Dimming from dark to light (0-100%) 3 3 Dimmer Fine 000-255 Dimmer in 16 Bit precision 3 3 4 CYM Macro 000-016 White 036-054 Yellow+ Magenta=Red 036-054 Yellow+ Qan=Green 074-092 Cyan Magenta 111-128 Magenta 4 4 5 CYM-Cyan 000-255 Cyan Magenta=Blue 111-128 Magenta 129-255 CYM Oolur mixing from slow to fast 000-255 5 5 7 CYM-Yellow 000-255 Cyan in 16 Bit precision 5 5 7 CYM-Yellow 000-255 Yellow (Linear 0-100%) 6 6 9 CYM-Magenta 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Li | | | | | 000-007 | Black | |
| 3 Dimmer Fine 000-255 Dimmer in 16 Bit precision 3 3 4 CYM Macro Ointer in 16 Bit precision 3 3 4 CYM Macro Ointer in 16 Bit precision 3 3 4 CYM Macro Ointer in 16 Bit precision 036-054 Yellow+ Aggenta=Red Oight optimized Oight optimized 4 4 5 CYM-Cyan Yellow+ Cyan=Green 111-128 Magenta Magenta=Blue Magenta=Blue 111-128 Magenta Yellow+ Colour mixing from slow to fast 4 4 5 CYM-Cyan Oio-255 Cyan in 16 Bit precision 5 5 7 CYM-Yellow Oio-255 Yellow (Linear 0-100%) 6 6 9 CYM-Magenta Oio-255 Magenta in 16 Bit precision 7 7 11 CTO Oio-255 Magenta in 16 Bit precision 7 7 11 CTO Oio-255 Linear adjust from high to low 7 7 11 | 2 | 2 | 2 | Dimmer | 008-255 | Dimming from dark to light (0-100%) | |
| 3 3 4 CYM Macro 000-016 White 017-035 Yellow+ Magenta=Red 036-054 Yellow 3 3 4 CYM Macro 055-073 Yellow+ Cyan=Green 074-092 Cyan+Magenta=Red 036-054 Yellow 4 4 5 CYM-Cyan 111-128 Magenta 129-255 CYM colour mixing from slow to fast 129-255 CYM colour mixing from slow to fast 129-255 5 5 7 CYM-Yellow Fine 000-255 Cyan (Linear 0-100%) 5 5 7 CYM-Yellow Fine 000-255 Yellow (Linear 0-100%) 6 6 9 CYM-Magenta Fine 000-255 Yellow in 16 Bit precision 7 7 11 CTO 000-255 Magenta (Linear 0-100%) 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 7 12 CTO Fine 000-255 CTo In 16 Bit precision 041-043 Colour 1 033-040 Colour 1 025-032 | | | 3 | Dimmer Fine | | a a () | |
| 3 3 4 CYM Macro 017-035 Yellow+ Magenta=Red 036-054 Yellow 3 3 4 CYM Macro 005-073 Yellow+ Cyan=Green 074-082 Cyan 4 4 5 CYM-Cyan 000-255 Cyan (Linear 0-100%) 4 4 5 CYM-Cyan 000-255 Cyan (Linear 0-100%) 5 5 7 CYM-Yellow 000-255 Yellow (Linear 0-100%) 5 5 7 CYM-Yellow 000-255 Yellow (Linear 0-100%) 6 6 9 CYM-Magenta 000-255 Magenta (Linear 0-100%) 6 6 9 CYM-Magenta 000-255 Magenta (Linear 0-100%) 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 7 7 11 CTO 000-255 CTO in 16 Bit precision 7 7 12 CTO Fine 000-255 Colour 1/c | | | | | | • | |
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| 8 8 13 Colour Wheel 000-255 Cyant-Magenta=Blue 000-255 CYM colour mixing from slow to fast 111-128 Magenta 129-255 CYM colour mixing from slow to fast 2 6 CYM-Cyan Fine 000-255 Cyan (Linear 0-100%) 5 5 7 CYM-Yellow 000-255 Vellow (Linear 0-100%) 6 6 9 CYM-Yellow 000-255 Vellow (Linear 0-100%) 6 6 9 CYM-Yellow 000-255 Magenta 0-100%) 7 7 CYM-Magenta 000-255 Magenta in 16 Bit precision 6 6 9 CYM-Magenta 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 7 7 11 CTO 000-255 Colour 1 030-00 Colour 1 030-016 White 017-024 041-048 Colour 1 025-032 Colour 1 033-040 06 | 2 | 2 | 4 | CVM Maara | 055-073 | Yellow+ Cyan=Green | |
| Initial Magenta 4 4 5 CYM-Cyan 29255 CYM colour mixing from slow to fast 4 4 5 CYM-Cyan 000-255 Cyan (Linear 0-100%) 5 5 7 CYM-Yellow 000-255 Yellow (Linear 0-100%) 6 6 9 CYM-Yellow 000-255 Yellow in 16 Bit precision 6 6 9 CYM-Magenta 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 7 7 11 CTO 000-255 CTO in 16 Bit precision 7 7 11 CTO 000-255 CTO in 16 Bit precision 8 8 13 Kolour Wheel 017-024 White/colour 1 025-032 Colour 1/colour 2 041-048 Colour 3 057-064 Colour 3 057-064 Colour 3 Colour 3 057-0 | 3 | 3 | 4 | | | | |
| 4 4 5 CYM-Cyan 000-255 Cyan (Linear 0-100%) 4 4 5 CYM-Cyan 000-255 Cyan in 16 Bit precision 5 5 7 CYM-Yellow 000-255 Yellow (Linear 0-100%) 5 5 7 CYM-Yellow 000-255 Yellow in 16 Bit precision 6 6 9 CYM-Magenta 000-255 Magenta (Linear 0-100%) 6 6 9 CYM-Magenta 000-255 Magenta (Linear 0-100%) 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 7 7 11 CTO 000-255 CTO in 16 Bit precision 7 7 12 CTO Fine 000-255 CTO in 16 Bit precision 000-016 White 017-024 White/colour 1 025-032 Colour 1 033-040 Colour 2/colour 3 065-072 Colour 3/colour 4 0649-056 Colour 2/col | | | | | | | |
| 4 4 5 CYM-Cyan Fine 000-255 Cyan (Linear 0-100%) 5 5 7 CYM-Cyan Fine 000-255 Cyan in 16 Bit precision 6 6 9 CYM-Yellow Fine 000-255 Yellow (Linear 0-100%) 6 6 9 CYM-Yellow Fine 000-255 Yellow in 16 Bit precision 6 6 9 CYM-Magenta Fine 000-255 Magenta (Linear 0-100%) 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 CTO in 16 Bit precision 7 7 11 CTO 000-255 CTO in 16 Bit precision 8 8 13 COlour Vineet 017-024 White/colour 1 025-032 Colour 1 033-040 Colour 1/colour 2 041-048 Colour 2/colour 3 057-064 Colour 3/colour 4 073-080 Colour 4 073-080 Colour 4 081-088 8 8 13 Colour Vineet <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> | | | | | | | |
| 6 CYM-Cyan Fine 000-255 Cyan in 16 Bit precision 5 5 7 CYM-Yelow 000-255 Yelow (Linear 0-100%) 8 CYM-Yelow 000-255 Yelow (Linear 0-100%) 6 6 9 CYM-Magenta 000-255 Magenta (Linear 0-100%) 10 CYM-Magenta Fine 000-255 Magenta (Linear 0-100%) Magenta (Linear 0-100%) 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 00 12 CTO Fine 000-255 CTO in 16 Bit precision 000-016 White 017-024 White/colour 1 025:032 Colour 1 025:032 Colour 1 033:040 Colour 1/colour 2 041-048 Colour 2/colour 3 065:072 Colour 3/colour 4 073:080 Colour 4/colour 5 089:096 Colour 4 081-088 Colour 4/colour 5 089:096 Colour 5 097-104 Colour 6/colour 7 <td></td> <td></td> <td></td> <td></td> <td>129-255</td> <td>CYM colour mixing from slow to fast</td> | | | | | 129-255 | CYM colour mixing from slow to fast | |
| 5 5 7 CYM-Yellow Fine 000-255 Yellow (Linear 0-100%) 6 6 9 CYM-Yellow Fine 000-255 Yellow in 16 Bit precision 6 6 9 CYM-Magenta Fine 000-255 Magenta (Linear 0-100%) 7 7 11 CTO 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 7 7 11 CTO 000-255 CTO in 16 Bit precision 7 7 11 CTO 000-255 CTO in 16 Bit precision 8 8 13 COlour Fine 000-255 CTO in 16 Bit precision 017-024 White/colour 1 025-032 Colour 1 033-040 Colour 1/colour 2 041-048 Colour 2 041-048 Colour 2 041-048 Colour 3 065-072 Colour 3 065-072 Colour 4 081-088 Colour 4 081-088 Colour 5 089-096 Colour 5 097-104 <t< td=""><td>4</td><td>4</td><td>5</td><td>CYM-Cyan</td><td>000-255</td><td>Cyan (Linear 0-100%)</td></t<> | 4 | 4 | 5 | CYM-Cyan | 000-255 | Cyan (Linear 0-100%) | |
| 8 CYM-Yellow Fine 000-255 Yellow in 16 Bit precision 6 6 9 CYM-Magenta 000-255 Magenta (Linear 0-100%) 10 CYM-Magenta Fine 000-255 Magenta (Linear 0-100%) 7 7 11 CTO 000-255 Linear adjust from high to low 11 CTO 000-255 Linear adjust from high to low 000-255 7 7 11 CTO 000-255 CTO in 16 Bit precision 0 12 CTO Fine 000-255 CTO in 16 Bit precision 000-016 White 017-024 White/colour 1 025-032 Colour 1 033-040 Colour 1/colour 2 041-048 Colour 2 049-056 Colour 2 041-048 Colour 2 049-056 Colour 3 065-072 Colour 3/colour 4 081-088 Colour 4/colour 5 089-096 Colour 4 081-088 Colour 4/colour 5 089-096 Colour 6 113-120 Colour 6 113-120 Colour 6/colour 7 </td <td></td> <td></td> <td>6</td> <td></td> <td>000-255</td> <td>Cyan in 16 Bit precision</td> | | | 6 | | 000-255 | Cyan in 16 Bit precision | |
| 8 Fine 000-255 Yellow in 16 Bit precision 6 6 9 CYM-Magenta Fine 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 7 7 11 CTO 000-255 CTO in 16 Bit precision 7 7 12 CTO Fine 000-255 CTO in 16 Bit precision 8 8 13 Colour Vine White/colour 1 003-040 Colour 1/colour 2 041-048 Colour 2 049-056 057-064 Colour 3 065-072 Colour 3/colour 4 073-080 Colour 4 081-088 Colour 5 097-104 Colour 5 097-104 Colour 7 113-120 Colour 6 113-120 Colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | 5 | 5 | 7 | CYM-Yellow | 000-255 | Yellow (Linear 0-100%) | |
| 10 CYM-Magenta Fine 000-255 Magenta in 16 Bit precision 7 7 11 CTO 000-255 Linear adjust from high to low 12 CTO Fine 000-255 CTO in 16 Bit precision 000-016 White 017-024 White/colour 1 025-032 Colour 1 033-040 Colour 1 033-040 Colour 1 033-040 Colour 2 041-048 Colour 2 041-048 Colour 2 041-048 Colour 3 057-064 Colour 3 057-064 Colour 3 057-064 Colour 4 081-088 Colour 4 081-088 Colour 4 089-096 Colour 5 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 103-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | | | 8 | | 000-255 | Yellow in 16 Bit precision | |
| Number of the second | 6 | 6 | 9 | CYM-Magenta | 000-255 | Magenta (Linear 0-100%) | |
| 12 CTO Fine 000-255 CTO in 16 Bit precision 000-016 White 017-024 White/colour 1 025-032 Colour 1 025-032 Colour 1 033-040 Colour 1/colour 2 041-048 Colour 2 049-056 Colour 3 057-064 Colour 3 057-064 Colour 3 065-072 Colour 3/colour 4 081-088 Colour 4 081-088 Colour 5 089-096 Colour 5 089-096 Colour 6 113-120 Colour 6 113-120 Colour 6 113-120 Colour 6 113-120 Colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | | | 10 | | 000-255 | Magenta in 16 Bit precision | |
| 8 8 13 Colour Wheel 000-016 White 017-024 White/colour 1 025-032 Colour 1 033-040 Colour 1/colour 2 041-048 Colour 2/colour 3 057-064 Colour 3 065-072 Colour 3/colour 4 065-072 Colour 3/colour 4 081-088 Colour 4 081-088 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | 7 | 7 | 11 | СТО | 000-255 | Linear adjust from high to low | |
| 8 8 13 Colour Wheel 017-024 White/colour 1 025-032 Colour 1 0000 rm 0000 rm 0000 rm 041-048 Colour 2 041-048 Colour 2 041-048 Colour 2 041-048 Colour 2/colour 3 057-064 Colour 3 065-072 Colour 3/colour 4 065-072 Colour 3/colour 4 081-088 Colour 4 081-088 Colour 5 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) 128-133 Rainbow rotation speed 1 (slowest) | | | 12 | CTO Fine | 000-255 | CTO in 16 Bit precision | |
| 8 8 13 Colour Wheel 025-032 Colour 1/colour 2 041-048 Colour 2/colour 3 049-056 Colour 3/colour 4 057-064 Colour 3/colour 4 065-072 Colour 3/colour 4 081-088 Colour 4 081-088 Colour 5 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | | | | | 000-016 | White | |
| 8 8 13 Colour Wheel 033-040 Colour 1/colour 2 041-048 Colour 2 049-056 Colour 2/colour 3 057-064 Colour 3 065-072 Colour 3/colour 4 08 8 13 Colour Wheel 073-080 Colour 4 081-088 Colour 4/colour 5 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) 128-133 Rainbow rotation speed 1 (slowest) | | | | | 017-024 | White/colour 1 | |
| 8 8 13 Colour Wheel 041-048 Colour 2/colour 3 057-064 Colour 3/colour 4 065-072 Colour 3/colour 4 08 13 Colour Wheel 073-080 Colour 4 081-088 Colour 5/colour 6 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | | | | | 025-032 | Colour 1 | |
| 8 8 13 Colour Wheel 049-056 Colour 2/colour 3 065-072 Colour 3/colour 4 065-072 Colour 3/colour 4 081-088 Colour 4/colour 5 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6 113-120 Colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | | | | | | 033-040 | Colour 1/colour 2 |
| 8 8 13 Colour Wheel 057-064 Colour 3/colour 4 065-072 Colour 3/colour 4 065-072 Colour 3/colour 4 081-088 Colour 4/colour 5 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) 128-133 Rainbow rotation speed 1 (slowest) | | | | | | 041-048 | Colour 2 |
| 8 8 13 Colour Wheel 065-072 Colour 3/colour 4 081-088 Colour 4/colour 5 081-088 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) 128-133 Rainbow rotation speed 1 (slowest) | | | | | 049-056 | Colour 2/colour 3 | |
| 8 8 13 Colour Wheel 073-080 Colour 4 081-088 Colour 4/colour 5 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) 128-133 Rainbow rotation speed 1 (slowest) | | | | | 057-064 | Colour 3 | |
| 081-088 Colour 4/colour 5 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | | | | | 065-072 | Colour 3/colour 4 | |
| 089-096 Colour 5 097-104 Colour 5/colour 6 105-112 Colour 6 113-120 Colour 6/colour 7 121-127 white 128-133 Rainbow rotation speed 1 (slowest) | 8 | 8 | 13 | Colour Wheel | 073-080 | Colour 4 | |
| 097-104Colour 5/colour 6105-112Colour 6113-120Colour 6/colour 7121-127white128-133Rainbow rotation speed 1 (slowest) | | | | | 081-088 | Colour 4/colour 5 | |
| 097-104Colour 5/colour 6105-112Colour 6113-120Colour 6/colour 7121-127white128-133Rainbow rotation speed 1 (slowest) | | | | | Colour 5 | | |
| 105-112Colour 6113-120Colour 6/colour 7121-127white128-133Rainbow rotation speed 1 (slowest) | | | | | | | |
| 113-120Colour 6/colour 7121-127white128-133Rainbow rotation speed 1 (slowest) | | | | | | | |
| 121-127white128-133Rainbow rotation speed 1 (slowest) | | | | | | | |
| 128-133 Rainbow rotation speed 1 (slowest) | | | | | | | |
| | | | | | | | |
| | | | | | 134-139 | Rainbow rotation speed 2 | |

| | | | - | | | |
|----|----|----|------------------------|-------------------------------|--|--------|
| | | | | 140-145 | Rainbow rotation speed 3 | |
| | | | | 146-151 | Rainbow rotation speed 4 | |
| | | | | 152-157 | Rainbow rotation speed 5 | |
| | | | | 158-163 | Rainbow rotation speed 6 | |
| | | | | 164-169 | Rainbow rotation speed 7 | |
| | | | | 170-175 | Rainbow rotation speed 8 | |
| | | | | 176-181 | Rainbow rotation speed 9 | |
| | | | | 182-187 | Rainbow rotation speed 10 | |
| | | | | 188-195 | Stop in current position | |
| | | | | | Rainbow reverse rotation speed | |
| | | | | 196-201 | 1(slowest) | |
| | | | | 202-207 | Rainbow reverse rotation speed 2 | |
| | | | | 208-213 | Rainbow reverse rotation speed 3 | |
| | | | | 214-219 | Rainbow reverse rotation speed 4 | |
| | | | | 220-225 | Rainbow reverse rotation speed 5 | |
| | | | | 226-231 | Rainbow reverse rotation speed 6 | |
| | | | | 232-237 | Rainbow reverse rotation speed 7 | |
| | | | | 238-243 | Rainbow reverse rotation speed 8 | |
| | | | | 244-249 | Rainbow reverse rotation speed 9 | |
| | | | | 250-255 | Rainbow reverse rotation speed 10 | |
| | | | | 000-135 | Iris from large to small (0-100%) | |
| 9 | 9 | 14 | Iris | 136-231 | Macro | |
| | | | | 232-255 | Minimal | |
| | | 15 | Iris Fine | 000-255 | Iris n 16 Bit precision | |
| | | | | 000-016 | Clear | |
| | | | | 017-032 | Gobo1 | |
| | | | | 033-048 | Gobo 2 | |
| | | | | 049-064 | Gobo 3 | |
| | | | | 065-080 | Gobo 4 | |
| | | | | | 081-096 | Gobo 5 |
| | | | | 097-112 | Gobo 6 | |
| | | | | 113-127 | Gobo 7 | |
| | | | | 128-132 | Reverse rotation speed 1 (slowest) | |
| | | | | 133-135 136-138 | Reverse rotation speed 2 | |
| | | | Fixed Oaks | 130-130 | Reverse rotation speed 3Reverse rotation speed 4 | |
| 10 | 10 | 16 | 16 Fixed Gobo Wheel | 139-141 | Reverse rotation speed 5 | |
| | | | 145-147 | Reverse rotation speed 6 | | |
| | | | | 148-150 | Reverse rotation speed 0 | |
| | | | 151-153 | Rotation speed 1 (slowest) | | |
| | | | 154-156 | Rotation speed 2 | | |
| | | | | 157-159 | Rotation speed 3 | |
| | | | | | | |
| | | | | 160-162 | · · · | |
| | | | | | Rotation speed 4 Rotation speed 5 | |
| | | | | 160-162 | Rotation speed 4 | |
| | | | | 160-162 163-165 | Rotation speed 4 Rotation speed 5 | |
| | | | | 160-162 163-165 166-168 | Rotation speed 4Rotation speed 5Rotation speed 6 | |

| | | | | 170 100 | Cobo 1 obolico 2 |
|----|----|----|------------------------|--------------------|---|
| | | | | 178-180 | Gobo 1 shake 3 Gobo 1 shake 4 (fastest) |
| | | | | 181-183 184-186 | |
| | | | | 184-180 | Gobo 2 shake 1(slowest) Gobo 2 shake 2 |
| | | | | 190-192 | Gobo 2 shake 3 |
| | | | | 190-192 | Gobo 2 shake 3 Gobo 2 shake 4 (fastest) |
| | | | | | |
| | | | | 196-198 | Gobo 3 shake 1(slowest) Gobo 3 shake 2 |
| | | | | 199-201 202-204 | Gobo 3 shake 2 Gobo 3 shake 3 |
| | | | | | |
| | | | | 205-207 | Gobo 3 shake 4 (fastest) |
| | | | | 208-210 | Gobo 4 shake 1(slowest) |
| | | | | 211-213 | Gobo 4 shake 2 |
| | | | | 214-216 | Gobo 4 shake 3 |
| | | | | 217-219 | Gobo 4 shake 4 (fastest) |
| | | | | 220-222 | Gobo 5 shake 1(slowest) |
| | | | | 223-225 | Gobo 5 shake 2 |
| | | | | 226-228 | Gobo 5 shake 3 |
| | | | | 229-231 | Gobo 5 shake 4 (fastest) |
| | | | | 232-234 | Gobo 6 shake 1(slowest) |
| | | | | 235-237 | Gobo 6 shake 2 |
| | | | | 238-240 | Gobo 6 shake 3 |
| | | | | 241-243 244-246 | Gobo 6 shake 4 (fastest) |
| | | | | 244-240 | Gobo 7 shake 1(slowest) Gobo 7 shake 2 |
| | | | | | |
| | | | | 250-252 | Gobo 7 shake 3 |
| | | | | 253-255 | Gobo 7 shake 4 (fastest) |
| | | | | 000-021 022-042 | white Gobo1 |
| | | | | 022-042 | Gobo 2 |
| | | | | 043-004 | Gobo 3 |
| | | | | 086-106 | |
| | | | | 107-127 | Gobo 4 Gobo 5 |
| | | | | | |
| | | | | 128-134 | Reverse rotation speed 1 (slowest) |
| | | | | 135-142 | Reverse rotation speed 2 |
| | | | | 143-149 150-156 | Reverse rotation speed 3 |
| | | | | 150-156 | Reverse rotation speed 4(fastest) Rotation speed 1 (slowest) |
| | | | Datatian Oaka | | Rotation speed 1 (slowest) |
| 11 | 11 | 17 | Rotating Gobo Wheel | 164-170 | · · · |
| | | | WIICCI | 171-177 | Rotation speed 3 |
| | | | | 178-184 185-191 | Rotation speed 4 (fastest) Gobo 1 shake slow |
| | | | - | | |
| | | | | 192-198 | Gobo 1 shake fast |
| | | | | 199-205 | Gobo 2 shake slow |
| | | | | 206-212 | Gobo 2 shake fast |
| | | | | 213-219 | Gobo 3 shake slow |
| | | | | 220-226 | Gobo 3 shake fast |
| | | | | 227-233 | Gobo 4 shake slow |
| | | | | 234-240 | Gobo 4 shake fast |
| | | | | 241-247 | Gobo 5 shake slow |
| | | | 40/04 | 248-255 | Gobo 5 shake fast |

| | | | | 000-128 | 0~540°index |
|----|----|----|-------------------------------|---------|--|
| | | | | 129-188 | Rotation speed from slow to fast |
| 12 | 12 | 18 | Gobo rotation | 189-195 | Stop rotating |
| | | | | 196-255 | Reverse rotation speed from slow to fast |
| | 13 | 19 | Gobo rotation Fine | 000-255 | Gobo rotation in 16 Bit precision |
| 13 | 14 | 20 | Framing Blade 1 | 000-255 | Framing Blade 1 insert |
| | | 21 | Framing Blade 1 Fine | 000-255 | Framing Blade 1 insert in 16 Bit precision |
| | | | Framing Blade 1 | 000-005 | Framing Blade 1 (0°) |
| 14 | 15 | 22 | Angle | 006-255 | Framing Blade 1 rotates ± 20 ° |
| | | 23 | Framing Blade 1 Angle Fine | 000-255 | Framing Blade 1 rotates in 16 Bit precision |
| 15 | 16 | 24 | Framing Blade 2 | 000-255 | Framing Blade 2 insert |
| 10 | 10 | 25 | Framing Blade 2 Fine | 000-255 | Framing Blade 2 insert in 16 Bit precision |
| | | | | 000-005 | Framing Blade 2 (0°) |
| 16 | 17 | 26 | Framing Blade 2 | | |
| | | | Angle | 006-255 | Framing Blade 2 rotates ± 20 ° |
| | | 27 | Framing Blade 2 Angle Fine | 000-255 | Framing Blade 2 rotates in 16 Bit precision |
| 17 | 18 | 28 | Framing Blade 3 | 000-255 | Framing Blade 3 insert |
| | | 29 | Framing Blade 3 Fine | 000-255 | Framing Blade 3 insert in 16 Bit precision |
| 10 | | | Framing Blade 3 | 000-005 | Framing Blade 3 (0°) |
| 18 | 19 | 30 | Angle | 006-255 | Framing Blade 3 rotates ± 20 ° |
| | | 31 | Framing Blade 3 Angle Fine | 000-255 | Framing Blade 3 rotates in 16 Bit precision |
| 19 | 20 | 32 | Framing Blade 4 | 000-255 | Framing Blade 4 insert |
| | | 33 | Framing Blade 4 Fine | 000-255 | Framing Blade 4 insert in 16 Bit precision |
| | | | Framing Blade 4 | 000-005 | Framing Blade 4 (0°) |
| 20 | 21 | 34 | Angle | 006-255 | Framing Blade 4 rotates ± 20 ° |
| | | 35 | Framing Blade 4 Angle Fine | 000-255 | Framing Blade 4 rotates in 16 Bit precision |
| 21 | 22 | 36 | Framing Rotation | 000-255 | Framing wheel rotates from 0 $^\circ$ to 90 $^\circ$ |
| | | 37 | Framing Rotation Fine | 000-255 | Framing wheel rotates in 16 Bit precision |
| | | | | 000-143 | Frosting from slight to strong (0~100%) |
| 22 | 23 | 38 | Prism / Frost | 144-200 | Prism 1 |
| | | | | 201-255 | Prism 2 |
| | | | | 000-120 | Prism index (0~540°) |
| | | | | 121-127 | Reverse rotation speed 1 (slowest) |
| | | | | 128-135 | Reverse rotation speed 2 |
| | | | Prism rotation | 136-143 | Reverse rotation speed 3 |
| | | | FISHIOLALION | 144-151 | Reverse rotation speed 4 |
| | | | | 152-159 | Reverse rotation speed 5 |
| | | | | 160-167 | Reverse rotation speed 6 |
| | | | | 168-175 | Reverse rotation speed 7 |

| | | | | 176-183 | Reverse rotation speed 8 (fastest) |
|----|----|----|---------------------|---------|--|
| | | | | 184-191 | Stop in current position |
| | | | | 192-199 | Rotation speed 1 (slowest) |
| | | | | 200-207 | Rotation speed 2 |
| | | | | 208-215 | Rotation speed 3 |
| | | | | 216-223 | Rotation speed 4 |
| | | | | 224-231 | Rotation speed 5 |
| | | | | 232-239 | Rotation speed 6 |
| | | | | 240-247 | Rotation speed 7 |
| | | | | 248-255 | Rotation speed 8 (fastest) |
| 24 | 25 | 40 | Focus | 000-255 | Linearly focusing |
| | | 41 | Focus Fine | 000-255 | Focus in 16 precision |
| 25 | 26 | 42 | Zoom | 000-255 | From large to small |
| | | 43 | Zoom Fine | 000-255 | Zoom in 16 precision |
| 26 | 27 | 44 | Pan | 000-255 | Pan rotation 450° |
| | 28 | 45 | Pan Fine | 000-255 | Pan rotation in 16 precision |
| 27 | 29 | 46 | Tilt | 000-255 | Tilt rotation 270° |
| | 30 | 47 | Tilt Fine | 000-255 | Tilt rotation in 16 precision |
| | 31 | 48 | Pan & Tilt speed | 000-255 | Pan&Tilt speed from fast to slow |
| | | | | 000-048 | Reserved |
| | | | | 049-080 | Reset |
| | | | | 081-112 | Reserved |
| 28 | 32 | 49 | Control | 113-144 | Lamp off (stop in DMX value for 10 s) |
| 20 | 52 | 49 | CONTROL | 145-168 | Reserved |
| | | | | 169-200 | Lamp power reduced to 50% |
| | | | | 201-223 | Reserved |
| | | | | 224-255 | Lamp on (See remark below) |

Remark:

If you intend to turn on/off the lamp via the last channel of the controller, don't attempt to push the channel to value 224-255 immediately after turning it off, or push the slide bar to value 224-255 to wait it cooling. Under these 2 circumstances, the lamp can not be turned on. The right operation is: turn it off---cool down---push the slide bar to turn it on.

LED INDICATION

| | On | DMX signal OK |
|-----------|-------|------------------------|
| Green | Off | No DMX signal |
| | Flash | DMX signal error |
| Yellow | On | Setting the panel |
| Blue | On | Power |
| Red/Green | Red | Running self test mode |
| Reuroieen | Green | Reserved |

MAINTENANCE

If the projector's lens becomes damaged or broken it should be replaced. If the lamp becomes damaged or deformed in any way it must be replaced. If the light from the lamp appears dim this would normally indicate that it is reaching the end of its life and it should be changed at once, aged lamps run to the extremity of their life might explode. If the projector does not function, check the fuses on the power socket of the projector, they should only be replaced by fuses of the same specification. Should these be damaged call a qualified technician before replacement. The projector has thermal protection device that will switch off the projector in case of overheating, should either of these operate, check that the fans are not blocked, and if they are dirty clean them before switching on the projector again. Check that the fans are operational, if not call a qualified technician.

Any maintenance work should only be carried out by qualified technicians.

LUBRICATION

To ensure the continuous rotation of the rotating gobos and linear motion of the lens for focusing, it is recommended that the bearings for the rotating gobos and the 2 shafts for the focusing lens holder be lubricated periodically, preferably every two months. Use only high quality, high-temperature resistant grease instead of any type of oil. When lubricating the bearings, a syringe with a fine needle is the easiest way to introduce the grease to the bearings around each gobo.

KEEPING THE PROJECTOR CLEAN

To ensure the reliability of the projector it should be kept clean. It is recommended that the fans should be cleaned every 15 days. The lens and dichroic colour filters should also be regularly cleaned to maintain an optimum light output. **Do NOT use any type of solvent on dichroic colour filters.**

Cleaning frequency depends on the environment in which the fixture operates: damp, smoke or particularly dirty surroundings can cause greater accumulation of dirt on the unit's optics. A soft cloth and typical glass cleaning products should be used in cleaning. It is recommended to clean the external optics at least once every 20 days and clean the internal optics at least once every 30 / 60 days.

Do not use any organic solvent, e.g. alcohol, to clean the reflector mirror, dichroic colour filters or housing of the apparatus.

TROUBLESHOOTING

| PROBLEM | ACTION | | |
|---|--|--|--|
| The projector doesn't switch on | Check the fuse on the power socket.Replace the lamp. | | |
| The lamp comes on but the projector doesn't respond to the controller | Make sure that the projector is correctly configurated. Replace or repair the DMX cable. | | |
| The projector only functions intermittently | Make sure the fan is working and not dirty. | | |
| Defective projection | Check the lenses are not broken. Remove dust or grease from the lenses. | | |
| The project image appears to have a halo | Make sure the lamp is installed correctly. Carefully clean the optical group lenses and the projector components. | | |
| The beam appears dim | Check the optics is clean. Replace with a new lamp of the specified type and rating. | | |

TECHNICAL DATA

VOLTAGES:

| Electronical ballast (PR-2970): | 200V/220V/230V/240V AC, 50/60Hz | | | |
|---------------------------------|-----------------------------------|--|--|--|
| | Options: 100/120V AC, 50/60Hz | | | |
| Magnetic ballast (PR-2970M) : | 230V AC, 50/60Hz | | | |
| | Options: 200/220/240V AC, 50/60Hz | | | |

POWER CONSUMPTION:

| Electronical ballast (PR-2970): | 1500W@220V |
|---------------------------------|------------|
| Magnetic ballast (PR-2970M): | 1600W@220V |

LAMP:

| PHILIPS | MSR Gold 1200 SA/2 DE |
|-------------------------------|-----------------------|
| Colour Temperature | 7500°K |
| Socket | SFc10-4, double ended |
| Manufacturers Rated Lamp Life | 750 Hours replacement |
| Or | |
| OSRAM | HMI 1200 W/S |
| Colour Temperature | 6000°K |
| Socket | SFc10-4, double ended |
| Manufacturers Rated Lamp Life | 750 Hours replacement |

COLOURS:

Smooth CYM colour mixing system with macros 1 wheel with 6 dichroic colour filters plus white With variable speed bi-directional rainbow effect Step/linear colour changing is available

COLOUR TEMPERATURE CORRECTION:

Linearly colour temperature correction

GOBOS:

1 Rotating gobo wheel:

5 interchangeable gobos+ white, glass or metal gobos can be fixed
Indexable, bi-directionally rotatable at variable speeds
1 Fixed gobo wheel :
7 interchangeable gobos+ white
bi-directional wheel scrolling at variable speeds

Gobo diameter: Φ36.3mm

Gobo image diameter: Φ31.5mm

4 framing blades can be paralleled and rotated $\,\pm\,$ 20 $^{\circ}$

Framing wheel rotates $\pm 45^{\circ}$

PRISM/ FROST:

1x linear lens, 1x3 facet prism, indexable, bi-directionally rotatable at variable speeds. Frost linearly adjustable 0-100%

FOCUS:

DMX controlled focus

DIMMER: 0-100% linearly adjustable

IRIS:

5-100% linearly adjustable Macro

SHUTTER: Double shutter blades, 0.3~12 F.P.S

HEAD MOVEMENT: Pan 450°, Tilt 270° with auto position correction

BEAM ANGLE:

 $12^{\circ} \sim 34^{\circ}$

CONTROL: DMX512, 3 pin, 5 pin interfaces RDM control protocol 28 channels in short mode, 32 channels in standard mode, and 49 channels in extended mode. Self-test mode

OTHER FUNCTIONS:

Adjustable Pan & Tilt speed Fixture and lamp usage time display LCD display with English and Chinese language menu Energy saving function of the ballast Built-in analyzer for easy fault finding, error messages Built-in demo sequences Setup options by chargeable battery inside without power connection. Input signal isolating protection Network interface (Reserved)

HOUSING:

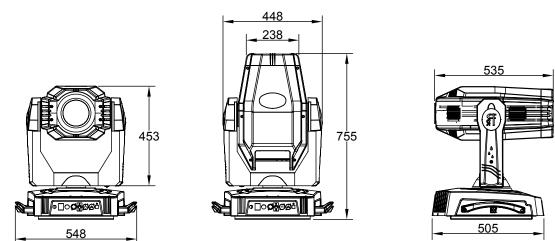
Composite plastic, IP20

WEIGHT:

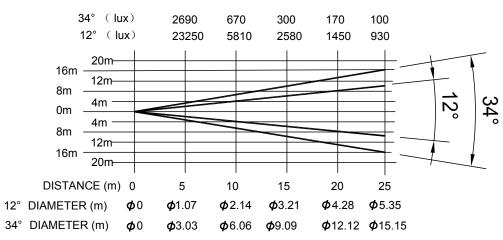
| Electronical ballast (PR-2970): | 35Kg |
|---------------------------------|------|
| Magnetic ballast (PR-2970M) : | 47Kg |

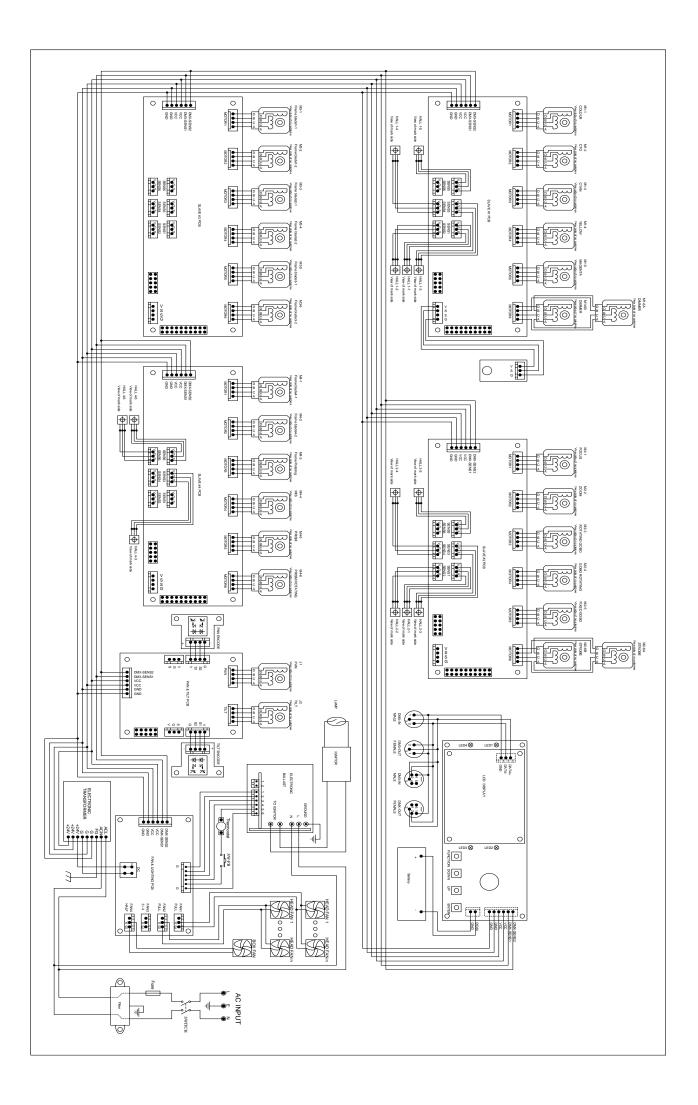
SIZES:

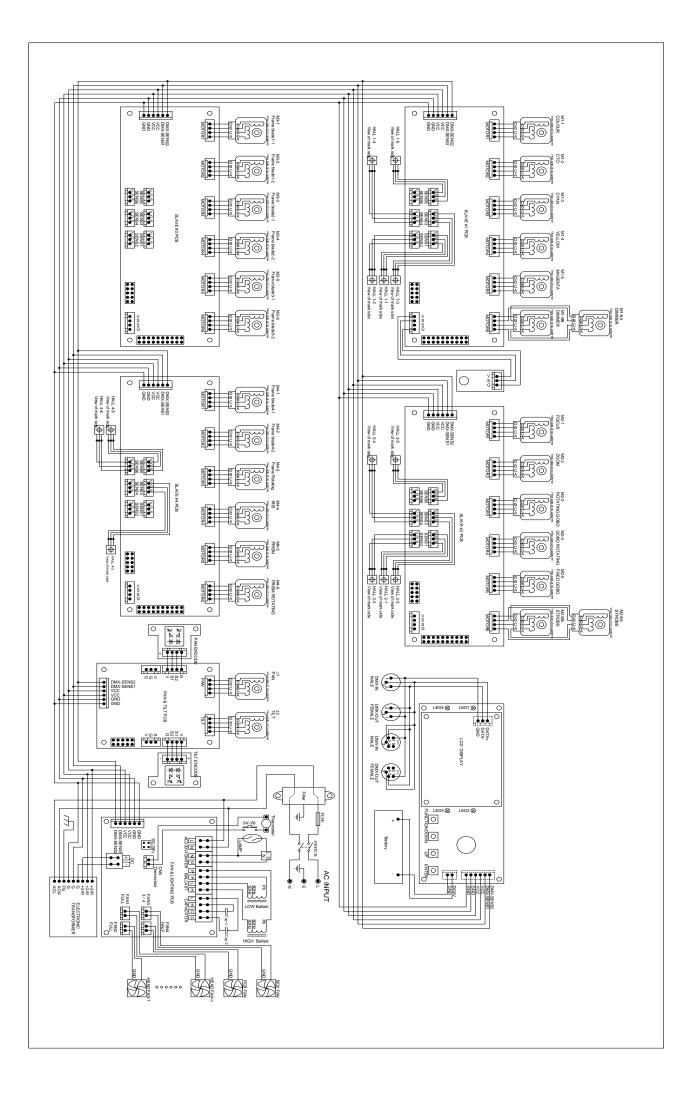
See at below



LIGHT OUTPUT:







COMPONENT ORDER CODES

| NAME | PART NO. | QUANTITY | REMARK |
|----------------------------|------------|----------|---------------------|
| POWER SUPPLY | 192010134 | 1 | S-320-24 |
| MAINS FILTER | 193020008 | 1 | 20A 115/250VAC |
| THERMOSTAT | 190010074 | 1 | 150 ℃ |
| CAPACITOR**** | 140010043 | 2 | 70µF/370V |
| BALLAST**** | 040070059 | 2 | 230V/50-60Hz, 575W |
| BALLAST | 040070094 | 1 | 1200W 180~264V AC |
| IGNITOR**** | 040090045 | 1 | 575~1200W 6~8KV |
| IGNITOR | 040090052 | 1 | |
| LAMP | 100050064 | 1 | MSR 1200 SA/2 DE |
| TILT DRIVE BELT | 290151241 | 1 | HTD-750-3M |
| PAN DRIVE BELT | 290151234 | 1 | HTD501-3M |
| FAN IN BASE | 030060056 | 1 | 24V/0.12A |
| FAN IN FRONT SIDE | 030060053 | 2 | 24V/0.21A |
| FAN IN BACK SIDE | 030060055 | 2 | 24V 0.16A |
| FAN NEAR THE LAMP | 030060054 | 3 | 24V/0.2A |
| FAN NEAR THE CYM | 030060052 | 2 | 24V/0.09A |
| FAN NEAR THE POWER PCB**** | 030060057 | 1 | DC24V/2.88W |
| PAN MOTOR | 0000 (0000 | 1 | |
| TILT MOTOR | 030040089 | 1 | - 23HS2039L 6.35*25 |
| ROTATING GOBO WHEEL MOTOR | 000040000 | 1 | |
| FRAMING WHEEL MOTOR | 030040092 | 1 | - 17HD0013-32L 5*7 |
| DIMMER MOTOR | 030040093 | 2 | 17HD0013-33L 5*35 |
| FOCUS MOTOR | 020040072 | 2 | 171105002 02 5*20 |
| ZOOM MOTOR | 030040073 | 2 | - 17HS5003-03 5*20 |
| GOBO ROTATION MOTOR | 030040132 | 1 | 17HD0013-31L 5*23 |
| CYM-CYAN MOTOR | | 1 | |
| CYM-YELLOW | 020040444 | 1 | |
| CYM-MAGENTA MOTOR | 030040114 | 1 | 16HY7001-30L 5*40 |
| CTO MOTOR | | 1 | |
| FIXED GOBO WHEEL MOTOR | 030040129 | 1 | 16HY7001-49 5*33 |
| COLOUR WHEEL MOTOR | 000040400 | 1 | |
| PRISM ROTATION MOTOR | 030040136 | 1 | - 16HS7002 5*17 |
| SHUTTER BLADE MOTOR | 030040116 | 2 | 16HY7001-32L 5*15 |
| IRIS MOTOR | 0000 40000 | 1 | |
| PRISM/FROST MOTOR | 030040088 | 1 | - 39BYG501-4A 5*24 |
| FRAMING BLADE MOTOR | 030040128 | 8 | 14HY7002-02L |
| PAN/TILT DRIVE PCB | 230020317 | 1 | |
| MOTOR DRIVE PCB 1 | 230020178 | 1 | |
| MOTOR DRIVE PCB 2 | 230020207 | 1 | |
| MOTOR DRIVE PCB 3 | 230020208 | 1 | |
| MOTOR DRIVE PCB 4 | 230020209 | 1 | |
| DISPLAY PCB | 230020220 | 1 | |
| POWER PCB**** | 230020227 | 1 | |
| POWER PCB | 230020223 | 1 | |

NOTE:

**** Only apply to Magnetic ballast.

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> P/N: 321010258A Last Revision: 20090921