# MacOS® X Snow Leopard

#### Learn to:

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- Enjoy music, movies, DVDs, and digital photos on your Mac<sup>®</sup>
- Organize and manage files and folders

Bob LeVitus Coauthor of iPhone For Dummies

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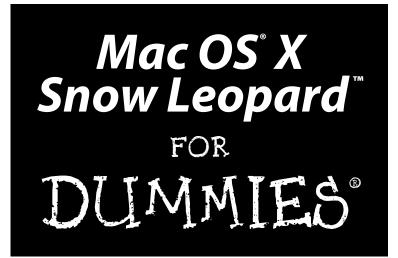
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by Bob "Dr. Mac" LeVitus



#### Mac OS<sup>®</sup> X Snow Leopard<sup>™</sup> For Dummies<sup>®</sup>

Published by Wiley Publishing, Inc. 111 River Street Hoboken, NJ 07030-5774 www.wiley.com

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Published by Wiley Publishing, Inc., Indianapolis, Indiana

Published simultaneously in Canada

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Library of Congress Control Number: 2009929459

ISBN: 978-0-470-43543-4

Manufactured in the United States of America

10 9 8 7 6 5 4 3 2 1



#### About the Author

**Bob LeVitus,** often referred to as "Dr. Mac," has written or co-written more than 50 popular computer books, including *iPhone For Dummies, GarageBand For Dummies,* and *Dr. Mac: The OS X Files* for Wiley Publishing, Inc.; *Stupid Mac Tricks* and *Dr. Macintosh* for Addison-Wesley; and *The Little iTunes Book* and *The Little iDVD Book* for Peachpit Press. His books have sold more than a million copies worldwide.

Bob has penned the popular Dr. Mac column for the *Houston Chronicle* for the past ten years and has been published in dozens of computer magazines over the past 15 years. His achievements have been documented in major media around the world. (Yes, that was him juggling a keyboard in *USA Today* a few years back!)

Bob is known for his expertise, trademark humorous style, and ability to translate techie jargon into usable and fun advice for regular folks. Bob is also a prolific public speaker, presenting more than 100 Macworld Expo training sessions in the U.S. and abroad, keynote addresses in three countries, and Macintosh training seminars in many U.S. cities. (He also won the Macworld Expo MacJeopardy World Championship three times before retiring his crown.)

Bob is considered one of the world's leading authorities on Mac OS X. From 1989 to 1997, he was a contributing editor/columnist for *MacUser* magazine, writing the Help Folder, Beating the System, Personal Best, and Game Room columns at various times.

In his copious spare time, Bob heads up a team of expert technical consultants who do nothing but provide technical help and training to Mac users via telephone, e-mail, and/or a unique Internet-enabled remote control software, which allows the team to see and control your Mac no matter where in the world you may be.

If you're having problems with your Mac, you ought to give them a try. You'll find them at www.boblevitus.com or 408-627-7577.

Prior to giving his life over to computers, LeVitus spent years at Kresser/ Craig/D.I.K. (a Los Angeles advertising agency and marketing consultancy) and its subsidiary, L & J Research. He holds a B.S. in Marketing from California State University.

#### Dedication

This book is dedicated to my wife, Lisa, who taught me almost everything I know about almost everything I know except computers. It's also dedicated to my children, Allison and Jacob, who love their Macs almost as much as I love them (my kids, not their Macs).

# Author's Acknowledgments

Special thanks to everyone at Apple who helped me turn this book around in record time: Keri Walker, Janette Barrios, Greg (Joz) Joswiak, Jennifer Hakes, Khyati Shah, Christine Wilhelmy, Teresa Brewer, and all the rest. I couldn't have done it without you.

Thanks also to super-agent Carole "still Swifty to me" McClendon, for dealmaking beyond the call of duty, yet again. You've been my agent for over 20 years and you're *still* a treasure.

Big-time thanks to the gang at Wiley: Bob "Is the damn thing done yet?" Woerner, Rebecca "Whipcracker VIII" Senninger, Andy "The Big Boss Man" Cummings, Barry "Still no humorous nickname" Pruett, and my technical editor, Dennis R. Cohen, who did a rocking job as always, and all the others.

Thanks also to my family and friends, for putting up with me during my alltoo-lengthy absences during this book's gestation. And thanks to Saccone's Pizza, Rudy's BBQ, Taco Cabana, Diet Coke, and ShortStop for sustenance.

And finally, thanks to you, gentle reader, for buying this book.

#### **Publisher's Acknowledgments**

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# Introduction

ou made the right choice twice: Mac OS X Snow Leopard and this book.

Take a deep breath and get ready to have a rollicking good time. That's right. This is a computer book, but it's going to be fun. What a concept! Whether you're brand spanking new to the Mac or a grizzled old Mac vet, I guarantee that reading this book to discover the ins and outs of Mac OS X Snow Leopard will make everything easier. Wiley, Inc. (the publisher of this book) couldn't say as much on the cover if it weren't true!

### About This Book

This book's roots lie with my international bestseller *Macintosh System 7.5 For Dummies*, an award-winning book so good that now-deceased Mac cloner Power Computing gave away a copy with every Mac clone it sold. *Mac OS X Snow Leopard For Dummies* is the latest revision and has been, once again, completely updated to include all the Mac OS X goodness found in Snow Leopard. In other words, this edition combines all the old, familiar features of previous editions — but is once again updated to reflect the latest and greatest offering from Apple as well as feedback from readers.

Why write a *For Dummies* book about Snow Leopard? Well, Snow Leopard is a big, somewhat complicated, personal-computer operating system. So I made *Mac OS X Snow Leopard For Dummies* a not-so-big, not-very-complicated book that shows you what Snow Leopard is all about without boring you to tears, confusing you, or poking you with sharp objects.

In fact, I think you'll be so darned comfortable that I wanted the title to be *Mac OS X Snow Leopard Without Discomfort*, but the publishers wouldn't let me. Apparently, we *For Dummies* authors have to follow some rules, and using *Dummies* and *Mac OS X Snow Leopard* in this book's title are among them.

And speaking of *"dummies,"* remember that it's just a word. I don't think you're dumb — quite the opposite! My second choice for this book's title was *Mac OS X Snow Leopard For People Smart Enough to Know They Need Help with It,* but you can just imagine what Wiley thought of that. ("C'mon, that's the whole point of the name!" they insisted. "Besides, it's shorter our way.")

Anyway, the book is chock-full of information and advice, explaining everything you need to know about Mac OS X in language you can understand along with timesaving tips, tricks, techniques, and step-by-step instructions, all served up in generous quantities.

# What You Won't Find in This Book

Another rule we *For Dummies* authors must follow is that our books cannot exceed a certain number of pages. (Brevity is the soul of wit, and all that.) So I wish I could have included some things, but they didn't fit. Although I feel confident you'll find everything you need to know about Mac OS X Snow Leopard in this book, some things bear further looking into, including these:

✓ Information about some of the applications (programs) that come with Mac OS X Snow Leopard: An installation of Mac OS X Snow Leopard includes more than 50 separate applications, mostly found in the Applications folder and the Utilities folder within it. I'd love to walk you through each one of them, but that would have required a book a whole lot bigger, heavier, and more expensive than this one.

This book is, first and foremost, about using Mac OS X, so I brief you on the small handful of bundled applications essential to using Mac OS X Snow Leopard and keep the focus there — namely, iCal, Address Book, Mail, Safari, TextEdit, and the like, as well as important utilities you may need to know how to use someday.

For what it's worth, many books cover the applications that come with Mac OS X Snow Leopard as well as applications commonly bundled with Snow Leopard on a new Mac, such as iLife; the one my publisher suggested I recommend is *Mac OS X Snow Leopard All-in-One For Dummies*, written by Mark L. Chambers, which is (by sheer coincidence, of course) also published by Wiley.

- ✓ Information about Microsoft Office, iLife, iWork, Adobe Photoshop, Quicken, and most other third-party applications: Okay, if all the gory details of all the bundled (read: *free*) Mac OS X Snow Leopard applications don't fit here, I think you'll understand why digging into third-party applications that cost extra was out of the question.
- Information about programming for the Mac: This book is about using Mac OS X Snow Leopard, not writing code for it. Dozens of books cover programming on the Mac, most of which are two or three times the size of this book.

For what it's worth, Dennis Cohen, my technical editor, and his brother Michael wrote a great book about Xcode 3, the development environment included with Mac OS X Snow Leopard. It's called *The Xcode 3 Book* and, by sheer coincidence, is also published by (who else?) Wiley.

#### **Conventions Used in This Book**

To get the most out of this book, you need to know how I do things and why. Here are a few conventions I use in this book to make your life easier:

- ✓ When I want you to open an item in a menu, I write something like "Choose File⇔Open," which means, "Pull down the File menu and choose the Open command."
- ✓ Stuff you're supposed to type appears in bold type, **like this.**
- Sometimes an entire a sentence is in boldface, as you see when I present a numbered list of steps. In those cases, I leave the bold off what you're supposed to type, like this.
- Web addresses, programming code (not much in this book), and things that appear on-screen are shown in a special monofont typeface, like this.
- ✓ For keyboard shortcuts, I write something like ૠ+A, which means to hold down the ૠ key (the one with the little pretzel and/or ☆ symbol on it) and then press the A key on the keyboard. If you see something like ૠ+Shift+A, that means to hold down the ૠ and Shift keys while pressing the A key. Again, for absolute clarity, I never refer to the ૠ key with the ☆ symbol. I reserve that symbol for the ☆ menu (Apple menu). For the Command key, I use only the ૠ symbol. Got it? Very cool.

# Foolish Assumptions

Although I know what happens when you make assumptions, I've made a few anyway. First, I assume that you, gentle reader, know nothing about using Mac OS X — beyond knowing what a Mac is, that you want to use OS X, that you want to understand OS X without having to digest an incomprehensible technical manual, and that you made the right choice by selecting this particular book.

And so I do my best to explain each new concept in full and loving detail. Maybe that's foolish, but . . . oh well.

Oh, and I also assume that you can read. If you can't, ignore this paragraph.

# How This Book 1s Organized

*Mac OS X Snow Leopard For Dummies* is divided into six logical parts, numbered (surprisingly enough) 1 through 6. By no fault of mine, they're numbered using those stuffy old Roman numerals, so you see I–VI where you (in my humble opinion) ought to see Arabic numbers 1–6. It's another rule that *For Dummies* authors have to follow, I think.

Anyway, it's better if you read the parts in order, but if you already know a lot — or think you know a lot — feel free to skip around and read the parts that interest you most.

**Part I: Introducing Mac OS X Snow Leopard: The Basics:** This first part is very, very basic training. From the mouse to the Desktop, from menus, windows, and icons to the snazzy-but-helpful Dock, it's all here. A lot of what you need to know to navigate the depths of Mac OS X safely (and sanely) and perform basic tasks can be found in this part. And although old-timers might just want to skim through it, newcomers should probably read every word. Twice.

**Part II: Snow Leopard Taming (Or "Organization for Smart People"):** In this part, I build on the basics of Part I and really get you revving with your Mac. Here, I cover additional topics that every Mac user needs to know, coupled with some hands-on, step-by-step instructions. The part starts with a closer look at ways you can organize your files and folders, followed by a chapter about using removable media (which means *ejectable discs* — mostly CDs and DVDs). Last, but certainly not least, is a chapter about all the Snow Leopard applications (such as iCal, Address Book, and Mail) that help you keep your digital life organized.

**Part III: Do Unto Snow Leopard: Getting Things Done:** This part is chock-full of ways to do productive stuff with your Mac. In this section, you discover the Internet first — or at least how to get it working on your Mac and what to do with it after you do. Next, you look at the digital-media side of things with chapters about music, video, games, and digital photos. Finally, you look at Snow Leopard's built-in tools for writing — namely, TextEdit and fonts.

**Part IV: Making This Snow Leopard Your Very Own:** Here I get into the nittygritty underbelly of making Mac OS X Snow Leopard work the way you want it to work. I start with the ins and outs of printing under OS X. Then I move on to somewhat more advanced topics, such as file sharing, creating and using multiple user accounts (and why you might want to), and the lowdown on numerous Mac OS X Snow Leopard features — Text to Speech, speech recognition, automation, and more — that can make your computing experience even more pleasant. Part V: The Care and Feeding of Your Snow Leopard: This part starts with a chapter about backups and security, which not only stresses the importance of backing up your data, but also shows you how to do it almost painlessly. Then I introduce you to a handful of useful utilities included with Snow Leopard, and explain when and how to use them. Finally, I tell you how to avoid most disasters, as well as what to do in the unlikely event that a major mishap does occur.

Part VI: The Part of Tens: Finally, it's The Part of Tens, which might have started life as a Letterman rip-off, but does include heaping helpings of tips. optional software, great Mac Web sites, and hardware ideas.

**Appendix:** Last, but certainly not least, I cover installing Mac OS X Snow Leopard in the appendix. The whole process has become quite easy with this version of the system software, but if you have to install Snow Leopard yourself, it would behoove you to read this helpful appendix first.

# Icons Used in This Book

Little round pictures (icons) appear off to the left side of the text throughout this book. Consider these icons miniature road signs, telling you a little something extra about the topic at hand. Here's what the different icons look like and what they all mean.

Look for Tip icons to find the juiciest morsels: shortcuts, tips, and undocumented secrets about Snow Leopard. Try them all; impress your friends!

When you see this icon, it means that this particular morsel is something that I think you should memorize (or at least write on your shirt cuff).

Put on your propeller-beanie hat and pocket protector; these parts include the truly geeky stuff. It's certainly not required reading, but it must be interesting or informative, or I wouldn't have wasted your time with it.

Read these notes very, very, very carefully. (Did I say very?) Warning icons flag important cautionary information. The author and publisher won't be responsible if your Mac explodes or spews flaming parts because you ignored a Warning icon. Just kidding. Macs don't explode or spew (with the exception of a few choice PowerBook 5300s, which won't run Snow Leopard anyway). But I got vour attention, didn't l? I'll tell you once again: It is a good idea to read the Warning icons very carefully.





These icons represent my ranting or raving about something that either bugs me or makes me smile. When I'm ranting, imagine foam coming from my mouth. Rants are required to be irreverent, irrelevant, or both. I try to keep them short, more for your sake than mine.

Well, now, what could this icon possibly be about? Named by famous editorial consultant Mr. Obvious, this icon highlights all things new and different in Mac OS X Snow Leopard.

# Where to Go from Here

Go to a comfortable spot (preferably not far from a Mac) and read the book.

The first few chapters of this book are where I describe the basic everyday things that you need to understand to operate your Mac effectively. If you're new to Macs and OS X Snow Leopard, start there.

Even though Mac OS X Snow Leopard is way different from previous Mac operating systems, the first part of the book is so basic that if you've been using a Mac for long, you might think you know it all — and okay, you might know most of it. But hey! Not-so-old-timers need a solid foundation. So here's my advice: Skip the stuff you know; you'll get to the better stuff faster.



I didn't write this book for myself. I wrote it for you — and would love to hear how it worked for you. So please send me your thoughts, platitudes, likes and dislikes, and any other comments. You can send snail-mail in care of Wiley, but it takes a long time to reach me that way, and I just don't have time to respond to 99.9% of it. If you want a response your best bet is to send e-mail to me directly at SnowLeopard4Dummies@boblevitus.com. I appreciate your feedback, and I *try* to respond to all reasonably polite e-mail within a few days.

Did this book work for you? What did you like? What didn't you like? What questions were unanswered? Did you want to know more about something? Did you want to find out less about something? Tell me! I have received more than 100 suggestions about previous editions, most of which are incorporated here. So keep up the good work!

So what are you waiting for? Go - enjoy the book!

# Part I Introducing Mac OS X Snow Leopard: The Basics



"The odd thing is he always insists on using the latest version of MAC OS."

#### In this part . . .

Because I believe it's important to crawl before you walk, in this part you get a look at the most basic of basics — such as how to turn on your Mac. Next, I acquaint you with the Mac OS X Finder, with its Desktop, windows, icons, and menus (oh my)! Then you find out how to make this cat your own by customizing your work environment to suit your style. After that is a date with the Dock. And last but certainly not least, you discover some additional tasks that will make life with Snow Leopard ever so much easier.

So get comfortable, roll up your sleeves, fire up your Mac if you like, and settle down with Part I, a delightful little section I like to think of as "The Hassle-Free Way to Get Started with Mac OS X Snow Leopard."

# **Chapter 1**

# Mac OS X Snow Leopard 101 (Prerequisites: None)

#### In This Chapter

- Understanding what an operating system is and is not
- ▶ Turning on your Mac
- Getting to know the startup process
- ▶ Turning off your Mac
- Avoiding major Mac mistakes
- > Pointing, clicking, dragging, and other uses for your mouse
- ▶ Getting help from your Mac

ongratulate yourself on choosing Mac OS X, which stands for Macintosh Operating System X — that's the Roman numeral *ten*, not the letter X (pronounced *ten*, not *ex*). You made a smart move because you scored more than just an operating-system upgrade. Mac OS X Snow Leopard includes several new features to make using your Mac easier, and dozens of improvements that help you do more work in less time.

In this chapter, I start at the very beginning and talk about Mac OS X in mostly abstract terms; then I move on to explain what you need to know to use Mac OS X Snow Leopard successfully.

If you've been using Mac OS X for a while, some of the information in this chapter might seem hauntingly familiar; some features that I describe haven't changed from earlier versions of Mac OS X. But if you decide to skip this chapter because you think you have all the new stuff figured out, I assure you that you'll miss at least a couple of things that Apple didn't bother to tell you (as if you read every word in Mac OS X Help, the only user manual Apple provides, anyway!).

Tantalized? Let's rock.



If you're about to upgrade to Snow Leopard from an earlier version of Mac OS X, I feel obliged to mention a major pitfall to avoid: One very specific misplaced click, done while installing your new OS, *could erase every file on your hard drive*. The appendix describes this situation in full and loving detail, and it contains other important information about installing Snow Leopard that can make upgrading a more pleasant experience.

# Gnawing to the Core of OS X

The operating system (that is, the *OS* in *Mac OS X*) is what makes a Mac a Mac. Without it, your Mac is a pile of silicon and circuits — no smarter than a toaster.

"So what does an operating system do?" you ask. Good question. The short answer is that an *operating system* controls the basic and most important functions of your computer. In the case of Mac OS X and your Mac, the operating system

- ✓ Manages memory
- Controls how windows, icons, and menus work
- ✓ Keeps track of files
- Manages networking
- ✓ Does housekeeping (No kidding!)

Other forms of software, such as word processors and Web browsers, rely on the operating system to create and maintain the environment in which they work their magic. When you create a memo, for example, the word processor provides the tools for you to type and format the information. In the background, the operating system is the muscle for the word processor, performing crucial functions such as the following:

- Providing the mechanism for drawing and moving the on-screen window in which you write the memo
- Keeping track of a file when you save it
- Helping the word processor create drop-down menus and dialogs for you to interact with
- Communicating with other programs
- ✓ And much, much more (stuff that only geeks could care about)

So, armed with a little background in operating systems, take a gander at the next section before you do anything else with your Mac.

One last thing: As I mention in the introduction (I'm only repeating it here in case you normally don't read introductions), Mac OS X Snow Leopard comes with more than 50 applications. And though I'd love to tell you all about each and every one, I have only so many pages at my disposal. If you need more info on the programs I don't cover, may I (again) recommend *Mac OS X Snow Leopard All-in-One For Dummies*, written by Mark L. Chambers; *iLife All-in-One For Dummies*, written by my old friends Tony Bove and Cheryl Rhodes; or *iMovie & iDVD '09 For Dummies* by the technical editor of this very book, Dennis Cohen, and his brother Michael (all three titles are from Wiley).



#### The Mac advantage

Most of the world's personal computers use Microsoft Windows. But you're among the lucky few to have a computer with an operating system that's intuitive, easy to use, and (dare I say?) fun. If you don't believe me, try using Windows for a day or two. Go ahead. You probably won't suffer any permanent damage. In fact, you'll really begin to appreciate how good you have it. Feel free to hug your Mac. Or give it a peck on the disc-drive slot — just try not to get your tongue caught.

As someone once told me, "Claiming that the Macintosh is inferior to Windows because most people use Windows is like saying that all other restaurants serve food that's inferior to McDonald's."

We might be a minority, but Mac users have the best, most stable, most modern all-purpose operating system in the world, and here's why: UNIX — on which Mac OS X is based — is widely regarded as the best industrial-strength operating system on the planet. For now, just know that being based on UNIX means that a Mac running OS X will crash less often than an older Mac or a Windows machine, which means less downtime. And being UNIX-based also means far fewer viruses and malicious software. But perhaps the biggest advantage OS X has is that when an application crashes, it doesn't crash your entire computer, and you don't have to restart the whole computer to continue working.

By the way, with the advent of Intel-powered Macs a few years ago, you can now run Windows natively. That's right — you can now install and run Microsoft Windows on any Mac powered by an Intel processor, as described in Chapter 16.

Don't let that UNIX stuff scare you. It's there if you want it, but if you don't want it or don't care (like most of us), you'll rarely even know it's there. All you'll know is that your Mac just runs and runs and runs without crashing and crashing and crashing.

# A Safety Net for the Absolute Beginner (Or Any User)

In the following sections, I deal with the stuff that the manual that came with your Mac doesn't cover — or doesn't cover in nearly enough detail. If you're a first-time Macintosh user, please, *please* read this section of the book carefully — it could save your life. Okay, okay, perhaps I'm being overly dramatic. What I mean to say is that reading this section could save your *Mac*. Even if you're an experienced Mac user, you might want to read this section anyway. Chances are good that you'll see at least a few things you might have forgotten that might come in handy.

#### Turning the dang thing on

Okay. This is the big moment — turning on your Mac! Gaze at it longingly first and say something cheesy, such as "You're the most awesome computer I've ever known." If that doesn't turn on your Mac (and it probably won't), keep reading.

Apple, in its infinite wisdom, has manufactured Macs with power buttons on every conceivable surface: on the front, side, and back of the computer itself, and even on the keyboard or monitor.

So if you don't know how to turn on your Mac, don't feel bad — just look in the manual or booklet that came with your Mac. It's at least one thing that the documentation *always* covers.

U These days, most Macs have a power-on button near the keyboard (notebooks) or the back side (iMacs). It usually looks like the little circle thingie you see in the margin.



Don't bother choosing Help<sup>+</sup> Mac Help, which opens the Help Viewer program, because it can't tell you where the switch is. Although the Help program is good for finding out a lot of things, the location of the power switch isn't among them. Of course, if you haven't found the switch and turned on the Mac, you can't access Help anyway. (D'oh!)

#### What you should see on startup

When you finally do turn on your Macintosh, you set in motion a sophisticated and complex series of events that culminates in the loading of Mac OS X and the appearance of the Mac OS X Desktop. After a small bit of whirring,

buzzing, and flashing (meaning that the operating system is loading), OS X first tests all your hardware — slots, ports, disks, random-access memory (RAM), and so on. If everything passes, you hear a pleasing musical tone and see the tasteful gray Apple logo in the middle of your screen, along with a small spinning-pinwheel cursor somewhere on the screen. Both are shown in Figure 1-1.

#### Figure 1-1: This is what

you'll see if everything is fine and dandy when you turn your Mac on.



Here are the things that might happen when you power up your Mac:

Everything is fine and dandy: Next, you might or might not see the Mac OS X login screen, where you enter your name and password. If you do, press Return or Enter (after you type your name and password, of course), and away you go.



If you don't want to have to type your name and password every time you start or restart your Mac (or even if you do), check out Chapter 16 for the scoop on how to turn the login screen on or off.

Either way, the Desktop soon materializes before your eyes. If you haven't customized, configured, or tinkered with your Desktop, it should look pretty much like Figure 1-2. Now is a good time to take a moment for positive thoughts about the person who convinced you that you wanted a Mac. That person was right!

Blue/black/gray screen of death: If any of your hardware fails when it's tested, you might see a blue, black, or gray screen.

Some older Macs played the sound of a horrible car wreck instead of the chimes, complete with crying tires and busting glass. It was exceptionally unnerving, which might be why Apple doesn't use it anymore.



The fact that something went wrong is no reflection on your prowess as a Macintosh user. Something is broken, and your Mac may need repairs. If this is happening to you right now, check out Chapter 19 to try to get your Mac well again.



Figure 1-2: The Mac OS X Desktop after a brandspankingnew installation of OS X.



If your computer is under warranty, dial 1-800-SOS-APPL, and a customerservice person can tell you what to do. Before you do anything, though, skip ahead to Chapter 19. It's entirely possible that one of the suggestions there can get you back on track without your having to spend even a moment on hold.

- $\bigcirc$
- Prohibitory sign (formerly known as the flashing-question-mark disk): Most users eventually encounter the prohibitory sign shown in the left margin (which replaced the flashing question-mark-on-a-disk icon and flashing folder icon back in Mac OS X Jaguar). This icon means your Mac can't find a startup disk, hard drive, network server, or DVD-ROM containing a valid Macintosh operating system. See Chapter 19 for ways you can try to ease your Mac's ills.
- ✓ Kernel panic: You shouldn't see this very often, but you might occasionally see a block of text in four languages, including English, as shown in Figure 1-3. This means that your Mac has experienced a *kernel panic*, the most severe type of system crash. If you restart your Mac and see this message again, look in Chapter 19 for a myriad of possible cures for all kinds of ailments, including this one.

Figure 1-3: If this is what you're seeing, things are definitely *not* fine and dandy.

You need to restart your computer. Hold down the Power button for several seconds or press the Restart button. Veuillez redemarrer votre ordinateur. Maintenez la touche de demarrage enfoncée pendant pluisieurs secondes ou bien appuyez sur le bouton de réinitialisation. Sie müssen Ihren Computer neu starten. Halten Sie dazu die Einschalttaste einige Sekunden gedrückt oder drücken Sie die Neustart-Taste. コンピュータを再記動する必要があります。パワーボタンを数秒間押し 続けるか、リセットボタンを押してください。



How do you know which version of the Mac OS your computer has? Simple:

#### 1. Choose About This Mac from the **É** menu (the menu with the **É** symbol in the upper-left corner of the menu bar).

The About This Mac window pops up on your screen, as shown in Figure 1-4. The version you're running appears just below *Mac OS X* in the center of the window. Version 10.6 is the release we know as Snow Leopard.



If you're curious or just want to impress your friends, Mac OS X version 10.5 was known as *Leopard*; 10.4 as *Tiger*; 10.3 as *Panther*; 10.2 as *Jaguar*; 10.1 as *Puma*; and 10.0 as *Cheetah*.

#### The legend of boot

*Boot* this. *Boot* that. "I *booted* my Mac and...." or "Did it *boot?*" and so on. Talking about computers for long without hearing the *boot* word is nearly impossible.

But why *boot*? Why not *shoe* or *shirt* or even *shazam*?

Back in the very olden days — say 1958 or a little earlier — starting up a computer required you to toggle little manual switches on the front panel, which began an internal process that loaded the operating system. The process became known as *bootstrapping* because if you toggled the right switches, the computer would

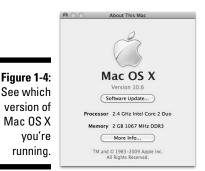
"pull itself up by its bootstraps." This phrase didn't take long to transmogrify into *booting* and finally to *boot*.

Over the years, *booting* has come to mean turning on almost any computer or even a peripheral device, such as a printer. Some people also use it to refer to launching an application: "I booted Excel."

So the next time one of your gearhead friends says the *b*-word, ask whether he knows where the term comes from. Then dazzle him with the depth and breadth of your (not-quite-useful) knowledge!

#### 2. Click the More Info button to launch the System Profiler application.

This app shows you much more information, including bus speed, number of processors, caches, installed memory, networking, storage devices, and much more. You can find more about this useful program in Chapter 18.



### Shutting down properly

Turning off the power without shutting down your Mac properly is one of the worst things you can do to your poor Mac. Shutting down your Mac improperly can really screw up your hard drive, scramble the contents of your most important files, or both.



If a thunderstorm is rumbling nearby or you're unfortunate enough to have rolling blackouts where you live, you might *really* want to shut down your Mac. (See the next section, where I briefly discuss lightning and your Mac.)

To turn off your Mac, always use the Shut Down command on the **É** menu (which I discuss in Chapter 4) or shut down in one of these kind-and-gentle ways:

- ✓ Press the Power key once and then click the Shut Down button.
- ✓ On keyboards that don't have a Power key, press Control+Eject instead and then click the Shut Down button that appears (or press the Return key, which does the same thing).

Of course, most Mac users have broken this rule several times without anything horrible happening — but don't be lulled into a false sense of security. Break the rules one time too many (or under the wrong circumstances), and your most important file *will* be toast. The only time you should turn off your Mac without shutting down properly is when your screen is frozen or when your system crashed and you've already tried everything else. (See Chapter 19 for what those "everything elses" are.) A really stubborn crash doesn't happen often — and less often under OS X than ever before — but when it does, forcing your Mac to turn off and then back on might be the only solution.

#### A few things you should definitely NOT do with your Mac

In this section, I cover the bad stuff that can happen to your computer if you do the wrong things with it. If something bad has already happened to you — I know . . . I'm beginning to sound like a broken record — see Chapter 19.

- ✓ Don't unplug your Mac when it's turned on. Very bad things can happen, such as having your operating system break. See the preceding section, where I discuss shutting down your system properly.
- ✓ Don't use your Mac when lightning is near. Here's a simple life equation for you: Mac + lightning = dead Mac. 'Nuff said. Oh, and don't place much faith in inexpensive surge protectors. A good jolt of lightning will fry the surge protector right along with your computer as well as possibly frying your modem, printer, and anything else plugged into it. Some surge protectors can withstand most lightning strikes, but those warriors aren't the cheapies that you buy at your local computer emporium. Unplugging your Mac from the wall during electrical storms is safer and less expensive. (Don't forget to unplug your external modem, network hubs, printers, and other hardware that plugs into the wall, as well lightning can fry them, too.)
- ✓ Don't jostle, bump, shake, kick, throw, dribble, or punt your Mac, especially while it's running. Your Mac contains a hard drive that spins at 4,200 revolutions per minute (rpm) or more. A jolt to a hard drive while it's reading or writing a file can cause the head to crash into the disk, which can render many or all files on it unrecoverable. Ouch!
- ✓ Don't forget to back up your data! If the stuff on your hard drive means anything to you, you must back it up. Not maybe. You must. Even if your most important file is your last saved game of Call of Duty 2, you still need to realize how important it is to back up your files. Fortunately, Mac OS X Snow Leopard includes an awesome backup utility called Time Machine. (Unfortunately, you need either an external hard drive or an Apple Time Capsule device to take advantage of it.) So I beg you: Please read Chapter 17 now and find out how to back up before something horrible happens to your valuable data!



I *strongly* recommend that you read Chapter 17 sooner rather than later — preferably before you do any significant work on your Mac. Dr. Macintosh says, "There are only two kinds of Mac users: those who have never lost data and those who will." Which kind do you want to be?

✓ Don't kiss your monitor while wearing stuff on your lips. For obvious reasons! Use a soft cloth and/or OmniCleanz display cleaning solution (I love the stuff, made by RadTech; www.radtech.us) to clean your display.

#### Point-and-click boot camp

Are you new to the Mac? Just figuring out how to move the mouse around? Now is a good time to go over some fundamental stuff that you need to know for just about everything you'll be doing on the Mac. Spend a few minutes reading this section, and soon you'll be clicking, double-clicking, pressing, and pointing all over the place. If you think you have the whole mousing thing pretty much figured out, feel free to skip this section. I'll catch you on the other side.

Still with me? Good. Now for some basic terminology:

- Point: Before you can click or press anything, you have to *point* to it. Place your hand on your mouse and move it so that the cursor arrow is over the object you want — like on top of an icon or a button.
- Click: Also called *single-click*. Use your index finger to push the mouse button all the way down and then let go so the button produces a satisfying clicking sound. (If you have one of the new optical Apple Pro mice, you push down the whole thing to click.) Use a single-click to highlight an icon, press a button, or activate a check box or window.

In other words, first you point and then you click — *point and click,* in computer lingo.

#### Eternally yours ... now

Mac OS X is designed so you never have to shut it down. You can configure it to sleep after a specified period of inactivity. (See Chapter 16 for more info on the Energy Saver features of OS X.) If you do so, your Mac will consume very little electricity when it's sleeping and will usually be ready to use (by pressing any key or clicking the mouse) in less than a minute. On the other hand, if you're not going to be using it for a few days, you might want to shut it down anyway.

*Note:* If you leave your Mac on constantly and you're gone when a lightning storm or rolling

blackout hits, your Mac might get wasted. So be sure you have adequate protection — say, a decent surge protector designed specifically for computers — if you decide to leave your Mac on and unattended for long periods. See the section "A few things you should definitely NOT do with your Mac," elsewhere in this chapter, for more info on lightning and your Mac. Frankly, if I plan to be away from mine for more than a day, I usually shut it down, just in case. But because OS X is designed to run 24/7, I don't shut it down at night unless the night happens to be dark and stormy.

- ✓ Double-click: Click twice in rapid succession. With a little practice, you can perfect this technique in no time. Use a double-click to open a folder or to launch a file or application.
- ✓ Control+click: Hold down the Control key while single-clicking. Control+clicking is the same as right-clicking a Windows system and displays a menu (called a *contextual menu*) where you Control+clicked. In fact, if you're blessed with a two-or-more-button mouse such as the Apple Mighty Mouse, you can right-click and avoid having to hold down the Control key.

I use the five-button Microsoft IntelliMouse Explorer 3.0 and recommend it highly.

- ✓ Drag: Dragging something usually means you have to click it first and hold down the mouse button. Then you move the mouse on your desk or mouse pad so the cursor and whatever you select move across the screen. The combination of holding down the button and dragging the mouse is usually referred to as *click and drag*.
- Choosing an item from a menu: To get to Mac OS menu commands, you must first open a menu and then pick the option you want. Point at the name of the menu you want with your cursor, press the mouse button down, and then drag downward until you select the command you want. When the command is highlighted, finish selecting by letting go of the mouse button.



If you're a longtime Mac user, you probably hold down the mouse button the whole time between clicking the name of the menu and selecting the command you want. You can still do it that way, but you can also click the menu name to open it, release the mouse button, drag down to the item you want to select, *and then click again.* In other words, OS X menus stay open after you click them, even if you're not holding down the mouse button. After you click a menu to open it, you can even type the first letter (or letters) of the item to select it and then execute that item by pressing the Spacebar or the Return or Enter key.

A menu remains open until you click something else.

Go ahead and give it a try . . . I'll wait.

## Not Just a Beatles Movie: Help and the Help Menu

One of the best features about all Macs is the excellent built-in help, and Mac OS X doesn't cheat you on that legacy: This system has online help in abundance. When you have a question about how to do something, the Mac Help Center is the first place you should visit (after this book, of course).



#### Part I: Introducing Mac OS X Snow Leopard: The Basics

Clicking the Help menu reveals the Search Help field at the top of the menu and the Mac Help item, which opens the Mac Help window, as shown in Figure 1-5.



Figure 1-5: Mac Help is nothing if not helpful.

SHI & RAVE

The keyboard shortcut for Help appears on the Help menu as  $\Re$ +?, but you really need to press  $\triangle$ + $\Re$ +? to open Help through the keyboard.

Just so you know, this is the only shortcut I can think of where the menu doesn't display an up-arrow  $(\Delta + \Re + ?)$  to let you know you need to press Shift.

You can find out much more about keyboard shortcuts in Chapter 2.

To use Mac Help, simply type a word or phrase into the text field at the top right and then press Return or Enter. In a few seconds, your Mac provides you one or more articles to read, which (theoretically) are related to your question. Usually. For example, if you type **menus** and press Return, you get 15 different help topics, as shown in Figure 1-6.

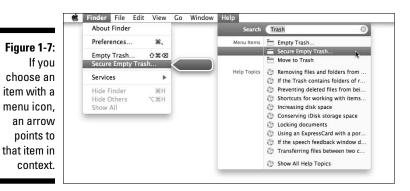
#### Chapter 1: Mac OS X Snow Leopard 101 (Prerequisites: None)

	<b>∢   ⊳ ] [☆ - ] [☆ - ]</b>	Q- menus	
	Telp Topics		
	About application menus You'll find many standard menus in 1	the applications you use.	
Г	🖷 Key symbols	ent special keys that are used in keyboard short	cuts.
	Changing the language shown You can change the language shown	in menus and messages in menus and messages in the Finder and in ma	any app
	Changing button and highlight Use Appearance preferences to chan	colors ge the color scheme used by Mac OS X for butto	ns, me
	Shortcuts for menus Use these keyboard shortcuts to wor	k with menus without using a mouse.	
	The menu bar Use the icons and menus in the men	u bar to check status, choose commands, or per	form t
	Menu basics Menus contain lists of commands or	options that perform actions when you choose t	them.
	If a menu doesn't appear in the lf the primary language you selected	e correct language in Language & Text preferences isn't supported	by the
	Learning to use applications You can discover a lot about how ap	plications work by just exploring and trying diffe	erent th
	Personal preferences Use these preferences to customize to	the overall look of Mac OS X.	
	Shortcuts for Front Row You can use your keyboard to contro	l Front Row without an Apple Remote.	
	Using a Mighty Mouse You can assign buttons on your Might	nty Mouse to open Dashboard, activate Exposé, s	switch
	If you can't use a menu item There are various reasons why menu	items may be dimmed, absent, or unusable.	
	Manually feeding the paper wh You can have the printer wait for you	<b>en you print</b> 1 to insert the paper when you print a document	
	Changing a certificate's trust s You can view or change a certificate'		
s	support Articles		
		omputers may quit unexpectedly on laun ers may quit unexpectedly on launch or quit, or	

Now, here's a cool feature I like to call *automatic visual help cues*. Here's how they work:

- 1. Type a word or phrase in the Help menu's Search field.
- 2. Select any item that has a menu icon to its left (such as the Secure Empty Trash item in Figure 1-7).

The automatic visual cue — an arrow — appears, pointing at that command in the appropriate menu.





Although you don't have to be connected to the Internet to use Mac Help, you do need an Internet connection to get the most out of it. (Chapter 9 can help you set up an Internet connection, if you don't have one.) That's because OS X installs only certain help articles on your hard drive. If you ask a question that those articles don't answer, Mac Help connects to Apple's Web site and downloads the answer (assuming that you have an active Internet connection). These answers are the "Support Articles," denoted by a plus sign (as shown in the lower part of the window in Figure 1-6, earlier in this chapter). Click one of these entries, and Help Viewer retrieves the text over the Internet. Although this can sometimes be inconvenient, it's also quite smart. This way Apple can update the Help system at any time without requiring any action from you.

Furthermore, after you've asked a question and Mac Help has grabbed the answer from the Apple Web site, the answer remains on your hard drive forever. If you ask for it again — even at a later date — your computer won't have to download it from the Apple Web site again.

# **Chapter 2**

# The Desktop and Windows and Menus (Oh My)!

#### In This Chapter

- Checking out the parts of a window
- Dealing with dealie-boppers in windows
- Resizing, moving, and closing windows
- Getting comfortable with menu basics

This chapter introduces important features of Mac OS X, starting with the first thing you see when you log in — the Finder and its Desktop. After a quick look around the Desktop, you get a look into two of its most useful features: windows and menus.

. . . . . . . . . . . . . . . . .

Windows are (and have always been) an integral part of Macintosh computing. Windows in the Finder (or, as a PC user would say, "on the Desktop") show you the contents of the hard drive, optical drive, flash (thumb) drive, network drive, disk image, and folder icons; windows in applications do many things. The point is that windows are part of what makes your Mac a Mac; knowing how they work — and how to use them — is essential.

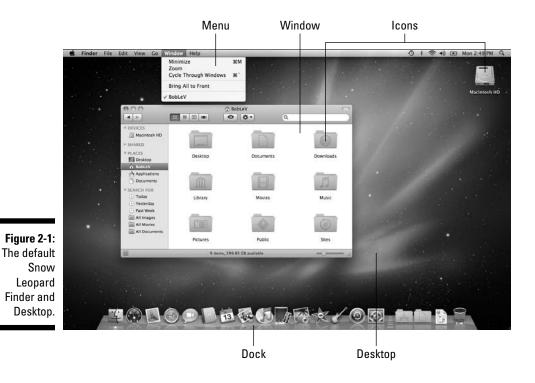
Menus are another quintessential part of the Macintosh experience. The latter part of this chapter starts you out with a few menu basics. As needed, I direct you to other parts of the book for greater detail. So relax and don't worry. By the end of this chapter, you'll be ready to work with windows and menus in any application that uses them (and most applications, games excluded, do).

# Touring the Finder and Its Desktop

The Finder is the program that creates the Desktop, keeps track of your files and folders, and is always running. Just about everything you do on your Mac begins and ends with the Finder. It's where you manage files, store documents, launch programs, and much more. If you ever expect to master your Mac, the first step is to master the Finder and its Desktop. Check out the default Mac Finder and Desktop for Mac OS X Snow Leopard in Figure 2-1.

The Finder is the center of your Mac OS experience, so before I go any further, here's a quick description of its most prominent features:

✓ Desktop: The Desktop is the area behind the windows and the Dock, where your hard-drive icon (ordinarily) lives. The Desktop isn't a window, yet it acts like one. Like a folder window or drive window, the Desktop can contain icons. But unlike most windows, which require a bit of navigation to get to, the Desktop is a great place for things you use a lot, such as folders, applications, or particular documents.



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Some folks use the terms *Desktop* and *Finder* interchangeably to refer to the total Macintosh environment you see after you log in — the icons, windows, menus, and all that other cool stuff. Just to make things confusing, the background you see on your screen — the picture behind your hard-drive icon and your open windows — is *also* called the Desktop. In this book, I refer to the application you use when the Desktop is showing as the *Finder*. When I say *Desktop*, I'm talking about the picture back-ground behind your windows and the Dock, which you can use as a storage place for icons if you want.

To make things even more confusing, the Desktop is a full-screen representation of the icons in the Desktop folder inside your Home folder. Don't panic — this is all explained in more detail in Chapter 6.

- ✓ Dock: The Dock is the Finder's main navigation shortcut tool. It makes getting to frequently used icons easy, even when you have a screen full of windows. Like the Desktop, the Dock is a great place for things you use a lot, such as folders, applications, or particular documents. Besides putting your frequently used icons at your fingertips, it's almost infinitely customizable; read more about it in Chapter 4.
- Icons: Icons are the little pictures you see in your windows and even on your Desktop. Most icons are containers for things you work with on your Mac, such as programs and documents, which are also represented by you guessed it icons.
- ✓ Windows: Opening most icons (by double-clicking them) makes a window appear. Windows in the Finder show you the contents of harddrive and folder icons, and windows in applications usually show you the contents of your documents. In the sections that follow, you can find the full scoop on Snow Leopard windows, which are very different from Mac windows in previous OS releases.
- Menus: Menus let you choose to do things, such as create new folders; duplicate files; cut, copy, or paste text; and so on. I introduce menu basics later in this chapter; you find details about working with menus for specific tasks throughout this book.

Whereas this section offers a basic introduction to the Finder and Desktop, Chapter 5 explains in detail how to navigate and manage your files in the Finder. You find out how to use the Finder toolbar, navigate folders and subfolders, and switch among views, among other things. But before you start using the Finder, it will help you to know the basics of working with windows and menus; if these Mac features are new to you, I suggest you read all of this chapter and pay special attention to Chapter 5 later.

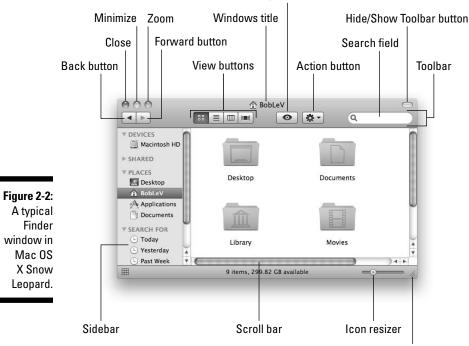
# Anatomy of a Window

Windows are a ubiquitous part of using a Mac. When you open a folder, you see a window. When you write a letter, the document that you're working on appears in a window. When you browse the Internet, Web pages appear in a window . . . and so on.

For the most part, windows are windows from program to program. You'll probably notice that some programs (Adobe Photoshop or Microsoft Word, for example) take liberties with windows by adding features (such as pop-up menus) or textual information (such as zoom percentage or file size) in the scroll-bar area of a document window.

Don't let it bug you; that extra fluff is just window dressing (pun intended). Maintaining the window metaphor, many information windows display different kinds of information in different *panes*, or discrete sections.

And so, without further ado, the following list gives you a look at the main features of a typical Finder window (as shown in Figure 2-2). I discuss these features in greater detail in later sections of this chapter.



Quick Look/Slideshow button





If your windows don't look exactly like the one shown in Figure 2-2, don't be concerned. You can make your windows look and feel any way you like. As I explain later in this section, moving and resizing windows are easy tasks. Chapter 3 explains how to customize certain window features. Chapter 5 focuses on ways you can change a window's view specifically when you're using the Finder.

Meanwhile, here's what you see (clockwise from top left):

- Close, Minimize, and Zoom (gumdrop) buttons: Shut 'em, shrink and place 'em in the Dock, and make 'em grow.
- View buttons: Choose among four exciting views of your window: Icon, List, Column, and Cover Flow. Find out more about views in Chapter 5.
- Quick Look/Slideshow button: Gives you a quick peek at the contents of the selected item. If more than one item is selected, it gives you a quick peek of one item and next and previous buttons so you can view the others slide show style.
- Action button: This button is really a pop-up menu of commands you can apply to currently selected items in the Finder window.
- ✓ Window title: Shows the name of the window.
- ✓ Search field: Type a string of characters here, and Mac OS X Snow Leopard digs into your system to find items that match.
- Hide/Show Toolbar button: Causes your computer to melt into a puddle of molten silicon slag. Just kidding! This button actually does what its name implies — hides or shows the toolbar (and Sidebar) of a window.
- **Toolbar:** Buttons for frequently used commands and actions.
- Window Resizer: Click and drag here to resize the window.
- ✓ Icon Resizer: Use this slide control to change the size of the icons in this window. (Note that this control only appears on windows in the Icon view, which you find out all about in Chapter 5.)
- Scroll bars: Use the scroll bars for moving around a window.
- ✓ Sidebar: Frequently used items live here.
- ✓ Forward and Back buttons: These buttons take you to the next or previous folder displayed in this particular window.

If you're familiar with Web browsers, the Forward and Back buttons in the Finder work exactly the same way. The first time you open a window, neither button is active. But as you navigate from folder to folder, these buttons remember your breadcrumb trail so you can quickly traverse backward or forward, window by window. You can even navigate this way from the keyboard by using the shortcuts #+[ for Back and #+] for Forward.



The Forward and Back buttons remember only the other folders you've visited that appear in *that* open window. If you've set a Finder Preference so that a folder always opens in a new window — or if you forced a folder to open in a new window, which I describe in a bit — the Forward and Back buttons won't work. You have to use the modern, OS X–style window option, which uses a single window, or the buttons are useless.



This frosts me. If you hide the toolbar, the Sidebar is also hidden, whether you like it or not. Conversely, if you want to see the toolbar, you have no choice but to also see the Sidebar. So if you want to hide the toolbar and see the Sidebar, or vice versa, you're out of luck. If I had my druthers, I'd hide the toolbar (which I rarely use) and keep the Sidebar (which I use constantly). For some unfathomable reason, Apple doesn't allow that.

#### Top o' the window to ya!

Take a gander at the top of a window — any window. You see three buttons in the upper-left corner and the name of the window in the top center. The three buttons (called *gumdrop buttons* by some folks because they look like, well, gumdrops) are officially known as Close, Minimize, and Zoom, and their colors (red, yellow, and green, respectively) pop off the screen. Here's what they do:

- Close (red): Click this button to close the window.
- ✓ Minimize (yellow): Click this button to minimize the window. Clicking Minimize appears to close the window, but instead of making it disappear, Minimize adds an icon for the window in the Dock. To view the window again, click the Dock icon for the window that you minimized. If the window happens to be a QuickTime movie, the movie continues to play, albeit at postage-stamp size, in its icon in the Dock. (I discuss the Dock in Chapter 4.)
- ✓ Zoom (green): Click this button to make the window larger or smaller, depending on its current size. If you're looking at a standard-size window, clicking Zoom *usually* makes it bigger. (I say *usually* because if the window is larger than its contents, clicking this button shrinks the window to the smallest size that can completely enclose the contents without scrolling.) Click the Zoom button again to return the window to its previous size.

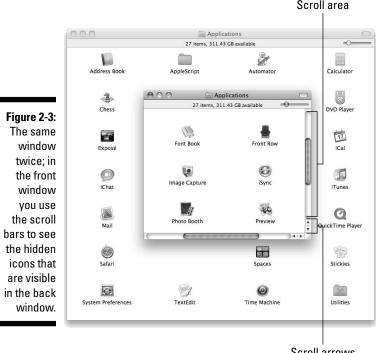


Some people still call the Zoom button by its Mac OS 9 name, Grow.

#### A scroll new world

Yet another way to see more of what's in a window or pane is to scroll through it. Scroll bars appear at the bottom and right sides of any window or pane that contains more stuff - icons, text, pixels, or whatever - than you can see in the window. Figure 2-3, for example, shows two instances of the same window: Dragging the scroll bar on the right side of the front window reveals the items above Font Book and iCal and below Photo Booth and Preview, which you can see in the expanded window in the background. Dragging the scroll bar on the bottom of the window reveals items to the left and right, such as Exposé, iChat, iCal, and iTunes.

Simply click and drag a scroll bar to move it up or down or side to side. And ves, the scroll bars also look a bit gumdrop-like. As best as I can tell, Steve Jobs (Apple's charismatic CEO) has a thing for gumdrops.



Scroll area

Scroll arrows

You can scroll in the following four ways:

- Click a scroll bar and drag. The content of the window scrolls proportionally to how far you drag the scroll bar.
- Click in the scroll bar area but don't click the scroll bar itself. The window scrolls either one page up (if you click above the scroll bar) or down (if you click below the scroll bar). You can change a setting in your General System Preferences pane to cause the window to scroll proportionally to where you click.



For what it's worth, the Page Up and Page Down keys on your keyboard function the same way as clicking the grayish scroll bar area (the vertical scroll bar only) in the Finder and many applications. But these keys don't work in every program; don't become too dependent on them. Also, if you've purchased a mouse, trackball, or other pointing device that has a scroll wheel, you can scroll vertically in the active (front) window with the scroll wheel or press and hold the Shift key to scroll horizontally. Alas, this horizontal scrolling-with-the-Shift-key works in Finder windows, but not in all applications. For example, it works in Apple's TextEdit application but not in Microsoft Word.

- Click a scroll arrow at the top or bottom of a scroll area. By default, both arrows appear at the bottom of the scroll bar, as shown in Figure 2-3. You can set your General System Preferences so that you see one arrow at each end of the scroll area, as I explain in Chapter 3.
- ✓ Use the keyboard. In the Finder, first click an icon in the window and then use the arrow keys to move up, down, left, or right. Using an arrow key selects the next icon in the direction it indicates — and automatically scrolls the window, if necessary. In other programs, you might or might not be able to use the keyboard to scroll. The best advice I can give you is to try it — either it'll work or it won't.

#### (Hyper) Active windows

To work within a window, the window must be *active*. The active window is always the frontmost window, and inactive windows always appear behind the active window. Only one window can be active at a time. To make a window active, click it anywhere — in the middle, on the title bar, or on a scroll bar. It doesn't matter where you click, with one proviso: You can't click the red, yellow, or green gumdrop buttons or the clear Hide/Show button of an inactive window to activate it.

Look at Figure 2-4 for an example of an active window in front of an inactive window (the Applications window and the Utilities window, respectively).