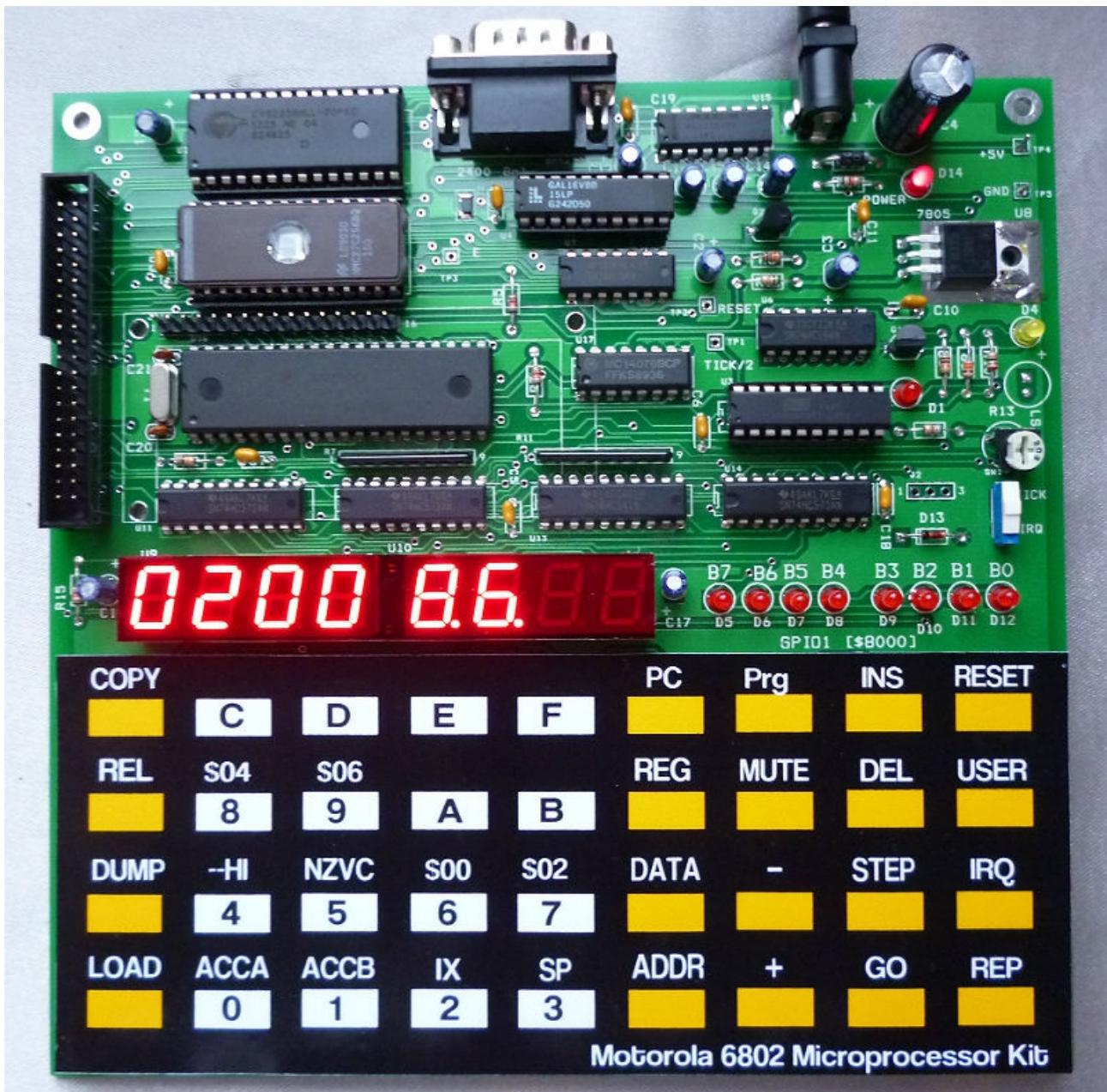


6802 Microprocessor Kit

User's Manual



6802 MICROPROCESSOR KIT

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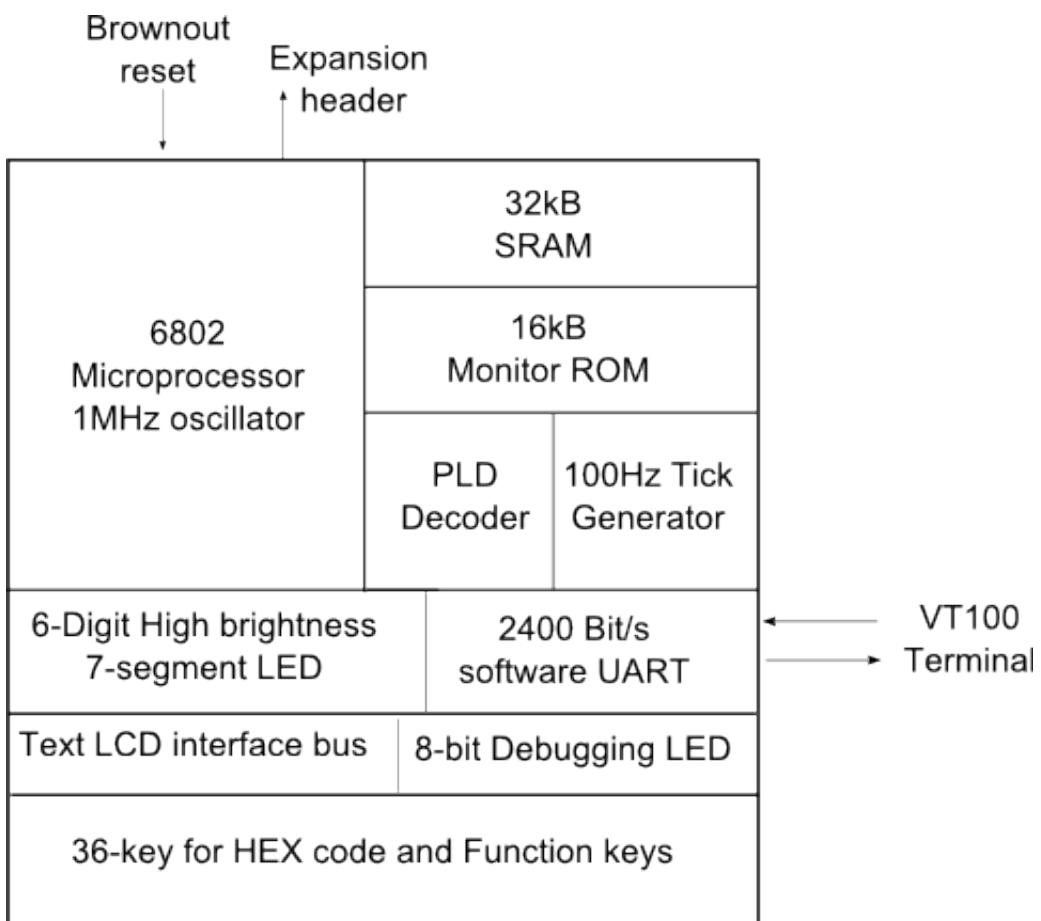
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OVERVIEW

The 6802 Microprocessor kit is a new design single board computer using the early 1976 Motorola 6802 microprocessor. This single board computer is a basic learning tool for programming the 6802 with low level instructions hex code. The board has hex keypad and 7-segment display for entering the instruction hex code and test it directly. Students will learn basic of the computer hardware and software of the 6802 easily. The 6802 is software compatible with the 6800 microprocessor. The instructions and addressing modes of 6802 microprocessor are good for learning the basic of microprocessor operations.

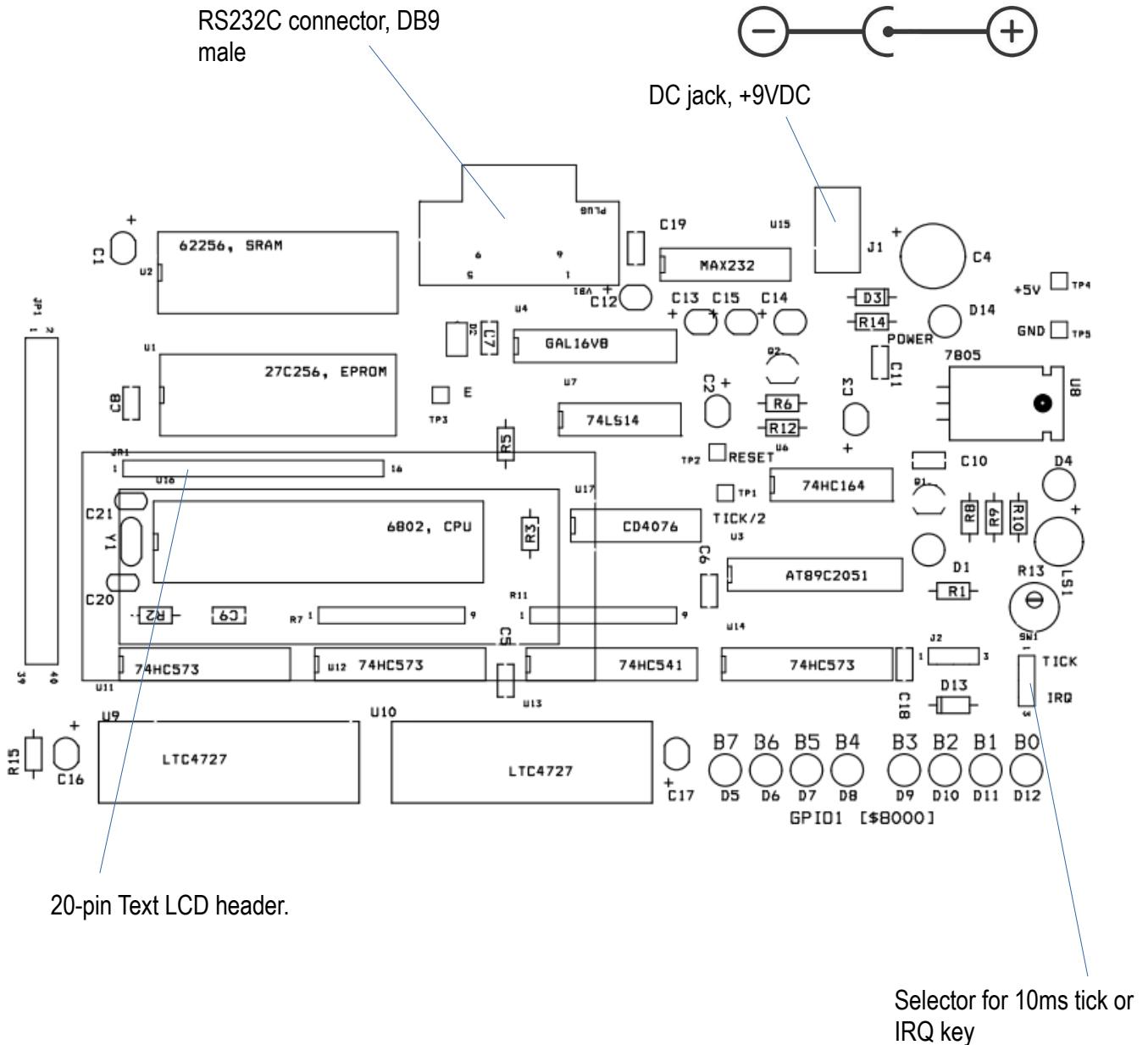
FUNCTIONAL BLOCK DIAGRAM



Notes

1. UART is software control for low speed asynchronous communication.
2. The kit has 8-bit LCD module interfacing bus.
3. 100Hz Tick generator is for interrupt experiment.
4. Ports for display and keypad interfacing were built with discrete logic IC chips.
5. Memory and Port decoders are made with Programmable Logic Device, PLD.

HARDWARE LAYOUT



Important Notes

1. Plugging or removing the LCD module must be done when the kit is powered off!
2. AC adapter should provide approx. +9VDC, higher voltage will cause the voltage regulator chip becomes hot.
3. The kit has diode protection for wrong polarity of adapter jack. If the center pin is not the positive (+), the diode will be reverse bias, preventing wrong polarity feeding to voltage regulator.

KEYBOARD LAYOUT

COPY		C	D	E	F	PC	Prg	INS	RESET
REL	\$04	\$06				REG	MUTE	DEL	USER
	8	9	A	B					
DUMP	-HI	NZVC	\$00	\$02	DATA	-	STEP	IRQ	
	4	5	6	7					
LOAD	ACCA	ACCB	IX	SP	ADDR	+	GO	REP	
	0	1	2	3					

Motorola 6802 Microprocessor Kit

HEX keys Hexadecimal number 0 to F with associated user registers, flag bits and page zero memory \$00 to \$06 (use with key REG)

CPU control keys

RESET Reset the CPU, the 6802 will get reset vector from location FFFE and FFFF

USER User key, no connection

IRQ Make IRQ pin to logic low, used for experimenting with interrupt process

Monitor function keys

REP Repeat the key that pressed, must be pressed together with REP key.

INS Insert one byte to the next location, the 256 bytes will be shifted down.

DEL Delete one byte at current display, the next 256 bytes will be moved up.

STEP Execute user code only single instruction and return to save CPU registers

GO Jump from monitor program to user code

- Decrement current display address by one

+ Increment current display address by one

PC Set current display address with user Program Counter

REG Display user registers, flags or page zero \$00 to \$06 with HEX key. 6

ACCA, Accumulator A

ACCB, Accumulator B

IX, 16-bit Index register

SP, 16-bit Stack Pointer register

--HI, upper 4-bit contents of the Condition Code registers, for Half Carry Flag and Interrupt flag

NZVC, lower 4-bit contents of the Condition Code register, for Negative, Zero, Overflow and Carry flags.

\$00, display 16-bit data location \$00 (high byte) and \$01 (low byte)

\$02, display 16-bit data location \$02 (high byte) and \$03 (low byte)

\$04, display 16-bit data location \$04 (high byte) and \$05 (low byte)

\$06, display 16-bit data location \$06 (high byte) and \$07 (low byte)

DATA Set entry mode of hex keys to Data field

ADDR Set entry mode of hex keys to Address field

COPY Copy block of memory used with key + for Start, End, Destination and with key GO

REL Compute relative byte, used with key + for Start, Destination and key GO

DUMP Display 16 bytes x 16 lines memory contents by using 2400 bit/s display terminal.

LOAD Load Motorola S-record or Intel hex file at 2400 bit/s using serial port

MUTE Turn beep ON/OFF

Prg Demonstration program 00-09, program number can be selected with key + or -. Then press key GO to run it. Available sample programs are,

00 Rotate bit with ROLA instruction

01 Binary number counting from 00 to FF

02 BCD number counting from 00 to 99

- 03 Simple clock using 10ms tick for IRQ interrupt. SW1 must select to Tick. Key + will clear the clock.
- 04 Test LCD module. Display message on the LCD display. Caution! Plugging/removing the LCD module must do when the kit was POWER OFF!

05-09 N/A for this version. User may add it in the monitor source code.

HARDWARE FEATURES

The hardware features:

- **CPU: Motorola 6802, NMOS 8-bit Microprocessor @1MHz clock**
- **Memory: 32kB RAM, 16kB EPROM**
- **Memory and I/O Decoder chip: Programmable Logic Device GAL16V8D**
- **Display: high brightness 6-digit 7-segment LED**
- **Keyboard: 36 keys**
- **RS232 port: software controlled UART 2400 bit/s 8n1**
- **Debugging LED: 8-bit GPIO1 LED at location \$8000**
- **Tick: 10ms tick produced by 89C2051 for time trigger experiment**
- **Text LCD interface: direct CPU bus interface text LCD**
- **Brownout reset: KIA7042 reset chip for power brownout reset**
- **Expansion header: 40-pin header**

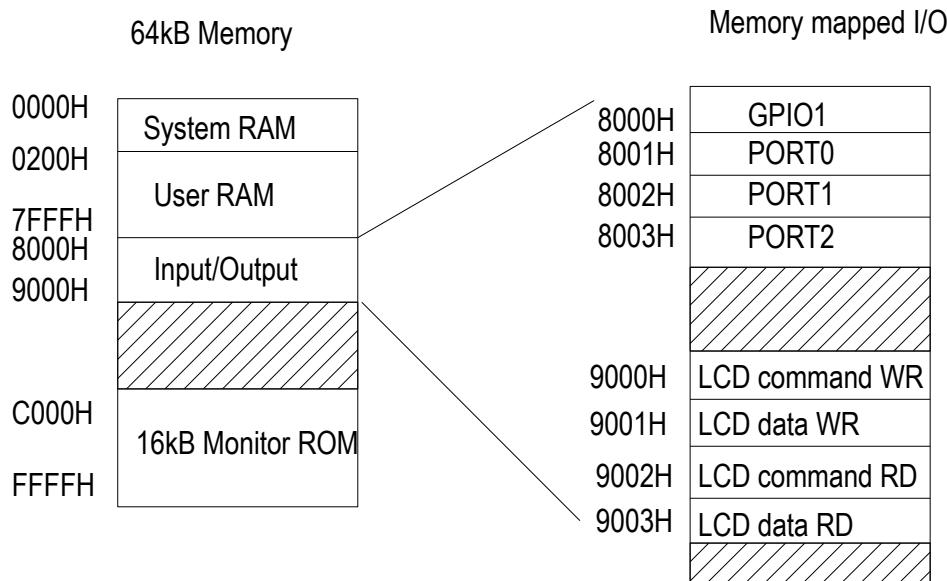
MONITOR PROGRAM FEATURES

The MONITOR program features:

- **Simple hex code entering**
- **Insert and Delete byte**
- **Single step running**
- **User registers: ACCA, ACCB, IX, SP, and Condition code registers for storing CPU status after program execution**
- **Page zero memory display**
- **Easy offset byte calculation for Relative addressing mode**
- **Copy block of memory**
- **Motorola s-record or Intel hex file downloading**
- **Memory dump**
- **Beep ON/OFF**
- **Demo programs**

MEMORY AND I/O MAPS

The first 32kB is RAM space from 0000-7FFFH. Zero page is location 00-FFH. User Stack space is set at 7F00H. System Stack is set at 7FFFH. User space is from 200H to 7000H. The 6802 CPU uses memory space from 8000H-BFFFH for I/O ports. Available user I/O for lab experiment is A000H-BFFFH. The monitor ROM is located at C000H-FFFFH



INTERRUPT and RESET VECTORS

The vectors for RESET and Interrupts are shown below.

Vector		Description
MS	LS	
\$FFF8	\$FFF9	IRQ
\$FFFA	\$FFFB	Software Interrupt
\$FFFC	\$FFFD	NMI
\$FFFE	\$FFFF	RESET

Software interrupt vector is for SWI instruction. Hex code for SWI instruction is 3FH.

User can put 3FH (SWI instruction) at the end of user program. It will generate interrupt process, return to the monitor program that saves CPU registers to user registers. We can examine the program running easily.

NMI is reserved for Single Step running. When press STEP key, the NMI interrupt will be generated after user instruction was executed. The service routine is the same as software interrupt, saving CPU registers to user registers for later checking.

IRQ is prepared for user interrupt experiment. The RAM vector, 00F8H is put the IRQ vector in ROM. CPU will jump to location 00F8H. User can place the service routine for 9

IRQ at that location! **NOT THE VECTOR ITSELF!** See the program example of using IRQ in the 6802 Programming Book.

GETTING STARTED

The kit accepts DC power supply with minimum voltage +7.5V. It draws DC current approx. 200mA. However we can use +9VDC from any AC adapter. The example of AC adapter is shown below.



The center pin is positive.



If your adapter is adjustable output voltage, try with approx. +9V. Higher voltage will make higher power loss at the voltage regulator, 7805. Dropping voltage across 7805 is approx. +2V. To get +5VDC for the kit, we thus need DC input >+7.5V.

When power up, we will see the cold boot message 6802 running.



Press RESET it will be warm boot. When RESET key has been released it will show,



If there is no LED light up, check the adapter polarity with multimeter.

HOW TO ENTER PROGRAM USING HEX CODE

Let us try enter HEX CODE of the example program to memory and test it. We write the program using 6802 instructions.

Address	Hex code	Label	Instruction	comment
0200	86 01	MAIN	LDAA #1	Load register A with 1
0202	B7 80 00		STAA \$8000	Write A to GPIO1@ 8000H

Our test program has only two instructions.

The first instruction is LDAA #1, Load Accumulator A with 8-bit constant, 1.

This instruction has two bytes hex code i.e., 86 is LDAA #n and #n is 01.

The 2nd instruction is STAA \$8000. The instruction's machine code is B7. The location of GPIO1 is 8000, 16-bit data.

The total of hex codes for this small program is 5 bytes that are, 86, 01, B7, 80, and 00.

The first byte will be entered to location 0200. And the following bytes will be entered at 0201, 0202, 0203, 0204.

Let us see how to enter these codes into the memory.

Step 1 Press key PC, the display will show current memory address and its contents.



Shown the location 0200 has data A4. There are small dots at the data field indicating the active field, ready for modifying the hex contents.

Step 2 Press key 8 and key 6. The new hex code 86 will be entered to the location 0200.



Step 3 Press key + to increment the location from 0200 to 0201. Then enter hex key 1,



Repeat Step 3 until completed for the last location. We can verify the hex code with key + or key -.

To change the display location, press key ADDR. The dots will move to Address field. Any hex key pressed will change the address.

USER REGISTERS DISPLAY

Before we test the code running, let us see how to use the user registers. User registers are the memory block in RAM that used to save the contents of CPU registers after completing a given program running. We can examine the user registers for checking our code running then.

Press key REG, then press key 0, it will show **Accumulator A has 14**.

The display shows the text "ACCA 14" in a monospaced font, enclosed in a rectangular border. The letters are bold and black on a white background.

Press key 1 for Accumulator B.

The display shows the text "ACCB 60" in a monospaced font, enclosed in a rectangular border. The letters are bold and black on a white background.

Press key 2 for Index register, shown **IX has 16-bit data= C0EF**

The display shows the text "C0EF IX" in a monospaced font, enclosed in a rectangular border. The letters are bold and black on a white background.

Press key 3 for Stack Pointer register, shown **SP has 16-bit data= 7F00**

The display shows the text "7F00 SP" in a monospaced font, enclosed in a rectangular border. The letters are bold and black on a white background.

Press key 4 for upper half 4-bit of the Condition Code Register for Half carry flag and Interrupt flag.

The display shows the text "1101 EH" in a monospaced font, enclosed in a rectangular border. The letters are bold and black on a white background.

Press key 5 for lower half 4-bit of the Condition Code Register for Negative, Zero, Overflow and Carry flags.

1101EL

Press key 6, the 16-bit data at location 00 and 01 will show. Shown 16-bit data, 174C.

17 is MS byte stored at address 0000.

4C is LS byte stored at address 0001.

174C 00

Similarly for key 7, 8 and 9.

164A 02

16 is MS byte stored at address 0002

4A is LS byte stored at address 0003

0C82 04

0C is MS byte stored at address 0004

82 is LS byte stored at address 0005

8454 06

84 is MS byte stored at address 0006

54 is LS byte stored at address 0007

These (user) registers will be useful for program testing. The page zero memory display, each 16-bit will also be useful for checking Arithmetic and logical operations. We will see the examples in the programming book.

TEST CODE RUNNING WITH SINGLE STEPPING

Now get back to the program we have just entered. Let us take a look again.

Address	Hex code	Label	Instruction	comment
0200	86 01	MAIN	LDAA #1	Load register A with 1
0202	B7 80 00		STAA \$8000	Write A to GPIO1@ 8000H

We will try test the program using single step running.

Step 1 Press key PC. We see that the location 0200 has 86.



0200 86

Step 2 Press REG key, then key 0, to check the Accumulator A.



ACCA 14

Step 3 Press PC then STEP key. The instruction LDAA #1 will be executed.



0202 B7

The display will show next instruction to be executed, that is STAA \$8000.

Step 4 Let check again register A with key REG and 0. We see that now the Accumulator A has 01.



ACCA 01

Step 5 Press PC then STEP, the instruction STAA \$800 will be executed. The display will show next instruction to be executed.



0205 2E

We will see the contents of Accumulator register will be stored at GPIO1 LED!

To get back key PC to the location 0200, press RESET key, then press PC.

We see that the single step running is useful for learning the operation of each instruction. We can check the result with user registers easily.

HOW TO FIND OFFSET BYTE

The offset byte is signed number using two's complement. It is the distance in number of byte length between destination address and current Program Counter. The 6802 CPU uses it for relative addressing of the Branch instructions. The monitor program has function key for finding the offset byte by entering the start and destination addresses.

Let us see the example, how to find the offset byte, XX from below program.

This program will increment the Accumulator A, store it to GPIO1 LED, then branch back to loop. The BRA LOOP instruction has machine code 20. The 2nd byte is OFFSET byte.

Address	Hex code	Label	Instruction	comment
0200	4C	LOOP	INCA	Increment Accumulator A
0201	B7 80 00		STAA \$8000	Write A to GPIO1@ 8000H
0204	20 XX		BRA LOOP	Jump back to loop

Suppose we have entered the hex code from beginning to the location 0204. The display will show.

A digital display showing the memory location 0204 followed by the byte 20. The display is enclosed in a rectangular frame.

To find the offset byte, XX, Press key REL.

A digital display showing the memory location 0204 followed by the byte -5. The display is enclosed in a rectangular frame.

The display address will be start location. Press key +, and enter destination address, 200.

A digital display showing the memory location 0200 followed by the byte -0. The display is enclosed in a rectangular frame.

Press GO, the offset byte, FA or -6 will be entered to location 0205 automatically.

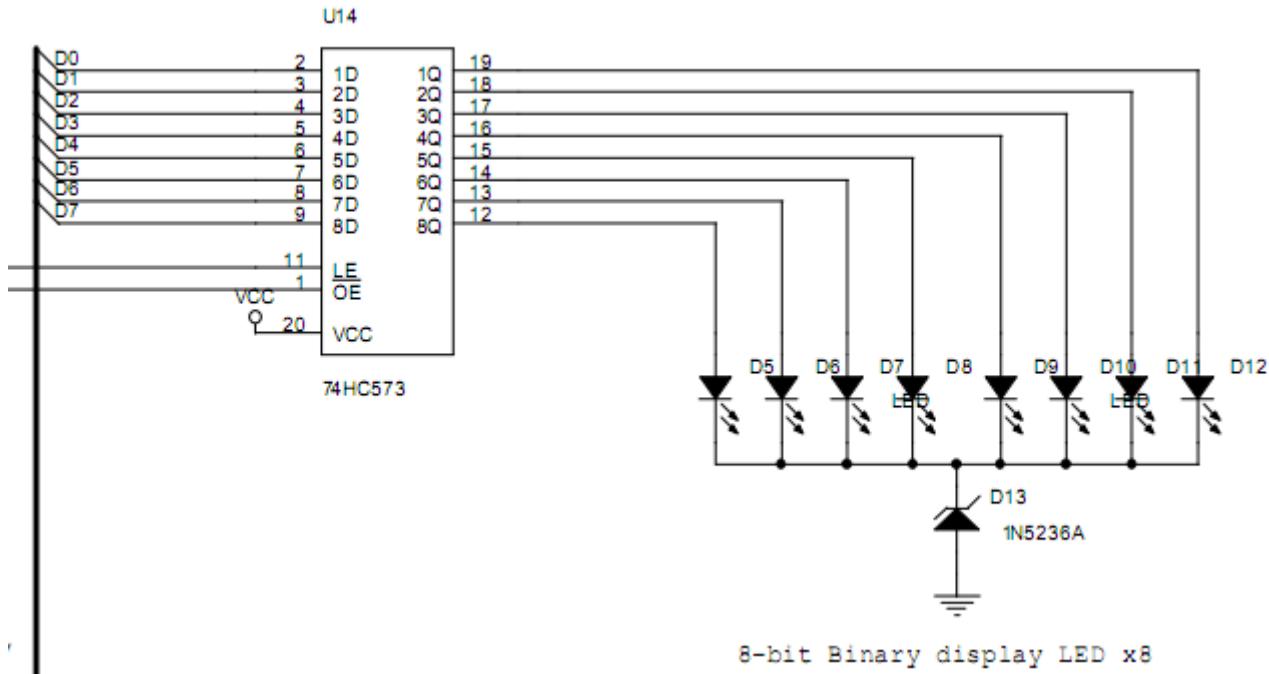
A digital display showing the memory location 0205 followed by the byte FA. The display is enclosed in a rectangular frame.

If we count by hand, we will see that the byte length will be 6 bytes backward.

We can test this program with key STEP and REP together. We will see binary incrementing on the GPIO1 LED. The program will jump back to loop with Branch Always instruction.

GPIO1 LED

The 6802 kit provides a useful 8-bit binary display. It can be used to debug the program or code running demonstration. The I/O address is 8000H. U14 is 8-bit data latch. Logic 1 at the output will make LED lit.



The GPIO1 LED can be used to display accumulator register easily. Let us take a look the sample code below.

Address	Hex code	Label	Instruction	comment
0200	C6 01	MAIN	LDAB #1	Load register B with 1
0202	F7 80 00		STAB \$8000	Write B to GPIO1@ 8000H

The test code has only two instructions. The first instruction has two bytes machine code, C6 and 01. The second instruction has three bytes F7, 80 and 00.

Enter the hex code to memory from 0200 to 0204. Then press PC, and execute the instruction with single step by pressing key STEP. The 2nd press STEP key that executes instruction STAB \$8000 will make the GPIO1 LED showing the contents of register B. Try change the load value to register B and test the code.

Another example is with JUMP instruction. The JUMP instruction will change the Program Counter to 0200, to repeat program running. Now we use instruction that increments the Accumulator A. After incrementing, we write register A to location of GPIO1 at 8000H. And with JMP LOOP instruction, the program will be repeated.

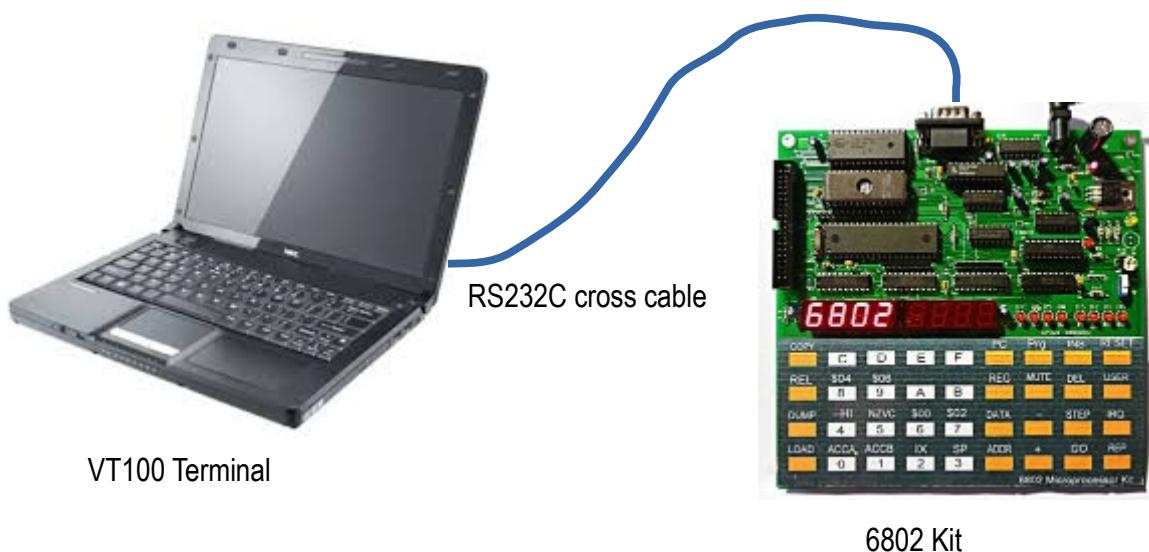
Address	Hex code	Label	Instruction	comment
0200	4C	LOOP	INCA	Increment Accumulator A
0201	B7 80 00		STAA \$8000	Write A to GPIO1@ 8000H
0204	7E 02 00		JMP LOOP	Jump back to loop

Again enter the hex code to memory and test it with single step. Now press key STEP and key REP together. Every time when instruction STAA \$8000 was executed, did you see the binary number counting up?

Note the JUMP instruction has 3 bytes hex code, but the BRA instruction has only 2 bytes.

CONNECTING 6802 KIT TO TERMINAL

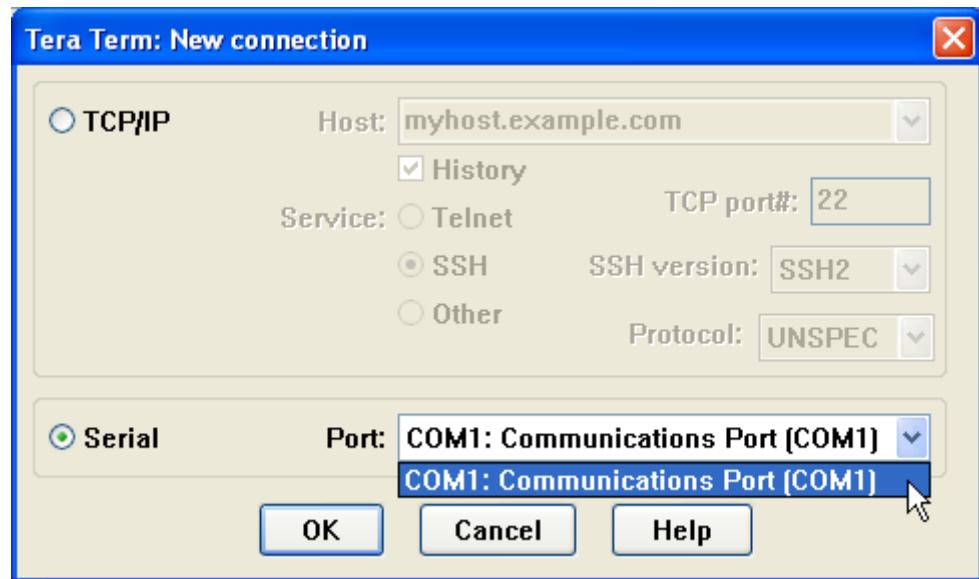
For LOAD key, we can connect the 6802 kit to a terminal by RS232C cross cable. You may download free terminal program, teraterm from this URL,
<http://ttssh2.sourceforge.jp/index.html.en>



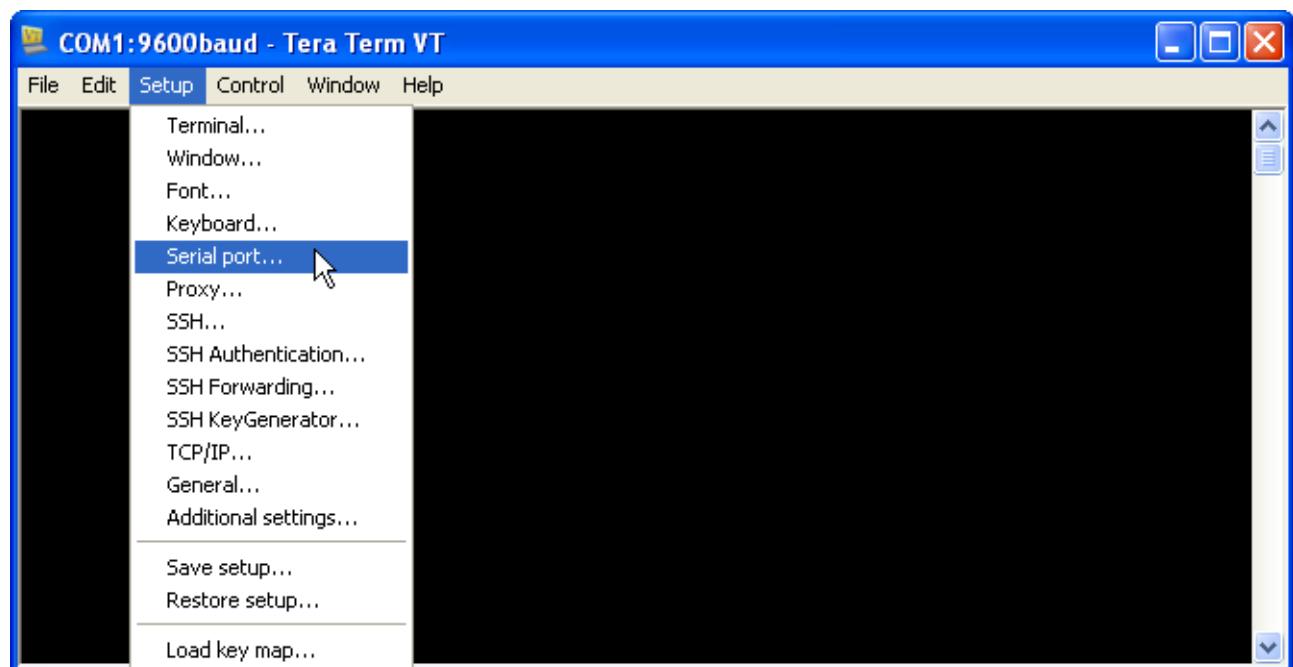
The example shows connecting laptop with COM1 port to the RS232C port of the 6802 kit. New laptop has no COM port, we may use the USB-RS232 adapter for converting the USB port to RS232 port.

To download Motorola s-record or Intel hex file that generated from the assembler or c compiler, set serial port speed to 2400 bit/s, 8-data bit, no parity, no flow control, one stop bit.

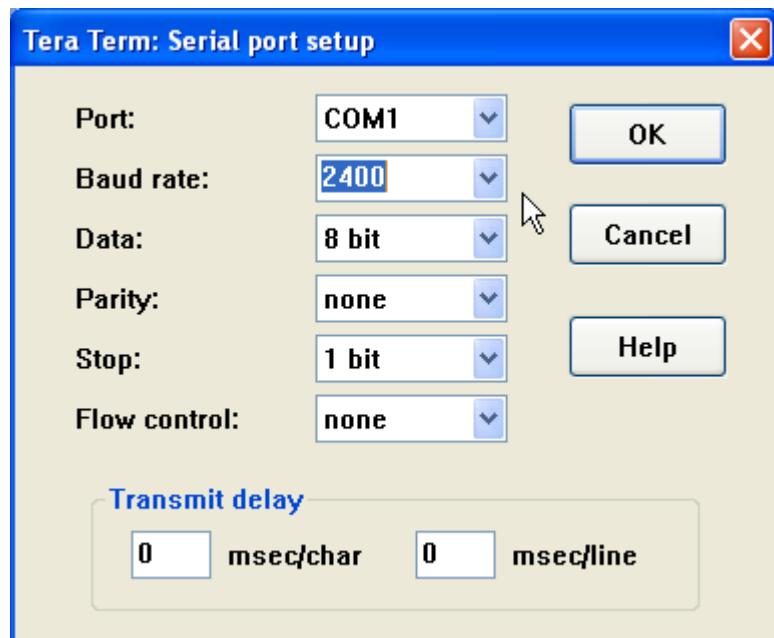
Step 1 Run teraterm, then click at Serial connection.



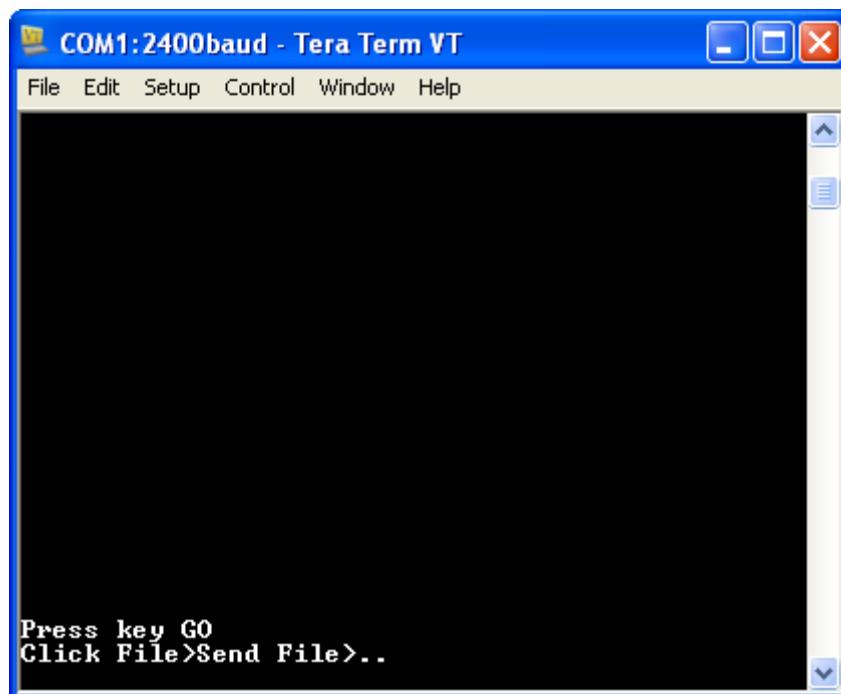
Step 2 Click setup>Serial port.



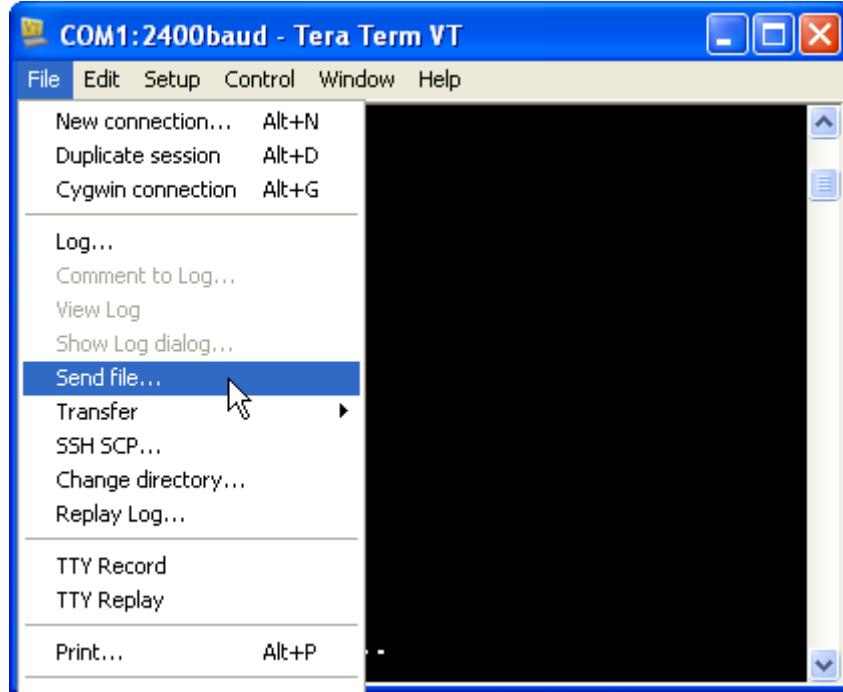
Step 3 Set serial port speed to 2400 and format as shown below.



Step 4 Press key LOAD, then key GO. The kit will wait for the data stream from terminal.



Step 5 On PC, Click file>Send File>LED.HEX.



The kit will read the hex file, write to memory, when completed if no checksum error, the display will show the current address. The kit accepts for both Motorola s-record or Intel hex files automatically.

DUMP MEMORY CONTENTS

With terminal connection, we can use it to display the memory contents, 256 bytes easily. The monitor command is DUMP key. When pressed, the kit will send data stream to display the memory contents from current program counter. In addition, the ASCII code is also decoded for each line.

A screenshot of the Tera Term VT application window titled "COM1:2400baud - Tera Term VT". The window shows a memory dump starting at address 0200. The output is a series of hex pairs followed by ASCII characters and symbols. The ASCII characters are mostly illegible due to corruption or noise. The window has a blue title bar and a menu bar with options: File, Edit, Setup, Control, Window, Help.

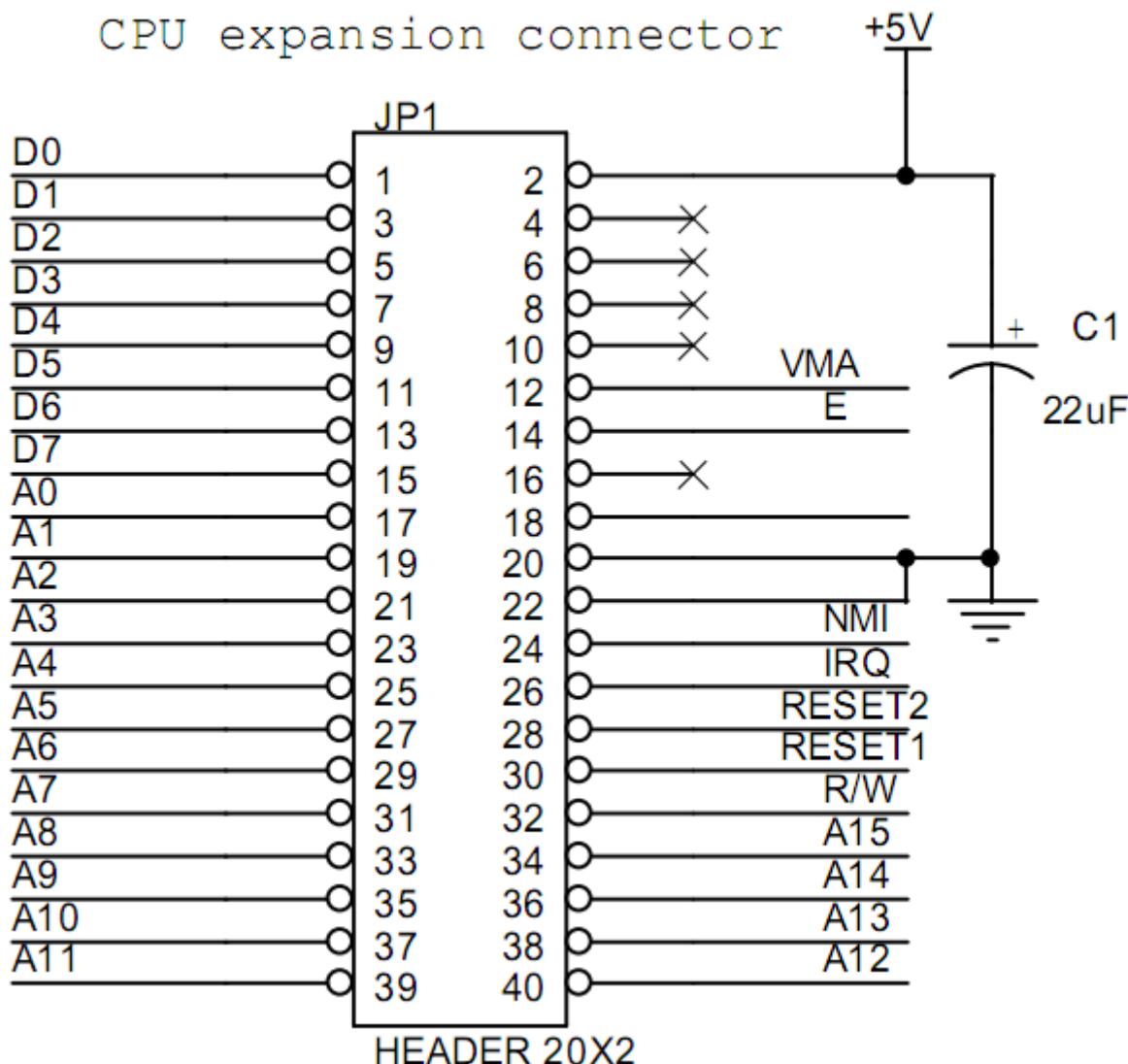
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0200: 20 21 22 23 24 25 26 27 28 29 2A 2B 2C 2D 2E 2F ! "#$%&'<>*+,--/
0210: 30 31 32 33 34 35 36 37 38 39 3A 3B 3C 3D 3E 3F 0123456789:;=>?
0220: 41 42 43 44 45 46 47 48 49 4A 4B 4C 4D 4E 4F 50 ABCDEFGHIJKLMNOP
0230: 20 87 00 23 F2 5C 11 02 8D 03 00 C6 58 18 42 14 ..#.\....X.B.
0240: 23 63 28 22 42 02 78 69 B1 50 32 87 F3 20 C4 A0 #c<"B.xi.P2.. ..
0250: 24 4B 80 8E 87 0E 61 12 58 40 52 03 7C AA 3D C9 $K....a.XER.!.=.
0260: 20 44 76 6F 00 1A 10 23 83 C5 E4 68 32 48 50 82 Dvo...#.h2HP.
0270: 2C A7 20 12 10 0E 1A 15 82 10 04 A0 04 20 84 A8 ..*.s0`8..n
0280: 04 30 2A 0E AD 05 73 30 60 80 38 C4 AB C2 00 6E .0*..s0`8..n
0290: 53 5A A0 70 04 C8 8A 2D 3F F0 70 AA 08 26 A0 96 SZ.p...-?..p..&..
02A0: 88 33 EE B1 C5 04 B9 9B 40 00 69 46 93 18 89 91 .3....@.iF...
02B0: 8E 54 A0 00 00 63 3C 02 00 2A 66 E5 12 A3 50 B9 .T...c<..*f..P.
02C0: 03 28 15 1E 2A 0B 21 40 06 0B B8 2B 81 59 42 0E .<..*!@..+YB.
02D0: 80 C5 AA 37 52 D1 DB 25 59 61 66 29 1D 9E 45 10 ..?R..%Yaf>..E.
02E0: 57 B8 5D 09 1A A0 30 C6 B8 D0 15 14 1E 18 A4 E4 W.I...0
02F0: 30 05 60 05 8A 47 86 D2 66 6A 50 36 32 85 F4 48 0...G..fjP62..H

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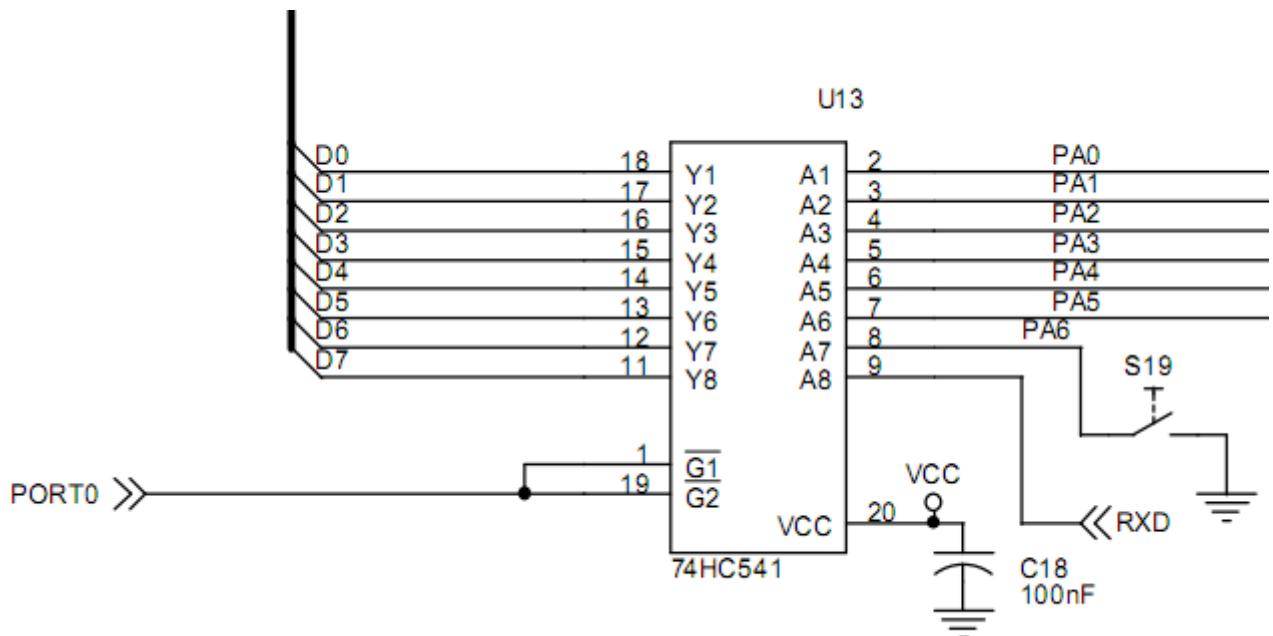
EXPANSION BUS HEADER

JP1, 40-pin header provides CPU bus signals for expansion or I/O interfacing. Students may learn how to make the simple I/O port, interfacing to Analog-to-Digital Converter, interfacing to stepper motor or AC power circuits.



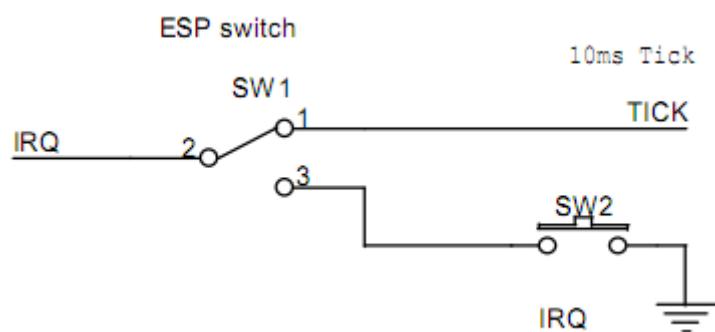
REP KEY

REP(repeat) key, S19 is one bit active low key switch connected to bit 6 of Port 0. To test the logic of S19, we can use instruction LDAA \$0000 and check bit 6 of the accumulator with test bit instruction. REP key is used in monitor program together with key STEP, + or - to provide automatic repeating.



10ms TICK GENERATOR

SW1 is a selector for interrupt source between key IRQ or 10ms tick produced by 89C2051 microcontroller. Tick generator is software controlled using timer0 interrupt in the 89C2051 chip. The active low tick signal is sent to P3.7. For tick running indicator, P1.7 drives D1 LED.

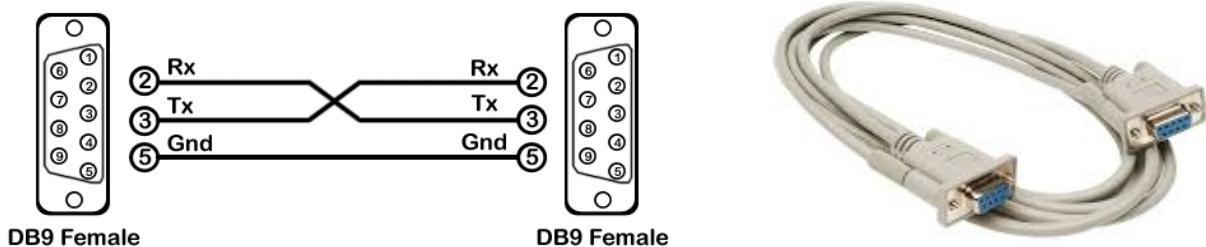


Tick is a 10ms periodic signal for triggering the 6802 IRQ pin. When select SW1 to Tick, the 6802 CPU can be triggered by a maskable interrupt. The 100Hz tick or 10ms tick can be used to produce tasks that executed with multiple of tick. The 6802 kit lab look will show how to use 10ms tick to make a digital timer.



RS232C PORT

The RS232C port is for serial communication. We can use a cross cable or null MODEM cable to connect between the kit and terminal. The connector for both sides are DB9 female. We may build it or buying from computer stores.

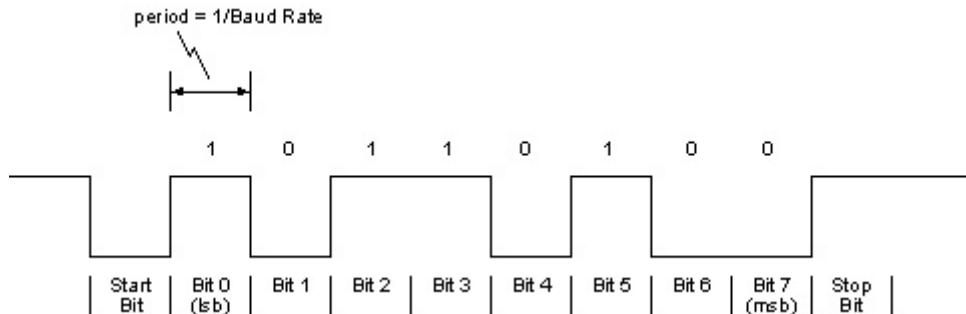


For new PC or laptop computer without the RS232 port. It has only USB port, we may have the RS232C port by using the USB to RS232 converter.



DATA FRAME for UART COMMUNICATION

Serial data that communicated between kit and terminal is asynchronous format. The 6802 kit has no UART chip, instead it uses software controlled to produce bit rate of 2400 bit/s. The data frame is composed of start bit, 8-data bit and stop bit. For our kit, period = 1/2400 = 417 microseconds.



Since bit period is provided by machine cycle delay. Thus to send/receive serial data correctly, all interrupts must be disabled.

CONNECTING LCD MODULE

JR1 is 20-pin header for connecting the LCD module. The example shows connecting the 16x2 lines text LCD module. R12 is a current limit resistor for back-light. R13 is trimmer POT for contrast adjustment. The LCD module is interfaced to the 6802 bus directly. The command and data registers are located in I/O space having address from 9000H to 9003H.



Be advised that plugging or removing the LCD module must be done when the kit is powered off.

Text LCD module accepts ASCII codes for displaying the message on screen.

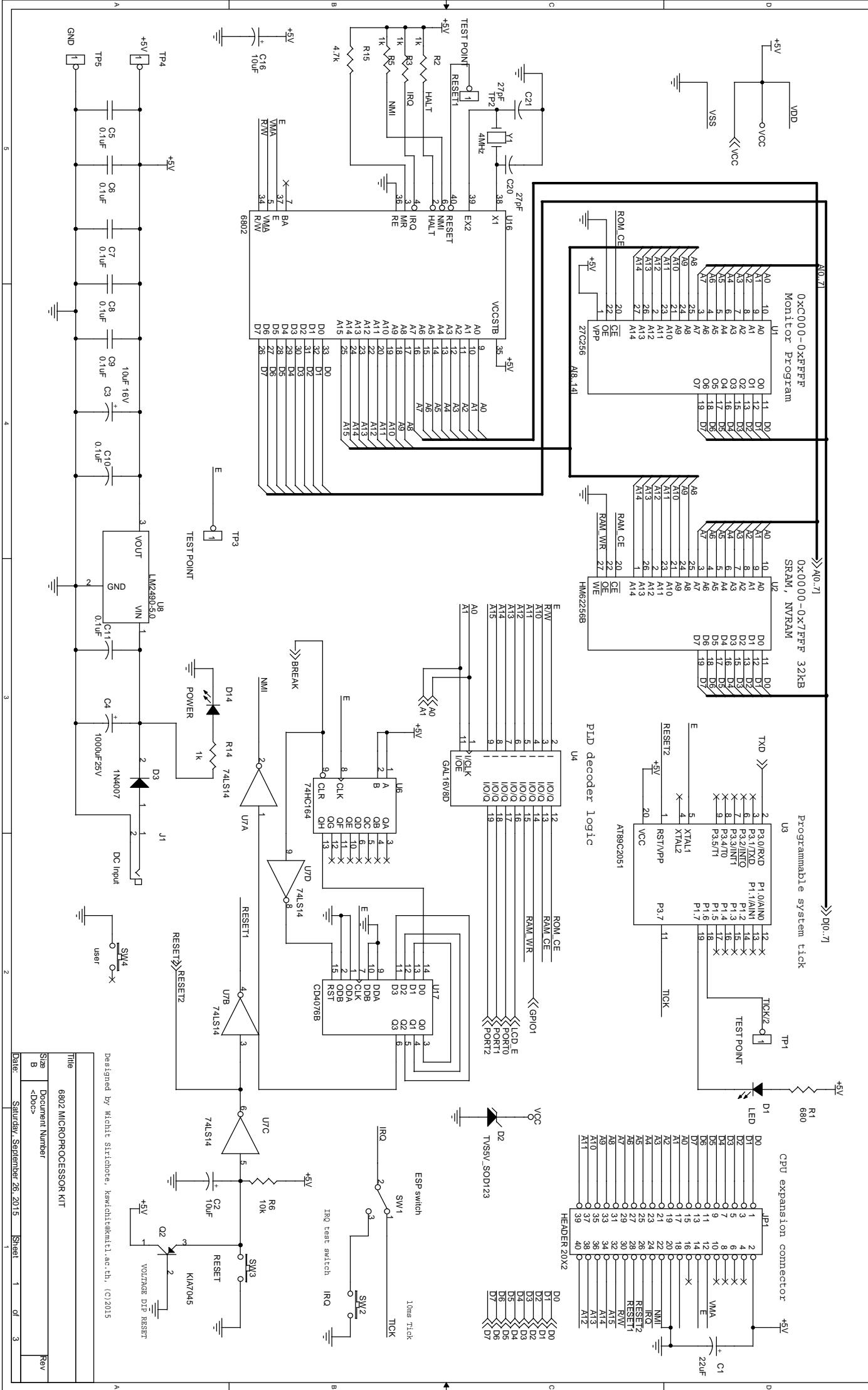
Without settings the LCD by software, no characters will be displayed. The first line will be black line by adjusting the R13 for contrast adjustment.

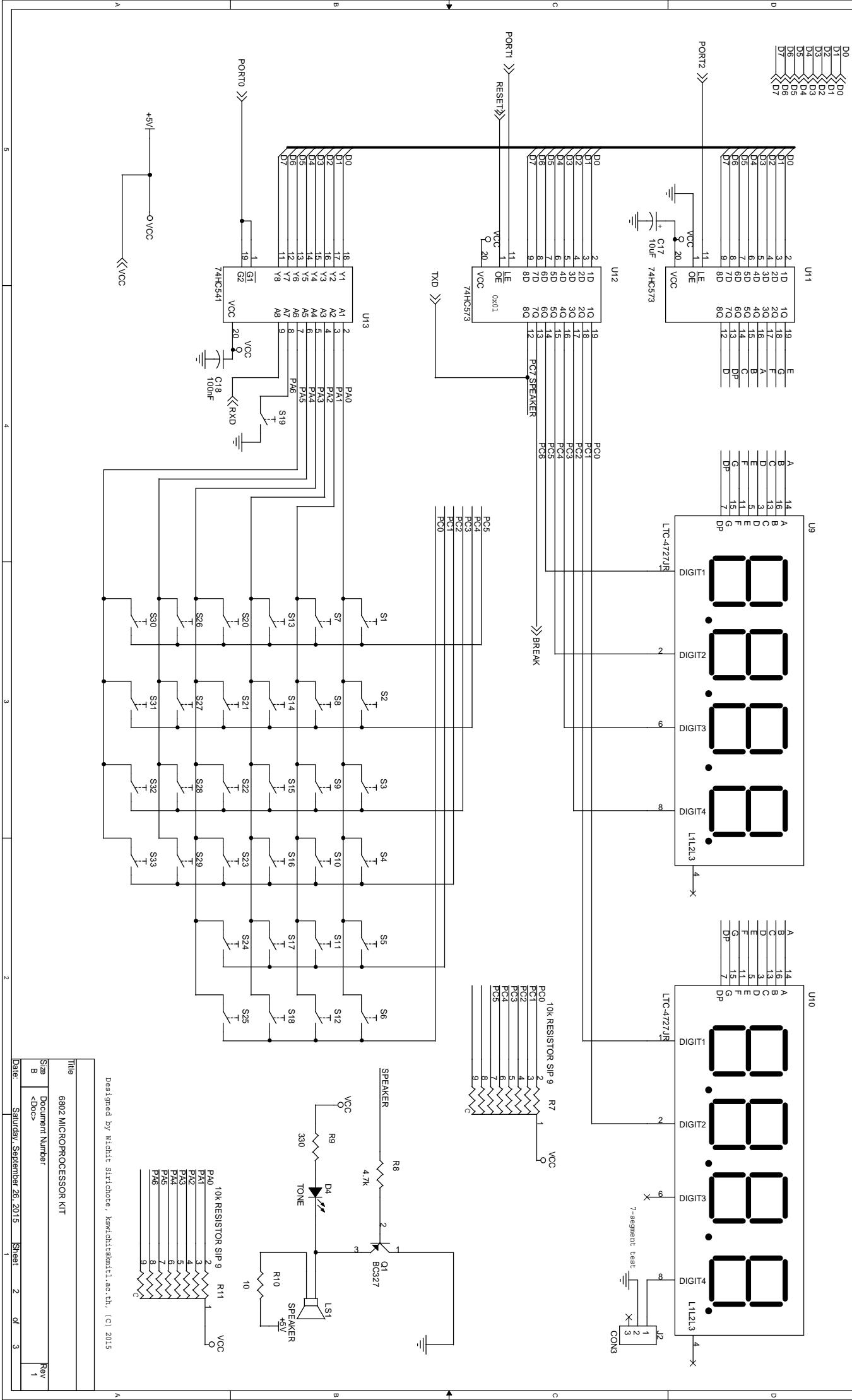
LOGIC PROBE POWER SUPPLY

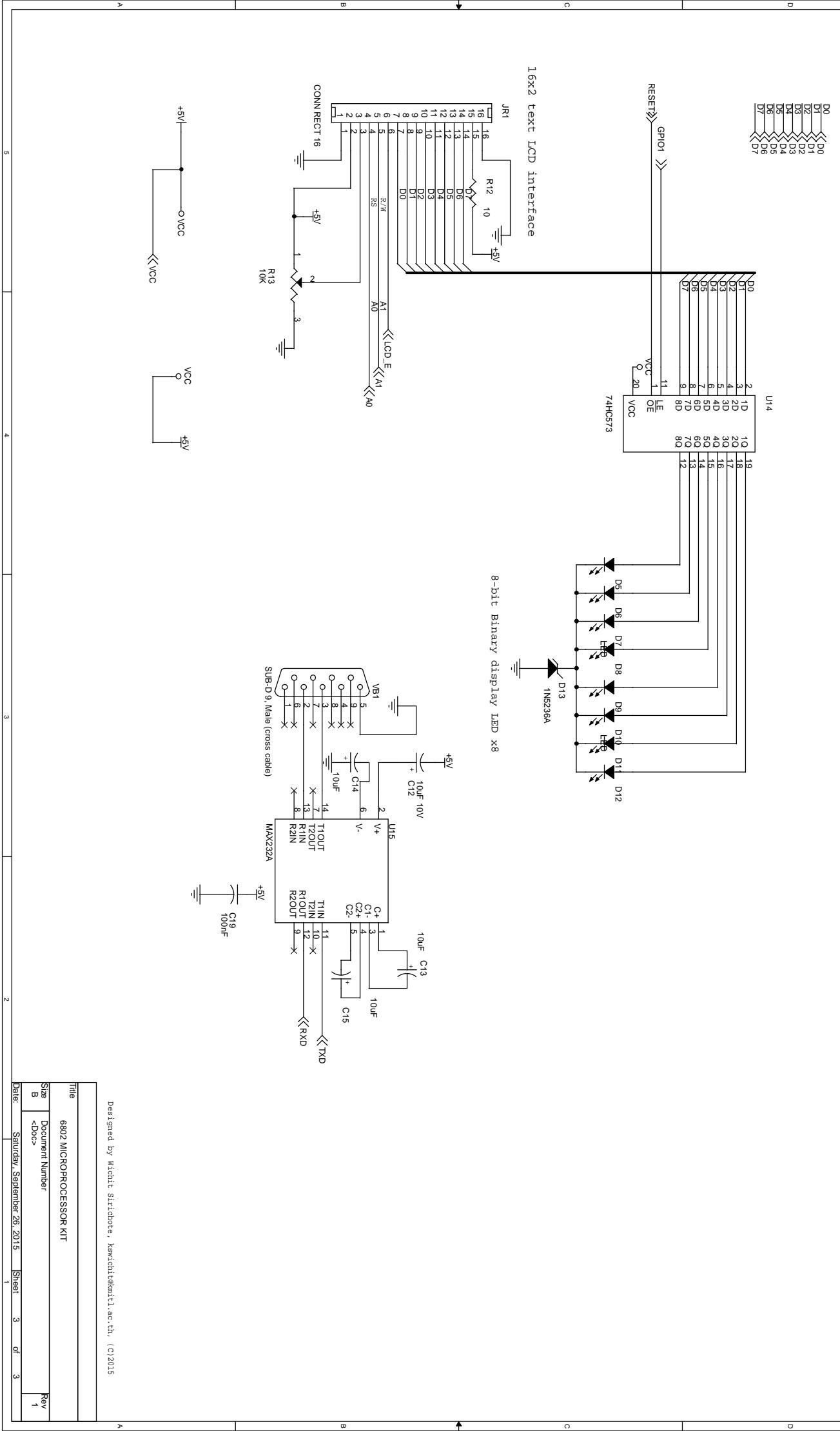
The kit provides test points TP4(+5V) and TP5(GND) for using the logic probe. Students may learn digital logic signals with logic probe easily. The important signals are RESET (TP2) and E clock (TP3). Tick signal, however indicated by D1 LED blinking. Logic probe can test it at P3.7 of the 89C2051 microcontroller directly. Red clip is for +5V and Black clip for GND.



HARDWARE SCHEMATIC, PARTS LIST and PCB layout







Designed by Wichti Sirichote, kawichit@kmitl.ac.th, (c) 2015

Title	6802 MICROPROCESSOR KIT		
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PARTS LIST

Semiconductors

U1 27C256, 32kB EPROM
U2 HM62256B, 32kB SRAM
U3 AT89C2051, 2kB Microcontroller
U4 GAL16V8D, PLD
U6 74HC164, shift register
U7 74LS14, hex inverter
U8 LM7805, voltage regulator
U10,U9 LTC-4727JR, common cathode LED
U11,U12,U14 74HC573, 8-bit Latch
U13 74HC541, tri-state buffer
U15 MAX232A, RS232 level converter
U16 6802 Motorola 8-bit Microprocessor
U17 CD4076B, D-FF
D2 TVS5V_SOD123
D3 1N4007, rectifier diode
D4 TONE, LED
D13 1N5236A, zener diode
Q1 BC327, PNP transistor
Q2 KIA7045, reset chip

Resistors (all resistors are 1/8W +/-5%)

R1 680
R2,R3,R5 1k
R8,R4 4.7k
R13,R6 10k
R11,R7 10k RESISTOR SIP 9
R9 330
R12,R10 10

Capacitors

C1 22uF electrolytic
C2,C13,C14,C15,C16,C17 10uF electrolytic
C3 10uF 16V electrolytic

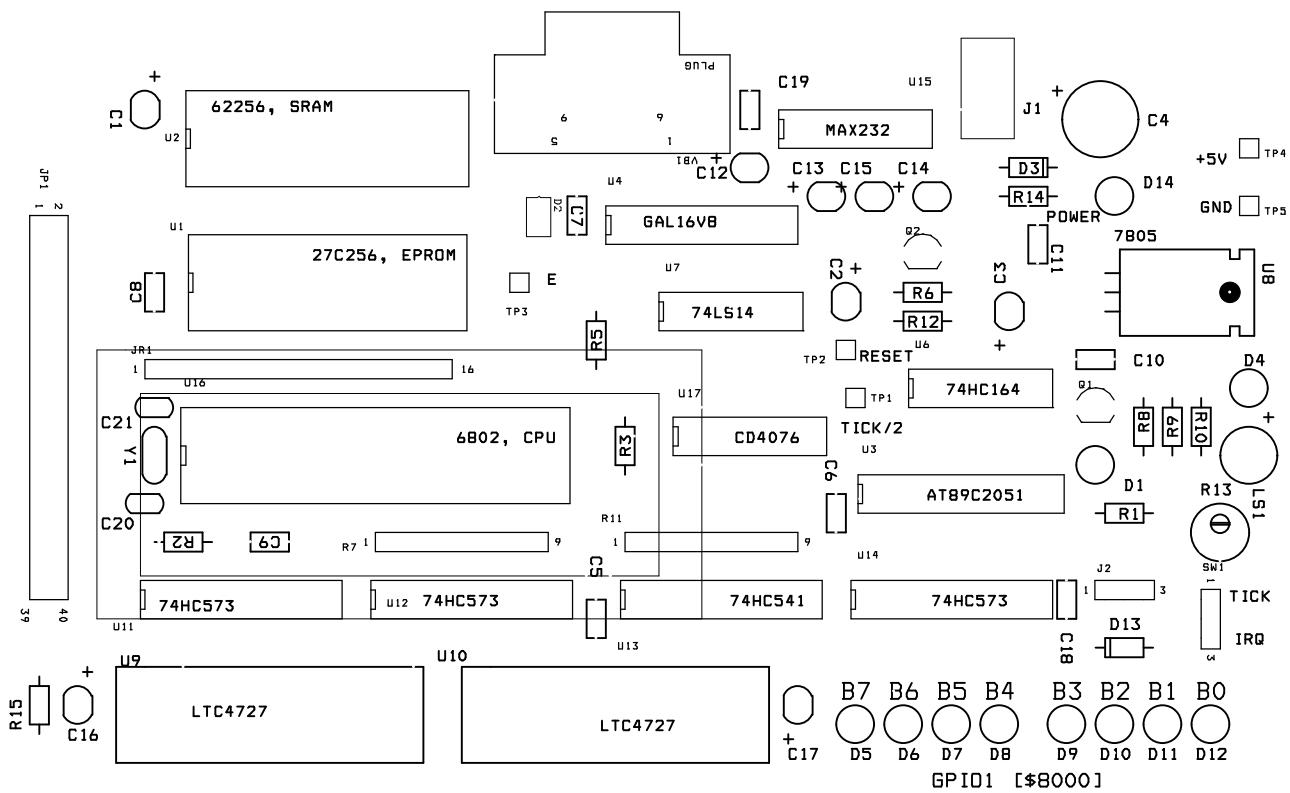
C4 1000uF25V electrolytic
C5,C6,C7,C8,C9 0.1uF disc ceramic
C10,C11 0.1uF disc ceramic
C12 10uF 10V electrolytic
C19,C18 100nF disc ceramic

Additional parts

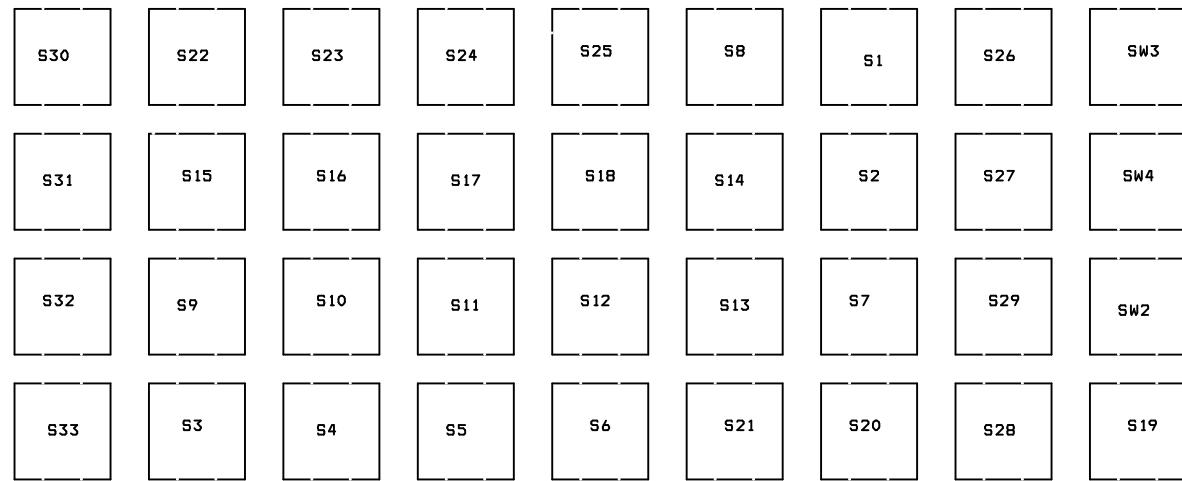
JJP1 HEADER 20X2
JR1 CONN RECT 16 text LCD connector
J1 DC Input
J2 CON3 3-pin header
LS1 SPEAKER

SW1 ESP switch
SW2 IRQ
SW3 RESET
SW4 user
S1,S2,S3,S4,S5,S6,S7,S8,
S9,S10,S11,S12,S13,S14,Tact switch
S15,S16,S17,S18,S19,S20,
S21,S22,S23,S24,S25,S26,
S27,S28,S29,S30,S31,S32,
S33
TP1,TP2,TP3 TEST POINT
TP4 +5V
TP5 GND

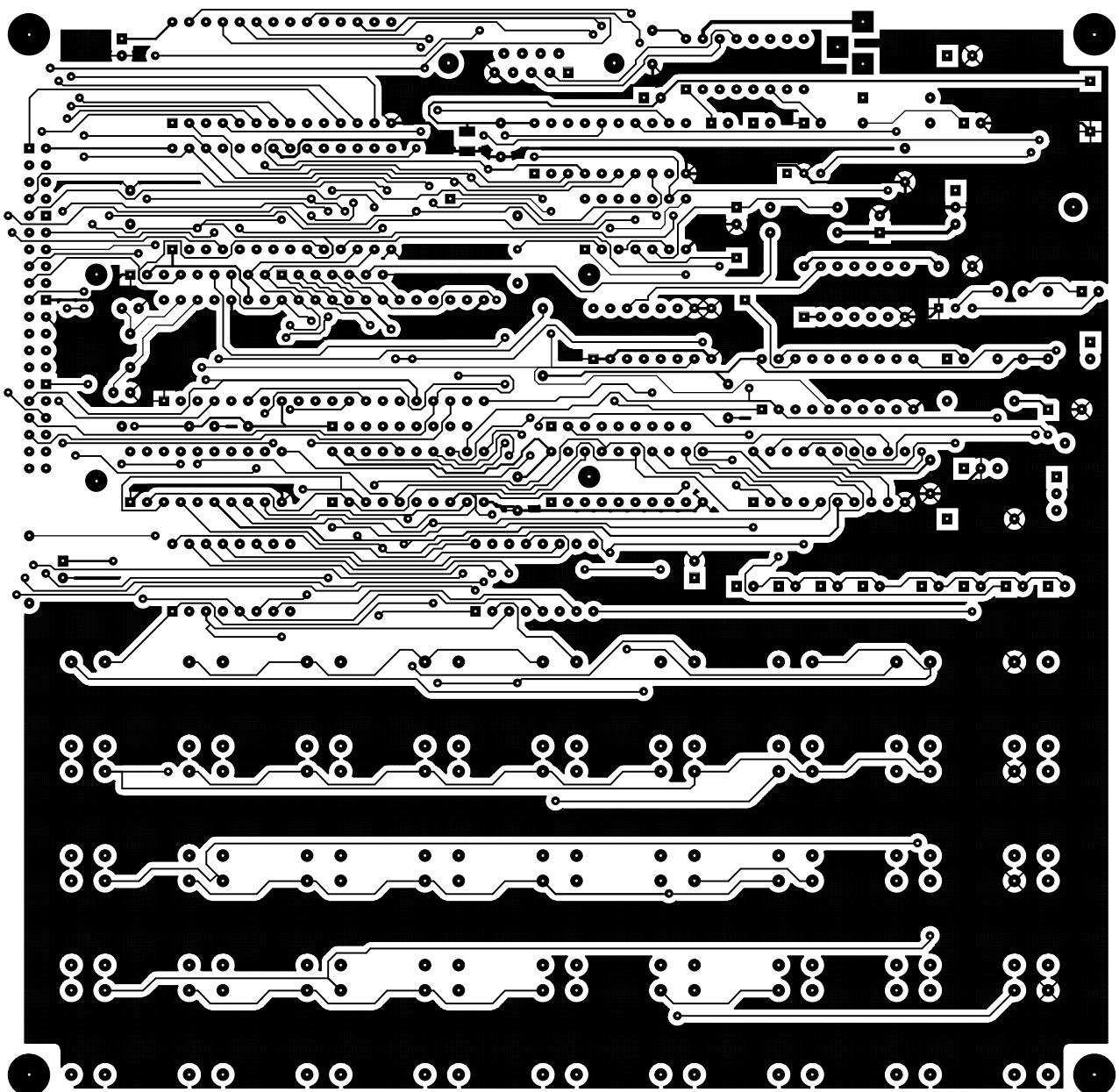
VB1 SUB-D 9, Male (cross cable)
Y1 4MHz Xtal
PCB double side plate through hole
LED cover Clear RED color acrylic plastic
Keyboard sticker printable SVG file

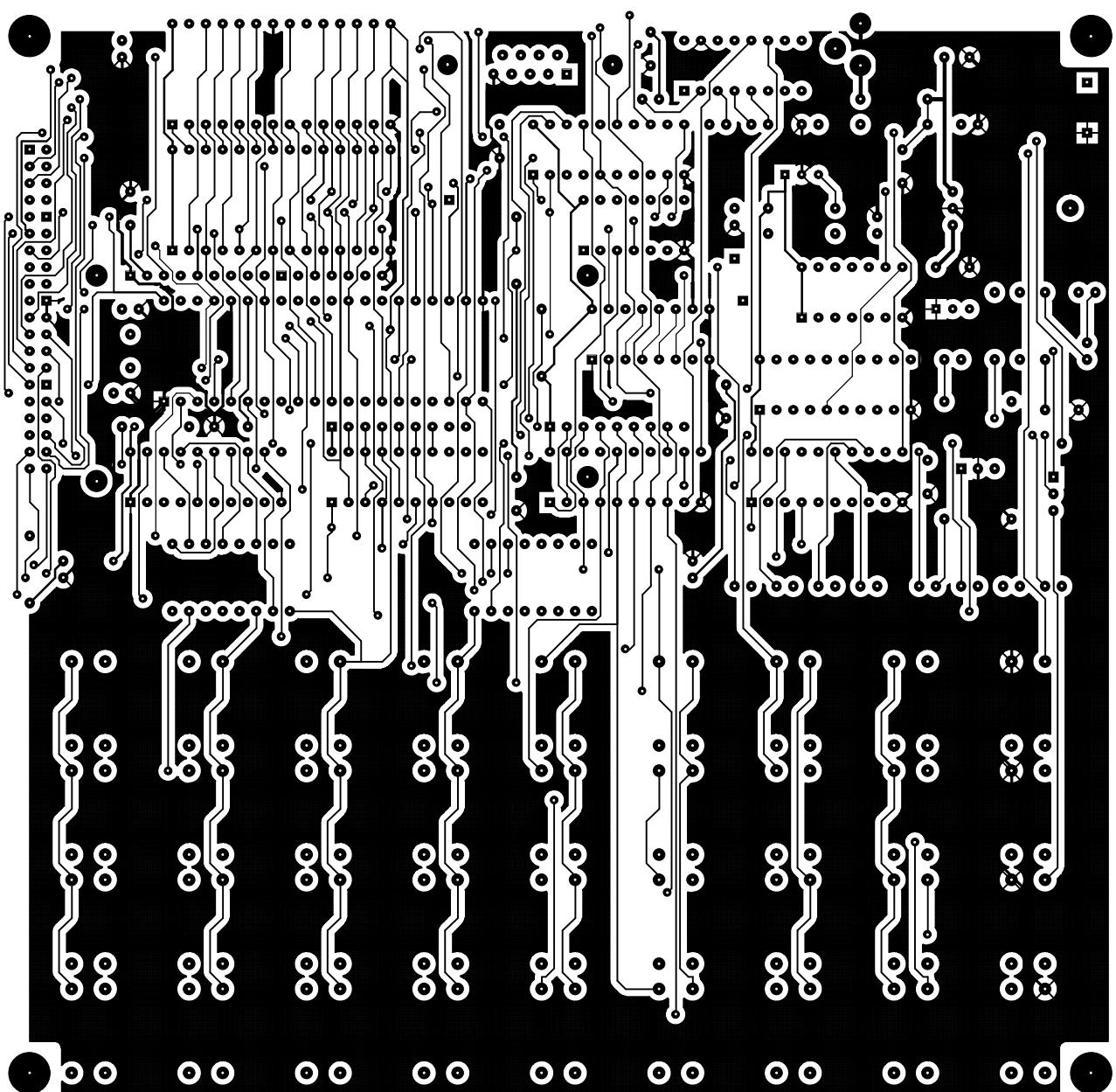


GPIOD1 [\$B000]



6802 MICROPROCESSOR KIT





MONITOR PROGRAM LISTINGS

```
0001 0000 ; MONITOR PROGRAM FOR 6802 MICROPROCESSOR KIT
0002 0000 ; (C) COPYRIGHT 2015 BY WICHIT SIRICHOTE
0003 0000 ;
0004 0000 ; Source code was translated by tasm assembler with command
0005 0000 ; d:>tasm -68 mon68.asm mon68.hex
0006 0000
0007 0000 ; 12 September 2015 fix 16-bit variable allocation
0008 0000 ; HIGH BYTE DISPLAY
0009 0000 ; LOW BYTE DISPLAY+1
0010 0000
0011 0000 ; 13 September 2015 test single step with 74LS164
0012 0000 ; 8th clock will make NMI low!
0013 0000 ; The number of clock must be 7 after the break sign
0014 0000 ; has been set. So the 8th clock will make NMI low
0015 0000 ; User instruction will be fetched and executed at t
0016 0000
0017 0000 ; Add key INS and DEL
0018 0000
0019 0000 ; 14 September 2015 provide RAM vector for IRQ at location 00F8H
0020 0000 ; CPU will jump to 00F8H if IRQ was triggered and In
0021 0000 ; mask has been cleared.
0022 0000
0023 0000
0024 0000 ; 16 September 2015 Testing single step with 4076
0025 0000 ; add 4-bit D-FF 4076 to provide 4-bit shifting
0026 0000 ; use with RTI 10 cycles to make NMI service
0027 0000
0028 0000 ; 17 September 2015 Add register display, page zero display
0029 0000
0030 0000 ; 18 September 2015 test software UART at 2400 Hz, found half bit 1207
0031 0000 ; or 2414Hz, % error = 0.6%
0032 0000 ; test receive hex file
0033 0000 ; 19 September 2015 add LCD drivers to monitor program
0034 0000 ; begin test monitor code in RAM @4000h
0035 0000
0036 0000 ; 20 September 2015 add Motorola S record for hex file download command
0037 0000 ; tested with tasm -68 -g2 led.asm
0038 0000
0039 0000 ; 21 September 2015 fix s-record loading, check number of byte include
0040 0000 ; s-record loading was tested with tasm -g2 option
0041 0000
0042 0000 ; add key mute for beep on/off
0043 0000
0044 0000 ; prepare to backup the source code!
0045 0000
0046 0000 ; 23 September 2015 add cold/warm boot setup
0047 0000
0048 0000 ; 25 September 2015 add function copy block of memory and cold message
0049 0000 ; add hex dump function for displaying hex contents
0050 0000 ; on 2400 terminal
0051 0000 ; 28 Spetember 2015 fix rep key bouncing! when pressed together with k
0052 0000 ; fix ASCII printing with key DUMP
0053 0000
0054 0000 ; address of the I/O ports
0055 0000
0056 0000
0057 0000 GPIO1 .EQU 8000H
0058 0000 PORT0 .EQU 8001H
0059 0000 PORT1 .EQU 8002H
0060 0000 PORT2 .EQU 8003H
0061 0000
0062 0000 DIGIT .EQU 8002H
0063 0000 SEG7 .EQU 8003H
0064 0000 KIN .EQU 8001H
0065 0000
0066 0000
0067 0000 ONE .EQU 30H
0068 0000 ZERO .EQU 0BDH
0069 0000
0070 0000
0071 0000 BUSY .EQU 80H
0072 0000
0073 0000 ; below LCD's registers are mapped into memory space
0074 0000
0075 0000 command_write .EQU 9000H
0076 0000 data_write .EQU 9001H
```

```

0077 0000      command_read      .EQU 9002H
0078 0000      data_read        .EQU 9003H
0079 0000
0080 0000
0081 0000
0082 0000      ; page zero register definition
0083 0000      ; LOCATION $00 TO $7F ARE 128 BYTES FOR USER PROGRAM USE
0084 0000
0085 0000      .DSEG
0086 0080      .ORG 80H
0087 0080
0088 0080      ; zero page memory definitions for monitor use
0089 0080      REG_E    .BLOCK 1
0090 0081      REG_D    .BLOCK 1
0091 0082      REG_B    .BLOCK 1
0092 0083      REG_C    .BLOCK 1
0093 0084      HL      .BLOCK 2      ; 84H = L 85H = H
0094 0086      DE      .BLOCK 2
0095 0088      REG_A    .BLOCK 1
0096 0089
0097 0089      _ERROR   .BLOCK 1      ; ERROR FLAG FOR INTEL HEX FILE DOWNLOADING
0098 008A      BCC     .BLOCK 2      ; BYTE CHECK SUM
0099 008C      BUFFER   .BLOCK 6      ; 8BH - 90H PAGE ZERO DISPLAY BUFFER
0100 0092      INVALID   .BLOCK 1      ; INVALID KEY HAS BEEN PRESSED FLAG BIT
0101 0093
0102 0093      ; 1 INVALID
0103 0093
0104 0093      KEY      .BLOCK 1
0105 0094      STATE    .BLOCK 1
0106 0095      ZERO_FLAG .BLOCK 1      ; ZERO WHEN HEX KEY PRESSED FOR ADDRESS OR
0107 0096
0108 0096      DISPLAY   .BLOCK 2      ; display address
0109 0098
0110 0098      USER_PC   .BLOCK 2      ; FOR SAVING CURRENT PC, ON RESET, IT SETS TO
0111 009A      USER_A    .BLOCK 1
0112 009B      USER_B    .BLOCK 1
0113 009C      USER_IX   .BLOCK 2
0114 009E      USER_SP   .BLOCK 2      ; USER STACK POINTER
0115 00A0      USER_P    .BLOCK 1      ; PROGRAM STATUS REGISTER
0116 00A1      SAVE_SP   .BLOCK 2      ; SAVE SYSTEM STACK
0117 00A3
0118 00A3      START_ADDRESS .BLOCK 2
0119 00A5      DESTINATION  .BLOCK 2      ; FOR OFFSET BYTE CALCULATION
0120 00A7      OFFSET_BYTE  .BLOCK 2      ; OFFSET BYTE = DESTINATION - START_ADDRESS
0121 00A9
0122 00A9      END_ADDRESS .BLOCK 2      ; FOR COPY MEMORY FUNCTION
0123 00AB
0124 00AB      COLD      .BLOCK 2      ; COLD BOOT OR WARM BOOT
0125 00AD
0126 00AD      REPDELAY   .BLOCK 1
0127 00AE
0128 00AE      DEBUG      .BLOCK 2      ; FOR PROGRAM DEBUGGING
0129 00B0      TEMP16    .BLOCK 2      ; REGISTER 16 BITS
0130 00B2
0131 00B2      IX2       .BLOCK 2
0132 00B4
0133 00B4      OFFSET     .BLOCK 2      ; FOR X INDEXT REGISTER USE
0134 00B6      BIN2SEG   .BLOCK 16     ; TABLE FOR 4-BIT BINARY TO 7-SEGMENT PATTERN
0135 00C6      BEEP_FREQ  .BLOCK 1      ; STORE BEEP FREQUENCY
0136 00C7      BEEP_PERIOD .BLOCK 2      ; STORE BEEP PERIOD LOAD WITH IX
0137 00C9      DEMO_NO    .BLOCK 1      ; FOR DEMO 0-9
0138 00CA      MUTE       .BLOCK 1      ; TOGGLE MUTE FOR BEEP ON/OFF 0=BEEP ON
0139 00CB      BIT1_COUNTER .BLOCK 1      ; COUNTER FOR BIT 1 TEST
0140 00CC
0141 00CC
0142 00CC      SEC100    .BLOCK 1      ; VARIABLES FOR CLOCK PROGRAM
0143 00CD      SEC       .BLOCK 1
0144 00CE      MIN       .BLOCK 1
0145 00CF      HOUR      .BLOCK 1
0146 00D0      RUNSTOP   .BLOCK 1
0147 00D1
0148 00D1      K         .BLOCK 1      ; GENERAL PURPOSE REGISTERS
0149 00D2      J         .BLOCK 1
0150 00D3
0151 00D3
0152 00D3

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```
0153 00D3          .CSEG
0154 00D3
0155 00D3
0156 C000          .ORG 0C000H ; START ADDRESS FOR ROM
0157 C000
0158 C000          ; .ORG 4000H ; TEST IN RAM
0159 C000
0160 C000
0161 C000 86 BF    START    LDAA #$BF
0162 C002 B7 80 02   STAA PORT1 ; DISABLE NMI BREAK SIGNAL
0163 C005 86 00
0164 C007 B7 80 00   STAA GPIO1 ; TEST DISPLAY
0165 C00A
0166 C00A
0167 C00A          ; power up delay
0168 C00A
0169 C00A CE 01 2C   LDX #300
0170 C00D 09          POWER_UP_DELAY DEX
0171 C00E 26 FD        BNE POWER_UP_DELAY
0172 C010
0173 C010
0174 C010 8E 7F FF    LDS #$7FFF ; SYSTEM STACK
0175 C013
0176 C013 CE 7F 00    LDX #$7F00
0177 C016 DF 9E        STX USER_SP ; STORE USER STACK
0178 C018
0179 C018
0180 C018 86 00        LDAA #0
0181 C01A 97 8C        STAA BUFFER
0182 C01C 97 8D        STAA BUFFER+1
0183 C01E 97 92        STAA INVALID ; CLEAR INVALID FLAG
0184 C020
0185 C020          ; INSERT 6502 TEXT
0186 C020
0187 C020 86 AF        LDAA #0AFH
0188 C022 97 91        STAA BUFFER+5
0189 C024 86 BF        LDAA #0BFH
0190 C026 97 90        STAA BUFFER+4
0191 C028 86 BD        LDAA #0BDH
0192 C02A 97 8F        STAA BUFFER+3
0193 C02C 86 9B        LDAA #9BH
0194 C02E 97 8E        STAA BUFFER+2
0195 C030
0196 C030
0197 C030 86 00        LDAA #0
0198 C032 97 94        STAA STATE ; INITIAL STATE
0199 C034 97 95        STAA ZERO_FLAG
0200 C036
0201 C036 86 02        LDAA #02
0202 C038 97 96        STAA DISPLAY
0203 C03A 97 98        STAA USER_PC
0204 C03C 86 00        LDAA #0
0205 C03E 97 97        STAA DISPLAY+1
0206 C040 97 99        STAA USER_PC+1
0207 C042
0208 C042 07          TPA
0209 C043 97 A0        STAA USER_P
0210 C045
0211 C045
0212 C045 96 96        LDAA DISPLAY
0213 C047 97 84        STAA HL
0214 C049 96 97        LDAA DISPLAY+1
0215 C04B 97 85        STAA HL+1
0216 C04D
0217 C04D
0218 C04D CE 00 35        LDX #35H
0219 C050 97 C7        STAA BEEP_PERIOD
0220 C052
0221 C052 86 52        LDAA #52H
0222 C054 97 C6        STAA BEEP_FREQ
0223 C056
0224 C056 86 00        LDAA #0
0225 C058 97 C9        STAA DEMO_NO
0226 C05A
0227 C05A DE AB        LDX COLD
0228 C05C 8C AA 55        CPX #0AA55H
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0229 C05F 27 18          BEQ SKIP_COLD
0230 C061
0231 C061          ; COLD START
0232 C061
0233 C061 CE AA 55      LDX #0AA55H
0234 C064 DF AB          STX COLD
0235 C066
0236 C066 86 00          LDAA #0
0237 C068 97 CA          STAA MUTE      ; BEEP IS ON
0238 C06A
0239 C06A 86 FF          LDAA #0FFH
0240 C06C B7 80 00          STAA GPIO1
0241 C06F
0242 C06F
0243 C06F BD C9 AD          JSR BEEP
0244 C072
0245 C072 BD CB 43          JSR DISPLAY_START_MSG
0246 C075
0247 C075
0248 C075 4F          CLRA
0249 C076 B7 80 00          STAA GPIO1
0250 C079
0251 C079
0252 C079
0253 C079          SKIP_COLD
0254 C079
0255 C079          ; LDX #TEXT3
0256 C079          ; JSR PSTR      ; PRINT TEXT3 TESTING 2400 TERMINAL
0257 C079
0258 C079
0259 C079
0260 C079 7E C9 A2          JMP MAIN
0261 C07C
0262 C07C
0263 C07C
0264 C07C          ;----- 2400 BIT/S SOFTWARE UART -----
0265 C07C          ; one bit delay for 2400 bit/s UART
0266 C07C
0267 C07C C6 3D          BIT_DELAY LDAB #61      ; 1207 TESTED WITH 55H @1MHz (4MHz xtal)
0268 C07E 5A          LOOP DECB
0269 C07F 26 FD          BNE LOOP
0270 C081 39          RTS
0271 C082
0272 C082          ; 1.5 bit delay
0273 C082
0274 C082 C6 5C          BIT1_5_DELAY LDAB #92      ; DELAY 1.5 BIT
0275 C084 5A          LOOP1 DECB
0276 C085 26 FD          BNE LOOP1
0277 C087 39          RTS
0278 C088
0279 C088          ; SEND ASCII LETTER TO TERMINAL
0280 C088          ; ENTRY: A
0281 C088
0282 C088 97 80          SEND_BYTE: STAA REG_E      ; SAVE ACCUMULATOR
0283 C08A
0284 C08A 86 3F          LDAA #3FH      ; start bit is zero
0285 C08C B7 80 02          STAA PORT1
0286 C08F 8D EB          BSR BIT_DELAY      ; delay one bit
0287 C091
0288 C091 86 08          LDAA #8       ; 8-data bit wil be sent
0289 C093 97 81          STAA REG_D
0290 C095
0291 C095 96 80          CHK_BIT: LDAA REG_E
0292 C097 84 01          ANDA #1
0293 C099 27 07          BEQ SEND_ZERO
0294 C09B
0295 C09B 86 BF          LDAA #0BFH
0296 C09D B7 80 02          STAA PORT1
0297 C0A0
0298 C0A0 20 07          BRA NEXT_BIT
0299 C0A2
0300 C0A2
0301 C0A2 86 3F          SEND_ZERO: LDAA #3FH
0302 C0A4 B7 80 02          STAA PORT1
0303 C0A7 20 00          BRA NEXT_BIT
0304 C0A9
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0305 C0A9 8D D1      NEXT_BIT: BSR BIT_DELAY
0306 C0AB
0307 C0AB 74 00 80      LSR REG_E
0308 C0AE 7A 00 81      DEC REG_D
0309 C0B1 26 E2      BNE CHK_BIT
0310 C0B3
0311 C0B3 86 BF      LDAA #0BFH
0312 C0B5 B7 80 02      STAA PORT1
0313 C0B8 8D C2      BSR BIT_DELAY
0314 C0BA
0315 C0BA 39      RTS
0316 C0BB
0317 C0BB
0318 C0BB
0319 C0BB      ; RECEIVE BYTE FROM 2400 BIT/S TERMINAL
0320 C0BB      ; EXIT: A
0321 C0BB
0322 C0BB B6 80 01      CIN LDAA PORT0
0323 C0BE 84 80      ANDA #80H
0324 C0C0 26 F9      BNE CIN
0325 C0C2
0326 C0C2 8D BE      BSR BIT1_5_DELAY
0327 C0C4
0328 C0C4 86 07      LDAA #7
0329 C0C6 97 81      STAA REG_D
0330 C0C8 86 00      LDAA #0
0331 C0CA 97 80      STAA REG_E
0332 C0CC
0333 C0CC
0334 C0CC
0335 C0CC B6 80 01      CHK_BIT_RX LDAA PORT0
0336 C0CF 84 80      ANDA #80H
0337 C0D1 26 08      BNE BIT_IS_ONE
0338 C0D3
0339 C0D3 96 80      LDAA REG_E
0340 C0D5 84 7F      ANDA #7FH
0341 C0D7 97 80      STAA REG_E
0342 C0D9 20 08      BRA NEXT_BIT_RX
0343 C0DB
0344 C0DB 96 80      BIT_IS_ONE LDAA REG_E
0345 C0DD 8A 80      ORAA #80H
0346 C0DF 97 80      STAA REG_E
0347 C0E1 20 00      BRA NEXT_BIT_RX
0348 C0E3
0349 C0E3 8D 97      NEXT_BIT_RX BSR BIT_DELAY
0350 C0E5
0351 C0E5 74 00 80      LSR REG_E
0352 C0E8
0353 C0E8 7A 00 81      DEC REG_D
0354 C0EB 26 DF      BNE CHK_BIT_RX
0355 C0ED
0356 C0ED 8D 8D      BSR BIT_DELAY ; CENTER OF STOP BIT
0357 C0EF
0358 C0EF 96 80      LDAA REG_E
0359 C0F1
0360 C0F1 39      RTS
0361 C0F2
0362 C0F2
0363 C0F2
0364 C0F2      CR .EQU 0DH
0365 C0F2      LF .EQU 0AH
0366 C0F2      EOS .EQU 0
0367 C0F2
0368 C0F2      ;NEW LINE
0369 C0F2      ; PRINT CR, LF
0370 C0F2
0371 C0F2 86 0D      NEW_LINE LDAA #0DH
0372 C0F4 BD C0 88      JSR SEND_BYTE
0373 C0F7 86 0A      LDAA #0AH
0374 C0F9 BD C0 88      JSR SEND_BYTE
0375 C0FC 39      RTS
0376 C0FD
0377 C0FD
0378 C0FD      ; WRITE NIBBLE TO TERMINAL
0379 C0FD
0380 C0FD 84 0F      OUT1X ANDA #0FH

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0381 C0FF
0382 C0FF 8B 30          ADDA #30H
0383 C101 81 3A          CMPA #3AH
0384 C103 2D 02          BLT OUT1X1
0385 C105 8B 07          ADDA #7
0386 C107 BD C0 88      OUT1X1    JSR SEND_BYTE
0387 C10A 39             RTS
0388 C10B
0389 C10B
0390 C10B 36             OUT2X     PSHA
0391 C10C
0392 C10C 44             LSRA
0393 C10D 44             LSRA
0394 C10E 44             LSRA
0395 C10F 44             LSRA
0396 C110
0397 C110                ; STAA GPIO1
0398 C110
0399 C110 BD C0 FD      JSR OUT1X
0400 C113 32             PULA
0401 C114 BD C0 FD      JSR OUT1X
0402 C117 39             RTS
0403 C118
0404 C118                ; PRINT LINE OF MEMORY POINTED TO HL
0405 C118
0406 C118 86 10          PRINT_LINE   LDAA #16
0407 C11A 97 D2          STAA J
0408 C11C
0409 C11C                PRINT_LINE1
0410 C11C BD C0 F2      JSR NEW_LINE
0411 C11F 86 10          LDAA #16
0412 C121 97 83          STAA REG_C
0413 C123
0414 C123 DE 84          LDX HL
0415 C125 DF B0          STX TEMP16 ; FOR ASCII PRINTING
0416 C127
0417 C127 96 84          LDAA HL
0418 C129 BD C1 0B      JSR OUT2X
0419 C12C 96 85          LDAA HL+1
0420 C12E BD C1 0B      JSR OUT2X
0421 C131
0422 C131 86 3A          LDAA #':'
0423 C133 BD C0 88      JSR SEND_BYTE
0424 C136 86 20          LDAA #' '
0425 C138 BD C0 88      JSR SEND_BYTE
0426 C13B
0427 C13B
0428 C13B DE 84          PRINT_LINE2  LDX HL
0429 C13D
0430 C13D A6 00          LDAA 0,X
0431 C13F
0432 C13F BD C1 0B      JSR OUT2X
0433 C142
0434 C142 86 20          LDAA #' '
0435 C144 BD C0 88      JSR SEND_BYTE
0436 C147
0437 C147 DE 84          LDX HL
0438 C149 08             INX
0439 C14A DF 84          STX HL
0440 C14C
0441 C14C 7A 00 83      DEC REG_C
0442 C14F
0443 C14F 26 EA          BNE PRINT_LINE2
0444 C151                -----
0445 C151
0446 C151                ; PRINT ASCII CODE
0447 C151
0448 C151
0449 C151 86 10          LDAA #16
0450 C153 97 83          STAA REG_C
0451 C155                PRINT_IT1
0452 C155 DE B0          LDX TEMP16
0453 C157
0454 C157 A6 00          LDAA 0,X
0455 C159
0456 C159 81 20          CMPA #20H
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0457 C15B 2C 02           BGE PRINT_IT
0458 C15D
0459 C15D 86 2E           LDAA #'.'
0460 C15F
0461 C15F BD C0 88       PRINT_IT    JSR SEND_BYTE
0462 C162
0463 C162 DE B0           LDX TEMP16
0464 C164 08               INX
0465 C165 DF B0           STX TEMP16
0466 C167
0467 C167 7A 00 83       DEC REG_C
0468 C16A 26 E9           BNE PRINT_IT1
0469 C16C
0470 C16C                 ;-----
0471 C16C
0472 C16C 7A 00 D2       DEC J
0473 C16F 26 AB           BNE PRINT_LINE1
0474 C171
0475 C171
0476 C171 39              RTS
0477 C172
0478 C172
0479 C172 86 FF           KEY_DUMP   LDAA #$FF
0480 C174 97 CA           STAA MUTE   ;TURN BEEP OFF
0481 C176
0482 C176
0483 C176 DE 96           LDX DISPLAY
0484 C178 DF 84           STX HL
0485 C17A
0486 C17A BD C1 18       JSR PRINT_LINE
0487 C17D
0488 C17D BD C0 F2       JSR NEW_LINE
0489 C180
0490 C180 DE 84           LDX HL
0491 C182 DF 96           STX DISPLAY
0492 C184 BD C4 06       JSR STILL_DATA
0493 C187
0494 C187 39              RTS
0495 C188
0496 C188
0497 C188
0498 C188
0499 C188
0500 C188                 ;-----SOFTWARE UART -----
0501 C188
0502 C188
0503 C188 96 00           LOOP2      LDAA $0
0504 C18A B7 80 00           STAA GPIO1
0505 C18D BD C1 95           JSR DELAY
0506 C190 7C 00 00           INC $0
0507 C193 20 F3           BRA LOOP2
0508 C195
0509 C195 CE 27 10       DELAY     LDX #10000
0510 C198 09               DELAY1    DEX
0511 C199 26 FD           BNE DELAY1
0512 C19B 39              RTS
0513 C19C
0514 C19C
0515 C19C
0516 C19C                 ; CONVERT LOW NIBBLE IN ACCUMULATOR TO 7-SEGMENT PATTERN
0517 C19C                 ; ENTRY: A
0518 C19C                 ; EXIT: A
0519 C19C
0520 C19C                 NIBBLE_7SEG
0521 C19C
0522 C19C CE CB FB       LDX #SEGTAB
0523 C19F
0524 C19F DF B0           STX TEMP16
0525 C1A1
0526 C1A1 9B B1           ADDA TEMP16+1
0527 C1A3 97 B1           STAA TEMP16+1
0528 C1A5
0529 C1A5 86 00           LDAA #0
0530 C1A7 99 B0           ADCA TEMP16
0531 C1A9 97 B0           STAA TEMP16
0532 C1AB
```

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0533 C1AB DE B0          LDX TEMP16
0534 C1AD
0535 C1AD A6 00          LDAA 0,X           ; GET 7-SEGMENT PATTERN
0536 C1AF
0537 C1AF 39             RTS
0538 C1B0
0539 C1B0               ; CONVERT BYTE TO 7-SEGMENT PATTERN
0540 C1B0               ; ENTRY: A
0541 C1B0               ; EXIT: DE
0542 C1B0
0543 C1B0 36             BYTE_7SEG   PSHA
0544 C1B1
0545 C1B1 84 0F           ANDA #0FH
0546 C1B3 BD C1 9C         JSR NIBBLE_7SEG
0547 C1B6 97 86           STAA DE
0548 C1B8
0549 C1B8 32             PULA
0550 C1B9
0551 C1B9 44             LSRA
0552 C1BA 44             LSRA
0553 C1BB 44             LSRA
0554 C1BC 44             LSRA
0555 C1BD
0556 C1BD BD C1 9C         JSR NIBBLE_7SEG
0557 C1C0 97 87           STAA DE+1
0558 C1C2
0559 C1C2 39             RTS
0560 C1C3
0561 C1C3
0562 C1C3               ; CONVERT BYTE TO 7-SEGMENT PATTERN AND SAVE TO DISPLAY BUFFER DATA FI
0563 C1C3               ; ENTRY: A
0564 C1C3
0565 C1C3 36             DATA_DISPLAY PSHA ; SAVE ACCUMULATOR
0566 C1C4 BD C1 B0         JSR BYTE_7SEG
0567 C1C7 96 86           LDAA DE
0568 C1C9 97 8C           STAA BUFFER
0569 C1CB 96 87           LDAA DE+1
0570 C1CD 97 8D           STAA BUFFER+1
0571 C1CF 32             PULA
0572 C1D0 39             RTS
0573 C1D1
0574 C1D1               ; CONVERT 16-BIT ADDRESS IN HL AND SAVE IT TO ADDRESS FILED DISPLAY BU
0575 C1D1               ; ENTRY: HL
0576 C1D1
0577 C1D1               ADDRESS_DISPLAY
0578 C1D1
0579 C1D1 96 84           LDAA HL
0580 C1D3 BD C1 B0         JSR BYTE_7SEG
0581 C1D6 96 86           LDAA DE
0582 C1D8 97 90           STAA BUFFER+4
0583 C1DA 96 87           LDAA DE+1
0584 C1DC 97 91           STAA BUFFER+5
0585 C1DE 96 85           LDAA HL+1
0586 C1E0 BD C1 B0         JSR BYTE_7SEG
0587 C1E3 96 86           LDAA DE
0588 C1E5 97 8E           STAA BUFFER+2
0589 C1E7 96 87           LDAA DE+1
0590 C1E9 97 8F           STAA BUFFER+3
0591 C1EB 39             RTS
0592 C1EC
0593 C1EC
0594 C1EC               ; CONVERT ASCII TO HEX
0595 C1EC               ; ENTRY: A
0596 C1EC
0597 C1EC               TO_HEX
0598 C1EC 80 30           SUBA #30H
0599 C1EE 81 10           CMPA #10H
0600 C1F0 2D 04           BLT ZERO_NINE
0601 C1F2 84 DF           ANDA #11011111B
0602 C1F4 80 07           SUBA #7
0603 C1F6
0604 C1F6 39             ZERO_NINE RTS
0605 C1F7
0606 C1F7               ; CONVERT TWO ASCII LETTERS TO SINGLE BYTE
0607 C1F7               ; EXIT: A
0608 C1F7

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```
0609 C1F7 BD C0 BB    GET_HEX      JSR CIN
0610 C1FA BD C1 EC    JSR TO_HEX
0611 C1FD 48          ASLA
0612 C1FE 48          ASLA
0613 C1FF 48          ASLA
0614 C200 48          ASLA
0615 C201
0616 C201 B7 80 00    STAA GPIO1
0617 C204
0618 C204 97 88    STAA REG_A
0619 C206
0620 C206 BD C0 BB    JSR CIN
0621 C209 BD C1 EC    JSR TO_HEX
0622 C20C 9A 88    ORAA REG_A
0623 C20E
0624 C20E 39          RTS
0625 C20F
0626 C20F
0627 C20F 9B 8A    ADD_BCC      ADDA BCC
0628 C211 97 8A    STAA BCC
0629 C213 39          RTS
0630 C214
0631 C214
0632 C214
0633 C214
0634 C214          ; get hex file for both Intel and Motorola s record automatically
0635 C214          ;
0636 C214          ; GET_RECORD READS INTEL HEX FILE AND SAVE TO MEMORY
0637 C214
0638 C214 86 00    GET_RECORD LDAA #0
0639 C216 97 89    STAA _ERROR
0640 C218
0641 C218 BD C0 BB    GET_RECORD1 JSR CIN
0642 C21B 81 3A    CMPA '#:'
0643 C21D 27 07    BEQ GET_RECORD2
0644 C21F
0645 C21F 81 53    CMPA #'S'      ; if it was Motorola s record
0646 C221 26 F5    BNE GET_RECORD1
0647 C223
0648 C223 7E C2 92    JMP GET_S_RECORD2
0649 C226
0650 C226
0651 C226          GET_RECORD2
0652 C226
0653 C226 86 00    LDAA #0
0654 C228 97 8A    STAA BCC
0655 C22A
0656 C22A BD C1 F7    JSR GET_HEX
0657 C22D 97 83    STAA REG_C      ; GET NUMBER OF BYTE
0658 C22F
0659 C22F BD C2 0F    JSR ADD_BCC
0660 C232
0661 C232 BD C1 F7    JSR GET_HEX
0662 C235 97 84    STAA HL
0663 C237
0664 C237 BD C2 0F    JSR ADD_BCC
0665 C23A
0666 C23A BD C1 F7    JSR GET_HEX
0667 C23D 97 85    STAA HL+1      ; GET LOAD ADDRESS
0668 C23F
0669 C23F BD C2 0F    JSR ADD_BCC
0670 C242
0671 C242 BD C1 F7    JSR GET_HEX
0672 C245
0673 C245 81 00    CMPA #0
0674 C247
0675 C247 27 14    BEQ DATA_RECORD
0676 C249
0677 C249 BD C0 BB    WAIT_CR      JSR CIN
0678 C24C 81 0D    CMPA #0DH
0679 C24E 26 F9    BNE WAIT_CR
0680 C250
0681 C250 B7 80 00    STAA GPIO1
0682 C253
0683 C253 96 89    LDAA _ERROR
0684 C255 81 01    CMPA #1
```

0685 C257 26 03 BNE NOERROR
0686 C259
0687 C259 ; SHOW ERROR ON LED
0688 C259 ; JSR OUT_OFF_RANGE
0689 C259
0690 C259 B7 80 00 STAA GPIO1
0691 C25C
0692 C25C NOERROR
0693 C25C 39 RTS
0694 C25D
0695 C25D DATA_RECORD
0696 C25D
0697 C25D BD C1 F7 JSR GET_HEX
0698 C260 DE 84 LDX HL
0699 C262 A7 00 STAA 0,X ; WRITE TO MEMORY
0700 C264
0701 C264 BD C2 0F JSR ADD_BCC
0702 C267
0703 C267 B7 80 00 STAA GPIO1
0704 C26A
0705 C26A 08 INX
0706 C26B DF 84 STX HL
0707 C26D
0708 C26D 7A 00 83 DEC REG_C
0709 C270 26 EB BNE DATA_RECORD ; UNTIL C=0
0710 C272
0711 C272 96 8A LDAA BCC
0712 C274 88 FF EORA #0FFH ; ONE'S COMPLEMENT
0713 C276 4C INCA ; TWO'S COMPLEMENT
0714 C277
0715 C277 97 8A STAA BCC
0716 C279
0717 C279
0718 C279 BD C1 F7 JSR GET_HEX ; GET BYTE CHECK SUM
0719 C27C
0720 C27C 91 8A CMPA BCC ; COMPARE WITH BYTE CHECK SUM
0721 C27E 27 04 BEQ SKIP11
0722 C280
0723 C280 86 01 LDAA #1
0724 C282 97 89 STAA _ERROR ; ERROR FLAG =1
0725 C284
0726 C284
0727 C284 SKIP11
0728 C284
0729 C284 7E C2 18 JMP GET_RECORD1 ; NEXT LINE
0730 C287
0731 C287
0732 C287
0733 C287
0734 C287 ; Motorola s record downloading subroutine
0735 C287
0736 C287 ; S1 14 0200 8601B780008D034920F8CE07D00926FD39 30
0737 C287 ;
0738 C287 ; S1 0A 0218 CE13880926FD39 0D
0739 C287 ;
0740 C287 ; S9 03 0000 FC
0741 C287 ;
0742 C287 ; 14 is pair count for remaining pair
0743 C287
0744 C287 86 00 GET_S_RECORD LDAA #0
0745 C289 97 89 STAA _ERROR
0746 C28B
0747 C28B
0748 C28B
0749 C28B GET_S_RECORD1
0750 C28B
0751 C28B BD C0 BB JSR CIN
0752 C28E 81 53 CMPA #'S'
0753 C290 26 F9 BNE GET_S_RECORD1
0754 C292
0755 C292 GET_S_RECORD2
0756 C292
0757 C292 BD C0 BB JSR CIN
0758 C295 81 31 CMPA #'1'
0759 C297 27 06 BEQ GET_S1
0760 C299

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0761 C299 81 39      CMPA #'9'
0762 C29B 27 29      BEQ END_OF_RECORD
0763 C29D
0764 C29D 20 EC      BRA GET_S_RECORD1
0765 C29F
0766 C29F          GET_S1
0767 C29F
0768 C29F 86 00      LDAA #0
0769 C2A1 97 8A      STAA BCC
0770 C2A3
0771 C2A3 BD C1 F7      JSR GET_HEX
0772 C2A6 97 83      STAA REG_C      ; GET NUMBER OF pairs
0773 C2A8
0774 C2A8 BD C2 0F      JSR ADD_BCC
0775 C2AB
0776 C2AB BD C1 F7      JSR GET_HEX
0777 C2AE 97 84      STAA HL
0778 C2B0
0779 C2B0 7A 00 83      DEC REG_C
0780 C2B3
0781 C2B3 BD C2 0F      JSR ADD_BCC
0782 C2B6
0783 C2B6 BD C1 F7      JSR GET_HEX
0784 C2B9 97 85      STAA HL+1      ; GET LOAD ADDRESS
0785 C2BB
0786 C2BB 7A 00 83      DEC REG_C
0787 C2BE
0788 C2BE BD C2 0F      JSR ADD_BCC
0789 C2C1
0790 C2C1 7A 00 83      DEC REG_C      ; BYTE COUNT-1 FOR BCC
0791 C2C4
0792 C2C4 20 14      BRA DATA_S_RECORD
0793 C2C6
0794 C2C6          END_OF_RECORD
0795 C2C6
0796 C2C6 BD C0 BB      JSR CIN
0797 C2C9 81 0D      CMPA #0DH      ; END OF LINE 0D,0A
0798 C2CB 26 F9      BNE END_OF_RECORD
0799 C2CD
0800 C2CD B7 80 00      STAA GPIO1
0801 C2D0
0802 C2D0 96 89      LDAA _ERROR
0803 C2D2 81 01      CMPA #1
0804 C2D4 26 03      BNE NOERROR2
0805 C2D6
0806 C2D6          ; SHOW ERROR ON LED
0807 C2D6          ; JSR OUT_OFF_RANGE
0808 C2D6
0809 C2D6 B7 80 00      STAA GPIO1
0810 C2D9
0811 C2D9          NOERROR2
0812 C2D9 39          RTS
0813 C2DA
0814 C2DA
0815 C2DA          DATA_S_RECORD
0816 C2DA
0817 C2DA BD C1 F7      JSR GET_HEX
0818 C2DD DE 84      LDX HL
0819 C2DF A7 00      STAA 0,X      ; WRITE TO MEMORY
0820 C2E1
0821 C2E1 BD C2 0F      JSR ADD_BCC
0822 C2E4
0823 C2E4 B7 80 00      STAA GPIO1
0824 C2E7
0825 C2E7 08          INX
0826 C2E8 DF 84      STX HL
0827 C2EA
0828 C2EA 7A 00 83      DEC REG_C
0829 C2ED 26 EB      BNE DATA_S_RECORD ; UNTIL C=0
0830 C2EF
0831 C2EF 96 8A      LDAA BCC
0832 C2F1 88 FF      EORA #0FFH      ; ONE'S COMPLEMENT
0833 C2F3 97 8A      STAA BCC
0834 C2F5
0835 C2F5
0836 C2F5 BD C1 F7      JSR GET_HEX      ; GET BYTE CHECK SUM

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0837 C2F8
0838 C2F8 91 8A           CMPA BCC      ; COMPARE WITH BYTE CHECK SUM
0839 C2FA 27 04           BEQ SKIP21
0840 C2FC
0841 C2FC 86 01           LDAA #1
0842 C2FE 97 89           STAA _ERROR    ; ERROR FLAG =1
0843 C300
0844 C300
0845 C300               SKIP21
0846 C300
0847 C300 7E C2 8B       JMP GET_S_RECORD1   ; NEXT LINE
0848 C303
0849 C303
0850 C303
0851 C303
0852 C303
0853 C303
0854 C303
0855 C303
0856 C303
0857 C303
0858 C303
0859 C303
0860 C303
0861 C303
0862 C303
0863 C303
0864 C303
0865 C303
0866 C303
0867 C303
0868 C303
0869 C303
0870 C303
0871 C303
0872 C303
0873 C303
0874 C303
0875 C303
0876 C303
0877 C303
0878 C303
0879 C303
0880 C303
0881 C303
0882 C303
0883 C303
0884 C303
0885 C303
0886 C303
0887 C303
0888 C303             ****
0889 C303
0890 C303             ;
0891 C303             ; EXECUTE FUNCTIONS OR HEX KEY ENTERED
0892 C303             ; CHECK HEX KEY OR FUNCTIONS KEY
0893 C303             ; ENTRY: A
0894 C303 81 10       KEYEXE    CMPA #10H
0895 C305 2C 56       BGE FUNCTION_KEY
0896 C307
0897 C307             ;HHHHHHHHHHHHHHHHHH KEY HEX ENTERED HHHHHHHHHHHHHHHHHHHHHHHHHHHHHHHHH
0898 C307
0899 C307 97 83       STAA REG_C      ; SAVE HEX KEY
0900 C309 96 94       LDAA STATE
0901 C30B
0902 C30B 81 01       CMPA #1
0903 C30D 26 05       BNE CHK_STATE2
0904 C30F
0905 C30F 96 83       LDAA REG_C
0906 C311 7E C7 15     JMP HEX_ADDR
0907 C314
0908 C314 81 02       CHK_STATE2 CMPA #2
0909 C316 26 03       BNE CHK_STATE3
0910 C318 7E C7 4B     JMP HEX_DATA
0911 C31B
0912 C31B 81 03       CHK_STATE3 CMPA #3

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0913 C31D 26 03 BNE CHK_STATE5
0914 C31F 7E C7 6B JMP HEX_REG
0915 C322
0916 C322 81 05 CHK_STATE5 CMPA #5
0917 C324 26 03 BNE CHK_STATE6
0918 C326 7E C8 9C JMP HEX_REL
0919 C329
0920 C329 81 06 CHK_STATE6 CMPA #6
0921 C32B 26 03 BNE CHK_STATE7
0922 C32D 7E C8 A8 JMP HEX_REL6
0923 C330
0924 C330 81 07 CHK_STATE7 CMPA #7
0925 C332 26 03 BNE CHK_STATE8
0926 C334 7E C8 D8 JMP HEX_SEND_FILE
0927 C337
0928 C337 81 08 CHK_STATE8 CMPA #8
0929 C339 26 03 BNE CHK_STATE9
0930 C33B 7E C8 D9 JMP HEX_SEND_FILE2
0931 C33E
0932 C33E 81 1E CHK_STATE9 CMPA #30
0933 C340 26 03 BNE CHK_STATE10
0934 C342 7E C8 B4 JMP HEX_COPY31
0935 C345
0936 C345 81 1F CHK_STATE10 CMPA #31
0937 C347 26 03 BNE CHK_STATE11
0938 C349 7E C8 C0 JMP HEX_COPY32
0939 C34C
0940 C34C 81 20 CHK_STATE11 CMPA #32
0941 C34E 26 03 BNE CHK_STATE12
0942 C350 7E C8 CC JMP HEX_COPY33
0943 C353
0944 C353
0945 C353 CHK_STATE12
0946 C353
0947 C353
0948 C353 96 83 LDAA REG_C
0949 C355 B7 80 00 STAA GPIO1
0950 C358 86 01 LDAA #1 ; INVALID KEY PRESSED
0951 C35A 97 92 STAA INVALID
0952 C35C
0953 C35C
0954 C35C
0955 C35C
0956 C35C
0957 C35C ; HEX KEY WAS PRESSED
0958 C35C
0959 C35C
0960 C35C 39 RTS
0961 C35D
0962 C35D
0963 C35D
0964 C35D
0965 C35D
0966 C35D
0967 C35D
0968 C35D
0969 C35D
0970 C35D
0971 C35D
0972 C35D
0973 C35D
0974 C35D
0975 C35D
0976 C35D
0977 C35D
0978 C35D
0979 C35D
0980 C35D
0981 C35D
0982 C35D ; FFFFFFFFFFFFFFFFFFFF FUNCTION KEY FFFFFFFFFFFFFFFFFFFF
0983 C35D
0984 C35D FUNCTION_KEY
0985 C35D
0986 C35D 81 19 CMPA #19H ; KEY ADDR
0987 C35F 26 03 BNE CHK_FUNC1
0988 C361 7E C3 CE JMP KEY_ADDR

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0989 C364
0990 C364 81 14      CHK_FUNC1 CMPA #14H ; KEY DATA
0991 C366 26 03      BNE CHK_FUNC2
0992 C368 7E C3 FE    JMP KEY_DATA
0993 C36B
0994 C36B
0995 C36B
0996 C36B 81 10      CHK_FUNC2 CMPA #10H ; KEY +
0997 C36D 26 03      BNE CHK_FUNC3
0998 C36F 7E C4 70    JMP KEY_INC
0999 C372
1000 C372 81 11      CHK_FUNC3 CMPA #11H ; KEY -
1001 C374 26 03      BNE CHK_FUNC4
1002 C376 7E C5 0A    JMP KEY_DEC
1003 C379
1004 C379 81 18      CHK_FUNC4 CMPA #18H
1005 C37B 26 03      BNE CHK_FUNC5
1006 C37D 7E C4 41    JMP KEY_PC
1007 C380
1008 C380 81 1B      CHK_FUNC5 CMPA #1BH
1009 C382 26 03      BNE CHK_FUNC6
1010 C384 7E C4 55    JMP KEY_REG
1011 C387
1012 C387 81 12      CHK_FUNC6 CMPA #12H
1013 C389 26 03      BNE CHK_FUNC7
1014 C38B 7E C5 33    JMP KEY_GO
1015 C38E
1016 C38E 81 1D      CHK_FUNC7 CMPA #1DH
1017 C390 26 03      BNE CHK_FUNC8
1018 C392 7E C6 79    JMP KEY_REL
1019 C395
1020 C395 81 1F      CHK_FUNC8 CMPA #1FH
1021 C397 26 03      BNE CHK_FUNC9
1022 C399 7E C6 8D    JMP KEY_DOWNLOAD_HEX
1023 C39C
1024 C39C 81 13      CHK_FUNC9 CMPA #13H
1025 C39E 26 03      BNE CHK_FUNC10
1026 C3A0 7E C6 36    JMP KEY_STEP
1027 C3A3
1028 C3A3
1029 C3A3 81 16      CHK_FUNC10 CMPA #16H
1030 C3A5 26 03      BNE CHK_FUNC11
1031 C3A7 7E C6 0D    JMP KEY_INS
1032 C3AA
1033 C3AA 81 17      CHK_FUNC11 CMPA #17H
1034 C3AC 26 03      BNE CHK_FUNC12
1035 C3AE 7E C6 26    JMP KEY_DEL
1036 C3B1
1037 C3B1 81 15      CHK_FUNC12 CMPA #15H
1038 C3B3 26 03      BNE CHK_FUNC13
1039 C3B5 7E C6 E3    JMP KEY_DEMO ; CHANGE SBR KEY TO DEMO
1040 C3B8
1041 C3B8
1042 C3B8 81 1A      CHK_FUNC13 CMPA #1AH
1043 C3BA 26 03      BNE CHK_FUNC14
1044 C3BC 7E C6 FD    JMP KEY_MUTE ; TURN BEEP ON/OFF
1045 C3BF
1046 C3BF 81 1C      CHK_FUNC14 CMPA #1CH ;
1047 C3C1 26 03      BNE CHK_FUNC15
1048 C3C3 7E C7 01    JMP KEY_COPY
1049 C3C6
1050 C3C6 81 1E      CHK_FUNC15 CMPA #1EH
1051 C3C8 26 03      BNE CHK_FUNC16
1052 C3CA 7E C1 72    JMP KEY_DUMP
1053 C3CD
1054 C3CD            CHK_FUNC16
1055 C3CD
1056 C3CD
1057 C3CD 39          RTS
1058 C3CE
1059 C3CE
1060 C3CE
1061 C3CE 86 01      ;-----;
1062 C3D0 97 94      KEY_ADDR LDAA #1
1063 C3D2             STA STATE ; STAATE =1 FOR ADDRESS MODE
1064 C3D2 86 00      LDAA #0

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1065 C3D4 97 95 STAA ZERO_FLAG
1066 C3D6
1067 C3D6 STILL_ADDRESS
1068 C3D6 BD C4 2E JSR READ_MEMORY
1069 C3D9
1070 C3D9 96 91 LDAA BUFFER+5
1071 C3DB 8A 40 ORAA #40H
1072 C3DD 97 91 STAA BUFFER+5
1073 C3DF
1074 C3DF 96 90 LDAA BUFFER+4
1075 C3E1 8A 40 ORAA #40H
1076 C3E3 97 90 STAA BUFFER+4
1077 C3E5
1078 C3E5 96 8F LDAA BUFFER+3
1079 C3E7 8A 40 ORAA #40H
1080 C3E9 97 8F STAA BUFFER+3
1081 C3EB
1082 C3EB 96 8E LDAA BUFFER+2
1083 C3ED 8A 40 ORAA #40H
1084 C3EF 97 8E STAA BUFFER+2
1085 C3F1
1086 C3F1 96 8D LDAA BUFFER+1
1087 C3F3 84 BF ANDA #~40H
1088 C3F5 97 8D STAA BUFFER+1
1089 C3F7
1090 C3F7 96 8C LDAA BUFFER
1091 C3F9 84 BF ANDA #~40H
1092 C3FB 97 8C STAA BUFFER
1093 C3FD
1094 C3FD 39 RTS
1095 C3FE
1096 C3FE ;-----
1097 C3FE
1098 C3FE 86 02 KEY_DATA LDAA #2
1099 C400 97 94 STAA STATE ; STATE =2 FOR DATA MODE
1100 C402
1101 C402 86 00 LDAA #0
1102 C404 97 95 STAA ZERO_FLAG
1103 C406
1104 C406 BD C4 2E STILL_DATA JSR READ_MEMORY
1105 C409
1106 C409 96 91 LDAA BUFFER+5
1107 C40B 84 BF ANDA #~40H
1108 C40D 97 91 STAA BUFFER+5
1109 C40F
1110 C40F 96 90 LDAA BUFFER+4
1111 C411 84 BF ANDA #~40H
1112 C413 97 90 STAA BUFFER+4
1113 C415
1114 C415 96 8F LDAA BUFFER+3
1115 C417 84 BF ANDA #~40H
1116 C419 97 8F STAA BUFFER+3
1117 C41B
1118 C41B 96 8E LDAA BUFFER+2
1119 C41D 84 BF ANDA #~40H
1120 C41F 97 8E STAA BUFFER+2
1121 C421
1122 C421 96 8D LDAA BUFFER+1
1123 C423 8A 40 ORAA #40H
1124 C425 97 8D STAA BUFFER+1
1125 C427
1126 C427 96 8C LDAA BUFFER
1127 C429 8A 40 ORAA #40H
1128 C42B 97 8C STAA BUFFER
1129 C42D
1130 C42D 39 RTS
1131 C42E
1132 C42E
1133 C42E ; READ MEMORY
1134 C42E
1135 C42E READ_MEMORY
1136 C42E
1137 C42E 96 96 LDAA DISPLAY
1138 C430 97 84 STAA HL
1139 C432 96 97 LDAA DISPLAY+1
1140 C434 97 85 STAA HL+1

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1141 C436 BD C1 D1      JSR ADDRESS_DISPLAY
1142 C439
1143 C439 DE 84          LDX    HL
1144 C43B A6 00          LDAA  0,X
1145 C43D
1146 C43D               ;STAAB GPIO1
1147 C43D
1148 C43D BD C1 C3      JSR DATA_DISPLAY
1149 C440 39             RTS
1150 C441
1151 C441
1152 C441
1153 C441
1154 C441               ; KEY PC, SET CURRENT USER ADDRESS
1155 C441
1156 C441 86 02          KEY_PC     LDAA #2
1157 C443 97 94          STAAB STATE   ; STAATE =2 FOR DATA MODE
1158 C445
1159 C445 86 00          LDAA #0
1160 C447 97 95          STAAB ZERO_FLAG
1161 C449
1162 C449 96 98          LDAA USER_PC
1163 C44B 97 96          STAAB DISPLAY
1164 C44D 96 99          LDAA USER_PC+1
1165 C44F 97 97          STAAB DISPLAY+1
1166 C451                 ; JSR READ_MEMORY
1167 C451 BD C4 06      JSR STILL_DATA
1168 C454 39             RTS
1169 C455
1170 C455               ; KEY REGISTER
1171 C455               ; SET STATE TO 3 FOR REGISTER INPUT WITH HEX KEY
1172 C455
1173 C455 86 03          KEY_REG    LDAA #3
1174 C457 97 94          STAAB STATE   ; STAATE = 3 FOR REGISTER DISPLAY
1175 C459
1176 C459 86 03          LDAA #3
1177 C45B 97 91          STAAB BUFFER+5
1178 C45D 86 8F          LDAA #8FH
1179 C45F 97 90          STAAB BUFFER+4
1180 C461 86 BE          LDAA #0BEH
1181 C463 97 8F          STAAB BUFFER+3
1182 C465 86 00          LDAA #0
1183 C467 97 8E          STAAB BUFFER+2
1184 C469 86 00          LDAA #0
1185 C46B 97 8D          STAAB BUFFER+1
1186 C46D 97 8C          STAAB BUFFER
1187 C46F
1188 C46F 39             RTS
1189 C470
1190 C470               ; INCREMENT CURRENT ADDRESS BY ONE
1191 C470               ;
1192 C470
1193 C470 96 94          KEY_INC    LDAA STATE
1194 C472 81 14          CMPA #20
1195 C474 26 11          BNE SKIP_INCL
1196 C476
1197 C476 7C 00 C9      INC DEMO_NO
1198 C479 96 C9          LDAA DEMO_NO
1199 C47B 81 0A          CMPA #10
1200 C47D 2D 04          BLT SKIP_INCL2
1201 C47F 86 00          LDAA #0
1202 C481 97 C9          STAAB DEMO_NO
1203 C483
1204 C483
1205 C483 BD C1 C3      SKIP_INCL2  JSR DATA_DISPLAY
1206 C486 39             RTS
1207 C487
1208 C487
1209 C487
1210 C487
1211 C487
1212 C487 96 94          SKIP_INCL1  LDAA STATE
1213 C489 81 05          CMPA #5
1214 C48B 27 4D          BEQ REL_KEY_PRESSED
1215 C48D
1216 C48D 81 07          CMPA #7
```

```
1217 C48F 27 61      BEQ SEND_INC1
1218 C491
1219 C491
1220 C491 81 1E      CMPA #30
1221 C493 27 2D      BEQ COPY_KEY_PRESSED
1222 C495
1223 C495 81 1F      CMPA #31
1224 C497 27 11      BEQ COPY_KEY_PRESSED1
1225 C499
1226 C499
1227 C499
1228 C499      ; NORMAL INCREMENT CURRENT ADDRESS BY ONE
1229 C499
1230 C499 86 02      LDAA #2
1231 C49B 97 94      STAA STATE      ; STATE =2 FOR DATA MODE
1232 C49D
1233 C49D 86 00      LDAA #0
1234 C49F 97 95      STAA ZERO_FLAG
1235 C4A1
1236 C4A1
1237 C4A1 DE 96      LDX DISPLAY
1238 C4A3 08          INX
1239 C4A4 DF 96      STX DISPLAY
1240 C4A6
1241 C4A6
1242 C4A6      ; JSR READ_MEMORY
1243 C4A6 BD C4 06      JSR STILL_DATA
1244 C4A9 39          RTS
1245 C4AA
1246 C4AA
1247 C4AA
1248 C4AA      COPY_KEY_PRESSED1
1249 C4AA
1250 C4AA      ; Save ENDING address
1251 C4AA
1252 C4AA
1253 C4AA DE 96      LDX DISPLAY
1254 C4AC DF A9      STX END_ADDRESS
1255 C4AE
1256 C4AE 86 20      LDAA #32      ; STATE 32 FOR KEY GO COPYING MEMORY
1257 C4B0 97 94      STAA STATE
1258 C4B2 86 00      LDAA #0
1259 C4B4 97 95      STAA ZERO_FLAG
1260 C4B6
1261 C4B6 BD C3 D6      JSR STILL_ADDRESS
1262 C4B9 86 B3      LDAA #0B3H
1263 C4BB 97 8C      STAA BUFFER
1264 C4BD 86 02      LDAA #2
1265 C4BF 97 8D      STAA BUFFER+1
1266 C4C1 39          RTS
1267 C4C2
1268 C4C2
1269 C4C2      COPY_KEY_PRESSED
1270 C4C2
1271 C4C2      ; Save start address
1272 C4C2
1273 C4C2
1274 C4C2 DE 96      LDX DISPLAY
1275 C4C4 DF A3      STX START_ADDRESS
1276 C4C6
1277 C4C6 86 1F      LDAA #31
1278 C4C8 97 94      STAA STATE
1279 C4CA 86 00      LDAA #0
1280 C4CC 97 95      STAA ZERO_FLAG
1281 C4CE
1282 C4CE BD C3 D6      JSR STILL_ADDRESS
1283 C4D1 86 8F      LDAA #08FH
1284 C4D3 97 8C      STAA BUFFER
1285 C4D5 86 02      LDAA #2
1286 C4D7 97 8D      STAA BUFFER+1
1287 C4D9 39          RTS
1288 C4DA
1289 C4DA
1290 C4DA
1291 C4DA      REL_KEY_PRESSED
1292 C4DA
```

```
1293 C4DA ; Save start address
1294 C4DA
1295 C4DA
1296 C4DA DE 96 LDX DISPLAY
1297 C4DC DF A3 STX START_ADDRESS
1298 C4DE
1299 C4DE 86 06 LDAA #6
1300 C4E0 97 94 STAA STATE
1301 C4E2 86 00 LDAA #0
1302 C4E4 97 95 STAA ZERO_FLAG
1303 C4E6
1304 C4E6 BD C3 D6 JSR STILL_ADDRESS
1305 C4E9 86 B3 LDAA #0B3H
1306 C4EB 97 8C STAA BUFFER
1307 C4ED 86 02 LDAA #2
1308 C4EF 97 8D STAA BUFFER+1
1309 C4F1 39 RTS
1310 C4F2
1311 C4F2
1312 C4F2 SEND_INC1 ; Save start address
1313 C4F2
1314 C4F2
1315 C4F2 DE 96 LDX DISPLAY
1316 C4F4 DF A3 STX START_ADDRESS
1317 C4F6
1318 C4F6 86 08 LDAA #8
1319 C4F8 97 94 STAA STATE
1320 C4FA 86 00 LDAA #0
1321 C4FC 97 95 STAA ZERO_FLAG
1322 C4FE
1323 C4FE BD C3 D6 JSR STILL_ADDRESS
1324 C501 86 8F LDAA #08FH
1325 C503 97 8C STAA BUFFER
1326 C505 86 02 LDAA #2
1327 C507 97 8D STAA BUFFER+1
1328 C509 39 RTS
1329 C50A
1330 C50A
1331 C50A
1332 C50A
1333 C50A
1334 C50A
1335 C50A
1336 C50A ; DECREMENT CURRENT ADDRESS BY ONE
1337 C50A ;
1338 C50A
1339 C50A 96 94 KEY_DEC LDAA STATE
1340 C50C 81 14 CMPA #20
1341 C50E 26 12 BNE SKIP_DEC1
1342 C510
1343 C510 7A 00 C9 DEC DEMO_NO
1344 C513 96 C9 LDAA DEMO_NO
1345 C515 97 C9 STAA DEMO_NO
1346 C517 81 00 CMPA #0
1347 C519 2C 03 BGE SKIP_DEC2
1348 C51B 4F CLRA
1349 C51C 97 C9 STAA DEMO_NO
1350 C51E
1351 C51E BD C1 C3 SKIP_DEC2 JSR DATA_DISPLAY
1352 C521
1353 C521
1354 C521 39 RTS
1355 C522
1356 C522
1357 C522 SKIP_DEC1
1358 C522
1359 C522
1360 C522
1361 C522 86 02 LDAA #2
1362 C524 97 94 STAA STATE ; STAATE = 2 FOR DATA MODE
1363 C526
1364 C526 86 00 LDAA #0
1365 C528 97 95 STAA ZERO_FLAG
1366 C52A
1367 C52A
1368 C52A DE 96 LDX DISPLAY
```

```
1369 C52C 09          DEX
1370 C52D DF 96          STX DISPLAY
1371 C52F              ; JSR READ_MEMORY
1372 C52F BD C4 06          JSR STILL_DATA
1373 C532 39          RTS
1374 C533
1375 C533
1376 C533          ; KEY GO WRITE USER REGISTERS TO STACK AND USE RTI TO JUMP TO USER PRC
1377 C533
1378 C533
1379 C533          KEY_GO
1380 C533 96 94          LDAA STATE
1381 C535 81 20          CMPA #32
1382 C537 27 38          BEQ GO_STATE32 ; GO FOR COPYING DATA
1383 C539
1384 C539
1385 C539 81 06          CMPA #6
1386 C53B 27 51          BEQ GO_STATE6
1387 C53D
1388 C53D 81 08          CMPA #8
1389 C53F 27 34          BEQ GO_STATE8
1390 C541
1391 C541 81 0A          CMPA #10
1392 C543 27 31          BEQ SHORT_GO_STATE10
1393 C545
1394 C545 81 14          CMPA #20
1395 C547 26 31          BNE SKIP_GO1
1396 C549
1397 C549          ; EXECUTE KEY GO STATE 20 DEMO PROGRAMS
1398 C549
1399 C549 96 C9          LDAA DEMO_NO      ; CHECK SUB FUNCTION FOR STATE=20
1400 C54B 81 04          CMPA #4
1401 C54D 26 04          BNE DEMO2
1402 C54F BD CA 81          JSR DEMO_LCD
1403 C552 39          RTS
1404 C553
1405 C553 81 01          DEMO2  CMPA #1
1406 C555 26 04          BNE DEMO3
1407 C557 BD CA 98          JSR DEMO_LED
1408 C55A 39          RTS
1409 C55B
1410 C55B 81 00          DEMO3  CMPA #0
1411 C55D 26 03          BNE DEMO4
1412 C55F 7E CA AA          JMP RUN_DOT
1413 C562
1414 C562 81 02          DEMO4  CMPA #2
1415 C564 26 03          BNE DEMO5
1416 C566 7E CA B4          JMP BCD_COUNTING
1417 C569
1418 C569 81 03          DEMO5  CMPA #3
1419 C56B 26 03          BNE DEMO6
1420 C56D 7E CA F7          JMP CLOCK_PGM
1421 C570
1422 C570          DEMO6
1423 C570
1424 C570
1425 C570
1426 C570 39          RTS
1427 C571
1428 C571
1429 C571 7E C5 E3          GO_STATE32 JMP GO_COPY_MEMORY
1430 C574
1431 C574 39          RTS
1432 C575
1433 C575
1434 C575 39          GO_STATE8 RTS
1435 C576
1436 C576
1437 C576
1438 C576
1439 C576          SHORT_GO_STATE10
1440 C576
1441 C576 BD C6 B9          JSR GO_STATE10
1442 C579
1443 C579 39          RTS
1444 C57A
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1445 C57A
1446 C57A
1447 C57A
1448 C57A           SKIP_GO1
1449 C57A
1450 C57A
1451 C57A
1452 C57A
1453 C57A
1454 C57A
1455 C57A 9F A1      STS SAVE_SP ; SAVE SYSTEM STACK
1456 C57C
1457 C57C           ; NOW SWITCH TO USER STACK
1458 C57C
1459 C57C 9E 9E      LDS USER_SP ; NOW LOAD WITH USER STACK
1460 C57E
1461 C57E 96 97      LDAA DISPLAY+1
1462 C580 36          PSHA
1463 C581 96 96      LDAA DISPLAY
1464 C583 36          PSHA
1465 C584 96 A0      LDAA USER_P
1466 C586 06          TAP
1467 C587 DE 9C      LDX USER_IX
1468 C589 D6 9B      LDAB USER_B
1469 C58B 96 9A      LDAA USER_A
1470 C58D 39          RTS
1471 C58E
1472 C58E
1473 C58E
1474 C58E           ; KEY GO WITH RELATIVE CALCULATION
1475 C58E           ; FIND OFFSET BYTE
1476 C58E
1477 C58E           GO_STATE6
1478 C58E
1479 C58E
1480 C58E DE 96      LDX DISPLAY
1481 C590 DF A5      STX DESTINATION
1482 C592
1483 C592           ; NOW COMPUTE OFFSET_BYT = DESTINATION - START_ADDRESS
1484 C592
1485 C592           ; THE REAL PC WILL BE NEXT INSTRUCTION ADDRESS (+2 FROM BRANCH INSTRUC
1486 C592
1487 C592
1488 C592 DE A3      LDX START_ADDRESS
1489 C594 08          INX
1490 C595 08          INX
1491 C596 DF B0      STX TEMP16 ; SAVE CURRENT PC TO TEMP16
1492 C598
1493 C598
1494 C598
1495 C598 96 A6      LDAA DESTINATION+1
1496 C59A 90 B1      SUBA TEMP16+1
1497 C59C 97 A8      STAA OFFSET_BYT+1
1498 C59E
1499 C59E 96 A5      LDAA DESTINATION
1500 C5A0 92 B0      SBCA TEMP16
1501 C5A2 97 A7      STAA OFFSET_BYT
1502 C5A4
1503 C5A4
1504 C5A4
1505 C5A4           ; CHECK IF THE OFFSET BYT WAS BETWEEN -128 (FF80) TO +127 (007F)
1506 C5A4           ; IF BIT 7 OF THE OFFSET BYT IS 0, THE HIGH BYT MUST BE ZERO
1507 C5A4           ; IF BIT 7 OF THE OFFSET BYT IS 1, THE HIGH BYT MUST BE FF
1508 C5A4           ; OTHERWISE, THE OFFSET BYT WAS OUT OF RANGE, SHOW ERROR THEN
1509 C5A4
1510 C5A4 96 A8      LDAA OFFSET_BYT+1
1511 C5A6 84 80      ANDA #80H
1512 C5A8 27 09      BEQ CHK_OFFSET_HIGH
1513 C5AA
1514 C5AA           ; CHECK HIGH BYT MUST BE FF (-1)
1515 C5AA
1516 C5AA 96 A7      LDAA OFFSET_BYT
1517 C5AC 81 FF      CMPA #0FFH
1518 C5AE 26 18      BNE OUT_OFF_RANGE
1519 C5B0
1520 C5B0 7E C5 B7      JMP IN_RANGE
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1521 C5B3
1522 C5B3
1523 C5B3 96 A7      CHK_OFFSET_HIGH
1524 C5B5 26 11      LDAA OFFSET_BYT
1525 C5B7
1526 C5B7
1527 C5B7
1528 C5B7 DE A3      ; STORE OFFSET TO THE 2ND BYTE OF BRANCH INSTRUCTION
1529 C5B9 08          INX
1530 C5BA
1531 C5BA 96 A8      LDAA OFFSET_BYT+1
1532 C5BC A7 00      STAA 0,X
1533 C5BE
1534 C5BE DF 96      STX DISPLAY
1535 C5C0
1536 C5C0 BD C4 06      JSR STILL_DATA
1537 C5C3
1538 C5C3 86 02      LDAA #2
1539 C5C5 97 94      STAA STATE
1540 C5C7 39          RTS
1541 C5C8
1542 C5C8
1543 C5C8
1544 C5C8 86 02      LDAA #2
1545 C5CA 97 91      STAA BUFFER+5
1546 C5CC 86 8F      LDAA #8FH
1547 C5CE 97 90      STAA BUFFER+4
1548 C5D0 86 03      LDAA #3
1549 C5D2 97 8F      STAA BUFFER+3
1550 C5D4 86 03      LDAA #3
1551 C5D6 97 8E      STAA BUFFER+2
1552 C5D8 86 00      LDAA #0
1553 C5DA 97 8D      STAA BUFFER+1
1554 C5DC 97 8C      STAA BUFFER
1555 C5DE
1556 C5DE 86 02      LDAA #2
1557 C5E0 97 94      STAA STATE
1558 C5E2
1559 C5E2 39          RTS
1560 C5E3
1561 C5E3
1562 C5E3
1563 C5E3
1564 C5E3
1565 C5E3      ; SERVICE KEY GO FOR COPY KEY
1566 C5E3
1567 C5E3      GO_COPY_MEMORY
1568 C5E3
1569 C5E3 DE 96      LDX DISPLAY
1570 C5E5 DF A5      STX DESTINATION
1571 C5E7
1572 C5E7      COPY1
1573 C5E7 DE A3      LDX START_ADDRESS
1574 C5E9 A6 00      LDAA 0,X
1575 C5EB DE A5      LDX DESTINATION
1576 C5ED A7 00      STAA 0,X
1577 C5EF
1578 C5EF
1579 C5EF DE A5      LDX DESTINATION
1580 C5F1 08          INX
1581 C5F2 DF A5      STX DESTINATION
1582 C5F4
1583 C5F4
1584 C5F4 DE A3      LDX START_ADDRESS
1585 C5F6 08          INX
1586 C5F7 DF A3      STX START_ADDRESS
1587 C5F9
1588 C5F9
1589 C5F9 9C A9      CPX END_ADDRESS
1590 C5FB
1591 C5FB 26 EA      BNE COPY1
1592 C5FD
1593 C5FD      ; STORE LAST BYTE AS WELL
1594 C5FD
1595 C5FD DE A3      LDX START_ADDRESS
1596 C5FF A6 00      LDAA 0,X
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1597 C601 DE A5          LDX DESTINATION
1598 C603 A7 00          STAA 0,X
1599 C605
1600 C605
1601 C605
1602 C605 BD C4 06      JSR STILL_DATA
1603 C608
1604 C608 86 02          LDAA #2
1605 C60A 97 94          STAA STATE
1606 C60C 39              RTS
1607 C60D
1608 C60D
1609 C60D
1610 C60D
1611 C60D
1612 C60D
1613 C60D
1614 C60D
1615 C60D
1616 C60D
1617 C60D
1618 C60D
1619 C60D
1620 C60D
1621 C60D
1622 C60D
1623 C60D
1624 C60D          ; INSERT ONE BYTE WITHIN 256 BYTES
1625 C60D          ; CURRENT LOCATION WILL BE DISPLAY+1
1626 C60D
1627 C60D
1628 C60D DE 96          KEY_INS  LDX DISPLAY ; GET CURRENT DISPLAY ADDRESS
1629 C60F 08              INX
1630 C610 DF 96          STX DISPLAY
1631 C612
1632 C612 C6 00          LDAB #0
1633 C614
1634 C614 A6 FE          INSERT   LDAA 0FEH,X
1635 C616 A7 FF          STAA OFFH,X
1636 C618 09              DEX
1637 C619
1638 C619 5A              DECB
1639 C61A 26 F8          BNE INSERT
1640 C61C
1641 C61C
1642 C61C 86 00          LDAA #0
1643 C61E
1644 C61E DE 96          LDX DISPLAY
1645 C620 A7 00          STAA 0,X
1646 C622
1647 C622 BD C4 06      JSR STILL_DATA
1648 C625
1649 C625 39              RTS
1650 C626
1651 C626          ; DELETE ONE BYTE AT CURRENT DISPLAY ADDRESS
1652 C626          ; SHIFTED UP 256 BYTES
1653 C626
1654 C626 DE 96          KEY_DEL  LDX DISPLAY ; GET CURRENT DISPLAY ADDRESS
1655 C628
1656 C628 C6 00          LDAB #0
1657 C62A
1658 C62A A6 01          DELETE   LDAA 1,X
1659 C62C A7 00          STAA 0,X
1660 C62E 08              INX
1661 C62F
1662 C62F 5A              DECB
1663 C630 26 F8          BNE DELETE
1664 C632
1665 C632
1666 C632 BD C4 06      JSR STILL_DATA
1667 C635
1668 C635 39              RTS
1669 C636
1670 C636
1671 C636          ; SINGLE STEP KEY
1672 C636          ; ENABLE BREAK SIGNAL SO AT THE 8TH OF E CLOCK, THE NMI WILL PRODUCE
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1673 C636
1674 C636           KEY_STEP
1675 C636
1676 C636 9F A1      STS SAVE_SP ; SAVE SYSTEM STACK
1677 C638
1678 C638           ; NOW SWITCH TO USER STACK
1679 C638
1680 C638 9E 9E      LDS USER_SP ; NOW LOAD WITH USER STACK
1681 C63A
1682 C63A 96 97      LDAA DISPLAY+1
1683 C63C 36
1684 C63D 96 96      LDAA DISPLAY ; PUSH PC
1685 C63F 36          PSHA
1686 C640
1687 C640 96 9D      LDAA USER_IX+1
1688 C642 36          PSHA
1689 C643
1690 C643 96 9C      LDAA USER_IX
1691 C645 36          PSHA
1692 C646
1693 C646 96 9A      LDAA USER_A ; PUSH A
1694 C648 36          PSHA
1695 C649
1696 C649 96 9B      LDAA USER_B ; PUSH B
1697 C64B 36          PSHA
1698 C64C
1699 C64C 96 A0      LDAA USER_P ; PUSH CONDITION CODE REGISTER
1700 C64E 36          PSHA
1701 C64F
1702 C64F C6 FF      LDAB #$FF
1703 C651 F7 80 02    STAB PORT1 ; NOW ENABLE 74LS164
1704 C654
1705 C654
1706 C654 3B          RTI ; 10 CYCLES
1707 C655
1708 C655
1709 C655
1710 C655
1711 C655           NMI_SERVICE
1712 C655
1713 C655           ; STAA GPIO1
1714 C655
1715 C655 86 BF      LDAA #0BFH
1716 C657 B7 80 02    STAA PORT1 ; STOP BREAK SIGNAL
1717 C65A
1718 C65A 20 00      BRA SWI_SERVICE
1719 C65C
1720 C65C           ; RTI
1721 C65C
1722 C65C
1723 C65C           ; SAVE CPU REGISTERS TO USER REGISTERS
1724 C65C           ; SWI INSTRUCTION 3FH
1725 C65C
1726 C65C
1727 C65C           SWI_SERVICE
1728 C65C
1729 C65C           ; POP CC
1730 C65C           ; POP ACCB
1731 C65C           ; POP ACCA
1732 C65C           ; POP IXH
1733 C65C           ; POP IXL
1734 C65C           ; POP PCH
1735 C65C           ; POP PCL
1736 C65C
1737 C65C 32          PULA
1738 C65D 97 A0      STAA USER_P ; SAVE CONDITION CODE REGISTER
1739 C65F
1740 C65F 32          PULA
1741 C660 97 9B      STAA USER_B
1742 C662
1743 C662 32          PULA
1744 C663 97 9A      STAA USER_A
1745 C665
1746 C665 32          PULA
1747 C666 97 9C      STAA USER_IX
1748 C668
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1749 C668 32 PULA
1750 C669 97 9D STAA USER_IX+1
1751 C66B 32 PULA
1752 C66C
1753 C66C 97 98 STAA USER_PC
1754 C66E 32 PULA
1755 C66F 97 99 STAA USER_PC+1
1756 C671
1757 C671
1758 C671
1759 C671 9F 9E STS USER_SP
1760 C673
1761 C673 9E A1 LDS SAVE_SP ; RESTORE SYSTEM STACK AND GET BACK TO MONITOR
1762 C675
1763 C675 BD C4 41 JSR KEY_PC ; DISPLAY CURRENT PC
1764 C678
1765 C678 39 RTS
1766 C679
1767 C679 ;-----
1768 C679
1769 C679 86 05 KEY_REL LDAA #5
1770 C67B 97 94 STAA STATE ; STATE = 5 FOR RELATIVE BYTE CALCULATION
1771 C67D
1772 C67D 86 00 LDAA #0
1773 C67F 97 95 STAA ZERO_FLAG
1774 C681 BD C3 D6 JSR STILL_ADDRESS
1775 C684 86 AE LDAA #0AEH
1776 C686 97 8C STAA BUFFER
1777 C688 86 02 LDAA #2
1778 C68A 97 8D STAA BUFFER+1
1779 C68C 39 RTS
1780 C68D
1781 C68D
1782 C68D
1783 C68D KEY_DOWNLOAD_HEX
1784 C68D
1785 C68D 86 B3 LDAA #0B3H ; PRINT LOAD
1786 C68F 97 91 STAA BUFFER+5
1787 C691 86 85 LDAA #85H
1788 C693 97 91 STAA BUFFER+5
1789 C695 86 A3 LDAA #0A3H
1790 C697 97 90 STAA BUFFER+4
1791 C699 86 3F LDAA #3FH
1792 C69B 97 8F STAA BUFFER+3
1793 C69D 86 B3 LDAA #0B3H
1794 C69F 97 8E STAA BUFFER+2
1795 C6A1 86 00 LDAA #0
1796 C6A3 97 8D STAA BUFFER+1
1797 C6A5 97 8C STAA BUFFER
1798 C6A7
1799 C6A7 86 0A LDAA #10
1800 C6A9 97 94 STAA STATE
1801 C6AB
1802 C6AB BD C9 FF JSR CLR_SCREEN
1803 C6AE CE CB A7 LDX #DOWNLOAD
1804 C6B1 BD CA 14 JSR PSTR
1805 C6B4
1806 C6B4 86 FF LDAA #\$FF
1807 C6B6 97 CA STAA MUTE ; TURN OFF BEEP
1808 C6B8
1809 C6B8 39 RTS
1810 C6B9
1811 C6B9
1812 C6B9 86 01 GO_STATE10 LDAA #1
1813 C6BB B7 80 00 STAA GPIO1
1814 C6BE
1815 C6BE CE CB B6 LDX #DOWNLOAD2
1816 C6C1 BD CA 14 JSR PSTR
1817 C6C4
1818 C6C4
1819 C6C4 BD C2 14 JSR GET_RECORD ; GET INTEL HEX FILE
1820 C6C7
1821 C6C7 96 89 LDAA _ERROR
1822 C6C9 81 00 CMPA #0
1823 C6CB 26 08 BNE FOUND_ERROR
1824 C6CD

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1825 C6CD CE CB D0          LDX #COMPLETE
1826 C6D0 BD CA 14          JSR PSTR
1827 C6D3 20 06             BRA SKIP_ERROR
1828 C6D5
1829 C6D5 CE CB DD         FOUND_ERROR   LDX #ERROR_FOUND
1830 C6D8 BD CA 14          JSR PSTR
1831 C6DB
1832 C6DB                 SKIP_ERROR
1833 C6DB
1834 C6DB 86 02             LDAA #2
1835 C6DD 97 94             STAA STATE
1836 C6DF BD C4 06          JSR STILL_DATA
1837 C6E2
1838 C6E2 39                RTS
1839 C6E3
1840 C6E3
1841 C6E3
1842 C6E3 86 14             KEY_DEMO     LDAA #20 ; STATE 20 FOR KEY DEMO
1843 C6E5 97 94             STAA STATE
1844 C6E7
1845 C6E7 86 1F             LDAA #1FH    ; PRINT Prg
1846 C6E9 97 91             STAA BUFFER+5
1847 C6EB 86 03             LDAA #03H
1848 C6ED 97 90             STAA BUFFER+4
1849 C6EF
1850 C6EF 86 BE             LDAA #0BEH
1851 C6F1 97 8F             STAA BUFFER+3
1852 C6F3 86 00             LDAA #0
1853 C6F5 97 8E             STAA BUFFER+2
1854 C6F7
1855 C6F7 96 C9             LDAA DEMO_NO
1856 C6F9 BD C1 C3          JSR DATA_DISPLAY
1857 C6FC 39                RTS
1858 C6FD
1859 C6FD
1860 C6FD
1861 C6FD
1862 C6FD
1863 C6FD 73 00 CA          KEY_MUTE     COM MUTE
1864 C700 39                RTS
1865 C701
1866 C701
1867 C701
1868 C701 86 1E             KEY_COPY     LDAA #30
1869 C703 97 94             STAA STATE    ; STATE = 30
1870 C705
1871 C705 86 00             LDAA #0
1872 C707 97 95             STAA ZERO_FLAG
1873 C709
1874 C709 BD C3 D6          JSR STILL_ADDRESS
1875 C70C 86 AE             LDAA #0AEH
1876 C70E 97 8C             STAA BUFFER
1877 C710 86 02             LDAA #2
1878 C712 97 8D             STAA BUFFER+1
1879 C714 39                RTS
1880 C715
1881 C715
1882 C715
1883 C715
1884 C715
1885 C715
1886 C715                 ;----- HEX KEY FOR ADDRESS -----
1887 C715
1888 C715 96 95             HEX_ADDR     LDAA ZERO_FLAG
1889 C717 81 00             CMPA #0
1890 C719 26 0A             BNE SHIFT_ADDRESS
1891 C71B
1892 C71B 86 01             LDAA #1
1893 C71D 97 95             STAA ZERO_FLAG
1894 C71F 86 00             LDAA #0
1895 C721 97 96             STAA DISPLAY
1896 C723 97 97             STAA DISPLAY+1
1897 C725
1898 C725 0C               SHIFT_ADDRESS CLC
1899 C726 79 00 97             ROL DISPLAY+1
1900 C729 79 00 96             ROL DISPLAY

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1901 C72C
1902 C72C 0C
1903 C72D 79 00 97 CLC
1904 C730 79 00 96 ROL DISPLAY+1
1905 C733 ROL DISPLAY
1906 C733 0C CLC
1907 C734 79 00 97 ROL DISPLAY+1
1908 C737 79 00 96 ROL DISPLAY
1909 C73A
1910 C73A 0C CLC
1911 C73B 79 00 97 ROL DISPLAY+1
1912 C73E 79 00 96 ROL DISPLAY
1913 C741
1914 C741 96 97 LDAA DISPLAY+1
1915 C743 9A 83 ORAA REG_C
1916 C745 97 97 STAA DISPLAY+1
1917 C747
1918 C747 ; JSR READ_MEMORY
1919 C747
1920 C747 BD C3 D6 JSR STILL_ADDRESS
1921 C74A
1922 C74A 39 RTS
1923 C74B ;----- HEX KEY FOR DATA MODE -----
1924 C74B
1925 C74B
1926 C74B 96 95 HEX_DATA LDAA ZERO_FLAG
1927 C74D 81 00 CMPA #0
1928 C74F 26 0A BNE SHIFT_DATA
1929 C751
1930 C751 86 01 LDAA #1
1931 C753 97 95 STAA ZERO_FLAG
1932 C755
1933 C755 86 00 LDAA #0
1934 C757 DE 96 LDX DISPLAY
1935 C759 A7 00 STAA 0,X
1936 C75B
1937 C75B DE 96 SHIFT_DATA LDX DISPLAY
1938 C75D A6 00 LDAA 0,X
1939 C75F 48 ASLA
1940 C760 48 ASLA
1941 C761 48 ASLA
1942 C762 48 ASLA
1943 C763 9A 83 ORAA REG_C
1944 C765 A7 00 STAA 0,X
1945 C767
1946 C767 ; JSR READ_MEMORY
1947 C767 BD C4 06 JSR STILL_DATA
1948 C76A 39 RTS
1949 C76B
1950 C76B
1951 C76B ;***** HEX REGSITERS DISPLAY *****
1952 C76B
1953 C76B ; DISPLAY USER REGSITERS
1954 C76B
1955 C76B 96 83 HEX_REG LDAA REG_C
1956 C76D 81 00 CMPA #0
1957 C76F 26 16 BNE CHK_REG1
1958 C771
1959 C771 96 9A LDAA USER_A
1960 C773 ; STAA GPIO1
1961 C773 BD C1 C3 JSR DATA_DISPLAY
1962 C776
1963 C776 86 3F LDAA #3FH
1964 C778 97 8E STAA BUFFER+2
1965 C77A 86 8D LDAA #8DH ; REGISTER ACCA
1966 C77C 97 8F STAA BUFFER+3
1967 C77E 86 8D LDAA #8DH
1968 C780 97 90 STAA BUFFER+4
1969 C782 86 3F LDAA #3FH
1970 C784 97 91 STAA BUFFER+5
1971 C786 39 RTS
1972 C787
1973 C787 CHK_REG1
1974 C787 81 01 CMPA #1
1975 C789 26 16 BNE CHK_REG2
1976 C78B

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1977 C78B 96 9B           LDAA USER_B
1978 C78D                 ; STAA GPIO1
1979 C78D
1980 C78D BD C1 C3       JSR DATA_DISPLAY
1981 C790 86 A7           LDAA #0A7H
1982 C792 97 8E           STAA BUFFER+2
1983 C794 86 8D           LDAA #8DH      ; REGISTER ACCB
1984 C796 97 8F           STAA BUFFER+3
1985 C798 86 8D           LDAA #8DH
1986 C79A 97 90           STAA BUFFER+4
1987 C79C 86 3F           LDAA #3FH
1988 C79E 97 91           STAA BUFFER+5
1989 C7A0 39               RTS
1990 C7A1
1991 C7A1 81 02           CHK_REG2 CMPA #2
1992 C7A3 26 10           BNE CHK_REG3
1993 C7A5
1994 C7A5 DE 9C           LDX USER_IX
1995 C7A7                 ; STAA GPIO1
1996 C7A7
1997 C7A7 DF 84           STX HL
1998 C7A9
1999 C7A9 BD C1 D1       JSR ADDRESS_DISPLAY
2000 C7AC
2001 C7AC 86 30           LDAA #30H
2002 C7AE 97 8D           STAA BUFFER+1
2003 C7B0 86 26           LDAA #26H      ; REGISTER IX
2004 C7B2 97 8C           STAA BUFFER
2005 C7B4 39               RTS
2006 C7B5
2007 C7B5
2008 C7B5 81 03           CHK_REG3 CMPA #3
2009 C7B7 26 10           BNE CHK_REG4
2010 C7B9
2011 C7B9 DE 9E           LDX USER_SP
2012 C7BB                 ; STAA GPIO1
2013 C7BB DF 84           STX HL
2014 C7BD
2015 C7BD BD C1 D1       JSR ADDRESS_DISPLAY
2016 C7C0 86 AE           LDAA #0AEH
2017 C7C2 97 8D           STAA BUFFER+1
2018 C7C4 86 1F           LDAA #1FH      ; REGISTER SP
2019 C7C6 97 8C           STAA BUFFER
2020 C7C8 39               RTS
2021 C7C9
2022 C7C9
2023 C7C9
2024 C7C9 81 04           CHK_REG4 CMPA #4
2025 C7CB 26 2F           BNE CHK_REG5
2026 C7CD
2027 C7CD                 ; CONDITION CODE DISPLAY FOR HIGH NIBBLE 11HI
2028 C7CD
2029 C7CD 96 A0           LDAA USER_P
2030 C7CF 84 10           ANDA #$10
2031 C7D1 26 06           BNE SHOW_BIT4
2032 C7D3
2033 C7D3 86 BD           LDAA #ZERO
2034 C7D5 97 8E           STAA BUFFER+2
2035 C7D7 20 04           BRA NEXT_BIT1
2036 C7D9
2037 C7D9 86 30           SHOW_BIT4 LDAA #ONE
2038 C7DB 97 8E           STAA BUFFER+2
2039 C7DD
2040 C7DD 96 A0           NEXT_BIT1 LDAA USER_P
2041 C7DF
2042 C7DF 84 20           ANDA #$20
2043 C7E1 26 06           BNE SHOW_BIT5
2044 C7E3
2045 C7E3 86 BD           LDAA #ZERO
2046 C7E5 97 8F           STAA BUFFER+3
2047 C7E7 20 04           BRA NEXT_BIT2
2048 C7E9
2049 C7E9 86 30           SHOW_BIT5 LDAA #ONE
2050 C7EB 97 8F           STAA BUFFER+3
2051 C7ED
2052 C7ED 86 30           NEXT_BIT2 LDAA #ONE

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2053 C7EF 97 90           STAA BUFFER+4
2054 C7F1 97 91           STAA BUFFER+5
2055 C7F3
2056 C7F3 86 8D           LDAA #8DH      ; STORE CH, CONDITION CODE HIGH NIBBLE
2057 C7F5 97 8D           STAA BUFFER+1
2058 C7F7 86 37           LDAA #37H
2059 C7F9 97 8C           STAA BUFFER
2060 C7FB
2061 C7FB
2062 C7FB 39              RTS
2063 C7FC
2064 C7FC
2065 C7FC 81 05           CHK_REG5  CMPA #5
2066 C7FE 26 49           BNE CHK_REG6
2067 C800
2068 C800                 ; CONDITION CODE DISPLAY FOR LOW NIBBLE NZVC
2069 C800
2070 C800 96 A0           LDAA USER_P
2071 C802 84 80           ANDA #$80
2072 C804 26 06           BNE SHOW_BIT6
2073 C806
2074 C806 86 BD           LDAA #ZERO
2075 C808 97 91           STAA BUFFER+5
2076 C80A 20 04           BRA NEXT_BIT3
2077 C80C
2078 C80C 86 30           SHOW_BIT6 LDAA #ONE
2079 C80E 97 91           STAA BUFFER+5
2080 C810
2081 C810 96 A0           NEXT_BIT3 LDAA USER_P
2082 C812 84 04           ANDA #4
2083 C814 26 06           BNE SHOW_BIT7
2084 C816
2085 C816 86 BD           LDAA #ZERO
2086 C818 97 90           STAA BUFFER+4
2087 C81A 20 04           BRA NEXT_BIT4
2088 C81C
2089 C81C 86 30           SHOW_BIT7 LDAA #ONE
2090 C81E 97 90           STAA BUFFER+4
2091 C820
2092 C820 96 A0           NEXT_BIT4 LDAA USER_P
2093 C822 84 02           ANDA #2
2094 C824 26 06           BNE SHOW_BIT8
2095 C826
2096 C826 86 BD           LDAA #ZERO
2097 C828 97 8F           STAA BUFFER+3
2098 C82A 20 04           BRA NEXT_BIT5
2099 C82C
2100 C82C 86 30           SHOW_BIT8 LDAA #ONE
2101 C82E 97 8F           STAA BUFFER+3
2102 C830
2103 C830 96 A0           NEXT_BIT5 LDAA USER_P
2104 C832 84 01           ANDA #1
2105 C834 26 06           BNE SHOW_BIT9
2106 C836
2107 C836 86 BD           LDAA #ZERO
2108 C838 97 8E           STAA BUFFER+2
2109 C83A 20 04           BRA NEXT_BIT6
2110 C83C
2111 C83C 86 30           SHOW_BIT9 LDAA #ONE
2112 C83E 97 8E           STAA BUFFER+2
2113 C840
2114 C840                 NEXT_BIT6
2115 C840 86 8D           LDAA #8DH
2116 C842 97 8D           STAA BUFFER+1
2117 C844 86 85           LDAA #85H
2118 C846 97 8C           STAA BUFFER
2119 C848 39              RTS
2120 C849
2121 C849
2122 C849 81 06           CHK_REG6  CMPA #6
2123 C84B 26 10           BNE CHK_REG7
2124 C84D
2125 C84D CE 00 00         LDX #0
2126 C850 EE 00           LDX 0,X
2127 C852 DF 84           STX HL
2128 C854 BD C1 D1         JSR ADDRESS_DISPLAY

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2129 C857
2130 C857 86 00 LDAA #0
2131 C859 BD C1 C3 JSR DATA_DISPLAY
2132 C85C 39 RTS
2133 C85D
2134 C85D
2135 C85D 81 07 CHK_REG7 CMPA #7
2136 C85F 26 10 BNE CHK_REG8
2137 C861
2138 C861 CE 00 02 LDX #2
2139 C864 EE 00 LDX 0,X
2140 C866 DF 84 STX HL
2141 C868 BD C1 D1 JSR ADDRESS_DISPLAY
2142 C86B
2143 C86B 86 02 LDAA #2
2144 C86D BD C1 C3 JSR DATA_DISPLAY
2145 C870 39 RTS
2146 C871
2147 C871
2148 C871 81 08 CHK_REG8 CMPA #8
2149 C873 26 10 BNE CHK_REG9
2150 C875
2151 C875 CE 00 04 LDX #4
2152 C878 EE 00 LDX 0,X
2153 C87A DF 84 STX HL
2154 C87C BD C1 D1 JSR ADDRESS_DISPLAY
2155 C87F
2156 C87F 86 04 LDAA #4
2157 C881 BD C1 C3 JSR DATA_DISPLAY
2158 C884 39 RTS
2159 C885
2160 C885 81 09 CHK_REG9 CMPA #9
2161 C887 26 10 BNE CHK_REGA
2162 C889
2163 C889 CE 00 06 LDX #6
2164 C88C EE 00 LDX 0,X
2165 C88E DF 84 STX HL
2166 C890 BD C1 D1 JSR ADDRESS_DISPLAY
2167 C893
2168 C893 86 06 LDAA #6
2169 C895 BD C1 C3 JSR DATA_DISPLAY
2170 C898 39 RTS
2171 C899
2172 C899 CHK_REGA
2173 C899
2174 C899 39 RTS
2175 C89A
2176 C89A
2177 C89A
2178 C89A
2179 C89A
2180 C89A
2181 C89A
2182 C89A
2183 C89A
2184 C89A
2185 C89A 39 RTS
2186 C89B
2187 C89B
2188 C89B
2189 C89B
2190 C89B
2191 C89B
2192 C89B
2193 C89B
2194 C89B
2195 C89B
2196 C89B
2197 C89B
2198 C89B
2199 C89B
2200 C89B
2201 C89B
2202 C89B
2203 C89B 39 RTS
2204 C89C

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2205 C89C
2206 C89C
2207 C89C
2208 C89C BD C7 15      HEX_REL      JSR HEX_ADDR
2209 C89F 86 AE          LDAA #0AEH
2210 C8A1 97 8C          STAA BUFFER
2211 C8A3 86 02          LDAA #2
2212 C8A5 97 8D          STAA BUFFER+1
2213 C8A7 39             RTS
2214 C8A8
2215 C8A8
2216 C8A8
2217 C8A8 BD C7 15      HEX_REL6     JSR HEX_ADDR
2218 C8AB 86 B3          LDAA #0B3H
2219 C8AD 97 8C          STAA BUFFER
2220 C8AF 86 02          LDAA #2
2221 C8B1 97 8D          STAA BUFFER+1
2222 C8B3 39             RTS
2223 C8B4
2224 C8B4
2225 C8B4      HEX_COPY31
2226 C8B4
2227 C8B4 BD C7 15      JSR HEX_ADDR
2228 C8B7 86 AE          LDAA #0AEH
2229 C8B9 97 8C          STAA BUFFER
2230 C8BB 86 02          LDAA #2
2231 C8BD 97 8D          STAA BUFFER+1
2232 C8BF 39             RTS
2233 C8C0
2234 C8C0
2235 C8C0      HEX_COPY32
2236 C8C0
2237 C8C0 BD C7 15      JSR HEX_ADDR
2238 C8C3 86 8F          LDAA #08FH
2239 C8C5 97 8C          STAA BUFFER
2240 C8C7 86 02          LDAA #2
2241 C8C9 97 8D          STAA BUFFER+1
2242 C8CB 39             RTS
2243 C8CC
2244 C8CC      HEX_COPY33
2245 C8CC
2246 C8CC BD C7 15      JSR HEX_ADDR
2247 C8CF 86 B3          LDAA #0B3H
2248 C8D1 97 8C          STAA BUFFER
2249 C8D3 86 02          LDAA #2
2250 C8D5 97 8D          STAA BUFFER+1
2251 C8D7 39             RTS
2252 C8D8
2253 C8D8
2254 C8D8
2255 C8D8
2256 C8D8
2257 C8D8 39            HEX_SEND_FILE   RTS
2258 C8D9
2259 C8D9 39            HEX_SEND_FILE2  RTS
2260 C8DA
2261 C8DA
2262 C8DA
2263 C8DA
2264 C8DA
2265 C8DA
2266 C8DA
2267 C8DA      ; SCAN DISPLAY AND KEYBOARD
2268 C8DA      ; ENTRY: DISPLAY BUFFER IN PAGE 0
2269 C8DA      ; EXIT: KEY = -1 NO KEY PRESSED
2270 C8DA      ; KEY >=0 KEY POSITION
2271 C8DA      ; REGSITERS USED: X,A,Y
2272 C8DA
2273 C8DA      SCAN1
2274 C8DA CE 00 8C      LDX #BUFFER
2275 C8DD
2276 C8DD 86 00          SCAN2    LDAA #0
2277 C8DF 97 83          STAA REG_C
2278 C8E1
2279 C8E1 86 FF          LDAA #-1
2280 C8E3 97 93          STAA KEY
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2281 C8E5
2282 C8E5 86 01 LDAA #1
2283 C8E7 97 80 STAA REG_E
2284 C8E9
2285 C8E9 86 06 LDAA #6
2286 C8EB 97 84 STAA HL
2287 C8ED
2288 C8ED ;to the active column.
2289 C8ED 96 80 KCOL LDAA REG_E
2290 C8EF
2291 C8EF 88 FF EORA #0FFH ; COMPLEMENT IT
2292 C8F1
2293 C8F1 84 BF ANDA #0BFH ; MUST BE LOW FOR BREAK
2294 C8F3
2295 C8F3 B7 80 02 STAA DIGIT
2296 C8F6
2297 C8F6 A6 00 LDAA 0,X
2298 C8F8 B7 80 03 STAA SEG7
2299 C8FB
2300 C8FB ; automatic adjust for 1-3 segment display
2301 C8FB
2302 C8FB BD C9 34 JSR AUTOBRIGHTNESS
2303 C8FE
2304 C8FE ; LDAB #$30
2305 C8FE ;DELAY3 DECB
2306 C8FE ; BNE DELAY3
2307 C8FE
2308 C8FE
2309 C8FE 86 00 LDAA #0 ; TURN LED OFF
2310 C900 B7 80 03 STAA SEG7
2311 C903
2312 C903 C6 32 LDAB #50
2313 C905 5A ;DELAY10 DECB
2314 C906 26 FD BNE DELAY10
2315 C908
2316 C908
2317 C908 86 06 LDAA #6
2318 C90A 97 82 STAA REG_B
2319 C90C
2320 C90C B6 80 01 LDAA KIN
2321 C90F
2322 C90F 97 81 STAA REG_D
2323 C911
2324 C911
2325 C911 74 00 81 KROW LSR REG_D ;Rotate D 1 bit right, bit 0
2326 C914 ;of D will be rotated into
2327 C914 25 04 BCS NOKEY ;carry flag.
2328 C916
2329 C916 96 83 LDAA REG_C
2330 C918 97 93 STAA KEY
2331 C91A
2332 C91A 7C 00 83 NOKEY INC REG_C ;Increase current key-code by 1.
2333 C91D
2334 C91D 7A 00 82 DEC REG_B
2335 C920 26 EF BNE KROW
2336 C922
2337 C922 08 INX
2338 C923
2339 C923 96 80 LDAA REG_E
2340 C925 48 ASLA
2341 C926 97 80 STAA REG_E
2342 C928
2343 C928
2344 C928 7A 00 84 DEC HL
2345 C92B 26 C0 BNE KCOL
2346 C92D 39 RTS
2347 C92E
2348 C92E
2349 C92E C6 C8 DEBOUNCE LDAB #200
2350 C930 5A ;DELAY4 DECB
2351 C931 26 FD BNE DELAY4
2352 C933 39 RTS
2353 C934
2354 C934 ; ADJUST TIME ON IF EQUAL OR LESS THAN 3 BITS ON
2355 C934
2356 C934 AUTOBRIGHTNESS
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2357 C934
2358 C934 5F          CLRB
2359 C935 D7 CB       STAB BIT1_COUNTER
2360 C937
2361 C937 C6 08       LDAB #8
2362 C939
2363 C939 49          CHECK_BIT1 ROLA
2364 C93A 24 03       BCC _BIT1
2365 C93C 7C 00 CB     INC BIT1_COUNTER
2366 C93F
2367 C93F             _BIT1
2368 C93F 5A          DECB
2369 C940 26 F7       BNE CHECK_BIT1
2370 C942
2371 C942 96 CB       LDAA BIT1_COUNTER
2372 C944
2373 C944 81 03       CMPA #3      ; DIMMING FOR <=4 BITS THAT ON
2374 C946 2E 06       BGT NORMAL
2375 C948
2376 C948 C6 03       LDAB #3
2377 C94A 5A          DELAY20  DECB
2378 C94B 26 FD       BNE DELAY20
2379 C94D 39          RTS
2380 C94E
2381 C94E
2382 C94E             NORMAL
2383 C94E
2384 C94E
2385 C94E C6 30       LDAB $$30      ; tested with 20h 30
2386 C950 5A          DELAY3   DECB
2387 C951 26 FD       BNE DELAY3
2388 C953 39          RTS
2389 C954
2390 C954
2391 C954
2392 C954
2393 C954
2394 C954
2395 C954
2396 C954
2397 C954
2398 C954             ; -----
2399 C954
2400 C954 BD C8 DA     SCANKEY JSR SCAN1
2401 C957 96 93         LDAA KEY
2402 C959 81 FF         CMPA #-1
2403 C95B 27 1D         BEQ KEY_RELEASED
2404 C95D
2405 C95D B6 80 01       LDAA PORT0
2406 C960 84 40         ANDA #40H
2407 C962 27 05         BEQ SKIP_DISPLAY5
2408 C964
2409 C964 BD C9 2E     JSR DEBOUNCE
2410 C967 20 EB         BRA SCANKEY
2411 C969
2412 C969             SKIP_DISPLAY5
2413 C969
2414 C969
2415 C969             ; IF REPEAT KEY WAS PRESSED, SLOW DOWN IT
2416 C969 86 14         LDAA #20
2417 C96B 97 AD         STAA REPDELAY
2418 C96D
2419 C96D BD C8 DA     DISPLAY4 JSR SCAN1
2420 C970 7A 00 AD     DEC REPDELAY
2421 C973 26 F8         BNE DISPLAY4
2422 C975
2423 C975
2424 C975 CE 00 00       LDX #0      ; THEN REPEAT KEY PRESS
2425 C978 DF 92         STX INVALID ; RESET INVALID FLAG
2426 C97A             KEY_RELEASED
2427 C97A
2428 C97A BD C9 2E     JSR DEBOUNCE
2429 C97D
2430 C97D             UNTIL_PRESS
2431 C97D
2432 C97D BD C8 DA     JSR SCAN1
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2433 C980 96 93      LDAA KEY
2434 C982 81 FF      CMPA #-1
2435 C984 27 F7      BEQ UNTIL_PRESS
2436 C986
2437 C986 BD C9 2E   JSR DEBOUNCE
2438 C989
2439 C989 BD C8 DA   JSR SCAN1
2440 C98C
2441 C98C 96 93      LDAA KEY
2442 C98E CE CC 0B   LDX #KEYTAB
2443 C991
2444 C991 DF B0      STX TEMP16
2445 C993
2446 C993 9B B1      ADDA TEMP16+1
2447 C995 97 B1      STAA TEMP16+1
2448 C997
2449 C997 86 00      LDAA #0
2450 C999 99 B0      ADCA TEMP16
2451 C99B 97 B0      STAA TEMP16
2452 C99D
2453 C99D DE B0      LDX TEMP16
2454 C99F
2455 C99F A6 00      LDAA 0,X      ; OPEN TABLE
2456 C9A1
2457 C9A1           ; STAA GPIO1      ; TEST NOW A IS INTERNAL CODE
2458 C9A1
2459 C9A1 39         RTS
2460 C9A2
2461 C9A2
2462 C9A2 BD C9 54   MAIN    JSR SCANKEY      ; scan display and keypad
2463 C9A5
2464 C9A5 BD C3 03   JSR KEYEXE      ; execute key that pressed
2465 C9A8
2466 C9A8 BD C9 AD   JSR BEEP      ; beep/no beep after key executed
2467 C9AB
2468 C9AB 20 F5      BRA MAIN      ; repeat forever
2469 C9AD
2470 C9AD
2471 C9AD           ;-----
2472 C9AD           ; BEEP WHEN KEY PRESSED
2473 C9AD           ;
2474 C9AD           ; CALIBRATED TO 523Hz
2475 C9AD           ; NEW FREQUENCY 673Hz, TESTED 670Hz
2476 C9AD
2477 C9AD B6 80 01   BEEP    LDAA PORT0
2478 C9B0 84 40      ANDA #40H
2479 C9B2 27 1D      BEQ NO_BEEP      ; CHECK IF REPEAT KEY IS PRESSED, THEN NO BEEP
2480 C9B4
2481 C9B4 96 CA      LDAA MUTE
2482 C9B6 81 00      CMPA #0
2483 C9B8 27 01      BEQ BEEPON
2484 C9BA 39         RTS      ; IF MUTE=1 THEN NO BEEP
2485 C9BB
2486 C9BB
2487 C9BB
2488 C9BB CE 00 35   BEEPON   LDX #35h      ; BEEP_PERIOD
2489 C9BE
2490 C9BE 86 3F      BEEP2    LDAA #3FH
2491 C9C0 B7 80 02   STAA PORT1
2492 C9C3 BD C9 D2   JSR BEEP_DELAY
2493 C9C6 86 BF      LDAA #0BFH
2494 C9C8 B7 80 02   STAA PORT1
2495 C9CB BD C9 D2   JSR BEEP_DELAY
2496 C9CE
2497 C9CE 09         DEX
2498 C9CF 26 ED      BNE BEEP2
2499 C9D1
2500 C9D1           NO_BEEP
2501 C9D1
2502 C9D1 39         RTS
2503 C9D2
2504 C9D2
2505 C9D2
2506 C9D2
2507 C9D2
2508 C9D2 C6 52      BEEP_DELAY LDAB #52H ; #78H ; #09BH CALIBRATED 524Hz

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```
2509 C9D4 5A      BEEP_LOOP DECB
2510 C9D5 26 FD    BNE BEEP_LOOP
2511 C9D7 39      RTS
2512 C9D8
2513 C9D8
2514 C9D8
2515 C9D8
2516 C9D8      ; TEST CODE
2517 C9D8
2518 C9D8
2519 C9D8 4C      TEST     INCA
2520 C9D9 B7 80 00  STAA GPIO1
2521 C9DC 8D 02      BSR DELAY_LED
2522 C9DE 20 F8      BRA TEST
2523 C9E0
2524 C9E0 CE 07 D0  DELAY_LED LDX #2000
2525 C9E3 09      DELAY_LED1 DEX
2526 C9E4 26 FD      BNE DELAY_LED1
2527 C9E6 39      RTS
2528 C9E7
2529 C9E7
2530 C9E7      ; TEST BEEP
2531 C9E7
2532 C9E7 86 3F      BEEP3 LDAA #3FH
2533 C9E9 B7 80 02  STAA PORT1
2534 C9EC 8D 0B      BSR BEEP_DELAY1
2535 C9EE 86 BF      LDAA #0BFH
2536 C9F0 B7 80 02  STAA PORT1
2537 C9F3 8D 04      BSR BEEP_DELAY1
2538 C9F5 26 F0      BNE BEEP3
2539 C9F7 20 EE      BRA BEEP3
2540 C9F9
2541 C9F9
2542 C9F9 C6 A0      BEEP_DELAY1 LDAB #0A0H      ;
2543 C9FB 5A      BEEP_LOOP1 DECB
2544 C9FC 26 FD      BNE BEEP_LOOP1
2545 C9FE 39      RTS
2546 C9FF
2547 C9FF
2548 C9FF
2549 C9FF
2550 C9FF      ; CLEAR DISPLAY
2551 C9FF
2552 C9FF CE 00 32  CLR_SCREEN LDX #50
2553 CA02
2554 CA02 DF B0      CLR_SCREEN1 STX TEMP16
2555 CA04
2556 CA04 86 0D      LDAA #13
2557 CA06 BD C0 88  JSR SEND_BYTE
2558 CA09 86 0A      LDAA #10
2559 CA0B BD C0 88  JSR SEND_BYTE
2560 CA0E
2561 CA0E DE B0      LDX TEMP16
2562 CA10 09      DEX
2563 CA11 26 EF      BNE CLR_SCREEN1
2564 CA13 39      RTS
2565 CA14
2566 CA14
2567 CA14
2568 CA14      ; PRINT STRING TO TERMINAL USING 2400 UART
2569 CA14      ; ENTRY: IX POINTED TO STRING
2570 CA14
2571 CA14 A6 00      PSTR     LDAA 0,X
2572 CA16 26 01      BNE SEND_STRING
2573 CA18
2574 CA18 39      RTS
2575 CA19
2576 CA19      SEND_STRING
2577 CA19
2578 CA19 DF B2      STX IX2
2579 CA1B
2580 CA1B BD C0 88  JSR SEND_BYTE
2581 CA1E
2582 CA1E DE B2      LDX IX2
2583 CA20 08      INX
2584 CA21 20 F1      BRA PSTR
```

```
2585 CA23
2586 CA23
2587 CA23
2588 CA23
2589 CA23
2590 CA23
2591 CA23
2592 CA23
2593 CA23
2594 CA23
2595 CA23
2596 CA23 ;----- HARDWARE DRIVERS-----
2597 CA23 ; TEXT MODE LCD DRIVERS
2598 CA23
2599 CA23 ; wait until LCD ready bit set
2600 CA23
2601 CA23
2602 CA23 36 LcdReady PSHA
2603 CA24 B6 90 02 ready LDAA command_read
2604 CA27 84 80 ANDA #BUSY
2605 CA29 26 F9 BNE ready ; loop if busy flag = 1
2606 CA2B 32 PULA
2607 CA2C 39 RTS
2608 CA2D
2609 CA2D
2610 CA2D LCD_command_write JSR LcdReady
2611 CA2D BD CA 23 STAA command_write
2612 CA30 B7 90 00
2613 CA33 39 RTS
2614 CA34
2615 CA34
2616 CA34 BD CA 23 LCD_data_write JSR LcdReady
2617 CA37 B7 90 01 STAA data_write
2618 CA3A 39 RTS
2619 CA3B
2620 CA3B
2621 CA3B BD CA 23 clr_screen JSR LcdReady
2622 CA3E 86 01 LDAA #1
2623 CA40 BD CA 2D JSR LCD_command_write
2624 CA43 39 RTS
2625 CA44
2626 CA44 86 38 InitLcd LDAA #38H
2627 CA46 BD CA 2D JSR LCD_command_write
2628 CA49 86 0C LDAA #0CH
2629 CA4B BD CA 2D JSR LCD_command_write
2630 CA4E BD CA 3B JSR clr_screen
2631 CA51 86 00 LDAA #0
2632 CA53 C6 00 LDAB #0
2633 CA55 BD CA 59 JSR goto_xy
2634 CA58 39 RTS
2635 CA59
2636 CA59
2637 CA59 ; goto_xy(x,y)
2638 CA59 ; entry: A = x position
2639 CA59 ; B = y position
2640 CA59
2641 CA59 C1 00 goto_xy CMPB #0
2642 CA5B 26 06 BNE case1
2643 CA5D 8B 80 ADDA #80H
2644 CA5F BD CA 2D JSR LCD_command_write
2645 CA62 39 RTS
2646 CA63
2647 CA63 C1 01 case1 CMPB #1
2648 CA65 26 06 BNE case2
2649 CA67 8B C0 ADDA #0C0H
2650 CA69 BD CA 2D JSR LCD_command_write
2651 CA6C 39 RTS
2652 CA6D
2653 CA6D 39 case2 RTS
2654 CA6E
2655 CA6E
2656 CA6E
2657 CA6E ; write ASCII code to LCD at current position
2658 CA6E ; entry: A
2659 CA6E
2660 CA6E BD CA 34 putch_lcd JSR LCD_data_write
```

```
2661 CA71 39           RTS
2662 CA72
2663 CA72
2664 CA72
2665 CA72
2666 CA72           ; print strings on the LCD
2667 CA72           ; entry: IX pointed to string
2668 CA72
2669 CA72
2670 CA72 A6 00       pstring      LDAA 0,X
2671 CA74 26 01       PSTRING1    BNE PSTRING1
2672 CA76 39           RTS
2673 CA77
2674 CA77 DF B2       PSTRING1    STX IX2
2675 CA79 BD CA 6E     JSR putch_lcd
2676 CA7C DE B2       LDX IX2
2677 CA7E 08           INX
2678 CA7F 20 F1       BRA pstring
2679 CA81
2680 CA81
2681 CA81           ; DEMO LCD 20X2 BIG LETTERS LCD
2682 CA81
2683 CA81 BD CA 44   DEMO_LCD     JSR InitLcd
2684 CA84
2685 CA84 CE CB 65   LDX #TEXT1
2686 CA87 BD CA 72   JSR pstring
2687 CA8A
2688 CA8A 86 00       LDAA #0
2689 CA8C C6 01       LDAB #1
2690 CA8E BD CA 59   JSR goto_xy
2691 CA91 CE CB 75   LDX #TEXT2
2692 CA94 BD CA 72   JSR pstring
2693 CA97
2694 CA97
2695 CA97 39           RTS
2696 CA98
2697 CA98
2698 CA98
2699 CA98           ; BINARY COUNTING #1
2700 CA98
2701 CA98 86 00       DEMO_LED    LDAA #0
2702 CA9A
2703 CA9A B7 80 00   DEMOLOOP   STAA GPIO1
2704 CA9D 8D 04       BSR DEMODELAY
2705 CA9F 8B 01       ADDA #1
2706 CAA1 20 F7       BRA DEMOLOOP
2707 CAA3
2708 CAA3
2709 CAA3 CE 00 00   DEMODELAY   LDX #0000
2710 CAA6 09           DEMODELAY1 DEX
2711 CAA7 26 FD       BNE DEMODELAY1
2712 CAA9 39           RTS
2713 CAAA
2714 CAAA
2715 CAAA           ; RUNNING DOT LED PRM #0
2716 CAAA
2717 CAAA 86 01       RUN_DOT   LDAA #1
2718 CAAC
2719 CAAC B7 80 00   RUN_DOT1  STAA GPIO1
2720 CAAF 8D F2       BSR DEMODELAY
2721 CAB1 49           ROLA
2722 CAB2 20 F8       BRA RUN_DOT1
2723 CAB4
2724 CAB4
2725 CAB4           ; BCD COUNTING #2
2726 CAB4
2727 CAB4 86 00       BCD_COUNTING LDAA #0
2728 CAB6
2729 CAB6 B7 80 00   BCD_COUNT1 STAA GPIO1
2730 CAB9 8D E8       BSR DEMODELAY
2731 CABB 8B 01       ADDA #1
2732 CABD 19           DAA
2733 CABE 20 F6       BRA BCD_COUNT1
2734 CAC0
2735 CAC0
2736 CAC0
```

```
2737 CAC0
2738 CAC0 ; UPDATE CLOCK VARIABLES
2739 CAC0 ; ENTER EVERY 10ms FROM IRQ INTERRUPT
2740 CAC0
2741 CAC0 SERVICE_IRQ
2742 CAC0
2743 CAC0
2744 CAC0 96 CC LDAA SEC100
2745 CAC2 8B 01 ADDA #1
2746 CAC4 97 CC STAA SEC100
2747 CAC6 81 64 CMPA #100
2748 CAC8 26 2C BNE EXIT_CLOCK
2749 CACA
2750 CACA 4F CLRA
2751 CACB 97 CC STAA SEC100
2752 CADC
2753 CADC 96 CD LDAA SEC
2754 CACF 8B 01 ADDA #1
2755 CAD1 19 DAA
2756 CAD2 97 CD STAA SEC
2757 CAD4 81 60 CMPA #60H
2758 CAD6 26 1E BNE EXIT_CLOCK
2759 CAD8
2760 CAD8 4F CLRA
2761 CAD9 97 CD STAA SEC
2762 CADB
2763 CADB 96 CE LDAA MIN
2764 CADD 8B 01 ADDA #1
2765 CADF 19 DAA
2766 CAE0 97 CE STAA MIN
2767 CAE2 81 60 CMPA #60H
2768 CAE4 26 10 BNE EXIT_CLOCK
2769 CAE6 4F CLRA
2770 CAE7 97 CE STAA MIN
2771 CAE9
2772 CAE9 96 CF LDAA HOUR
2773 CAEB 8B 01 ADDA #1
2774 CAED 97 CF STAA HOUR
2775 CAEF 81 24 CMPA #24H
2776 CAF1 26 03 BNE EXIT_CLOCK
2777 CAF3
2778 CAF3 4F CLRA
2779 CAF4 97 CF STAA HOUR
2780 CAF6
2781 CAF6 EXIT_CLOCK
2782 CAF6
2783 CAF6 3B RTI
2784 CAF7
2785 CAF7
2786 CAF7 ; CLOCK PROGRAM #3 TEST 10ms TICK MAKING CLOCK DISPLAY
2787 CAF7
2788 CAF7
2789 CAF7 86 7E CLOCK_PGM LDAA #7EH ; INSERT HEX CODE FOR JMP SERVICE_IRQ
2790 CAF9 97 F8 STAA $F8
2791 CAFB
2792 CAFB 86 CA LDAA #SERVICE_IRQ>>8
2793 CAFD 97 F9 STAA $F9
2794 CAFF 86 C0 LDAA #SERVICE_IRQ&$FF
2795 CB01 97 FA STAA $FA
2796 CB03
2797 CB03 4F CLRA
2798 CB04 97 CC STAA SEC100
2799 CB06 97 CD STAA SEC
2800 CB08 97 CE STAA MIN
2801 CB0A 97 CF STAA HOUR
2802 CB0C 97 D0 STAA RUNSTOP
2803 CB0E
2804 CB0E
2805 CB0E 0E CLI ; ENABLE IRQ
2806 CB0F
2807 CB0F DISPLAY_CLOCK
2808 CB0F
2809 CB0F
2810 CB0F 96 CC LDAA SEC100
2811 CB11 BD C1 C3 JSR DATA_DISPLAY
2812 CB14
```

2813 CB14 96 CD LDAA SEC
2814 CB16 97 85 STAA HL+1
2815 CB18 96 CE LDAA MIN
2816 CB1A 97 84 STAA HL
2817 CB1C BD C1 D1 JSR ADDRESS_DISPLAY
2818 CB1F
2819 CB1F 96 8E LDAA BUFFER+2
2820 CB21 8A 40 ORAA #\$40
2821 CB23 97 8E STAA BUFFER+2
2822 CB25
2823 CB25 96 90 LDAA BUFFER+4
2824 CB27 8A 40 ORAA #\$40
2825 CB29 97 90 STAA BUFFER+4
2826 CB2B
2827 CB2B
2828 CB2B
2829 CB2B BD C8 DA JSR SCAN1
2830 CB2E
2831 CB2E 96 93 LDAA KEY
2832 CB30 81 FF CMPA #-1
2833 CB32 27 0D BEQ SKIP_SHOW_KEY
2834 CB34
2835 CB34 81 21 CMPA #21H
2836 CB36 26 09 BNE SKIP_SHOW_KEY
2837 CB38
2838 CB38 4F CLRA
2839 CB39 97 CC STAA SEC100
2840 CB3B 97 CD STAA SEC
2841 CB3D 97 CE STAA MIN
2842 CB3F 97 CF STAA HOUR
2843 CB41
2844 CB41 ; STAA GPIO1
2845 CB41
2846 CB41 SKIP_SHOW_KEY
2847 CB41
2848 CB41 20 CC BRA DISPLAY_CLOCK
2849 CB43
2850 CB43
2851 CB43
2852 CB43 ; CHECK KEY PRESSED
2853 CB43 ; + CODE 21H
2854 CB43 ; ADDR CODE 1BH
2855 CB43 ; GO CODE 16H
2856 CB43
2857 CB43
2858 CB43 DISPLAY_START_MSG
2859 CB43
2860 CB43 CE CB F5 LDX #START_MSG+6
2861 CB46 DF B0 STX TEMP16
2862 CB48
2863 CB48
2864 CB48 86 06 LDAA #6
2865 CB4A 97 D1 STAA K
2866 CB4C
2867 CB4C DISPLAY_MSG1
2868 CB4C
2869 CB4C 86 20 LDAA #\$20
2870 CB4E
2871 CB4E 97 D2 STAA J
2872 CB50
2873 CB50
2874 CB50 DISPLAY_START1
2875 CB50
2876 CB50 DE B0 LDX TEMP16
2877 CB52 BD C8 DD JSR SCAN2
2878 CB55
2879 CB55 7A 00 D2 DEC J
2880 CB58 26 F6 BNE DISPLAY_START1
2881 CB5A
2882 CB5A DE B0 LDX TEMP16
2883 CB5C 09 DEX
2884 CB5D DF B0 STX TEMP16
2885 CB5F
2886 CB5F 7A 00 D1 DEC K
2887 CB62 26 E8 BNE DISPLAY_MSG1
2888 CB64

```
2889 CB64 39           RTS
2890 CB65
2891 CB65
2892 CB65
2893 CB65
2894 CB65
2895 CB65
2896 CB65
2897 CB65
2898 CB65
2899 CB65
2900 CB65
2901 CB65
2902 CB65
2903 CB65
2904 CB65
2905 CB65
2906 CB65
2907 CB65
2908 CB65
2909 CB65           ;SSSSSSSSSSSSSSSSSSSSSSSSSSSSSSS STRINGS CONSTANT SSSSSSSSSSSSSSSSSSSSSSS
2910 CB65           ;
2911 CB65
2912 CB65 20204D6F746FTEXT1       .BYTE " Motorola 6802",0
2912 CB6B 726F6C61203638303200
2913 CB75 4D6963726F70TEXT2       .BYTE "Microprocessor Kit",0
2913 CB7B 726F636573736F72204B697400
2914 CB88
2915 CB88 0D0A36383032TEXT3      .BYTE 13,10,"6802 MICROPROCESSOR KIT V1.0",0
2915 CB8E 204D4943524F50524F434553534F52204B49542056312E3000
2916 CBA7
2917 CBA7
2918 CBA7
2919 CBA7
2920 CBA7
2921 CBA7 0D0A50726573DOWNLOAD .BYTE 13,10,"Press key GO",0
2921 CBAD 73206B657920474F00
2922 CBB6 0D0A436C6963DOWNLOAD2 .BYTE 13,10,"Click File>Send File>..",0
2922 CBBC 6B2046696C653E53656E642046696C653E2E2E00
2923 CBD0 0D0A4E6F2065COMPLETE .BYTE 13,10,"No error..",0
2923 CBD6 72726F722E2E00
2924 CBDD 0D0A43686563ERROR_FOUND .BYTE 13,10,"Checksum error!",0
2924 CBE3 6B73756D206572726F722100
2925 CBEF
2926 CBEF 00           START_MSG .BYTE 0
2927 CBF0 00           .BYTE 0
2928 CBF1 9B           .BYTE 9BH
2929 CBF2 BD           .BYTE 0BDH
2930 CBF3 BF           .BYTE 0BFH
2931 CBF4 AF           .BYTE 0AFH
2932 CBF5 00           .BYTE 0
2933 CBF6 00           .BYTE 0
2934 CBF7 00           .BYTE 0
2935 CBF8 00           .BYTE 0
2936 CBF9 00           .BYTE 0
2937 CBFA 00           .BYTE 0
2938 CBFB
2939 CBFB
2940 CBFB BD           SEGTAB  .BYTE 0BDH  ;'0'
2941 CBFC 30           .BYTE 030H  ;'1'
2942 CBFD 9B           .BYTE 09BH  ;'2'
2943 CBFE BA           .BYTE 0BAH  ;'3'
2944 CBFF 36           .BYTE 036H  ;'4'
2945 CC00 AE           .BYTE 0AEH  ;'5'
2946 CC01 AF           .BYTE 0AFH  ;'6'
2947 CC02 38           .BYTE 038H  ;'7'
2948 CC03 BF           .BYTE 0BFH  ;'8'
2949 CC04 BE           .BYTE 0BEH  ;'9'
2950 CC05 3F           .BYTE 03FH  ;'A'
2951 CC06 A7           .BYTE 0A7H  ;'B'
2952 CC07 8D           .BYTE 08DH  ;'C'
2953 CC08 B3           .BYTE 0B3H  ;'D'
2954 CC09 8F           .BYTE 08FH  ;'E'
2955 CC0A 0F           .BYTE 00FH  ;'F'
2956 CC0B
2957 CC0B
```

```
2958 CC0B
2959 CC0B ; Key-posistion-code to key-internal-code conversion table.
2960 CC0B
2961 CC0B KEYTAB:
2962 CC0B 03 K0 .BYTE 03H ;HEX_3
2963 CC0C 07 K1 .BYTE 07H ;HEX_7
2964 CC0D 0B K2 .BYTE 0BH ;HEX_B
2965 CC0E 0F K3 .BYTE 0FH ;HEX_F
2966 CC0F 20 K4 .BYTE 20H ;NOT USED
2967 CC10 21 K5 .BYTE 21H ;NOT USED
2968 CC11 02 K6 .BYTE 02H ;HEX_2
2969 CC12 06 K7 .BYTE 06H ;HEX_6
2970 CC13 0A K8 .BYTE 0AH ;HEX_A
2971 CC14 0E K9 .BYTE 0EH ;HEX_E
2972 CC15 22 K0A .BYTE 22H ;NOT USED
2973 CC16 23 K0B .BYTE 23H ;NOT USED
2974 CC17 01 K0C .BYTE 01H ;HEX_1
2975 CC18 05 K0D .BYTE 05H ;HEX_5
2976 CC19 09 K0E .BYTE 09H ;HEX_9
2977 CC1A 0D K0F .BYTE 0DH ;HEX_D
2978 CC1B 13 K10 .BYTE 13H ;STEP
2979 CC1C 1F K11 .BYTE 1FH ;TAPERD
2980 CC1D 00 K12 .BYTE 00H ;HEX_0
2981 CC1E 04 K13 .BYTE 04H ;HEX_4
2982 CC1F 08 K14 .BYTE 08H ;HEX_8
2983 CC20 0C K15 .BYTE 0CH ;HEX_C
2984 CC21 12 K16 .BYTE 12H ;GO
2985 CC22 1E K17 .BYTE 1EH ;TAPEWR
2986 CC23 1A K18 .BYTE 1AH ;CBR
2987 CC24 18 K19 .BYTE 18H ;PC
2988 CC25 1B K1A .BYTE 1BH ;REG
2989 CC26 19 K1B .BYTE 19H ;ADDR
2990 CC27 17 K1C .BYTE 17H ;DEL
2991 CC28 1D K1D .BYTE 1DH ;RELA
2992 CC29 15 K1E .BYTE 15H ;SBR
2993 CC2A 11 K1F .BYTE 11H ;-
2994 CC2B 14 K20 .BYTE 14H ;DATA
2995 CC2C 10 K21 .BYTE 10H ;+
2996 CC2D 16 K22 .BYTE 16H ;INS
2997 CC2E 1C K23 .BYTE 1CH ;MOVE
2998 CC2F
2999 CC2F
3000 CC2F
3001 CC2F ; VECTOR NMI,RESET AND IRQ
3002 CC2F
3003 CC2F
3004 FFF8 .ORG 0FFF8H
3005 FFF8
3006 FFF8 00 F8 .BYTE 0,0F8H ; RELOCATE IRQ TO RAM VECTOR AT 00F8H
3007 FFFA
3008 FFFA
3009 FFFA .ORG 0FFF9H ; SWI VECTOR
3010 FFFA
3011 FFFA C6 5C .BYTE SWI_SERVICE>>8,SWI_SERVICE&$FF
3012 FFFC
3013 FFFC
3014 FFFC .ORG 0FFFCH ; NMI VECTOR
3015 FFFC
3016 FFFC C6 55 .BYTE NMI_SERVICE>>8,NMI_SERVICE&$FF
3017 FFFE
3018 FFFE
3019 FFFE .ORG 0FFF9H
3020 FFFE
3021 FFFE C0 00 .BYTE $C0,00 ; RESTART
3022 0000
3023 0000
3024 0000
3025 0000
3026 0000 .END
3027 0000
3028 0000
3029 0000
tasm: Number of errors = 0
```

NOTE